

Kevin Meisenbacher

SOFTWARE ENGINEER

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PROFILE

As a lifelong learner who cares deeply about what I do, I took up programming out of passion for improving lives with high-quality software. I love team projects for the opportunity to bring out people's strengths, and I am careful to achieve reliable results for an infinitely unique user base. From 5 years of skill building through Georgian College, BrainStation and personal projects, I am ready to make a meaningful difference as a software engineer!

SKILLS

Front-End: HTML5, CSS, SASS, JavaScript, React.js, React Router DOM, JS DOM, Axios, .NET

Back-End: Node.js, Express.js, RESTful APIs, JSON, Knex, User Authentication, OAuth

Databases: MySQL, MS SQL, SQLite, PostgreSQL

Testing: JUnit, Jest

Workflow: Git, JIRA

Deployment: AWS, Heroku

Design: Figma

Desktop: C#, Windows Forms

PROJECTS

Sole Developer | [Music Buddy](#)

2024, BRAINSTATION CAPSTONE

- Demonstrated quick learning by making and following a clear Figma mockup and DB diagram, leading to an attractive and satisfying proof of concept
- Incorporated full-stack skills with a React application that responsively uses back-end queries from a SQLite database, resulting in an intuitive and easy site

Software Engineer | [BrainStation Industry Project](#)

2024, BRAINSTATION HACKATHON

- Incorporated back-end skills with an express server that efficiently pulls data from csv files, simplifying work on the front end
- Guided the group to keep in touch and focused on their strengths, resulting in a scalable application that concisely displays accurate data

Sole Developer | [Dark Souls Mod Manager](#)

2023, PERSONAL PROJECTS

- Showcased problem-solving skills with an intuitive WinForms application that streamlines addition of custom content in Souls games, enhancing convenience for over 2000 users

EDUCATION

BrainStation | [Diploma, Software Engineering](#)

NOV 2023 – JUL 2024, REMOTE

Georgian College | [Diploma, Computer Programmer](#)

SEP 2019 – MAY 2021, REMOTE

- Dean's List in all semesters

EXPERIENCE

Indie Game Developer | [eCo-op](#)

MAY – AUG 2020, REMOTE

- Showcased creativity with a niche fighting game where the player's moves generate the soundtrack, garnering interest to people of all types

Golf Equipment Operator | [Living Water Resorts](#)

APR 2023 – PRESENT, COLLINGWOOD, ON

- Demonstrated high attention to detail by maintaining course features above typical standards, improving golfer experience

Houseperson | [Living Water Resorts](#)

APR 2016 – PRESENT, COLLINGWOOD, ON

- Ensured high customer satisfaction by promptly addressing requests and troubleshooting accommodation issues, leading to consistently positive guest reviews