

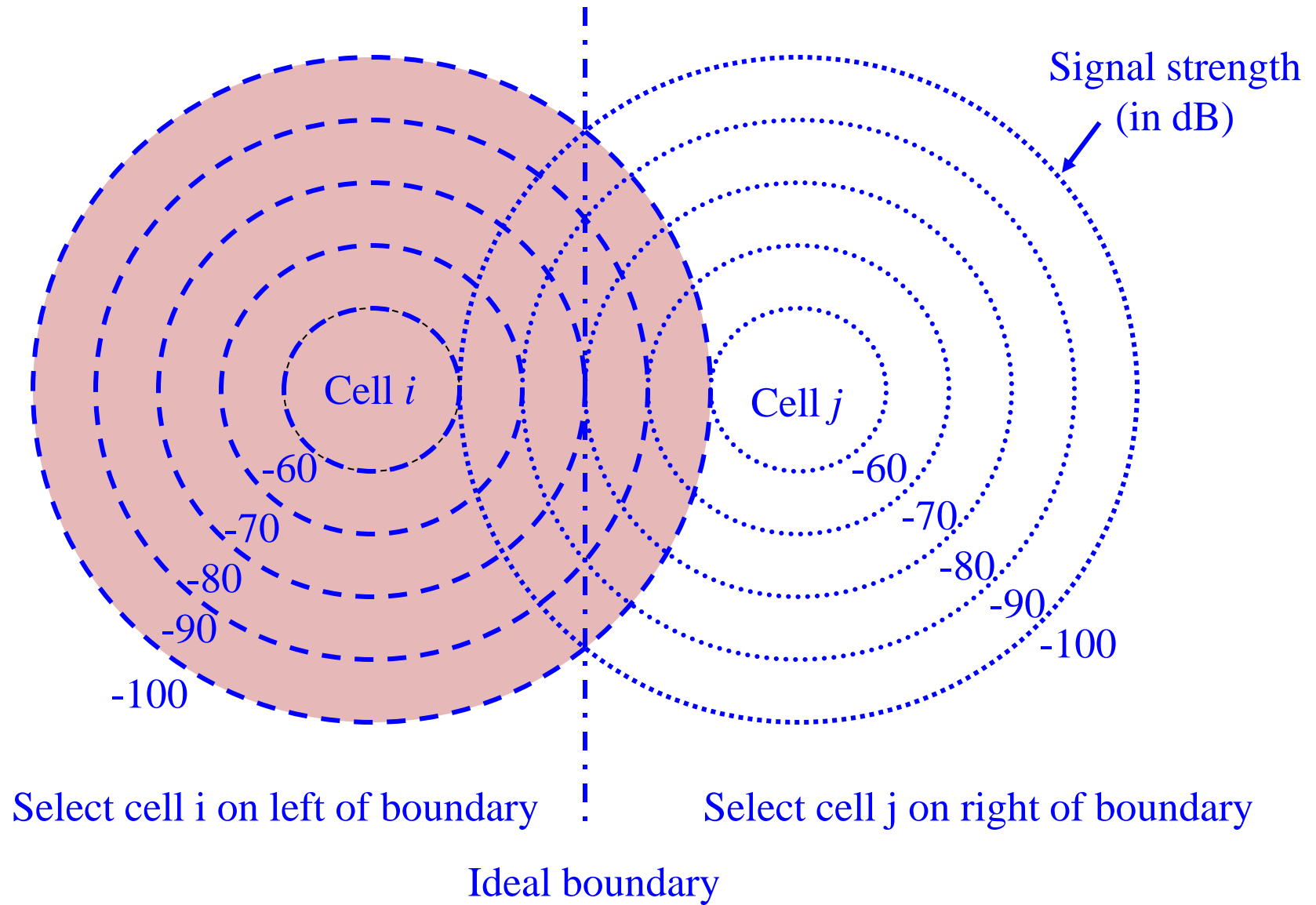
# **Chapter 5**

## **The Cellular Concept**

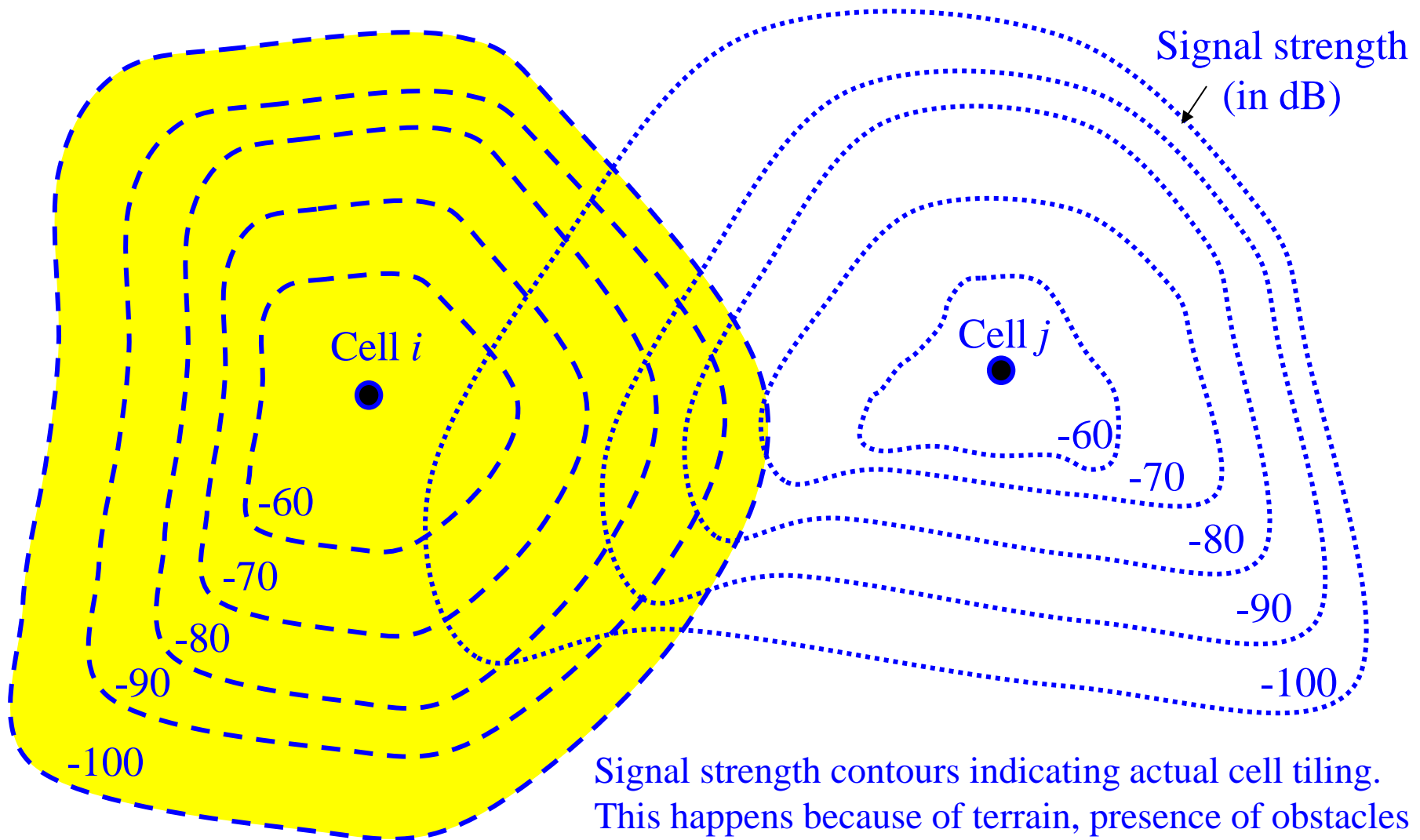
# Outline

- Cell Area
  - Actual cell/Ideal cell
- Signal Strength
- Handoff Region
- Capacity of a Cell
  - Traffic theory
  - Erlang B and Erlang C
- Frequency Reuse
- How to form a Cluster
- Co-channel Interference
- Cell Splitting
- Cell Sectoring

# Signal Strength

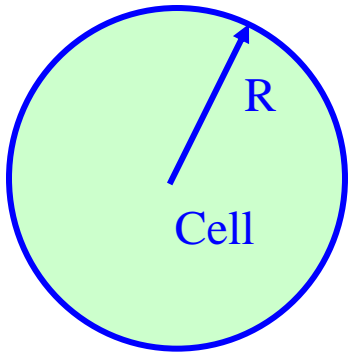


# Actual Signal Strength

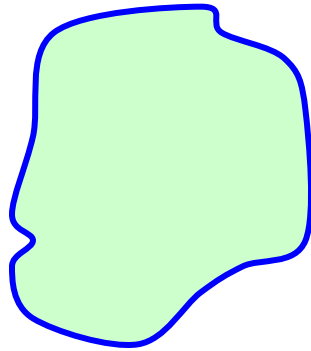


Signal strength contours indicating actual cell tiling. This happens because of terrain, presence of obstacles and signal attenuation in the atmosphere.

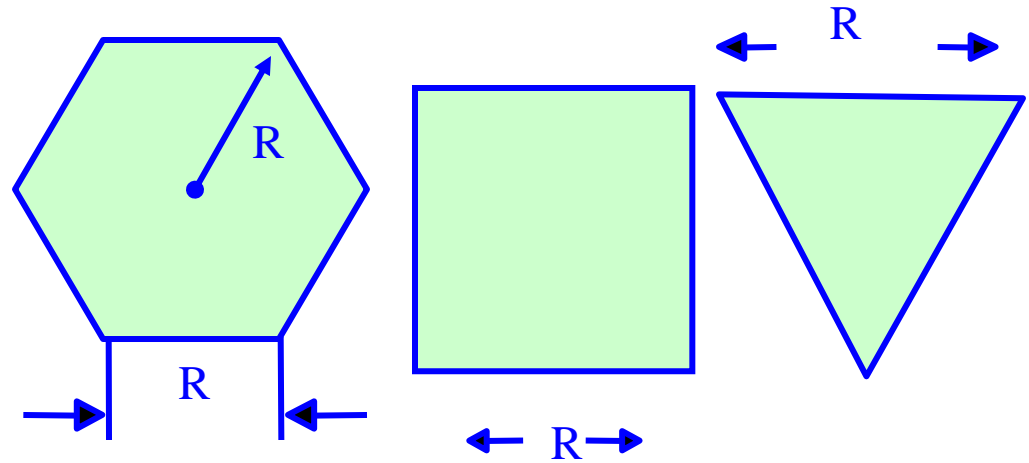
# Cell Shape



(a) Ideal cell

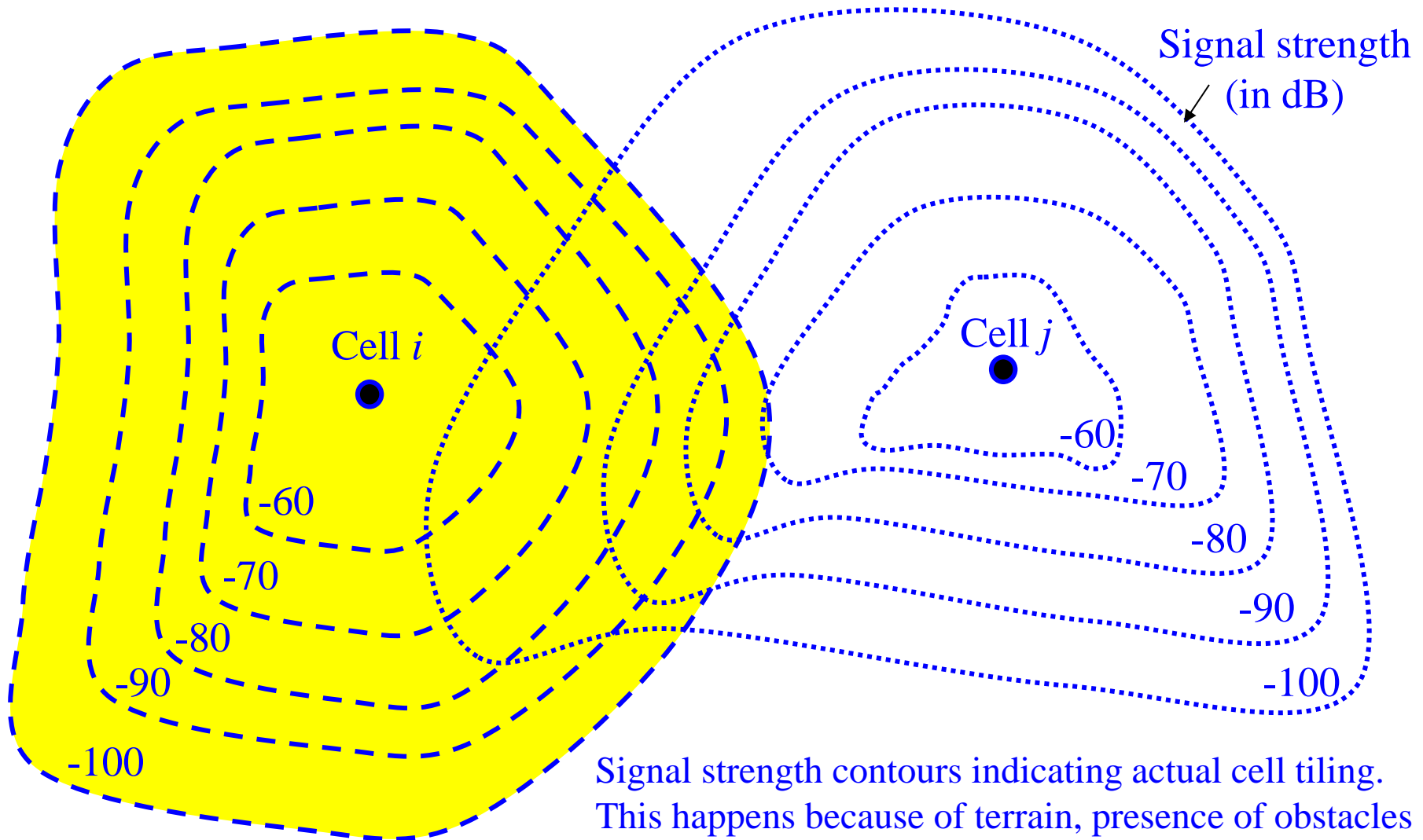


(b) Actual cell



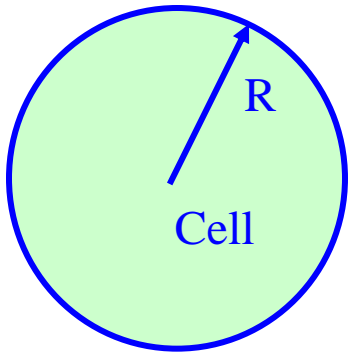
(c) Different cell models

# Actual Signal Strength

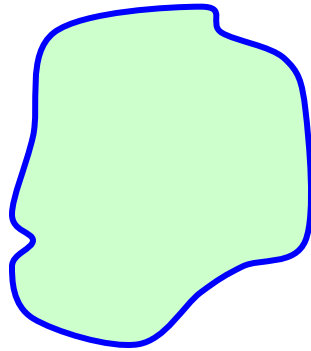


Signal strength contours indicating actual cell tiling. This happens because of terrain, presence of obstacles and signal attenuation in the atmosphere.

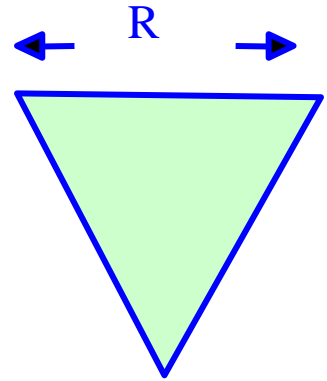
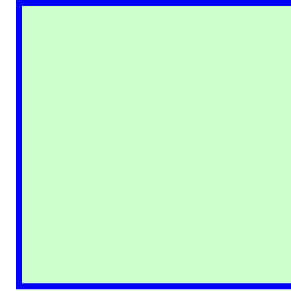
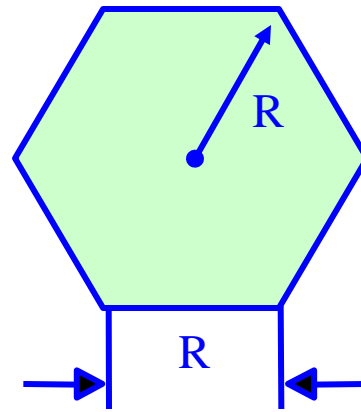
# Cell Shape



(a) Ideal cell



(b) Actual cell



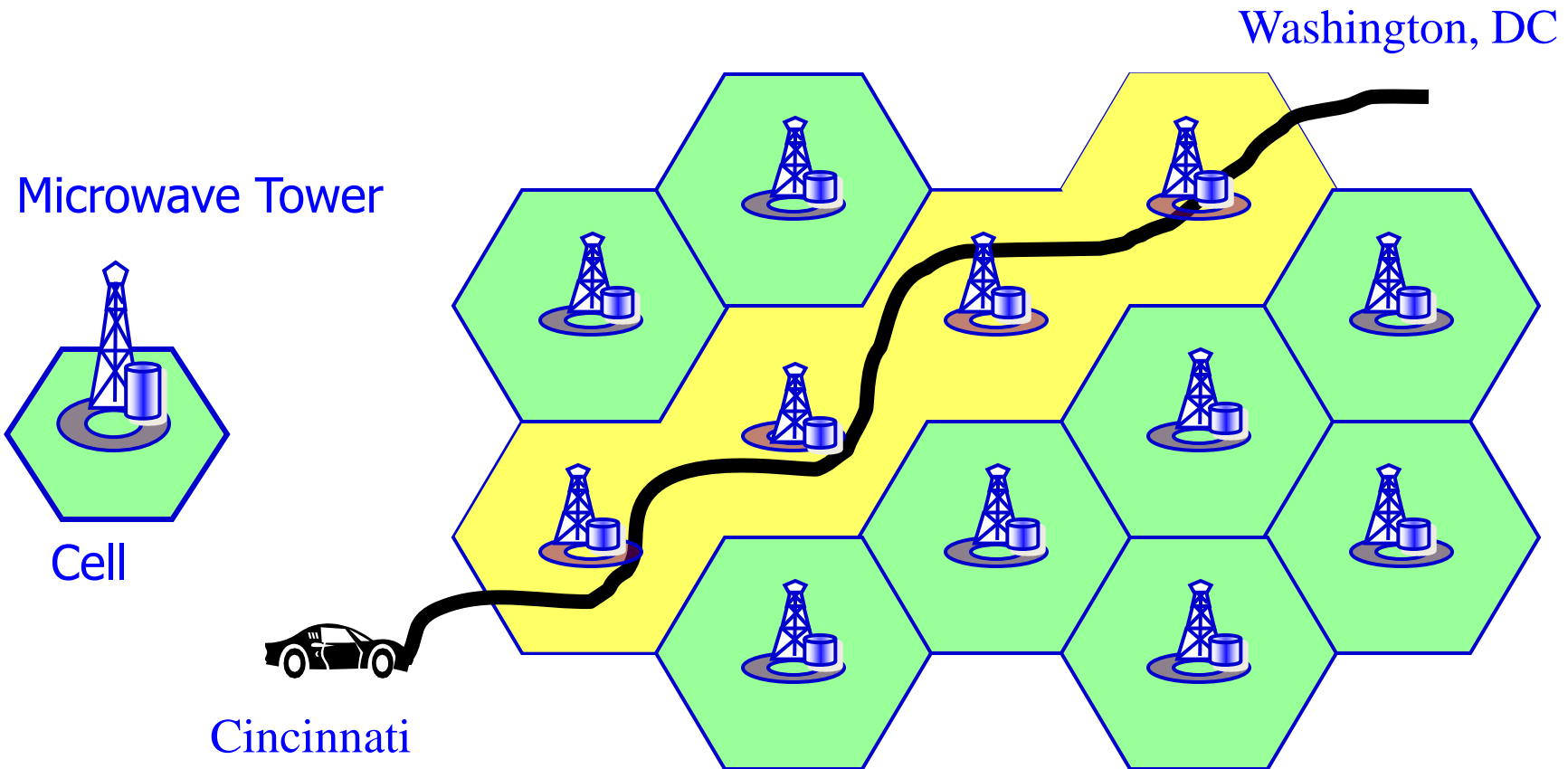
(c) Different cell models

# Impact of Cell Shape and Radius on Service Characteristics

Shape of the Cell	Area	Boundary	Boundary Length/ Unit Area	Channels/ Unit Area with N Channels/ Cell	Channels/Unit Area when Number of Channels Increased by a Factor K	Channels/Unit Area when Size of Cell Reduced by a Factor M
Square cell (side =R)	$R^2$	$4R$	$\frac{4}{R}$	$\frac{N}{R^2}$	$\frac{KN}{R^2}$	$\frac{M^2N}{R^2}$
Hexagonal cell (side=R)	$\frac{3\sqrt{3}}{2} R^2$	$6R$	$\frac{4}{\sqrt{3}R}$	$\frac{N}{1.5\sqrt{3}R^2}$	$\frac{KN}{1.5\sqrt{3}R^2}$	$\frac{M^2N}{1.5\sqrt{3}R^2}$
Circular cell (radius=R)	$\pi R^2$	$2\pi R$	$\frac{2}{R}$	$\frac{N}{\pi R^2}$	$\frac{KN}{\pi R^2}$	$\frac{M^2N}{\pi R^2}$
Triangular cell (side=R)	$\frac{\sqrt{3}}{4} R^2$	$3R$	$\frac{4\sqrt{3}}{R}$	$\frac{4\sqrt{3}N}{3R^2}$	$\frac{4\sqrt{3}KN}{3R^2}$	$\frac{4\sqrt{3}M^2N}{3R^2}$

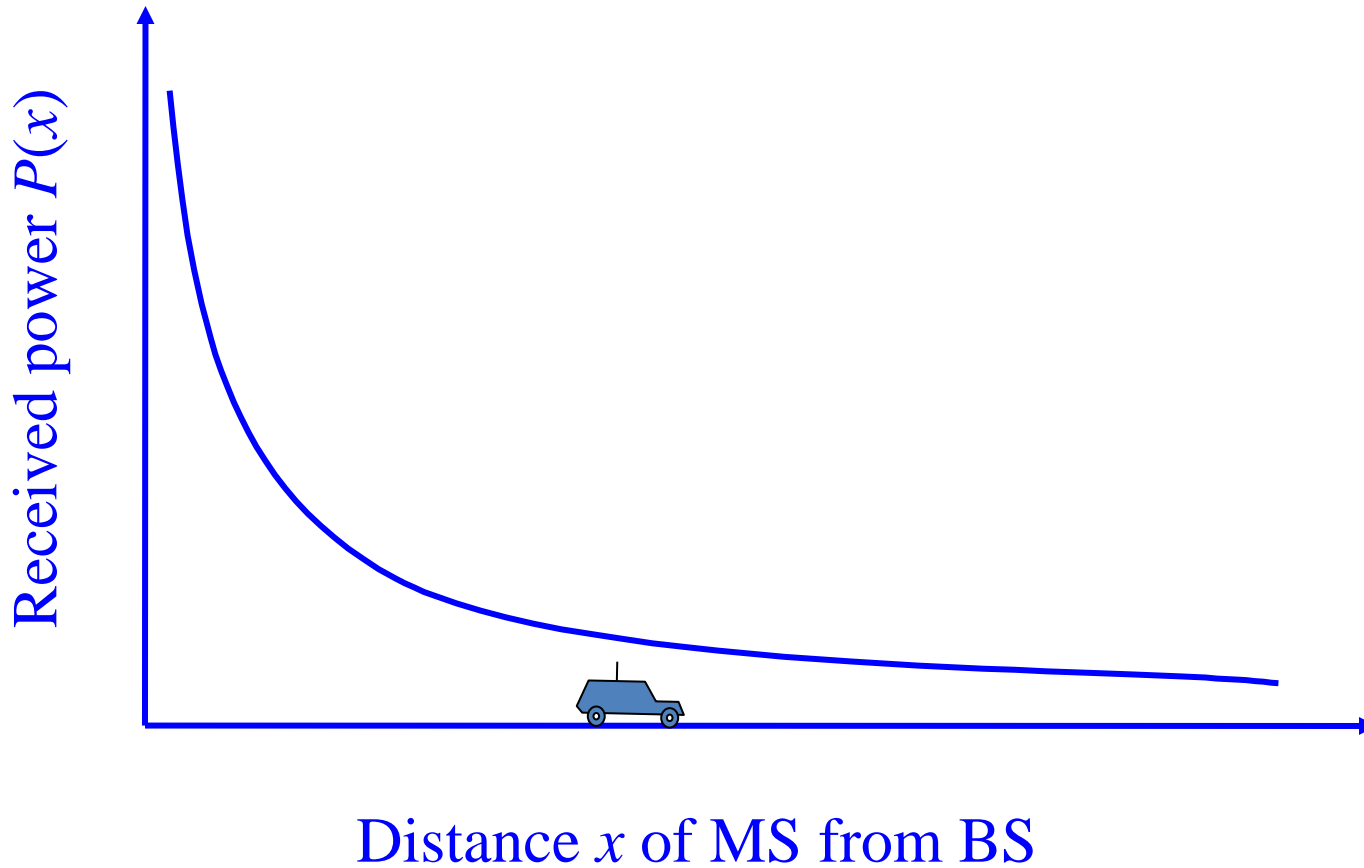


# Universal Cell Phone Coverage

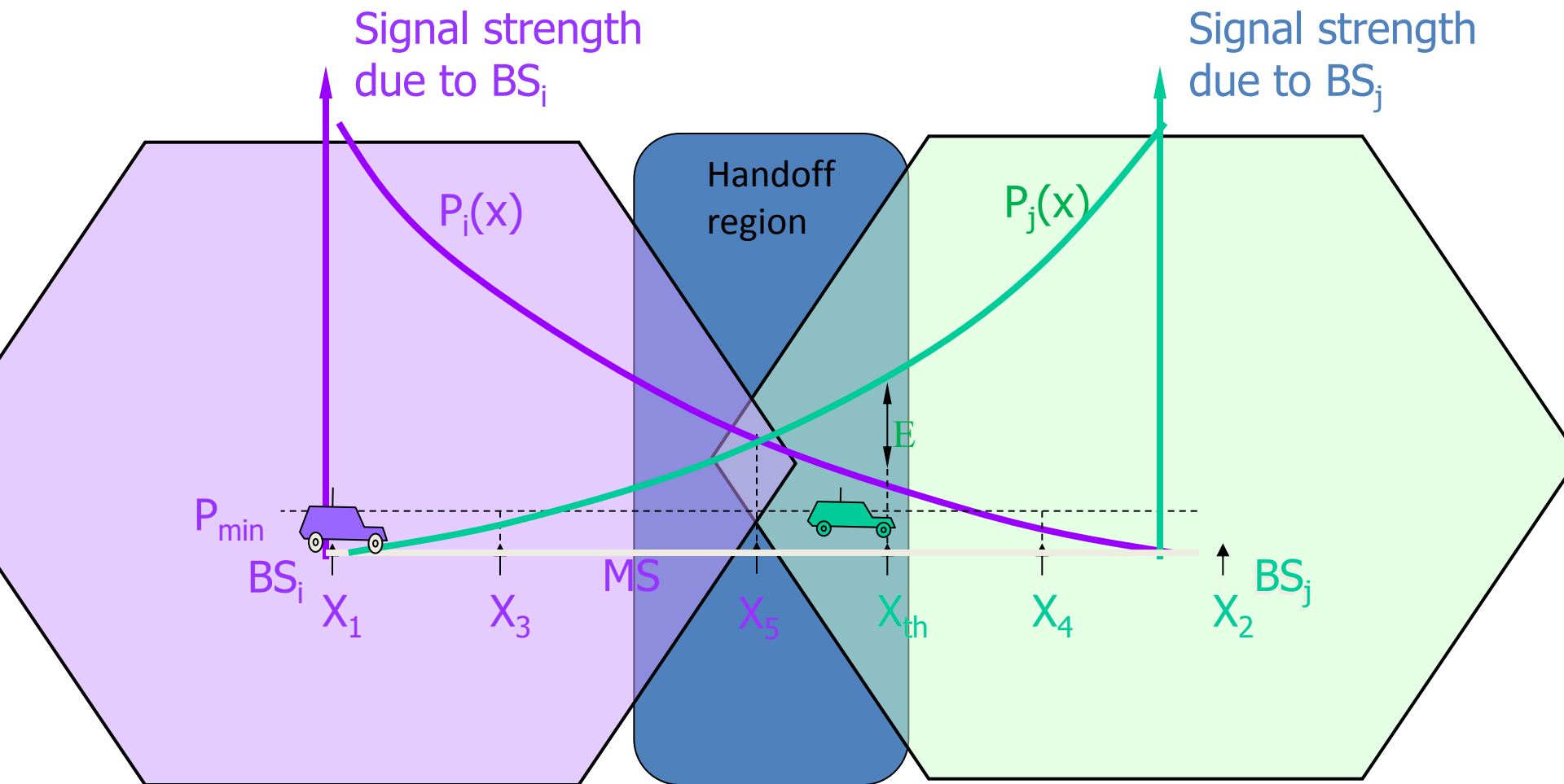


Maintaining the telephone number across geographical areas in a wireless and mobile system

# Variation of Received Power

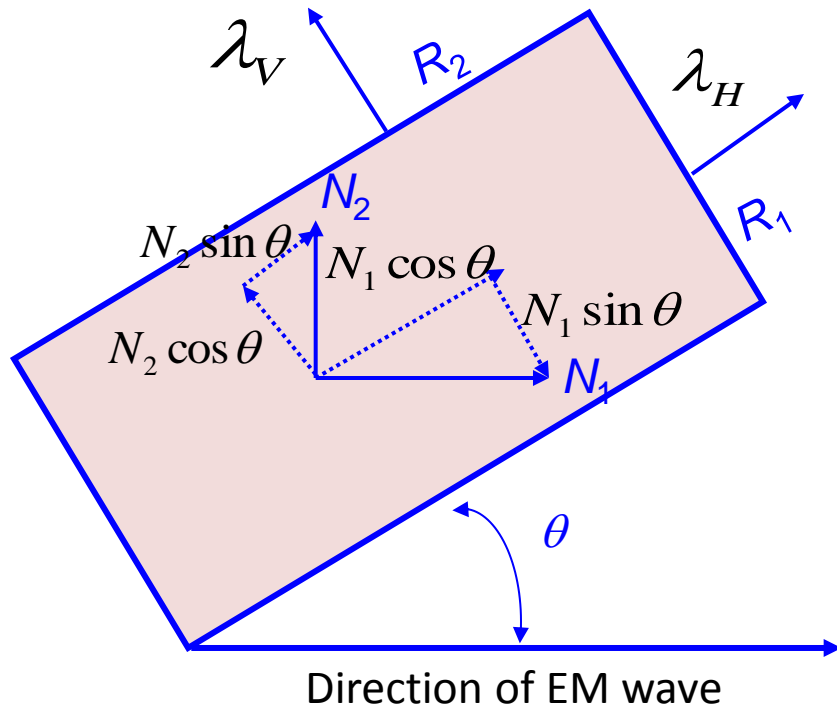


# Handoff Region



By looking at the variation of signal strength from either base station it is possible to decide on the optimum area where handoff can take place

# Handoff Rate in a Rectangular Area



$N_1$  is the number of MSs per unit length in horizontal direction

$N_2$  is the number of MSs per unit length in vertical direction

Since handoff can occur at sides  $R_1$  and  $R_2$  of a cell

$$\lambda_H = R_1(N_1 \cos \theta + N_2 \sin \theta) + R_2(N_1 \sin \theta + N_2 \cos \theta)$$

Assuming area  $A = R_1 R_2$  is fixed, substitute  $R_2 = A / R_1$ , differentiating  $\lambda_H$  with respect to  $R_1$  and equating to 0 gives

$$N_1 \cos \theta + N_2 \sin \theta - A / R_1^2 (N_1 \sin \theta + N_2 \cos \theta) = 0$$

# Handoff Rate in a Rectangular Area

Thus, we have:

$$R_1^2 = A \frac{N_1 \sin \theta + N_2 \cos \theta}{N_1 \cos \theta + N_2 \sin \theta} \quad R_2^2 = A \frac{N_1 \cos \theta + N_2 \sin \theta}{N_1 \sin \theta + N_2 \cos \theta}$$

Simplifying through few steps gives:

$$\lambda_H = 2\sqrt{A(N_1 \cos \theta + N_2 \sin \theta)(N_1 \sin \theta + N_2 \cos \theta)}$$

$\lambda_H$  is minimized when  $\theta = 0$ , giving

$$\lambda_H = 2\sqrt{AN_1N_2} \quad \text{and} \quad \frac{R_1}{R_2} = \frac{N_1}{N_2}$$

# Cell Capacity

- Average number of MSs requesting service (Average arrival rate):  $\lambda$
- Average length of time MS requires service (Average holding time):  $T$
- Offered load:  $a = \lambda T$

e.g., in a cell with 100 MSs, on an average 30 requests are generated during an hour, with average holding time  $T=360$  seconds

Then, arrival rate  $\lambda=30 \text{ requests}/3600 \text{ seconds}$   
 $=1/120 \text{ requests/sec}$

A channel kept busy for one hour is defined as one Erlang ( $a$ ),  
i.e.,

$$a = \#calls * duration = \frac{30 \text{ Calls}}{3600 \text{ Sec}} \cdot \frac{360 \text{ Sec}}{\text{call}} = 3 \text{ Erlangs}$$

# Example on Cell Capacity

- **Example 5.1:** A typical cluster has seven cells as shown in Figure 5.7 and each cell has a radius of 1 km, find the nearest frequency reuse distance and reuse factor.

Since  $N = 7$  and  $R = 1$  km, the reuse distance of frequency can be calculated by Equation (5.14) as

$$D = \sqrt{3NR} = \sqrt{3 \times 7 \times 1} \approx 4.5826 \text{ km}$$

Based on Equation (5.15), the frequency reuse factor can be obtained by

$$q = \frac{D}{R} = \sqrt{3N} = \sqrt{3 \times 7} \approx 4.5826$$

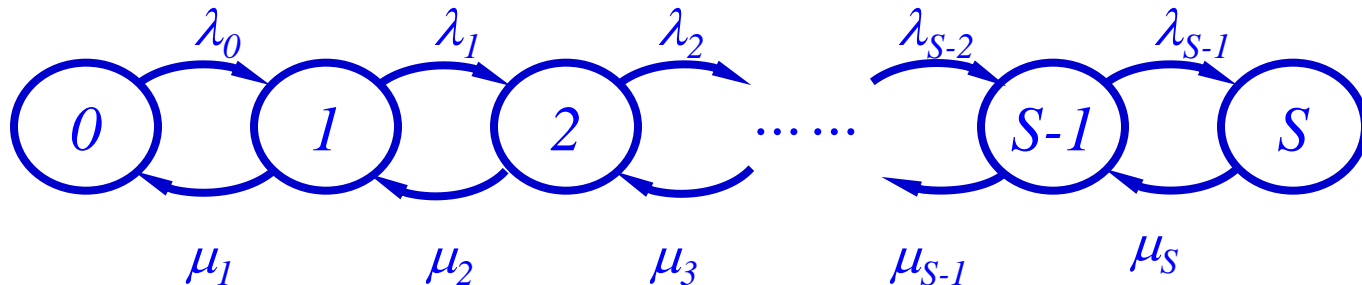
- Another popular cluster size of 4 (a rectangular)
- In general, the number of cells per cluster is given by

$$N = i^2 + ij + j^2$$

- Unless specified, a cluster of size 7 is assumed throughout this book

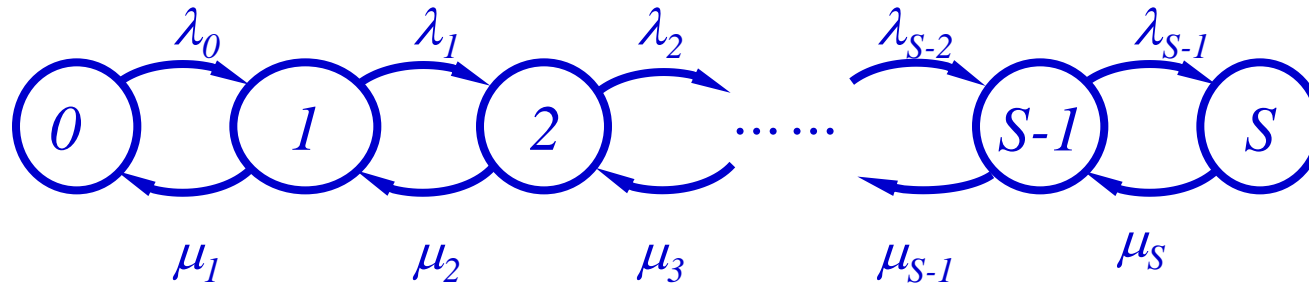
# Cell Capacity

- Average arrival rate  $\lambda$  during a short interval  $t$  is given by  $\lambda t$
- Average service (departure) rate is  $\mu$
- The system can be analyzed by a  $M/M/S/S$  queuing model, where  $M$  is interarrival time of users,  $M$  is distribution of service time,  $S$  is the number of channels, and  $S$  is the maximum number of users in the system
- The steady state probability  $P(i)$  for this system in the form (for  $i=0, 1, \dots, S$ )

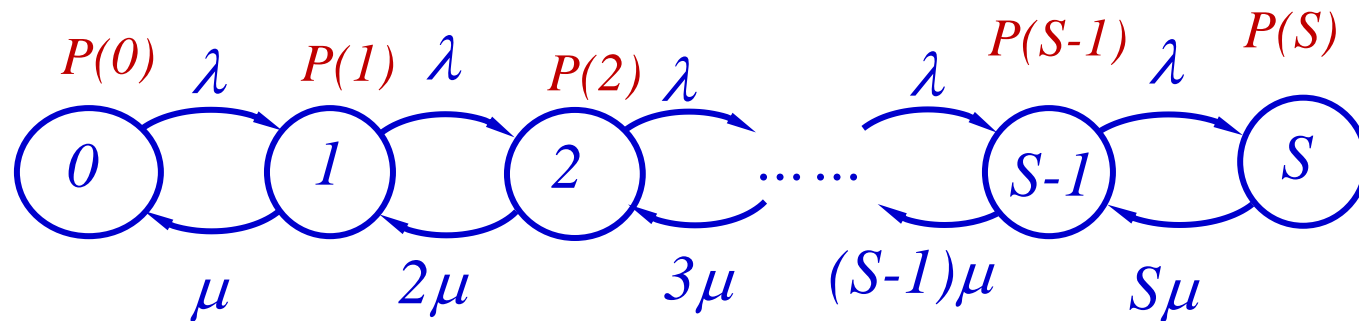




# Cell Capacity



Assuming equal probability of an event

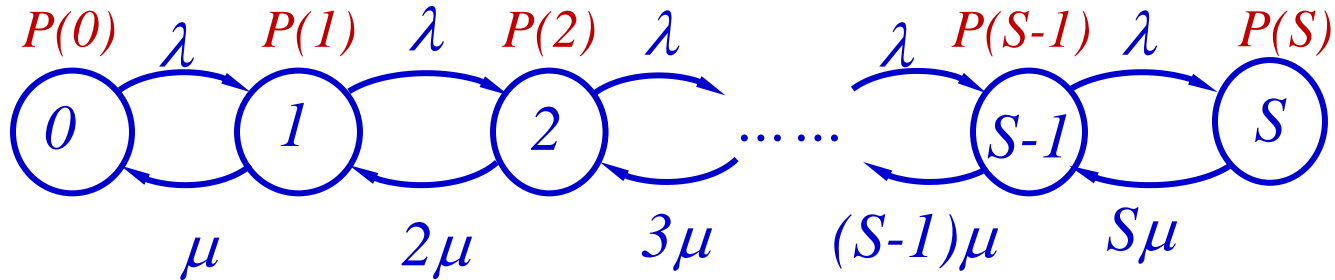


$$\lambda P(0) = \mu P(1)$$

$$(\lambda + \mu)P(1) = \lambda P(0) + 2\mu P(2)$$

$$(\lambda + i\mu)P(i) = \lambda P(i-1) + (i+1)\mu P(i+1), \quad S > i \geq 1$$

# Cell Capacity



$$P(i) = \left(\frac{\lambda}{i\mu}\right)^i P(0), = \frac{a^i}{i!} P(0) \quad i \geq 1 \quad \text{where } a = \frac{\mu}{\lambda}$$

This is steady state probability  $P(i)$

As  $P(0) + P(1) + \dots + P(S) = 1$ ; substituting in terms of  $P(0)$  gives

$$P(0) + \frac{a}{1!} P(0) + \frac{a^2}{2!} P(0) + \frac{a^3}{3!} P(0) + \dots + \frac{a^S}{S!} P(0) = 1$$

Therefore 
$$P(0) \left[ \sum_{i=0}^S \frac{a^i}{i!} \right] = 1, \text{ or } P(0) = \left[ \sum_{i=0}^S \frac{a^i}{i!} \right]^{-1}$$

# Capacity of a Cell

- The probability  $P(S)$  of an arriving call being blocked is the probability that all  $S$  channels are busy

$$P(S) = \frac{a^S}{S!} P(0) = \frac{\frac{a^S}{S!}}{\sum_{i=0}^S \frac{a^i}{i!}}$$

- This is Erlang B formula  $B(S, a)$
- In the previous example, if  $S=2$  and  $a=3$ , the blocking probability  $B(2, 3)$  is

$$B(2,3) = \frac{\frac{3^2}{2!}}{\sum_{k=0}^2 \frac{3^k}{k!}} = \frac{\frac{9}{2}}{1 + 3 + \frac{9}{2}} = \frac{9}{19} = 0.529$$

- So, the number of calls blocked  $30 \times 0.529 = 15.87$

# Capacity of a Cell

$$\begin{aligned}
 \text{Efficiency} &= \frac{\text{Traffic nonblocked}}{\text{Capacity}} \\
 &= \frac{\text{Erlangs} \times \text{portions of used channel}}{\text{Number of channels}} \\
 &= \frac{3(1-0.529)}{2} = \frac{1.413}{2} = 0.7065
 \end{aligned}$$

The probability of a call being delayed:

$$\begin{aligned}
 C(S, a) &= \frac{\frac{a^S}{(S-1)!(S-a)}}{\frac{a^S}{(S-1)!(S-a)} + \sum_{i=0}^{S-1} \frac{a^i}{i!}} \\
 &= \frac{S \cdot B(S, a)}{S - a[1 - B(S - a)]}
 \end{aligned}$$

This is Erlang C Formula

$$\text{as } B(S, a) = \frac{\frac{a^S}{S!}}{\sum_{i=0}^S \frac{a^i}{i!}}$$

For  $S=5$ ,  $a=3$ ,  $B(5,3)=0.11$ , gives  $C(5,3)=0.2360$

# Erlang B and Erlang C

- Probability of an arriving call being **blocked** is

$$B(S, a) = \frac{a^S}{S!} \cdot \frac{1}{\sum_{k=0}^S \frac{a^k}{k!}}, \quad \leftarrow \text{Erlang B formula}$$

where  $S$  is the number of channels in a group

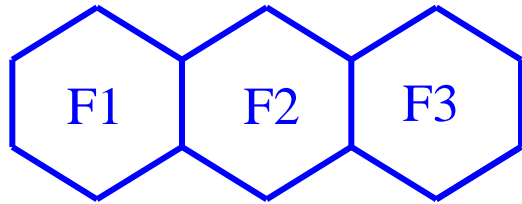
- Probability of an arriving call being **delayed** is

$$C(S, a) = \frac{\frac{a^S}{(S-1)!(S-a)}}{\frac{a^S}{(S-1)!(S-a)} + \sum_{i=0}^{S-1} \frac{a^i}{i!}}, \quad \leftarrow \text{Erlang C formula}$$

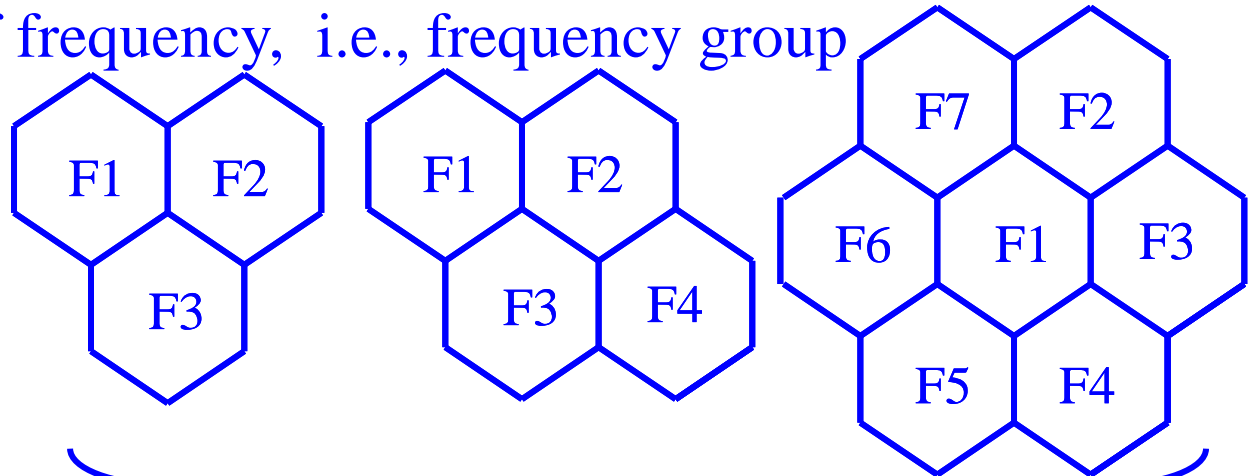
where  $C(S, a)$  is the probability of an arriving call being delayed with  $a$  load and  $S$  channels

# Cell Structure

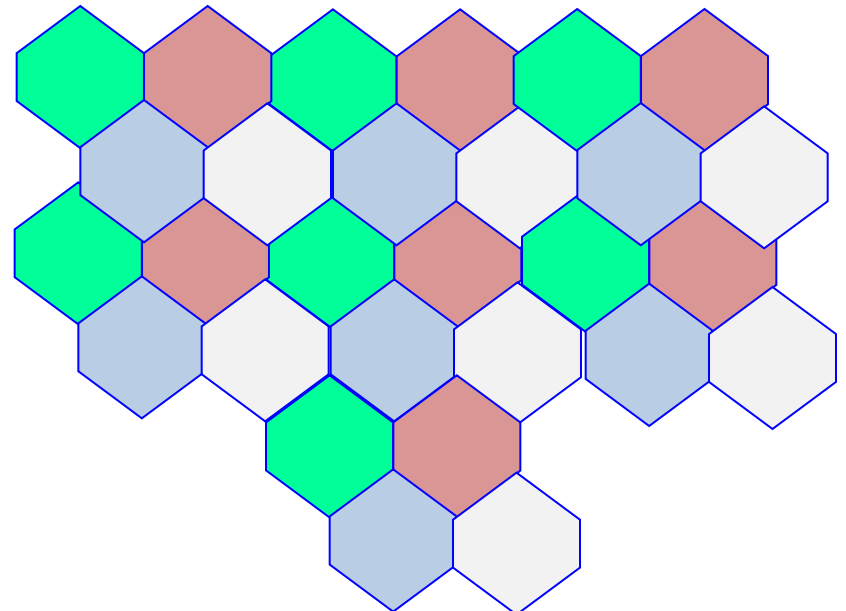
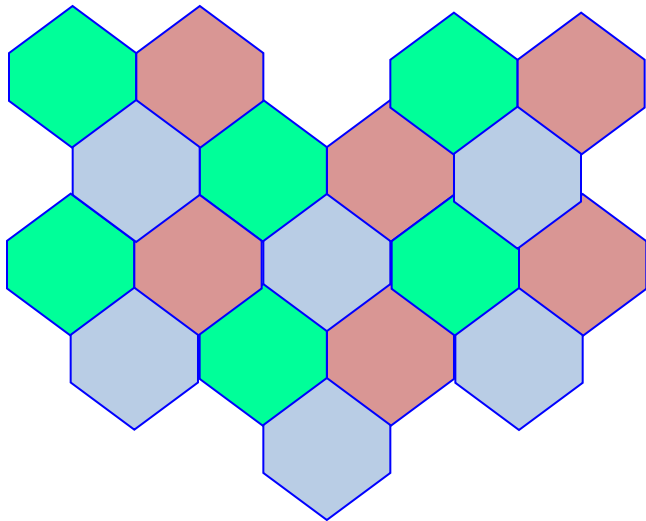
Note:  $F_x$  is set of frequency, i.e., frequency group



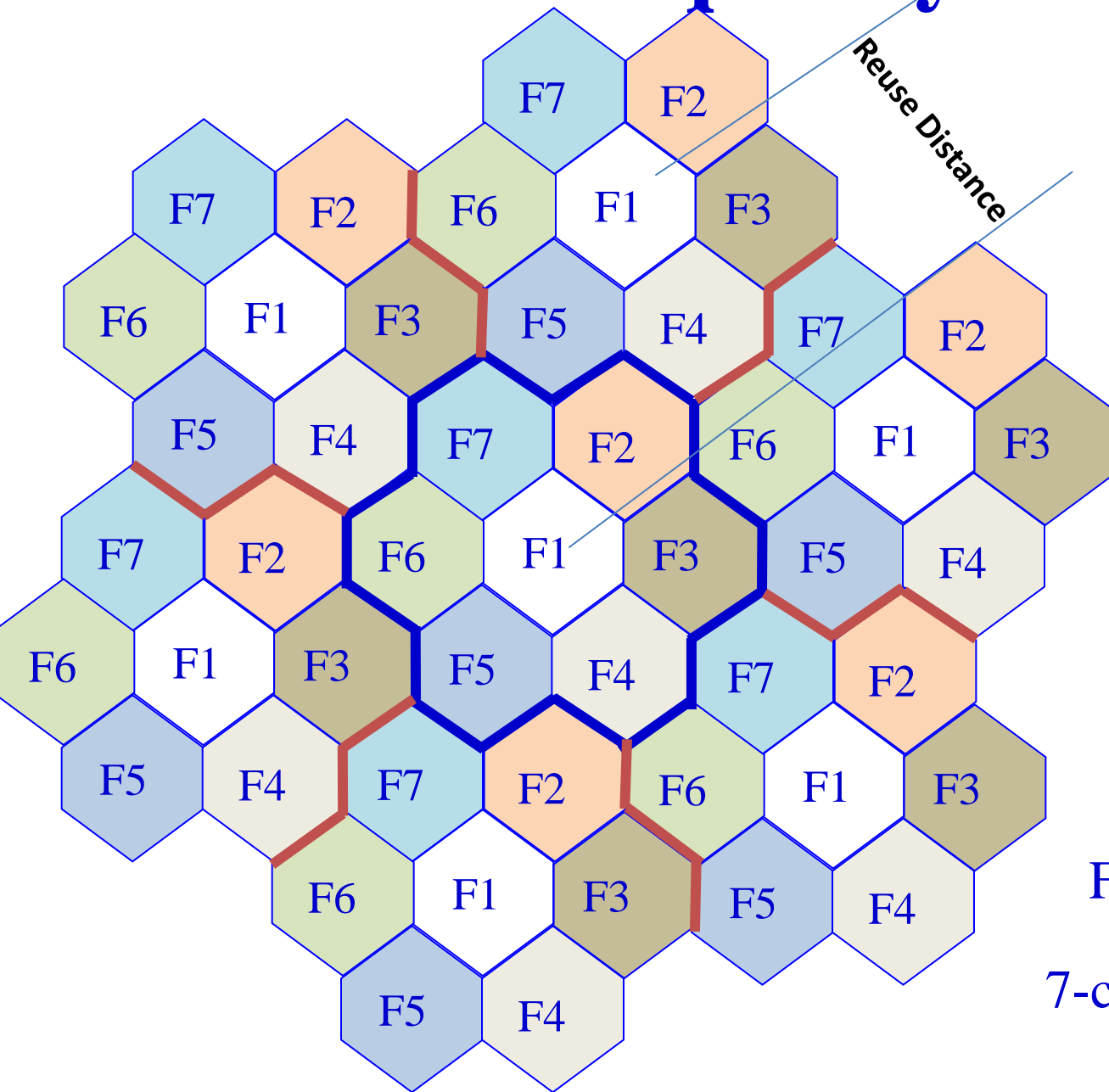
(a) Line Structure



(b) Plan Structure



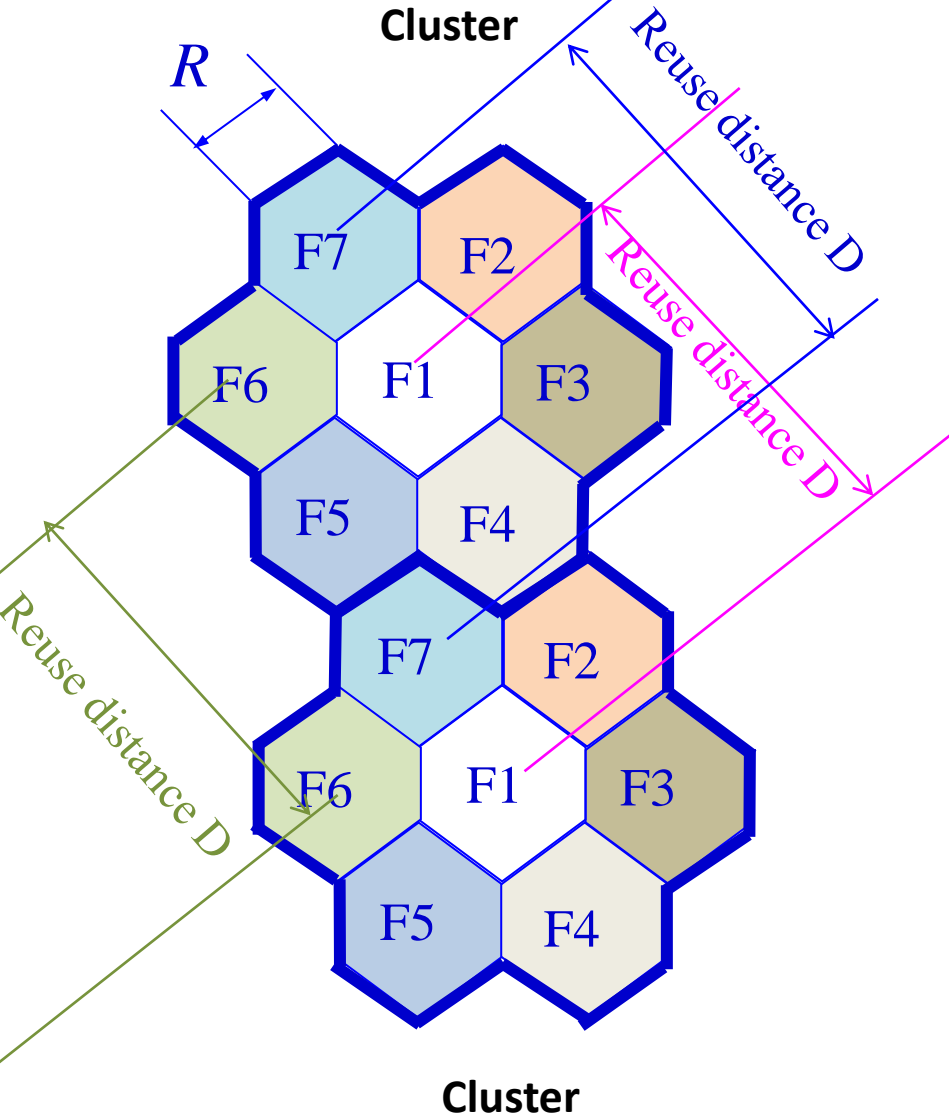
# Frequency Reuse



$F_x$ : Set of frequency

7-cell reuse cluster

# Reuse Distance



- For hexagonal cells, the reuse distance is given by

$$D = \sqrt{3N}R$$

where  $R$  is cell radius and  $N$  is the reuse pattern (the cluster size or the number of cells per cluster).

- Reuse factor is

$$q \equiv \frac{D}{R} = \sqrt{3N}$$



# Reuse Distance (Cont'd)

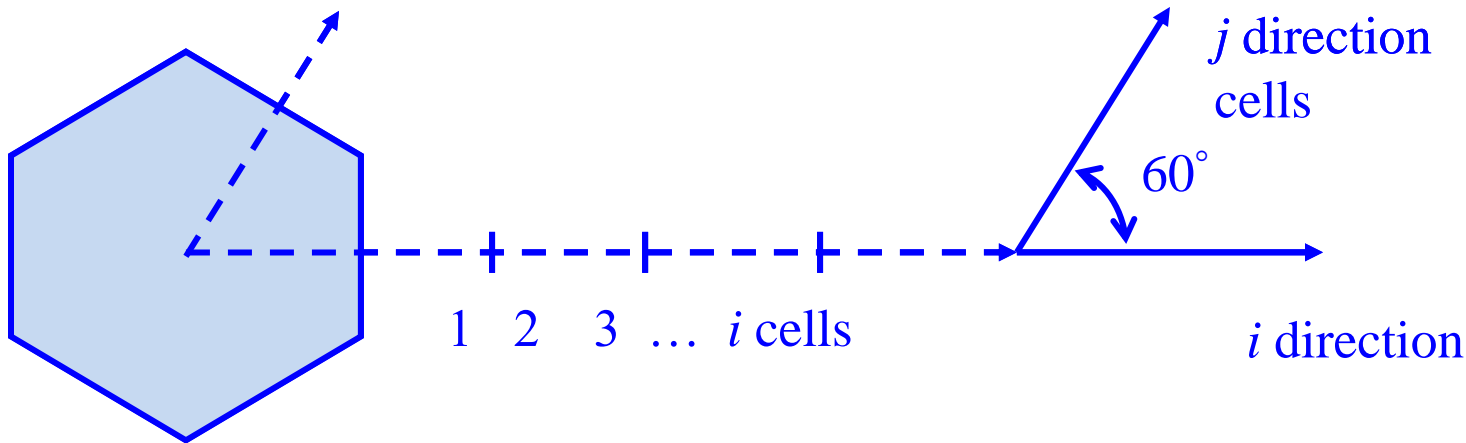
- The cluster size or the number of cells per cluster is given by

$$N = i^2 + ij + j^2$$

where  $i$  and  $j$  are positive integers, i.e.  $0 \leq i, j < \infty$

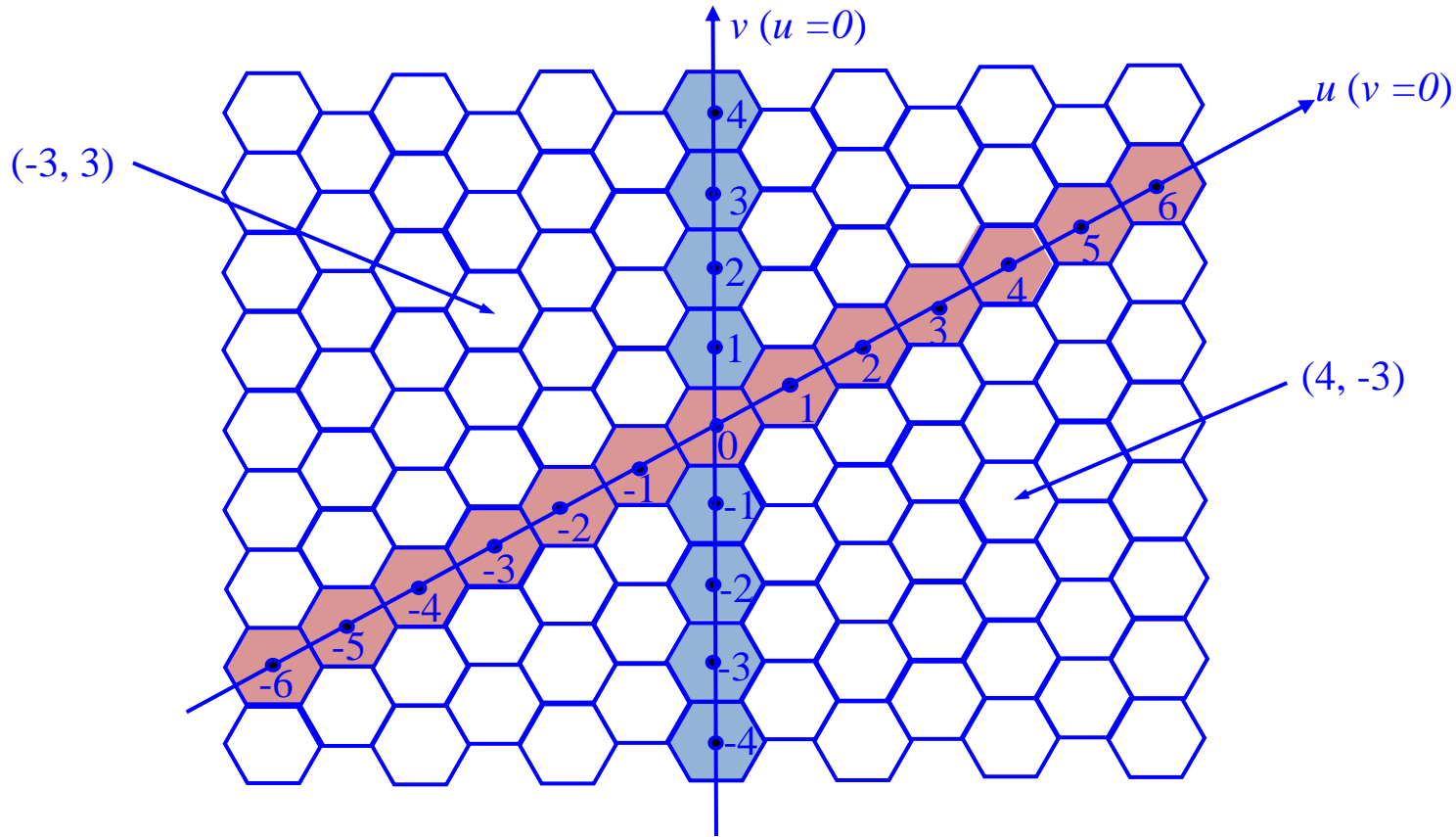
- $N = 1, 3, 4, 7, 9, 12, 13, 16, 19, 21, 28, \dots$

The popular value of  $N$  being 4 and 7



# Reuse Distance (Cont'd)

$$N = i^2 + ij + j^2 \quad \text{with } i \text{ and } j \text{ as integers}$$



$u$  and  $v$  coordinate representation of cells with (0,0) center

# Reuse Distance and Channel set to use

- For  $j=1$ , the cluster size is given by  $N = i^2 + i + 1$

Then defining  $L = [(i+1)u + v] \bmod N$

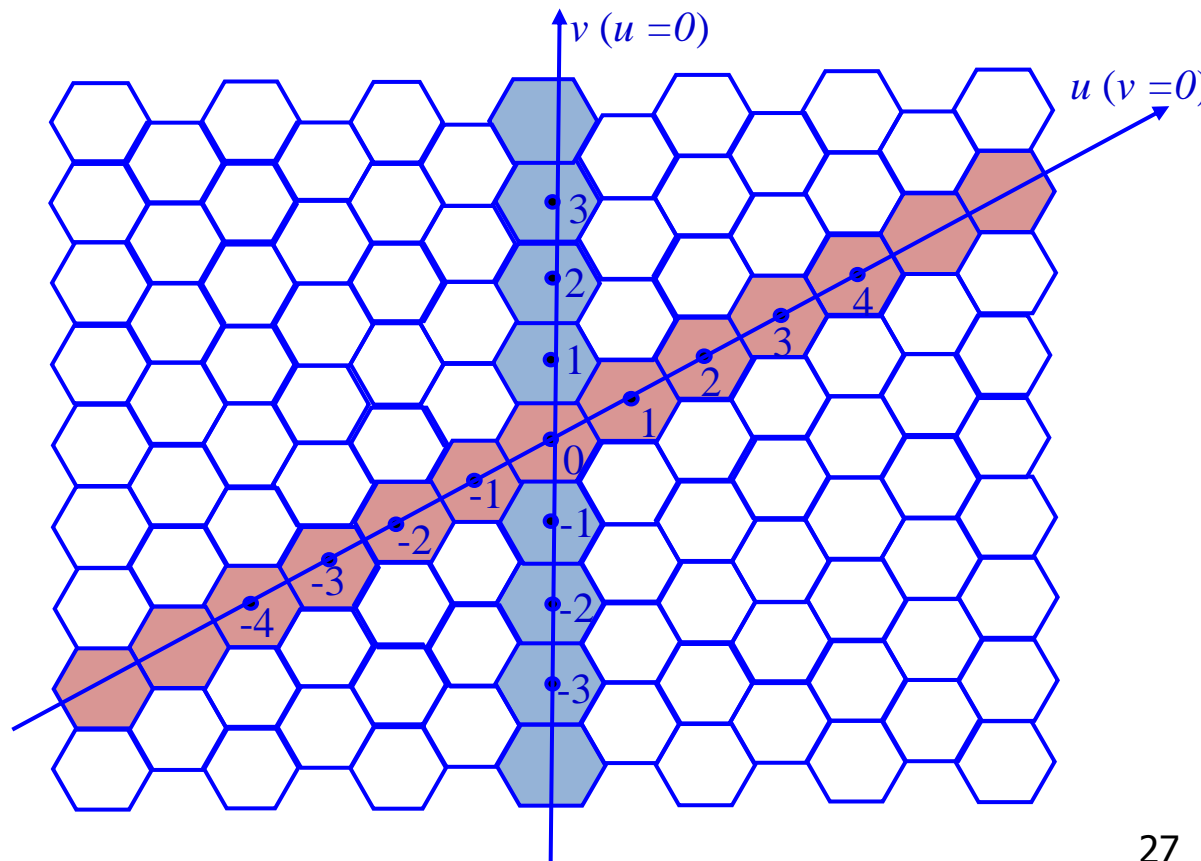
We can obtain label  $L$  for the cell whose center is at  $(u, v)$ .

For  $N=7$ , with  $i=2, j=1$ :

$$L = (3u + v) \bmod 7$$

<b>u</b>	0	1	-1	0	0	1	-1
<b>v</b>	0	0	0	1	-1	-1	1
<b>L</b>	0	3	4	1	6	2	5

Gives assignment of channels to use in different cells



# Reuse Distance and Channel set to use

- For  $j=1$ , the cluster size is given by  $N = i^2 + i + 1$

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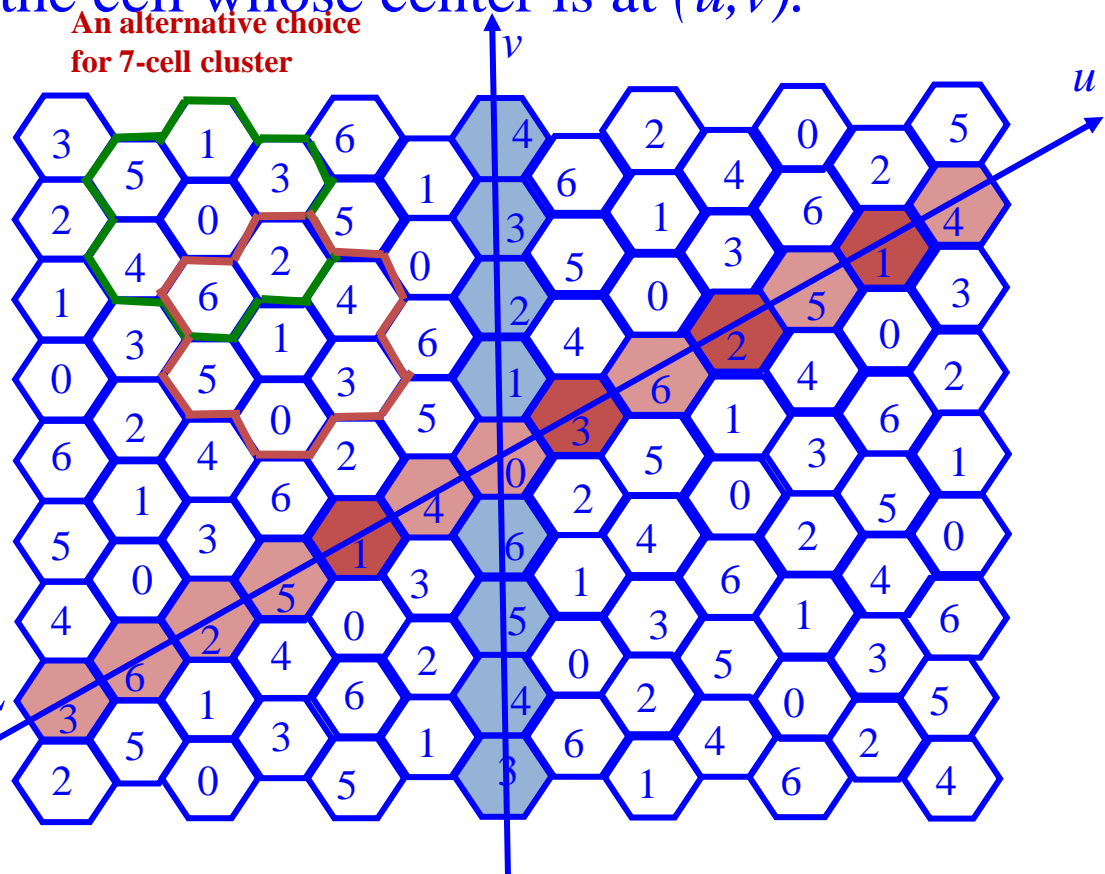
For  $N=7$ , with  $i=2, j=1$ :

$$L = (3u + v) \bmod 7$$

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<b>v</b>	0	0	0	1	-1	-1	1
<b>L</b>	0	3	4	1	6	2	5

Gives assignment of channels to use in different cells

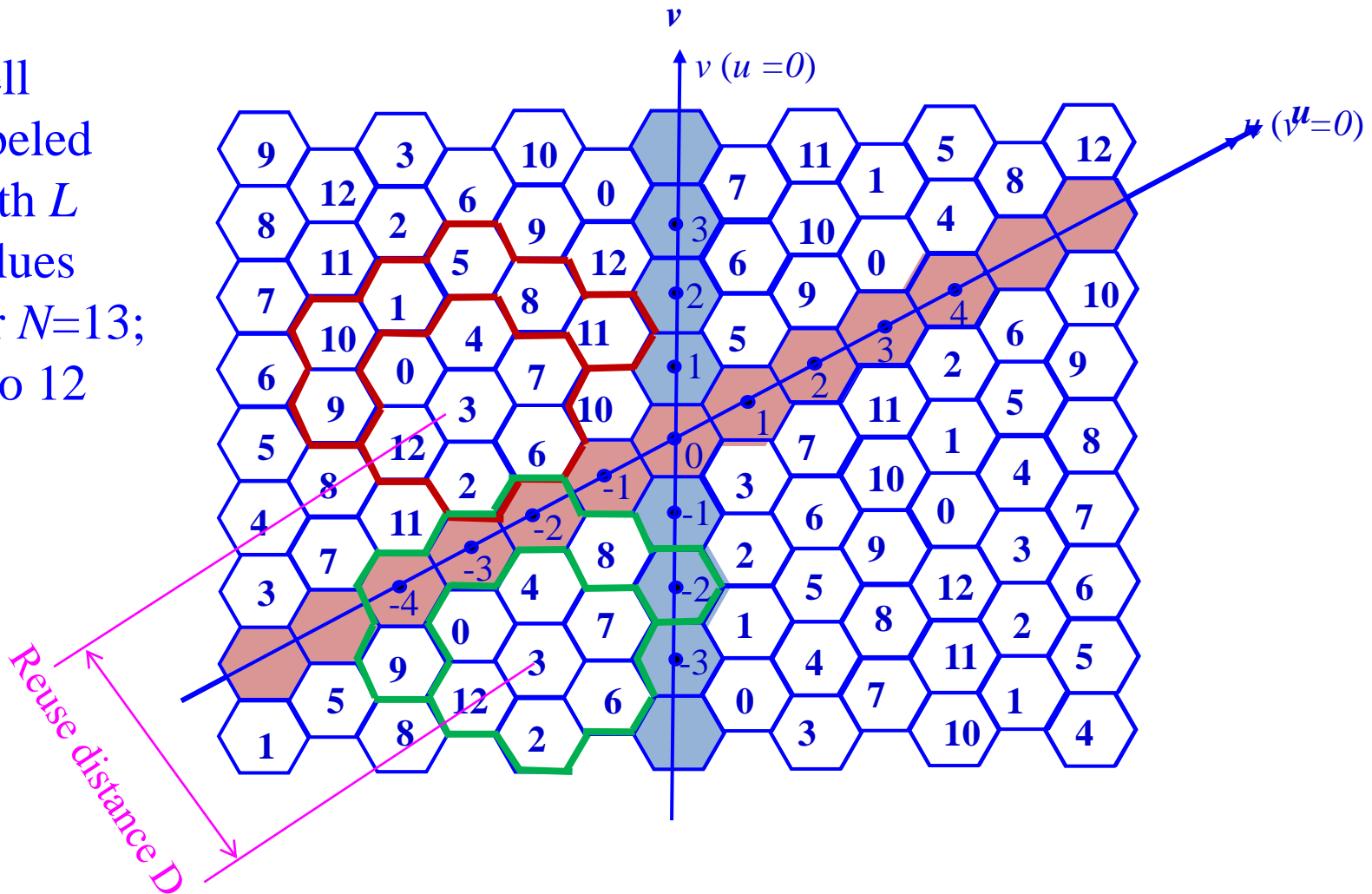
Labeling cells with  $L$  values for  $N=7$



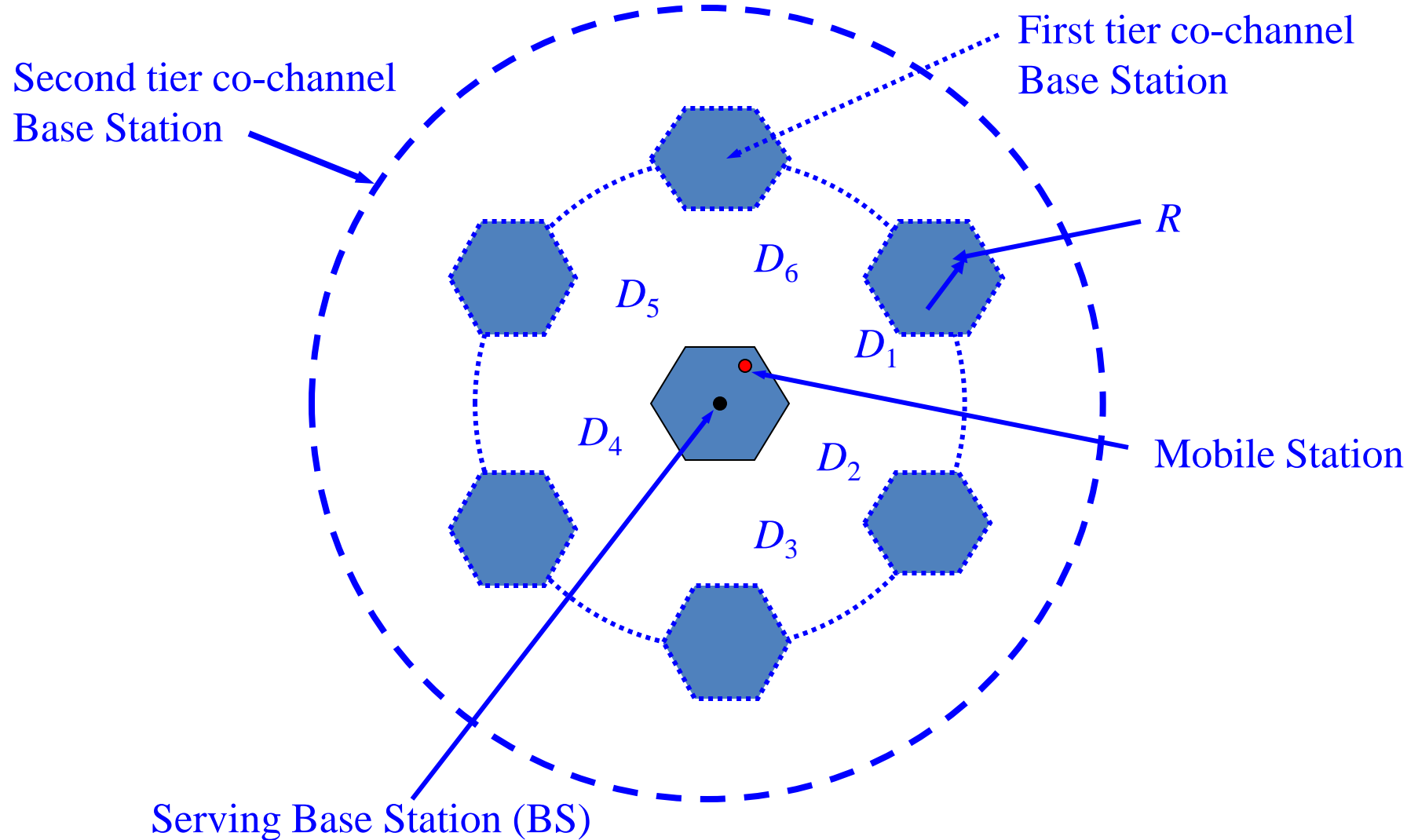
# Reuse Distance and Channel set to use

For  $N=13$ ,  $i=3$ ,  $j=1$ ;  $L = (4u + v) \bmod 13$

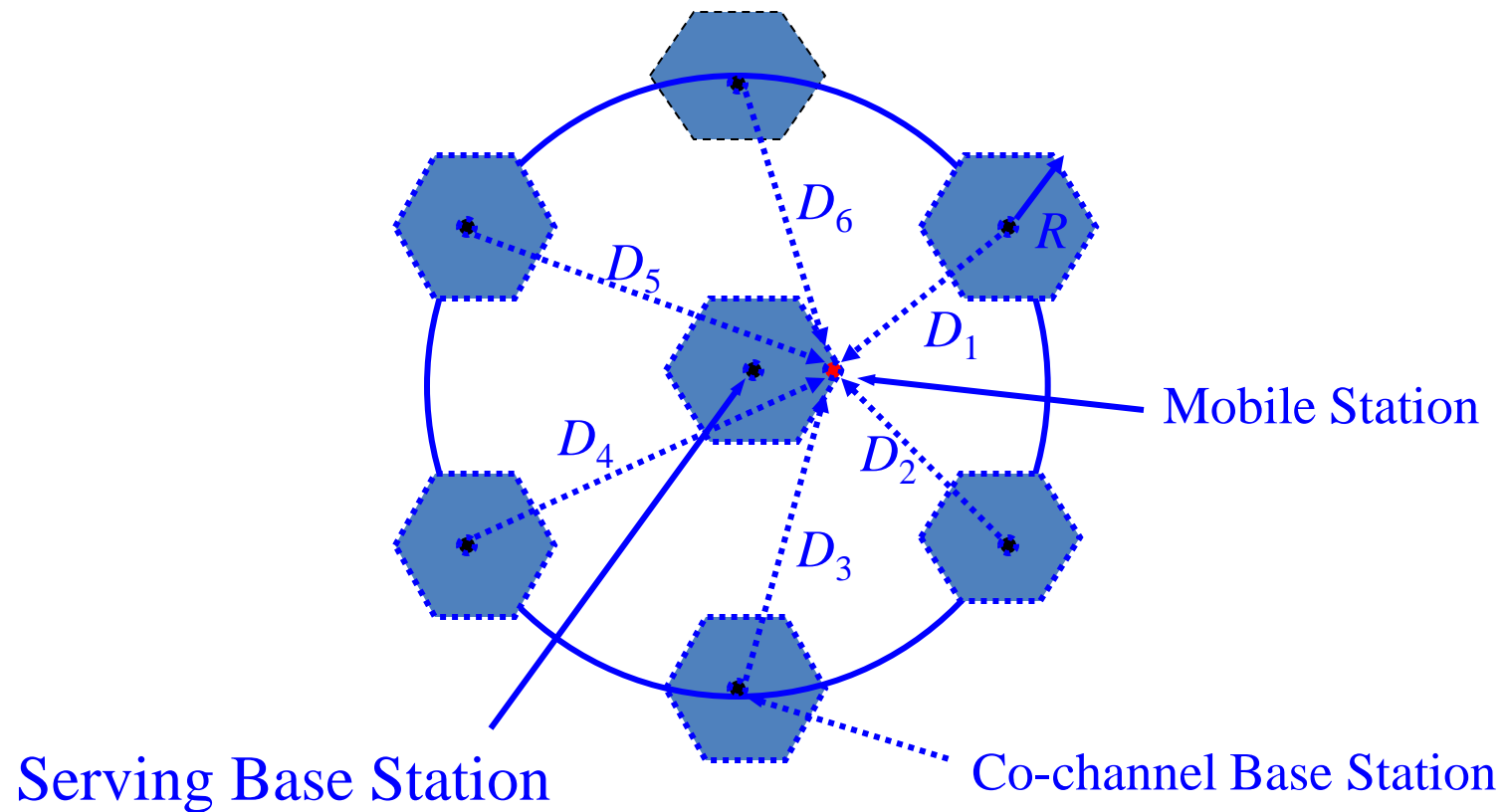
Cell  
labeled  
with  $L$   
values  
for  $N=13$ ;  
0 to 12



# Cochannel Interference



# Worst Case of Cochannel Interference



# Cochannel Interference

- Cochannel interference ratio is given by

$$\frac{C}{I} = \frac{\text{Carrier}}{\text{Interference}} = \frac{C}{\sum_{k=1}^M I_k}$$

where  $I$  is co-channel interference and  $M$  is the maximum number of co-channel interfering cells

For  $M = 6$ ,  $C/I$  is given by:

$$\frac{C}{I} = \frac{C}{\sum_{k=1}^M \left( \frac{D_k}{R} \right)^{-\gamma}}$$

where  $\gamma$  is the propagation path loss slope  
and  $\gamma = 2 \sim 5$



# Example on Cochannel Interference

**Example 5.2:** Calculate the co-channel interference ratio in the worst case for the forward channel in Figure 5.14, given  $N = 7$ ,  $R = 2$  km, and  $\gamma = 1.5$ .

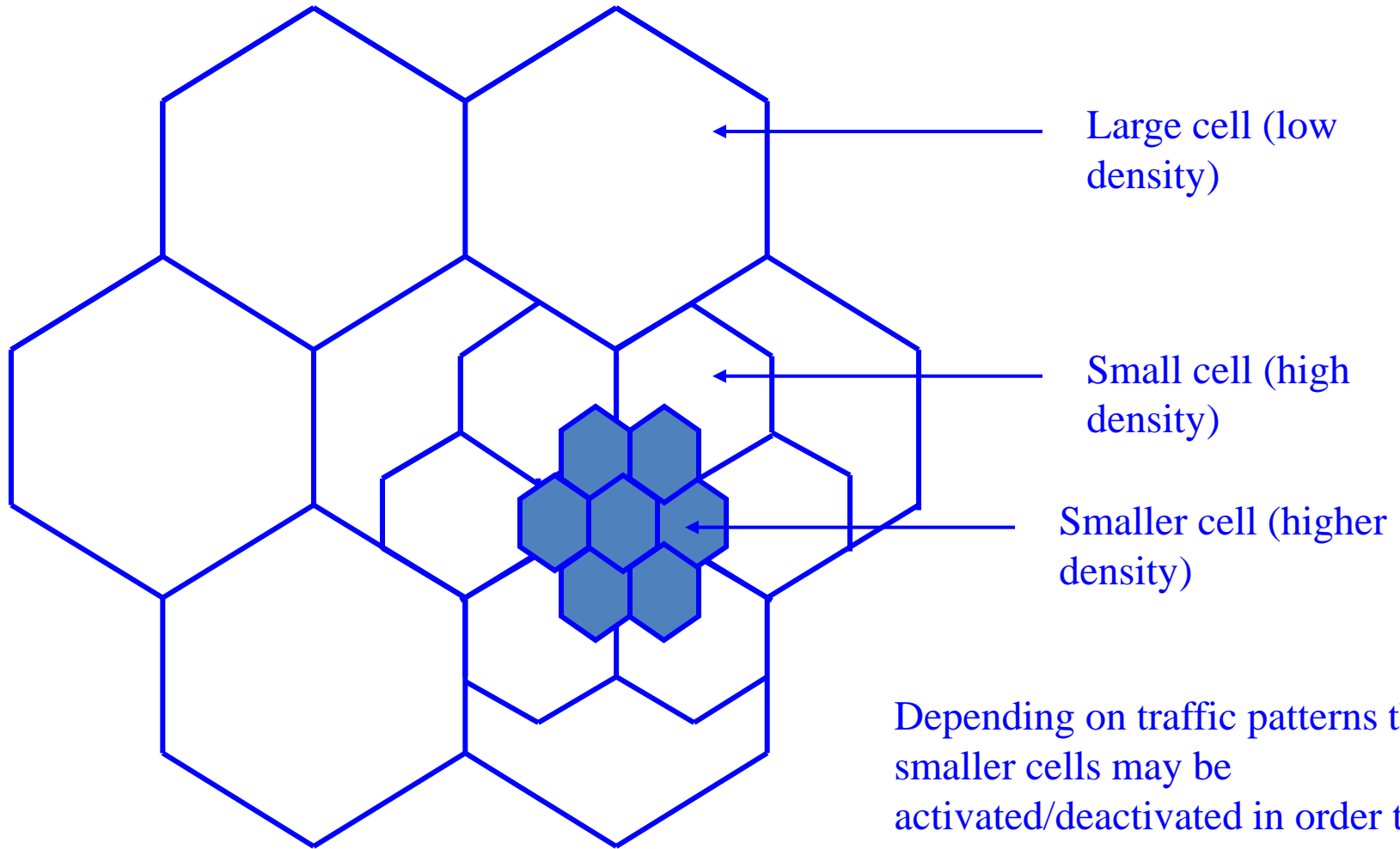
For this system, the frequency reuse factor  $q$  can be calculated as

$$q = \sqrt{3N} = \sqrt{3 \times 7} \approx 4.5826$$

Thus, the worst co-channel interference can be calculated by Equation (5.24) as

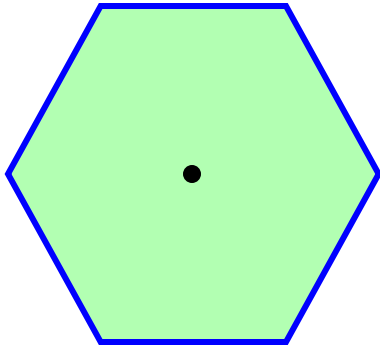
$$\begin{aligned} \frac{C}{I} &= \frac{1}{2(q-1)^{-\gamma} + 2q^{-\gamma} + 2(q+1)^{-\gamma}} \\ &= \frac{1}{2(4.5826-1)^{-1.5} + 2 \times 4.5826^{-1.5} + 2(4.5826+1)^{-1.5}} \approx 1.5374 \end{aligned}$$

# Cell Splitting

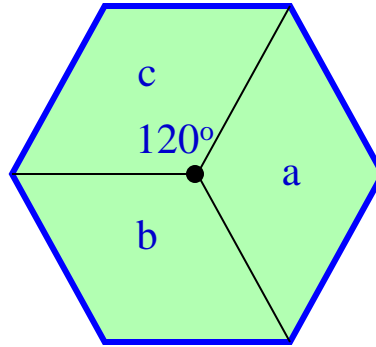


Depending on traffic patterns the smaller cells may be activated/deactivated in order to efficiently use cell resources.

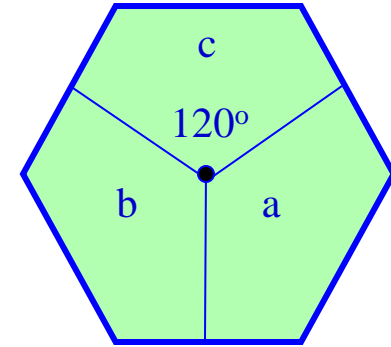
# Cell Sectoring by Antenna Design



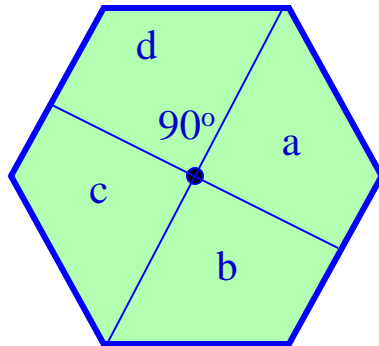
(a). Omni



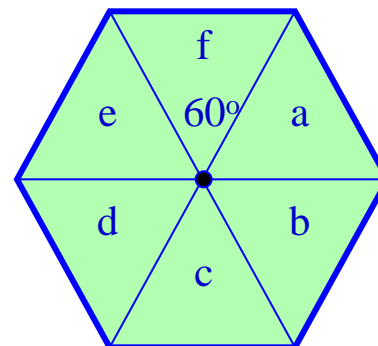
(b). 120° sector



(c). 120° sector (alternate)



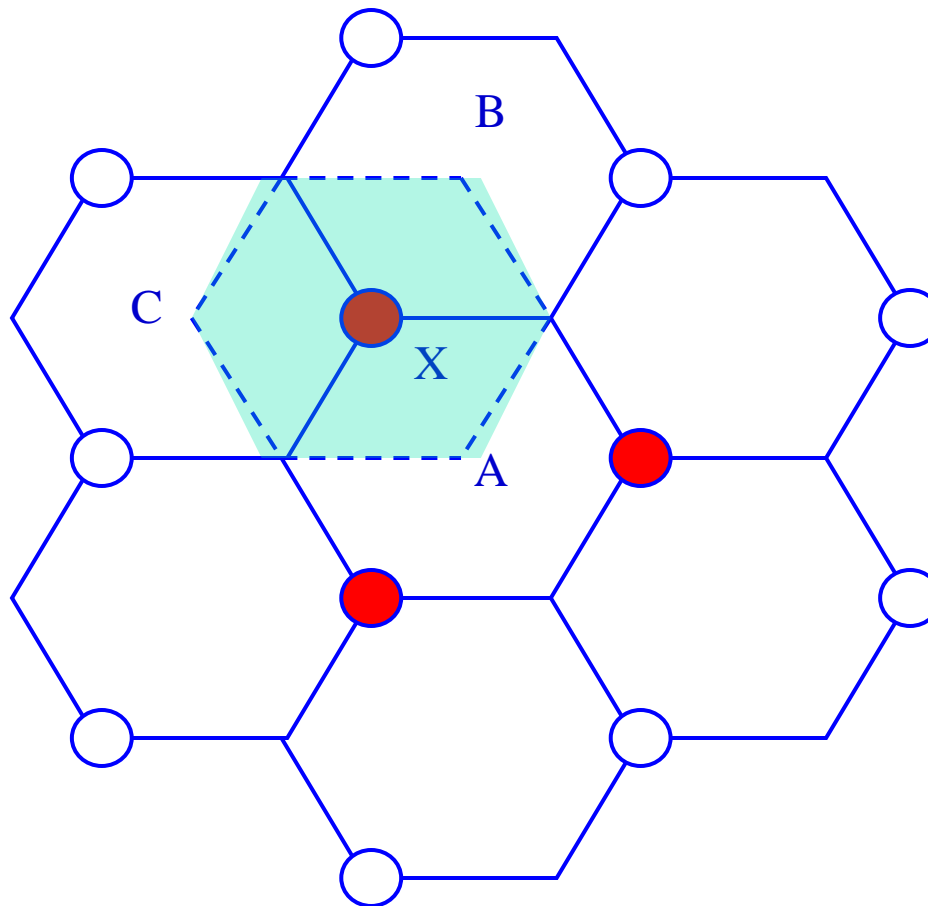
(d). 90° sector



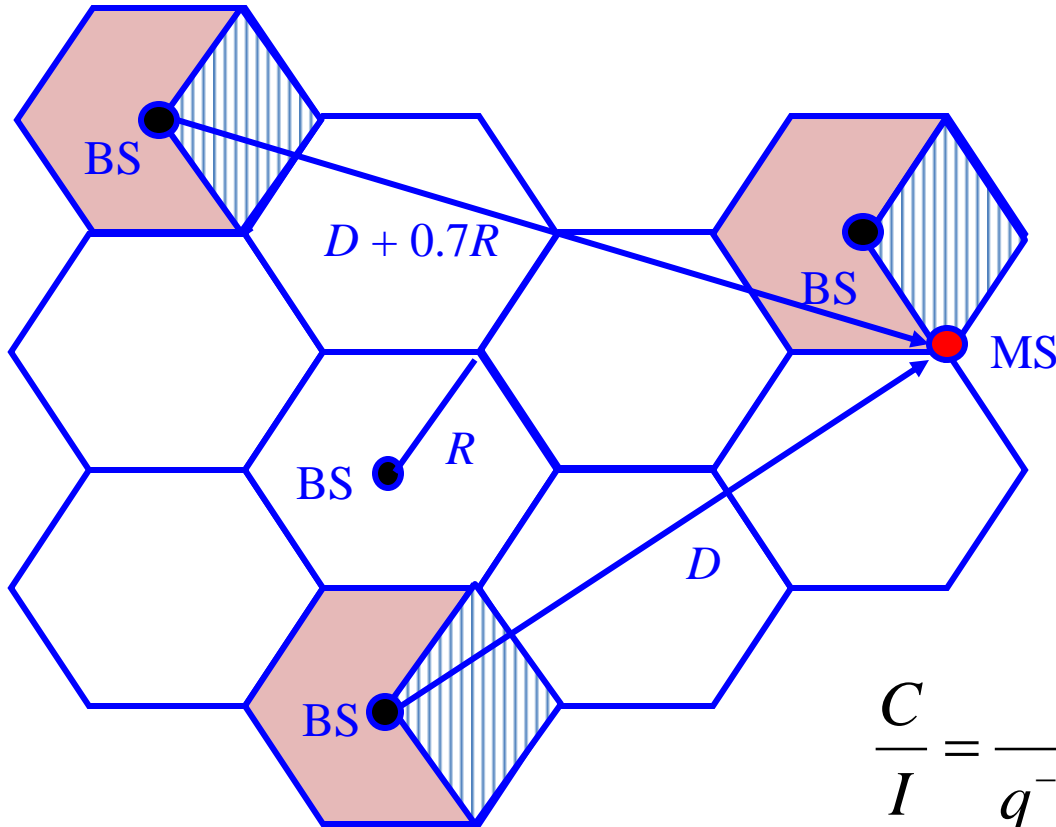
(e). 60° sector

# Cell Sectoring by Antenna Design

- Placing directional transmitters at corners where three adjacent cells meet



# Worst Case for Forward Channel Interference in Three-sectors

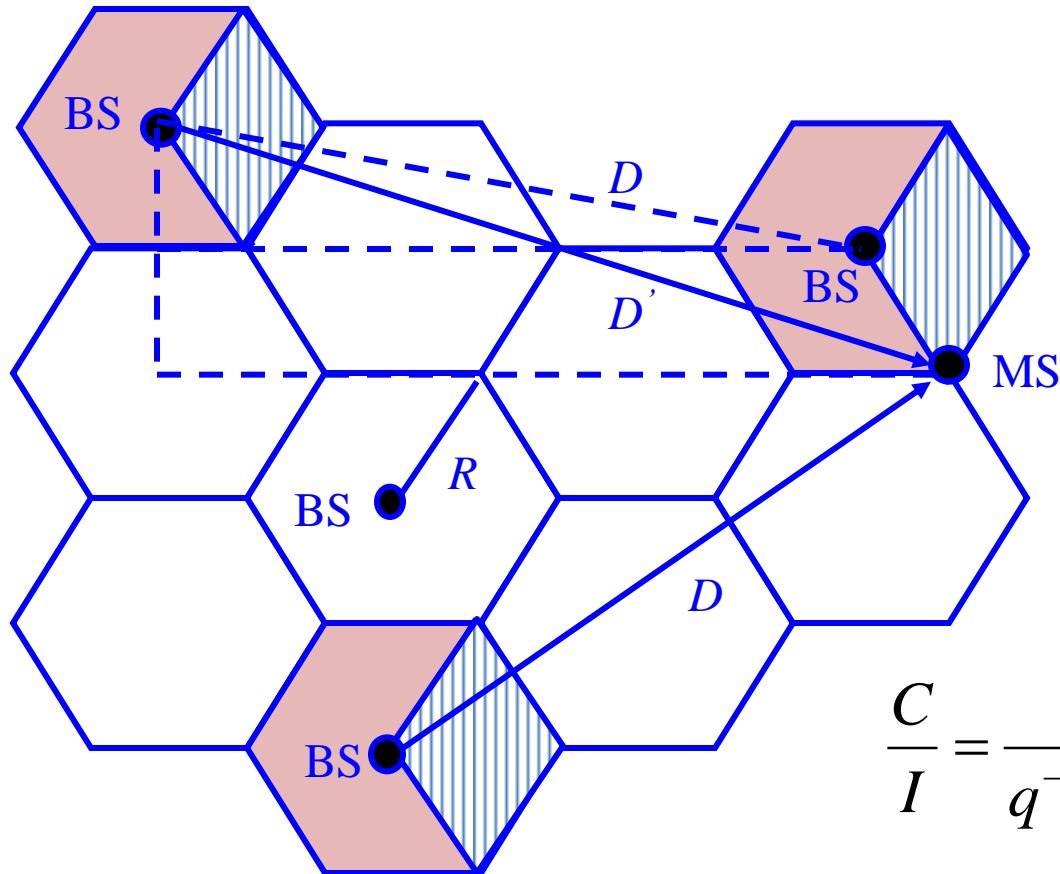


$$\frac{C}{I} = \frac{C}{q^{-\gamma} + (q + 0.7)^{-\gamma}}$$

$$q = D / R$$

where  $\gamma$  is the propagation path loss slope and  $\gamma = 2 \sim 5$

# Worst Case for Forward Channel Interference in Three-sectors

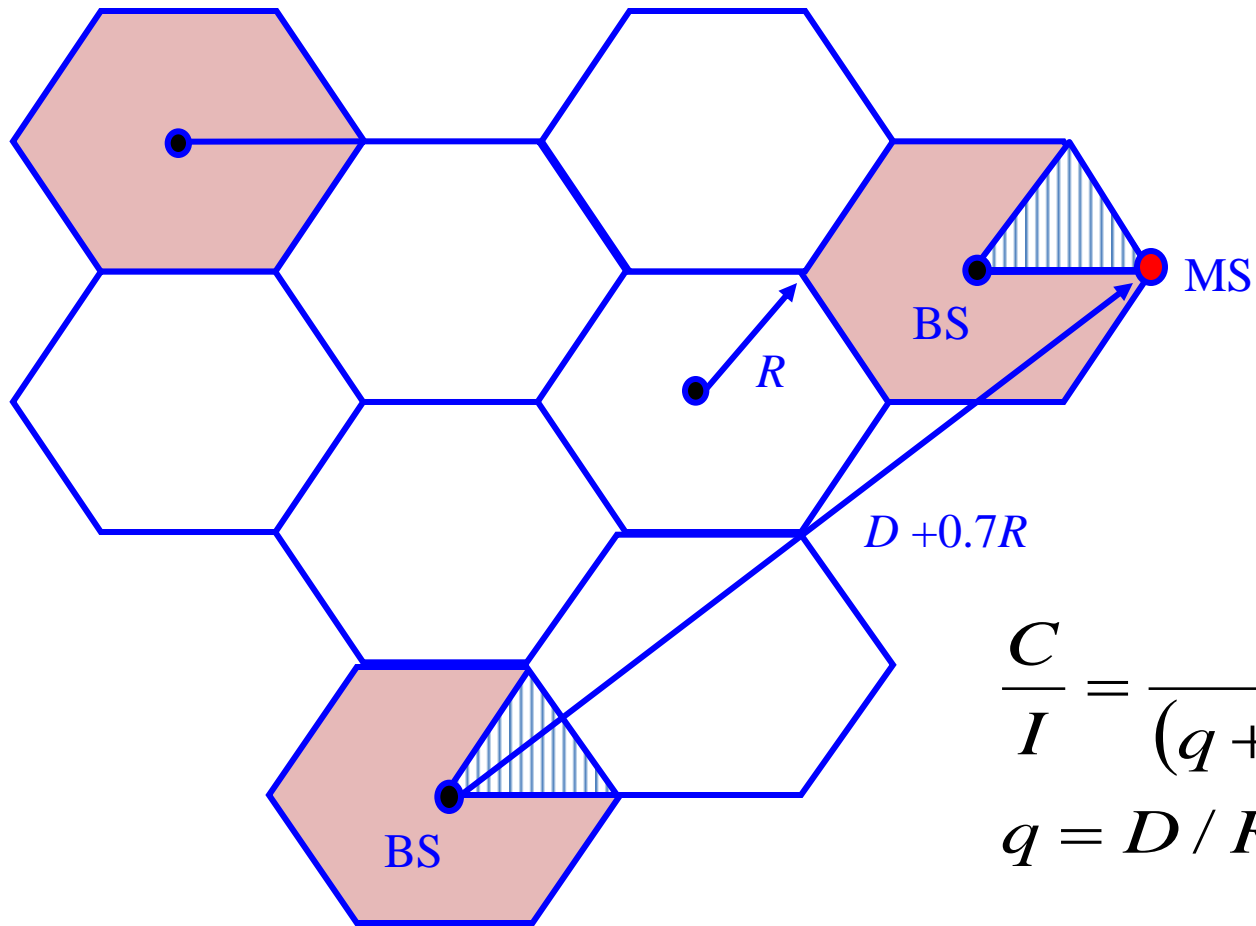


$$\frac{C}{I} = \frac{C}{q^{-\gamma} + (q + 0.7)^{-\gamma}}$$

$$q = D / R$$

where  $\gamma$  is the propagation path loss slope and  $\gamma = 2 \sim 5$

# Worst Case for Forward Channel Interference in Six-sectors



$$\frac{C}{I} = \frac{C}{(q + 0.7)^{-\gamma}}$$

$$q = D / R$$

where  $\gamma$  is the propagation path loss slope and  $\gamma = 2 \sim 5$