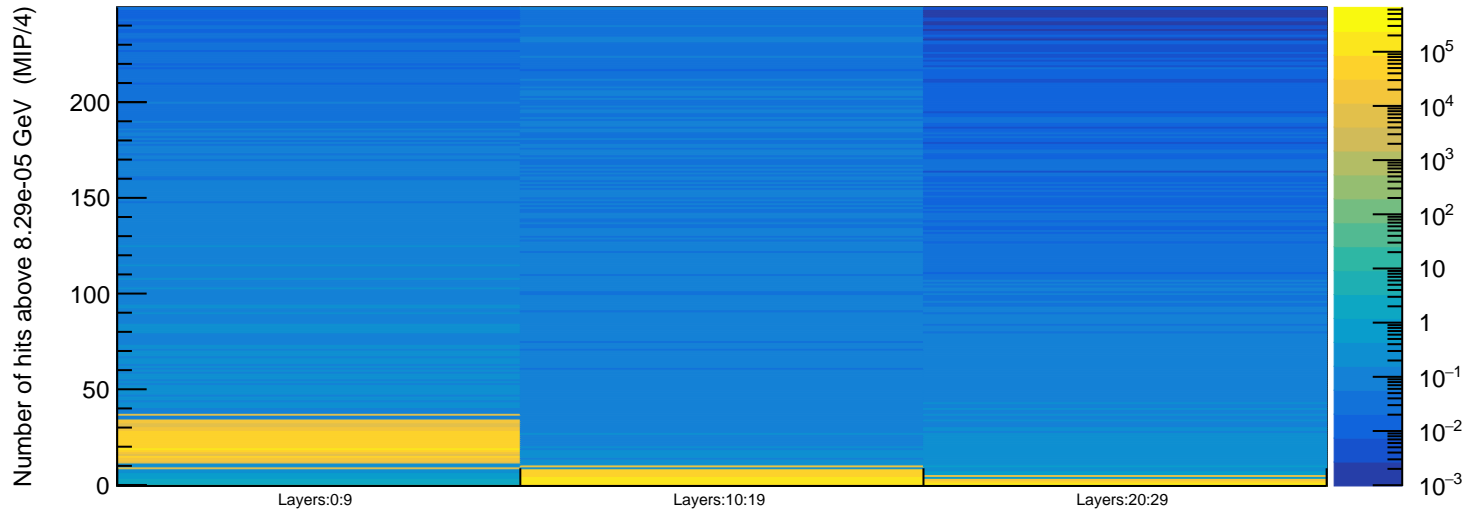


# ScECALBarrel low\_#Nhits Modules 3

Number of Events per second



**Mean: 2.27e+01 #hits**  
**Std Dev: 5.50e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 3.36e+00 #hits**  
**Std Dev: 2.53e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 3.51e-01 #hits**  
**Std Dev: 8.62e-01 #hits**  
**events/second: 8.55e+05**