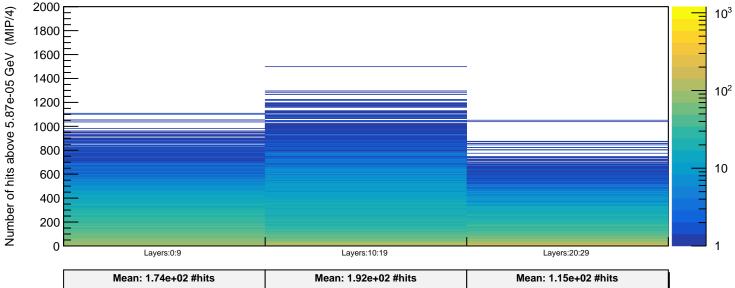
ScECalEndcap all_#Nhits Towers 0

Number of Events



Std Dev: 1.70e+02 #hits events: 1.00e+04 Std Dev: 2.16e+02 #hits events: 1.00e+04

Std Dev: 1.36e+02 #hits events: 1.00e+04