We prepare 9 bits for light config, 9 bits for solution candidates, and I bit for the phase flip i(1->) Af light config is (010/10001), then the initial state is Let Uk represent pushing buttun k Un (010 110 001) = (100 010 001) (4 |010 110 001) = |000 00 1011)

1 = Uj Vk - Uk Uj The order of pushing butturs does not affect the final lights state. - Pushing the same button thice is equivalent to pushing the button O times. =) The solution, if exists, can be represented by 9-bit string.

The State prepared before the Grover's loop is written as below

 $|\psi(0)\rangle = |light configer \otimes H^{\otimes 9}|0\rangle_{S} \otimes |-\rangle_{f}$ $= \int_{-\infty}^{\infty} \frac{2^{\alpha}-1}{\sqrt{2^{\alpha}}} |j\rangle_{S}$ $= \int_{-\infty}^{\infty} |light configer) = |0|0|10|00|2$ $= \int_{-\infty}^{\infty} |x| \times |x| \times |x| \times |x| = |x| \times |x$

To realise U; in a quantum chronit, we are U;

Och bit of 1 >s (st bit of 1 >c

 $\int_{C} \{ = CX_{S_1C_4} \quad CX_{S_1C_2} \quad CX_{S_1C_4} \quad CX_{S_1C_6} \\$

Og: = CX58C5 CX58C7 CX58C8

$$\begin{array}{c}
\widetilde{U} := \overline{II} \quad \widetilde{U}_{J} \\
\widetilde{U} := \overline{J} \quad \widetilde{U}_{J} \\
\widetilde{U} := \overline{J} \quad \widetilde{U}_{J} \\
\widetilde{U} := \overline{J} \quad \widetilde{U}_{J} \\
\widetilde{U}_{J} := \overline{J} \quad \widetilde{U}_{J} := \overline{J} \quad \widetilde{U}_{J} \\
\widetilde{U}_{J} := \overline{J} \quad \widetilde{$$

MCX{c?f: Multi-Controlled X whose controls are 1>c and target is 1->f

$$= \sum_{j=1}^{n} \frac{1}{||y||} ||y|| = \frac{1}{|y|} ||y|| ||y|| ||y|| + \sum_{j \neq s, i} ||j| ||y|| ||y||$$