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In [ ]: import random
        def generate_random_number(num_digits):
             return ''.join(random.sample('0123456789', num_digits))
        def get_feedback(secret_number, guess):
            correct_digits = sum(1 for i, j in zip(secret_number, guess) if i == j)
             common_digits = len(set(secret_number) & set(guess))
            return correct_digits, common_digits - correct_digits
        def play mastermind():
             print("Welcome to the Mastermind game!")
             num_digits = int(input("Enter the number of digits for the secret number: "))
             secret_number = generate_random_number(num_digits)
             print("Player 1 has chosen a {}-digit number.".format(num_digits))
             attempts_player1 = 0
             attempts_player2 = 0
             while True:
                 guess_player2 = input("Player 2, make a guess: ")
                 attempts_player2 += 1
                 if guess_player2 == secret_number:
                     print("Player 2 is the Mastermind! They guessed the number in {} attem;
                 correct, misplaced = get_feedback(secret_number, guess_player2)
                 print("Player 1's hint: {} correct, {} misplaced.".format(correct, misplace
                 guess_player1 = input("Player 1, make a guess: ")
                 attempts_player1 += 1
                 if guess_player1 == secret_number:
                     print("Player 1 is the Mastermind! They guessed the number in {} attem;
                     break
                 correct, misplaced = get_feedback(secret_number, guess_player1)
                 print("Player 2's hint: {} correct, {} misplaced.".format(correct, misplace
             if attempts_player1 < attempts_player2:</pre>
                 print("Player 1 is the overall Mastermind!")
             elif attempts_player2 < attempts_player1:</pre>
                 print("Player 2 is the overall Mastermind!")
             else:
                 print("It's a tie!")
        if __name__ == "__main__":
             play_mastermind()
```

```
Welcome to the Mastermind game!
Enter the number of digits for the secret number: 5
Player 1 has chosen a 5-digit number.
Player 2, make a guess: 5
Player 1's hint: 0 correct, 0 misplaced.
Player 1, make a guess: 2
Player 2's hint: 0 correct, 0 misplaced.
Player 2, make a guess: 8
Player 1's hint: 0 correct, 1 misplaced.
Player 1, make a guess: 5
Player 2's hint: 0 correct, 0 misplaced.
Player 2, make a guess: 3
Player 1's hint: 0 correct, 1 misplaced.
Player 1, make a guess: 8
Player 2's hint: 0 correct, 1 misplaced.
Player 2's hint: 0 correct, 1 misplaced.
```

In []: