Kevin Zheng

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Experience

Software Engineering Intern – Quantum Corp   May 2019 - Present

Worked on Quantum Managed Services, a service which allows Quantum to co-manage on-premise appliances from remote. Contracted by ProUnlimited.

Projects

Ludum Dare (Game Jam): Life is Currency   April 2019

Used Two.js to make a Tower Defense browser game in a team with one other where the only way to make currency is to lose health.

Hack Merced: On My Way   March 2019

Used ReactJS to make an alternative graduation requirement planner with the aim of being faster and more user friendly.

Google foobar   2018

Completed all levels (1 - 5) of the Google foobar coding challenge twice and had been reached out by Google on both occasions.

SPARK Final Project   2018

Contributed data analysis code to interpreted oscilloscope data to find the speed of light in Python.

Technical Skills

Programming Languages — Java, C/C++, Python, GoLang, Kotlin, php

Web Development — React, Laravel, Javascript, Google Analytics, Two.js, HTML, CSS

Other — AWS, Linux, LaTeX, docker, computer networking, Android Studio

Education

University of California, Merced   Major GPA: 3.9   (2018 - *Expected* May 2021)
Bachelor of Science, Computer Science and Engineering

Related Coursework — Data Structures, Discrete Mathematics, Circuit Theory

AMATYC Student Mathematics League — Certificate of Merit
UCM Intergration Bee 1st Place in undergraduate bracket
UCM Chancellor's Honor List