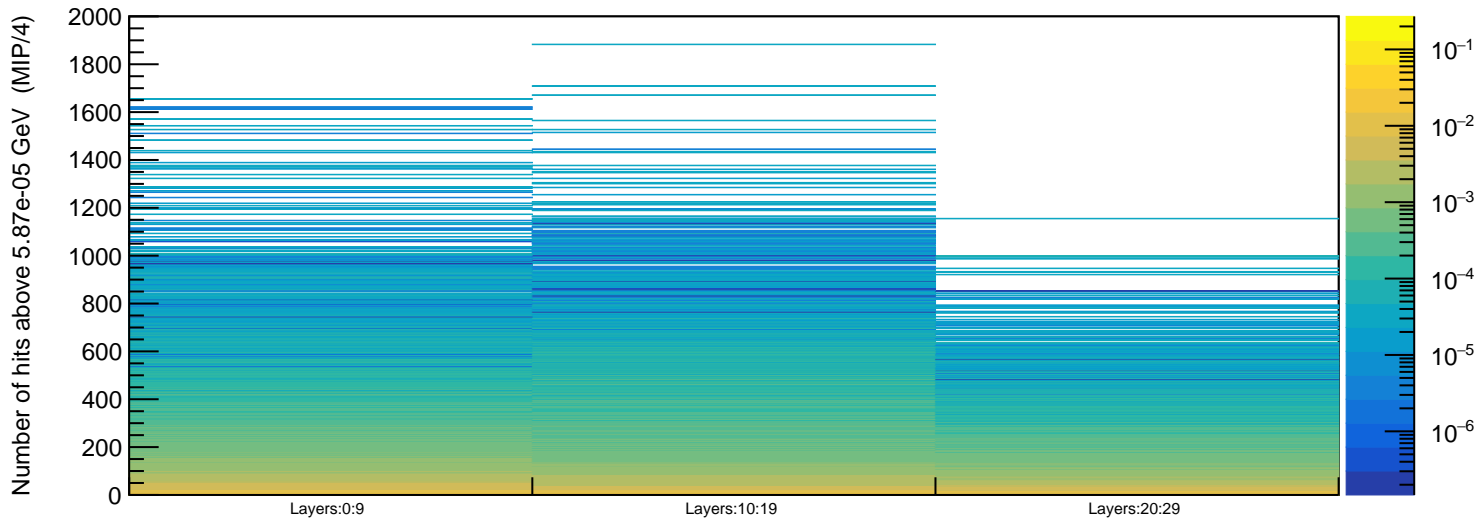


# ScECalEndcap all\_#Nhits Towers 6:8

Number of Events per second



Mean: 6.32e+01 #hits

Std Dev: 1.27e+02 #hits

events/second: 5.71e-01

Mean: 6.00e+01 #hits

Std Dev: 1.35e+02 #hits

events/second: 5.71e-01

Mean: 3.54e+01 #hits

Std Dev: 8.12e+01 #hits

events/second: 5.71e-01