

# Module 7

## What to learn

- Dependency Injection
- Creating Service
- Hierarchical DI in Angular
- Injection service into another service
- Registering Value Data Service
- Using Observable to pass values

## Practice Exercise

### Practice 1

Do the hands on from the following url <https://angular.io/guide/dependency-injection> <https://angular.io/guide/dependency-injection-providers>

### Practice 2

## User Authentication System

**Use Case:** Build a user authentication system where a **LoginService** handles login, and a **UserService** manages the user data after login.

#### Business Logic:

Implement a login form using Reactive Forms. Upon successful login, the **LoginService** will fetch user credentials and pass them to the **UserService** to fetch and store the user's profile. If login fails, show an error message.

#### UI:

Login form with fields: **Username**, **Password**  
Upon successful login, display the user name and email from the **UserService**.

#### Control IDs:

##### Login Form:

Username: loginUsername  
Password: loginPassword  
Submit Button: loginSubmit

##### User Profile:

User Name: userNameDisplay  
User Email: userEmailDisplay

### Practice 3

## Product Catalog with Search Functionality

**Use Case:** You need to display a list of products. Create a **ProductService** that fetches the product list and a **SearchService** to filter products based on the search term.

### Business Logic:

Implement a form to search for products by name.  
Use **SearchService** to filter products based on user input.  
The **ProductService** will fetch products when the component is loaded, and **SearchService** will filter them dynamically.

### UI:

Product list displayed in a table.  
Search bar at the top to filter products by name.

### Control IDs:

#### Search Form:

Search Input: searchProduct  
Search Button: searchButton

#### Product Table:

Product Name: productNameColumn  
Product Price: productPriceColumn  
Edit Button: editProductButton  
Delete Button: deleteProductButton

## Practice 4

### Customer Feedback Form

**Use Case:** Build a customer feedback form where the **FeedbackService** saves and fetches customer feedback.

### Business Logic:

Upon form submission, save the feedback using the **FeedbackService**.  
The service should save feedback data and also fetch all submitted feedback to display in a table.

### UI:

A form for customer name, feedback, and rating (1-5).  
Display all feedback in a table with the ability to edit or delete.

### Control IDs:

#### Feedback Form:

Customer Name: customerName  
Feedback Message: feedbackMessage  
Rating: feedbackRating

Submit Button: submitFeedbackButton

Feedback Table:

Customer Name: feedbackCustomerNameColumn

Feedback Message: feedbackMessageColumn

Rating: feedbackRatingColumn

Edit Button: editFeedbackButton

Delete Button: deleteFeedbackButton

## Practice 5

### Order Management System

**Use Case:** Manage orders for an e-commerce site. **OrderService** manages the order details and **PaymentService** handles payment processing.

**Business Logic:**

On order submission, use the **OrderService** to save the order, and **PaymentService** to handle payment status.

Display a list of orders with their status (pending, processed, completed).

**UI:**

Form to place an order (order details, payment status).

Display all orders in a table with their status.

**Control IDs:**

Order Form:

Order Item: orderItem

Quantity: orderQuantity

Payment Status: paymentStatus

Submit Button: placeOrderButton

Orders Table:

Order ID: orderIdColumn

Order Item: orderItemColumn

Quantity: orderQuantityColumn

Payment Status: orderPaymentStatusColumn

Edit Button: editOrderButton

Delete Button: deleteOrderButton

## Practice 6

### Employee Time Tracking

**Use Case:** Track employee working hours. Use **TimeTrackingService** to log time-in and time-out for employees.

**Business Logic:**

Create a form that records the time-in and time-out for employees.

**TimeTrackingService** will store the logs and calculate total hours worked.

Display all logs in a table with employee name and total hours worked.

**UI:**

A time-in/time-out form.

A table that displays employee hours worked.

**Control IDs:**

Time Tracking Form:

Employee Name: `employeeName`

Time In: `timeIn`

Time Out: `timeOut`

Submit Button: `submitTimeLogButton`

Time Logs Table:

Employee Name: `employeeNameColumn`

Time In: `timeInColumn`

Time Out: `timeOutColumn`

Total Hours Worked: `totalHoursWorkedColumn`

## Practice 7

# Observables: User Dashboard with Real-time Data

**Use Case:** You are building a user dashboard that fetches data (e.g., user activities, notifications) in real-time using Observables.

**Business Logic:**

Create a **UserService** that returns user activity data and notifications using an **Observable**.

The component will subscribe to the Observable and update the dashboard when new data arrives.

Implement a **refresh button** to manually trigger the refresh of data.

**UI:**

A **User Dashboard** with sections for user activity and notifications.

**Refresh Button** to fetch new data.

**Control IDs:**

Dashboard Sections:

Activity List: `activityListSection`

Notifications List: `notificationsListSection`

Refresh Button: `refreshButton`

Data Display:

Activity Item: `activityItem`

## Practice 8

### Observables: Live Search for Products

**Use Case:** Implement a live search for products that filters results as the user types in the search box, using an **Observable** for real-time data.

#### Business Logic:

Create a **ProductService** that returns an Observable of product data.

The component subscribes to the search Observable, triggering the **ProductService** each time the user types a new search term. Display the filtered results dynamically.

#### UI:

**Search Box** to input the search term.

**Product List** that updates in real-time as the search term is entered.

#### Control IDs:

##### Search Box:

Search Input: `searchInput`

Search Button: `searchButton`

##### Product List:

Product Name: `productNameColumn`

Product Price: `productPriceColumn`

Add to Cart Button: `addToCartButton`

## Practice 9

### Observables: Fetching User Details with RxJS Operators

**Use Case:** Fetch user details from a server using **Observables** and RxJS operators like `map` and `catchError` to process data and handle errors.

#### Business Logic:

Create a **UserService** that returns user data from an API endpoint.

Use RxJS operators like `map` to transform data and `catchError` to handle errors gracefully.

Display the user data or an error message in the component.

#### UI:

Display the user's name, email, and other details if the fetch is successful.

Show an error message if the request fails.

#### Control IDs:

##### User Data:

User Name: userName

User Email: userEmail

User Address: userAddress

Error Message:

Error Message: errorMessage

## Practice 10

# Observables: Stock Price Tracker

**Use Case:** Implement a stock price tracker that updates the price in real-time using **Observables**.

### Business Logic:

Create a **StockService** that emits stock price updates at regular intervals (using **setInterval** or a similar approach) as an **Observable**.

Display the current price of a stock, and allow the user to subscribe to the Observable to receive price updates.

### UI:

**Stock Price Display** with current price.

**Subscribe Button** to start receiving updates.

**Unsubscribe Button** to stop receiving updates.

### Control IDs:

#### Stock Price Display:

Stock Price: stockPriceDisplay

#### Subscription Buttons:

Subscribe Button: subscribeButton

Unsubscribe Button: unsubscribeButton

## Practice 11

# Observables: Real-Time Chat Application

**Use Case:** Implement a real-time chat application where messages are sent and received using **Observables**.

### Business Logic:

Create a **ChatService** that emits new messages via an **Observable** whenever a new message is sent.

Use **RxJS operators** to filter, map, or combine messages.

The component subscribes to the Observable and updates the chat window with new messages.

### UI:

**Chat Input Box** to type messages.

**Message List** that updates in real-time.

Send Button to send messages.

Control IDs:

Chat Window:

Message Input: messageInput

Send Button: sendMessageButton

Message List: messageList

Individual Message: messageItem

Practice 12

## Hierarchical DI: Managing User Preferences Across Multiple Components

**Use Case:** You need to manage user preferences (theme, language) across multiple components using Angular's **Hierarchical DI**. A shared service should be injected into different parts of the application but should maintain separate states based on the component hierarchy.

**Business Logic:**

Create a service that manages user preferences like theme and language.

In the root component, the service should hold the default preferences.

For a child component, inject the same service but allow it to override the preferences for that component only.

**UI:**

**Main App Component** that displays the current theme and language.

**Child Component** where users can change their theme and language independently.

Control IDs:

Main App:

Current Theme: currentTheme

Current Language: currentLanguage

Child Component:

Theme Dropdown: themeDropdown

Language Dropdown: languageDropdown

Assignment Exercise

Assignment 1

Create StudentService which will contains operation for crud operation using student type Array.

### **Assignment 2**

Create a Log service which will be injected by StudentService on every crud operation will console list message in console. Inject student service Student Component and StudentList Component

### **Online Reference**

No online Reference

## **Introduction**

**the basics**

**course project-basics**

**debugging**

**components & databinding deep dive**

**course project – components & databinding**

**directives deep dive**

**Using Services & Dependency Injection**

**Course Project – Services & Dependency Injection**

**Changing Pages with Routing**

**Course Project – Routing**

**Handling Forms in Angular Apps**

**Course Project-Forms**

**Using Pipes to Transform Output**

**Making Http Requests**