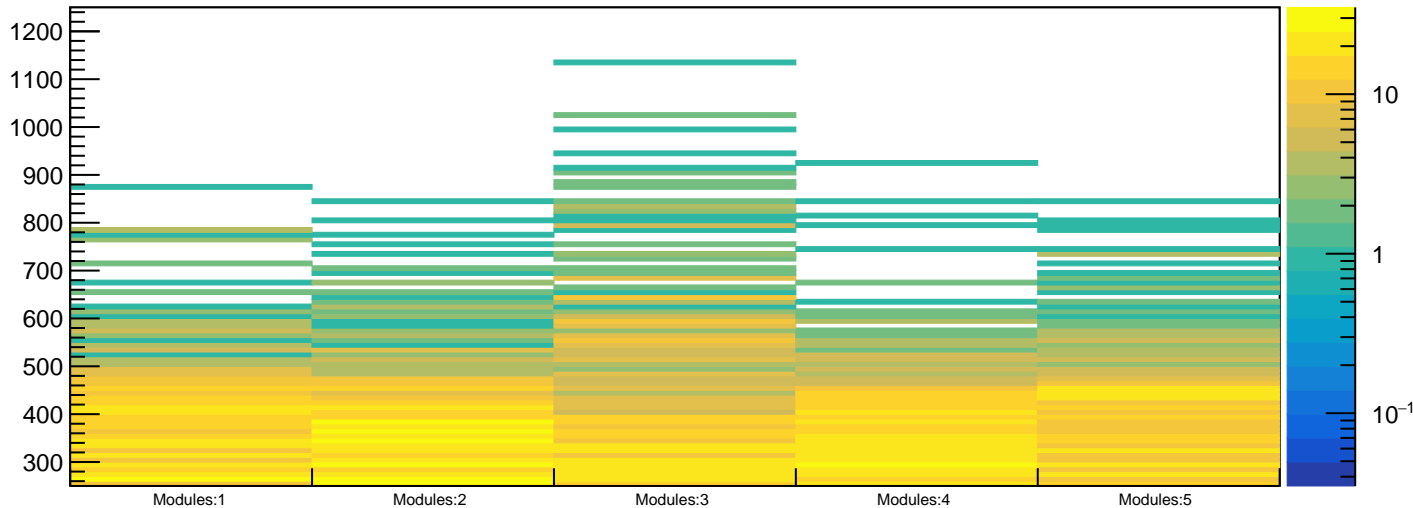


ScECALBarrel high_#Nhits Layers 10:19

Number of hits above 8.29e-05 GeV (MIP/4)

Number of Events



Mean: 3.94e+02 #hits Std Dev: 1.10e+02 #hits events: 4.22e+02	Mean: 3.79e+02 #hits Std Dev: 1.03e+02 #hits events: 5.06e+02	Mean: 4.40e+02 #hits Std Dev: 1.69e+02 #hits events: 4.57e+02	Mean: 3.77e+02 #hits Std Dev: 9.66e+01 #hits events: 4.56e+02	Mean: 4.06e+02 #hits Std Dev: 1.12e+02 #hits events: 3.95e+02
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