## CSCI-UA.0201-001/2

## **Computer Systems Organization**

Midterm Exam Spring 2015 (60 minutes)

Last name:	First name
------------	------------

## **Notes:**

- If you perceive any ambiguity in any of the questions, state your assumptions clearly
- Questions vary in difficulty; it is strongly recommended that you do not spend too much time on any one question.
- This exam is open book/notes.
- 1. (5 points) Circle the correct answer among the choices given. If you circle more than one answer, you will lose the grade of the corresponding question.
- (A) If you distribute your program among 10 C files, the compiler will generate:
  - 1. 10 assembly files
- 2. 10 object code files
- 3. 1 big assembly file
- 4. 1 big object code file
- (B) If there is an array declaration: int x[10], then x[0] will be stored at a memory address lower than x[5] (i.e. if x[0] is in memory address 100 for example, then x[5] must be after 100)
  - 1. True 2. False
- 3. correct only for big endian machines
- 4.correct only for little endian machine
- (C) Presenting -7 in signed integer or in IEEE 754 yields the same bit pattern.
  - 1. The above statement is true
  - 2. The above statement is false
  - 3. It depends on whether the machine is 32-bit or 64-bit
  - 4. It depends on whether the machine is big-endian or little endian.
- (D) Suppose x = 0x0023 and y = 0x2300, which of the following conditions is evaluated to true if used in an if-statement?
  - 1. (x && y)
- 2. (x & y)
- 3. both of them
- 4. none of them
- (E) The following number: 00011101 can be interpreted as:
  - 1. unsigned number 2. signed number 3. both 4. none

2. (5 points) List the bugs in the following code. No need to correct them.

```
#define NUM 100
void adjust_data(){
  int * x;
  x = malloc(NUM * sizeof(int));
  x[0] = 40000;
  for(i = 1; i <= NUM; i++)
      x[i] = x[i-1]++;
  return x[0];
}</pre>
```

3. (2 points) What is the difference between macros and function calls in term of: resulting code size and speed?

4. Assume we have the following array: int $x[4]$ ; We want to access $x[i]$ . Assume the array starts at address $0xA0080000$ .
a. (2 points)Write a single IA-32 assembly instruction to implement: $y = x[i]$ ; Assume i is already stored in eax and y is stored in ebx.
b. (2 points) What is the starting address of x[3] if the machine is bigendian?
5. (2 points) Why don't we have a <i>movl src</i> , <i>dest</i> instruction with both src and destination are memory addresses?
6. (2 points) State two advantages for moving from 32-bit machines to 64-bit machines.