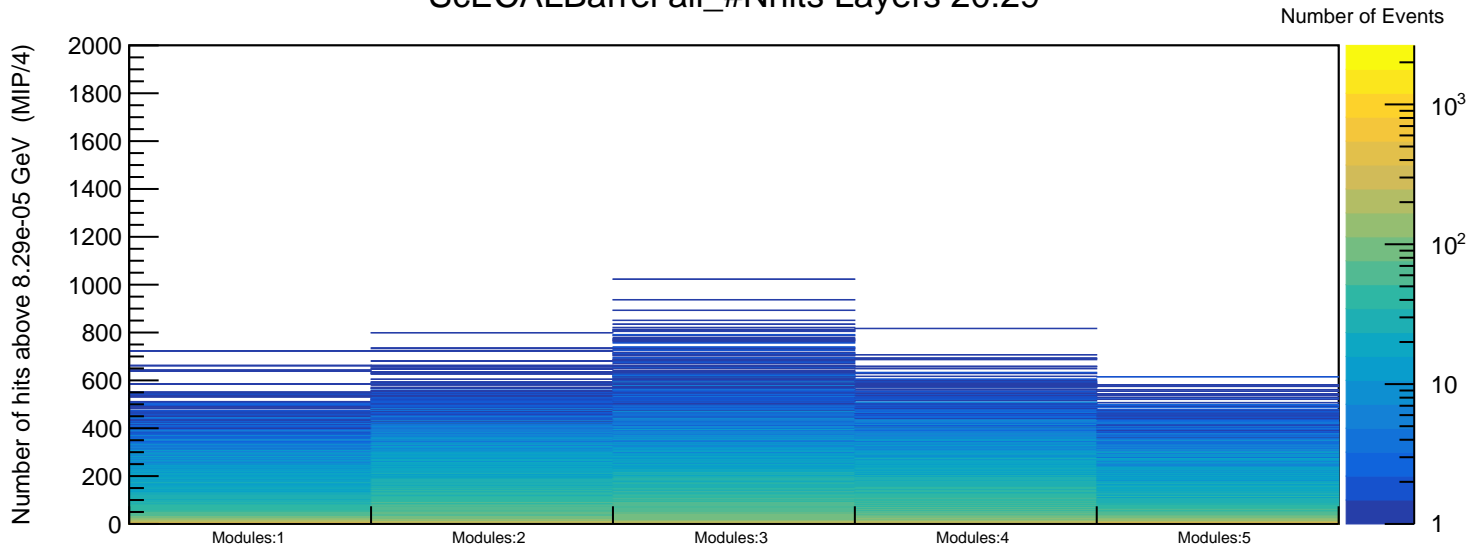


# ScECALBarrel all\_#Nhits Layers 20:29



Mean: 5.64e+01 #hits Std Dev: 9.10e+01 #hits events: 1.00e+04	Mean: 8.73e+01 #hits Std Dev: 1.12e+02 #hits events: 1.00e+04	Mean: 1.01e+02 #hits Std Dev: 1.28e+02 #hits events: 1.00e+04	Mean: 8.70e+01 #hits Std Dev: 1.11e+02 #hits events: 1.00e+04	Mean: 5.68e+01 #hits Std Dev: 9.14e+01 #hits events: 1.00e+04
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