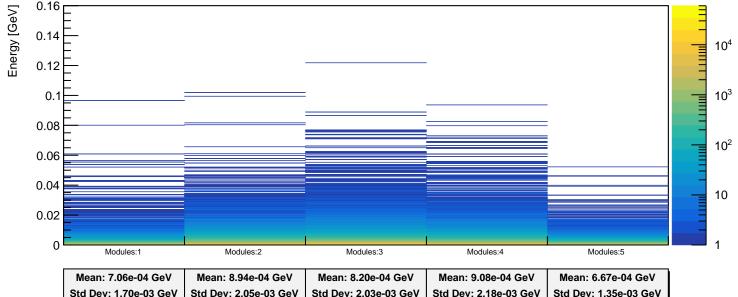
## ScECALBarrel all\_scale\_energy Layers 20:29





hits: 2.23e+05

hits: 1.36e+05

hits: 5.58e+04

hits: 5.49e+04

hits: 1.36e+05