

Kevin Meisenbacher

Collingwood, ON - Willing to relocate

github.com/KevinMeisenbacher kevinmeisenbacher.net
linkedin.com/in/kevin-meisenbacher kevinmeisenbacher@gmail.com

Profile

Passion for improving lives with high quality software
Focused on reliable results for all demographics and needs
Inspires team synergy by recognizing individual strengths
Learns thoroughly for proper understanding to build efficient features

Experience

Software Developer

Jan. 2025 – Present

MakeltMVP

Remote

- Created a filter component in TypeScript and React that streamlines the search for peers and mentors, enabling users to effortlessly find ideal people to network with
- Wrote efficient code in TypeScript and TailwindCSS upon exposure, proving adaptability and efficiency at learning on the job
- Facilitated meetings to finalize code for launch week, ensuring seamless collaboration for a successful launch

Software Developer

Oct. 2023 – Present

Dark Souls Mod Manager

Wasaga Beach, ON

- Showcased problem-solving skills with an intuitive C# application that streamlines addition of custom content in Souls games, enhancing convenience for over 2000 users
- Created a unique design that matches the Souls games with constraints that perfectly fit all window sizes, securing a spot in the top mods of the month
- Utilized communication skills to build rapport with users and address all concerns, ensuring speedy and satisfying updates

Game Developer

May 2020 – Aug. 2020

Steel Spirit

Wasaga Beach, ON

- Showcased creativity with a niche fighting game where the player's moves generate the soundtrack, working under pressure to make a satisfying playable concept in 3 months
- Demonstrated ambition to learn by researching GML to code the game from scratch, proving ability to adaptively build with new concepts
- Utilized GameMaker's sprite editor along with physical objects to create characters and sounds that generated hype among friends, mentors and strangers

Education

BrainStation

Nov. 2023 – July 2024

Software Engineer

Remote

Georgian College

Sept. 2019 – Dec. 2021

Computer Programmer

Collingwood, ON

Projects

Software Developer

Apr. 2023 – Nov. 2023

Music Buddy

Wasaga Beach, ON

- Demonstrated quick learning by creating and adhering to a detailed Figjam mockup and DB diagram, resulting in a compelling proof of concept
- Utilized new programming skills to develop a responsive React application that catches attention and runs smoothly, featuring an intuitive UI that users navigate effortlessly
- Integrated back-end queries from a SQLite database with seamless functionality, leading to a user-friendly website that loads instantly

Software Engineer

July 2023

Dell Hackathon

Remote

- Incorporated back-end skills with an express server that efficiently pulls data from csv files, providing a resource for easy frontend work
- Contributed work and insights in daily meetings to ensure clarity with all members, ensuring seamless communication and rapid productivity
- Guided the group to keep in touch and focused on their strengths, resulting in a scalable application that concisely displays accurate data

Technical Skills

Languages: JavaScript, TypeScript, C#, Go, Java, MySQL, SQLite, MongoDB, Firebase, HTML5, CSS3

Resources: React.js, Node.js, Express.js, Knex, SASS, TailwindCSS, ShadUI, RESTful APIs, Axios, ASP.NET, Windows Forms, Maven

Workflow: Git, AWS, Heroku, Vercel, JIRA, Slack, Figma, Miro, Figjam