Game Design Document

Fill up the Following document

1. Write the title of your project.

The missing words maze

1. What is the goal of the game?

The goal of the game is to find the correct name of the logo by finding the way to it and avoiding the monsters protecting it.

1. Write a brief story of your game?

Once upon a time, a person lost his important notebook. The notebook contained important words. In the notebook there were important keywords which would help the person build amazing things. But the person is unable to find it and without those words he could forget everything. Now you have to help the person find the words before he forgets everything.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | A kid | The character has a special ability to freeze anything by pressing M. The kid can move using arrow keys and jump using space. |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | 4 monsters | The monsters will be guarding the words. If the kid is caught by the monsters, then the game will be over. |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

words

words

words

words

How do you plan to make your game engaging?

The maze will be dark and creepy. There will be many traps. There are monsters guarding the missing words. The kid has a special ability which the player has to find in the maze. The player has only 1 life. The player has to find the missing word and give it to the person to complete the level. To make the game adaptive, the difficulty will be increase in other levels by making the maze difficult. The player can give us a feedback of how the game was, there are any glitches/bugs or even giving ideas to make the game more interesting.