## libximc 2.9.12

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## Chapter 1

## Introduction

#### 1.1 About

Congratulations on choosing XIMC multi-platform programming library! This document contains all information about XIMC library. It utilizes well known virtual COM-port interface, so you can use it on Windows 7, Windows Vista, Windows XP, Windows Server 2003, Windows 2000, Linux, Mac OS X. XIMC multi-platform programing library supports plug/unplug on the fly. Each device can be controlled only by one program at once. Multiple processes (programs) that control one device simultaneously are not allowed.

### 1.2 System requirements

### 1.2.1 For rebuilding library

#### On Windows:

- · Windows 2000 or later, 64-bit system (if compiling both arhitectures) or 32-bit system.
- · Microsoft Visual C++ 2013 or later
- · cygwin with tar, bison, flex, curl installed
- 7z

#### On Linux:

- 64-bit or/and 32-bit system system
- · gcc 4 or later
- common autotools: autoconf, autoheader, aclocal, automake, autoreconf, libtool
- gmake
- doxygen for building docs
- · LaTeX distribution (teTeX or texlive) for building docs
- flex 2.5.30+
- bison
- mercurial (for building developer version from hg)

#### On Mac OS X:

- · XCode 4
- doxygen
- mactex
- · autotools
- mercurial (for building developer version from hg)

If mercurial is used, please enable 'purge' extension by adding to  $\sim$ /.hgrc following lines:

```
[extensions]
hgext.purge=
```

#### 1.2.2 For using library

Supported operating systems (32 or 64 bit) and environment requirements:

- Mac OS X 10.6
- · Windows 2000 or later
- Autotools-compatible unix. Package is installed from sources.
- Linux debian-based 32 and 64 bit. DEB package is built against Debian Squeeze 7
- · Linux debian-based ARM. DEB package is built on Ubuntu 14.04
- Linux rpm-based. RPM is built against OpenSUSE 12
- Java 7 64-bit or 32-bit
- .NET 2.0 (32-bit only)
- · Delphi (32-bit only)

#### **Build requirements:**

- Windows: Microsoft Visual C++ 2013 or mingw (currently not supported)
- · UNIX: gcc 4, gmake
- · Mac OS X: XCode 4
- JDK 7

## Chapter 2

# How to rebuild library

### 2.1 Building on generic UNIX

Generic version could be built with standard autotools.

./build.sh lib

Built files (library, headers, documentation) are installed to ./dist/local directory. It is a generic developer build. Sometimes you need to specify additional parameters to command line for your machine. Please look to following OS sections.

### 2.2 Building on debian-based linux systems

Requirement: 64-bit and 32-bit debian system, ubuntu Typical set of packages: gcc, autotools, autoconf, libtool, dpkg-dev, flex, bison, doxygen, texlive, mercurial Full set of packages: apt-get install ruby1.9.1 debhelper vim sudo g++ mercurial git curl make cmake autotools-dev automake autoconf libtool default-jre-headless default-jdk openjdk-6-jdk dpkg-dev lintian texlive texlive-latex-extra texlive-lang-cyrillic dh-autoreconf hardening-wrapper bison flex doxygen lsb-release pkg-config check For ARM cross-compiling install gcc-arm-linux-gnueabihf from your ARM toolchain.

It's required to match library and host architecture: 64-bit library can be built only at 64-bit host, 32-bit library - only at 32-bit host. ARM library is built with armhf cross-compiler gcc-arm-linux-gnueabihf.

To build library and package invoke a script:

\$ ./build.sh libdeb

For ARM library replace 'libdeb' with 'libdebarm'.

Grab packages from ./ximc/deb and locally installed binaries from ./dist/local.

## 2.3 Building on redhat-based linux systems

Requirement: 64-bit redhat-based system (Fedora, Red Hat, SUSE) Typical set of packages: gcc, autotools, autoconf, libtool, flex, bison, doxygen, texlive, mercurial Full set of packages: autoconf automake bison doxygen flex gcc gcc-32bit gcc-c++ gcc-c++-32bit java-1\_7\_0-openjdk java-1\_7\_0-openjdk-devel libtool lsb-release make mercurial rpm-build rpm-devel rpmlint texlive texlive-fonts-extra texlive-latex

It's possible to build both 32- and 64-bit libraries on 64-bit host system. 64-bit library can't be built on 32-bit system.

To build library and package invoke a script:

\$ ./build.sh librpm

Grab packages from ./ximc/rpm and locally installed binaries from ./dist/local.

## 2.4 Buliding on Mac OS X

To build and package a script invoke a script:

\$ ./build.sh libosx

Built library (classical and framework), examples (classical and .app), documentation are located at ./ximc/macosx, locally installed binaries from ./dist/local.

### 2.5 Buliding on Windows

Requirements: 64-bit windows (build script builds both architectures), cygwin (must be installed to a default path), mercurial.

Invoke a script:

\$ ./build.bat

Grab packages from ./deb/win32 and ./deb/win64

To build debug version of the library set environment variable "DEBUG" to "true" before running the build script.

#### 2.6 Source code access

XIMC source codes are given under special request.

## Chapter 3

## How to use with...

Library usage can be examinated from test application testapp. Non-C languages are supported because library supports stdcall calling convention and so can be used with a variety of languages.

C test project is located at 'examples/testapp' directory, C# test project - at 'examples/testcs', VB.NET - 'examples/testvbnet', Delphi 6 - 'examples/testdelphi', sample bindings for MATLAB - 'examples/testmatlab', for Java - 'examples/testjava', for Python - 'examples/testpython'. Development kit also contains precompiled examples: testapp and testappeasy as 32 and 64-bit applications for Windows and 64-bit application for osx, testcs, testvbnet, testdelphi - 32-bit only, testjava is architecture-independent, testmatlab and testpython are runtime-interpreted.

NOTE: SDK requires Microsoft Visual C++ Redistributable Package (provided with SDK - vcredist\_x86 or vcredist\_x64)

## 3.1 Usage with C

#### 3.1.1 Visual C++

Testapp can be built using testapp.sln. Library must be compiled with MS Visual C++ too, mingw-library isn't supported. Make sure that Microsoft Visual C++ Redistributable Package is installed.

Open solution examples/testapp/testapp.sln, build and run from the IDE.

#### 3.1.2 CodeBlocks

Testapp can be built using testcodeblocks.cbp. Library must be compiled with MS Visual C++ too, mingw-library isn't supported. Make sure that Microsoft Visual C++ Redistributable Package is installed. \*

Open solution examples/testcodeblocks/testcodeblocks.cbp, build and run from the IDE.

#### 3.1.3 MinGW

MinGW is a port of GCC to win32 platform. It's required to install MinGW package. Currently not supported MinGW-compiled testapp can be built with MS Visual C++ or mingw library.

```
$ mingw32-make -f Makefile.mingw all
```

Then copy library libximc.dll to current directory and launch testapp.exe.

#### 3.1.4 C++ Builder

First of all you should create C++ Builder-style import library. Visual C++ library is not compatible with BCB. Invoke:

3.2 .NET 6

```
$ implib libximc.lib libximc.def
```

Then compile test application:

```
\ bcc32 -I..\..\ximc\win32 -L..\..\ximc\win32 -DWIN32 -DNDEBUG -D_WINDOWS testapp.c libximc.lib
```

#### 3.1.5 XCode

Test app should be built with XCode project testapp.xcodeproj. Library is a Mac OS X framework, and at example application it's bundled inside testapp.app

Then launch application testapp.app and check activity output in Console.app.

#### 3.1.6 GCC

Make sure that libximc (rpm, deb, freebsd package or tarball) is installed at your system. Installation of package should be performed with a package manager of operating system. On OS X a framework is provided.

Note that user should belong to system group which allows access to a serial port (dip or serial, for example).

Copy file /usr/share/libximc/keyfile.sqlite project directory:

```
$ cp /usr/share/libximc/keyfile.sqlite .
```

Test application can be built with the installed library with the following script:

```
$ make
```

In case of cross-compilation (target architecture differs from the current system architecture) feed -m64 or -m32 flag to compiler. On OS X it's needed to use -arch flag instead to build an universal binary. Please consult a compiler documentation.

Then launch the application as:

```
$ make run
```

Note: make run on OS X copies a library to the current directory. If you want to use library from the custom directory please be sure to specify LD\_LIBRARY\_PATH or DYLD\_LIBRARY\_PATH to the directory with the library.

#### 3.2 .NET

Wrapper assembly for libximc.dll is wrappers/csharp/ximcnet.dll. It is provided with two different architectures and depends on .NET 2.0.

Test .NET applications for Visual Studio 2013 is located at testcs (for C#) and testvbnet (for VB.NET) respectively. Open solutions and build.

### 3.3 Delphi

Wrapper for libximc.dll is a unit wrappers/delphi/ximc.pas

Console test application for is located at testdelphi. Tested with Delphi 6 and only 32-bit version.

Just compile, place DLL near the executable and run program.

3.4 Java 7

#### 3.4 Java

How to run example on Linux. Navigate to ximc-2.x.x./examples/testjava/compiled/ and run:

```
$ cp /usr/share/libximc/keyfile.sqlite .
$ java -cp /usr/share/java/libjximc.jar:testjava.jar ru.ximc.TestJava
```

How to run example on Windows or Mac. Navigate to ximc-2.x.x./examples/testjava/compiled/. Copy contents of ximc-2.x.x/ximc/win64 or ximc-2.x.x/ximc/macosx accordingly to the current directory. Then run:

```
$ java -classpath libjximc.jar -classpath testjava.jar ru.ximc.TestJava
```

How to modify and recompile an example. Navigate to examples/testjava/compiled. Sources are embedded in a testjava.jar. Extract them:

```
$ jar xvf testjava.jar ru META-INF
```

#### Then rebuild sources:

```
$ javac -classpath /usr/share/java/libjximc.jar -Xlint ru/ximc/TestJava.java
```

#### or for windows or mac

```
$ javac -classpath libjximc.jar -Xlint ru/ximc/TestJava.java
```

#### Then build a jar:

```
$ jar cmf META-INF/MANIFEST.MF testjava.jar ru
```

### 3.5 Python

- 1. Change current directory to the examples/testpython.
- 1. On OS X copy library ximc/macosx/libximc.framework to the current directory.
- 1. On Linux you may need to set LD\_LIBRARY\_PATH so Python can locate libraries with RPATH. For example, you may need:

```
export LD_LIBRARY_PATH=$LD_LIBRARY_PATH: 'pwd'
```

1. Then launch Python 2 or Python 3:

```
python testpython.py
```

#### 3.6 MATLAB

Sample MATLAB program testximc.m is provided at the directory examples/testmatlab.

On OS X copy ximc/macosx/libximc.framework, ximc/macosx/wrappers/ximcm.h, ximc/ximc.h  $\ast$  to the directory examples/matlab.

On Linux install libximc\*deb and libximc-dev\*dev of target architecture. Then copy ximc/macosx/wrappers/ximcm.h to the directory examples/matlab.

On Mac install XCode. On Linux install gcc. For version compability check document <a href="https://www.-mathworks.com/content/dam/mathworks/mathworks-dot-com/support/sysreq/files/-systemRequirements-Release2014a\_SupportedCompilers.pdf">https://www.-mathworks.com/content/dam/mathworks/mathworks-dot-com/support/sysreq/files/-systemRequirements-Release2014a\_SupportedCompilers.pdf</a> or similar.

Change current directory in the MATLAB to the examples/matlab. Then launch in MATLAB prompt:

testximc

## 3.7 Generic logging facility

If you want to turn on file logging, you should run the program that uses libximc library with the "XILOG" environment variable set to desired file name. This file will be opened for writing on the first log event and will be closed when the program which uses libximc terminates. Data which is sent to/received from the controller is logged along with port open and close events.

### 3.8 Required permissions

libximc generally does not require special permissions to work, it only needs read/write access to USB-serial ports on the system. An exception to this rule is a Windows-only "fix\_usbser\_sys()" function - it needs elevation and will produce null result if run as a regular user.

## Chapter 4

## Data Structure Documentation

## 4.1 accessories\_settings\_t Struct Reference

Additional accessories information.

#### Data Fields

· char MagneticBrakeInfo [25]

The manufacturer and the part number of magnetic brake, the maximum string length is 24 characters.

float MBRatedVoltage

Rated voltage for controlling the magnetic brake (B).

float MBRatedCurrent

Rated current for controlling the magnetic brake (A).

float MBTorque

Retention moment (mN m).

unsigned int MBSettings

Magnetic brake settings flags.

• char TemperatureSensorInfo [25]

The manufacturer and the part number of the temperature sensor, the maximum string length: 24 characters.

· float TSMin

The minimum measured temperature (degrees Celsius) Data type: float.

float TSMax

The maximum measured temperature (degrees Celsius) Data type: float.

float TSGrad

The temperature gradient (V/degrees Celsius).

unsigned int TSSettings

Temperature sensor settings flags.

· unsigned int LimitSwitchesSettings

Temperature sensor settings flags.

#### 4.1.1 Detailed Description

Additional accessories information.

See Also

```
set_accessories_settings
get_accessories_settings, set_accessories_settings
```

4.1.2 Field Documentation

4.1.2.1 unsigned int LimitSwitchesSettings

Temperature sensor settings flags.

4.1.2.2 char MagneticBrakeInfo[25]

The manufacturer and the part number of magnetic brake, the maximum string length is 24 characters.

4.1.2.3 float MBRatedCurrent

Rated current for controlling the magnetic brake (A).

Data type: float.

4.1.2.4 float MBRatedVoltage

Rated voltage for controlling the magnetic brake (B).

Data type: float.

4.1.2.5 unsigned int MBSettings

Magnetic brake settings flags.

4.1.2.6 float MBTorque

Retention moment (mN m).

Data type: float.

4.1.2.7 char TemperatureSensorInfo[25]

The manufacturer and the part number of the temperature sensor, the maximum string length: 24 characters.

4.1.2.8 float TSGrad

The temperature gradient (V/degrees Celsius).

Data type: float.

4.1.2.9 float TSMax

The maximum measured temperature (degrees Celsius) Data type: float.

4.1.2.10 float TSMin

The minimum measured temperature (degrees Celsius) Data type: float.

4.1.2.11 unsigned int TSSettings

Temperature sensor settings flags.

### 4.2 analog\_data\_t Struct Reference

Analog data.

#### Data Fields

unsigned int A1Voltage\_ADC

"Voltage on pin 1 winding A" raw data from ADC.

unsigned int A2Voltage\_ADC

"Voltage on pin 2 winding A" raw data from ADC.

• unsigned int B1Voltage\_ADC

"Voltage on pin 1 winding B" raw data from ADC.

unsigned int B2Voltage\_ADC

"Voltage on pin 2 winding B" raw data from ADC.

unsigned int SupVoltage\_ADC

"Voltage on the top of MOSFET full bridge" raw data from ADC.

unsigned int ACurrent\_ADC

"Winding A current" raw data from ADC.

unsigned int BCurrent\_ADC

"Winding B current" raw data from ADC.

• unsigned int FullCurrent\_ADC

"Full current" raw data from ADC.

unsigned int Temp\_ADC

Voltage from temperature sensor, raw data from ADC.

unsigned int Joy\_ADC

Joystick raw data from ADC.

unsigned int Pot\_ADC

Voltage on analog input, raw data from ADC.

unsigned int L5\_ADC

USB supply voltage after the current sense resistor, from ADC.

unsigned int H5\_ADC

Power supply USB from ADC.

• int A1Voltage

"Voltage on pin 1 winding A" calibrated data.

• int A2Voltage

"Voltage on pin 2 winding A" calibrated data.

· int B1Voltage

"Voltage on pin 1 winding B" calibrated data.

· int B2Voltage

"Voltage on pin 2 winding B" calibrated data.

· int SupVoltage

"Voltage on the top of MOSFET full bridge" calibrated data.

• int ACurrent

"Winding A current" calibrated data.

· int BCurrent

"Winding B current" calibrated data.

int FullCurrent

"Full current" calibrated data.

· int Temp

Temperature, calibrated data.

int Joy

Joystick, calibrated data.

int Pot

Analog input, calibrated data.

• int L5

USB supply voltage after the current sense resistor.

• int H5

Power supply USB.

- · unsigned int deprecated
- int R

Motor winding resistance in mOhms(is only used with stepper motor).

int L

Motor winding pseudo inductance in uHn(is only used with stepper motor).

#### 4.2.1 Detailed Description

Analog data.

This structure contains raw analog data from ADC embedded on board. These data used for device testing and deep recalibration by manufacturer only.

See Also

```
get_analog_data
get_analog_data
```

#### 4.2.2 Field Documentation

#### 4.2.2.1 int A1Voltage

"Voltage on pin 1 winding A" calibrated data.

4.2.2.2 unsigned int A1Voltage\_ADC

"Voltage on pin 1 winding A" raw data from ADC.

4.2.2.3 int A2Voltage

"Voltage on pin 2 winding A" calibrated data.

4.2.2.4 unsigned int A2Voltage\_ADC

"Voltage on pin 2 winding A" raw data from ADC.

4.2.2.5 int ACurrent

"Winding A current" calibrated data.

4.2.2.6 unsigned int ACurrent\_ADC

"Winding A current" raw data from ADC.

4.2.2.7 int B1Voltage

"Voltage on pin 1 winding B" calibrated data.

4.2.2.8 unsigned int B1Voltage\_ADC

"Voltage on pin 1 winding B" raw data from ADC.

4.2.2.9 int B2Voltage

"Voltage on pin 2 winding B" calibrated data.

4.2.2.10 unsigned int B2Voltage\_ADC

"Voltage on pin 2 winding B" raw data from ADC.

4.2.2.11 int BCurrent

"Winding B current" calibrated data.

4.2.2.12 unsigned int BCurrent\_ADC

"Winding B current" raw data from ADC.

4.2.2.13 int FullCurrent

"Full current" calibrated data.

4.2.2.14 unsigned int FullCurrent\_ADC

"Full current" raw data from ADC.

4.2.2.15 int Joy

Joystick, calibrated data.

Range: 0..10000

4.2.2.16 unsigned int Joy\_ADC

Joystick raw data from ADC.

4.2.2.17 int L

Motor winding pseudo inductance in uHn(is only used with stepper motor).

4.2.2.18 int L5

USB supply voltage after the current sense resistor.

4.2.2.19 unsigned int L5\_ADC

USB supply voltage after the current sense resistor, from ADC.

4.2.2.20 int Pot

Analog input, calibrated data.

Range: 0..10000

4.2.2.21 int R

Motor winding resistance in mOhms(is only used with stepper motor).

4.2.2.22 int SupVoltage

"Voltage on the top of MOSFET full bridge" calibrated data.

4.2.2.23 unsigned int SupVoltage\_ADC

"Voltage on the top of MOSFET full bridge" raw data from ADC.

4.2.2.24 int Temp

Temperature, calibrated data.

4.2.2.25 unsigned int Temp\_ADC

Voltage from temperature sensor, raw data from ADC.

## 4.3 brake\_settings\_t Struct Reference

Brake settings.

Data Fields

· unsigned int t1

Time in ms between turn on motor power and turn off brake.

· unsigned int t2

Time in ms between turn off brake and moving readiness.

• unsigned int t3

Time in ms between motor stop and turn on brake.

· unsigned int t4

Time in ms between turn on brake and turn off motor power.

unsigned int BrakeFlags

Brake settings flags.

#### 4.3.1 Detailed Description

Brake settings.

This structure contains parameters of brake control.

See Also

```
set_brake_settings
get_brake_settings
get_brake_settings, set_brake_settings
```

#### 4.3.2 Field Documentation

4.3.2.1 unsigned int BrakeFlags

Brake settings flags.

```
4.3.2.2 unsigned int t1
```

Time in ms between turn on motor power and turn off brake.

```
4.3.2.3 unsigned int t2
```

Time in ms between turn off brake and moving readiness.

All moving commands will execute after this interval.

```
4.3.2.4 unsigned int t3
```

Time in ms between motor stop and turn on brake.

```
4.3.2.5 unsigned int t4
```

Time in ms between turn on brake and turn off motor power.

## 4.4 calibration\_settings\_t Struct Reference

Calibration settings.

#### Data Fields

• float CSS1\_A

Scaling factor for the analogue measurements of the winding A current.

float CSS1\_B

Shift factor for the analogue measurements of the winding A current.

· float CSS2\_A

Scaling factor for the analogue measurements of the winding B current.

float CSS2\_B

Shift factor for the analogue measurements of the winding B current.

float FullCurrent\_A

Scaling factor for the analogue measurements of the full current.

float FullCurrent\_B

Shift factor for the analogue measurements of the full current.

# 4.4.1 Detailed Description

Calibration settings.

This structure contains calibration settings.

See Also

```
get_calibration_settings
set_calibration_settings
get_calibration_settings, set_calibration_settings
```

#### 4.4.2 Field Documentation

#### 4.4.2.1 float CSS1\_A

Scaling factor for the analogue measurements of the winding A current.

```
4.4.2.2 float CSS1_B
```

Shift factor for the analogue measurements of the winding A current.

```
4.4.2.3 float CSS2_A
```

Scaling factor for the analogue measurements of the winding B current.

```
4.4.2.4 float CSS2_B
```

Shift factor for the analogue measurements of the winding B current.

```
4.4.2.5 float FullCurrent_A
```

Scaling factor for the analogue measurements of the full current.

```
4.4.2.6 float FullCurrent_B
```

Shift factor for the analogue measurements of the full current.

# 4.5 calibration\_t Struct Reference

Calibration companion structure.

## Data Fields

• double A

Mulitiplier.

• unsigned int MicrostepMode

Microstep mode.

## 4.5.1 Detailed Description

Calibration companion structure.

# 4.6 chart\_data\_t Struct Reference

Additional device state.

## Data Fields

· int WindingVoltageA

In the case step motor, the voltage across the winding A; in the case of a brushless, the voltage on the first coil, in the case of the only DC.

· int WindingVoltageB

In the case step motor, the voltage across the winding B; in case of a brushless, the voltage on the second winding, and in the case of DC is not used.

· int WindingVoltageC

In the case of a brushless, the voltage on the third winding, in the case step motor and DC is not used.

· int WindingCurrentA

In the case step motor, the current in the coil A; brushless if the current in the first coil, and in the case of a single DC.

int WindingCurrentB

In the case step motor, the current in the coil B; brushless if the current in the second coil, and in the case of DC is not used.

· int WindingCurrentC

In the case of a brushless, the current in the third winding, in the case step motor and DC is not used.

· unsigned int Pot

Analog input value in ten-thousandths.

· unsigned int Joy

The joystick position in the ten-thousandths.

· int DutyCycle

Duty cycle of PWM.

## 4.6.1 Detailed Description

Additional device state.

This structure contains additional values such as winding's voltages, currents and temperature.

See Also

get\_chart\_data get\_chart\_data

## 4.6.2 Field Documentation

#### 4.6.2.1 int DutyCycle

Duty cycle of PWM.

4.6.2.2 unsigned int Joy

The joystick position in the ten-thousandths.

Range: 0..10000

4.6.2.3 unsigned int Pot

Analog input value in ten-thousandths.

Range: 0..10000

4.6.2.4 int WindingCurrentA

In the case step motor, the current in the coil A; brushless if the current in the first coil, and in the case of a single DC.

4.6.2.5 int WindingCurrentB

In the case step motor, the current in the coil B; brushless if the current in the second coil, and in the case of DC is not used.

4.6.2.6 int WindingCurrentC

In the case of a brushless, the current in the third winding, in the case step motor and DC is not used.

4.6.2.7 int WindingVoltageA

In the case step motor, the voltage across the winding A; in the case of a brushless, the voltage on the first coil, in the case of the only DC.

4.6.2.8 int WindingVoltageB

In the case step motor, the voltage across the winding B; in case of a brushless, the voltage on the second winding, and in the case of DC is not used.

4.6.2.9 int WindingVoltageC

In the case of a brushless, the voltage on the third winding, in the case step motor and DC is not used.

# 4.7 command\_add\_sync\_in\_action\_calb\_t Struct Reference

Data Fields

· float Position

Desired position or shift.

unsigned int Time

Time for which you want to achieve the desired position in microseconds.

## 4.7.1 Field Documentation

## 4.7.1.1 float Position

Desired position or shift.

#### 4.7.1.2 unsigned int Time

Time for which you want to achieve the desired position in microseconds.

# 4.8 command\_add\_sync\_in\_action\_t Struct Reference

This command adds one element of the FIFO commands.

## Data Fields

· int Position

Desired position or shift (whole steps)

· int uPosition

The fractional part of a position or shift in microsteps.

· unsigned int Time

Time for which you want to achieve the desired position in microseconds.

# 4.8.1 Detailed Description

This command adds one element of the FIFO commands.

See Also

command\_add\_sync\_in\_action

# 4.8.2 Field Documentation

#### 4.8.2.1 unsigned int Time

Time for which you want to achieve the desired position in microseconds.

## 4.8.2.2 int uPosition

The fractional part of a position or shift in microsteps.

Is only used with stepper motor. Range: -255..255.

# 4.9 command\_change\_motor\_t Struct Reference

Change motor - command for switching output relay.

# Data Fields

· unsigned int Motor

Motor number which it should be switch relay on [0..1].

## 4.9.1 Detailed Description

Change motor - command for switching output relay.

See Also

command\_change\_motor

# 4.10 control\_settings\_calb\_t Struct Reference

## Data Fields

• float MaxSpeed [10]

Array of speeds using with joystick and button control.

• unsigned int Timeout [9]

timeout[i] is time in ms, after that max\_speed[i+1] is applying.

· unsigned int MaxClickTime

Maximum click time.

· unsigned int Flags

Control flags.

float DeltaPosition

Shift (delta) of position.

## 4.10.1 Field Documentation

## 4.10.1.1 unsigned int Flags

## Control flags.

## 4.10.1.2 unsigned int MaxClickTime

Maximum click time.

Prior to the expiration of this time the first speed isn't enabled.

4.10.1.3 float MaxSpeed[10]

Array of speeds using with joystick and button control.

4.10.1.4 unsigned int Timeout[9]

timeout[i] is time in ms, after that max\_speed[i+1] is applying.

It is using with buttons control only.

# 4.11 control\_settings\_t Struct Reference

Control settings.

unsigned int MaxSpeed [10]

Array of speeds (full step) using with joystick and button control.

unsigned int uMaxSpeed [10]

Array of speeds (1/256 microstep) using with joystick and button control.

unsigned int Timeout [9]

timeout[i] is time in ms, after that max\_speed[i+1] is applying.

· unsigned int MaxClickTime

Maximum click time.

· unsigned int Flags

Control flags.

· int DeltaPosition

Shift (delta) of position.

• int uDeltaPosition

Fractional part of the shift in micro steps.

## 4.11.1 Detailed Description

#### Control settings.

This structure contains control parameters. When choosing CTL\_MODE=1 switches motor control with the joystick. In this mode, the joystick to the maximum engine tends Move at MaxSpeed [i], where i=0 if the previous use This mode is not selected another i. Buttons switch the room rate i. When CTL\_MODE=2 is switched on motor control using the Left / right. When you click on the button motor starts to move in the appropriate direction at a speed MaxSpeed [0], at the end of time Timeout[i] motor move at a speed MaxSpeed [i+1]. at Transition from MaxSpeed [i] on MaxSpeed [i+1] to acceleration, as usual. The figure above shows the sensitivity of the joystick feature on its position.

See Also

```
set_control_settings
get_control_settings
get_control_settings, set_control_settings
```

#### 4.11.2 Field Documentation

#### 4.11.2.1 unsigned int Flags

#### Control flags.

#### 4.11.2.2 unsigned int MaxClickTime

Maximum click time.

Prior to the expiration of this time the first speed isn't enabled.

## 4.11.2.3 unsigned int MaxSpeed[10]

Array of speeds (full step) using with joystick and button control.

Range: 0..100000.

4.11.2.4 unsigned int Timeout[9]

timeout[i] is time in ms, after that max\_speed[i+1] is applying.

It is using with buttons control only.

4.11.2.5 int uDeltaPosition

Fractional part of the shift in micro steps.

Is only used with stepper motor. Range: -255..255.

4.11.2.6 unsigned int uMaxSpeed[10]

Array of speeds (1/256 microstep) using with joystick and button control.

# 4.12 controller name t Struct Reference

Controller user name and flags of setting.

## Data Fields

• char ControllerName [17]

User conroller name.

· unsigned int CtrlFlags

Flags of internal controller settings.

## 4.12.1 Detailed Description

Controller user name and flags of setting.

See Also

get\_controller\_name, set\_controller\_name

## 4.12.2 Field Documentation

4.12.2.1 char ControllerName[17]

User conroller name.

Can be set by user for his/her convinience. Max string length: 16 chars.

4.12.2.2 unsigned int CtrlFlags

Flags of internal controller settings.

# 4.13 ctp\_settings\_t Struct Reference

Control position settings(is only used with stepper motor).

unsigned int CTPMinError

Minimum contrast steps from step motor encoder position, wich set STATE\_CTP\_ERROR flag.

unsigned int CTPFlags

Position control flags.

## 4.13.1 Detailed Description

Control position settings(is only used with stepper motor).

When controlling the step motor with encoder (CTP\_BASE 0) it is possible to detect the loss of steps. The controller knows the number of steps per revolution (GENG :: StepsPerRev) and the encoder resolution (GFBS :: IPT). When the control (flag CTP\_ENABLED), the controller stores the current position in the footsteps of SM and the current position of the encoder. Further, at each step of the position encoder is converted into steps and if the difference is greater CTPMinError, a flag STATE\_CTP\_ERROR and set ALARM state. When controlling the step motor with speed sensor (CTP\_BASE 1), the position is controlled by him. The active edge of input clock controller stores the current value of steps. Further, at each turn checks how many steps shifted. When a mismatch CTPMinError a flag STATE\_CTP\_ERROR and set ALARM state.

See Also

```
set_ctp_settings
get_ctp_settings, set_ctp_settings
```

#### 4.13.2 Field Documentation

## 4.13.2.1 unsigned int CTPFlags

Position control flags.

## 4.13.2.2 unsigned int CTPMinError

Minimum contrast steps from step motor encoder position, wich set STATE\_CTP\_ERROR flag.

Measured in steps step motor.

# 4.14 debug\_read\_t Struct Reference

Debug data.

Data Fields

uint8\_t DebugData [128]
 Arbitrary debug data.

## 4.14.1 Detailed Description

Debug data.

These data are used for device debugging by manufacturer only.

See Also

get\_debug\_read

4.14.2 Field Documentation

4.14.2.1 uint8\_t DebugData[128]

Arbitrary debug data.

# 4.15 debug\_write\_t Struct Reference

Debug data.

Data Fields

uint8\_t DebugData [128]
 Arbitrary debug data.

# 4.15.1 Detailed Description

Debug data.

These data are used for device debugging by manufacturer only.

See Also

set\_debug\_write

- 4.15.2 Field Documentation
- 4.15.2.1 uint8\_t DebugData[128]

Arbitrary debug data.

# 4.16 device\_information\_t Struct Reference

Read command controller information.

Data Fields

• char Manufacturer [5]

Manufacturer.

• char ManufacturerId [3]

Manufacturer id.

• char ProductDescription [9]

Product description.

· unsigned int Major

The major number of the hardware version.

· unsigned int Minor

Minor number of the hardware version.

· unsigned int Release

Number of edits this release of hardware.

# 4.16.1 Detailed Description

Read command controller information.

The controller responds to this command in any state. Manufacturer field for all XI\*\* devices should contain the string "XIMC" (validation is performed on it) The remaining fields contain information about the device.

See Also

get\_device\_information
get\_device\_information\_impl

## 4.16.2 Field Documentation

4.16.2.1 unsigned int Major

The major number of the hardware version.

4.16.2.2 unsigned int Minor

Minor number of the hardware version.

4.16.2.3 unsigned int Release

Number of edits this release of hardware.

# 4.17 device network information t Struct Reference

Device network information structure.

## Data Fields

• uint32\_t ipv4

IPv4 address, passed in network byte order (big-endian byte order)

• char nodename [16]

Name of the Bindy node which hosts the device.

• uint32\_t axis\_state

Flags representing device state.

char locker\_username [16]

Name of the user who locked the device (if any)

• char locker\_nodename [16]

Bindy node name, which was used to lock the device (if any)

time\_t locked\_time

Time the lock was acquired at (UTC, microseconds since the epoch)

## 4.17.1 Detailed Description

Device network information structure.

# 4.18 edges\_settings\_calb\_t Struct Reference

## Data Fields

· unsigned int BorderFlags

Border flags.

• unsigned int EnderFlags

Limit switches flags.

· float LeftBorder

Left border position, used if BORDER\_IS\_ENCODER flag is set.

· float RightBorder

Right border position, used if BORDER\_IS\_ENCODER flag is set.

#### 4.18.1 Field Documentation

4.18.1.1 unsigned int BorderFlags

Border flags.

4.18.1.2 unsigned int EnderFlags

Limit switches flags.

4.18.1.3 float LeftBorder

Left border position, used if BORDER\_IS\_ENCODER flag is set.

4.18.1.4 float RightBorder

Right border position, used if BORDER\_IS\_ENCODER flag is set.

# 4.19 edges\_settings\_t Struct Reference

Edges settings.

# Data Fields

• unsigned int BorderFlags

Border flags.

• unsigned int EnderFlags

Limit switches flags.

· int LeftBorder

Left border position, used if BORDER\_IS\_ENCODER flag is set.

· int uLeftBorder

Left border position in 1/256 microsteps(used with stepper motor only).

· int RightBorder

Right border position, used if BORDER\_IS\_ENCODER flag is set.

· int uRightBorder

Right border position in 1/256 microsteps.

## 4.19.1 Detailed Description

#### Edges settings.

This structure contains border and limit switches settings. Please load new engine settings when you change positioner etc. Please note that wrong engine settings lead to device malfunction, can lead to irreversible damage of board.

See Also

```
set_edges_settings
get_edges_settings
get_edges_settings, set_edges_settings
```

#### 4.19.2 Field Documentation

## 4.19.2.1 unsigned int BorderFlags

Border flags.

4.19.2.2 unsigned int EnderFlags

Limit switches flags.

4.19.2.3 int LeftBorder

Left border position, used if BORDER\_IS\_ENCODER flag is set.

4.19.2.4 int RightBorder

Right border position, used if BORDER\_IS\_ENCODER flag is set.

4.19.2.5 int uLeftBorder

Left border position in 1/256 microsteps(used with stepper motor only).

Range: -255..255.

4.19.2.6 int uRightBorder

Right border position in 1/256 microsteps.

Used with stepper motor only. Range: -255..255.

# 4.20 encoder\_information\_t Struct Reference

Encoder information.

char Manufacturer [17]

Manufacturer.

char PartNumber [25]

Series and PartNumber.

## 4.20.1 Detailed Description

Encoder information.

See Also

set\_encoder\_information
get\_encoder\_information, set\_encoder\_information

## 4.20.2 Field Documentation

4.20.2.1 char Manufacturer[17]

Manufacturer.

Max string length: 16 chars.

4.20.2.2 char PartNumber[25]

Series and PartNumber.

Max string length: 24 chars.

# 4.21 encoder\_settings\_t Struct Reference

Encoder settings.

## Data Fields

float MaxOperatingFrequency

Max operation frequency (kHz).

float SupplyVoltageMin

Minimum supply voltage (V).

float SupplyVoltageMax

Maximum supply voltage (V).

• float MaxCurrentConsumption

Max current consumption (mA).

unsigned int PPR

The number of counts per revolution.

• unsigned int EncoderSettings

Encoder settings flags.

## 4.21.1 Detailed Description

## Encoder settings.

See Also

set\_encoder\_settings
get\_encoder\_settings, set\_encoder\_settings

4.21.2 Field Documentation

4.21.2.1 unsigned int EncoderSettings

Encoder settings flags.

4.21.2.2 float MaxCurrentConsumption

Max current consumption (mA).

Data type: float.

4.21.2.3 float MaxOperatingFrequency

Max operation frequency (kHz).

Data type: float.

4.21.2.4 float SupplyVoltageMax

Maximum supply voltage (V).

Data type: float.

4.21.2.5 float SupplyVoltageMin

Minimum supply voltage (V).

Data type: float.

# 4.22 engine\_settings\_calb\_t Struct Reference

# Data Fields

• unsigned int NomVoltage

Rated voltage in tens of mV.

• unsigned int NomCurrent

Rated current.

float NomSpeed

Nominal speed.

• unsigned int EngineFlags

Flags of engine settings.

float Antiplay

Number of pulses or steps for backlash (play) compensation procedure.

• unsigned int MicrostepMode

Flags of microstep mode.

· unsigned int StepsPerRev

Number of full steps per revolution(Used with stepper motor only).

## 4.22.1 Field Documentation

4.22.1.1 float Antiplay

Number of pulses or steps for backlash (play) compensation procedure.

Used if ENGINE\_ANTIPLAY flag is set.

4.22.1.2 unsigned int EngineFlags

Flags of engine settings.

4.22.1.3 unsigned int MicrostepMode

Flags of microstep mode.

4.22.1.4 unsigned int NomCurrent

Rated current.

Controller will keep current consumed by motor below this value if ENGINE\_LIMIT\_CURR flag is set. Range: 15..8000

4.22.1.5 float NomSpeed

Nominal speed.

Controller will keep motor speed below this value if ENGINE\_LIMIT\_RPM flag is set.

4.22.1.6 unsigned int NomVoltage

Rated voltage in tens of mV.

Controller will keep the voltage drop on motor below this value if ENGINE\_LIMIT\_VOLT flag is set (used with DC only).

4.22.1.7 unsigned int StepsPerRev

Number of full steps per revolution(Used with stepper motor only).

Range: 1..65535.

# 4.23 engine\_settings\_t Struct Reference

Engine settings.

unsigned int NomVoltage

Rated voltage in tens of mV.

unsigned int NomCurrent

Rated current.

unsigned int NomSpeed

Nominal speed (in whole steps/s or rpm for DC and stepper motor as a master encoder).

unsigned int uNomSpeed

The fractional part of a nominal speed in microsteps (is only used with stepper motor).

• unsigned int EngineFlags

Flags of engine settings.

· int Antiplay

Number of pulses or steps for backlash (play) compensation procedure.

• unsigned int MicrostepMode

Flags of microstep mode.

· unsigned int StepsPerRev

Number of full steps per revolution(Used with stepper motor only).

## 4.23.1 Detailed Description

#### Engine settings.

This structure contains useful motor settings. These settings specify motor shaft movement algorithm, list of limitations and rated characteristics. All boards are supplied with standard set of engine setting on controller's flash memory. Please load new engine settings when you change motor, encoder, positioner etc. Please note that wrong engine settings lead to device malfunction, can lead to irreversible damage of board.

See Also

```
set_engine_settings
get_engine_settings
get_engine_settings, set_engine_settings
```

## 4.23.2 Field Documentation

4.23.2.1 int Antiplay

Number of pulses or steps for backlash (play) compensation procedure.

Used if ENGINE\_ANTIPLAY flag is set.

4.23.2.2 unsigned int EngineFlags

Flags of engine settings.

4.23.2.3 unsigned int MicrostepMode

Flags of microstep mode.

## 4.23.2.4 unsigned int NomCurrent

Rated current.

Controller will keep current consumed by motor below this value if ENGINE\_LIMIT\_CURR flag is set. Range: 15..8000

4.23.2.5 unsigned int NomSpeed

Nominal speed (in whole steps/s or rpm for DC and stepper motor as a master encoder).

Controller will keep motor shaft RPM below this value if ENGINE\_LIMIT\_RPM flag is set. Range: 1..100000.

4.23.2.6 unsigned int NomVoltage

Rated voltage in tens of mV.

Controller will keep the voltage drop on motor below this value if ENGINE\_LIMIT\_VOLT flag is set (used with DC only).

4.23.2.7 unsigned int StepsPerRev

Number of full steps per revolution(Used with stepper motor only).

Range: 1..65535.

4.23.2.8 unsigned int uNomSpeed

The fractional part of a nominal speed in microsteps (is only used with stepper motor).

# 4.24 entype\_settings\_t Struct Reference

Engine type and driver type settings.

Data Fields

• unsigned int EngineType

Flags of engine type.

unsigned int DriverType

Flags of driver type.

# 4.24.1 Detailed Description

Engine type and driver type settings.

#### **Parameters**

id	an identifier of device
EngineType	engine type
DriverType	driver type

See Also

get\_entype\_settings, set\_entype\_settings

4.24.2 Field Documentation

4.24.2.1 unsigned int DriverType

Flags of driver type.

4.24.2.2 unsigned int EngineType

Flags of engine type.

# 4.25 extio\_settings\_t Struct Reference

EXTIO settings.

## Data Fields

• unsigned int EXTIOSetupFlags

External IO setup flags.

• unsigned int EXTIOModeFlags

External IO mode flags.

## 4.25.1 Detailed Description

## EXTIO settings.

This structure contains all EXTIO settings. By default input event are signalled through rising front and output states are signalled by high logic state.

See Also

```
get_extio_settings
set_extio_settings
get_extio_settings, set_extio_settings
```

- 4.25.2 Field Documentation
- 4.25.2.1 unsigned int EXTIOModeFlags

External IO mode flags.

4.25.2.2 unsigned int EXTIOSetupFlags

External IO setup flags.

# 4.26 feedback\_settings\_t Struct Reference

Feedback settings.

unsigned int IPS

The number of encoder counts per shaft revolution.

unsigned int FeedbackType

Feedback type.

· unsigned int FeedbackFlags

Describes feedback flags.

· unsigned int HallSPR

The number of hall steps per revolution.

· int HallShift

Phase shift between output signal on BLDC engine and hall sensor input(0 - when only active the Hall sensor, the output state is a positive voltage on the winding A and a negative voltage on the winding B).

## 4.26.1 Detailed Description

Feedback settings.

This structure contains feedback settings.

See Also

get\_feedback\_settings, set\_feedback\_settings

4.26.2 Field Documentation

4.26.2.1 unsigned int FeedbackFlags

Describes feedback flags.

4.26.2.2 unsigned int FeedbackType

Feedback type.

4.26.2.3 int HallShift

Phase shift between output signal on BLDC engine and hall sensor input(0 - when only active the Hall sensor, the output state is a positive voltage on the winding A and a negative voltage on the winding B).

4.26.2.4 unsigned int HallSPR

The number of hall steps per revolution.

4.26.2.5 unsigned int IPS

The number of encoder counts per shaft revolution.

Range: 1..655535. The field is obsolete, it is recommended to write 0 to IPS and use the extended CountsPerTurn field. You may need to update the controller firmware to the latest version.

# 4.27 gear\_information\_t Struct Reference

Gear information.

char Manufacturer [17]

Manufacturer.

char PartNumber [25]

Series and PartNumber.

## 4.27.1 Detailed Description

Gear information.

See Also

set\_gear\_information
get\_gear\_information, set\_gear\_information

## 4.27.2 Field Documentation

4.27.2.1 char Manufacturer[17]

Manufacturer.

Max string length: 16 chars.

4.27.2.2 char PartNumber[25]

Series and PartNumber.

Max string length: 24 chars.

# 4.28 gear\_settings\_t Struct Reference

Gear setings.

## Data Fields

• float ReductionIn

Input reduction coefficient.

float ReductionOut

Output reduction coefficient.

• float RatedInputTorque

Max continuous torque (N m).

float RatedInputSpeed

Max speed on the input shaft (rpm).

• float MaxOutputBacklash

Output backlash of the reduction gear(degree).

· float InputInertia

Equivalent input gear inertia (g cm2).

float Efficiency

Reduction gear efficiency (%).

## 4.28.1 Detailed Description

```
Gear setings.
```

```
See Also
```

set\_gear\_settings
get\_gear\_settings, set\_gear\_settings

## 4.28.2 Field Documentation

4.28.2.1 float Efficiency

Reduction gear efficiency (%).

Data type: float.

4.28.2.2 float InputInertia

Equivalent input gear inertia (g cm2).

Data type: float.

4.28.2.3 float MaxOutputBacklash

Output backlash of the reduction gear(degree).

Data type: float.

4.28.2.4 float RatedInputSpeed

Max speed on the input shaft (rpm).

Data type: float.

4.28.2.5 float RatedInputTorque

Max continuous torque (N m).

Data type: float.

4.28.2.6 float ReductionIn

Input reduction coefficient.

(Output = (ReductionOut / ReductionIn) \* Input) Data type: float.

4.28.2.7 float ReductionOut

Output reduction coefficient.

(Output = (ReductionOut / ReductionIn) \* Input) Data type: float.

# 4.29 get\_position\_calb\_t Struct Reference

## Data Fields

float Position

The position in the engine.

long\_t EncPosition

Encoder position.

## 4.29.1 Field Documentation

4.29.1.1 long\_t EncPosition

Encoder position.

4.29.1.2 float Position

The position in the engine.

# 4.30 get\_position\_t Struct Reference

Position information.

## Data Fields

· int Position

The position of the whole steps in the engine.

· int uPosition

Microstep position is only used with stepper motors.

long\_t EncPosition

Encoder position.

## 4.30.1 Detailed Description

Position information.

Useful structure that contains position value in steps and micro for stepper motor and encoder steps of all engines.

See Also

get\_position

## 4.30.2 Field Documentation

4.30.2.1 long\_t EncPosition

Encoder position.

# 4.31 globally\_unique\_identifier\_t Struct Reference

Globally unique identifier.

• unsigned int UniqueID0

Unique ID 0.

• unsigned int UniqueID1

Unique ID 1.

unsigned int UniqueID2

Unique ID 2.

• unsigned int UniqueID3

Unique ID 3.

# 4.31.1 Detailed Description

Globally unique identifier.

See Also

get\_globally\_unique\_identifier

- 4.31.2 Field Documentation
- 4.31.2.1 unsigned int UniqueID0

Unique ID 0.

4.31.2.2 unsigned int UniqueID1

Unique ID 1.

4.31.2.3 unsigned int UniqueID2

Unique ID 2.

4.31.2.4 unsigned int UniqueID3

Unique ID 3.

# 4.32 hallsensor\_information\_t Struct Reference

Hall sensor information.

# Data Fields

• char Manufacturer [17]

Manufacturer.

• char PartNumber [25]

Series and PartNumber.

## 4.32.1 Detailed Description

Hall sensor information.

See Also

set\_hallsensor\_information
get\_hallsensor\_information, set\_hallsensor\_information

## 4.32.2 Field Documentation

4.32.2.1 char Manufacturer[17]

Manufacturer.

Max string length: 16 chars.

4.32.2.2 char PartNumber[25]

Series and PartNumber.

Max string length: 24 chars.

# 4.33 hallsensor\_settings\_t Struct Reference

Hall sensor settings.

## Data Fields

· float MaxOperatingFrequency

Max operation frequency (kHz).

float SupplyVoltageMin

 ${\it Minimum supply voltage (V)}.$ 

float SupplyVoltageMax

Maximum supply voltage (V).

float MaxCurrentConsumption

Max current consumption (mA).

unsigned int PPR

The number of counts per revolution.

## 4.33.1 Detailed Description

Hall sensor settings.

See Also

```
set_hallsensor_settings
get_hallsensor_settings
get_hallsensor_settings, set_hallsensor_settings
```

## 4.33.2 Field Documentation

4.33.2.1 float MaxCurrentConsumption

Max current consumption (mA).

Data type: float.

4.33.2.2 float MaxOperatingFrequency

Max operation frequency (kHz).

Data type: float.

4.33.2.3 float SupplyVoltageMax

Maximum supply voltage (V).

Data type: float.

4.33.2.4 float SupplyVoltageMin

Minimum supply voltage (V).

Data type: float.

# 4.34 home\_settings\_calb\_t Struct Reference

## Data Fields

· float FastHome

Speed used for first motion.

float SlowHome

Speed used for second motion.

· float HomeDelta

Distance from break point.

unsigned int HomeFlags

Home settings flags.

## 4.34.1 Field Documentation

4.34.1.1 float FastHome

Speed used for first motion.

4.34.1.2 float HomeDelta

Distance from break point.

4.34.1.3 unsigned int HomeFlags

Home settings flags.

#### 4.34.1.4 float SlowHome

Speed used for second motion.

# 4.35 home\_settings\_t Struct Reference

Position calibration settings.

## Data Fields

· unsigned int FastHome

Speed used for first motion.

• unsigned int uFastHome

Part of the speed for first motion, microsteps.

unsigned int SlowHome

Speed used for second motion.

• unsigned int uSlowHome

Part of the speed for second motion, microsteps.

· int HomeDelta

Distance from break point.

• int uHomeDelta

Part of the delta distance, microsteps.

unsigned int HomeFlags

Home settings flags.

## 4.35.1 Detailed Description

Position calibration settings.

This structure contains settings used in position calibrating. It specify behaviour of calibrating position.

See Also

```
get_home_settings
set_home_settings
command_home
get_home_settings, set_home_settings
```

#### 4.35.2 Field Documentation

4.35.2.1 unsigned int FastHome

Speed used for first motion.

Range: 0..100000.

4.35.2.2 int HomeDelta

Distance from break point.

4.35.2.3 unsigned int HomeFlags

Home settings flags.

4.35.2.4 unsigned int SlowHome

Speed used for second motion.

Range: 0..100000.

4.35.2.5 unsigned int uFastHome

Part of the speed for first motion, microsteps.

4.35.2.6 int uHomeDelta

Part of the delta distance, microsteps.

Range: -255..255.

4.35.2.7 unsigned int uSlowHome

Part of the speed for second motion, microsteps.

# 4.36 init\_random\_t Struct Reference

Random key.

Data Fields

• uint8<sub>-t</sub> key [16] Random key.

# 4.36.1 Detailed Description

Random key.

Structure that contains random key used in encryption of WKEY and SSER command contents.

See Also

get\_init\_random

4.36.2 Field Documentation

4.36.2.1 uint8\_t key[16]

Random key.

# 4.37 joystick\_settings\_t Struct Reference

Joystick settings.

- unsigned int JoyLowEnd
   Joystick lower end position.
- unsigned int JoyCenter

Joystick center position.

unsigned int JoyHighEnd

Joystick higher end position.

· unsigned int ExpFactor

Exponential nonlinearity factor.

• unsigned int DeadZone

Joystick dead zone.

unsigned int JoyFlags

Joystick flags.

## 4.37.1 Detailed Description

Joystick settings.

This structure contains joystick parameters. If joystick position is outside DeadZone limits from the central position a movement with speed, defined by the joystick DeadZone edge to 100% deviation, begins. Joystick positions inside DeadZone limits correspond to zero speed (soft stop of motion) and positions beyond Low and High limits correspond MaxSpeed [i] or -MaxSpeed [i] (see command SCTL), where i = 0 by default and can be changed with left/right buttons (see command SCTL). If next speed in list is zero (both integer and microstep parts), the button press is ignored. First speed in list shouldn't be zero. The relationship between the deviation and the rate is exponential, allowing no switching speed combine high mobility and accuracy.

See Also

```
set_joystick_settings
get_joystick_settings
get_joystick_settings, set_joystick_settings
```

4.37.2 Field Documentation

4.37.2.1 unsigned int DeadZone

Joystick dead zone.

4.37.2.2 unsigned int ExpFactor

Exponential nonlinearity factor.

4.37.2.3 unsigned int JoyCenter

Joystick center position.

Range: 0..10000.

4.37.2.4 unsigned int JoyFlags

Joystick flags.

4.37.2.5 unsigned int JoyHighEnd

Joystick higher end position.

Range: 0..10000.

4.37.2.6 unsigned int JoyLowEnd

Joystick lower end position.

Range: 0..10000.

# 4.38 measurements\_t Struct Reference

The buffer holds no more than 25 points.

## Data Fields

• int Speed [25]

Current speed.

• int Error [25]

Current error.

· unsigned int Length

Length of actual data in buffer.

## 4.38.1 Detailed Description

The buffer holds no more than 25 points.

The exact length of the received buffer is reflected in the Length field.

See Also

measurements get\_measurements

## 4.38.2 Field Documentation

4.38.2.1 int Error[25]

Current error.

4.38.2.2 unsigned int Length

Length of actual data in buffer.

4.38.2.3 int Speed[25]

Current speed.

# 4.39 motor\_information\_t Struct Reference

motor information.

## Data Fields

• char Manufacturer [17]

Manufacturer.

• char PartNumber [25]

Series and PartNumber.

## 4.39.1 Detailed Description

motor information.

See Also

set\_motor\_information
get\_motor\_information
get\_motor\_information, set\_motor\_information

## 4.39.2 Field Documentation

4.39.2.1 char Manufacturer[17]

Manufacturer.

Max string length: 16 chars.

4.39.2.2 char PartNumber[25]

Series and PartNumber.

Max string length: 24 chars.

# 4.40 motor\_settings\_t Struct Reference

motor settings.

# Data Fields

• unsigned int MotorType

Motor Type flags.

· unsigned int ReservedField

Reserved.

· unsigned int Poles

Number of pole pairs for DC or BLDC motors or number of steps per rotation for stepper motor.

unsigned int Phases

Number of phases for BLDC motors.

· float NominalVoltage

Nominal voltage on winding (B).

float NominalCurrent

Maximum direct current in winding for DC and BLDC engines, nominal current in windings for stepper motor (A).

float NominalSpeed

Nominal speed(rpm).

float NominalTorque

Nominal torque(mN m).

float NominalPower

Nominal power(W).

· float WindingResistance

Resistance of windings for DC engine, each of two windings for stepper motor or each of there windings for BLDC engine(Ohm).

· float WindingInductance

Inductance of windings for DC engine, each of two windings for stepper motor or each of there windings for BLDC engine(mH).

· float RotorInertia

Rotor inertia(g cm2).

float StallTorque

Torque hold position for a stepper motor or torque at a motionless rotor for other types of engines (mN m).

float DetentTorque

Holding torque position with un-powered coils (mN m).

float TorqueConstant

Torque constant, which determines the aspect ratio of maximum moment of force from the rotor current flowing in the  $coil\ (mN\ m\ /\ A)$ .

float SpeedConstant

Velocity constant, which determines the value or amplitude of the induced voltage on the motion of DC or BLDC motor (rpm / V) or stepper motor (steps/s / V).

· float SpeedTorqueGradient

Speed torque gradient (rpm / mN m).

· float MechanicalTimeConstant

Mechanical time constant (ms).

float MaxSpeed

The maximum speed for stepper motors (steps/s) or DC and BLDC motors (rmp).

float MaxCurrent

The maximum current in the winding (A).

float MaxCurrentTime

Safe duration of overcurrent in the winding (ms).

float NoLoadCurrent

The current consumption in idle mode (A).

float NoLoadSpeed

Idle speed (rpm).

## 4.40.1 Detailed Description

motor settings.

See Also

```
set_motor_settings
get_motor_settings, set_motor_settings
```

4.40.2 Field Documentation

4.40.2.1 float DetentTorque

Holding torque position with un-powered coils (mN m).

Data type: float.

4.40.2.2 float MaxCurrent

The maximum current in the winding (A).

Data type: float.

4.40.2.3 float MaxCurrentTime

Safe duration of overcurrent in the winding (ms).

Data type: float.

4.40.2.4 float MaxSpeed

The maximum speed for stepper motors (steps/s) or DC and BLDC motors (rmp).

Data type: float.

4.40.2.5 float MechanicalTimeConstant

Mechanical time constant (ms).

Data type: float.

4.40.2.6 unsigned int MotorType

Motor Type flags.

4.40.2.7 float NoLoadCurrent

The current consumption in idle mode (A).

Used for DC and BLDC motors. Data type: float.

4.40.2.8 float NoLoadSpeed

Idle speed (rpm).

Used for DC and BLDC motors. Data type: float.

4.40.2.9 float NominalCurrent

Maximum direct current in winding for DC and BLDC engines, nominal current in windings for stepper motor (A).

Data type: float.

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4.40.2.10 float NominalPower

Nominal power(W).

Used for DC and BLDC engine. Data type: float.

4.40.2.11 float NominalSpeed

Nominal speed(rpm).

Used for DC and BLDC engine. Data type: float.

4.40.2.12 float NominalTorque

Nominal torque(mN m).

Used for DC and BLDC engine. Data type: float.

4.40.2.13 float NominalVoltage

Nominal voltage on winding (B).

Data type: float

4.40.2.14 unsigned int Phases

Number of phases for BLDC motors.

4.40.2.15 unsigned int Poles

Number of pole pairs for DC or BLDC motors or number of steps per rotation for stepper motor.

4.40.2.16 float RotorInertia

Rotor inertia(g cm2).

Data type: float.

4.40.2.17 float SpeedConstant

Velocity constant, which determines the value or amplitude of the induced voltage on the motion of DC or BLDC motor (rpm / V) or stepper motor (steps/s / V).

Data type: float.

4.40.2.18 float SpeedTorqueGradient

Speed torque gradient (rpm / mN m).

Data type: float.

4.40.2.19 float StallTorque

Torque hold position for a stepper motor or torque at a motionless rotor for other types of engines (mN m).

Data type: float.

4.40.2.20 float TorqueConstant

Torque constant, which determines the aspect ratio of maximum moment of force from the rotor current flowing in the coil  $(mN\ m\ /\ A)$ .

Used mainly for DC motors. Data type: float.

4.40.2.21 float WindingInductance

Inductance of windings for DC engine, each of two windings for stepper motor or each of there windings for BLDC engine(mH).

Data type: float.

4.40.2.22 float WindingResistance

Resistance of windings for DC engine, each of two windings for stepper motor or each of there windings for BLDC engine(Ohm).

Data type: float.

# 4.41 move\_settings\_calb\_t Struct Reference

Data Fields

· float Speed

Target speed.

float Accel

Motor shaft acceleration, steps/ $s^{\wedge}$ 2(stepper motor) or RPM/s(DC).

float Decel

Motor shaft deceleration, steps/ $s^{\land}$ 2(stepper motor) or RPM/s(DC).

float AntiplaySpeed

Speed in antiplay mode.

## 4.41.1 Field Documentation

4.41.1.1 float Accel

Motor shaft acceleration, steps/s $^{\wedge}$ 2(stepper motor) or RPM/s(DC).

4.41.1.2 float AntiplaySpeed

Speed in antiplay mode.

4.41.1.3 float Decel

Motor shaft deceleration, steps/s<sup>2</sup>(stepper motor) or RPM/s(DC).

4.41.1.4 float Speed

Target speed.

# 4.42 move\_settings\_t Struct Reference

Move settings.

## Data Fields

· unsigned int Speed

Target speed (for stepper motor: steps/s, for DC: rpm).

· unsigned int uSpeed

Target speed in microstep fractions/s.

unsigned int Accel

Motor shaft acceleration, steps/s $^{\land}$ 2(stepper motor) or RPM/s(DC).

· unsigned int Decel

Motor shaft deceleration, steps/s $^{\land}$ 2(stepper motor) or RPM/s(DC).

unsigned int AntiplaySpeed

Speed in antiplay mode, full steps/s(stepper motor) or RPM(DC).

• unsigned int uAntiplaySpeed

Speed in antiplay mode, 1/256 microsteps/s.

## 4.42.1 Detailed Description

Move settings.

See Also

```
set_move_settings
get_move_settings, set_move_settings
```

#### 4.42.2 Field Documentation

## 4.42.2.1 unsigned int Accel

Motor shaft acceleration, steps/s<sup>^</sup>2(stepper motor) or RPM/s(DC).

Range: 1..65535.

4.42.2.2 unsigned int AntiplaySpeed

Speed in antiplay mode, full steps/s(stepper motor) or RPM(DC).

Range: 0..100000.

4.42.2.3 unsigned int Decel

Motor shaft deceleration, steps/s<sup>2</sup>(stepper motor) or RPM/s(DC).

Range: 1..65535.

4.42.2.4 unsigned int Speed

Target speed (for stepper motor: steps/s, for DC: rpm).

Range: 0..100000.

4.42.2.5 unsigned int uAntiplaySpeed

Speed in antiplay mode, 1/256 microsteps/s.

Used with stepper motor only.

4.42.2.6 unsigned int uSpeed

Target speed in microstep fractions/s.

Using with stepper motor only.

# 4.43 nonvolatile\_memory\_t Struct Reference

Userdata for save into FRAM.

## Data Fields

unsigned int UserData [7]
 User data.

## 4.43.1 Detailed Description

Userdata for save into FRAM.

See Also

get\_nonvolatile\_memory, set\_nonvolatile\_memory

#### 4.43.2 Field Documentation

4.43.2.1 unsigned int UserData[7]

User data.

Can be set by user for his/her convinience. Each element of the array stores only 32 bits of user data. This is important on systems where an int type contains more than 4 bytes. For example that all amd64 systems.

# 4.44 pid\_settings\_t Struct Reference

PID settings.

# Data Fields

· unsigned int KpU

Proportional gain for voltage PID routine.

unsigned int KiU

Integral gain for voltage PID routine.

· unsigned int KdU

Differential gain for voltage PID routine.

float Kpf

Proportional gain for BLDC position PID routine.

float Kif

Integral gain for BLDC position PID routine.

· float Kdf

Differential gain for BLDC position PID routine.

## 4.44.1 Detailed Description

## PID settings.

This structure contains factors for PID routine. It specify behaviour of PID routine for voltage. These factors are slightly different for different positioners. All boards are supplied with standard set of PID setting on controller's flash memory. Please load new PID settings when you change positioner. Please note that wrong PID settings lead to device malfunction.

See Also

```
set_pid_settings
get_pid_settings
get_pid_settings, set_pid_settings
```

# 4.45 power\_settings\_t Struct Reference

Step motor power settings.

## Data Fields

· unsigned int HoldCurrent

Current in holding regime, percent of nominal.

unsigned int CurrReductDelay

Time in ms from going to STOP state to reducting current.

· unsigned int PowerOffDelay

Time in s from going to STOP state to turning power off.

• unsigned int CurrentSetTime

Time in ms to reach nominal current.

unsigned int PowerFlags

Flags of power settings of stepper motor.

## 4.45.1 Detailed Description

Step motor power settings.

See Also

```
set_move_settings
get_move_settings
get_power_settings, set_power_settings
```

## 4.45.2 Field Documentation

## 4.45.2.1 unsigned int CurrentSetTime

Time in ms to reach nominal current.

## 4.45.2.2 unsigned int CurrReductDelay

Time in ms from going to STOP state to reducting current.

#### 4.45.2.3 unsigned int HoldCurrent

Current in holding regime, percent of nominal.

Range: 0..100.

#### 4.45.2.4 unsigned int PowerFlags

Flags of power settings of stepper motor.

## 4.45.2.5 unsigned int PowerOffDelay

Time in s from going to STOP state to turning power off.

# 4.46 secure\_settings\_t Struct Reference

This structure contains raw analog data from ADC embedded on board.

#### Data Fields

• unsigned int LowUpwrOff

Lower voltage limit to turn off the motor, tens of mV.

· unsigned int Criticallpwr

Maximum motor current which triggers ALARM state, in mA.

unsigned int CriticalUpwr

Maximum motor voltage which triggers ALARM state, tens of mV.

· unsigned int CriticalT

Maximum temperature, which triggers ALARM state, in tenths of degrees Celcius.

• unsigned int Criticallusb

Maximum USB current which triggers ALARM state, in mA.

• unsigned int CriticalUusb

Maximum USB voltage which triggers ALARM state, tens of mV.

unsigned int MinimumUusb

Minimum USB voltage which triggers ALARM state, tens of mV.

· unsigned int Flags

Flags of secure settings.

## 4.46.1 Detailed Description

This structure contains raw analog data from ADC embedded on board.

These data used for device testing and deep recalibraton by manufacturer only.

See Also

```
get_secure_settings
set_secure_settings
get_secure_settings, set_secure_settings
```

4.46.2 Field Documentation

4.46.2.1 unsigned int Criticallpwr

Maximum motor current which triggers ALARM state, in mA.

4.46.2.2 unsigned int Criticallusb

Maximum USB current which triggers ALARM state, in mA.

4.46.2.3 unsigned int CriticalT

Maximum temperature, which triggers ALARM state, in tenths of degrees Celcius.

4.46.2.4 unsigned int CriticalUpwr

Maximum motor voltage which triggers ALARM state, tens of mV.

4.46.2.5 unsigned int CriticalUusb

Maximum USB voltage which triggers ALARM state, tens of mV.

4.46.2.6 unsigned int Flags

Flags of secure settings.

4.46.2.7 unsigned int LowUpwrOff

Lower voltage limit to turn off the motor, tens of mV.

4.46.2.8 unsigned int MinimumUusb

Minimum USB voltage which triggers ALARM state, tens of mV.

## 4.47 serial\_number\_t Struct Reference

Serial number structure and hardware version.

## Data Fields

· unsigned int SN

New board serial number.

• uint8\_t Key [32]

Protection key (256 bit).

· unsigned int Major

The major number of the hardware version.

· unsigned int Minor

Minor number of the hardware version.

• unsigned int Release

Number of edits this release of hardware.

## 4.47.1 Detailed Description

Serial number structure and hardware version.

The structure keep new serial number, hardware version and valid key. The SN and hardware version are changed and saved when transmitted key matches stored key. Can be used by manufacturer only.

See Also

set\_serial\_number

4.47.2 Field Documentation

4.47.2.1 uint8\_t Key[32]

Protection key (256 bit).

4.47.2.2 unsigned int Major

The major number of the hardware version.

4.47.2.3 unsigned int Minor

Minor number of the hardware version.

4.47.2.4 unsigned int Release

Number of edits this release of hardware.

4.47.2.5 unsigned int SN

New board serial number.

# 4.48 set\_position\_calb\_t Struct Reference

Data Fields

• float Position

The position in the engine.

long\_t EncPosition

Encoder position.

• unsigned int PosFlags

Position setting flags.

4.48.1 Field Documentation

4.48.1.1 long\_t EncPosition

Encoder position.

4.48.1.2 unsigned int PosFlags

Position setting flags.

4.48.1.3 float Position

The position in the engine.

# 4.49 set\_position\_t Struct Reference

Position information.

## Data Fields

· int Position

The position of the whole steps in the engine.

· int uPosition

Microstep position is only used with stepper motors.

long\_t EncPosition

Encoder position.

• unsigned int PosFlags

Position setting flags.

## 4.49.1 Detailed Description

Position information.

Useful structure that contains position value in steps and micro for stepper motor and encoder steps of all engines.

See Also

set\_position

## 4.49.2 Field Documentation

4.49.2.1 long\_t EncPosition

Encoder position.

4.49.2.2 unsigned int PosFlags

Position setting flags.

# 4.50 stage\_information\_t Struct Reference

Stage information.

## Data Fields

• char Manufacturer [17]

Manufacturer.

• char PartNumber [25]

Series and PartNumber.

## 4.50.1 Detailed Description

Stage information.

See Also

set\_stage\_information
get\_stage\_information, set\_stage\_information

## 4.50.2 Field Documentation

4.50.2.1 char Manufacturer[17]

Manufacturer.

Max string length: 16 chars.

4.50.2.2 char PartNumber[25]

Series and PartNumber.

Max string length: 24 chars.

# 4.51 stage\_name\_t Struct Reference

Stage user name.

## Data Fields

• char PositionerName [17]

User positioner name.

## 4.51.1 Detailed Description

Stage user name.

See Also

get\_stage\_name, set\_stage\_name

## 4.51.2 Field Documentation

## 4.51.2.1 char PositionerName[17]

User positioner name.

Can be set by user for his/her convinience. Max string length: 16 chars.

# 4.52 stage\_settings\_t Struct Reference

Stage settings.

## Data Fields

· float LeadScrewPitch

Lead screw pitch (mm).

• char Units [9]

Units for MaxSpeed and TravelRange fields of the structure (steps, degrees, mm, ...).

float MaxSpeed

Max speed (Units/c).

float TravelRange

Travel range (Units).

• float SupplyVoltageMin

Supply voltage minimum (V).

float SupplyVoltageMax

Supply voltage maximum (V).

• float MaxCurrentConsumption

Max current consumption (A).

· float HorizontalLoadCapacity

Horizontal load capacity (kg).

float VerticalLoadCapacity

Vertical load capacity (kg).

## 4.52.1 Detailed Description

Stage settings.

See Also

```
set_stage_settings
get_stage_settings, set_stage_settings
```

## 4.52.2 Field Documentation

## 4.52.2.1 float HorizontalLoadCapacity

Horizontal load capacity (kg).

Data type: float.

4.52.2.2 float LeadScrewPitch Lead screw pitch (mm). Data type: float. 4.52.2.3 float MaxCurrentConsumption Max current consumption (A). Data type: float. 4.52.2.4 float MaxSpeed Max speed (Units/c). Data type: float. 4.52.2.5 float SupplyVoltageMax

Supply voltage maximum (V).

Data type: float.

4.52.2.6 float SupplyVoltageMin

Supply voltage minimum (V).

Data type: float.

4.52.2.7 float TravelRange

Travel range (Units).

Data type: float.

4.52.2.8 char Units[9]

Units for MaxSpeed and TravelRange fields of the structure (steps, degrees, mm, ...).

Max string length: 8 chars.

4.52.2.9 float VerticalLoadCapacity

Vertical load capacity (kg).

Data type: float.

#### status\_calb\_t Struct Reference 4.53

## Data Fields

• unsigned int MoveSts

Flags of move state.

• unsigned int MvCmdSts

Move command state.

• unsigned int PWRSts

Flags of power state of stepper motor.

• unsigned int EncSts

Encoder state.

• unsigned int WindSts

Winding state.

float CurPosition

Current position.

long\_t EncPosition

Current encoder position.

float CurSpeed

Motor shaft speed.

• int Ipwr

Engine current.

• int Upwr

Power supply voltage, tens of mV.

int lusb

USB current consumption.

int Uusb

USB voltage, tens of mV.

• int CurT

Temperature in tenths of degrees C.

· unsigned int Flags

Status flags.

• unsigned int GPIOFlags

Status flags.

unsigned int CmdBufFreeSpace

This field shows the amount of free cells buffer synchronization chain.

## 4.53.1 Field Documentation

## 4.53.1.1 unsigned int CmdBufFreeSpace

This field shows the amount of free cells buffer synchronization chain.

4.53.1.2 float CurPosition

Current position.

4.53.1.3 float CurSpeed

Motor shaft speed.

4.53.1.4 int CurT

Temperature in tenths of degrees C.

4.53.1.5 long\_t EncPosition

Current encoder position.

4.53.1.6 unsigned int EncSts Encoder state. 4.53.1.7 unsigned int Flags Status flags. 4.53.1.8 unsigned int GPIOFlags Status flags. 4.53.1.9 int lpwr Engine current. 4.53.1.10 int lusb USB current consumption. 4.53.1.11 unsigned int MoveSts Flags of move state. 4.53.1.12 unsigned int MvCmdSts Move command state. 4.53.1.13 unsigned int PWRSts Flags of power state of stepper motor. 4.53.1.14 int Upwr Power supply voltage, tens of mV. 4.53.1.15 int Uusb USB voltage, tens of mV. 4.53.1.16 unsigned int WindSts Winding state.

# Device state.

4.54

status\_t Struct Reference

## Data Fields

• unsigned int MoveSts

Flags of move state.

• unsigned int MvCmdSts

Move command state.

unsigned int PWRSts

Flags of power state of stepper motor.

unsigned int EncSts

Encoder state.

· unsigned int WindSts

Winding state.

• int CurPosition

Current position.

• int uCurPosition

Step motor shaft position in 1/256 microsteps.

long\_t EncPosition

Current encoder position.

· int CurSpeed

Motor shaft speed.

• int uCurSpeed

Part of motor shaft speed in 1/256 microsteps.

• int lpwr

Engine current.

int Upwr

Power supply voltage, tens of mV.

• int lusb

USB current consumption.

• int Uusb

USB voltage, tens of mV.

• int CurT

Temperature in tenths of degrees C.

· unsigned int Flags

Status flags.

unsigned int GPIOFlags

Status flags.

• unsigned int CmdBufFreeSpace

This field shows the amount of free cells buffer synchronization chain.

## 4.54.1 Detailed Description

Device state.

Useful structure that contains current controller state, including speed, position and boolean flags.

See Also

get\_status\_impl

## 4.54.2 Field Documentation

## 4.54.2.1 unsigned int CmdBufFreeSpace

This field shows the amount of free cells buffer synchronization chain.

4.54.2.2 int CurPosition

Current position.

4.54.2.3 int CurSpeed

Motor shaft speed.

4.54.2.4 int CurT

Temperature in tenths of degrees C.

4.54.2.5 long\_t EncPosition

Current encoder position.

4.54.2.6 unsigned int EncSts

Encoder state.

4.54.2.7 unsigned int Flags

Status flags.

4.54.2.8 unsigned int GPIOFlags

Status flags.

4.54.2.9 int lpwr

Engine current.

4.54.2.10 int lusb

USB current consumption.

4.54.2.11 unsigned int MoveSts

Flags of move state.

4.54.2.12 unsigned int MvCmdSts

Move command state.

4.54.2.13 unsigned int PWRSts

Flags of power state of stepper motor.

4.54.2.14 int uCurPosition

Step motor shaft position in 1/256 microsteps.

Used only with stepper motor.

4.54.2.15 int uCurSpeed

Part of motor shaft speed in 1/256 microsteps.

Used only with stepper motor.

4.54.2.16 int Upwr

Power supply voltage, tens of mV.

4.54.2.17 int Uusb

USB voltage, tens of mV.

4.54.2.18 unsigned int WindSts

Winding state.

# 4.55 sync\_in\_settings\_calb\_t Struct Reference

## Data Fields

• unsigned int SyncInFlags

Flags for synchronization input setup.

• unsigned int ClutterTime

Input synchronization pulse dead time (mks).

float Position

Desired position or shift.

float Speed

Target speed.

## 4.55.1 Field Documentation

4.55.1.1 unsigned int ClutterTime

Input synchronization pulse dead time (mks).

4.55.1.2 float Position

Desired position or shift.

4.55.1.3 float Speed

Target speed.

## 4.55.1.4 unsigned int SyncInFlags

Flags for synchronization input setup.

# 4.56 sync\_in\_settings\_t Struct Reference

Synchronization settings.

#### Data Fields

• unsigned int SyncInFlags

Flags for synchronization input setup.

• unsigned int ClutterTime

Input synchronization pulse dead time (mks).

• int Position

Desired position or shift (whole steps)

· int uPosition

The fractional part of a position or shift in microsteps.

· unsigned int Speed

Target speed (for stepper motor: steps/s, for DC: rpm).

· unsigned int uSpeed

Target speed in microsteps/s.

## 4.56.1 Detailed Description

Synchronization settings.

This structure contains all synchronization settings, modes, periods and flags. It specifes behaviour of input synchronization. All boards are supplied with standard set of these settings.

See Also

```
get_sync_in_settings
set_sync_in_settings
get_sync_in_settings, set_sync_in_settings
```

## 4.56.2 Field Documentation

## 4.56.2.1 unsigned int ClutterTime

Input synchronization pulse dead time (mks).

4.56.2.2 unsigned int Speed

Target speed (for stepper motor: steps/s, for DC: rpm).

Range: 0..100000.

4.56.2.3 unsigned int SyncInFlags

Flags for synchronization input setup.

4.56.2.4 int uPosition

The fractional part of a position or shift in microsteps.

Is used with stepper motor. Range: -255..255.

4.56.2.5 unsigned int uSpeed

Target speed in microsteps/s.

Using with stepper motor only.

## 4.57 sync\_out\_settings\_calb\_t Struct Reference

## Data Fields

· unsigned int SyncOutFlags

Flags of synchronization output.

unsigned int SyncOutPulseSteps

This value specifies duration of output pulse.

· unsigned int SyncOutPeriod

This value specifies number of encoder pulses or steps between two output synchronization pulses when SYNCOU-T\_ONPERIOD is set.

float Accuracy

This is the neighborhood around the target coordinates, which is getting hit in the target position and the momentum generated by the stop.

## 4.57.1 Field Documentation

### 4.57.1.1 float Accuracy

This is the neighborhood around the target coordinates, which is getting hit in the target position and the momentum generated by the stop.

## 4.57.1.2 unsigned int SyncOutFlags

Flags of synchronization output.

## 4.57.1.3 unsigned int SyncOutPeriod

This value specifies number of encoder pulses or steps between two output synchronization pulses when SYNCO-UT\_ONPERIOD is set.

#### 4.57.1.4 unsigned int SyncOutPulseSteps

This value specifies duration of output pulse.

It is measured microseconds when SYNCOUT\_IN\_STEPS flag is cleared or in encoder pulses or motor steps when SYNCOUT\_IN\_STEPS is set.

## 4.58 sync\_out\_settings\_t Struct Reference

Synchronization settings.

## Data Fields

· unsigned int SyncOutFlags

Flags of synchronization output.

• unsigned int SyncOutPulseSteps

This value specifies duration of output pulse.

· unsigned int SyncOutPeriod

This value specifies number of encoder pulses or steps between two output synchronization pulses when SYNCOU- $T_{-}$ ONPERIOD is set.

· unsigned int Accuracy

This is the neighborhood around the target coordinates, which is getting hit in the target position and the momentum generated by the stop.

unsigned int uAccuracy

This is the neighborhood around the target coordinates in micro steps (only used with stepper motor).

## 4.58.1 Detailed Description

Synchronization settings.

This structure contains all synchronization settings, modes, periods and flags. It specifes behaviour of output synchronization. All boards are supplied with standard set of these settings.

See Also

```
get_sync_out_settings
set_sync_out_settings, set_sync_out_settings
```

## 4.58.2 Field Documentation

## 4.58.2.1 unsigned int Accuracy

This is the neighborhood around the target coordinates, which is getting hit in the target position and the momentum generated by the stop.

4.58.2.2 unsigned int SyncOutFlags

Flags of synchronization output.

#### 4.58.2.3 unsigned int SyncOutPeriod

This value specifies number of encoder pulses or steps between two output synchronization pulses when SYNCO-UT\_ONPERIOD is set.

#### 4.58.2.4 unsigned int SyncOutPulseSteps

This value specifies duration of output pulse.

It is measured microseconds when SYNCOUT\_IN\_STEPS flag is cleared or in encoder pulses or motor steps when SYNCOUT\_IN\_STEPS is set.

## 4.58.2.5 unsigned int uAccuracy

This is the neighborhood around the target coordinates in micro steps (only used with stepper motor).

# 4.59 uart\_settings\_t Struct Reference

UART settings.

## Data Fields

unsigned int Speed
 UART speed.

• unsigned int UARTSetupFlags

UART parity flags.

## 4.59.1 Detailed Description

## UART settings.

This structure contains UART settings.

See Also

get\_uart\_settings
set\_uart\_settings
get\_uart\_settings, set\_uart\_settings

## 4.59.2 Field Documentation

## 4.59.2.1 unsigned int UARTSetupFlags

UART parity flags.

# Chapter 5

# File Documentation

# 5.1 ximc.h File Reference

Header file for libximc library.

## Data Structures

struct calibration\_t

Calibration companion structure.

struct device\_network\_information\_t

Device network information structure.

struct feedback\_settings\_t

Feedback settings.

• struct home\_settings\_t

Position calibration settings.

- struct home\_settings\_calb\_t
- struct move\_settings\_t

Move settings.

- struct move\_settings\_calb\_t
- struct engine\_settings\_t

Engine settings.

- struct engine\_settings\_calb\_t
- struct entype\_settings\_t

Engine type and driver type settings.

struct power\_settings\_t

Step motor power settings.

· struct secure\_settings\_t

This structure contains raw analog data from ADC embedded on board.

• struct edges\_settings\_t

Edges settings.

- struct edges\_settings\_calb\_t
- struct pid\_settings\_t

PID settings.

struct sync\_in\_settings\_t

Synchronization settings.

- · struct sync\_in\_settings\_calb\_t
- struct sync\_out\_settings\_t

Synchronization settings.

- struct sync\_out\_settings\_calb\_t
- struct extio\_settings\_t

EXTIO settings.

struct brake\_settings\_t

Brake settings.

struct control\_settings\_t

Control settings.

- struct control\_settings\_calb\_t
- struct joystick\_settings\_t

Joystick settings.

· struct ctp\_settings\_t

Control position settings(is only used with stepper motor).

struct uart\_settings\_t

UART settings.

struct calibration\_settings\_t

Calibration settings.

struct controller\_name\_t

Controller user name and flags of setting.

struct nonvolatile\_memory\_t

Userdata for save into FRAM.

struct command\_add\_sync\_in\_action\_t

This command adds one element of the FIFO commands.

- struct command\_add\_sync\_in\_action\_calb\_t
- struct get\_position\_t

Position information.

- struct get\_position\_calb\_t
- · struct set\_position\_t

Position information.

- struct set\_position\_calb\_t
- struct status\_t

Device state.

- struct status\_calb\_t
- struct measurements\_t

The buffer holds no more than 25 points.

struct chart\_data\_t

Additional device state.

• struct device\_information\_t

Read command controller information.

struct serial\_number\_t

Serial number structure and hardware version.

struct analog\_data\_t

Analog data.

struct debug\_read\_t

Debug data.

struct debug\_write\_t

Debug data.

struct stage\_name\_t

Stage user name.

• struct stage\_information\_t

Stage information.

• struct stage\_settings\_t

Stage settings.

struct motor\_information\_t

motor information.

• struct motor\_settings\_t

motor settings.

• struct encoder\_information\_t

Encoder information.

• struct encoder\_settings\_t

Encoder settings.

· struct hallsensor\_information\_t

Hall sensor information.

· struct hallsensor\_settings\_t

Hall sensor settings.

· struct gear\_information\_t

Gear information.

struct gear\_settings\_t

Gear setings.

· struct accessories\_settings\_t

Additional accessories information.

struct init\_random\_t

Random key.

struct globally\_unique\_identifier\_t

Globally unique identifier.

struct command\_change\_motor\_t

Change motor - command for switching output relay.

#### Macros

#define XIMC\_API

Library import macro Macros allows to automatically import function from shared library.

• #define XIMC\_CALLCONV

Library calling convention macros.

• #define XIMC\_RETTYPE void\*

Thread return type.

• #define device\_undefined -1

Handle specified undefined device.

#### **Result statuses**

• #define result\_ok 0

success

• #define result\_error -1

generic error

• #define result\_not\_implemented -2

function is not implemented

• #define result\_value\_error -3

value error

• #define result\_nodevice -4

device is lost

## Logging level

• #define LOGLEVEL\_ERROR 0x01

Logging level - error.

#define LOGLEVEL\_WARNING 0x02

Logging level - warning.

#define LOGLEVEL\_INFO 0x03

Logging level - info.

#define LOGLEVEL\_DEBUG 0x04

Logging level - debug.

## **Enumerate devices flags**

• #define ENUMERATE\_PROBE 0x01

Check if a device with OS name name is XIMC device.

#define ENUMERATE\_ALL\_COM 0x02

Check all COM devices.

#define ENUMERATE\_NETWORK 0x04

Check network devices.

#### Flags of move state

Specify move states.

See Also

get\_status

status\_t::move\_state

status\_t::MoveSts, get\_status\_impl

#define MOVE\_STATE\_MOVING 0x01

This flag indicates that controller is trying to move the motor.

• #define MOVE\_STATE\_TARGET\_SPEED 0x02

Target speed is reached, if flag set.

#define MOVE\_STATE\_ANTIPLAY 0x04

Motor is playing compensation, if flag set.

#### Flags of internal controller settings

See Also

set\_controller\_name get\_controller\_name

controller\_name\_t::CtrlFlags, get\_controller\_name, set\_controller\_name

#define EEPROM\_PRECEDENCE 0x01

If the flag is set settings from external EEPROM override controller settings.

## Flags of power state of stepper motor

Specify power states.

See Also

status\_t::power\_state

get\_status

status\_t::PWRSts, get\_status\_impl

#define PWR\_STATE\_UNKNOWN 0x00

Unknown state, should never happen.

#define PWR\_STATE\_OFF 0x01

Motor windings are disconnected from the driver.

#define PWR\_STATE\_NORM 0x03

Motor windings are powered by nominal current.

#define PWR\_STATE\_REDUCT 0x04

Motor windings are powered by reduced current to lower power consumption.

#define PWR\_STATE\_MAX 0x05

Motor windings are powered by maximum current driver can provide at this voltage.

## Status flags

GPIO state flags returned by device query. Contains boolean part of controller state. May be combined with bitwise OR.

See Also

status\_t::flags get\_status status\_t::GPIOFlags, get\_status\_impl

#define STATE\_CONTR 0x00003F

Flags of controller states.

#define STATE\_ERRC 0x000001

Command error encountered.

• #define STATE\_ERRD 0x000002

Data integrity error encountered.

#define STATE\_ERRV 0x000004

Value error encountered.

• #define STATE\_EEPROM\_CONNECTED 0x000010

EEPROM with settings is connected.

#define STATE\_IS\_HOMED 0x000020

Calibration performed.

#define STATE\_SECUR 0x73FFC0

Flags of security.

#define STATE\_ALARM 0x000040

Controller is in alarm state indicating that something dangerous had happened.

#define STATE\_CTP\_ERROR 0x000080

Control position error(is only used with stepper motor).

#define STATE\_POWER\_OVERHEAT 0x000100

Power driver overheat.

#define STATE\_CONTROLLER\_OVERHEAT 0x000200

Controller overheat.

• #define STATE\_OVERLOAD\_POWER\_VOLTAGE 0x000400

Power voltage exceeds safe limit.

#define STATE\_OVERLOAD\_POWER\_CURRENT 0x000800

Power current exceeds safe limit.

#define STATE\_OVERLOAD\_USB\_VOLTAGE 0x001000

USB voltage exceeds safe limit.

#define STATE\_LOW\_USB\_VOLTAGE 0x002000

USB voltage is insufficient for normal operation.

#define STATE\_OVERLOAD\_USB\_CURRENT 0x004000

USB current exceeds safe limit.

• #define STATE\_BORDERS\_SWAP\_MISSET 0x008000

Engine stuck at the wrong edge.

#define STATE\_LOW\_POWER\_VOLTAGE 0x010000

Power voltage is lower than Low Voltage Protection limit.

#define STATE\_H\_BRIDGE\_FAULT 0x020000

Signal from the driver that fault happened.

#define STATE\_CURRENT\_MOTOR\_BITS 0x0C0000

Bits indicating the current operating motor on boards with multiple outputs for engine mounting.

#define STATE\_CURRENT\_MOTOR0 0x000000

Motor 0.

#define STATE\_CURRENT\_MOTOR1 0x040000

Motor 1.

#define STATE\_CURRENT\_MOTOR2 0x080000

Motor 2.

#define STATE\_CURRENT\_MOTOR3 0x0C0000

Motor 3.

#define STATE\_WINDING\_RES\_MISMATCH 0x100000

The difference between winding resistances is too large.

• #define STATE\_ENCODER\_FAULT 0x200000

Signal from the encoder that fault happened.

#define STATE\_MOTOR\_CURRENT\_LIMIT 0x400000

Current limit exceeded.

#define STATE\_DIG\_SIGNAL 0xFFFF

Flags of digital signals.

• #define STATE\_RIGHT\_EDGE 0x0001

Engine stuck at the right edge.

#define STATE\_LEFT\_EDGE 0x0002

Engine stuck at the left edge.

#define STATE\_BUTTON\_RIGHT 0x0004

Button "right" state (1 if pressed).

• #define STATE\_BUTTON\_LEFT 0x0008

Button "left" state (1 if pressed).

#define STATE\_GPIO\_PINOUT 0x0010

External GPIO works as Out, if flag set; otherwise works as In.

• #define STATE\_GPIO\_LEVEL 0x0020

State of external GPIO pin.

• #define STATE\_HALL\_A 0x0040

State of Hall\_a pin.

#define STATE\_HALL\_B 0x0080

State of Hall\_b pin.

#define STATE\_HALL\_C 0x0100

State of Hall\_c pin.

• #define STATE\_BRAKE 0x0200

State of Brake pin.

• #define STATE\_REV\_SENSOR 0x0400

State of Revolution sensor pin.

#define STATE\_SYNC\_INPUT 0x0800

State of Sync input pin.

#define STATE\_SYNC\_OUTPUT 0x1000

State of Sync output pin.

• #define STATE\_ENC\_A 0x2000

State of encoder A pin.

• #define STATE\_ENC\_B 0x4000

State of encoder B pin.

## **Encoder state**

Encoder state returned by device query.

See Also

status\_t::encsts get\_status status\_t::EncSts, get\_status\_impl

• #define ENC\_STATE\_ABSENT 0x00

Encoder is absent.

#define ENC\_STATE\_UNKNOWN 0x01

Encoder state is unknown.

#define ENC\_STATE\_MALFUNC 0x02

Encoder is connected and malfunctioning.

#define ENC\_STATE\_REVERS 0x03

Encoder is connected and operational but counts in other direction.

#define ENC\_STATE\_OK 0x04

Encoder is connected and working properly.

#### Winding state

Motor winding state returned by device query.

See Also

status\_t::windsts get\_status status\_t::WindSts, get\_status\_impl

#define WIND\_A\_STATE\_ABSENT 0x00

Winding A is disconnected.

#define WIND\_A\_STATE\_UNKNOWN 0x01

Winding A state is unknown.

• #define WIND\_A\_STATE\_MALFUNC 0x02

Winding A is short-circuited.

#define WIND\_A\_STATE\_OK 0x03

Winding A is connected and working properly.

#define WIND\_B\_STATE\_ABSENT 0x00

Winding B is disconnected.

#define WIND\_B\_STATE\_UNKNOWN 0x10

Winding B state is unknown.

#define WIND\_B\_STATE\_MALFUNC 0x20

Winding B is short-circuited.

#define WIND\_B\_STATE\_OK 0x30

Winding B is connected and working properly.

## Move command state

Move command\_move, command\_movr, command\_left, command\_right, command\_stop, command\_home, command\_loft, command\_sstp) and its state (run, finished, error).

See Also

status\_t::mvcmdsts
get\_status
status\_t::MvCmdSts, get\_status\_impl

#define MVCMD\_NAME\_BITS 0x3F

Move command bit mask.

• #define MVCMD\_UKNWN 0x00

Unknown command.

#define MVCMD\_MOVE 0x01

Command move.

#define MVCMD\_MOVR 0x02

Command movr.

#define MVCMD\_LEFT 0x03

Command left.

#define MVCMD\_RIGHT 0x04

Command rigt.

• #define MVCMD\_STOP 0x05

Command stop.

#define MVCMD\_HOME 0x06

Command home.

#define MVCMD\_LOFT 0x07

Command loft.

#define MVCMD\_SSTP 0x08

Command soft stop.

#define MVCMD\_ERROR 0x40

Finish state (1 - move command have finished with an error, 0 - move command have finished correctly).

#define MVCMD\_RUNNING 0x80

Move command state (0 - move command have finished, 1 - move command is being executed).

## Flags of engine settings

Specify motor shaft movement algorithm and list of limitations. Flags returned by query of engine settings. May be combined with bitwise OR.

See Also

engine\_settings\_t::flags
set\_engine\_settings
get\_engine\_settings
engine\_settings\_t::EngineFlags, get\_engine\_settings, set\_engine\_settings

#define ENGINE\_REVERSE 0x01

Reverse flag.

#define ENGINE\_CURRENT\_AS\_RMS 0x02

Engine current meaning flag.

#define ENGINE\_MAX\_SPEED 0x04

Max speed flag.

• #define ENGINE\_ANTIPLAY 0x08

Play compensation flag.

#define ENGINE\_ACCEL\_ON 0x10

Acceleration enable flag.

#define ENGINE\_LIMIT\_VOLT 0x20

Maximum motor voltage limit enable flag(is only used with DC motor).

#define ENGINE\_LIMIT\_CURR 0x40

Maximum motor current limit enable flag(is only used with DC motor).

#define ENGINE\_LIMIT\_RPM 0x80

Maximum motor speed limit enable flag.

#### Flags of microstep mode

Specify settings of microstep mode. Using with step motors. Flags returned by query of engine settings. May be combined with bitwise OR

See Also

engine\_settings\_t::flags
set\_engine\_settings
get\_engine\_settings
engine\_settings\_t::MicrostepMode, get\_engine\_settings, set\_engine\_settings

#define MICROSTEP\_MODE\_FULL 0x01

Full step mode.

#define MICROSTEP\_MODE\_FRAC\_2 0x02

1/2 step mode.

#define MICROSTEP\_MODE\_FRAC\_4 0x03

1/4 step mode.

#define MICROSTEP\_MODE\_FRAC\_8 0x04

1/8 step mode.

• #define MICROSTEP\_MODE\_FRAC\_16 0x05

1/16 step mode.

#define MICROSTEP\_MODE\_FRAC\_32 0x06

1/32 step mode.

#define MICROSTEP\_MODE\_FRAC\_64 0x07

1/64 step mode.

#define MICROSTEP\_MODE\_FRAC\_128 0x08

1/128 step mode.

 #define MICROSTEP\_MODE\_FRAC\_256 0x09 1/256 step mode.

#### Flags of engine type

Specify motor type. Flags returned by query of engine settings.

See Also

engine\_settings\_t::flags
set\_entype\_settings
get\_entype\_settings
entype\_settings\_t::EngineType, get\_entype\_settings, set\_entype\_settings

#define ENGINE\_TYPE\_NONE 0x00

A value that shouldn't be used.

#define ENGINE\_TYPE\_DC 0x01

DC motor.

#define ENGINE\_TYPE\_2DC 0x02

2 DC motors.

• #define ENGINE\_TYPE\_STEP 0x03

Step motor.

• #define ENGINE\_TYPE\_TEST 0x04

Duty cycle are fixed.

#define ENGINE\_TYPE\_BRUSHLESS 0x05

Brushless motor.

## Flags of driver type

Specify driver type. Flags returned by query of engine settings.

See Also

engine\_settings\_t::flags
set\_entype\_settings
get\_entype\_settings
entype\_settings\_t::DriverType, get\_entype\_settings, set\_entype\_settings

• #define DRIVER\_TYPE\_DISCRETE\_FET 0x01

Driver with discrete FET keys.

• #define DRIVER\_TYPE\_INTEGRATE 0x02

Driver with integrated IC.

#define DRIVER\_TYPE\_EXTERNAL 0x03

External driver.

## Flags of power settings of stepper motor

Specify power settings. Flags returned by query of power settings.

See Also

power\_settings.t::flags
get\_power\_settings
set\_power\_settings
power\_settings.t::PowerFlags, get\_power\_settings, set\_power\_settings

• #define POWER\_REDUCT\_ENABLED 0x01

Current reduction enabled after CurrReductDelay, if this flag is set.

#define POWER\_OFF\_ENABLED 0x02

Power off enabled after PowerOffDelay, if this flag is set.

#define POWER\_SMOOTH\_CURRENT 0x04

Current ramp-up/down is performed smoothly during current\_set\_time, if this flag is set.

#### Flags of secure settings

Specify secure settings. Flags returned by query of secure settings.

See Also

secure\_settings\_t::flags get\_secure\_settings set\_secure\_settings secure\_settings\_t::Flags, get\_secure\_settings, set\_secure\_settings

#define ALARM\_ON\_DRIVER\_OVERHEATING 0x01

If this flag is set enter Alarm state on driver overheat signal.

#define LOW\_UPWR\_PROTECTION 0x02

If this flag is set turn off motor when voltage is lower than LowUpwrOff.

#define H\_BRIDGE\_ALERT 0x04

If this flag is set then turn off the power unit with a signal problem in one of the transistor bridge.

#define ALARM\_ON\_BORDERS\_SWAP\_MISSET 0x08

If this flag is set enter Alarm state on borders swap misset.

#define ALARM\_FLAGS\_STICKING 0x10

If this flag is set only a STOP command can turn all alarms to 0.

#define USB\_BREAK\_RECONNECT 0x20

If this flag is set USB brake reconnect module will be enable.

#### Position setting flags

Flags used in setting of position.

See Also

get\_position
set\_position
set\_position\_t::PosFlags, set\_position

#define SETPOS\_IGNORE\_POSITION 0x01

Will not reload position in steps/microsteps if this flag is set.

#define SETPOS\_IGNORE\_ENCODER 0x02

Will not reload encoder state if this flag is set.

### Feedback type.

See Also

set\_feedback\_settings
get\_feedback\_settings
feedback\_settings\_t::FeedbackType, get\_feedback\_settings, set\_feedback\_settings

#define FEEDBACK\_ENCODER 0x01

Feedback by encoder.

#define FEEDBACK\_ENCODERHALL 0x03

Feedback by Hall detector.

#define FEEDBACK\_EMF 0x04

Feedback by EMF.

#define FEEDBACK\_NONE 0x05

Feedback is absent.

## Describes feedback flags.

See Also

set\_feedback\_settings
get\_feedback\_settings
feedback\_settings\_t::FeedbackFlags, get\_feedback\_settings, set\_feedback\_settings

#define FEEDBACK\_ENC\_REVERSE 0x01

Reverse count of encoder.

• #define FEEDBACK\_HALL\_REVERSE 0x02

Reverce count position on the Hall sensor.

#define FEEDBACK\_ENC\_TYPE\_BITS 0xC0

Bits of the encoder type.

#define FEEDBACK\_ENC\_TYPE\_AUTO 0x00

Auto detect encoder type.

#define FEEDBACK\_ENC\_TYPE\_SINGLE\_ENDED 0x40

Single ended encoder.

#define FEEDBACK\_ENC\_TYPE\_DIFFERENTIAL 0x80

Differential encoder.

## Flags for synchronization input setup

See Also

sync\_settings\_t::syncin\_flags get\_sync\_settings set\_sync\_settings

sync\_in\_settings\_t::SyncInFlags, get\_sync\_in\_settings, set\_sync\_in\_settings

#define SYNCIN\_ENABLED 0x01

Synchronization in mode is enabled, if this flag is set.

#define SYNCIN\_INVERT 0x02

Trigger on falling edge if flag is set, on rising edge otherwise.

#define SYNCIN\_GOTOPOSITION 0x04

The engine is go to position specified in Position and uPosition, if this flag is set.

#### Flags of synchronization output

See Also

sync\_settings\_t::syncout\_flags
get\_sync\_settings
set\_sync\_settings
sync\_out\_settings\_t::SyncOutFlags, get\_sync\_out\_settings, set\_sync\_out\_settings

#define SYNCOUT\_ENABLED 0x01

Synchronization out pin follows the synchronization logic, if set.

#define SYNCOUT\_STATE 0x02

When output state is fixed by negative SYNCOUT\_ENABLED flag, the pin state is in accordance with this flag state.

#define SYNCOUT\_INVERT 0x04

Low level is active, if set, and high level is active otherwise.

#define SYNCOUT\_IN\_STEPS 0x08

Use motor steps/encoder pulses instead of milliseconds for output pulse generation if the flag is set.

#define SYNCOUT\_ONSTART 0x10

Generate synchronization pulse when movement starts.

• #define SYNCOUT\_ONSTOP 0x20

Generate synchronization pulse when movement stops.

#define SYNCOUT\_ONPERIOD 0x40

Generate synchronization pulse every SyncOutPeriod encoder pulses.

## External IO setup flags

See Also

extio\_settings\_t::setup\_flags get\_extio\_settings

set\_extio\_settings

extio\_settings\_t::EXTIOSetupFlags, get\_extio\_settings, set\_extio\_settings

• #define EXTIO\_SETUP\_OUTPUT 0x01

EXTIO works as output if flag is set, works as input otherwise.

#define EXTIO\_SETUP\_INVERT 0x02

Interpret EXTIO states and fronts inverted if flag is set.

## **External IO mode flags**

See Also

extio\_settings\_t::extio\_mode\_flags

get\_extio\_settings
set\_extio\_settings

extio\_settings\_t::EXTIOModeFlags, get\_extio\_settings, set\_extio\_settings

#define EXTIO\_SETUP\_MODE\_IN\_BITS 0x0F

Bits of the behaviour selector when the signal on input goes to the active state.

#define EXTIO\_SETUP\_MODE\_IN\_NOP 0x00

Do nothing.

#define EXTIO\_SETUP\_MODE\_IN\_STOP 0x01

Issue STOP command, ceasing the engine movement.

#define EXTIO\_SETUP\_MODE\_IN\_PWOF 0x02

Issue PWOF command, powering off all engine windings.

#define EXTIO\_SETUP\_MODE\_IN\_MOVR 0x03

Issue MOVR command with last used settings.

#define EXTIO\_SETUP\_MODE\_IN\_HOME 0x04

Issue HOME command.

• #define EXTIO\_SETUP\_MODE\_IN\_ALARM 0x05

Set Alarm when the signal goes to the active state.

#define EXTIO\_SETUP\_MODE\_OUT\_BITS 0xF0

Bits of the output behaviour selection.

#define EXTIO\_SETUP\_MODE\_OUT\_OFF 0x00

EXTIO pin always set in inactive state.

• #define EXTIO\_SETUP\_MODE\_OUT\_ON 0x10

EXTIO pin always set in active state.

#define EXTIO\_SETUP\_MODE\_OUT\_MOVING 0x20

EXTIO pin stays active during moving state.

#define EXTIO\_SETUP\_MODE\_OUT\_ALARM 0x30

EXTIO pin stays active during Alarm state.

#define EXTIO\_SETUP\_MODE\_OUT\_MOTOR\_ON 0x40

EXTIO pin stays active when windings are powered.

#define EXTIO\_SETUP\_MODE\_OUT\_MOTOR\_FOUND 0x50

EXTIO pin stays active when motor is connected (first winding).

#### **Border flags**

Specify types of borders and motor behaviour on borders. May be combined with bitwise OR.

See Also

get\_edges\_settings
set\_edges\_settings
edges\_settings\_t::BorderFlags, get\_edges\_settings, set\_edges\_settings

#define BORDER\_IS\_ENCODER 0x01

Borders are fixed by predetermined encoder values, if set; borders position on limit switches, if not set.

• #define BORDER\_STOP\_LEFT 0x02

Motor should stop on left border.

#define BORDER\_STOP\_RIGHT 0x04

Motor should stop on right border.

#define BORDERS\_SWAP\_MISSET\_DETECTION 0x08

Motor should stop on both borders.

#### Limit switches flags

Specify electrical behaviour of limit switches like order and pulled positions. May be combined with bitwise OR.

See Also

get\_edges\_settings
set\_edges\_settings
edges\_settings\_t::EnderFlags, get\_edges\_settings, set\_edges\_settings

• #define ENDER\_SWAP 0x01

First limit switch on the right side, if set; otherwise on the left side.

- #define ENDER\_SW1\_ACTIVE\_LOW 0x02
  - 1 Limit switch connnected to pin SW1 is triggered by a low level on pin.
- #define ENDER\_SW2\_ACTIVE\_LOW 0x04
  - 1 Limit switch connnected to pin SW2 is triggered by a low level on pin.

#### **Brake settings flags**

Specify behaviour of brake. May be combined with bitwise OR.

See Also

get\_brake\_settings
set\_brake\_settings
brake\_settings\_t::BrakeFlags, get\_brake\_settings, set\_brake\_settings

• #define BRAKE\_ENABLED 0x01

Brake control is enabled, if this flag is set.

#define BRAKE\_ENG\_PWROFF 0x02

Brake turns off power of step motor, if this flag is set.

#### **Control flags**

Specify motor control settings by joystick or buttons. May be combined with bitwise OR.

See Also

get\_control\_settings
set\_control\_settings
control\_settings\_t::Flags, get\_control\_settings, set\_control\_settings

#define CONTROL\_MODE\_BITS 0x03

Bits to control engine by joystick or buttons.

#define CONTROL\_MODE\_OFF 0x00

Control is disabled.

• #define CONTROL\_MODE\_JOY 0x01

Control by joystick.

• #define CONTROL\_MODE\_LR 0x02

Control by left/right buttons.

#define CONTROL\_BTN\_LEFT\_PUSHED\_OPEN 0x04

Pushed left button corresponds to open contact, if this flag is set.

#define CONTROL\_BTN\_RIGHT\_PUSHED\_OPEN 0x08

Pushed right button corresponds to open contact, if this flag is set.

## Joystick flags

Control joystick states.

See Also

set\_joystick\_settings
get\_joystick\_settings
joystick\_settings\_t::JoyFlags, get\_joystick\_settings, set\_joystick\_settings

#define JOY\_REVERSE 0x01

Joystick action is reversed.

#### Position control flags

Specify settings of position control. May be combined with bitwise OR.

See Also

get\_ctp\_settings
set\_ctp\_settings
ctp\_settings\_t::CTPFlags, get\_ctp\_settings, set\_ctp\_settings

• #define CTP\_ENABLED 0x01

Position control is enabled, if flag set.

#define CTP\_BASE 0x02

Position control is based on revolution sensor, if this flag is set; otherwise it is based on encoder.

• #define CTP\_ALARM\_ON\_ERROR 0x04

Set ALARM on mismatch, if flag set.

• #define REV\_SENS\_INV 0x08

Sensor is active when it 0 and invert makes active level 1.

#define CTP\_ERROR\_CORRECTION 0x10

Correct errors which appear when slippage if the flag is set.

#### Home settings flags

Specify behaviour for home command. May be combined with bitwise OR.

See Also

get\_home\_setting s set\_home\_settings command\_home

home\_settings\_t::HomeFlags, get\_home\_settings, set\_home\_settings

#define HOME\_DIR\_FIRST 0x001

Flag defines direction of 1st motion after execution of home command.

#define HOME\_DIR\_SECOND 0x002

Flag defines direction of 2nd motion.

• #define HOME\_MV\_SEC\_EN 0x004

Use the second phase of calibration to the home position, if set; otherwise the second phase is skipped.

#define HOME\_HALF\_MV 0x008

If the flag is set, the stop signals are ignored in start of second movement the first half-turn.

#define HOME\_STOP\_FIRST\_BITS 0x030

Bits of the first stop selector.

#define HOME\_STOP\_FIRST\_REV 0x010

First motion stops by revolution sensor.

#define HOME\_STOP\_FIRST\_SYN 0x020

First motion stops by synchronization input.

#define HOME\_STOP\_FIRST\_LIM 0x030

First motion stops by limit switch.

#define HOME\_STOP\_SECOND\_BITS 0x0C0

Bits of the second stop selector.

#define HOME\_STOP\_SECOND\_REV 0x040

Second motion stops by revolution sensor.

#define HOME\_STOP\_SECOND\_SYN 0x080

Second motion stops by synchronization input.

#define HOME\_STOP\_SECOND\_LIM 0x0C0

Second motion stops by limit switch.

#define HOME\_USE\_FAST 0x100

Use the fast algorithm of calibration to the home position, if set; otherwise the traditional algorithm.

#### **UART** parity flags

See Also

uart\_settings\_t::UARTSetupFlags, get\_uart\_settings, set\_uart\_settings

#define UART\_PARITY\_BITS 0x03

Bits of the parity.

#define UART\_PARITY\_BIT\_EVEN 0x00

Parity bit 1, if even.

#define UART\_PARITY\_BIT\_ODD 0x01

Parity bit 1, if odd.

#define UART\_PARITY\_BIT\_SPACE 0x02

Parity bit always 0.

#define UART\_PARITY\_BIT\_MARK 0x03

Parity bit always 1.

• #define UART\_PARITY\_BIT\_USE 0x04

None parity.

#define UART\_STOP\_BIT 0x08

If set - one stop bit, else two stop bit.

## **Motor Type flags**

See Also

motor\_settings\_t::MotorType, get\_motor\_settings, set\_motor\_settings

• #define MOTOR\_TYPE\_UNKNOWN 0x00

Unknown type of engine.

#define MOTOR\_TYPE\_STEP 0x01

Step engine.

• #define MOTOR\_TYPE\_DC 0x02

DC engine.

#define MOTOR\_TYPE\_BLDC 0x03

BLDC engine.

#### **Encoder settings flags**

See Also

encoder\_settings\_t::EncoderSettings, get\_encoder\_settings, set\_encoder\_settings

• #define ENCSET\_DIFFERENTIAL\_OUTPUT 0x001

If flag is set the encoder has differential output, else single ended output.

#define ENCSET\_PUSHPULL\_OUTPUT 0x004

If flag is set the encoder has push-pull output, else open drain output.

#define ENCSET\_INDEXCHANNEL\_PRESENT 0x010

If flag is set the encoder has index channel, else encoder hasn't it.

#define ENCSET\_REVOLUTIONSENSOR\_PRESENT 0x040

If flag is set the encoder has revolution sensor, else encoder hasn't it.

#define ENCSET\_REVOLUTIONSENSOR\_ACTIVE\_HIGH 0x100

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If flag is set the revolution sensor active state is high logic state, else active state is low logic state.

### Magnetic brake settings flags

See Also

accessories\_settings\_t::MBSettings, get\_accessories\_settings, set\_accessories\_settings

#define MB\_AVAILABLE 0x01

If flag is set the magnetic brake is available.

#define MB\_POWERED\_HOLD 0x02

If this flag is set the magnetic brake is on when powered.

## Temperature sensor settings flags

See Also

accessories\_settings\_t::LimitSwitchesSettings, get\_accessories\_settings, set\_accessories\_settings

#define TS\_TYPE\_BITS 0x07

Bits of the temperature sensor type.

#define TS\_TYPE\_UNKNOWN 0x00

Unknow type of sensor.

#define TS\_TYPE\_THERMOCOUPLE 0x01

Thermocouple.

• #define TS\_TYPE\_SEMICONDUCTOR 0x02

The semiconductor temperature sensor.

#define TS\_AVAILABLE 0x08

If flag is set the temperature sensor is available.

#define LS\_ON\_SW1\_AVAILABLE 0x01

If flag is set the limit switch connnected to pin SW1 is available.

#define LS\_ON\_SW2\_AVAILABLE 0x02

If flag is set the limit switch connnected to pin SW2 is available.

• #define LS\_SW1\_ACTIVE\_LOW 0x04

If flag is set the limit switch connnected to pin SW1 is triggered by a low level on pin.

#define LS\_SW2\_ACTIVE\_LOW 0x08

If flag is set the limit switch connnected to pin SW2 is triggered by a low level on pin.

#define LS\_SHORTED 0x10

If flag is set the Limit switches is shorted.

## **Typedefs**

- typedef unsigned long long ulong\_t
- typedef long long long\_t
- typedef int device\_t

Type describes device identifier.

• typedef int result\_t

Type specifies result of any operation.

typedef uint32\_t device\_enumeration\_t

Type describes device enumeration structure.

typedef struct calibration\_t calibration\_t

Calibration companion structure.

· typedef struct

device\_network\_information\_t device\_network\_information\_t

Device network information structure.

#### **Functions**

#### Controller settings setup

Functions for adjusting engine read/write almost all controller settings.

- result\_t XIMC\_API set\_feedback\_settings (device\_t id, const feedback\_settings\_t \*feedback\_settings)
   Feedback settings.
- result\_t XIMC\_API get\_feedback\_settings (device\_t id, feedback\_settings\_t \*feedback\_settings)
   Feedback settings.
- result\_t XIMC\_API set\_home\_settings (device\_t id, const home\_settings\_t \*home\_settings)

  Set home settings.
- result\_t XIMC\_API set\_home\_settings\_calb (device\_t id, const home\_settings\_calb\_t \*home\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API get\_home\_settings (device\_t id, home\_settings\_t \*home\_settings)
   Read home settings.
- result\_t XIMC\_API get\_home\_settings\_calb (device\_t id, home\_settings\_calb\_t \*home\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_move\_settings (device\_t id, const move\_settings\_t \*move\_settings)

Set command setup movement (speed, acceleration, threshold and etc).

- result\_t XIMC\_API set\_move\_settings\_calb (device\_t id, const move\_settings\_calb\_t \*move\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API get\_move\_settings (device\_t id, move\_settings\_t \*move\_settings)

Read command setup movement (speed, acceleration, threshold and etc).

- result\_t XIMC\_API get\_move\_settings\_calb (device\_t id, move\_settings\_calb\_t \*move\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_engine\_settings (device\_t id, const engine\_settings\_t \*engine\_settings)
   Set engine settings.
- result\_t XIMC\_API set\_engine\_settings\_calb (device\_t id, const engine\_settings\_calb\_t \*engine\_settings\_calb. const calibration\_t \*calibration\_t
- result\_t XIMC\_API get\_engine\_settings (device\_t id, engine\_settings\_t \*engine\_settings)

Read engine settings.

- result\_t XIMC\_API get\_engine\_settings\_calb (device\_t id, engine\_settings\_calb\_t \*engine\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_entype\_settings (device\_t id, const entype\_settings\_t \*entype\_settings)
   Set engine type and driver type.
- result\_t XIMC\_API get\_entype\_settings (device\_t id, entype\_settings\_t \*entype\_settings)

Return engine type and driver type.

result\_t XIMC\_API set\_power\_settings (device\_t id, const power\_settings\_t \*power\_settings)

Set settings of step motor power control.

result\_t XIMC\_API get\_power\_settings (device\_t id, power\_settings\_t \*power\_settings)

Read settings of step motor power control.

- result\_t XIMC\_API set\_secure\_settings (device\_t id, const secure\_settings\_t \*secure\_settings)
   Set protection settings.
- result\_t XIMC\_API get\_secure\_settings (device\_t id, secure\_settings\_t \*secure\_settings)

Read protection settings.

result\_t XIMC\_API set\_edges\_settings (device\_t id, const edges\_settings\_t \*edges\_settings)

Set border and limit switches settings.

- result\_t XIMC\_API set\_edges\_settings\_calb (device\_t id, const edges\_settings\_calb\_t \*edges\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API get\_edges\_settings (device\_t id, edges\_settings\_t \*edges\_settings)

Read border and limit switches settings.

- result\_t XIMC\_API get\_edges\_settings\_calb (device\_t id, edges\_settings\_calb\_t \*edges\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_pid\_settings (device\_t id, const pid\_settings\_t \*pid\_settings)

Set PID settings

result\_t XIMC\_API get\_pid\_settings (device\_t id, pid\_settings\_t \*pid\_settings)

Read PID settings.

result\_t XIMC\_API set\_sync\_in\_settings (device\_t id, const sync\_in\_settings\_t \*sync\_in\_settings)

Set input synchronization settings.

result\_t XIMC\_API set\_sync\_in\_settings\_calb (device\_t id, const sync\_in\_settings\_calb\_t \*sync\_in\_settings\_calb, const calibration\_t \*calibration)

result\_t XIMC\_API get\_sync\_in\_settings (device\_t id, sync\_in\_settings\_t \*sync\_in\_settings)

Read input synchronization settings.

- result\_t XIMC\_API get\_sync\_in\_settings\_calb (device\_t id, sync\_in\_settings\_calb\_t \*sync\_in\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_sync\_out\_settings (device\_t id, const sync\_out\_settings\_t \*sync\_out\_settings)

Set output synchronization settings.

- result\_t XIMC\_API set\_sync\_out\_settings\_calb (device\_t id, const sync\_out\_settings\_calb\_t \*sync\_out\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API get\_sync\_out\_settings (device\_t id, sync\_out\_settings\_t \*sync\_out\_settings)

Read output synchronization settings.

- result\_t XIMC\_API get\_sync\_out\_settings\_calb (device\_t id, sync\_out\_settings\_calb\_t \*sync\_out\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_extio\_settings (device\_t id, const extio\_settings\_t \*extio\_settings)

Set EXTIO settings.

result\_t XIMC\_API get\_extio\_settings (device\_t id, extio\_settings\_t \*extio\_settings)

Read EXTIO settings.

result\_t XIMC\_API set\_brake\_settings (device\_t id, const brake\_settings\_t \*brake\_settings)

Set settings of brake control.

result\_t XIMC\_API get\_brake\_settings (device\_t id, brake\_settings\_t \*brake\_settings)

Read settings of brake control.

result\_t XIMC\_API set\_control\_settings (device\_t id, const control\_settings\_t \*control\_settings)

Set settings of motor control.

- result\_t XIMC\_API set\_control\_settings\_calb (device\_t id, const control\_settings\_calb\_t \*control\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API get\_control\_settings (device\_t id, control\_settings\_t \*control\_settings)

Read settings of motor control.

- result\_t XIMC\_API get\_control\_settings\_calb (device\_t id, control\_settings\_calb\_t \*control\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_joystick\_settings (device\_t id, const joystick\_settings\_t \*joystick\_settings)

Set settings of joystick.

result\_t XIMC\_API get\_joystick\_settings (device\_t id, joystick\_settings\_t \*joystick\_settings)

Read settings of joystick.

• result\_t XIMC\_API set\_ctp\_settings (device\_t id, const ctp\_settings\_t \*ctp\_settings)

Set settings of control position(is only used with stepper motor).

result\_t XIMC\_API get\_ctp\_settings (device\_t id, ctp\_settings\_t \*ctp\_settings)

Read settings of control position(is only used with stepper motor).

result\_t XIMC\_API set\_uart\_settings (device\_t id, const uart\_settings\_t \*uart\_settings)

Set UART settings.

result\_t XIMC\_API get\_uart\_settings (device\_t id, uart\_settings\_t \*uart\_settings)

Read UART settings.

- result\_t XIMC\_API set\_calibration\_settings (device\_t id, const calibration\_settings\_t \*calibration\_settings)
   Set calibration settings.
- result\_t XIMC\_API get\_calibration\_settings (device\_t id, calibration\_settings\_t \*calibration\_settings)

Read calibration settings.

result\_t XIMC\_API set\_controller\_name (device\_t id, const controller\_name\_t \*controller\_name)

Write user controller name and flags of setting from FRAM.

• result\_t XIMC\_API get\_controller\_name (device\_t id, controller\_name\_t \*controller\_name)

Read user controller name and flags of setting from FRAM.

result\_t XIMC\_API set\_nonvolatile\_memory (device\_t id, const nonvolatile\_memory\_t \*nonvolatile\_memory)

Write userdata into FRAM.

result\_t XIMC\_API get\_nonvolatile\_memory (device\_t id, nonvolatile\_memory\_t \*nonvolatile\_memory)

Read userdata from FRAM.

#### Group of commands movement control

result\_t XIMC\_API command\_stop (device\_t id)

Immediately stop the engine, the transition to the STOP, mode key BREAK (winding short-circuited), the regime "retention" is deactivated for DC motors, keeping current in the windings for stepper motors (with Power management settings).

result\_t XIMC\_API command\_add\_sync\_in\_action (device\_t id, const command\_add\_sync\_in\_action\_t \*the\_command\_add\_sync\_in\_action)

This command adds one element of the FIFO commands that are executed when input clock pulse.

- result\_t XIMC\_API command\_add\_sync\_in\_action\_calb (device\_t id, const command\_add\_sync\_in\_action\_calb\_t \*the\_command\_add\_sync\_in\_action\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API command\_power\_off (device\_t id)

Immediately power off motor regardless its state.

result\_t XIMC\_API command\_move (device\_t id, int Position, int uPosition)

Upon receiving the command "move" the engine starts to move with pre-set parameters (speed, acceleration, retention), to the point specified to the Position, uPosition.

- result\_t XIMC\_API command\_move\_calb (device\_t id, float Position, const calibration\_t \*calibration)
- result\_t XIMC\_API command\_movr (device\_t id, int DeltaPosition, int uDeltaPosition)

Upon receiving the command "movr" engine starts to move with pre-set parameters (speed, acceleration, hold), left or right (depending on the sign of DeltaPosition) by the number of pulses specified in the fields DeltaPosition, uDeltaPosition.

- result\_t XIMC\_API command\_movr\_calb (device\_t id, float DeltaPosition, const calibration\_t \*calibration)
- result\_t XIMC\_API command\_home (device\_t id)

The positive direction is to the right.

result\_t XIMC\_API command\_left (device\_t id)

Start continous moving to the left.

result\_t XIMC\_API command\_right (device\_t id)

Start continous moving to the right.

result\_t XIMC\_API command\_loft (device\_t id)

Upon receiving the command "loft" the engine is shifted from the current point to a distance GENG :: Antiplay, then move to the same point.

result\_t XIMC\_API command\_sstp (device\_t id)

Soft stop engine.

result\_t XIMC\_API get\_position (device\_t id, get\_position\_t \*the\_get\_position)

Reads the value position in steps and micro for stepper motor and encoder steps all engines.

- result\_t XIMC\_API get\_position\_calb (device\_t id, get\_position\_calb\_t \*the\_get\_position\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_position (device\_t id, const set\_position\_t \*the\_set\_position)

Sets any position value in steps and micro for stepper motor and encoder steps of all engines.

- result\_t XIMC\_API set\_position\_calb (device\_t id, const set\_position\_calb\_t \*the\_set\_position\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API command\_zero (device\_t id)

Sets the current position and the position in which the traffic moves by the move command and movr zero for all cases, except for movement to the target position.

## Group of commands to save and load settings

result\_t XIMC\_API command\_save\_settings (device\_t id)

Save all settings from controller's RAM to controller's flash memory, replacing previous data in controller's flash memory.

result\_t XIMC\_API command\_read\_settings (device\_t id)

Read all settings from controller's flash memory to controller's RAM, replacing previous data in controller's RAM.

result\_t XIMC\_API command\_save\_robust\_settings (device\_t id)

Save important settings (calibration coefficients and etc.) from controller's RAM to controller's flash memory, replacing previous data in controller's flash memory.

result\_t XIMC\_API command\_read\_robust\_settings (device\_t id)

Read important settings (calibration coefficients and etc.) from controller's flash memory to controller's RAM, replacing previous data in controller's RAM.

• result\_t XIMC\_API command\_eesave\_settings (device\_t id)

Save settings from controller's RAM to stage's EEPROM memory, which spontaneity connected to stage and it isn't change without it mechanical reconstruction.

result\_t XIMC\_API command\_eeread\_settings (device\_t id)

Read settings from controller's RAM to stage's EEPROM memory, which spontaneity connected to stage and it isn't change without it mechanical reconstruction.

result\_t XIMC\_API command\_start\_measurements (device\_t id)

Start measurements and buffering of speed, following error.

result\_t XIMC\_API get\_measurements (device\_t id, measurements\_t \*measurements)

A command to read the data buffer to build a speed graph and a sequence error.

result\_t XIMC\_API get\_chart\_data (device\_t id, chart\_data\_t \*chart\_data)

Return device electrical parameters, useful for charts.

result\_t XIMC\_API get\_serial\_number (device\_t id, unsigned int \*SerialNumber)

Read device serial number.

result\_t XIMC\_API get\_firmware\_version (device\_t id, unsigned int \*Major, unsigned int \*Minor, unsigned int \*Release)

Read controller's firmware version.

result\_t XIMC\_API service\_command\_updf (device\_t id)

Command puts the controller to update the firmware.

#### Service commands

result\_t XIMC\_API set\_serial\_number (device\_t id, const serial\_number\_t \*serial\_number)

Write device serial number and hardware version to controller's flash memory.

result\_t XIMC\_API get\_analog\_data (device\_t id, analog\_data\_t \*analog\_data)

Read analog data structure that contains raw analog data from ADC embedded on board.

result\_t XIMC\_API get\_debug\_read (device\_t id, debug\_read\_t \*debug\_read)

Read data from firmware for debug purpose.

• result\_t XIMC\_API set\_debug\_write (device\_t id, const debug\_write\_t \*debug\_write)

Write data to firmware for debug purpose.

#### Group of commands to work with EEPROM

result\_t XIMC\_API set\_stage\_name (device\_t id, const stage\_name\_t \*stage\_name)

Write user stage name from EEPROM.

result\_t XIMC\_API get\_stage\_name (device\_t id, stage\_name\_t \*stage\_name)

Read user stage name from EEPROM.

result\_t XIMC\_API set\_stage\_information (device\_t id, const stage\_information\_t \*stage\_information)

Set stage information to EEPROM.

result\_t XIMC\_API get\_stage\_information (device\_t id, stage\_information\_t \*stage\_information)

Read stage information from EEPROM.

result\_t XIMC\_API set\_stage\_settings (device\_t id, const stage\_settings\_t \*stage\_settings)

Set stage settings to EEPROM.

• result\_t XIMC\_API get\_stage\_settings (device\_t id, stage\_settings\_t \*stage\_settings)

Read stage settings from EEPROM.

result\_t XIMC\_API set\_motor\_information (device\_t id, const motor\_information\_t \*motor\_information)

Set motor information to EEPROM.

result\_t XIMC\_API get\_motor\_information (device\_t id, motor\_information\_t \*motor\_information)

Read motor information from EEPROM.

result\_t XIMC\_API set\_motor\_settings (device\_t id, const motor\_settings\_t \*motor\_settings)

Set motor settings to EEPROM.

result\_t XIMC\_API get\_motor\_settings (device\_t id, motor\_settings\_t \*motor\_settings)

Read motor settings from EEPROM.

result\_t XIMC\_API set\_encoder\_information (device\_t id, const encoder\_information\_t \*encoder\_information)

Set encoder information to EEPROM.

result\_t XIMC\_API get\_encoder\_information (device\_t id, encoder\_information\_t \*encoder\_information)

Read encoder information from EEPROM.

result\_t XIMC\_API set\_encoder\_settings (device\_t id, const encoder\_settings\_t \*encoder\_settings)

Set encoder settings to EEPROM.

result\_t XIMC\_API get\_encoder\_settings (device\_t id, encoder\_settings\_t \*encoder\_settings)

Read encoder settings from EEPROM.

result\_t XIMC\_API set\_hallsensor\_information (device\_t id, const hallsensor\_information\_t \*hallsensor\_information)

Set hall sensor information to EEPROM.

result\_t XIMC\_API get\_hallsensor\_information (device\_t id, hallsensor\_information\_t \*hallsensor\_information)

Read hall sensor information from EEPROM.

• result\_t XIMC\_API set\_hallsensor\_settings (device\_t id, const hallsensor\_settings\_t \*hallsensor\_settings)

Set hall sensor settings to EEPROM.

result\_t XIMC\_API get\_hallsensor\_settings (device\_t id, hallsensor\_settings\_t \*hallsensor\_settings)

Read hall sensor settings from EEPROM.

• result\_t XIMC\_API set\_gear\_information (device\_t id, const gear\_information\_t \*gear\_information) Set gear information to EEPROM.

result\_t XIMC\_API get\_gear\_information (device\_t id, gear\_information\_t \*gear\_information)

Read gear information from EEPROM.

result\_t XIMC\_API set\_gear\_settings (device\_t id, const gear\_settings\_t \*gear\_settings)

Set gear settings to EEPROM.

result\_t XIMC\_API get\_gear\_settings (device\_t id, gear\_settings\_t \*gear\_settings)

Read gear settings from EEPROM.

result\_t XIMC\_API set\_accessories\_settings (device\_t id, const accessories\_settings\_t \*accessories\_settings)

Set additional accessories information to EEPROM.

result\_t XIMC\_API get\_accessories\_settings (device\_t id, accessories\_settings\_t \*accessories\_settings)

Read additional accessories information from EEPROM.

result\_t XIMC\_API get\_bootloader\_version (device\_t id, unsigned int \*Major, unsigned int \*Minor, unsigned int \*Release)

Read controller's firmware version.

result\_t XIMC\_API get\_init\_random (device\_t id, init\_random\_t \*init\_random)

Read random number from controller.

result\_t XIMC\_API get\_globally\_unique\_identifier (device\_t id, globally\_unique\_identifier\_t \*globally\_unique\_identifier)

This value is unique to each individual die but is not a random value.

result\_t XIMC\_API command\_change\_motor (device\_t id, const command\_change\_motor\_t \*the\_command\_change\_motor)

Change motor - command for switching output relay.

result\_t XIMC\_API goto\_firmware (device\_t id, uint8\_t \*ret)

Reboot to firmware.

result\_t XIMC\_API has\_firmware (const char \*uri, uint8\_t \*ret)

Check for firmware on device.

- result\_t XIMC\_API command\_update\_firmware (const char \*uri, const uint8\_t \*data, uint32\_t data\_size)
- result\_t XIMC\_API write\_key (const char \*uri, uint8\_t \*key)

Write controller key.

result\_t XIMC\_API command\_reset (device\_t id)

Reset controller.

result\_t XIMC\_API command\_clear\_fram (device\_t id)

Clear controller FRAM.

#### Boards and drivers control

Functions for searching and opening/closing devices

typedef char \* pchar

Nevermind.

typedef void(XIMC\_CALLCONV \* logging\_callback\_t )(int loglevel, const wchar\_t \*message, void \*user\_data)

Logging callback prototype.

device\_t XIMC\_API open\_device (const char \*uri)

Open a device with OS uri uri and return identifier of the device which can be used in calls.

result\_t XIMC\_API close\_device (device\_t \*id)

Close specified device.

result\_t XIMC\_API probe\_device (const char \*uri)

Check if a device with OS uri uri is XIMC device.

result\_t XIMC\_API set\_bindy\_key (const char \*keyfilepath)

Set network encryption layer (bindy) key.

device\_enumeration\_t XIMC\_API enumerate\_devices (int enumerate\_flags, const char \*hints)

Enumerate all devices that looks like valid.

result\_t XIMC\_API free\_enumerate\_devices (device\_enumeration\_t device\_enumeration)

Free memory returned by enumerate\_devices.

int XIMC\_API get\_device\_count (device\_enumeration\_t device\_enumeration)

Get device count.

pchar XIMC\_API get\_device\_name (device\_enumeration\_t device\_enumeration, int device\_index)

Get device name from the device enumeration.

result\_t XIMC\_API get\_enumerate\_device\_serial (device\_enumeration\_t device\_enumeration, int device\_index, uint32\_t \*serial)

Get device serial number from the device enumeration.

result\_t XIMC\_API get\_enumerate\_device\_information (device\_enumeration\_t device\_enumeration, int device\_index, device\_information\_t \*device\_information)

Get device information from the device enumeration.

 result\_t XIMC\_API get\_enumerate\_device\_controller\_name (device\_enumeration\_t device\_enumeration, int device\_index, controller\_name\_t \*controller\_name)

Get controller name from the device enumeration.

result\_t XIMC\_API get\_enumerate\_device\_stage\_name (device\_enumeration\_t device\_enumeration, int device\_index, stage\_name\_t \*stage\_name)

Get stage name from the device enumeration.

 result\_t XIMC\_API get\_enumerate\_device\_network\_information (device\_enumeration\_t device\_enumeration, int device\_index, device\_network\_information\_t \*device\_network\_information)

Get device network information from the device enumeration.

• result\_t XIMC\_API reset\_locks ()

Reset library locks in a case of deadlock.

result\_t XIMC\_API ximc\_fix\_usbser\_sys (const char \*device\_uri)

Fix for errors in Windows USB driver stack.

void XIMC\_API msec\_sleep (unsigned int msec)

Sleeps for a specified amount of time.

void XIMC\_API ximc\_version (char \*version)

Returns a library version.

• void XIMC\_API logging\_callback\_stderr\_wide (int loglevel, const wchar\_t \*message, void \*user\_data) Simple callback for logging to stderr in wide chars.

void XIMC\_API logging\_callback\_stderr\_narrow (int loglevel, const wchar\_t \*message, void \*user\_data)

Simple callback for logging to stderr in narrow (single byte) chars.

void XIMC\_API set\_logging\_callback (logging\_callback\_t logging\_callback, void \*user\_data)

Sets a logging callback.

result\_t XIMC\_API get\_status (device\_t id, status\_t \*status)

Return device state.

result\_t XIMC\_API get\_status\_calb (device\_t id, status\_calb\_t \*status, const calibration\_t \*calibration)

Calibrated device state.

result\_t XIMC\_API get\_device\_information (device\_t id, device\_information\_t \*device\_information)

Return device information.

result\_t XIMC\_API command\_wait\_for\_stop (device\_t id, uint32\_t refresh\_interval\_ms)

Wait for stop.

result\_t XIMC\_API command\_homezero (device\_t id)

Make home command, wait until it is finished and make zero command.

# 5.1.1 Detailed Description

Header file for libximc library.

5.1.2 Macro Definition Documentation

5.1.2.1 #define ALARM\_ON\_DRIVER\_OVERHEATING 0x01

If this flag is set enter Alarm state on driver overheat signal.

5.1.2.2 #define BORDER\_IS\_ENCODER 0x01

Borders are fixed by predetermined encoder values, if set; borders position on limit switches, if not set.

5.1.2.3 #define BORDER\_STOP\_LEFT 0x02

Motor should stop on left border.

5.1.2.4 #define BORDER\_STOP\_RIGHT 0x04

Motor should stop on right border.

5.1.2.5 #define BORDERS\_SWAP\_MISSET\_DETECTION 0x08

Motor should stop on both borders.

Need to save motor then wrong border settings is set

5.1.2.6 #define BRAKE\_ENABLED 0x01

Brake control is enabled, if this flag is set.

5.1.2.7 #define BRAKE\_ENG\_PWROFF 0x02

Brake turns off power of step motor, if this flag is set.

5.1.2.8 #define CONTROL\_BTN\_LEFT\_PUSHED\_OPEN 0x04

Pushed left button corresponds to open contact, if this flag is set.

5.1.2.9 #define CONTROL\_BTN\_RIGHT\_PUSHED\_OPEN 0x08

Pushed right button corresponds to open contact, if this flag is set.

5.1.2.10 #define CONTROL\_MODE\_BITS 0x03

Bits to control engine by joystick or buttons.

5.1.2.11 #define CONTROL\_MODE\_JOY 0x01

Control by joystick.

5.1.2.12 #define CONTROL\_MODE\_LR 0x02

Control by left/right buttons.

5.1.2.13 #define CONTROL\_MODE\_OFF 0x00

Control is disabled.

5.1.2.14 #define CTP\_ALARM\_ON\_ERROR 0x04

Set ALARM on mismatch, if flag set.

5.1.2.15 #define CTP\_BASE 0x02

Position control is based on revolution sensor, if this flag is set; otherwise it is based on encoder.

5.1.2.16 #define CTP\_ENABLED 0x01

Position control is enabled, if flag set.

5.1.2.17 #define CTP\_ERROR\_CORRECTION 0x10

Correct errors which appear when slippage if the flag is set.

It works only with the encoder. Incompatible with flag CTP\_ALARM\_ON\_ERROR.

5.1.2.18 #define DRIVER\_TYPE\_DISCRETE\_FET 0x01

Driver with discrete FET keys.

Default option.

5.1.2.19 #define DRIVER\_TYPE\_EXTERNAL 0x03

External driver.

5.1.2.20 #define DRIVER\_TYPE\_INTEGRATE 0x02

Driver with integrated IC.

5.1.2.21 #define EEPROM\_PRECEDENCE 0x01

If the flag is set settings from external EEPROM override controller settings.

5.1.2.22 #define ENC\_STATE\_ABSENT 0x00

Encoder is absent.

5.1.2.23 #define ENC\_STATE\_MALFUNC 0x02

Encoder is connected and malfunctioning.

5.1.2.24 #define ENC\_STATE\_OK 0x04

Encoder is connected and working properly.

5.1.2.25 #define ENC\_STATE\_REVERS 0x03

Encoder is connected and operational but counts in other direction.

5.1.2.26 #define ENC\_STATE\_UNKNOWN 0x01

Encoder state is unknown.

5.1.2.27 #define ENDER\_SW1\_ACTIVE\_LOW 0x02

1 - Limit switch connnected to pin SW1 is triggered by a low level on pin.

5.1.2.28 #define ENDER\_SW2\_ACTIVE\_LOW 0x04

1 - Limit switch connnected to pin SW2 is triggered by a low level on pin.

5.1.2.29 #define ENDER\_SWAP 0x01

First limit switch on the right side, if set; otherwise on the left side.

5.1.2.30 #define ENGINE\_ACCEL\_ON 0x10

Acceleration enable flag.

If it set, motion begins with acceleration and ends with deceleration.

5.1.2.31 #define ENGINE\_ANTIPLAY 0x08

Play compensation flag.

If it set, engine makes backlash (play) compensation procedure and reach the predetermined position accurately on low speed.

5.1.2.32 #define ENGINE\_CURRENT\_AS\_RMS 0x02

Engine current meaning flag.

If the flag is set, then engine current value is interpreted as root mean square current value. If the flag is unset, then engine current value is interpreted as maximum amplitude value.

5.1.2.33 #define ENGINE\_LIMIT\_CURR 0x40

Maximum motor current limit enable flag(is only used with DC motor).

5.1.2.34 #define ENGINE\_LIMIT\_RPM 0x80

Maximum motor speed limit enable flag.

5.1.2.35 #define ENGINE\_LIMIT\_VOLT 0x20

Maximum motor voltage limit enable flag(is only used with DC motor).

5.1.2.36 #define ENGINE\_MAX\_SPEED 0x04

Max speed flag.

If it is set, engine uses maximum speed achievable with the present engine settings as nominal speed.

5.1.2.37 #define ENGINE\_REVERSE 0x01

Reverse flag.

It determines motor shaft rotation direction that corresponds to feedback counts increasing. If not set (default), motor shaft rotation direction under positive voltage corresponds to feedback counts increasing and vice versa. Change it if you see that positive directions on motor and feedback are opposite.

5.1.2.38 #define ENGINE\_TYPE\_2DC 0x02

2 DC motors.

5.1.2.39 #define ENGINE\_TYPE\_BRUSHLESS 0x05

Brushless motor.

5.1.2.40 #define ENGINE\_TYPE\_DC 0x01

DC motor.

5.1.2.41 #define ENGINE\_TYPE\_NONE 0x00

A value that shouldn't be used.

5.1.2.42 #define ENGINE\_TYPE\_STEP 0x03

Step motor.

5.1.2.43 #define ENGINE\_TYPE\_TEST 0x04

Duty cycle are fixed.

Used only manufacturer.

5.1.2.44 #define ENUMERATE\_PROBE 0x01

Check if a device with OS name name is XIMC device.

Be carefuly with this flag because it sends some data to the device.

5.1.2.45 #define EXTIO\_SETUP\_INVERT 0x02

Interpret EXTIO states and fronts inverted if flag is set.

Falling front as input event and low logic level as active state.

5.1.2.46 #define EXTIO\_SETUP\_MODE\_IN\_ALARM 0x05

Set Alarm when the signal goes to the active state.

5.1.2.47 #define EXTIO\_SETUP\_MODE\_IN\_BITS 0x0F

Bits of the behaviour selector when the signal on input goes to the active state.

5.1.2.48 #define EXTIO\_SETUP\_MODE\_IN\_HOME 0x04

Issue HOME command.

5.1.2.49 #define EXTIO\_SETUP\_MODE\_IN\_MOVR 0x03

Issue MOVR command with last used settings.

5.1.2.50 #define EXTIO\_SETUP\_MODE\_IN\_NOP 0x00

Do nothing.

5.1.2.51 #define EXTIO\_SETUP\_MODE\_IN\_PWOF 0x02

Issue PWOF command, powering off all engine windings.

5.1.2.52 #define EXTIO\_SETUP\_MODE\_IN\_STOP 0x01

Issue STOP command, ceasing the engine movement.

5.1.2.53 #define EXTIO\_SETUP\_MODE\_OUT\_ALARM 0x30

EXTIO pin stays active during Alarm state.

5.1.2.54 #define EXTIO\_SETUP\_MODE\_OUT\_BITS 0xF0

Bits of the output behaviour selection.

5.1.2.55 #define EXTIO\_SETUP\_MODE\_OUT\_MOTOR\_FOUND 0x50

EXTIO pin stays active when motor is connected (first winding).

5.1.2.56 #define EXTIO\_SETUP\_MODE\_OUT\_MOTOR\_ON 0x40

EXTIO pin stays active when windings are powered.

5.1.2.57 #define EXTIO\_SETUP\_MODE\_OUT\_MOVING 0x20

EXTIO pin stays active during moving state.

5.1.2.58 #define EXTIO\_SETUP\_MODE\_OUT\_OFF 0x00

EXTIO pin always set in inactive state.

5.1.2.59 #define EXTIO\_SETUP\_MODE\_OUT\_ON 0x10

EXTIO pin always set in active state.

5.1.2.60 #define EXTIO\_SETUP\_OUTPUT 0x01

EXTIO works as output if flag is set, works as input otherwise.

5.1.2.61 #define FEEDBACK\_EMF 0x04

Feedback by EMF.

5.1.2.62 #define FEEDBACK\_ENC\_REVERSE 0x01

Reverse count of encoder.

5.1.2.63 #define FEEDBACK\_ENC\_TYPE\_AUTO 0x00

Auto detect encoder type.

5.1.2.64 #define FEEDBACK\_ENC\_TYPE\_BITS 0xC0

Bits of the encoder type.

5.1.2.65 #define FEEDBACK\_ENC\_TYPE\_DIFFERENTIAL 0x80

Differential encoder.

5.1.2.66 #define FEEDBACK\_ENC\_TYPE\_SINGLE\_ENDED 0x40

Single ended encoder.

5.1.2.67 #define FEEDBACK\_ENCODER 0x01

Feedback by encoder.

5.1.2.68 #define FEEDBACK\_ENCODERHALL 0x03

Feedback by Hall detector.

5.1.2.69 #define FEEDBACK\_HALL\_REVERSE 0x02

Reverce count position on the Hall sensor.

5.1.2.70 #define FEEDBACK\_NONE 0x05

Feedback is absent.

5.1.2.71 #define H\_BRIDGE\_ALERT 0x04

If this flag is set then turn off the power unit with a signal problem in one of the transistor bridge.

5.1.2.72 #define HOME\_DIR\_FIRST 0x001

Flag defines direction of 1st motion after execution of home command.

Direction is right, if set; otherwise left.

5.1.2.73 #define HOME\_DIR\_SECOND 0x002

Flag defines direction of 2nd motion.

Direction is right, if set; otherwise left.

5.1.2.74 #define HOME\_HALF\_MV 0x008

If the flag is set, the stop signals are ignored in start of second movement the first half-turn.

5.1.2.75 #define HOME\_MV\_SEC\_EN 0x004

Use the second phase of calibration to the home position, if set; otherwise the second phase is skipped.

5.1.2.76 #define HOME\_STOP\_FIRST\_BITS 0x030

Bits of the first stop selector.

5.1.2.77 #define HOME\_STOP\_FIRST\_LIM 0x030

First motion stops by limit switch.

5.1.2.78 #define HOME\_STOP\_FIRST\_REV 0x010

First motion stops by revolution sensor.

5.1.2.79 #define HOME\_STOP\_FIRST\_SYN 0x020

First motion stops by synchronization input.

5.1.2.80 #define HOME\_STOP\_SECOND\_BITS 0x0C0

Bits of the second stop selector.

5.1.2.81 #define HOME\_STOP\_SECOND\_LIM 0x0C0

Second motion stops by limit switch.

5.1.2.82 #define HOME\_STOP\_SECOND\_REV 0x040

Second motion stops by revolution sensor.

5.1.2.83 #define HOME\_STOP\_SECOND\_SYN 0x080

Second motion stops by synchronization input.

5.1.2.84 #define HOME\_USE\_FAST 0x100

Use the fast algorithm of calibration to the home position, if set; otherwise the traditional algorithm.

5.1.2.85 #define JOY\_REVERSE 0x01

Joystick action is reversed.

Joystick deviation to the upper values correspond to negative speeds and vice versa.

5.1.2.86 #define LOW\_UPWR\_PROTECTION 0x02

If this flag is set turn off motor when voltage is lower than LowUpwrOff.

5.1.2.87 #define MICROSTEP\_MODE\_FRAC\_128 0x08

1/128 step mode.

 $5.1.2.88 \quad \# define \; MICROSTEP\_MODE\_FRAC\_16 \; 0x05$ 

1/16 step mode.

5.1.2.89 #define MICROSTEP\_MODE\_FRAC\_2 0x02

1/2 step mode.

5.1.2.90 #define MICROSTEP\_MODE\_FRAC\_256 0x09

1/256 step mode.

5.1.2.91 #define MICROSTEP\_MODE\_FRAC\_32 0x06

1/32 step mode.

5.1.2.92 #define MICROSTEP\_MODE\_FRAC\_4 0x03

1/4 step mode.

5.1.2.93 #define MICROSTEP\_MODE\_FRAC\_64 0x07

1/64 step mode.

5.1.2.94 #define MICROSTEP\_MODE\_FRAC\_8 0x04

1/8 step mode.

5.1.2.95 #define MICROSTEP\_MODE\_FULL 0x01

Full step mode.

5.1.2.96 #define MOVE\_STATE\_ANTIPLAY 0x04

Motor is playing compensation, if flag set.

5.1.2.97 #define MOVE\_STATE\_MOVING 0x01

This flag indicates that controller is trying to move the motor.

Don't use this flag for waiting of completion of the movement command. Use MVCMD\_RUNNING flag from the MvCmdSts field instead.

5.1.2.98 #define MOVE\_STATE\_TARGET\_SPEED 0x02

Target speed is reached, if flag set.

5.1.2.99 #define MVCMD\_ERROR 0x40

Finish state (1 - move command have finished with an error, 0 - move command have finished correctly).

This flags is actual when MVCMD\_RUNNING signals movement finish.

5.1.2.100 #define MVCMD\_HOME 0x06

Command home.

5.1.2.101 #define MVCMD\_LEFT 0x03

Command left.

5.1.2.102 #define MVCMD\_LOFT 0x07

Command loft.

5.1.2.103 #define MVCMD\_MOVE 0x01

Command move.

5.1.2.104 #define MVCMD\_MOVR 0x02

Command movr.

5.1.2.105 #define MVCMD\_NAME\_BITS 0x3F

Move command bit mask.

5.1.2.106 #define MVCMD\_RIGHT 0x04

Command rigt.

5.1.2.107 #define MVCMD\_RUNNING 0x80

Move command state (0 - move command have finished, 1 - move command is being executed).

5.1.2.108 #define MVCMD\_SSTP 0x08

Command soft stop.

5.1.2.109 #define MVCMD\_STOP 0x05

Command stop.

5.1.2.110 #define MVCMD\_UKNWN 0x00

Unknown command.

5.1.2.111 #define POWER\_OFF\_ENABLED 0x02

Power off enabled after PowerOffDelay, if this flag is set.

5.1.2.112 #define POWER\_REDUCT\_ENABLED 0x01

Current reduction enabled after CurrReductDelay, if this flag is set.

5.1.2.113 #define POWER\_SMOOTH\_CURRENT 0x04

Current ramp-up/down is performed smoothly during current\_set\_time, if this flag is set.

5.1.2.114 #define PWR\_STATE\_MAX 0x05

Motor windings are powered by maximum current driver can provide at this voltage.

5.1.2.115 #define PWR\_STATE\_NORM 0x03

Motor windings are powered by nominal current.

5.1.2.116 #define PWR\_STATE\_OFF 0x01

Motor windings are disconnected from the driver.

5.1.2.117 #define PWR\_STATE\_REDUCT 0x04

Motor windings are powered by reduced current to lower power consumption.

5.1.2.118 #define PWR\_STATE\_UNKNOWN 0x00

Unknown state, should never happen.

5.1.2.119 #define REV\_SENS\_INV 0x08

Sensor is active when it 0 and invert makes active level 1.

That is, if you do not invert, it is normal logic - 0 is the activation.

5.1.2.120 #define SETPOS\_IGNORE\_ENCODER 0x02

Will not reload encoder state if this flag is set.

5.1.2.121 #define SETPOS\_IGNORE\_POSITION 0x01

Will not reload position in steps/microsteps if this flag is set.

5.1.2.122 #define STATE\_ALARM 0x000040

Controller is in alarm state indicating that something dangerous had happened.

Most commands are ignored in this state. To reset the flag a STOP command must be issued.

5.1.2.123 #define STATE\_BORDERS\_SWAP\_MISSET 0x008000

Engine stuck at the wrong edge.

5.1.2.124 #define STATE\_BRAKE 0x0200

State of Brake pin.

5.1.2.125 #define STATE\_BUTTON\_LEFT 0x0008

Button "left" state (1 if pressed).

5.1.2.126 #define STATE\_BUTTON\_RIGHT 0x0004

Button "right" state (1 if pressed).

5.1.2.127 #define STATE\_CONTR 0x00003F

Flags of controller states.

5.1.2.128 #define STATE\_CONTROLLER\_OVERHEAT 0x000200

Controller overheat.

5.1.2.129 #define STATE\_CTP\_ERROR 0x000080

Control position error(is only used with stepper motor).

5.1.2.130 #define STATE\_CURRENT\_MOTOR0 0x000000

Motor 0.

5.1.2.131 #define STATE\_CURRENT\_MOTOR1 0x040000

Motor 1.

5.1.2.132 #define STATE\_CURRENT\_MOTOR2 0x080000

Motor 2.

5.1.2.133 #define STATE\_CURRENT\_MOTOR3 0x0C0000

Motor 3.

5.1.2.134 #define STATE\_CURRENT\_MOTOR\_BITS 0x0C0000

Bits indicating the current operating motor on boards with multiple outputs for engine mounting.

5.1.2.135 #define STATE\_DIG\_SIGNAL 0xFFFF

Flags of digital signals.

5.1.2.136 #define STATE\_EEPROM\_CONNECTED 0x000010

EEPROM with settings is connected.

5.1.2.137 #define STATE\_ENC\_A 0x2000

State of encoder A pin.

5.1.2.138 #define STATE\_ENC\_B 0x4000

State of encoder B pin.

5.1.2.139 #define STATE\_ERRC 0x000001

Command error encountered.

5.1.2.140 #define STATE\_ERRD 0x000002

Data integrity error encountered.

5.1.2.141 #define STATE\_ERRV 0x000004

Value error encountered.

5.1.2.142 #define STATE\_GPIO\_LEVEL 0x0020

State of external GPIO pin.

5.1.2.143 #define STATE\_GPIO\_PINOUT 0x0010

External GPIO works as Out, if flag set; otherwise works as In.

5.1.2.144 #define STATE\_HALL\_A 0x0040

State of Hall\_a pin.

5.1.2.145 #define STATE\_HALL\_B 0x0080

State of Hall\_b pin.

5.1.2.146 #define STATE\_HALL\_C 0x0100

State of Hall\_c pin.

5.1.2.147 #define STATE\_LEFT\_EDGE 0x0002

Engine stuck at the left edge.

5.1.2.148 #define STATE\_LOW\_USB\_VOLTAGE 0x002000

USB voltage is insufficient for normal operation.

5.1.2.149 #define STATE\_OVERLOAD\_POWER\_CURRENT 0x000800

Power current exceeds safe limit.

5.1.2.150 #define STATE\_OVERLOAD\_POWER\_VOLTAGE 0x000400

Power voltage exceeds safe limit.

5.1.2.151 #define STATE\_OVERLOAD\_USB\_CURRENT 0x004000

USB current exceeds safe limit.

5.1.2.152 #define STATE\_OVERLOAD\_USB\_VOLTAGE 0x001000

USB voltage exceeds safe limit.

5.1.2.153 #define STATE\_POWER\_OVERHEAT 0x000100

Power driver overheat.

5.1.2.154 #define STATE\_REV\_SENSOR 0x0400

State of Revolution sensor pin.

5.1.2.155 #define STATE\_RIGHT\_EDGE 0x0001

Engine stuck at the right edge.

5.1.2.156 #define STATE\_SECUR 0x73FFC0

Flags of security.

5.1.2.157 #define STATE\_SYNC\_INPUT 0x0800

State of Sync input pin.

5.1.2.158 #define STATE\_SYNC\_OUTPUT 0x1000

State of Sync output pin.

5.1.2.159 #define SYNCIN\_ENABLED 0x01

Synchronization in mode is enabled, if this flag is set.

5.1.2.160 #define SYNCIN\_GOTOPOSITION 0x04

The engine is go to position specified in Position and uPosition, if this flag is set.

And it is shift on the Position and uPosition, if this flag is unset

5.1.2.161 #define SYNCIN\_INVERT 0x02

Trigger on falling edge if flag is set, on rising edge otherwise.

5.1.2.162 #define SYNCOUT\_ENABLED 0x01

Synchronization out pin follows the synchronization logic, if set.

It governed by SYNCOUT\_STATE flag otherwise.

5.1.2.163 #define SYNCOUT\_IN\_STEPS 0x08

Use motor steps/encoder pulses instead of milliseconds for output pulse generation if the flag is set.

5.1.2.164 #define SYNCOUT\_INVERT 0x04

Low level is active, if set, and high level is active otherwise.

5.1.2.165 #define SYNCOUT\_ONPERIOD 0x40

Generate synchronization pulse every SyncOutPeriod encoder pulses.

5.1.2.166 #define SYNCOUT\_ONSTART 0x10

Generate synchronization pulse when movement starts.

5.1.2.167 #define SYNCOUT\_ONSTOP 0x20

Generate synchronization pulse when movement stops.

5.1.2.168 #define SYNCOUT\_STATE 0x02

When output state is fixed by negative SYNCOUT\_ENABLED flag, the pin state is in accordance with this flag state.

5.1.2.169 #define UART\_PARITY\_BITS 0x03

Bits of the parity.

5.1.2.170 #define WIND\_A\_STATE\_ABSENT 0x00

Winding A is disconnected.

5.1.2.171 #define WIND\_A\_STATE\_MALFUNC 0x02

Winding A is short-circuited.

5.1.2.172 #define WIND\_A\_STATE\_OK 0x03

Winding A is connected and working properly.

5.1.2.173 #define WIND\_A\_STATE\_UNKNOWN 0x01

Winding A state is unknown.

5.1.2.174 #define WIND\_B\_STATE\_ABSENT 0x00

Winding B is disconnected.

5.1.2.175 #define WIND\_B\_STATE\_MALFUNC 0x20

Winding B is short-circuited.

5.1.2.176 #define WIND\_B\_STATE\_OK 0x30

Winding B is connected and working properly.

5.1.2.177 #define WIND\_B\_STATE\_UNKNOWN 0x10

Winding B state is unknown.

5.1.2.178 #define XIMC\_API

Library import macro Macros allows to automatically import function from shared library.

It automatically expands to dllimport on msvc when including header file

- 5.1.3 Typedef Documentation
- 5.1.3.1 typedef void(XIMC\_CALLCONV \* logging\_callback\_t)(int loglevel, const wchar\_t \*message, void \*user\_data)

Logging callback prototype.

## **Parameters**

loglevel	a loglevel
message	a message

- 5.1.4 Function Documentation
- 5.1.4.1 **result\_t XIMC\_API** close\_device ( **device\_t** \* id )

Close specified device.

# Parameters

id	an identifier of device

5.1.4.2 **result\_t XIMC\_API** command\_add\_sync\_in\_action ( **device\_t** id, const **command\_add\_sync\_in\_action\_t** \* the\_command\_add\_sync\_in\_action )

This command adds one element of the FIFO commands that are executed when input clock pulse.

Each pulse synchronization or perform that action, which is described in SSNI, if the buffer is empty, or the oldest loaded into the buffer action to temporarily replace the speed and coordinate in SSNI. In the latter case this action is erased from the buffer. The number of remaining empty buffer elements can be found in the structure of GETS.

# **Parameters**

id	an identifier of device

5.1.4.3 **result\_t XIMC\_API** command\_change\_motor ( **device\_t** id, const **command\_change\_motor\_t** \* the\_command\_change\_motor )

Change motor - command for switching output relay.

#### **Parameters**

id an identifier of device

## 5.1.4.4 result\_t XIMC\_API command\_clear\_fram ( device\_t id )

Clear controller FRAM.

Can be used by manufacturer only

#### **Parameters**

id an identifier of device

#### 5.1.4.5 **result\_t XIMC\_API** command\_eeread\_settings ( **device\_t** id )

Read settings from controller's RAM to stage's EEPROM memory, which spontaneity connected to stage and it isn't change without it mechanical reconstruction.

#### **Parameters**

id an identifier of device

## 5.1.4.6 **result\_t XIMC\_API** command\_eesave\_settings ( **device\_t** id )

Save settings from controller's RAM to stage's EEPROM memory, which spontaneity connected to stage and it isn't change without it mechanical reconstruction.

Can be used by manufacturer only.

# **Parameters**

id an identifier of device
----------------------------

## 5.1.4.7 result\_t XIMC\_API command\_home ( device\_t id )

The positive direction is to the right.

A value of zero reverses the direction of the direction of the flag, the set speed. Restriction imposed by the trailer, act the same, except that the limit switch contact does not stop. Limit the maximum speed, acceleration and deceleration function. 1) moves the motor according to the speed FastHome, uFastHome and flag HOME\_DIR\_FAST until limit switch, if the flag is set HOME\_STOP\_ENDS, until the signal from the input synchronization if the flag HOME\_STOP\_SYNC (as accurately as possible is important to catch the moment of operation limit switch) or until the signal is received from the speed sensor, if the flag HOME\_STOP\_REV\_SN 2) then moves according to the speed SlowHome, uSlowHome and flag HOME\_DIR\_SLOW until signal from the clock input, if the flag HOME\_MV\_SEC. If the flag HOME\_MV\_SEC reset skip this paragraph. 3) then move the motor according to the speed FastHome, uFastHome and flag HOME\_DIR\_SLOW a distance HomeDelta, uHomeDelta. description of flags and variable see in description for commands GHOM/SHOM

id an identifier of device
----------------------------

## See Also

home\_settings\_t get\_home\_settings set\_home\_settings

# 5.1.4.8 result\_t XIMC\_API command\_homezero ( device\_t id )

Make home command, wait until it is finished and make zero command.

This is a convinient way to calibrate zero position.

#### **Parameters**

	id	an identifier of device
out	ret	RESULT_OK if controller has finished home & zero correctly or result of first
		controller query that returned anything other than RESULT_OK.

# 5.1.4.9 result\_t XIMC\_API command\_left ( device\_t id )

Start continous moving to the left.

#### **Parameters**

id	an identifier of device

# 5.1.4.10 result\_t XIMC\_API command\_loft ( device\_t id )

Upon receiving the command "loft" the engine is shifted from the current point to a distance GENG :: Antiplay, then move to the same point.

## **Parameters**

id	an identifier of device

# 5.1.4.11 result.t XIMC\_API command\_move ( device\_t id, int Position, int uPosition )

Upon receiving the command "move" the engine starts to move with pre-set parameters (speed, acceleration, retention), to the point specified to the Position, uPosition.

For stepper motor uPosition sets the microstep, for DC motor this field is not used.

#### **Parameters**

Position	position to move.
uPosition	part of the position to move, microsteps. Range: -255255.
id	an identifier of device

# 5.1.4.12 **result\_t XIMC\_API** command\_movr ( **device\_t** id, int DeltaPosition, int uDeltaPosition )

Upon receiving the command "movr" engine starts to move with pre-set parameters (speed, acceleration, hold), left or right (depending on the sign of DeltaPosition) by the number of pulses specified in the fields DeltaPosition, uDeltaPosition.

For stepper motor uDeltaPosition sets the microstep, for DC motor this field is not used.

## **Parameters**

DeltaPosition	shift from initial position.
uDeltaPosition	part of the offset shift, microsteps. Range: -255255.
id	an identifier of device

# 5.1.4.13 result\_t XIMC\_API command\_power\_off ( device\_t id )

Immediately power off motor regardless its state.

Shouldn't be used during motion as the motor could be power on again automatically to continue movement. The command is designed for manual motor power off. When automatic power off after stop is required, use power management system.

## **Parameters**

id	an identifier of device
----	-------------------------

## See Also

get\_power\_settings set\_power\_settings

# 5.1.4.14 result\_t XIMC\_API command\_read\_robust\_settings ( device\_t id )

Read important settings (calibration coefficients and etc.) from controller's flash memory to controller's RAM, replacing previous data in controller's RAM.

# Parameters

id an identifier of device
----------------------------

## 5.1.4.15 result\_t XIMC\_API command\_read\_settings ( device\_t id )

Read all settings from controller's flash memory to controller's RAM, replacing previous data in controller's RAM.

#### **Parameters**

id	an identifier of device

# 5.1.4.16 result\_t XIMC\_API command\_reset ( device\_t id )

Reset controller.

Can be used by manufacturer only

id	an identifier of device

# 5.1.4.17 result\_t XIMC\_API command\_right ( device\_t id )

Start continous moving to the right.

#### **Parameters**

id an identifier of device

## 5.1.4.18 **result\_t XIMC\_API** command\_save\_robust\_settings ( **device\_t** id )

Save important settings (calibration coefficients and etc.) from controller's RAM to controller's flash memory, replacing previous data in controller's flash memory.

#### **Parameters**

id an identifier of device

# 5.1.4.19 result\_t XIMC\_API command\_save\_settings ( device\_t id )

Save all settings from controller's RAM to controller's flash memory, replacing previous data in controller's flash memory.

#### **Parameters**

id an identifier of device

## 5.1.4.20 result\_t XIMC\_API command\_sstp ( device\_t id )

Soft stop engine.

The motor stops with deceleration speed.

## **Parameters**

id an identifier of device

# 5.1.4.21 **result\_t XIMC\_API** command\_start\_measurements ( **device\_t** id )

Start measurements and buffering of speed, following error.

## **Parameters**

id an identifier of device

# 5.1.4.22 result\_t XIMC\_API command\_stop ( device\_t id )

Immediately stop the engine, the transition to the STOP, mode key BREAK (winding short-circuited), the regime "retention" is deactivated for DC motors, keeping current in the windings for stepper motors (with Power management settings).

#### **Parameters**

id	an identifier of device

5.1.4.23 **result\_t XIMC\_API** command\_update\_firmware ( const char \* uri, const uint8\_t \* data, uint32\_t data\_size )

Update firmware.

Service command

## **Parameters**

uri	a uri of device	
data	firmware byte stream	
data₋size	data_size size of byte stream	

5.1.4.24 result\_t XIMC\_API command\_wait\_for\_stop ( device\_t id, uint32\_t refresh\_interval\_ms )

Wait for stop.

#### **Parameters**

	id	an identifier of device
	refresh_interval	Status refresh interval. The function waits this number of milliseconds between
	ms	get_status requests to the controller. Recommended value of this parameter
		is 10 ms. Use values of less than 3 ms only when necessary - small refresh
		interval values do not significantly increase response time of the function, but
		they create substantially more traffic in controller-computer data channel.
out	ret	RESULT_OK if controller has stopped and result of the first get_status command
		which returned anything other than RESULT_OK otherwise.

# 5.1.4.25 result\_t XIMC\_API command\_zero ( device\_t id )

Sets the current position and the position in which the traffic moves by the move command and movr zero for all cases, except for movement to the target position.

In the latter case, set the zero current position and the target position counted so that the absolute position of the destination is the same. That is, if we were at 400 and moved to 500, then the command Zero makes the current position of 0, and the position of the destination - 100. Does not change the mode of movement that is if the motion is carried, it continues, and if the engine is in the "hold", the type of retention remains.

#### **Parameters**

id	an identifier of device

5.1.4.26 **device\_enumeration\_t XIMC\_API** enumerate\_devices ( int enumerate\_flags, const char \* hints )

Enumerate all devices that looks like valid.

# Parameters

in	enumerate_flags	enumerate devices flags
in	hints	extended information hints is a string of form "key=value\nkey2=value2". Un-
		recognized key-value pairs are ignored. Key list: addr - used together with
		ENUMERATE_NETWORK flag. Non-null value is a remote host name or a
		comma-separated list of host names which contain the devices to be found,
		absent value means broadcast discovery. To enumerate network devices you
		must call set_bindy_key first.

5.1.4.27 **result\_t XIMC\_API** free\_enumerate\_devices ( **device\_enumeration\_t** device\_enumeration )

Free memory returned by *enumerate\_devices*.

# Parameters

in	device	opaque pointer to an enumeration device data
	enumeration	

5.1.4.28 **result\_t XIMC\_API** get\_accessories\_settings ( **device\_t** id, **accessories\_settings\_t** \* accessories\_settings )

Read additional accessories information from EEPROM.

#### **Parameters**

	id	an identifier of device
out	accessories	structure contains information about additional accessories
	settings	

5.1.4.29 result\_t XIMC\_API get\_analog\_data ( device\_t id, analog\_data\_t \* analog\_data )

Read analog data structure that contains raw analog data from ADC embedded on board.

This function used for device testing and deep recalibraton by manufacturer only.

# **Parameters**

	id	an identifier of device
out	analog₋data	analog data coefficients

5.1.4.30 **result\_t XIMC\_API** get\_bootloader\_version ( **device\_t** id, unsigned int \* Major, unsigned int \* Minor, unsigned int \* Release )

Read controller's firmware version.

	id	an identifier of device
out	Major	major version
out	Minor	minor version
out	Release	release version

## 5.1.4.31 result\_t XIMC\_API get\_brake\_settings ( device\_t id, brake\_settings\_t \* brake\_settings\_)

Read settings of brake control.

#### **Parameters**

	id	an identifier of device
out	brake₋settings	structure contains settings of brake control

# 5.1.4.32 **result\_t XIMC\_API** get\_calibration\_settings ( **device\_t** id, **calibration\_settings\_t** \* calibration\_settings )

Read calibration settings.

This function fill structure with calibration settings.

See Also

calibration\_settings\_t

## **Parameters**

	id	an identifier of device
out	calibration	calibration settings
	settings	

# 5.1.4.33 result\_t XIMC\_API get\_chart\_data ( device\_t id, chart\_data\_t \* chart\_data\_)

Return device electrical parameters, useful for charts.

Useful function that fill structure with snapshot of controller voltages and currents.

See Also

chart\_data\_t

# **Parameters**

	id	an identifier of device
out	chart_data	structure with snapshot of controller parameters.

# 5.1.4.34 result\_t XIMC\_API get\_control\_settings ( device\_t id, control\_settings\_t \* control\_settings\_)

Read settings of motor control.

When choosing CTL\_MODE = 1 switches motor control with the joystick. In this mode, the joystick to the maximum engine tends Move at MaxSpeed [i], where i = 0 if the previous use This mode is not selected another i. Buttons switch the room rate i. When CTL\_MODE = 2 is switched on motor control using the Left / right. When you click on the button motor starts to move in the appropriate direction at a speed MaxSpeed [0], at the end of time Timeout [i] motor move at a speed MaxSpeed [i+1]. at Transition from MaxSpeed [i] on MaxSpeed [i+1] to acceleration, as usual.

	id	an identifier of device
out	control_settings	structure contains settings motor control by joystick or buttons left/right.

# 5.1.4.35 result\_t XIMC\_API get\_controller\_name ( device\_t id, controller\_name\_t \* controller\_name )

Read user controller name and flags of setting from FRAM.

#### **Parameters**

	id	an identifier of device
out	controller_name	structure contains previously set user controller name

# 5.1.4.36 result\_t XIMC\_API get\_ctp\_settings ( device\_t id, ctp\_settings\_t \* ctp\_settings )

Read settings of control position(is only used with stepper motor).

When controlling the step motor with encoder (CTP\_BASE 0) it is possible to detect the loss of steps. The controller knows the number of steps per revolution (GENG :: StepsPerRev) and the encoder resolution (GFBS :: IPT). When the control (flag CTP\_ENABLED), the controller stores the current position in the footsteps of SM and the current position of the encoder. Further, at each step of the position encoder is converted into steps and if the difference is greater CTPMinError, a flag STATE\_CTP\_ERROR. When controlling the step motor with speed sensor (CTP\_BASE 1), the position is controlled by him. The active edge of input clock controller stores the current value of steps. Further, at each turn checks how many steps shifted. When a mismatch CTPMinError a flag STATE\_CTP\_ERROR.

#### **Parameters**

	id	an identifier of device
out	ctp_settings	structure contains settings of control position

# 5.1.4.37 **result\_t XIMC\_API** get\_debug\_read ( **device\_t** id, **debug\_read\_t** \* debug\_read )

Read data from firmware for debug purpose.

Its use depends on context, firmware version and previous history.

#### **Parameters**

	id	an identifier of device
out	debug_read	Debug data.

# 5.1.4.38 int XIMC\_API get\_device\_count ( device\_enumeration\_t device\_enumeration )

Get device count.

#### **Parameters**

ſ	in	device₋-	opaque pointer to an enumeration device data
		enumeration	

# 5.1.4.39 **result\_t XIMC\_API** get\_device\_information ( **device\_t** id, **device\_information\_t** \* device\_information )

Return device information.

All fields must point to allocated string buffers with at least 10 bytes. Works with both raw or initialized device.

## **Parameters**

	id	an identifier of device
out	device	device information Device information.
	information	

# See Also

# get\_device\_information

5.1.4.40 **pchar XIMC\_API** get\_device\_name ( **device\_enumeration\_t** device\_enumeration, int device\_index )

Get device name from the device enumeration.

Returns device\_index device name.

## **Parameters**

in	device	opaque pointer to an enumeration device data
	enumeration	
in	device₋index	device index

5.1.4.41 **result\_t XIMC\_API** get\_edges\_settings ( **device\_t** id, **edges\_settings\_t** \* edges\_settings )

Read border and limit switches settings.

See Also

 $set\_edges\_settings$ 

# Parameters

	id	an identifier of device
out	edges_settings	edges settings, specify types of borders, motor behaviour and electrical behaviour of limit switches

5.1.4.42 **result\_t XIMC\_API** get\_encoder\_information ( **device\_t** id, **encoder\_information\_t** \* encoder\_information )

Read encoder information from EEPROM.

# **Parameters**

	id	an identifier of device
out	encoder	structure contains information about encoder
	information	

5.1.4.43 **result\_t XIMC\_API** get\_encoder\_settings ( **device\_t** id, **encoder\_settings\_t** \* encoder\_settings )

Read encoder settings from EEPROM.

	id	an identifier of device
out	encoder_settings	structure contains encoder settings

5.1.4.44 **result\_t XIMC\_API** get\_engine\_settings ( **device\_t** id, **engine\_settings\_t** \* engine\_settings )

Read engine settings.

This function fill structure with set of useful motor settings stored in controller's memory. These settings specify motor shaft movement algorithm, list of limitations and rated characteristics.

See Also

set\_engine\_settings

#### **Parameters**

	id	an identifier of device
out	engine₋settings	engine settings

5.1.4.45 **result\_t XIMC\_API** get\_entype\_settings ( **device\_t** id, **entype\_settings\_t** \* entype\_settings )

Return engine type and driver type.

## **Parameters**

	id	an identifier of device
out	EngineType	engine type
out	DriverType	driver type

5.1.4.46 **result\_t XIMC\_API** get\_enumerate\_device\_controller\_name ( **device\_enumeration\_t** device\_enumeration, int device\_index, **controller\_name\_t** \* controller\_name )

Get controller name from the device enumeration.

Returns device\_index device controller name.

# **Parameters**

in	device	opaque pointer to an enumeration device data
	enumeration	
in	device_index	device index
out	controller_name	controller name

5.1.4.47 **result\_t XIMC\_API** get\_enumerate\_device\_information ( **device\_enumeration\_t** device\_enumeration, int device\_index, **device\_information\_t** \* device\_information )

Get device information from the device enumeration.

Returns device\_index device information.

in	device	opaque pointer to an enumeration device data
	enumeration	
in	device₋index	device index
out	device	device information data
	information	

5.1.4.48 **result\_t XIMC\_API** get\_enumerate\_device\_network\_information ( **device\_enumeration\_t** device\_enumeration, int device\_index, **device\_network\_information\_t** \* device\_network\_information )

Get device network information from the device enumeration.

Returns *device\_index* device network information.

#### **Parameters**

in	device₋-	opaque pointer to an enumeration device data
	enumeration	
in	device₋index	device index
out	device_network	device network information data
	information	

5.1.4.49 **result\_t XIMC\_API** get\_enumerate\_device\_serial ( **device\_enumeration\_t** device\_enumeration, int device\_index, uint32\_t \* serial )

Get device serial number from the device enumeration.

Returns device\_index device serial number.

## **Parameters**

in	device	opaque pointer to an enumeration device data
	enumeration	
in	device₋index	device index
out	serial	device serial number

5.1.4.50 **result\_t XIMC\_API** get\_enumerate\_device\_stage\_name ( **device\_enumeration\_t** device\_enumeration, int device\_index, **stage\_name\_t** \* stage\_name )

Get stage name from the device enumeration.

Returns *device\_index* device stage name.

# **Parameters**

in	device	opaque pointer to an enumeration device data
	enumeration	
in	device_index	device index
out	stage_name	stage name

5.1.4.51 result\_t XIMC\_API get\_extio\_settings ( device\_t id, extio\_settings\_t \* extio\_settings )

Read EXTIO settings.

This function reads a structure with a set of EXTIO settings from controller's memory.

See Also

set\_extio\_settings

	id	an identifier of device
out	extio_settings	EXTIO settings

5.1.4.52 **result\_t XIMC\_API** get\_feedback\_settings ( **device\_t** id, **feedback\_settings\_t** \* feedback\_settings )

# Feedback settings.

#### **Parameters**

	id	an identifier of device
out	IPS	number of encoder counts per shaft revolution. Range: 165535. The field is
		obsolete, it is recommended to write 0 to IPS and use the extended CountsPer-
		Turn field. You may need to update the controller firmware to the latest version.
out	FeedbackType	type of feedback
out	FeedbackFlags	flags of feedback
out	CountsPerTurn	number of encoder counts per shaft revolution. Range: 14294967295. To use
		the CountsPerTurn field, write 0 in the IPS field, otherwise the value from the
		IPS field will be used.

5.1.4.53 **result\_t XIMC\_API** get\_firmware\_version ( **device\_t** id, unsigned int \* Major, unsigned int \* Minor, unsigned int \* Release )

Read controller's firmware version.

## **Parameters**

	id	an identifier of device
out	Major	major version
out	Minor	minor version
out	Release	release version

5.1.4.54 **result\_t XIMC\_API** get\_gear\_information ( **device\_t** id, **gear\_information\_t** \* gear\_information )

Read gear information from EEPROM.

# Parameters

		id	an identifier of device
ou	t	gear_information	structure contains information about step gearhead

5.1.4.55 result.t XIMC\_API get\_gear\_settings ( device\_t id, gear\_settings\_t \* gear\_settings\_)

Read gear settings from EEPROM.

# **Parameters**

	id	an identifier of device
out	gear₋settings	structure contains step gearhead settings

5.1.4.56 **result\_t XIMC\_API** get\_globally\_unique\_identifier ( **device\_t** id, **globally\_unique\_identifier\_t** \* globally\_unique\_identifier )

This value is unique to each individual die but is not a random value.

This unique device identifier can be used to initiate secure boot processes or as a serial number for USB or other end applications.

## **Parameters**

	id	an identifier of device
out	the	result of fields 0-3 concatenated defines the unique 128-bit device identifier.

5.1.4.57 **result\_t XIMC\_API** get\_hallsensor\_information ( **device\_t** id, **hallsensor\_information\_t** \* hallsensor\_information )

Read hall sensor information from EEPROM.

#### **Parameters**

	id	an identifier of device
out	hallsensor₋-	structure contains information about hall sensor
	information	

5.1.4.58 **result\_t XIMC\_API** get\_hallsensor\_settings ( **device\_t** id, **hallsensor\_settings\_t** \* hallsensor\_settings )

Read hall sensor settings from EEPROM.

## **Parameters**

	id	an identifier of device
out	hallsensor	structure contains hall sensor settings
	settings	

5.1.4.59 **result\_t XIMC\_API** get\_home\_settings ( **device\_t** id, **home\_settings\_t** \* home\_settings )

Read home settings.

This function fill structure with settings of calibrating position.

See Also

home\_settings\_t

# **Parameters**

	id	an identifier of device
out	home_settings	calibrating position settings

5.1.4.60 result\_t XIMC\_API get\_init\_random ( device\_t id, init\_random\_t \* init\_random )

Read random number from controller.

	id	an identifier of device
out	random	sequence generated by the controller

5.1.4.61 result\_t XIMC\_API get\_joystick\_settings ( device\_t id, joystick\_settings\_t \* joystick\_settings\_)

Read settings of joystick.

If joystick position is outside DeadZone limits from the central position a movement with speed, defined by the joystick DeadZone edge to 100% deviation, begins. Joystick positions inside DeadZone limits correspond to zero speed (soft stop of motion) and positions beyond Low and High limits correspond MaxSpeed [i] or -MaxSpeed [i] (see command SCTL), where i = 0 by default and can be changed with left/right buttons (see command SCTL). If next speed in list is zero (both integer and microstep parts), the button press is ignored. First speed in list shouldn't be zero. The DeadZone ranges are illustrated on the following picture. !/attachments/download/5563/range25p.png! The relationship between the deviation and the rate is exponential, allowing no switching speed combine high mobility and accuracy. The following picture illustrates this: !/attachments/download/3092/ExpJoystick.png! The nonlinearity parameter is adjustable. Setting it to zero makes deviation/speed relation linear.

#### **Parameters**

	id	an identifier of device
out	joystick_settings	structure contains joystick settings

5.1.4.62 **result\_t XIMC\_API** get\_measurements ( **device\_t** id, **measurements\_t** \* measurements )

A command to read the data buffer to build a speed graph and a sequence error.

Filling the buffer starts with the command "start\_measurements". The buffer holds 25 points, the points are taken with a period of 1 ms. To create a robust system, read data every 20 ms, if the buffer is completely full, then it is recommended to repeat the readings every 5 ms until the buffer again becomes filled with 20 points.

#### See Also

get\_measurements\_t

# **Parameters**

	id	an identifier of device
out	get₋-	structure with buffer and its length.
	measurements	

5.1.4.63 **result\_t XIMC\_API** get\_motor\_information ( **device\_t** id, **motor\_information\_t** \* motor\_information )

Read motor information from EEPROM.

# **Parameters**

	id	an identifier of device
out	motor	structure contains motor information
	information	

5.1.4.64 **result\_t XIMC\_API** get\_motor\_settings ( **device\_t** id, **motor\_settings\_t** \* motor\_settings )

Read motor settings from EEPROM.

	id	an identifier of device
out	motor_settings	structure contains motor settings

## 5.1.4.65 result\_t XIMC\_API get\_move\_settings ( device\_t id, move\_settings\_t \* move\_settings\_)

Read command setup movement (speed, acceleration, threshold and etc).

## **Parameters**

	id	an identifier of device
out	move_settings	structure contains move settings: speed, acceleration, deceleration etc.

# 5.1.4.66 **result\_t XIMC\_API** get\_nonvolatile\_memory ( **device\_t** id, **nonvolatile\_memory\_t** \* nonvolatile\_memory )

Read userdata from FRAM.

#### **Parameters**

	id	an identifier of device
out	nonvolatile	structure contains previously set userdata
	memory	

# 5.1.4.67 **result\_t XIMC\_API** get\_pid\_settings ( **device\_t** id, **pid\_settings\_t** \* pid\_settings )

## Read PID settings.

This function fill structure with set of motor PID settings stored in controller's memory. These settings specify behaviour of PID routine for positioner. These factors are slightly different for different positioners. All boards are supplied with standard set of PID setting on controller's flash memory.

See Also

 $set\_pid\_settings$ 

#### **Parameters**

	id	an identifier of device
out	pid₋settings	pid settings

# 5.1.4.68 **result\_t XIMC\_API** get\_position ( **device\_t** id, **get\_position\_t** \* the\_get\_position )

Reads the value position in steps and micro for stepper motor and encoder steps all engines.

# **Parameters**

	id	an identifier of device
out	position	structure contains move settings: speed, acceleration, deceleration etc.

# 5.1.4.69 **result\_t XIMC\_API** get\_power\_settings ( **device\_t** id, **power\_settings\_t** \* power\_settings )

Read settings of step motor power control.

Used with stepper motor only.

## **Parameters**

	id	an identifier of device
out	power_settings	structure contains settings of step motor power control

5.1.4.70 **result\_t XIMC\_API** get\_secure\_settings ( **device\_t** id, **secure\_settings\_t** \* secure\_settings )

Read protection settings.

## **Parameters**

	id	an identifier of device
out	secure_settings	critical parameter settings to protect the hardware

See Also

status\_t::flags

5.1.4.71 **result\_t XIMC\_API** get\_serial\_number ( **device\_t** id, unsigned int \* SerialNumber )

Read device serial number.

#### **Parameters**

	id	an identifier of device
out	serial	serial number

5.1.4.72 **result\_t XIMC\_API** get\_stage\_information ( **device\_t** id, **stage\_information\_t** \* stage\_information )

Read stage information from EEPROM.

# Parameters

	id	an identifier of device
out	stage	structure contains stage information
	information	

5.1.4.73 result\_t XIMC\_API get\_stage\_name ( device\_t id, stage\_name\_t \* stage\_name )

Read user stage name from EEPROM.

## **Parameters**

	id	an identifier of device
out	stage_name	structure contains previously set user stage name

5.1.4.74 result\_t XIMC\_API get\_stage\_settings ( device\_t id, stage\_settings\_t \* stage\_settings )

Read stage settings from EEPROM.

#### **Parameters**

	id	an identifier of device
out	stage_settings	structure contains stage settings

# 5.1.4.75 **result\_t XIMC\_API** get\_status ( **device\_t** id, **status\_t** \* status )

Return device state.

#### **Parameters**

	id	an identifier of device
out	status	structure with snapshot of controller status Device state. Useful structure that
		contains current controller status, including speed, position and boolean flags.

See Also

get\_status

5.1.4.76 **result\_t XIMC\_API** get\_status\_calb ( **device\_t** id, **status\_calb\_t** \* status, const **calibration\_t** \* calibration )

Calibrated device state.

Useful structure that contains current controller status, including speed, position and boolean flags.

See Also

get\_status

5.1.4.77 result\_t XIMC\_API get\_sync\_in\_settings ( device\_t id, sync\_in\_settings\_t \* sync\_in\_settings )

Read input synchronization settings.

This function fill structure with set of input synchronization settings, modes, periods and flags, that specify behaviour of input synchronization. All boards are supplied with standard set of these settings.

See Also

set\_sync\_in\_settings

## **Parameters**

	id	an identifier of device
out	sync₋in₋settings	synchronization settings

5.1.4.78 **result\_t XIMC\_API** get\_sync\_out\_settings ( **device\_t** id, **sync\_out\_settings\_t** \* sync\_out\_settings )

Read output synchronization settings.

This function fill structure with set of output synchronization settings, modes, periods and flags, that specify behaviour of output synchronization. All boards are supplied with standard set of these settings.

See Also

set\_sync\_out\_settings

# Parameters

	id	an identifier of device
out	sync_out	synchronization settings
	settings	

5.1.4.79 **result\_t XIMC\_API** get\_uart\_settings ( **device\_t** id, **uart\_settings\_t** \* uart\_settings )

Read UART settings.

This function fill structure with UART settings.

See Also

uart\_settings\_t

# Parameters

	Speed	UART speed
out	uart₋settings	UART settings

5.1.4.80 **result\_t XIMC\_API** goto\_firmware ( **device\_t** id, uint8\_t \* ret )

Reboot to firmware.

# Parameters

	id	an identifier of device
out	ret	RESULT_OK, if reboot to firmware is possible. Reboot is done after reply to this
		command. RESULT_NO_FIRMWARE, if firmware is not found. RESULT_ALR-
		EADY_IN_FIRMWARE, if this command was sent when controller is already in
		firmware.

5.1.4.81 **result\_t XIMC\_API** has\_firmware ( const char \* uri, uint8\_t \* ret )

Check for firmware on device.

# **Parameters**

	uri	a uri of device
out	ret	non-zero if firmware existed

5.1.4.82 void **XIMC\_API** logging\_callback\_stderr\_narrow ( int loglevel, const wchar\_t \* message, void \* user\_data )

Simple callback for logging to stderr in narrow (single byte) chars.

# **Parameters**

loglevel	a loglevel
message	a message

5.1.4.83 void **XIMC\_API** logging\_callback\_stderr\_wide ( int loglevel, const wchar\_t \* message, void \* user\_data )

Simple callback for logging to stderr in wide chars.

#### **Parameters**

loglevel	a loglevel
message	a message

5.1.4.84 void **XIMC\_API** msec\_sleep ( unsigned int msec )

Sleeps for a specified amount of time.

# **Parameters**

mse	c   time in milliseconds

5.1.4.85 **device\_t XIMC\_API** open\_device ( const char \* uri )

Open a device with OS uri uri and return identifier of the device which can be used in calls.

# Parameters

in	uri	a device uri Device uri has form "xi-com:port" or "xi-net://host/serial" or "xi-emu-
		:///file". In case of USB-COM port the "port" is the OS device uri. For example
		"xi-com:\\.\COM3" in Windows or "xi-com:/dev/tty.s123" in Linux/Mac. In case
		of network device the "host" is an IPv4 address or fully qualified domain uri (F-
		QDN), "serial" is the device serial number in hexadecimal system. For example
		"xi-net://192.168.0.1/00001234" or "xi-net://hostname.com/89ABCDEF". Note-
		: to open network device you must call set_bindy_key first. In case of virtual
		device the "file" is the full filename with device memory state, if it doesn't exist
		then it is initialized with default values. For example "xi-emu:///C:/dir/file.bin" in
		Windows or "xi-emu:///home/user/file.bin" in Linux/Mac.

5.1.4.86 **result\_t XIMC\_API** probe\_device ( const char \* uri )

Check if a device with OS uri uri is XIMC device.

Be carefuly with this call because it sends some data to the device.

# Parameters

in	uri	- a device uri

5.1.4.87 **result\_t XIMC\_API** service\_command\_updf ( **device\_t** id )

Command puts the controller to update the firmware.

After receiving this command, the firmware board sets a flag (for loader), sends echo reply and restarts the controller.

5.1.4.88 **result\_t XIMC\_API** set\_accessories\_settings ( **device\_t** id, const **accessories\_settings\_t** \* accessories\_settings )

Set additional accessories information to EEPROM.

Can be used by manufacturer only.

# **Parameters**

	id	an identifier of device
in	accessories	structure contains information about additional accessories
	settings	

5.1.4.89 **result\_t XIMC\_API** set\_bindy\_key ( const char \* keyfilepath )

Set network encryption layer (bindy) key.

#### **Parameters**

in	keyfilepath	full path to the bindy keyfile When using network-attached devices this func-
		tion must be called before enumerate_devices and open_device functions. This
		library bundle contains a "keyfile.sqlite" file, which may be used as a default key.

5.1.4.90 **result\_t XIMC\_API** set\_brake\_settings ( **device\_t** id, const **brake\_settings\_t** \* brake\_settings )

Set settings of brake control.

## **Parameters**

	id	an identifier of device
in	brake_settings	structure contains settings of brake control

5.1.4.91 **result\_t XIMC\_API** set\_calibration\_settings ( **device\_t** id, const **calibration\_settings\_t** \* calibration\_settings )

Set calibration settings.

This function send structure with calibration settings to controller's memory.

See Also

calibration\_settings\_t

# **Parameters**

	id	an identifier of device
in	calibration₋-	calibration settings
	settings	

5.1.4.92 **result\_t XIMC\_API** set\_control\_settings ( **device\_t** id, const **control\_settings\_t** \* control\_settings )

Set settings of motor control.

When choosing CTL\_MODE = 1 switches motor control with the joystick. In this mode, the joystick to the maximum engine tends Move at MaxSpeed [i], where i = 0 if the previous use This mode is not selected another i. Buttons switch the room rate i. When CTL\_MODE = 2 is switched on motor control using the Left / right. When you click on the button motor starts to move in the appropriate direction at a speed MaxSpeed [0], at the end of time Timeout [i] motor move at a speed MaxSpeed [i+1]. at Transition from MaxSpeed [i] on MaxSpeed [i +1] to acceleration, as usual.

#### **Parameters**

	id	an identifier of device
in	control_settings	structure contains settings motor control by joystick or buttons left/right.

5.1.4.93 **result\_t XIMC\_API** set\_controller\_name ( **device\_t** id, const **controller\_name\_t** \* controller\_name )

Write user controller name and flags of setting from FRAM.

# **Parameters**

	id	an identifier of device
in	controller_name	structure contains previously set user controller name

5.1.4.94 **result\_t XIMC\_API** set\_ctp\_settings ( **device\_t** id, const **ctp\_settings\_t** \* ctp\_settings )

Set settings of control position(is only used with stepper motor).

When controlling the step motor with encoder (CTP\_BASE 0) it is possible to detect the loss of steps. The controller knows the number of steps per revolution (GENG :: StepsPerRev) and the encoder resolution (GFBS :: IPT). When the control (flag CTP\_ENABLED), the controller stores the current position in the footsteps of SM and the current position of the encoder. Further, at each step of the position encoder is converted into steps and if the difference is greater CTPMinError, a flag STATE\_CTP\_ERROR. When controlling the step motor with speed sensor (CTP\_BASE 1), the position is controlled by him. The active edge of input clock controller stores the current value of steps. Further, at each turn checks how many steps shifted. When a mismatch CTPMinError a flag STATE\_CTP\_ERROR.

# Parameters

	id	an identifier of device
in	ctp_settings	structure contains settings of control position

5.1.4.95 **result\_t XIMC\_API** set\_debug\_write ( **device\_t** id, const **debug\_write\_t** \* debug\_write )

Write data to firmware for debug purpose.

# **Parameters**

	id	an identifier of device
in	debug_write	Debug data.

5.1.4.96 **result\_t XIMC\_API** set\_edges\_settings ( **device\_t** id, const **edges\_settings\_t** \* edges\_settings )

Set border and limit switches settings.

See Also

# set\_edges\_settings

#### **Parameters**

	id	an identifier of device
in	edges₋settings	edges settings, specify types of borders, motor behaviour and electrical be-
		haviour of limit switches

5.1.4.97 **result\_t XIMC\_API** set\_encoder\_information ( **device\_t** id, const **encoder\_information\_t** \* encoder\_information )

Set encoder information to EEPROM.

Can be used by manufacturer only.

# **Parameters**

	id	an identifier of device
in	encoder₋-	structure contains information about encoder
	information	

5.1.4.98 **result\_t XIMC\_API** set\_encoder\_settings ( **device\_t** id, const **encoder\_settings\_t** \* encoder\_settings )

Set encoder settings to EEPROM.

Can be used by manufacturer only.

## **Parameters**

	id	an identifier of device
in	encoder_settings	structure contains encoder settings

5.1.4.99 result\_t XIMC\_API set\_engine\_settings ( device\_t id, const engine\_settings\_t \* engine\_settings )

Set engine settings.

This function send structure with set of engine settings to controller's memory. These settings specify motor shaft movement algorithm, list of limitations and rated characteristics. Use it when you change motor, encoder, positioner etc. Please note that wrong engine settings lead to device malfunction, can lead to irreversible damage of board.

See Also

get\_engine\_settings

#### **Parameters**

	id	an identifier of device
in	engine_settings	engine settings

5.1.4.100 result\_t XIMC\_API set\_entype\_settings ( device\_t id, const entype\_settings\_t \* entype\_settings )

Set engine type and driver type.

# **Parameters**

	id	an identifier of device
in	EngineType	engine type
in	DriverType	driver type

5.1.4.101 result\_t XIMC\_API set\_extio\_settings ( device\_t id, const extio\_settings\_t \* extio\_settings\_)

# Set EXTIO settings.

This function writes a structure with a set of EXTIO settings to controller's memory. By default input event are signalled through rising front and output states are signalled by high logic state.

See Also

get\_extio\_settings

# Parameters

	id	an identifier of device
in	extio_settings	EXTIO settings

5.1.4.102 **result\_t XIMC\_API** set\_feedback\_settings ( **device\_t** id, const **feedback\_settings\_t** \* feedback\_settings )

# Feedback settings.

#### **Parameters**

	id	an identifier of device
in	IPS	number of encoder counts per shaft revolution. Range: 165535. The field is
		obsolete, it is recommended to write 0 to IPS and use the extended CountsPer-
		Turn field. You may need to update the controller firmware to the latest version.
in	FeedbackType	type of feedback
in	FeedbackFlags	flags of feedback
in	CountsPerTurn	number of encoder counts per shaft revolution. Range: 14294967295. To use
		the CountsPerTurn field, write 0 in the IPS field, otherwise the value from the
		IPS field will be used.

5.1.4.103 **result\_t XIMC\_API** set\_gear\_information ( **device\_t** id, const **gear\_information\_t** \* gear\_information )

Set gear information to EEPROM.

Can be used by manufacturer only.

#### **Parameters**

	id	an identifier of device
in	gear₋information	structure contains information about step gearhead

5.1.4.104 **result\_t XIMC\_API** set\_gear\_settings ( **device\_t** id, const **gear\_settings\_t** \* gear\_settings )

Set gear settings to EEPROM.

Can be used by manufacturer only.

# **Parameters**

	id	an identifier of device
in	gear_settings	structure contains step gearhead settings

5.1.4.105 **result\_t XIMC\_API** set\_hallsensor\_information ( **device\_t** id, const **hallsensor\_information\_t** \* hallsensor\_information )

Set hall sensor information to EEPROM.

Can be used by manufacturer only.

#### **Parameters**

	id	an identifier of device
in	hallsensor	structure contains information about hall sensor
	information	

5.1.4.106 **result\_t XIMC\_API** set\_hallsensor\_settings ( **device\_t** id, const **hallsensor\_settings\_t** \* hallsensor\_settings )

Set hall sensor settings to EEPROM.

Can be used by manufacturer only.

# Parameters

	id	an identifier of device
in	hallsensor	structure contains hall sensor settings
	settings	

5.1.4.107 **result\_t XIMC\_API** set\_home\_settings ( **device\_t** id, const **home\_settings\_t** \* home\_settings )

Set home settings.

This function send structure with calibrating position settings to controller's memory.

See Also

home\_settings\_t

## **Parameters**

	id	an identifier of device
in	home_settings	calibrating position settings

5.1.4.108 **result\_t XIMC\_API** set\_joystick\_settings ( **device\_t** id, const **joystick\_settings\_t** \* joystick\_settings )

Set settings of joystick.

If joystick position is outside DeadZone limits from the central position a movement with speed, defined by the joystick DeadZone edge to 100% deviation, begins. Joystick positions inside DeadZone limits correspond to zero

speed (soft stop of motion) and positions beyond Low and High limits correspond MaxSpeed [i] or -MaxSpeed [i] (see command SCTL), where i = 0 by default and can be changed with left/right buttons (see command SCTL). If next speed in list is zero (both integer and microstep parts), the button press is ignored. First speed in list shouldn't be zero. The DeadZone ranges are illustrated on the following picture. !/attachments/download/5563/range25p.png! The relationship between the deviation and the rate is exponential, allowing no switching speed combine high mobility and accuracy. The following picture illustrates this: !/attachments/download/3092/ExpJoystick.png! The nonlinearity parameter is adjustable. Setting it to zero makes deviation/speed relation linear.

#### **Parameters**

	id	an identifier of device
in	joystick_settings	structure contains joystick settings

5.1.4.109 void XIMC\_API set\_logging\_callback ( logging\_callback\_t logging\_callback, void \* user\_data )

Sets a logging callback.

Call resets a callback to default (stderr, syslog) if NULL passed.

#### **Parameters**

logging_callback	a callback for log messages

5.1.4.110 **result\_t XIMC\_API** set\_motor\_information ( **device\_t** id, const **motor\_information\_t** \* motor\_information )

Set motor information to EEPROM.

Can be used by manufacturer only.

## Parameters

	id	an identifier of device
in	motor	structure contains motor information
	information	

5.1.4.111 **result\_t XIMC\_API** set\_motor\_settings ( **device\_t** id, const **motor\_settings\_t** \* motor\_settings )

Set motor settings to EEPROM.

Can be used by manufacturer only.

## **Parameters**

	id	an identifier of device
in	motor₋settings	structure contains motor information

5.1.4.112 result\_t XIMC\_API set\_move\_settings ( device\_t id, const move\_settings\_t \* move\_settings )

Set command setup movement (speed, acceleration, threshold and etc).

#### **Parameters**

	id	an identifier of device
in	move_settings	structure contains move settings: speed, acceleration, deceleration etc.

5.1.4.113 **result\_t XIMC\_API** set\_nonvolatile\_memory ( **device\_t** id, const **nonvolatile\_memory\_t** \* nonvolatile\_memory )

Write userdata into FRAM.

# **Parameters**

	id	an identifier of device
in	nonvolatile	structure contains previously set userdata
	memory	

5.1.4.114 **result\_t XIMC\_API** set\_pid\_settings ( **device\_t** id, const **pid\_settings\_t** \* pid\_settings )

# Set PID settings.

This function send structure with set of PID factors to controller's memory. These settings specify behaviour of PID routine for positioner. These factors are slightly different for different positioners. All boards are supplied with standard set of PID setting on controller's flash memory. Please use it for loading new PID settings when you change positioner. Please note that wrong PID settings lead to device malfunction.

See Also

get\_pid\_settings

#### **Parameters**

	id	an identifier of device
in	pid₋settings	pid settings

5.1.4.115 **result\_t XIMC\_API** set\_position ( **device\_t** id, const **set\_position\_t** \* the\_set\_position )

Sets any position value in steps and micro for stepper motor and encoder steps of all engines.

It means, that changing main indicator of position.

# **Parameters**

	id	an identifier of device
out	position	structure contains move settings: speed, acceleration, deceleration etc.

5.1.4.116 **result\_t XIMC\_API** set\_power\_settings ( **device\_t** id, const **power\_settings\_t** \* power\_settings )

Set settings of step motor power control.

Used with stepper motor only.

# **Parameters**

	id	an identifier of device
in	power_settings	structure contains settings of step motor power control

5.1.4.117 **result\_t XIMC\_API** set\_secure\_settings ( **device\_t** id, const **secure\_settings\_t** \* secure\_settings )

Set protection settings.

#### **Parameters**

id	an identifier of device
secure_settings	structure with secure data

# See Also

status\_t::flags

5.1.4.118 result\_t XIMC\_API set\_serial\_number ( device\_t id, const serial\_number\_t \* serial\_number )

Write device serial number and hardware version to controller's flash memory.

Along with the new serial number and hardware version a "Key" is transmitted. The SN and hardware version are changed and saved when keys match. Can be used by manufacturer only.

# **Parameters**

	id	an identifier of device
in	serial	number structure contains new serial number and secret key.

5.1.4.119 **result\_t XIMC\_API** set\_stage\_information ( **device\_t** id, const **stage\_information\_t** \* stage\_information )

Set stage information to EEPROM.

Can be used by manufacturer only.

# **Parameters**

	id	an identifier of device
in	stage	structure contains stage information
	information	

5.1.4.120 **result\_t XIMC\_API** set\_stage\_name ( **device\_t** id, const **stage\_name\_t** \* stage\_name )

Write user stage name from EEPROM.

# **Parameters**

	id	an identifier of device
in	stage_name	structure contains previously set user stage name

5.1.4.121 result\_t XIMC\_API set\_stage\_settings ( device\_t id, const stage\_settings\_t \* stage\_settings\_)

Set stage settings to EEPROM.

Can be used by manufacturer only

# **Parameters**

	id	an identifier of device
in	stage₋settings	structure contains stage settings

5.1.4.122 **result\_t XIMC\_API** set\_sync\_in\_settings ( **device\_t** id, const **sync\_in\_settings\_t** \* sync\_in\_settings )

Set input synchronization settings.

This function send structure with set of input synchronization settings, that specify behaviour of input synchronization, to controller's memory. All boards are supplied with standard set of these settings.

See Also

get\_sync\_in\_settings

#### **Parameters**

	id	an identifier of device
in	sync_in_settings	synchronization settings

5.1.4.123 **result\_t XIMC\_API** set\_sync\_out\_settings ( **device\_t** id, const **sync\_out\_settings\_t** \* sync\_out\_settings )

Set output synchronization settings.

This function send structure with set of output synchronization settings, that specify behaviour of output synchronization, to controller's memory. All boards are supplied with standard set of these settings.

See Also

get\_sync\_out\_settings

## **Parameters**

	id	an identifier of device
in	sync_out	synchronization settings
	settings	

5.1.4.124 result\_t XIMC\_API set\_uart\_settings ( device\_t id, const uart\_settings\_t \* uart\_settings )

Set UART settings.

This function send structure with UART settings to controller's memory.

See Also

uart\_settings\_t

# Parameters

	Speed	UART speed
in	uart_settings	UART settings

5.1.4.125 **result\_t XIMC\_API** write\_key ( const char \* uri, uint8\_t \* key )

Write controller key.

Can be used by manufacturer only

# Parameters

	uri	a uri of device
in	key	protection key. Range: 04294967295

5.1.4.126 **result\_t XIMC\_API** ximc\_fix\_usbser\_sys ( const char \* device\_uri )

Fix for errors in Windows USB driver stack.

USB subsystem on Windows does not always work correctly. The following bugs are possible: the device cannot be opened at all, or the device can be opened and written to, but it will not respond with data. These errors can be fixed by device reconnection or removal-rescan in device manager. ximc\_fix\_usbser\_sys() is a shortcut function to do the remove-rescan process. You should call this function if libximc library cannot open the device which was not physically removed from the system or if the device does not respond.

5.1.4.127 void **XIMC\_API** ximc\_version ( char \* version )

Returns a library version.

# **Parameters**

version	a buffer to hold a version string, 32 bytes is enough
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