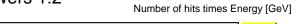
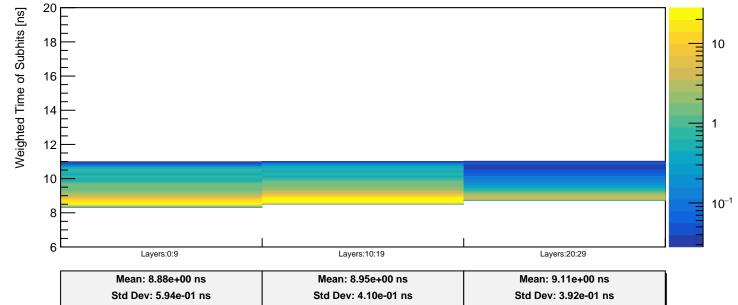
ScECalEndcap time Towers 1:2



hits: 1.28e+02



hits: 9.20e+02

hits: 6.95e+02