

Problem 1

Below is the screenshot of the program and the command-line of my solution for Homework4 Problem.

```
24
25 //Check if the number entered is valid (> 0)
26 if (argv[1] < 0) {
27     printf("The number entered is not valid!\n");
28     exit(1);
29 }
30
31 //Get the parameters 'n' and 'd'
32 int number = atoi(argv[1]);
33 int diff = atoi(argv[2]);
34
35 sharedMemoryBuffer *shared_memory;
36 int sharedMemory_fd = shm_open("hw4_lab", O_CREAT | O_RDWR, 0666);
37 ftruncate(sharedMemory_fd, sizeof(sharedMemoryBuffer));
38
39 shared_memory = mmap(0, sizeof(sharedMemoryBuffer), PROT_WRITE, MAP_SHARED, sharedMemory_fd, 0);
40
41 //Initialize the pointers used in buffer queue
42 shared_memory->sharedMemoryHead = 0;
43 shared_memory->sharedMemoryTail = 0;
44
45 if (shared_memory == MAP_FAILED) {
46     printf("Map Failed!\n");
47     return -1;
48 }
49
50 pid_t pid = fork();
51
52 if (pid == -1) {
53     printf("fork() Failed!");
54     exit(1);
55 }
56
57 // Child process
58 else if (pid == 0) {
59     for (int i = 0; i < number; i++) {
60         //if head == tail + 1, it means that the buffer is full of numbers. Then child process should wait until there are some empty space in the buffer.
61         while ((shared_memory->sharedMemoryTail + 1) % BUFFER_SIZE == shared_memory->sharedMemoryHead);
62         int currentValue = i * diff;
63         shared_memory->bufferQueue[shared_memory->sharedMemoryTail] = currentValue;
64         shared_memory->sharedMemoryTail = (shared_memory->sharedMemoryTail + 1) % BUFFER_SIZE;
65
66         printf("In child process, The %dth value is: %d\n", i, currentValue);
67         int waitTime = (rand() % 10000);
68         printf("Going to sleep %d ms\n", waitTime);
69
70         struct timespec ts;
71         ts.tv_sec = waitTime / 1000;
72         ts.tv_nsec = (waitTime % 1000) * 1e6;
73         nanosleep(&ts, &ts);
74         fflush(stdout);
75     }
76     exit(0);
77 }
78
79 // Parent process
80 else if (pid > 0) {
81     for (int i = 0; i < number; i++) {
82         //if head == tail + 1, it means that the buffer is empty. Then it need to wait the buffer become non-empty.
83         while (shared_memory->sharedMemoryHead == shared_memory->sharedMemoryTail);
84         printf("In parent process, Read value at the %dth position is: %d\n", i, shared_memory->bufferQueue[shared_memory->sharedMemoryHead]);
85         shared_memory->sharedMemoryHead = (shared_memory->sharedMemoryHead + 1) % BUFFER_SIZE;
86         fflush(stdout);
87     }
88     exit(0);
89 }
90
91 shm_unlink("hw4_lab");
92 return 0;
93 }
94
95
96 //This code is finished by Yinhong Qin, with netID yq2021.
```

```
kevinqy0827@ubuntu:~/21Fall-OScode/Homework/hw4$ make
gcc -o lab4 lab4.c -lrt
kevinqy0827@ubuntu:~/21Fall-OScode/Homework/hw4$ ./lab4 10 10
In parent process, Read value at the 0th position is: 0
In child process, The 0th value is: 0
Going to sleep 1913 ms
In parent process, Read value at the 1th position is: 10
In child process, The 1th value is: 10
Going to sleep 4142 ms
In parent process, Read value at the 2th position is: 20
In child process, The 2th value is: 20
Going to sleep 704 ms
In parent process, Read value at the 3th position is: 30
In child process, The 3th value is: 30
Going to sleep 7532 ms
In child process, The 4th value is: 40
In parent process, Read value at the 4th position is: 40
Going to sleep 4619 ms
In child process, The 5th value is: 50
In parent process, Read value at the 5th position is: 50
Going to sleep 5475 ms
In child process, The 6th value is: 60
In parent process, Read value at the 6th position is: 60
Going to sleep 1038 ms
In child process, The 7th value is: 70
In parent process, Read value at the 7th position is: 70
Going to sleep 4828 ms
In child process, The 8th value is: 80
In parent process, Read value at the 8th position is: 80
Going to sleep 2153 ms
In child process, The 9th value is: 90
In parent process, Read value at the 9th position is: 90
Going to sleep 3900 ms
kevinqy0827@ubuntu:~/21Fall-OScode/Homework/hw4$
```

Figure 1: Screenshot of program and command-line