

Course Logistics and Introduction to Deep Learning

Deep Learning (DSE316/616)

Vinod K Kurmi
Assistant Professor, DSE

Indian Institute of Science Education and Research Bhopal

Aug 01, 2022



Course Logistics

- **Course name:** Deep Learning (DSE 316/616)
- **Timing and venue:** L3, Mon-Thur-6.00-7.30PM
- **Course website:** csgxcxo (slides/readings etc will be posted here)
- **discussion site:** csgxcxo (use it actively and responsibly)
- **Instructor:** Vinod K Kurmi (e-mail: vinodkk@iiserb.ac.in, office: Main Building-212B)
 - Prefix email subject by DSE316/616
 - Office Hours: Wed 5:00-6:30pm (by appointment)
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Grading Scheme

- 2-3 assignments and attendance:
 - Written questions + some programming in Python/MATLAB
- 2-3 quizzes:
- 2 exams:
 - Midterm exam:
 - Final exam:
- Class Project
 - Research project, to be done in groups of 3
 - More details will be shared very soon

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Collaboration vs Cheating

- Collaboration is encouraged. Cheating/copying will lead to strict punishments.
- Feel free to discuss homework assignments with your classmates.
- Must write your own solution in your own words (same goes for coding assignments) Plagiarism from other sources (for assignments/project) will also lead to strict punishment
- Other things that will lead to punishment Use of unfair means in the exams
- Fabricating experimental results in assignments/project Important: Both copying as well as helping someone copy will be equally punishable

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Course Policies

- Repeat: Absolutely ZERO tolerance for cheating
 - Punishable as per institute's/department's rules
- Requests for homework extensions won't be entertained
 - Can submit homeworks upto 3 late days with 10% penalty per day
 - Every student entitled for ONE late homework submission without penalty (use it wisely)
- Use Piazza actively and responsibly
 - Limited to discussions related to class
 - Allowed to remain anonymous to classmates but not to instructors
 - Avoid asking questions privately (so that everyone can benefit from the question/answer)
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Deep Learning = Learning Representations/Features

The traditional model of pattern recognition (since the late 50's)

Fixed/engineered features (or fixed kernel) + trainable classifier



**hand-crafted
Feature Extractor**

**"Simple" Trainable
Classifier**

End-to-end learning / Feature learning / Deep learning

Trainable features (or kernel) + trainable classifier



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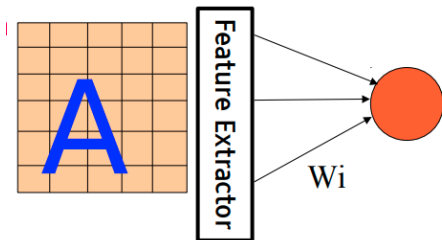
Trainable features (or kernel) + trainable classifier



**Trainable
Feature Extractor**

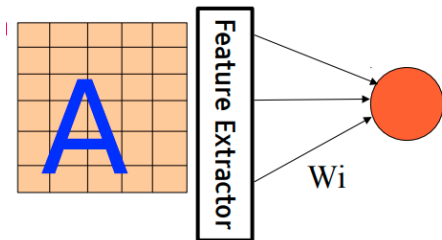
**Trainable
Classifier**

History



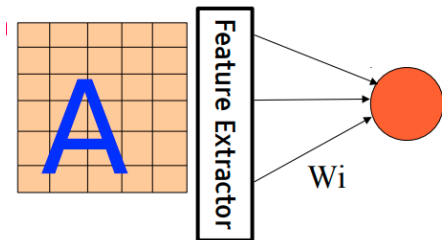
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 - Built at Cornell in 1960
- The Perceptron was a linear classifier on top of a simple feature extractor
- The vast majority of practical applications of ML today use glorified linear classifiers or glorified template matching
- Designing a feature extractor requires considerable efforts by experts

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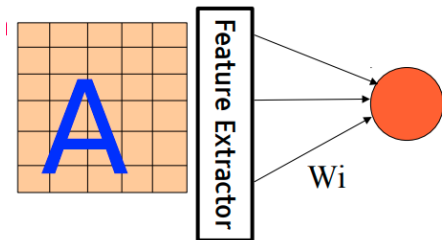
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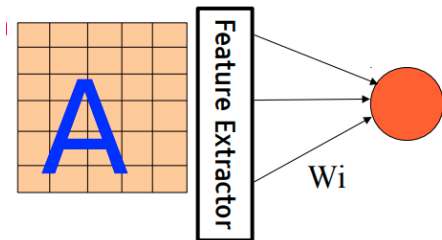
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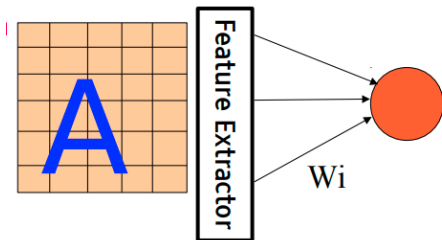
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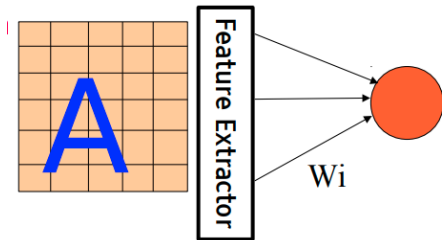
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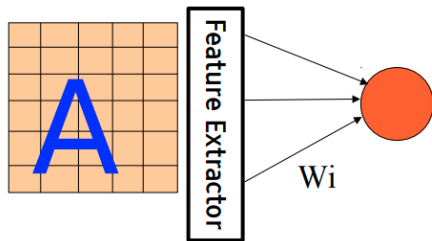
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Linear Machines And their limitations



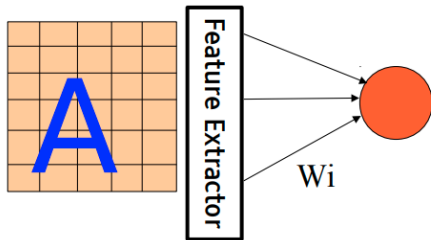
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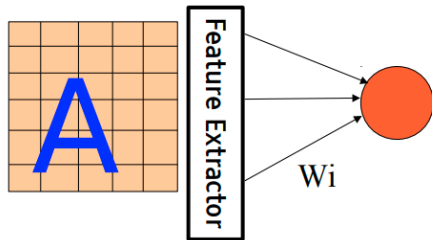
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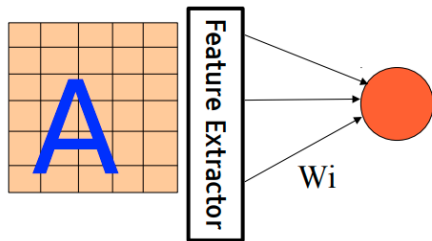
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Linear Machines and their limitations

Linear Regression, Mean Square Loss:

- decision rule: $y = W'X$
- loss function: $L(W, y^i, X^i) = \frac{1}{2}(y^i - W'X^i)^2$
- gradient of loss: $\frac{\partial L(W, y^i, X^i)}{\partial W} = -(y^i - W(t)'X^i)X^i$
- update rule: $W(t+1) = W(t) + \eta(t)(y^i - W(t)'X^i)X^i$
- direct solution: solve linear system $[\sum_{i=1}^P X^i X^{i'}]W = \sum_{i=1}^P y^i X^i$

Linear Machines and their limitations

Perceptron:

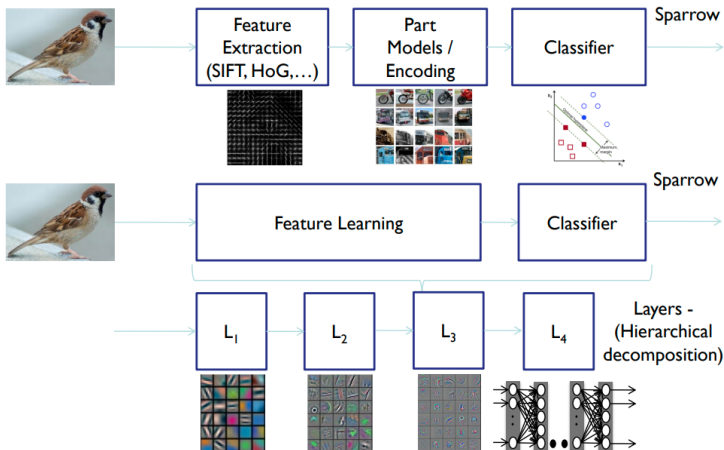
- decision rule: $y = F(W'X)$ (F is the threshold function)
- loss function: $L(W, y^i, X^i) = (F(W'X^i) - y^i)W'X^i$
- gradient of loss: $\frac{\partial L(W, y^i, X^i)}{\partial W} = -(y^i - F(W(t)'X^i))X^i$
- update rule: $W(t+1) = W(t) + \eta(t)(y^i - F(W(t)'X^i))X^i$
- direct solution: find W such that $-y^i F(W'X^i) < 0 \quad \forall i$

Linear Machines and their limitations

Logistic Regression, Negative Log-Likelihood Loss function:

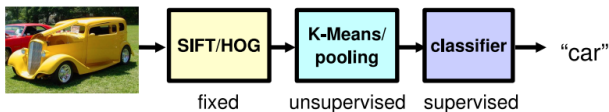
- decision rule: $y = F(W'X)$, with $F(a) = \frac{1 - \exp(a)}{1 + \exp(a)}$ (sigmoid function).
- loss function: $L(W, y^i, X^i) = 2 \log(1 + \exp(-y^i W'X^i))$
- gradient of loss: $\frac{\partial L(W, y^i, X^i)}{\partial W} = -(Y^i - F(W'X)) X^i$
- update rule: $W(t+1) = W(t) + \eta(t)(y^i - F(W(t)'X^i))X^i$

Paradigm Shift

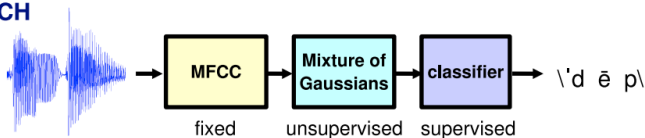


Common pipeline

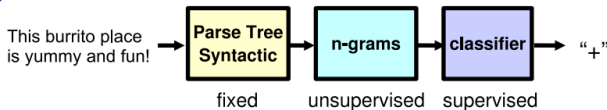
VISION



SPEECH



NLP



Abstract pipeline

VISION

pixels → edge → texon → motif → part → object

SPEECH

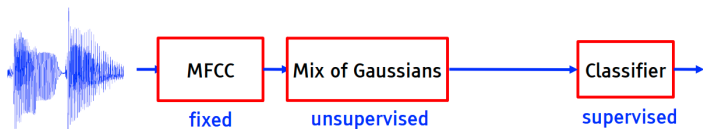
sample → spectral
band → formant → motif → phone → word

NLP

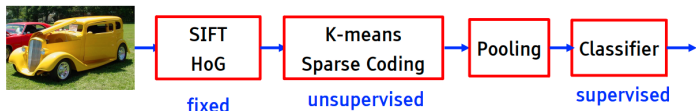
character → word → NP/VP/.. → clause → sentence → story

Learning Hierarchical Representations

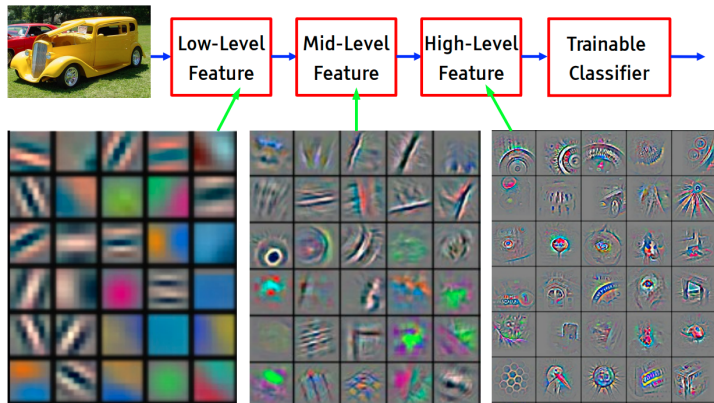
Speech recognition: early 90's – 2011



Object Recognition: 2006 - 2012



Learning Hierarchical Representations



Learning Representations: a challenge for ML, CV, AI, Neuroscience, Cognitive Science...

- How do we learn representations of the perceptual world?
 - How can a perceptual system build itself by looking at the world?
 - How much prior structure is necessary
- ML/AI: how do we learn features or feature hierarchies?
 - What is the fundamental principle? What is the learning algorithm? What is the architecture?
- Neuroscience: how does the cortex learn perception?
 - Does the cortex "run" a single, general learning algorithm? (or a small number of them)
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- Purely Supervised
 - Initialize parameters randomly
 - Train in supervised mode
 - typically with SGD, using backprop to compute gradients
 - Used in most practical systems for speech and image recognition
- Unsupervised, layerwise + supervised classifier on top
 - Train each layer unsupervised, one after the other
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Deep Learning: A Theoretician's Nightmare?

- Deep Learning involves non-convex loss functions
 - With non-convex losses, all bets are off
 - Then again, every speech recognition system ever deployed has used non-convex optimization (GMMs are non convex). hierarchy
- No generalization bounds?
 - Actually, the usual VC bounds apply: most deep learning systems have a finite VC dimension
 - We don't have tighter bounds than that.
 - But then again, how many bounds are tight enough to be useful for model selection?
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Deep Learning Basics

Next Class..