Common Ramen
// Variables
Let P = # of Plain
Let D = # of Deluxe
// Objective Function
max/min 1.5P + 2.5D
// Constraints
Subject to:
0.18P+2.5D <= 496
2P+2.5D <= 4800
P >= 0, D >= 0
^ read as TWO non-neg
constraints

FEASIBLE REGION

ONLY CONSTRAINTS
Double-check inequalities
On line = BINDING Con.
Feasible region must
satisfy EVERY CONSTRAINT
Nonnegativity of P: On the
D axis
Nonnegativity of D: On the

Paxis. First V on X, second

on Y

Solve graphically: Only use feasible region CORNERS. Given only FR = can't find opt. EACH CORNER = BINDING CONSTRAINTS = Intersections Solve by enumeration: plug in carrons spends, chaosa many

CONSTRAINTS = Intersections
Solve by enumeration: plug in
corner coords, choose max
Solve graphically: construct
ISOPROFIT LINE, choose LAST
POINT TO TOUCH ISO. LINE
Given max C1X + C2Y, the slope
is -C1/C2. Graph with y-int C1,
x-int C2. FR = +inf.0 iso
ALL ISO. POINTS HAVE SAME
PROFIT VALUE. +inf.0 on cons.
Relax = BIG FR, Tight = SMall

Final Values - Optimal solution value for that variable

Objective Coefficient – Multiply this by final values to

Constraint R.H. Side - The value of the constraint RHS

Shadow Price - 0 for non-binding constraint, but some

binding may have 0. Check if final = RHS. Measured in +1

For blending constraints RHS will most likely be 0

get the total target cell value

SOLVER:

Found solution: optimal solution found Could not find a feasible solution: LP INFEASIBLE, no FR, no satisfy cons Objective cell values do not converge: LP is unbounded, infinite FR, solver gives up CHECK OBJ. FUNCTION: Unbounded FR can still

have opt. solution (min)

BINDING
CONSTRAINT:
LHS == RHS (Use up all)
NON-BINDING:
LE, LHS!= RHS (don't use)
NONNEGATIVITY:
do 0== binding,
REDUNDANT:
DOES NOT MAKE UP
THE FEASIBLE REGION

LP needs linear obj.

func. + constraints

NON-INTEGER okay

(iffy for scheduling)

SENSITIVTY ANALYSIS: OBJECTIVE COEFFICIENTS

Measures how sensitive the OPTIMAL SOLUTION is to changes in the ORIECTIVE COFFFICIENTS

For COMM 290 we only change one input at a time. CHANGING SEVERAL INPUTS: We are not sure what happens (out of scope of course)
Changing the OBJECTIVE COEFFICIENTS CHANGES THE SLOPE of the
OBJECTIVE FUNCTION / THE ISOPROFIT LINE

If we keep this slope within the two binding constraints of the corner, the OPTIMAL SOLUTION DOES NOT CHANGE

If isoprofit line lies on constraint line: MULTIPLE (infinite) OPTIMA / OPTIMAL SOLUTIONS

STEPS:

- 1. Write out SLOPES OF CONSTRAINTS and OBJECTIVE IN Order:
 -Infinity <= OBJ -C1/C2 <= +Infinity
- 2. Pick either C1 or c2 to check. Leave other one alone
- 3. Isolate each sign
- 4. Multiply by NEGATIVE and FLIP THE INEQUALITY SIGN
- 5. Isolate the C1/C2 and rewrite both in original format Recall: Slope = -3/5. C1 = -C1/5, C2 = -3/C2
- Report this RANGE as how much we can INCREASE/DECREASE the objective coefficient from that ORIGINAL VALUE
 Allowable → Before optimal changes, regarding OBJECTIVE COEFFIEICNTS

Within allowable range: Target cell change (unless 0 made), solution no Outside range: Solution and target cell change

SENSITIVITY ANALYSIS: RHS OF CONSTRAINTS

Shadow price = New profit – Old profit (Add + 1 to constraint equation that you want to calculate shadow price for)

SHADOW PRICE = Contribution to target cell with one more of that constraint (aka measured in +!. Important! Negative s. price can exist Remember: It all deals with CHANGES IN THE RHS VALUE OF THE CONSTRAINT

Steps:

- 1. Take a binding constraint and + 1 to its RHS
- Find new optimal solution (intersection of + 1 binding constraint and other binding constraint that make up corner)
- 3. Calculate new objective and 4. new objective old objective

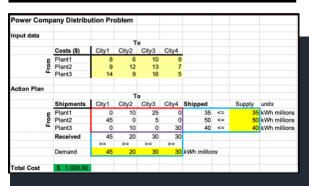
THE ABOVE ONLY WORKS FOR BINDING CONSTRAINTS!
Shadow price of a NON-BINDING CONSTRAINT IS 0
ALLOWABLE INCREASE + DECREASE:

Allowable increase + decrease of a binding constraint is the Range over which that shadow price remains true

Calculate: Distance before a new binding constraint takes over as a Binding constraint for the optimal solution (in both directions)

NON-BINDING CONSTRAINT: Allowable increase/decrease of the RHS is how much RHS must change to become binding. (RHS -> Value). Other value will be infinity

Within allowable range: Target cell and solution both change
Outside Range: Don't know what happens beyond the range. AT LEAST



Allowable Increase / Decrease

This is the allowable increase/decrease to the OBJECTIVE COEFFICIENT before the optimal solution changes

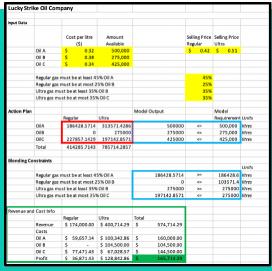
If any of them are 0, this signifies MULTIPLE OPTIMA

If it is a very small value (e.g. 537E-16) this is basically 0, treat it as a 0 Double-check question if it is decrease BY x or decrease TO x

Allowable Increase / Decrease

This is the RANGE for which the SHADOW PRICE HOLDS If the allowable increase/decrease is 0, it may signal that demand cannot surpass supply, or something along those lines in a transportation LP

Non-binding -> One is how to change RHS to final value, other is infinity (1E+30)
Beyond the RHS allowable range we don't know what happens → Thus we can only talk
about what will happen AT LEAST.



Several inputs BLENDING into different outputs, # variables is usually # inputs * # outputs.

BLENDING CONSTRAINT: E/E+S+X = .8 must be linearized by multiplying bottom over

SEPARATE from normal constraints
ALGEBRAIC OBJECTIVE FUNCTION:
Careful:

e.g. max profit → max revenue – costs.

R = R1(AR + BR + CR) + R2(AU + BU + BU)

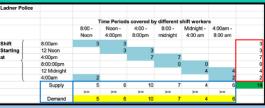
C = C1(AR+AU) + C2(BR+BU) + C3(CR+CU)

Collect like terms. Final objective

function should have SAME # OF

VARIABLES AS LET

ACTION PLAN: =SUM() for model output and total with respective rows/columns



Answers HOW MANY RESOURCES/PEOPLE to have in each shift at a time. Coefficient usually 1

MIXED REFERENCE SELECT RED CELLS Think about how **LONG SHIFTS ARE** Green Target cell: =SUM() RED CELLS.

THE SUPPLY is the total number of people/resources that are scheduled for that time
The DEMAND is the total number of people/resources that are NEEDED for that time
INTEGER SOLUTION? — With other models it is okay, but for scheduling it is more iffy
Don't forget to add the LAST CONDITION at the bottom of first (since shift carries over)
Alternative: DIAGONAL RED VARIABLE CELLS. Each "first left" stair step will be red cell

Answers HOW MUCH TO TRANSPORT <u>FROM</u> location(s) <u>TO</u> location(s). # variables = FROM * TO From = Locations where we are transporting things from (start). To = End location for things Shipped = TOTAL AMOUNT that has left each "from" location. Received = for "to" locations Supply is AMOUNT AVAILABLE at each "from" location. Demand is AMOUNT NEEDED FOR "to" Total Cost = =SUMPRODUCT() the cost chunk with the large red variables chunk Supply and demand do not have to be equal, however Supply >= Demand or else INFEASIBLE If a from CANNOT SHIP TO a TO, then you can either SET CONSTRAINT THAT THAT PATH = 0, OR YOU CAN SET A VERY HIGH COST for that transportation path

BE FLEXIBLE IN SUPPLY VS. DEMAND. SOMETIMES BOTTOM HAS TO BE LESS THAN RIGHT, ETC.

PROBABILITY: Number between 0 and 1 SIMULATION WITH EXCEL:

=RAND() generates the number

=IF(Predicate, True Answer, False Answer)

=COUNTIF(Range, Condition) → Counts NUMBER of Conditional Formatting: Styling cells based on smth Notation: $P(A \cup B) = A \text{ or } B, P(A \cap B) = A \text{ and } B$

OUTCOME: What happens as result of experiment

List of all possible outcomes: The SAMPLE SPACE

EVENT = A SUBSET of the sample space

Marginal = P(X). Joint = P(A + B)

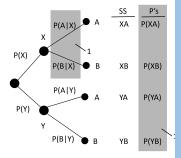
INDEPENDENT VS. DEPENDENT

I: The outcome of FIRST EVENT DOES NOT AFFECT the outcome of the second

D: First event OUTCOMES HAVE AN EFFECT ON the second effect's probabilities

MUTUAL EXCLUSIVE: If A and B CANNOT HAPPEN SIMULTANEOUSLY. If P(A|B) = 0, they are mut. Ex. CONDITIONAL PROBABILITY: P(A | B). P(A) given B P(A|B) = P(AB) / P(B)

BAYES THEOREM: P(A|B) = (P(B|A)*P(B))/P(A)With Replacement = Inde, Without = Depe



OR: Mut. Ex: = P(A) + P(B). P(A or B) = P(A) +P(B) - P(AB)AND: Indep. = P(W)*P(R) P(A and B) =P(A)*P(B|A). A is first, B is second Cond=Joint/Mar Use Joint Prob. Table, find all

AND	Α	В	Total
Y	P(AY)	P(BY)	P(Y)
Х	P(AX)	P(BX)	P(X)
Total	P(A)	P(B)	1

DECISION ANALYSIS: 3 ELEMENTS:

- Decision (Choices, alternatives, actions)
- States of Nature (States), no control over
- Consequences (Outcomes, Payoffs, Results)

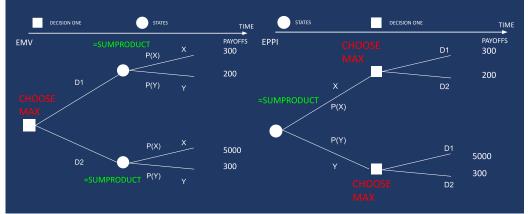
PAYOFF MATRIX: Three Decision APPROACHES GIVEN STATES → AND DECISIONS ^ v

PROFIT	Х	Y	Z	CON.	OPT.	REG.
d1	50	80	105	50	105	45 -
d2	70	85	90	70 -	90	60
d3	20	70	150	20	150 -	50

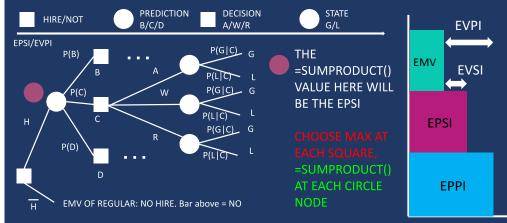
CONSERVATIVE: Looking for the worst possibilities FOR EACH DECISION CHOOSE WORST. Out of those best choose the HIGHEST OF THE MINIMUMS **OPTIMISTC:** Looking for the best possibilities FOR EACH DECISION CHOOSE BEST. Out of those best choose the **HIGHEST OF THE MAXIMUMS REGRET**: Looking for the DIFFERENCES in payouts STEPS:

- Pinpoint the HIGHEST PAYOUT FOR EACH
- Write out the difference from EACH decision's payout to the best payout.
- CHOOSE THE HIGHEST REGRET FOR EACH **DECISION**
- In the original matrix, choose lowest R. value

← This is given no prob's + outcomes = UNCERTAINTY. With prob's and payoffs = RISK, can find EMV EMV = EXPECTED MONETARY VALUE = Σ (Payoff)*Probability = Weighted average of each decision



EVPI = EPPI - EMV: THE EVPI IS THE MOST YOU ARE WILLING TO PAY FOR PERFECT INFORMATION EVSI = EPSI - EMV: MOST WILLING TO PAY FOR SAMPLE INFO. EFFICIENCY: EVSI/EVPI



CONTINUOUS VS. DISCRETE VARIABLES:

CONTINUOUS: 0 <= X < 4 DISCRETE: X=0,1,2,3.

P(X=2) = 0.25P(X=2) = 0 $P(X \le 2) = 0.75$ $P(X \le 2) = 0.50$ P(X<2) = 0.50P(X<2) = 0.50

RANDOM VARIABLE: Numerical descriptions of the outcome of an experiment. PR. DISTRIBUTION of X:

Х	5	6	7	8	9	10
P(X)	.3	.1	.2	.1	.1	.2

EXPECTED VALUE E(X):

 $\Sigma X * P(X)$. IF it's f(x), $\Sigma f(x) * P(X)$

With replacement E(X) = without r. E(X)

VARIANCE σ 2(X) or VAR(X):

 $\Sigma [X - E(X)]^2 * P(X), E(X^2)*[E(X)]^2$ DIFFERENCE between each X and E(X) squared, multiplied by probability

STANDARD DEVIATION $\sigma(X)$:

(sqrt (VAR(X))

UNITS: E(X), ST.DEV = Original, VAR = ^2

EXCEL: =RANDBETWEEN(LO, HI) produces INTEGER VALUE IN THAT RANGE, INCLUSIVE OR CAN USE =RAND(), AND IF(=G5<=1/5, "T", "F") are examples of ways to do this with excel **CONSTANT TIMES VARIABLE E(C*X)**

E(X) of $E(C*X) \rightarrow E(C*X) = C*E(X)$

VAR(X) of $VAR(C*X) \rightarrow VAR(C*X) = C^2*VAR(X)$

ST.DEV(X) of $ST.DEV(C*X) \rightarrow ST.DEV(C*X) = |C|*ST.DEV(X)$

ADDITION OF TWO RANDOM VARIABLES (Given T = A + B), Indep + Dep INDEPENDENT = P(X and Y) = P(X) * P(Y) holds for all X and Y. No = DEP.E(T) = E(A) + E(B) no matter independent or dependent VAR(T) = VAR(A) + VAR(B) if INDEPENDENT, does not hold if dependent

JOINT PROBABILITY DISTRIBUTION BETWEEN 2 RANDOM VARIABLES

AND	A	В	Total
Y	P(AY)	P(BY)	P(Y)
Х	P(AX)	P(BX)	P(X)
Total	P(A)	P(B)	1

Recall: E(X - Y) = E(X) + -E(Y)If relationship between X and Y is NOT addition/subtraction, construct p.tree and use definitions of VAR, ST.DEV, E(X) and calculate manually