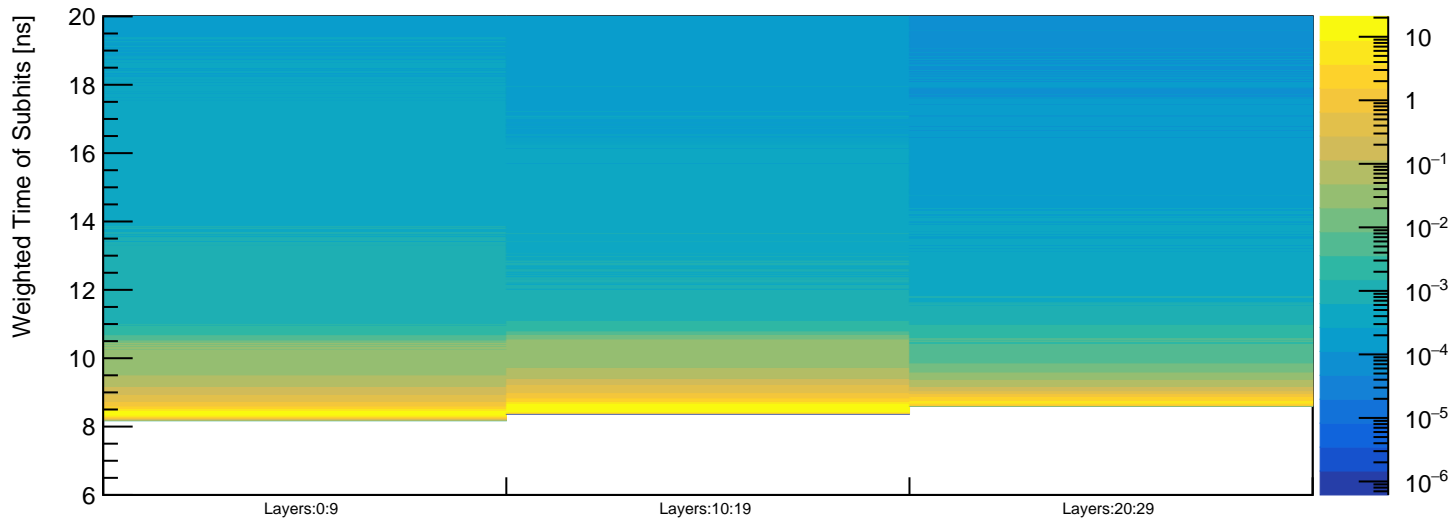


ScECalEndcap time Towers 0

Number of hits times Energy [GeV] per second



Mean: 8.48e+00 ns Std Dev: 3.44e-01 ns hits*energy [GeV]/second: 2.00e+02	Mean: 8.62e+00 ns Std Dev: 2.50e-01 ns hits*energy [GeV]/second: 3.69e+02	Mean: 8.82e+00 ns Std Dev: 3.27e-01 ns hits*energy [GeV]/second: 6.88e+01
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