

TOURNAMENT MANAGEMENT SYSTEM



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PROJECT DESCRIPTION

My project is Tournament Management System. It can be used to manage a tournament. It can be used by both admin and user. TO run the program as admin, password is required. As an admin data of different teams can be added and managed in proper way. Data can be stored. Any unknown user can see that data and upcoming tournaments.

USERS OF APPLICATION

There are two types of users of this management system application which are as follows:

- Admin
- User

FUNCTIONAL REQUIREMENTS

Admin:

- Add Teams
- View All Teams
- Manage Teams
- Schedule Matches
- View Schedule
- Edit Point Table
- View Point Table
- Add Tournaments
- View Tournaments
- Change password
- Change profile

Customers:

- View All Teams
- View Schedule
- View Point Table
- View Tournaments
- Change profile

WIRE FRAMES OF APPLICATION

Login Page:

```
C:\Windows\System32\cmd.exe - qw.exe

*****
*          Tournament Management System          *
*****

----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : █
```

Wrong Password:

```
C:\Windows\System32\cmd.exe - qw.exe

*****
*          Tournament Management System          *
*****

----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : 1
Enter username : Khadim
Enter Password : ****
Invalid Username or Password.
Try Again.
Press any key to continue . . . █
```

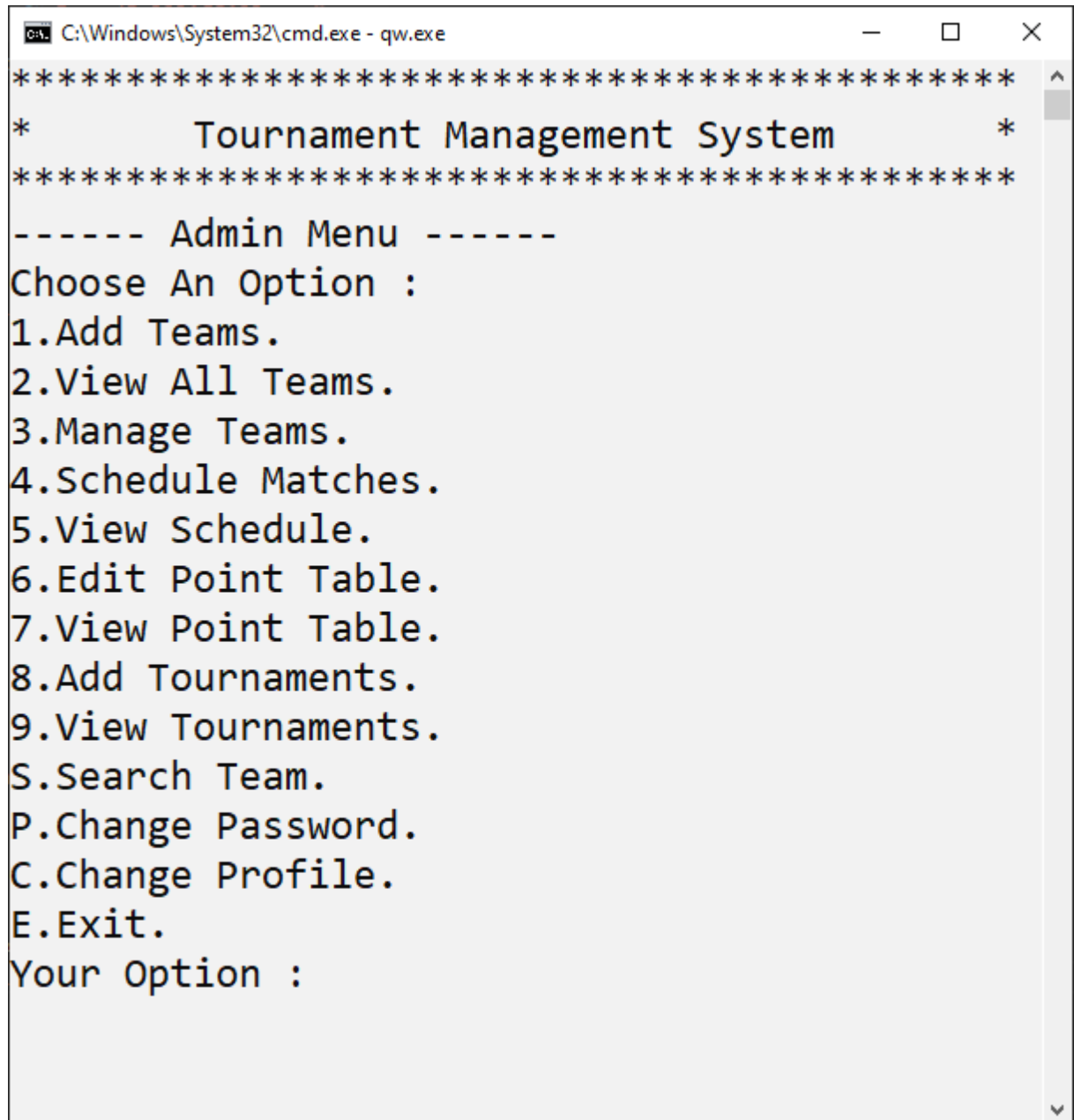
Correct Password:

```
C:\Windows\System32\cmd.exe - qw.exe

*****
*          Tournament Management System          *
*****

----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : 1
Enter username : Kh@dim
Enter Password : ****
Congratulations! Login Successful.
Press any key to continue . . .
```

1.Admin Menu:



```
C:\Windows\System32\cmd.exe - qw.exe

*****
*           Tournament Management System           *
*****

----- Admin Menu -----
Choose An Option :
1.Add Teams.
2.View All Teams.
3.Manage Teams.
4.Schedule Matches.
5.View Schedule.
6.Edit Point Table.
7.View Point Table.
8.Add Tournaments.
9.View Tournaments.
S.Search Team.
P.Change Password.
C.Change Profile.
E.Exit.
Your Option :
```

1.1-Add Teams:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Admin Menu > Add Teams :
Enter Team Name : Kings
Enter Name of Owner : Ahmad
Enter Players :
Enter Name of 1st Player :Osman
Enter His Age :19
Enter Name of 2nd Player :Saad
Enter His Age :18
Press any key to continue . . .
```

1.2-View All Teams:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Admin Menu > View All Teams :
No.      Teams      Owners
1.       Lahore     Khadim
2.       Zalmi      Danish
3.       United     Hassan
4.       Okara      Malik
Press any key to continue . . .
```

Tournament Management System

1.3-Manage Teams:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****

Admin Menu > Manage Teams :
Choose one Option :
1.Edit Team.
2.Remove Team.
Your Option : █
```

Edit Team:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****

Admin Menu > Manage Teams :
Choose one Option :
1.Edit Team.
2.Remove Team.
Your Option : 1
Admin Menu > Manage Team > Edit Team :
No.    Teams      Owners
1.     Lahore     Khadim
2.     Zalmi      Danish
3.     United     Hassan
4.     Okara      Malik
Choose Team You Want To Edit i.e 1 : 1
Update Team Informations :
Enter Team Name : Kings
Enter Name of Owner : Ali
Enter Players :
Enter Name of 1st Player :Asad
Enter His Age :13
Enter Name of 2nd Player :Amir
Enter His Age :16
Press any key to continue . . .
```

Remove Teams:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****

Admin Menu > Manage Teams :
Choose one Option :
1.Edit Team.
2.Remove Team.
Your Option : 2
Admin Menu > Manage Team > Remove Team :
No.    Teams      Owners
1.     Kings      Ali
2.     Zalmi      Danish
3.     United     Hassan
4.     Okara      Malik
Choose Team You Want To Remove i.e 1 : 1
Team Was Removed.
Press any key to continue . . .
```

1.4-Schedule Match:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Main Menu > Schedule Matches :
No.      Teams      Owners
1.       Zalmi      Danish
2.       United     Hassan
3.       Okara      Malik
Enter Name of First Team : Okara
Enter Name of 2nd Team : United
Enter Date (1-31) : 12
Enter Month (1-12) : 04
Match is Added in Schedule.
Press any key to continue . . .
```

1.5-View Schedule:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Match Schedule :
Match No.1 : Zalmi      vs      Okara      on 12/2/2022
Match No.2 : Lahore     vs      Queta      on 12/3/2022
Match No.3 : Okara      vs      United     on 12/4/2022
Match No.4 : Lahore     vs      Zalmi      on 21/12/2022
Match No.5 : Lahore     vs      United     on 21/12/2022
Match No.6 : Zalmi      vs      Multan     on 22/12/2022
Match No.7 : Okara      vs      Lahore     on 31/12/2022
Press any key to continue . . .
```


1.6-Edit Point Table:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Admin Menu > Edit Point Table :
No.      Teams      Owners
1.      Zalmi      Danish
2.      United      Hassan
3.      Okara      Malik
Choose Team You Want To Edit i.e 1 : 1
No. of Total Played Matches : 6
Won Matches :3
Point Table updated Successfully.
Press any key to continue . . .
```

1.7-View Point Table:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Point Table :
TeamName      Total      Won      Lost      Points
Lahore        12        10       2         20
Zalmi         6         3        3         6
United        10        2        8         4
Press any key to continue . . .
```

1.8-Add Tournament:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*           Tournament Management System           *
*****
Add Tournaments :
Enter Name Of Tournament : BBL
Enter Date (1-31) : 12
Enter Month (1-12) : 3
Tournament is Added Successfully.
Press any key to continue . . . █
```

1.9-View Tournaments:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*           Tournament Management System           *
*****
Tournaments :
-->The PSL is Starting From 27/1/2022
-->The IPL is Starting From 2/2/2022
-->The BBL is Starting From 12/3/2022
Press any key to continue . . . █
```

1.10-Search Team:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****

Search Team :
Enter the Name of Team : Okara
TeamName      Owner
Okara         Malik
Press any key to continue . . .
```

1.11-Change Password:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****

Change Password :
Enter your Old username: Kh@dim
Enter your Old password: ****
Enter your New username: Kh
Enter your New password: *****
Password Changed Successfully.
Press any key to continue . . .
```

Tournament Management System

1.12-Change Profile:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Admin Menu -----
Choose An Option :
1.Add Teams.
2.View All Teams.
3.Manage Teams.
4.Schedule Matches.
5.View Schedule.
6.Edit Point Table.
7.View Point Table.
8.Add Tournaments.
9.View Tournaments.
S.Search Team.
P.Change Password.
C.Change Profile.
E.Exit.
Your Option : C
Press any key to continue . . .
```

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : █
```

1.13-Exit:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Admin Menu -----
Choose An Option :
1.Add Teams.
2.View All Teams.
3.Manage Teams.
4.Schedule Matches.
5.View Schedule.
6.Edit Point Table.
7.View Point Table.
8.Add Tournaments.
9.View Tournaments.
S.Search Team.
P.Change Password.
C.Change Profile.
E.Exit.
Your Option : E
Thanks For Using...
Press Any Key To Exit ....
```

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : █
```

2.User Menu:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- User Menu -----
Choose An option :
1.View All Teams.
2.View Schedule.
3.View Point Table.
4.View Tournaments.
S.Search Team.
C.Change Profile.
E.Exit.
Your Option :
```

2.1-View All Teams:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Admin Menu > View All Teams :
No.      Teams      Owners
1.       Lahore     Khadim
2.       Zalmi      Danish
3.       United     Hassan
4.       Okara      Malik
Press any key to continue . . .
```

2.2-View Schedule:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Match Schedule :
Match No.1 : Zalmi      vs      Okara      on 12/2/2022
Match No.2 : Lahore     vs      Queta      on 12/3/2022
Match No.3 : Okara      vs      United     on 12/4/2022
Match No.4 : Lahore     vs      Zalmi      on 21/12/2022
Match No.5 : Lahore     vs      United     on 21/12/2022
Match No.6 : Zalmi      vs      Multan     on 22/12/2022
Match No.7 : Okara      vs      Lahore     on 31/12/2022
Press any key to continue . . .
```

2.3-View Point Table:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Point Table :
TeamName      Total      Won      Lost      Points
Lahore         12        10       2         20
Zalmi          6         3        3         6
United        10         2        8         4
Press any key to continue . . .
```

2.4-View Tournament:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Tournaments :
-->The PSL is Starting From 27/1/2022
-->The IPL is Starting From 2/2/2022
-->The BBL is Starting From 12/3/2022
Press any key to continue . . . █
```

2.5-Search Team:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Search Team :
Enter the Name of Team : Okara
TeamName      Owner
Okara         Malik
Press any key to continue . . .
```

2.6-Exit:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- User Menu -----
Choose An option :
1.View All Teams.
2.View Schedule.
3.View Point Table.
4.View Tournaments.
S.Search Team.
C.Change Profile.
E.Exit.
Your Option : E
Thanks For Using...
Press Any Key To Exit ....
```

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : █
```

3.Exit:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : E
Thanks For Using...
Press Any Key To Exit ....█
```


DATA STRUCTURES

ARRAYS:

```
const int MAX_RECORD = 20;
string team_name[MAX_RECORD], owner_name[MAX_RECORD];
string team_player1_name[MAX_RECORD], team_player2_name[MAX_RECORD];
int team_player1_age[MAX_RECORD], team_player2_age[MAX_RECORD];
int team_played_matches[MAX_RECORD], team_won_matches[MAX_RECORD],
    team_lost_matches[MAX_RECORD];
int team_points[MAX_RECORD];
string team_name_point[MAX_RECORD];
string sorted_team_name[MAX_RECORD], sorted_owner_name[MAX_RECORD];
string sorted_team_player1_name[MAX_RECORD],
    sorted_team_player2_name[MAX_RECORD];
int sorted_team_player1_age[MAX_RECORD], sorted_team_player2_age[MAX_RECORD];
int sorted_team_played_matches[MAX_RECORD], sorted_team_won_matches[MAX_RECORD],
    sorted_team_lost_matches[MAX_RECORD];
int sorted_team_points[MAX_RECORD];
string tournamentName[MAX_RECORD];
int tournamentStratDate[MAX_RECORD], tournamentStartMonth[MAX_RECORD];
string smteam1name[MAX_RECORD], smteam2name[MAX_RECORD];
int smdate[MAX_RECORD], smmonth[MAX_RECORD], smtime[MAX_RECORD];
```

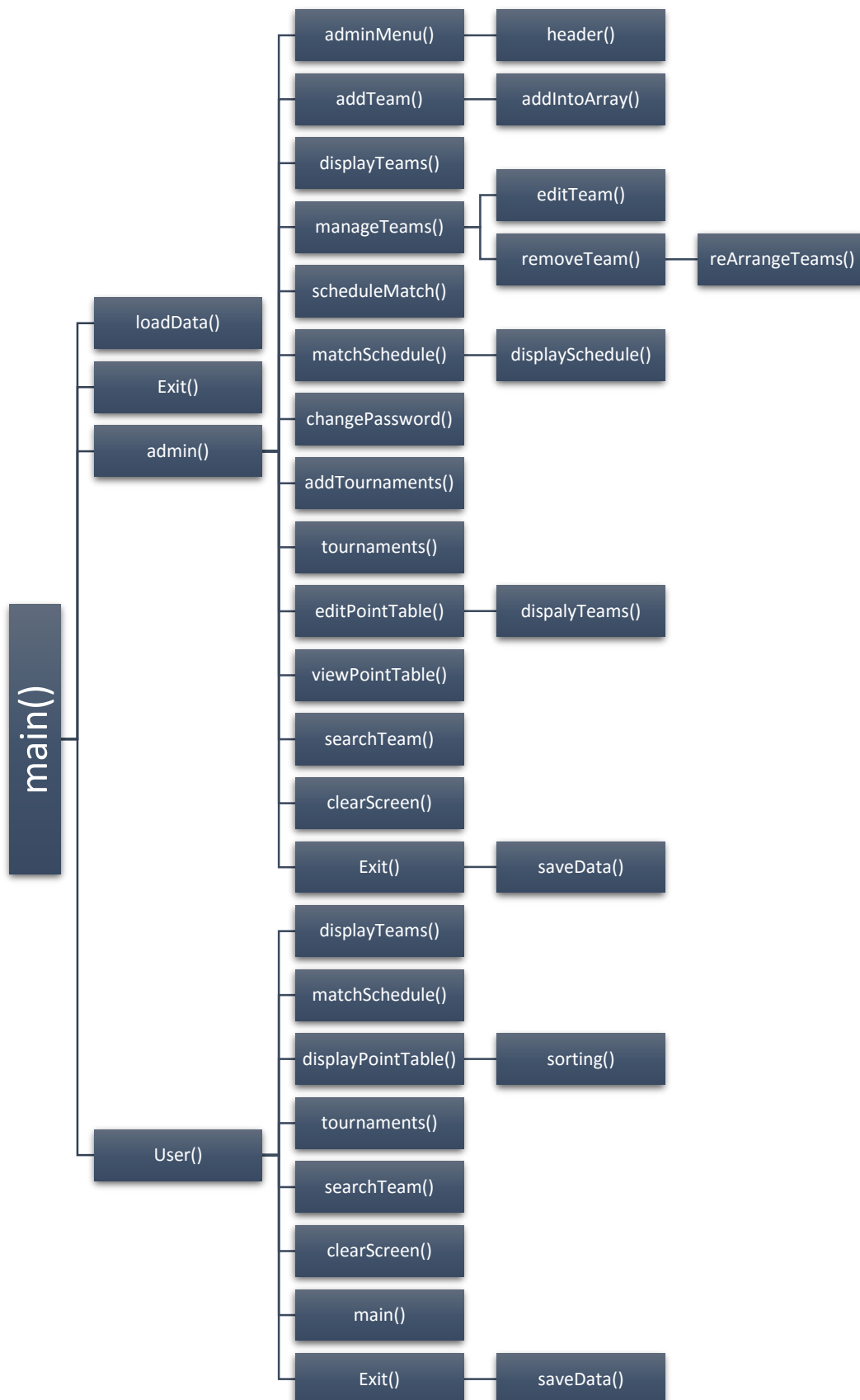
FUNCTIONS PROTOTYPES

```
void clearScreen();
void header();
char adminMenu();
char logIn();
char userMenu();
void admin();
void addTeam();
void addIntoArray(string teamName, string ownerName, string player1_name,
    int player1_age, string player2_name, int player2_age);
void displayTeams();
void removeTeam();
void editTeam();
void manageTeams();
void scheduleMatches();
void matchSchedule();
void displaySchedule();
void editPointTable();
```

Tournament Management System

```
void displayPointTable();
void sorting();
void user();
void reArrangeTeams();
void storeTeamsInFile();
void loadTeamsFromFile();
void storePointsInFile();
void loadPointsFromFile();
void storeScheduleInFile();
void loadScheduleFromFile();
void storeData();
void loadData();
void scheduleInArray(string team1name, string team2name, int date, int month,
                    int time);
void Exit();
void storePassword();
void loadPassword();
void changePassword();
void teamMatch(int edit);
void tournaments();
void addTournaments();
void addTournamentsIntoArrays(string name, int date, int month);
void storeTournamentInFile();
void loadTournamentFromFile();
void searchTeam();
bool authentication();
void recomendation();
```

FUNCTIONS WORKING FLOW



COMPLETE CODE

```
#include <conio.h>
#include <fstream>
#include <iostream>
#include <stdlib.h>
#include <windows.h>

using namespace std;
// Function ProtoTypes
void clearScreen();
void header();
char adminMenu();
char logIn();
char userMenu();
void admin();
void addTeam();
void addIntoArray(string teamName, string ownerName, string player1_name,
                 int player1_age, string player2_name, int player2_age);
void displayTeams();
void removeTeam();
void editTeam();
void manageTeams();
void scheduleMatches();
void matchSchedule();
void displaySchedule();
void editPointTable();
void displayPointTable();
void sorting();
void user();
void reArrangeTeams();
void storeTeamsInFile();
void loadTeamsFromFile();
void storePointsInFile();
void loadPointsFromFile();
```

Tournament Management System

```
void storeScheduleInFile();
void loadScheduleFromFile();
void storeData();
void loadData();
void scheduleInArray(string team1name, string team2name, int date, int month,
                    int time);
void Exit();
void storePassword();
void loadPassword();
void changePassword();
void teamMatch(int edit);
void tournaments();
void addTournaments();
void addTournamentsIntoArrays(string name, int date, int month);
void storeTournamentInFile();
void loadTournamentFromFile();
void searchTeam();
bool authentication();
string parsing(string line, int field);

// Data Structures
const int MAX_RECORD = 20;
string team_name[MAX_RECORD], owner_name[MAX_RECORD];
string team_player1_name[MAX_RECORD], team_player2_name[MAX_RECORD];
int team_player1_age[MAX_RECORD], team_player2_age[MAX_RECORD];
int team_played_matches[MAX_RECORD], team_won_matches[MAX_RECORD],
    team_lost_matches[MAX_RECORD];
int team_points[MAX_RECORD];
string team_name_point[MAX_RECORD];

string sorted_team_name[MAX_RECORD], sorted_owner_name[MAX_RECORD];
string sorted_team_player1_name[MAX_RECORD],
    sorted_team_player2_name[MAX_RECORD];
int sorted_team_player1_age[MAX_RECORD], sorted_team_player2_age[MAX_RECORD];
int sorted_team_played_matches[MAX_RECORD], sorted_team_won_matches[MAX_RECORD],
    sorted_team_lost_matches[MAX_RECORD];
```

Tournament Management System

```
int sorted_team_points[MAX_RECORD];
int team_count = 0;
string tournamentName[MAX_RECORD];
int tournamentCount = 0;
int tournamentStartDate[MAX_RECORD], tournamentStartMonth[MAX_RECORD];
string smteam1name[MAX_RECORD], smteam2name[MAX_RECORD];
int smdate[MAX_RECORD], smmonth[MAX_RECORD], smtime[MAX_RECORD];
int smcount = 0;
bool loading = true;
string userName = "Pakistan", password = "92";

// Functions
int main() {
    if (loading) {
        loadData();
        loading = false;
    }
    system("cls");
    char login = logIn();
    if (login == '1') {

        if (athentication()) {
            clearScreen();
            admin();
        } else {
            cout << "Invalid Username or Password.\nTry Again.\n";
            clearScreen();
            main();
        }
    } else if (login == '2') {
        clearScreen();
        user();
    } else if (login == 'E') {
        Exit();
    } else {
        cout << "Invalid Option.\nTry Again.\n";
    }
}
```

Tournament Management System

```
clearScreen();

main();

}

}

void clearScreen() {
    //____clear screen____
    system("pause");
    system("CLS");
}

void header() {
    // Header

    HANDLE l = GetStdHandle(STD_OUTPUT_HANDLE);
    SetConsoleTextAttribute(l, 2);

    cout << "*****" << endl;
    cout << "    Tournament Management System    " << endl;
    cout << "*****" << endl;

    HANDLE s = GetStdHandle(STD_OUTPUT_HANDLE);
    SetConsoleTextAttribute(s, 7);
}

char adminMenu() {
    // Admin Menu

    header();

    cout << "----- Admin Menu -----" << endl;
    cout << "Choose An Option : " << endl;
    cout << "1.Add Teams." << endl;
    cout << "2.View All Teams." << endl;
    cout << "3.Manage Teams." << endl;
    cout << "4.Schedule Matches." << endl;
    cout << "5.View Schedule." << endl;
    cout << "6.Edit Point Table." << endl;
    cout << "7.View Point Table." << endl;
    cout << "8.Add Tournaments." << endl;
    cout << "9.View Tournaments." << endl;
    cout << "S.Search Team." << endl;
    cout << "P.Change Password." << endl;
    cout << "C.Change Profile." << endl;
```

Tournament Management System

```
    cout << "E.Exit." << endl;

    char option;

    cout << "Your Option : ";

    cin >> option;

    return option;
}

char logIn() {
    // Login Page

    char login_option;

    header();

    cout << "----- Log In Page -----" << endl;

    cout << "Are you Admin or User : " << endl;

    cout << "1.Admin" << endl;

    cout << "2.User" << endl;

    cout << "E.Exit" << endl;

    cout << "Your Option : ";

    cin >> login_option;

    return login_option;
}

char userMenu() {
    // User Menu

    header();

    cout << "----- User Menu -----" << endl;

    cout << "Choose An option : " << endl;

    cout << "1.View All Teams." << endl;

    cout << "2.View Schedule." << endl;

    cout << "3.View Point Table." << endl;

    cout << "4.View Tournaments." << endl;

    cout << "S.Search Team." << endl;

    cout << "C.Change Profile." << endl;

    cout << "E.Exit." << endl;

    cout << "Your Option : ";

    char option;

    cin >> option;

    return option;
}
```


Tournament Management System

```
}  
  
void admin() {  
    // Admin Portion  
    system("cls");  
    while (true) {  
        char option = adminMenu();  
  
        if (option == 'E') {  
            Exit();  
        }  
        clearScreen();  
        header();  
        if (option == '1') {  
            // Add Team  
            addTeam();  
        } else if (option == '2') {  
            // Display Teams  
            if (team_count >= 1) {  
                cout << "Admin Menu > View All Teams :" << endl;  
                displayTeams();  
            } else {  
                cout << "You should add at least 1 team to view it." << endl;  
            }  
        }  
  
        else if (option == '3') {  
            // Manage Teams  
            manageTeams();  
        } else if (option == '4') {  
            // Schedule Matches  
            scheduleMatches();  
        } else if (option == '5') {  
            // View Match Schedule  
            if (smcount >= 1) {  
                matchSchedule();  
            } else {
```

Tournament Management System

```
        cout << "Currently No Schedule is Available." << endl;
    }
} else if (option == '6') {
    // Edit Point Table
    editPointTable();

} else if (option == '7') {
    // Display Point Table
    if (team_count >= 2) {
        displayPointTable();
    } else {
        cout << "You Should Add At Least 2 Teams to view point Table." << endl;
    }
} else if (option == 'C') {
    // Login Page
    system("cls");
    main();
} else if (option == 'P') {
    changePassword();
} else if (option == '8') {
    addTournaments();
} else if (option == '9') {
    tournaments();
} else if (option == 'S') {
    searchTeam();
} else {
    cout << "You Choosed Invalid Option ." << endl;
}

clearScreen();
}
}

void addTeam() {
    // Add Team Information
    string teamName = "", ownerName;
    string player1_name, player2_name;
    int player1_age, player2_age;
```

Tournament Management System

```
cout << "Admin Menu > Add Teams : " << endl;
cout << "Enter Team Name : ";
cin >> teamName;
cout << "Enter Name of Owner : ";
cin >> ownerName;
cout << "Enter Players : " << endl;
cout << "Enter Name of 1st Player : ";
cin >> player1_name;
cout << "Enter His Age : ";
cin >> player1_age;
cout << "Enter Name of 2nd Player : ";
cin >> player2_name;
cout << "Enter His Age : ";
cin >> player2_age;
// Add Team Information into Array
addIntoArray(teamName, ownerName, player1_name, player1_age, player2_name,
             player2_age);
}

void addIntoArray(string teamName, string ownerName, string player1_name,
                 int player1_age, string player2_name, int player2_age) {
    // Add Team Information into Array
    team_name[team_count] = teamName;
    team_name_point[team_count] = teamName;
    owner_name[team_count] = ownerName;
    team_player1_name[team_count] = player1_name;
    team_player1_age[team_count] = player1_age;
    team_player2_name[team_count] = player2_name;
    team_player2_age[team_count] = player2_age;
    team_count++;
}

void displayTeams() {
    // Display Teams
    cout << "No.\tTeams\t\tOwners" << endl;
    for (int i = 0; i < team_count; i++) {
        cout << i + 1 << ".\t" << team_name[i] << "\t\t" << owner_name[i] << endl;
    }
}
```

Tournament Management System

```
}  
  
void removeTeam() {  
    // Remove Team  
  
    cout << "Admin Menu > Manage Team > Remove Team : " << endl;  
    displayTeams();  
  
    cout << "Choose Team You Want To Remove i.e 1 : ";  
  
    int edit;  
  
    cin >> edit;  
  
    int idx=-1;  
  
    if (edit <= team_count) {  
        for(int i=0;i<team_count;i++){  
            if(team_name[edit-1]==team_name_point[i]){  
                idx=i;  
            }  
        }  
  
        team_name_point[idx] = "\0";  
        sorted_team_played_matches[idx]=0;  
        sorted_team_won_matches[idx]=0;  
        sorted_team_lost_matches[idx]=0;  
        sorted_team_points[idx]=0;  
        team_name[edit - 1] = "\0";  
        owner_name[edit - 1] = "\0";  
        team_player1_name[edit - 1] = "\0";  
        team_player1_age[edit - 1] = 0;  
        team_player2_name[edit - 1] = "\0";  
        team_player2_age[edit - 1] = 0;  
        cout << "Team Was Removed." << endl;  
        reArrangeTeams();  
  
    } else {  
        cout << "Invalid Team." << endl;  
    }  
}  
  
void editTeam() {  
    // Edit Team  
  
    cout << "Admin Menu > Manage Team > Edit Team : " << endl;
```

Tournament Management System

```
displayTeams();

cout << "Choose Team You Want To Edit i.e 1 : ";

int edit;

cin >> edit;

if (edit <= team_count) {

    cout << "Update Team Informations : " << endl;
    cout << "Enter Team Name : ";
    cin >> team_name[edit - 1];
    team_name_point[edit - 1] = team_name[edit - 1];
    cout << "Enter Name of Owner : ";
    cin >> owner_name[edit - 1];
    cout << "Enter Players : " << endl;
    cout << "Enter Name of 1st Player :";
    cin >> team_player1_name[edit - 1];
    cout << "Enter His Age :";
    cin >> team_player1_age[edit - 1];
    cout << "Enter Name of 2nd Player :";
    cin >> team_player2_name[edit - 1];
    cout << "Enter His Age :";
    cin >> team_player2_age[edit - 1];
} else {
    cout << "Invalid Team." << endl;
}
}

void manageTeams() {
    // Manage Teams

    if (team_count >= 1) {
        cout << "Admin Menu > Manage Teams : " << endl;
        cout << "Choose one Option : " << endl;
        cout << "1.Edit Team." << endl;
        cout << "2.Remove Team." << endl;
        char op;
        cout << "Your Option : ";
        cin >> op;
```

Tournament Management System

```
if (op == '2') {
    removeTeam();

} // End of op==2 ie Remove Team
else if (op == '1') {
    editTeam();

} // End of op==1 ie Edit Team
else {
    cout << "Invalid Option" << endl;
}

}

else {
    cout << "You Should Add At Least 1 Team To Manage it." << endl;
}

}

void scheduleMatches() {
    // Schedule Matches
    string team1name, team2name;
    int date, month, time;
    bool check = false;
    cout << "Main Menu > Schedule Matches : " << endl;
    if (team_count >= 2) {
        displayTeams();
        cout << "Enter Name of First Team : ";
        cin >> team1name;
        cout << "Enter Name of 2nd Team : ";
        cin >> team2name;
        if (team1name != team2name) {
            for (int i = 0; i < team_count; i++) {
                if (team1name == team_name[i]) {
                    for (int j = 0; j < team_count; j++) {
                        if (team2name == team_name[j]) {

                            while (true) {
```

Tournament Management System

```
    cout << "Enter Date (1-31) : ";
    cin >> date;
    if (date < 1 || date > 31) {
        cout << "Invalid Date.\nTry Again." << endl;
        continue;
    }
    break;
}

while (true) {
    cout << "Enter Month (1-12) : ";
    cin >> month;
    if (month < 1 || month > 12) {
        cout << "Invalid Month.\nTry Again." << endl;
        continue;
    }
    break;
}

time = date + (month * 30);
cout<<"Match is Added in Schedule."<<endl;
scheduleInArray(team1name, team2name, date, month, time);
check = true;
break;
}
}
}
}

if (!check) {
    cout << "Team Names Not Found in added Teams.\nTry Again." << endl;
    cout << "Press Any Key to Try Again and 'e' to go to Admin Menu...";
    char ch;
    ch = getch();
    if (ch == 'e')
        admin();
    system("cls");
    header();
    scheduleMatches();
}
```

Tournament Management System

```
    }
} else {
    cout << "A Team Cannot Play With Itself." << endl;
    cout << "Press Any Key to Try Again and 'e' to go to Admin Menu...";
    char ch;
    ch = getch();
    if (ch == 'e')
        admin();
    system("cls");
    header();
    scheduleMatches();
}
} else {
    cout << "Please Enter At Least 2 Teams To Schedule Matches." << endl;
}
}

void matchSchedule() {
    // Sort Matches with respect to Date
    for (int i = 0; i < smcount; i++) {
        for (int j = i + 1; j < smcount; j++) {
            if (smtime[i] > smtime[j]) {
                swap(smtime[i], smtime[j]);
                swap(smdate[i], smdate[j]);
                swap(smmonth[i], smmonth[j]);
                swap(smteam1name[i], smteam1name[j]);
                swap(smteam2name[i], smteam2name[j]);
            }
        }
    }
    displaySchedule();
}

void displaySchedule() {
    // Display Schedule
    cout << "Match Schedule : " << endl;
    for (int i = 0; i < smcount; i++) {
        cout << "Match No." << i + 1 << " : " << smteam1name[i] << "\tvs\t"
```


Tournament Management System

```
<< smteam2name[i] << " \t on " << smdate[i] << "/" << smmonth[i]
<< "/2022" << endl;
}
}

void editPointTable() {
    // Edit Point Table

    cout << "Admin Menu > Edit Point Table : " << endl;

    if (team_count >= 2) {
        displayTeams();

        cout << "Choose Team You Want To Edit i.e 1 : ";

        int edit;

        cin >> edit;

        if (edit <= team_count) {
            teamMatch(edit);
        } else {
            cout << "Invalid Team." << endl;
        }
    } else {
        cout << "You Should Add Two Teams To Edit Point Table." << endl;
    }
}

void displayPointTable() {
    // Display Point Table (Sorted)

    cout << "Point Table : " << endl;

    cout << "TeamName\tTotal\tWon\tLost\tPoints" << endl;

    sorting();

    for (int i = 0; i < team_count; i++) {
        cout << team_name_point[i] << "\t\t" << sorted_team_played_matches[i]
            << "\t" << sorted_team_won_matches[i] << "\t"
            << sorted_team_lost_matches[i] << "\t" << sorted_team_points[i]
            << endl;
    }
}

void sorting() {
    // Sort Point Table

    for (int i = 0; i < team_count; i++) {
```

Tournament Management System

```
for (int j = i + 1; j < team_count; j++) {
    if (sorted_team_points[i] < sorted_team_points[j]) {
        swap(sorted_team_points[i], sorted_team_points[j]);
        swap(sorted_team_played_matches[i], sorted_team_played_matches[j]);
        swap(sorted_team_won_matches[i], sorted_team_won_matches[j]);
        swap(sorted_team_lost_matches[i], sorted_team_lost_matches[j]);
        swap(team_name_point[i], team_name_point[j]);
    }
}
}
}

void user() {
    // User Portion
    while (true) {
        system("cls");
        char option1 = userMenu();
        if (option1 == 'E') {
            Exit();
        }
        clearScreen();
        header();
        if (option1 == '1') {
            // View All Teams
            if (team_count >= 1) {
                cout << "User Menu > View All Teams : " << endl;
                displayTeams();
            } else {
                cout << "Not Enough Data To Show." << endl;
            }
        } else if (option1 == '2') {
            // View Match Schedule
            if (smcount >= 1) {
                matchSchedule();
            } else {
                cout << "Currently No Schedule is Available." << endl;
            }
        }
    }
}
```

Tournament Management System

```
} else if (option1 == '3') {
    // Display Point Table
    if (team_count < 2) {
        cout << "Not Enough Data To Show." << endl;
    } else {
        displayPointTable();
    }
} else if (option1 == 'C') {
    // Change Profile
    system("cls");
    main();
} else if (option1 == '4') {
    tournaments();
} else if (option1 == 'S') {
    searchTeam();
} else {
    cout << "Invalid Option." << endl;
}
clearScreen();
}
}

void reArrangeTeams() {
    // ReArrange Teams After team is removed
    for (int i = 0; i < team_count; i++) {
        for (int j = i + 1; j < team_count; j++) {
            if (team_name[i] == "\0") {
                swap(team_name[i], team_name[j]);
                swap(team_name_point[i], team_name_point[j]);
                swap(owner_name[i], owner_name[j]);
                swap(team_player1_name[i], team_player1_name[j]);
                swap(team_player1_age[i], team_player1_age[j]);
                swap(team_player2_name[i], team_player2_name[j]);
                swap(team_player2_age[i], team_player2_age[j]);
            }
        }
    }
}
```

Tournament Management System

```
for (int i = 0; i < team_count; i++) {
for (int j = i + 1; j < team_count; j++) {
    if (team_name_point[i] == "\0") {

        swap(team_name_point[i], team_name_point[j]);
        swap(sorted_team_played_matches[i], sorted_team_played_matches[j]);
        swap(sorted_team_won_matches[i], sorted_team_won_matches[j]);
        swap(sorted_team_lost_matches[i], sorted_team_lost_matches[j]);
        swap(sorted_team_points[i], sorted_team_points[j]);
    }
}
}
team_count--;
}

void storeTeamsInFile() {
    // Store Teams Data in txt File
    fstream file;
    file.open("TeamInformation.txt", ios::out);
    for (int i = 0; i < team_count; i++) {
        file << team_name[i] << "," << owner_name[i] << "," << team_player1_name[i]
            << "," << team_player1_age[i] << "," << team_player2_name[i] << ","
            << team_player2_age[i] << endl;
    }
    file.close();
}

void loadTeamsFromFile() {
    // Load Teams Data in txt File
    fstream file;
    string teamName = "\0", ownerName, name;
    string player1_name, player2_name;
    int player1_age, player2_age;
    int count = 0;
    file.open("TeamInformation.txt", ios::in);
    while (!file.eof()) {
        getline(file, name);
        count++;
    }
}
```

Tournament Management System

```
}  
file.close();  
  
string line;  
file.open("TeamInformation.txt", ios::in);  
  
for (int i = 0; i < count - 1; i++) {  
    getline(file,line);  
    teamName=parsing(line,1);  
    ownerName=parsing(line,2);  
    player1_name=parsing(line,3);  
    player1_age=stoi(parsing(line,4));  
    player2_name=parsing(line,5);  
    player2_age=stoi(parsing(line,6));  
  
    addIntoArray(teamName, ownerName, player1_name, player1_age, player2_name,  
        player2_age);  
}  
  
file.close();  
}  
  
void storePointsInFile() {  
    // Store Teams Points Data in txt File  
    fstream file;  
    file.open("TeamPoints.txt", ios::out);  
    for (int i = 0; i < team_count; i++) {  
        file << team_name_point[i] << "," << sorted_team_played_matches[i] << ","  
            << sorted_team_won_matches[i] << "," << sorted_team_lost_matches[i]  
            << "," << sorted_team_points[i] << endl;  
    }  
    file.close();  
}  
  
void loadPointsFromFile() {  
    // Load Teams Points Data in txt File  
    fstream file;  
    int count = 0;  
    string name;
```

Tournament Management System

```
file.open("TeamPoints.txt", ios::in);

while (!file.eof()) {
    getline(file, name);
    count++;
}

file.close();

string line;

file.open("TeamPoints.txt", ios::in);

for (int i = 0; i < count - 1; i++) {
    getline(file, line);
    team_name_point[i] = parsing(line, 1);
    sorted_team_played_matches[i] = stoi(parsing(line, 2));
    sorted_team_won_matches[i] = stoi(parsing(line, 3));
    sorted_team_lost_matches[i] = stoi(parsing(line, 4));
    sorted_team_points[i] = stoi(parsing(line, 5));

}

file.close();
}

void scheduleInArray(string team1name, string team2name, int date, int month,
                    int time) {
    // Add Schedule in Array
    smteam1name[smcount] = team1name;
    smteam2name[smcount] = team2name;
    smdate[smcount] = date;
    smmonth[smcount] = month;
    smtime[smcount] = time;
    smcount++;
}

void storeScheduleInFile() {
    // Store Teams Schedule Data in txt File
    fstream file;

    file.open("TeamSchedule.txt", ios::out);

    for (int i = 0; i < smcount; i++) {
        file << smteam1name[i] << " " << smteam2name[i] << " " << smdate[i] << " " << smmonth[i] << " " << smtime[i] << "\n";
    }
}
```

Tournament Management System

```
<< smmonth[i] << "," << smtime[i] << endl;
}
file.close();
}

void loadScheduleFromFile() {
    // Load Teams Schedule Data in txt File
    fstream file;
    string team1name, team2name, name;
    int date, month, time;
    int count = 0;
    file.open("TeamSchedule.txt", ios::in);
    while (!file.eof()) {
        getline(file, name);
        count++;
    }
    file.close();
    string line;
    file.open("TeamSchedule.txt", ios::in);

    for (int i = 0; i < count - 1; i++) {
        getline(file, line);
        team1name=parsing(line,1);
        team2name=parsing(line,2);
        date=stoi(parsing(line,3));
        month=stoi(parsing(line,4));
        time=stoi(parsing(line,5));

        scheduleInArray(team1name, team2name, date, month, time);
    }

    file.close();
}

void storeData() {
    // Store All Data in txt files
    storePassword();
```

Tournament Management System

```
storeScheduleInFile();
storePointsInFile();
storeTeamsInFile();
storeTournamentInFile();
}

void loadData() {
    // Load All Data from txt files
    loadTeamsFromFile();
    loadPassword();
    loadScheduleFromFile();
    loadPointsFromFile();
    loadTournamentFromFile();
}

void Exit() {
    // Exit Program
    cout << "Thanks For Using... \n";
    storeData();
    cout << "Press Any Key To Exit ....";
    getch();
    system("cls");
    exit(1);
}

void changePassword() {
    bool find = false;
    cout << "Change Password : " << endl;
    string username, pasword;
    cout << "Enter your Old username: ";
    cin >> username;
    cout << "Enter your Old password: ";
    cin >> pasword;

    if (username == userName && pasword == password) {
        cout << "Enter your New username: ";
        cin >> username;
        cout << "Enter your New password: ";
        cin >> pasword;

        for(int i=0;pasword[i]!='\0';i++){
```


Tournament Management System

```
        if(password[i]==',')
        {
            find = true;
        }
    } for(int i=0;username[i]!='\0';i++){
        if(username[i]==',')
        {
            find = true;
        }
    }
    if(find){
        cout<<"You Cannot Add Comma in Your Username or Password."<<endl;
    }else{
        userName =username ; password =password;
        cout << "Password Changed Successfully.\n";

    }

} else {
    cout << "Invalid Username or Password.\n";
}
}

void loadPassword() {
    fstream file;
    string user, pass;
    string line;
    file.open("Password.txt", ios::in);
    getline(file,line);
    user=parsing(line,1);
    pass=parsing(line,2);

    file.close();
    if (user != "\0") {
        userName = user;
        password = pass;
    }
}
```

Tournament Management System

```
}  
  
void storePassword() {  
    fstream file;  
  
    file.open("Password.txt", ios::out);  
  
    file << userName << "," << password << endl;  
  
    file.close();  
}  
  
void teamMatch(int edit) {  
    int total, won;  
    cout << "No. of Total Played Matches : ";  
    cin >> total;  
    cout << "Won Matches :";  
    cin >> won;  
    if (won <= total) {  
        team_won_matches[edit - 1] = won;  
        team_played_matches[edit - 1] = total;  
        team_lost_matches[edit - 1] =  
            team_played_matches[edit - 1] - team_won_matches[edit - 1];  
        team_points[edit - 1] = 2 * team_won_matches[edit - 1];  
        int idx = 0;  
        for (int i = 0; i < team_count; i++) {  
            if (team_name[edit - 1] == team_name_point[i]) {  
                idx = i;  
            }  
        }  
        sorted_team_won_matches[idx] = team_won_matches[edit - 1];  
        sorted_team_played_matches[idx] = team_played_matches[edit - 1];  
        sorted_team_lost_matches[idx] = team_lost_matches[edit - 1];  
        sorted_team_points[idx] = team_points[edit - 1];  
        cout<<"Point Table updated Successfully."<<endl;  
    } else {  
        cout << "Won Matches Cannot exceed Total Matches.\n";  
    }  
}
```

Tournament Management System

```
    cout << "Enter Carrect Information.\n";
    teamMatch(edit);
}
}

void tournaments() {
    cout << "Tournaments : " << endl;
    if (tournamentCount == 0) {
        cout << "Due To Covid-19 Tounaments are Postponed." << endl;
        cout << "For New Updates Keep Visiting." << endl;
    } else {
        for (int i = 0; i < tournamentCount; i++) {
            cout << "-->The " << tournamentName[i] << " is Starting From "
                << tournamentStartDate[i] << "/" << tournamentStartMonth[i]
                << "/2022" << endl;
        }
    }
}

void addTournaments() {
    cout << "Add Tournaments : " << endl;
    string name;
    int date, month;
    cout << "Enter Name Of Tournament : ";
    cin >> name;
    while (true) {
        cout << "Enter Date (1-31) : ";
        cin >> date;
        if (date < 1 || date > 31) {
            cout << "Invalid Date.\nTry Again." << endl;
            continue;
        }
        break;
    }
    while (true) {
        cout << "Enter Month (1-12) : ";
        cin >> month;
        if (month < 1 || month > 12) {
```

Tournament Management System

```
        cout << "Invalid Month.\nTry Again." << endl;
        continue;
    }
    break;
}
cout<<"Tournament is Added Successfully."<<endl;
addTournamentsIntoArrays(name, date, month);
}

void addTournamentsIntoArrays(string name, int date, int month) {
    tournamentName[tournamentCount] = name;
    tournamentStartDate[tournamentCount] = date;
    tournamentStartMonth[tournamentCount] = month;
    tournamentCount++;
}

void storeTournamentInFile() {
    fstream file;
    file.open("Tournament.txt", ios::out);
    for (int i = 0; i < tournamentCount; i++) {
        file << tournamentName[i] << "," << tournamentStartDate[i] << ","
            << tournamentStartMonth[i] << endl;
    }
    file.close();
}

void loadTournamentFromFile() {
    fstream file;
    int count = 0;

    string name;
    int date, month;
    file.open("Tournament.txt", ios::in);
    while (!file.eof()) {
        getline(file, name);
        count++;
    }
    file.close();
    string line;
```

Tournament Management System

```
file.open("Tournament.txt", ios::in);

for (int i = 0; i < count - 1; i++) {

    getline(file,line);
    name=parsing(line,1);
    date=stoi(parsing(line,2));
    month=stoi(parsing(line,3));

    addTournamentsIntoArrays(name, date, month);
}
file.close();
}

void searchTeam() {
    string name;
    bool b = true;
    cout << "Search Team : " << endl;
    cout << "Enter the Name of Team : ";
    cin >> name;
    for (int i = 0; i < team_count; i++) {
        if (team_name[i] == name) {
            cout << "TeamName\tOwner\n";

            cout << team_name[i] << "\t\t" << owner_name[i] << endl;
            b = false;
        }
    }
    if (b) {
        cout << "No Team found With This Name. " << endl;
    }
}

bool authentication() {
    string username, password1;
    cout << "Enter username : ";
    cin >> username;
    cout << "Enter Password : ";
    cin>>password1;
```

Tournament Management System

```
if (userName == username && password == password1) {  
    cout<<"Congratulations! Login Successful."<<endl;  
    return true;  
}  
return false;  
}  
string parsing(string line, int field)  
{  
    int comma = 1;  
    string item;  
    for (int i = 0; i < line.length(); i++)  
    {  
        if (line[i] == ',')  
        {  
            comma++;  
        }  
        else if (field == comma)  
        {  
            item = item + line[i];  
        }  
    }  
    return item;  
}
```

Test Cases for Project

Login Page:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : █
```

Wrong Password:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : 1
Enter username : Khadim
Enter Password : ****
Invalid Username or Password.
Try Again.
Press any key to continue . . . █
```

Correct Password:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : 1
Enter username : Kh@dim
Enter Password : ****
Congratulations! Login Successful.
Press any key to continue . . .
```

1.Admin Menu:

```
ca. C:\Windows\System32\cmd.exe - qw.exe
*****
*           Tournament Management System           *
*****
----- Admin Menu -----
Choose An Option :
1.Add Teams.
2.View All Teams.
3.Manage Teams.
4.Schedule Matches.
5.View Schedule.
6.Edit Point Table.
7.View Point Table.
8.Add Tournaments.
9.View Tournaments.
S.Search Team.
P.Change Password.
C.Change Profile.
E.Exit.
Your Option :
```


1.1-Add Teams:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Admin Menu > Add Teams :
Enter Team Name : Kings
Enter Name of Owner : Ahmad
Enter Players :
Enter Name of 1st Player :Osman
Enter His Age :19
Enter Name of 2nd Player :Saad
Enter His Age :18
Press any key to continue . . .
```

1.2-View All Teams:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Admin Menu > View All Teams :
No.      Teams      Owners
1.       Lahore     Khadim
2.       Zalmi      Danish
3.       United     Hassan
4.       Okara      Malik
Press any key to continue . . .
```

Tournament Management System

1.3-Manage Teams:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****

Admin Menu > Manage Teams :
Choose one Option :
1.Edit Team.
2.Remove Team.
Your Option : █
```

Edit Team:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****

Admin Menu > Manage Teams :
Choose one Option :
1.Edit Team.
2.Remove Team.
Your Option : 1
Admin Menu > Manage Team > Edit Team :
No.    Teams    Owners
1.     Lahore   Khadim
2.     Zalmi    Danish
3.     United   Hassan
4.     Okara    Malik
Choose Team You Want To Edit i.e 1 : 1
Update Team Informations :
Enter Team Name : Kings
Enter Name of Owner : Ali
Enter Players :
Enter Name of 1st Player :Asad
Enter His Age :13
Enter Name of 2nd Player :Amir
Enter His Age :16
Press any key to continue . . .
```

Remove Teams:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****

Admin Menu > Manage Teams :
Choose one Option :
1.Edit Team.
2.Remove Team.
Your Option : 2
Admin Menu > Manage Team > Remove Team :
No.    Teams    Owners
1.     Kings    Ali
2.     Zalmi    Danish
3.     United   Hassan
4.     Okara    Malik
Choose Team You Want To Remove i.e 1 : 1
Team Was Removed.
Press any key to continue . . .
```

1.4-Schedule Match:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Main Menu > Schedule Matches :
No.      Teams      Owners
1.       Zalmi      Danish
2.       United     Hassan
3.       Okara      Malik
Enter Name of First Team : Okara
Enter Name of 2nd Team : United
Enter Date (1-31) : 12
Enter Month (1-12) : 04
Match is Added in Schedule.
Press any key to continue . . .
```

1.5-View Schedule:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Match Schedule :
Match No.1 : Zalmi      vs      Okara      on 12/2/2022
Match No.2 : Lahore     vs      Queta      on 12/3/2022
Match No.3 : Okara      vs      United     on 12/4/2022
Match No.4 : Lahore     vs      Zalmi      on 21/12/2022
Match No.5 : Lahore     vs      United     on 21/12/2022
Match No.6 : Zalmi      vs      Multan     on 22/12/2022
Match No.7 : Okara      vs      Lahore     on 31/12/2022
Press any key to continue . . .
```

1.6-Edit Point Table:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Admin Menu > Edit Point Table :
No.      Teams      Owners
1.      Zalmi      Danish
2.      United      Hassan
3.      Okara      Malik
Choose Team You Want To Edit i.e 1 : 1
No. of Total Played Matches : 6
Won Matches :3
Point Table updated Successfully.
Press any key to continue . . .
```

1.7-View Point Table:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Point Table :
TeamName      Total      Won      Lost      Points
Lahore        12        10       2        20
Zalmi         6         3        3        6
United        10        2        8        4
Press any key to continue . . .
```

1.8-Add Tournament:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*           Tournament Management System           *
*****
Add Tournaments :
Enter Name Of Tournament : BBL
Enter Date (1-31) : 12
Enter Month (1-12) : 3
Tournament is Added Successfully.
Press any key to continue . . . █
```

1.9-View Tournaments:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*           Tournament Management System           *
*****
Tournaments :
-->The PSL is Starting From 27/1/2022
-->The IPL is Starting From 2/2/2022
-->The BBL is Starting From 12/3/2022
Press any key to continue . . . █
```

1.10-Search Team:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****

Search Team :
Enter the Name of Team : Okara
TeamName      Owner
Okara         Malik
Press any key to continue . . .
```

1.11-Change Password:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****

Change Password :
Enter your Old username: Kh@dim
Enter your Old password: ****
Enter your New username: Kh
Enter your New password: *****
Password Changed Successfully.
Press any key to continue . . .
```

Tournament Management System

1.12-Change Profile:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Admin Menu -----
Choose An Option :
1.Add Teams.
2.View All Teams.
3.Manage Teams.
4.Schedule Matches.
5.View Schedule.
6.Edit Point Table.
7.View Point Table.
8.Add Tournaments.
9.View Tournaments.
S.Search Team.
P.Change Password.
C.Change Profile.
E.Exit.
Your Option : C
Press any key to continue . . .
```

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : █
```

1.13-Exit:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Admin Menu -----
Choose An Option :
1.Add Teams.
2.View All Teams.
3.Manage Teams.
4.Schedule Matches.
5.View Schedule.
6.Edit Point Table.
7.View Point Table.
8.Add Tournaments.
9.View Tournaments.
S.Search Team.
P.Change Password.
C.Change Profile.
E.Exit.
Your Option : E
Thanks For Using...
Press Any Key To Exit ....
```

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
E.Exit
Your Option : █
```

2.User Menu:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*          Tournament Management System          *
*****
----- User Menu -----
Choose An option :
1.View All Teams.
2.View Schedule.
3.View Point Table.
4.View Tournaments.
S.Search Team.
C.Change Profile.
E.Exit.
Your Option :
```

2.1-View All Teams:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*          Tournament Management System          *
*****
Admin Menu > View All Teams :
No.      Teams      Owners
1.       Lahore     Khadim
2.       Zalmi      Danish
3.       United     Hassan
4.       Okara      Malik
Press any key to continue . . .
```


Tournament Management System

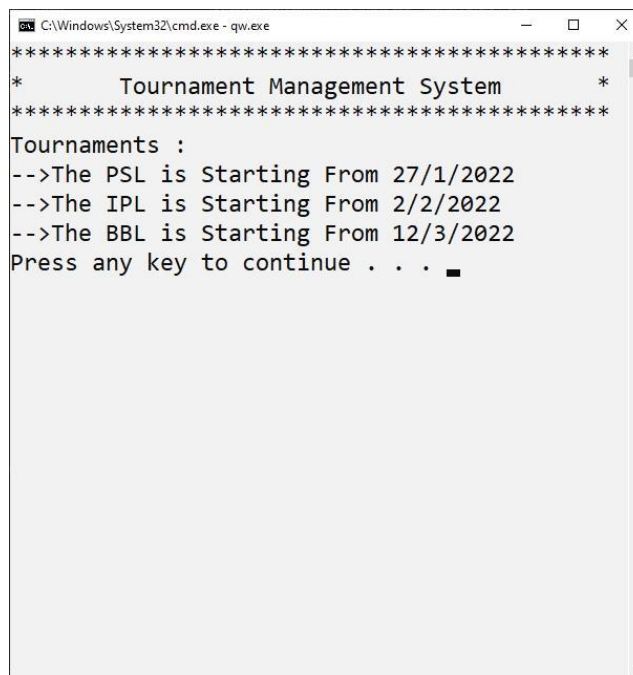
2.2-View Schedule:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Match Schedule :
Match No.1 : Zalmi      vs      Okara      on 12/2/2022
Match No.2 : Lahore     vs      Queta      on 12/3/2022
Match No.3 : Okara      vs      United     on 12/4/2022
Match No.4 : Lahore     vs      Zalmi      on 21/12/2022
Match No.5 : Lahore     vs      United     on 21/12/2022
Match No.6 : Zalmi      vs      Multan     on 22/12/2022
Match No.7 : Okara      vs      Lahore     on 31/12/2022
Press any key to continue . . .
```

2.3-View Point Table:

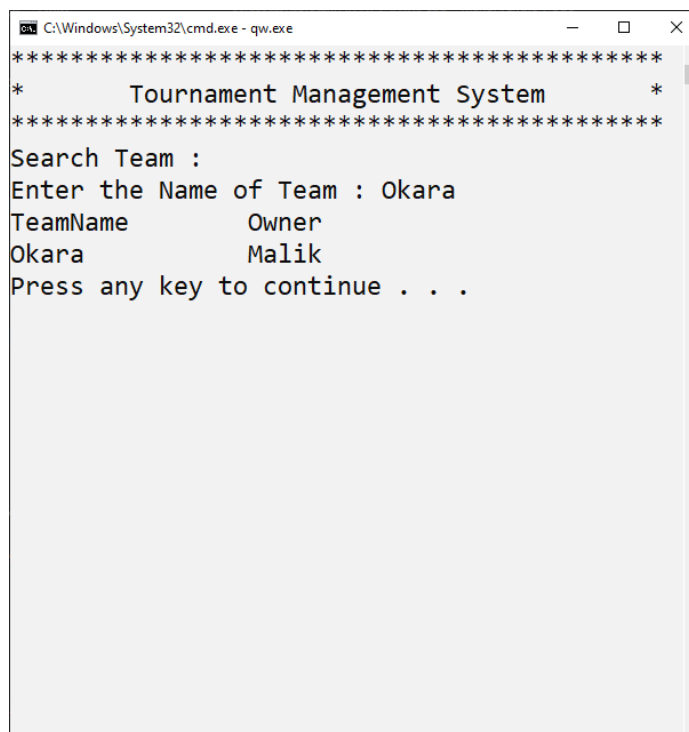
```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Point Table :
TeamName      Total    Won     Lost    Points
Lahore        12       10      2       20
Zalmi         6        3       3       6
United        10       2       8       4
Press any key to continue . . .
```

2.4-View Tournament:



```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Tournaments :
-->The PSL is Starting From 27/1/2022
-->The IPL is Starting From 2/2/2022
-->The BBL is Starting From 12/3/2022
Press any key to continue . . . █
```

2.5-Search Team:



```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
Search Team :
Enter the Name of Team : Okara
TeamName      Owner
Okara         Malik
Press any key to continue . . .
```

2.6-Exit:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- User Menu -----
Choose An option :
1.View All Teams.
2.View Schedule.
3.View Point Table.
4.View Tournaments.
5.Search Team.
6.Change Profile.
7.Exit.
Your Option : 7
Thanks For Using...
Press Any Key To Exit ....
```

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
7.Exit
Your Option : 7
```

3.Exit:

```
C:\Windows\System32\cmd.exe - qw.exe
*****
*      Tournament Management System      *
*****
----- Log In Page -----
Are you Admin or User :
1.Admin
2.User
7.Exit
Your Option : 7
Thanks For Using...
Press Any Key To Exit ....
```

The End