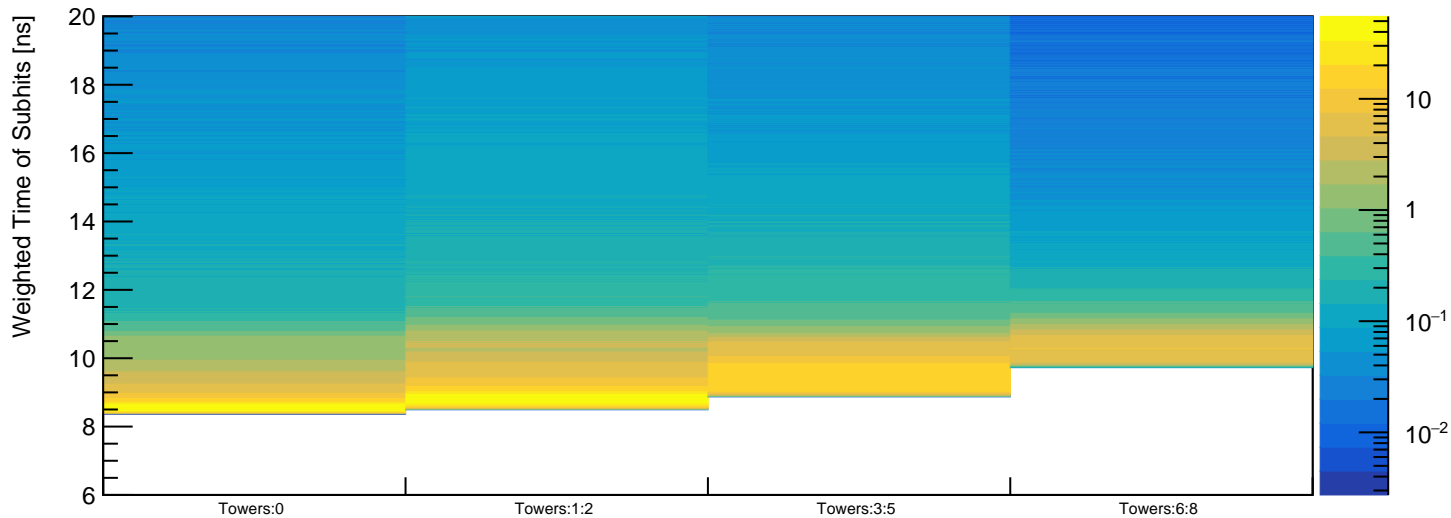


ScECalEndcap time Layers 10:19

Number of hits times Energy [GeV]



Mean: 9.07e+00 ns Std Dev: 1.21e+00 ns hits*energy [GeV]: 1.54e+03	Mean: 9.37e+00 ns Std Dev: 1.24e+00 ns hits*energy [GeV]: 2.03e+03	Mean: 9.87e+00 ns Std Dev: 1.14e+00 ns hits*energy [GeV]: 1.54e+03	Mean: 1.07e+01 ns Std Dev: 1.09e+00 ns hits*energy [GeV]: 5.38e+02
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