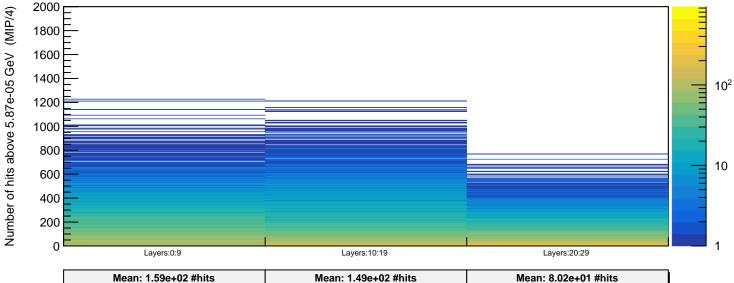
## ScECalEndcap all\_#Nhits Towers 3:5





Std Dev: 1.54e+02 #hits events: 1.00e+04 Std Dev: 1.72e+02 #hits events: 1.00e+04

Std Dev: 9.79e+01 #hits events: 1.00e+04