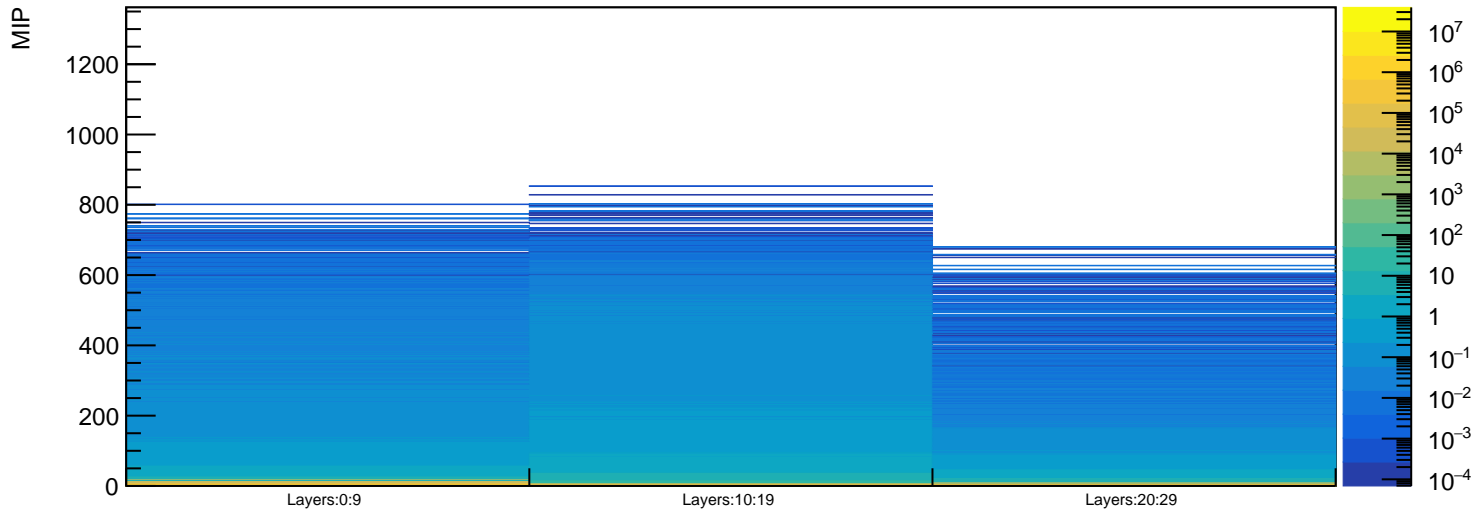


# ScECalEndcap scaled\_all\_scale\_energy Towers 0

Number of hits per second



**Mean: 1.41e+00 MIP**  
**Std Dev: 1.39e+00 MIP**  
**hits/second: 5.75e+07**

**Mean: 1.13e+00 MIP**  
**Std Dev: 1.15e+00 MIP**  
**hits/second: 1.88e+07**

**Mean: 1.06e+00 MIP**  
**Std Dev: 1.05e+00 MIP**  
**hits/second: 1.34e+07**