client.go 06/03/2020, 6:35 PM

```
1 package main
 2
3 import (
 4
     "fmt"
 5
     "log"
 6
     "net"
 7)
 8
 9 func main() {
     conn, err := net.Dial("tcp", "localhost:8888")
10
     if err != nil {
11
12
       log.Fatalln(err)
13
     }
14
15
     // Assigining string to byte array
     conn.Write([]byte("Hello Server!"))
16
17
     conn.Write([]byte("How Are You?"))
18
19
     if err != nil {
20
       log.Fatalln(err)
21
22
     fmt.Println("Message Sent: Hello Server!")
23
24
     fmt.Println("Message Sent: How Are You?")
25
26
     for {
27
       buffer := make([]byte, 1400)
28
       dataSize, err := conn.Read(buffer)
       if err != nil {
29
         log.Fatalln(err)
30
31
         fmt.Println("Connection Closed!")
32
         return
       }
33
34
       data := buffer[:dataSize]
35
       fmt.Println("Received Message: ", string(data))
36
37 }
38
```