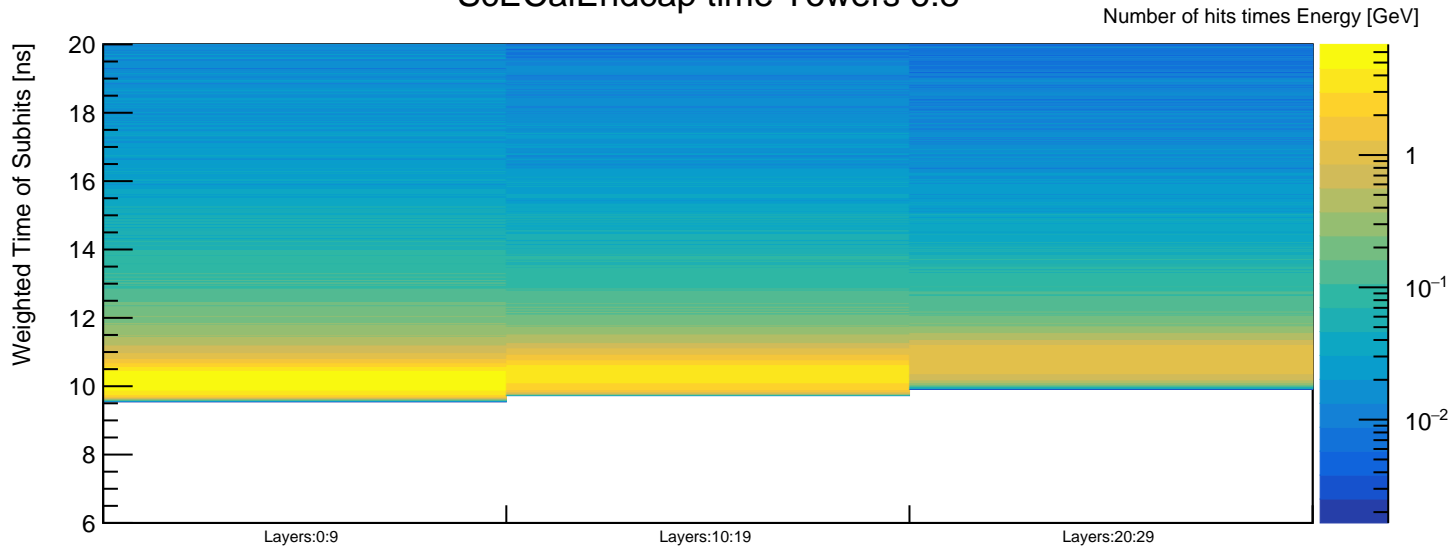


# ScECalEndcap time Towers 6:8



**Mean: 1.06e+01 ns**  
**Std Dev: 1.23e+00 ns**  
**hits\*energy [GeV]: 4.10e+02**

**Mean: 1.08e+01 ns**  
**Std Dev: 1.29e+00 ns**  
**hits\*energy [GeV]: 2.84e+02**

**Mean: 1.15e+01 ns**  
**Std Dev: 1.55e+00 ns**  
**hits\*energy [GeV]: 1.23e+02**