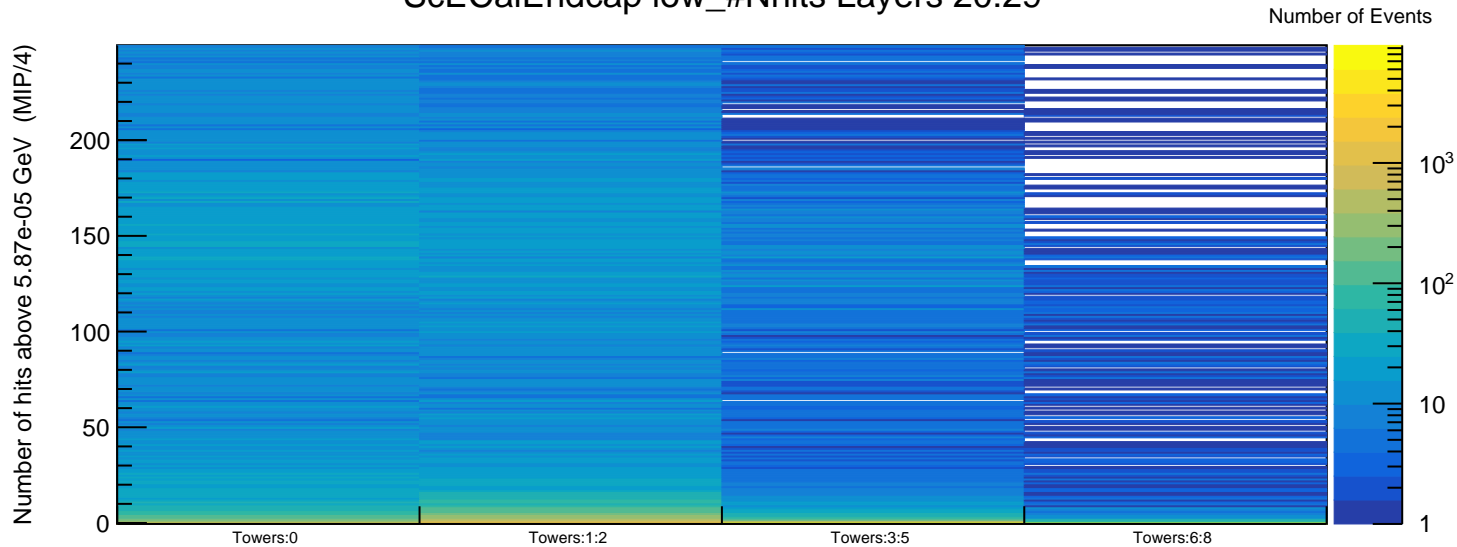


# ScECalEndcap low\_#Nhits Layers 20:29



<b>Mean: 7.02e+01 #hits</b> <b>Std Dev: 7.90e+01 #hits</b> <b>events: 6.23e+03</b>	<b>Mean: 4.62e+01 #hits</b> <b>Std Dev: 6.98e+01 #hits</b> <b>events: 8.11e+03</b>	<b>Mean: 1.46e+01 #hits</b> <b>Std Dev: 4.42e+01 #hits</b> <b>events: 9.59e+03</b>	<b>Mean: 2.98e+00 #hits</b> <b>Std Dev: 1.94e+01 #hits</b> <b>events: 9.97e+03</b>
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