

- 1) A replication of the TENNIS for Super Color Volley 1977 game (based on my visit to the museum of moving image)
- 2) <https://www.improvememory.org/brain-games/memory-games/memory-game/>  
This website has games for memory growth and this game caught my eye because on the surface it looks simple(though I know it will not be) and encompasses what I would want to do as a game.
- 3) <https://www.officialgamerules.org/uno> used this website to understand the rules
- 4) Amin helped me clarify what it means to create screens (11/17/20)
- 5) Francisco explained to what it means to create multiple windows and how a ball should move (11/18/20)
- 6) Professor Baurch explained how I could create multiple screens and ball movement (11/18/20)
- 7) Asked Christina helped me with creating scoring in ball class and continuously moving the ball
- 8) Asked Professor Baurch about using append (12/2/20)
- 9) I used the previous lab, Process Cookies, to help me create the function filename
- 10) I referred to the lab Bouncing ball as a to create the ball class
- 11) I used the New England Map lab to create the paddle class
- 12) Asked Professor Baurch about adding items into a text file
- 13) Melissa explained to me how to display items on the screen
- 14) Christina helped me with incrementing the values on the second window
- 15) Amin helped me with moving the ball in the screen