

A PROJECT REPORT  
ON  
**BUS  
BOOKING  
SYSTEM**

[For C.B.S.E Examination 2022-23]

**SUBMITTED BY:**

**NAME:** \_\_\_\_\_

**ROLLNO.:** \_\_\_\_\_

**UNDER THE GUIDANCE OF: Ms. Sapna Gupta**

**PGT (COMP.SC)**

# CERTIFICATE

This is to certify that the Project / Dissertation entitled Bus Booking System is a bona fide work done by Kevin Jose of class XII Session 2022-23 has been carried out under my direct supervision and guidance. This report or a similar report on the topic has not been submitted for any other examination and does not form a part of any other course undergone by the candidate.

.....  
**Signature of Student**

**Name:**

**Roll No.:**

.....  
**Signature of Teacher/Guide**

**Name:** Ms. Sapna Gupta

**Design.:** PGT (Comp.Sc.)

# ACKNOWLEDGEMENT

I, undertook this Project work, as the part of my XII-Informatics Practices course. I had tried to apply my best of knowledge and experience, gained during the study and class work experience. However, developing software system is generally a quite complex and time-consuming process. It requires a systematic study, insight vision and professional approach during the design and development. Moreover, the developer always feels the need, the help and good wishes of the people near you, who have considerable experience and idea. I would like to extend my sincere thanks and gratitude to my teacher **Ms. Sapna Gupta**, for giving valuable time and moral support to develop this software. I also feel indebted to my friends for the valuable suggestions during the project work.

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# INTRODUCTION

This software project is developed to automate the functionalities of a travel agency. The purpose of the software project is to develop a System to automate the record keeping of tickets, schedules, admins. A booking system mainly consists of a computerized database, a collection of interrelated tables for a particular subject or purpose, capable to produce different reports relevant to the user or admin.

An application program is tied with the database for easy access and interface to the database. Using Application program or front-end, we can store, retrieve and manage all information in proper way. This software, being simple in design and user-friendly, does not require much of training to users, and can be used as a powerful tool for automating a **BUS BOOKING SYSTEM**.

During coding and design of the software Project, PyCharm IDE and Python IDLE which are powerful front-end tools

were used for the writing the source code. As a back-end a powerful, open-source RDBMS, MySQL is used as per requirement of the CBSE curriculum of Computer Science.

# SYSTEM ANALYSIS

## **The Hardware used:**

While developing the system, the used hardware is:

PC with Intel(R) Core (TM) i5-7200U processor having 8.00 GB RAM, 64-bit Operating System and other required devices.

## **The Softwares used:**

- Microsoft Windows® 10 Pro as Operating System.
- Python 3.8 as Front-end Development environment.
- MySQL as Back-end Sever with Database for Testing.
- MS-Word 2019 for documentation.

# THEORETICAL BACKGROUND

## What is Database?

**Introduction and Concepts:** A database is a collection of information related to a particular subject or purpose, such as tracking customer orders or maintaining a music collection. Using any RDBMS application software like MS SQL Server, MySQL, Oracle, Sybase etc, you can manage all your information from a single database file. Within the file, divide your data into separate storage containers called tables. You may add and retrieve the data using queries.

A table is a collection of data about a specific topic, such as products or suppliers. Using a separate table for each topic means you can store that data only once, which makes your database more efficient and reduces data-entry errors. Table organises data into columns (called fields) and rows (called records).

A Primary key is one or more fields whose value or values uniquely identify each record in a table. In a relationship, a primary key is used to refer to specific record in one table from another table. A primary key is called foreign key when it is referred to from another table.

To find and retrieve just the data that meets conditions you specify, including data from multiple tables, create a query. A



query can also update or delete multiple records at the same time, and perform built-in or custom calculations on your data.

### **Role of RDBMS Application Program:**

A computer database works as a electronic filing system, which has a large number of ways of cross-referencing, and this allows the user many different ways in which to re-organize and retrieve data. A database can handle business inventory, accounting and filing and use the information in its files to prepare summaries, estimates and other reports. The management of data in a database system is done by means of a general-purpose software package called a Database Management System (DBMS). Some commercially available DBMS are MS SQL Server, MS ACCESS, INGRES, ORACLE, and Sybase. A database management system, therefore, is a combination of hardware and software that can be used to set up and monitor a database, and can manage the updating and retrieval of database that has been stored in it. Most of the database management systems have the following capabilities:

- ◆ Creating of a table, addition, deletion, modification of records.
- ◆ Retrieving data collectively or selectively.
- ◆ The data stored can be sorted or indexed at the user's discretion and direction.
- ◆ Various reports can be produced from the system. These may be either standardized report or that may be specifically generated according to specific user definition.

- ◆ Mathematical functions can be performed and the data stored in the database can be manipulated with these functions to perform the desired calculations.
- ◆ To maintain data integrity and database use. The DBMS interprets and processes users' requests to retrieve information from a database. In most cases, a query request will have to penetrate several layers of software in the DBMS and operating system before the physical database can be accessed. The DBMS responds to a query by invoking the appropriate subprograms, each of which performs its special function to interpret the query, or to locate the desired data in the database and present it in the desired order.

## **What is My SQL?**

The management of data in a database system is done by means of a general-purpose software package called a Database Management System (DBMS). Some commercially available RDBMS are MS SQL Server, MS ACCESS, INGRES, ORACLE, and Sybase. MySQL, the most popular Open-Source SQL database management system, is developed, distributed, and supported by Oracle Corporation. MySQL is named after co-founder Monty Widenius's daughter, My. The name of the MySQL Dolphin (our logo) is “Sakila”.

- MySQL is a database management system. A database is a structured collection of data. It may be anything from a simple shopping list to a picture gallery or the vast amounts of information in a corporate network. To add, access, and process data stored in a computer database, you need a database

management system such as MySQL Server. Since computers are very good at handling large amounts of data, database management systems play a central role in computing, as standalone utilities, or as parts of other applications.

- MySQL software is Open Source. Open-Source means that it is possible for anyone to use and modify the software. Anybody can download the MySQL software from the Internet and use it without paying anything. If you wish, you may study the source code and change it to suit your needs. The MySQL software uses the GPL (GNU General Public License),
- The MySQL Database Server is very fast, reliable, and easy to use. If that is what you are looking for, you should give it a try. MySQL Server also has a practical set of features developed in close cooperation with our users. You can find a performance comparison of MySQL Server with other database managers on our benchmark page. MySQL Server was originally developed to handle large databases much faster than existing solutions and has been successfully used in highly demanding production environments for several years. Although under constant development, MySQL Server today offers a rich and useful set of functions. Its connectivity, speed, and security make MySQL Server highly suited for accessing databases on the Internet.
- MySQL Server works in client/server or embedded systems. The MySQL Database Software is a client/server system that consists of a multi-threaded SQL server that supports different backends, several different client programs and libraries, administrative tools, and a wide range of application programming interfaces (APIs). The Main Features of MySQL

- Written in C and C++.
- Works on many different platforms.
- Uses multi-layered server design with independent modules.
- Provides transactional and non-transactional storage engines.
- Designed to make it relatively easy to add other storage engines. This is useful if you want to provide an SQL interface for an in-house database.
- Uses a very fast thread-based memory allocation system.
- Executes very fast joins using an optimized nested-loop join.
- Password security by encryption of all password traffic when you connect to a server.
- Support for large databases. We use MySQL Server with databases that contain 50 million records. We also know of users who use MySQL Server with 200,000 tables and about 5,000,000,000 rows.
- The Connector/ODBC (My ODBC) interface provides MySQL support for client programs that use ODBC (Open Database Connectivity) connections.
- The Connector/J interface provides MySQL support for Java client programs that use JDBC connections. Clients can be run on Windows or Unix. Connector/J source is available.

What is Python? Python is an open source, object-oriented high-level programming language developed by Guido Van Rossum in 1991 at the National Research Institute for Mathematics, Netherlands. Features of Python:

- ❖ It is an interactive, interpreted language.
- ❖ It is a loosely typed object –oriented language.

- ❖ It is a free open –source and portable language.
- ❖ It supports GUI.
- ❖ It can be easily compatible with other languages like C, C++ etc.
- ❖ It is used for both scientific and non-scientific programming

### **Installing Python:**

It can be installed by using website:

<https://www.python.org/downloads/>

### **Interacting with Python:**

Python programs can be run in two ways:

- Using Command line window
- Using IDLE
- Using any other Python IDE (For eg. PyCharm etc.)

# SYSTEM DESIGN AND DEVELOPMENT

## 1.Modules Used:

- **pickle Module**

Pickle in Python is primarily used in serializing and deserializing a Python object structure. In other words, it's the process of converting a Python object into a byte stream to store it in a file/database, maintain program state across sessions, or transport data over the network.

- **mysql.connector Module**

MySQL Connector/Python enables Python programs to access MySQL databases, using an API that is compliant with the Python Database API Specification v2.0 (PEP 249). It is written in pure Python and does not have any dependencies except for the Python Standard Library.

```
import mysql.connector as ms
mycon = ms.connect(host='localhost', user='root', passwd='qwerty123')
mycursor = mycon.cursor()
mycursor.execute("use project")|
```

- **os Module**

The OS module in Python provides functions for interacting with the operating system. OS comes under Python's standard utility modules. This module provides a portable way of using operating system-dependent functionality. The

\*os\* and \*os.path\* modules include many functions to interact with the file system.

- **tkinter Module**

Python offers multiple options for developing GUI (Graphical User Interface). Out of all the GUI methods, tkinter is the most commonly used method. It is a standard Python interface to the Tk GUI toolkit shipped with Python. Python with tkinter is the fastest and easiest way to create the GUI applications. Creating a GUI using tkinter is an easy task.

```
import tkinter as tk
root=tk.Tk()
root.geometry("500x200")
root.title("TKINTER GUI")
label=tk.Label(root,text="HELLO WORLD",font=('arial',25))
label.pack(padx=10,pady=10)
```

- **random Module**

Python Random module is an in-built module of Python which is used to generate random numbers. These are pseudo-random numbers means these are not truly random. This module can be used to perform random actions such as generating random numbers, print random a value for a list or string, etc.

## 2.Functions Used:

- **Built-in functions:**

def(), open(), range(), close(), len(), int(), str()

- **User defined functions:**

Some of the main user defined functions that are used during the course of making this project are mentioned below:

**1.main()** – it starts the main program and displays the option “Admin” and “User”

**2.admin()** – it consists of two functions **check\_passwd()** and **admin\_home\_page()**. Checks if the admin is valid or not.

**3.insert\_schedule\_interface()** – it adds a schedule into the MySQL data base and the binary file as entered by the admin. Also consists of a function **add\_schedule()**.

**4.update\_schedule\_info\_interface()** – updates the schedule as selected by the admin. Has different options of updating. Consists of eleven other functions.

**updating\_options\_schedule(), new\_dep(), up\_dep()** etc.

**5.display\_per\_bus\_interface()** – displays all the tickets booked for a particular bus code.

**6.admin\_log\_out** – logs out of the admin account.

**7.user\_home\_page()** – displays the functions available for the user.

**8.book\_tickets\_interface()** – it takes all the required inputs from the user to buy a ticket then display the available buses for a particular departure and destination. A payment function has also been added to this. A ticket is generated with the option of downloading the ticket as a text file at a user set location. Includes the following functions:

**display\_schedule\_information(), payment\_method(), book\_tickets(), ticket\_generator(), download\_ticket().**



**9.search\_ticket\_information()** – displays the ticket of a particular ticket number given by the user. Includes one other function: **display\_ticket\_information()**.

**10.update\_ticket\_information()** – updates a chosen information about the user/customer of a ticket already booked. Includes a few other functions like, **update\_ticket\_information\_interface()**, **new\_name()**, **up\_name()** etc.

**11.ticket\_cancellation\_interface()** – cancels the ticket booked of a particular ticket number given by the user. Includes one other function **cancel\_ticket()**.

**12.user\_exit()** – closes the user home page and takes the customer back to the main home page.

**13.delete\_daily\_database\_records()** – this function deletes the records from both the databases who's date of boarding is passed.

### **3.Database Design:**

An important aspect of system design is the design of data storage structure. To begin with a logical model of data structure is developed first. A database is a container object which contains tables, queries, reports and data validation policies enforcement rules or constraints etc. A logical data often represented as records are kept in different tables after reducing anomalies and redundancies. The goodness of data base design lies in the table structure and its relationship. This software project maintains a database named **PROJECT** which contains the following tables.

**TABLE DESIGN:** The database of BUS BOOKING SYSTEM contains 3 tables in database Library. The tables are normalized to minimize the redundancies of data and enforcing the validation rules of the organization. Most of the tables are designed to store master records. The tables and their structure are given below.

- **Table 1 : Admin**

```
mysql> describe admin;
```

Field	Type	Null	Key	Default	Extra
AdminName	varchar(20)	NO		NULL	
Password	varchar(20)	NO		NULL	

2 rows in set (0.09 sec)

```
mysql> select * from admin;
```

AdminName	Password
Kevin	Kev123
Ronald	Ron05

2 rows in set (0.00 sec)

- **Table 2 : Schedule**

```
mysql> describe schedule;
```

Field	Type	Null	Key	Default	Extra
Boarding	varchar(20)	NO		NULL	
Destination	varchar(20)	NO		NULL	
Fare	int	NO		NULL	
DOB	datetime	NO		NULL	
DOA	datetime	NO		NULL	
Code	int	YES		NULL	
TotalSeats	int	NO		NULL	
VacantSeats	int	NO		NULL	

8 rows in set (0.12 sec)

```
mysql> select * from schedule;
```

Boarding	Destination	Fare	DOB	DOA	Code	TotalSeats	VacantSeats
Meerut	Mumbai	4000	2022-11-20 07:50:00	2022-11-21 16:20:00	1	45	1
Delhi	Manali	1149	2022-11-17 10:30:00	2022-11-18 23:45:00	2	40	0
Delhi	Jaipur	549	2022-11-16 09:00:00	2022-11-16 13:30:00	3	25	8
Bangalore	Meerut	4100	2022-11-18 19:00:00	2022-11-21 10:45:00	4	30	5
Bangalore	Kannur	850	2022-11-19 10:00:00	2022-11-19 13:00:00	5	55	21
Hyderabad	Triputi	1260	2022-11-16 21:50:00	2022-11-18 08:15:00	6	55	19
Goa	Mumbai	659	2022-12-14 12:00:00	2022-11-21 10:25:00	7	30	3
Hyderabad	Pune	1650	2022-11-20 19:00:00	2022-11-21 07:15:00	8	45	14
Meerut	Kannur	1500	2022-11-18 19:20:00	2022-11-19 13:00:00	9	40	0
Pune	Bangalore	1800	2022-11-22 23:30:00	2022-11-23 11:40:00	10	35	35
Mysore	Triputi	1100	2022-11-22 18:30:00	2022-11-23 03:00:00	11	45	45
Kolkata	Bhubaneswar	949	2022-11-23 20:15:00	2022-11-23 05:15:00	12	40	40
Jaipur	Ajmer	475	2022-11-24 20:45:00	2022-11-24 23:40:00	13	35	35
Lucknow	Kanpur	1312	2022-11-25 20:05:00	2022-11-22 20:00:00	14	25	25
Chandigarh	Haridwar	581	2022-11-25 17:00:00	2022-11-25 22:30:00	15	40	40

15 rows in set (0.63 sec)

- **Table 3 : Tickets**

```
mysql> describe tickets;
```

Field	Type	Null	Key	Default	Extra
Name	varchar(20)	NO		NULL	
Age	int	NO		NULL	
Gender	varchar(10)	YES		NULL	
Email	varchar(30)	NO		NULL	
Contact	varchar(15)	NO		NULL	
Luggage	int	NO		NULL	
TicketNumber	int	NO		NULL	
Code	int	NO		NULL	
SeatNo	varchar(5)	NO		NULL	

9 rows in set (1.54 sec)

```
mysql> select * from tickets;
```

Name	Age	Gender	Email	Contact	Luggage	TicketNumber	Code	SeatNo
Asmit Samuel	22	Male	samasmit@gmail.com	9139129102	1	1002	7	C6
Kevin Jose	17	Male	kevin@gmail.com	9910217991	2	6037	7	D8
Saksham Mittal	17	Male	saksm@gmail.com	9102819922	2	5210	6	E3
Ronald Joseph	17	Male	ronald@gmail.com	9203829339	1	4227	4	A4
Digaant Chokra	19	Male	diggs235@gmail.com	9874562132	1	9913	2	D6
Reshma Johncy	16	Female	resh@gmail.com	9302937281	2	7062	4	G13
Annie Mathew	17	Female	ann@gmail.com	9281920381	1	2821	4	F1
Elsy Jose	47	Female	elsy@gmail.com	9203829103	1	1149	8	C9
Aditya Menon	17	Male	menon@gmail.com	9856423596	2	2534	7	G3
Suresh	26	Male	sur@gmail.com	9652386429	1	2348	3	G10
Sanya	23	Female	sanya@gmail.com	9754862145	1	2213	7	H13
Luffy	19	Male	luff@gmail.com	9945862175	1	2686	5	F15
Eben Joseph	18	Male	eben@gmail.com	9874589624	1	8214	2	G4
Harsh Kailash	19	Male	harshK@gmail.com	9632589469	2	1528	5	E15
Austin	20	Male	austin@gmail.com	9745896214	1	7220	3	F15
Jose Augustine	51	Male	jose64@gmail.com	9978221456	1	8976	7	C10
Jeslet M Jacob	17	Female	jes@gmail.com	9658221997	2	7210	5	A3
Jacelin E John	17	Female	jace19@gmail.com	9963256641	2	1576	8	H2
Alina Matthew	17	Female	alinawth@gmail.com	9982640036	2	9569	7	B1
Pious Babu	18	Male	pio45@gmail.com	9987120360	2	5083	2	D11
Alisha Boban	18	Female	alisha21@gmail.com	9301624003	1	8379	7	E1
Karunya	17	Female	karu28@gmail.com	9034685001	1	7377	1	G5
Evelyn George	15	Female	eve93@gmail.com	9764203440	1	7364	4	F5
Alan Shibu	24	Male	alan12@gmail.com	9903152006	1	3120	2	B15
Alana Geo	23	Female	alana99@gmail.com	9301452667	1	9314	2	B14
Sneha Sunil	16	Female	sneha@gmail.com	9756842665	1	3344	1	D11
Samairra	17	Female	sam34@gmail.com	9635874221	1	6419	7	G5
Alphy Maria	17	Female	alph@gmail.com	9962036410	2	2254	1	C1
Kavya Sharma	17	Male	kavya12@gmail.com	9963254136	1	9949	1	D4

```
29 rows in set (0.12 sec)
```

# SOURCE CODE

```
# IMPORTING REQUIRED MODULES
import mysql.connector as ms
import tkinter as tk
from tkinter import messagebox
from tkinter import filedialog
import random
import pickle
import os

# CONNECTING TO MYSQL
mycon = ms.connect(host='localhost', user='root',
passwd='qwerty123')
mycursor = mycon.cursor()
mycursor.execute("use project")

# MAIN HOME PAGE
def main():
    global root
    root = tk.Tk()
    root.geometry("400x411")
    root.title("Bus Booking System")
    root.minsize(400, 411)
    root.maxsize(400, 411)
    img = tk.PhotoImage(name='image', file="bg.png")
    img_label = tk.Label(root, image=img)
    img_label.place(x=0, y=0)
    label1 = tk.Label(root, text="Select:",
font=("Arial Bold", 20), fg='#0A3075')
    label1.place(x=220, y=120)
    button1 = tk.Button(root, text="Admin", font=("Arial ",
18), fg='white', bg='#0A3075', command=admin)
    button1.place(x=220, y=200)
    button2 = tk.Button(root, text="User", font=("Arial ",
18), fg='white', bg='#0A3075', command=user_home_page)
    button2.place(x=230, y=260)
    root.mainloop()
```

```
# ADMIN AUTHENTICATION
```

```
def admin():  
    root.destroy()  
    global root1  
    root1 = tk.Tk()  
    root1.geometry("500x250")  
    root1.title("Bus Booking System")  
    au = tk.Label(root1, text='Authentication', font='Arial  
20 bold', fg='dark orange')  
    au.pack(padx=40, pady=30)  
    uname = tk.Label(root1, text="Enter Admin Name:",  
font='Arial 18 bold', fg='black')  
    uname.place(x=30, y=90)  
    global adname_ent  
    adname_ent = tk.Entry(root1, width=30)  
    adname_ent.place(x=265, y=100)  
    passwd = tk.Label(root1, text="Enter Admin Password:",  
font='Arial 18 bold', fg='black')  
    passwd.place(x=20, y=130)  
    global passwd_ent  
    passwd_ent = tk.Entry(root1, width=30, show="*")  
    passwd_ent.place(x=295, y=140)  
    button3 = tk.Button(root1, text="Enter", width=20,  
height=2, bg='white', command=check_passwd)  
    button3.place(x=170, y=180)
```

```
# CHECKING PASSWORD
```

```
def check_passwd():  
    adminname = adname_ent.get()  
    pswd = passwd_ent.get()  
    mycursor.execute("select * from admin")  
    mydata = mycursor.fetchall()  
    flag = False  
    for x in mydata:  
        if x[0] == adminname and x[1] == pswd:  
            flag = True  
            messagebox.showinfo(title="HI", message=f"Welcome  
{adminname}")  
            admin_home_page()  
    if not flag:  
        messagebox.showerror(title="ACCESS DENIED!",  
message="Incorrect Username or Password")
```

```

# ADMIN HOME PAGE
def admin_home_page():
    try:
        root1.destroy()
    except:
        pass
    global root2
    root2 = tk.Tk()
    root2.geometry("410x420")
    root2.title("Bus Booking System : Admin")
    root2.protocol("WM_DELETE_WINDOW",
on_closing_root2_admin)
    label = tk.Label(root2, text="Select Function:",
font=("Arial Bold", 20), fg='dark orange')
    label.pack(padx=30, pady=30)
    button4 = tk.Button(root2, text="Add Schedules",
width=20, height=2, bg='white',
                        command=insert_schedule_interface)
    button4.place(x=125, y=100)
    button5 = tk.Button(root2, text="Update Schedules",
width=20, height=2, bg='white',
                        command=update_schedule_info_interface)
    button5.place(x=125, y=180)
    button6 = tk.Button(root2, text="Display Per Bus",
width=20, height=2, bg='white',
                        command=display_per_bus_interface)
    button6.place(x=125, y=260)
    button7 = tk.Button(root2, text="Log Out", width=20,
height=2, bg='white',
                        command=admin_log_out)
    button7.place(x=125, y=340)

# ADMIN FUNCTION 1 : ADD SCHEDULE
def insert_schedule_interface():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("600x600")
    root3.title("Bus Booking System")

```

```

    label = tk.Label(root3, text="Enter the following
details:", font=("Arial Bold", 18))
    label.pack(padx=30, pady=30)

    boar = tk.Label(root3, text="Enter Departure:",
font='Arial 18 bold', fg='black')
    boar.place(x=40, y=130)
    global boar_ent
    boar_ent = tk.Entry(root3, width=30)
    boar_ent.place(x=325, y=140)

    des = tk.Label(root3, text="Enter Destination",
font='Arial 18 bold', fg='black')
    des.place(x=40, y=170)
    global des_ent
    des_ent = tk.Entry(root3, width=30)
    des_ent.place(x=325, y=180)

    fare = tk.Label(root3, text="Enter Fare:", font='Arial 18
bold', fg='black')
    fare.place(x=40, y=210)
    global fare_ent
    fare_ent = tk.Entry(root3, width=30)
    fare_ent.place(x=325, y=220)

    dob = tk.Label(root3, text="Enter Date of Departure:",
font='Arial 18 bold', fg='black')
    dob.place(x=40, y=250)
    global dob_ent
    dob_ent = tk.Entry(root3, width=30)
    dob_ent.place(x=325, y=260)

    doa = tk.Label(root3, text="Enter Date of Arrival:",
font='Arial 18 bold', fg='black')
    doa.place(x=40, y=290)
    global doa_ent
    doa_ent = tk.Entry(root3, width=30)
    doa_ent.place(x=325, y=300)

    code = tk.Label(root3, text="Enter Code:", font='Arial 18
bold', fg='black')
    code.place(x=40, y=330)
    global code_ent
    code_ent = tk.Entry(root3, width=30)

```



```

code_ent.place(x=325, y=340)

ts = tk.Label(root3, text="Enter Total Seats:",
font='Arial 18 bold', fg='black')
ts.place(x=40, y=370)
global ts_ent
ts_ent = tk.Entry(root3, width=30)
ts_ent.place(x=325, y=380)

button3 = tk.Button(root3, text="Enter", width=20,
height=2, bg='white', command=add_schedule)
button3.place(x=200, y=500)

# INSERTING INTO DATABASE/BINARY FILE
def add_schedule():
    boar = boar_ent.get()
    dest = des_ent.get()
    fare = fare_ent.get()
    doB = dob_ent.get()
    doA = doa_ent.get()
    code = code_ent.get()
    ts = ts_ent.get()
    vs = ts
    try:
        query = "insert into Schedule
values('{}','{}',{},{},'{}','{}',{},{},{})".format(boar, dest,
fare, doB, doA, code,
ts, ts)
        mycursor.execute(query)

        f = open("schedules.dat", "ab")
        info = [boar, dest, fare, doB, doA, code, ts, vs]
        pickle.dump(info, f)
        f.close()

        messagebox.showinfo(title="Bus Booking System",
message="Schedule Added")
        root3.destroy()
        admin_home_page()
        mycon.commit()
    except:
        messagebox.showerror(title="Error",message="Invalid

```

**Input")**

*# ADMIN FUNCTION 2 : UPDATION OF SCHEDULE DATABASE/BINARY FILE*

```
def update_schedule_info_interface():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("400x250")
    root3.title("Bus Booking System")

    label = tk.Label(root3, text="Updation:", font=("Arial Bold", 20), fg='dark orange')
    label.pack(padx=30, pady=30)

    code = tk.Label(root3, text="Enter Code:", font='Arial 18 bold', fg='black')
    code.place(x=25, y=100)
    global code_ent1
    code_ent1 = tk.Entry(root3, width=30)
    code_ent1.place(x=175, y=110)

    button = tk.Button(root3, text="Enter", width=20, height=2, bg='white', command=updating_options_schedule)
    button.place(x=120, y=160)
```

*# UPDATING OPTIONS*

```
def updating_options_schedule():
    mycursor.execute("select * from schedule")
    mydata = mycursor.fetchall()
    code1 = code_ent1.get()
    c = 0
    try:
        for b, d, fa, dob, doa, co, ts, vs in mydata:
            if co == int(code1):
                global cod
                cod = co
                c += 1
                root3.destroy()
                global root4
                root4 = tk.Tk()
```

```

        root4.geometry("400x430")
        root4.title("Bus Booking System")
        label = tk.Label(root4, text="Select your
choice:", font=("Arial Bold", 18), fg='dark orange')
        label.pack(padx=30, pady=30)

        button1 = tk.Button(root4, text="Departure",
width=20, height=2, bg='white', command=new_dep)
        button1.place(x=130, y=100)

        button2 = tk.Button(root4,
text="Destination", width=20, height=2, bg='white',
command=new_des)
        button2.place(x=130, y=150)

        button3 = tk.Button(root4, text="Fare",
width=20, height=2, bg='white', command=new_fare)
        button3.place(x=130, y=200)

        button4 = tk.Button(root4, text="Date of
Boarding", width=20, height=2, bg='white', command=new_dob)
        button4.place(x=130, y=250)

        button5 = tk.Button(root4, text="Date of
Arrival", width=20, height=2, bg='white', command=new_doa)
        button5.place(x=130, y=300)
        if c == 0:
            messagebox.showerror(title="Error", message="No
matches found")
        except:
            messagebox.showerror(title="Error", message="Invalid
Input")

# OPTION 1 : DEPARTURE
def new_dep():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("490x175")
    root5.title("Bus Booking System:Update Schedule")
    dep = tk.Label(root5, text="Enter New Departure:",
font='Arial 18 bold', fg='black')
    dep.place(x=15, y=40)

```

```

global dep_ent
dep_ent = tk.Entry(root5, width=30)
dep_ent.place(x=270, y=50)
button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up_dep)
button.place(x=170, y=100)

```

```

# DEPARTURE UPDATION

```

```

def up_dep():
    ndep = dep_ent.get()
    mycursor.execute("update schedule\
                      set Boarding='%s'\
                      where code=%d " % (ndep, cod))
    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == cod:
                mydata[0] = ndep
                f.seek(pos)
                pickle.dump(mydata, f)
                break
            except EOFError:
                f.close()
    messagebox.showinfo(title="", message="UPDATION
SUCCESSFUL")
    root5.destroy()
    admin_home_page()
    mycon.commit()

```

```

# OPTION 2 : DESTINATION

```

```

def new_des():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("490x175")
    root5.title("Bus Booking System")
    des = tk.Label(root5, text="Enter New Destination:",
font='Arial 18 bold', fg='black')
    des.place(x=10, y=40)
    global des_ent

```

```

des_ent = tk.Entry(root5, width=30)
des_ent.place(x=280, y=50)
button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up_des)
button.place(x=170, y=100)

```

```

# DESTINATION UPDATION

```

```

def up_des():
    ndes = des_ent.get()
    mycursor.execute("update schedule\
                      set Destination='%s'\
                      where code=%d " % (ndes, cod))
    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == cod:
                mydata[1] = ndes
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
    messagebox.showinfo(title="", message="UPDATION
SUCCESSFUL")
    root5.destroy()
    admin_home_page()
    mycon.commit()

```

```

# OPTION 3 : FARE

```

```

def new_fare():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("490x175")
    root5.title("Bus Booking System")
    fa = tk.Label(root5, text="Enter New Fare:", font='Arial
18 bold', fg='black')
    fa.place(x=45, y=40)
    global fa_ent
    fa_ent = tk.Entry(root5, width=30)

```

```

fa_ent.place(x=235, y=50)
button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up_fare)
button.place(x=170, y=100)

```

*# FARE UPDATION*

```

def up_fare():
    nfa = fa_ent.get()
    mycursor.execute("update schedule\
                      set Fare=%s\
                      where code=%d " % (nfa, cod))
    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == cod:
                mydata[2] = nfa
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
    messagebox.showinfo(title="", message="UPDATION
SUCCESSFUL")
    root5.destroy()
    admin_home_page()
    mycon.commit()

```

*# OPTION 4 : DATE OF BOARDING*

```

def new_dob():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("490x195")
    root5.title("Bus Booking System")
    dob = tk.Label(root5, text="Enter New Date of Boarding:",
font='Arial 18 bold', fg='black')
    dob.place(x=85, y=40)
    global dob_ent
    dob_ent = tk.Entry(root5, width=30)
    dob_ent.place(x=155, y=90)

```

```

        button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up_dob)
        button.place(x=170, y=135)

```

*# DATE OF BOARDING UPDATION*

```

def up_dob():
    ndob = dob_ent.get()
    mycursor.execute("update schedule\
                      set DOB='%s'\
                      where code=%d " % (ndob, cod))
    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == cod:
                mydata[3] = ndob
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
    messagebox.showinfo(title="", message="UPDATION
SUCCESSFUL")
    root5.destroy()
    admin_home_page()
    mycon.commit()

```

*# OPTION 5 : DATE OF ARRIVAL*

```

def new_doa():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("490x195")
    root5.title("Bus Booking System")
    doa = tk.Label(root5, text="Enter New Date of Arrival:",
font='Arial 18 bold', fg='black')
    doa.place(x=95, y=40)
    global doa_ent
    doa_ent = tk.Entry(root5, width=30)
    doa_ent.place(x=155, y=90)
    button = tk.Button(root5, text="Enter", width=20,

```

```
height=2, bg='white', command=up_doa)
    button.place(x=170, y=135)
```

```
# DATE OF ARRIVAL UPDATION
```

```
def up_doa():
    ndoa = doa_ent.get()
    mycursor.execute("update schedule\
                      set DOA='%s'\
                      where code=%d " % (ndoa, cod))
    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == cod:
                mydata[4] = ndoa
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
    messagebox.showinfo(title="", message="UPDATION
SUCCESSFUL")
    root5.destroy()
    admin_home_page()
    mycon.commit()
```

```
# ADMIN FUNCTION 3 : DISPLAYING OF TICKETS BOOKED FOR A
PARTICULAR BUS
```

```
# TAKES THE BUS CODE AND DISPLAYS ALL THE TICKETS BOOKED FOR
THAT BUS
```

```
def display_per_bus_interface():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("420x180")
    root3.title("Bus Booking System")
    code = tk.Label(root3, text="Enter Code:", font='Arial 18
bold', fg='black')
    code.place(x=40, y=50)
    global code_ent2
    code_ent2 = tk.Entry(root3, width=30)
```



```

code_ent2.place(x=190, y=60)
button = tk.Button(root3, text="Enter", width=20,
height=2, bg='white', command=display_per_bus)
button.place(x=130, y=100)

# DISPLAYS TICKETS
def display_per_bus():
    try:
        mycursor.execute("select * from tickets where
code=%s" % int(code_ent2.get()))
        mydata = mycursor.fetchall()
        if mydata == []:
            messagebox.showinfo(title="Info", message="No
tickets booked")
        else:
            root3.destroy()
            global root4
            root4 = tk.Tk()
            root4.geometry("1000x400")
            root4.title("Bus Booking System")
            code = tk.Label(root4, text="Tickets Booked:",
font='Arial 18 bold', fg='orange')
            code.pack(padx=30, pady=30)

            # calls main() on closing window
            root4.protocol("WM_DELETE_WINDOW",
on_closing_root4_admin)

            labelframe = tk.Frame(root4)
            labelframe.columnconfigure(0, weight=1)
            labelframe.columnconfigure(1, weight=1)
            labelframe.columnconfigure(2, weight=1)
            labelframe.columnconfigure(3, weight=1)
            labelframe.columnconfigure(4, weight=1)
            labelframe.columnconfigure(5, weight=1)
            labelframe.columnconfigure(6, weight=1)
            labelframe.columnconfigure(7, weight=1)
            labelframe.columnconfigure(8, weight=1)
            labelframe.columnconfigure(9, weight=1)

            x = 0
            name = tk.Label(labelframe, text="Name",
font='Arial 12 bold', fg='#20D2B5')

```

```

        name.grid(row=x, column=0, sticky=tk.W + tk.E)
        age = tk.Label(labelframe, text="Age",
font='Arial 12 bold', fg='#20D2B5')
        age.grid(row=x, column=1, sticky=tk.W + tk.E)
        gen = tk.Label(labelframe, text="Gender",
font='Arial 12 bold', fg='#20D2B5')
        gen.grid(row=x, column=2, sticky=tk.W + tk.E)
        email = tk.Label(labelframe, text="Email",
font='Arial 12 bold', fg='#20D2B5')
        email.grid(row=x, column=3, sticky=tk.W + tk.E)
        con = tk.Label(labelframe, text="Contact",
font='Arial 12 bold', fg='#20D2B5')
        con.grid(row=x, column=4, sticky=tk.W + tk.E)
        lugg = tk.Label(labelframe, text="Luggage",
font='Arial 12 bold', fg='#20D2B5')
        lugg.grid(row=x, column=5, sticky=tk.W + tk.E)
        tkn1 = tk.Label(labelframe, text="Ticket Number",
font='Arial 12 bold', fg='#20D2B5')
        tkn1.grid(row=x, column=6, sticky=tk.W + tk.E)
        code1 = tk.Label(labelframe, text="Code",
font='Arial 12 bold', fg='#20D2B5')
        code1.grid(row=x, column=7, sticky=tk.W + tk.E)
        sno = tk.Label(labelframe, text="Seat Number",
font='Arial 12 bold', fg='#20D2B5')
        sno.grid(row=x, column=8, sticky=tk.W + tk.E)

    r = 1
    for n, a, g, e, c, l, tkn, co, sn in mydata:
        name = tk.Label(labelframe, text=n,
font='Arial 12 ', fg='black')
        name.grid(row=r, column=0, sticky=tk.W +
tk.E)

        age = tk.Label(labelframe, text=a,
font='Arial 12 ', fg='black')
        age.grid(row=r, column=1, sticky=tk.W + tk.E)
        gen = tk.Label(labelframe, text=g,
font='Arial 12 ', fg='black')
        gen.grid(row=r, column=2, sticky=tk.W + tk.E)
        email = tk.Label(labelframe, text=e,
font='Arial 12 ', fg='black')
        email.grid(row=r, column=3, sticky=tk.W +
tk.E)

        con = tk.Label(labelframe, text=c,
font='Arial 12 ', fg='black')

```

```

        con.grid(row=r, column=4, sticky=tk.W + tk.E)
        lugg = tk.Label(labelframe, text=l,
font='Arial 12 ', fg='black')
        lugg.grid(row=r, column=5, sticky=tk.W +
tk.E)

        tkn = tk.Label(labelframe, text=tkn,
font='Arial 12 ', fg='black')
        tkn.grid(row=r, column=6, sticky=tk.W + tk.E)
        code1 = tk.Label(labelframe, text=co,
font='Arial 12 ', fg='black')
        code1.grid(row=r, column=7, sticky=tk.W +
tk.E)

        sno = tk.Label(labelframe, text=sn,
font='Arial 12 ', fg='black')
        sno.grid(row=r, column=8, sticky=tk.W + tk.E)
        r += 1
        labelframe.pack(fill='x')
    except:
        messagebox.showerror(title="Error", message="Invalid
Input")

# ADMIN FUNCTION 4 : LOGGING OUT
def admin_log_out():
    if messagebox.askyesno(title="Log Out", message="Want to
log out?"):
        root2.destroy()
        main()

# USER HOME PAGE
def user_home_page():
    try:
        root.destroy()
    except:
        pass

    global root2
    root2 = tk.Tk()
    root2.geometry("500x600")
    root2.title("Bus Booking System : User")
    label = tk.Label(root2, text="Select Function:",
font=("Arial Bold", 18), fg='dark orange')

```

```

label.pack(padx=30, pady=30)
button4 = tk.Button(root2, text="Book Tickets", width=20,
height=2, bg='white',
                    command=book_tickets_interface)
button4.place(x=170, y=100)
button5 = tk.Button(root2, text="Search Ticket",
width=20, height=2, bg='white',
                    command=search_ticket_information)
button5.place(x=170, y=200)
button6 = tk.Button(root2, text="Update Ticket",
width=20, height=2, bg='white',
                    command=update_ticket_information)
button6.place(x=170, y=300)
button7 = tk.Button(root2, text="Cancel Booking",
width=20, height=2, bg='white',
                    command=ticket_cancellation_interface)
button7.place(x=170, y=400)
button8 = tk.Button(root2, text="Exit", width=20,
height=2, bg='white',
                    command=user_exit)
button8.place(x=170, y=500)

# USER FUNCTION 1 : BOOK TICKETS
def book_tickets_interface():
    global root3
    root3 = tk.Tk()
    root3.geometry("600x600")
    root3.title("Bus Booking System:Book Tickets")
    root2.destroy()
    label = tk.Label(root3, text="Enter the following
details:", font=("Arial Bold", 18), fg='Orange')
    label.pack(padx=30, pady=30)

    name1 = tk.Label(root3, text="Enter Name:", font='Arial
18 bold', fg='black')
    name1.place(x=40, y=130)
    global name_ent1
    name_ent1 = tk.Entry(root3, width=30)
    name_ent1.place(x=325, y=140)

    age1 = tk.Label(root3, text="Enter Age", font='Arial 18
bold', fg='black')

```

```

    age1.place(x=40, y=170)
    global age_ent1
    age_ent1 = tk.Entry(root3, width=30)
    age_ent1.place(x=325, y=180)

    gender1 = tk.Label(root3, text="Enter Gender:",
font='Arial 18 bold', fg='black')
    gender1.place(x=40, y=210)
    global gen_ent1
    gen_ent1 = tk.Entry(root3, width=30)
    gen_ent1.place(x=325, y=220)

    email1 = tk.Label(root3, text="Enter Email:", font='Arial
18 bold', fg='black')
    email1.place(x=40, y=250)
    global em_ent1
    em_ent1 = tk.Entry(root3, width=30)
    em_ent1.place(x=325, y=260)

    mob1 = tk.Label(root3, text="Enter Mobile:", font='Arial
18 bold', fg='black')
    mob1.place(x=40, y=290)
    global mob_ent1
    mob_ent1 = tk.Entry(root3, width=30)
    mob_ent1.place(x=325, y=300)

    lugg1 = tk.Label(root3, text="Enter Luggage:",
font='Arial 18 bold', fg='black')
    lugg1.place(x=40, y=330)
    global lugg_ent1
    lugg_ent1 = tk.Entry(root3, width=30)
    lugg_ent1.place(x=325, y=340)

    fro = tk.Label(root3, text="Enter From:", font='Arial 18
bold', fg='black')
    fro.place(x=40, y=370)
    global fro_ent
    fro_ent = tk.Entry(root3, width=30)
    fro_ent.place(x=325, y=380)

    to = tk.Label(root3, text="Enter To:", font='Arial 18
bold', fg='black')
    to.place(x=40, y=410)
    global to_ent

```

```

to_ent = tk.Entry(root3, width=30)
to_ent.place(x=325, y=420)

button3 = tk.Button(root3, text="Next", width=20,
height=2, bg='white', command=display_schedule_information)
button3.place(x=200, y=500)

# DISPLAYING THE AVAILABLE BUSES
def display_schedule_information():
    global name, age, gender, email, mobile, luggage, age1,
    lug1
    name = name_ent1.get()
    age = str(age_ent1.get())
    age1 = int(age)
    gender = gen_ent1.get()
    email = em_ent1.get()
    mobile = mob_ent1.get()
    luggage = str(lugg_ent1.get())
    lug1 = int(luggage)
    fro_ent1 = (fro_ent.get()).strip()
    to_ent1 = (to_ent.get()).strip()
    root3.destroy()
    if name == "" or age == "" or gender == "" or email == ""
or mobile == "" or luggage == "":
        messagebox.showerror(title="Error", message="All
information to be entered")
    else:
        mycursor.execute("select * from schedule\
                           where boarding='%s' and
destination='%s' " % (fro_ent1, to_ent1))
        mydata = mycursor.fetchall()

        if mydata == []:
            messagebox.showinfo(title="Error", message="No
buses found")
        else:
            global root6
            root6 = tk.Tk()
            root6.geometry("1000x350")
            root6.title("Bus Booking System")
            title = tk.Label(root6, text="AVAILABLE BUSES:",
font='Arial 18 bold', fg='Orange')
            title.pack(padx=30, pady=30)

```

```

    global root7
    root7 = tk.Tk()
    root7.geometry("400x220")
    root7.title("Bus Booking System")

    co = tk.Label(root7, text="Enter code:",
font='Arial 18 bold', fg='black')
    co.place(x=40, y=40)
    global code_ent3
    code_ent3 = tk.Entry(root7, width=30)
    code_ent3.place(x=190, y=45)

    labelframe = tk.Frame(root6)
    labelframe.columnconfigure(0, weight=1)
    labelframe.columnconfigure(1, weight=1)
    labelframe.columnconfigure(2, weight=1)
    labelframe.columnconfigure(3, weight=1)
    labelframe.columnconfigure(4, weight=1)
    labelframe.columnconfigure(5, weight=1)
    labelframe.columnconfigure(6, weight=1)
    labelframe.columnconfigure(7, weight=1)

    x = 0
    boar1 = tk.Label(labelframe, text="DEPARTURE",
font='Arial 12 bold', fg='#20D2B5')
    boar1.grid(row=x, column=0, sticky=tk.W + tk.E)
    des1 = tk.Label(labelframe, text="DESTINATION",
font='Arial 12 bold', fg='#20D2B5')
    des1.grid(row=x, column=1, sticky=tk.W + tk.E)
    fal = tk.Label(labelframe, text="FARE",
font='Arial 12 bold', fg='#20D2B5')
    fal.grid(row=x, column=2, sticky=tk.W + tk.E)
    dob1 = tk.Label(labelframe, text="DATE OF
BOARDING", font='Arial 12 bold', fg='#20D2B5')
    dob1.grid(row=x, column=3, sticky=tk.W + tk.E)
    doal = tk.Label(labelframe, text="DATE OF
ARRIVAL", font='Arial 12 bold', fg='#20D2B5')
    doal.grid(row=x, column=4, sticky=tk.W + tk.E)
    col = tk.Label(labelframe, text="CODE",
font='Arial 12 bold', fg='#20D2B5')
    col.grid(row=x, column=5, sticky=tk.W + tk.E)
    ts1 = tk.Label(labelframe, text="TOTAL SEATS",
font='Arial 12 bold', fg='#20D2B5')

```

```

        ts1.grid(row=x, column=6, sticky=tk.W + tk.E)
        vs1 = tk.Label(labelframe, text="VACANT SEATS",
font='Arial 12 bold', fg='#20D2B5')
        vs1.grid(row=x, column=7, sticky=tk.W + tk.E)
        r = 1
        for b, d, f, dob, doa, co, ts, vs in mydata:
            boar = tk.Label(labelframe, text=b,
font='Arial 12 ', fg='black')
            boar.grid(row=r, column=0, sticky=tk.W +
tk.E)
            des = tk.Label(labelframe, text=d,
font='Arial 12 ', fg='black')
            des.grid(row=r, column=1, sticky=tk.W + tk.E)
            fa = tk.Label(labelframe, text=f, font='Arial
12 ', fg='black')
            fa.grid(row=r, column=2, sticky=tk.W + tk.E)
            dob = tk.Label(labelframe, text=dob,
font='Arial 12 ', fg='black')
            dob.grid(row=r, column=3, sticky=tk.W + tk.E)
            doa = tk.Label(labelframe, text=doa,
font='Arial 12 ', fg='black')
            doa.grid(row=r, column=4, sticky=tk.W + tk.E)
            co = tk.Label(labelframe, text=co,
font='Arial 12 ', fg='black')
            co.grid(row=r, column=5, sticky=tk.W + tk.E)
            ts = tk.Label(labelframe, text=ts,
font='Arial 12 ', fg='black')
            ts.grid(row=r, column=6, sticky=tk.W + tk.E)
            vs = tk.Label(labelframe, text=vs,
font='Arial 12 ', fg='black')
            vs.grid(row=r, column=7, sticky=tk.W + tk.E)
            r += 1
        labelframe.pack(fill='x')

        button3 = tk.Button(root7, text="Next", width=20,
height=2, bg='white', command=payment_procedure)
        button3.place(x=120, y=110)

# PAYMENT
def payment_procedure():
    mycursor.execute("select * from schedule \
        where code=%s" % int(code_ent3.get()))
    mydata = mycursor.fetchall()

```



```

    for dep, des, fa, dob, doa, code, ts, vs in mydata:
        if vs == 0:
            messagebox.showinfo(title="Bus Info",
message="All seats are booked")
        else:
            global root8, tfa, code3
            root8 = tk.Tk()
            root8.geometry("600x300")
            root8.title("Payment")
            code3 = int(code_ent3.get())
            root6.destroy() # display_schedule_info
            root7.destroy()
            mycursor.execute("select * from schedule \
                where code=%s" % code3)
            mydata = mycursor.fetchall()
            for dep, des, fa, dob, doa, code, ts, vs in
mydata:
                if age1 >= 18:
                    tfa = fa + (lug1 * 200)
                else:
                    tfa = (fa * 0.95) + (lug1 * 150)
                fa = tk.Label(root8, text="Total Fare:",
font='Arial 18 bold', fg='black')
                fa.place(x=40, y=40)
                fa_ = tk.Label(root8, text=str(tfa), font='Arial
18 bold', fg='black')
                fa_.place(x=300, y=40)

                name2 = tk.Label(root8, text="Enter Name:",
font='Arial 18 bold', fg='black')
                name2.place(x=40, y=80)
                name_ent2 = tk.Entry(root8, width=30)
                name_ent2.place(x=300, y=90)

                crno = tk.Label(root8, text="Enter Credit Card
No.:", font='Arial 18 bold', fg='black')
                crno.place(x=40, y=120)
                crno_ent = tk.Entry(root8, width=30)
                crno_ent.place(x=300, y=125)

                sc = tk.Label(root8, text="Enter Security Code:",
font='Arial 18 bold', fg='black')
                sc.place(x=40, y=160)
                sc_ent = tk.Entry(root8, width=30)

```

```

        sc_ent.place(x=300, y=165)

        button3 = tk.Button(root8, text="Enter",
width=20, height=2, bg='white', command=book_tickets)
        button3.place(x=200, y=200)

# ADDING THE RECORD TO THE DATABASE/BINARY FILE
def book_tickets():
    root8.destroy()
    s = ["A", "B", "C", "D", "E", "F", "G", "H"]
    c = random.randint(1, 15)
    i = random.randint(0, 7)
    seat = s[i] + str(c)
    global ticketno
    ticketno = random.randint(1000, 9999)
    query = "insert into tickets
values('{}', {}, '{}', '{}', '{}', {}, {}, {}, '{}')".format(name,
age, gender, email,
mobile, luggage, ticketno,
code3, seat)
    mycursor.execute(query)
    mycursor.execute("select * from schedule where code=%s" %
code3)
    mydata = mycursor.fetchall()
    for b, d, f, dob, doa, co, ts, vs in mydata:
        while vs > 0:
            vs -= 1
            mycursor.execute("update schedule set
vacantseats=%s where code=%d" % (vs, code3))
            break
    mycon.commit()

    f = open("ticket1.dat", "ab")
    info = [name, age, gender, email, mobile, luggage,
ticketno, code3, seat]
    pickle.dump(info, f)
    f.close()

    # vacant seats decrement by 1 after booking
    f = open("schedules.dat", "rb+")
    while True:

```

```

    try:
        pos = f.tell()
        mydata = pickle.load(f)
        if mydata[5] == code3:
            mydata[7] = int(mydata[7] - 1)
            f.seek(pos)
            pickle.dump(mydata, f)
            break
    except EOFError:
        f.close()

    ticket_generator()
    messagebox.showinfo(title="Bus Booking System",
message="Booking Successful")

# FINAL DISPLAY OF TICKET
def ticket_generator():
    mycursor.execute("select Name, Age, Gender, Email, Contact, \
Luggage, TicketNumber, SeatNo, Boarding, Destination, Fare, DOB, DOA \
from tickets, schedule \
    where TicketNumber=%s and tickets.code=schedule.code"
% ticketno)
    mydata = mycursor.fetchall()
    if mydata == []:
        messagebox.showerror(title="Info", message="Ticket
Not Found")
    else:
        global root4
        root4 = tk.Tk()
        root4.geometry("375x520")
        root4.title("Bus Booking System:Search Ticket")
        heading = tk.Label(root4, text="Ticket Booked:",
font='Arial 18 bold', fg='orange')
        heading.place(x=100, y=30)

        # calls user() when window is closed
        root4.protocol("WM_DELETE_WINDOW",
on_closing_root4_user)

        labelframe = tk.Frame(root4)

        y = 1

```

```

        name = tk.Label(labelframe, text="Name", font='Arial
12 bold', fg='#20D2B5') # dark cyan
        name.grid(row=0, column=y, sticky=tk.W)
        age = tk.Label(labelframe, text="Age", font='Arial 12
bold', fg='#20D2B5')
        age.grid(row=1, column=y, sticky=tk.W)
        gen = tk.Label(labelframe, text="Gender", font='Arial
12 bold', fg='#20D2B5')
        gen.grid(row=2, column=y, sticky=tk.W)
        email = tk.Label(labelframe, text="Email",
font='Arial 12 bold', fg='#20D2B5')
        email.grid(row=3, column=y, sticky=tk.W)
        con = tk.Label(labelframe, text="Contact",
font='Arial 12 bold', fg='#20D2B5')
        con.grid(row=4, column=y, sticky=tk.W)
        lugg = tk.Label(labelframe, text="Luggage",
font='Arial 12 bold', fg='#20D2B5')
        lugg.grid(row=5, column=y, sticky=tk.W)
        tkn1 = tk.Label(labelframe, text="Ticket Number",
font='Arial 12 bold', fg='#20D2B5')
        tkn1.grid(row=6, column=y, sticky=tk.W)
        sno = tk.Label(labelframe, text="Seat Number",
font='Arial 12 bold', fg='#20D2B5')
        sno.grid(row=7, column=y, sticky=tk.W)
        depp = tk.Label(labelframe, text="From", font='Arial
12 bold', fg='#20D2B5')
        depp.grid(row=8, column=y, sticky=tk.W)
        dess = tk.Label(labelframe, text="To", font='Arial 12
bold', fg='#20D2B5')
        dess.grid(row=9, column=y, sticky=tk.W)
        faa = tk.Label(labelframe, text="Total Fare",
font='Arial 12 bold', fg='#20D2B5')
        faa.grid(row=10, column=y, sticky=tk.W)
        dobb = tk.Label(labelframe, text="Date of Boarding",
font='Arial 12 bold', fg='#20D2B5')
        dobb.grid(row=11, column=y, sticky=tk.W)
        doaa = tk.Label(labelframe, text="Date of Arrival",
font='Arial 12 bold', fg='#20D2B5')
        doaa.grid(row=12, column=y, sticky=tk.W)

    r = 2
    for n, a, g, e, c, l, tkn, sn, dep, des, fa, dob, doa
in mydata:
        global ticketnol

```

```

        ticketnol = tkn
        if a >= 18:
            tfa = fa + (1 * 200)
        else:
            tfa = (fa * 0.95) + (1 * 150)
        name = tk.Label(labelframe, text=n, font='Arial
12 bold', fg='black')
        name.grid(row=0, column=r, sticky=tk.W)
        age = tk.Label(labelframe, text=a, font='Arial 12
bold', fg='black')
        age.grid(row=1, column=r, sticky=tk.W)
        gen = tk.Label(labelframe, text=g, font='Arial 12
bold', fg='black')
        gen.grid(row=2, column=r, sticky=tk.W)
        email = tk.Label(labelframe, text=e, font='Arial
12 bold', fg='black')
        email.grid(row=3, column=r, sticky=tk.W)
        con = tk.Label(labelframe, text=c, font='Arial 12
bold', fg='black')
        con.grid(row=4, column=r, sticky=tk.W)
        lugg = tk.Label(labelframe, text=l, font='Arial
12 bold', fg='black')
        lugg.grid(row=5, column=r, sticky=tk.W)
        tkn1 = tk.Label(labelframe, text=tkn, font='Arial
12 bold', fg='black')
        tkn1.grid(row=6, column=r, sticky=tk.W)
        sno = tk.Label(labelframe, text=sn, font='Arial
12 bold', fg='black')
        sno.grid(row=7, column=r, sticky=tk.W)
        depp = tk.Label(labelframe, text=dep, font='Arial
12 bold', fg='black')
        depp.grid(row=8, column=r, sticky=tk.W)
        dess = tk.Label(labelframe, text=des, font='Arial
12 bold', fg='black')
        dess.grid(row=9, column=r, sticky=tk.W)
        faa = tk.Label(labelframe, text=tfa, font='Arial
12 bold', fg='black')
        faa.grid(row=10, column=r, sticky=tk.W)
        dobb = tk.Label(labelframe, text=dob, font='Arial
12 bold', fg='black')
        dobb.grid(row=11, column=r, sticky=tk.W)
        doaa = tk.Label(labelframe, text=doa, font='Arial
12 bold', fg='black')
        doaa.grid(row=12, column=r, sticky=tk.W)

```

```

        labelframe.place(x=40, y=80)

        button = tk.Button(root4, text="Download", width=20,
height=2, bg='white', command=download_ticket)
        button.place(x=100, y=430)

# DOWNLOAD TICKET IN TEXT FILE FORMAT IN A USER SELECTED PATH
def download_ticket():
    mycursor.execute("select * from tickets,schedule \
        where TicketNumber=%s and tickets.code=schedule.code"
% ticketno)
    mydata = mycursor.fetchall()
    for n, a, g, e, c, l, tkn, co, sn, dep, des, fa, dob,
    doa, code, ts, vs in mydata:
        if a >= 18:
            tfa = fa + (l * 200)
        else:
            tfa = (fa * 0.95) + (l * 150)
        fname =
filedialog.asksaveasfilename(defaulttextextension=".txt",
filetypes=[("Text File", ".txt")])
        f = open(fname, "w")
        f.write("NAME:")
        f.write(n + "\n")
        f.write("AGE:")
        f.write(str(a) + "\n")
        f.write("GENDER:")
        f.write(g + "\n")
        f.write("EMAIL:")
        f.write(e + "\n")
        f.write("CONTACT:")
        f.write(c + "\n")
        f.write("LUGGAGE:")
        f.write(str(l) + "\n")
        f.write("TICKET NUMBER:")
        f.write(str(tkn) + "\n")
        f.write("CODE:")
        f.write(str(co) + "\n")
        f.write("SEAT NUMBER:")
        f.write(sn + "\n")
        f.write("FROM:")
        f.write(dep + "\n")
        f.write("TO:")

```

```

        f.write(des + "\n")
        f.write("TOTAL FARE:")
        f.write(str(tfa) + "\n")
        f.write("DATE OF BOARDING:")
        f.write(str(dob) + "\n")
        f.write("DATE OF ARRIVAL:")
        f.write(str(doa) + "\n")
        f.close()
        messagebox.showinfo(title="Download Ticket",
message="File Downloaded")

# USER FUNCTION 2 : SEARCH TICKET
def search_ticket_information():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("500x180")
    root3.title("Bus Booking System:Search Ticket")
    tkn2 = tk.Label(root3, text="Enter Ticket Number:",
font='Arial 18 bold', fg='black')
    tkn2.place(x=25, y=50)
    global tkn_ent2
    tkn_ent2 = tk.Entry(root3, width=30)
    tkn_ent2.place(x=285, y=60)
    button = tk.Button(root3, text="Enter", width=20,
height=2, bg='white', command=display_ticket_information)
    button.place(x=170, y=100)

```

```

# DISPLAYING THE SEARCHED TICKET
def display_ticket_information():
    try:
        mycursor.execute("select
Name, Age, Gender, Email, Contact, \
Luggage, TicketNumber, SeatNo, Boarding, Destination, Fare, DOB, DOA
from tickets, schedule \
    where TicketNumber=%s and tickets.code=schedule.code"
% int(tkn_ent2.get()))
        mydata = mycursor.fetchall()
        if mydata == []:
            messagebox.showerror(title="Info",
message="Ticket Not Found")

```

```

else:
    root3.destroy()
    global root4
    root4 = tk.Tk()
    root4.geometry("375x520")
    root4.title("Bus Booking System:Search Ticket")
    heading = tk.Label(root4, text="Ticket Booked:",
font='Arial 18 bold', fg='orange')
    heading.place(x=100, y=30)

    # calls user() when window is closed
    root4.protocol("WM_DELETE_WINDOW",
on_closing_root4_user)

    labelframe = tk.Frame(root4)

    y = 1
    name = tk.Label(labelframe, text="Name",
font='Arial 12 bold', fg='#20D2B5') # dark cyan
    name.grid(row=0, column=y, sticky=tk.W)
    age = tk.Label(labelframe, text="Age",
font='Arial 12 bold', fg='#20D2B5')
    age.grid(row=1, column=y, sticky=tk.W)
    gen = tk.Label(labelframe, text="Gender",
font='Arial 12 bold', fg='#20D2B5')
    gen.grid(row=2, column=y, sticky=tk.W)
    email = tk.Label(labelframe, text="Email",
font='Arial 12 bold', fg='#20D2B5')
    email.grid(row=3, column=y, sticky=tk.W)
    con = tk.Label(labelframe, text="Contact",
font='Arial 12 bold', fg='#20D2B5')
    con.grid(row=4, column=y, sticky=tk.W)
    lugg = tk.Label(labelframe, text="Luggage",
font='Arial 12 bold', fg='#20D2B5')
    lugg.grid(row=5, column=y, sticky=tk.W)
    tkn1 = tk.Label(labelframe, text="Ticket Number",
font='Arial 12 bold', fg='#20D2B5')
    tkn1.grid(row=6, column=y, sticky=tk.W)
    sno = tk.Label(labelframe, text="Seat Number",
font='Arial 12 bold', fg='#20D2B5')
    sno.grid(row=7, column=y, sticky=tk.W)
    depp = tk.Label(labelframe, text="From",
font='Arial 12 bold', fg='#20D2B5')
    depp.grid(row=8, column=y, sticky=tk.W)

```



```

        dess = tk.Label(labelframe, text="To",
font='Arial 12 bold', fg='#20D2B5')
        dess.grid(row=9, column=y, sticky=tk.W)
        faa = tk.Label(labelframe, text="Total Fare",
font='Arial 12 bold', fg='#20D2B5')
        faa.grid(row=10, column=y, sticky=tk.W)
        dobb = tk.Label(labelframe, text="Date of
Boarding", font='Arial 12 bold', fg='#20D2B5')
        dobb.grid(row=11, column=y, sticky=tk.W)
        doaa = tk.Label(labelframe, text="Date of
Arrival", font='Arial 12 bold', fg='#20D2B5')
        doaa.grid(row=12, column=y, sticky=tk.W)

    r = 2
    for n, a, g, e, c, l, tkn, sn, dep, des, fa, dob,
doa in mydata:
        global ticketno
        ticketno = tkn
        if a >= 18:
            tfa = fa + (1 * 200)
        else:
            tfa = (fa * 0.95) + (1 * 150)
        name = tk.Label(labelframe, text=n,
font='Arial 12 bold', fg='black')
        name.grid(row=0, column=r, sticky=tk.W)
        age = tk.Label(labelframe, text=a,
font='Arial 12 bold', fg='black')
        age.grid(row=1, column=r, sticky=tk.W)
        gen = tk.Label(labelframe, text=g,
font='Arial 12 bold', fg='black')
        gen.grid(row=2, column=r, sticky=tk.W)
        email = tk.Label(labelframe, text=e,
font='Arial 12 bold', fg='black')
        email.grid(row=3, column=r, sticky=tk.W)
        con = tk.Label(labelframe, text=c,
font='Arial 12 bold', fg='black')
        con.grid(row=4, column=r, sticky=tk.W)
        lugg = tk.Label(labelframe, text=l,
font='Arial 12 bold', fg='black')
        lugg.grid(row=5, column=r, sticky=tk.W)
        tkn1 = tk.Label(labelframe, text=tkn,
font='Arial 12 bold', fg='black')
        tkn1.grid(row=6, column=r, sticky=tk.W)
        sno = tk.Label(labelframe, text=sn,

```

```

font='Arial 12 bold', fg='black')
        sno.grid(row=7, column=r, sticky=tk.W)
        depp = tk.Label(labelframe, text=dep,
font='Arial 12 bold', fg='black')
        depp.grid(row=8, column=r, sticky=tk.W)
        dess = tk.Label(labelframe, text=des,
font='Arial 12 bold', fg='black')
        dess.grid(row=9, column=r, sticky=tk.W)
        faa = tk.Label(labelframe, text=tfa,
font='Arial 12 bold', fg='black')
        faa.grid(row=10, column=r, sticky=tk.W)
        dobb = tk.Label(labelframe, text=dob,
font='Arial 12 bold', fg='black')
        dobb.grid(row=11, column=r, sticky=tk.W)
        doaa = tk.Label(labelframe, text=doa,
font='Arial 12 bold', fg='black')
        doaa.grid(row=12, column=r, sticky=tk.W)
        labelframe.place(x=40, y=80)

        button = tk.Button(root4, text="Download",
width=20, height=2, bg='white', command=download_ticket)
        button.place(x=100, y=430)

    except:
        messagebox.showerror(title="Error", message="Invalid
Input")

# USER FUNCTION 3 : UPDATION OF TICKET INFORMATION
# INPUTS THE TICKET NUMBER
def update_ticket_information():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("450x300")
    root3.title("Bus Booking System")

    label = tk.Label(root3, text="Updation:", font=("Arial
Bold", 20), fg='dark orange')
    label.pack(padx=30, pady=30)

    tkn = tk.Label(root3, text="Enter Ticket Number:",
font='Arial 18 bold', fg='black')
    tkn.place(x=100, y=110)
    global tkn_ent2

```

```

tkn_ent2 = tk.Entry(root3, width=30)
tkn_ent2.place(x=130, y=155)

button = tk.Button(root3, text="Enter", width=20,
height=2, bg='white',
command=update_ticket_information_interface)
button.place(x=146, y=200)

# DISPLAYS OPTIONS TO UPDATE
def update_ticket_information_interface():
    global tkn
    tkn = int(tkn_ent2.get())
    mycursor.execute("select * from tickets\
                        where TicketNumber=%s" % tkn)
    mydata = mycursor.fetchall()
    if mydata == []:
        messagebox.showerror(title="Error", message="Ticket
Not Found")
    else:
        root3.destroy()
        global root4
        root4 = tk.Tk()
        root4.geometry("470x450")
        root4.title("Bus Booking System:Update Ticket")

        he = tk.Label(root4, text="Select Your Choice:",
font='Arial 18 bold', fg='dark orange')
        he.pack(padx=30, pady=30)

        button1 = tk.Button(root4, text="Name", width=20,
height=2, bg='white', command=new_name)
        button1.place(x=150, y=100)

        button2 = tk.Button(root4, text="Age", width=20,
height=2, bg='white', command=new_age)
        button2.place(x=150, y=150)

        button3 = tk.Button(root4, text="Gender", width=20,
height=2, bg='white', command=new_gen)
        button3.place(x=150, y=200)

        button4 = tk.Button(root4, text="Email", width=20,
height=2, bg='white', command=new_email)

```

```

        button4.place(x=150, y=250)

        button5 = tk.Button(root4, text="Contact", width=20,
height=2, bg='white', command=new_con)
        button5.place(x=150, y=300)

        button6 = tk.Button(root4, text="Luggage", width=20,
height=2, bg='white', command=new_lug)
        button6.place(x=150, y=350)

```

```

# OPTION 1 : NAME
def new_name():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    nnam = tk.Label(root5, text="Enter New Name:",
font='Arial 18 bold', fg='black')
    nnam.place(x=40, y=70)
    global nname_ent
    nname_ent = tk.Entry(root5, width=30)
    nname_ent.place(x=250, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up_name)
    button.place(x=170, y=150)

```

```

# NAME UPDATION
def up_name():
    nname = nname_ent.get()
    mycursor.execute("update tickets\
                        set Name='%s'\
                        where TicketNumber=%d " % (nname, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[0] = nname
                f.seek(pos)
                pickle.dump(mydata, f)

```

```

        break
    except EOFError:
        f.close()
        messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
        root5.destroy()
        user_home_page()
        mycon.commit()

# OPTION 2 : AGE
def new_age():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    nage1 = tk.Label(root5, text="Enter New Age:",
font='Arial 18 bold', fg='black')
    nage1.place(x=50, y=70)
    global nage_ent
    nage_ent = tk.Entry(root5, width=30)
    nage_ent.place(x=240, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up_age)
    button.place(x=170, y=150)

# AGE UPDATION
def up_age():
    nage = int(nage_ent.get())
    mycursor.execute("update tickets\
        set Age=%s\
        where TicketNumber=%d " % (nage, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[1] = nage
                f.seek(pos)
                pickle.dump(mydata, f)
                break

```

```

except EOFError:
    f.close()

    messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
    root5.destroy()
    user_home_page()
    mycon.commit()

# OPTION 3 : GENDER
def new_gen():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    ngen1 = tk.Label(root5, text="Enter New Gender:",
font='Arial 18 bold', fg='black')
    ngen1.place(x=25, y=70)
    global ngen_ent
    ngen_ent = tk.Entry(root5, width=30)
    ngen_ent.place(x=250, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up_gen)
    button.place(x=170, y=150)

# GENDER UPDATION
def up_gen():
    ngen = ngen_ent.get()
    mycursor.execute("update tickets\
        set Gender='%s'\
        where TicketNumber=%d " % (ngen, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[2] = ngen
                f.seek(pos)
                pickle.dump(mydata, f)
                break

```

```

except EOFError:
    f.close()
    messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
    root5.destroy()
    user_home_page()
    mycon.commit()

# OPTION 4 : EMAIL
def new_email():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    nemail1 = tk.Label(root5, text="Enter New Email:",
font='Arial 18 bold', fg='black')
    nemail1.place(x=40, y=70)
    global nemail_ent
    nemail_ent = tk.Entry(root5, width=30)
    nemail_ent.place(x=250, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up_email)
    button.place(x=170, y=150)

# EMAIL UPDATION
def up_email():
    nemail = nemail_ent.get()
    mycursor.execute("update tickets\
                    set Email='%s'\
                    where TicketNumber=%d " % (nemail, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[3] = nemail
                f.seek(pos)
                pickle.dump(mydata, f)
                break
    except EOFError:

```

```

        f.close()

        messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
        root5.destroy()
        user_home_page()
        mycon.commit()

# OPTION 5 : CONTACT NUMBER
def new_con():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    ncon1 = tk.Label(root5, text="Enter New Contact:",
font='Arial 18 bold', fg='black')
    ncon1.place(x=25, y=70)
    global ncon_ent
    ncon_ent = tk.Entry(root5, width=30)
    ncon_ent.place(x=260, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up_con)
    button.place(x=170, y=150)

# CONTACT NUMBER UPDATION
def up_con():
    ncon = ncon_ent.get()
    mycursor.execute("update tickets\
                        set Contact='%s'\
                        where TicketNumber=%d " % (ncon, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[4] = ncon
                f.seek(pos)
                pickle.dump(mydata, f)
                break
    except EOFError:

```



```

        f.close()
        messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
        root5.destroy()
        user_home_page()
        mycon.commit()

# OPTION 6 : LUGGAGE
def new_lug():
    root4.destroy()
    global root5
    root5 = tk.Tk()
    root5.geometry("500x250")
    root5.title("Bus Booking System:Update Ticket")
    nlug = tk.Label(root5, text="Enter New Luggage:",
font='Arial 18 bold', fg='black')
    nlug.place(x=25, y=70)
    global nlugg_ent
    nlugg_ent = tk.Entry(root5, width=30)
    nlugg_ent.place(x=270, y=80)
    button = tk.Button(root5, text="Enter", width=20,
height=2, bg='white', command=up_lug)
    button.place(x=170, y=150)

# LUGGAGE UPDATION
def up_lug():
    nlugg = int(nlugg_ent.get())
    mycursor.execute("update tickets\
                    set Luggage=%s\
                    where TicketNumber=%d " % (nlugg, tkn))
    f = open("ticket1.dat", "rb+")
    try:
        while True:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[6] == tkn:
                mydata[5] = nlugg
                f.seek(pos)
                pickle.dump(mydata, f)
                break
    except EOFError:
        f.close()

```

```

        messagebox.showinfo(title="Update Ticket",
message="UPDATION SUCCESSFUL")
        root5.destroy()
        user_home_page()
        mycon.commit()

# USER FUNCTION 4 : CANCEL TICKET
def ticket_cancellation_interface():
    root2.destroy()
    global root3
    root3 = tk.Tk()
    root3.geometry("500x180")
    root3.title("Bus Booking System:Cancel Ticket")

    tkn = tk.Label(root3, text="Enter Ticket Number:",
font='Arial 18 bold', fg='black')
    tkn.place(x=20, y=50)
    global tkn_ent
    tkn_ent = tk.Entry(root3, width=30)
    tkn_ent.place(x=270, y=60)
    button = tk.Button(root3, text="Enter", width=20,
height=2, bg='white', command=cancel_ticket)
    button.place(x=170, y=110)

# DELETING THE RECORD FROM THE DATABASE/BINARY FILE
def cancel_ticket():
    tkn = int(tkn_ent.get())
    mycursor.execute("select * from tickets")
    mydata = mycursor.fetchall()
    c = 0
    for n, a, g, e, c, lug1, tn, co, sn in mydata:
        if tn == tkn:
            c = 1
            mycursor.execute("delete from tickets\
                               where TicketNumber=%s" % tkn)

    f = open('ticket1.dat', 'rb')
    n = open('ticket2.dat', 'wb')
    try:
        while True:
            s = pickle.load(f)
            if s[6] != tkn:

```

```

        pickle.dump(s, n)
    except EOFError:
        f.close()
        n.close()
        os.remove('ticket1.dat')
        os.rename('ticket2.dat', 'ticket1.dat')

    messagebox.showinfo(title="Cancel Ticket",
message="Cancellation Successful")
    mycursor.execute("select * from schedule where
code=%s" % co)
    mydata = mycursor.fetchall()
    for b, d, f, dob, doa, co, ts, vs in mydata:
        vs += 1
        mycursor.execute("update schedule set
vacantseats=%s where code=%d" % (vs, co))

    f = open("schedules.dat", "rb+")
    while True:
        try:
            pos = f.tell()
            mydata = pickle.load(f)
            if mydata[5] == co:
                mydata[7] = int(mydata[7] + 1)
                f.seek(pos)
                pickle.dump(mydata, f)
                break
        except EOFError:
            f.close()
            root3.destroy()
            user_home_page()
            mycon.commit()
            break
    else:
        messagebox.showerror(title="Error", message="Ticket
Not Found")

# USER FUNCTION 5 : EXIT
def user_exit():
    if messagebox.askyesno(title="Quit?", message="Back to
Home Page?"):
        root2.destroy()
        main()

```

*# DELETES THE RECORDS FROM SCHEDULE AND TICKETS DATABASE  
WHO'S DATE OF BOARDING HAS PASSED THE CURRENT DATE*

```
def delete_daily_database_records():
    mycursor.execute("select *,curdate() from schedule")
    mydata = mycursor.fetchall()
    for dep, des, fa, dob, doa, code, ts, vs, curdate in
mydata:
        mycursor.execute("select code from schedule\
where DOB< '%s' " % curdate)
        mydata2 = mycursor.fetchall()
        mycursor.execute("delete from schedule\
where DOB< '%s' " % curdate)

        for code in mydata2:
            mycursor.execute("delete from tickets\
where code=%d " % code)
            f = open('schedules.dat', 'rb')
            n = open('schedules2.dat', 'wb')
            try:
                while True:
                    s = pickle.load(f)
                    if s[5] != code:
                        pickle.dump(s, n)
            except EOFError:
                f.close()
                n.close()
                os.remove('schedules.dat')
                os.rename('schedules2.dat', 'schedules.dat')

            f = open('ticket1.dat', 'rb')
            n = open('ticket2.dat', 'wb')
            try:
                while True:
                    s = pickle.load(f)
                    if s[5] != code:
                        pickle.dump(s, n)
            except EOFError:
                f.close()
                n.close()
                os.remove('ticket1.dat')
                os.rename('ticket2.dat', 'ticket1.dat')

mycon.commit()
```

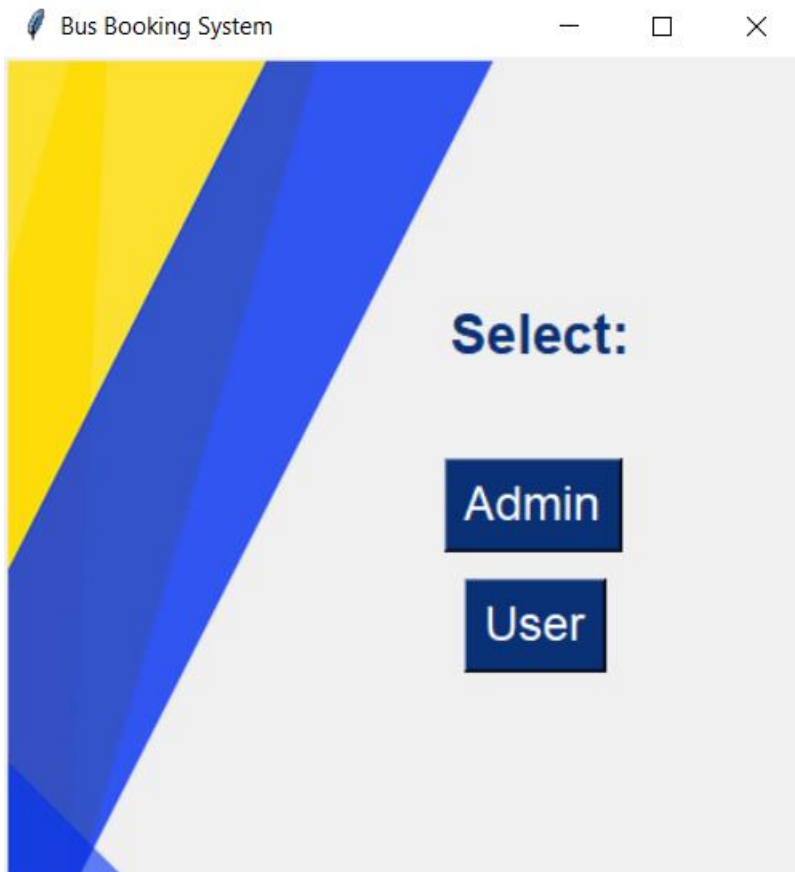
```
# GOES BACK TO THE ADMIN HOME PAGE
def on_closing_root4_admin():
    if messagebox.askyesno(title="Quit?", message="Back to
Home Page?") :
        root4.destroy()
        admin_home_page()

# GOES BACK TO THE USER HOME PAGE
def on_closing_root4_user():
    if messagebox.askyesno(title="Quit?", message="Back to
Home Page?") :
        root4.destroy()
        user_home_page()

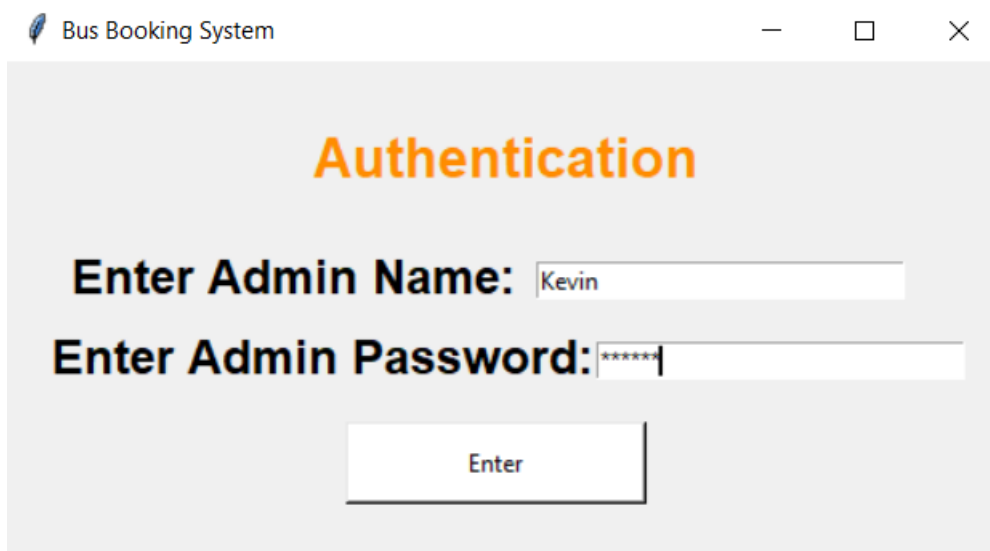
# GOES BACK TO THE MAIN HOME PAGE
def on_closing_root2_admin():
    if messagebox.askyesno(title="Quit?", message="Back to
Home Page?") :
        root2.destroy()
main()
delete_daily_database_records()
```

# OUTPUT

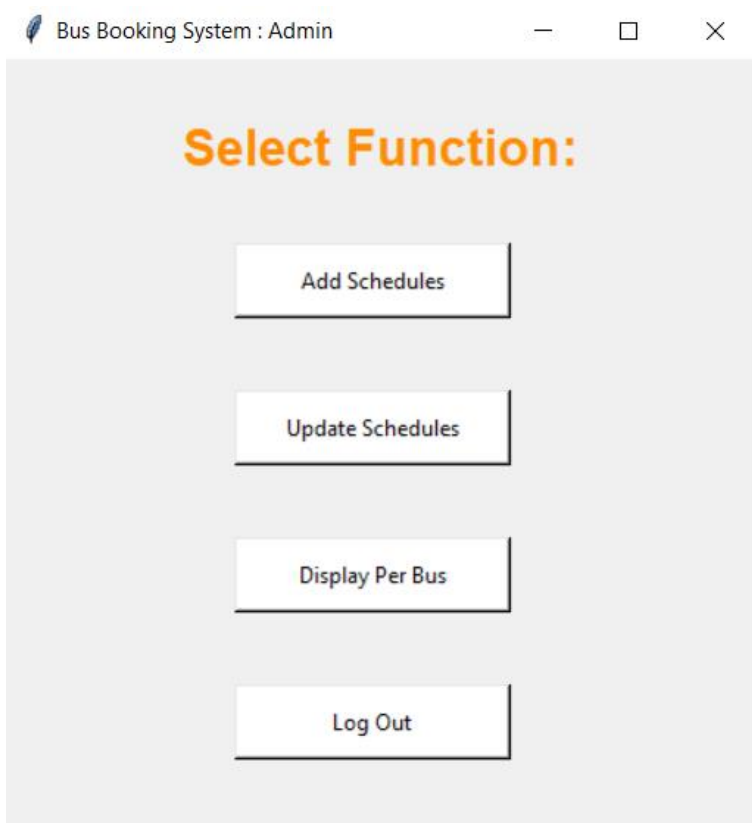
## Primary Window/Home Page:



## Authentication:



## Admin Home Page:



A screenshot of a web browser window titled "Bus Booking System : Admin". The page has a light gray background and features the heading "Select Function:" in orange text. Below the heading, there are four white rectangular buttons with black borders, arranged vertically. The buttons are labeled "Add Schedules", "Update Schedules", "Display Per Bus", and "Log Out".

Bus Booking System : Admin

**Select Function:**

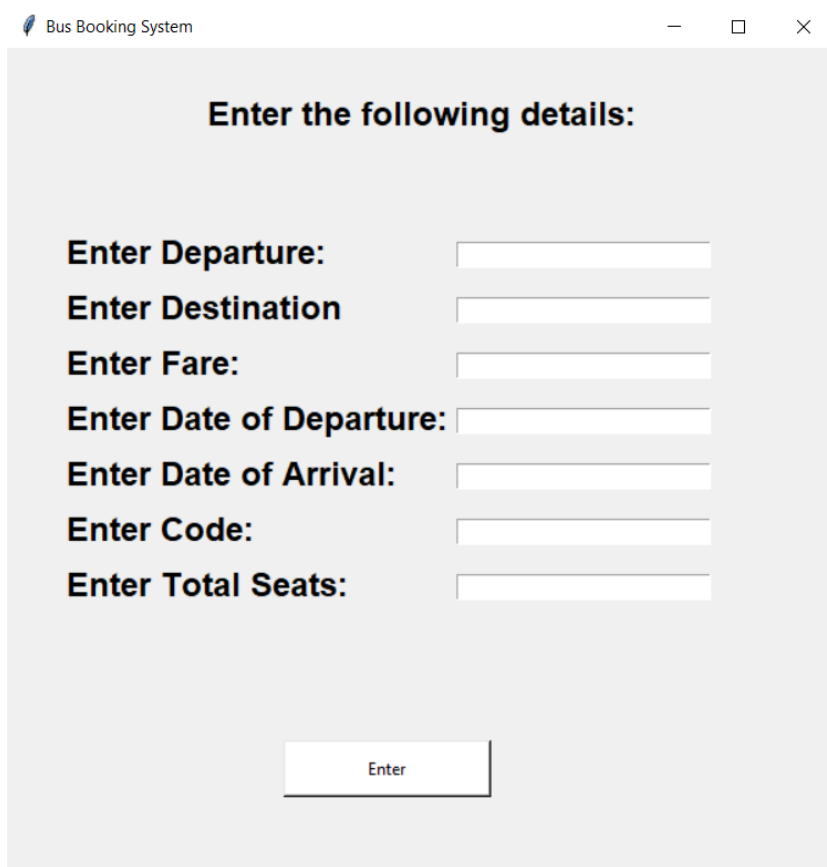
Add Schedules

Update Schedules

Display Per Bus

Log Out

## Add Schedule:



A screenshot of a web browser window titled "Bus Booking System". The page has a light gray background and features the heading "Enter the following details:" in bold black text. Below the heading, there are seven rows of labels and input fields. The labels are "Enter Departure:", "Enter Destination", "Enter Fare:", "Enter Date of Departure:", "Enter Date of Arrival:", "Enter Code:", and "Enter Total Seats:". Each label is followed by a white rectangular input field with a gray border. At the bottom of the form, there is a white rectangular button with a black border labeled "Enter".

Bus Booking System

**Enter the following details:**

Enter Departure:

Enter Destination

Enter Fare:

Enter Date of Departure:

Enter Date of Arrival:

Enter Code:

Enter Total Seats:

Enter

## Display Per Bus:

Bus Booking System

— □ ×

### Tickets Booked:

Name	Age	Gender	Email	Contact	Luggage	Ticket Number	Code	Seat Number
Asmit Samuel	22	Male	samasmit@gmail.com	9139129102	1	1002	7	C6
Kevin Jose	17	Male	kevin@gmail.com	9910217991	2	6037	7	D8
Aditya Menon	17	Male	menon@gmail.com	9856423596	2	2534	7	G3
Sanya	23	Female	sanya@gmail.com	9754862145	1	2213	7	H13
Jose Augustine	51	Male	jose64@gmail.com	9978221456	1	8976	7	C10
Alina Matthew	17	Female	alinawth@gmail.com	9982640036	2	9569	7	B1
Alisha Boban	18	Female	alisha21@gmail.com	9301624003	1	8379	7	E1
Samairra	17	Female	sam34@gmail.com	9635874221	1	6419	7	G5

## User Home Page:

Bus Booking System : User

— □ ×

### Select Function:

Book Tickets

Search Ticket

Update Ticket

Cancel Booking

Exit



## Ticket Generator:

 Bus Booking System:Search Ticket — □ ×

### Ticket Booked:

<b>Name</b>	<b>Asmit Samuel</b>
<b>Age</b>	<b>22</b>
<b>Gender</b>	<b>Male</b>
<b>Email</b>	<b>samasmit@gmail.com</b>
<b>Contact</b>	<b>9139129102</b>
<b>Luggage</b>	<b>1</b>
<b>Ticket Number</b>	<b>1002</b>
<b>Seat Number</b>	<b>C6</b>
<b>From</b>	<b>Goa</b>
<b>To</b>	<b>Mumbai</b>
<b>Total Fare</b>	<b>859</b>
<b>Date of Boarding</b>	<b>2022-12-14 12:00:00</b>
<b>Date of Arrival</b>	<b>2022-11-21 10:25:00</b>

Download

# REFERENCES

The following sources were used in the completion of this project:

- Class 11 and 12 Sumita Arora's Computer Science with Python
- <https://www.javatpoint.com>
- <https://www.tutorialspoint.com>
- <https://www.geeksforgeeks.org>
- <https://www.youtube.com/watch?v=ibf5cx221hk>
- <https://stackoverflow.com/>