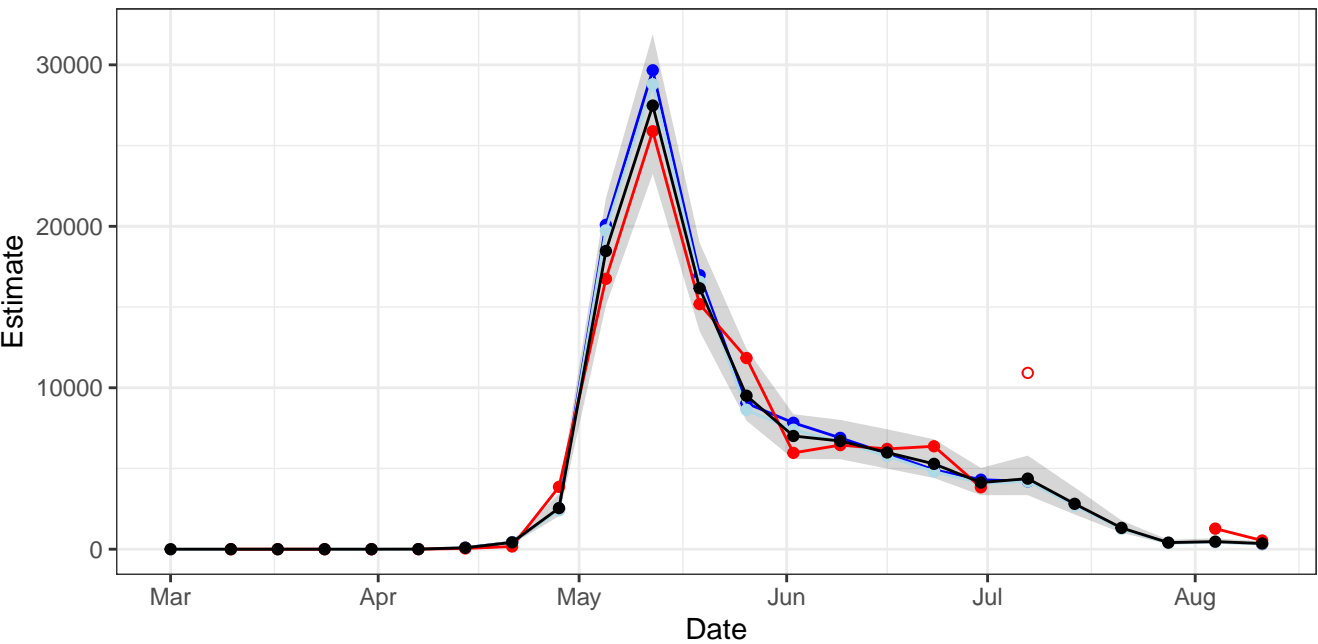


# Total Escapement



Valid Est.    ○ FALSE  
                  ● TRUE

Source        ● Model    ● Window (adj)  
                  ● Trap      ● Window (raw)