

```
1 # 4-loops
2
3 - `Alt + 6`: Problems on the status bar
4 - `SonarLint` on the status bar
5
6 ## `game-of-life.c`
7
8 - play with it
9 - [wiki](https://en.wikipedia.org/wiki/Conway%27s_Game_of_Life)
10 - [Demo](https://playgameoflife.com/)
11 - [Gosper_glider_gun](https://playgameoflife.com/lexicon/
    Gosper_glider_gun)
12 - [LifeWiki](https://conwaylife.com/wiki/Main_Page)
13 - [Life Lexicon Home Page](https://conwaylife.com/ref/lexicon/
    lex_home.htm)
14 - 2D-array
15 - initialization (Section 8.2.1)
16     - row-major
17     - row by row
18     - indicator
19 - extension of board
20 - how many boards?
21 - one round
22 - multiple rounds
23 - pause
24 - screen clear
25 - [ ] try a new board?
26 - [Life Lexicon Home Page](https://conwaylife.com/ref/lexicon/
    lex_home.htm)
27
28 # `merge.c`
29
30 - examples
31 - for `merge-sort.c` later
```