

# Support Vector Machine(SVM)

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# Support Vector Machine

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## Support vector machines

Pros: Low generalization error, computationally inexpensive, easy to interpret results

Cons: Sensitive to tuning parameters and kernel choice; natively only handles binary classification

Works with: Numeric values, nominal values

# Hard Problems

- Not linearly separable!

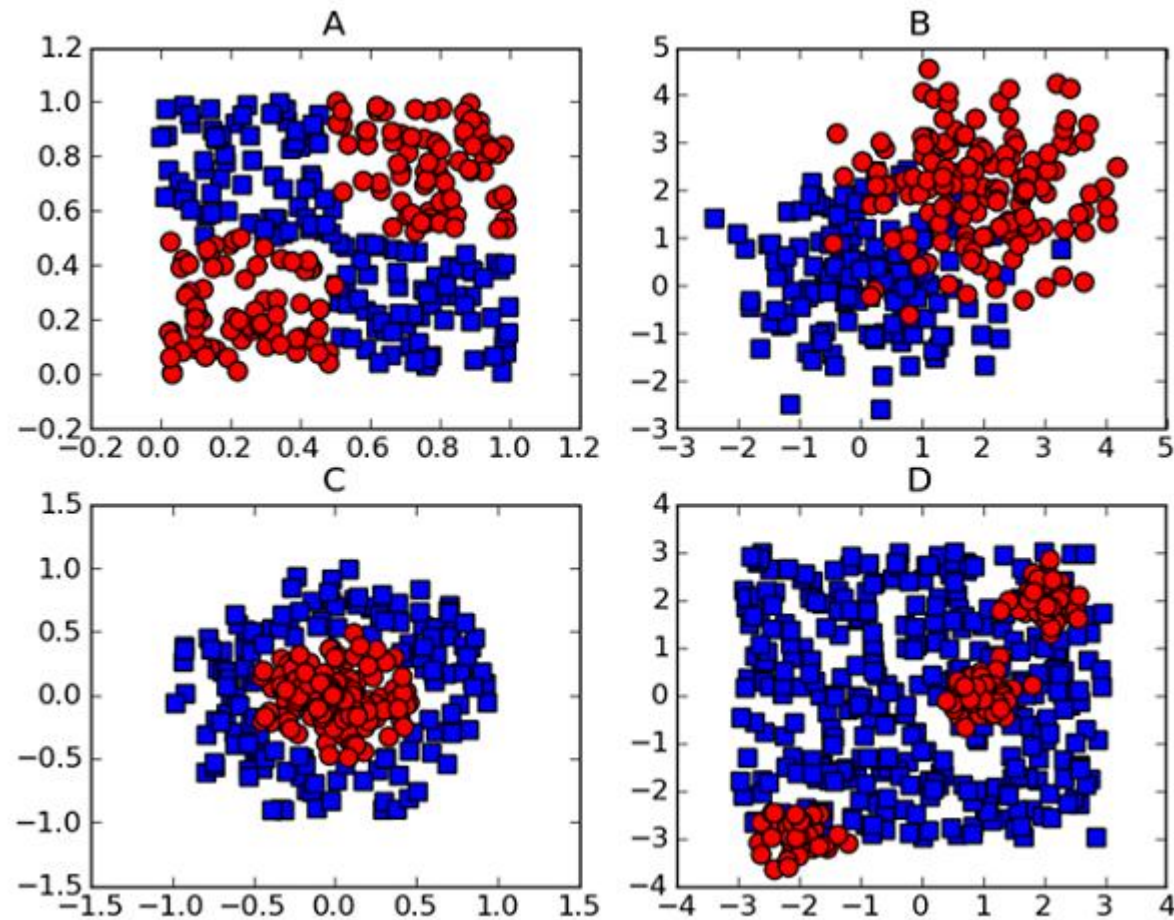


Figure 6.1 Four examples of datasets that aren't linearly separable

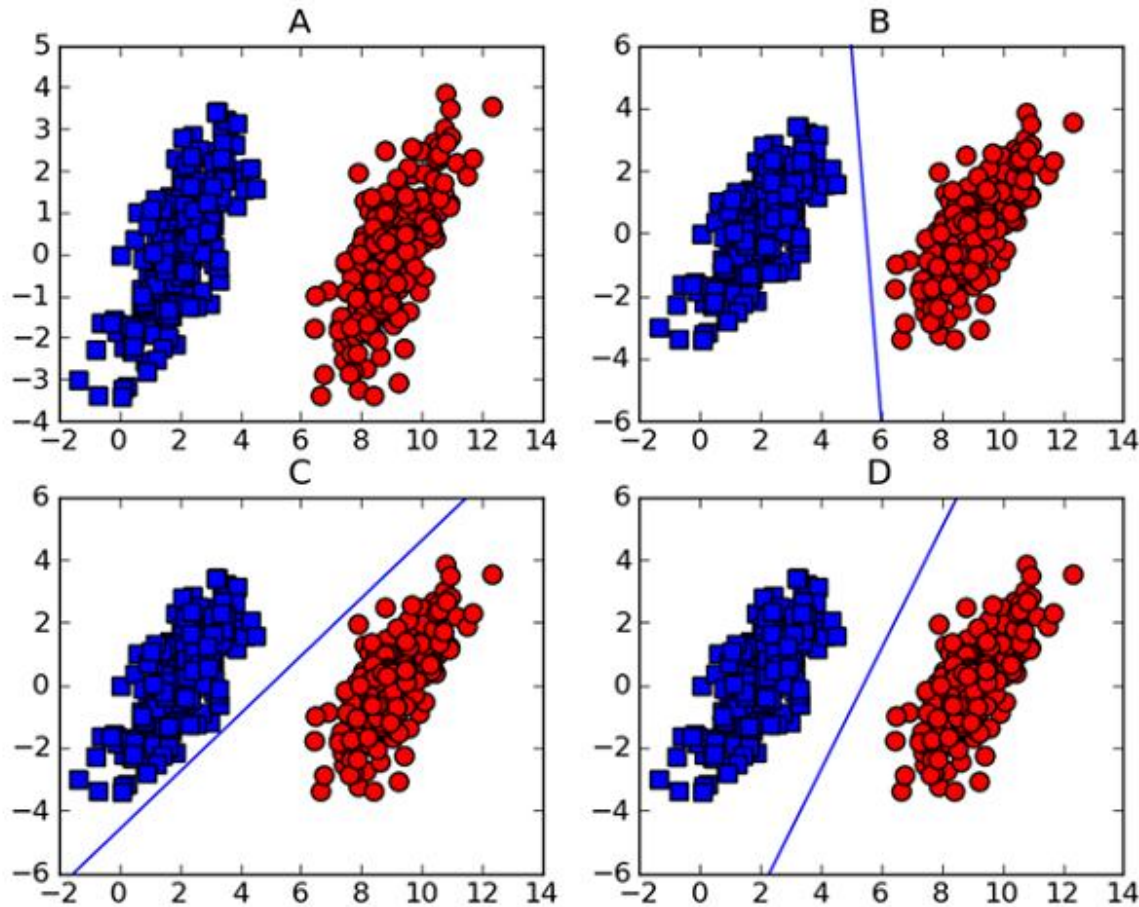
# Separating Hyperplane

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- The line used to separate the dataset
- If we have a dataset with  $N$  dimension, we need a plane with  $N-1$  dimension to separate it
  - That's why it called hyper(plane)!

# Linear Separable

- So which one is better?



**Figure 6.2** Linearly separable data is shown in frame A. Frames B, C, and D show possible valid lines separating the two classes of data.

# Margin

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- The distance between the hyperplane and the point closest to it
  - These points are called **support vectors**
  - Try to find the **maximum margin** as possible

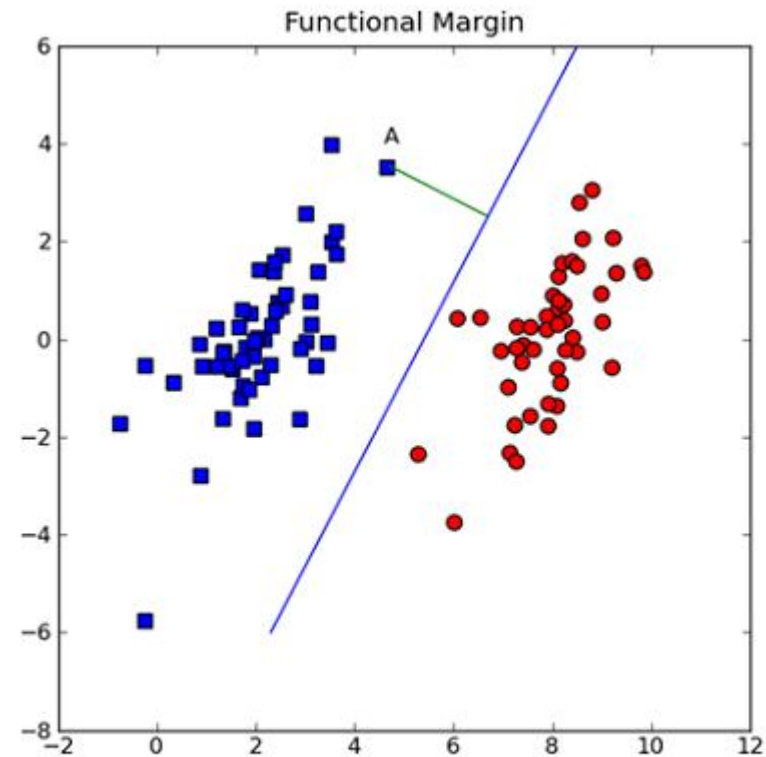
# Point Distance

- Separating hyperplane

$$\mathbf{w}^T \mathbf{x} + b$$

- Distance from point to hyperplane is measured by normal

$$|\mathbf{w}^T \mathbf{x} + b| / \|\mathbf{w}\|$$



**Figure 6.3** The distance from point A to the separating plane is measured by a line normal to the separating plane.



# Separation as Optimization

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- Use something like Heaviside step function but gives -1 and 1 rather than 0, 1
  - $f(u) = -1$  if  $u < 0$ , 1 otherwise
  - Apply  $f(w^T x + b)$ , so -1 and 1 represents **each side of the hyperplane**
- Margin is calculated by  $\text{label} * (w^T x + b)$ 
  - Label is the class label, -1 or 1
- Goal: find  $w$  and  $b$ 
  - **Optimization problem!**



# Separation as Optimization

---

- Find the points with the smallest margin
  - Support vectors
- Then, maximize the margin

$$\arg \max_{w,b} \left\{ \min_n (label \cdot (w^T x + b)) \cdot \frac{1}{\|w\|} \right\}$$

# Solving Tips

- Hold(set)  $label \cdot (w^T x + b)$  to be 1 for the support vectors, then maximize  $\|w\|^{-1}$
- This is a constrained optimization problem
  - Constraints are data points
  - Find the best values  $w, b$
- Using **Lagrange multipliers** to solve

$$\arg \max_{w,b} \left\{ \min_n (label \cdot (w^T x + b)) \cdot \frac{1}{\|w\|} \right\}$$

$$\max_{\alpha} \left[ \sum_{i=1}^m \alpha - \frac{1}{2} \sum_{i,j=1}^m label^{(i)} \cdot label^{(j)} \cdot a_i \cdot a_j \langle x^{(i)}, x^{(j)} \rangle \right]$$

$$\alpha \geq 0, \text{ and } \sum_{i=1}^m \alpha_i \cdot label^{(i)} = 0$$

# Slack Variable

- Constant C controls weighting between our goal of making the margin large

$$c \geq \alpha \geq 0, \text{ and } \sum_{i=1}^m \alpha_i \cdot \text{label}^{(i)} = 0$$



<sup>1</sup> Christopher M. Bishop, *Pattern Recognition and Machine Learning* (Springer, 2006).

<sup>2</sup> Bernhard Schölkopf and Alexander J. Smola, *Learning with Kernels: Support Vector Machines, Regularization, Optimization, and Beyond* (MIT Press, 2001).

# General Approach

## General approach to SVMs

1. Collect: Any method.
2. Prepare: Numeric values are needed.
3. Analyze: It helps to visualize the separating hyperplane.
4. Train: The majority of the time will be spent here. Two parameters can be adjusted during this phase.
5. Test: Very simple calculation.
6. Use: You can use an SVM in almost any classification problem. One thing to note is that SVMs are binary classifiers. You'll need to write a little more code to use an SVM on a problem with more than two classes.

# Platt's SMO

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- SMO: Sequential Minimal Optimization
- John Platt, 1996
- Breaks large optimization problem into many small ones
  - Works to find a set of  $\alpha$  and  $b$
- SMO flow
  - Chooses two  $\alpha$  to optimize on each cycle
  - One  $\alpha$  is increased and one is decreased

# SMO Helper Function

## Listing 6.1 Helper functions for the SMO algorithm

```
def loadDataSet(fileName):
    dataMat = []; labelMat = []
    fr = open(fileName)
    for line in fr.readlines():
        lineArr = line.strip().split('\t')
        dataMat.append([float(lineArr[0]), float(lineArr[1])])
        labelMat.append(float(lineArr[2]))
    return dataMat, labelMat

def selectJrand(i, m):
    j = i
    while (j == i):
        j = int(random.uniform(0, m))
    return j

def clipAlpha(aj, H, L):
    if aj > H:
        aj = H
    if L > aj:
        aj = L
    return aj
```

# SMO Pseudocode

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*Create an alphas vector filled with 0s*

*While the number of iterations is less than MaxIterations:*

*For every data vector in the dataset:*

*If the data vector can be optimized:*

*Select another data vector at random*

*Optimize the two vectors together*

*If the vectors can't be optimized → break*

*If no vectors were optimized → increment the iteration count*



# Platt's SMO code

**Listing 6.2 The simplified SMO algorithm**

```
def smoSimple(dataMatIn, classLabels, C, toler, maxIter):
    dataMatrix = mat(dataMatIn); labelMat = mat(classLabels).transpose()
    b = 0; m,n = shape(dataMatrix)
    alphas = mat(zeros((m,1)))
    iter = 0
    while (iter < maxIter):
        alphaPairsChanged = 0
        for i in range(m):
            fXi = float(multiply(alphas,labelMat).T*\
                             (dataMatrix*dataMatrix[i,:].T)) + b
            Ei = fXi - float(labelMat[i])
            if ((labelMat[i]*Ei < -toler) and (alphas[i] < C)) or \
                ((labelMat[i]*Ei > toler) and \
                 (alphas[i] > 0)):
                j = selectJrand(i,m)
                fXj = float(multiply(alphas,labelMat).T*\
                              (dataMatrix*dataMatrix[j,:].T)) + b
                Ej = fXj - float(labelMat[j])
                alphaIold = alphas[i].copy();
            alphaJold = alphas[j].copy();
            if (labelMat[i] != labelMat[j]):
                L = max(0, alphas[j] - alphas[i])
                H = min(C, C + alphas[j] - alphas[i])
            else:
                L = max(0, alphas[j] + alphas[i] - C)
                H = min(C, alphas[j] + alphas[i])
```

**1** Enter optimization if alphas can be changed

**2** Randomly select second alpha

**3** Guarantee alphas stay between 0 and C



# Platt's SMO code

```
if L==H: print "L==H"; continue
eta = 2.0 * dataMatrix[i,:]*dataMatrix[j,:].T - \
      dataMatrix[i,:]*dataMatrix[i,:].T - \
      dataMatrix[j,:]*dataMatrix[j,:].T
if eta >= 0: print "eta>=0"; continue
alphas[j] -= labelMat[j]*(Ei - Ej)/eta
alphas[j] = clipAlpha(alphas[j],H,L)
if (abs(alphas[j] - alphaJold) < 0.00001): print \
      "j not moving enough"; continue
alphas[i] += labelMat[j]*labelMat[i]*\
      (alphaJold - alphas[j])
b1 = b - Ei- labelMat[i]*(alphas[i]-alphaIold)*\
      dataMatrix[i,:]*dataMatrix[i,:].T - \
      labelMat[j]*(alphas[j]-alphaJold)*\
      dataMatrix[i,:]*dataMatrix[j,:].T
b2 = b - Ej- labelMat[i]*(alphas[i]-alphaIold)*\
      dataMatrix[i,:]*dataMatrix[j,:].T - \
      labelMat[j]*(alphas[j]-alphaJold)*\
      dataMatrix[j,:]*dataMatrix[j,:].T
if (0 < alphas[i]) and (C > alphas[i]): b = b1
elif (0 < alphas[j]) and (C > alphas[j]): b = b2
else: b = (b1 + b2)/2.0
alphaPairsChanged += 1
print "iter: %d i:%d, pairs changed %d" % \
      (iter,i,alphaPairsChanged)
if (alphaPairsChanged == 0): iter += 1
else: iter = 0
print "iteration number: %d" % iter
return b,alphas
```

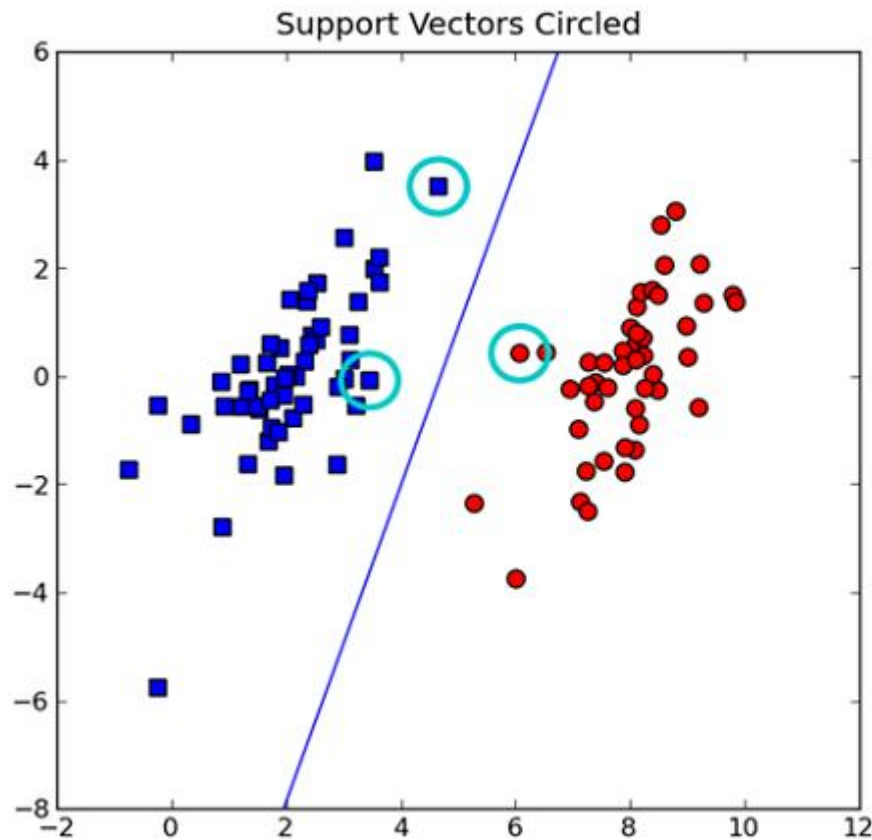
Update i by same amount as j in opposite direction

4

Set the constant term

5

# Support Vectors



**Figure 6.4** SMO sample dataset showing the support vectors circled and the separating hyperplane after the simplified SMO is run on the data



# Full Platt's SMO: Speed Up

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- Simplified SMO works OK on small datasets
- The only difference is how to select  $\alpha$ 
  - Use some heuristics

# Support Functions

**Listing 6.3 Support functions for full Platt SMO**

```
class optStruct:
    def __init__(self, dataMatIn, classLabels, C, toler):
        self.X = dataMatIn
        self.labelMat = classLabels
        self.C = C
        self.tol = toler
        self.m = shape(dataMatIn)[0]
        self.alphas = mat(zeros((self.m, 1)))
        self.b = 0
        self.eCache = mat(zeros((self.m, 2)))

    def calcEk(oS, k):
        fXk = float(multiply(oS.alphas, oS.labelMat).T * \
            (oS.X * oS.X[k, :].T)) + oS.b
        Ek = fXk - float(oS.labelMat[k])
        return Ek

    def selectJ(i, oS, Ei):
        maxK = -1; maxDeltaE = 0; Ej = 0
        oS.eCache[i] = [1, Ei]
        validEcacheList = nonzero(oS.eCache[:, 0].A)[0]
        if (len(validEcacheList)) > 1:
            for k in validEcacheList:
                if k == i: continue
                Ek = calcEk(oS, k)
                deltaE = abs(Ei - Ek)
                if (deltaE > maxDeltaE):
                    maxK = k; maxDeltaE = deltaE; Ej = Ek
            return maxK, Ej
        else:
            j = selectJrand(i, oS.m)
            Ej = calcEk(oS, j)
        return j, Ej

    def updateEk(oS, k):
        Ek = calcEk(oS, k)
        oS.eCache[k] = [1, Ek]
```

1 Error cache

2 Inner-loop heuristic

3 Choose j for maximum step size



# Inner Flow

Listing 6.4 Full Platt SMO optimization routine

```
def innerL(i, oS):
    Ei = calcEk(oS, i)
    if ((oS.labelMat[i]*Ei < -oS.tol) and (oS.alphas[i] < oS.C)) or\
        ((oS.labelMat[i]*Ei > oS.tol) and (oS.alphas[i] > 0)):
        j,Ej = selectJ(i, oS, Ei)
        alphaIold = oS.alphas[i].copy(); alphaJold = oS.alphas[j].copy();
        if (oS.labelMat[i] != oS.labelMat[j]):
            L = max(0, oS.alphas[j] - oS.alphas[i])
            H = min(oS.C, oS.C + oS.alphas[j] - oS.alphas[i])
        else:
            L = max(0, oS.alphas[j] + oS.alphas[i] - oS.C)
            H = min(oS.C, oS.alphas[j] + oS.alphas[i])
        if L==H: print "L==H"; return 0
        eta = 2.0 * oS.X[i,:]*oS.X[j,:].T - oS.X[i,:]*oS.X[i,:].T - \
            oS.X[j,:]*oS.X[j,:].T
        if eta >= 0: print "eta>=0"; return 0
        oS.alphas[j] -= oS.labelMat[j]*(Ei - Ej)/eta
        oS.alphas[j] = clipAlpha(oS.alphas[j],H,L)
        updateEk(oS, j)
        if (abs(oS.alphas[j] - alphaJold) < 0.00001):
            print "j not moving enough"; return 0
        oS.alphas[i] += oS.labelMat[j]*oS.labelMat[i]*\
            (alphaJold - oS.alphas[j])
        updateEk(oS, i)
        b1 = oS.b - Ei- oS.labelMat[i]*(oS.alphas[i]-alphaIold)*\
            oS.X[i,:]*oS.X[i,:].T - oS.labelMat[j]*\
            (oS.alphas[j]-alphaJold)*oS.X[i,:]*oS.X[j,:].T
        b2 = oS.b - Ej- oS.labelMat[i]*(oS.alphas[i]-alphaIold)*\
            oS.X[i,:]*oS.X[j,:].T - oS.labelMat[j]*\
            (oS.alphas[j]-alphaJold)*oS.X[j,:]*oS.X[j,:].T
        if (0 < oS.alphas[i]) and (oS.C > oS.alphas[i]): oS.b = b1
        elif (0 < oS.alphas[j]) and (oS.C > oS.alphas[j]): oS.b = b2
        else: oS.b = (b1 + b2)/2.0
        return 1
    else: return 0
```



Second-choice heuristic 1

2 Updates Ecache

2 Updates Ecache

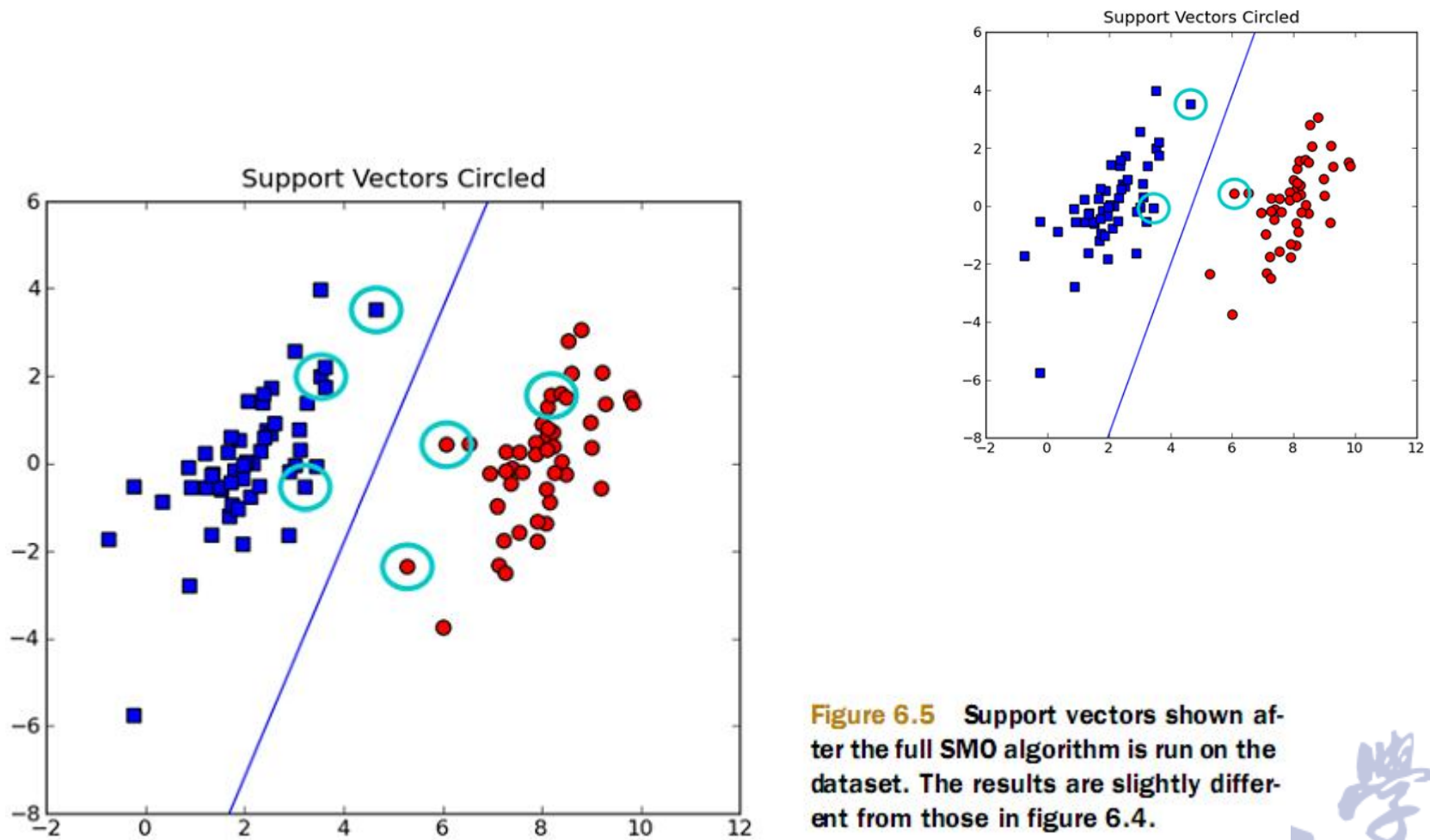
# Outer Loop

**Listing 6.5 Full Platt SMO outer loop**

```
def smoP(dataMatIn, classLabels, C, toler, maxIter, kTup=('lin', 0)):  
    oS = optStruct(mat(dataMatIn), mat(classLabels).transpose(), C, toler)  
    iter = 0  
    entireSet = True; alphaPairsChanged = 0  
    while (iter < maxIter) and ((alphaPairsChanged > 0) or (entireSet)):  
        alphaPairsChanged = 0  
        if entireSet:  
            for i in range(oS.m):  
                alphaPairsChanged += innerL(i, oS)  
                print "fullSet, iter: %d i:%d, pairs changed %d" % \  
(iter, i, alphaPairsChanged)  
                iter += 1  
            1 Go over all values  
        else:  
            nonBoundIs = nonzero((oS.alphas.A > 0) * (oS.alphas.A < C)) [0]  
            for i in nonBoundIs:  
                alphaPairsChanged += innerL(i, oS)  
                print "non-bound, iter: %d i:%d, pairs changed %d" % \  
(iter, i, alphaPairsChanged)  
                iter += 1  
            2 Go over non-bound values  
        if entireSet: entireSet = False  
        elif (alphaPairsChanged == 0): entireSet = True  
        print "iteration number: %d" % iter  
    return oS.b, oS.alphas
```



# Full Platt's Result



**Figure 6.5** Support vectors shown after the full SMO algorithm is run on the dataset. The results are slightly different from those in figure 6.4.



# Classification: Hyperplane from $\alpha$

```
def calcWs(alphas,dataArr,classLabels):  
    X = mat(dataArr); labelMat = mat(classLabels).transpose()  
    m,n = shape(X)  
    w = zeros((n,1))  
    for i in range(m):  
        w += multiply(alphas[i]*labelMat[i],X[i,:].T)  
    return w
```

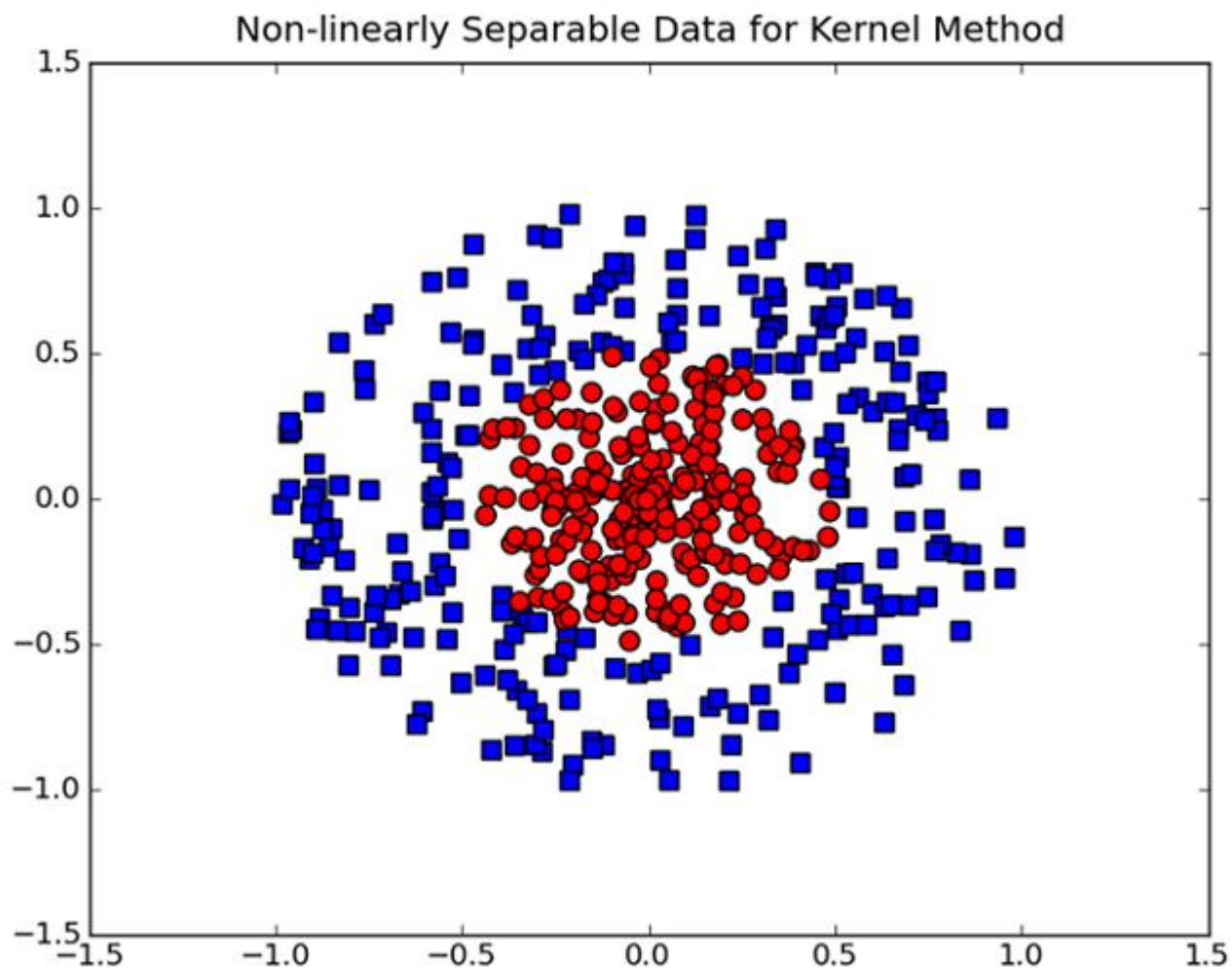
```
>>> ws=svmMLiA.calcWs(alphas,dataArr,labelArr)  
>>> ws  
array([[ 0.65307162],  
       [-0.17196128]])
```

Now to classify something, say the first data point, type in this:

```
>>> datMat=mat(dataArr)  
>>> datMat[0]*mat(ws)+b  
matrix([[ -0.92555695]])
```



# Complex Data



**Figure 6.6** This data can't be easily separated with a straight line in two dimensions, but it's obvious that some pattern exists separating the squares and the circles.

# Complex Data: Using Kernels

---

- Deal with data that are **not** linear separable
- Solution: use a function called **kernel function** to transform
  - Mapping from one feature space to another
  - Usually from lower-dimension to higher-dimension
- Kernels aren't unique to SVMs
- **RBF**: radial basis function, a popular kernel

# Feature of RBF

---

- RBF takes a vector and outputs a scalar based on the vector's distance
- Gaussian version RBF

$$k(x, y) = \exp\left(\frac{-\|x - y\|^2}{2\sigma^2}\right)$$

- $\sigma$  : define how quickly this falls off to 0

# Kernel Transform

## Listing 6.6 Kernel transformation function

```
def kernelTrans(X, A, kTup):
    m,n = shape(X)
    K = mat(zeros((m,1)))
    if kTup[0]=='lin': K = X * A.T
    elif kTup[0]=='rbf':
        for j in range(m):
            deltaRow = X[j,:] - A
            K[j] = deltaRow*deltaRow.T
        K = exp(K / (-1*kTup[1]**2))
    else: raise NameError('Houston We Have a Problem -- \
That Kernel is not recognized')
    return K
```

1 Element-wise division

```
class optStruct:
    def __init__(self,dataMatIn, classLabels, C, toler, kTup):
        self.X = dataMatIn
        self.labelMat = classLabels
        self.C = C
        self.tol = toler
        self.m = shape(dataMatIn)[0]
        self.alphas = mat(zeros((self.m,1)))
        self.b = 0
        self.eCache = mat(zeros((self.m,2)))
        self.K = mat(zeros((self.m,self.m)))
        for i in range(self.m):
            self.K[:,i] = kernelTrans(self.X, self.X[i,:], kTup)
```

# Platt's RBF Version

## Listing 6.7 Changes to innerL() and calcEk() needed to use kernels

```
innerL():  
    .  
    .  
    .  
eta = 2.0 * oS.K[i,j] - oS.K[i,i] - oS.K[j,j]  
    .  
    .  
    .  
b1 = oS.b - Ei- oS.labelMat[i]*(oS.alphas[i]-alphaIold)*oS.K[i,i] -\  
           oS.labelMat[j]*(oS.alphas[j]-alphaJold)*oS.K[i,j]  
b2 = oS.b - Ej- oS.labelMat[i]*(oS.alphas[i]-alphaIold)*oS.K[i,j]-\  
           oS.labelMat[j]*(oS.alphas[j]-alphaJold)*oS.K[j,j]  
    .  
    .  
    .  
  
def calcEk(oS, k):  
    fXk = float(multiply(oS.alphas,oS.labelMat).T*oS.K[:,k] + oS.b)  
    Ek = fXk - float(oS.labelMat[k])  
    return Ek
```





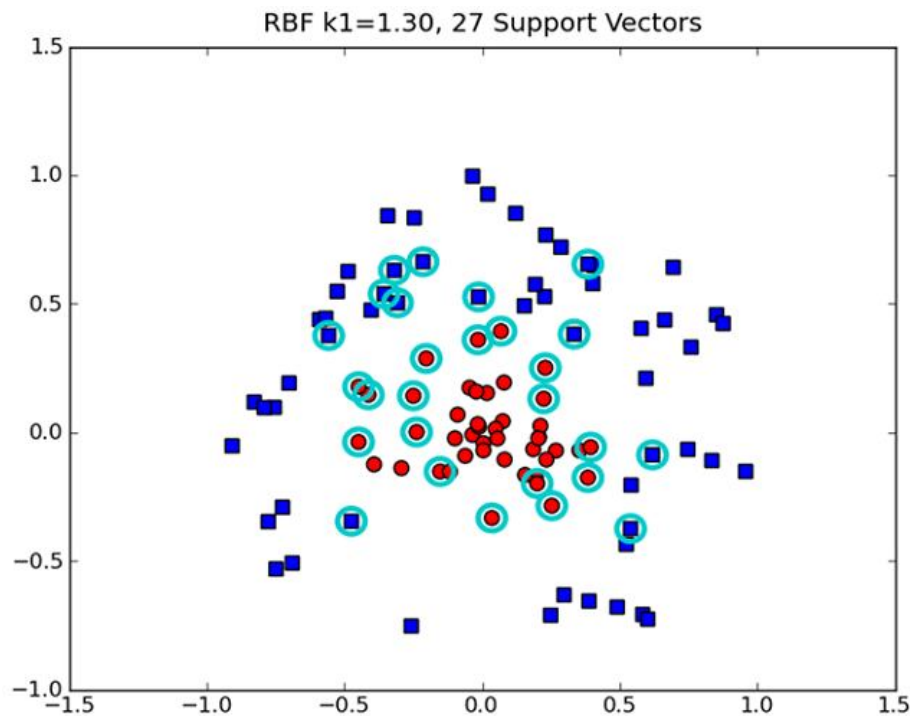
# Test Function

**Listing 6.8 Radial bias test function for classifying with a kernel**

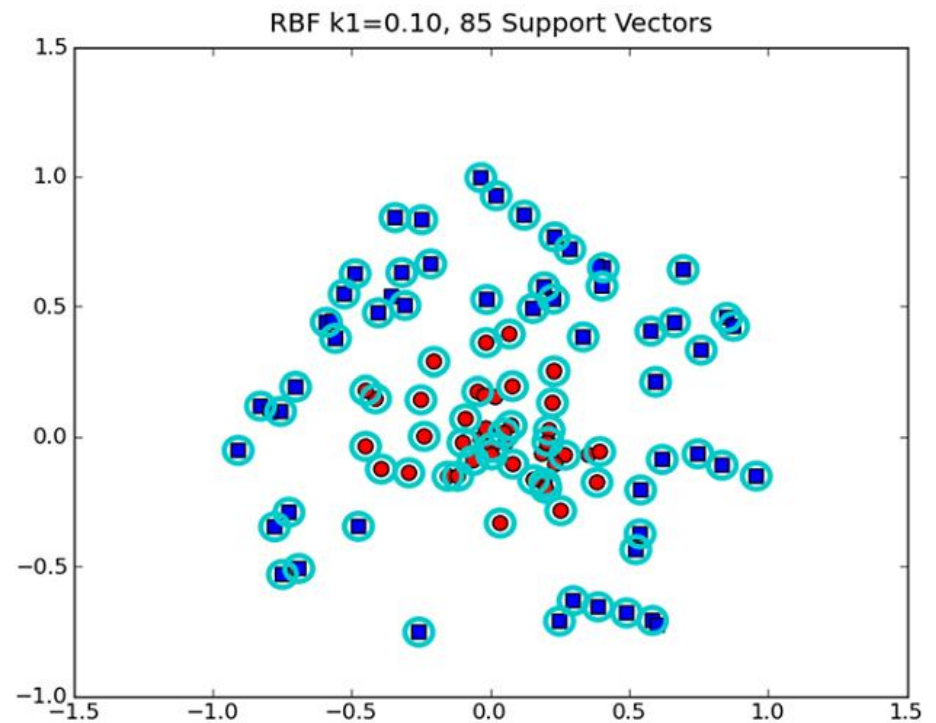
```
def testRbf(k1=1.3):
    dataArr,labelArr = loadDataSet('testSetRBF.txt')
    b,alphas = smoP(dataArr, labelArr, 200, 0.0001, 10000, ('rbf', k1))
    datMat=mat(dataArr); labelMat = mat(labelArr).transpose()
    svInd=nonzero(alphas.A>0) [0]
    sVs=datMat[svInd]
    labelSV = labelMat[svInd];
    print "there are %d Support Vectors" % shape(sVs)[0]
    m,n = shape(datMat)
    errorCount = 0
    for i in range(m):
        kernelEval = kernelTrans(sVs,datMat[i,:],('rbf', k1))
        predict=kernelEval.T * multiply(labelSV,alphas[svInd]) + b
        if sign(predict)!=sign(labelArr[i]): errorCount += 1
    print "the training error rate is: %f" % (float(errorCount)/m)
    dataArr,labelArr = loadDataSet('testSetRBF2.txt')
    errorCount = 0
    datMat=mat(dataArr); labelMat = mat(labelArr).transpose()
    m,n = shape(datMat)
    for i in range(m):
        kernelEval = kernelTrans(sVs,datMat[i,:],('rbf', k1))
        predict=kernelEval.T * multiply(labelSV,alphas[svInd]) + b
        if sign(predict)!=sign(labelArr[i]): errorCount += 1
    print "the test error rate is: %f" % (float(errorCount)/m)
```

← Create matrix of support vectors

# RBF Examples



**Figure 6.8** Radial bias kernel function with user parameter  $k1=1.3$ . Here we have fewer support vectors than in figure 6.7. The support vectors are bunching up around the decision boundary.



**Figure 6.7** Radial bias function with the user-defined parameter  $k1=0.1$ . The user-defined parameter reduces the influence of each support vector, so you need more support vectors.

# Summary

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- SVM is a binary classification machine
- Support vectors have good generalization error
- Try to maximize margin by solving a quadratic optimization problem
  - John Platt speed up this
- Kernel methods (tricks) are helpful in non-linear separable problems
  - Usually from lower-dimension to higher-dimension
- RBF is a popular kernel that measures the distance between two vectors