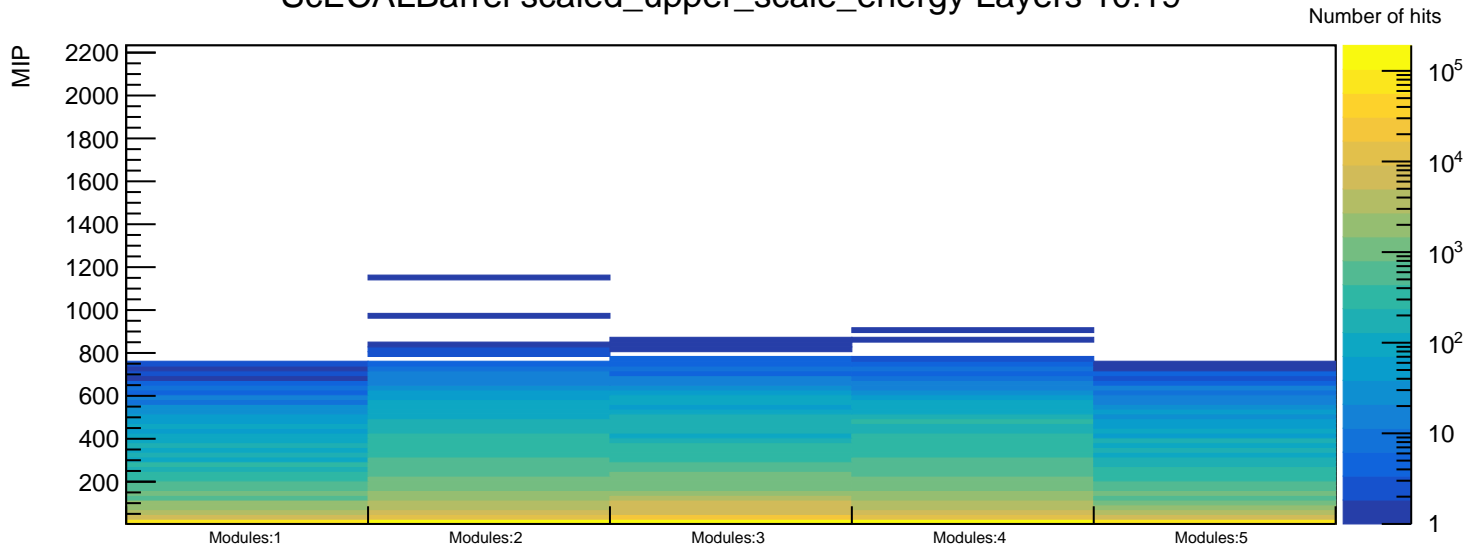


# ScECALBarrel scaled\_upper\_scale\_energy Layers 10:19



Mean: 2.82e+01 MIP Std Dev: 5.83e+01 MIP hits: 9.12e+04	Mean: 3.75e+01 MIP Std Dev: 7.26e+01 MIP hits: 1.56e+05	Mean: 2.79e+01 MIP Std Dev: 5.44e+01 MIP hits: 2.92e+05	Mean: 3.72e+01 MIP Std Dev: 7.19e+01 MIP hits: 1.54e+05	Mean: 2.79e+01 MIP Std Dev: 5.84e+01 MIP hits: 8.37e+04
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