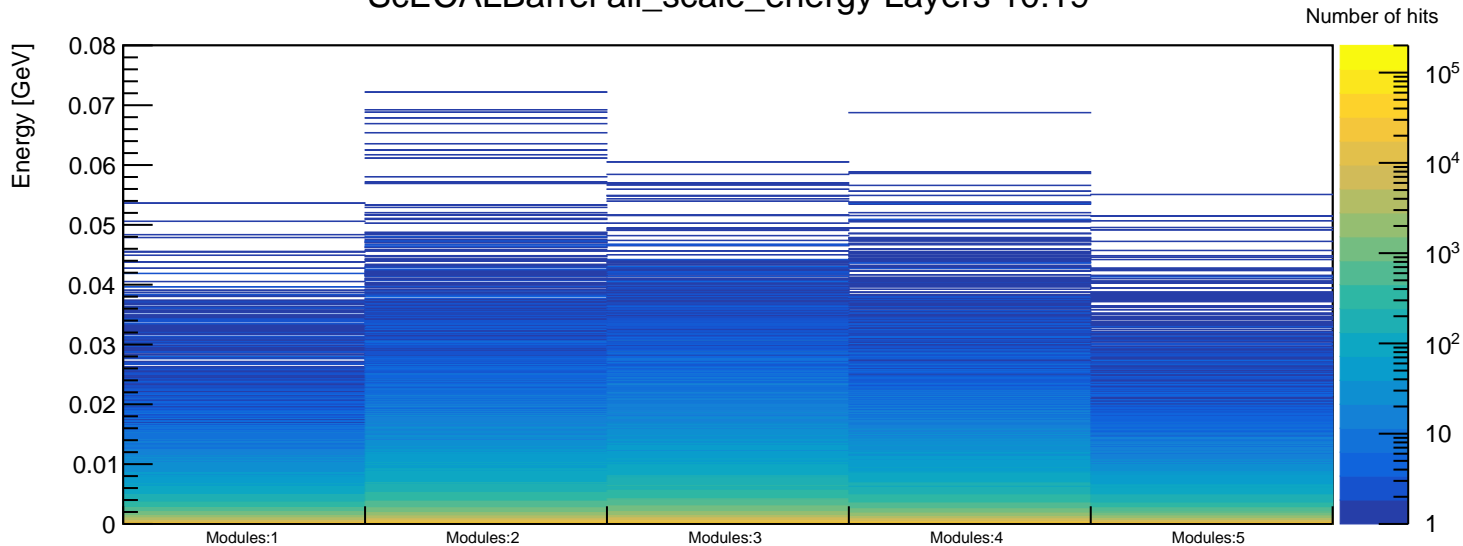


# ScECALBarrel all\_scale\_energy Layers 10:19



<b>Mean: 5.63e-04 GeV</b> <b>Std Dev: 1.57e-03 GeV</b> <b>hits: 3.26e+05</b>	<b>Mean: 7.64e-04 GeV</b> <b>Std Dev: 2.13e-03 GeV</b> <b>hits: 4.52e+05</b>	<b>Mean: 8.12e-04 GeV</b> <b>Std Dev: 2.23e-03 GeV</b> <b>hits: 5.06e+05</b>	<b>Mean: 7.12e-04 GeV</b> <b>Std Dev: 2.01e-03 GeV</b> <b>hits: 4.42e+05</b>	<b>Mean: 5.61e-04 GeV</b> <b>Std Dev: 1.59e-03 GeV</b> <b>hits: 3.15e+05</b>
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