

Intra
website:

KevinGu2004.github.io/cs-584-physicist-computing

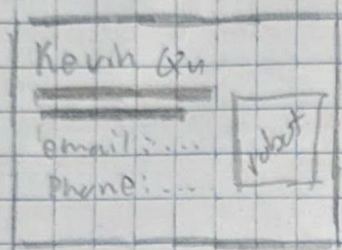
github:

github.com/kevingu2004/cs-584-physicist-computing



Business Card

V1



name ✓

contact ✓

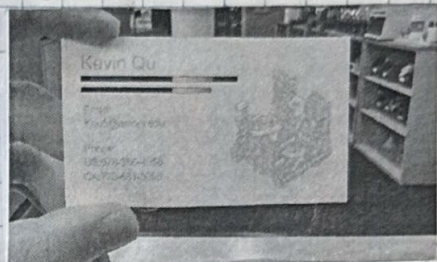
interest ✓

info ✓

based off another card I saw on board images, the two lines kinda make it look more professional

V2

Saw a "card" in the shape of a metal plane (it was 3D) and now I need one too



Ideas:

- make card out of aluminium
- make mini robot out of metal
- 3D print robot miniature
- cut out silhouette from two sides and glue them together

still have to use card stock :/

- paper mechanism in 2D card (multi-layered)

- this but in paper

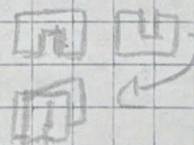
- origami crane ← why not

- Recut origami but keep it in 2D, user folds it themselves

- first card but more detailed cuts

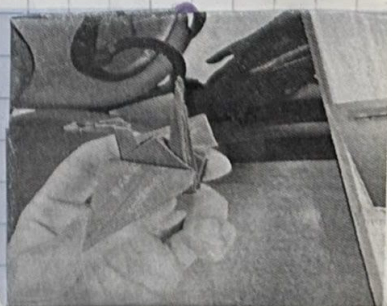
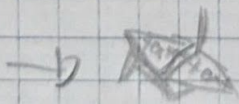
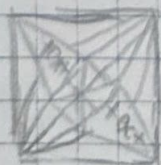
- silhouette from two sides but they have a slot so they can stack like a cheap video game asset

- not really 3D



Paper crane:

- need name and contact info on wings
- must surface area, too many folds (awkward)
- get crease lines from Google and cut along those, have text where wings are supposed to go



Reflection:

I don't think the design funnel is really helpful. The initial brainstorming is nice so I'm not too caught up in one idea but I can't really develop from using the design funnel. Too many are dropped too quickly to be useful.