|  |
| --- |
| **Toa Do** |
| -x:double  -y:double  -ten:String |
| +ToaDo()  +ToaDo(x:double,y:double)  +getX():double  +getY():double  +getTen():double[2]  +setX(x:double):void  +setY(y:double):void  +setTen(x:double,y:double):void  +toString() |

Bài 1;

Bài 2:

|  |
| --- |
| Point |
| -x:int  -y:int |
| +Point()  +Point(int x, int y)  +getX():int  +getY():int  +setX(int):void  +setY(int):void  +toString():String  +negate(String):void  +getDistance(string):void |

Bài 3:

|  |
| --- |
| Cyclinder |
| -bKinh:float  -cCao:float |
| +Cyclinder()  +Cyclinder(float BanKinh, float ChieuCao)  +getBanKinh():float  +getChieuCao():float  +setBanKinh(float):void  +setChieuCao(float):void  +tinhDienTichXQ()  +tinhDienTichTP()  +tinhTheTich()  +toString():String |

Bài 4:

|  |
| --- |
| DiemSinhVien |
| -maSV:double  -hoTen:String  -diemLT:float  -diemTH:float |
| +DiemSinhVien()  +DiemSinhVien(double, String, float, float)  +getMaSV():double  +getHoTen():String  +getDiemLT():float  +getDiemTH():float  +setMaSV(double):void  +setHoTen(String):void  +setDiemLT(float):void  +setDiemTH(float):void  +tinhDiemTrungBinh():float  +toString():String |

Bài5:

|  |
| --- |
| HinhTamGiac |
| -ma:int  -mb:int  -mc:int |
| +HinhTamGiac()  +HinhtamGiac(int, int ,int)  +getMa():int  +getMb():int  +getMc():int  +setMa(int):void  +setMb(int):void  +setMc(int):void  +tinhchuVi():float  +tinhDienTich():float  +toString():String |