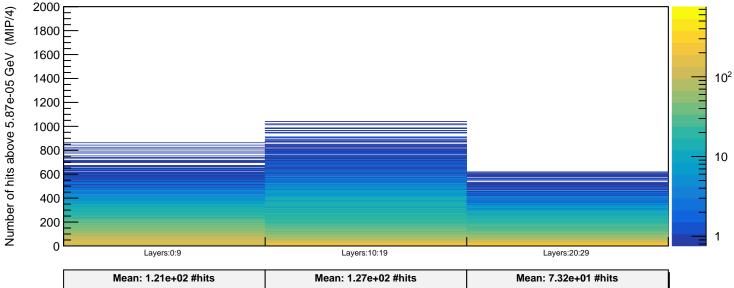
ScECalEndcap all_#Nhits Towers 0

Number of Events



Std Dev: 1.12e+02 #hits events: 1.00e+04 Std Dev: 1.48e+02 #hits events: 1.00e+04

Std Dev: 8.94e+01 #hits events: 1.00e+04