

Problem 1

The chance to win the car is greater after changing the chosen door.

Proof. Let A represents the event “Randomly choose a door first”, B represents the event “The door opened by the host” and C denotes the event “The car is behind the door”.

Thus

$$P(A = 1) = P(A = 2) = P(A = 3) = \frac{1}{3}$$

And we also should notice that A and C is independent. Thus

$$P(C = 1) = P(C = 2) = P(C = 3) = \frac{1}{3}$$

Without loss of generality, let us assume the first randomly picked door is door 1, and the host open door 3. Thus, we can have

$$\begin{aligned} P(B = 3|A = 1, C = 1) &= \frac{1}{2} \\ P(B = 3|A = 1, C = 2) &= 1 \\ P(B = 3|A = 1, C = 3) &= 0 \end{aligned}$$

With the Bayes Rule, we can compute the probability that “The car is behind door 1 when first randomly pick door 1 and the host open the door 3”

$$\begin{aligned} P(C = 1|A = 1, B = 3) &= \frac{P(B = 3|A = 1, C = 1)P(A = 1, C = 1)}{\sum_{i=1}^3 P(B = 3|A = 1, C = i)P(A = 1, C = i)} \\ &= \frac{P(B = 3|A = 1, C = 1)P(C = 1)}{\sum_{i=1}^3 P(B = 3|A = 1, C = i)P(C = i)} \\ &= \frac{P(B = 3|A = 1, C = 1)}{\sum_{i=1}^3 P(B = 3|A = 1, C = i)} \\ &= \frac{\frac{1}{2}}{\frac{1}{2} + 1 + 0} \\ &= \frac{1}{3} \end{aligned}$$

Thus, the probability of event “The car is behind door 2 when first randomly pick door 1 and the host open the door 3” is

$$P(C = 2|A = 1, B = 3) = 1 - P(C = 1|A = 1, B = 3) = \frac{2}{3}$$

□

Proof above indicates that after first randomly picking and the host opened a empty door, switching to another door will have the greater chance to win the car.

Problem 2

The factorization of the probability distribution $p(x_1, \dots, x_5)$ implied by this given directed graph is:

$$p(x_1, \dots, x_5) = \prod_{i=1}^5 p(x_i | \text{parents}(i)) = p(x_1)p(x_3)p(x_2|x_1)p(x_4|x_1, x_3)p(x_5|x_2, x_4)$$

With Bayes ball algorithm, the answer to questions below are:

1. x_2 and x_4 are independent.
False. A valid path is $x_2 \rightarrow x_1 \rightarrow x_4$.
2. x_2 and x_4 are conditionally independent given x_1, x_3 and x_5 .
False. A valid path is $x_2 \rightarrow x_5 \rightarrow x_4$.
3. x_2 and x_4 are conditionally independent given x_1 and x_3 .
True.
4. x_5 and x_3 are conditionally independent given x_4 .
False. A valid path is $x_5 \rightarrow x_2 \rightarrow x_1 \rightarrow x_4 \rightarrow x_3$.
5. x_5 and x_3 are conditionally independent given x_1, x_2 and x_4 .
True.
6. x_1 and x_3 are conditionally independent given x_5 .
False. A valid path is $x_1 \rightarrow x_2 \rightarrow x_5 \rightarrow x_4 \rightarrow x_3$.
7. x_1 and x_3 are conditionally independent given x_2 .
True.
8. x_2 and x_3 are independent.
True.
9. x_2 and x_3 are conditionally independent given x_5 .
False. A valid path is $x_2 \rightarrow x_5 \rightarrow x_4 \rightarrow x_3$.
10. x_2 and x_3 are conditionally independent given x_4 and x_5 .
False. A valid path is $x_2 \rightarrow x_1 \rightarrow x_4 \rightarrow x_3$.

Problem 3

The graph after moralization is listed below:

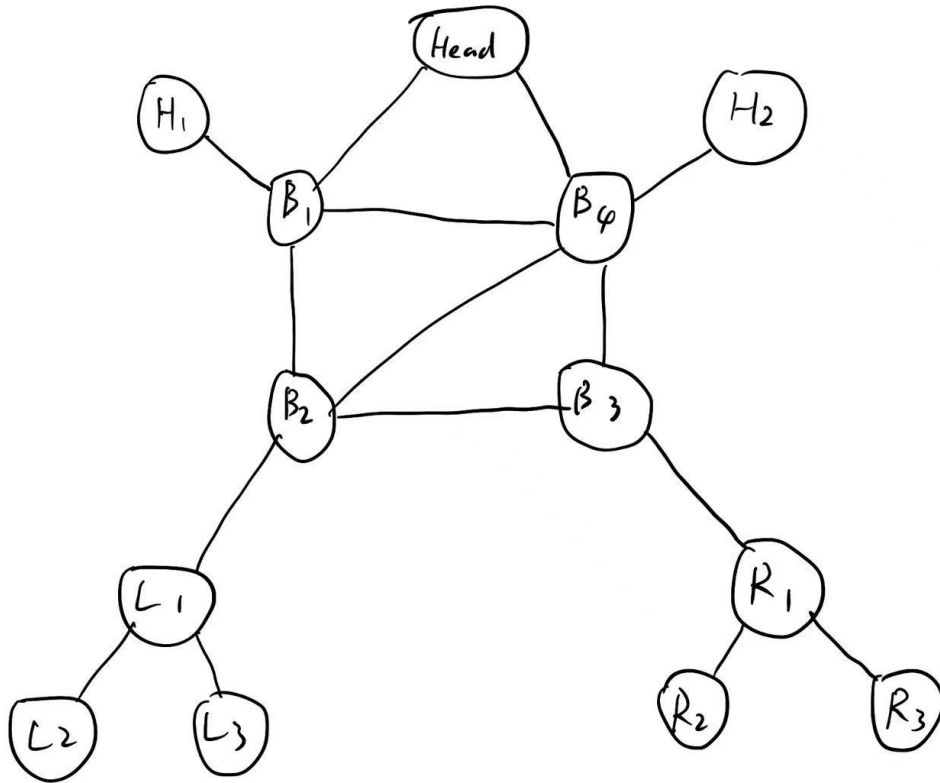


Figure 1: Graph after moralization

The junction tree constructed on this moralization graph is listed below:

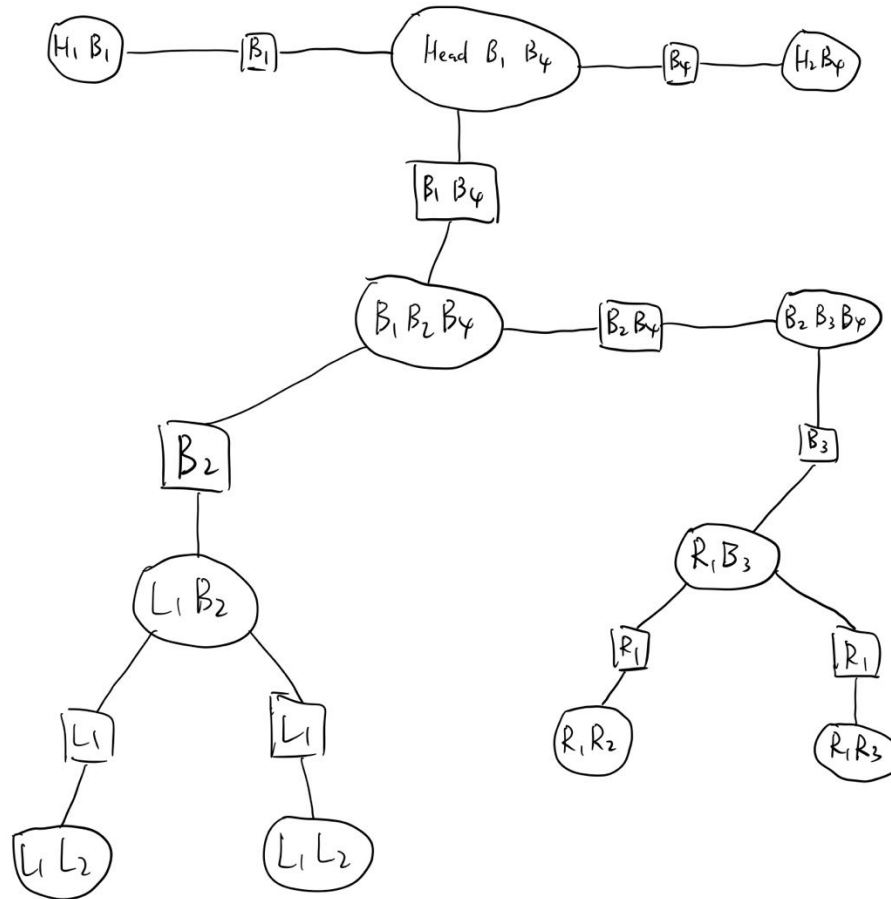


Figure 2: Junction tree built on moralization graph

Problem 4

The junction tree of given undirected graph is listed below:

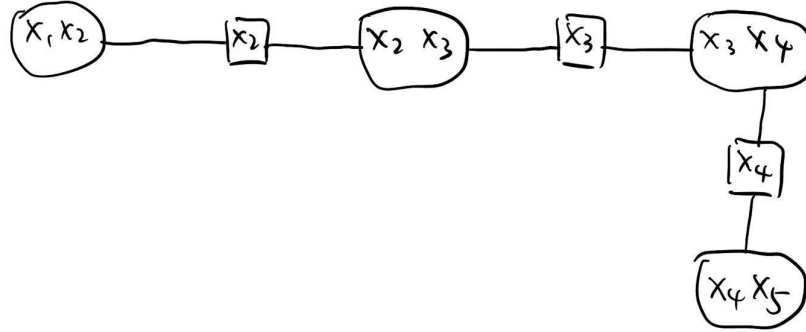


Figure 3: Junction tree built given undirected graph

For this junction tree, we can firstly perform forward message passing from node x_1x_2 to node x_4x_5 . After that, we can perform the backward message passing from node x_4x_5 to node x_1x_2 .

The computed pairwise marginals and single variable marginals are listed below. We can notice that the single variable marginal from different pairwise marginal are the same.

$p(x_1, x_2)$	$x_2 = 0$	$x_2 = 1$	$p(x_1)$
$x_1 = 0$	0.04046	0.44509	0.48555
$x_1 = 1$	0.32370	0.19075	0.51445
$p(x_2)$	0.36416	0.63584	

$p(x_2, x_3)$	$x_3 = 0$	$x_3 = 1$	$p(x_2)$
$x_2 = 0$	0.26012	0.10405	0.36416
$x_2 = 1$	0.05780	0.57803	0.63584
$p(x_3)$	0.31792	0.68208	

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$p(x_3, x_4)$	$x_4 = 0$	$x_4 = 1$	$p(x_3)$
$x_3 = 0$	0.11922	0.19870	0.31792
$x_3 = 1$	0.63945	0.04263	0.68208
$p(x_4)$	0.75867	0.24133	

$p(x_4, x_5)$	$x_5 = 0$	$x_5 = 1$	$p(x_4)$
$x_4 = 0$	0.56900	0.18967	0.75867
$x_4 = 1$	0.06033	0.18100	0.24133
$p(x_5)$	0.62933	0.37067	

Problem 5

The most likely sequence of emotional states is:

Day 1	Day 2	Day 3	Day 4	Day 5
Happy	Angry	Angry	Angry	Angry

We can use the **Viterbi Algorithm** to get this answer. For this question, the state transition probability matrix is (Let “Happy” = 1 and “Angry = 2”):

$$A = \begin{bmatrix} 0.8 & 0.2 \\ 0.2 & 0.8 \end{bmatrix}$$

The initial probability matrix is:

$$\pi = \begin{bmatrix} 1 & 0 \end{bmatrix}$$

The emission matrix is (Let “smile = 1”, “frown = 2” and so on):

$$B = \begin{bmatrix} 0.4 & 0.1 & 0.3 & 0.2 \\ 0.1 & 0.4 & 0.2 & 0.3 \end{bmatrix}$$

The observation sequence is:

$$O = [\textit{smile} \quad \textit{yell} \quad \textit{frown} \quad \textit{frown} \quad \textit{laugh}] = [1 \quad 4 \quad 2 \quad 2 \quad 3]$$

Let $\delta_t(i)$ denotes the maximum probability when we reach state i at time t and our current observation is o_1, o_2, \dots, o_t . The initial value of $\delta_t(i)$ is:

$$\delta_{t=1}(i) = \pi_i * B(i, o_1), \quad i = 1, 2 \text{ (Happy or Angry)}$$

For this question,

$$\begin{aligned} \delta_1(\textit{Happy}) &= \delta_1(1) = \pi_1 * B(\textit{Happy}, \textit{smile}) \\ &= \pi_1 * B(1, 1) \\ &= 1 * 0.4 = 0.4 \end{aligned}$$

$$\begin{aligned} \delta_1(\textit{Angry}) &= \delta_1(2) = \pi_2 * B(\textit{Angry}, \textit{smile}) \\ &= \pi_2 * B(2, 1) \\ &= 0 * 0.1 = 0 \end{aligned}$$

The iteration of $\delta_t(i)$ is:

$$\delta_t(i) = \max_{1 \leq j \leq N} [\delta_{t-1}(j)A_{ji}] \times B(i, o_t)$$

N is the number of states. For this question, $N = 2$.

Let $\Psi_t(i)$ denotes the $(t - 1)$ th node which has the max probability of the optimal path. In other words, it denotes the previous node of our current state.

$$\Psi_t(i) = \arg \max_{1 \leq j \leq N} [\delta_{t-1}(j)A_{ji}]$$

Its initial value is set to 0.

$$\Psi_1(i) = 0$$

It will be updated at the same time when δ_i is updated.

The computation of this question is listed below:

$t = 1$

$$\begin{aligned}\delta_1(1) &= 0.4, & \delta_1(2) &= 0 \\ \Psi_1(1) &= 0, & \Psi_1(2) &= 0\end{aligned}$$

$t = 2$

$$\begin{aligned}\delta_2(1) &= \max_{1 \leq j \leq N} [\delta_1(j)A_{j1}] \times B(1, o_2) \\ &= \max_{1 \leq j \leq N} [\delta_1(1)A_{11}, \delta_1(2)A_{21}] \times B(1, yell) \\ &= \max_{1 \leq j \leq N} [0.4 \times 0.8, 0 \times 0.2] \times 0.2 = 0.064 \\ \Psi_2(1) &= 1\end{aligned}$$

$$\begin{aligned}\delta_2(2) &= \max_{1 \leq j \leq N} [\delta_1(j)A_{j2}]B(2, o_2) \\ &= \max_{1 \leq j \leq N} [\delta_1(1)A_{12}, \delta_1(2)A_{22}] \times B(2, yell) \\ &= \max_{1 \leq j \leq N} [0.4 \times 0.2, 0 \times 0.8] \times 0.3 = 0.024 \\ \Psi_2(2) &= 1\end{aligned}$$

t = 3

$$\begin{aligned}\delta_3(1) &= \max_{1 \leq j \leq N} [\delta_2(j)A_{j1}] \times B(1, o_3) \\ &= \max_{1 \leq j \leq N} [\delta_2(1)A_{11}, \delta_2(2)A_{21}] \times B(1, frown) \\ &= \max_{1 \leq j \leq N} [0.064 \times 0.8, 0.024 \times 0.2] \times 0.1 = 0.00512 \\ \Psi_3(1) &= 1\end{aligned}$$

$$\begin{aligned}\delta_3(2) &= \max_{1 \leq j \leq N} [\delta_2(j)A_{j2}]B(2, o_3) \\ &= \max_{1 \leq j \leq N} [\delta_2(1)A_{12}, \delta_2(2)A_{22}] \times B(2, frown) \\ &= \max_{1 \leq j \leq N} [0.064 \times 0.2, 0.024 \times 0.8] \times 0.4 = 0.00768 \\ \Psi_3(2) &= 2\end{aligned}$$

t = 4

$$\begin{aligned}\delta_4(1) &= \max_{1 \leq j \leq N} [\delta_3(j)A_{j1}] \times B(1, o_3) \\ &= \max_{1 \leq j \leq N} [\delta_3(1)A_{11}, \delta_3(2)A_{21}] \times B(1, frown) \\ &= \max_{1 \leq j \leq N} [0.00512 \times 0.8, 0.00768 \times 0.2] \times 0.1 = 0.0004096 \\ \Psi_4(1) &= 1\end{aligned}$$

$$\begin{aligned}\delta_4(2) &= \max_{1 \leq j \leq N} [\delta_3(j)A_{j2}]B(2, o_3) \\ &= \max_{1 \leq j \leq N} [\delta_3(1)A_{12}, \delta_3(2)A_{22}] \times B(2, frown) \\ &= \max_{1 \leq j \leq N} [0.00512 \times 0.2, 0.00768 \times 0.8] \times 0.4 = 0.0024576 \\ \Psi_4(2) &= 2\end{aligned}$$

t = 5

$$\begin{aligned}
 \delta_5(1) &= \max_{1 \leq j \leq N} [\delta_4(j)A_{j1}] \times B(1, o_2) \\
 &= \max_{1 \leq j \leq N} [\delta_4(1)A_{11}, \delta_4(2)A_{21}] \times B(1, laugh) \\
 &= \max_{1 \leq j \leq N} [0.0004096 \times 0.8, 0.0024576 \times 0.2] \times 0.3 = 0.000147456 \\
 \Psi_5(1) &= 2
 \end{aligned}$$

$$\begin{aligned}
 \delta_5(2) &= \max_{1 \leq j \leq N} [\delta_4(j)A_{j2}]B(2, o_2) \\
 &= \max_{1 \leq j \leq N} [\delta_4(1)A_{12}, \delta_4(2)A_{22}] \times B(2, laugh) \\
 &= \max_{1 \leq j \leq N} [0.0004096 \times 0.2, 0.0024576 \times 0.8] \times 0.2 = 0.000393216 \\
 \Psi_5(2) &= 2
 \end{aligned}$$

Since $\delta_5(1) < \delta_5(2)$, the final emotional state is “Angry”. Then, using the $\Psi_t(i)$ sequence to trace back the optimal path, we can have:

$$\begin{aligned}
 emotional\ state_4 &= \Psi_5(emotional\ state_5) = \Psi_5(2) = 2 = Angry \\
 emotional\ state_3 &= \Psi_4(emotional\ state_4) = \Psi_4(2) = 2 = Angry \\
 emotional\ state_2 &= \Psi_3(emotional\ state_3) = \Psi_3(2) = 2 = Angry \\
 emotional\ state_1 &= \Psi_2(emotional\ state_2) = \Psi_2(2) = 1 = Happy
 \end{aligned}$$

Thus, the most likely sequence of emotional states is:

Day 1	Day 2	Day 3	Day 4	Day 5
Happy	Angry	Angry	Angry	Angry