TASK 3

Project Report

Title:

Implementation of Stack and Queue Using Linked Lists in C++

Objective:

To design and implement two fundamental data structures — **Stack** and **Queue** — using **linked lists** in C++ and provide basic operations like push, pop, enqueue, dequeue, and display.

Tools Used:

- Programming Language: C++
- **Compiler:** Any C++ compiler (e.g., GCC, Code::Blocks, Visual Studio)

Introduction:

Stacks and Queues are core concepts in Data Structures.

- A Stack follows Last-In-First-Out (LIFO), where the last inserted element is the first to be removed.
- A Queue follows First-In-First-Out (FIFO), where the first inserted element is the first to be removed.

In this project, both structures are implemented using **linked lists**, allowing dynamic memory allocation and avoiding limitations like fixed size.

Methodology:

1. Stack Implementation:

- A Node structure is used with two members: data and a pointer next.
- **Push operation** inserts a new node at the top of the stack.
- **Pop operation** removes the node from the top.
- **Display operation** traverses the stack and prints all elements.

2. Queue Implementation:

- The same Node structure is used.
- **Enqueue operation** inserts a new node at the rear of the queue.
- **Dequeue operation** removes a node from the front.
- **Display operation** traverses the queue and prints all elements.

3. User Interaction:

• A **menu-driven** approach is used, allowing users to choose operations repeatedly until they choose to exit.

Program Flow Diagram: mathematica CopyEdit Start ↓ Display Menu ↓ Get User Choice ↓ Perform Operation: - Stack: Push / Pop / Display - Queue: Enqueue / Dequeue / Display ↓ Repeat until user selects Exit ↓ End

Code Structure:

• Node structure: Contains integer data and a next pointer.

• Stack class:

- o push(int value)
- o pop()
- o display()

• Queue class:

- o enqueue(int value)
- o dequeue()
- o display()
- Main function: Handles user input and directs to the appropriate operation.