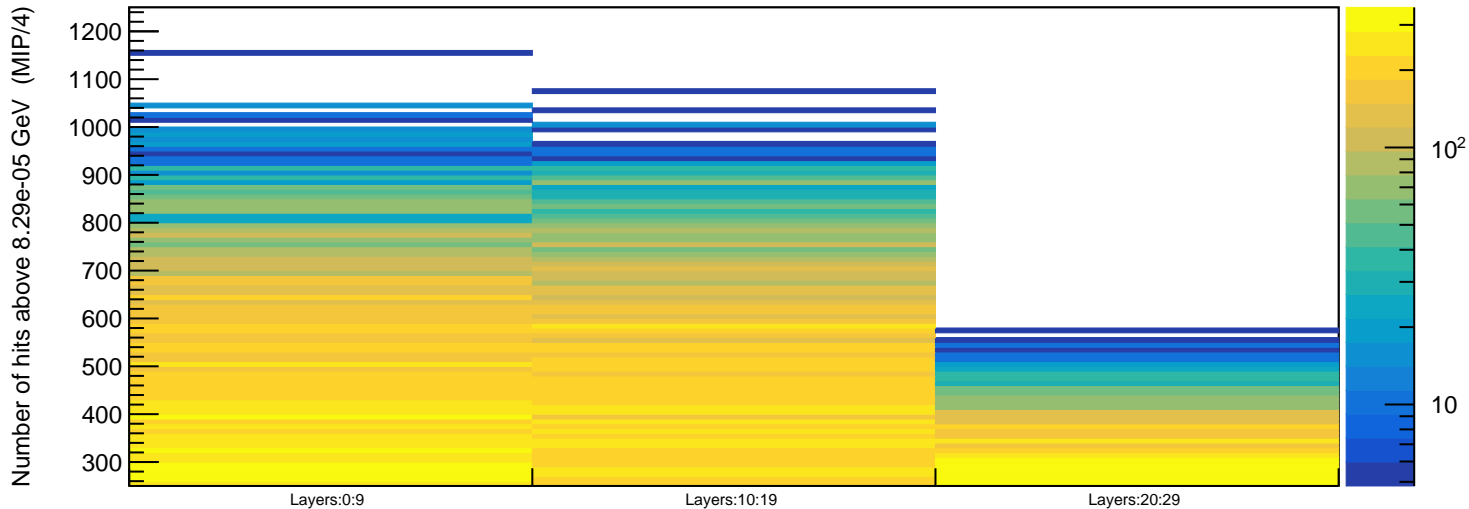


# ScECALBarrel high\_#Nhits Modules 3

Number of Events per second



**Mean: 4.92e+02 #hits**  
**Std Dev: 1.73e+02 #hits**  
**events/second: 1.15e+04**

**Mean: 5.01e+02 #hits**  
**Std Dev: 1.69e+02 #hits**  
**events/second: 1.01e+04**

**Mean: 3.30e+02 #hits**  
**Std Dev: 6.32e+01 #hits**  
**events/second: 4.34e+03**