Récapitulatif des commandes de communication

Expéditeur	Destinataire	Libellé	Priorité	Type	Paramètre(s)					
Client	Serveur	Register	10	**REGI**	Username	Password				
		List matches	3	**LSMA**						
		List available players	0	**LSAV**						
		List users	0	**LSUS**						
		New match	10	**NWMA**	[nomInvitéX]... / ALL					
		Leave server	0	**LEAV**						
		I'm here	2	**IMOK**						
	Hôte	Join match	10	**JOIN**	Username	Password				
		Search square	10	**CLIC**	Abscisse	Ordonnée				
Serveur	Client	Welcome!	10	**IDOK**	[Message]					
		GTFO	10	**IDNO**	[Message]					
		Number of matches	3	**LMNB**	nbMatches					
		Match details	3	**MATC**	IP	Port	nomMatch	Complétion	[nomJoueur	inGamePoints]...,
		Number of available players	0	**LANB**						
		Available player details	0	**AVAI**						
		Number of users	0	**LBNB**	nbUsers					
		User details	0	**USER**	nomPlayer	nbPoints				
		New match created. Come!	10	**NWOK**	HostIP	HostPort				
		Too many matches	10	**FULL**						
		Are you here?	2	**RUOK**						
	Hôte	Request Host Data	3	**RQDT**						
		Player refused	10	**PLNO**	UsernamePassword	Message				
		Player accepted	10	**PLOK**	Username	Password	nbPoints			
Hôte	Client	Connection refused.	10	**JNNO**						
		Connection accepted. n mess	10	**JNOK**	nbLignes					
		Board item (line)	10	**BDIT**	numLigne	Case1	…	Case30		
		Number of in-game players	7	**IGNB**	nbInGamePlayers					
		In-game player details	7	**IGPL**	Username	inGamePoints	totalPoints	safeSquares	foundMines	
		Player connection/reconnecti	10	**CONN**	Username	inGamePoints	totalPoints	safeSquares	foundMines	
			2	**DECO**	Username					
		Square already discovered	10	**LATE**						
		Square coordinates out of ran	10	**OORG**						
		Square details	10	**SQRD**	abscisse	ordonnée	content	nbPoints	Username	
		End of the match, n message	8	**ENDM**	nbPlayers					
		Player score	8	**SCRP**	Username	inGamePoints	totalPoints	safeSquares	foundMines	[Commentaire]
	Server	Send data	3	**SDDT**	IP	Port	nomMatch	Complétion	[nomJoueur	inGamePoints]...
		Player wants in	10	**PLIN**	MatchName	Username	Password			
		Player score	7	**SCRP**	Username	totalPoints				
		End of the match	7	**ENDM**	matchName					