Sprint #3

Goal:

Allow users to see all updated menus, search for specific meals, and find directions to each location.

User Story #1: A

As a user, I want a favorites page, so I can quickly see the information I desire.

Tasks:

1. Allow users to favorite food (3)
2. Move favorite eateries to this page (2)

Total time: 5 hrs total

User Story #2: A

As a user, I want the app let me know if specific meals are currently available at any eateries, so I can eat my favorite food

Tasks:

1. Set up broadcast receiver to notify user at 6 if there will be any of the users favorite food served throughout the day (6)
2. Allow user to choose when to notify (2)

Total time: 8 hrs total

User Story #3: A

As a user, I want the apps I use to have an easy to use UI, so I can navigate the app efficiently, and know how to use the app when I first pick It up.

Tasks:

1. Add splash page (1)
2. Change navigation bar (2)
3. Create improved buttons for selecting where to eat (6)

Total time: 9 hrs total

User Story #4: A

As a user, I want to know if eateries are closing soon, so I know where to eat.

Tasks:

1. Update locations times in database (4)
2. Change button appearance based off of how close it it to closing (3)

Total time: 5 hrs total

User Story #5: A

As a user, I want to be able to search and view specific food, to influence my decision of where to eat.

Tasks:

1. Connect data with front end components (3)
2. Allow the user to search back to back (2)

Total time: 5 hrs total

Team Roles:

- Poucheong Chong : Developer
- Zhengyang Zhang : Developer
- Kevin Nelson : Product Owner
- Huihao Chen : Scrum Master

Initial Task:

- Poucheong Chong : Story 1-A, 3-A
- Zhengyang Zhang : Story 3-A
- Huihao Chen : Story 2-A
- Kevin Nelson : 4-A, 5-A Story

Scrum Time:

- Monday, Thursday during lab section, or after class
- Tuesday, after class