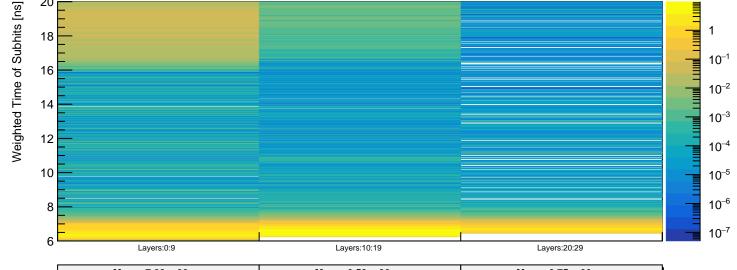
## ScECALBarrel time Modules 3 Number of hits times Energy [GeV]



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