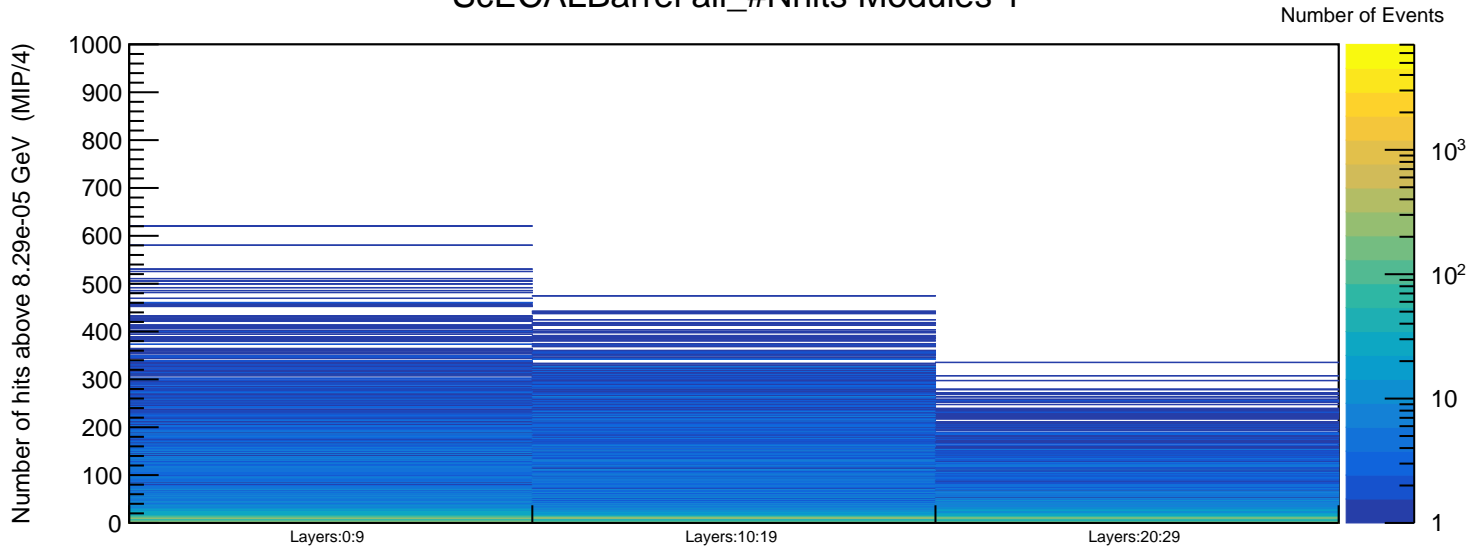


# ScECALBarrel all\_#Nhits Modules 1



**Mean: 1.92e+01 #hits**  
**Std Dev: 5.61e+01 #hits**  
**events: 1.00e+04**

**Mean: 1.79e+01 #hits**  
**Std Dev: 5.41e+01 #hits**  
**events: 1.00e+04**

**Mean: 8.02e+00 #hits**  
**Std Dev: 2.58e+01 #hits**  
**events: 1.00e+04**