ScECALBarrel high_#Nhits Layers 0:9
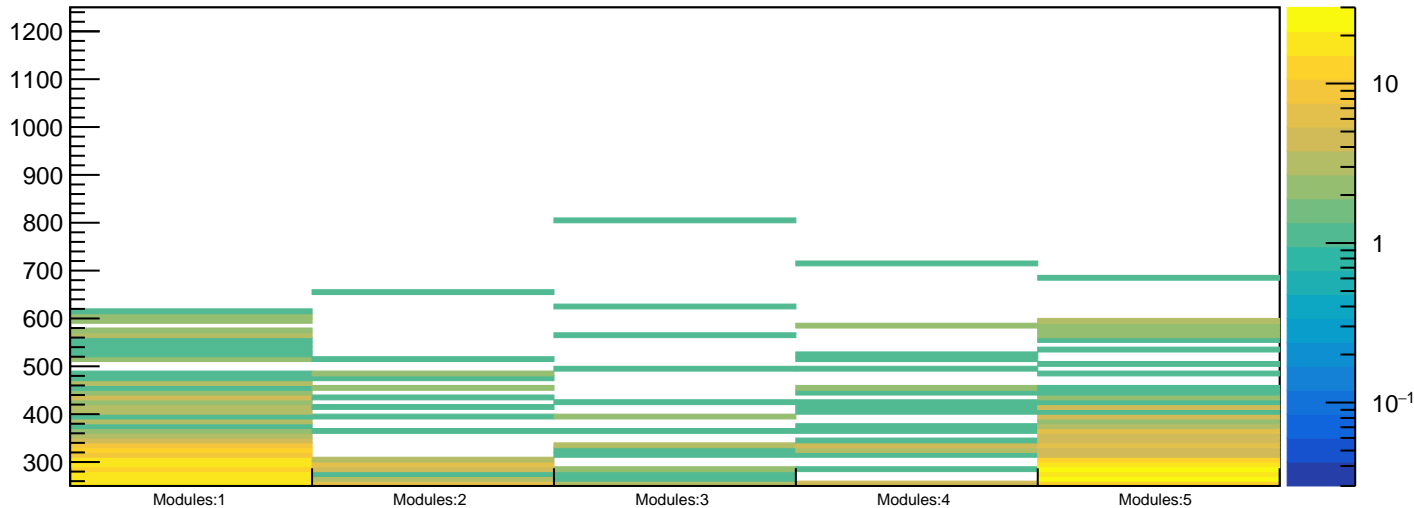
Mean: 3.36e+02 #hits	**Mean: 3.36e+02 #hits**	**Mean: 3.80e+02 #hits**	**Mean: 3.94e+02 #hits**	**Mean: 3.27e+02 #hits**
Std Dev: 8.98e+01 #hits	**Std Dev: 9.67e+01 #hits**	**Std Dev: 1.40e+02 #hits**	**Std Dev: 1.13e+02 #hits**	**Std Dev: 8.56e+01 #hits**
events: 1.82e+02	**events: 3.60e+01**	**events: 2.00e+01**	**events: 2.80e+01**	**events: 1.79e+02**