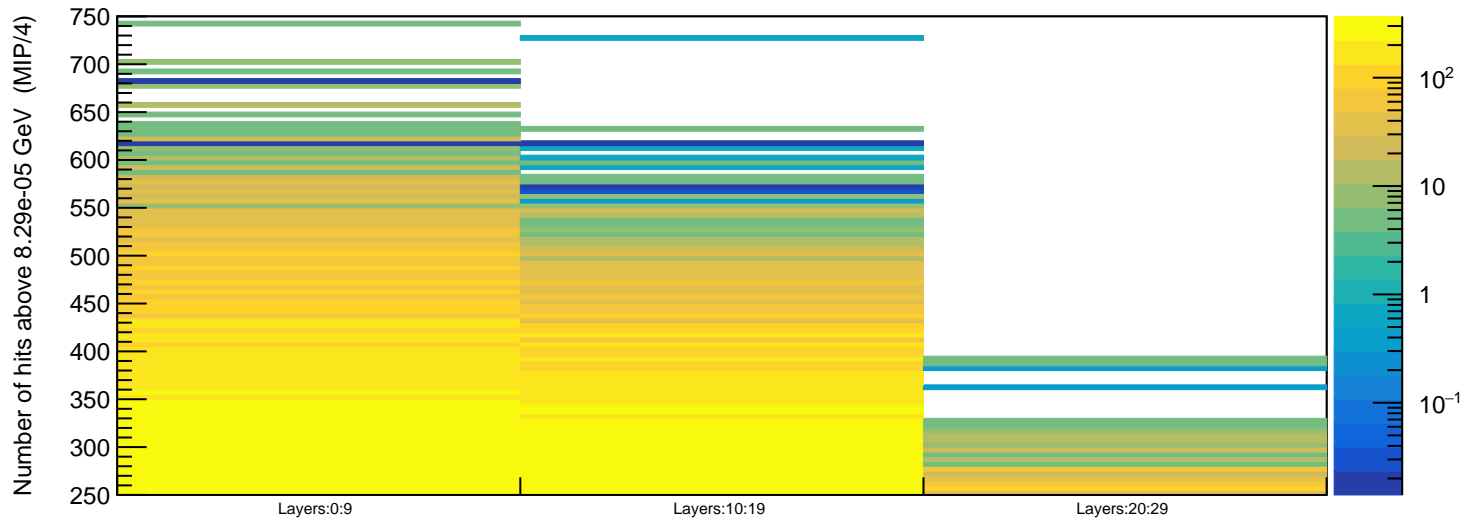


# ScECALBarrel high\_#Nhits Modules 2

Number of Events per second



**Mean: 3.58e+02 #hits**  
**Std Dev: 8.39e+01 #hits**  
**events/second: 1.09e+04**

**Mean: 3.38e+02 #hits**  
**Std Dev: 6.57e+01 #hits**  
**events/second: 8.42e+03**

**Mean: 2.76e+02 #hits**  
**Std Dev: 2.65e+01 #hits**  
**events/second: 4.17e+02**