Kennesaw State University

CS 7172 Parallel and Distributed Computing - Spring 2020

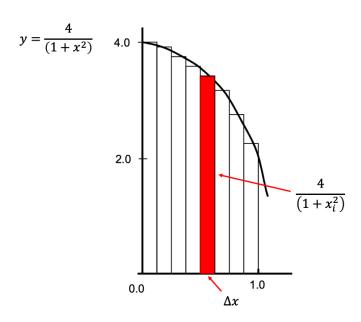
Project 3 - MPI

Instructor: Kun Suo Points Possible: 100 Due date: check on the D2L

Task 1: calculate PI with MPI (50 points):

Mathematically, we know the following equation:

$$\int_0^1 \frac{4}{(1+x^2)} dx = \pi$$



We can approximate the value of π as a sum of rectangles:

$$\sum_{i=0}^{N} f(x_i) \Delta x \approx \pi$$

Where each rectangle has width Δx and height $F(x_i)$ at the middle of interval i.

The following code implements the above calculation of PI. We divide the area between 0 and 1 into 100000 small rectangles and the value of PI is approximately equal to the sum of all rectangles' size. However, the program executes in the sequential implementation.

https://github.com/kevinsuo/CS7172/blob/master/pi.c

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#define NUMSTEPS 1000000
int main() {
       int i;
       double x, pi, sum = 0.0;
       struct timespec start, end;
       clock gettime(CLOCK MONOTONIC, &start);
       double step = 1.0/(double) NUMSTEPS;
       x = 0.5 * step;
        for (i=0;i<= NUMSTEPS; i++) {</pre>
               x+=step;
               sum += 4.0/(1.0+x*x);
       pi = step * sum;
        clock gettime(CLOCK MONOTONIC, &end);
       u_int64_t diff = 1000000000L * (end.tv_sec - start.tv_sec) + end.tv_nsec -
start.tv nsec;
       printf("PI is %.20f\n",pi);
       printf("elapsed time = %llu nanoseconds\n", (long long unsigned int) diff);
       return 0;
```

Write a parallel program to calculate PI using MPI based on this sequential solution.

To compile the program with OpenMP, use:

```
$ mpicc -g program.c -o program.o
```

Please write a brief report introducing your implementation. (Hint: MPI_Bcast and MPI_Reduce are required.)

Task 2 Soring in MPI (50 points):

https://github.com/kevinsuo/CS7172/blob/master/data.txt

The above link is a file which contains 1 million unsorted numbers.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>
int data[1000000];
void swap(int* a, int* b)
     int t = *a; *a = *b; *b = t;
int partition (int arr[], int low, int high)
     int i = (low - 1);
     for (int j = low; j <= high- 1; j++)</pre>
               if (arr[j] < pivot)</pre>
                         i++; // increment index of smaller element
                         swap(&arr[i], &arr[j]);
     swap(&arr[i + 1], &arr[high]);
     return (i + 1);
void quickSort(int arr[], int low, int high)
     if (low < high)</pre>
               int pi = partition(arr, low, high);
               quickSort(arr, low, pi - 1);
quickSort(arr, pi + 1, high);
void printArray(int arr[], int size)
     for (i=0; i < size; i++)</pre>
              printf("%d\n", arr[i]);
}
int main()
      //read the unsorted array
     char str[100];
     int count = 0;
     struct timespec start, end;
     FILE* fp = fopen("data.txt", "r");
while (fscanf(fp, "%s", str) != EOF) {
              data[count] = atoi(str);
              count++;
      }
```

```
//quick sort the array
clock_gettime(CLOCK_MONOTONIC, &start);
quickSort(data, 0, count - 1);
clock_gettime(CLOCK_MONOTONIC, &end);

u_int64_t diff = 1000000000L * (end.tv_sec - start.tv_sec) + end.tv_nsec -
start.tv_nsec;
printf("elapsed time = %llu nanoseconds\n", (long long unsigned int) diff);

// printArray(data, count);
fclose(fp);
return 0;
}
```

https://github.com/kevinsuo/CS7172/blob/master/quicksort.c

The above source code file quicksort.c is a Divide and Conquer algorithm which sorts the above 1 million unsorted numbers. However, the program executes in the sequential implementation. Please write a parallel program quick sort using MPI based on this sequential solution. Compare the parallel program execution time with the sequential version and write a report with data and figures.

(Hint: MPI_Send and MPI_Recv are required.)

Submitting Assignment

Submit your assignment zip file through D2L using the appropriate assignment link. For task 1 and 2, please submit the <u>source code</u>, <u>screenshot of output</u> and <u>report</u>.