WEBDWIDE

(P5.js DOM)

We're going to begin learning how to get our P5.js sorcery out of the `canvas` and begin working directly with Web elements.

Before we start on this Halloween Edition of the web, we need to clarify one thing:

The .js in P5 JS doesn't stand for JavaScript...

It stands for...



Jump Scares.

You can think of a web page as consisting of three layers: structure, presentation, and behavior

- HTML is the structure layer
- CSS is the presentation layer
- JavaScript is the behavior layer; JavaScript is a programming language for creating interactivity and functionality in web browsers

HTML

Structure & Markup

HTML - Tags

Almost all tags have both a
starting and closing tag.

HTML - Tags

Foundational Structural

- / <head></head> √ <div></div>

Functional

- ✓
- ✓
- ✓ <button></button>

Comments

<!-- This is a hidden comment. Shh. -->

Hi!

CSS is a separate language from HTML and can be applied from an external file, or—

Style is an "attribute" you can add "inline" to any tag.

Hi!

Hi!



CSS Properties

- ✓ color
- ✓ background-color
- ✓ font-family
- ✓ font-size
- ✓ font-weight

- ✓ border
- ✓ margin
- ✓ padding
- ✓ top
- **√** ...

Document Object Model

This functional structure of a website is called the Document Object Model. It's not that scary.

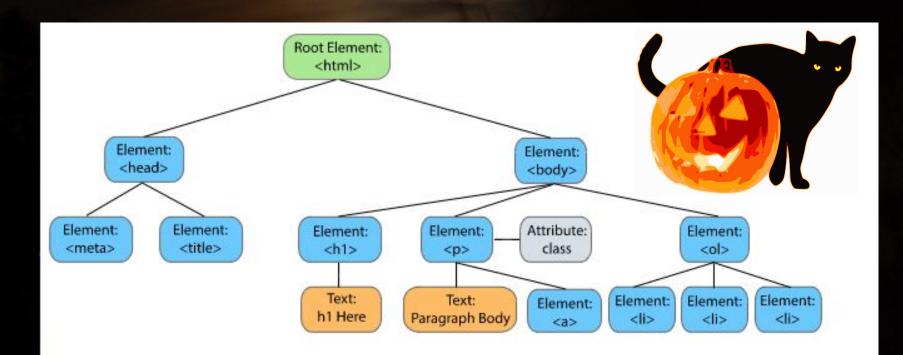
Document Object Model (DOM)

When a browser loads a web page, it creates a model of that page

This is called a "DOM tree" and it is stored in the browser's memory

Every element, attribute, and piece of text in the HTML is represented by its own "DOM node"

DOM Tree



Types of DOM nodes

There are four main types of nodes.

- The Document node, which represents the entire page
- Element nodes, which represent individual HTML tags
- Attribute nodes, which represent attributes of HTML tags, such as class
- Text nodes, which represents the text within an element, such as the content of a p tag

We talk about the relationship between element nodes as "parents," "children," and "siblings."



P5.js and the DOM

When working with P5.js you can use the DOM library to manipulate elements that already exist on an HTML page, or...



You can use P5.js to GENERATE the html elements themselves.





P5.js and the DOM

Let's take a look!

(https://p5js.org/examples/dom-modifying-the-dom.html)



Homework

Use P5.js to create a spooky cursed website:

You can build off of our in-class example.

Your website must use P5.js to CREATE at least one element, and use an Array of elements that already exist on the page of a certain class to manipulate them.