CS 6041 Theory of Computation

Nondeterministic finite automata

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https://kevinsuo.github.io/

Design a NFA for a language

Step 1: list all possible states

Step 2: draw all the transitions between the states

Step 3: add start and accept states

• L_1 = {Set of all strings that end with 0}, Σ = {0,1};

Can anyone draw the NFA?

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Can anyone draw the NFA?

q1: all the strings

q2: last letter is 0

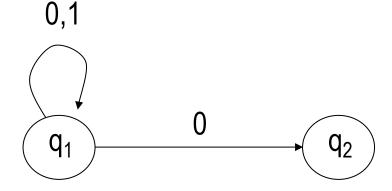




• L_1 = {Set of all strings that end with 0}, Σ = {0,1};

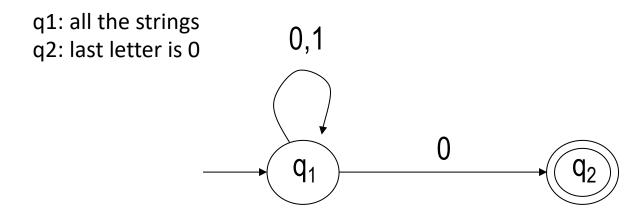
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• L_1 = {Set of all strings that end with 0}, Σ = {0,1};

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• L_2 = {Set of all strings that start with 0}, Σ = {0,1};

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Can anyone draw the NFA?

q1: empty string q2: first letter is 0

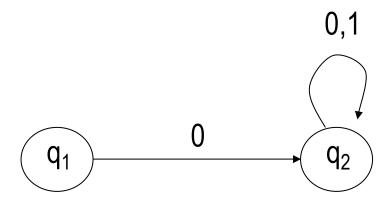




• L_2 = {Set of all strings that start with 0}, Σ = {0,1};

Can anyone draw the NFA?

q1: empty string q2: first letter is 0



• L_2 = {Set of all strings that start with 0}, Σ = {0,1};

Can anyone draw the NFA?

q1: empty string q2: first letter is 0 0,1

• L_3 = {Set of all strings that length is 2}, Σ = {0,1};

Can anyone draw the NFA?

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Can anyone draw the NFA?



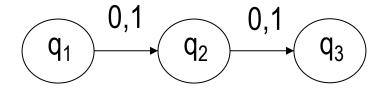




q1: strings that length is 0 q2: strings that length is 1 q3: strings that length is 2

• L_3 = {Set of all strings that length is 2}, Σ = {0,1};

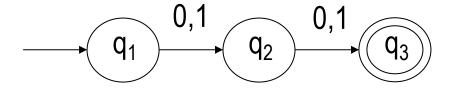
Can anyone draw the NFA?



q1: strings that length is 0 q2: strings that length is 1 q3: strings that length is 2

• L_3 = {Set of all strings that length is 2}, Σ = {0,1};

Can anyone draw the NFA?



q1: strings that length is 0 q2: strings that length is 1

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• L_4 = {Set of all strings that contain '0'}, Σ = {0,1};

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Can anyone draw the NFA?

q1: all strings

q2: strings that contain 0



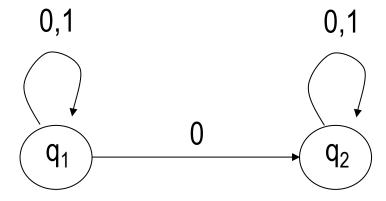


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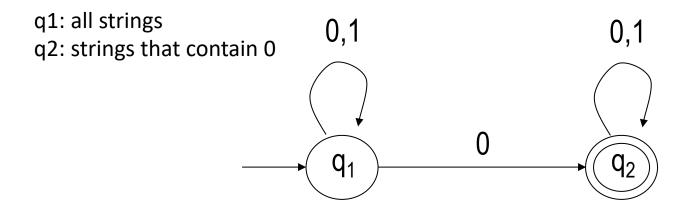
q1: all strings

q2: strings that contain 0



• L_4 = {Set of all strings that contain '0'}, Σ = {0,1};

Can anyone draw the NFA?



• L_5 = {Set of all strings that starts with '10'}, Σ = {0,1};

Can anyone draw the NFA?

• L_5 = {Set of all strings that starts with '10'}, Σ = {0,1};

Can anyone draw the NFA?

q1: all strings

q2: strings that start with 1 q3: strings that start with 10



$$q_2$$

$$\widehat{q_3}$$

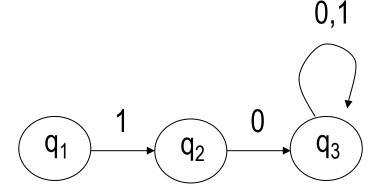
• L_5 = {Set of all strings that starts with '10'}, Σ = {0,1};

Can anyone draw the NFA?

q1: all strings

q2: strings that start with 1

q3: strings that start with 10



• L_5 = {Set of all strings that starts with '10'}, Σ = {0,1};

Can anyone draw the NFA?

• L_6 = {Set of all strings that contain '01'}, Σ = {0,1};

Can anyone draw the NFA?

• L_6 = {Set of all strings that contain '01'}, Σ = {0,1};

Can anyone draw the NFA?

q1: all strings

q2: strings that contain 0 q3: strings that contain 01

• L_6 = {Set of all strings that contain '01'}, Σ = {0,1};

Can anyone draw the NFA?

q1: all strings

q2: strings that contain 0 q3: strings that contain 01



$$q_2$$

$$q_3$$

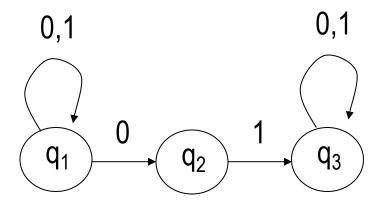
• L_6 = {Set of all strings that contain '01'}, Σ = {0,1};

Can anyone draw the NFA?

q1: all strings

q2: strings that contain 0

q3: strings that contain 01



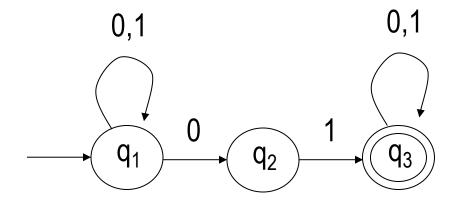
• L_6 = {Set of all strings that contain '01'}, Σ = {0,1};

Can anyone draw the NFA?

q1: all strings

q2: strings that contain 0

q3: strings that contain 01



• L_7 = {Set of all strings that end with '11'}, Σ = {0,1};

Can anyone draw the NFA?

• L_7 = {Set of all strings that end with '11'}, Σ = {0,1};

Can anyone draw the NFA?

q1: all strings

q2: strings that end with 1 q3: strings that end with 11



$$q_2$$

$$q_3$$

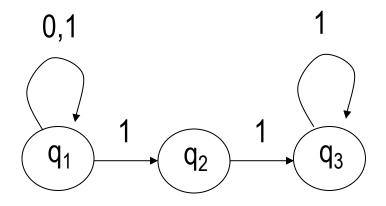
• L_7 = {Set of all strings that end with '11'}, Σ = {0,1};

Can anyone draw the NFA?

q1: all strings

q2: strings that end with 1

q3: strings that end with 11



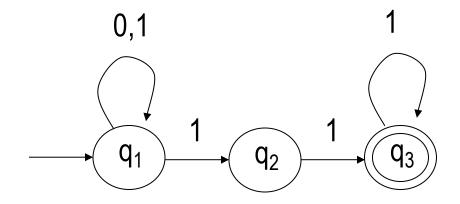
• L_7 = {Set of all strings that end with '11'}, Σ = {0,1};

Can anyone draw the NFA?

q1: all strings

q2: strings that end with 1

q3: strings that end with 11



- Definition of equivalence
 - two machines are *equivalent* if they recognize the same language

 Theorem: Every nondeterministic finite automaton has an equivalent deterministic finite automaton.

• Proof idea:

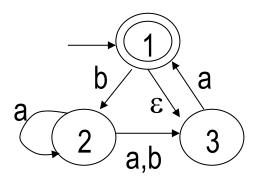
For given NFA, build an equivalent DFA

Use DFA to simulate NFA

- DFA records all branches of NFA
- o If NFA has k states, then DFA have totally 2k states (subset of k states in NFA)

• Closure E(R) on ε

Collection of states that can be reached from members of R by going only along ϵ arrows, including the members of R themselves.



$$E({1}) = {1,3}$$

Step 1: Draw all the states in DFAs

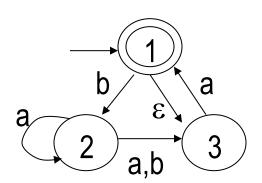
 Step 2: Define the transitions in DFAs based on the NFAs

 Step 3: Define the start state and accept state in DFAs

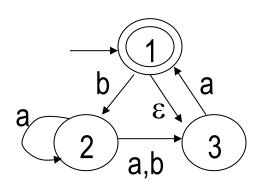
Step 4: Remove all inaccessible states

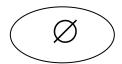
Example

• NFA $N_4 = (\{1,2,3\}, \{a,b\}, \delta, 1, \{1\})$ What is its equivalent DFA?



List all subset states

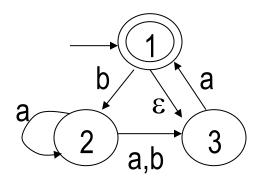


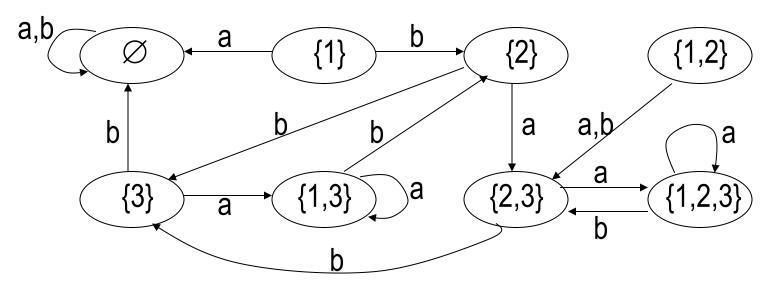






Add transitions



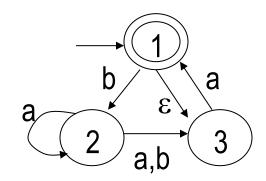


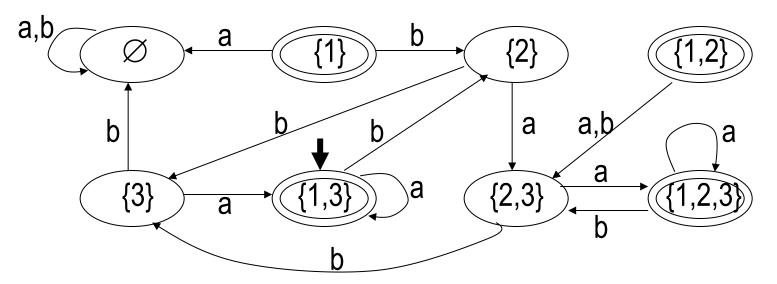
Closure E(R) on ε

Example

Collection of states that can be reached from members of R by going only along ϵ arrows, including the members of R themselves.

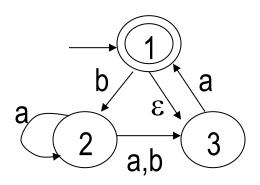
- Start state: E({1}) = {1,3}
- Accept state: all states with 1

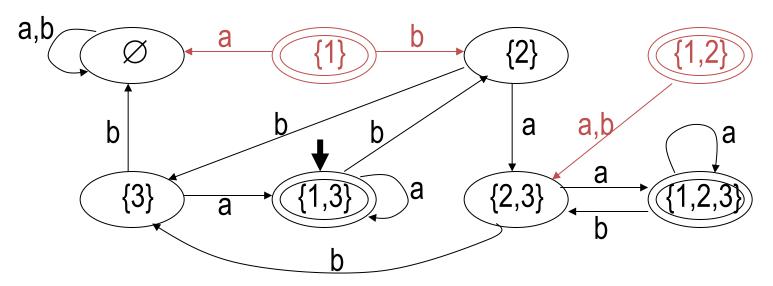




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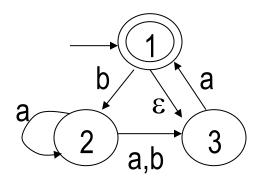
Remove inaccessible state

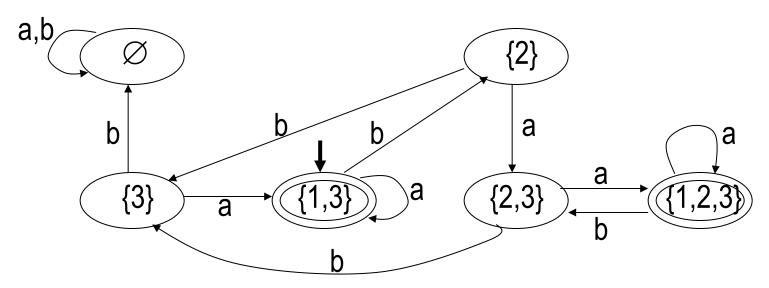




Remove inaccessible state

{1}, {1,2}





Equivalence of NFAs and DFAs

- Theorem: Every NFA has an equivalent DFA.
- Proof:

```
let NFA N = (Q, \Sigma, \delta, q_0, F),
build DFA M=(Q', \Sigma, \delta', q_0', F'), L(M)=L(N).
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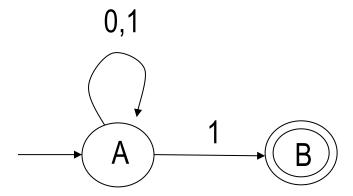
let Q'=P(Q). // 2^k subsets of Q, k=size of Q.

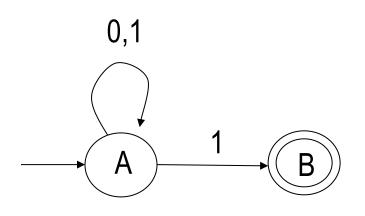
 $q_0'=E(\{q_0\})$. // Closure q_0 on transition ε

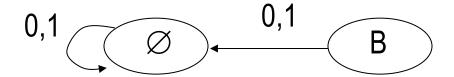
 $F'=\{R\in Q'\mid R\cap F\neq\emptyset\}$. // F' contains accept states in F

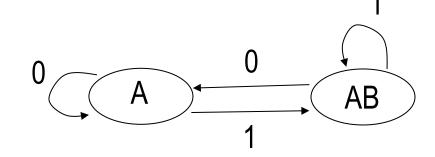
 $\delta'(R,a)=U_{r\in R}E(\delta(r,a))$, for $R\in Q'$ and $a\in \Sigma$. $//\delta'$: all states that can be reached by going along ε arrows after every step

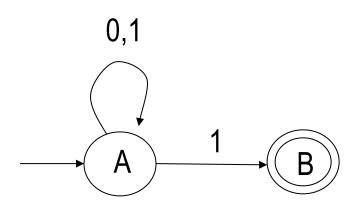
E(R)= $\{q \mid reach \mid q \mid reach$

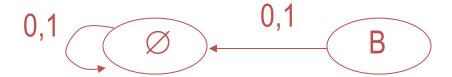


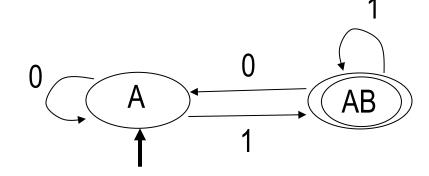


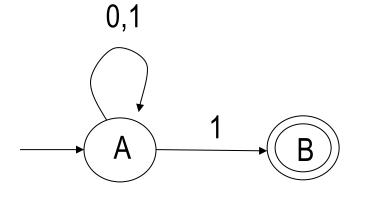


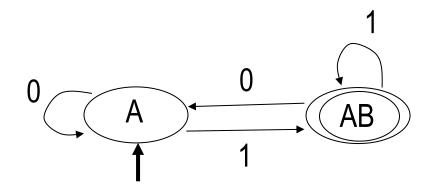


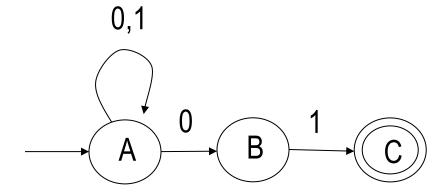


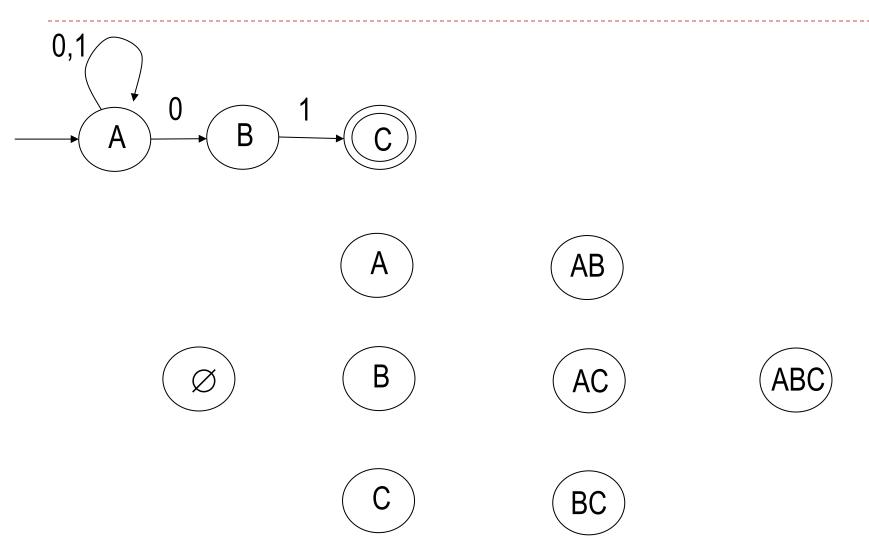


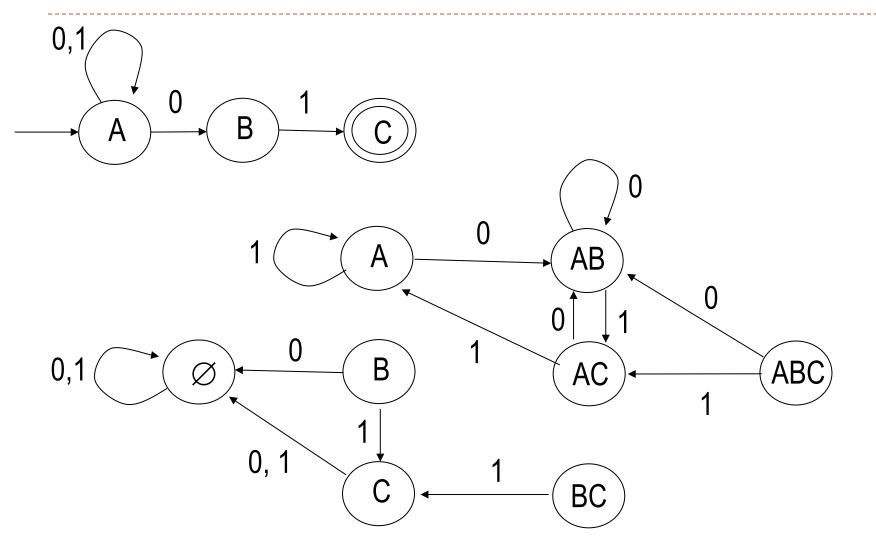


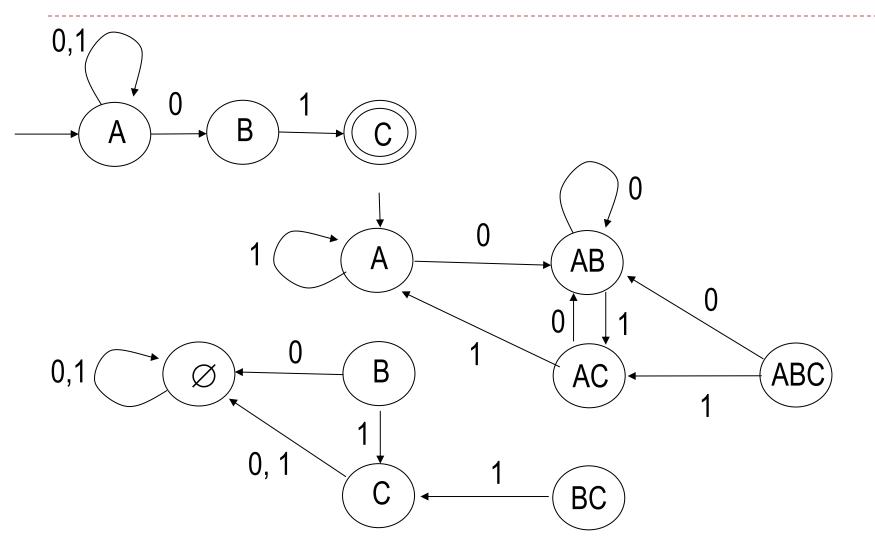


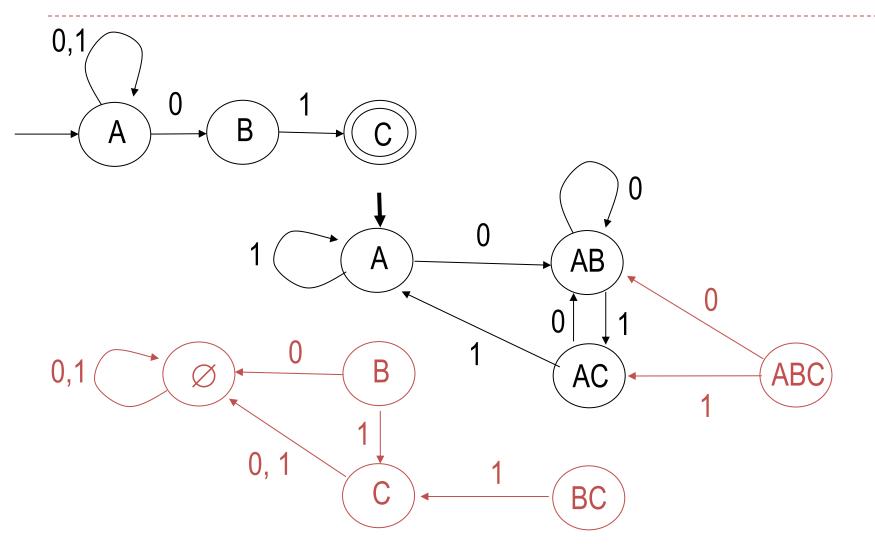


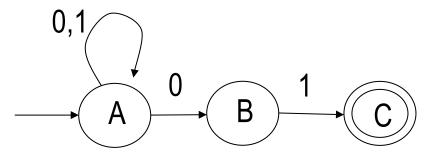


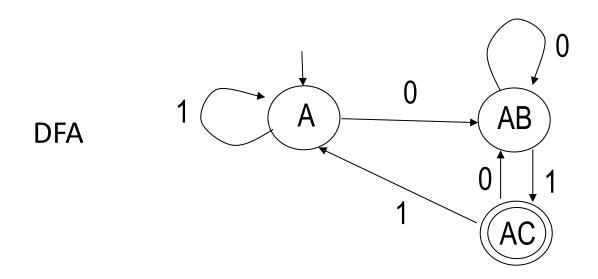












Equivalence of NFAs and DFAs

Step 1: Draw all the states in DFAs

 Step 2: Define the transitions in DFAs based on the NFAs

 Step 3: Define the start state and accept state in DFAs

Step 4: Remove all inaccessible states

Draw NFA online

- http://madebyevan.com/fsm/
 - Add a state: double-click on the canvas
 - Add an arrow: shift-drag on the canvas
 - Move something: drag it around
 - Delete something: click it and press the delete key (not the backspace key);
 On Laptop/Macbook, please press "Fn" + "Delete/backspace".
 - Make accept state: double-click on an existing state
 - Add start state: shift-drag on the canvas to one state
 - Type numeric subscript: put an underscore before the number (like "S_0")
 - Type greek letter: put a backslash before it (like "\beta")