# Econ C103: Game Theory and Networks Module I (Game Theory): Lecture 6

Instructor: Matt Leister

Fall 2019, UC Berkeley

#### Readings:

- Osborne (2004) chapter 3.5
- Osborne and Rubinstein (1994) Example 18.1, Exercises 18.2, 18.3

#### Auctions: complete information

- In this class: we define an "auction" as a market mechanism in which a single good is sold to a player ("bidder") who submits a highest bid.
- More generally: auctions may include multiple units, and more complicated actions than a single bid, e.g., "bidding fee" auctions, and "Simultaneous Multiple-Round" (SMR) auctions (more later).
- Types of auctions (we study):
  - **Second-price sealed-bid auction** (SPA): static (simultaneous move) auctions where highest bidder pays the second highest bid. SPA approximates dynamic assenting price "English" auction.
  - **First-price sealed-bid auction** (FPA): static (simultaneous move) auctions where highest bidder pays their bid. FPA approximates dynamic descending price "Dutch" auction.
- Auctions can either be under complete information (covered today), or incomplete/private information (covered in week 4).
- Both SPA and FPA under complete information yield multiple PNE...

# Auctions: Second-price sealed-bid auction (SPA)

- Players: n > 1 bidders.
- Actions: bids  $b_i \ge 0$  for each  $i \in N$ .
- Utilities: Each  $i \in N$  endowed with valuation  $v_i \geq 0$ ; Without loss of generality, order  $v_1 > v_2 > \ldots > v_n$ .  $\bar{b}_{-i} \equiv \max_{j \in N \setminus \{i\}} \{\mathbf{b}_{-i}\}$  gives the highest bid (excluding  $b_i$ ),  $\bar{B}_{-i} \equiv \operatorname{argmax}_{j \in N \setminus \{i\}} \{\mathbf{b}_{-i}\}$  are the players bidding  $\bar{b}_{-i}$  (excluding i).

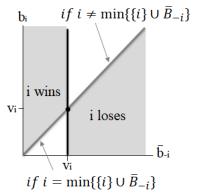
$$u_{i}(b_{i},b_{-i}) = \begin{cases} v_{i} - \bar{b}_{-i} & \text{if } b_{i} > \bar{b}_{-i} \\ v_{i} - \bar{b}_{-i} & \text{if } b_{i} = \bar{b}_{-i} \& i = \min(\{i\} \cup \bar{B}_{-i}) \\ 0 & \text{otherwise} \end{cases}.$$

note: i is lowest index with highest bid when  $i = \min(\{i\} \cup \bar{B}_{-i})$ , so auctioneer chooses lowest index among those bidding the most to win.

# Auctions: Second-price sealed-bid auction (SPA)

Best response in SPA:

$$BR_{i}(b_{-i}) = \begin{cases} & [\bar{b}_{-i}, \infty) & \text{if } \bar{b}_{-i} < v_{i} \& i = \min(\{i\} \cup \bar{B}_{-i}) \\ & (\bar{b}_{-i}, \infty) & \text{if } \bar{b}_{-i} < v_{i} \& i \neq \min(\{i\} \cup \bar{B}_{-i}) \\ & [0, \infty) & \text{if } \bar{b}_{-i} = v_{i} \\ & [0, \bar{b}_{-i}) & \text{if } \bar{b}_{-i} > v_{i} \& i = \min(\{i\} \cup \bar{B}_{-i}) \\ & [0, \bar{b}_{-i}] & \text{if } \bar{b}_{-i} > v_{i} \& i \neq \min(\{i\} \cup \bar{B}_{-i}) \end{cases}$$



#### Auctions: Second-price sealed-bid auction (SPA)

- The set of PNE in SPA include:
  - $b_i^* = v_i$  for each  $i \in N$ : bidder 1 wins, pays  $v_2$  (i.e. "bid your value"),
  - $b_1^* = v_1$  and  $b_i^* = 0$  for each i > 1: bidder 1 wins, pays 0,
  - $b_i^* = 1,000,000,000, b_i^* = 0$  for each  $j \in N$ : bidder i wins, pays 0,
  - ...an infinite number of other PNE.
- Fact: for any  $i \in N$ ,  $b_i \neq v_i$  is weakly dominated by  $b_i = v_i$ . Proof:
  - For each  $b_i < v_i$ , whenever  $b_i < \bar{b}_{-i} < v_i$  then i loses (giving utility 0), while if  $b_i = v_i$  then i wins and earns positive utility  $v_i \bar{b}_{-i}$ .
  - For each  $b_i > v_i$ , whenever  $v_i < \bar{b}_{-i} < b_i$  then i wins (giving negative utility  $v_i \bar{b}_{-i}$ ), while if  $b_i = v_i$  then i loses and earns utility 0.
- It is convention to focus on the "bid your value" PNE.

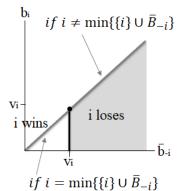
- Players: n > 1 bidders.
- Actions: bids  $b_i \ge 0$  for each  $i \in N$ .
- Utilities: Each  $i \in N$  endowed with valuation  $v_i \geq 0$ ; Without loss of generality, order  $v_1 > v_2 > \ldots > v_n$ .  $\bar{b}_{-i} \equiv \max_{j \in N \setminus \{i\}} \{\mathbf{b}_{-i}\}$  gives the highest bid (excluding  $b_i$ ),  $\bar{B}_{-i} \equiv \operatorname{argmax}_{j \in N \setminus \{i\}} \{\mathbf{b}_{-i}\}$  are the players bidding  $\bar{b}_{-i}$  (excluding i).

$$u_{i}(b_{i}, b_{-i}) = \begin{cases} v_{i} - b_{i} & \text{if } b_{i} > \bar{b}_{-i} \\ v_{i} - b_{i} & \text{if } b_{i} = \bar{b}_{-i} \& i = \min(\{i\} \cup \bar{B}_{-i}) \\ 0 & \text{otherwise} \end{cases}.$$

note: i is lowest index with highest bid when  $i = \min(\{i\} \cup \bar{B}_{-i})$ , so auctioneer chooses lowest index among those bidding the most to win.

Best response in FPA:

$$BR_{i}(b_{-i}) = \begin{cases} \bar{b}_{-i} & \text{if } \bar{b}_{-i} < v_{i} \& i = \min(\{i\} \cup \bar{B}_{-i}) \\ \emptyset & \text{if } \bar{b}_{-i} < v_{i} \& i \neq \min(\{i\} \cup \bar{B}_{-i}) \\ [0,\bar{b}_{-i}] & \text{if } \bar{b}_{-i} = v_{i} \\ [0,\bar{b}_{-i}) & \text{if } \bar{b}_{-i} > v_{i} \& i = \min(\{i\} \cup \bar{B}_{-i}) \\ [0,\bar{b}_{-i}] & \text{if } \bar{b}_{-i} > v_{i} \& i \neq \min(\{i\} \cup \bar{B}_{-i}) \end{cases}$$



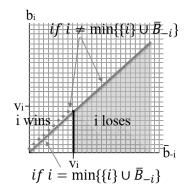
- Fact:  $b_i = v_i$  is no longer a weakly dominant strategy: if  $\bar{b}_{-i} < v_i$  then i can decrease ("shade") her bid keeping  $b_i > \bar{b}_{-i}$ , and earn a positive utility  $v_i b_i$ .
- The set of PNE in FPA:

$$\left\{ \mathbf{b}^* \in \mathbb{R}^n_+ : b_1 \in [v_2, v_1], b_1 \geq \bar{b}_{-1}, b_1 = b_i \text{ for some } i \in N \setminus \{1\} \right\}.$$

In words, bidder 1 always wins in any PNE, and there must be some bid  $b_i=\bar{b}_{-1}$  for i>1 preventing bidder 1 from further shading her bid below  $b_1=\bar{b}_{-1}$ .

 Under discrete bidding (i.e. bids must be multiples of "cent"), best response in FPA becomes:

$$BR_{i}(b_{-i}) = \begin{cases} \bar{b}_{-i} & \text{if } \bar{b}_{-i} < v_{i} \& i = \min(\{i\} \cup \bar{B}_{-i}) \\ \bar{b}_{-i} + 1 \text{ cent} & \text{if } \bar{b}_{-i} < v_{i} \& i \neq \min(\{i\} \cup \bar{B}_{-i}) \\ [0, \bar{b}_{-i}] & \text{if } \bar{b}_{-i} = v_{i} \\ [0, \bar{b}_{-i}) & \text{if } \bar{b}_{-i} > v_{i} \& i = \min(\{i\} \cup \bar{B}_{-i}) \\ [0, \bar{b}_{-i}] & \text{if } \bar{b}_{-i} > v_{i} \& i \neq \min(\{i\} \cup \bar{B}_{-i}) \end{cases}$$



- Fact: Under discrete bidding,  $b_i = v_i$  still not weakly dominant: e.g., if  $\bar{b}_{-i} < v_i 1$  cent, then i can set  $b_i = \bar{b}_{-i} + 1$  cent, and earn a positive utility  $v_i b_i$ .
- The set of PNE in FPA is (essentially) unchanged:

$$\left\{\mathbf{b}^* \in \hat{\mathbb{R}}^n_+: b_1 \in [v_2, v_1], b_1 \geq \overline{b}_{-1}, b_1 = b_i \text{ for some } i \in N \setminus \{1\} \right\}$$
,

where  $\hat{\mathbb{R}}_+$  gives all non-negative bids divisible by cents.

#### Spectrum Auctions: some facts

- Between July 1994 and February 2001, the Federal Communications Commission (FCC) conducted 33 spectrum auctions, with total revenue of \$40 billion USD (P. Cramton '01).
- In January 2015, FCC raised \$45 billion in one wireless spectrum auction (CNET).
- With advent of 5G, this number will only increase.
- FCC uses Simultaneous Multiple-Round (SMR) Auctions:
  - Multiple, successive rounds of bidding over licenses (dynamics).
  - After each round, bidders observe others' bids, potentially learning about others' evaluations (incomplete information and learning).
  - Bidding continues until all bidders no longer adjust their bids.
- Week 3: Extensive (dynamic) games with perfect information.
- Week 4: Static games with incomplete information.
- Weeks 5 & 6: Dynamic games with incomplete information.