



code-e_a2_more_test_output_format.cpp

```
9  #include <iostream>
10 #include <iomanip>
11 using namespace std;
12 //User Libraries
13 //Global Constants
14 //Mathematical/Physics/Conversions, Higher dimensioned arrays
15 //Function Prototypes
16 //Execution Begins Here
17 int main(int argc, char** argv) {
18     // Initialize the Random Number Seed
19     //Declare Variables
20     float w=1.00,x=2.00,y=3.00,z=4.00;
21     int a=1,b=2,c=3,d=4;
22     //Initialize Variables
23     //Map inputs to outputs-> The Process
24     //Display Results
25     cout<<setw(8)<<"<<a;
26     cout<<fixed<<showpoint<<setprecision(1);
27     cout<<setw(7)<<"<<w;
28     cout<<fixed<<showpoint<<setprecision(2);
29     cout<<setw(6)<<"<<w<<endl;
30     cout<<fixed<<noshownpoint<<setprecision(0);
31     cout<<setw(8)<<"<<b;
32     cout<<fixed<<showpoint<<setprecision(1);
33     cout<<setw(7)<<"<<x;
34     cout<<fixed<<showpoint<<setprecision(2);
35     cout<<setw(6)<<"<<x<<endl;
36     cout<<fixed<<noshownpoint<<setprecision(0);
37     cout<<setw(8)<<"<<c;
38     cout<<fixed<<showpoint<<setprecision(1);
39     cout<<setw(7)<<"<<y;
40     cout<<fixed<<showpoint<<setprecision(2);
41     cout<<setw(6)<<"<<y<<endl;
42     cout<<fixed<<noshownpoint<<setprecision(0);
43     cout<<setw(8)<<"<<d;
44     cout<<fixed<<showpoint<<setprecision(1);
45     cout<<setw(7)<<"<<z;
46     cout<<fixed<<showpoint<<setprecision(2);
47     cout<<setw(6)<<"<<z;
48     cout<<fixed<<noshownpoint<<setprecision(0);
49     //Exit stage right
50     return 0;
```

main(int argc, char** argv) - Navigator

main(int argc, char** argv)

Output

	Code-E_A1_Test_Output_Format (Build, Run)	Code-E_A1_Test_Output_Format (Run)	Code-E_A2_More_Test_Output_F
1	1.0	1.00	
2	2.0	2.00	
3	3.0	3.00	
4	4.0	4.00	