A PROJECT REPORT ON

BUS BOKING SYSTEM

[For C.B.S.E Examination 2022-23]

NAME: ______

SUBMITTED BY:

ROLLNO.: _____

UNDER THE GUIDANCE OF: Ms. Sapna Gupta
PGT (COMP.SC)

CERTIFICATE

This is to certify that the Project / Dissertation entitled Bus Booking System is a bona fide work done by **Kevin Jose** of class XII Session 2022-23 has been carried out under my direct supervision and guidance. This report or a similar report on the topic has not been submitted for any other examination and does not form a part of any other course undergone by the candidate.

Signature of Teacher/Guide
Name: Ms. Sapna Gupta
Design.: PGT (Comp.Sc.)

ACKNOWLEDGEMENT

I, undertook this Project work, as the part of my XII-Informatics Practices course. I had tried to apply my best of knowledge and experience, gained during the study and class work experience. However, developing software system is generally a quite complex and time-consuming process. It requires a systematic study, insight vision and professional approach during the design and development. Moreover, the developer always feels the need, the help and good wishes of the people near you, who have considerable experience and idea. I would like to extend my sincere thanks and gratitude to my teacher Ms. Sapna Gupta, for giving valuable time and moral support to develop this software. I also feel indebted to my friends for the valuable suggestions during the project work.

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INTRODUCTION

This software project is developed to automate the functionalities of a travel agency. The purpose of the software project is to develop a System to automate the record keeping of tickets, schedules, admins. A booking system mainly consists of a computerized database, a collection of interrelated tables for a particular subject or purpose, capable to produce different reports relevant to the user or admin.

An application program is tied with the database for easy access and interface to the database. Using Application program or front-end, we can store, retrieve and manage all information in proper way. This software, being simple in design and user-friendly, does not require much of training to users, and can be used as a powerful tool for automating a **BUS BOOKING SYSTEM**.

During coding and design of the software Project, PyCharm IDE and Python IDLE which are powerful front-end tools

were used for the writing the source code. As a back-end a powerful, open-source RDBMS, MySQL is used as per requirement of the CBSE curriculum of Informatics Practices Course.

SYSTEM ANALYSIS

The Hardware used:

While developing the system, the used hardware is:

PC with Intel(R) Core (TM) i5-7200U processor having 8.00 GB RAM, 64-bit Operating System and other required devices.

The Softwares used:

- ➤ Microsoft Windows® 10 Pro as Operating System.
- > Python 3.8 as Front-end Development environment.
- ➤ MySQL as Back-end Sever with Database for Testing.
- ➤ MS-Word 2019 for documentation.

THEORETICAL BACKGROUND

What is Database?

Introduction and Concepts: A database is a collection of information related to a particular subject or purpose, such as tracking customer orders or maintaining a music collection. Using any RDBMS application software like MS SQL Server, MySQL, Oracle, Sybase etc, you can manage all your information from a single database file. Within the file, divide your data into separate storage containers called tables. You may and retrieve the data using queries.

A table is a collection of data about a specific topic, such as products or suppliers. Using a separate table for each topic means you can store that data only once, which makes your database more efficient and reduces data-entry errors. Table organises data into columns (called fields) and rows (called records).

A Primary key is one or more fields whose value or values uniquely identify each record in a table. In a relationship, a primary key is used to refer to specific record in one table from another table. A primary key is called foreign key when it is referred to from another table.

To find and retrieve just the data that meets conditions you specify, including data from multiple tables, create a query. A

query can also update or delete multiple records at the same time, and perform built-in or custom calculations on your data.

Role of RDBMS Application Program:

A computer database works as a electronic filing system, which has a large number of ways of cross-referencing, and this allows the user many different ways in which to re-organize and retrieve data. A database can handle business inventory, accounting and filing and use the information in its files to prepare summaries, estimates and other reports. The management of data in a database system is done by means of a general-purpose software package called a Database Management System (DBMS). Some commercially available DBMS are MS SQL Server, MS ACCESS, INGRES, ORACLE, and Sybase. A database management system, therefore, is a combination of hardware and software that can be used to set up and monitor a database, and can manage the updating and retrieval of database that has been stored in it. Most of the database management systems have the following capabilities:

- ◆ Creating of a table, addition, deletion, modification of records.
- ◆ Retrieving data collectively or selectively.
- ◆ The data stored can be sorted or indexed at the user's discretion and direction.
- ◆ Various reports can be produced from the system. These may be either standardized report or that may be specifically generated according to specific user definition.

- ◆ Mathematical functions can be performed and the data stored in the database can be manipulated with these functions to perform the desired calculations.
- ◆ To maintain data integrity and database use. The DBMS interprets and processes users' requests to retrieve information from a database. In most cases, a query request will have to penetrate several layers of software in the DBMS and operating system before the physical database can be accessed. The DBMS responds to a query by invoking the appropriate subprograms, each of which performs its special function to interpret the query, or to locate the desired data in the database and present it in the desired order.

What is My SQL?

The management of data in a database system is done by means of a general-purpose software package called a Database Management System (DBMS). Some commercially available RDBMS are MS SQL Server, MS ACCESS, INGRES, ORACLE, and Sybase. MySQL, the most popular Open-Source SQL database management system, is developed, distributed, and supported by Oracle Corporation. MySQL is named after co-founder Monty Widenius's daughter, My. The name of the MySQL Dolphin (our logo) is "Sakila".

 MySQL is a database management system. A database is a structured collection of data. It may be anything from a simple shopping list to a picture gallery or the vast amounts of information in a corporate network. To add, access, and process data stored in a computer database, you need a database

- management system such as MySQL Server. Since computers are very good at handling large amounts of data, database management systems play a central role in computing, as standalone utilities, or as parts of other applications.
- MySQL software is Open Source. Open-Source means that it is
 possible for anyone to use and modify the software. Anybody
 can download the MySQL software from the Internet and use it
 without paying anything. If you wish, you may study the source
 code and change it to suit your needs. The MySQL software uses
 the GPL (GNU General Public License),
- The MySQL Database Server is very fast, reliable, and easy to use. If that is what you are looking for, you should give it a try. MySQL Server also has a practical set of features developed in close cooperation with our users. You can find a performance comparison of MySQL Server with other database managers on our benchmark page. MySQL Server was originally developed to handle large databases much faster than existing solutions and has been successfully used in highly demanding production environments for several years. Although under constant development, MySQL Server today offers a rich and useful set of functions. Its connectivity, speed, and security make MySQL Server highly suited for accessing databases on the Internet.
- MySQL Server works in client/server or embedded systems. The MySQL Database Software is a client/server system that consists of a multi-threaded SQL server that supports different backends, several different client programs and libraries, administrative tools, and a wide range of application programming interfaces (APIs). The Main Features of MySQL

- Written in C and C++.
- Works on many different platforms.
- Uses multi-layered server design with independent modules.
- Provides transactional and non-transactional storage engines.
- Designed to make it relatively easy to add other storage engines. This is useful if you want to provide an SQL interface for an in-house database.
- Uses a very fast thread-based memory allocation system.
- Executes very fast joins using an optimized nested-loop join.
- Password security by encryption of all password traffic when you connect to a server.
- Support for large databases. We use MySQL Server with databases that contain 50 million records. We also know of users who use MySQL Server with 200,000 tables and about 5,000,000,000 rows.
- The Connector/ODBC (My ODBC) interface provides MySQL support for client programs that use ODBC (Open Database Connectivity) connections.
- The Connector/J interface provides MySQL support for Java client programs that use JDBC connections. Clients can be run on Windows or Unix. Connector/J source is available.

What is Python? Python is an open source, object-oriented high-level programming language developed by Guido Van Rossum in 1991 at the National Research Institute for Mathematics, Netherlands. Features of Python:

- ❖ It is an interactive, interpreted language.
- ❖ It is a loosely typed object —oriented language.

- ❖ It is a free open —source and portable language.
- ❖ It supports GUI.
- ❖ It can be easily compatible with other languages like C, C++ etc.
- ❖ It is used for both scientific and non-scientific programming

Installing Python:

It can be installed by using website:

https://www.python.org/downloads/

Interacting with Python:

Python programs can be run in two ways:

- Using Command line window
- ➤ Using IDLE
- Using any other Python IDE (For eg. PyCharm etc.)

SYSTEM DESIGN AND DEVELOPMENT

1.Modules Used:

pickle Module

Pickle in Python is primarily used in serializing and deserializing a Python object structure. In other words, it's the process of converting a Python object into a byte stream to store it in a file/database, maintain program state across sessions, or transport data over the network.

mysql.connector Module

MySQL Connector/Python enables Python programs to access MySQL databases, using an API that is compliant with the Python Database API Specification v2.0 (PEP 249). It is written in pure Python and does not have any dependencies except for the Python Standard Library.

```
import mysql.connector as ms
mycon = ms.connect(host='localhost', user='root', passwd='qwerty123')
mycursor = mycon.cursor()
mycursor.execute("use project")|
```

• os Module

The OS module in Python provides functions for interacting with the operating system. OS comes under Python's standard utility modules. This module provides a portable way of using operating system-dependent functionality. The

os and *os.path* modules include many functions to interact with the file system.

tkniter Module

Python offers multiple options for developing GUI (Graphical User Interface). Out of all the GUI methods, tkinter is the most commonly used method. It is a standard Python interface to the Tk GUI toolkit shipped with Python. Python with tkinter is the fastest and easiest way to create the GUI applications. Creating a GUI using tkinter is an easy task.

```
import tkinter as tk
root=tk.Tk()
root.geometry("500x200")
root.title("TKINTER GUI")
label=tk.Label(root,text="HELLO WORLD",font=('arial',25))
label.pack(padx=10,pady=10)
```

random Module

Python Random module is an in-built module of Python which is used to generate random numbers. These are pseudo-random numbers means these are not truly random. This module can be used to perform random actions such as generating random numbers, print random a value for a list or string, etc.

2.Functions Used:

Built-in functions:
 def(), open(), range(), close(), len(), int(), str()

User defined functions:

Some of the main user defined functions that are used during the course of making this project are mentioned below:

1.main() – it starts the main program and displays the option "Admin" and "User"

2.admin() – it consists of two functions **check_passwd()** and **admin_home_page()**. Checks if the admin is valid or not.

3.insert_schedule_interface() – it adds a schedule into the MySQL data base and the binary file as entered by the admin. Also consists of a function **add_schedule()**.

4.update_schedule_info_interface() – updates the schedule as selected by the admin. Has different options of updating. Consists of eleven other functions.

updating_options_schedule(), new_dep(), up_dep() etc.5.display_per_bus_interface() – displays all the tickets booked for a particular bus code.

6.admin_log_out – logs out of the admin account.

7.user_home_page() – displays the functions available for the user.

8.book_tickets_interface() – it takes all the required inputs from the user to buy a ticket then display the available buses for a particular departure and destination. A payment function has also been added to this. A ticket is generated with the option of downloading the ticket as a text file at a user set location. Includes the following functions:

display_schedule_information(), payment_method(),
book_tickets(), ticket_generator(), download_ticket().

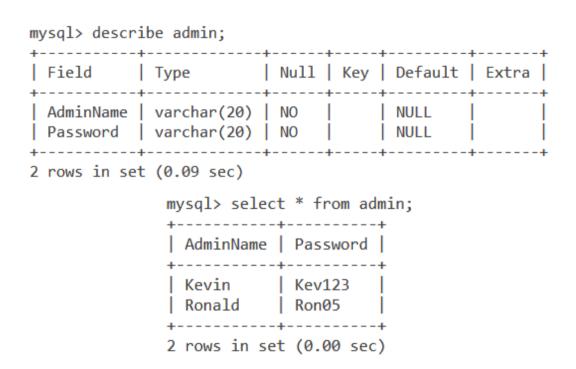
- **9.search_ticket_information()** displays the ticket of a particular ticket number given by the user. Includes one other function: **display_ticket_information()**.
- 10.update_ticket_information() updates a chosen
 information about the user/customer of a ticket already
 booked. Includes a few other functions like,
- update_ticket_information_interface(),
 new_name(),up_name() etc.
- **11.ticket_cancellation_interface()** cancels the ticket booked of a particular ticket number given by the user. Includes one other function **cancel_ticket()**.
- **12.user_exit()** closes the user home page and takes the customer back to the main home page.
- **13**.**delete_daily_database_records()** this function deletes the records from both the databases who's date of boarding is passed.

3. Database Design:

An important aspect of system design is the design of data storage structure. To begin with a logical model of data structure is developed first. A database is a container object which contains tables, queries, reports and data validation policies enforcement rules or constraints etc. A logical data often represented as records are kept in different tables after reducing anomalies and redundancies. The goodness of data base design lies in the table structure and its relationship. This software project maintains a database named **PROJECT** which contains the following tables.

TABLE DESIGN: The database of BUS BOOKING SYSTEM contains 3 tables in database Library. The tables are normalized to minimize the redundancies of data and enforcing the validation rules of the organization. Most of the tables are designed to store master records. The tables and their structure are given below.

• Table 1: Admin



• Table 2 : Schedule

mysql> describe					
Field	Type	Null	Key	Default	Extra
	varchar(20)	NO	i i	NULL	į
Destination	varchar(20)	NO		NULL	
Fare	int	NO		NULL	
DOB	datetime	NO		NULL	
DOA	datetime	NO		NULL	
Code	int	YES		NULL	
TotalSeats	int	NO		NULL	
VacantSeats	int	NO		NULL	
++	+	+		+	+
8 rows in set (0.12 sec)				

mysql> select * from schedule;

Boarding	Destination	Fare	DOB	DOA	Code	TotalSeats	VacantSeats
Meerut	Mumbai	4000	2022-11-20 07:50:00	2022-11-21 16:20:00	1	45	1
Delhi	Manali	1149	2022-11-17 10:30:00	2022-11-18 23:45:00	2	40	0
Delhi	Jaipur	549	2022-11-16 09:00:00	2022-11-16 13:30:00	3	25	8
Bangalore	Meerut	4100	2022-11-18 19:00:00	2022-11-21 10:45:00	4	30	5
Bangalore	Kannur	850	2022-11-19 10:00:00	2022-11-19 13:00:00	5	55	21
Hyderabad	Triputi	1260	2022-11-16 21:50:00	2022-11-18 08:15:00	6	55	19
Goa	Mumbai	659	2022-12-14 12:00:00	2022-11-21 10:25:00	7	30	3
Hyderabad	Pune	1650	2022-11-20 19:00:00	2022-11-21 07:15:00	8	45	14
Meerut	Kannur	1500	2022-11-18 19:20:00	2022-11-19 13:00:00	9	40	0
Pune	Bangalore	1800	2022-11-22 23:30:00	2022-11-23 11:40:00	10	35	35
Mysore	Triputi	1100	2022-11-22 18:30:00	2022-11-23 03:00:00	11	45	45
Kolkata	Bhubaneswar	949	2022-11-23 20:15:00	2022-11-23 05:15:00	12	40	40
Jaipur	Ajmer	475	2022-11-24 20:45:00	2022-11-24 23:40:00	13	35	35
Lucknow	Kanpur	1312	2022-11-25 20:05:00	2022-11-22 20:00:00	14	25	25
Chandigarh	Haridwar	581	2022-11-25 17:00:00	2022-11-25 22:30:00	15	40	40
+	+	+	+	+		+	++

¹⁵ rows in set (0.63 sec)

• Table 3 : Tickets

mysql> describe tickets;

Field	Type	Null	Key	Default	Extra
Name Age Gender Email Contact Luggage TicketNumber Code SeatNo	varchar(20) int varchar(10) varchar(30) varchar(15) int int int varchar(5)	NO		NULL NULL NULL NULL NULL NULL NULL NULL	
+					

⁹ rows in set (1.54 sec)

mysql> select * from tickets;

Name	Age	Gender	Email	Contact	Luggage	TicketNumber	Code	SeatNo
Asmit Samuel	22	Male	samasmit@gmail.com	9139129102	1	1002	7	C6
Kevin Jose	17	Male	kevin@gmail.com	9910217991	2	6037	7	D8
Saksham Mittal	17	Male	saksm@gmail.com	9102819922	2	5210	6	E3
Ronald Joseph	17	Male	ronald@gmail.com	9203829339	1	4227	4	A4
Digaant Chokra	19	Male	diggs235@gmail.com	9874562132	1	9913	2	D6
Reshma Johncy	16	Female	resh@gmail.com	9302937281	2	7062	4	G13
Annie Mathew	17	Female	ann@gmail.com	9281920381	1	2821	4	F1
Elsy Jose	47	Female	elsy@gmail.com	9203829103	1	1149	8	C9
Aditya Menon	17	Male	menon@gmail.com	9856423596	2	2534	7	G3
Suresh	26	Male	sur@gmail.com	9652386429	1	2348	3	G10
Sanya	23	Female	sanya@gmail.com	9754862145	1	2213	7	H13
Luffy	19	Male	luff@gmail.com	9945862175	1	2686	5	F15
Eben Joseph	18	Male	eben@gmail.com	9874589624	1	8214	2	G4
Harsh Kailash	19	Male	harshK@gmail.com	9632589469	2	1528	5	E15
Austin	20	Male	austin@gmail.com	9745896214	1	7220	3	F15
Jose Augustine	51	Male	jose64@gmail.com	9978221456	1	8976	7	C10
Jeslet M Jacob	17	Female	jes@gmail.com	9658221997	2	7210	5	A3
Jacelin E John	17	Female	jace19@gmail.com	9963256641	2	1576	8	H2
Alina Mattew	17	Female	alinawth@gmail.com	9982640036	2	9569	7	B1
Pious Babu	18	Male	pio45@gmail.com	9987120360	2	5083	2	D11
Alisha Boban	18	Female	alisha21@gmail.com	9301624003	1	8379	7	E1
Karunya	17	Female	karu28@gmail.com	9034685001	1	7377	1	G5
Evelyn George	15	Female	eve93@gmail.com	9764203440	1	7364	4	F5
Alan Shibu	24	Male	alan12@gmail.com	9903152006	1	3120	2	B15
Alana Geo	23	Female	alana99@gmail.com	9301452667	1	9314	2	B14
Sneha Sunil	16	Female	sneha@gmail.com	9756842665	1	3344	1	D11
Samairra	17	Female	sam34@gmail.com	9635874221	1	6419	7	G5
Alphy Maria	17	Female	alph@gmail.com	9962036410	2	2254	1	C1
Kavya Sharma	17	Male	kavya12@gmail.com	9963254136	1	9949	1	D4

29 rows in set (0.12 sec)

SOURCE CODE

```
# IMPORTING REQUIRED MODULES
import mysql.connector as ms
import tkinter as tk
from tkinter import messagebox
from tkinter import filedialog
import random
import pickle
import os
# CONNECTING TO MYSOL
mycon = ms.connect(host='localhost', user='root',
passwd='qwerty123')
mycursor = mycon.cursor()
mycursor.execute("use project")
# MAIN HOME PAGE
def main():
    global root
    root = tk.Tk()
    root.geometry("400x411")
    root.title("Bus Booking System")
    root.minsize(400, 411)
    root.maxsize(400, 411)
    img = tk.PhotoImage(name='image', file="bg.png")
    img label = tk.Label(root, image=img)
    img label.place(x=0, y=0)
    label1 = tk.Label(root, text="Select:",
font=("Arial Bold", 20), fg='#0A3075')
    label1.place(x=220, y=120)
   button1 = tk.Button(root, text="Admin", font=("Arial ",
18), fg='white', bg='#0A3075', command=admin)
    button1.place(x=220, y=200)
    button2 = tk.Button(root, text="User", font=("Arial ",
18), fg='white', bg='#0A3075', command=user home page)
    button2.place(x=230, y=260)
    root.mainloop()
```

```
# ADMIN AUTHENTICATION
def admin():
    root.destroy()
    global root1
    root1 = tk.Tk()
    root1.geometry("500x250")
    root1.title("Bus Booking System")
    au = tk.Label(root1, text='Authentication', font='Arial
20 bold', fg='dark orange')
    au.pack(padx=40, pady=30)
    uname = tk.Label(root1, text="Enter Admin Name:",
font='Arial 18 bold', fg='black')
    uname.place(x=30, y=90)
    global adname ent
    adname ent = tk.Entry(root1, width=30)
    adname ent.place(x=265, y=100)
    passwd = tk.Label(root1, text="Enter Admin Password:",
font='Arial 18 bold', fg='black')
    passwd.place(x=20, y=130)
    global passwd ent
    passwd ent = tk.Entry(root1, width=30,show="*")
    passwd ent.place(x=295, y=140)
    button3 = tk.Button(root1, text="Enter", width=20,
height=2, bg='white', command=check passwd)
    button3.place(x=170, y=180)
# CHECKING PASSWORD
def check passwd():
    adminname = adname ent.get()
    pswd = passwd ent.get()
    mycursor.execute("select * from admin")
    mydata = mycursor.fetchall()
    flag = False
    for x in mydata:
        if x[0] == adminname and <math>x[1] == pswd:
            flag = True
            messagebox.showinfo(title="HI", message=f"Welcome
{adminname}")
            admin home page()
    if not flag:
        messagebox.showerror(title="ACCESS DENIED!",
message="Incorrect Username or Password")
```

```
# ADMIN HOME PAGE
def admin home page():
    try:
        root1.destroy()
    except:
        pass
    global root2
    root2 = tk.Tk()
    root2.geometry("410x420")
    root2.title("Bus Booking System : Admin")
    root2.protocol("WM DELETE WINDOW",
on closing root2 admin)
    label = tk.Label(root2, text="Select Function:",
font=("Arial Bold", 20), fg='dark orange')
    label.pack(padx=30, pady=30)
    button4 = tk.Button(root2, text="Add Schedules",
width=20, height=2, bg='white',
                        command=insert schedule interface)
    button4.place(x=125, y=100)
    button5 = tk.Button(root2, text="Update Schedules",
width=20, height=2, bg='white',
command=update schedule info interface)
    button5.place(x=125, y=180)
    button6 = tk.Button(root2, text="Display Per Bus",
width=20, height=2, bg='white',
                        command=display per bus interface)
    button6.place(x=125, y=260)
    button7 = tk.Button(root2, text="Log Out", width=20,
height=2, bg='white',
                        command=admin log out)
    button7.place(x=125, y=340)
# ADMIN FUNCTION 1 : ADD SCHEDULE
def insert schedule interface():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("600x600")
    root3.title("Bus Booking System")
```

```
label = tk.Label(root3, text="Enter the following
details:", font=("Arial Bold", 18))
    label.pack(padx=30, pady=30)
    boar = tk.Label(root3, text="Enter Departure:",
font='Arial 18 bold', fq='black')
    boar.place(x=40, y=130)
    global boar ent
    boar ent = tk.Entry(root3, width=30)
    boar ent.place(x=325, y=140)
    des = tk.Label(root3, text="Enter Destination",
font='Arial 18 bold', fq='black')
    des.place(x=40, y=170)
    global des ent
    des ent = tk.Entry(root3, width=30)
    des ent.place (x=325, y=180)
    fare = tk.Label(root3, text="Enter Fare:", font='Arial 18
bold', fq='black')
    fare.place(x=40, y=210)
    global fare ent
    fare ent = tk.Entry(root3, width=30)
    fare ent.place(x=325, y=220)
    dob = tk.Label(root3, text="Enter Date of Departure:",
font='Arial 18 bold', fq='black')
    dob.place(x=40, y=250)
    global dob ent
    dob ent = tk.Entry(root3, width=30)
    dob ent.place (x=325, y=260)
    doa = tk.Label(root3, text="Enter Date of Arrival:",
font='Arial 18 bold', fg='black')
    doa.place(x=40, y=290)
    global doa ent
    doa ent = tk.Entry(root3, width=30)
    doa ent.place(x=325, y=300)
    code = tk.Label(root3, text="Enter Code:", font='Arial 18
bold', fq='black')
    code.place(x=40, y=330)
    global code ent
    code ent = tk.Entry(root3, width=30)
```

```
code ent.place(x=325, y=340)
    ts = tk.Label(root3, text="Enter Total Seats:",
font='Arial 18 bold', fg='black')
    ts.place(x=40, y=370)
    global ts ent
    ts ent = tk.Entry(root3, width=30)
    ts ent.place(x=325, y=380)
    button3 = tk.Button(root3, text="Enter", width=20,
height=2, bg='white', command=add schedule)
    button3.place(x=200, y=500)
# INSERTING INTO DATABASE/BINARY FILE
def add schedule():
    boar = boar ent.get()
    dest = des ent.get()
    fare = fare ent.get()
    doB = dob ent.get()
    doA = doa ent.get()
    code = code ent.get()
    ts = ts ent.get()
    vs = ts
    try:
        query = "insert into Schedule
values('{}','{}',{},'{}','{}',{},{},{})".format(boar, dest,
fare, doB, doA, code,
ts, ts)
        mycursor.execute(query)
        f = open("schedules.dat", "ab")
        info = [boar, dest, fare, doB, doA, code, ts, vs]
        pickle.dump(info, f)
        f.close()
        messagebox.showinfo(title="Bus Booking System",
message="Schedule Added")
        root3.destroy()
        admin home page()
        mycon.commit()
    except:
        messagebox.showerror(title="Error", message="Invalid
```

```
Input")
# ADMIN FUNCTION 2 : UPDATION OF SCHEDULE DATABASE/BINARY
FTT_{i}F_{i}
def update schedule info interface():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("400x250")
    root3.title("Bus Booking System")
    label = tk.Label(root3, text="Updation:", font=("Arial
Bold", 20), fg='dark orange')
    label.pack(padx=30, pady=30)
    code = tk.Label(root3, text="Enter Code:", font='Arial 18
bold', fq='black')
    code.place(x=25, y=100)
    global code ent1
    code ent1 = tk.Entry(root3, width=30)
    code ent1.place(x=175, y=110)
    button = tk.Button(root3, text="Enter", width=20,
height=2, bg='white', command=updating options schedule)
    button.place(x=120, y=160)
# UPDATING OPTIONS
def updating options schedule():
    mycursor.execute("select * from schedule")
    mydata = mycursor.fetchall()
    code1 = code ent1.get()
    c = 0
    try:
        for b, d, fa, dob, doa, co, ts, vs in mydata:
            if co == int(code1):
                global cod
                cod = co
                c += 1
                root3.destroy()
                global root4
                root4 = tk.Tk()
```

```
root4.geometry("400x430")
                root4.title("Bus Booking System")
                label = tk.Label(root4, text="Select your
choice:", font=("Arial Bold", 18), fq='dark orange')
                label.pack(padx=30, pady=30)
                button1 = tk.Button(root4, text="Departure",
width=20, height=2, bg='white', command=new dep)
                button1.place(x=130, y=100)
                button2 = tk.Button(root4,
text="Destination", width=20, height=2, bg='white',
command=new des)
                button2.place(x=130, y=150)
                button3 = tk.Button(root4, text="Fare",
width=20, height=2, bg='white', command=new fare)
                button3.place(x=130, y=200)
                button4 = tk.Button(root4, text="Date of
Boarding", width=20, height=2, bq='white', command=new dob)
                button4.place(x=130, y=250)
                button5 = tk.Button(root4, text="Date of
Arrival", width=20, height=2, bg='white', command=new doa)
                button5.place(x=130, y=300)
        if c == 0:
            messagebox.showerror(title="Error", message="No
matches found")
    except:
        messagebox.showerror(title="Error", message="Invalid
Input")
# OPTION 1 : DEPARTURE
def new dep():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("490x175")
    root5.title("Bus Booking System:Update Schedule")
    dep = tk.Label(root5, text="Enter New Departure:",
font='Arial 18 bold', fq='black')
    dep.place(x=15, y=40)
```

```
global dep ent
    dep ent = tk.Entry(root5, width=30)
    dep ent.place (x=270, y=50)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up dep)
    button.place(x=170, y=100)
# DEPARTURE UPDATION
def up dep():
    ndep = dep ent.get()
    mycursor.execute("update schedule\")
                set Boarding='%s'\
                where code=%d " % (ndep, cod))
    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == cod:
                mydata[0] = ndep
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
    messagebox.showinfo(title="", message="UPDATION
SUCCESSFUL")
    root5.destroy()
    admin home page()
    mycon.commit()
# OPTION 2 : DESTINATION
def new des():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("490x175")
    root5.title("Bus Booking System")
    des = tk.Label(root5, text="Enter New Destination:",
font='Arial 18 bold', fq='black')
    des.place(x=10, y=40)
    global des ent
```

```
des ent = tk.Entry(root5, width=30)
    des ent.place(x=280, y=50)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up des)
    button.place(x=170, y=100)
# DESTINATION UPDATION
def up des():
    ndes = des ent.get()
    mycursor.execute("update schedule\")
               set Destination='%s'\
               where code=%d " % (ndes, cod))
    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == cod:
                mydata[1] = ndes
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
    messagebox.showinfo(title="", message="UPDATION
SUCCESSFUL")
    root5.destroy()
    admin home page()
    mycon.commit()
# OPTION 3 : FARE
def new fare():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("490x175")
    root5.title("Bus Booking System")
    fa = tk.Label(root5, text="Enter New Fare:", font='Arial
18 bold', fq='black')
    fa.place(x=45, y=40)
    global fa ent
    fa ent = tk.Entry(root5, width=30)
```

```
fa ent.place(x=235, y=50)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up fare)
    button.place(x=170, y=100)
# FARE UPDATION
def up fare():
    nfa = fa ent.get()
    mycursor.execute("update schedule\")
                set Fare=%s\
                where code=%d " % (nfa, cod))
    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == cod:
                mydata[2] = nfa
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
    messagebox.showinfo(title="", message="UPDATION
SUCCESSFUL")
    root5.destroy()
    admin home page()
    mycon.commit()
# OPTION 4 : DATE OF BOARDING
def new dob():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("490x195")
    root5.title("Bus Booking System")
    dob = tk.Label(root5, text="Enter New Date of Boarding:",
font='Arial 18 bold', fg='black')
    dob.place (x=85, y=40)
    global dob ent
    dob ent = tk.Entry(root5, width=30)
    dob ent.place (x=155, y=90)
```

```
button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up dob)
    button.place (x=170, y=135)
# DATE OF BOARDING UPDATION
def up dob():
    ndob = dob ent.get()
    mycursor.execute("update schedule\")
                set DOB='%s'\
                where code=%d " % (ndob, cod))
    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == cod:
                mydata[3] = ndob
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
    messagebox.showinfo(title="", message="UPDATION
SUCCESSFUL")
    root5.destroy()
    admin home page()
    mycon.commit()
# OPTION 5 : DATE OF ARRIVAL
def new doa():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("490x195")
    root5.title("Bus Booking System")
    doa = tk.Label(root5, text="Enter New Date of Arrival:",
font='Arial 18 bold', fg='black')
    doa.place(x=95, y=40)
    global doa ent
    doa ent = tk.Entry(root5, width=30)
    doa ent.place(x=155, y=90)
    button = tk.Button(root5, text="Enter", width=20,
```

```
height=2, bg='white', command=up doa)
    button.place(x=170, y=135)
# DATE OF ARRIVAL UPDATION
def up doa():
    ndoa = doa ent.get()
    mycursor.execute("update schedule\")
                set DOA='%s'\
                where code=%d " % (ndoa, cod))
    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == cod:
                mydata[4] = ndoa
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
    messagebox.showinfo(title="", message="UPDATION
SUCCESSFUL")
    root5.destroy()
    admin home page()
    mycon.commit()
# ADMIN FUNCTION 3 : DISPLAYING OF TICKETS BOOKED FOR A
PARTICULAR BUS
# TAKES THE BUS CODE AND DISPLAYS ALL THE TICKETS BOOKED FOR
THAT BUS
def display per bus interface():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("420x180")
    root3.title("Bus Booking System")
    code = tk.Label(root3, text="Enter Code:", font='Arial 18
bold', fq='black')
    code.place(x=40, y=50)
    global code ent2
    code ent2 = tk.Entry(root3, width=30)
```

```
code ent2.place(x=190, y=60)
    button = tk.Button(root3, text="Enter", width=20,
height=2, bg='white', command=display per bus)
    button.place(x=130, y=100)
# DISPLAYS TICKETS
def display per bus():
    try:
        mycursor.execute("select * from tickets where
code=%s" % int(code ent2.get()))
        mydata = mycursor.fetchall()
        if mydata == []:
            messagebox.showinfo(title="Info", message="No
tickets booked")
        else:
            root3.destroy()
            global root4
            root4 = tk.Tk()
            root4.geometry("1000x400")
            root4.title("Bus Booking System")
            code = tk.Label(root4, text="Tickets Booked:",
font='Arial 18 bold', fq='orange')
            code.pack(padx=30, pady=30)
            # calls main() on closing window
            root4.protocol("WM DELETE WINDOW",
on closing root4 admin)
            labelframe = tk.Frame(root4)
            labelframe.columnconfigure(0, weight=1)
            labelframe.columnconfigure(1, weight=1)
            labelframe.columnconfigure(2, weight=1)
            labelframe.columnconfigure(3, weight=1)
            labelframe.columnconfigure(4, weight=1)
            labelframe.columnconfigure(5, weight=1)
            labelframe.columnconfigure(6, weight=1)
            labelframe.columnconfigure(7, weight=1)
            labelframe.columnconfigure(8, weight=1)
            labelframe.columnconfigure(9, weight=1)
            x = 0
            name = tk.Label(labelframe, text="Name",
font='Arial 12 bold', fg='#20D2B5')
```

```
name.grid(row=x, column=0, sticky=tk.W + tk.E)
            age = tk.Label(labelframe, text="Age",
font='Arial 12 bold', fg='#20D2B5')
            age.grid(row=x, column=1, sticky=tk.W + tk.E)
            gen = tk.Label(labelframe, text="Gender",
font='Arial 12 bold', fg='#20D2B5')
            gen.grid(row=x, column=2, sticky=tk.W + tk.E)
            email = tk.Label(labelframe, text="Email",
font='Arial 12 bold', fq='#20D2B5')
            email.grid(row=x, column=3, sticky=tk.W + tk.E)
            con = tk.Label(labelframe, text="Contact",
font='Arial 12 bold', fg='#20D2B5')
            con.grid(row=x, column=4, sticky=tk.W + tk.E)
            lugg = tk.Label(labelframe, text="Luggage",
font='Arial 12 bold', fg='#20D2B5')
            lugg.grid(row=x, column=5, sticky=tk.W + tk.E)
            tkn1 = tk.Label(labelframe, text="Ticket Number",
font='Arial 12 bold', fg='#20D2B5')
            tkn1.grid(row=x, column=6, sticky=tk.W + tk.E)
            code1 = tk.Label(labelframe, text="Code",
font='Arial 12 bold', fg='#20D2B5')
            code1.grid(row=x, column=7, sticky=tk.W + tk.E)
            sno = tk.Label(labelframe, text="Seat Number",
font='Arial 12 bold', fq='#20D2B5')
            sno.grid(row=x, column=8, sticky=tk.W + tk.E)
            r = 1
            for n, a, g, e, c, l, tkn, co, sn in mydata:
                name = tk.Label(labelframe, text=n,
font='Arial 12 ', fq='black')
                name.grid(row=r, column=0, sticky=tk.W +
tk.E)
                age = tk.Label(labelframe, text=a,
font='Arial 12 ', fg='black')
                age.grid(row=r, column=1, sticky=tk.W + tk.E)
                gen = tk.Label(labelframe, text=q,
font='Arial 12 ', fg='black')
                gen.grid(row=r, column=2, sticky=tk.W + tk.E)
                email = tk.Label(labelframe, text=e,
font='Arial 12 ', fg='black')
                email.grid(row=r, column=3, sticky=tk.W +
tk.E)
                con = tk.Label(labelframe, text=c,
font='Arial 12 ', fg='black')
```

```
con.grid(row=r, column=4, sticky=tk.W + tk.E)
                lugg = tk.Label(labelframe, text=1,
font='Arial 12 ', fg='black')
                lugg.grid(row=r, column=5, sticky=tk.W +
tk.E)
                tkn = tk.Label(labelframe, text=tkn,
font='Arial 12 ', fg='black')
                tkn.grid(row=r, column=6, sticky=tk.W + tk.E)
                code1 = tk.Label(labelframe, text=co,
font='Arial 12 ', fq='black')
                code1.grid(row=r, column=7, sticky=tk.W +
tk.E)
                sno = tk.Label(labelframe, text=sn,
font='Arial 12 ', fq='black')
                sno.grid(row=r, column=8, sticky=tk.W + tk.E)
            labelframe.pack(fill='x')
    except:
        messagebox.showerror(title="Error", message="Invalid")
Input")
# ADMIN FUNCTION 4 : LOGGING OUT
def admin log out():
    if messagebox.askyesno(title="Log Out", message="Want to
log out?"):
        root2.destroy()
        main()
# USER HOME PAGE
def user home page():
    try:
        root.destroy()
    except:
        pass
    global root2
    root2 = tk.Tk()
    root2.geometry("500x600")
    root2.title("Bus Booking System : User")
    label = tk.Label(root2, text="Select Function:",
font=("Arial Bold", 18), fg='dark orange')
```

```
label.pack(padx=30, pady=30)
    button4 = tk.Button(root2, text="Book Tickets", width=20,
height=2, bg='white',
                        command=book tickets interface)
    button4.place(x=170, y=100)
    button5 = tk.Button(root2, text="Search Ticket",
width=20, height=2, bg='white',
                        command=search ticket information)
    button5.place(x=170, y=200)
    button6 = tk.Button(root2, text="Update Ticket",
width=20, height=2, bg='white',
                        command=update ticket information)
    button6.place(x=170, y=300)
    button7 = tk.Button(root2, text="Cancel Booking",
width=20, height=2, bg='white',
command=ticket cancellation interface)
    button7.place(x=170, y=400)
    button8 = tk.Button(root2, text="Exit", width=20,
height=2, bq='white',
                        command=user exit)
    button8.place(x=170, y=500)
# USER FUNCTION 1 : BOOK TICKETS
def book tickets interface():
    global root3
    root3 = tk.Tk()
    root3.geometry("600x600")
    root3.title("Bus Booking System:Book Tickets")
    root2.destrov()
    label = tk.Label(root3, text="Enter the following
details:", font=("Arial Bold", 18), fg='Orange')
    label.pack(padx=30, pady=30)
    name1 = tk.Label(root3, text="Enter Name:", font='Arial
18 bold', fq='black')
    name1.place(x=40, y=130)
    global name ent1
    name ent1 = tk.Entry(root3, width=30)
    name ent1.place(x=325, y=140)
    age1 = tk.Label(root3, text="Enter Age", font='Arial 18
bold', fq='black')
```

```
age1.place(x=40, y=170)
    global age ent1
    age ent1 = tk.Entry(root3, width=30)
    age ent1.place(x=325, y=180)
    gender1 = tk.Label(root3, text="Enter Gender:",
font='Arial 18 bold', fg='black')
    gender1.place(x=40, y=210)
    global gen ent1
    gen ent1 = tk.Entry(root3, width=30)
    gen ent1.place(x=325, y=220)
    email1 = tk.Label(root3, text="Enter Email:", font='Arial
18 bold', fq='black')
    email1.place(x=40, y=250)
    global em ent1
    em ent1 = tk.Entry(root3, width=30)
    em ent1.place(x=325, y=260)
    mob1 = tk.Label(root3, text="Enter Mobile:", font='Arial
18 bold', fq='black')
    mob1.place(x=40, y=290)
    global mob ent1
    mob ent1 = tk.Entry(root3, width=30)
    mob ent1.place(x=325, y=300)
    lugg1 = tk.Label(root3, text="Enter Luggage:",
font='Arial 18 bold', fg='black')
    lugg1.place(x=40, y=330)
    global lugg ent1
    lugg ent1 = tk.Entry(root3, width=30)
    lugg ent1.place(x=325, y=340)
    fro = tk.Label(root3, text="Enter From:", font='Arial 18
bold', fq='black')
    fro.place(x=40, y=370)
    global fro ent
    fro ent = tk.Entry(root3, width=30)
    fro ent.place (x=325, y=380)
    to = tk.Label(root3, text="Enter To:", font='Arial 18
bold', fq='black')
    to.place(x=40, y=410)
    global to ent
```

```
to ent = tk.Entry(root3, width=30)
    to ent.place(x=325, y=420)
    button3 = tk.Button(root3, text="Next", width=20,
height=2, bq='white', command=display schedule information)
    button3.place(x=200, y=500)
# DISPLAYING THE AVAILABLE BUSES
def display schedule information():
    global name, age, gender, email, mobile, luggage, age1,
lug1
    name = name ent1.get()
    age = str(age ent1.get())
    age1 = int(age)
    gender = gen ent1.get()
    email = em ent1.get()
    mobile = mob ent1.get()
    luggage = str(lugg ent1.get())
    lug1 = int(luggage)
    fro ent1 = (fro ent.get()).strip()
    to ent1 = (to ent.get()).strip()
    root3.destroy()
    if name == "" or age == "" or gender == "" or email == ""
or mobile == "" or luggage == "":
        messagebox.showerror(title="Error", message="All
information to be entered")
    else:
        mycursor.execute("select * from schedule\")
                         where boarding='%s' and
destination='%s' " % (fro ent1, to ent1))
        mydata = mycursor.fetchall()
        if mydata == []:
            messagebox.showinfo(title="Error", message="No
buses found")
        else:
            global root6
            root6 = tk.Tk()
            root6.geometry("1000x350")
            root6.title("Bus Booking System")
            title = tk.Label(root6, text="AVAILABLE BUSES:",
font='Arial 18 bold', fg='Orange')
            title.pack(padx=30, pady=30)
```

```
global root7
            root7 = tk.Tk()
            root7.geometry("400x220")
            root7.title("Bus Booking System")
            co = tk.Label(root7, text="Enter code:",
font='Arial 18 bold', fq='black')
            co.place(x=40, y=40)
            global code ent3
            code ent3 = tk.Entry(root7, width=30)
            code ent3.place(x=190, y=45)
            labelframe = tk.Frame(root6)
            labelframe.columnconfigure(0, weight=1)
            labelframe.columnconfigure(1, weight=1)
            labelframe.columnconfigure(2, weight=1)
            labelframe.columnconfigure(3, weight=1)
            labelframe.columnconfigure(4, weight=1)
            labelframe.columnconfigure(5, weight=1)
            labelframe.columnconfigure(6, weight=1)
            labelframe.columnconfigure(7, weight=1)
            x = 0
            boar1 = tk.Label(labelframe, text="DEPARTURE",
font='Arial 12 bold', fq='#20D2B5')
            boar1.grid(row=x, column=0, sticky=tk.W + tk.E)
            des1 = tk.Label(labelframe, text="DESTINATION",
font='Arial 12 bold', fq='#20D2B5')
            des1.grid(row=x, column=1, sticky=tk.W + tk.E)
            fa1 = tk.Label(labelframe, text="FARE",
font='Arial 12 bold', fg='#20D2B5')
            fa1.grid(row=x, column=2, sticky=tk.W + tk.E)
            dob1 = tk.Label(labelframe, text="DATE OF
BOARDING", font='Arial 12 bold', fq='#20D2B5')
            dob1.grid(row=x, column=3, sticky=tk.W + tk.E)
            doa1 = tk.Label(labelframe, text="DATE OF
ARRIVAL", font='Arial 12 bold', fq='#20D2B5')
            doal.grid(row=x, column=4, sticky=tk.W + tk.E)
            co1 = tk.Label(labelframe, text="CODE",
font='Arial 12 bold', fg='#20D2B5')
            col.grid(row=x, column=5, sticky=tk.W + tk.E)
            ts1 = tk.Label(labelframe, text="TOTAL SEATS",
font='Arial 12 bold', fg='#20D2B5')
```

```
ts1.grid(row=x, column=6, sticky=tk.W + tk.E)
            vs1 = tk.Label(labelframe, text="VACANT SEATS",
font='Arial 12 bold', fq='#20D2B5')
            vs1.grid(row=x, column=7, sticky=tk.W + tk.E)
            r = 1
            for b, d, f, dob, doa, co, ts, vs in mydata:
                boar = tk.Label(labelframe, text=b,
font='Arial 12 ', fg='black')
                boar.grid(row=r, column=0, sticky=tk.W +
tk.E)
                des = tk.Label(labelframe, text=d,
font='Arial 12 ', fg='black')
                des.grid(row=r, column=1, sticky=tk.W + tk.E)
                fa = tk.Label(labelframe, text=f, font='Arial
12 ', fq='black')
                fa.grid(row=r, column=2, sticky=tk.W + tk.E)
                dob = tk.Label(labelframe, text=dob,
font='Arial 12 ', fg='black')
                dob.grid(row=r, column=3, sticky=tk.W + tk.E)
                doa = tk.Label(labelframe, text=doa,
font='Arial 12 ', fq='black')
                doa.grid(row=r, column=4, sticky=tk.W + tk.E)
                co = tk.Label(labelframe, text=co,
font='Arial 12 ', fq='black')
                co.grid(row=r, column=5, sticky=tk.W + tk.E)
                ts = tk.Label(labelframe, text=ts,
font='Arial 12 ', fg='black')
                ts.grid(row=r, column=6, sticky=tk.W + tk.E)
                vs = tk.Label(labelframe, text=vs,
font='Arial 12 ', fq='black')
                vs.grid(row=r, column=7, sticky=tk.W + tk.E)
                r += 1
            labelframe.pack(fill='x')
            button3 = tk.Button(root7, text="Next", width=20,
height=2, bg='white', command=payment procedure)
            button3.place(x=120, y=110)
# PAYMENT
def payment procedure():
    mycursor.execute("select * from schedule \
            where code=%s" % int(code ent3.get()))
    mydata = mycursor.fetchall()
```

```
for dep, des, fa, dob, doa, code, ts, vs in mydata:
        if vs == 0:
            messagebox.showinfo(title="Bus Info",
message="All seats are booked")
        else:
            global root8, tfa, code3
            root8 = tk.Tk()
            root8.geometry("600x300")
            root8.title("Payment")
            code3 = int(code ent3.get())
            root6.destroy() # display schedule info
            root7.destroy()
            mycursor.execute("select * from schedule \
                where code=%s" % code3)
            mydata = mycursor.fetchall()
            for dep, des, fa, dob, doa, code, ts, vs in
mydata:
                if age1 >= 18:
                    tfa = fa + (lug1 * 200)
                else:
                    tfa = (fa * 0.95) + (lug1 * 150)
            fa = tk.Label(root8, text="Total Fare:",
font='Arial 18 bold', fq='black')
            fa.place(x=40, y=40)
            fa = tk.Label(root8, text=str(tfa), font='Arial
18 bold', fq='black')
            fa .place(x=300, y=40)
            name2 = tk.Label(root8, text="Enter Name:",
font='Arial 18 bold', fq='black')
            name2.place(x=40, y=80)
            name ent2 = tk.Entry(root8, width=30)
            name ent2.place(x=300, y=90)
            crno = tk.Label(root8, text="Enter Credit Card
No.:", font='Arial 18 bold', fg='black')
            crno.place(x=40, y=120)
            crno ent = tk.Entry(root8, width=30)
            crno ent.place(x=300, y=125)
            sc = tk.Label(root8, text="Enter Security Code:",
font='Arial 18 bold', fg='black')
            sc.place(x=40, y=160)
            sc ent = tk.Entry(root8, width=30)
```

```
sc ent.place(x=300, y=165)
            button3 = tk.Button(root8, text="Enter",
width=20, height=2, bg='white', command=book tickets)
            button3.place(x=200, y=200)
# ADDING THE RECORD TO THE DATABASE/BINARY FILE
def book tickets():
    root8.destrov()
    s = ["A", "B", "C", "D", "E", "F", "G", "H"]
    c = random.randint(1, 15)
    i = random.randint(0, 7)
    seat = s[i] + str(c)
    global ticketno
    ticketno = random.randint(1000, 9999)
    query = "insert into tickets
values('{}',{}','{}','{}','{}','{}','{}')".format(name,
age, gender, email,
mobile, luggage, ticketno,
code3, seat)
    mycursor.execute(query)
    mycursor.execute("select * from schedule where code=%s" %
code3)
    mydata = mycursor.fetchall()
    for b, d, f, dob, doa, co, ts, vs in mydata:
        while vs > 0:
            vs -= 1
            mycursor.execute("update schedule set
vacantseats=%s where code=%d" % (vs, code3))
            break
    mycon.commit()
    f = open("ticket1.dat", "ab")
    info = [name, age, gender, email, mobile, luggage,
ticketno, code3, seat]
    pickle.dump(info, f)
    f.close()
    # vacant seats decrement by 1 after booking
    f = open("schedules.dat", "rb+")
    while True:
```

```
try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == code3:
                mydata[7] = int(mydata[7] - 1)
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
    ticket generator()
    messagebox.showinfo(title="Bus Booking System",
message="Booking Successful")
# FINAL DISPLAY OF TICKET
def ticket generator():
    mycursor.execute("select Name, Age, Gender, Email, Contact, \
Luggage, TicketNumber, SeatNo, Boarding, Destination, Fare, DOB, DOA
from tickets,schedule \
        where TicketNumber=%s and tickets.code=schedule.code"
% ticketno)
    mydata = mycursor.fetchall()
    if mydata == []:
        messagebox.showerror(title="Info", message="Ticket
Not Found")
    else:
        global root4
        root4 = tk.Tk()
        root4.geometry("375x520")
        root4.title("Bus Booking System:Search Ticket")
        heading = tk.Label(root4, text="Ticket Booked:",
font='Arial 18 bold', fq='orange')
        heading.place(x=100, y=30)
        # calls user() when window is closed
        root4.protocol("WM DELETE WINDOW",
on closing root4 user)
        labelframe = tk.Frame(root4)
        y = 1
```

```
name = tk.Label(labelframe, text="Name", font='Arial
12 bold', fq='#20D2B5') # dark cyan
        name.grid(row=0, column=y, sticky=tk.W)
        age = tk.Label(labelframe, text="Age", font='Arial 12
bold', fq='#20D2B5')
        age.grid(row=1, column=y, sticky=tk.W)
        gen = tk.Label(labelframe, text="Gender", font='Arial
12 bold', fq='#20D2B5')
        gen.grid(row=2, column=y, sticky=tk.W)
        email = tk.Label(labelframe, text="Email",
font='Arial 12 bold', fq='#20D2B5')
        email.grid(row=3, column=y, sticky=tk.W)
        con = tk.Label(labelframe, text="Contact",
font='Arial 12 bold', fq='#20D2B5')
        con.grid(row=4, column=y, sticky=tk.W)
        lugg = tk.Label(labelframe, text="Luggage",
font='Arial 12 bold', fq='#20D2B5')
        lugg.grid(row=5, column=y, sticky=tk.W)
        tkn1 = tk.Label(labelframe, text="Ticket Number",
font='Arial 12 bold', fq='#20D2B5')
        tkn1.grid(row=6, column=y, sticky=tk.W)
        sno = tk.Label(labelframe, text="Seat Number",
font='Arial 12 bold', fg='#20D2B5')
        sno.grid(row=7, column=y, sticky=tk.W)
        depp = tk.Label(labelframe, text="From", font='Arial
12 bold', fq='#20D2B5')
        depp.grid(row=8, column=y, sticky=tk.W)
        dess = tk.Label(labelframe, text="To", font='Arial 12
bold', fq='#20D2B5')
        dess.grid(row=9, column=y, sticky=tk.W)
        faa = tk.Label(labelframe, text="Total Fare",
font='Arial 12 bold', fg='#20D2B5')
        faa.grid(row=10, column=y, sticky=tk.W)
        dobb = tk.Label(labelframe, text="Date of Boarding",
font='Arial 12 bold', fq='#20D2B5')
        dobb.grid(row=11, column=y, sticky=tk.W)
        doaa = tk.Label(labelframe, text="Date of Arrival",
font='Arial 12 bold', fq='#20D2B5')
        doaa.grid(row=12, column=y, sticky=tk.W)
        r = 2
        for n, a, g, e, c, l, tkn, sn, dep, des, fa, dob, doa
in mydata:
            global ticketno1
```

```
ticketno1 = tkn
            if a >= 18:
                tfa = fa + (1 * 200)
            else:
                tfa = (fa * 0.95) + (1 * 150)
            name = tk.Label(labelframe, text=n, font='Arial
12 bold', fg='black')
            name.grid(row=0, column=r, sticky=tk.W)
            age = tk.Label(labelframe, text=a, font='Arial 12
bold', fq='black')
            age.grid(row=1, column=r, sticky=tk.W)
            gen = tk.Label(labelframe, text=q, font='Arial 12
bold', fg='black')
            gen.grid(row=2, column=r, sticky=tk.W)
            email = tk.Label(labelframe, text=e, font='Arial
12 bold', fg='black')
            email.grid(row=3, column=r, sticky=tk.W)
            con = tk.Label(labelframe, text=c, font='Arial 12
bold', fq='black')
            con.grid(row=4, column=r, sticky=tk.W)
            lugg = tk.Label(labelframe, text=1, font='Arial
12 bold', fg='black')
            lugg.grid(row=5, column=r, sticky=tk.W)
            tkn1 = tk.Label(labelframe, text=tkn, font='Arial
12 bold', fg='black')
            tkn1.grid(row=6, column=r, sticky=tk.W)
            sno = tk.Label(labelframe, text=sn, font='Arial
12 bold', fq='black')
            sno.grid(row=7, column=r, sticky=tk.W)
            depp = tk.Label(labelframe, text=dep, font='Arial
12 bold', fq='black')
            depp.grid(row=8, column=r, sticky=tk.W)
            dess = tk.Label(labelframe, text=des, font='Arial
12 bold', fq='black')
            dess.grid(row=9, column=r, sticky=tk.W)
            faa = tk.Label(labelframe, text=tfa, font='Arial
12 bold', fq='black')
            faa.grid(row=10, column=r, sticky=tk.W)
            dobb = tk.Label(labelframe, text=dob, font='Arial
12 bold', fq='black')
            dobb.grid(row=11, column=r, sticky=tk.W)
            doaa = tk.Label(labelframe, text=doa, font='Arial
12 bold', fg='black')
            doaa.grid(row=12, column=r, sticky=tk.W)
```

```
labelframe.place(x=40, y=80)
        button = tk.Button(root4, text="Download", width=20,
height=2, bg='white', command=download ticket)
        button.place(x=100, y=430)
# DOWNLOAD TICKET IN TEXT FILE FORMAT IN A USER SELECTED PATH
def download ticket():
    mycursor.execute("select * from tickets, schedule \
        where TicketNumber=%s and tickets.code=schedule.code"
% ticketno)
    mydata = mycursor.fetchall()
    for n, a, g, e, c, l, tkn, co, sn, dep, des, fa, dob,
doa, code, ts, vs in mydata:
        if a >= 18:
            tfa = fa + (1 * 200)
        else:
            tfa = (fa * 0.95) + (1 * 150)
        fname =
filedialog.asksaveasfilename(defaultextension=".txt",
filetypes=[("Text File", ".txt")])
        f = open(fname, "w")
        f.write("NAME:")
        f.write(n + "\n")
        f.write("AGE:")
        f.write(str(a) + "\n")
        f.write("GENDER:")
        f.write(q + " \n")
        f.write("EMAIL:")
        f.write(e + "\n")
        f.write("CONTACT:")
        f.write(c + "\n")
        f.write("LUGGAGE:")
        f.write(str(l) + "\n")
        f.write("TICKET NUMBER:")
        f.write(str(tkn) + "\n")
        f.write("CODE:")
        f.write(str(co) + "\n")
        f.write("SEAT NUMBER:")
        f.write(sn + "\n")
        f.write("FROM:")
        f.write(dep + "\n")
        f.write("TO:")
```

```
f.write(des + "\n")
        f.write("TOTAL FARE:")
        f.write(str(tfa) + "\n")
        f.write("DATE OF BOARDING:")
        f.write(str(dob) + "\n")
        f.write("DATE OF ARRIVAL:")
        f.write(str(doa) + "\n")
        f.close()
        messagebox.showinfo(title="Download Ticket",
message="File Downloaded")
# USER FUNCTION 2 : SEARCH TICKET
def search ticket information():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("500x180")
    root3.title("Bus Booking System:Search Ticket")
    tkn2 = tk.Label(root3, text="Enter Ticket Number:",
font='Arial 18 bold', fq='black')
    tkn2.place(x=25, y=50)
    global tkn ent2
    tkn ent2 = tk.Entry(root3, width=30)
    tkn ent2.place(x=285, y=60)
    button = tk.Button(root3, text="Enter", width=20,
height=2, bg='white', command=display ticket information)
    button.place(x=170, y=100)
# DISPLAYING THE SEARCHED TICKET
def display ticket information():
    try:
        mycursor.execute("select
Name, Age, Gender, Email, Contact, \
Luggage, TicketNumber, SeatNo, Boarding, Destination, Fare, DOB, DOA
from tickets,schedule \
        where TicketNumber=%s and tickets.code=schedule.code"
% int(tkn ent2.get()))
        mydata = mycursor.fetchall()
        if mydata == []:
            messagebox.showerror(title="Info",
message="Ticket Not Found")
```

```
else:
            root3.destrov()
            global root4
            root4 = tk.Tk()
            root4.geometry("375x520")
            root4.title("Bus Booking System:Search Ticket")
            heading = tk.Label(root4, text="Ticket Booked:",
font='Arial 18 bold', fq='orange')
            heading.place(x=100, y=30)
            # calls user() when window is closed
            root4.protocol("WM DELETE WINDOW",
on closing root4 user)
            labelframe = tk.Frame(root4)
            v = 1
            name = tk.Label(labelframe, text="Name",
font='Arial 12 bold', fq='#20D2B5') # dark cyan
            name.grid(row=0, column=y, sticky=tk.W)
            age = tk.Label(labelframe, text="Age",
font='Arial 12 bold', fg='#20D2B5')
            age.grid(row=1, column=y, sticky=tk.W)
            gen = tk.Label(labelframe, text="Gender",
font='Arial 12 bold', fg='#20D2B5')
            gen.grid(row=2, column=y, sticky=tk.W)
            email = tk.Label(labelframe, text="Email",
font='Arial 12 bold', fq='#20D2B5')
            email.grid(row=3, column=y, sticky=tk.W)
            con = tk.Label(labelframe, text="Contact",
font='Arial 12 bold', fq='#20D2B5')
            con.grid(row=4, column=y, sticky=tk.W)
            lugg = tk.Label(labelframe, text="Luggage",
font='Arial 12 bold', fg='#20D2B5')
            lugg.grid(row=5, column=y, sticky=tk.W)
            tkn1 = tk.Label(labelframe, text="Ticket Number",
font='Arial 12 bold', fq='#20D2B5')
            tkn1.grid(row=6, column=y, sticky=tk.W)
            sno = tk.Label(labelframe, text="Seat Number",
font='Arial 12 bold', fg='#20D2B5')
            sno.grid(row=7, column=y, sticky=tk.W)
            depp = tk.Label(labelframe, text="From",
font='Arial 12 bold', fg='#20D2B5')
            depp.grid(row=8, column=y, sticky=tk.W)
```

```
dess = tk.Label(labelframe, text="To",
font='Arial 12 bold', fg='#20D2B5')
            dess.grid(row=9, column=y, sticky=tk.W)
            faa = tk.Label(labelframe, text="Total Fare",
font='Arial 12 bold', fq='#20D2B5')
            faa.grid(row=10, column=y, sticky=tk.W)
            dobb = tk.Label(labelframe, text="Date of
Boarding", font='Arial 12 bold', fq='#20D2B5')
            dobb.grid(row=11, column=y, sticky=tk.W)
            doaa = tk.Label(labelframe, text="Date of
Arrival", font='Arial 12 bold', fg='#20D2B5')
            doaa.grid(row=12, column=y, sticky=tk.W)
            r = 2
            for n, a, g, e, c, l, tkn, sn, dep, des, fa, dob,
doa in mydata:
                global ticketno
                ticketno = tkn
                if a >= 18:
                    tfa = fa + (1 * 200)
                else:
                    tfa = (fa * 0.95) + (1 * 150)
                name = tk.Label(labelframe, text=n,
font='Arial 12 bold', fq='black')
                name.grid(row=0, column=r, sticky=tk.W)
                age = tk.Label(labelframe, text=a,
font='Arial 12 bold', fg='black')
                age.grid(row=1, column=r, sticky=tk.W)
                gen = tk.Label(labelframe, text=q,
font='Arial 12 bold', fq='black')
                gen.grid(row=2, column=r, sticky=tk.W)
                email = tk.Label(labelframe, text=e,
font='Arial 12 bold', fg='black')
                email.grid(row=3, column=r, sticky=tk.W)
                con = tk.Label(labelframe, text=c,
font='Arial 12 bold', fg='black')
                con.grid(row=4, column=r, sticky=tk.W)
                lugg = tk.Label(labelframe, text=1,
font='Arial 12 bold', fg='black')
                lugg.grid(row=5, column=r, sticky=tk.W)
                tkn1 = tk.Label(labelframe, text=tkn,
font='Arial 12 bold', fg='black')
                tkn1.grid(row=6, column=r, sticky=tk.W)
                sno = tk.Label(labelframe, text=sn,
```

```
font='Arial 12 bold', fg='black')
                sno.grid(row=7, column=r, sticky=tk.W)
                depp = tk.Label(labelframe, text=dep,
font='Arial 12 bold', fg='black')
                depp.grid(row=8, column=r, sticky=tk.W)
                dess = tk.Label(labelframe, text=des,
font='Arial 12 bold', fq='black')
                dess.grid(row=9, column=r, stickv=tk.W)
                faa = tk.Label(labelframe, text=tfa,
font='Arial 12 bold', fq='black')
                faa.grid(row=10, column=r, sticky=tk.W)
                dobb = tk.Label(labelframe, text=dob,
font='Arial 12 bold', fq='black')
                dobb.grid(row=11, column=r, sticky=tk.W)
                doaa = tk.Label(labelframe, text=doa,
font='Arial 12 bold', fg='black')
                doaa.grid(row=12, column=r, sticky=tk.W)
            labelframe.place (x=40, y=80)
            button = tk.Button(root4, text="Download",
width=20, height=2, bg='white', command=download ticket)
            button.place(x=100, y=430)
        messagebox.showerror(title="Error", message="Invalid
Input")
# USER FUNCTION 3 : UPDATION OF TICKET INFORMATION
# INPUTS THE TICKET NUMBER
def update ticket information():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("450x300")
    root3.title("Bus Booking System")
    label = tk.Label(root3, text="Updation:", font=("Arial
Bold", 20), fg='dark orange')
    label.pack(padx=30, pady=30)
    tkn = tk.Label(root3, text="Enter Ticket Number:",
font='Arial 18 bold', fg='black')
    tkn.place(x=100, y=110)
    global tkn ent2
```

```
tkn ent2 = tk.Entry(root3, width=30)
    tkn ent2.place(x=130, y=155)
    button = tk.Button(root3, text="Enter", width=20,
height=2, bq='white',
command=update ticket information interface)
    button.place (x=146, y=200)
# DISPLAYS OPTIONS TO UPDATE
def update ticket information interface():
    global tkn
    tkn = int(tkn ent2.get())
    mycursor.execute("select * from tickets\")
                        where TicketNumber=%s" % tkn)
    mydata = mycursor.fetchall()
    if mydata == []:
        messagebox.showerror(title="Error", message="Ticket
Not Found")
    else:
        root3.destroy()
        global root4
        root4 = tk.Tk()
        root4.geometry("470x450")
        root4.title("Bus Booking System:Update Ticket")
        he = tk.Label(root4, text="Select Your Choice:",
font='Arial 18 bold', fq='dark orange')
        he.pack(padx=30, pady=30)
        button1 = tk.Button(root4, text="Name", width=20,
height=2, bg='white', command=new name)
        button1.place(x=150, y=100)
        button2 = tk.Button(root4, text="Age", width=20,
height=2, bg='white', command=new age)
        button2.place(x=150, y=150)
        button3 = tk.Button(root4, text="Gender", width=20,
height=2, bg='white', command=new gen)
        button3.place(x=150, y=200)
        button4 = tk.Button(root4, text="Email", width=20,
height=2, bg='white', command=new email)
```

```
button4.place(x=150, y=250)
        button5 = tk.Button(root4, text="Contact", width=20,
height=2, bg='white', command=new con)
        button5.place(x=150, y=300)
        button6 = tk.Button(root4, text="Luggage", width=20,
height=2, bg='white', command=new lug)
        button6.place(x=150, y=350)
# OPTION 1 : NAME
def new name():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    nnam = tk.Label(root5, text="Enter New Name:",
font='Arial 18 bold', fq='black')
    nnam.place(x=40, y=70)
    global nname ent
    nname ent = tk.Entry(root5, width=30)
    nname ent.place (x=250, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up name)
    button.place(x=170, y=150)
# NAME UPDATION
def up name():
    nname = nname ent.get()
    mycursor.execute("update tickets\
                set Name='%s'\
                where TicketNumber=%d " % (nname, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[0] = nname
                f.seek(pos)
                pickle.dump(mydata, f)
```

```
break
    except EOFError:
        f.close()
    messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
    root5.destroy()
    user home page()
    mycon.commit()
# OPTION 2 : AGE
def new age():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    nage1 = tk.Label(root5, text="Enter New Age:",
font='Arial 18 bold', fg='black')
    nage1.place(x=50, y=70)
    global nage ent
    nage ent = tk.Entry(root5, width=30)
    nage ent.place(x=240, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up age)
    button.place(x=170, y=150)
# AGE UPDATION
def up age():
    nage = int(nage ent.get())
    mycursor.execute("update tickets\
                set Age=%s\
                where TicketNumber=%d " % (nage, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[1] = nage
                f.seek(pos)
                pickle.dump(mydata, f)
                break
```

```
except EOFError:
        f.close()
    messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
    root5.destroy()
    user home page()
    mycon.commit()
# OPTION 3 : GENDER
def new gen():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    ngen1 = tk.Label(root5, text="Enter New Gender:",
font='Arial 18 bold', fg='black')
    ngen1.place(x=25, y=70)
    global ngen ent
    ngen ent = tk.Entry(root5, width=30)
    ngen ent.place (x=250, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up gen)
    button.place(x=170, y=150)
# GENDER UPDATION
def up gen():
    ngen = ngen ent.get()
    mycursor.execute("update tickets\
                set Gender='%s'\
                where TicketNumber=%d " % (ngen, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[2] = ngen
                f.seek(pos)
                pickle.dump(mydata, f)
                break
```

```
except EOFError:
        f.close()
    messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
    root5.destroy()
    user home page()
    mycon.commit()
# OPTION 4 : EMAIL
def new email():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    nemail1 = tk.Label(root5, text="Enter New Email:",
font='Arial 18 bold', fq='black')
    nemail1.place(x=40, y=70)
    global nemail ent
    nemail ent = tk.Entry(root5, width=30)
    nemail ent.place(x=250, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up email)
    button.place(x=170, y=150)
# EMAIL UPDATION
def up email():
    nemail = nemail ent.get()
    mycursor.execute("update tickets\
                set Email='%s'\
                where TicketNumber=%d " % (nemail, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[3] = nemail
                f.seek(pos)
                pickle.dump(mydata, f)
                break
    except EOFError:
```

```
f.close()
    messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
    root5.destroy()
    user home page()
    mycon.commit()
# OPTION 5 : CONTACT NUMBER
def new con():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    ncon1 = tk.Label(root5, text="Enter New Contact:",
font='Arial 18 bold', fq='black')
    ncon1.place(x=25, y=70)
    global ncon ent
    ncon ent = tk.Entry(root5, width=30)
    ncon ent.place (x=260, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up con)
    button.place(x=170, y=150)
# CONTACT NUMBER UPDATION
def up con():
    ncon = ncon ent.get()
    mycursor.execute("update tickets\
                set Contact='%s'\
                where TicketNumber=%d " % (ncon, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[4] = ncon
                f.seek(pos)
                pickle.dump(mydata, f)
                break
    except EOFError:
```

```
f.close()
    messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
    root5.destroy()
    user home page()
    mycon.commit()
# OPTION 6 : LUGGAGE
def new lug():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    nlug = tk.Label(root5, text="Enter New Luggage:",
font='Arial 18 bold', fq='black')
    nlug.place(x=25, y=70)
    global nlugg ent
    nlugg ent = tk.Entry(root5, width=30)
    nlugg ent.place(x=270, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up lug)
    button.place(x=170, y=150)
# LUGGAGE UPDATION
def up lug():
    nlugg = int(nlugg ent.get())
    mycursor.execute("update tickets\
                set Luggage=%s\
                where TicketNumber=%d " % (nlugg, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[5] = nlugg
                f.seek(pos)
                pickle.dump(mydata, f)
                break
    except EOFError:
        f.close()
```

```
messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
    root5.destroy()
    user home page()
    mycon.commit()
# USER FUNCTION 4 : CANCEL TICKET
def ticket cancellation interface():
    root2.destrov()
    global root3
    root3 = tk.Tk()
    root3.geometry("500x180")
    root3.title("Bus Booking System:Cancel Ticket")
    tkn = tk.Label(root3, text="Enter Ticket Number:",
font='Arial 18 bold', fq='black')
    tkn.place(x=20, y=50)
    global tkn ent
    tkn ent = tk.Entry(root3, width=30)
    tkn ent.place (x=270, y=60)
    button = tk.Button(root3, text="Enter", width=20,
height=2, bg='white', command=cancel ticket)
    button.place(x=170, y=110)
# DELETING THE RECORD FROM THE DATABASE/BINARY FILE
def cancel ticket():
    tkn = int(tkn ent.get())
    mycursor.execute("select * from tickets")
    mydata = mycursor.fetchall()
    c = 0
    for n, a, q, e, c, lug1, tn, co, sn in mydata:
        if tn == tkn:
            c = 1
            mycursor.execute("delete from tickets\
                        where TicketNumber=%s" % tkn)
            f = open('ticket1.dat', 'rb')
            n = open('ticket2.dat', 'wb')
            try:
                while True:
                    s = pickle.load(f)
                    if s[6] != tkn:
```

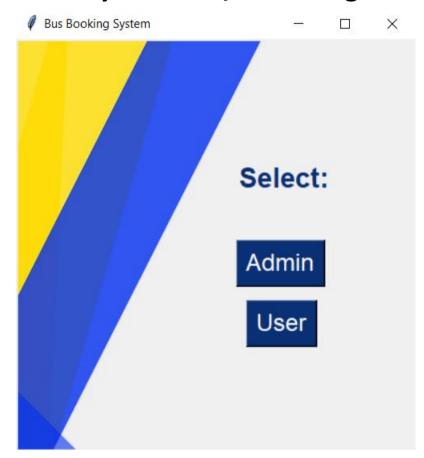
```
pickle.dump(s, n)
            except EOFError:
                f.close()
                n.close()
                os.remove('ticket1.dat')
                os.rename('ticket2.dat', 'ticket1.dat')
            messagebox.showinfo(title="Cancel Ticket",
message="Cancellation Successful")
            mycursor.execute("select * from schedule where
code=%s" % co)
            mydata = mycursor.fetchall()
            for b, d, f, dob, doa, co, ts, vs in mydata:
                vs += 1
                mycursor.execute("update schedule set
vacantseats=%s where code=%d" % (vs, co))
            f = open("schedules.dat", "rb+")
            while True:
                try:
                    pos = f.tell()
                    mydata = pickle.load(f)
                     if mydata[5] == co:
                         mydata[7] = int(mydata[7] + 1)
                         f.seek(pos)
                         pickle.dump(mydata, f)
                         break
                except EOFError:
                    f.close()
            root3.destroy()
            user home page()
            mycon.commit()
            break
    else:
        messagebox.showerror(title="Error", message="Ticket
Not Found")
# USER FUNCTION 5 : EXIT
def user exit():
    if messagebox.askyesno(title="Quit?", message="Back to
Home Page?"):
        root2.destroy()
        main()
```

```
# DELETES THE RECORDS FROM SCHEDULE AND TICKETS DATABASE
WHO'S DATE OF BOARDING HAS PASSED THE CURRENT DATE
def delete daily database records():
    mycursor.execute("select *,curdate() from schedule")
    mydata = mycursor.fetchall()
    for dep, des, fa, dob, doa, code, ts, vs, curdate in
mydata:
        mycursor.execute("select code from schedule\")
        where DOB<'%s' " % curdate)</pre>
        mydata2 = mycursor.fetchall()
        mycursor.execute("delete from schedule\
        where DOB<'%s' " % curdate)</pre>
        for code in mydata2:
            mycursor.execute("delete from tickets\
            where code=%d " % code)
            f = open('schedules.dat', 'rb')
            n = open('schedules2.dat', 'wb')
            try:
                while True:
                     s = pickle.load(f)
                     if s[5] != code:
                         pickle.dump(s, n)
            except EOFError:
                f.close()
                n.close()
                os.remove('schedules.dat')
                os.rename('schedules2.dat', 'schedules.dat')
            f = open('ticket1.dat', 'rb')
            n = open('ticket2.dat', 'wb')
            try:
                while True:
                     s = pickle.load(f)
                     if s[5] != code:
                         pickle.dump(s, n)
            except EOFError:
                f.close()
                n.close()
                os.remove('ticket1.dat')
                os.rename('ticket2.dat', 'ticket1.dat')
    mycon.commit()
```

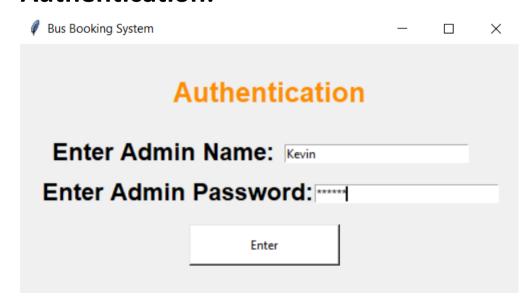
```
# GOES BACK TO THE ADMIN HOME PAGE
def on closing root4 admin():
    if messagebox.askyesno(title="Quit?", message="Back to
Home Page?"):
        root4.destroy()
        admin home page()
# GOES BACK TO THE USER HOME PAGE
def on closing root4 user():
    if messagebox.askyesno(title="Quit?", message="Back to
Home Page?"):
        root4.destroy()
        user home page()
# GOES BACK TO THE MAIN HOME PAGE
def on closing root2 admin():
    if messagebox.askyesno(title="Quit?", message="Back to
Home Page?"):
        root2.destroy()
main()
delete daily database records()
```

OUTPUT

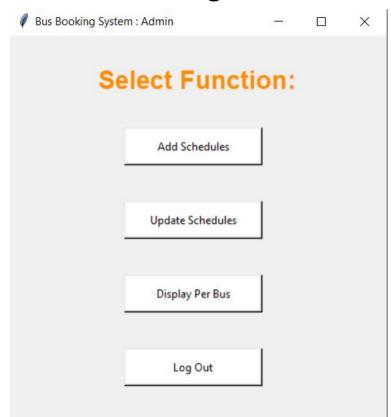
Primary Window/Home Page:



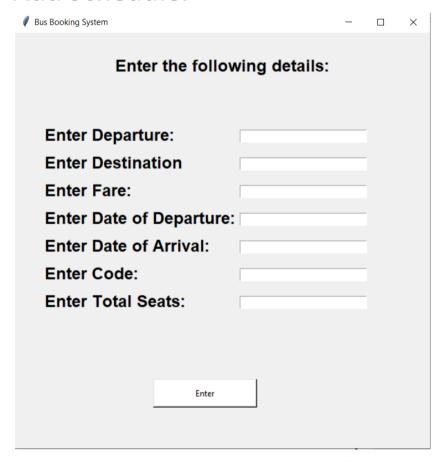
Authentication:



Admin Home Page:



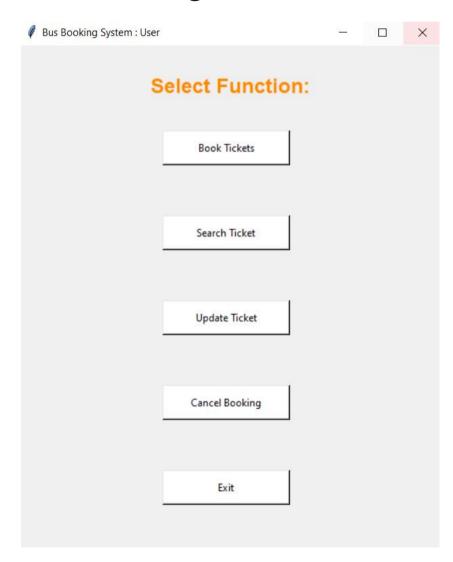
Add Schedule:



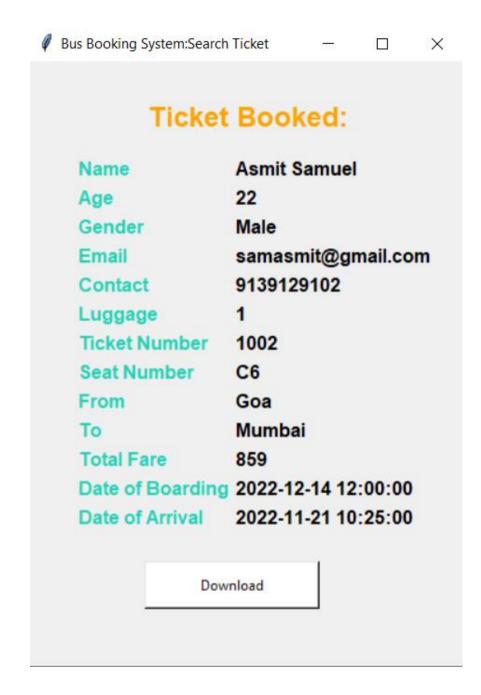
Display Per Bus:



User Home Page:



Ticket Generator:



REFERENCES

The following sources were used in the completion of this project:

- Class 11 and 12 Sumita Arora's Computer Science with Python
- https://www.javatpoint.com
- https://www.tutorialspoint.com
- https://www.geeksforgeeks.org
- https://www.youtube.com/watch?v=ibf5cx221hk
- https://stackoverflow.com/