

# UNIVERSITY OF COLOMBO, SRI LANKA



## UNIVERSITY OF COLOMBO SCHOOL OF COMPUTING

#### **DEGREE OF BACHELOR OF INFORMATION TECHNOLOGY (EXTERNAL)**

Academic Year 2017 – 3rd Year Examination – Semester 5

## IT5405: Fundamentals of Multimedia

## **Structured Question Paper**

11<sup>th</sup> June, 2017 (TWO HOURS)

To be completed by the candidate	
BIT Examination Index No:	

## **Important Instructions:**

- The duration of the paper is 2 (two) hours.
- The medium of instruction and questions is English.
- This paper has 4 questions and 19 pages.
- Answer all questions. All questions carry equal marks.
- Write your answers in English using the space provided in this question paper.
- Do not tear off any part of this answer book.
- Under no circumstances may this book, used or unused, be removed from the Examination Hall by a candidate.
- Note that questions appear on both sides of the paper.

  If a page is not printed, please inform the supervisor immediately.
- Calculators are **not** allowed.

#### **Questions Answered**

Indicate by a cross (x), (e.g. X) the numbers of the questions answered.

	Qu	estion r	umbei	:S	
To be completed by the candidate by marking a cross (x).	1	2	3	4	
To be completed by the examiners:					

Q1. Identify whether the following statements a) to o) are correct or incorrect. Justify your answer if it is incorrect.						
	a)	GIFs	are not particularly good for ph	hotogra	phic images.	
			Correct		Incorrect	
					(01 Ma	rk)
	b)		s well suited for any image with lustrations	h areas	of flat color such as logos, line art, icons, cartoon-	
			Correct		Incorrect	
					(01 Ma	rk)
	c)	"Time	s New Roman" is an example	of a se	erif typeface.	
			Correct		Incorrect	
••••	••••			•••••	(01 Ma	rk)
	d)		eo cable separates the lumina another wire.	ance sig	nal onto one wire and the combined color signals	
			Correct		Incorrect	

(1.5 Marks)

e)	You comp	uter in real time. The ports and	rmation d cable:	back and forth between a DV camcorder a sthat enable this direct transfer use the IEE	nd your E 1394
		Correct		Incorrect	
•••••				(1	 1.5 Marks <sub>.</sub>
f)		age that is in 24 bits RGB cold total of 3.1 megapixels.	or mode	el with 2048 pixels in width and 1536 pixels	in height
		Correct		Incorrect	
•••••	•••••		•••••••		(01 Mark
g)		l Digital Interface (SDI) separa signals onto another wire.	tes the	luminance signal onto one wire and the cor	nbined
		Correct		Incorrect	
•••••	•••••		•••••••	(1	 02 Marks
h)	MP4	is a video only compression for	ormat w	hich is used in MPEG-4.	
		Correct		Incorrect	
	•••••				

(02 Marks)

	i)	essive JPEGs p g to wait for the		on of the full image for the reader to lo lload.	ok at, without
		Correct		Incorrect	
		 	 		·····
• • • •		 	 		
					(02 Marks
	j)	ressed video da		e) is a compact audio/video interface t d digital audio data from a HDMI-com	
		Correct		Incorrect	
		 	 		·····
					(02 Marks)
	k)	<b>C</b> is the VHS vio	rmat us	sed primarily for consumer-grade com	pact analog
		Correct		Incorrect	
					(02 Marks)
	I)			commonly referred to as MP3, is an order data compression.	encoding forma
		Correct		Incorrect	
• • • •		 	 		

(02 Marks)

m)		onent Video Interface separat ninance signals onto another v	red, green and blue signals onto two v	vires and the
		Correct	Incorrect	
•••••	•••••		 	(02 Marks)
n)	definit		nission (without audio) that carries sta olution. Video information is encoded	
		Correct	Incorrect	
•••••	•••••		 	(02 Marks)
0)			for the color images. It uses a combinate coding and Huffman encoding techn	
		Correct	Incorrect	
			 	······································
•••••	•••••			(02 <i>Marks</i> )

**Q2.** 

[i] Symbols are used in Adobe Flash as an easy way to clone objects. There are **three** (03) different types of symbols. Name them and explain briefly the usage of each symbol separately.

(03 Marks)

ANSWER IN THIS BOX
1
2
<b></b>
<b></b>
3

model in different multimedia industries.
(06 Mark)
ANSWER IN THIS BOX
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[ii] List three (03) distinct models of color used in multimedia and explain the use of each color

Index No			

[iii] Write down three (03) major advantages of the Unicode Standard over the ASCII Standard?

(06 Marks)

ANSWER IN THIS BOX
ANOTIEN IN THIS BOX
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2
3

[iv] Explain the concept behind the <i>Linear Editing</i> and <i>Non-Linear Edi</i> production industry.	ing systems in the video
	(06 Marks)
ANSWER IN THIS BOX	
Linear Editing	
Non-Linear Editing	

(04 Marks)	
ANSWER IN THIS BOX	

[v] ZWJ (Zero with Joiner) and ZWNJ (Zero with Non Joiner) are special Unicode code points

points.

introduced to render correctly with Indic scripts. Write down the reason to introduce these code

Index	Nο											

Q3. Answer all of the following.

[i] What is meant by the terms Multimedia and Hypermedia? Distinguish between these two concepts.

(04 Marks) **ANSWER IN THIS BOX** 

Index No												
	Index	Nο										

[ii] Differentiate between the BMP, JPG and PNG image file formats mentioning where each is used.

(06 Marks)

ANSWER IN THIS BOX
BMP
JPG
PNG

Index N	0		

[iii] Briefly explain how gamma correction is achieved using Adobe Gamma.

(04 Marks)

ANSWER IN THIS BOX

	(08 Marks)
ANSWER IN THIS BOX	
Text:	
Images:	
Audio:	

[iv] The main types of multimedia data are: text, images, audio, and video. What technical issues are

associated when these data types are integrated in a Multimedia System?

Video:	
v] MP3 is an audio only compression format which stands fo	or MPEG-1 Layer 3. Explain briefly.
- J	
ANSWED IN THIS DOV	(03 Marks)
ANSWER IN THIS BOX	

Index No			
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 $\mathbf{Q4.}$  Answer  $\mathbf{\underline{ALL}}$  of the following.

[i] Differentiate between Lossy compression and Loss less compression used with Digital Data.

(07 Marks)

ANSWER IN THIS BOX

ii] Write down the important enhancements of MPEG-2 video over MPEG-1 video.	(06 Marks
ANSWER IN THIS BOX	

i] What is meant by keyframing and tweening in Adobe Flash	?
	(06 Mark
NSWER IN THIS BOX	
eyframing	
veening	
Explain the difference among the <b>three</b> (03) major TV broathese three standards exist?	adcasting standards and discuss why
these three standards exist.	(06 Mark
NSWER IN THIS BOX	

index No
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2
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