

# Testing Javascript with Jasmine



# unit testing

*independent* checking for proper operation of the *smallest testable* part of an application

- ✧ Independent: isolated from the rest of the system
- ✧ Smallest testable – means you have to approach the all of code development from this prospective
- ✧ Should be repeatable

# mocking

technique where dependency and its behavior is imitated (or faked)

- ✧ Can be done by the developer or a mocking library





# Steps for Jasmine-based Tests

- ✧ Download and unzip Jasmine standalone into a directory
  - <https://github.com/jasmine/jasmine/releases>
- ✧ Erase everything in src and spec directories
- ✧ Place your application code into the src directory
- ✧ Place test code or a spec into the spec directory
- ✧ Update SpecRunner.html
  - Replace references to erased src and spec files with yours
- ✧ Start Browser-sync (or whatever you use for local server) and go to the `http://.../SpecRunner.html` to have your specs run



# Writing a Spec (test)

```
describe("My Function", function() {  
  var initValue;  
  
  beforeEach(function() {  
    initValue = "someVal";  
  });  
  
  it("should not return true", function() {  
    var result = someFunc(initValue);  
    expect(result).not.toBe(true);  
  });  
});
```



# Summary

- ✧ Unit testing is an essential process in any software dev
  - Planning for unit testing changes how you write code (for the better)
- ✧ Mocks are used to fake the dependencies of target code
- ✧ `describe("message", function () {})` is used to group tests together
- ✧ `beforeEach(function() {})` is used to initialize state before running each test
- ✧ `it("message", function() { actual test })` is used to run the actual test code

