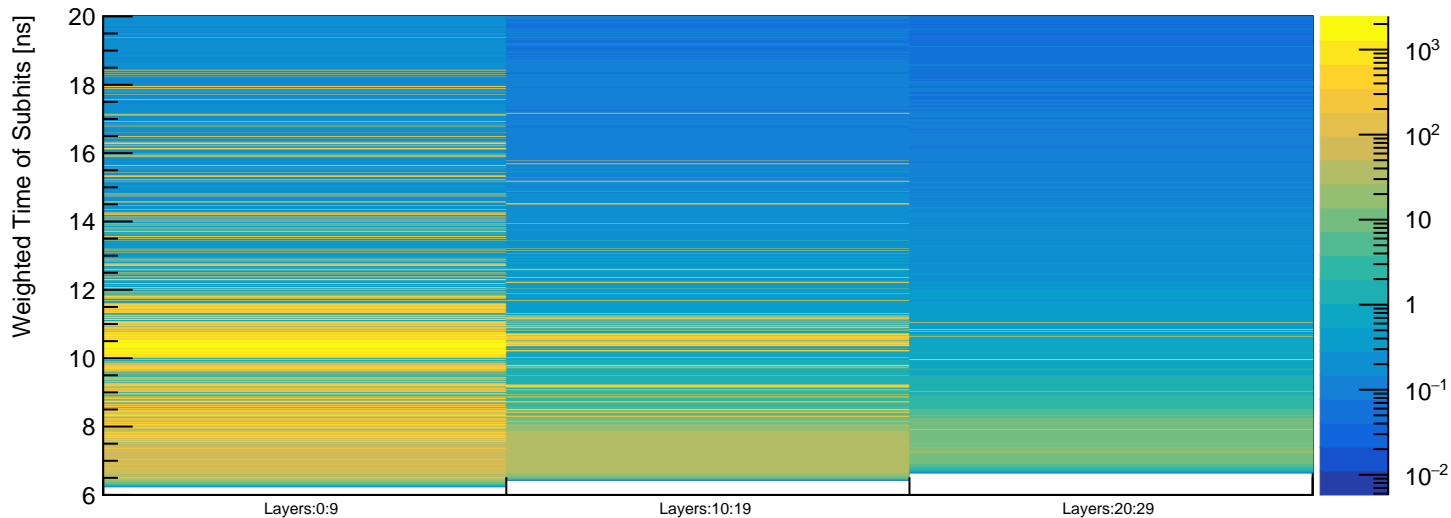


# ScECALBarrel time Modules 4

Number of hits times Energy [GeV] per second



<b>Mean: 1.06e+01 ns</b> <b>Std Dev: 2.16e+00 ns</b> <b>hits*energy [GeV]/second: 1.47e+05</b>	<b>Mean: 1.02e+01 ns</b> <b>Std Dev: 1.92e+00 ns</b> <b>hits*energy [GeV]/second: 2.93e+04</b>	<b>Mean: 9.17e+00 ns</b> <b>Std Dev: 1.67e+00 ns</b> <b>hits*energy [GeV]/second: 3.45e+03</b>
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