

April 26, 2019

When: April 26th @ 9:00 am

Where: Newark Campus Second Floor

Who: Kexin Zheng and Kcirde Santos

Information: Basic outline of project such as how the game will function, what type of problems will be shown, type of classes needed to make, how to make the game appealing to preschoolers and 1st graders.

May 3, 2019

When: May 3rd @ 9:00 am

Where: Newark Campus Second Floor

Who: Kexin Zheng and Kcirde Santos

Information: Basic frame size example has been developed, random number generator from 1-15 has been made to create simple addition/subtraction problems, additions to frame such as clickable buttons. Must search for appropriate sounds and images to be able to attract preschoolers and 1st graders for the next meeting.

May 10th, 2019

When: May 5th @ 9:00 am

Where: Newark Campus Second Floor

Who: Kexin Zheng and Kcirde Santos

Information: Design of the initial cover frame has been developed and problems can successfully be shown. Sounds have been gathered, struggled on finding how to get the sound to play from the directory until learning that you must link the file to the package. Can successfully play sounds through an applet.

May 13th, 2019

When: May 13th

Where: Via Email & Text

Who: Kexin Zheng and Kcirde Santos

Information: Draft of game has been created and most functions of the game are working, only things left to add are game records of the top 5 players. Tests of file I/O has been looked over and starting to add into the code.