The Heist - Design: Team Retrospective

1   Team Members:

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2   What Went Well?

- The use of Google Docs was a good tool for team collaboration in the creation of the design document, as we can all see the work others have done on the project thus far.
- Discord is another tool that has worked well for our team thus far, as we were able to make different channels that we can categories reports and diagrams we have made, as well as have a good base for communication.
- The team had a good sense of communication for having a unified idea for the UML diagrams and Sequence Diagrams, as well as provided feedback to ensure that everyone was satisfied with the product.

3   What Did Not Go Well?

- Collaboratively designing the UML diagram was difficult and we all had some confusion with the organization of the classes.
- Due to time commitment problems we were unable to meet a considerable time before the first design draft and therefore we had to rush to complete the first document.