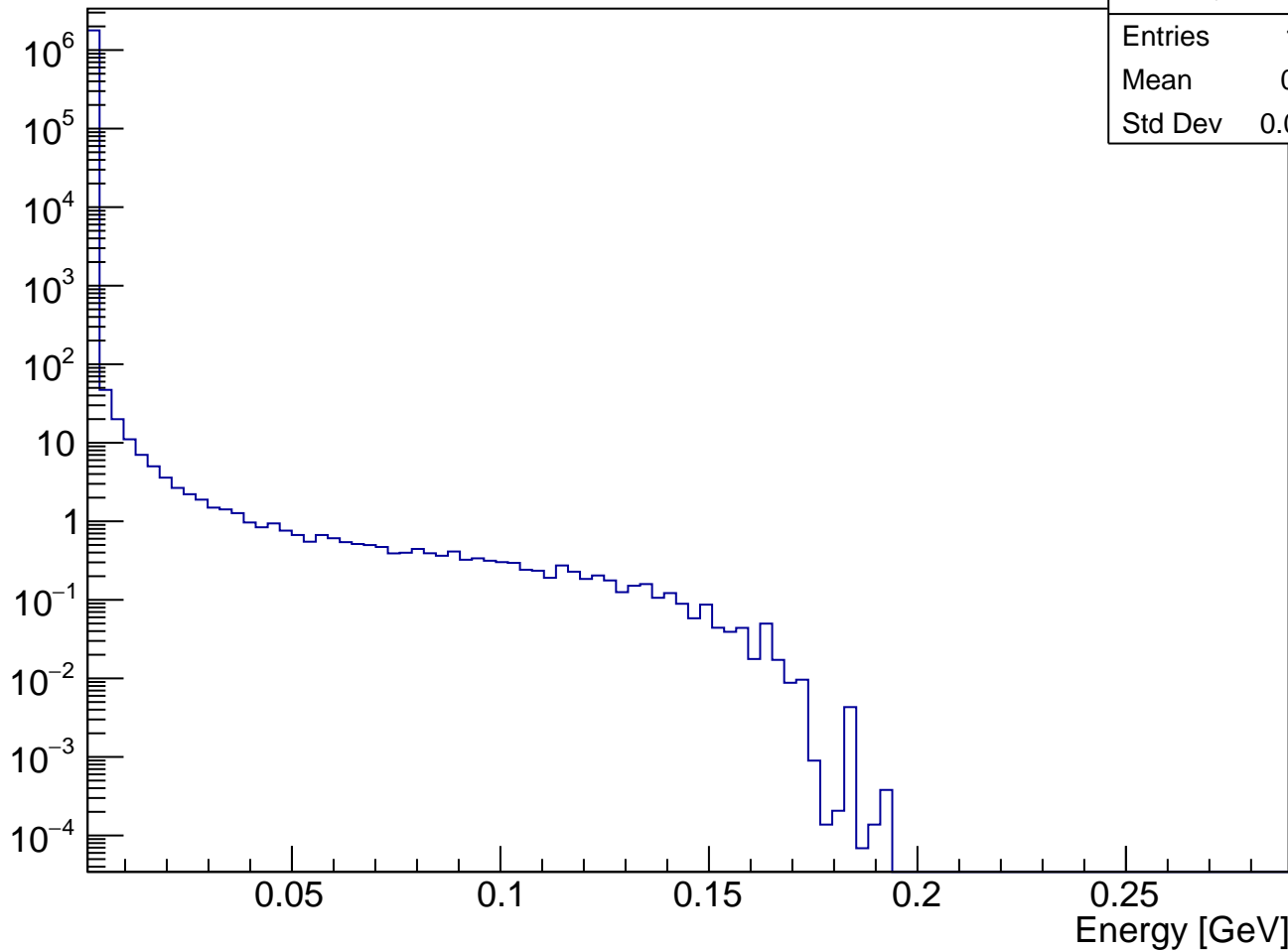


ScECalEndcap_T3:5_L0:9

Number of hits per second



Energy [GeV]