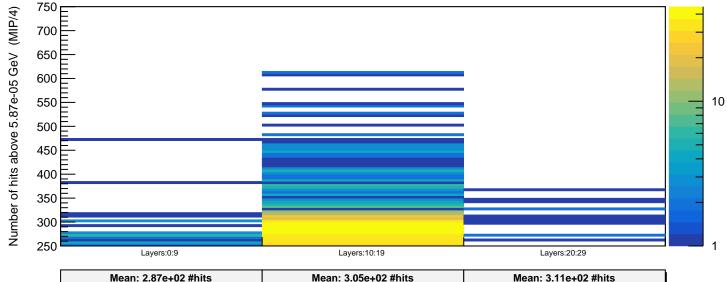
ScECalEndcap high_#Nhits Towers 0

Number of Events



Std Dev: 4.57e+01 #hits events: 2.60e+01 Std Dev: 5.85e+01 #hits events: 5.62e+02

Std Dev: 3.02e+01 #hits events: 1.20e+01