TASK	ASSIGNED TO	EST. EFFORT (HR)	DUE DATE	% COMPLETE	COMPLETION DATE	ACTIAL EFFORT (HR)
Brainstorming	All	1	3/3	100	3/3	1
Create Rules	All	2	3/5	100	3/4	2
Create Functional Requirements	All	4	3/31	100	3/30	4
GitHub Setup	Nicole	1	3/31	100	3/29	1
Create/Assign Tasks	Kevin/Eric	4	4/3	100	4/3	6
Identify potential classes (noun extraction)	Nicole	0.5	4/7	100	4/7	.5
Identify potential methods (verb extraction)	Nicole	0.5	4/7	100	4/7	.5
Preliminary Class Design (Classes)	Nicole	2	4/7	100	4/7	1
Preliminary Class Design (Methods)	Kevin	2	4/7	100	4/7	1
UI Mockup (Sketch frame layouts on paper)	All	2	4/7	100	4/6	1.5
UI Mockup (Sketch navigation between frames on paper)	All	0.5	4/7	100	4/6	.5
UI Mockup (Finalize gameplay frames)	Jackson	2	4/7	100	4/6	1
UI Mockup (Finalize Configure/Reset/Options frames)	Jackson	2	4/7	100	4/6	1
System Test Plan (Define focal test cases for program)	All	1	4/14	25		
System Test Plan (Configuration)	Kevin	4	4/14	0		
System Test Plan (One full game)	Jackson	4	4/14	0		
System Test Plan (One full game cont'd)	Nicole	4	4/14	0		
System Test Plan (Reset/Options)	Eric	4	4/14	0		
System Test Plan (Collaborate and define missing test cases)	All	2	4/14	0		
Merge Existing Code	All	5	4/27	0		
Coding (Dice Class)	Kevin	4	4/27	0		
Comment Dice Class	Kevin	2	4/27	0		
Coding (Rainbow Driver Class)	Jackson	4	4/27	0		
Comment Rainbow Driver Class	Jackson	2	4/27	0		
Coding (Scorecard Class)	Nicole	4	4/27	0		
Comment Scorecard Class	Nicole	2	4/27	0		
Coding (Hand Class)	Eric	4	4/27	0		

Comment Hand Class	Eric	2	4/27	0		
Coding (Implement multi-player capabilities)	Eric	3	4/27	0		
Comment multi-player capabilities	Eric	1	4/27	0		
Coding (Configure/Reset/Options Swing Class)	Eric	4	4/27	0		
Comment Configure/Reset/Options Swing Class	Eric	2	4/27	0		
Coding (Gameplay Swing Classes)	Kevin	4	4/27	0		
Comment Gameplay Swing Classes	Kevin	2	4/27	0		
Coding (Navigation between Swing Classes)	Jackson	4	4/27	0		
Comment Code For Navigation Between Swing Classes	Jackson	2	4/27	0		
Debugging Session	All	4	4/27	0		
Debugging Session	All	4	4/27	0		
Testing Session	All	4	4/27	0		
Testing Session	All	4	4/27	0		
Create Presentation (Problem Statement/Features)	Kevin	2	4/28	0		
Create Presentation (Demo/Design/Future Extensions)	Jackson	2	4/28	0		
Rehearse Presentation	All	3	4/28	0		
Prepare Answers For Possible PostPresentation Questions	All	1	4/28	0		
Give Presentation	All	1	4/28	0		
Final Report (UML/Sequence Diagrams)	Nicole	3	5/1	0		
Final Report (Proofread UML/Sequence Diagrams)	All	1	5/1	0		
Final Report (Write up)	Eric	3	5/1	0		
Final Report (Proofread Write Up)	All	1	5/1	0		
Final Peer Evaluation	All	1	5/1	0		