

CS 4504

Parallel and Distributed Computation

Introduction

Kun Suo

Computer Science, Kennesaw State University

<https://kevinsuo.github.io/>

Outline

- Why study parallel and distributed computation?
- What to learn?
- Course structure
- Course policy
- An example of parallel and distributed computation



Self Introduction

- Kun Suo, Ph.D.
 - Homepage, <https://kevinsuo.github.io/>
- Research interests:
 - Cloud computing and virtualization;
 - Parallel and Distributed Computation, containers and kubernetes;
 - Software defined network (SDN) and network function virtualization (NFV)
 - Big data systems and machine learning systems
- Projects you may be interested in:
 - Several projects in Cloud & Data & Edge
 - <https://kevinsuo.github.io/code-lab.html>



Now it's your turn

- Name, program/year, where from
- Your interests in Computer Science <https://www2.eecs.berkeley.edu/Research/Areas/CS/>
- Have you ever used or heard of distributed system? Can you name some of them?

If you are in the online course, introduce yourself in D2L, Discussions → Self-Introduction



Example of parallel and distributed system



internet



cloud



Social system

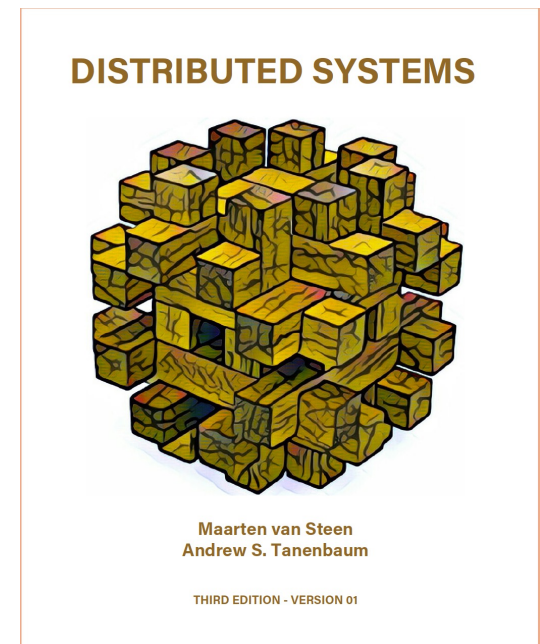
Course Information

- Instructor: Dr. Kun Suo
- Office: J-318
- Email: ksuo@kennesaw.edu
 - Only reply to e-mails that are sent from KSU student email accounts and title the course number [CS7172]
- Office Hours:
 - Email or Microsoft Teams
 - By appointment
- Course Materials
 - Homework assignments, lecture slides, and other materials will be posted in the webpage (<https://kevinsuo.github.io/teaching/2021Summer/4504/class.html>) and D2L.



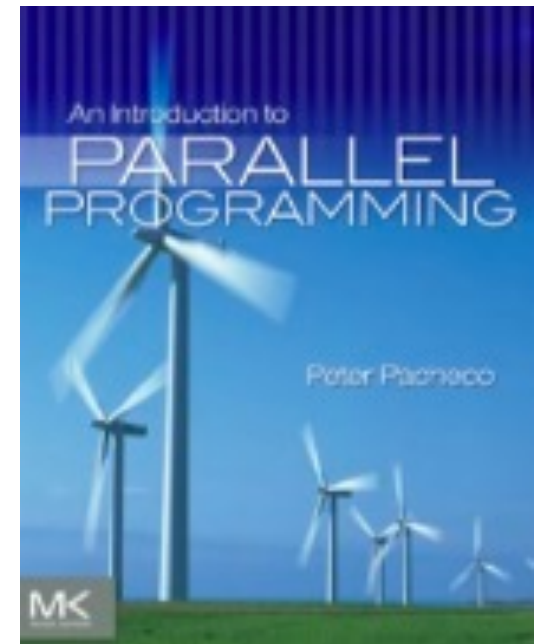
Reference Book

- “Distributed Systems 3rd edition (2017)” by M. van Steen and A.S. Tanenbaum:
 - ISBN-13: 978-1543057386
 - You can get a digital copy of this book for free: <https://www.distributed-systems.net/index.php/books/distributed-systems-3rd-edition-2017/>



Reference Book

- “An Introduction to Parallel Programming (2011)” by Peter S. Pacheco:
 - ISBN-13: 978-0-12-374260-5
 - You can get a digital copy of this book for free: <http://www.e-tahtam.com/~turgaybilgin/2013-2014-guz/ParalelProgramlama/ParallelProg.pdf>



Prerequisites

- Computer basics that are supposed to be covered in (CS 3502) *Operating Systems* and (CS 3503) *Computer Organization and Architecture* course.
- **C** programming (code reading, kernel development and debugging). ([Famous projects in C](#))
- **Linux** command line environment (compiling, Makefile, debugging, simple shell programming).



For C and Linux beginners

- C tutorial
 - <https://www.tutorialspoint.com/cprogramming/>
 - <https://www.learn-c.org>
 - <https://www.cprogramming.com/tutorial/c-tutorial.html>
- Linux tutorial
 - <https://ryanstutorials.net/linuxtutorial/>
 - <http://www.ee.surrey.ac.uk/Teaching/Unix/>
 - <https://www.tutorialspoint.com/unix/>



Project Environment

- Recommend project environment

- VirtualBox + Ubuntu + Linux

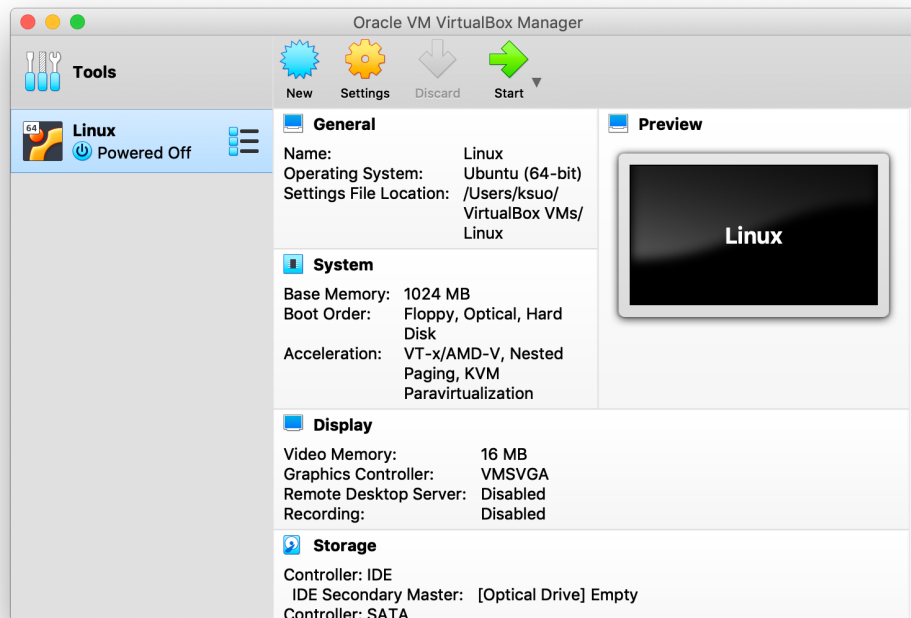
Virtual machine

VM OS

VM OS Kernel

<https://www.virtualbox.org/>

<https://ubuntu.com/download/desktop>



Project Environment

- Recommend project environment

- VirtualBox + Ubuntu + Linux



- New to VirtualBox?

- <https://oracle-base.com/articles/vm/virtualbox-creating-a-new-vm>
 - https://www.youtube.com/watch?v=sB_5fqiyisi4

Why study parallel and distributed computation?

- Most computer systems today are a certain form of distributed systems
 - Internet, datacenters, super computers, mobile devices
- To learn useful techniques to build large systems
 - A system with 10,000 nodes is different from one with 100 nodes
- How to deal with imperfections
 - Machines can fail; network is slow; topology is not flat



What to learn

- Library (Pthread, OpenMP, MPI)
- Architectures
- Processes
- Communication
- Synchronization
- Distributed file systems



Expected Outcomes

- Familiar with popular parallel programming libraries (Pthread, OpenMP, MPI)
- Familiar with fundamentals of distributed systems
- The ability to
 - Evaluate the performance of parallel and distributed systems
 - Write simple parallel and distributed programs
 - Understand the tradeoffs in distributed system design



Course Structure

- Lectures
 - D2L
- Projects
 - 3 programming assignments
- Exams (open books)
 - Midterm: online D2L, TBA.
 - Final: online D2L, TBA



Course Policy

- Grading scale

Percentage	Grade
90 - 100	A
80 - 89	B
70 - 79	C
60 - 69	D
Below 60	F



Grading Policy (cont.)

- Grading percentage
 - In-class discussion and attendance: 5%
 - Projects (x3): 45%
 - Midterm: 20%
 - Final exam: 30%

Late submission policy: late submission will **not be accepted** and **no credits**



Academic Integrity

- Academic dishonesty
 - Cheating
 - Plagiarism
 - Collusion
 - The submission for credit of any work or materials that are attributable in whole or in part to another person
 - Taking an examination for another person
 - Any act designed to give unfair advantage to a student or the attempt to commit



Where to go for help ?

- Ask questions in class
- Ask questions outside class
 - Classmates and friends
- Attend office hours
 - Send Dr. Kun Suo emails or leave me message
- Search on the web
 - Stand on the shoulder of giants



An example of parallel and distributed computation: Matrix multiplication

$$\begin{array}{c} \vec{a_1} \rightarrow \\ \vec{a_2} \rightarrow \end{array} \begin{array}{c} \vec{b_1} \quad \vec{b_2} \\ \downarrow \quad \downarrow \end{array} \begin{array}{c} \begin{bmatrix} 1 & 7 \\ 2 & 4 \end{bmatrix} \cdot \begin{bmatrix} 3 & 3 \\ 5 & 2 \end{bmatrix} = \begin{bmatrix} \vec{a_1} \cdot \vec{b_1} & \vec{a_1} \cdot \vec{b_2} \\ \vec{a_2} \cdot \vec{b_1} & \vec{a_2} \cdot \vec{b_2} \end{bmatrix} \\ A \qquad \qquad B \qquad \qquad C \end{array}$$

Matrix multiply

<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

```
int main()
{
    initMatrix();

    double time_spent = 0.0;
    clock_t begin = clock();

    matrixMultiply();

    clock_t end = clock();
    time_spent += (double)(end - begin) / CLOCKS_PER_SEC;
    printf("Time elapsed is %f seconds", time_spent);

    return 0;
}
```



Matrix multiply

<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

```
#include <stdio.h>
#include <time.h>
#include <stdlib.h>
#define N 1000

double A[N][N], B[N][N], C[N][N];

void initMatrix()
{
    int i, j = 0;
    for (i = 0; i < N; i++) {
        for (j = 0; j < N; j++) {
            A[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
            B[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
        }
    }
}
```

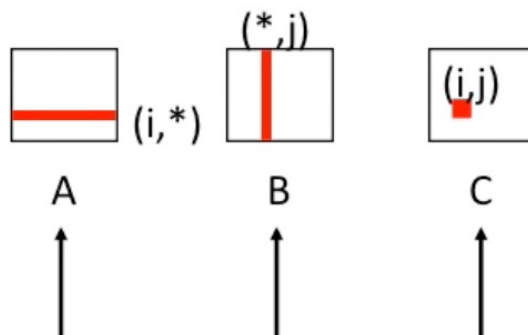


Matrix multiply

<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

```
void matrixMultiply() {  
    int i, j, k = 0;  
    for (i = 0; i < N; i++) {  
        for (j = 0; j < N; j++) {  
            for (k = 0; k < N; k++) {  
                C[i][j] = A[i][k] * B[k][j];  
            }  
        }  
    }  
}
```

Inner loop:



Row-wise

Column-wise

Fixed

Matrix multiply

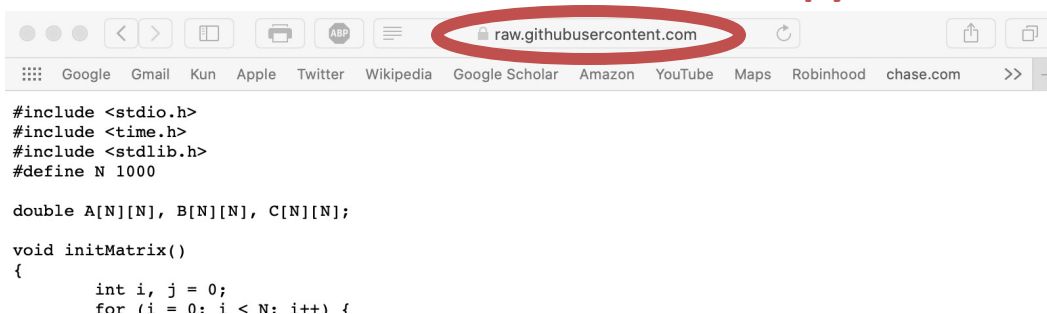
<https://github.com/kevinsuo/CS7172/blob/master/matrix.c>

1. 



```
46 lines (36 sloc) | 775 Bytes
1  #include <stdio.h>
2  #include <time.h>
3  #include <stdlib.h>
4  #define N 1000
5
6  double A[N][N], B[N][N], C[N][N];
7
8  void initMatrix()
9  {
10     int i, j = 0;
11     for (i = 0; i < N; i++) {
12         for (j = 0; j < N; j++) {
13             A[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
14             B[i][j] = rand() % 100 + 1; //generate a number between [1, 100]
15         }
16     }
17 }
18
```

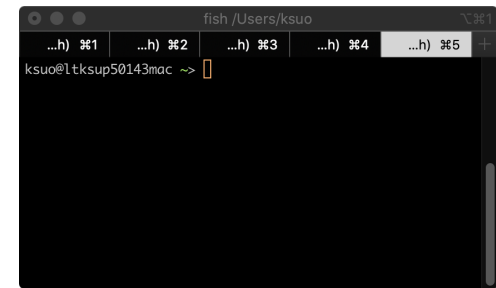
2. Copy the URL



```
#include <stdio.h>
#include <time.h>
#include <stdlib.h>
#define N 1000

double A[N][N], B[N][N], C[N][N];

void initMatrix()
{
    int i, j = 0;
    for (i = 0; i < N; i++) {
```



3.

\$ wget URL

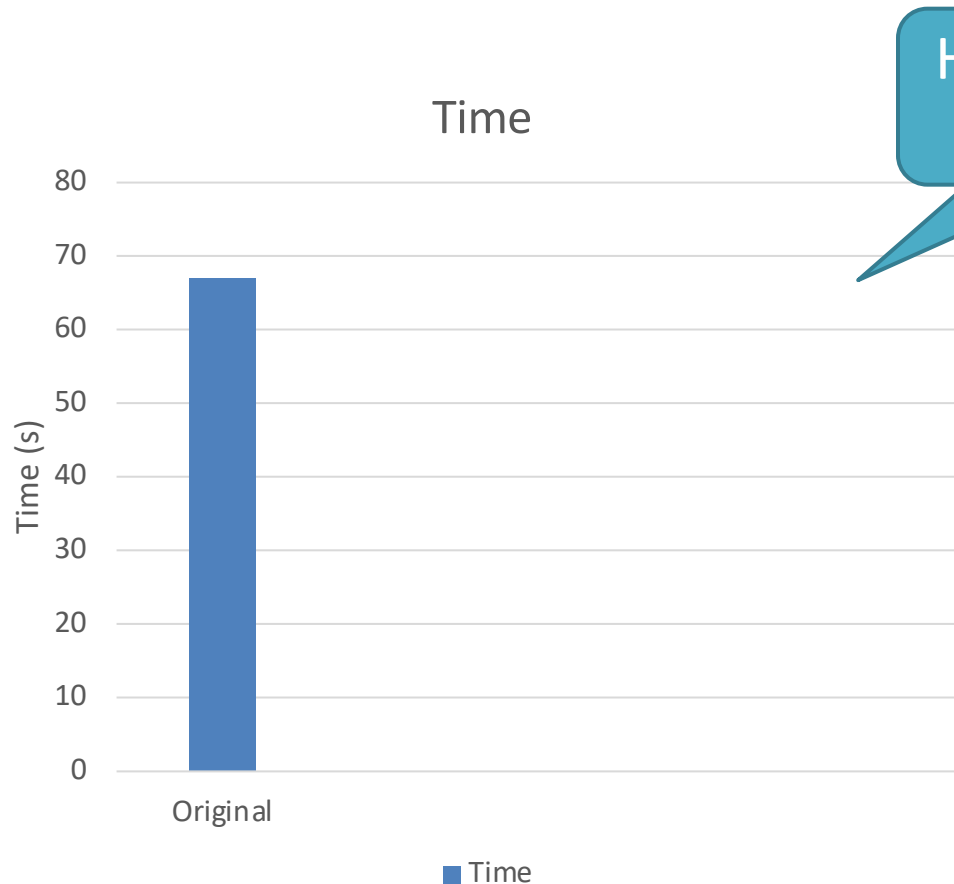
\$ gcc file.c -o file.o

\$./file.o

(if no wget/gcc,
\$ sudo apt install wget, gcc)



Matrix multiply



How to run it faster?

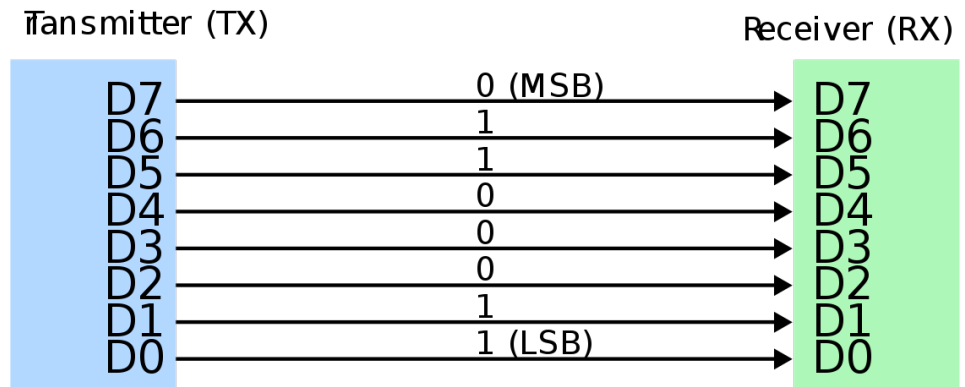
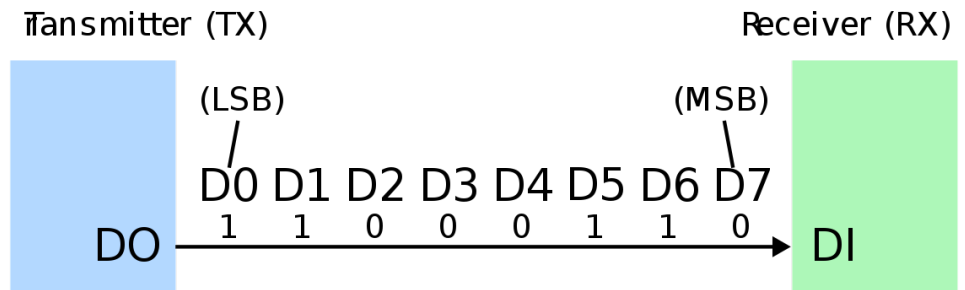
1. Accelerate serial execution
2. Accelerate in parallel



How to run it faster?

1. Accelerate serial execution
Reduce unnecessary steps

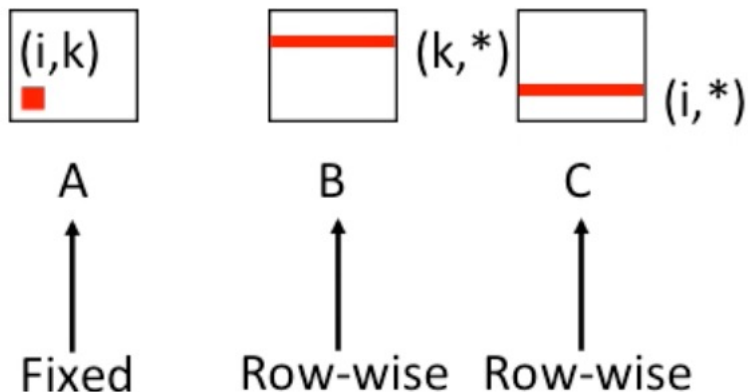
2. Accelerate in parallel



Option 1: Optimization using locality

```
void matrixMultiply() {  
    int i, j, k = 0;  
    for (k = 0; k < N; k++) {  
        for (i = 0; i < N; i++) {  
            for (j = 0; j < N; j++) {  
                C[i][j] = A[i][k] * B[k][j];  
            }  
        }  
    }  
}
```

Inner loop:



<https://github.com/kevinsuo/CS7172/blob/master/matrix-opt.c>

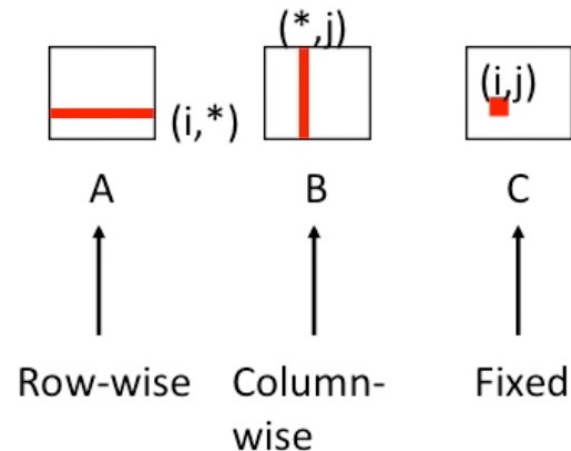
Option 1: Optimization using locality

```
ksuo@ksuo-VirtualBox ~/cs7172> ./a.o
Time elapsed is 67.452589 seconds
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172> ./a2.o
Time elapsed is 18.149353 seconds
```

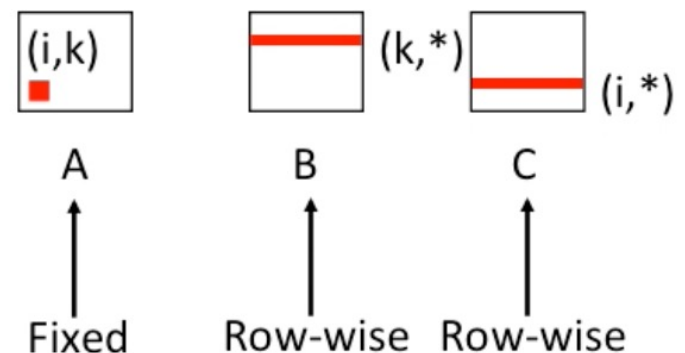
N=2000

3.7x

Inner loop:

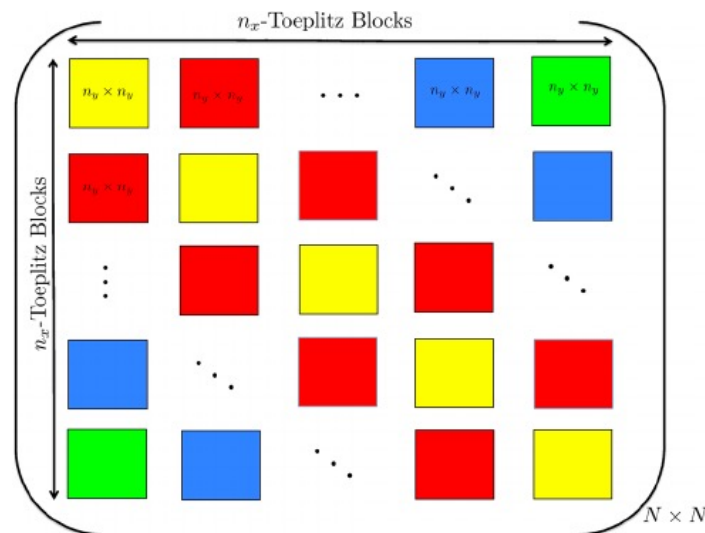
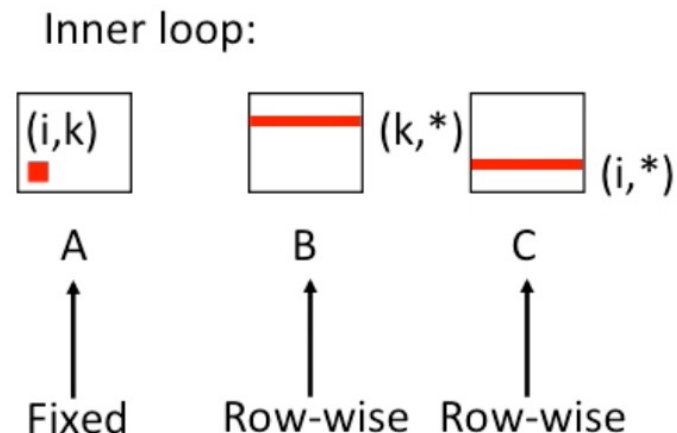


Inner loop:



Option 1: Optimization using locality

- Temporal locality
 - Every inner loop reuse the value of $A[i, k]$
- Spatial locality
 - Divide the large matrix into smaller ones and put it inside the cache during calculation



Option 1: Optimization using locality

```
void matrixMultiply() {  
    int i, j, k = 0;  
    int i2, j2, k2 = 0;  
  
    for (k2 = 0; k2 < N; k2+=BLOCK_SIZE) {  
        for (i2 = 0; i2 < N; i2+=BLOCK_SIZE) {  
            for (j2 = 0; j2 < N; j2+=BLOCK_SIZE) {  
                //inside each block  
                for (k = k2; k < k2+BLOCK_SIZE; k++) {  
                    for (i = i2; i < i2+BLOCK_SIZE; i++) {  
                        for (j = j2; j < j2+BLOCK_SIZE; j++) {  
                            C[i][j] = A[i][k] * B[k][j];  
                        }  
                    }  
                }  
            }  
        }  
    }  
}
```

<https://github.com/kevinsuo/CS7172/blob/master/matrix-opt2.c>

N = 2000

$$\begin{pmatrix} J_1 & 0 & 0 & 0 & 0 \\ & 0 & 0 & 0 & 0 \\ 0 & 0 & J_2 & 0 & 0 \\ 0 & 0 & & 0 & 0 \\ 0 & 0 & 0 & 0 & J_3 \end{pmatrix}$$

Option 1: Optimization using locality

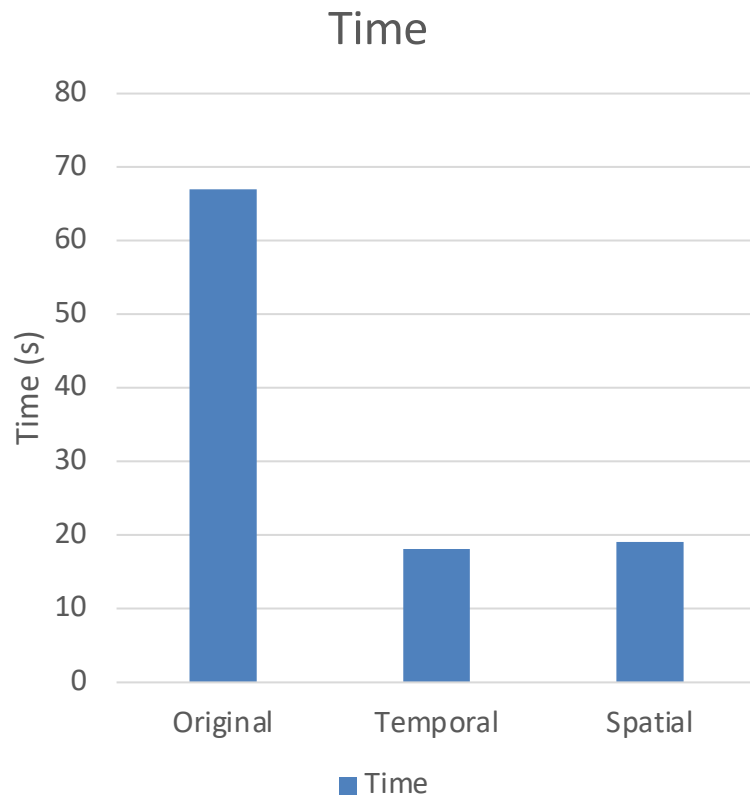
$$A = \left(\begin{array}{cc|cc} a_{11} & a_{12} & a_{13} & a_{1n} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ \hline a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{array} \right) \Rightarrow \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}$$

$$A_{11} = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}, A_{12} = \begin{pmatrix} a_{13} & a_{14} \\ a_{23} & a_{24} \end{pmatrix}$$

$$A_{21} = \begin{pmatrix} a_{31} & a_{32} \\ a_{41} & a_{42} \end{pmatrix}, A_{22} = \begin{pmatrix} a_{33} & a_{34} \\ a_{43} & a_{44} \end{pmatrix}$$



Option 1: Optimization using locality



```
ksuo@ksuo-VirtualBox ~/cs7172> ./a.o
Time elapsed is 67.845517 seconds
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172>
ksuo@ksuo-VirtualBox ~/cs7172> ./a3.o
Time elapsed is 19.115410 seconds
```



Optimal 2: Optimization using parallel

$$\begin{pmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{pmatrix} \cdot \begin{pmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{pmatrix} \rightarrow \begin{pmatrix} C_{1,1} & C_{1,2} \\ C_{2,1} & C_{2,2} \end{pmatrix}$$

(a)

Task 1: $C_{1,1} = A_{1,1}B_{1,1} + A_{1,2}B_{2,1}$

Task 2: $C_{1,2} = A_{1,1}B_{1,2} + A_{1,2}B_{2,2}$

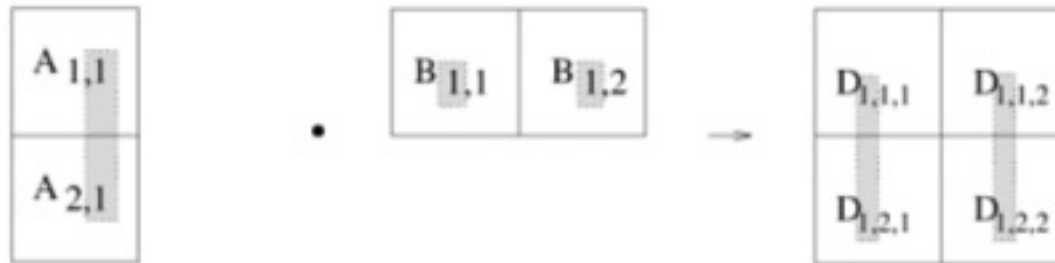
Task 3: $C_{2,1} = A_{2,1}B_{1,1} + A_{2,2}B_{2,1}$

Task 4: $C_{2,2} = A_{2,1}B_{1,2} + A_{2,2}B_{2,2}$

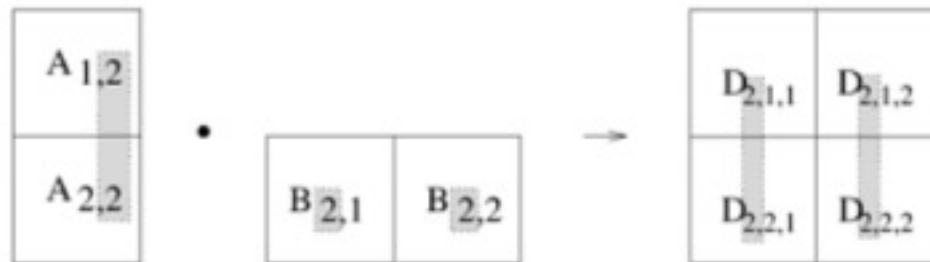


Optimal 2: Optimization using parallel

Thread 1:

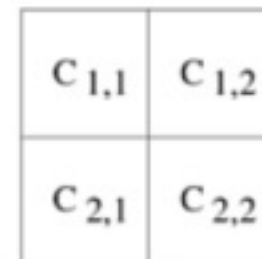


Thread 2:

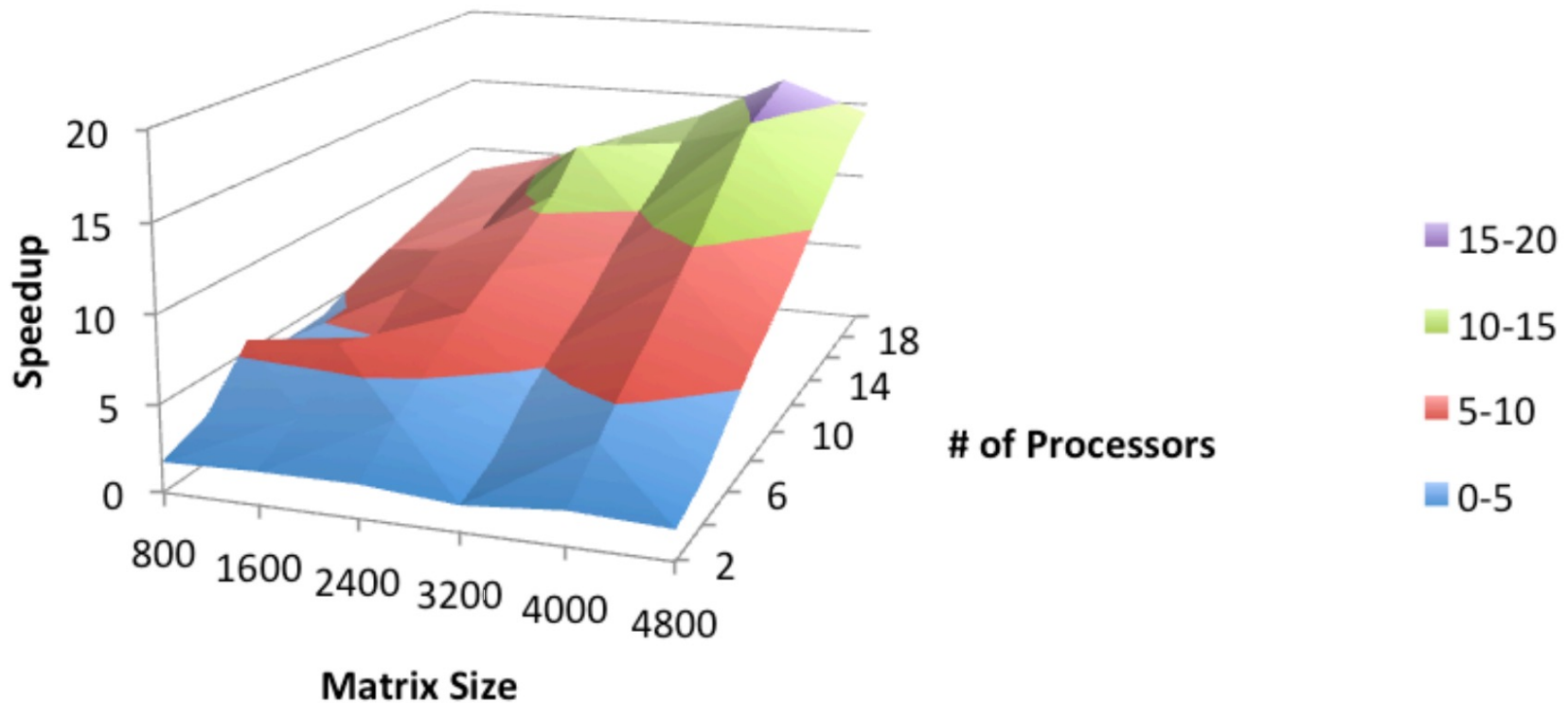


+

↓



Optimal 2: Optimization using parallel



https://www.cse.unr.edu/~fredh/class/415/Nolan/matrix_multiplication/writeup.pdf



Example of distributed system: sorting

- Sorting on a single machine, e.g., Database

```
select field_a from table_b order by field_a limit 100, 10;
```

```
db.collection_b  
  .find()  
  .sort({"field_a":1})  
  .skip(100)  
  .limit(10);
```

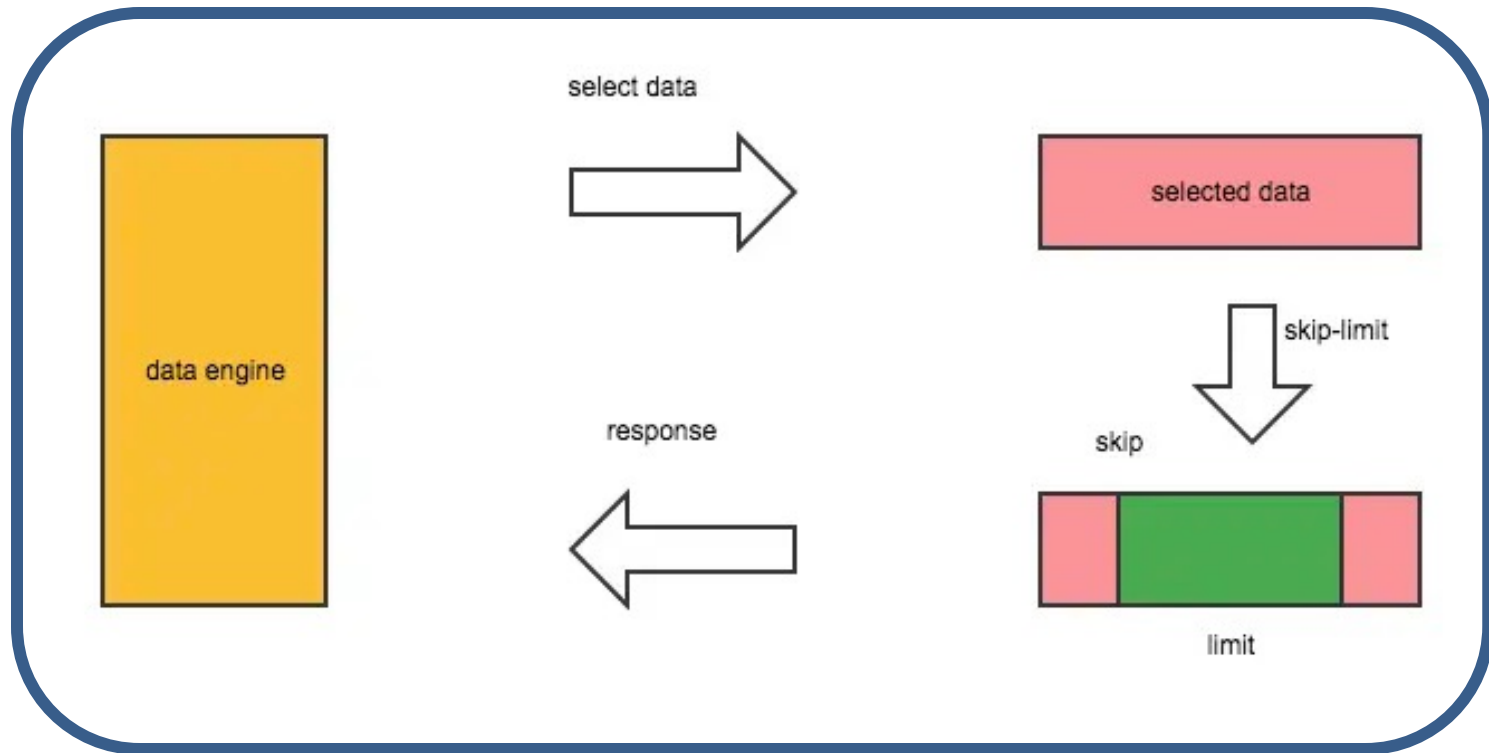
	field_a	field_b	field_c
100			
...			
...			
110			

From line 100
to the next 10
lines of data



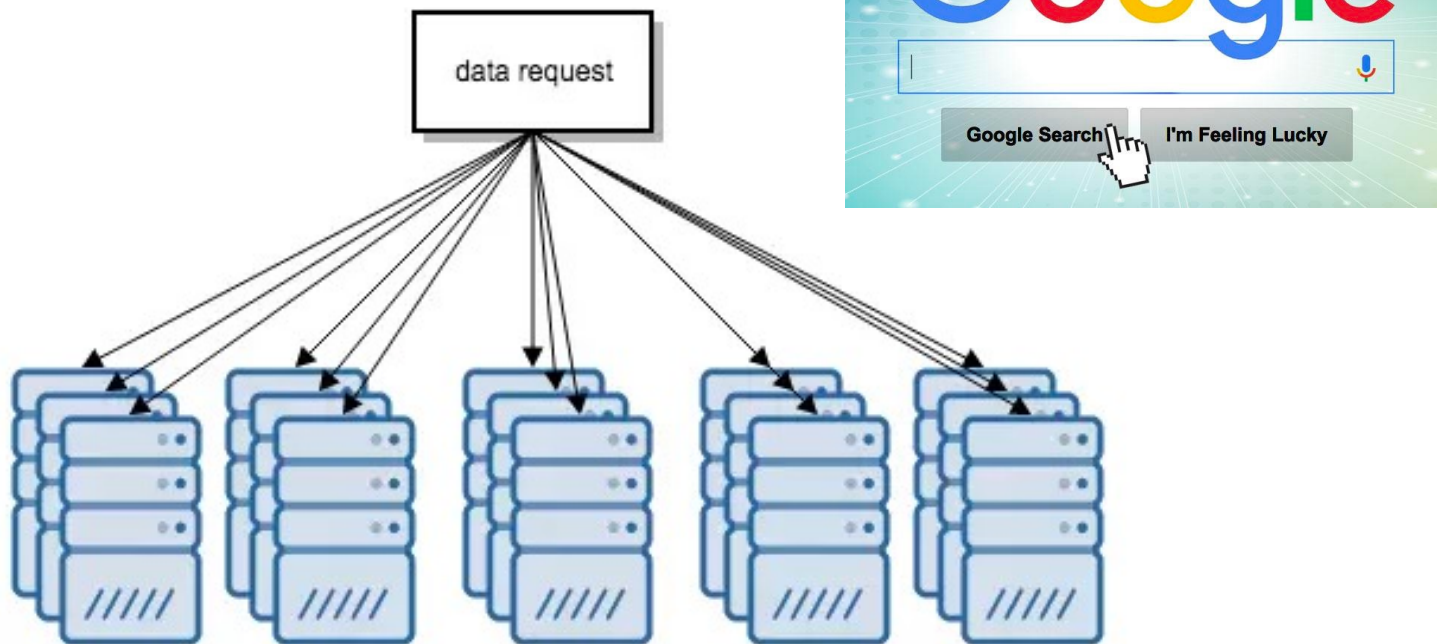
Example of distributed system: sorting

- Workflow on a single node



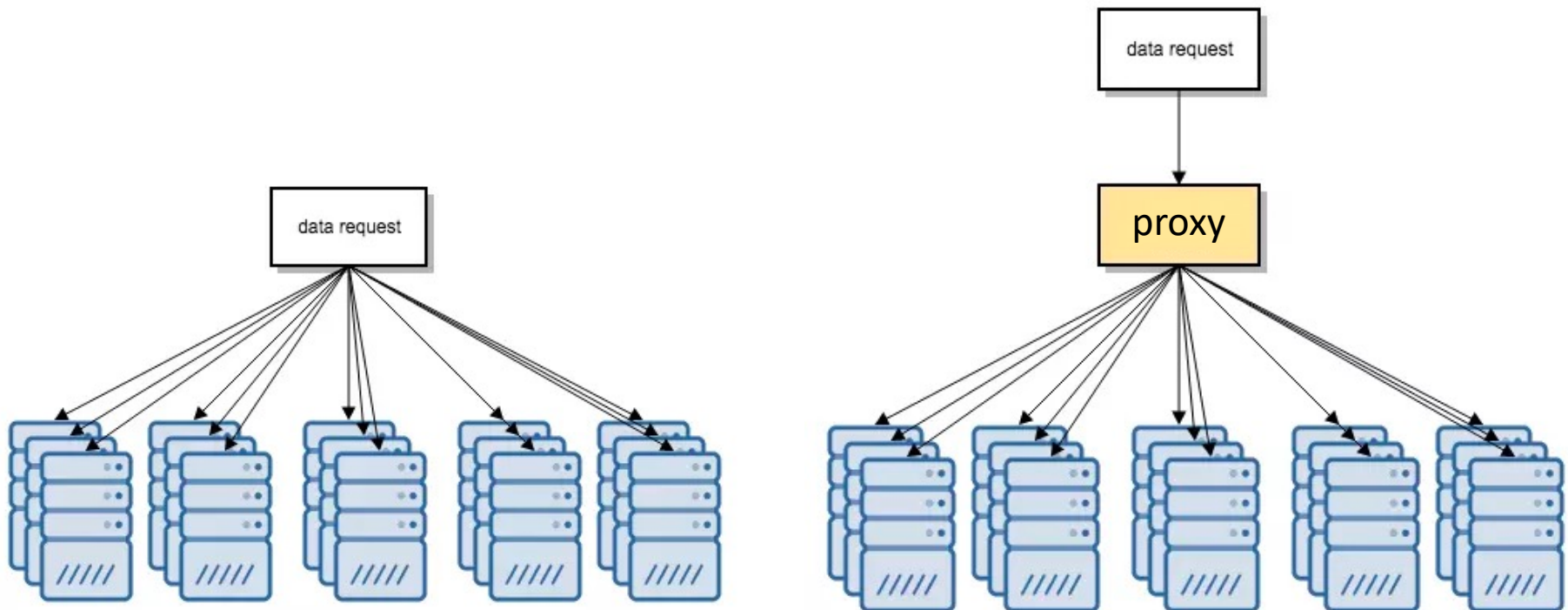
Example of distributed system: sorting

- If the data is too much and single node cannot hold



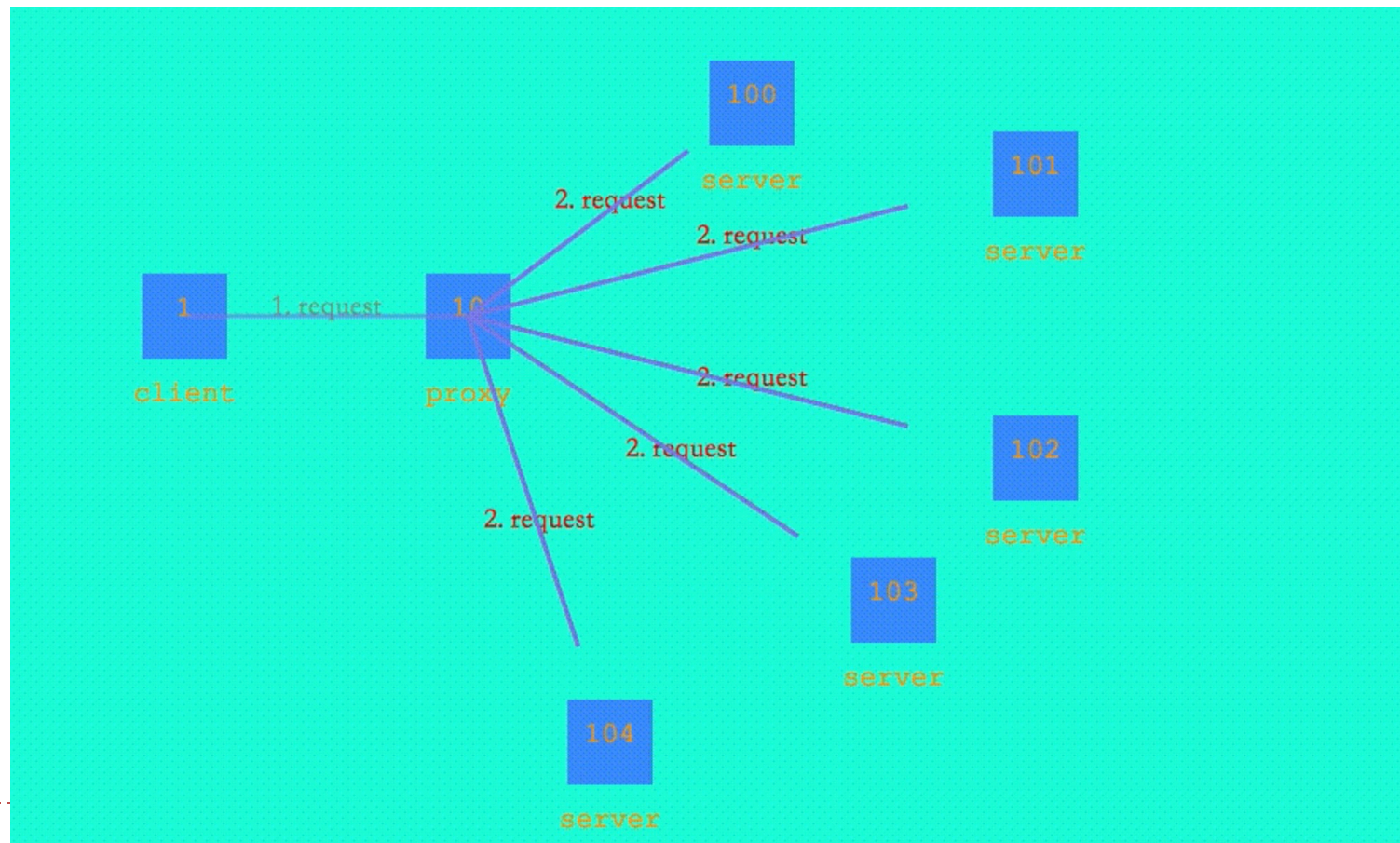
Example of distributed system: sorting

- Choose a node for merge processing



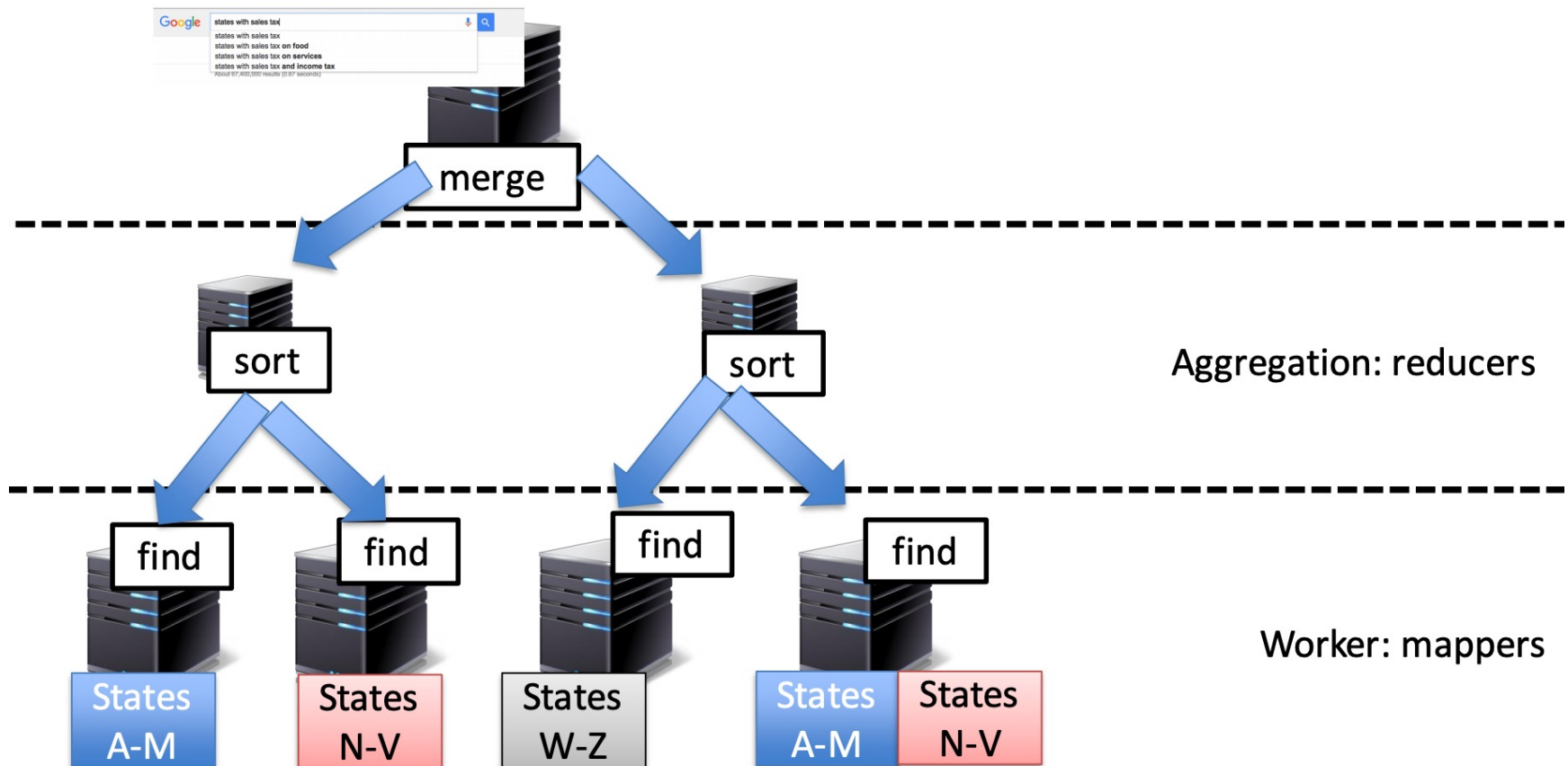
Example of distributed system: sorting

- Workflow



Example of distributed system: sorting

- How Do Request Get Processed in a Data Center



Example of distributed system: sorting

- How Google Search Works
- <https://www.youtube.com/watch?v=0eKVizvYSUQ>



Conclusion

- Why study parallel and distributed computation?
- What to learn?
- Course structure
- Course policy
- An example of parallel and distributed computation

