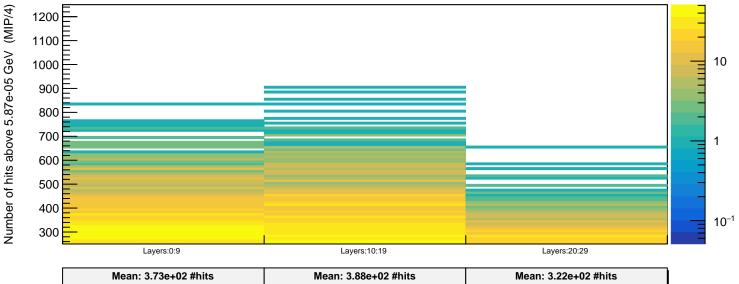
## ScECalEndcap high\_#Nhits Towers 6:8





Std Dev: 1.05e+02 #hits events: 6.97e+02 Std Dev: 1.16e+02 #hits events: 6.91e+02

Std Dev: 6.68e+01 #hits events: 2.41e+02