Team Project

SASL COMPILER

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Challenges

- Alone, partner left early on
- Not everything was implemented due to lack of time
 - "Where" not implemented
 - square bracket notation not implemented
 - No optimization
- Virtual Machine differs from the handout
 - Not as powerful and fast as it could be
 - Can still run programs reliably and relatively fast

ME WAITING FOR MY CODE TO BUILD TO SEE HOW MANY ERRORS I WILL GET



DefHashMap and pair

- Definition Nodes of AST are created with a left and a right part
 - On the left side I used a HashMap, to bind definition names to their expressions
 - On the right side is the Node, that contains the expression
- "DefHashMap" used to improve readability
- Pairs were created for the definition nodes

```
public class DefHashMap {
    private HashMap<String, Pair<ArrayList<String>, Node>> definitions;

//Create new empty HashMap with the call DefHashMap()
    public DefHashMap() {
        HashMap<String, Pair<ArrayList<String>, Node>> definitions = new HashMap<String, Pair<ArrayList<String>, Node>>();
        this.definitions = definitions;
    }

//Create a DefHashMap built from another HashMap with the call DefHashMap(HashMap...)
    public DefHashMap(HashMap<String, Pair<ArrayList<String>, Node>> x) {
        this.definitions = x;
    }

    public void put(String defName, Pair<ArrayList<String>, Node> param) {
        definitions.put(defName, param);
    }

    public HashMap<String, Pair<ArrayList<String>, Node>> returnHashMap(){
        return definitions;
    }
}
```

```
public class Pair<F, S> {
    private final F first;
    private S second;

public Pair(F first, S second) {
    this.first = first;
    this.second = second;
}
```

Virtual machine

- Each method calls reduction recursively, to reduce the program completely
- Stack to beginning is empty, fills through "atExpr" until it finds another expression
- Pairs (lists) don't get reduced in the reduction method, but in the print method
- Lists not ending in "nil" will not be accepted, as [...] Notation for lists is not implemented

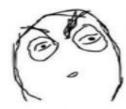
```
ivate Node reduction(Node expr){
                                                    return grtExpr();
  if(At.isAt(expr)) {
      return atExpr(expr);
                                               else if(Builtin.isLes(expr)) {
                                                    return lesExpr();
      return sExpr();
                                               else if(Builtin.isEqu(expr)) {
                                                    return equExpr();
 else if(Builtin.isK(expr)) {
      return kExpr();
                                               else if(Builtin.isGeq(expr)) {
                                                    return geqExpr();
 else if(Builtin.isI(expr)) {
      return iExpr();
                                               else if(Builtin.isLeq(expr)) {
                                                   return leqExpr();
 else if(Builtin.isPlus(expr)) {
                                               else if(Builtin.isNeq(expr)) {
 else if(Builtin.isPrePlus(expr)) {
                                               else if(Builtin.isColon(expr)) {
                                                   return pair();
  else if(Builtin.isMinus(expr)) {
     return minusExpr();
                                               else if(Builtin.isHd(expr) || Builtin.isTl(expr)) {
                                                    return headOrTail(expr);
 else if(Builtin.isPreMinus(expr)) {
     return preMinusExpr();
  else if(Builtin.isMul(expr)) {
     return mulExpr();
      return divExpr();
                                                  stack.push(exprAt);
  else if(Builtin.isNot(expr)) {
      return notExpr();
                                                  return reduction(exprAt.getLeft());
  else if(Builtin.isCond(expr)) {
      return condExpr();
                                              private Node sExpr() {
                                                 At g = (At) stack.pop();
At x = (At) stack.pop();
  else if(Builtin.isAnd(expr)) {
      return andExpr();
 else if(Builtin.isOr(expr)) {
                                                  At fExpr = new At(f.getRight(), x.getRight());
      return orExpr();
                                                 At gExpr = new At(g.getRight());
At result = new At(fExpr, gExpr);
 else if(Builtin.isGrt(expr)) {
                                                  return reduction(result);
      return grtExpr();
```

Short code snippet of my VM

THANKYOU



Opening source code



Hmmmm... this hardly looks like it should work



LOL! Who wrote this, It's horrible!! Let me check...

