CS 6041 Theory of Computation

Regular expression

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Outline

- Regular expression
 - Definition
 - Example

- Equivalence with DFA/NFA
 - Regular expression ⇒ Regular language
 - Regular expression ← Regular language

Regular expression

 Regular expressions are those describing languages by using regular operations (*Union*, Concatenation, Star, Complement, Boolean, etc.)

• Example:

```
(0 \cup 1)0^*
= (\{0\} \cup \{1\})\{0\}^* //add bracket
= \{0,1\}\{0\}^* //comma = union
```

Regular expression

- $\Sigma = \{0,1\}$
 - $(0 \cup 1)^* = \{0,1\}^* = \Sigma^*$

• Σ is any alphabet

- $_{\circ}$ Σ describes the language consisting of all strings of length 1 over this alphabet
- $_{\circ}$ Σ^* describes the language consisting of all strings over that alphabet
- $_{\circ}$ $\Sigma^{*}1$ describes the language that contains all strings that end in a 1
- \circ $(0\Sigma^*)\cup(\Sigma^*1)$ describes all strings that start with a 0 or end with a 1

Definition of regular expression

- R is regular expression if R is
 - a, where $a \in \Sigma$, length is 1;
 - o E;
 - Ø;
 - Union: $(R_1 \cup R_2)$, where R_1 and R_2 are all regular expressions;
 - Concatenation: (R_1R_2) , where R_1 and R_2 are all regular expressions;
 - Star: (R_1^*) , where R_1 is regular expression.
- L(R): the language of R
 - L($1\Sigma^*$): language that starts with 1



Regular expression examples

• Let $\Sigma = \{0,1\}$

```
 \begin{array}{ll} \circ & 0*10^* & = \{\, w \mid w \, \text{contains a single 1} \,\} \\ \circ & \Sigma^*1\Sigma^* & = \{\, w \mid w \, \text{has at least one 1} \,\} \\ \circ & \Sigma^*001\Sigma^* & = \{\, w \mid w \, \text{contains the substring 001} \,\} \\ \circ & (\Sigma\Sigma)^* & = \{\, w \mid w \, \text{is a string of even length} \,\} \\ \circ & (\Sigma\Sigma\Sigma)^* & = \{\, w \mid \text{the length of w is a multiple of 3} \,\} \\ \end{array}
```

Regular expression examples

- Let $\Sigma = \{0,1\}$
 - o 01∪10 = { 01, 10 }

• $0\Sigma^*0 \cup 1\Sigma^*1 \cup 0 \cup 1 = \{ w \mid w \text{ starts and ends with the same symbol } \}$

 $0 (0 \cup \varepsilon)1^* = 01^* \cup 1^*$

∘ $(0 \cup \epsilon)(1 \cup \epsilon) = \{\epsilon, 0, 1, 01\}$

Some special regular expression

- Let $\Sigma = \{0,1\}$
 - o 1*∅ = ∅
 - \circ \varnothing * = { ε }
 - \circ R \cup Ø = R
 - \circ RØ = Ø
 - \circ R \cup ε = R \cup { ε }
 - \circ R ε = R

Regular expression for numbers

- $\{+,-,\epsilon\}(D^* \cup D^*.D^*)$, where $D=\{0,1,2,3,4,5,6,7,8,9\}$
 - 72
 - 。 3.14159
 - +7.
 - o -.01

Equivalence with DFA/NFA

 Theorem: A language is regular if and only if some regular expression describes it.

• Lemma1:

Regular expression \Rightarrow Regular language.

• Lemma2:

Regular expression \leftarrow Regular language.

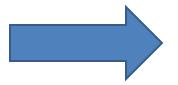
Proof

Create an equivalent NFA for regular expression

Definition:

R is regular expression if R is

- o a
- 0 8
- Ø
- \circ R₁ \cup R₂
- \circ R₁R₂
- $\circ R_1^*$



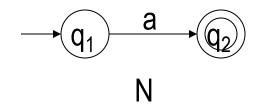
Create NFA for each case

Proof

Create an equivalent NFA for regular expression

Case 1: a

R=a,
$$a \in \Sigma$$
.
L(R)={a},
N=({q₁,q₂}, Σ , δ ,q₁,{q₂}),
 δ (q₁,a)={q₂},
 δ (r,b)= \emptyset , if r \neq q₁ or b \neq a.



Proof

Create an equivalent NFA for regular expression

Case 2: ε

$$R=\varepsilon$$
.

$$L(R) = \{\varepsilon\},\$$

$$N = (\{q1\}, \Sigma, \delta, q1, \{q1\}),$$

$$\forall r, \forall b, \delta(r,b) = \emptyset$$
.



N

Proof

Create an equivalent NFA for regular expression

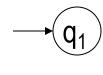
Case 3: empty set

$$R=\emptyset$$
.

$$L(R)=\emptyset$$
,

$$N=(\{q_1\},\Sigma,\delta,q_1,\varnothing),$$

$$\forall r, \forall b, \delta(r,b) = \emptyset.$$



Ν

Proof

Create an equivalent NFA for regular expression

Case 4: $R=(R_1 \cup R_2)$,

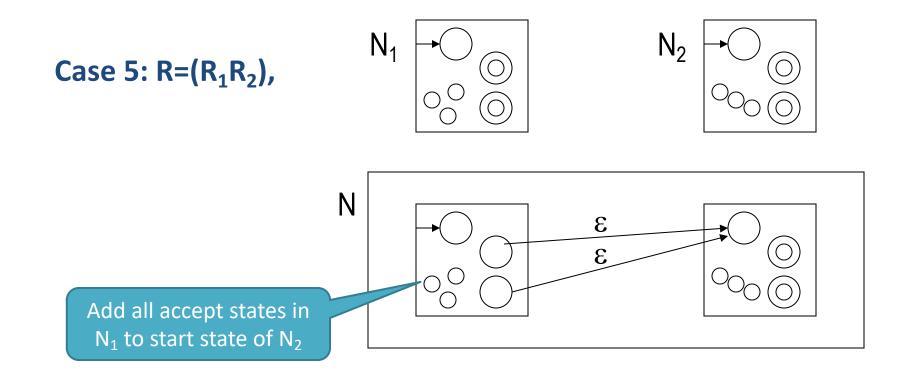
 N_1

N

 N_2

Proof

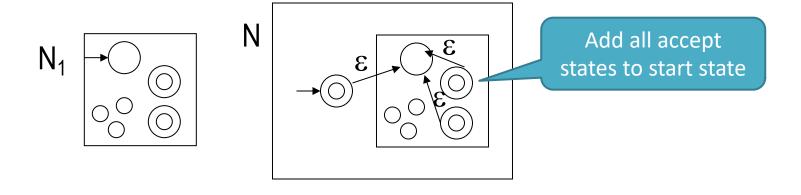
Create an equivalent NFA for regular expression



Proof

Create an equivalent NFA for regular expression

Case 6: $R=(R_1^*)$,



Equivalence with DFA/NFA

 Theorem: A language is regular if and only if some regular expression describes it.

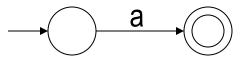
Lemma1: (proved)

Regular expression \Rightarrow Regular language (NFA).

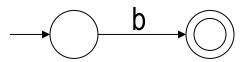
Lemma2:

Regular expression \leftarrow Regular language.

Create (ab∪a)*



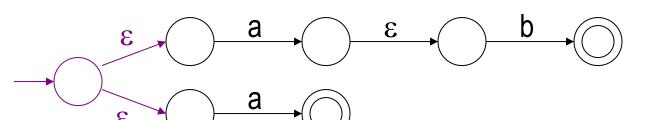
1. a



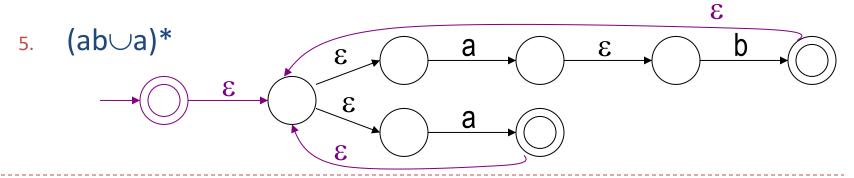
2. b



3. ab



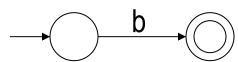
4. ab∪a



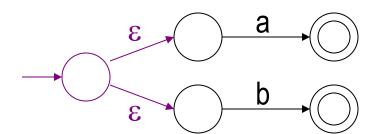
Create (a∪b)*aba

→ a →

o a

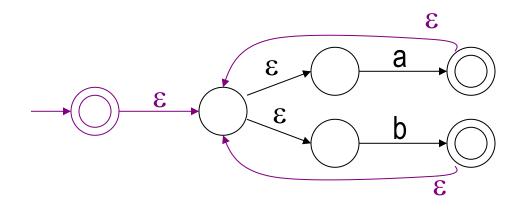


o b

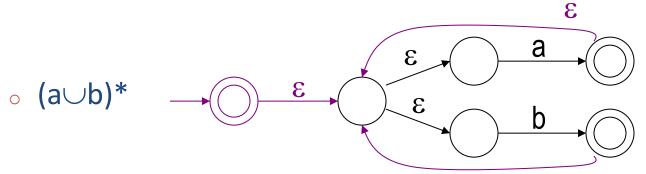


o a∪b

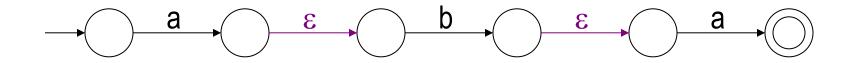
。 (a∪b)*



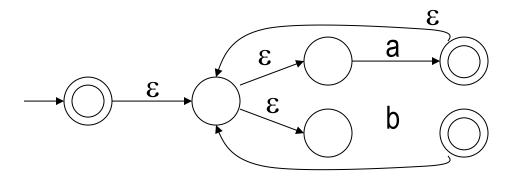
Create (a∪b)*aba

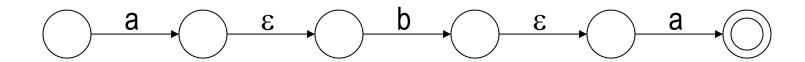


aba

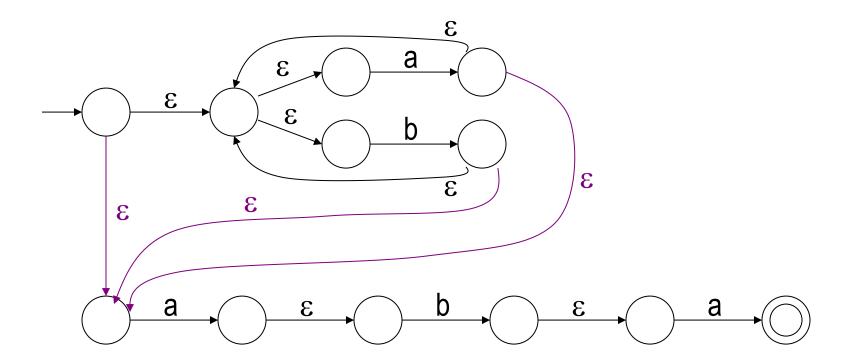


Create (a∪b)*aba





Create (a∪b)*aba



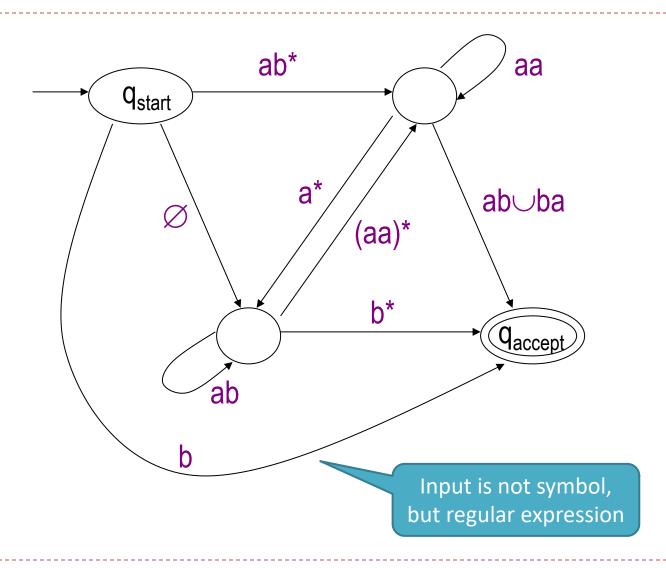
Proof

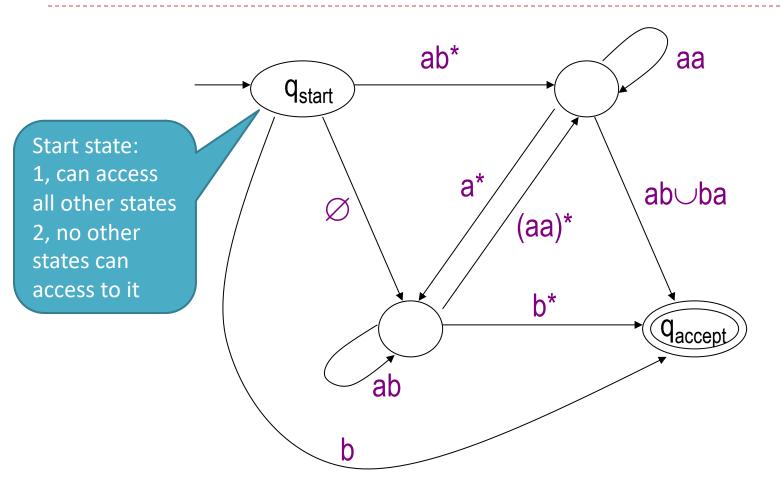
Definition a language is called a <u>regular language</u> if some <u>finite</u> <u>automaton (DFA/NFA)</u> recognizes it

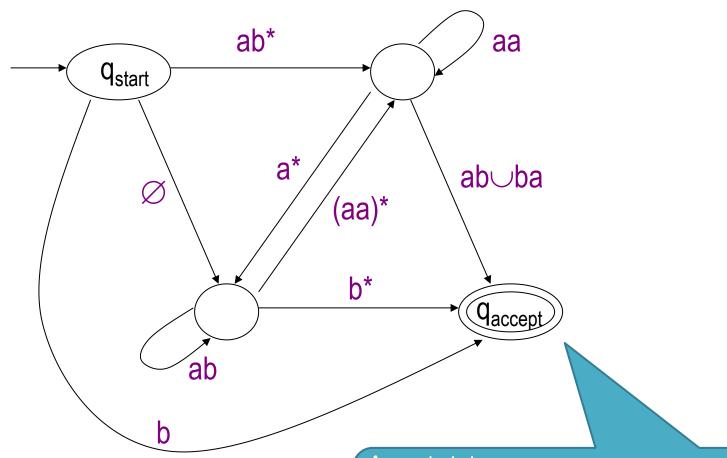
Idea: DFA/NFA \Rightarrow ? \Rightarrow Regular expression

Generalized nondeterministic finite automaton, GNFA

- 1, create an equivalent GNFA based on DFA
- 2, use GNFA to create an equivalent RE

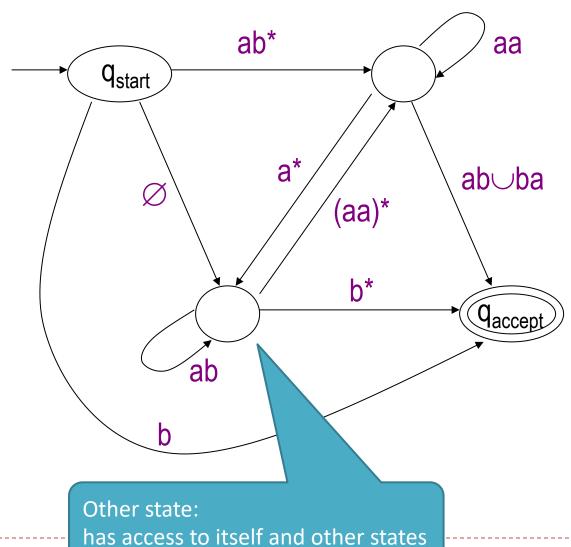






Accept state:

- 1, unique and different from start state
- 2, cannot access to other states
- Kennesaw State University 3, all other states can access to it



CS 6041

Theory of Computation

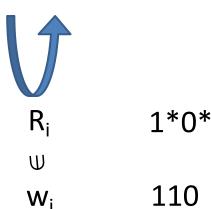
Definition of GNFA

- GNFA is a five tuple (Q, Σ , δ ,q_{start},q_{accept})
 - Q is finite set of states
 - \circ Σ is input alphabet
 - ∘ δ :(Q-{q_{accept}})×(Q-{q_{start}})→R is transition functions, means from (Q-{q_{accept}}) to (Q-{q_{start}}) with input R
 - q_{start} is the start state
 - q_{accept} is the accept state

Computation on GNFA

• Input $w=w_1w_2...w_k$, $w_i \in \Sigma^*$

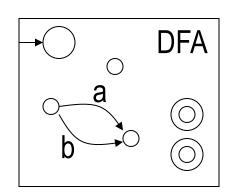
- Computation: for state sequence $q_0, q_1, ..., q_k$
 - \circ q₀=q_{start} is the start state
 - o $\forall i$, $w_i \in L(R_i)$, $R_i = \delta(q_{i-1}, q_i)$

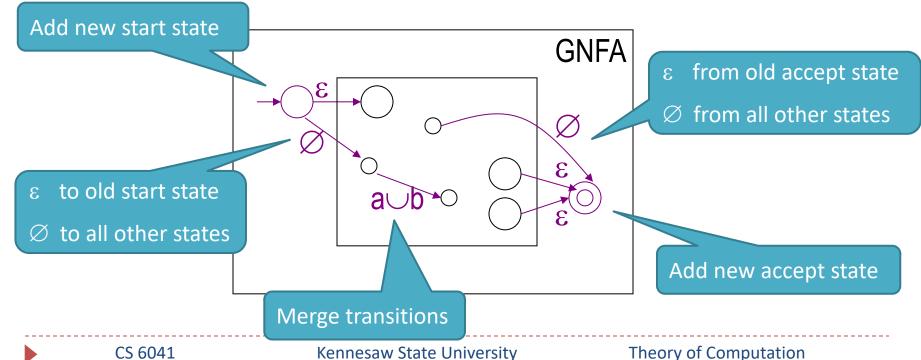


- Accept:
 - q_k=q_{accept} is accept state

$DFA/NFA \Rightarrow GNFA$

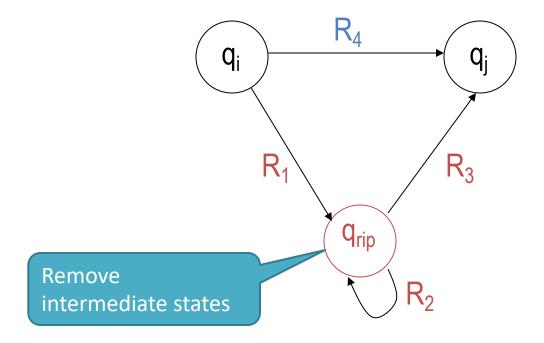
DFA and GNFA are equivalent

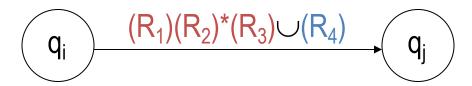


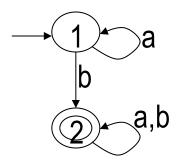


GNFA ⇒ Regular expression

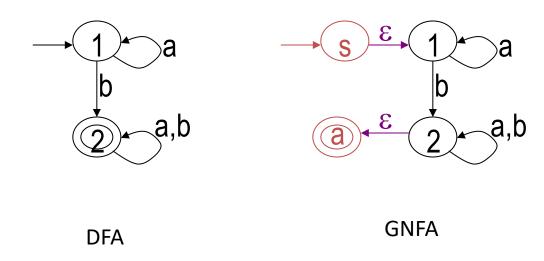
Change the number of states in GNFA to 1

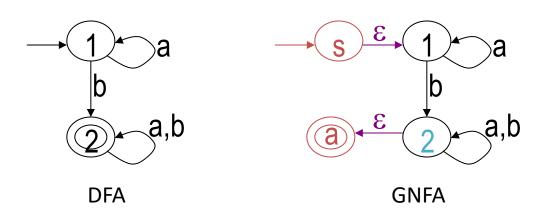


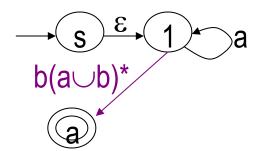


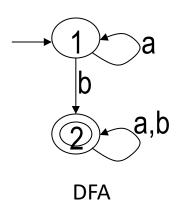


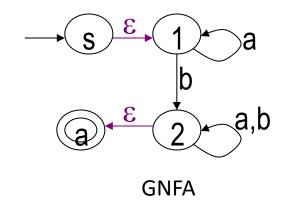
DFA

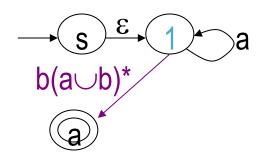


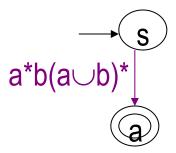


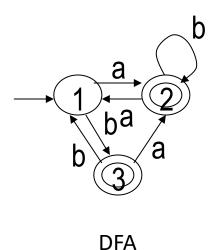


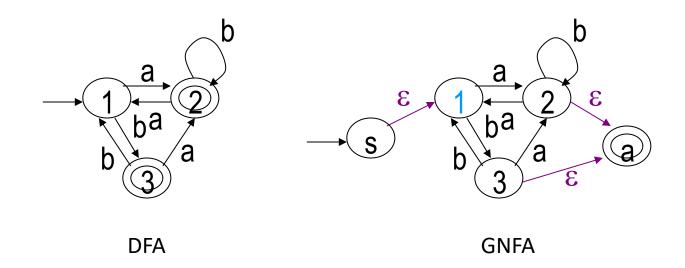


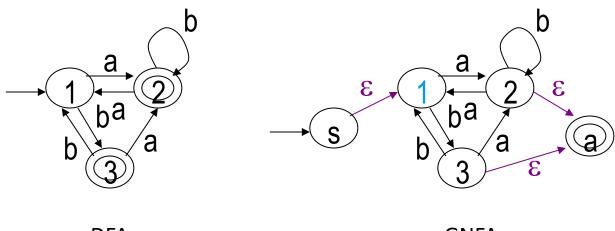




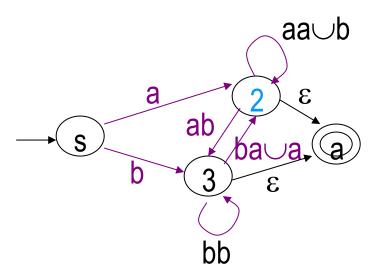


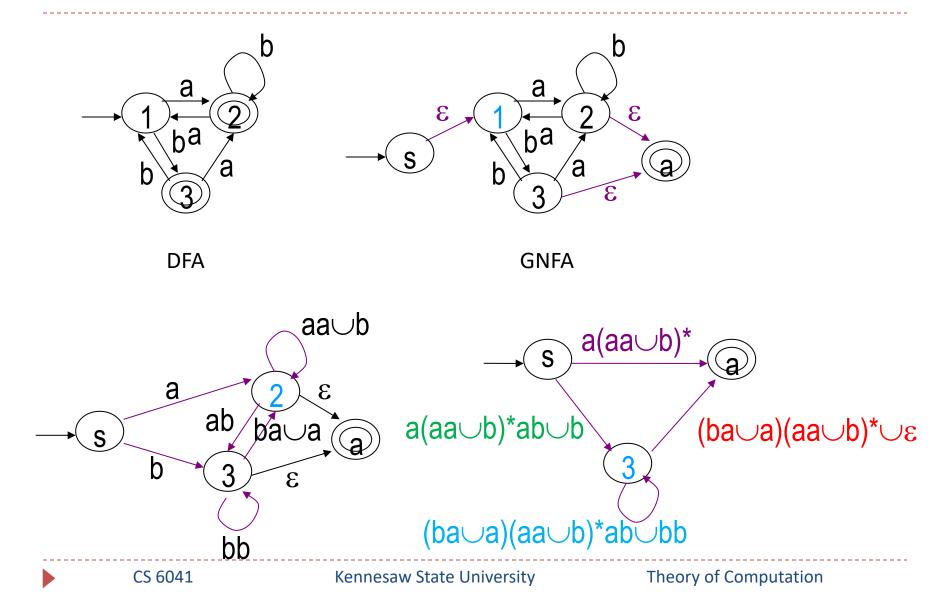


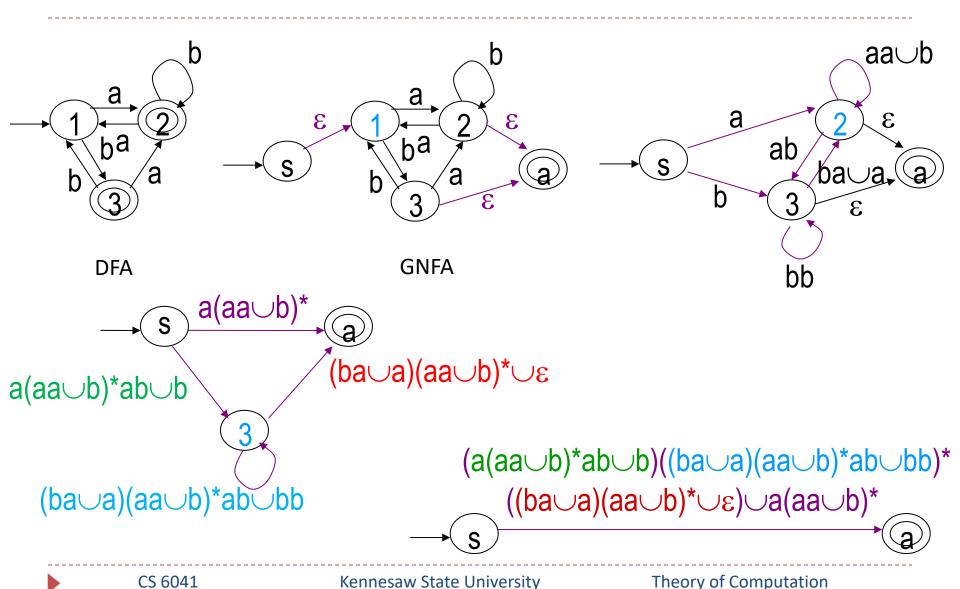




DFA GNFA

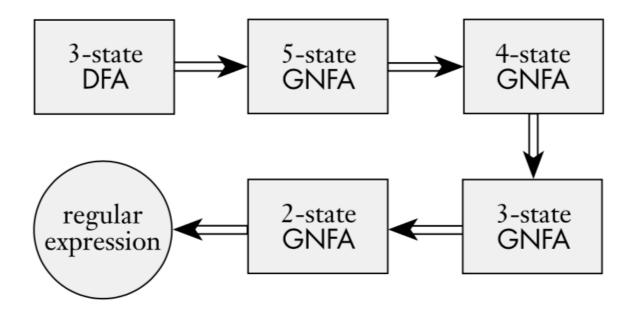






$DFA \Rightarrow GNFA \Rightarrow Regular expression$

Add start/accept state



Regular language <==> Regular expression

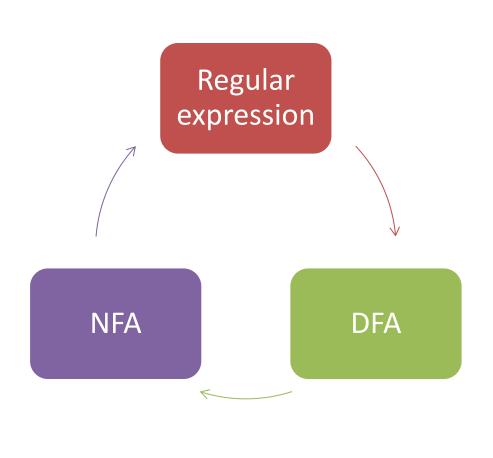
 Theorem: A language is regular if and only if some regular expression describes it.

Regular language ==> Regular expression

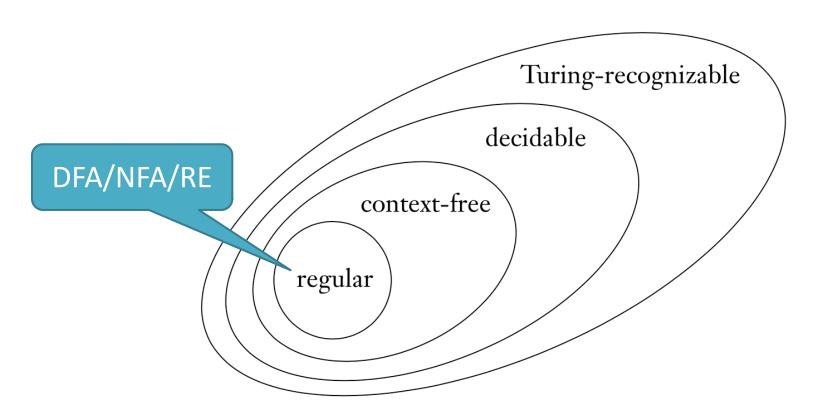
Regular language <== Regular expression

Regular language: DFA, NFA, Regular expression

- A language is regular if some <u>deterministic</u> <u>finite automaton</u> recognizes it
- A language is regular if and only if some nondeterministic finite automaton recognizes it
- A language is regular if and only if some <u>regular</u> <u>expression</u> describes it



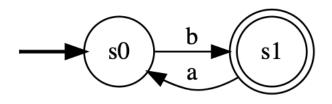
Regular language in big picture



DFA/NFA → RE web tool

http://ivanzuzak.info/noam/webapps/fsm2regex/

#states s0**s**1 52 #initial s0#accepting **s**1 #alphabet a b #transitions s0:b>s1 s1:a>s0

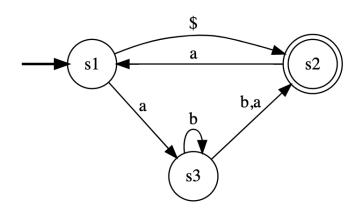


the \$ character representing the empty string

DFA/NFA → RE web tool

http://ivanzuzak.info/noam/webapps/fsm2regex/

#states **s**1 s2 **s**3 #initial **s**1 #accepting s2 #alphabet a #transitions s1:\$>s2 s1:a>s3 s2:a>s1 s3:b>s3 s3:b>s2 s3:a>s2



$$+aa*(b(b+aaa*b)*(a+a(a+aa*(a+$+b))+b+$)+a+$+b)+a$$

the \$ character representing the empty string

Conclusion

- Regular expression
 - Definition
 - Example

- Equivalence with DFA/NFA
 - Regular expression ⇒ Regular language
 - Regular expression ← Regular language