```go
 1 package main
 2
 3 import (
 4   "fmt"
 5   "log"
 6   "net"
 7 )
 8
 9 func main() {
10   listener, err := net.Listen("tcp", "localhost:8888")
11
12   if err != nil {
13     log.Fatalln(err)
14   }
15
16   // Localhost IP address is 127.0.0.1
17   fmt.Println("Server Listening on LocalHost:8888")
18
19   defer listener.Close()
20
21   // Accept Connection
22   for {
23     conn, err := listener.Accept()
24     if err != nil {
25       log.Fatalln(err)
26     }
27     fmt.Println("New Connection Request")
28
29     // Concurrent Server
30     go listenConnection(conn)
31   }
32 }
33
34 // Listen to messages coming from connection
35
36 func listenConnection(conn net.Conn) {
37   for {
38     buffer := make([]byte, 1400)
39     dataSize, err := conn.Read(buffer)
40     if err != nil {
41       log.Fatalln(err)
42       fmt.Println("Connection Closed!")
43       return
44     }
45     data := buffer[:dataSize]
46     fmt.Println("Received Message: ", string(data))
47
48     // Echo back the message
49     _, err = conn.Write(data)
50     if err != nil {
51       log.Fatalln(err)
52     }
53     fmt.Println("Message Sent: ", string(data))
54   }
55 }
```