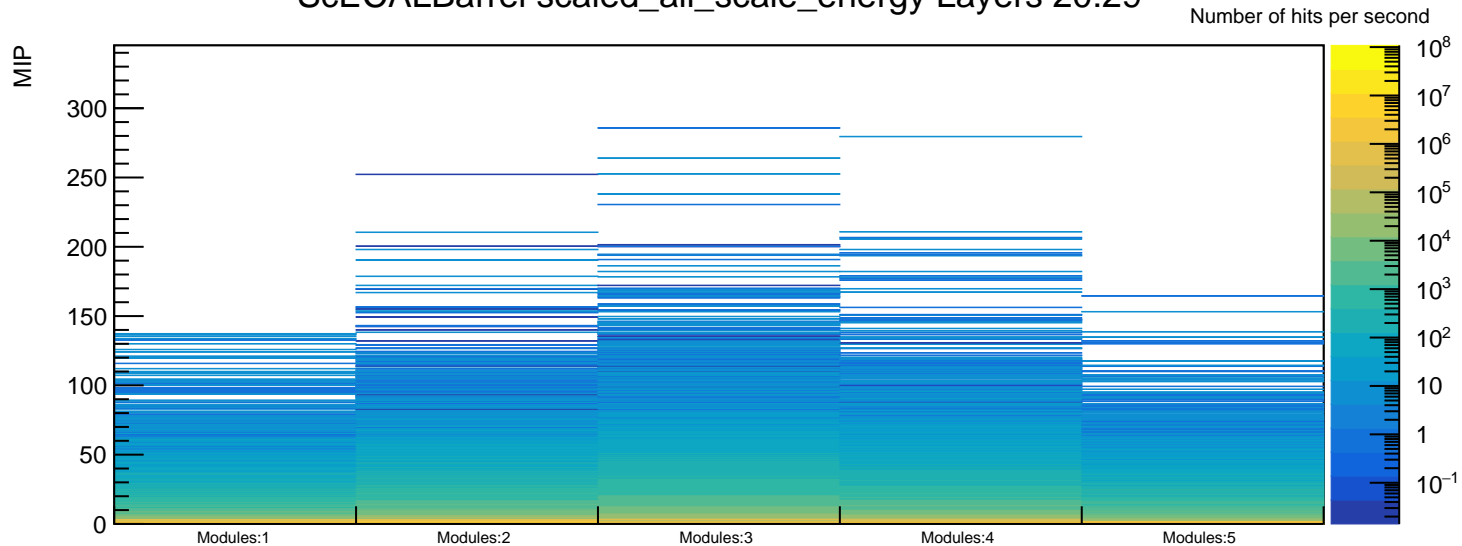


# ScECALBarrel scaled\_all\_scale\_energy Layers 20:29



Mean: 4.19e-01 MIP Std Dev: 8.97e-01 MIP hits/second: 8.33e+07	Mean: 4.59e-01 MIP Std Dev: 1.07e+00 MIP hits/second: 1.06e+08	Mean: 4.80e-01 MIP Std Dev: 1.36e+00 MIP hits/second: 6.88e+07	Mean: 3.11e-01 MIP Std Dev: 9.17e-01 MIP hits/second: 1.19e+08	Mean: 3.32e-01 MIP Std Dev: 7.36e-01 MIP hits/second: 9.28e+07
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