

## University of Colombo, Sri Lanka





## DEGREE OF BACHELOR OF INFORMATION TECHNOLOGY (EXTERNAL)

Academic Year 2021 —  $1^{st}$  Year Examination — Semester 2

## IT2206 — Fundamentals of Software Engineering

Multiple Choice Question Paper (2 Hours)

## **Important Instructions**

- The duration of the paper is **2 Hours**.
- The medium of instructions and questions is English.
- This paper has **40 questions** on **10 pages**. Answer **all** questions.
- All questions are of the **MCQ** (Multiple Choice Questions) type.
- Each question will have **5** (five) choices with <u>one or more</u> correct answers.
- This paper consists of 100 marks and all the questions will carry equal marks.
- There will be a penalty for incorrect responses to discourage guessing.
- The mark given for a question will vary from -1 (All the incorrect choices are marked & no correct choices are marked) to +1 (All the correct choices are marked & no incorrect choices are marked). However, the minimum mark per question would be zero.
- Answers should be marked on the **special answer sheet** provided.
- Note that questions appear on both sides of the paper. If a page is not printed, please inform the supervisor/invigilator immediately.
- Mark the correct choices on the question paper first and then transfer them to the given answer sheet which will be machine marked. Please completely read and follow the instructions given on the other side of the answer sheet before you shade your correct choices.
- Calculators are **not** allowed.
- *All Rights Reserved*. This question paper can NOT be used without proper permission from the University of Colombo School of Computing.

a). Ubuntu OS	b). ERP Systems	c). IDEs
d). System Utilities	e). Electronic Spread Si	heets
other projects?	are specific problems only for s	software development project, bu
a). Possibility of goin	g over budget.	
b). Requirements char	nge regularly.	
c). Communication g	aps between customers and dev	velopers.
d). Failure due poor p	project management	
e). Difficulty of testing	g exhaustively	
d). Acceptability	e). Maintainability	
nich of the following is a	a /are feature(s) of Web-based s	software engineering?
a). Develop using war		oftware engineering?
	terfall model.	oftware engineering?
a). Develop using war	terfall model.	oftware engineering?
<ul><li>a). Develop using was</li><li>b). Reusability of soft</li><li>c). Serving as service</li></ul>	terfall model.	
<ul><li>a). Develop using was</li><li>b). Reusability of soft</li><li>c). Serving as service</li></ul>	terfall model. tware componentsoriented systems nt of users at the time of develo	
<ul><li>a). Develop using was</li><li>b). Reusability of soft</li><li>c). Serving as service</li><li>d). Heavy involvement</li></ul>	terfall model. tware componentsoriented systems nt of users at the time of develo	
a). Develop using war b). Reusability of soft c). Serving as service d). Heavy involvement e). Having rich interfa	terfall model. tware componentsoriented systems nt of users at the time of develo	pment.
a). Develop using war b). Reusability of soft c). Serving as service d). Heavy involvement e). Having rich interfa	terfall model. tware componentsoriented systems nt of users at the time of develo	pment.

Which of the above staten		
a). A only.	b). A and B only.	c). B and C only.
d). C only.	e). A, B and C.	
Which of the following i	s/are NOT (a) benefit(s) of pro	ototype model compared to other
a). reducing the deve	elopment cost.	
b). S Improving thed	esign quality.	
c). Improving the sys	stem usability.	
d). reducing the syste	em requirements.	
e). A closer match to	users' real needs.	
A. It does not fit well was. There is a risk of over Users can use all the	then the new system is intended erall project failure in this method system functionalities from the	od.
A. It does not fit well was. There is a risk of over the Users can use all the Which of the above staten	then the new system is intended erall project failure in this method system functionalities from the nents is/are TRUE?	to replace an existing system.  od.  beginning in this method.
A. It does not fit well was. There is a risk of over Users can use all the	then the new system is intended erall project failure in this method system functionalities from the	to replace an existing system.
A. It does not fit well was. There is a risk of over the constant of the above statem.  a). A only. d). A and C only.	then the new system is intended erall project failure in this methor system functionalities from the nents is/are TRUE?  b). B only.	to replace an existing system. od. beginning in this method. c). C only.
A. It does not fit well was. There is a risk of over the control of the above statem a). A only.  d). A and C only.  Consider the following statem a. This means to reuse a. In this model, require	then the new system is intended erall project failure in this method system functionalities from the nents is/are TRUE?  b). B only. e). A, B and C.  attements regarding the Reuse-Batthe experienced human resource.	to replace an existing system. od. beginning in this method.  c). C only.  ased Software Development.
A. It does not fit well was. There is a risk of over the control of the above statem a). A only.  d). A and C only.  Consider the following statem a. This means to reuse a. In this model, require	then the new system is intended erall project failure in this methor system functionalities from the nents is/are TRUE?  b). B only. e). A, B and C.  tements regarding the Reuse-Batthe experienced human resource ements would be refined to matchly for Web based systems.	to replace an existing system.  od. beginning in this method.  c). C only.  ased Software Development.  es to a similar project.
A. It does not fit well was. There is a risk of over the consider the following state.  A. A only.  A. A and C only.  Consider the following state.  This means to reuse.  In this model, required.  This model works or	then the new system is intended erall project failure in this methor system functionalities from the nents is/are TRUE?  b). B only. e). A, B and C.  tements regarding the Reuse-Batthe experienced human resource ements would be refined to matchly for Web based systems.	to replace an existing system.  od. beginning in this method.  c). C only.  ased Software Development.  es to a similar project.

**6).** Consider the following statements regarding the Waterfall model in software development.

User involvement is minimum during the development time.

a). Primary measure	of progress is working software	··
b). Priority is given for	or the proper documentation.	
c). Changing requires	ments during the project is not e	entertained.
d). Deliver working s	oftware frequently.	
e). Highest priority is	s to maximize the profit.	
. Consider the following sta	tements regarding the SCRUM.	
B. It is Lightweight.	ork for completing complex pro	
Which of the above statem	ents is/are TRUE?	
	b). A and B only.	c). B only.
a). A only.	, ·	
d). C only.	e). A, B and C.	the sprint meeting?
d). C only.	e). A, B and C.	the sprint meeting?  c). Product user
d). C only.  a). Whom among the following a). Project manager d). Product owner  c). Consider the following state A. Designing them using B. They reflect the need C. They contain the descondits operation.	e). A, B and C.  ng is/are responsible to conduct  b). Scrum team  e). Scrum master  tements regarding the requirem  g engineering approaches is cal s of developers for a system.  criptions of the services that a sy	c). Product user
d). C only.  a). Whom among the following a). Project manager d). Product owner  c). Consider the following states A. Designing them using B. They reflect the need C. They contain the descon its operation.  Which of the above statem	e). A, B and C.  ng is/are responsible to conduct  b). Scrum team  e). Scrum master  tements regarding the requirem  g engineering approaches is cal s of developers for a system.  criptions of the services that a system is/are TRUE?	c). Product user  ents of a software system.  led requirements engineering.  ystem should provide and the constra
d). C only.  a). Whom among the following a). Project manager d). Product owner  c). Consider the following state A. Designing them using B. They reflect the need C. They contain the descondits operation.	e). A, B and C.  ng is/are responsible to conduct  b). Scrum team  e). Scrum master  tements regarding the requirem  g engineering approaches is cal s of developers for a system.  criptions of the services that a sy	c). Product user  ents of a software system.  led requirements engineering.

**10).** Which of the following is/are NOT (an) Agile principle(s)?

17)	tem?	ould be the functional require	ements of a BIT student management sys-
	a). Registered studer	nts shall be able to login to the	e system.
	b). User interfaces of	f the system should be simple	to avoid confusion.
	c). Authorized staff	shall be able to access the stud	dents' information after login.
	d). System shall be a	vailable 24 x 7 for all the stud	lents.
	e). System shall be a	ccurate enough to provide co	rrect details about the students.
15).	Consider the following sta	ntements regarding the list of	non-functional requirements.
	B. It defines how the sy	em services required.  stem performs a certain funct architecture of a system rathe	tion. or than the individual components.
	Which of the above staten	nents is/are TRUE?	
	a). A only.	b). B only.	c). C only.
	d). B and C only.	e). A, B and C.	
	a). Requirements De		
	c). Requirements Sp	ecification	
	d). Requirements Mo	odification	
	e). Requirements Va	lidation	
17).	<ul><li>A. Stakeholders express</li><li>B. Different stakeholde</li><li>C. The requirements may</li></ul>	s requirements in their own te rs may have conflicting requir ay change during the analysis	rements.
	Which of the above staten		a) A and C only
	a). A only.	b). B only.	c). A and C only.
	d). B and C only.	e). A, B and C.	

**18).** Which of the following is/are requirements elicitation techniques?

a). Ethnography

b). Analogy

c). Scenario

d). Waterfall

e). RUP

19). Which of the following is/are NOT (a) type(s) of relationships in a use case diagram?

a). Association

b). Generalization

c). Exclude

d). Abstraction

e). Extend

**20).** Which of the following is a /are type(s) of UML diagram(s)?

a). Interface diagrams

b). State diagrams

c). ER diagrams

d). Data Flow diagrams

e). Sequence diagrams

21). ..... model shows how classes that are collections are composed of other classes.

a). Encapsulation

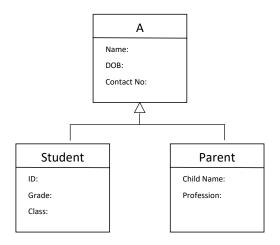
b). Repository

c). Association

d). Aggregation

e). Abstraction

22). The following diagram shows a part of the class diagram of a school Management System.



Value(s) that A can take is/are:

a). Monitor

b). Principal

c). Teacher

d). User

e). Admin

- 23). Consider the following statements with respect to Use Case Modeling.
  - A. It shows the design aspects of the software.
  - B. It represents a discrete task that involves external interaction with a system.
  - C. Another system can be an actor of a use case diagram.

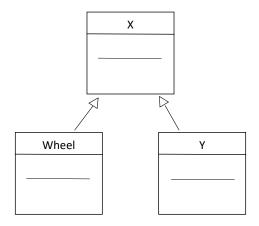
Which of the above statements is/are TRUE?

- a). A and B only.
- b). B only.

c). A and C only.

- d). B and C only.
- e). A, B and C.

**24).** According to the UML notation used in the following diagram, what can the value(s) of X and Y be?



- a). Vehicle, Car
- b). Car, Engine
- c). Bus, Passenger

- d). Vehicle, Seat
- e). Circle, Ring
- 25). Consider the following statements regarding Architectural Patterns.
  - A. Patterns are a means of representing, sharing and reusing knowledge.
  - B. They are software libraries which can be reused when coding.
  - C. They should include information about when they are useful and when they are not useful.

Which of the above statements is/are TRUE?

a). A only.

b). B only.

c). A and B only.

- d). A and C only.
- e). A, B and C.

a). Process view	b). Customer view	c). Business view
d). Logical view	e). Physical view	
Which of the following is/are	TRUE regarding the repository	architecture?
a). It is an efficient way t	to share large amounts of data.	
b). It is a system architec	eture based on the concept of a	shared database.
c). It does not allow sub-	systems to exchange data.	
d). It allows different pol	icies on its sub-systems.	
e). A single point of failu	are is one of the drawbacks of t	his architecture.
onsider the following statem	ents regarding the Client–Serve	er architecture.
. General functionalities n	need not to be implemented by a	all services
	load on a system is variable.	an services.
. Performance of the mode	el may be unpredictable.	
which of the above statements	s is/are TRUE?	
a). A only.	b). B only.	c). A and B only.
<ul><li>a). A only.</li><li>d). A and C only.</li></ul>	<ul><li>b). B only.</li><li>e). A, B and C.</li></ul>	c). A and B only.
d). A and C only.	e). A, B and C.	
d). A and C only.  Which of the following can No.	e). A, B and C.  OT be the layers of an Information	tion Systems Architecture?
d). A and C only.  Thich of the following can No.  a). user interface	e). A, B and C.  OT be the layers of an Information b). Requirements	
d). A and C only.  Which of the following can No.	e). A, B and C.  OT be the layers of an Information	tion Systems Architecture?
d). A and C only.  Thich of the following can No.  a). user interface d). Architecture Design	e). A, B and C.  OT be the layers of an Information b). Requirements	tion Systems Architecture? c). System database
d). A and C only.  Thich of the following can No.  a). user interface d). Architecture Design	e). A, B and C.  OT be the layers of an Information.  b). Requirements  e). User communications	tion Systems Architecture? c). System database
d). A and C only.  Thich of the following can No.  a). user interface d). Architecture Design  Thich of the following may No.	e). A, B and C.  OT be the layers of an Information.  b). Requirements e). User communications  NOT be the elements of a patter	c). System database
d). A and C only.  Thich of the following can No.  a). user interface d). Architecture Design  Thich of the following may No.  a). Name	e). A, B and C.  OT be the layers of an Information.  b). Requirements e). User communications  NOT be the elements of a patter b). Solution description	c). System database
d). A and C only.  Thich of the following can Note that a. user interface d. Architecture Design  Thich of the following may Note that a. Name d. Consequences	e). A, B and C.  OT be the layers of an Information.  b). Requirements e). User communications  NOT be the elements of a patter b). Solution description e). Expiry Date	c). System database
d). A and C only.  Which of the following can No.  a). user interface d). Architecture Design  Which of the following may No.  a). Name	e). A, B and C.  OT be the layers of an Information.  b). Requirements e). User communications  NOT be the elements of a patter b). Solution description e). Expiry Date	c). System database

<b>32).</b> Which	n of the following is/are Tl	RUE with respect to free and	open source software (FOSS)?
a	). "Free" means, you do n	ot need to pay for the softwa	re.
b	). You cannot earn money	from FOSS.	
c	). It encourages volunteer	s to participate in the develop	oment process.
ď	). You can modify an open	n source software as you wisl	h.
e	). If you modify an open s	source software, you should a	llways make it open source.
<b>33).</b> Consid	der the following statemer	its regarding software testing	
A. S	Software testing reveals th	e absence of errors.	
B. I	t helps us to deliver 100%	error free software to the cus	stomer.
C. I	t helps to reduce the main	tenance cost.	
Which	of the above statements i	s/are TRUE?	
a).	A only.	b). B only.	c). C only.
d).	A and C only.	e). A, B and C.	
b c d	<ul><li>You cannot test whether</li><li>You do not require exect</li><li>You can do it even before</li></ul>	epresentation of the system.  If you have adopted the standar action of a system for inspect re software implementation.  Ability of the system by inspect	ion.
<b>35).</b> Which	n of the following is/are in	a software test case?	
a).	Developer ID	b). Test case ID	c). Description
d).	Expected output	e). Expiry Date	
	esting done by isolating esting to the state of the state	ach part of the system and s	howing that the individual parts are
a).	White-box testing	b). Black-box testing	c). Unit testing
d).	Regression testing	e). Interface Testing	

b). Unit Testing, Inte	gration Testing, Acceptance Tes	sting, System Testing
c). Integration Testin	anation Tastina System Tastina	
	gration resume, System resume	, Acceptance Testing
1) I	g, Unit Testing, Acceptance Tes	sting, System Testing
d). Integration Testin	g, Unit Testing, System Testing	, Acceptance Testing
e). System Testing, U	Jnit Testing, Integration Testing	, Acceptance Testing
• The following are the stag	es of the software evolution pro	cess.
Software Development $ ightarrow$	X  o Software Servicing  o Software Servic	oftware Retirement
What can X be?		
a). Software Evaluation	b). Software Validation	c). Software Evolution
d). Software Maintena	nce e). Software Testing	
Consider the following states:  A. The term "Software B. Maintenance does N		r changing custom software.  nges to the system's architecture.
Consider the following states:  A. The term "Software B. Maintenance does N	maintenance" is mostly used for OT normally involve major charee cost is usually less than the de	r changing custom software.  nges to the system's architecture.
A. The term "Software B. Maintenance does N C. Software maintenance	maintenance" is mostly used for OT normally involve major charee cost is usually less than the de	r changing custom software.  nges to the system's architecture.
A. The term "Software B. Maintenance does N C. Software maintenance Which of the above statem	maintenance" is mostly used for OT normally involve major charge cost is usually less than the denents is/are TRUE?  b). B only.	r changing custom software.  nges to the system's architecture.  evelopment cost.
A. The term "Software B. Maintenance does N C. Software maintenance Which of the above statem a). A only.  d). A and C only.	maintenance" is mostly used for OT normally involve major charge cost is usually less than the denents is/are TRUE?  b). B only. e). A, B and C.	r changing custom software.  nges to the system's architecture.  evelopment cost.