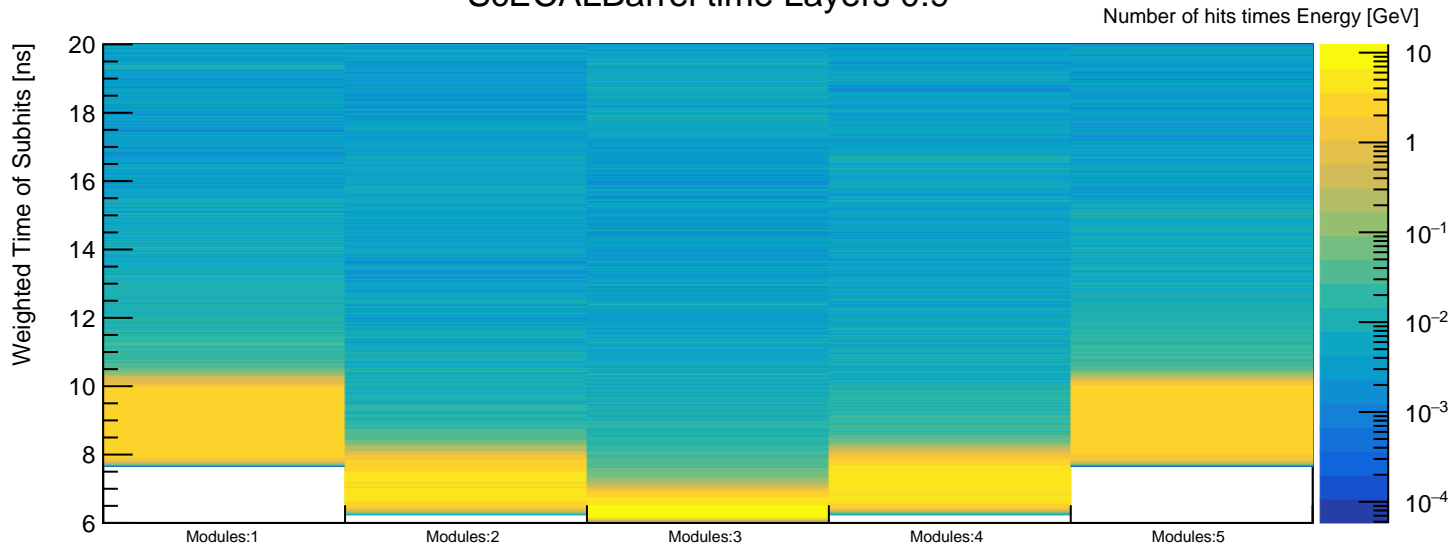


ScECALBarrel time Layers 0:9



Mean: 9.05e+00 ns Std Dev: 8.75e-01 ns hits*energy [GeV]: 4.51e+02	Mean: 7.27e+00 ns Std Dev: 8.68e-01 ns hits*energy [GeV]: 3.90e+02	Mean: 6.56e+00 ns Std Dev: 8.71e-01 ns hits*energy [GeV]: 4.13e+02	Mean: 7.28e+00 ns Std Dev: 8.78e-01 ns hits*energy [GeV]: 4.18e+02	Mean: 9.05e+00 ns Std Dev: 8.72e-01 ns hits*energy [GeV]: 4.33e+02
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