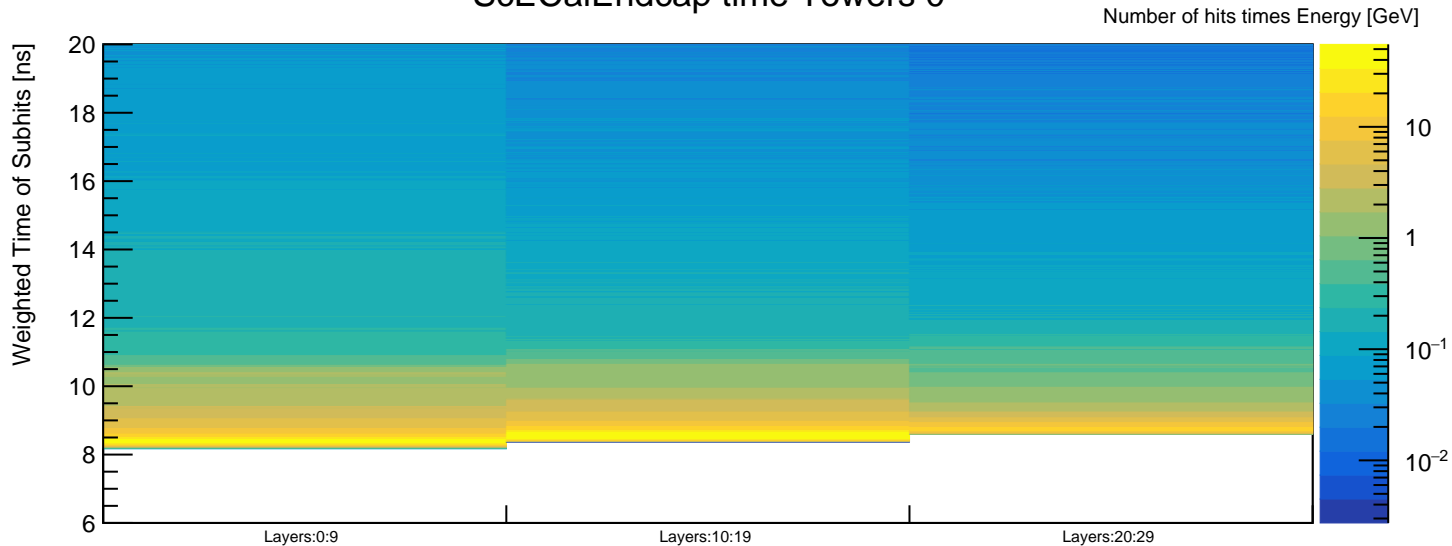


# ScECalEndcap time Towers 0



<b>Mean: 9.14e+00 ns</b> <b>Std Dev: 1.58e+00 ns</b> <b>hits*energy [GeV]: 1.29e+03</b>	<b>Mean: 9.07e+00 ns</b> <b>Std Dev: 1.21e+00 ns</b> <b>hits*energy [GeV]: 1.54e+03</b>	<b>Mean: 9.56e+00 ns</b> <b>Std Dev: 1.55e+00 ns</b> <b>hits*energy [GeV]: 5.61e+02</b>
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