# Participant Name and Email

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# Does the music lead to a more enjoyable playing experience? (Likert 1 - 5)

4

# Was there any points in time when the game's music seemed off-putting? (Likert 1 - 5)

1

# Do you feel the music affects you the intended way (immersion) during game play? (Likert 1 - 5)

4

# Does the music sound aesthetically reasonable or stylistically plausible? (Likert 1 - 5)

5

# Does the music convey the intended narrative? (Likert 1 - 5)

5

# Do you have any final comments?

# If the game is further developed, sound design would stand out more. For example like getting bonuses from multi kills, with a fitting sound effect would enhance the experience.

# Unstructured Questionnaire Additional Questions