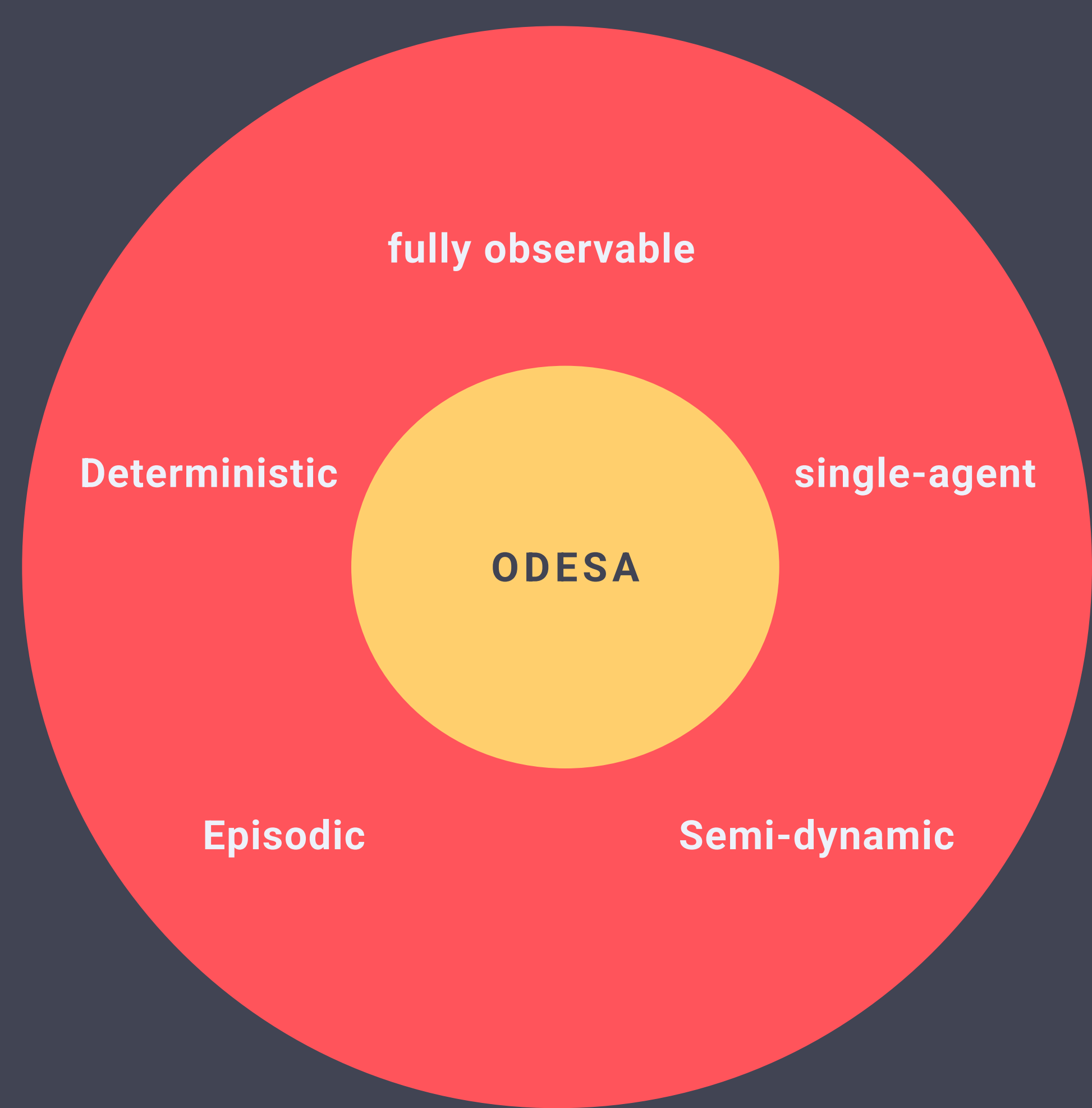
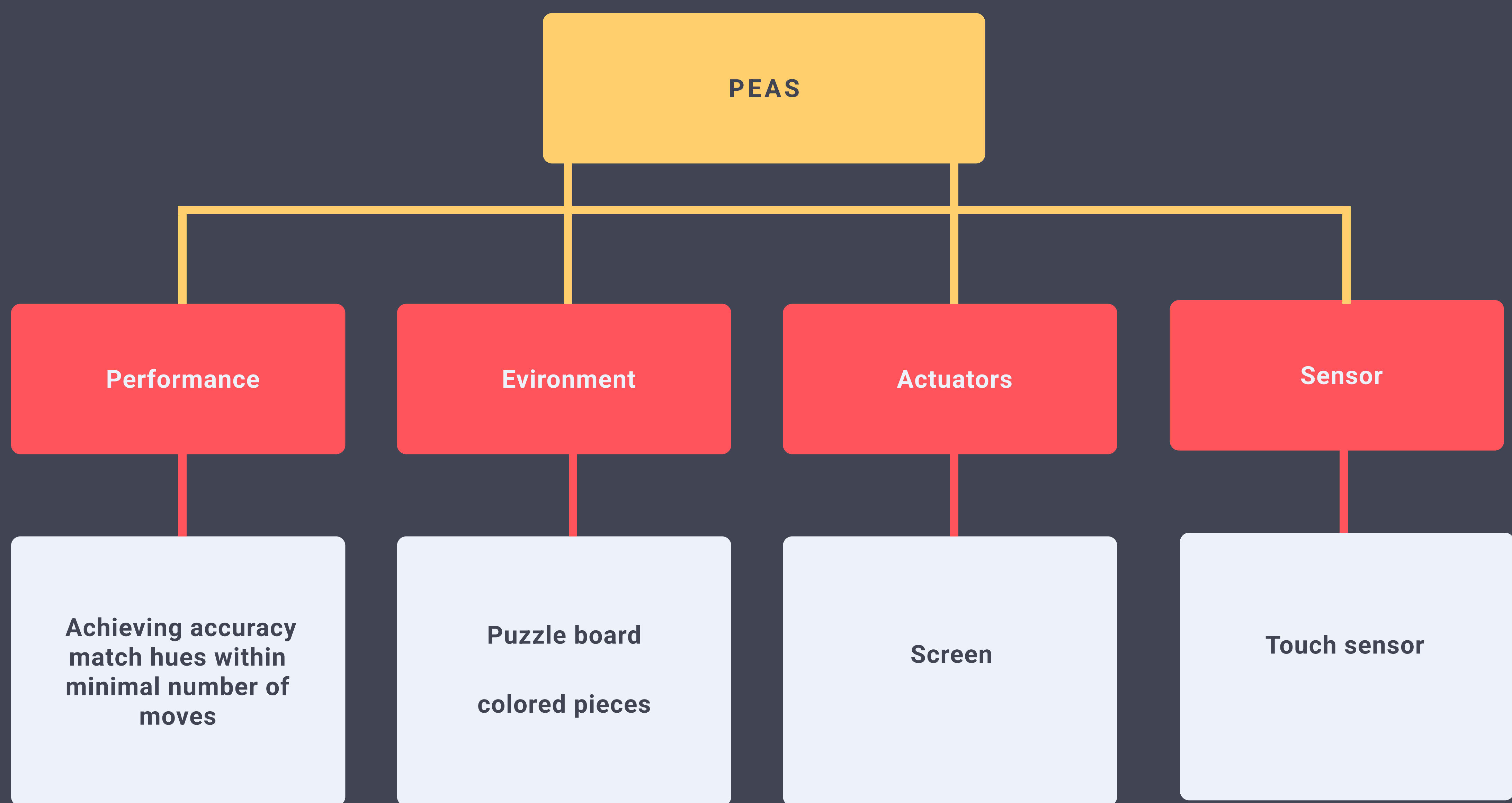


Agent: Color Hue Puzzle Game





Problem Formulation

State

Grid of color

Initial state

Any random state

Successor function

Switch colors

Goal test

Ordered hue colors arrangement

Path cost

2 per switch