CSCI 400 – Spring 2019 Katelyn Mack and Bryan Liggis Go LotW – Rock, Paper, Scissors Game

Goal: To create a rock, paper scissors game that you can play with the computer.

Requirements:

- Create a Rock, Paper, Scissors game that requests input from a user and then outputs the computer's choice, tells who won the round, and the current score.
- Check that the input is valid.
- The computer should randomly choose rock, paper, or scissors.
- The user should also have some way to input whether they would like to continue playing

Sample Output:

```
Rock, Paper Scissors Game

Type rock, paper, or scissors to play, or type Quit to exit

> rock
The computer chose: scissors
Rock beats Scissors! Human Wins!
The current score is Human: 1 Computer: 0

> quit
Goodbye
```