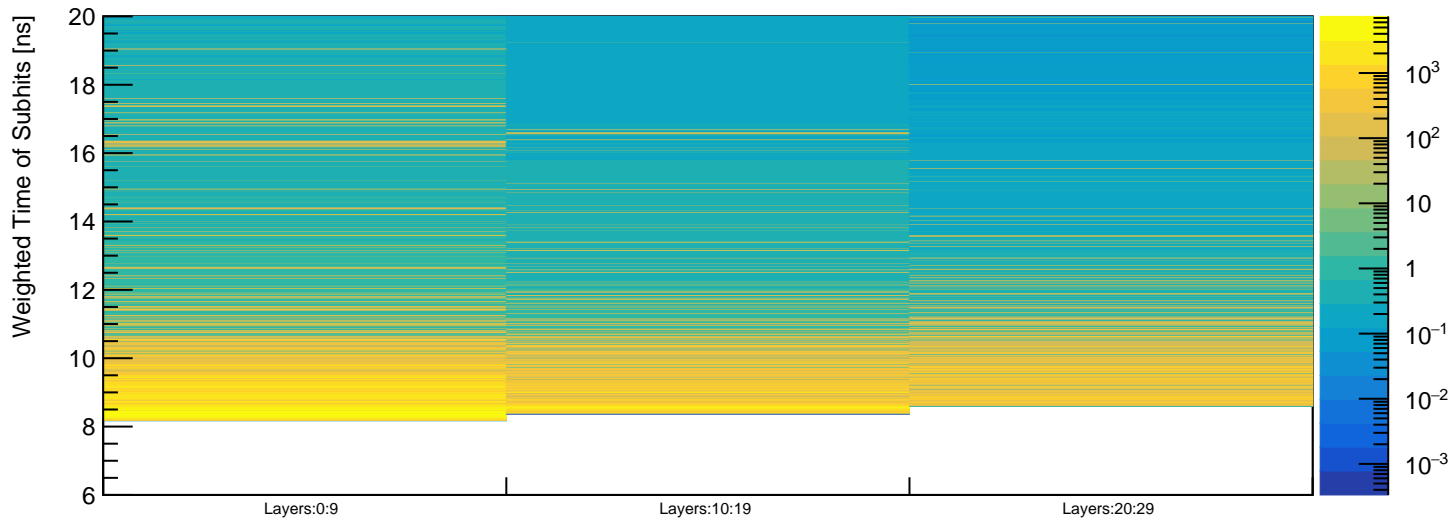


ScECalEndcap time Towers 0

Number of hits times Energy [GeV] per second



Mean: 9.11e+00 ns Std Dev: 1.32e+00 ns hits*energy [GeV]/second: 2.52e+05	Mean: 9.37e+00 ns Std Dev: 1.19e+00 ns hits*energy [GeV]/second: 7.92e+04	Mean: 9.79e+00 ns Std Dev: 1.09e+00 ns hits*energy [GeV]/second: 4.73e+04
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