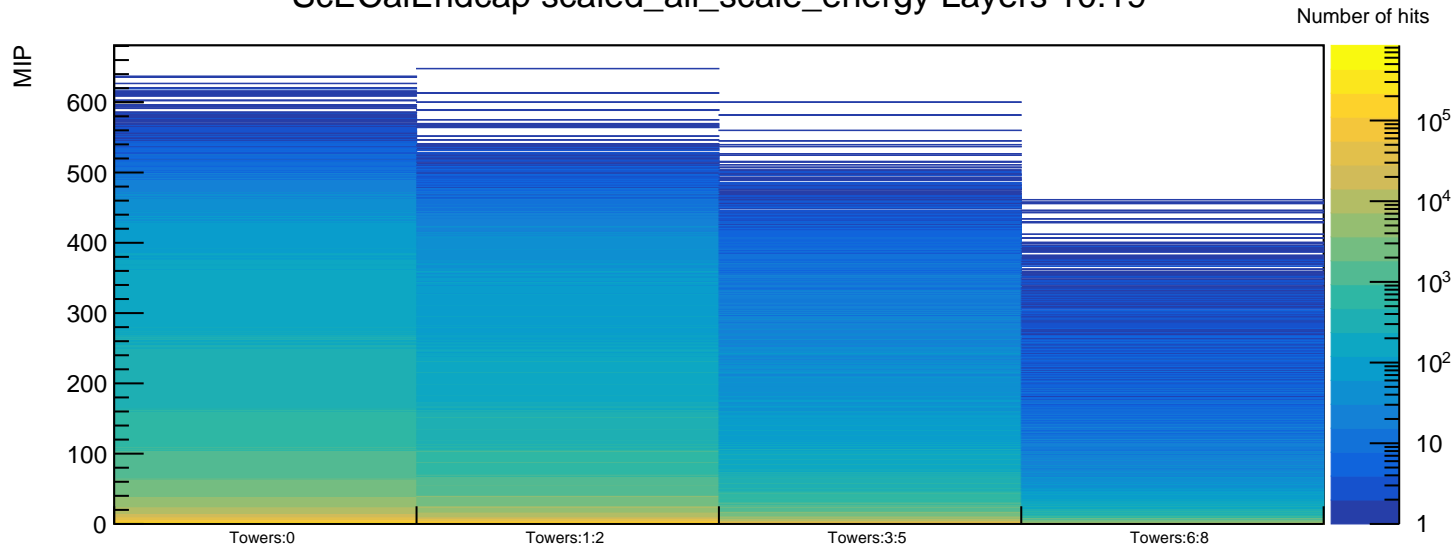


# ScECalEndcap scaled\_all\_scale\_energy Layers 10:19



<b>Mean: 1.64e+01 MIP</b> <b>Std Dev: 4.89e+01 MIP</b> <b>hits: 3.44e+06</b>	<b>Mean: 1.40e+01 MIP</b> <b>Std Dev: 4.27e+01 MIP</b> <b>hits: 2.17e+06</b>	<b>Mean: 1.22e+01 MIP</b> <b>Std Dev: 3.68e+01 MIP</b> <b>hits: 6.80e+05</b>	<b>Mean: 9.05e+00 MIP</b> <b>Std Dev: 2.78e+01 MIP</b> <b>hits: 1.28e+05</b>
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