Homework Set 10

Problem 1 (Naïve Bayes)

Naïve Bayes is a simple and effective machine learning approach. In this assignment you will determine a person's willing in purchasing a computer using Naïve Bayes. Suppose we have collected historic data of a person's purchase willing with the attributes: 1) **Age**: how old the person is, 2) **Income**: the income of the person, 3) **Student**: if the is a student, and 4) **Credit rating**: credit rating of the person. The historic data is shown in the table below.

Age	Income	Student	Credit rating	Purchase
≤30	High	No	Fair	No
≤30	High	No	Excellent	No
31-40	High	No	Fair	Yes
>40	Medium	No	Fair	Yes
>40	Low	Yes	Fair	Yes
>40	Low	Yes	Excellent	No
31-40	Low	Yes	Excellent	Yes
≤30	Medium	No	Fair	No
≤30	Low	Yes	Fair	Yes
>40	Medium	Yes	Fair	Yes
≤30	Medium	Yes	Excellent	Yes
31-40	Medium	No	Excellent	Yes
31-40	High	Yes	Fair	Yes
>40	Medium	No	Excellent	No

Suppose a person with attribute value $\{ \mathbf{Age} \leq 30, \ \mathbf{Income} = \text{medium}, \ \mathbf{Student} = \text{yes}, \ \mathbf{Credit} \ \mathbf{rating} = \text{Fair} \}$ walks into a store. Determine if the person will buy a computer or not using the naïve Bayes method.

Problem 2 (k-nearest neighbor)

This problem considers performing kNN classification using different distance measures. Given two vectors $\mathbf{x}_1 = \begin{bmatrix} x_1^{(1)} & x_1^{(2)} \end{bmatrix}^T$ and $\mathbf{x}_2 = \begin{bmatrix} x_2^{(1)} & x_2^{(2)} \end{bmatrix}^T$. Define a modified distance measure $d_M(\mathbf{x}_1, \mathbf{x}_2)$ as:

$$d_M(\mathbf{x}_1, \mathbf{x}_2) = \sqrt{\frac{1}{2} \left(x_1^{(1)} - x_2^{(1)} \right)^2 + \left(x_1^{(2)} - x_2^{(2)} \right)^2}$$

Consider the following labelled training data points:

$$x_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \ y_1 = 1, \qquad x_2 = \begin{bmatrix} 3 \\ 3 \end{bmatrix} \ y_2 = 2, \qquad x_1 = \begin{bmatrix} 4 \\ 2 \end{bmatrix} \ y_1 = 3.$$

a) Develop a 1-NN classifier on these points using the usual Euclidean distance. Draw the decision boundary for this classifier. Write down the equations for the different sections of

- the decision boundary. Clearly mark each region in your drawing with the label assigned by the classifier.
- b) Repeat the procedure in part (a) but using the defined distance measure $d_M(x_1, x_2)$. In a separate figure, draw the decision boundary for this classifier. Write down the equations for the decision boundary.

Problem 3 (k-nearest neighbor)

In this problem, you are asked to classify images of digits using kNN. Download the files "10HW3_train.txt", "10HW3_test.txt", and "10HW3_validate.txt" from the class website. These files contain your training, test, and validation datasets. The digit images are already converted into vectors of pixel colors. The data files are in ASCII text format, and each line of the files contains a feature vector of size 784, followed by its label. The coordinates of the feature vector are separated by spaces.

- a) For k = 1, 3, 5, 11, 16, and 21, build kNN classifiers from the training data. For each of these values of k, write down a table of training errors (error on the training data) and the validation errors (error on the validation data). Which of these classifiers performs the best on validation data? What is the test error of this classifier?
- b) Construct a 3-NN classifier from the training data. Compute the confusion matrix of the classifier based on the data in "10HW3_test.txt". The confusion matrix is a 10×10 matrix, where each row is labelled 0,...,9 and each column is labelled 0,...,9. The entry of the matrix at row i and column j is C_{ij}/N_j , where C_{ij} is the number of test examples that have label j but are classified as label i by the classifier, and N_j is the number of test examples that have label j. Based on your answers, which digits do you think are the easiest and the hardest to classify?
- c) Identify one falsely classified vector. Convert the vector back to a 28×28 image. Report your observations.