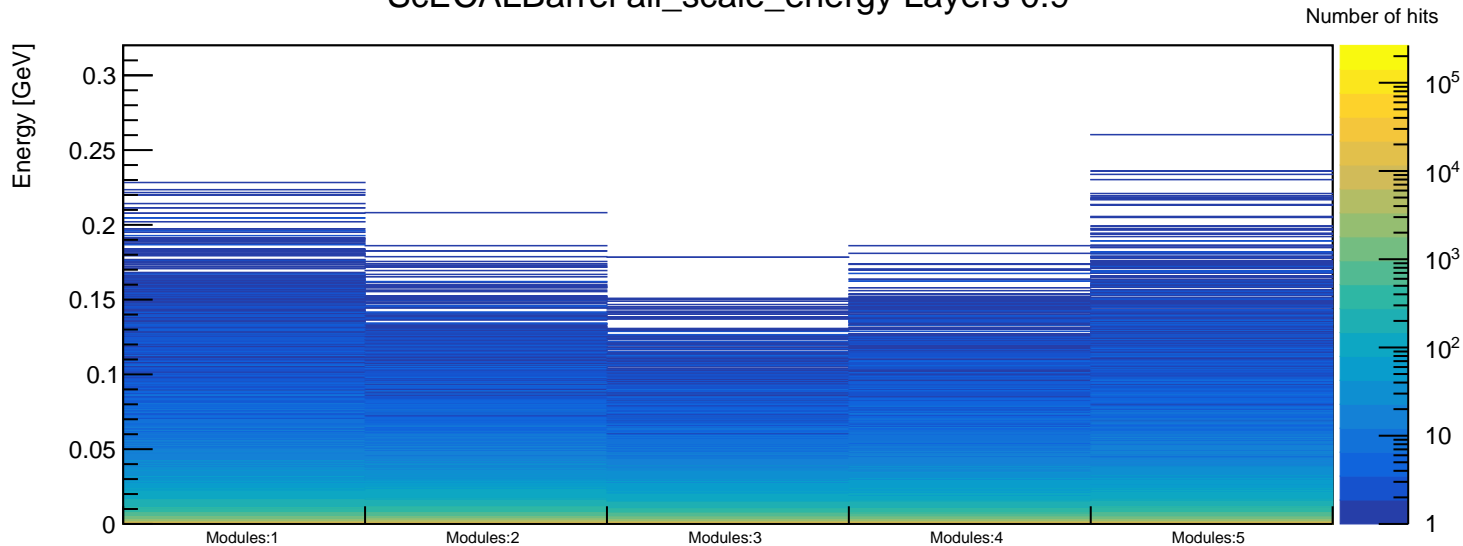


# ScECALBarrel all\_scale\_energy Layers 0:9



<b>Mean: 1.52e-03 GeV</b> <b>Std Dev: 6.79e-03 GeV</b> <b>hits: 4.08e+05</b>	<b>Mean: 1.38e-03 GeV</b> <b>Std Dev: 5.62e-03 GeV</b> <b>hits: 4.24e+05</b>	<b>Mean: 1.19e-03 GeV</b> <b>Std Dev: 4.69e-03 GeV</b> <b>hits: 4.11e+05</b>	<b>Mean: 1.31e-03 GeV</b> <b>Std Dev: 5.53e-03 GeV</b> <b>hits: 3.98e+05</b>	<b>Mean: 1.51e-03 GeV</b> <b>Std Dev: 6.78e-03 GeV</b> <b>hits: 4.01e+05</b>
--	--	--	--	--