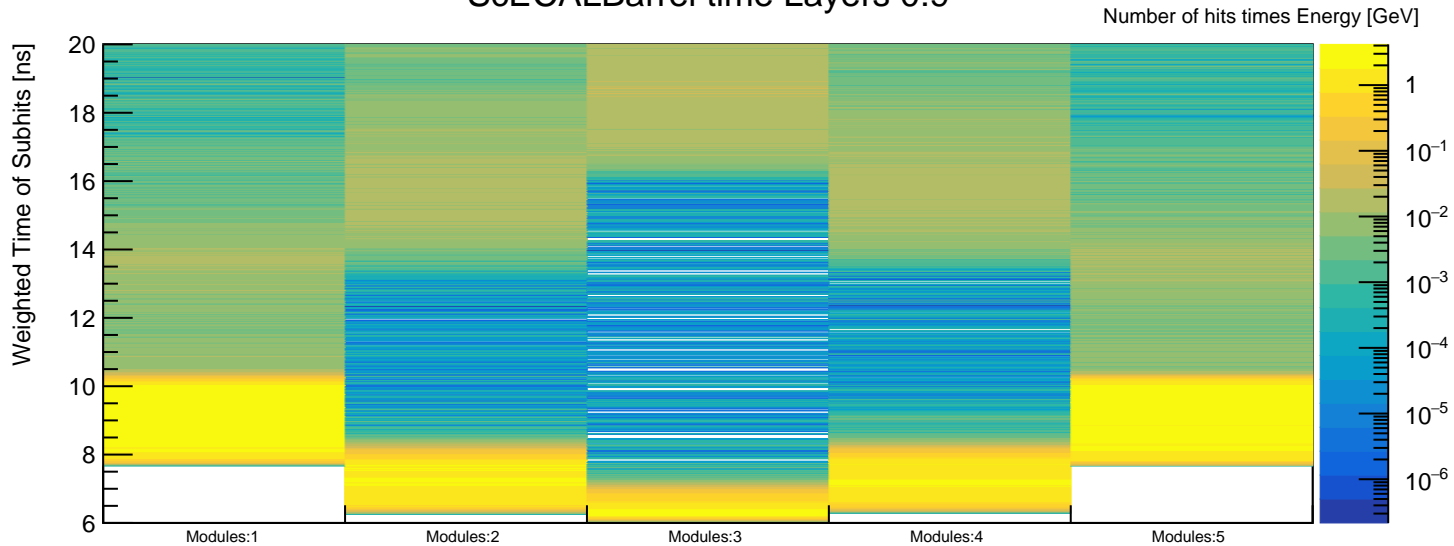


# ScECALBarrel time Layers 0:9



Mean: 9.17e+00 ns	Mean: 7.52e+00 ns	Mean: 7.17e+00 ns	Mean: 7.56e+00 ns	Mean: 9.16e+00 ns
Std Dev: 7.54e-01 ns	Std Dev: 1.53e+00 ns	Std Dev: 2.85e+00 ns	Std Dev: 1.57e+00 ns	Std Dev: 7.69e-01 ns
hits*energy [GeV]: 4.34e+02	hits*energy [GeV]: 1.62e+02	hits*energy [GeV]: 7.38e+01	hits*energy [GeV]: 1.51e+02	hits*energy [GeV]: 4.03e+02