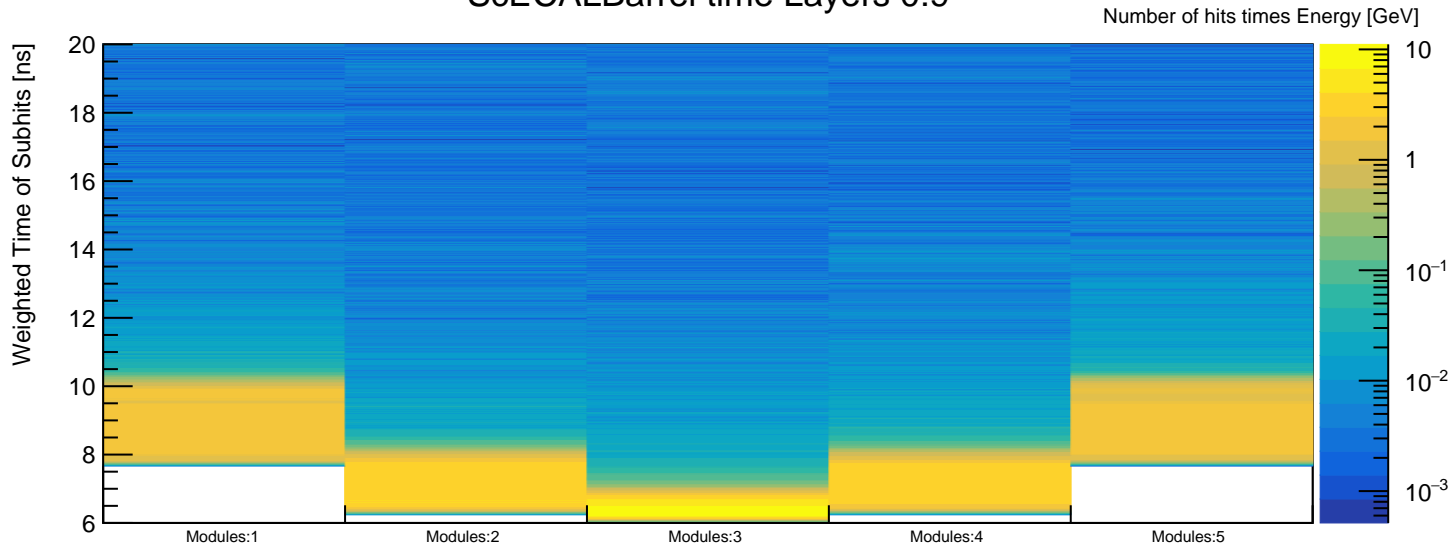


# ScECALBarrel time Layers 0:9



Mean: 9.03e+00 ns	Mean: 7.25e+00 ns	Mean: 6.56e+00 ns	Mean: 7.27e+00 ns	Mean: 9.02e+00 ns
Std Dev: 9.51e-01 ns	Std Dev: 8.87e-01 ns	Std Dev: 8.51e-01 ns	Std Dev: 9.16e-01 ns	Std Dev: 9.37e-01 ns
hits*energy [GeV]: 2.96e+01	hits*energy [GeV]: 3.72e+01	hits*energy [GeV]: 3.66e+01	hits*energy [GeV]: 3.37e+01	hits*energy [GeV]: 2.91e+02