ScECalEndcap time Towers 0

Number of hits times Energy [GeV]

Weighted Time of Subhits [ns]
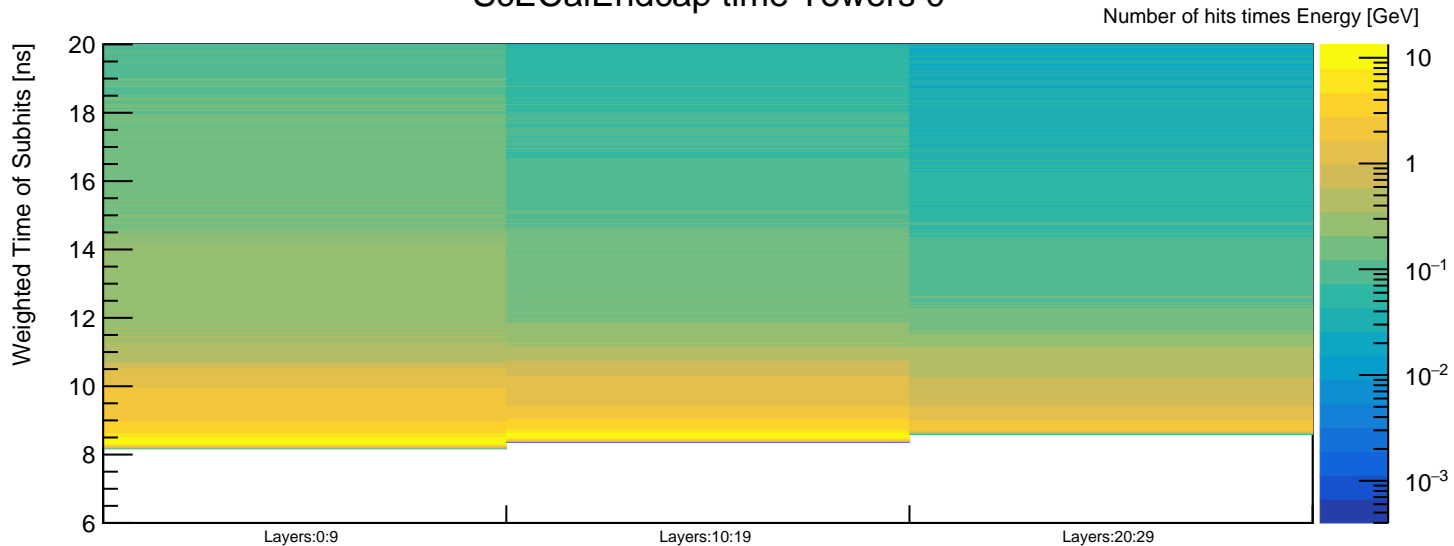
Layers:0:9	Layers:10:19	Layers:20:29
Mean: 1.01e+01 ns	**Mean: 9.95e+00 ns**	**Mean: 1.05e+01 ns**
Std Dev: 2.48e+00 ns	**Std Dev: 2.18e+00 ns**	**Std Dev: 2.25e+00 ns**
hits*energy [GeV]: 6.84e+02	**hits*energy [GeV]: 5.09e+02**	**hits*energy [GeV]: 2.11e+02**