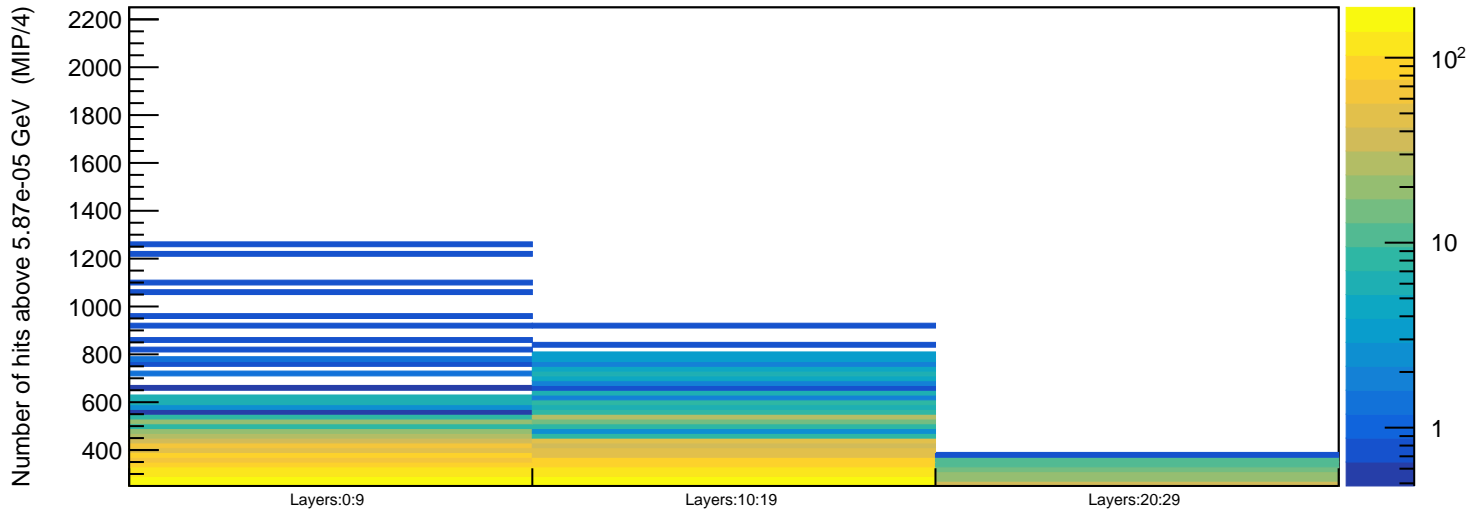


ScECalEndcap high_#Nhits Towers 6:8

Number of Events per second



Mean: 3.47e+02 #hits
Std Dev: 9.51e+01 #hits
events/second: 1.10e+03

Mean: 3.53e+02 #hits
Std Dev: 1.02e+02 #hits
events/second: 1.04e+03

Mean: 2.97e+02 #hits
Std Dev: 3.32e+01 #hits
events/second: 1.16e+02