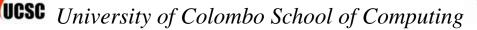


University of Colombo, Sri Lanka





DEGREE OF BACHELOR OF INFORMATION TECHNOLOGY (EXTERNAL)

Academic Year $2022 - 1^{st}$ Year Examination — Semester 1

IT1406 — Introduction to Programming

Multiple Choice Question Paper (Two Hours)

Important Instructions

- The duration of the paper is **Two (2) Hours**.
- The medium of instructions and questions is English.
- This paper has **40 questions** on **11 pages**. Answer **all** questions.
- All questions are of the MCQ (Multiple Choice Questions) type.
- Each question will have **5** (five) choices with <u>one or more</u> correct answers.
- All the questions will carry equal marks.
- There will be a penalty for incorrect responses to discourage guessing.
- The mark given for a question will vary from -1 (All the incorrect choices are marked & no correct choices are marked) to +1 (All the correct choices are marked & no incorrect choices are marked). However, the minimum mark per question would be zero.
- Answers should be marked on the **special answer sheet** provided.
- Note that questions appear on both sides of the paper. If a page is not printed, please inform the supervisor/invigilator immediately.
- Mark the correct choices on the question paper first and then transfer them to the given answer sheet which will be machine marked. Please completely read and follow the instructions given on the other side of the answer sheet before you shade your correct choices.
- Calculators are **not** allowed.
- *All Rights Reserved*. This question paper can NOT be used without proper permission from the University of Colombo School of Computing.

a). It can be consid	ered as a middle level language.	
b). It is a typed lang	guage.	
c). It is suitable to	represent real world entities.	
d). It needs JDK to	run a java program.	
e). It runs only in the	he internet.	
nich of the following age?	languages can be considered	as ancestries of java program
a). Python	b). php	c). C
d). C++	e). FORTRAN	
	OOP concepts. ernet programming easy.	
b). to introduce thec). to make the inted). to introduce pro	OOP concepts.	
b). to introduce the c). to make the inte d). to introduce pro e). to make a platform	OOP concepts. ernet programming easy. egramming to the general public. erm independent language to be	used in various electronic devis
b). to introduce the c). to make the inte d). to introduce pro e). to make a platformich of the following of	OOP concepts. ernet programming easy. egramming to the general public. erm independent language to be can be considered as whitespace	used in various electronic devis
b). to introduce the c). to make the inte d). to introduce pro e). to make a platformich of the following of a). Space	OOP concepts. ernet programming easy. egramming to the general public. erm independent language to be can be considered as whitespace b). Comma	used in various electronic devis
b). to introduce the c). to make the inte d). to introduce pro e). to make a platformich of the following of	OOP concepts. ernet programming easy. egramming to the general public. erm independent language to be can be considered as whitespace	used in various electronic devis
b). to introduce the c). to make the inte d). to introduce pro e). to make a platformich of the following of a). Space d). Newline	OOP concepts. ernet programming easy. egramming to the general public. erm independent language to be can be considered as whitespace b). Comma	characters in java?
b). to introduce the c). to make the inte d). to introduce pro e). to make a platfor hich of the following of a). Space d). Newline	OOP concepts. ernet programming easy. egramming to the general public. erm independent language to be can be considered as whitespace b). Comma e). Semicolon	characters in java?

1). Which of the following statement(s) is/are TRUE with respect to the Java programming lan-

a). short	b). decimal	c). byte
a). shortd). string	e). Object	· ·
Thick of the following venichles	o is/one NOT suitable to d	ofino on floret?
Which of the following variables		·
a). Height of a studentd). Average mark of a paper		c). Log value of a number
f, the variable ch is defined as ne?	char ch = $66;$, wha	at would be the output of the following
ystem.out.println(++c	ch);	
a), 66	b), 67	c). B
a). 66 d). C	b). 67 e). Compiler error	c). B
f, the variable ch is defined as congline? ystem.out.println(ch)	e). Compiler error thar ch = '\101';,	what would be the output of the f
c, the variable ch is defined as one gline?	e). Compiler error thar ch = '\101';, b). 101	
f, the variable ch is defined as congline? ystem.out.println(ch)	e). Compiler error thar ch = '\101';,	what would be the output of the f
f, the variable ch is defined as ong line? ystem.out.println(ch) a). \101 d). A	e). Compiler error thar ch = '\101';, b). 101 e). Compiler error that x = 017;, what we	what would be the output of the f
f, the variable ch is defined as one line? ystem.out.println(ch) a). \101 d). A	e). Compiler error thar ch = '\101';, b). 101 e). Compiler error that x = 017;, what we	what would be the output of the f
f, the variable ch is defined as ong line? ystem.out.println(ch) a). \101 d). A	e). Compiler error thar ch = '\101';, b). 101 e). Compiler error that x = 017;, what we	what would be the output of the f

```
public static void main(String s[]) {
    int x = 10;
    if (x==10) { int y = 15; }
    y = 20;
    System.out.println(y);
}
```

What will be the output of the above program?

- a). 10 b). 15 c). 20 d). Compiler error e). Run time error
- **12).** If two data types are compatible, Java will perform the conversion automatically from one type to the other. Which of the following conversion(s) will automatically occur in java?
 - a). long to int
- b). byte to int
- c). float to double

- d). chat to int
- e). double to int
- 13). Consider the following piece of code written in Java.

```
public static void main(String s[]) {
   int x = 18, y = 4;
   double z = x/y;
   System.out.println(z);
}
```

What will be the output of the above program?

a). 4

b). 4.0

c). 4.5

- d). Compiler error
- e). Run time error
- **14).** Consider the following piece of code written in Java.

```
public static void main(String s[]) {
    int x = 4, y = 5, z=5;
    if (++x<y && ++x>z) { z++;}
}
```

What would be the values of x and z respectively after executing these lines?

a). 4, 6

b). 5, 5

c). 5, 6

d). 6, 5

e). 6, 6

```
public static void main(String s[]) {
    int x = 2;
    do { System.out.println(x+=2);
    } while (x<3);
}</pre>
```

What would be the output after executing this program?

- a). 2 b). 3 c). 4 d). Print an infinite loop e). Run time error
- **16).** Consider the following piece of code in Java.

```
public static void main(String s[]) {
    double height = 5.3;
    char category = (height > 5.3) ? 'A' : 'B';
    System.out.println(category);
}
```

What would be the output of the above program?

- a). A b). B c). NULL d). Compiler error e). Run time error
- 17). Consider the following statements regarding the case statement of Java.
 - I. *default* case in the switch statement is optional.
 - II. It is possible to have any number of case statements within a switch.
 - III. Variable x can be used as the expression in a switch statement when x is defined as float x = 5;

Which of the above statements is/are TRUE?

a). I only.
b). II only.
c). I and II only.
d). II and III only.
e). All I, II and III.

18). What is the output of the following Java program?

```
public static void main(String s[]) {
    int x[][] = {{1,2}, {3,4}, {5,6}};
    System.out.println(x[1][1]);
}
```

a). 1

b). 2

c). 3

d). 4

e). 5

19). Which of the following is/are NOT (a) Program Design Methodology(ies)?

- a). Test-driven
- b). Procedure-driven
- c). Time-driven

- d). Data-driven
- e). Event-driven
- **20).** Following are some of the basic steps you have to follow in the development of a computer program.
 - A. Test the algorithm for correctness.
 - B. Code the algorithm into a specific programming language.
 - C. Outline the solution.

What would be the correct order of these steps?

a). A, C, B

b). C, A, B

c). B, A, C

d). C, B, A

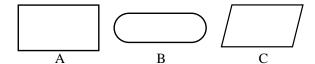
- e). B, C, A
- 21). Consider the following piece of code written in Java.

```
public static void main(String s[]) {
   String newCode = "";
   int offset = 3;
   newCode = Encoder("ABCD", offset);
}
```

What would be the signature of the Encoder () function mentioned above?

- a). int Encoder (String s, int x)
- b). int Encoder (char c, int x)
- c). String Encoder (char c, int x)
- d). String Encoder (int x, String s)
- e). String Encoder (String s, int x)

22). Following are three (3) basic symbols used in flowcharts.



What are represented by A, B and C respectively?

- a). Terminal symbol, Input/output symbol, Process symbol
- b). Input/output symbol, Terminal symbol, Process symbol
- c). Input/output symbol, Process symbol, Terminal symbol
- d). Process symbol, Terminal symbol, Input/output symbol
- e). Process symbol, Input/output symbol, Terminal symbol
- 23). Consider the following three (3) statements regarding the classes in object orientation.
 - I. Class contains definitions its properties and methods.
 - II. A class should always represent an existing concrete artifact.
 - III. Every class belongs to a particular object.

Which of the above statements is/are TRUE?

a). I only.

b). II only.

c). I and II only.

- d). II and III only.
- e). I. II and III.
- **24).** Which of the following is/are NOT (a) characteristic(s) of an object in object orientation?
 - a). Behavior
- b). Iteration

c). Identity

- d). Encapsulation
- e). Loops
- 25). Consider the three (3) statements given below regarding the following line of code written in Java.
 - Circle myCircle = new Circle(8);
 - I. There is a class named myCircle.
 - II. new keyword creates a new object.
 - III. This line assigned the value 8 to myCircle.

Which of the above statements is/are TRUE?

a). I only.

b). II only.

c). I and II only.

- d). II and III only.
- e). I, II and III.

What is the type of the variable y, mentioned as "variable type"?

- a). int b). char c). boolean d). float e). can not be defined
- 27). Which of the following is/are true about constructors in Java?
 - a). Constructors can return a value.
 - b). Constructors cannot be inherited.
 - c). Constructors cannot be overloaded.
 - d). A class can have multiple private constructors
 - e). A constructor can be called using the "new" keyword only.
- 28). Which of the following is/are (an) Object Orientation Concept(s)?
 - a). Inheritance
- b). Iteration

c). Abstraction

d). Behavior

- e). Encapsulation
- **29).** Consider the following three (3) statements regarding **polymorphism** in Java.
 - I. It allows a class to have multiple methods with the same name but different parameters.
 - II. It allows a class to be used as an instance of any of its parent classes.
 - III. It allows a class to inherit from multiple parent classes.

Which of the above statements is/are TRUE?

- a). I only.
 b). II only.
 c). I and II only.
 d). II and III only.
 e). I, II and III.
- **30).** Which of the following access control(s) is/are allowed to access to methods and variables of a class by the other classes in the same package?
 - a). Public

- b). Protected
- c). Private

d). Default

e). None of the above

	a). A static method can	nnot be overridden.	
	b). A static field belon	gs to the object of a class.	
	c). A non-static metho	d can access static fields of a c	lass.
	d). A static method can	n access non-static fields of a c	lass.
	e). A static method can	n only be called on an instance	of a class.
32). (Consider the following three	e (3) statements regarding the J	purpose of using packages in Java.
]	II. It is to provide access of	and interfaces into a single un control for classes and interface s and variable names are uniqu	es.
1	Which of the above stateme	ent(s) is/are TRUE?	
	a). I only.	b). II only.	c). I and II only.
	d). II and III only.	e). All I, II and III.	
]		ses from an abstract class. tract and non-abstract methods	
]	II. You can create subclass III. It can contain both abs Which of the above stateme	ses from an abstract class. tract and non-abstract methods ent(s) is/are TRUE?	
]	II. You can create subclass III. It can contain both abs	ses from an abstract class. tract and non-abstract methods	c). I and II only.
)	II. You can create subclass III. It can contain both abs Which of the above stateme a). I only. d). II and III only. What is the correct way to come and any any and any	ses from an abstract class. tract and non-abstract methods ent(s) is/are TRUE? b). II only. e). All I, II and III. define an enumeration in Java? DAY, TUESDAY, WEDNESD.	c). I and II only. AY}
)	II. You can create subclass III. It can contain both abs Which of the above stateme a). I only. d). II and III only. What is the correct way to compare the contain both abs a). enum Days {MON b). Enum Days {MON b).	ses from an abstract class. tract and non-abstract methods ent(s) is/are TRUE? b). II only. e). All I, II and III. define an enumeration in Java? DAY, TUESDAY, WEDNESD	c). I and II only. AY}
)	II. You can create subclass III. It can contain both abs Which of the above stateme a). I only. d). II and III only. What is the correct way to compare th	ses from an abstract class. tract and non-abstract methods ent(s) is/are TRUE? b). II only. e). All I, II and III. define an enumeration in Java? DAY, TUESDAY, WEDNESD IDAY, TUESDAY, WEDNESD (MONDAY, TUESDAY, WEDNESD	c). I and II only. AY} AY} ONESDAY}
)	II. You can create subclass III. It can contain both abs Which of the above stateme a). I only. d). II and III only. What is the correct way to compare th	ses from an abstract class. tract and non-abstract methods ent(s) is/are TRUE? b). II only. e). All I, II and III. define an enumeration in Java? DAY, TUESDAY, WEDNESD IDAY, TUESDAY, WEDNESD AMONDAY, TUESDAY, WEDNESD DAY, TUESDAY, WEDNESD	c). I and II only. AY} AY} DAY} AYY
)	II. You can create subclass III. It can contain both abs Which of the above stateme a). I only. d). II and III only. What is the correct way to compare th	ses from an abstract class. tract and non-abstract methods ent(s) is/are TRUE? b). II only. e). All I, II and III. define an enumeration in Java? DAY, TUESDAY, WEDNESD IDAY, TUESDAY, WEDNESD (MONDAY, TUESDAY, WEDNESD	c). I and II only. AY} AY} DAY} AYY
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31). Which of the following is/are true about the static keyword in Java?

Questions **35** and **36** are based on the following Java programme.

```
public static void main(String s[]) {
    int num1 = 0, num2 = 10, num3;
    try {
        num3 = num1/num2;
        System.out.print("A");
    }
    catch (Exception e) {
        System.out.print("B");
}

finally {
        System.out.print("C");
}

System.out.print("D");
}
```

35). What is the output of the above Java program?

- a). A b). AC c). ABD d). ACD e). ABCD
- **36).** What is the output of the above program when num1 = 10 and num2 = 0?
 - a). B b). ABC c). BCD d). ABD e). ABCD
- **37).** Consider the following piece of code written in Java.

```
public static void main(String arg[]) {
   int x = Integer.parseInt(arg[0]);
   char y = arg[1].charAt(1);
   System.out.println(x + "A" + y);
}
```

If the output of this program is 3AB, what would be the valid arguments passed to the program?

a). 33 ABC b). 33 CBA c). 3 BAB d). 3 CBA e). 3 ABC

```
public static void main(String arg[]) {
    System.out.println(arg[1] + arg[2]);
}
```

If we pass 1 2 3 as arguments, what will be the output of this program?

a). 3

b). 5

c). 12

d). 23

e). 123

- **39).** What is the use of **sleep()** method in the Thread class in Java?
 - a). It causes the current thread to complete execution.
 - b). It causes the current thread to abort its execution.
 - c). It causes the current thread to handover its execution to another thread.
 - d). It causes the current thread to wait for the thread to complete its execution.
 - e). It causes the current thread to pause for a specified number of milliseconds.
- **40).** Which of the following API is used to establish a connection to a database in Java?

a). JPA

b). JMS

c). JDBC

d). AJAX

e). JAX-RS
