Day_1:Hackathon Marketplace E-Commerce

1_Chose Marketplace

A: E-Commerce Furniture Marketplace named as Furniwise(Buy Furniture Wisely)

2_Bussiness-Goals:-

Q:What problems does your marketplace will solve?

A: My Market place will connect customers with premium quality furniture at almost-factory rates.

Q:Who is your target audience?

A: My target audience will be Mainly Offices and Houses.

Q:What products or services will you offer?

A: I will offer broad range of furniture products including sofas, office chairs, bed, wardrobes and others, in my marketplace

Q:What will set your marketplace apart (e.g., speed, affordability, customization)?

A: The main thing is every one want good product at low price, so i thing to fill this space by contracting will furniture factories direct, to make customers happy.

3_ Create a Data Schema:

Field	Туре	Description
id	UUID	Primary key for the user.
name	String	Full name of the user.
email	String	Unique email address for login.
passwor d	String (hashed)	Encrypted user password.
phone	String	Contact number of the user.
address	JSON	Address details (street, city, etc.).
role	Enum	User role (buyer, seller, admin).
created At	Timestamp	Account creation time.
updated At	Timestamp	Last update time.

Here's a schema for a **Furniture Marketplace** application. It includes key entities and relationships necessary for managing products, users, orders, and other marketplace features.

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2. Products Table

Field	Type	Description
id	UUID	Primary key for the product.
name	String	Name of the furniture item.
descripti on	Text	Detailed description of the product.
price	Float	Price of the product.
category	String	Category (e.g., sofa, table, etc.).
condition	Enum	Condition (new, used).
images	Array of URLs	URLs for product images.
stock	Integer	Available stock quantity.
sellerId	UUID	Foreign key linking to users.id.

createdAt Timestamp Product listing time.
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4. Orders Table

Field	Туре	Description
id	UUID	Primary key for the order.
userId	UUID	Foreign key linking to users.id.
totalAmount	Float	Total price for the order.

status	Enum	Order status (pending, shipped).
shippingAddr ess	JSON	Address details for shipping.
paymentMetho d	Enum	Payment method (card, COD, etc.).
createdAt	Timestam p	Order creation time.
updatedAt	Timestam p	Last update time.

5. Order Items Table

Field	Type	Description
id	UUID	Primary key for the order item.
orderId	UUID	Foreign key linking to orders.id.
product Id	UUID	Foreign key linking to products.id.

quantit Intege Quantity of the product ordered.
y

price Float Price per item at the time of order.

6. Reviews Table

Field	Type	Description
id	UUID	Primary key for the review.
product Id	UUID	Foreign key linking to products.id.
userId	UUID	Foreign key linking to users.id.
rating	Integer (1-5)	Rating given by the user.
comment	Text	User's review comment.
created At	Timestamp	Time of review submission.

7. Payments Table

Field	Type	Description
id	UUID	Primary key for the payment.
orderId	UUID	Foreign key linking to orders.id.
amount	Float	Amount paid.
paymentMet hod	Enum	Payment method (card, COD, etc.).
status	Enum	Payment status (completed, failed).
transactio nId	String	Transaction ID from payment gateway.
createdAt	Timestam p	Time of payment.