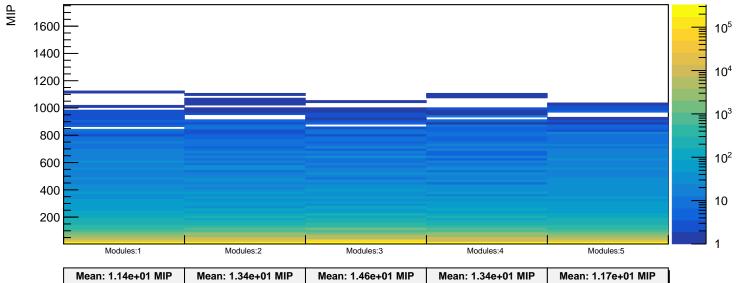
## ScECALBarrel scaled\_upper\_scale\_energy Layers 0:9

Number of hits



 Mean: 1.14e+01 MIP
 Mean: 1.34e+01 MIP
 Mean: 1.46e+01 MIP
 Mean: 1.34e+01 MIP
 Mean: 1.34e+01 MIP
 Mean: 1.17e+01 MIP

 Std Dev: 2.80e+01 MIP
 Std Dev: 2.81e+01 MIP
 Std Dev: 2.87e+01 MIP
 Std Dev: 2.95e+01 MIP

 hits: 3.67e+05
 hits: 3.46e+05
 hits: 3.51e+05
 hits: 3.64e+05