TASK	ASSIGNED TO	EST. EFFORT (HR)	DUE DATE	% COMPLETE	COMPLETION DATE	ACTIAL EFFORT (HR)
Brainstorming	All	1	3/3	100	3/3	1
Create Rules	All	2	3/5	100	3/4	2
Create Functional Requirements	All	4	3/31	100	3/30	4
GitHub Setup	Nicole	1	3/31	100	3/29	1
Create/Assign Tasks	Kevin	4	4/3	100	4/3	6
Preliminary Class Design (Classes)	Kevin	2	4/7	0		
Preliminary Class Design (Methods)	Jackson	2	4/7	0		
UI Mockup (Gameplay frames)	Nicole	2	4/7	0		
UI Mockup (Configure/Reset/Options frames)	Eric	2	4/7	0		
System Test Plan (Configuration)	Kevin	4	4/14	0		
System Test Plan (One full game)	Jackson	4	4/14	0		
System Test Plan (One full game cont'd)	Nicole	4	4/14	0		
System Test Plan (Reset/Options)	Eric	4	4/14	0		
Coding (Dice Class)	Kevin	4	4/27	0		
Comment Dice Class	Kevin	2	4/27	0		
Coding (Rainbow Driver Class)	Jackson	4	4/27	0		
Comment Rainbow Driver Class	Jackson	2	4/27	0		
Coding (Scorecard Class)	Nicole	4	4/27	0		
Comment Scorecard Class	Nicole	2	4/27	0		
Coding (Hand Class)	Eric	4	4/27	0		
Comment Hand Class	Eric	2	4/27	0		
Debugging Session	All	4	4/27	0		
Debugging Session	All	4	4/27	0		
Testing Session	All	4	4/27	0		
Testing Session	All	4	4/27	0		
Create Presentation (Problem Statement/Features)	Kevin	2	4/28	0		
Create Presentation (Demo/Design/Future Extensions)	Jackson	2	4/28	0		
Rehearse Presentation	All	3	4/28	0		
Give Presentation	All	1	4/28	0		
Final Report (UML/Sequence Diagrams)	Nicole	3	5/1	0		

| Final Report (Write up) | Eric | 3 | 5/1 | 0 | | |
| Final Peer Evaluation | All | 1 | 5/1 | 0 | | |