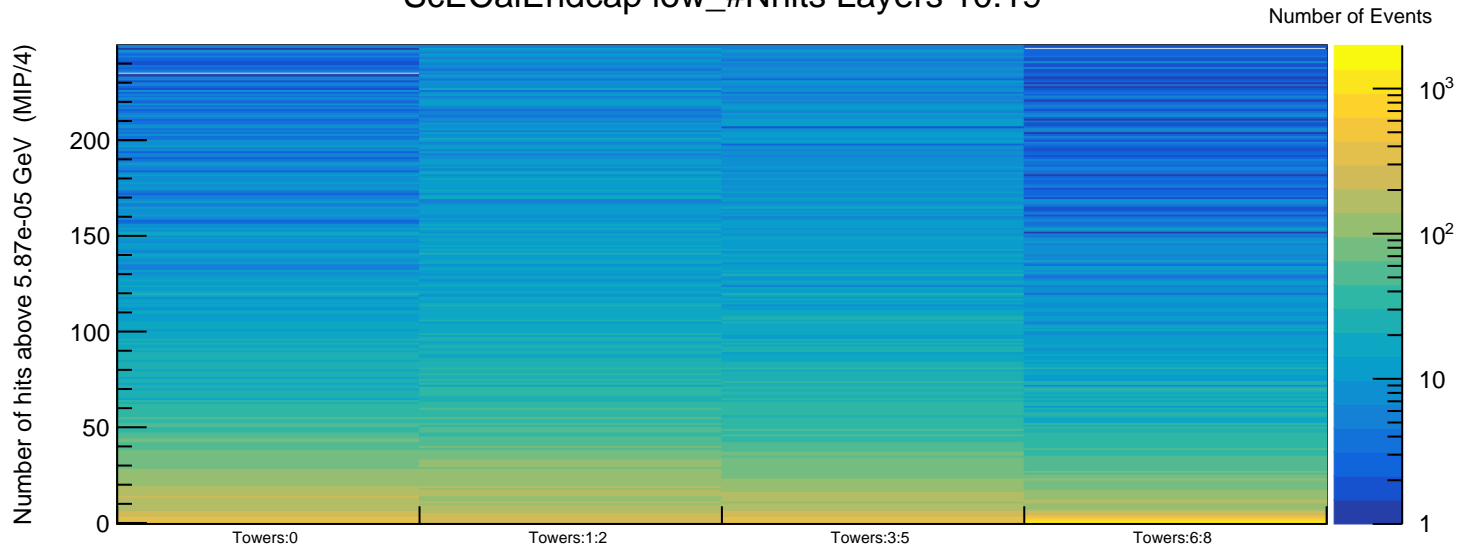


# ScECalEndcap low\_#Nhits Layers 10:19



<b>Mean: 4.11e+01 #hits</b> <b>Std Dev: 5.10e+01 #hits</b> <b>events: 9.70e+03</b>	<b>Mean: 5.33e+01 #hits</b> <b>Std Dev: 5.95e+01 #hits</b> <b>events: 9.13e+03</b>	<b>Mean: 4.92e+01 #hits</b> <b>Std Dev: 5.92e+01 #hits</b> <b>events: 9.07e+03</b>	<b>Mean: 2.72e+01 #hits</b> <b>Std Dev: 4.55e+01 #hits</b> <b>events: 9.83e+03</b>
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