server.go 06/03/2020, 5:54 PM

```
1 package main
 2
3 import (
 4
     "fmt"
 5
     "log"
 6
     "net"
 7)
 8
 9 func main() {
     conn, err := net.ListenPacket("udp", "localhost:9999")
10
11
12
     if err != nil {
13
       log.Fatalln(err)
14
15
16
     // Localhost IP address is 127.0.0.1
17
     fmt.Println("Server Listening on LocalHost:9999")
18
19
     defer conn.Close()
20
     for {
21
22
       buffer := make([]byte, 1400)
23
       n, addr, err := conn.ReadFrom(buffer)
       if err != nil {
24
25
         log.Fatalln(err)
26
         continue
27
28
29
       go handleRequest(conn, addr, buffer[:n])
30
31 }
32
33 func handleRequest(conn net.PacketConn, addr net.Addr, buffer []byte) {
     fmt.Println("Received Message: ", string(buffer))
34
35
36
     // Echo back the message
37
     conn.WriteTo(buffer, addr)
38 }
39
```