

Kevin Moats

Software Developer

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EXPERIENCE

Manager: Wendy's (Columbus, IN), 2014 – present

While not directly related to software development, my job has taught me many things. I have learned to manage myself as well as my employees, work efficiently and well with all my coworkers, and how to communicate as effectively as possible with them. I always work with a smile on my face, even when I don't want to.

EDUCATION

Associate of Software Development(in progress): Ivy Tech (Columbus, IN), 2015 - 2017

GPA: 3.1/4, Relevant classes include: Hardware/Software Support, Website Development, Computer Science

Columbus North High School : Academic Honors (Columbus, IN), 2015
Relevant classes: Computer Programming I, Pre-Calculus

PROJECTS

Abandoned: 2D Space Shooter, 2015

I was the lead developer and programmer on a project with two other individuals. I used the Unity 3D Game Engine.

3D Cube Explorers : Peaceful puzzle game, 2016

I programmed and developed this video game by myself. It took me a very short amount of time to do this, in fact only a couple weeks.

www.kevinmoatsart.com : Personal Website, 2016

After learning basic web development from my class, I took it to the next step. I implemented Bootstrap, JQuery, and JavaScript to create an aesthetic and appealing website to showcase my portfolio.

www.kevinmoatsart.wordpress.com : Personal Blog, 2016

I have seen that WordPress is a highly desirable skill among employers and took it upon myself to start developing and creating my very own blog to document my progress.

SKILLS

SOFTWARE: Best with C#, HTML/CSS, JS, JQuery, BootStrap and Wordpress.
Familiar with C++, Java, .Net.

APPLICATIONS: Visual Studio, Sublime Text, Mozilla FireFox/Chrome, Microsoft Office