

Linked Lists 練習

- ❖ 使用串列印出 1~6
- ❖ 將 5 移至串列開頭

1	2	3	4	5	6
5	1	2	3	4	6

Linked Lists 練習

❖ 串列型態設定

```
typedef struct listNode* listPtr;  
typedef struct listNode {  
    int data;  
    listPtr link;  
};
```

Linked Lists 練習

```
listPtr firstNode = NULL;  
listPtr temp = NULL;
```

```
firstNode = (listPtr) malloc (sizeof(listPtr));  
firstNode -> data = 1;  
firstNode -> link = NULL;  
temp = firstNode;
```

設定串列開頭

```
int i;  
for (i = 0; i < 5; i++) {  
    listPtr newNode = NULL;  
    newNode = (listPtr) malloc (sizeof (listPtr));  
  
    newNode -> data = i + 2;  
    newNode -> link = NULL;  
    temp -> link = newNode;  
  
    temp = newNode;  
}
```

新增節點

VRMLAB

虛擬實境暨多媒體實驗室

Linked Lists 練習

❖ 將 5 移至串列開頭

```
temp = firstNode;
for (; temp; temp = temp -> link) {
    if (temp -> link -> data == 5) {
        listPtr orgNode = firstNode;
        firstNode = temp -> link;
        temp -> link = temp -> link -> link;

        firstNode -> link = orgNode;

        break;
    }
}
```

Linked Lists 練習

❖ 印出串列

```
void print_list (listPtr first)
{
    printf ("\n");
    for (; first; first = first -> link) {
        printf ("\t%d", first -> data);
    }
    printf ("\n");
}
```