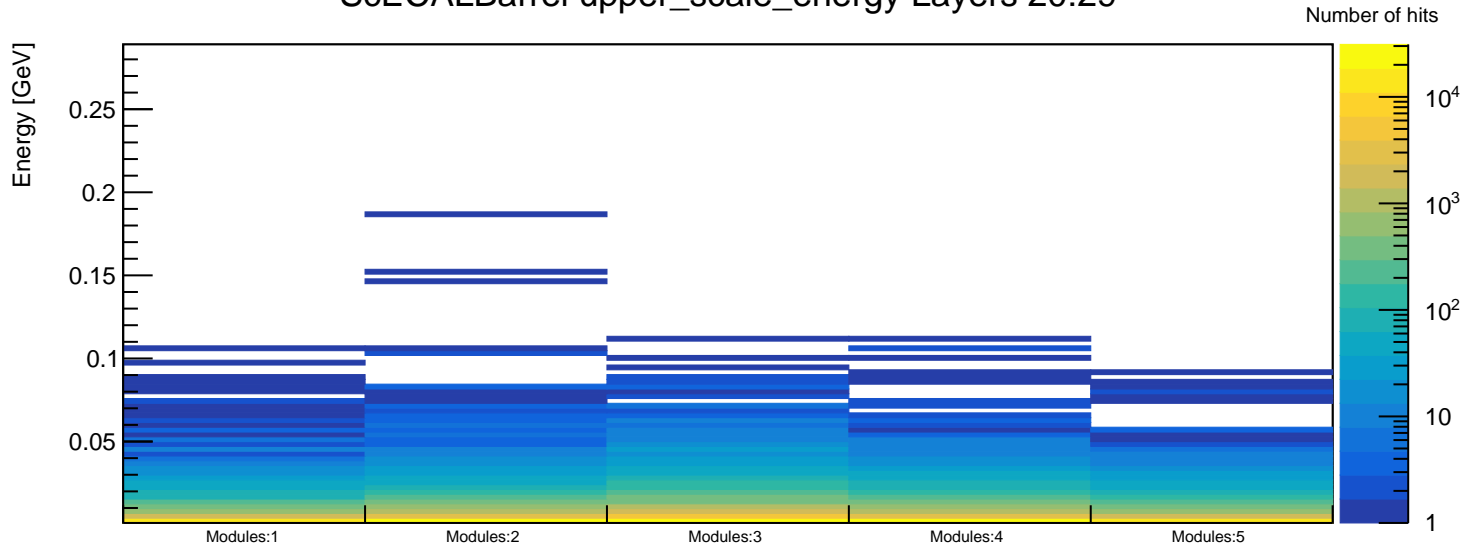


# ScECALBarrel upper\_scale\_energy Layers 20:29



<b>Mean: 3.63e-03 GeV</b> <b>Std Dev: 4.09e-03 GeV</b> <b>hits: 2.15e+04</b>	<b>Mean: 3.74e-03 GeV</b> <b>Std Dev: 4.59e-03 GeV</b> <b>hits: 3.10e+04</b>	<b>Mean: 4.04e-03 GeV</b> <b>Std Dev: 5.03e-03 GeV</b> <b>hits: 3.96e+04</b>	<b>Mean: 3.80e-03 GeV</b> <b>Std Dev: 4.38e-03 GeV</b> <b>hits: 3.15e+04</b>	<b>Mean: 3.65e-03 GeV</b> <b>Std Dev: 3.96e-03 GeV</b> <b>hits: 2.15e+04</b>
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