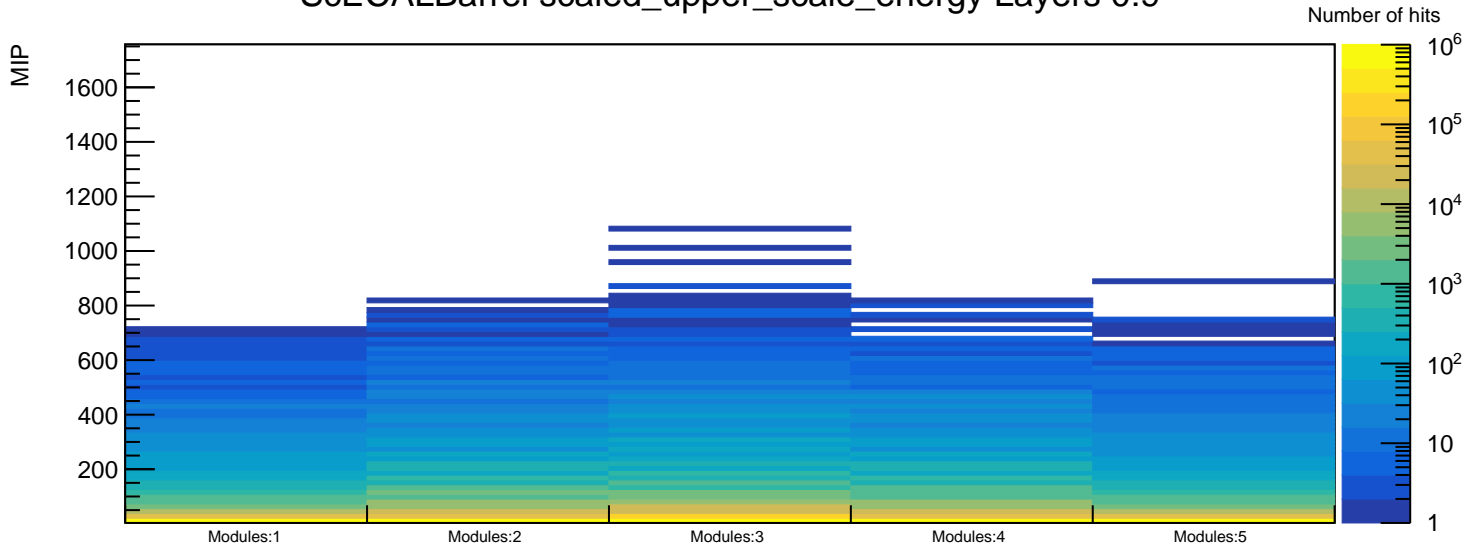


# ScECALBarrel scaled\_upper\_scale\_energy Layers 0:9



Mean: 1.48e+01 MIP	Mean: 1.52e+01 MIP	Mean: 1.73e+01 MIP	Mean: 1.52e+01 MIP	Mean: 1.48e+01 MIP
Std Dev: 1.53e+01 MIP	Std Dev: 1.73e+01 MIP	Std Dev: 1.87e+01 MIP	Std Dev: 1.71e+01 MIP	Std Dev: 1.56e+01 MIP
hits: 6.08e+05	hits: 1.01e+06	hits: 1.25e+06	hits: 9.91e+05	hits: 6.08e+05