

# Methods of Knowledge Representation Using Rough Sets

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# Outline

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- Introduction
- Basic terms
- Set approximation
- Approximation of family of sets
- Analysis of decision tables

# Introduction

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- No two objects are identical (real world)
  - How about similar? What is similar?
- A sufficiently large number of their features (attributes) => a sufficiently great accuracy
- **We don't need such details often**
- Decrease precision of description (features)
  - “**Indiscernible**” (not distinguishable) begins
  - E.g. # inhabitants of cities

# Notations and Symbols

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- $U$ : the universe of discourse
  - The set of all objects which constitute the area of our interest
- $x_j$ :  $j$ -th element of  $U$ 
  - Each object of  $U$  may have specific features
- $Q$ : the interesting set of object features of  $U$
- $q_i$ :  $i$ -th feature of  $Q$
- $V_q$ : the set of values that the feature  $q$  can take
  - $v_q^x$ : the value of feature  $q$  of the object  $x$
  - $\mathbf{v}^x = [v_{q_1}^x, v_{q_2}^x, \dots, v_{q_n}^x]$

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- **Basic terms**
- Set approximation
- Approximation of family of sets
- Analysis of decision tables

# Def: Information System

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- $SI = \langle U, Q, V, f \rangle$
- Set of all possible values of features:  $V = \bigcup_{q \in Q} V_q$
- Information function:  $f : U \times Q \rightarrow V$
- $v_q^x = f(x, q)$  ,  $f(x, q) \in V_q$  , or  $v_q^x = f_x(q)$
- $f_x : Q \rightarrow V$

# Example 1: Used Car Dealer

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- 10 used cars, 10 objects

$$U = \{x_1, x_2, \dots, x_{10}\}$$

- 4 features of each car
  - # doors, horsepower, color, make

$$\begin{aligned} Q &= \{q_1, q_2, q_3, q_4\} \\ &= \{\text{number of doors, horsepower, colour, make}\} \end{aligned}$$

## Used Car: Features

Object ( $U$ )	Number of doors ( $q_1$ )	Horsepower ( $q_2$ )	Colour ( $q_3$ )	Make ( $q_4$ )
$x_1$	2	60	blue	Opel
$x_2$	2	100	black	Nissan
$x_3$	2	200	black	Ferrari
$x_4$	2	200	red	Ferrari
$x_5$	2	200	red	Opel
$x_6$	3	100	red	Opel
$x_7$	3	100	red	Opel
$x_8$	3	200	black	Ferrari
$x_9$	4	100	blue	Nissan
$x_{10}$	4	100	blue	Nissan

$$V_{q_1} = \{2, 3, 4\},$$

$$V_{q_2} = \{60, 100, 200\},$$

$$V_{q_3} = \{\text{black, blue, red}\},$$

$$V_{q_4} = \{\text{Ferrari, Nissan, Opel}\}$$



## Example 2: Real Numbers

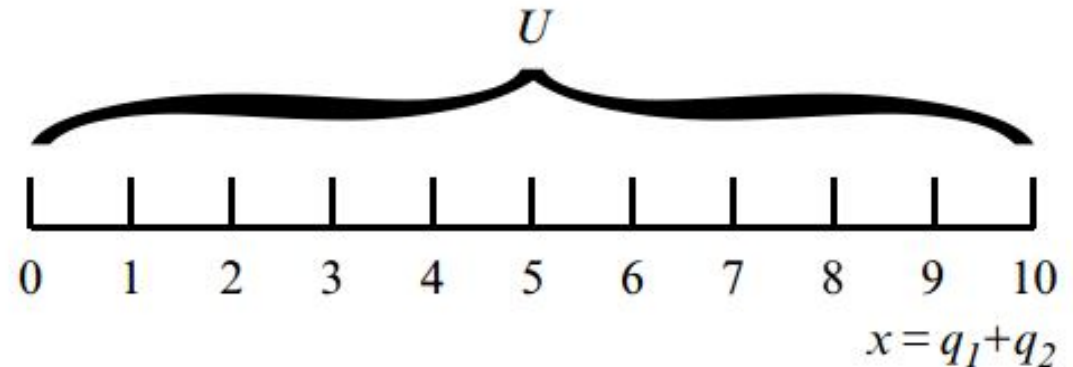
$$x \in U$$

$$U = [0, 10).$$

- $q_1$ : integral part,
- $q_2$ : decimal part

$$Q = \{q_1, q_2\}$$

$$x = \{q_1, q_2\}$$



- $\text{Ent}(\cdot)$ : integral part

$$f_x(q_1) = \text{Ent}(x)$$

$$f_x(q_2) = x - \text{Ent}(x)$$

$$V_{q_1} = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$$

$$V_{q_2} = [0; 1)$$

## Example 3: 2-dim. Space

$$U = \{\mathbf{x} = [x_1; x_2] \in [0; 10) \times [0; 10)\}$$

$$Q = \{q_1, q_2, q_3, q_4\}$$

$$f_{\mathbf{x}}(q_1) = \text{Ent}(x_1),$$

$$f_{\mathbf{x}}(q_2) = x_1 - \text{Ent}(x_1),$$

$$f_{\mathbf{x}}(q_3) = \text{Ent}(x_2),$$

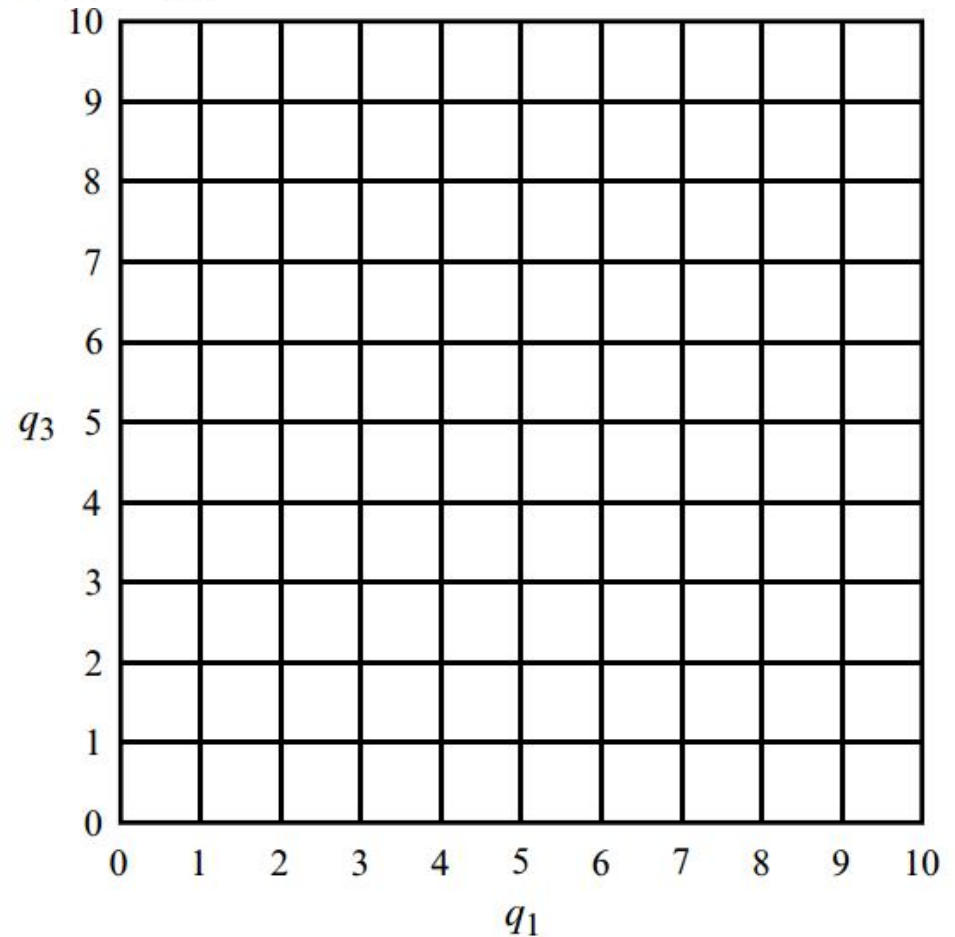
$$f_{\mathbf{x}}(q_4) = x_2 - \text{Ent}(x_2)$$

$$V_{q_1} = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$$

$$V_{q_2} = [0; 1)$$

$$V_{q_3} = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$$

$$V_{q_4} = [0; 1)$$



# Decision Table

- Decision table: a special case of information system

$$DT = \langle U, C, D, V, f \rangle$$

- Conditional features **C**

- Decision features **D**

- Originally, feature set is **Q**

- $\ell$ : decision rule  $f_l : C \times D \rightarrow V$

- The information with relation to the rules

$$R^l : \text{IF } c_1 = v_{c_1}^l \text{ AND } c_2 = v_{c_2}^l \text{ AND } \dots \text{ AND } c_{n_c} = v_{c_{n_c}}^l \text{ THEN } d_1 = v_{d_1}^l \\ \text{AND } d_2 = v_{d_2}^l \text{ AND } \dots \text{ AND } d_{n_d} = v_{d_{n_d}}^l$$



## Example 4: Used Car Dealer

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$$\begin{aligned} C &= \{c_1, c_2, c_3\} = \{q_1, q_2, q_3\} \\ &= \{\text{number of doors, horsepower, colour}\} \end{aligned}$$

$$D = \{d_1\} = \{q_4\} = \{\text{make}\}$$

- Rules

$R^1$  : **IF**  $c_1 = 2$  **AND**  $c_2 = 60$  **AND**  $c_3 = \text{blue}$  **THEN**  $d_1 = \text{Nissan}$

$R^2$  : **IF**  $c_1 = 2$  **AND**  $c_2 = 100$  **AND**  $c_3 = \text{black}$  **THEN**  $d_1 = \text{Nissan}$

...

$R^{10}$  : **IF**  $c_1 = 4$  **AND**  $c_2 = 100$  **AND**  $c_3 = \text{blue}$  **THEN**  $d_1 = \text{Nissan}$

# Example of Decision Table

Rule ( $l$ )	Number of doors ( $c_1$ )	Horsepower ( $c_2$ )	Colour ( $c_3$ )	Make ( $d_1$ )
1	2	60	blue	Opel
2	2	100	black	Nissan
3	2	200	black	Ferrari
4	2	200	red	Ferrari
5	2	200	red	Opel
6	3	100	red	Opel
7	3	100	red	Opel
8	3	200	black	Ferrari
9	4	100	blue	Nissan
10	4	100	blue	Nissan



# P-indiscernible

$$x_1, x_b \in U$$

$$P \subseteq Q$$

$$\forall q \in P, f_{x_a}(q) = f_{x_b}(q)$$

*P-indiscernibility relation*  $(x_a, \tilde{P}x_b)$

$$x_a \tilde{P} x_b \iff \forall q \in P; f_{x_a}(q) = f_{x_b}(q)$$

where  $x_a, x_b \in U, P \subseteq Q$ .

- $\tilde{P}$  relation is reflexive, symmetrical and transitive, and thus it is a relation of equivalence

# Equivalence Class

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$$[x_a]_{\tilde{P}} = \{x \in U : x_a \tilde{P} x\}$$

- $P^*$ : the family of all equivalence classes of the relation  $P$  in the space  $U$  (called the quotient of set  $U$  by relation  $P$ )
  - Or  $U/\tilde{P}$



## Example 5: Used Car Dealer

$$C = \{c_1, c_2, c_3\} = \{q_1, q_2, q_3\}$$

$$= \{\text{number of doors, horsepower, colour}\}$$

$C$ -indiscernibility  $\tilde{C}$

$$[x_1]_{\tilde{C}} = \{x_1\},$$

$$[x_2]_{\tilde{C}} = \{x_2\},$$

$$[x_3]_{\tilde{C}} = \{x_3\},$$

$$[x_4]_{\tilde{C}} = [x_5]_{\tilde{C}} = \{x_4, x_5\},$$

$$[x_6]_{\tilde{C}} = [x_7]_{\tilde{C}} = \{x_6, x_7\},$$

$$[x_8]_{\tilde{C}} = \{x_8\},$$

$$[x_9]_{\tilde{C}} = [x_{10}]_{\tilde{C}} = \{x_9, x_{10}\}$$

Object ( $U$ )	Number of doors ( $q_1$ )	Horsepower ( $q_2$ )	Colour ( $q_3$ )	Make ( $q_4$ )
$x_1$	2	60	blue	Opel
$x_2$	2	100	black	Nissan
$x_3$	2	200	black	Ferrari
$x_4$	2	200	red	Ferrari
$x_5$	2	200	red	Opel
$x_6$	3	100	red	Opel
$x_7$	3	100	red	Opel
$x_8$	3	200	black	Ferrari
$x_9$	4	100	blue	Nissan
$x_{10}$	4	100	blue	Nissan





## Example 6: Real Numbers

$Q$ -indiscernibility relation

$$P_1 = \{q_1\}$$

$$U = [0, 10).$$

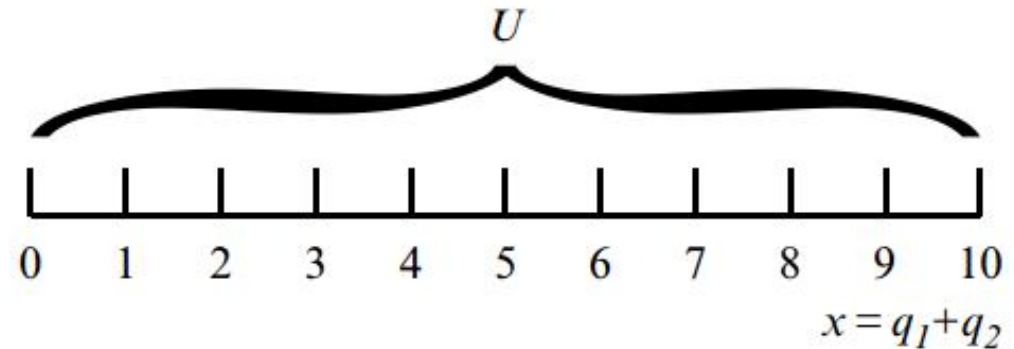
$$P_2 = \{q_2\}$$

$$[0]_{P_1} = [0; 1),$$

$$[1]_{P_1} = [1; 2),$$

...

$$[9]_{P_1} = [9; 10)$$

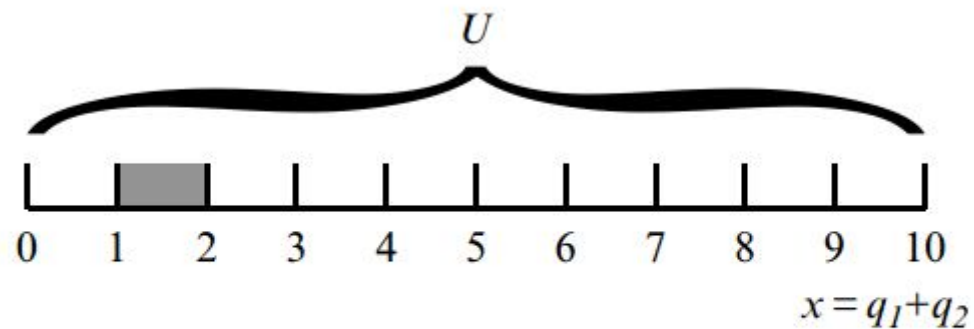


$$P_1^* = \{[0; 1); [1; 2); [2; 3); [3; 4); [4; 5); [5; 6); [6; 7); [7; 8); [8; 9); [9; 10)\}$$



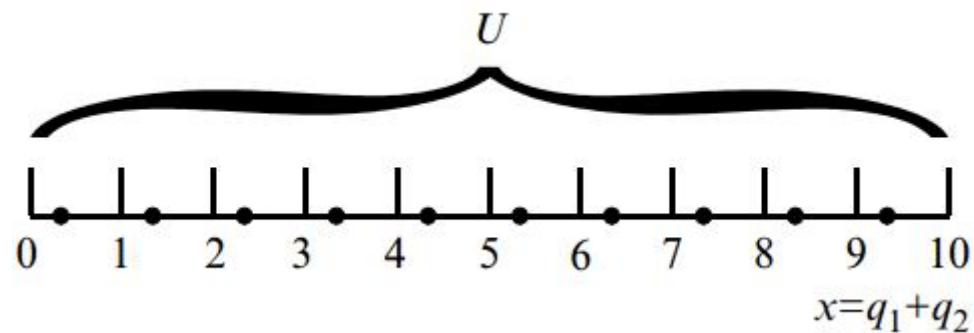
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# Equivalence Class: P1



Example of equivalence class  $[1]_{\tilde{P}_1}$

- What about this?



## Equivalence Class: P2

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$$[x]_{P_2} = \{\hat{x} \in U : \hat{x} - \text{Ent}(\hat{x}) = x - \text{Ent}(x)\}.$$

$$\begin{aligned} P_2^* &= \{[x]_{P_2} = \{\hat{x} \in U : \hat{x} - \text{Ent}(\hat{x}) = x - \text{Ent}(x)\} : x \in [0; 1)\} \\ &= \{[x]_{P_2} = \{\hat{x} \in U : \hat{x} - \text{Ent}(\hat{x}) = x\} : x \in [0; 1)\}. \end{aligned}$$

## Example 7: 2-dim. Space

- 100 equivalence classes

$$P = \{q_1, q_3\}$$

$$[\mathbf{x}]_{\tilde{P}} = \{\hat{\mathbf{x}} = (\hat{x}_1, \hat{x}_2) \in U: \text{Ent}(\hat{x}_1) = \text{Ent}(x_1) \wedge \text{Ent}(\hat{x}_2) = \text{Ent}(x_2)\}$$

$$U = \{\mathbf{x} = [x_1; x_2] \in [0; 10) \times [0; 10)\}$$

$$Q = \{q_1, q_2, q_3, q_4\}$$

$$f_{\mathbf{x}}(q_1) = \text{Ent}(x_1),$$

$$f_{\mathbf{x}}(q_2) = x_1 - \text{Ent}(x_1),$$

$$f_{\mathbf{x}}(q_3) = \text{Ent}(x_2),$$

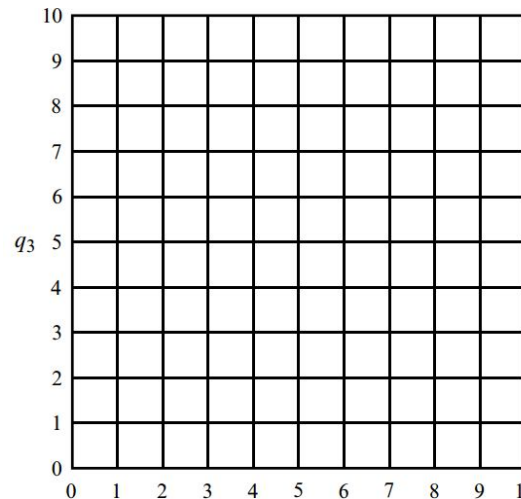
$$f_{\mathbf{x}}(q_4) = x_2 - \text{Ent}(x_2)$$

$$V_{q_1} = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$$

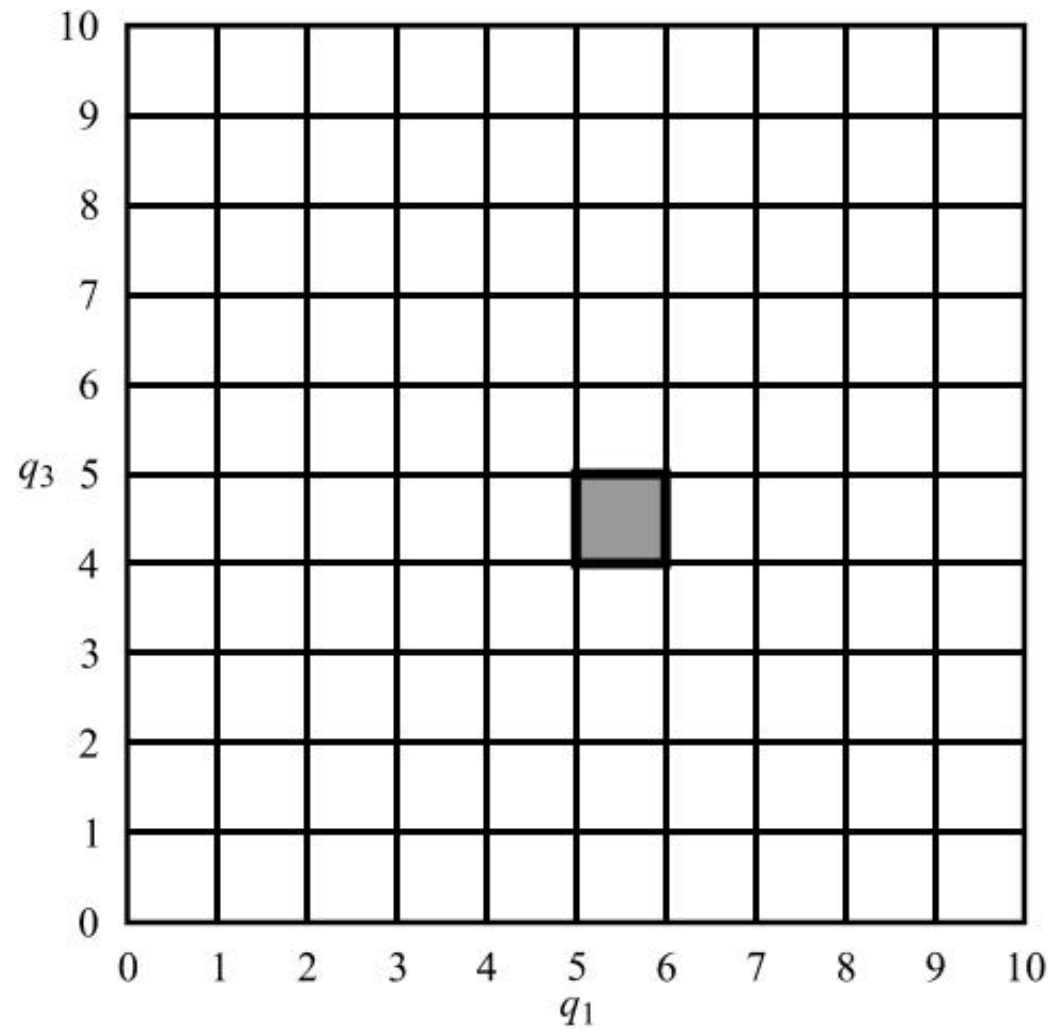
$$V_{q_2} = [0; 1)$$

$$V_{q_3} = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$$

$$V_{q_4} = [0; 1)$$



# Equivalence Class Example



Example of equivalence class  $[(5; 4)]_{\tilde{P}}$

# Equivalence Class

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$$\begin{aligned} P^* &= \{[\mathbf{x}]_{\tilde{P}} = \{\hat{\mathbf{x}} = (\hat{x}_1; \hat{x}_2) \in U : \text{Ent}(\hat{x}_1) = \text{Ent}(x_1) \wedge \text{Ent}(\hat{x}_2) \\ &= \text{Ent}(x_2) : \mathbf{x} = (x_1; x_2); x_1; x_2 = 0; \dots; 9\} \\ &= \{[\mathbf{x}]_{\tilde{P}} = \{\hat{\mathbf{x}} = (\hat{x}_1; \hat{x}_2) \in U : \text{Ent}(\hat{x}_1) = x_1 \wedge \text{Ent}(\hat{x}_2) = x_2\} : \\ &\quad \mathbf{x} = (x_1; x_2); x_1; x_2 = 0; \dots; 9\} . \end{aligned}$$

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# P-lower Approximation

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$$\underline{\tilde{P}}X = \{x \in U : [x]_{\tilde{P}} \subseteq X\}$$

is called  $\tilde{P}$ -lower approximation of the set  $X \subseteq U$ .



## Example 8: Used Car Dealer

- 3 sets by car maker  
(Ferrari, Nissan, Opel)

$$X_F = \{x_3, x_4, x_8\},$$

$$X_N = \{x_2, x_9, x_{10}\},$$

$$X_O = \{x_1, x_5, x_6, x_7\}$$

Object ( $U$ )	Number of doors ( $q_1$ )	Horsepower ( $q_2$ )	Colour ( $q_3$ )	Make ( $q_4$ )
$x_1$	2	60	blue	Opel
$x_2$	2	100	black	Nissan
$x_3$	2	200	black	Ferrari
$x_4$	2	200	red	Ferrari
$x_5$	2	200	red	Opel
$x_6$	3	100	red	Opel
$x_7$	3	100	red	Opel
$x_8$	3	200	black	Ferrari
$x_9$	4	100	blue	Nissan
$x_{10}$	4	100	blue	Nissan

$$\begin{aligned}
 C &= \{c_1, c_2, c_3\} = \{q_1, q_2 \cdot q_3\} \\
 &= \{\text{number of doors, horsepower, colour}\}
 \end{aligned}$$

## $\tilde{C}$ -lower approximation

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only classes  $[x_3]_{\tilde{C}}$  and  $[x_8]_{\tilde{C}}$  are the subsets of the set  $X_F$ ,

$$\underline{\tilde{C}}X_F = \{x_3\} \cup \{x_8\} = \{x_3, x_8\}.$$

Sets  $[x_2]_{\tilde{C}}$  and  $[x_9]_{\tilde{C}} = [x_{10}]_{\tilde{C}}$  are subsets of the set  $X_N$ ,

$$\underline{\tilde{C}}X_N = \{x_2\} \cup \{x_9, x_{10}\} = \{x_2, x_9, x_{10}\}.$$

Sets  $[x_1]_{\tilde{C}}$  and  $[x_6]_{\tilde{C}} = [x_7]_{\tilde{C}}$  are subsets of the set  $X_O$ ,

$$\underline{\tilde{C}}X_O = \{x_1\} \cup \{x_6, x_7\} = \{x_1, x_6, x_7\}.$$

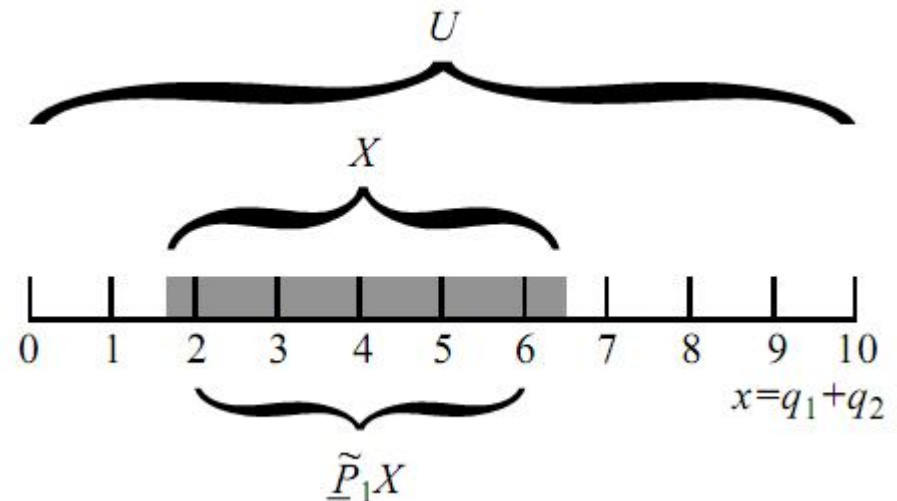
## Example 9: Real Numbers

$$X = [1, 75; 6, 50]$$

$\tilde{P}_1$  and  $\tilde{P}_2$ -lower approximation

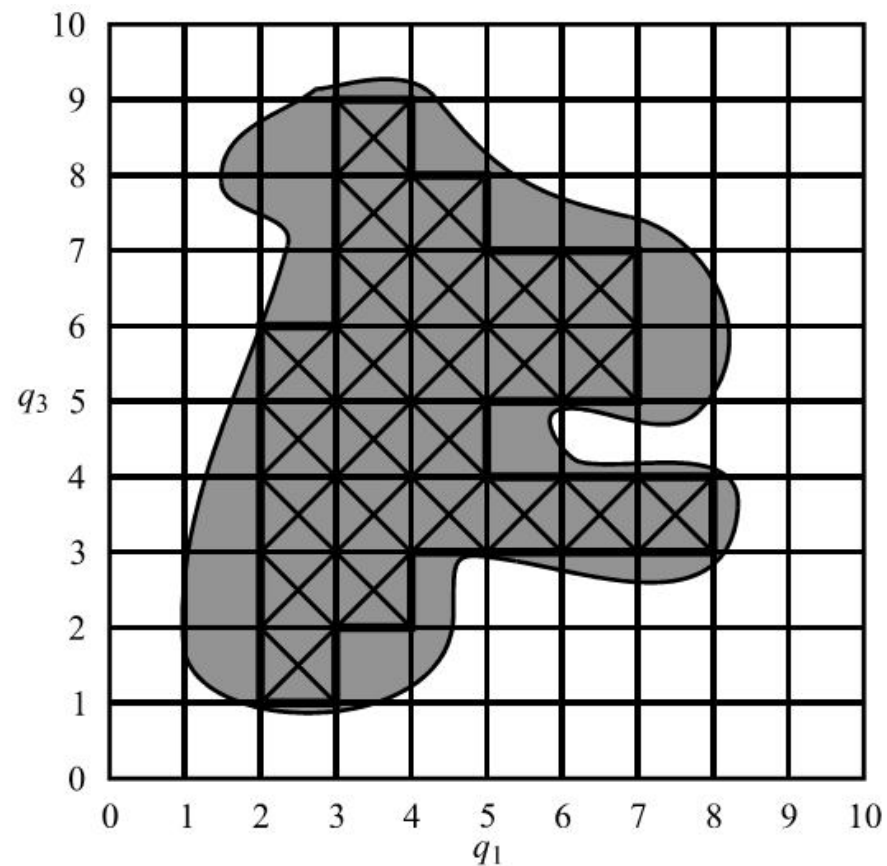
$$\underline{\tilde{P}}_1 X = [2]_{P_1} \cup [3]_{P_1} \cup [4]_{P_1} \cup [5]_{P_1} = [2, 6)$$

$$\underline{\tilde{P}}_2 X = \emptyset$$



## Example 10: 2-dim. Space

- $\tilde{P}$ -lower approximation of the set  $X$
- 25 equivalence classes



Lower approximation in two-dimensional universe of discourse

# P-upper Approximation

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$$\overline{\tilde{P}}X = \{x \in U : [x]_{\tilde{P}} \cap X \neq \emptyset\}$$

is called  $\tilde{P}$ -upper approximation of the set  $X \subseteq U$

## Example 11

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- For example 8:

$\tilde{C}$ -upper approximation

$$\overline{\tilde{C}}X_F = \{x_3\} \cup \{x_4, x_5\} \cup \{x_8\} = \{x_3, x_4, x_5, x_8\}$$

$$\overline{\tilde{C}}X_N = \{x_2\} \cup \{x_9, x_{10}\} = \{x_2, x_9, x_{10}\}$$

$$\overline{\tilde{C}}X_O = \{x_1\} \cup \{x_4, x_5\} \cup \{x_6, x_7\} = \{x_1, x_4, x_5, x_6, x_7\}$$

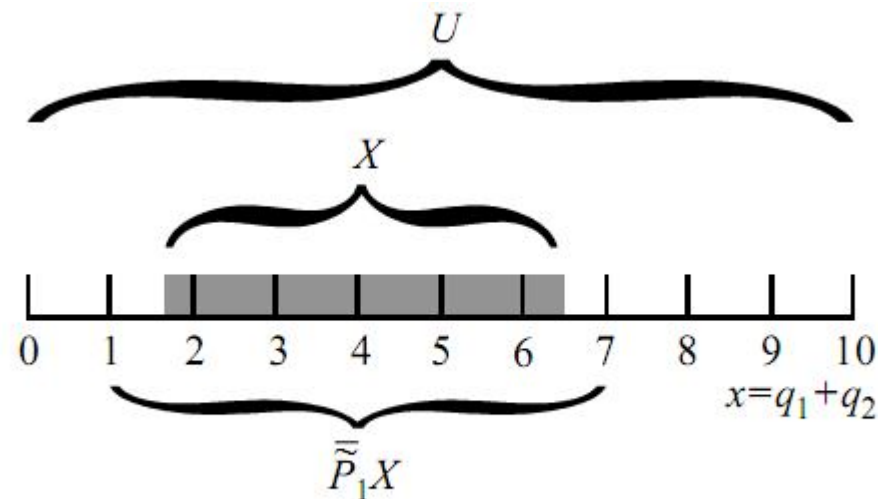
## Example 12

- For example 9:

$\tilde{P}_1$  and  $\tilde{P}_2$ -upper approximation

$$\tilde{P}_1 X = [1]_{\tilde{P}_1} \cup [2]_{\tilde{P}_1} \cup [3]_{\tilde{P}_1} \cup [4]_{\tilde{P}_1} \cup [5]_{\tilde{P}_1} \cup [6]_{\tilde{P}_1} = [1, 7)$$

$$\tilde{P}_2 X = U$$



Upper approximation in one-dimensional universe of discourse



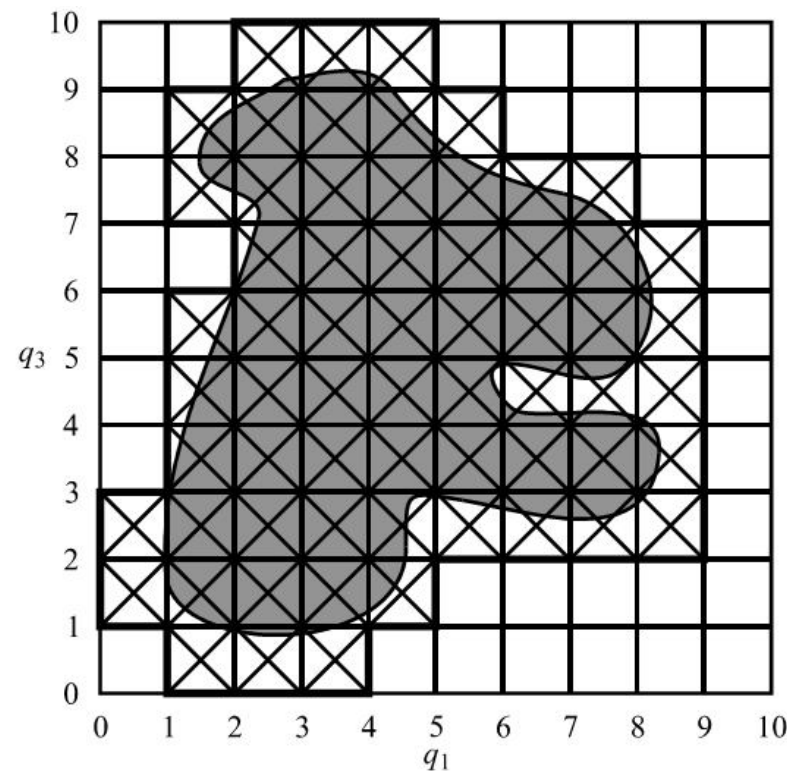
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## Example 13

- For example 10:

$\tilde{P}_1$  and  $\tilde{P}_2$ -upper approximation



Upper approximation in two-dimensional universe of discourse



# Positive/Boundary Region

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- The positive region of the set  $X$  is equal to its lower approximation

$$\tilde{P}\text{-positive region} \quad \text{Pos}_{\tilde{P}}(X) = \underline{\tilde{P}}X$$

- Boundary region

$$\tilde{P}\text{-boundary region} \quad \text{Bn}_{\tilde{P}}(X) = \overline{\tilde{P}}X \setminus \underline{\tilde{P}}X$$

## Example 14: Used Car Dealer

- Boundary region

$$\begin{aligned}\text{Bn}_{\tilde{C}}(X_F) &= \overline{\tilde{C}}X_F \setminus \underline{\tilde{C}}X_F \\ &= \{x_3, x_4, x_5, x_8\} \setminus \{x_3, x_8\} = \{x_4, x_5\},\end{aligned}$$

$$\text{Bn}_{\tilde{C}}(X_N) = \overline{\tilde{C}}X_N \setminus \underline{\tilde{C}}X_N = \emptyset,$$

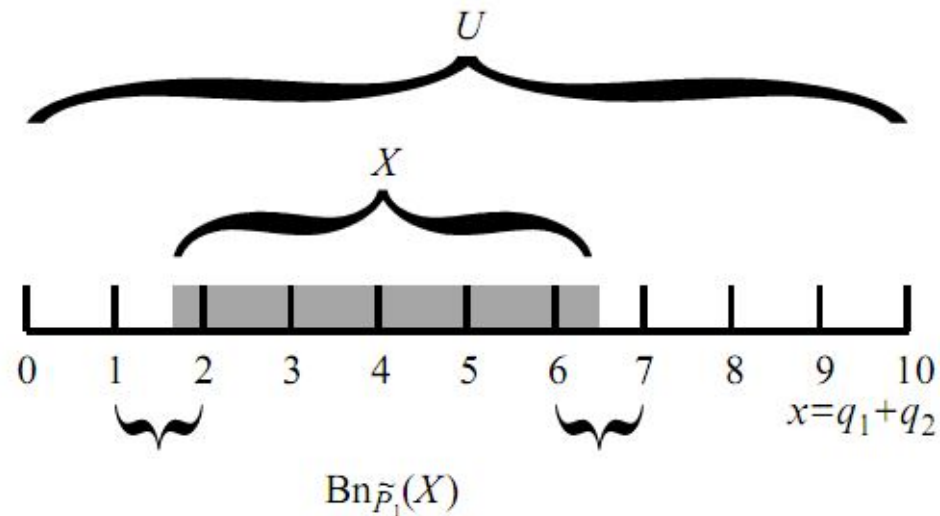
$$\text{Bn}_{\tilde{C}}(X_O) = \overline{\tilde{C}}X_O \setminus \underline{\tilde{C}}X_N = \{x_4, x_5\}.$$

## Example 15:

- Boundary region

$$\begin{aligned}\text{Bn}_{\tilde{P}_1}(X) &= \overline{\tilde{P}_1}X \setminus \underline{\tilde{P}_1}X \\ &= [1; 7) \setminus [2; 6) = [1; 2) \cup [6; 7),\end{aligned}$$

$$\begin{aligned}\text{Bn}_{\tilde{P}_2}(X) &= \overline{\tilde{P}_2}X \setminus \underline{\tilde{P}_2}X \\ &= U \setminus \emptyset = U.\end{aligned}$$



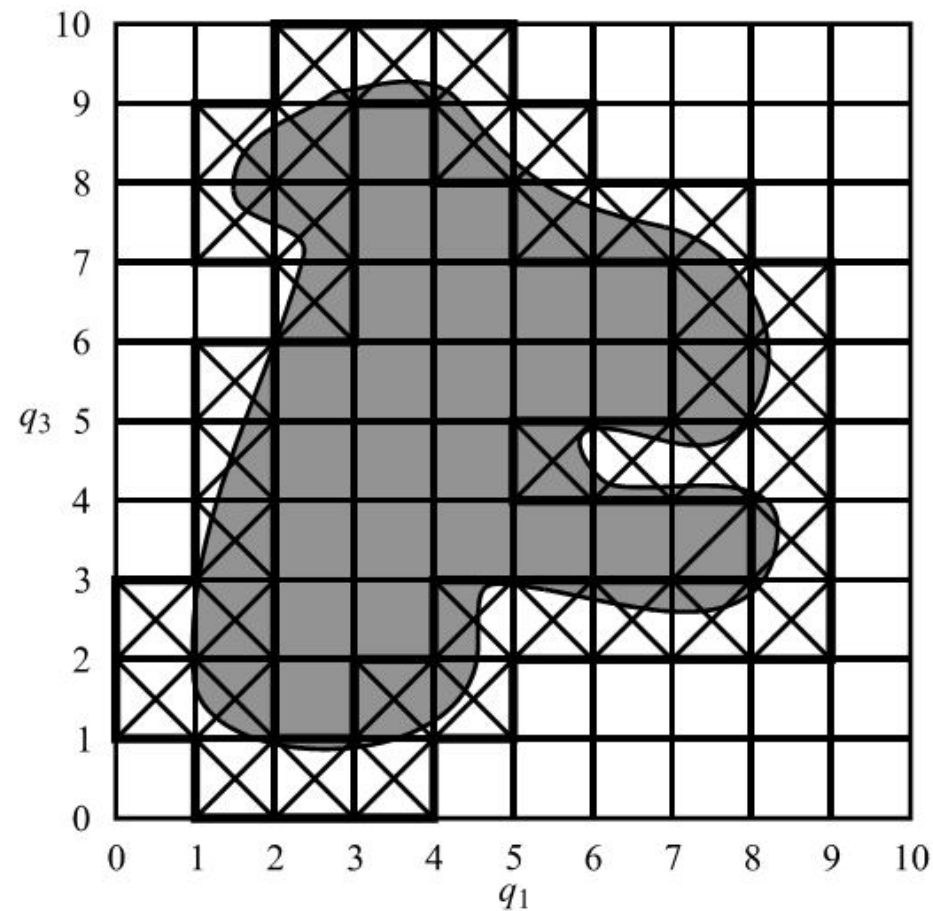
Boundary region in one-dimensional universe of discourse



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## Example 16: 2-dim. Space

- Boundary region



Boundary region in two-dimensional universe of discourse

# Negative Region

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$\tilde{P}$ -negative region of the set  $X$

$$\text{Neg}_{\tilde{P}}(X) = U \setminus \overline{\tilde{P}X}$$

## Example 17: Used Car Dealer

- Negative region

$$\text{Neg}_{\tilde{C}}(X_F) = U \setminus \tilde{C}X = \{x_1, x_2, x_6, x_7, x_9, x_{10}\},$$

$$\text{Neg}_{\tilde{C}}(X_N) = U \setminus \tilde{C}X = \{x_1, x_3, x_4, x_5, x_6, x_7, x_8\},$$

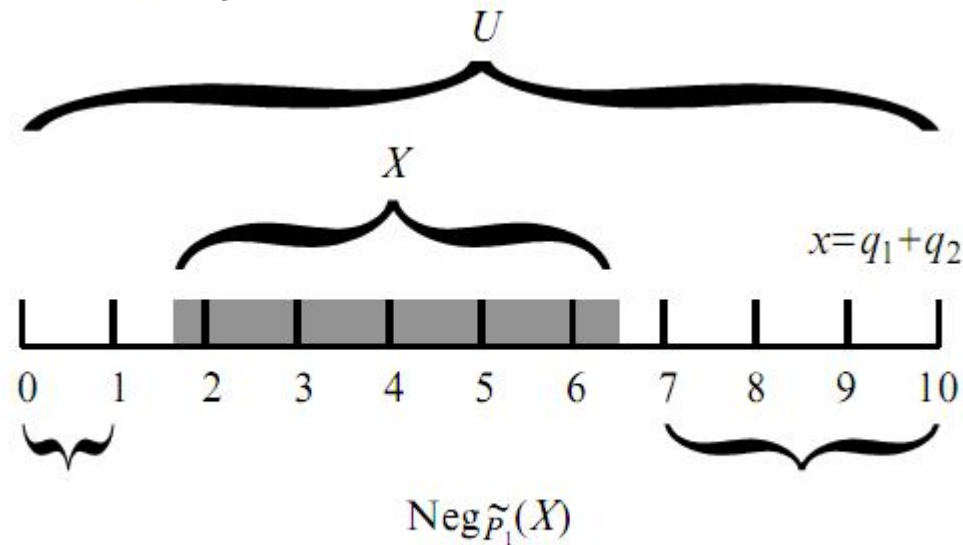
$$\text{Neg}_{\tilde{C}}(X_O) = U \setminus \tilde{C}X = \{x_2, x_3, x_8, x_9, x_{10}\}.$$

## Example 18: Real Number

- Negative region

$$\begin{aligned}\text{Neg}_{\tilde{P}_1}(X) &= U \setminus \tilde{P}_1 X \\ &= U \setminus [1; 7) = [0; 1) \cup [7; 10),\end{aligned}$$

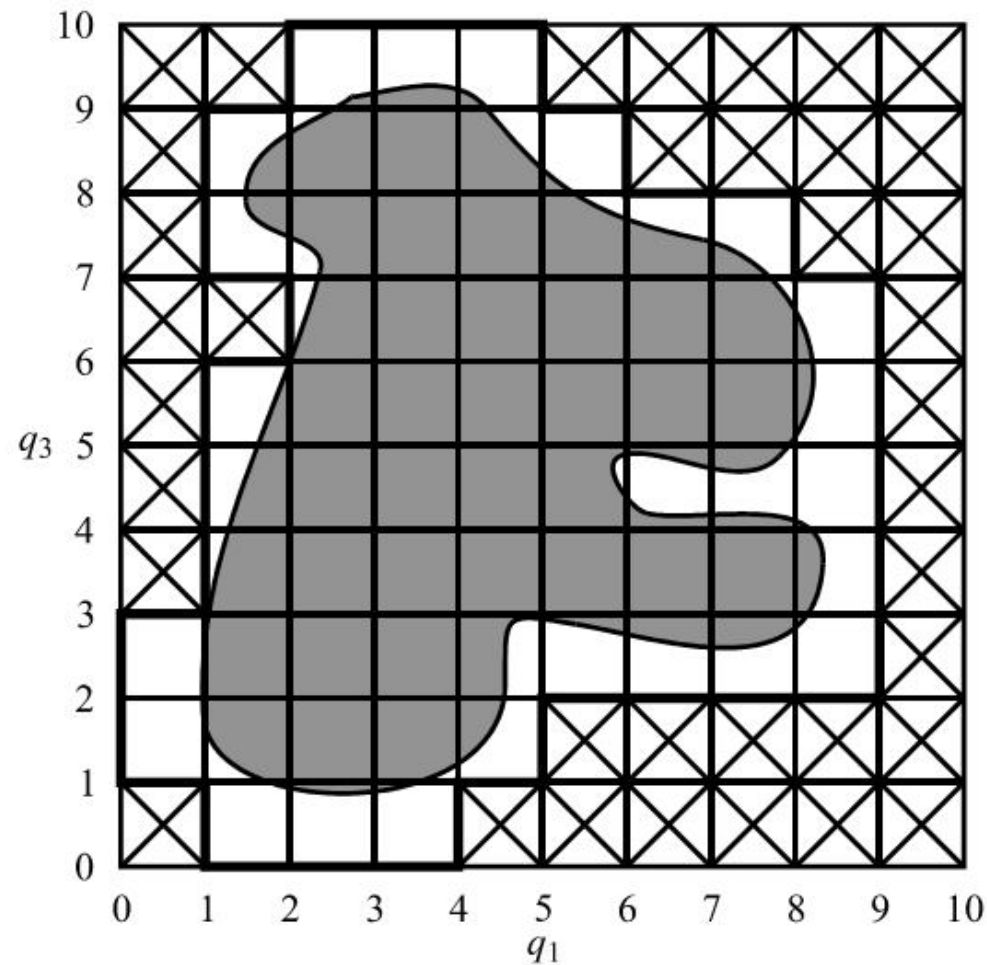
$$\begin{aligned}\text{Neg}_{\tilde{P}_2}(X) &= U \setminus \tilde{P}_2 X \\ &= U \setminus U = \emptyset\end{aligned}$$



Negative region in one-dimensional universe of discourse

## Example 19

- Negative region



Negative region in two-dimensional universe of discourse



# Exactly/Rough Set

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- The lower and upper approximation are **equal**

$$\tilde{P}\text{-exactly set} \quad \underline{\tilde{P}}X = \overline{\tilde{P}}X$$

- Rough set:**

$$\tilde{P}\text{-rough set} \quad \underline{\tilde{P}}X \neq \overline{\tilde{P}}X.$$

# Definable Set

The set  $X$  is called

a) *roughly  $\tilde{P}$ -definable set*, if 
$$\begin{cases} \underline{\tilde{P}}X \neq \emptyset \\ \overline{\tilde{P}}X \neq U, \end{cases}$$

b) *internally  $\tilde{P}$ -non definable set*, if

c) *externally  $\tilde{P}$ -non definable set*, if 
$$\begin{cases} \underline{\tilde{P}}X \neq \emptyset \\ \overline{\tilde{P}}X = U, \end{cases} \quad \begin{cases} \underline{\tilde{P}}X = \emptyset \\ \overline{\tilde{P}}X \neq U, \end{cases}$$

d) *totally  $\tilde{P}$ -non definable set*, if

$$\begin{cases} \underline{\tilde{P}}X = \emptyset \\ \overline{\tilde{P}}X = U. \end{cases}$$



# Accuracy of Approximation

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$\tilde{P}$ -accuracy of approximation of the set  $X$

$$\mu_{\tilde{P}}(X) = \frac{\overline{\overline{\tilde{P}X}}}{\overline{\overline{\tilde{P}X}}}$$

## Example 20: Used Car Dealer

$\tilde{C}$ -accuracy of sets  $X_F$ ,  $X_N$  and  $X_O$

$$\mu_{\tilde{C}}(X_F) = \frac{\overline{\overline{\tilde{C}X_F}}}{\tilde{C}X_F} = \frac{2}{4} = 0.5,$$

$$\mu_{\tilde{C}}(X_N) = \frac{\overline{\overline{\tilde{C}X_N}}}{\tilde{C}X_N} = \frac{3}{3} = 1, \quad \tilde{C}\text{-exact set.}$$

$$\mu_{\tilde{C}}(X_O) = \frac{\overline{\overline{\tilde{C}X_O}}}{\tilde{C}X_O} = \frac{3}{5} = 0.6.$$

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# Approximation of Family of Sets

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$$X = \{X_1, X_2, \dots, X_n\}$$

$\tilde{P}$ -lower approximation of the family of sets  $X$

$$\tilde{P}X = \{\tilde{P}X_1, \tilde{P}X_2, \dots, \tilde{P}X_n\}$$

## Example 21: Used Car Dealer

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$$\begin{aligned} X &= \{X_F, X_N, X_O\} \\ &= \{\{x_3, x_4, x_8\}, \{x_2, x_9, x_{10}\}, \{x_1, x_5, x_6, x_7\}\} \end{aligned}$$

$$\begin{aligned} \underline{\tilde{C}}X &= \{\underline{\tilde{C}}X_F, \underline{\tilde{C}}X_N, \underline{\tilde{C}}X_O\} \\ &= \{\{x_3, x_8\}, \{x_2, x_9, x_{10}\}, \{x_1, x_6, x_7\}\} \end{aligned}$$

# Upper Approximation of Family of Sets

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$\tilde{P}$ -upper approximation of family of sets  $X$

$$\overline{\tilde{P}}X = \{ \overline{\tilde{P}}X_1, \overline{\tilde{P}}X_2, \dots, \overline{\tilde{P}}X_n \}$$



## Example 22: Used Car Dealer

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$\tilde{C}$ -upper approximation of the family of sets  $X$

$$\begin{aligned}\bar{\tilde{C}}X &= \{\bar{\tilde{C}}X_F, \bar{\tilde{C}}X_N, \bar{\tilde{C}}X_O\} \\ &= \{\{x_3, x_4, x_5, x_8\}, \{x_2, x_9, x_{10}\}, \{x_1, x_4, x_5, x_6, x_7\}\}\end{aligned}$$

# Positive Region of Family of Sets

---

$\tilde{P}$ -positive region of family of the sets  $X$

$$\text{Pos}_{\tilde{P}}(X) = \bigcup_{X_i \in X} \text{Pos}_{\tilde{P}}(X_i)$$

## Example 23: Used Car Dealer

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$\tilde{C}$ -positive region of family of sets  $X$

$$\begin{aligned}\text{Pos}_{\tilde{C}}(X) &= \text{Pos}_{\tilde{C}}(X_F) \cup \text{Pos}_{\tilde{C}}(X_N) \cup \text{Pos}_{\tilde{C}}(X_O) \\ &= \{x_1, x_2, x_3, x_6, x_7, x_8, x_9, x_{10}\}.\end{aligned}$$

## Other Definitions

$\tilde{P}$ -boundary region of family of the sets  $X$

$$\text{Bn}_{\tilde{P}}(X) = \bigcup_{X_i \in X} \text{Bn}_{\tilde{P}}(X_i)$$

$\tilde{P}$ -negative region of family of the sets  $X$

$$\text{Neg}_{\tilde{P}}(X) = U \setminus \bigcup_{X_i \in X} \overline{\tilde{P}X_i}$$

$\tilde{P}$ -quality of approximation of family of sets  $X$

$$\gamma_{\tilde{P}}(X) = \frac{\overline{\overline{\text{Pos}_{\tilde{P}}(X)}}}{\overline{U}}$$

$\tilde{P}$ -accuracy of approximation of family of sets  $X$

$$\beta_{\tilde{P}}(X) = \frac{\overline{\overline{\text{Pos}_{\tilde{P}}(X)}}}{\sum_{X_i \in X} \overline{\overline{\tilde{P}X_i}}}$$

# Outline

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- Introduction
- Basic terms
- Set approximation
- Approximation of family of sets
- Analysis of decision tables

# The Rough Set Theory

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- Introduces the notion of dependency between **features** of the information system

# Dependence Degree

- Dependence degree of set of attributes  $P_2$  on the set of attributes  $P_1$  :

$$P_1, P_2 \subseteq Q$$

$$k = \gamma_{\tilde{P}_1}(P_2^*) \quad \tilde{P}\text{-quality of approximation of family}$$

$$\gamma_{\tilde{P}}(X) = \frac{\overline{\overline{\text{Pos}_{\tilde{P}}(X)}}}{\overline{U}}$$

- $P_1 \xrightarrow{k} P_2$  : the set of attributes  $P_2$  depends on the set of attributes  $P_1$  to the degree  $k < 1$
- $P_1 \rightarrow P_2$  on  $k = 1$

# Deterministic v.s. Nondeterministic

- Deterministic

- For 2 rules:

$$\forall_{\substack{l_a, l_b = 1, \dots, N \\ l_a \neq l_b}} : \forall_{c \in C} f_{l_a}(c) = f_{l_b}(c) \rightarrow \forall_{d \in D} f_{l_a}(d) = f_{l_b}(d)$$

- Nondeterministic

- For 2 rules:

$$\exists_{\substack{l_a, l_b \\ l_a \neq l_b}} : \forall_{c \in C} f_{l_a}(c) = f_{l_b}(c) \rightarrow \exists_{d \in D} f_{l_a}(d) \neq f_{l_b}(d)$$

- The decision table is **well defined** => all its rules are **deterministic**





## Example 24: Used Car Dealer

- Dependency degree

$$k = \gamma_{\tilde{C}}(D^*) = \frac{\overline{\overline{\text{Pos}_{\tilde{C}}(D^*)}}}{\overline{\overline{U}}}$$

$$D^* = \{X_F, X_N, X_O\}$$

Rule ( $l$ )	Number of doors ( $c_1$ )	Horsepower ( $c_2$ )	Colour ( $c_3$ )	Make ( $d_1$ )
1	2	60	blue	Opel
2	2	100	black	Nissan
3	2	200	black	Ferrari
4	2	200	red	Ferrari
5	2	200	red	Opel
6	3	100	red	Opel
7	3	100	red	Opel
8	3	200	black	Ferrari
9	4	100	blue	Nissan
10	4	100	blue	Nissan

$$\text{Pos}_{\tilde{C}}(D^*) = \text{Pos}_{\tilde{C}}(X_F) \cup \text{Pos}_{\tilde{C}}(X_N) \cup \text{Pos}_{\tilde{C}}(X_O)$$

$$= \underline{\tilde{C}}X_F \cup \underline{\tilde{C}}X_N \cup \underline{\tilde{C}}X_O$$

$$= \{x_3, x_8\} \cup \{x_2, x_9, x_{10}\} \cup \{x_1, x_6, x_7\}$$

$$= \{x_1, x_2, x_3, x_6, x_7, x_8, x_9, x_{10}\}.$$

$$k = \frac{\overline{\overline{\{x_1, x_2, x_3, x_6, x_7, x_8, x_9, x_{10}\}}}}{\overline{\overline{\{x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8, x_9, x_{10}\}}}} = \frac{8}{10}$$

# Dependency Degree

- $k < 1$  means “not well defined”

$$C \xrightarrow{0.8} D$$

- We cannot unambiguously infer on the membership of objects of the space  $U$  to the particular sets  $X_F$ ,  $X_N$  and  $X_O$
- What if we remove nondeterministic rules: 4 and 5?

$$\gamma_{\tilde{C}}(D^*) = \frac{\overline{\overline{\{x_1, x_2, x_3, x_6, x_7, x_8, x_9, x_{10}\}}}}{\overline{\overline{\{x_1, x_2, x_3, x_6, x_7, x_8, x_9, x_{10}\}}}} = 1$$

- Well defined!

# Well-defined Decision Table

A well-defined decision table (after removing non-deterministic rules)

Rule ( $l$ )	Number of doors ( $c_1$ )	Horsepower ( $c_2$ )	Colour ( $c_3$ )	Make ( $d_1$ )
1	2	60	blue	Opel
2	2	100	black	Nissan
3	2	200	black	Ferrari
6	3	100	red	Opel
7	3	100	red	Opel
8	3	200	black	Ferrari
9	4	100	blue	Nissan
10	4	100	blue	Nissan

# Another Way to Well-define?

---

- How?



# Attribute Independence

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The set of attributes  $P_1 \subset Q$  is *independent*

for each  $P_2 \subset P_1$  the inequality  $\tilde{P}_1 \neq \tilde{P}_2$  occurs

The set of attributes  $P_1 \subseteq Q$  is *independent with respect to* the set of attributes  $P_2 \subseteq Q$  ( *$P_2$ -independent*)

for each  $P_3 \subset P_1$   $\text{Pos}_{\tilde{P}_1}(P_2^*) \neq \text{Pos}_{\tilde{P}_3}(P_2^*)$

Otherwise, the set  $P_1$  is  *$P_2$ -dependent*.

# Reduct and Indispensable

Every independent set  $P_2 \subset P_1$  for which  $\tilde{P}_2 = \tilde{P}_1$  is called *the reduct* of the set of attributes  $P_1 \subseteq Q$ .

Every  $P_2$ -independent set  $P_3 \subset P_1$  for which  $\tilde{P}_3 = \tilde{P}_1$  is called *the relative reduct* of a set of attributes  $P_1 \subseteq Q$  with respect to  $P_2$  (the so-called  $P_2$ -reduct).

The attribute  $p \in P_1$  is *indispensable from*  $P_1$ , if for  $P_2 = P_1 \setminus \{p\}$ , the equation  $\tilde{P}_2 \neq \tilde{P}_1$  holds. Otherwise, the attribute  $p$  is *dispensable*.

# Core

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The set of all indispensable attributes from the set  $P$  is called a *core* of  $P$ , which is notated as follows:

$$\text{CORE}(P) = \left\{ p \in P : \tilde{P}' \neq \tilde{P}, P' = P \setminus \{p\} \right\}.$$



# Normalized Coefficient of Significance

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*The normalized coefficient of significance* of subset of the set of conditional attributes  $C' \subset C$  is expressed by the following formula

$$\sigma_{(C,D)}(C') = \frac{\gamma_{\tilde{C}}(D^*) - \gamma_{\tilde{C}''}(D^*)}{\gamma_{\tilde{C}}(D^*)},$$

where  $C'' = C \setminus C'$ .



# Approximation Error

---

Any given subset of the set of conditional attributes  $C' \subset C$  is called a rough  $D$ -reduct of the set of attributes  $C$ , and *the approximation error* of this reduct is defined as follows:

$$\varepsilon_{(C,D)}(C') = \frac{\gamma_{\tilde{C}}(D^*) - \gamma_{\tilde{C}'}(D^*)}{\gamma_{\tilde{C}}(D^*)}.$$

# Applications of Rough Set Theory

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- Decision rules
  - Rules generation and removal of redundant data
- Classification

# Application Example: Used Car Dealer

Original decision table (before reduction)

Number of doors ( $c_1$ )	Horsepower ( $c_2$ )	Colour ( $c_3$ )	Fuel ( $c_4$ )	Upholstery ( $c_5$ )	Rims ( $c_6$ )	Make ( $d_1$ )
2	60	blue	Ethyl gasoline	woven fabric	steel	Opel
2	100	black	Diesel oil	woven fabric	steel	Nissan
2	200	black	Ethyl gasoline	leather	Al	Ferrari
2	200	red	Ethyl gasoline	leather	Al	Ferrari
2	200	red	Ethyl gasoline	woven fabric	steel	Opel
3	100	red	Diesel oil	leather	steel	Opel
3	100	red	gas	woven fabric	steel	Opel
3	200	black	Ethyl gasoline	leather	Al	Ferrari
4	100	blue	gas	woven fabric	steel	Nissan
4	100	blue	Diesel oil	woven fabric	Al	Nissan

# Results

Decision table after removing redundant data

Number of doors ( $c_1$ )	Horsepower ( $c_2$ )	Colour ( $c_3$ )	Fuel ( $c_4$ )	Upholstery ( $c_5$ )	Rims ( $c_6$ )	Make ( $d_1$ )
	60					Opel
		black	Diesel oil			Nissan
	200			leather		Ferrari
	200			leather		Ferrari
		red			steel	Opel
		red			steel	Opel
		red			steel	Opel
	200			leather		Ferrari
4						Nissan
4						Nissan

**IF** rims is steel **AND** colour is red **THEN** make is Opel

**IF** horsepower is 60 **THEN** make is Opel

**IF** doors is 4 **THEN** make is Nissan

**IF** colour is black **AND** fuel is Diesel oil **THEN** make is Nissan

**IF** horsepower is 200 **AND** upholstery is leather **THEN** make is Ferrari

