

CSCI 400 – Spring 2019

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TypeScript LotW – Marquee

Goal: To create marquee based on the user's input.

Requirements:

- Gets user's input.
- Have a *Start* and *Stop* button so the user can start and stop the animation at any time.
- The user's input should then be animated with a scrolling effect moving right to left.
- The animation should continue indefinitely until the user closes the window or presses the *Stop* button.

Example of Output:

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## Marquee

Enter a word or a phrase:

he quick brown fox T

