陣列3



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6.6 陣列的排序



- 排序 (Sorting) 資料 (也就是照特定的順序放置資料,例如遞增或遞減順序) 是電腦最重要的應用之一。
- 圖6.15的程式以遞增順序,為擁有10個元素的陣列a(第10行)中的所有元素 值進行排序。我們所使用的技術稱為囊,泡排序(bubble sort或sinking sort) 因為較小的數值將會如「氣泡」浮出水面一樣,慢慢地上升至陣列的頂點, 而較大的數值則會沉到陣列的尾端。

```
I // Fig. 6.15: fig06_15.c
2 // Sorting an array's values into ascending order.
    #include <stdio.h>
    #define SIZE 10
 6 // function main begins program execution
7 int main( void )
8
9
       // initialize a
10
       int a[ SIZE ] = { 2, 6, 4, 8, 10, 12, 89, 68, 45, 37 };
       int pass; // passes counter
11
       size_t i; // comparisons counter
12
       int hold; // temporary location used to swap array elements
13
```

```
14
15
        puts( "Data items in original order" );
16
        // output original array
for ( i = 0; i < SIZE; ++i ) {
    printf( "%4d", a[ i ] );</pre>
17
18
19
        } // end for
20
21
         // bubble sort
22
         // loop to control number of passes
24
         for ( pass = 1; pass < SIZE; ++pass ) {</pre>
25
26
            // loop to control number of comparisons per pass
            for ( i = 0; i < SIZE - 1; ++i ) {
27
28
29
                // compare adjacent elements and swap them if first
                // element is greater than second element
30
               if (a[i] > a[i+1]) {
   hold = a[i];
   a[i] = a[i+1];
   a[i] = hold;
31
32
33
34
35
                } // end if
            } // end inner for
36
        } // end outer for
```



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```
39
       puts( "\nData items in ascending order" );
40
41
       // output sorted array
42
       for ( i = 0; i < SIZE; ++i ) {
          printf( "%4d", a[ i ] );
43
       } // end for
44
45
46
       puts( "" );
47 } // end main
Data items in original order
2 6 4 8 10 12 89 68 45 37
```

38

Data items in ascending order

2 4 6 8 10 12 37 45 68 89

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- 氣泡排序的優點是它很容易撰寫。但氣泡排序執行得相當慢,因為每次 的交換只能朝元素的最終位置前進一步。
- 可試試別的排序法~~~作業~~

6.8 搜尋陣列



- 將來你常會碰到存放在陣列裡的大量資料。有時候可能需要知道陣列中是否有一個符合某個關鍵值(key value)的數值。找出陣列中某個元素的過程稱為搜尋(searching)。
- 使用線性搜尋來搜尋陣列
 - 線性搜尋(見圖6.18)用搜專關鍵值 (search key) 來比較陣列中的每個元素。 由於陣列中並沒有任何特別的順序,所以有可能在第一次比較就找到,也 有可能要到最後一個元素才能找到。平均上,程式需要一半的陣列元素與 搜導鍵比較。
- 使用二元搜尋來搜尋陣列
 - 對於小型的陣列或未排序過的陣列而言,線性搜尋可以表現的很好。但是 將線性搜尋用在大型陣列上,就很沒有效率了。如果陣列已經排序過了, 則我們可以用速度很快的二元搜尋法。

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```
// Fig. 6.18: fig06_18.c
    // Linear search of an array.
     #include <stdio.h>
    #define SIZE 100
     // function prototype
     size_t linearSearch( const int array[], int key, size_t size );
     // function main begins program execution
     int main( void )
10
11
        int a[ SIZE ]; // create array a
13
        size_t x; // counter for initializing elements 0-99 of array a
14
        int searchKey; // value to locate in array a
        size_t element; // variable to hold location of searchKey or -1
15
16
17
        // create some data
        for ( x = 0; x < SIZE; ++x ) {
    a[ x ] = 2 * x;</pre>
18
19
20
        } // end for
21
        puts( "Enter integer search key:" );
22
23
        scanf( "%d", &searchKey );
24
25
        // attempt to locate searchKey in array a
element = linearSearch( a, searchKey, SIZE );
26
27
```

```
// display results
28
29
          if ( element != -1 ) {
            printf( "Found value in element %d\n", element );
30
31
         } // end if
32
         else {
            puts( "Value not found" );
33
        } // end else
34
35 } // end main
     // compare key to every element of array until the location is found
// or until the end of array is reached; return subscript of element
// if key is found or -1 if key is not found
37
38
39
40
      size_t linearSearch( const int array[], int key, size_t size )
41
        size_t n; // counter
42
43
44
45
         // loop through array
         for ( n = 0; n < size; ++n ) {
46
47
            if ( array[ n ] == key ) {
   return n; // return location of key
48
49
            } // end if
50
         } // end for
51
return -1; // key not found
// end function linearSearch
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```



```
Enter integer search key:
36
Found value in element 18

Enter integer search key:
37
Value not found
```

```
I // Fig. 6.19: fig06_19.c
    // Binary search of a sorted array.
    #include <stdio.h>
    #define SIZE 15
    // function prototypes
    size_t binarySearch(const int b[], int searchKey, size_t low, size_t high);
    void printHeader( void );
    void printRow( const int b[], size_t low, size_t mid, size_t high );
    // function main begins program execution
11
12
    int main( void )
13
14
        int a[ SIZE ]; // create array a
       size t i; // counter for initializing elements of array a int key; // value to locate in array a
15
16
17
       size_t result; // variable to hold location of key or -1
18
19
        // create data
       for ( i = 0; i < SIZE; ++i ) {
    a[ i ] = 2 * i;
20
21
       } // end for
22
23
24
       printf( "%s", "Enter a number between 0 and 28: " );
       scanf( "%d", &key );
```

```
27
       printHeader();
28
29
       // search for key in array a
30
       result = binarySearch( a, key, 0, SIZE - 1 );
31
32
       // display results
33
       if ( result != -1 ) {
34
         printf( "\n%d found in array element %d\n", key, result );
35
       } // end if
36
       else {
37
          printf( "\n%d not found\n", key );
38
       } // end else
39 } // end main
40
41
    // function to perform binary search of an array
    size_t binarySearch(const int b[], int searchKey, size_t low, size_t high)
43
       int middle; // variable to hold middle element of array
44
45
46
       // loop until low subscript is greater than high subscript
       while ( low <= high ) {
47
48
          // determine middle element of subarray being searched
49
          middle = (low + high) / 2;
50
51
```

```
52
          // display subarray used in this loop iteration
53
          printRow( b, low, middle, high );
54
55
          // if searchKey matched middle element, return middle
          if ( searchKey == b[ middle ] ) {
56
57
           return middle;
58
          } // end if
59
          // if searchKey less than middle element, set new high
60
          else if ( searchKey < b[ middle ] ) {</pre>
61
62
            high = middle - 1; // search low end of array
          } // end else if
63
64
65
          // if searchKey greater than middle element, set new low
66
          else {
            low = middle + 1; // search high end of array
67
68
          } // end else
69
       } // end while
       return -1; // searchKey not found
71
72 } // end function binarySearch
                                   圖6.19 在已排序的陣列中進行二元搜尋(3/7)
```

87 88 89 90 91

75

76

77

78

79

80

81

82

83

84

85

86

94

74 // Print a header for the output

unsigned int i; // counter

for (i = 0; i < SIZE; ++i) {

// output line of - characters

printf("%s", "-");

} // end function printHeader

for (i = 1; i <= 4 * SIZE; ++i) {

puts(""); // start new line of output

puts(""); // start new line of output

printf("%3u ", i);

puts("\nSubscripts:");

// output column head

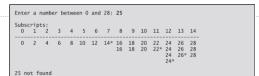
} // end for

} // end for

void printHeader(void)



```
96 // Print one row of output showing the current
97 // part of the array being processed.
    void printRow( const int b[], size_t low, size_t mid, size_t high )
98
99 {
100
        size_t i; // counter for iterating through array b
101
102
        // loop through entire array
        for ( i = 0; i < SIZE; ++i ) {
103
104
105
            // display spaces if outside current subarray range
            if ( i < low || i > high ) {
    printf( "%s", " " );
106
107
108
            } // end if
           else if ( i == mid ) { // display middle element printf( "%3d^{\circ}", b[ i ] ); // mark middle value
109
110
III
           } // end else if
           else { // display other elements in subarray
   printf( "%3d ", b[ i ] );
112
113
114
           } // end else
115
        } // end for
116
117  puts( "" ); // start new line of output
II8 } // end function printRow
```



Enter a number between 0 and 28: 8

Subscripts:
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14

0 2 4 6 8 10 12 14* 16 18 20 22 24 26 28
0 2 4 6 8 10 12 8 10* 12
8 10* 12
8 8 10* 12
8 8 10* 12

8 found in array element 4

圖6.19 在已排序的陣列中進行二元搜尋(6/7)





Enter a number between 0 and 28: 6 Subscripts: 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 0 2 4 6 8 10 12 14* 16 18 20 22 24 26 28 0 2 4 6 8 10 12 6 found in array element 3

圖6.19 在已排序的障列中進行二元搜荐(7/7)

6.9 多維陣列



• C語言的陣列可以有多重下標。**多重下標陣列 (multiple-subscripted arrays)**,標準C語言稱為**多維陣列 (multidimensional arrays)** 經常會用來表示**表格 (tables)**,其數值是依照列 (rows)和行 (columns) 排列的資料所組成。使用兩個下標來指定某個特定元素的陣列,稱為**二維陣列 (double-subscripted arrays)**。多維陣列能夠有兩個以上的索引。

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圖6.20示範一個二維陣列a。

```
第 0 行 第 1 行 第 2 行 第 3 行
第 0 列 a[0][0] a[0][1] a[0][2] a[0][3]
第 1 列 a[1][0] a[1][1] a[1][2] a[1][3]
第 2 列 a[2][0] a[2][1] a[2][2] a[2][3]

— 行索引

列索引

神列名稱
```

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- 多維陣列可以和一維陣列一樣,可以在宣告時指定其初始值。
- 圖6.21表示定義和初始化二維陣列。

printArray(array2);

printArray(array3);

puts("Values in array3 by row are:");

19

20 21

22

23 } // end main



```
24
25
     // function to output array with two rows and three columns
void printArray( int a[][ 3 ] )
26
27
          size_t i; // row counter
size_t j; // column counter
28
29
30
31
          // loop through rows for ( i = 0; i <= 1; ++i ) {
32
33
34
              // output column values
             for ( j = 0; j <= 2; ++j ) {
    printf( "%d ", a[ i ][ j ] );
} // end inner for</pre>
35
36
37
38
             printf( "\n" ); // start new line of output
39
        } // end outer for
40
41 } // end function printArray
```

圖6.21 初始化多维牌列(2/3)





```
Values in arrayl by row are:
1 2 3
4 5 6
Values in array2 by row are:
1 2 3
4 5 0
Values in array3 by row are:
1 2 0
4 0 0
```

圖6.21 初始化多维陣列(3/3)

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- 二維陣列的處理

陣列的每一列代表一個學生,而每一行則代表學生四次考試成績中的其中一次。陣列的處理是由四個i式來加以執行。



函式maximum (第63-82行) 會找出所有學生在本學期中的最高成績。

函式average (第85-96行) 會算出某位學生本學期的平均成績。

函式printArray(第99-118行)會以表列的方式清楚印出這個二維陣列。



```
1  // Fig. 6.22: fig06_22.c
2  // Double-subscripted array manipulations.
3  #include <stdio.h>
4  #define STUDENTS 3
5  #define EXAMS 4
6
7  // function prototypes
8  int minimum( int grades[][ EXAMS ], size_t pupils, size_t tests );
9  int maximum( int grades[][ EXAMS ], size_t pupils, size_t tests );
10  double average( const int setOfGrades[], size_t tests );
11  void printArray( int grades[][ EXAMS ], size_t pupils, size_t tests );
12
```

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```
// function main begins program execution
14
    int main( void )
15
16
       size_t student; // student counter
17
18
        // initialize student grades for three students (rows)
19
        int studentGrades[ STUDENTS ][ EXAMS ] =
          { { 77, 68, 86, 73 }, 
 { 96, 87, 89, 78 },
21
            { 70, 90, 86, 81 } };
22
23
24
       // output array studentGrades
25
        puts( "The array is:" );
26
       printArray( studentGrades, STUDENTS, EXAMS );
27
       // determine smallest and largest grade values
28
29
       printf( "\n\nLowest grade: %d\nHighest grade: %d\n",
30
          minimum( studentGrades, STUDENTS, EXAMS ),
          maximum( studentGrades, STUDENTS, EXAMS ) );
31
32
       // calculate average grade for each student
33
       for ( student = 0; student < STUDENTS; ++student ) {</pre>
34
35
          printf( "The average grade for student %u is %.2f\n"
             student, average( studentGrades[ student ], EXAMS ) );
37
        } // end for
38 } // end main
```

```
// Find the minimum grade
41
    int minimum( int grades[][ EXAMS ], size_t pupils, size_t tests
42
43
       size_t i; // student counter
44
       size_t j; // exam counter
       int lowGrade = 100; // initialize to highest possible grade
45
46
47
       // loop through rows of grades
48
        for ( i = 0; i < pupils; ++i ) {
49
50
          // loop through columns of grades
51
          for ( j = 0; j < tests; ++j ) {
52
53
             if ( grades[ i ][ j ] < lowGrade ) {</pre>
54
                lowGrade = grades[ i ][ j ];
55
             } // end if
56
          } // end inner for
57
       } // end outer for
58
59
       return lowGrade; // return minimum grade
60
    } // end function minimum
.61
```

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```
62 // Find the maximum grade
63 int maximum( int grades[][ EXAMS ], size_t pupils, size_t tests
64 {
65
       size_t i; // student counter
66
       size_t j; // exam counter
67
       int highGrade = 0; // initialize to lowest possible grade
68
69
       // loop through rows of grades
70
       for ( i = 0; i < pupils; ++i ) {
71
72
          // loop through columns of grades
73
          for ( j = 0; j < tests; ++j ) {
74
             if ( grades[ i ][ j ] > highGrade ) {
75
                highGrade = grades[ i ][ j ];
76
77
             } // end if
78
          } // end inner for
79
      } // end outer for
80
81
       return highGrade; // return maximum grade
82 } // end function maximum
83
```

```
// Determine the average grade for a particular student
double average( const int setOfGrades[], size_t tests )
85
86
87
        size_t i; // exam counter
        int total = 0; // sum of test grades
88
89
        // total all grades for one student
90
        for ( i = 0; i < tests; ++i ) {
92
         total += setOfGrades[ i ];
        } // end for
93
94
       return ( double ) total / tests; // average
96
    } // end function average
    // Print the array
98
99
    void printArray( int grades[][ EXAMS ], size_t pupils, size_t tests )
101
       size_t i; // student counter
size_t j; // exam counter
102
103
104
        // output column heads
105
       printf( "%s", "
                                           [0] [1] [2] [3]");
106
107
        // output grades in tabular format
108
        for ( i = 0; i < pupils; ++i ) {
109
```

```
// output label for row
printf( "\nstudentGrades[%d] ", i );

// output grades for one student
for ( j = 0; j < tests; ++j ) {
    printf( ""-5d", grades[ i ][ j ] );
} // end outer for
// end outer for
// end function printArray</pre>
```



```
The array is:

[0] [1] [2] [3]

studentGrades[0] 77 68 86 73

studentGrades[1] 96 87 89 78

studentGrades[2] 70 90 86 81

Lowest grade: 68

Highest grade: 96

The average grade for student 0 is 76.00

The average grade for student 1 is 87.50

The average grade for student 2 is 81.75
```

6.10 可變長度陣列



標準C語言讓使用者可以用可變長度陣列(VALs)來處理未知大小陣列。這並非是大小可變的陣列—這將會影響到記憶體附近區塊的完整性。可變長度陣列是指其長度或大小是在執行階段時定義的。圖6.23的程式碼宣告並印出多個可變長度陣列。

```
// Fig. 6.23: figG_14.c
     // Using variable-length arrays in C99
    #include <stdio.h>
     // function prototypes
     void print1DArray( int size, int arr[ size ] );
     void print2DArray( int row, int col, int arr[ row ][ col ] );
     int main( void )
10
        int arraySize; // size of 1-D array
11
        int row1, col1, row2, col2; // number of rows and columns in 2-D arrays
12
13
        printf( "%s", "Enter size of a one-dimensional array: " );
scanf( "%d", &arraySize );
14
15
16
        printf( "%s", "Enter number of rows and columns in a 2-D array: " );
17
18
        scanf( "%d %d", &rowl, &coll );
19
20
21
           "Enter number of rows and columns in another 2-D array: " );
22
        scanf( "%d %d", &row2, &col2 );
23
24
        int array[ arraySize ]; // declare 1-D variable-length array
        int array2D1[ rowl ][ col1 ]; // declare 2-D variable-length array
int array2D2[ row2 ][ col2 ]; // declare 2-D variable-length array
25
26
```

```
// test sizeof operator on VLA
printf( "\nsizeof(array) yields array size of %d bytes\n",
28
29
          sizeof( array ) );
30
31
32
         // assign elements of 1-D VLA
33
         for ( int i = 0; i < arraySize; ++i ) {</pre>
34
            array[ i ] = i * i;
35
        } // end for
36
37
         // assign elements of first 2-D VLA
         for ( int i = 0; i < row1; ++i ) {
38
            for ( int j = 0; j < col1; ++j ) {
    array2D1[ i ][ j ] = i + j;</pre>
39
40
41
            } // end for
42
        } // end for
43
         // assign elements of second 2-D VLA
         for ( int i = 0; i < row2; ++i ) {
  for ( int j = 0; j < col2; ++j ) {
    array2D2[ i ][ j ] = i + j;
}</pre>
45
46
47
48
            } // end for
        } // end for
49
50
         puts( "\nOne-dimensional array:" );
51
52
         print1DArray( arraySize, array ); // pass 1-D VLA to function
```

```
puts( "\nFirst two-dimensional array:" );
55
        print2DArray( row1, col1, array2D1 ); // pass 2-D VLA to function
56
57
       puts( "\nSecond two-dimensional array:" );
58
        print2DArray( row2, col2, array2D2 ); // pass other 2-D VLA to function...
59 } // end main
60
61 void print1DArray( int size, int array[ size ] )
62
63
        // output contents of array
       for ( int i = 0; i < size; i++ ) {
    printf( "array[%d] = %d\n", i, array[ i ] );</pre>
64
65
66
       } // end for
67 } // end function print1DArray
68
69 void print2DArray( int row, int col, int arr[ row ][ col ] )
70
71
        // output contents of array
        for ( int i = 0; i < row; ++i ) {
72
           for ( int j = 0; j < col; ++j ) {
    printf( "%5d", arr[ i ][ j ] );</pre>
73
74
75
          } // end for
76
          puts( "" );
77
    } // end for
79 } // end function print2DArray
```

```
Enter size of a one-dimensional array: 6
Enter number of rows and columns in a 2-D array: 2 5
Enter number of rows and columns in another 2-D array: 4 3

sizeof(array) yields array size of 24 bytes

One-dimensional array:
array[0] = 0
array[1] = 1
array[2] = 4
array[3] = 9
array[4] = 16
array[5] = 25

First two-dimensional array:
0 1 2 3 4
1 2 3 4 5

Second two-dimensional array:
0 1 2 3
2 3 4
3 4 5
```



第一次小考循環開始



- 確認組別沒問題
- 題目:請從ITSA題庫中找出可以用庫列解出來的題目並完成解答。
 (建議從簡單的找起)
- 3/17前找定題目(3/18老師助教提供題目意見)
- 3/24前上傳解答(3/25老師助教提供解答意見)
- 4/1考試(小考)