

ICML'11 Tutorial: Recommender Problems for Web Applications

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Agenda

- Topic of Interest
 - Recommender problems for dynamic, time-sensitive applications
 - Content Optimization (main focus today), Online Advertising,
 Movie recommendation, shopping,...
- Introduction (20 min, Deepak)
- Offline components (40 min, Deepak)
 - Regression, Collaborative filtering (CF), ...
- Online components + initialization (70 min, Bee-Chung)
 - Time-series, online/incremental methods, explore/exploit (bandit)
- Evaluation methods + Multi-Objective (10-15 min, Deepak)
- Challenges (5-10 min, Deepak)



Three components we will focus on today

Defining the problem

- Formulate objectives whose optimization achieves some longterm goals for the recommender system
 - E.g. How to serve content to optimize audience reach and engagement, optimize some combination of engagement and revenue?
- Modeling (to estimate some critical inputs)
 - Predict rates of some positive user interaction(s) with items based on data obtained from historical user-item interactions
 - E.g. Click rates, average time-spent on page, etc
 - Could be explicit feedback like ratings

Experimentation

- Create experiments to collect data proactively to improve models, helps in converging to the best choice(s) cheaply and rapidly.
 - Explore and Exploit (continuous experimentation)
 - DOE (testing hypotheses by avoiding bias inherent in data)



Modern Recommendation Systems

Goal

- Serve the right item to a user in a given context to optimize longterm business objectives
- A scientific discipline that involves
 - Large scale Machine Learning & Statistics
 - Offline Models (capture global & stable characteristics)
 - Online Models (incorporates dynamic components)
 - Explore/Exploit (active and adaptive experimentation)
 - Multi-Objective Optimization
 - Click-rates (CTR), Engagement, advertising revenue, diversity, etc
 - Inferring user interest
 - Constructing User Profiles
 - Natural Language Processing to understand content
 - Topics, "aboutness", entities, follow-up of something, breaking news,...



Some examples from content optimization

Simple version

 I have a content module on my page, content inventory is obtained from a third party source which is further refined through editorial oversight. Can I algorithmically recommend content on this module? I want to improve overall click-rate (CTR) on this module

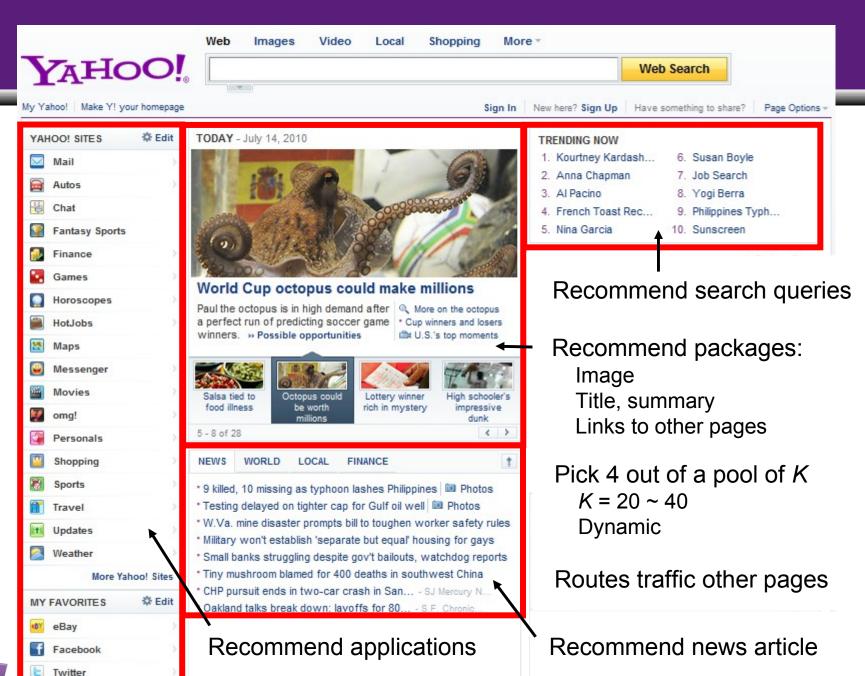
More advanced

 I got X% lift in CTR. But I have additional information on other downstream utilities (e.g. advertising revenue). Can I increase downstream utility without losing too many clicks?

Highly advanced

There are multiple modules running on my webpage. How do I perform a simultaneous optimization?





Problems in this example

Optimize CTR on multiple modules

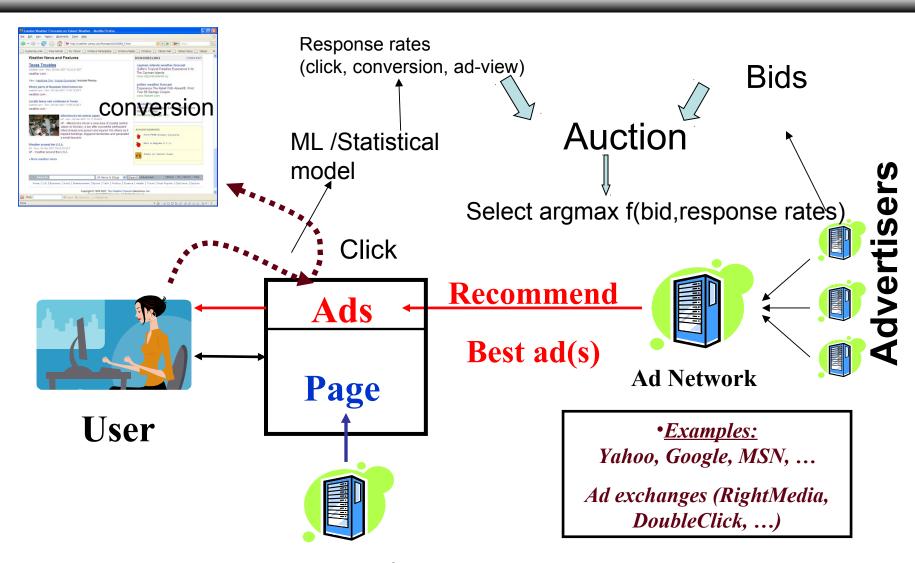
- Today Module, Trending Now, Personal Assistant, News
- Simple solution: Treat modules as independent, optimize separately. May not be the best when there are strong correlations.

For any single module

 Optimize some combination of CTR, downstream engagement, and perhaps advertising revenue.



Online Advertising





Recommender problems in general

- Example applications
 - Search: Web, Vertical
 - Online Advertising
 - Content

•.....

Context

query, page, ...

USER



Item Inventory

Articles, web page, ads, ...



Use an automated algorithm to select item(s) to show

Get feedback (click, time spent,..)
Refine the models

Repeat (large number of times)
Optimize metric(s) of interest
(Total clicks, Total revenue,...)



Important Factors

- **Items:** Articles, ads, modules, movies, users, updates, etc.
- Context: query keywords, pages, mobile, social media, etc.
- Metric to optimize (e.g., relevance score, CTR, revenue, engagement)
 - Currently, most applications are single-objective
 - Could be multi-objective optimization (maximize X subject to Y, Z,...)
- Properties of the item pool
 - Size (e.g., all web pages vs. 40 stories)
 - Quality of the pool (e.g., anything vs. editorially selected)
 - Lifetime (e.g., mostly old items vs. mostly new items)



Factors affecting Solution (continued)

Properties of the context

- Pull: Specified by explicit, user-driven query (e.g., keywords, a form)
- Push: Specified by implicit context (e.g., a page, a user, a session)
 - Most applications are somewhere on continuum of pull and push

Properties of the feedback on the matches made

- Types and semantics of feedback (e.g., click, vote)
- Latency (e.g., available in 5 minutes vs. 1 day)
- Volume (e.g., 100K per day vs. 300M per day)

Constraints specifying legitimate matches

- e.g., business rules, diversity rules, editorial Voice
- Multiple objectives
- Available Metadata (e.g., link graph, various user/item attributes)



Predicting User-Item Interactions (e.g. CTR)

- Myth: We have so much data on the web, if we can only process it the problem is solved
 - Number of things to learn increases with sample size
 - Rate of increase is not slow
 - Dynamic nature of systems make things worse
 - We want to learn things quickly and react fast
- Data is sparse in web recommender problems
 - We lack enough data to learn all we want to learn and as quickly as we would like to learn
 - Several Power laws interacting with each other
 - E.g. User visits power law, items served power law
 - Bivariate Zipf: Owen & Dyer, 2011

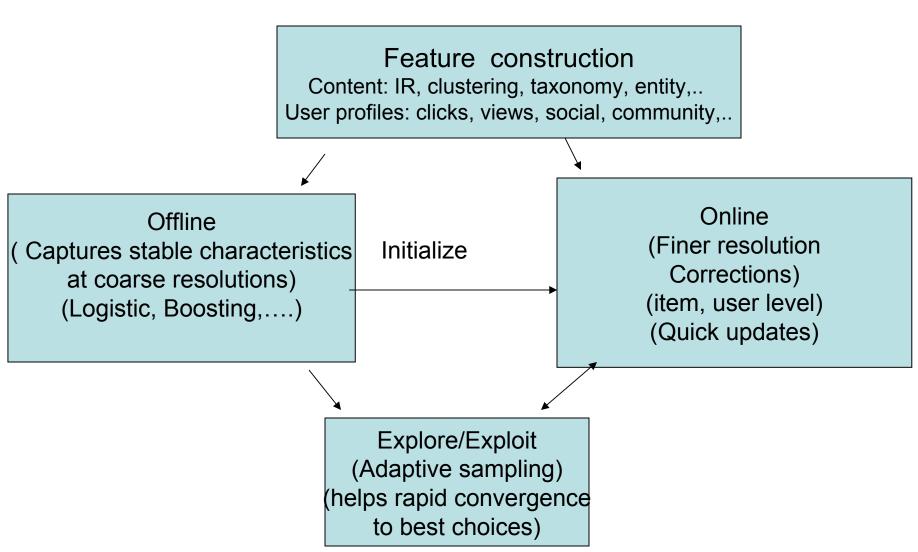


Can Machine Learning help?

- Fortunately, there are group behaviors that generalize to individuals & they are relatively stable
 - E.g. Users in San Francisco tend to read more baseball news
- Key issue: Estimating such groups
 - Coarse group : more stable but does not generalize that well.
 - Granular group: less stable with few individuals
 - Getting a good grouping structure is to hit the "sweet spot"
- Another big advantage on the web
 - Intervene and run small experiments on a small population to collect data that helps rapid convergence to the best choices(s)
 - We don't need to learn all user-item interactions, only those that are good.

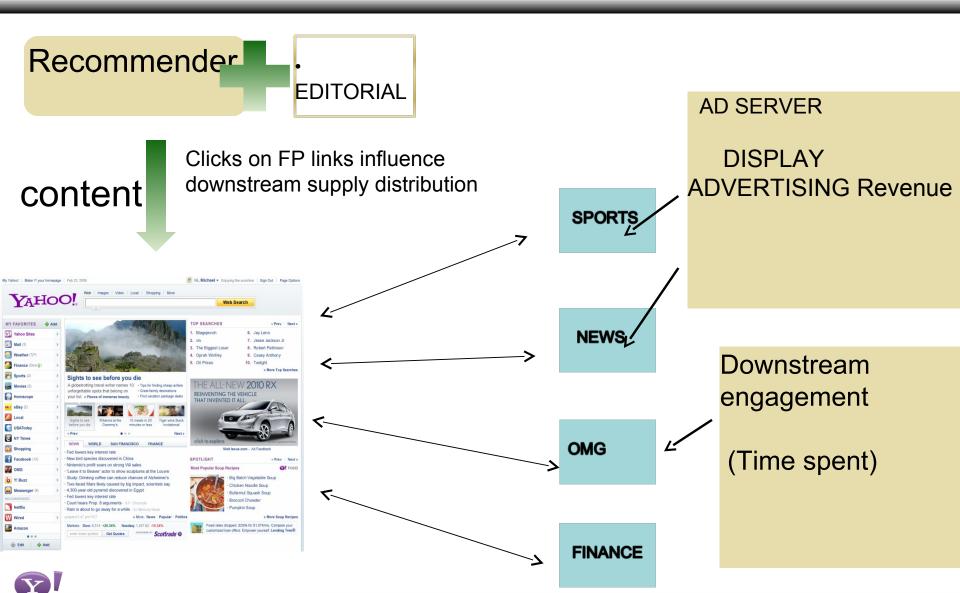


Predicting user-item interaction rates



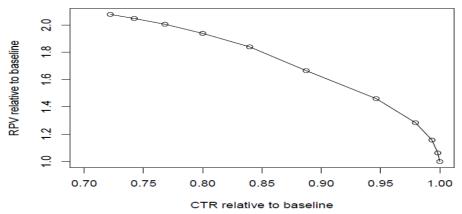


Post-click: An example in Content Optimization



Serving Content on Front Page: Click Shaping

- What do we want to optimize?
- Current: Maximize clicks (maximize downstream supply from FP)
- But consider the following
 - Article 1: CTR=5%, utility per click = 5
 - Article 2: CTR=4.9%, utility per click=10
 - By promoting 2, we lose 1 click/100 visits, gain 5 utils
- If we do this for a large number of visits --- lose some clicks but obtain significant gains in utility?
 - E.g. lose 5% relative CTR, gain 40% in utility (revenue, engagement, etc)

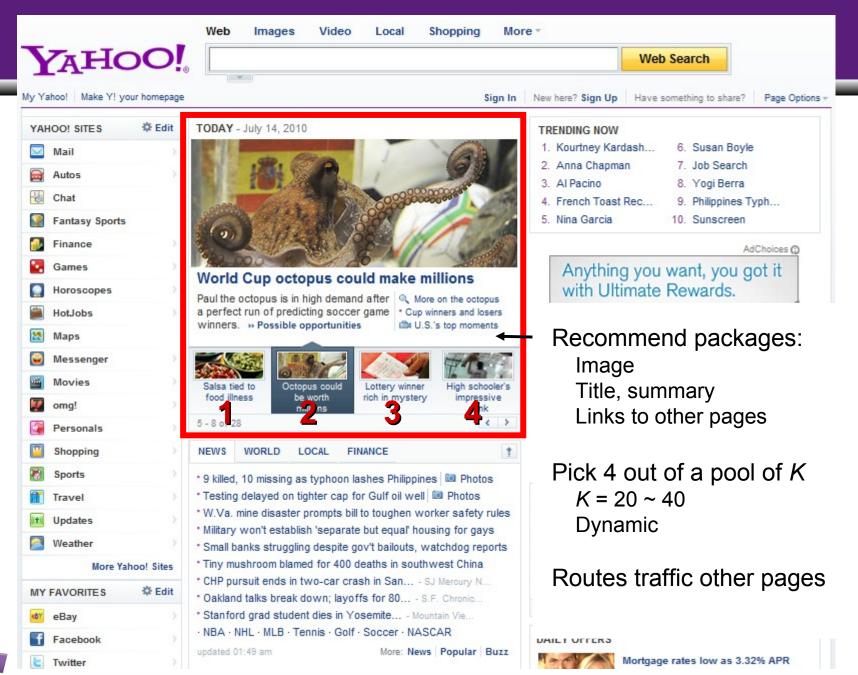






Example Application: Today Module on Yahoo! Homepage

Currently in production, powered by some methods discussed in this tutorial



Problem definition

- Display "best" articles for each user visit
- Best Maximize User Satisfaction, Engagement
 - BUT Hard to obtain quick feedback to measure these

- Approximation
 - Maximize utility based on immediate feedback (click rate) subject to constraints (relevance, freshness, diversity)
- Inventory of articles?
 - Created by human editors
 - Small pool (30-50 articles) but refreshes periodically



Where are we today?

- Before this research
 - Articles created and selected for display by editors
- After this research
 - Article placement done through statistical models
- How successful?

"Just look at our homepage, for example. Since we began pairing our content optimization technology with editorial expertise, we've seen click-through rates in the Today module more than double. ----- Carol Bartz, CEO Yahoo! Inc (Q4, 2009)



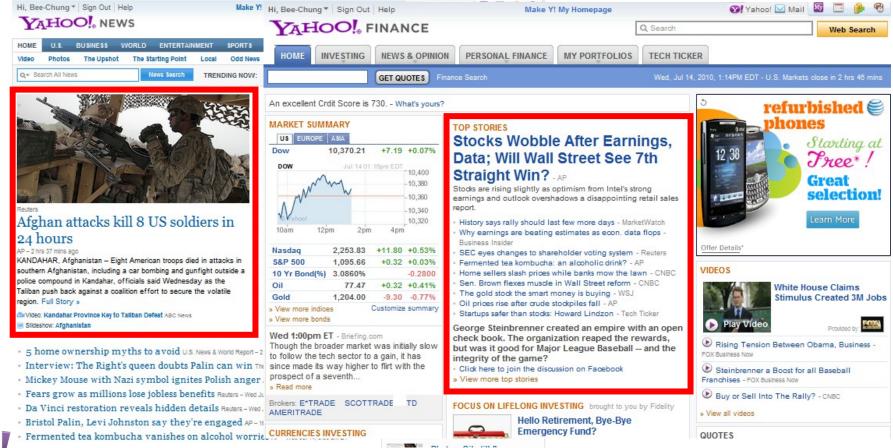
Main Goals

- Methods to select most popular articles
 - This was done by editors before
- Provide personalized article selection
 - Based on user covariates
 - Based on per user behavior
- Scalability: Methods to generalize in small traffic scenarios
 - Today module part of most Y! portals around the world
 - Also syndicated to sources like Y! Mail, Y! IM etc



Similar applications

- Goal: Use same methods for selecting most popular, personalization across different applications at Y!
- Good news! Methods generalize, already in use





Next few hours

Most Popular Personalized Recommendation

Offline Models Collaborative filtering (cold-start problem)

Online Models Time-series models Incremental CF, online regression

Intelligent Initialization Prior estimation Prior estimation, dimension reduction

Explore/Exploit Multi-armed bandits Bandits with covariates

