## Criteria

- Create a program that creates a game of blackjack between you and the computer.
- The player will go first and will only know their cards and the computers first card.
- The computer will hit only while he is below 17.
- Just 1-10 for the cards, don't worry about Aces.
- If either party busts the game is over.

Tip:

    card = rand(x:y)

Will set card to any value between x and y.