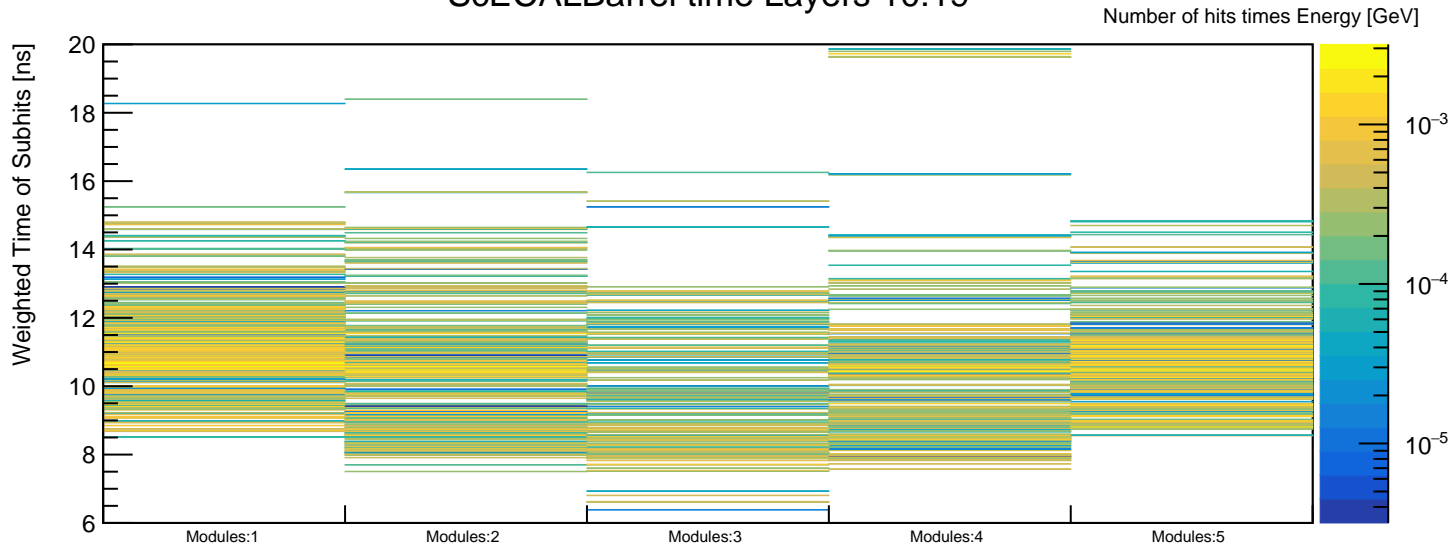


# ScECALBarrel time Layers 10:19



<b>Mean: 1.11e+01 ns</b> <b>Std Dev: 1.18e+00 ns</b> <b>hits: 1.72e-01</b>	<b>Mean: 1.05e+01 ns</b> <b>Std Dev: 1.61e+00 ns</b> <b>hits: 1.12e-01</b>	<b>Mean: 9.65e+00 ns</b> <b>Std Dev: 1.72e+00 ns</b> <b>hits: 5.52e-02</b>	<b>Mean: 1.03e+01 ns</b> <b>Std Dev: 2.12e+00 ns</b> <b>hits: 9.20e-02</b>	<b>Mean: 1.06e+01 ns</b> <b>Std Dev: 1.04e+00 ns</b> <b>hits: 1.34e-01</b>
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