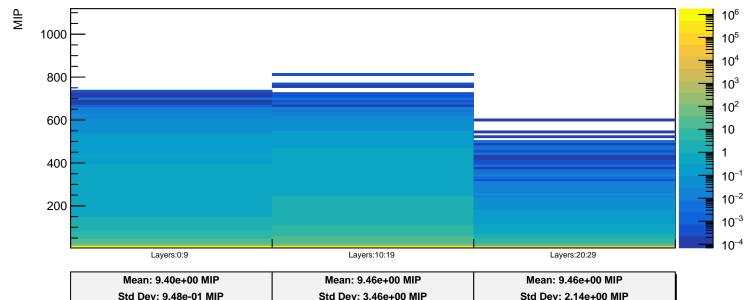
ScECalEndcap scaled_upper_scale_energy Towers 3:5

Number of hits per second

hits/second: 1.73e+04



hits/second: 2.06e+05

hits/second: 1.78e+06