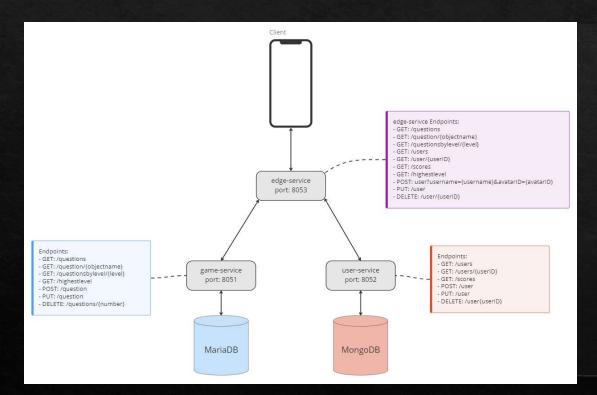


Onderwerp

- Geolocation based AR Treasure hunt.
- Objecten zoeken en verzamelen
- Vrijspelen door vragen te beantwoorden.

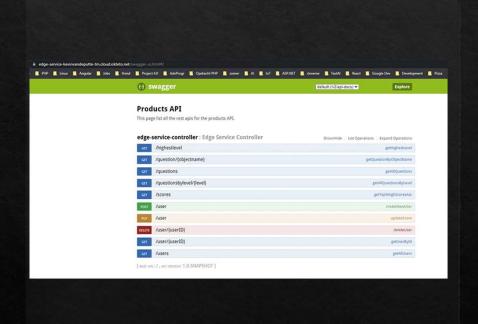
Architectuur

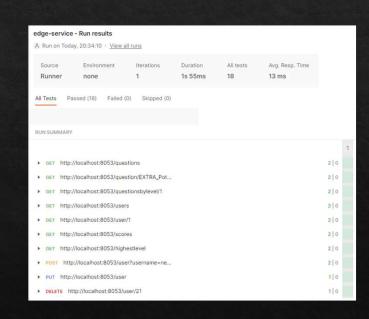


3 micro-services:

- Game-service
 - MariaDB
 - Voorziet spel data:
 - Vragen
 - Modellen
- User-service
 - ❖ MongoDB
 - * Houdt user gegevens bij
- Edge-service

Demo: alle endpoints





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Demo: Flutter







Extra's

Flutter:

- State management
- Absolute coördinaten (niet standaard in Wikitude)
- Thema: Material design aangepast
- App icon

Spring Boot:

- Sonar Cloud gestreefd naar 0 bugs, 0 vulnerabilities, 0 code smells
- Poging ondernomen om Keycloak te implementeren