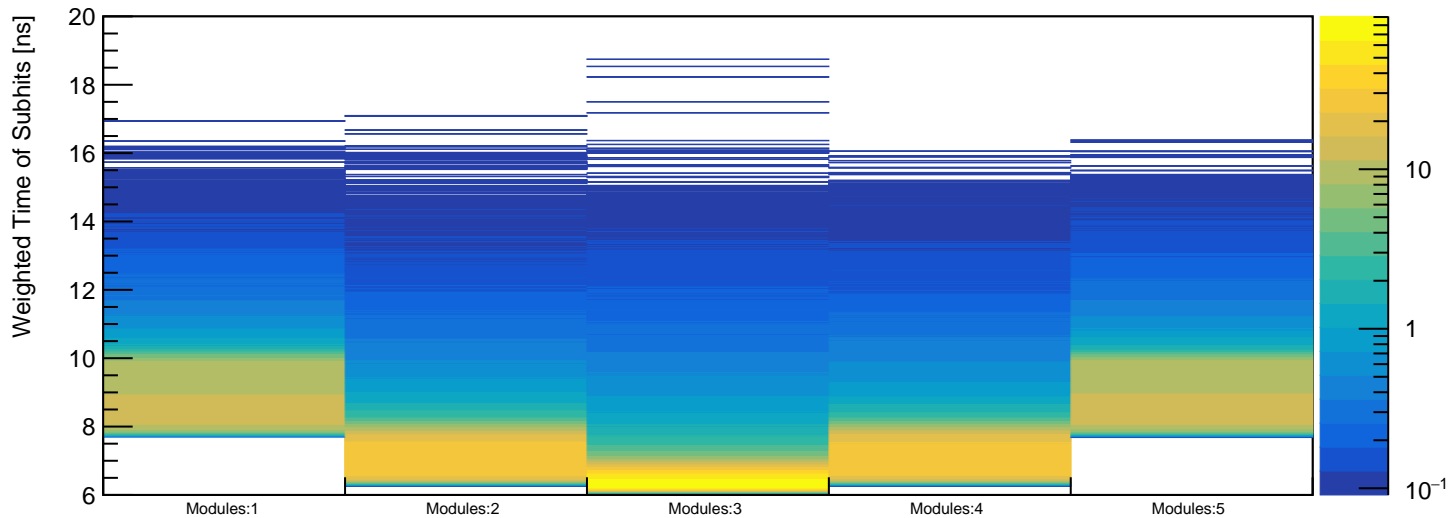


ScECALBarrel time Layers 0:9

Number of hits times Energy [GeV]



Mean: 9.21e+00 ns Std Dev: 1.36e+00 ns hits: 1.92e+03	Mean: 7.45e+00 ns Std Dev: 1.33e+00 ns hits: 3.02e+03	Mean: 6.78e+00 ns Std Dev: 1.30e+00 ns hits: 3.63e+03	Mean: 7.45e+00 ns Std Dev: 1.32e+00 ns hits: 3.01e+03	Mean: 9.21e+00 ns Std Dev: 1.34e+00 ns hits: 1.91e+03
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