# Participant Name and Email

Ruben Andre (ra1509o@gre.ac.uk)

# Does the music lead to a more enjoyable playing experience? (Likert 1 - 5)

2.5/5 I think the music is relaxing, but I don’t pay attention to it much.

# Was there any points in time when the game's music seemed off-putting? (Likert 1 - 5)

4/5 There was no point in time when the game’s music was offset.

# Do you feel the music affects you the intended way (immersion) during game play? (Likert 1 - 5)

2.5/5 The music is simple, but it doesn’t feel like I’m in a space war. Maybe some muffled sound depending on HP.

# Does the music sound aesthetically reasonable or stylistically plausible? (Likert 1 - 5)

Not sure how I feel about the music, but it is aesthetically reasonable.

# Does the music convey the intended narrative? (Likert 1 - 5)

Not really. The narrative was fighting spaceships, so maybe a feeling of being in a space war would be nice.

# Do you have any final comments?

N/A

# Unstructured Questionnaire Additional Questions