

## Repetition


### 1. Repetition

- a. Executing the same code over and over

### for loops - Counter Controlled

#### 1. for loop - Basic structure

```
for i in range(n):  
    statement-1  
    statement-2  
    ...
```



Loop Body - executes n times

01-22-repetition.py

#### 2. Use a for loop in the drawSquare() function

- a. 01-23-ds\_2.py
- b. 01-21-squareTester.py - Modified to import ds\_2

## The range function

### 1. How range works

- a. Convert to list - easier to see range values
- b. Three versions:
  - i. range(Stop)  
`range(10)` → 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
  - ii. range(Start, Stop)  
`range(2, 11)` → 2, 3, 4, 5, 6, 7, 8, 9, 10
  - iii. range(Start, Stop, Increment)  
`range(2, 11, 2)` → 2, 4, 6, 8, 10
- c. More interesting examples
  - i. Start ≥ Stop → No values produced  
`range(10, 10)` and `range(10, 5)` → No values produced
  - ii. Negative step  
`range(5, 10, -1)` → No values produced  
`range(10, 5, -1)` → 10, 9, 8, 7, 6
  - iii. Larger steps  
`range(5, 15, 3)` → 5, 8, 11, 14  
`range(5, 15, 50)` → 5

- iv. To get numbers from 0 to n  
To get 0 to 10 → `range(11)`
- v. To get numbers from 1 to n  
To get 1 to 10 → `range(1, 11)`
- vi. To get numbers from n to 0  
To get 0 to 10 → `range(10, -1, -1)`
- vii. To get numbers from n to 1  
To get 1 to 10 → `range(10, 0, -1)`