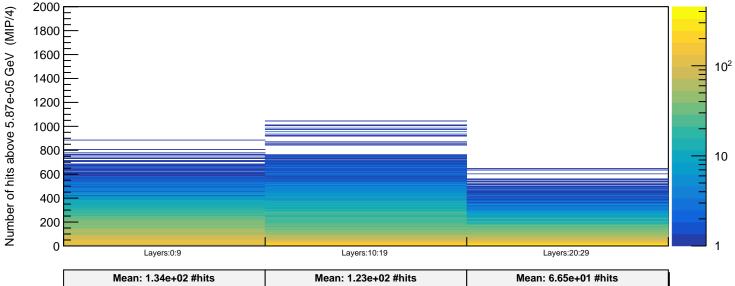
ScECalEndcap all_#Nhits Towers 1:2





Std Dev: 1.20e+02 #hits events: 1.00e+04 Std Dev: 1.40e+02 #hits events: 1.00e+04

Std Dev: 8.10e+01 #hits events: 1.00e+04