4/7/2025

used test code to observe button behavior, LED to be turned off upon 3 presses
MEASUREMENTS

L8D

button

Vapiou, unpressed = 3.285 V Vapiou, pressed = 0.028 mV

PCB V1 screen test:

SPI pin configuration	under User_Setup.h, # define
109: HD using as RST	TFT_MISO 13
1010: CSO using as CS	TFT_MOSI II
foil: D using as MOST	TFT_SCLK 12
1012: CLK using as SCK	TFT_CS 10
1013: Q using as MISO	TFT_DC 14
1014: WP using as DC/RS	TFT-RST 9

issue: no GPIOs work, screen doesn't display, + serial monitor prints garbage when trying to implement screen

fix: uncomment # define USE_HSPI_PORT in User_Setup.h

04/09/2025

LED acray lighting code rework

-misunderstood the general idea of how we want to light the LED arrays want them to be lit more like a progress bar or battery charge indicator class size defined by professor or connected devices buttons 1-5 on student interface for understanding level 15 sets of LEDs to be lit

understanding = $\frac{1 \cdot \# \text{ of 1 responses} + 2 \cdot \# \text{ of 2 responses} + \dots + 5 \cdot \# \text{ of 5 responses}}{5 \cdot \text{ class size}}$

```
Red 1:
             0 = understanding = 0.07
  Red 2:
            0.07 < understanding < 0.13
  Red 3:
            0.13 4 understanding = 0.20
  Red 4:
            0.20 < understanding = 0.26
  Red 5:
            0.26 - understanding = 0.33
 Yellow 1:
            0.33 L understanding < 0.40
Yellow 2:
            0.40 Lunderstanding < 0.47
Yellow 3:
            0.47 < understanding < 0.54
Yellow 4:
            0.542 understanding = 0.60
Yellow 5:
           0.602 understanding & 0.66
Green 1:
           0.662 understanding & 0.73
Green 2:
           0.73 - understanding = 0.80
Green 3:
           0.80 4 understanding = 0.87
Green 4:
           0.87 L understanding = 0.94
Green 5:
           0.94 understanding =
```

4/12/2025

worked on 3D model for hub housing prototype