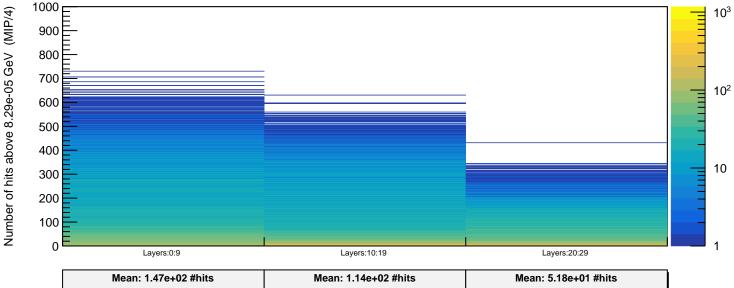
## ScECALBarrel all\_#Nhits Modules 4

Number of Events



Std Dev: 1.37e+02 #hits events: 1.00e+04 Std Dev: 1.25e+02 #hits events: 1.00e+04

Std Dev: 6.33e+01 #hits events: 1.00e+04