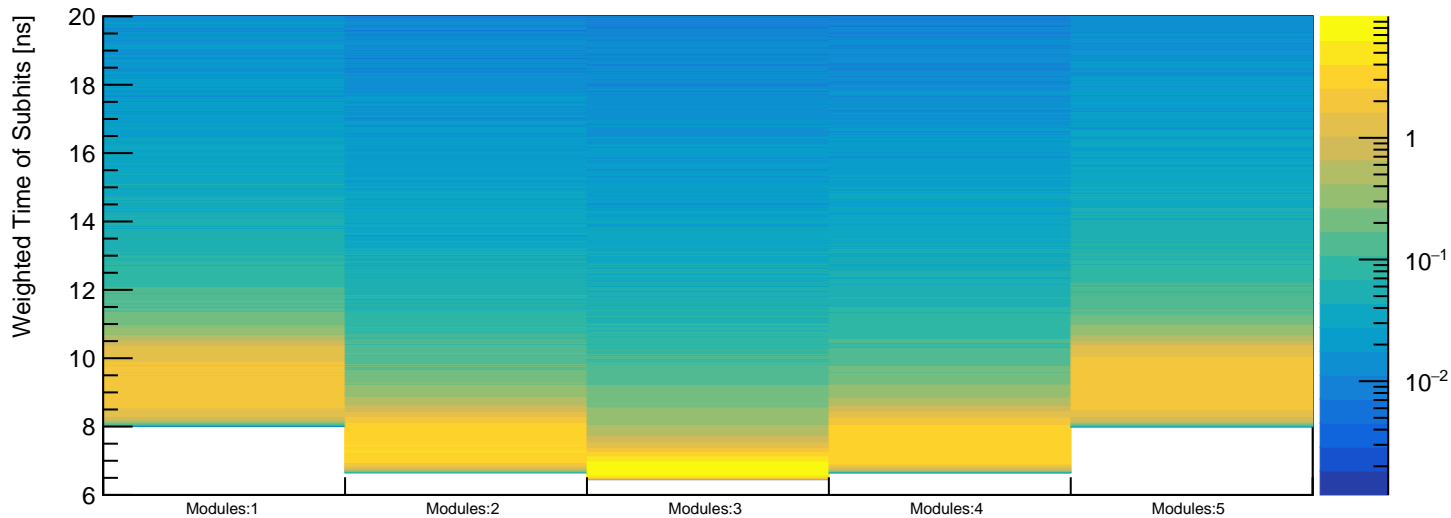


ScECALBarrel time Layers 20:29

Number of hits times Energy [GeV]



Mean: 9.84e+00 ns Std Dev: 1.65e+00 ns hits*energy [GeV]: 3.08e+01	Mean: 8.05e+00 ns Std Dev: 1.58e+00 ns hits*energy [GeV]: 4.23e+01	Mean: 7.35e+00 ns Std Dev: 1.53e+00 ns hits*energy [GeV]: 4.76e+01	Mean: 8.05e+00 ns Std Dev: 1.61e+00 ns hits*energy [GeV]: 3.96e+01	Mean: 9.83e+00 ns Std Dev: 1.63e+00 ns hits*energy [GeV]: 3.23e+02
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