

brainstorming

classroom question hub

problem: students not wanting to verbally ask questions, raising their hands & not being seen by the teacher

what's wrong w/ what's on the market?

like menti: takes up a screen, they have to make up the slides
too many different apps clogging phone, need uniformity

what it'll look like:

vibrates when someone has a question

kind of like a second monitor, but smaller... trifold

light indicators... makes sense, doesn't make sense, inbetween

needs to be in direct line of sight

vibrating wearable

different modes: vibrate until snooze, vibrate in time intervals

anonymous or non-anonymous hand raising, question text

App Idea:

- If leave app while in class, a banner will come to top of screen that will give you option to continue inputting your engagement status

discussion between buttons & dials:

how to navigate raised hands & asked questions

turn on/off

indicators on/off

cost:

buy a digital picture

buy a picture frame & a screen separate

look up cost of chips (for wearable)

extras:

make hub vibrate, if we have time then vibrating wearable

research:

parts:

screen

picture frame

screen interaction (dials & buttons)

how to communicate from phones to hub

how to power: batteries / outlet

how to connect to the right hub (iClicker) - professors able to set passcode for the duration of the class (50 min, 1.5 etc)

after time expiration, students are kicked out of the app

how should the indicator lights work?

indicators like battery, multiple lights at a time

consistent polling

could do an easy 4 digit passcode

alert when car lights are off at night

sleep watch to get out of bed

piezo electric material

Research Questions

- ① Bluetooth → b/c we are making own microcontroller, it must be handled diff. than if using Arduino
 - How to code it? (TX and RX handling)
 - Diff bluetooth chip?
 - How to handle multiple device communication
- ② Is bluetooth best option?
 - How does iClicker communicate?
 - how does it connect to specific room?
 - Is large bluetooth connection from device ↔ app good?
- ③ How to handle continuous polling of student engagement?
- ④ How will we power the...
 - main device?
 - band for teacher?
- ⑤ what is ~cost of materials?
- ⑥ Vibration - what causes it? Is there a device that does it? something in circuit?
- ⑦ How much storage will we need to store data?
 - Does main chip have storage? Is it enough to hold code, question queue, etc?
 - What chip storage options are there?
- ⑧ What is good size to fit screen, microcontroller, battery, etc.



IDEA

