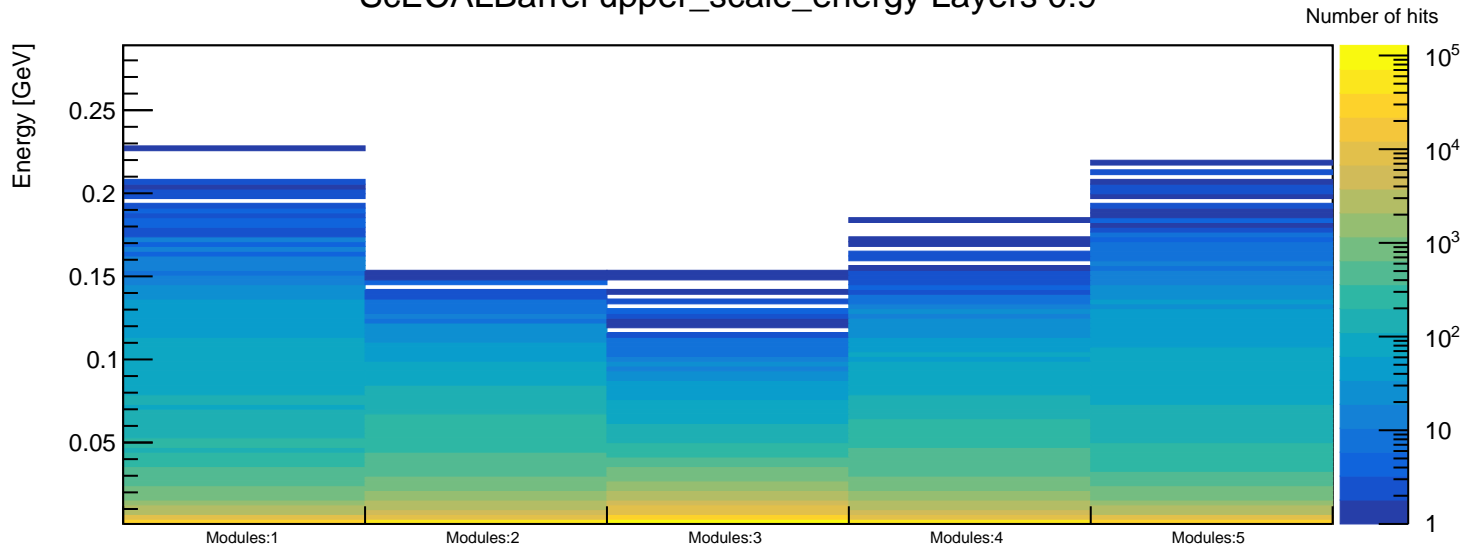


# ScECALBarrel upper\_scale\_energy Layers 0:9



<b>Mean: 1.04e-02 GeV</b> <b>Std Dev: 2.12e-02 GeV</b> <b>hits: 5.71e+04</b>	<b>Mean: 8.44e-03 GeV</b> <b>Std Dev: 1.52e-02 GeV</b> <b>hits: 8.71e+04</b>	<b>Mean: 5.29e-03 GeV</b> <b>Std Dev: 8.44e-03 GeV</b> <b>hits: 1.91e+05</b>	<b>Mean: 8.58e-03 GeV</b> <b>Std Dev: 1.57e-02 GeV</b> <b>hits: 8.59e+04</b>	<b>Mean: 1.04e-02 GeV</b> <b>Std Dev: 2.08e-02 GeV</b> <b>hits: 5.57e+04</b>
--	--	--	--	--