## **Assignment 1**

# DSA0156-Object oriented programming C++ Gaming

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#### 1.Odd or Even

```
Enter an integer: 5
1 #include <iostream>
                                              5 is odd.
2 using namespace std;
                                              Process exited after 7.512 seconds with return value 0
                                              Press any key to continue . . .
4 □ int main() {
5
      int n;
      cout << "Enter an integer: ";</pre>
6
7
      cin >> n;
8
      if ( n % 2 == 0)
9
        cout << n << " is even.";</pre>
10
       cout << n << " is odd.";
11
12
     return 0;
```

### 2. Vowel or consonant

```
C:\Users\Kevin Allen\Music\C × + ~
                                                                          Enter an alphabet: a
Vowel
1 #include <iostream>
   using namespace std;
   void vowel(char x)
                                                                          Process exited after 1.828 seconds with return value 0 Press any key to continue . . . \mid
        5
8
9
        else
10
             cout << "Consonant" << endl;</pre>
11 <sup>[</sup> }
12 int main()
13 ₽ {
14
         cout << "Enter an alphabet: ";
15
16
         cin >> c;
17
        vowel(c);
18
        return 0;
```

## 3.Largest of three numbers

```
Odd or even.cpp Vowel.cpp Vowel.cpp Largest of three numbers.cpp

#include <iostream>
using namespace std;

| double n1, n2, n3;
| cout << "Enter three numbers: 14
| 23
| 55
| Largest number: 55
| Cin >> n1 >> n2 >> n3;
| if(n1 >= n2 && n1 >= n3)
| cout << "Largest number: " << n1;
| else if(n2 >= n1 && n2 >= n3)
| cout << "Largest number: " << n2;
| else
| cout << "Largest number: " << n3;
| return 0;
| return 0;
```