

# Khaleel ur Rehman

Unity Game Developer (Mid-Level)



## Info About:

Single | Male | DOB: 12-Jan-1997

Language: Urdu | English

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📍 Barket Market, Lahore

My Profile Link [Click Here](#)

## Work Experience (On-site)

1. Unity Developer | [Stackup-Techenologies](#) | Lahore  
(Apr 2025 – Current)

- Worked on Hyper casual and Puzzle Games.
- Develop different game mechanics, controller, and level editor.
- Proficient in level design.

2. Unity Developer | [GamesTree](#) | Lahore  
(Apr 2024 – Feb 2025)

- Worked on Simulation based Games.
- Truck, Car, Boat, Bike Simulator Games
- For simulation, mostly use RCC.
- Design the Cut-Scene for levels.

## Skills

Logic building | Level Designing | AI tools user | Smart Work

## Education

- **Unity Game Development** (3 month course)  
[Game Train](#), Lahore
- **M.Sc (Computational Physics)**  
Punjab University, Lahore
- **B.Sc (Math)**  
Govt. Degree College, Khanewal

## **More Worked on**

Updating of many games | SDKs (Ads) | Character Controller |  
Ui responsiveness | Singleton Pattern, and many more.