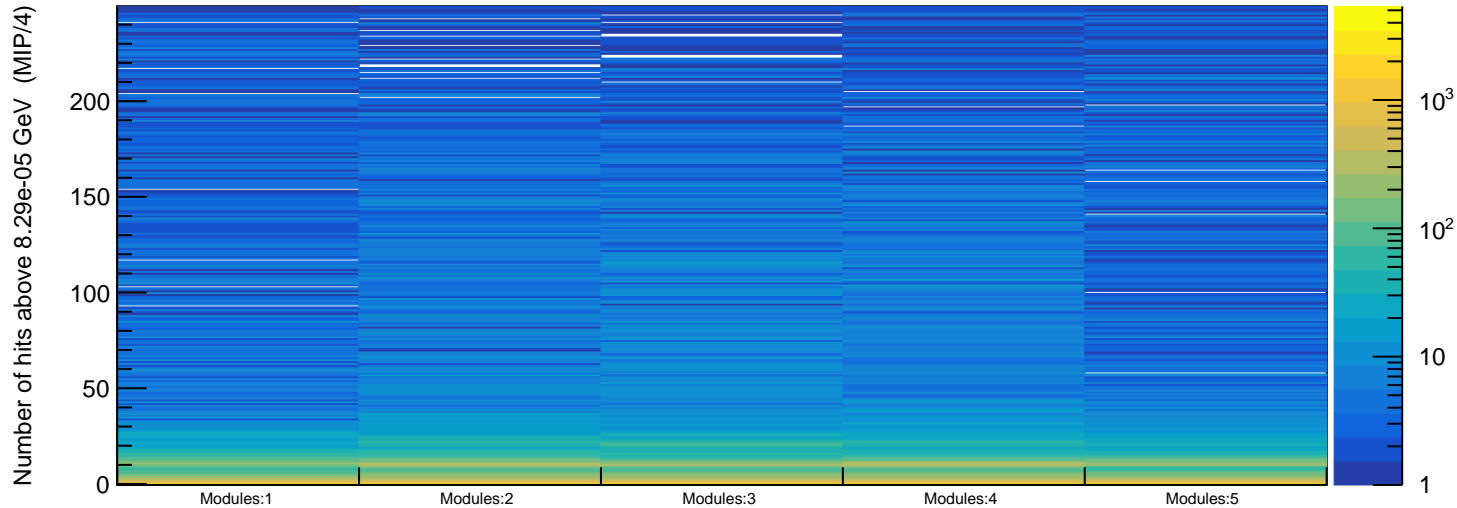


# ScECALBarrel low\_#Nhits Layers 0:9



Mean: 1.31e+01 #hits Std Dev: 3.92e+01 #hits events: 9.77e+03	Mean: 1.57e+01 #hits Std Dev: 3.95e+01 #hits events: 9.81e+03	Mean: 1.66e+01 #hits Std Dev: 4.00e+01 #hits events: 9.77e+03	Mean: 1.62e+01 #hits Std Dev: 4.11e+01 #hits events: 9.80e+03	Mean: 1.28e+01 #hits Std Dev: 3.89e+01 #hits events: 9.76e+03
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