Real Time Video Arbitrary Style Transfer

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1.

Problem Overview

Video Style Transfer

Video Style Transfer

Transferring a *Style* extracted from an image into a whole video sequence





Each frame is processed and a new frame is synthesized with the content of the frame and the style of the image 2.

Related Word

Gatys formalized the problem as Energy optimization problem

Trying to minimize a linear combination of Content Loss and Style Loss

Content loss is defined to be the difference between the Feature Maps of the original image and the output image

$$\mathcal{L}_{content}(\vec{p}, \vec{x}, l) = \frac{1}{2} \sum_{i,j} (F_{ij}^l - P_{ij}^l)^2.$$

Stye loss is defined to be the difference between the Gram Matrices of the original image and the style image

$$E_{l} = \frac{1}{4N_{l}^{2}M_{l}^{2}} \sum_{i,j} \left(G_{ij}^{l} - A_{ij}^{l}\right)^{2}$$

$$\mathcal{L}_{style}(\vec{a}, \vec{x}) = \sum_{l=0}^{L} w_l E_l$$

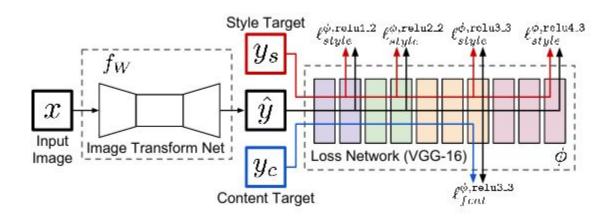
Impressive Results
Very Slow - Heavy Computations





Perceptual Losses, Johnson et al [2]

Instead of Computing results at layer *I*, use high level features on a pre-trained ImageNet Network



Perceptual Losses, Johnson et al [2]

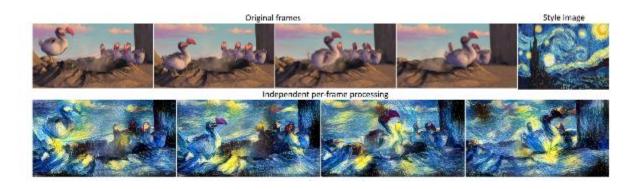
Comparable Qualitative Results Three Order of Magnitude faster



Artistic Style Transfer, Ruder et al [3]

Stylizing frame by frame leads to flickering effect

Because each frame converges to a different local optima



Artistic Style Transfer, Ruder et al [3]

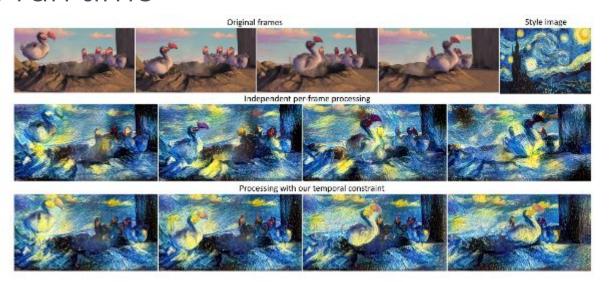
Solved by penalizing temporal inconsistencies

Utilizing optical flow warping to estimate each frame from the frame preceding it

Each frame is initialized to the warp of the previous frame

Artistic Style Transfer, Ruder et al [3]

As with Gatys, impressive results Slow run time



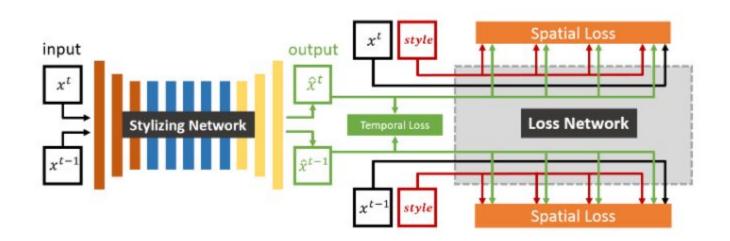
Real time Neural Transfer, Huang et al [4]

Uses a pre-trained style network for fast inference The style network is an auto-encoder feed forward network

Minimizes temporal loss

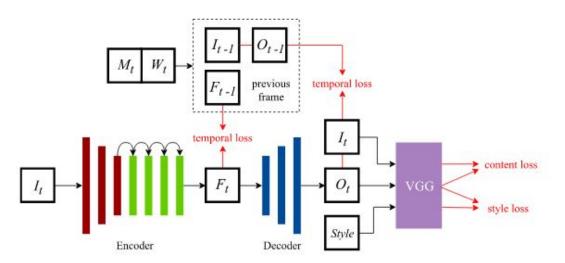
Real time Neural Transfer, Huang et al [4]

Same as Johnson, with the temporal loss added



Real time Neural Transfer, Gao et al [5]

Use ground truth optical flows
Takes into account illuminance instability



Real time Neural Transfer, Gao et al [5]

Uses multiple level temporal losses at the output and at the input

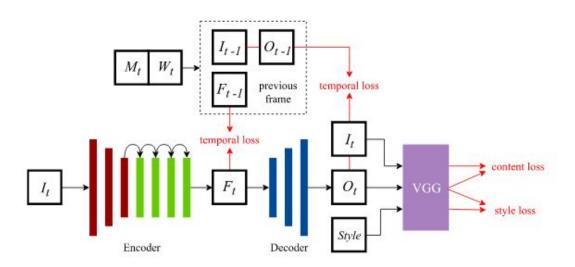


Image Arbitrary Style Transfer, Ghiasi [6]

Real time styling for an arbitrary styles
Utilizes a style prediction network (style embedding)

Given an image style it embeds in vector space

Uses a transformer model which uses the vector to transforms its activation layers to produce different styles

At inference, one pass at feed forward network to produce stylized output

Image Arbitrary Style Transfer, Ghiasi [6]

Using 80,000 painting to train the style network Comparable results on unobserved styles



3.

Need to extend

Need to extend

Current real time models use pre-trained networks for each style, to perform fast computations Arbitrary Style networks take long run times

No current model can produce real-time results for video style transfer for an arbitrary styles



New Milestone

This represents a new milestone in the problem of Artistic video style transfer.

4.

Proposed Approach

Two approaches

To solve the real-time arbitrary video style transfer, two approaches are proposed

- 1. Frame by Frame inference
- 2. Enforcing Temporal Consistency on Image arbitrary style transfer

Frame by Frame inference

This approach simply styles each frame independently using the arbitrary style image transfer network

The intuition is the network is already trained on high level features. Then, using forward passes will yield similar results for the same object across different frames.¹

Using knowledge transfer, the image arbitrary style network is trained to minimize a new objective function initialized to published weights

The training process is adopted from that of the ReCoNet in [5]

This forces the feed forward network to learn temporal consistencies using the **two frame training synergic**

Pair of consecutive frames are passed to the network and temporal losses are computed after using ground truth optical flow.

The network starts off while it's already minimized the style and content loss

It then tries to minimize temporal loss while keeping content and style loss minimal

The style embedding network is frozen while the transformer model is trained

Care must be taken with training examples to train variety of painting styles as was recommended by Ghiasi in [6]

5.

Progress

Approach #1

- Image Arbitrary Style model code import
- Preliminary tests on frame-by-frame independant Styles
- Qualitative analysis shows it's promising
- Colab notebook <u>here</u>

Approach #1

Styling Sintel example with Starry Night Style





6. Next Steps

Approach #1

- Frame size and resolution are yet to be configured
- Quantitative analysis is yet to be done

Approach #2

- Proper fork of code
- Implement losses as described in [5]
- Evaluate over the same datasets using the same benchmarks

7.Future work

Future work

Enforcing long term consistency as described in [3]

8.

References

References

- [1] L. A. Gatys, et al., "A neural algorithm of artistic style," 2015.
- [2] J. Johnson, A. Alahi, et al., "Perceptual losses for real-time style transfer and super-resolution," 2016.
- [3] M. Ruder, et al., "Artistic style transfer for videos,"
- [4] H. Huang, et al., "Real-time neural style transfer for videos,", July 2017.
- [5] C. Gao, et al., "Reconet: Real-time coherent video style transfer network," 2018.
- [6] G. Ghiasi, et al., "Exploring the structure of a real-time, arbitrary neural artistic stylization network," 2017

Thanksl

Any questions?



Quotations are commonly printed as a means of inspiration and to invoke philosophical thoughts from the reader.

This is a slide title

- Here you have a list of items
- And some text
- But remember not to overload your slides with content

Your audience will listen to you or read the content, but won't do both.



Big concept

Bring the attention of your audience over a key concept using icons or illustrations

You can also split your content

White

Is the color of milk and fresh snow, the color produced by the combination of all the colors of the visible spectrum.

Black

Is the color of coal, ebony, and of outer space. It is the darkest color, the result of the absence of or complete absorption of light.

In two or three columns

Yellow

Is the color of gold, butter and ripe lemons. In the spectrum of visible light, yellow is found between green and orange.

Blue

Is the colour of the clear sky and the deep sea. It is located between violet and green on the optical spectrum.

Red

Is the color of blood, and because of this it has historically been associated with sacrifice, danger and courage.

A picture is worth a thousand words

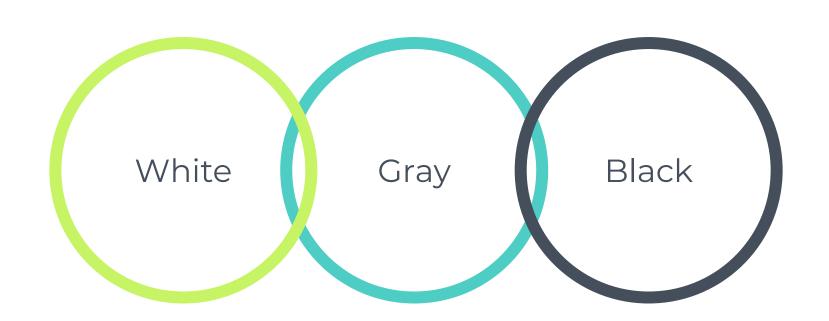
A complex idea can be conveyed with just a single still image, namely making it possible to absorb large amounts of data quickly.



Want big impact? Use big image.



Use charts to explain your ideas



And tables to compare data

	А	В	С
Yellow	10	20	7
Blue	30	15	10
Orange	5	24	16

Maps





Whoa! That's a big number, aren't you proud?

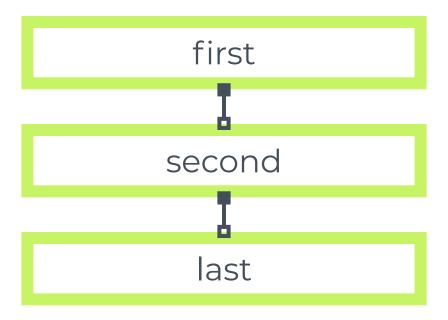
89,526,124\$That's a lot of money

185,244 users And a lot of users

100%

Total success

Our process is easy



Let's review some concepts



Yellow

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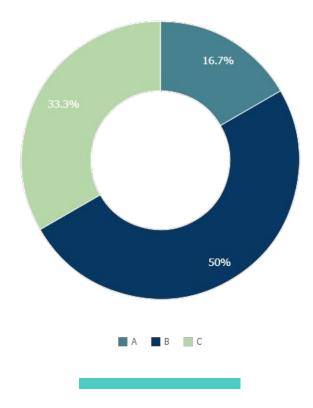
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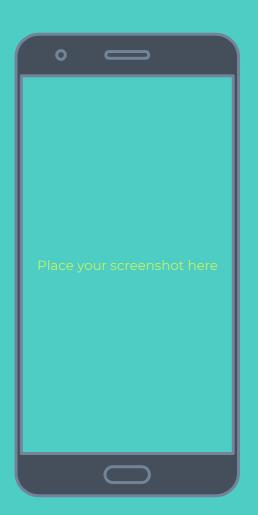


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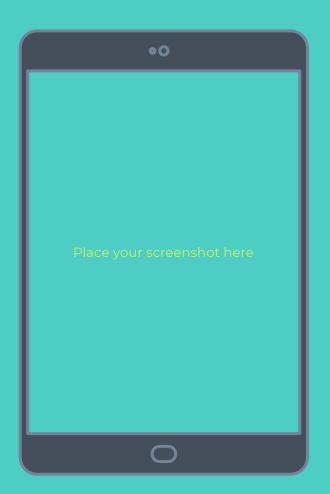
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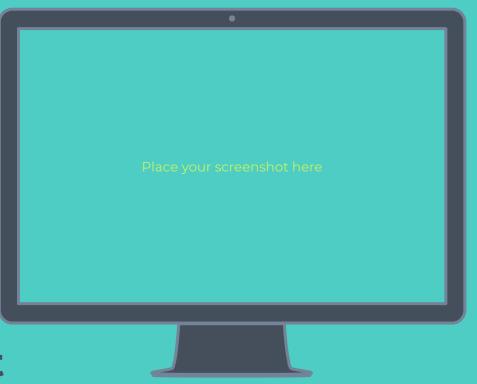




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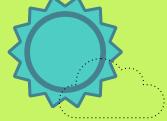
This means that you can:

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- Change fill color and opacity.
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Examples:





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How? Follow Google instructions https://twitter.com/googledocs/status/730087240156643328

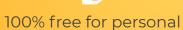




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Helo

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