CSCI-UA.0201-001

Computer Systems OrganizationMidterm Exam Fall 2017 (time: 60 minutes)

NetID:

First name:

Last name:

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•	If you perceive any ambiguity in any of the questions, state your assumptions clearly. Questions vary in difficulty; it is strongly recommended that you do not spend too much time on any one question. The exam consists of 4 pages, 9 questions, and a total of 50 points.						
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	1. (5 points) Circle the correct answer among the choices given. If you circle more than one answer, you will lose the grade of the corresponding question.						
	(A) The compiler is: 1. machine depender	at 2. language depende	nt 3. both	4. none			
	(B) By seeing the numb		2. unsigned int				
	3. single precision flo	oating point	4. We do not ki	now for sure			
	(C) Suppose we have a 1. 4 bytes	32-bit machine. The siz	e of "short int" is	S:			
	3. 2 bytes	-	n the compiler.				
	(D) Suppose we have a 1. 4 bytes	64-bit machine. The siz	ze of "short int" is	S:			
	3. 2 bytes	4. Depends o	n the compiler.				
	 (E) If we write a C program that includes a function call to a function that does not exist in the libraries and was not defined in our code. Then: the compiler will complain the linker will complain the loader will complain 3. the loader will complain 						
nu	[4 points] Floating point mbers that float can pres ogramming languages and	sent is much bigger that	an int. So, why c	lon't we just get rid	-		

[6 points] When we say we have a 64-bit machine. What does this mean? (State 3 implications get full credit):				
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4. Suppose we have the following decimal number: -11a) [3 points] Write that number in an 8-bit binary number. To get full credit, show all the steps.				
b) [2 points] Translate the number you calculated in a) above to hexadecimal.				
5. [6 points] Suppose x is an integer. Write one C statement that multiplies x by 67 without using any multiplication operation . That is $x *= 67$; or $x = x * 67$; are not accepted. Also $x = x+x+x+\dots$ 67 times and the like will not be accepted (hint: think in terms of shifting and addition operations).				

6. [10 points]The following C code initializes an array of 1000 elements with the numbers from 0 to 999. That is, first element of the array is initialized to 0, second element to 1, etc. Then it adds these numbers and puts the result in sum. Finally, it prints sum on the screen. The code has 5 mistakes. Indicate those mistakes and show how you can fix them. Put your answer in the table below the code.

```
#include < stdio.h>
int main()
{
    unsigned char x;
    unsigned int * y;
    unsigned char sum;

    y = malloc(1000*sizeof(long));
    for( x = 0; x < 1000; x++)
        *(y + x ) = x;

    for( x = 0; x < 1000; x ++)
        sum + = y[x];

    printf("sum = %d\n", sum);
    free(y);
    return 0;
}</pre>
```

Mistake description	Correct code

7. [2 points] In x86 assembly language, why can't we move data (1, 2, 4, or 8 bytes) from one memory location to another memory location in one instruction?

8. Suppose we have the variable x declared as unsigned char and initialized to some value. a) [2 points] Write one C statement that sets the most significant bit to 1 without affectin the other bits.	g
b) [4 points] Based on what you did in a) did x become a negative number? Justify	

c) [2 points] Assume x had its initial value (i.e. its value before you did step a above), write an if-statement in C that puts x to zero if its most significant bit is 1.

9. [4 points] Since pointers in 64-bit machines have the same size (8 bytes) no matter what they are pointing to, then why do we need to specify the type that the pointer is pointing to? State two reasons to get the full credit:

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