

# Parallel and Distributed Computation

## Introduction

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<https://kevinsuo.github.io/>

# Outline

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- Why study parallel and distributed computation?
- What to learn?
- Course structure
- Course policy
- An example of parallel and distributed computation



# Self Introduction

- Kun Suo, Ph.D.
  - Homepage, <https://kevinsuo.github.io/>
- Research interests:
  - Cloud computing and virtualization;
  - Parallel and Distributed Computation, containers and kubernetes;
  - Software defined network (SDN) and network function virtualization (NFV)
  - Big data systems and machine learning systems
- Projects you may be interested in:
  - Several projects in Cloud & Data & Edge
  - <https://kevinsuo.github.io/code-lab.html>



# Now it's your turn

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- Name, program/year, where from
- Your interests in Computer Science <https://www2.eecs.berkeley.edu/Research/Areas/CS/>
- Have you ever used or heard of distributed system? Can you name some of them?

If you are in the online course, introduce yourself in D2L, Discussions → Self-Introduction



# Example of parallel and distributed system

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internet



cloud



Social system



# Course Information

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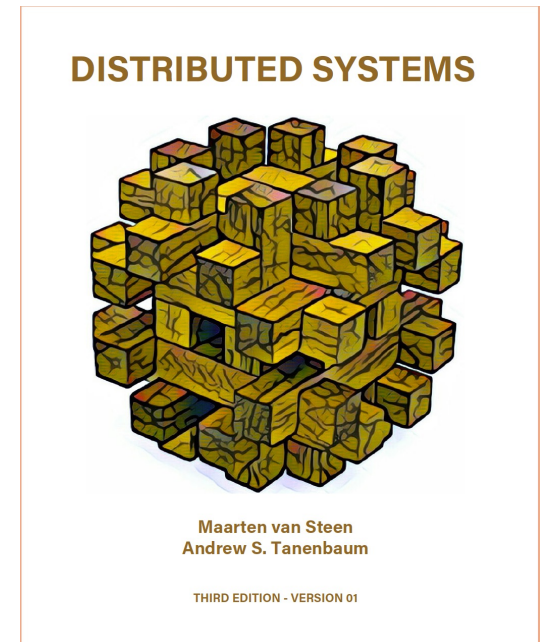
- Instructor: Dr. Kun Suo
- Office: J-318
- Email: [ksuo@kennesaw.edu](mailto:ksuo@kennesaw.edu)
  - Only reply to e-mails that are sent from KSU student email accounts and title the course number [CS4504]
- Office Hours:
  - Email or Microsoft Teams
  - By appointment
- Course Materials
  - Homework assignments, lecture slides, and other materials will be posted in the webpage  
(<https://kevinsuo.github.io/teaching/2021Fall/4504/class.html>) and D2L.



# Reference Book

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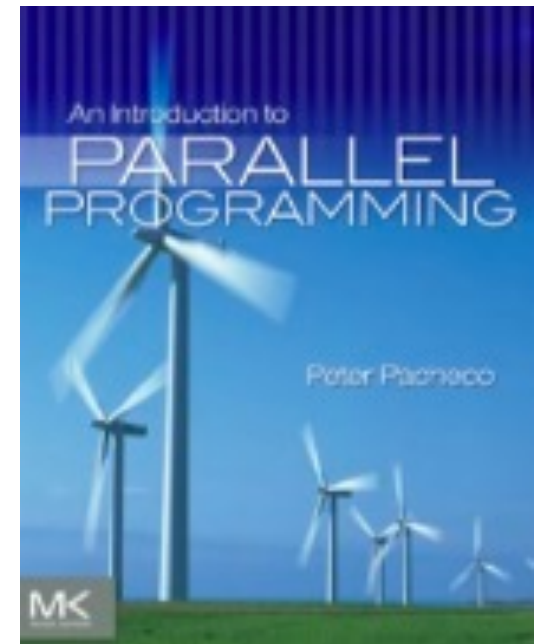
- “Distributed Systems 3rd edition (2017)” by M. van Steen and A.S. Tanenbaum:
  - ISBN-13: 978-1543057386
  - You can get a digital copy of this book for free: <https://www.distributed-systems.net/index.php/books/distributed-systems-3rd-edition-2017/>



# Reference Book

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- “An Introduction to Parallel Programming (2011)” by Peter S. Pacheco:
  - ISBN-13: 978-0-12-374260-5
  - You can get a digital copy of this book for free: <http://www.e-tahtam.com/~turgaybilgin/2013-2014-guz/ParalelProgramlama/ParallelProg.pdf>





# Prerequisites

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- Computer basics that are supposed to be covered in (CS 3502) *Operating Systems* and (CS 3503) *Computer Organization and Architecture* course.
- **C** programming (code reading, kernel development and debugging). ([Famous projects in C](#))
- **Linux** command line environment (compiling, Makefile, debugging, simple shell programming).



# For C and Linux beginners

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- C tutorial
  - <https://www.tutorialspoint.com/cprogramming/>
  - <https://www.learn-c.org>
  - <https://www.cprogramming.com/tutorial/c-tutorial.html>
- Linux tutorial
  - <https://ryanstutorials.net/linuxtutorial/>
  - <http://www.ee.surrey.ac.uk/Teaching/Unix/>
  - <https://www.tutorialspoint.com/unix/>



# Project Environment

- Recommend project environment (local)

- VirtualBox + Ubuntu + Linux

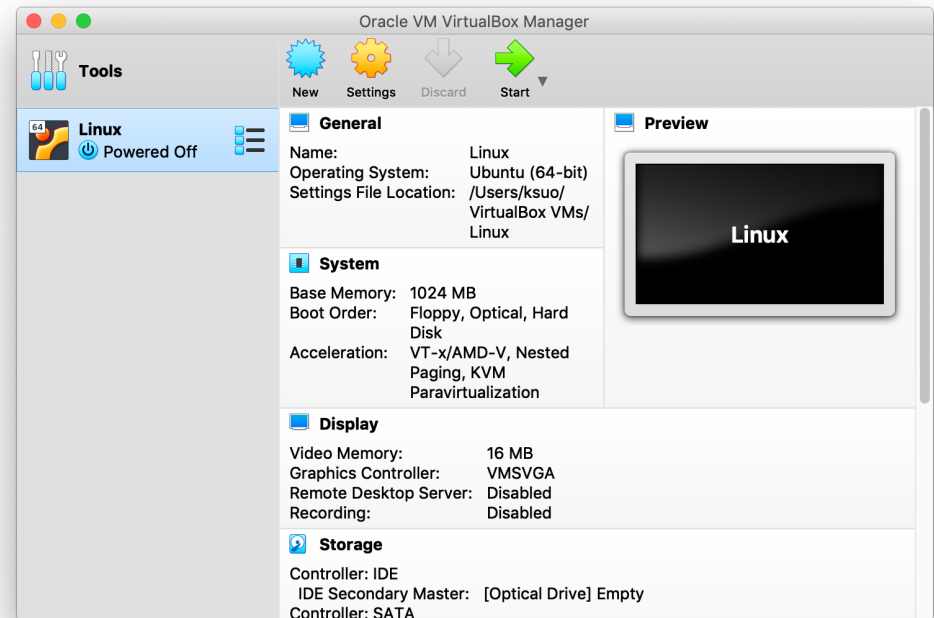
Virtual machine

VM OS

VM OS Kernel

<https://www.virtualbox.org/>

<https://ubuntu.com/download/desktop>



# Project Environment

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- Recommend project environment (local)
  - VirtualBox + Ubuntu + Linux
- New to VirtualBox?
  - <https://oracle-base.com/articles/vm/virtualbox-creating-a-new-vm>
  - [https://www.youtube.com/watch?v=sB\\_5fqiyisi4](https://www.youtube.com/watch?v=sB_5fqiyisi4)
  - <https://youtu.be/GDoCrfPma2k> (MacOS)
- You can access to VMs in KSU data centers (cloud) through <https://cseview.kennesaw.edu/>,
  - username: administration; password: linuxadmin



# Why study parallel and distributed computation?

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- Most computer systems today are a certain form of distributed systems
  - Internet, datacenters, super computers, mobile devices
- To learn useful techniques to build large systems
  - A system with 10,000 nodes is different from one with 100 nodes
- How to deal with imperfections
  - Machines can fail; network is slow; topology is not flat



# What to learn

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- Library (Pthread, OpenMP, MPI)
- Architectures
- Processes
- Communication
- Synchronization
- Consistency and replication
- Fault tolerance and reliability
- Distributed file systems, distributed scheduling systems, ...



# Expected Outcomes

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- Familiar with popular parallel programming libraries (Pthread, OpenMP, MPI)
- Familiar with fundamentals of distributed systems
- The ability to
  - Evaluate the performance of parallel and distributed systems
  - Write simple parallel and distributed programs
  - Understand the tradeoffs in distributed system design



# Course Structure

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- Lectures
  - D2L
- Projects
  - 4 programming assignments
- Exams (open books)
  - Midterm: online D2L, TBA.
  - Final: online D2L, TBA





# Course Policy

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- Grading scale

Percentage	Grade
90 - 100	A
80 - 89	B
70 - 79	C
60 - 69	D
Below 60	F



# Grading Policy (cont.)

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- Grading percentage
  - Projects (x4): 40%
  - Presentation: 10%, including project or paper presentation
  - Midterm: 20%
  - Final exam: 30%

Late submission policy: late submission will **not be accepted** and **no credits**



# Academic Integrity

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- Academic dishonesty
  - Cheating
  - Plagiarism
  - Collusion
  - The submission for credit of any work or materials that are attributable in whole or in part to another person
  - Taking an examination for another person
  - Any act designed to give unfair advantage to a student or the attempt to commit



# Where to go for help ?

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- Ask questions in class
- Ask questions outside class
  - Classmates and friends
- Attend office hours
  - Send Dr. Kun Suo emails or leave me message on teams
- Search on the web
  - Stand on the shoulder of giants



# An example of parallel and distributed computation: Matrix multiplication

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$$\begin{array}{c} \vec{a_1} \rightarrow \\ \vec{a_2} \rightarrow \end{array} \begin{array}{c} \vec{b_1} \quad \vec{b_2} \\ \downarrow \quad \downarrow \end{array} \begin{array}{c} \begin{bmatrix} 1 & 7 \\ 2 & 4 \end{bmatrix} \cdot \begin{bmatrix} 3 & 3 \\ 5 & 2 \end{bmatrix} = \begin{bmatrix} \vec{a_1} \cdot \vec{b_1} & \vec{a_1} \cdot \vec{b_2} \\ \vec{a_2} \cdot \vec{b_1} & \vec{a_2} \cdot \vec{b_2} \end{bmatrix} \\ A \qquad \qquad B \qquad \qquad \qquad C \end{array}$$



# Matrix multiply

---

<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

```
int main()
{
    initMatrix();

    double time_spent = 0.0;
    clock_t begin = clock();

    matrixMultiply();

    clock_t end = clock();
    time_spent += (double)(end - begin) / CLOCKS_PER_SEC;
    printf("Time elapsed is %f seconds", time_spent);

    return 0;
}
```



# Matrix multiply

<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

```
#include <stdio.h>
#include <time.h>
#include <stdlib.h>
#define N 1000

double A[N][N], B[N][N], C[N][N];

void initMatrix()
{
    int i, j = 0;
    for (i = 0; i < N; i++) {
        for (j = 0; j < N; j++) {
            A[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
            B[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
        }
    }
}
```

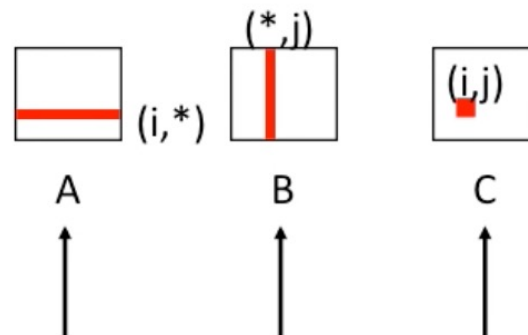


# Matrix multiply

<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

```
void matrixMultiply() {  
    int i, j, k = 0;  
    for (i = 0; i < N; i++) {  
        for (j = 0; j < N; j++) {  
            for (k = 0; k < N; k++) {  
                C[i][j] += A[i][k] * B[k][j];  
            }  
        }  
    }  
}
```

Inner loop:



Row-wise

Column-wise

Fixed





# Matrix multiply

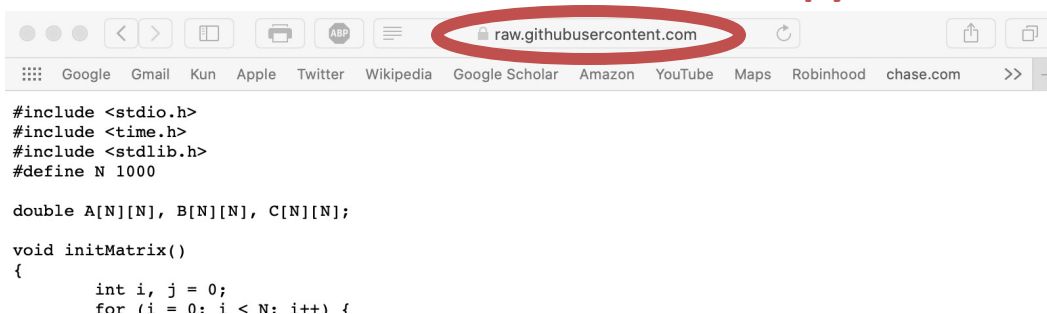
<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

1. 



```
46 lines (36 sloc) | 775 Bytes
1  #include <stdio.h>
2  #include <time.h>
3  #include <stdlib.h>
4  #define N 1000
5
6  double A[N][N], B[N][N], C[N][N];
7
8  void initMatrix()
9  {
10     int i, j = 0;
11     for (i = 0; i < N; i++) {
12         for (j = 0; j < N; j++) {
13             A[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
14             B[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
15         }
16     }
17 }
18
```

## 2. Copy the URL



```
#include <stdio.h>
#include <time.h>
#include <stdlib.h>
#define N 1000

double A[N][N], B[N][N], C[N][N];

void initMatrix()
{
    int i, j = 0;
    for (i = 0; i < N; i++) {
```



## 3.

\$ wget URL

\$ gcc file.c -o file.o

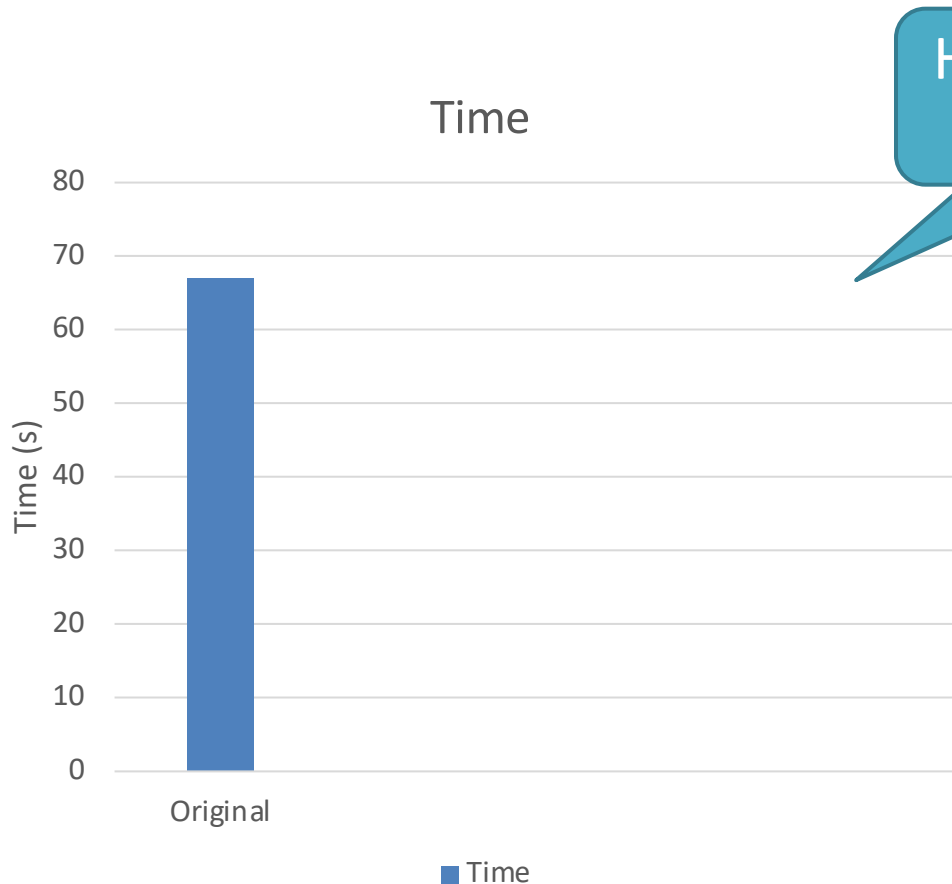
\$ ./file.o

(if no wget/gcc,  
\$ sudo apt install wget, gcc)



# Matrix multiply

---



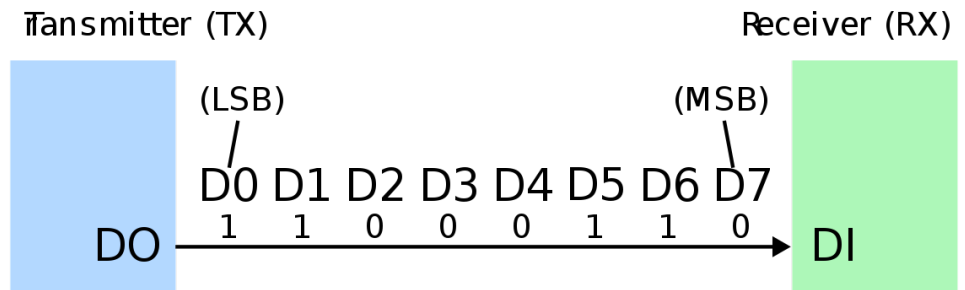
How to run it faster?

1. Accelerate serial execution
2. Accelerate in parallel

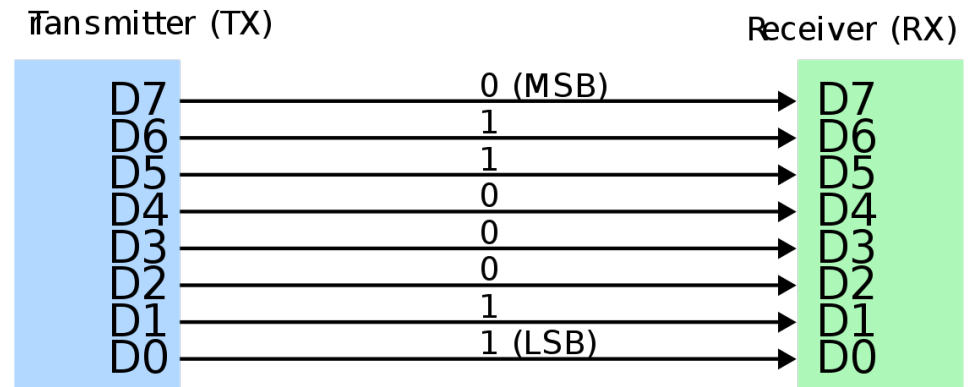


# How to run it faster?

1. Accelerate serial execution  
Reduce unnecessary steps



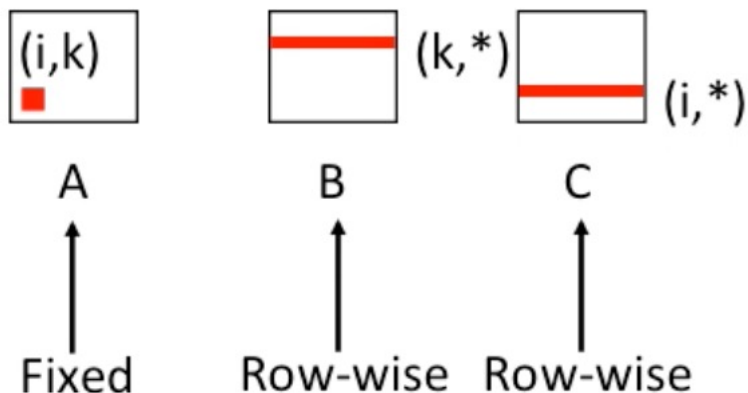
2. Accelerate in parallel



# Option 1: Optimization using locality

```
void matrixMultiply() {  
    int i, j, k = 0;  
    for (k = 0; k < N; k++) {  
        for (i = 0; i < N; i++) {  
            for (j = 0; j < N; j++) {  
                C[i][j] += A[i][k] * B[k][j];  
            }  
        }  
    }  
}
```

Inner loop:



<https://github.com/kevinsuo/CS7172/blob/master/matrix-opt.c>

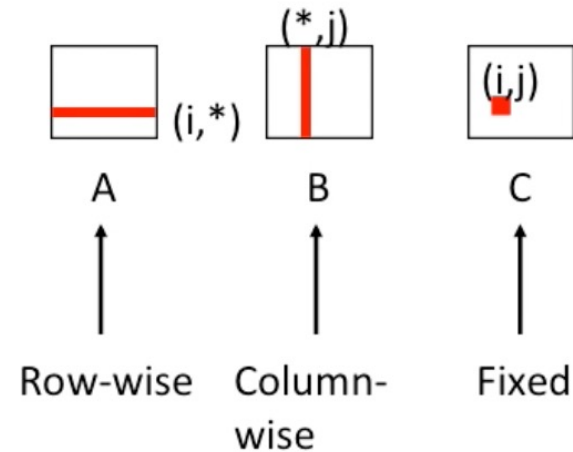
# Option 1: Optimization using locality

```
ksuo@ksuo-VirtualBox ~/cs7172> ./a.o
Time elapsed is 67.452589 seconds
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172> ./a2.o
Time elapsed is 18.149353 seconds
```

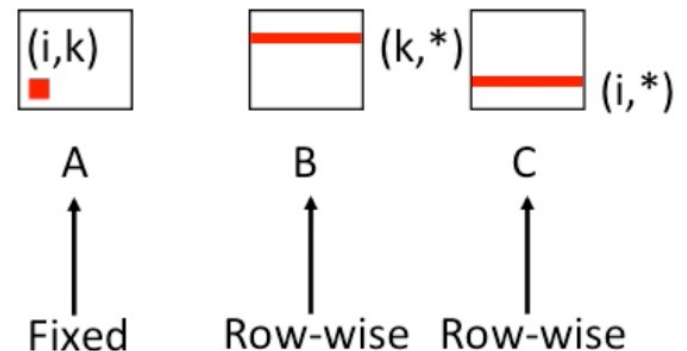
N=2000

3.7x

Inner loop:

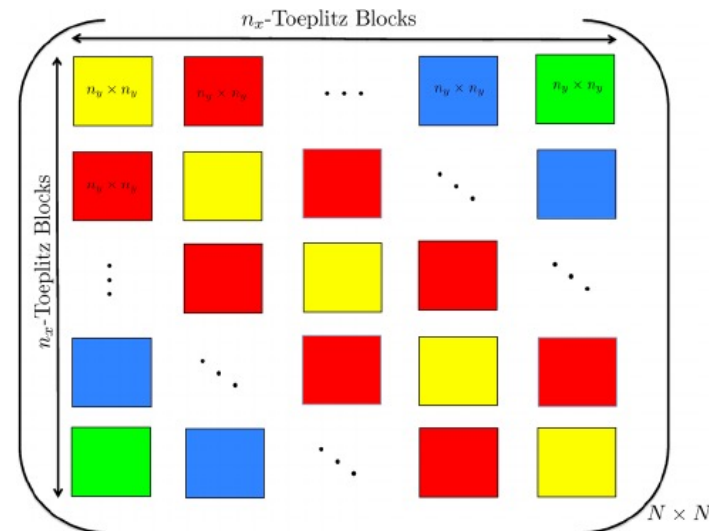
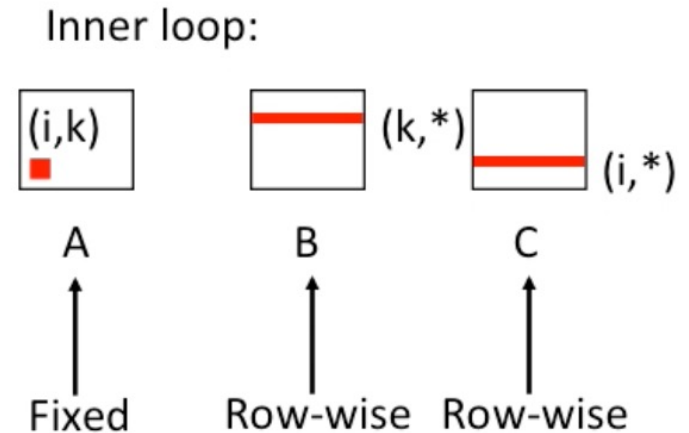


Inner loop:



# Option 1: Optimization using locality

- Temporal locality
  - Every inner loop reuse the value of  $A[i, k]$
- Spatial locality
  - Divide the large matrix into smaller ones and put it inside the cache during calculation



# Option 1: Optimization using locality

```
void matrixMultiply() {  
    int i, j, k = 0;  
    int i2, j2, k2 = 0;  
  
    for (k2 = 0; k2 < N; k2+=BLOCK_SIZE) {  
        for (i2 = 0; i2 < N; i2+=BLOCK_SIZE) {  
            for (j2 = 0; j2 < N; j2+=BLOCK_SIZE) {  
                //inside each block  
                for (k = k2; k < k2+BLOCK_SIZE; k++) {  
                    for (i = i2; i < i2+BLOCK_SIZE; i++) {  
                        for (j = j2; j < j2+BLOCK_SIZE; j++) {  
                            C[i][j] = A[i][k] * B[k][j];  
                        }  
                    }  
                }  
            }  
        }  
    }  
}
```

<https://github.com/kevinsuo/CS7172/blob/master/matrix-opt2.c>

N = 2000

$$\begin{pmatrix} J_1 & 0 & 0 & 0 & 0 \\ & 0 & 0 & 0 & 0 \\ 0 & 0 & J_2 & 0 & 0 \\ 0 & 0 & & 0 & 0 \\ 0 & 0 & 0 & 0 & J_3 \end{pmatrix}$$



# Option 1: Optimization using locality

$$A = \left( \begin{array}{cc|cc} a_{11} & a_{12} & a_{13} & a_{1n} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ \hline a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{array} \right) \Rightarrow \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}$$

$$A_{11} = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}, A_{12} = \begin{pmatrix} a_{13} & a_{14} \\ a_{23} & a_{24} \end{pmatrix}$$

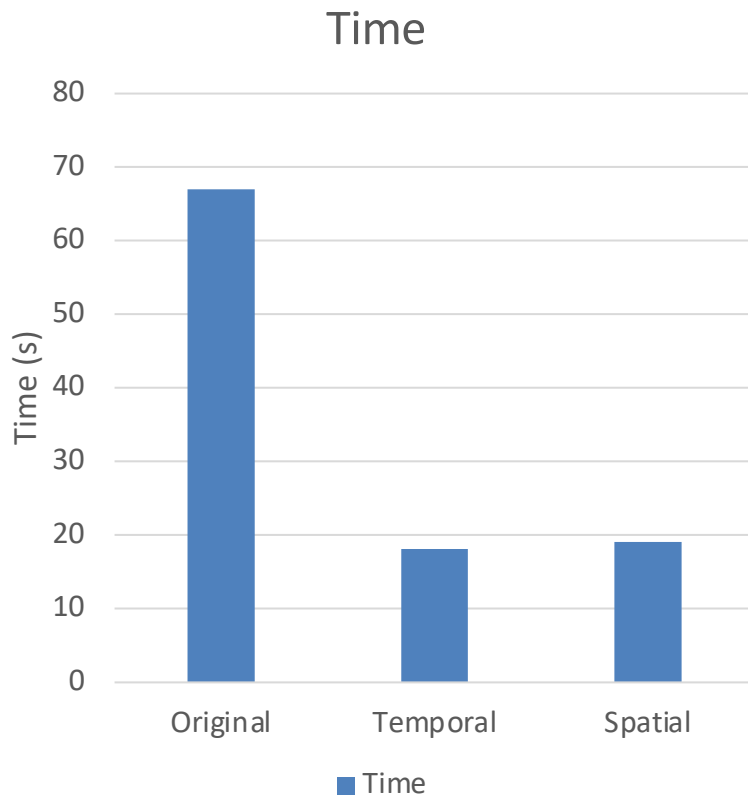
$$A_{21} = \begin{pmatrix} a_{31} & a_{32} \\ a_{41} & a_{42} \end{pmatrix}, A_{22} = \begin{pmatrix} a_{33} & a_{34} \\ a_{43} & a_{44} \end{pmatrix}$$





# Option 1: Optimization using locality

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```
ksuo@ksuo-VirtualBox ~/cs7172> ./a.o
Time elapsed is 67.845517 seconds↵
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172> ./a3.o
Time elapsed is 19.115410 seconds↵
```



# Optimal 2: Optimization using parallel

---

$$\begin{pmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{pmatrix} \cdot \begin{pmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{pmatrix} \rightarrow \begin{pmatrix} C_{1,1} & C_{1,2} \\ C_{2,1} & C_{2,2} \end{pmatrix}$$

**(a)**

Task 1:  $C_{1,1} = A_{1,1}B_{1,1} + A_{1,2}B_{2,1}$

Task 2:  $C_{1,2} = A_{1,1}B_{1,2} + A_{1,2}B_{2,2}$

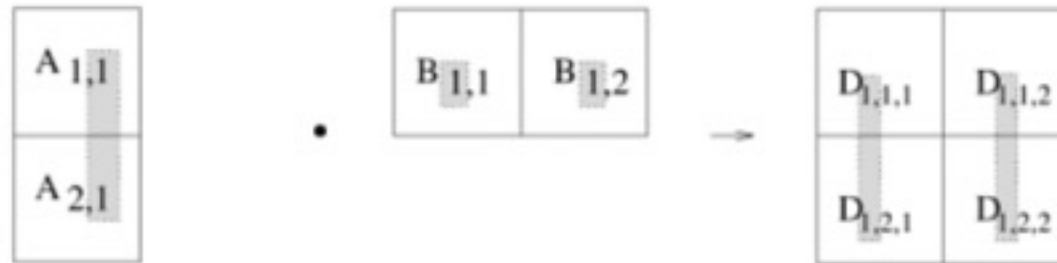
Task 3:  $C_{2,1} = A_{2,1}B_{1,1} + A_{2,2}B_{2,1}$

Task 4:  $C_{2,2} = A_{2,1}B_{1,2} + A_{2,2}B_{2,2}$

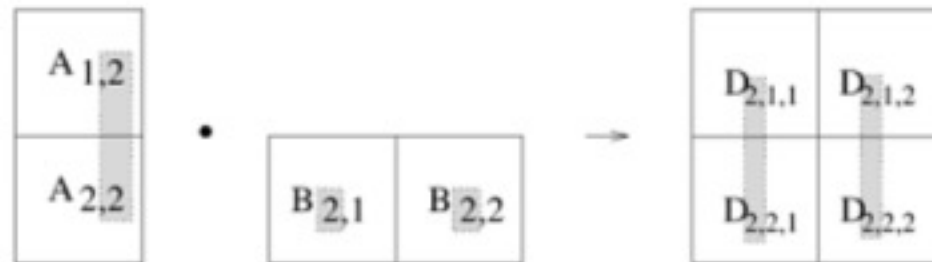


# Optimal 2: Optimization using parallel

Thread 1:

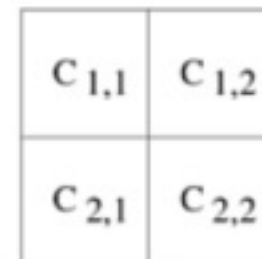


Thread 2:



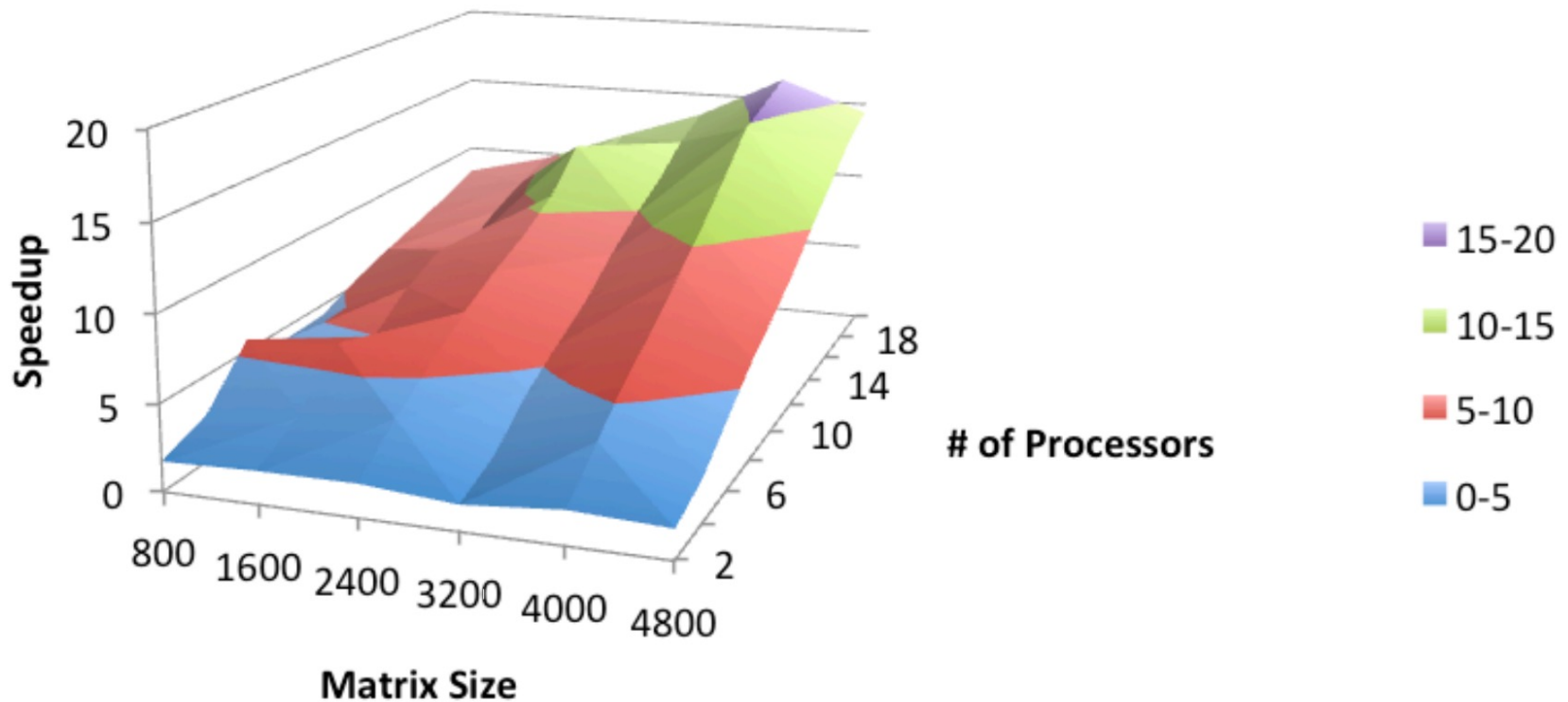
+

↓



# Optimal 2: Optimization using parallel

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[https://www.cse.unr.edu/~fredh/class/415/Nolan/matrix\\_multiplication/writeup.pdf](https://www.cse.unr.edu/~fredh/class/415/Nolan/matrix_multiplication/writeup.pdf)



# Example of distributed system: sorting

- Sorting on a single machine, e.g., Database

```
select field_a from table_b order by field_a limit 100, 10;
```

```
db.collection_b  
  .find()  
  .sort({"field_a":1})  
  .skip(100)  
  .limit(10);
```

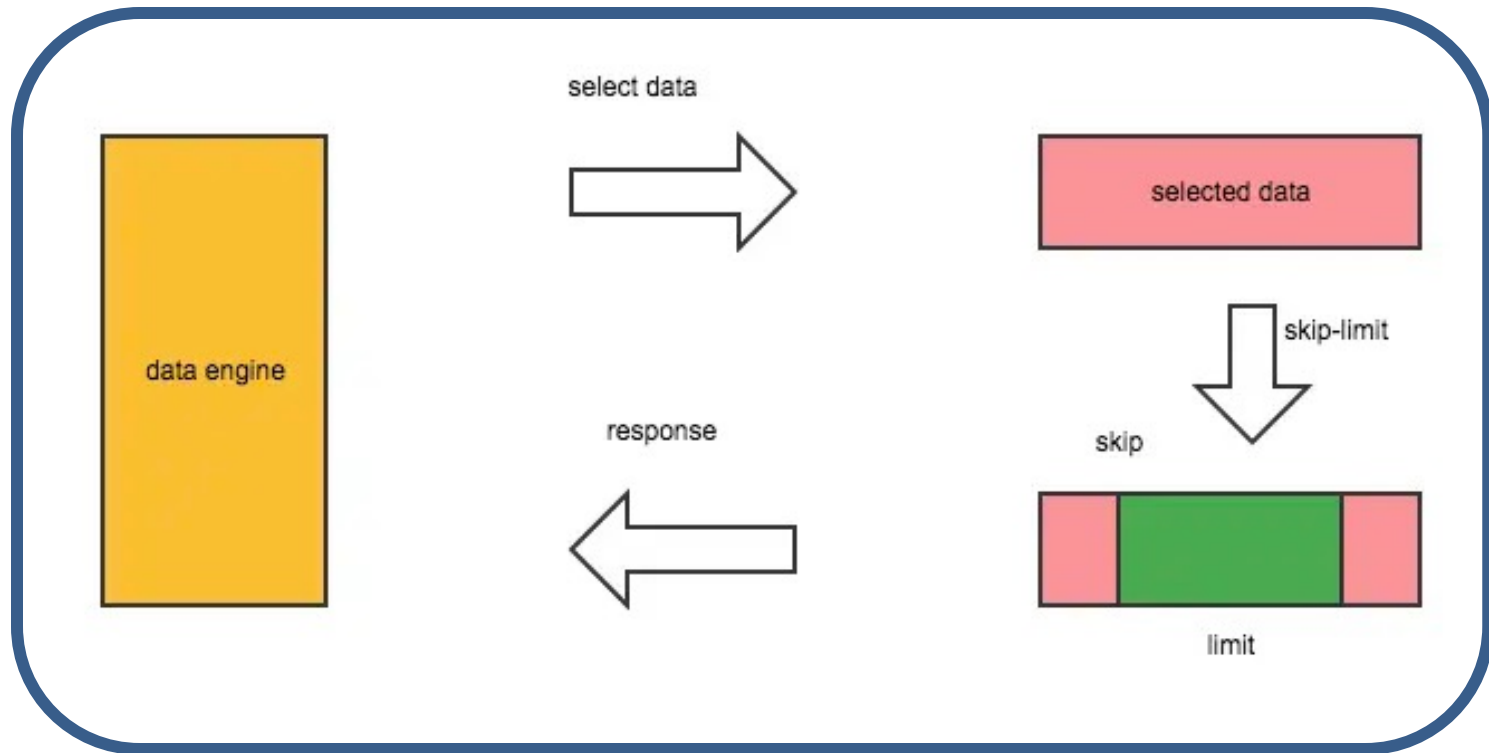
	field_a	field_b	field_c
100			
...			
...			
110			

From line 100  
to the next 10  
lines of data



# Example of distributed system: sorting

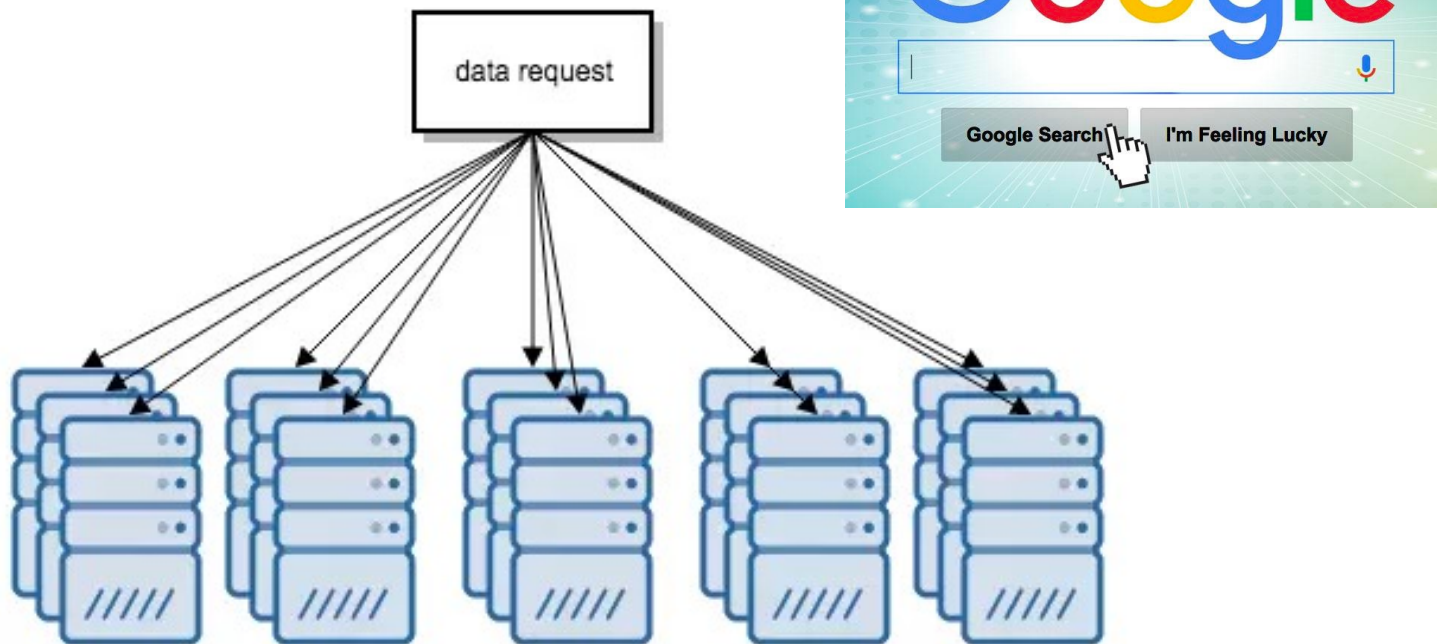
- Workflow on a single node



# Example of distributed system: sorting

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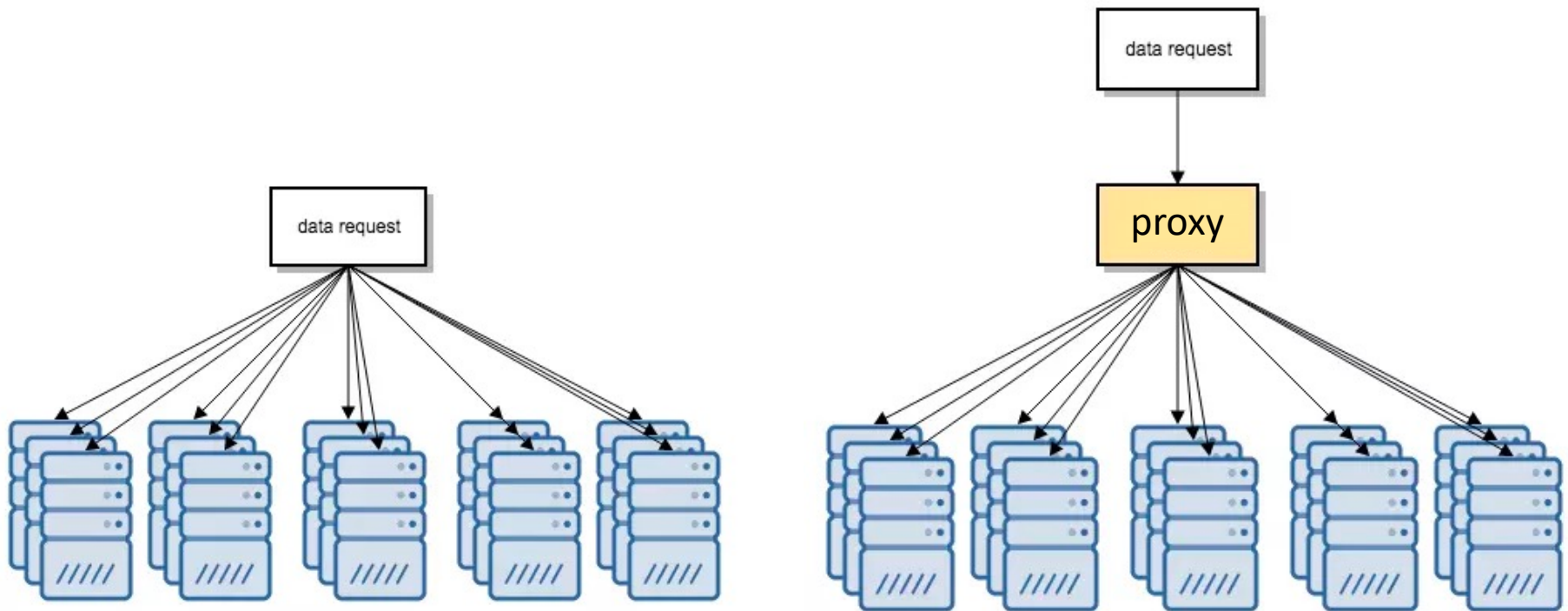
- If the data is too much and single node cannot hold



# Example of distributed system: sorting

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- Choose a node for merge processing

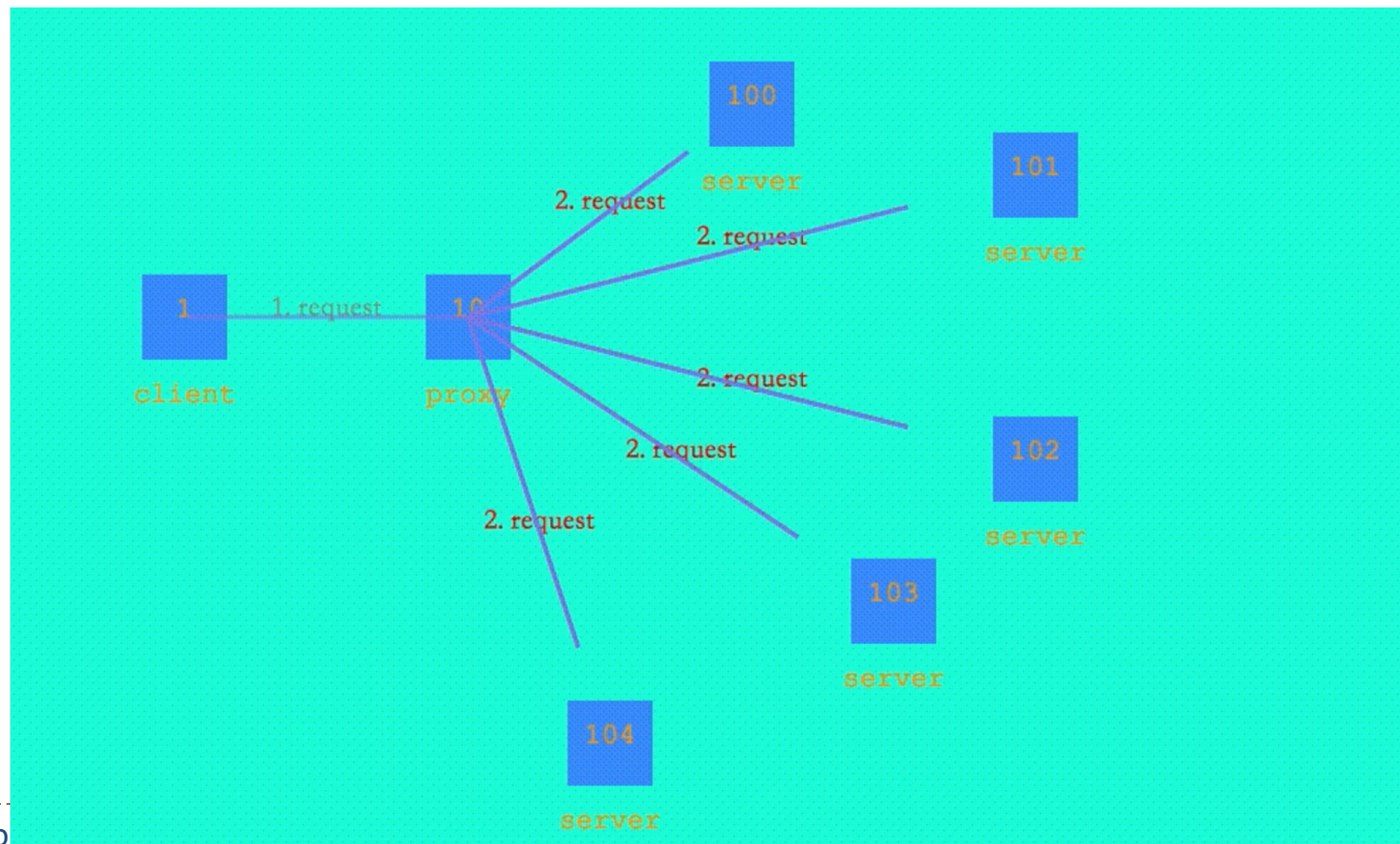




# Example of distributed system: sorting

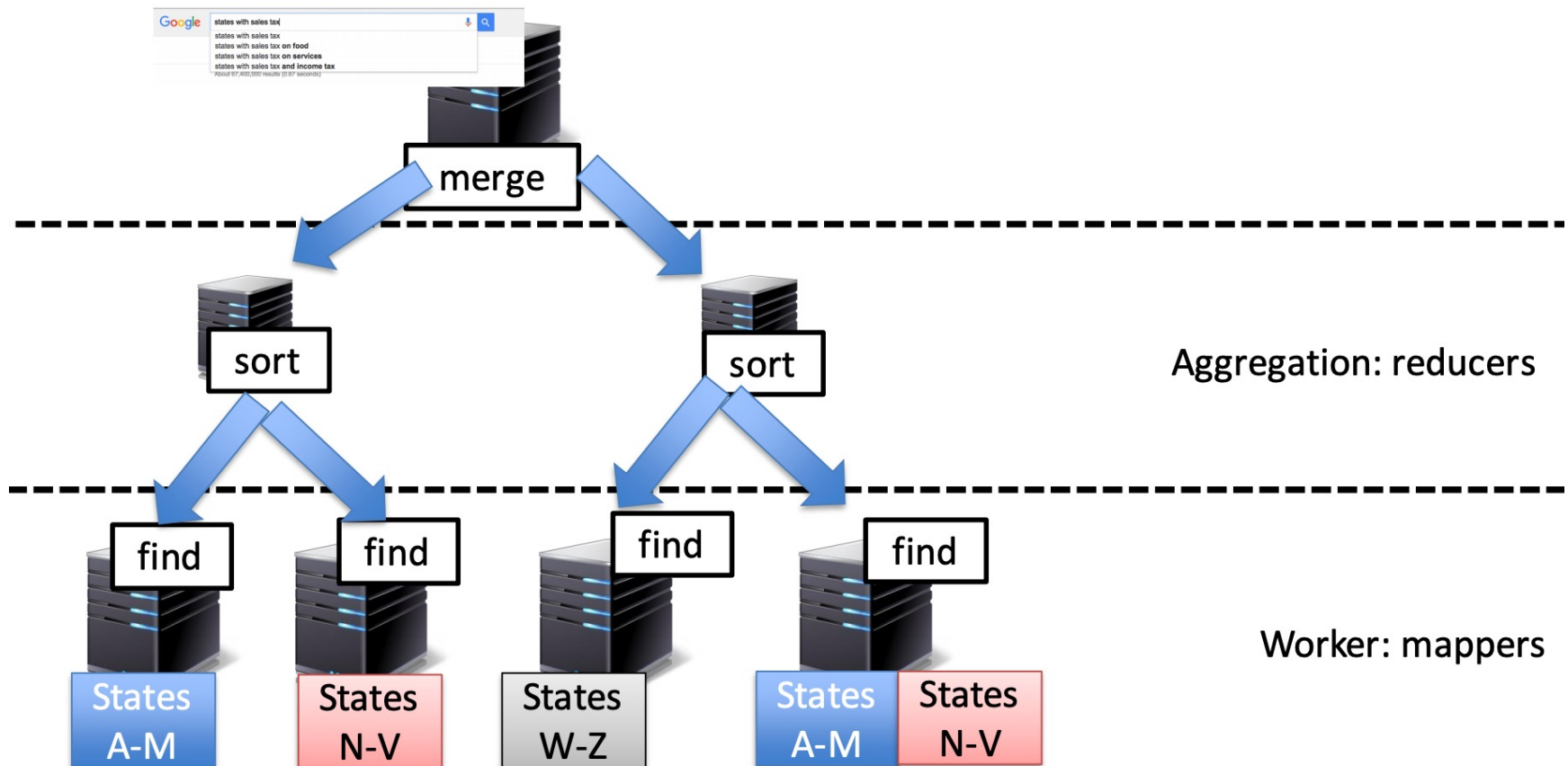
---

- Workflow



# Example of distributed system: sorting

- How Do Request Get Processed in a Data Center



# Example of distributed system: sorting

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- How Google Search Works
- <https://www.youtube.com/watch?v=0eKVizvYSUQ>



# Conclusion

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- Why study parallel and distributed computation?
- What to learn?
- Course structure
- Course policy
- An example of parallel and distributed computation

