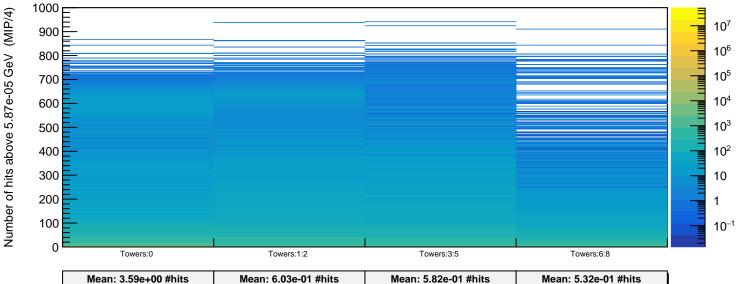# ScECalEndcap all_#Nhits Layers 10:19

Number of Events per second

Mean: 3.59e+00 #hits	Mean: 6.03e-01 #hits	Mean: 5.82e-01 #hits	Mean: 5.32e-01 #hits
Std Dev: 5.42e+00 #hits	Std Dev: 5.49e+00 #hits	Std Dev: 4.64e+00 #hits	Std Dev: 2.30e+00 #hits
events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07