# Veer Narmad South Gujarat University, Surat.

# Department of Information and Communication Technology

M.Sc. (Information Technology) Programme

# **Project Report**

8<sup>th</sup> Semester

M.Sc. (Information Technology)
5 Year Integrated Course

**Year 2022 – 2023** 

**Vibe – Social Media Web Application** 

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# Veer Narmad South Gujarat University, Surat.

# **Department of Information and Communication Technology**

# M.Sc. (Information Technology) Programme

# Certificate

This is to certify that Mr. Kevinkumar Jayendrabhai Patel with Exam Seat Number: 41 and PG Registration

Number: E19110018000610096 has worked on his part time project work entitled VIBE- Web Based Social

Media Application as a partial fulfillment of the requirements for 8th Semester - M.Sc. (Information

Technology) [5 Year Integrated course], during the academic Year 2022-2023.

Date: 21/06/2023

Place: Dept. of ICT, VNSGU, Surat.

Internal Project Guide M.Sc.(I.T.) 8<sup>th</sup> Semester Department of I.C.T. Veer Narmad South Gujarat University, Surat Head of the Department
Department of I.C.T.
Veer Narmad South Gujarat University,
Surat

#### ACKNOWLEDGEMENT

When I finish the project, I must give credit because it could not have been completed without the assistance and guidance of my mentors.

I want to express my gratitude to my mentor for helping me along the way and giving their insights and opinions on the project, helping to paint a realistic picture of the needs and commitment required for this project. They showed a lot of interest in my work and pushed me to do better than I thought I was capable of. They supported me and thought the world of me.I also want to thank the J.P. Dawer Institute of Information Science and Technology for mandating that I complete this project as a requirement for my academic work. I would also like to thank Dr. Hiral Padhariya, my project advisor, and Dr. Pushpal Desai, my course coordinator. Every time I needed them, they were there with their brilliant recommendations and ideas.

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I appreciate you all,

- Kevin Patel

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### 1.Introduction

### 1.1 Current System

Vibe is a web based social media application which allows the users to connect with their friends and family with just a click. It helps find people with similar interests and preferences through the medium of events and groups. Users can post photos/videos/audios and let their friends know about their life. It is a very easy way to stay in touch with the people you cannot meet on a daily basis.

Project Type: Website

Front End Technology: HTML, CSS, Ajax, JavaScript

#### 1.2 Customer Detail

User	<ul> <li>Users can interact with the people from all around the world and discuss anything.</li> <li>They can chat with each other and even like photos and videos posted by their friends.</li> <li>They can join events of their interest and invite friends to groups and be a part of them.</li> <li>Users can create their ads and attract customers to their business pages.</li> <li>Users can host their events and let others join .</li> </ul>
Admin	<ul> <li>Admin can create the ads of different type and prices and can be activated by the users to run on the website.</li> <li>Admin can search for particular data and get the website info.</li> <li>Admins can restrict the access of the user if he finds any inappropriate activity.</li> </ul>

### 2. Proposed System

#### 2.1 Scope

- Vibe may help in providing a virtual platform for the users and dismiss the hustle for the people to travel long distance to meet their friends and relatives.
- The scope of the project allows easy communication between users.
- In Vibe, the data of the website activity is stored in the database which makes the work efficient.
- Blocked users will not be allowed to login and perform any activity following that. Request can be made to the admin in such cases. Hence the website prevents inappropriate content from sharing.

#### 2.2 Objective

- Ads can be managed properly and efficiently through online mode.
- Users can share audio files and get other's view on that.
- Maintaining the Activity Feed of the users and notifying them is a key aspect of Vibe. It keeps the users updated constantly.
- Provide system administrator with different administrative task such as addition, deletion and updating different entities.

#### 2.3 Constraints

Internet Connection required

#### 2.4 Advantages

- Users can like and comment very easily and post files of different type.
- Users can send friend requests to other people and connect with them.
- Vibe provides a medium for the users to host the events for others to register and join.

• Users can view other people's profiles and know more about them.

#### 2.5 Limitations

- Only admin can add different talents so user have to select accordingly. They can't enter their own talent type.
- The length of video which user want to upload is limited.
- Blocked users will not be able to access the website.
- Payment transaction cannot be done via this website.

# 3. Environment Specification

# **3.1 Hardware & Software Requirements**

Processor	P4/Dual or Higher frequency processor
RAM	4 Gb or Higher
Input Device	Keyboard, Optical Mouse
Output Device	Monitor Screen
Software Requirement	Apache Netbeans, MySql Database

### **3.2 Development Description**

Software Requirements	<ul><li>Apache Netbeans</li><li>MySql Workbench</li></ul>
Operating Syatem	<ul> <li>Microsoft Windows ( 7 or Above)</li> <li>Computer / Laptop with Microsoft Windows</li> </ul>

### **4. System Planning**

#### 4.1 Feasibility Study

A feasibility study is an evaluation and analysis of the potential of the proposed project which is based on extensive investigation and research to give full comfort to the decisions makers.

#### **Technical feasibility**

A large part of determining resources has to do with assessing technical feasibility. It considers the technical requirements of the proposed project. The technical requirements are then compared to the technical capability of the organization. The systems project is considered technically feasible if the internal technical capability is sufficient to support the project requirements.

This project is built on ASP.NET platform which is a platform dependent language.

#### **Operational feasibility**

Operational feasibility is dependent on human resources available for the project and involves projecting whether the system will be used if it is developed and implemented.

Operational feasibility is a measure of how well a proposed system solves the problems and takes advantage of the opportunities identified during scope definition and how it satisfies the requirements identified in the requirements analysis phase of system development.

#### **Economic feasibility**

As development tools and software are already we own, there isn't any burden of buying them. The organization doesn't have the same system, so it is certainly required for them. So here we do not need to invest extra funds to develop the system. Thus, it is economically feasible to the organization.

#### Time Schedule feasibility

Projects are initiated with specific deadline. We need to evaluate whether the deadlines are mandatory or desirable. Time is the one of the critical factor in the development of any system but this kind of feasibility is hardly perfect in any system.

We have been asked to complete the project within the working days of the organization having period of 3 months approximately. So, we have managed to complete the project before given deadline. In the project planning section, we elaborate our ideas to develop the system within the given period.

Hence, it is feasible to develop a system in predetermined time interval.

### **4.2 Software Engineering Model**

In the development of this Project Management Application, we have followed Agile SoftwareDevelopment Model.

- We always have daily meeting with team members, as well as project manager in order to know that we are working on system in a right direction as per their requirements.
- We have always preferred to create a dummy module instead of writing comprehensive documents. We create a dummy module and then enhance and modify to fit in our system.
- As we always have daily meetings, we accept changes given by our project manager.
   Before starting actual work, we meet our manager so that changes can be easily accommodate.
- We have given continuous attention to technical excellence and good design.
- At regular intervals, the team reflects on how to become more effective, then tunes and adjusts its behaviour accordingly.

#### 4.3 Risk Analysis

#### 4.3.1 Risk Identification

- The Overall Size of the Project is large.
- Our Team is inexperienced and not having knowledge of new technologies like Angular IS
- There is can be miscommunication between project manager and team members.
- Third party scripts slow down the performance of the website.
- Irrelevant data might be responsible for some operation not working properly
- Defects and bug may cause rework.

### 4.3.1 Risk Mitigation

- Team members will spend some time in learning new technologies before beginning with developing the project.
- After discussion with our project manager team members are asked to explain what they understood.
- Team members are asked to discuss their whereabouts and daily progress as soon as possible.
- A close eye must be maintained on performance while using third party scripts. Minifying scripts and removing functions and css which are not relevant to our requirements.
- Be careful while merging scripts. Testing all functionality before committing the code. Learning to revert commits on any branch.
- Perform regular and thorough testing of a functionality immediately after it is implemented.

### **4.4** Project Schedule

### **4.4.1 Timeline Chart**

Weeks	1	2	3	4	5	6	7	8	9	10	11	12
Requirement Gathering												
Learning					-							
Database Design												
Coding												
Validation											-	
Testing												

### 4.4.2 Project Table

# 1) User

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
UserID	Id of User	Int	Primary Key
FirstName	First Name of User	Varchar(255)	Not Null
MiddleName	Middle Name of User	Varchar(255)	Not Null
LastName	Last Name of User	Varchar(255)	Not Null
Gender	Gender of User	Varchar(255)	Not Null
DOB	Date of Birth	DateTime	Not Null
Address	Residence Address	Varchar(255)	Not Null
CountryID	Country	Int	Foreign Key
StateID	State	Int	Foreign Key
CityID	City	Int	Foreign Key
Pincode	Pincode	Int	Not Null
Email	Email	Varchar(255)	Not Null
Username	Username	Varchar(255)	Not Null
Password	Password	Varchar(255)	Not Null
Mobilenumber	Contact Number	Int	Not Null
Profilephoto	Profile Photo	Varchar(255)	Not Null
Coverphoto	Cover Photo	Varchar(255)	Not Null
isActive	Online/Offline	Bool	Not Null
isAdmin	Admin/User	Bool	Not Null
Access	Blocked/Approved	Bool	Not Null
Reg_date	Registration Date	DateTime	Not Null

# 2) Country

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
CountryID	Id of Country	Int	Primary Key
Countryname	Country Name	Varchar(255)	Not Null
isActive	Accessible or not	Bool	Not Null

### 3) State

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
StateID	Id of State	Int	Primary Key
Statename	State Name	Varchar(255)	Not Null
CountryID	Id of Country	Int	Foreign Key
isActive	Accessible or not	Bool	Not Null

# 4) City

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
CityID	Id of City	Int	Primary Key
Cityname	City Name	Varchar(255)	Not Null
StateID	ID of State	Int	Foreign Key
isActive	Accessible or not	Bool	Not Null

# 5) User\_Contact\_Info

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Uci_id	Id of UserContact Info	Int	Primary Key
UserID	User ID	Int	Foreign Key
Website	User Personal Website	Varchar(255)	Not Null
Language	Languages known	Varchar(255)	Not Null
Interested_in	User Interest	Varchar(255)	Not Null
Fb_link	Facebook Link	Varchar(255)	Not Null
Insta_link	Instagram Link	Varchar(255)	Not Null
Bio	Bio	Varchar(255)	Not Null

# 6) User\_Work

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Uw_id	Id of User Work	Int	Primary Key
UserID	User ID	Int	Foreign Key
Companyname	Company Name	Varchar(255)	Foreign Key
Joiningdate	Date of joining	DateTime	Not Null
Endingdate	Ending Date	DateTime	Not Null
Companyaddress	Address	Varchar(255)	Not Null

# 7) User\_Education

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Ue_id	Id of User Education	Int	Primary Key
UserID	UserID	Int	Foreign Key
Institutename	InstituteName	Varchar(255)	Not Null
Joiningdate	Date of Joining	DateTime	Not Null
Endingdate	Ending Date	DateTime	Not Null
Instituteaddress	Address	Varchar(255)	Not Null

# 8) User\_Skills

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Us_id	Id User Skills	Int	Primary Key
UserID	UserID	Int	Foreign Key
Skillname	Skill Name	Varchar(255)	Not Null
Skillinfo	Skill Info	Varchar(255)	Not Null
Skillportfolio	Skill Portfolio	Varchar(255)	Not Null

# 9) Activity\_Feed

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Af_id	Id of Activity Feed	Int	Primary Key
SenderID	UserID of Sender	Int	Foreign Key
ReceiverID	UserID of Receiver	Int	Foreign Key
GroupID	GroupID	Int	Foreign Key
Sendermessage	Sender Message	Varchar(255)	Not Null
Receivermessage	Receiver Message	Varchar(255)	Not Null
Target_url	url	Varchar(255)	Not Null
Activity_date	Activity Date	DateTime	Not Null
Is_read	Seen/unseen	Bool	Not Null
Is_deleted	Deleted or not	Bool	Not Null

### 10) Friend List

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Fl_id	Id of Friend List	Int	Primary Key
UserID	UserID	Int	Foreign Key
FriendID	UserID of friend	Int	Foreign Key
Accepted_date	Request Accept Date	DateTime	Not Null
Friend_status	Removed or not	Bool	Not Null

# 11) Friend Request

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Fr_id	Id of Friend Request	Int	Primary Key
SenderID	Userid of sender	Int	Foreign Key
ReceiverID	Userid of receiver	Int	Foreign Key
Status	Accepted/remove/pending	Varchar(255)	Not Null
Request_date	Date of Request	DateTime	Not Null

### 12) Post

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
PostID	ld of post	Int	Primary Key
UserID	User id	Int	Foreign Key
GroupID	Group id	Int	Foreign Key
Post	Image/video	Varchar(255)	Not Null
Caption	Caption	Varchar(255)	Not Null
Upload_date	Upload date	DateTime	Not Null
Is_deleted	Deleted or not	Bool	Not Null

# 13) Likes

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
LikeID	Id of like	Int	Primary Key
PostID	Post id	Int	Foreign Key
SenderID	User id of sender	Int	Foreign Key
ReceiverID	User id of receiver	Int	Foreign Key
Like_date	Like date	DateTime	Not Null
Is_removed	Like/unlike	Bool	Not Null

# 14) Comments

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
CommentID	Id of comment	Int	Primary Key
PostID	Post id	Int	Foreign Key
SenderID	Userid of sender	Int	Foreign Key
ReceiverID	User id of receiver	Int	Foreign Key
Comment	comment	Varchar(255)	Not Null
Comment_date	Date of comment	DateTime	Not Null
Is_removed	Removed or not	Bool	Not Null

# 15) Groups

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
GroupID	Id of group	Int	Primary Key
AdminID	User id as admin	Int	Foreign Key
Groupname	Group name	Varchar(255)	Not Null
Description	Description	Varchar(255)	Not Null
Memberscount	Total members	Int	Not Null
Create_date	Grp creation date	DateTime	Not Null
Is_deleted	Grp deleted or not	Bool	Not Null

# 16) Groups Members

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Gm_id	Id of groups Member	Int	Primary Key
GroupID	Group ID	Int	Foreign Key
MemberID	UserId as members	Int	Foreign Key
Is_member	Member or not	Bool	Not Null

# 17) Events

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
EventID	Id of event	Int	Primary Key
HostID	Userid as host	Int	Foreign Key
Eventname	Event name	Varchar(255)	Not Null
Post	Image/video	Varchar(255)	Not Null
Eventstartdate	Start date	DateTime	Not Null
Eventenddate	End date	DateTime	Not Null
Eventinfo	Event info	Varchar(255)	Not Null
Venue	Event venue	Varchar(255)	Not Null
Туре	Event Type	Varchar(255)	Not Null
Fees	Event fees	Int	Not Null
Mode	Online/offline	Varchar(255)	Not Null
Guestcount	Total guest	Int	Not Null
Reg_date	Event reg date	DateTime	Not Null
Is_removed	Removed or not	Bool	Not Null

# 18) Event\_UserCount

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Evc_id	Id of Event User Count	Int	Primary Key
EventID	Event ID	Int	Foreign Key
UserID	User ID	Int	Foreign Key
Is_interested	Interested or not	Bool	Not Null

# 19) Ads

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Ads_id	Id of ads	Int	Primary Key
Adstype	Ads type	Varchar(255)	Not Null
Price	Price of ads	Int	Not Null
Timelimit	Timelimit of ads	Int	Not Null
Description	Ads description	Varchar(255)	Not Null
is_Removed	Removed or not	Bool	Not Null

# 20) Ads\_User

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
Au_id	Id of Ads User	Int	Primary Key
UserID	userID	Int	Foreign Key
AdsID	AdsID	Int	Foreign Key
AdsContent	Image/video	Varchar(255)	Not Null
Description	Ads Description	Varchar(255)	Not Null
Link	Ads Link	Varchar(255)	Not Null
Startdate	Ads publish date	DateTime	Not Null
Enddate	Ads expire date	DateTime	Not Null
Is_removed	Removed or not	Bool	Not Null
Is_expired	Expired or not	Bool	Not Null

# **21)** Chat

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
ChatID	Id of Chat	Int	Primary Key
SenderID	UserID of sender	Int	Foreign Key
ReceiverID	UserId of receiver	Int	Foreign Key
Message	Message	Varchar(255)	Not Null
Time	Message sent time	DateTime	Not Null
Date	Message sent date	DateTime	Not Null
Is_delivered	Delivered or not	Bool	Not Null
Is_read	Read or not	Bool	Not Null
Is_deleted	Deleted or not	Bool	Not Null

# 22) Product

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
ProductId	Id of product	Int	Primary Key
ProductName	Name of Product	Varchar(45)	Not Null
ProductCategory	Category of product	Varchar(45)	NotNull
ProductDescription	Description of product	Varchar(45)	NotNull
ProductPrice	Price of the product	Int	NotNull
Productimage	Image of the Product	Varchar(1000)	NotNull
Isactive	Check product is available or not	BIT(1)	NotNull

#### 23) Payment

ELEMENT NAME	ELEMENT DESCRIPTION	DATA TYPES	CONSTRAINT
payid	Id of payments	Int	Primary Key
cardholder	Name of card owner	Varchar(50)	Not Null
Cardnumber	No of credit card	Varchar(50)	Not Null
expmonth	Expiry month	Varchar(50)	Not Null
expyear	Expiry year	Varchar(50)	Not Null
cvv	Cvv number	Varchar(50)	Not Null

### 5. System Analysis

#### **5.1 Detailed SRS**

#### **User Module**

• Description: This module is used to store user details which will be used to login to user or admin dashboard according to the admin property.

• Inputs: User Details

• Events: Insert, Update, Delete, Detail view, Search

• Output: List of User of the website

• Validations: Registration and specific fields like username, password Required

• Constraints: unique User Id

#### **User Contact Info Module**

• Description: This module is used to store user Contact info and links to other social media accounts which will be displayed in the profile for others to see and get in touch with you.

• Inputs: User Contact info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of User Contact of the website

• Validations: All Fields required

• Constraints: User Id required

#### **User Education Module**

- Description: This module is used to store user Education info and links to other social media accounts which will be displayed in the profile for others to see and get in touch with you.
- Inputs: User Education info Details
- Events: Insert, Update, Delete, Detail view
- Output: List of User Education of the website
- Validations: All Fields required
- Constraints: User Id required

#### **User Skills Module**

- Description: This module is used to store user skills info and links to other social media accounts which will be displayed in the profile for others to see and get in touch with you.
- Inputs: User skills info Details
- Events: Insert, Update, Delete, Detail view
- Output: List of User skills of the website
- Validations: All Fields required
- Constraints: User Id required

#### **User Work Module**

- Description: This module is used to store user work info and links to other social media accounts which will be displayed in the profile for others to see and get in touch with you.
- Inputs: User work info Details
- Events: Insert, Update, Delete, Detail view
- Output: List of User work and occupation of the website
- Validations: All Fields required
- Constraints: User Id required

#### **Country Module**

- Description: This module is used to store all countries so that the user can add the address and country accordingly .
- Inputs: Country info Details
- Events: Insert, Update, Delete, Detail view
- Output: List of Country

• Validations: All Fields required

• Constraints: none

#### **State Module**

• Description: This module is used to store all states with respect to the country so that the user can add the address and country accordingly.

• Inputs: State info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of States

• Validations: All Fields required

• Constraints: Countryid required

#### **City Module**

• Description: This module is used to store all cities according to the state and country so that the user can add the address and country accordingly.

• Inputs: City info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of Cities

• Validations: All Fields required

• Constraints: State and Country required

#### **Ads Module**

• Description: This module is used to store all ads type and price and limit to be activated on the website by the user.

• Inputs: Ads info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of Ads

• Validations: All Fields required

• Constraints: none

#### **User Ads Module**

• Description: This module is used to store all user ads subscriptions and the details about the ad running on the platform.

• Inputs: User Ads info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of UserAds Subscriptions

• Validations: All Fields required

• Constraints: Ads required

#### **Chat Module**

• Description: This module is useful for everyone to chat with their friends and send messages and emojis to make it more fun.

• Inputs: Chat info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of Chat Messages

• Validations: All Fields required

• Constraints: Userid required

#### **Friend Request Module**

• Description: This module is used to store all friend requests that the particular user gets and the user can decide whether t approve or delete the request.

• Inputs: Friend request info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of friend request

• Validations: All Fields required

• Constraints: User is required

#### **Friend List Module**

• Description: This module is used to store all friend requests that the particular user accepts and be friends with them.

• Inputs: Friends info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of friends

• Validations: All Fields required

• Constraints: User and Friend\_request is required

#### **Post Module**

- Description: This module is used to store all posts that the user post on the website in his feed or in group feed in video, image or audio type.
- Inputs: Posts info Details
- Events: Insert, Update, Delete, Detail view
- Output: List of Posts
- Validations: All Fields required
- Constraints: User is required, Video Size is smaller.

#### Like Module

- Description: This module is used to store the likes count a particular post of the particular user gets.
- Inputs: Likes info Details
- Events: Insert, Update, Delete, Detail view
- Output: List of Likes
- Validations: All Fields required
- Constraints: User is required, Post is required

#### **Comment Module**

- Description: This module is used to store the comments count a particular post of the particular user gets.
- Inputs: Comments info Details
- Events: Insert, Update, Delete, Detail view
- Output: List of Comments
- Validations: All Fields required
- Constraints: User is required, Post is required

#### **Event Module**

- Description: This module is used to store the Events that the user hosts on the website for others to join..
- Inputs: Events info Details
- Events: Insert, Update, Delete, Detail view
- Output: List of Events

• Validations: All Fields required

• Constraints: User is required

#### **Event UserCount Module**

• Description: This module is used to store the users that are interested in attending the events on the website.

• Inputs: Event usercount info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of users attending the event

• Validations: All Fields required

• Constraints: User is required, Event is required

#### **Group Module**

• Description: This module is used to store the groups that the user creates on the website for others to join..

• Inputs: Groups info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of Groups

• Validations: All Fields required

• Constraints: User is required

#### **Group Member Module**

• Description: This module is used to store the users that are joined in a particular group or not.

• Inputs: Group membercount info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of users in a group

• Validations: All Fields required

• Constraints: User is required, Group is required

#### **Activity Feed Module**

• Description: This module is used to store the user's activity with respect to comments, likes, groups and posts.

• Inputs: Activity info Details

• Events: Insert, Update, Delete, Detail view

• Output: List of Activities

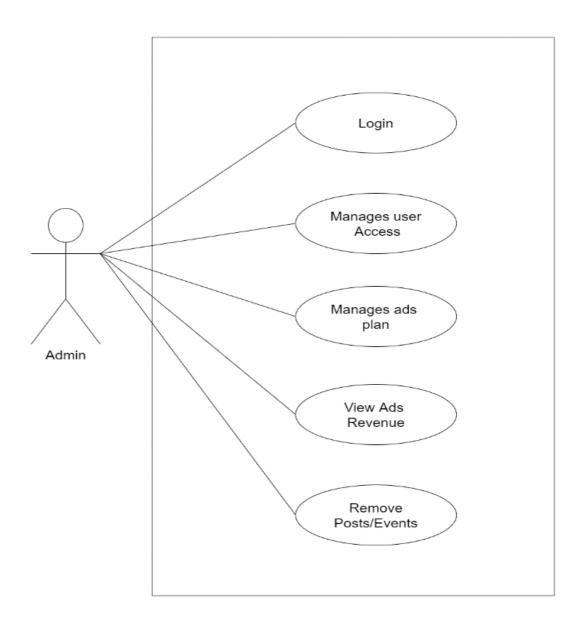
• Validations: All Fields required

• Constraints: User is required

### 5.2 UML Diagram

### 5.2.1 Use Case Diagram

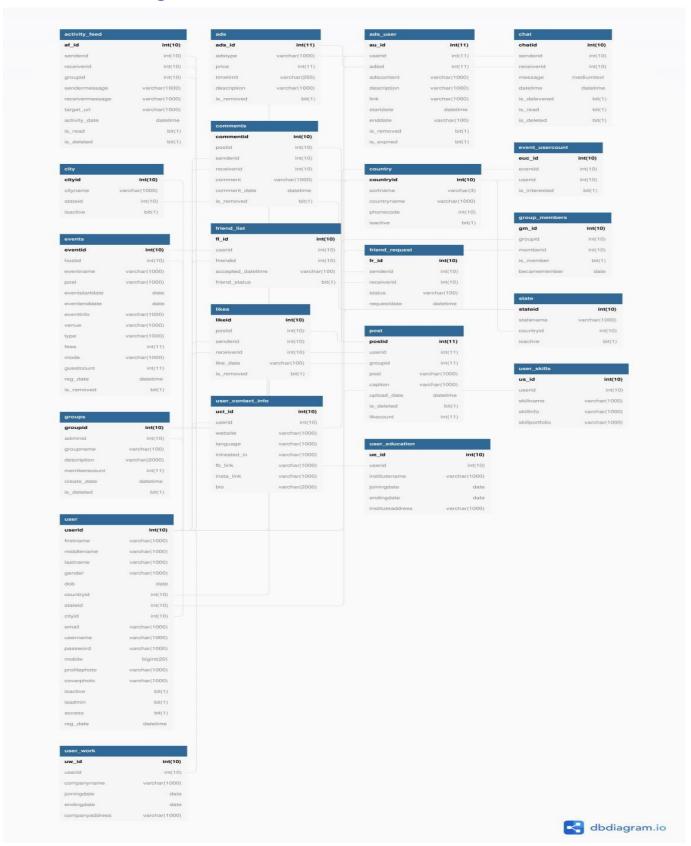
### **Admin Use Case**



#### **User Use Case**

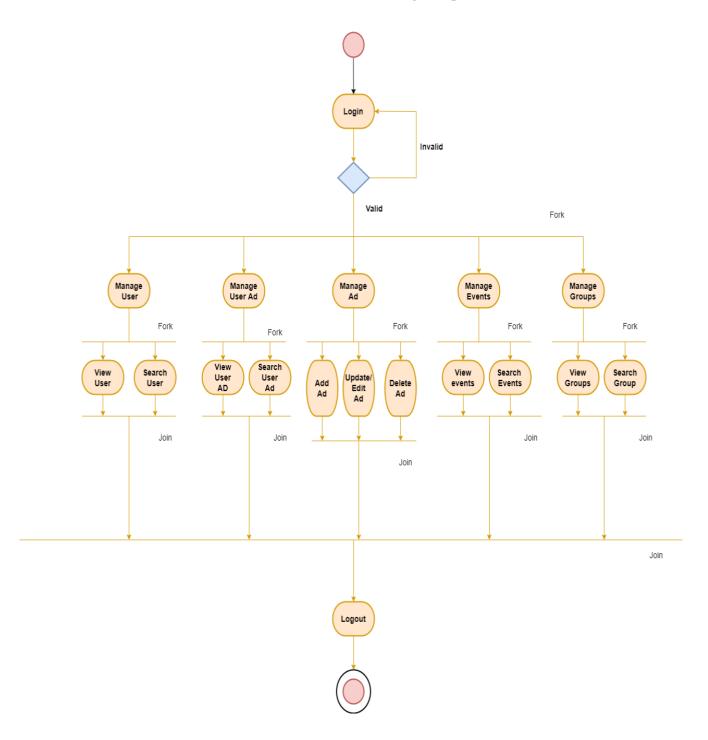


#### 5.2.1 Class Diagram

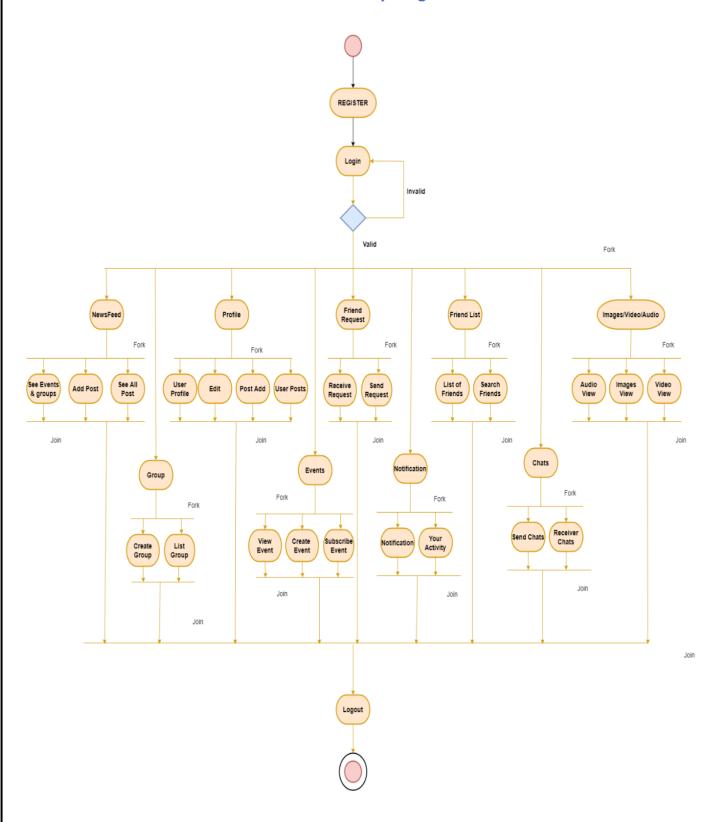


### 5.2.2 Activity Diagram

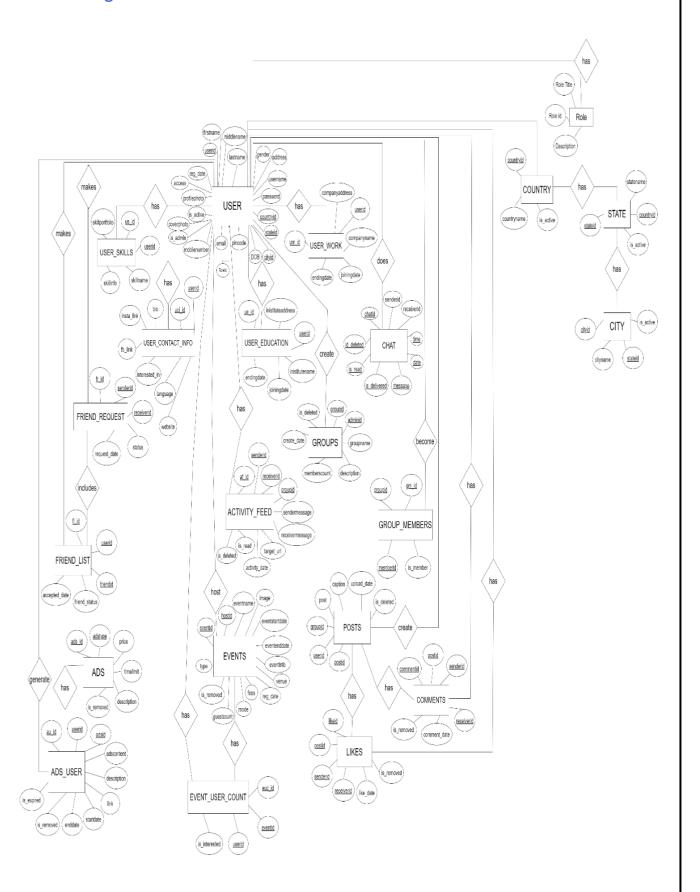
### **Admin Activity Diagram**



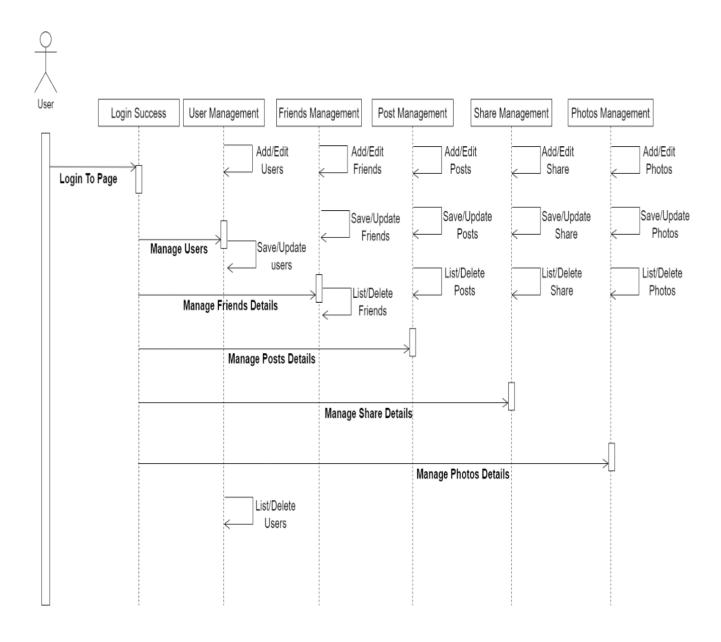
### **User Activity Diagram**



### 5.3 E-R Diagram



### **5.4** User Sequence Diagram



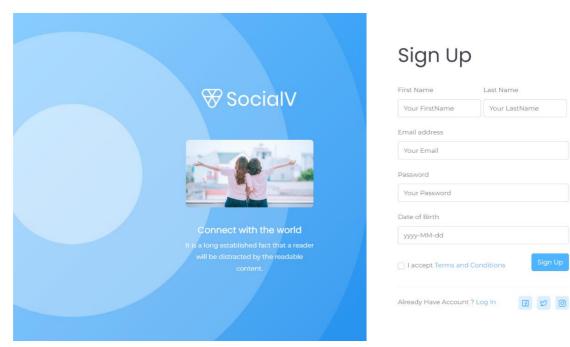
# 6. Software Design

### 6.1) Interface Design

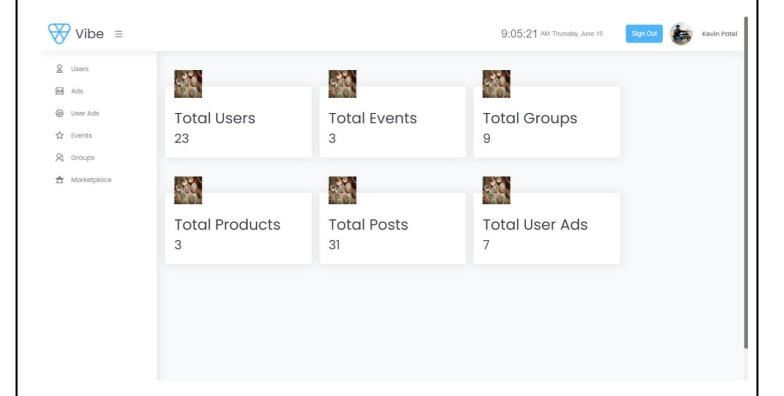
### Sign In:



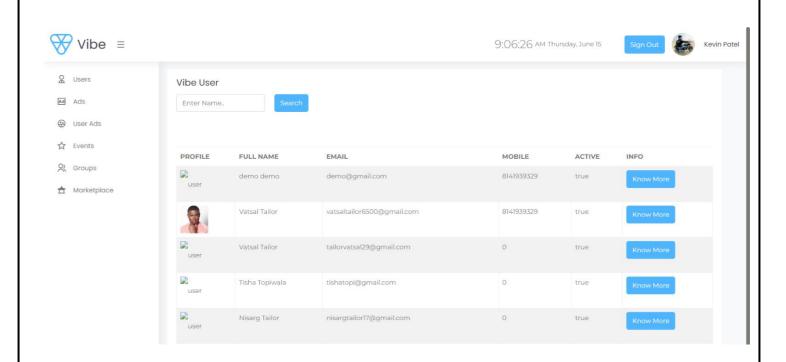
### Register:



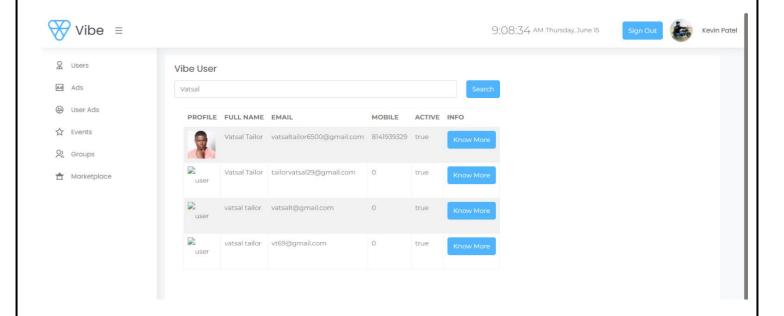
#### **Admin Panel:--**



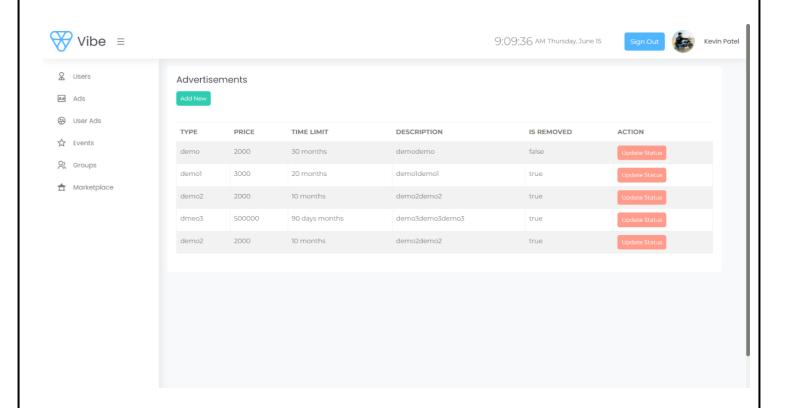
#### All Users :=



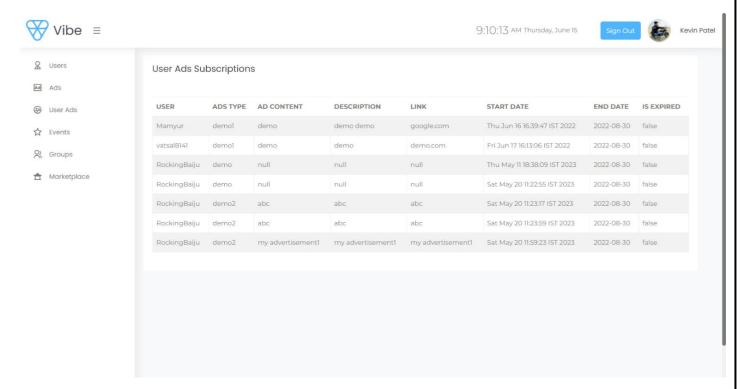
#### **Search User by name :=**



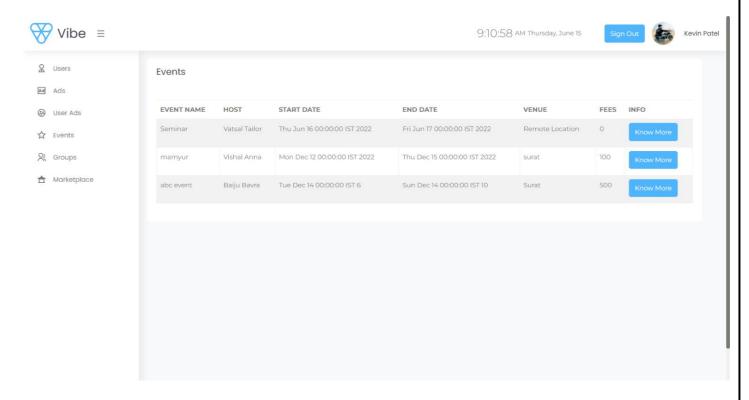
#### **All Advertisements:**



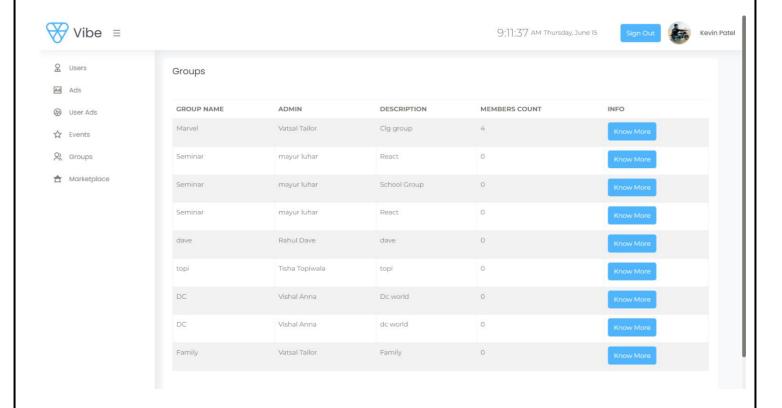
### **User Ads Subscription :=**



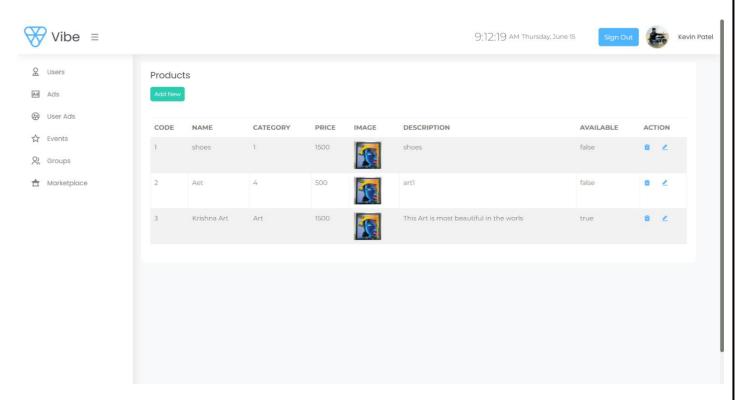
#### Events :=



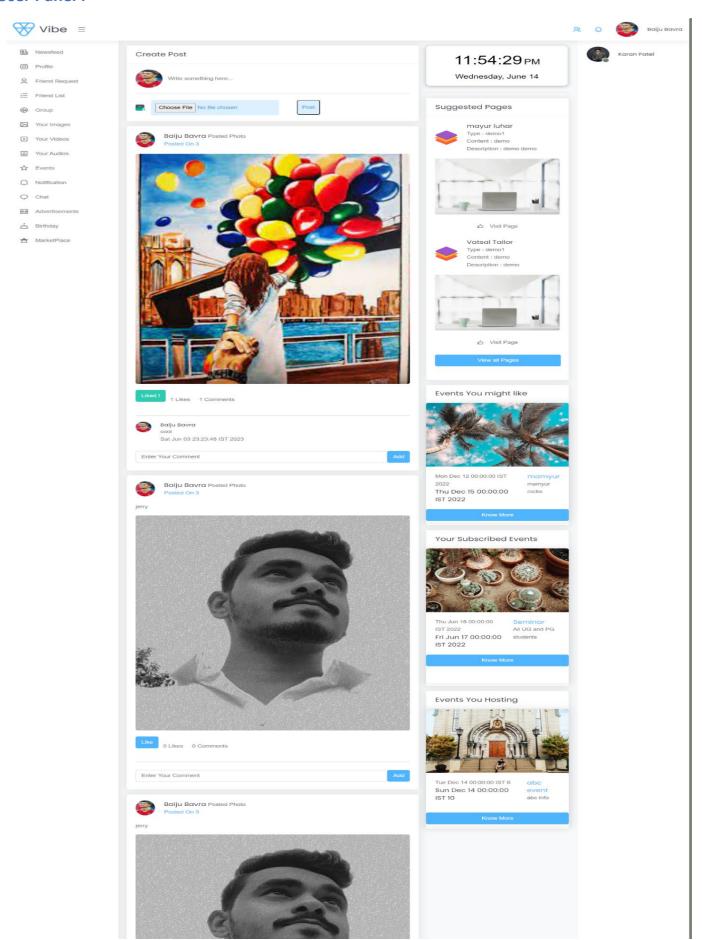
### **Groups** :=



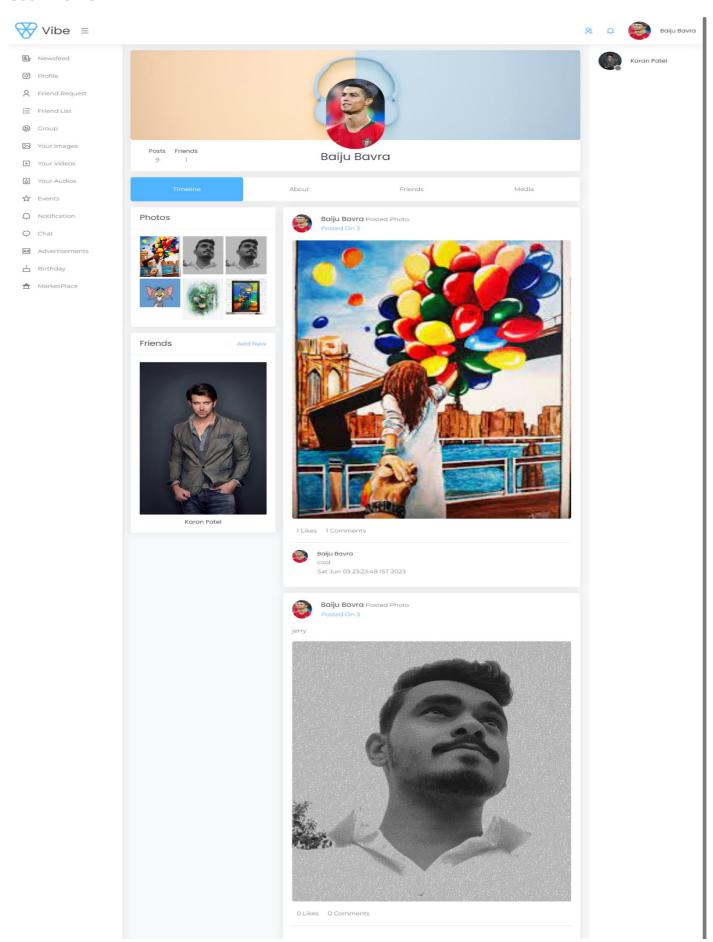
#### **Products** :=



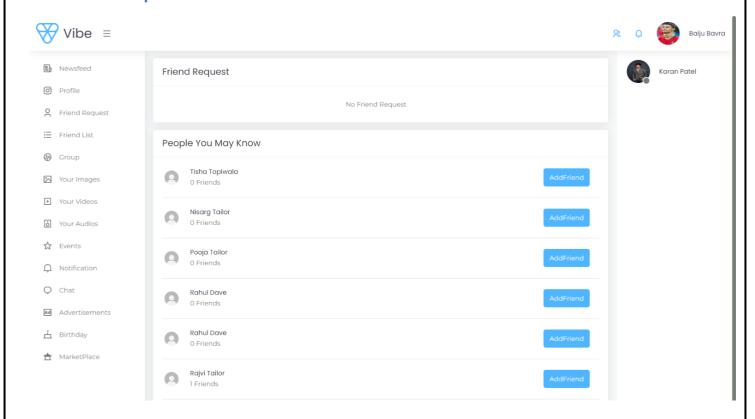
#### **User Panel :==**



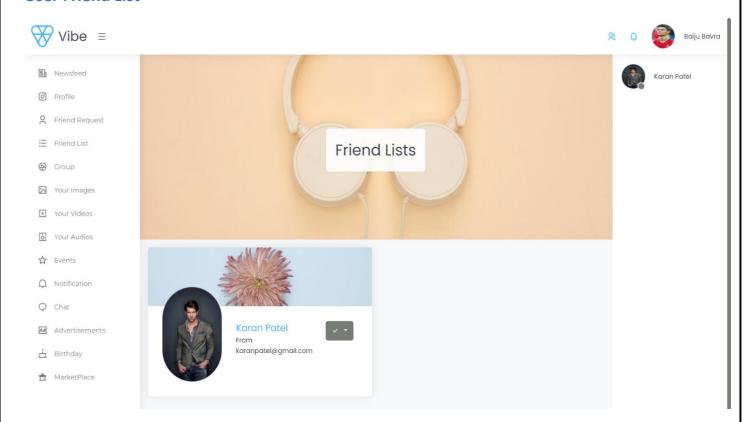
### **User Profile :=**



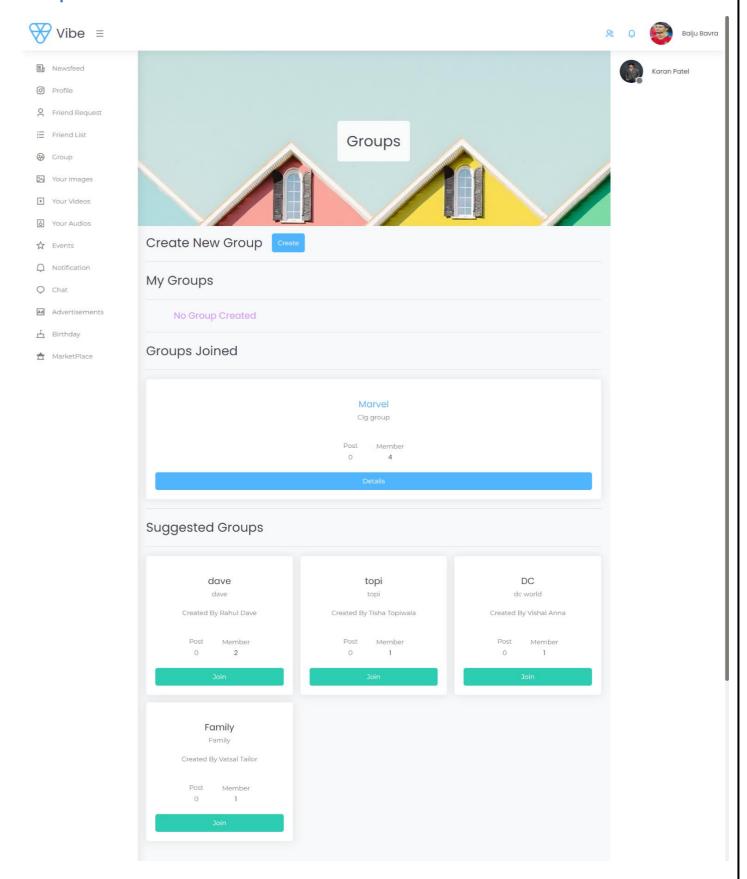
### **User Friend Requests**



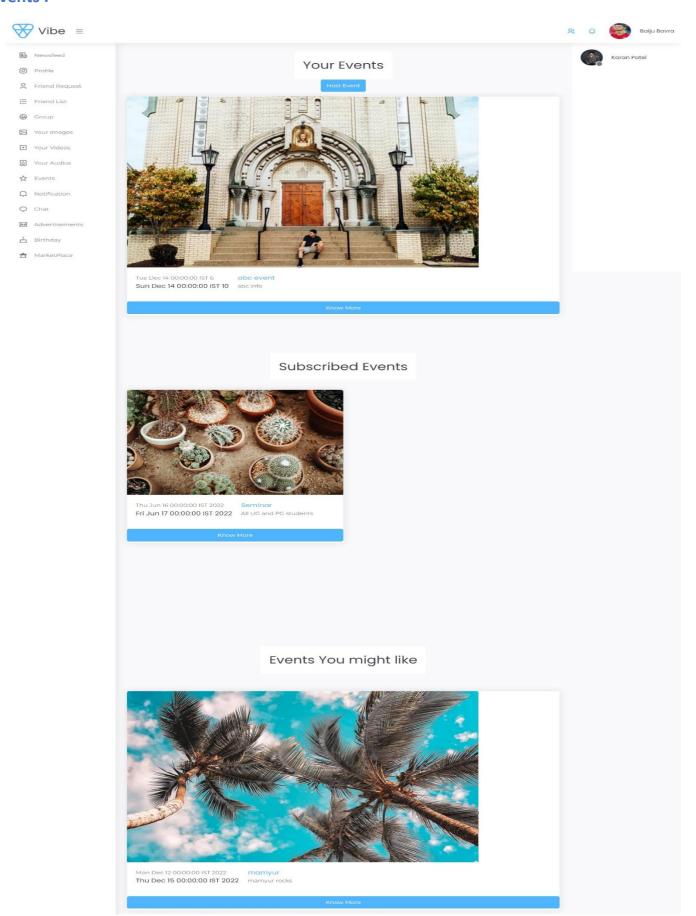
#### **User Friend List**



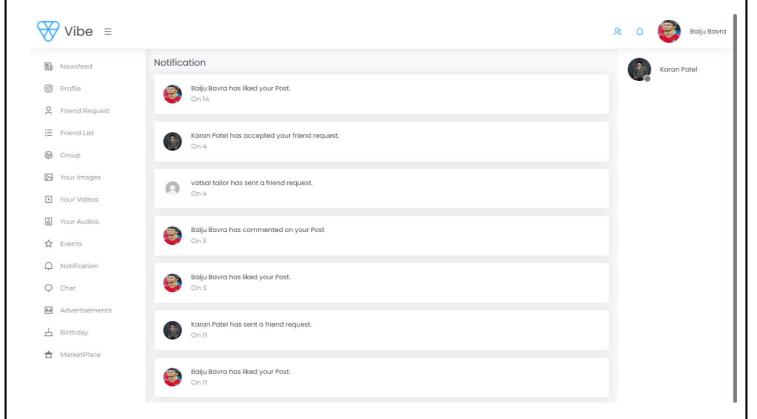
### **Groups:**



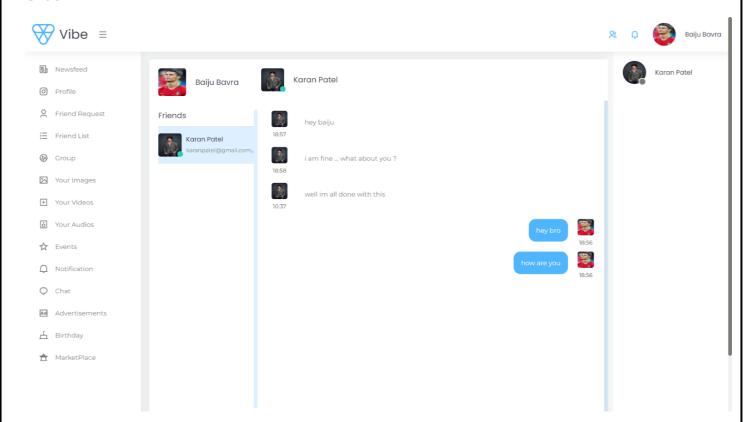
### **Events:**



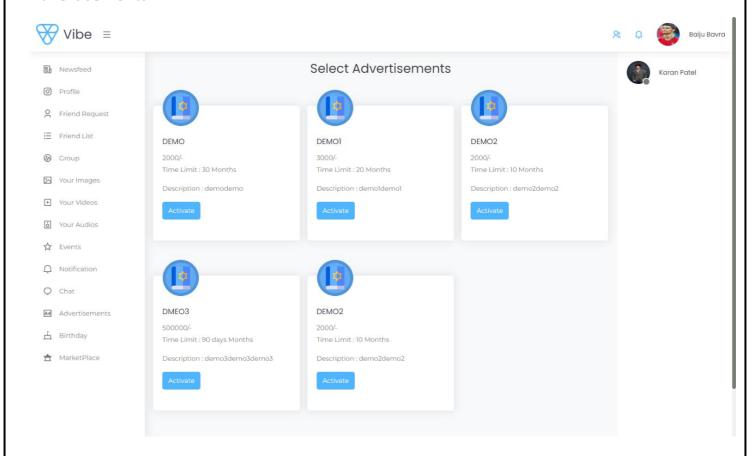
#### **Notifications:**



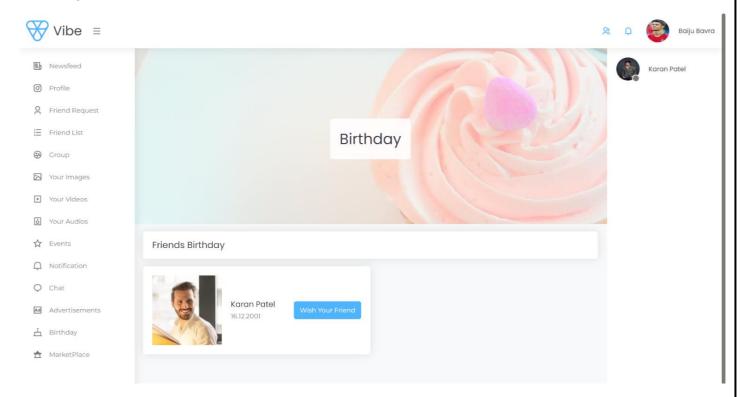
#### Chat:



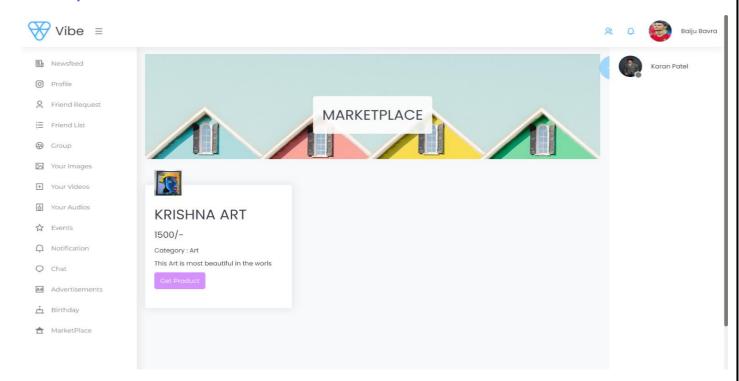
#### **Advertisements:**



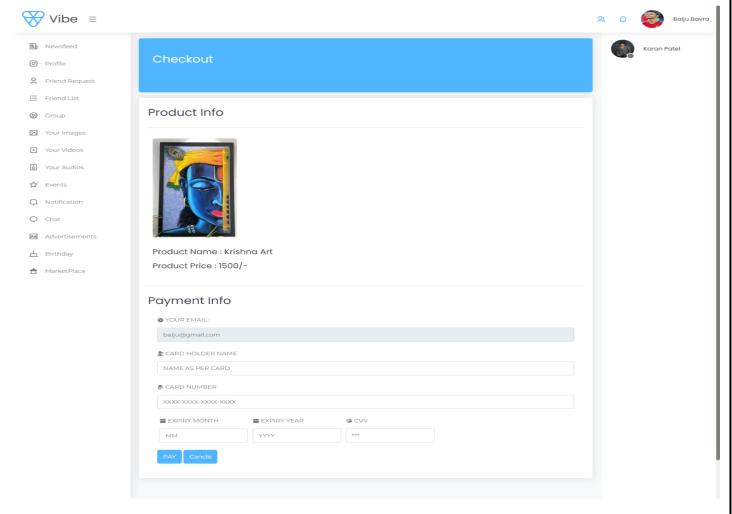
### Birthday:



### Marketplace:



#### **Checkout:**



#### 7. Testing

#### **Unit Testing**

- This testing focuses on verification effort on the smallest unit of software design the component or module.
- Using the component- level design description as a guide, important control paths are tested to uncover errors within the boundary of the module.
- The relative complexity of tests and the error those tests uncover is limited by constrained scope established for the unit testing.
- The unit testing focuses on internal processing logic and data structure with boundaries of the component.
- This type of testing can be conducted in parallel for multiple components.

#### 8. Future Enhancement

- Payment transections can be implemented.
- Marketplace feature can be added for users to sell their goods online.
- Stories can be created that lasts upto 24 hours.
- Chats groups can be generated including multiple users.
- Images and Videos can be sent personally in chat.
- Multiple photos can be posted in single post.
- Reaction emojis can be added for people to react on posts.

#### 9. References

- 1. <a href="https://docs.oracle.com/javase/8/docs/api/">https://docs.oracle.com/javase/8/docs/api/</a>
- 2. <a href="https://www.javatpoint.com/">https://www.javatpoint.com/</a>
- 3. <a href="https://stackoverflow.com/">https://stackoverflow.com/</a>
- 4. <a href="https://www.youtube.com/">https://www.youtube.com/</a>
- 5. google.com