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Kevin Tran (40209451)

Assignment 2 – Part II

Does my program work correctly, or does it misbehave! WHY?

Correctness: The output display is correct because the method ***copyFlyingObjects()*** scans through an array of ***FlyingObjects*** and returns a deep copy of this array.

The copy is indeed a deep copy because each element of the copy array is a new object with the same name and attributes as the original object, instead of just pointing to its address. The reason why is because the method ***copyFlyingObjects()*** calls a method (***copyObject()***) that allows the different sub classes to override it and copy the object using their own copy constructors. This is permitted using polymorphism.

Notice that the method ***copyFlyingObjects()*** does not look for the type of the object. Instead, using polymorphism, the compiler recognizes the type of object passing and finds the method ***copyObject()*** of that type.