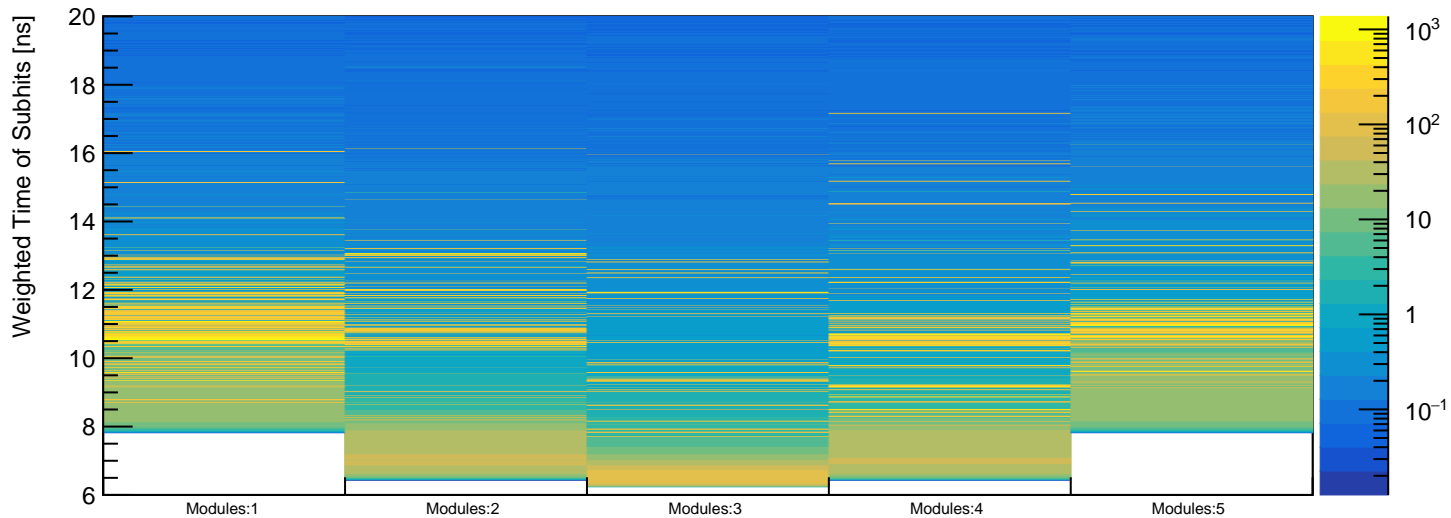


ScECALBarrel time Layers 10:19

Number of hits times Energy [GeV] per second



Mean: 1.11e+01 ns	Mean: 1.06e+01 ns	Mean: 9.30e+00 ns	Mean: 1.02e+01 ns	Mean: 1.11e+01 ns
Std Dev: 1.22e+00 ns	Std Dev: 1.99e+00 ns	Std Dev: 2.36e+00 ns	Std Dev: 1.92e+00 ns	Std Dev: 1.25e+00 ns
hits*energy [GeV]/second: 1.3e+04	hits*energy [GeV]/second: 1.2e+04	hits*energy [GeV]/second: 1.1e+04	hits*energy [GeV]/second: 1.2e+04	hits*energy [GeV]/second: 2.97e+04