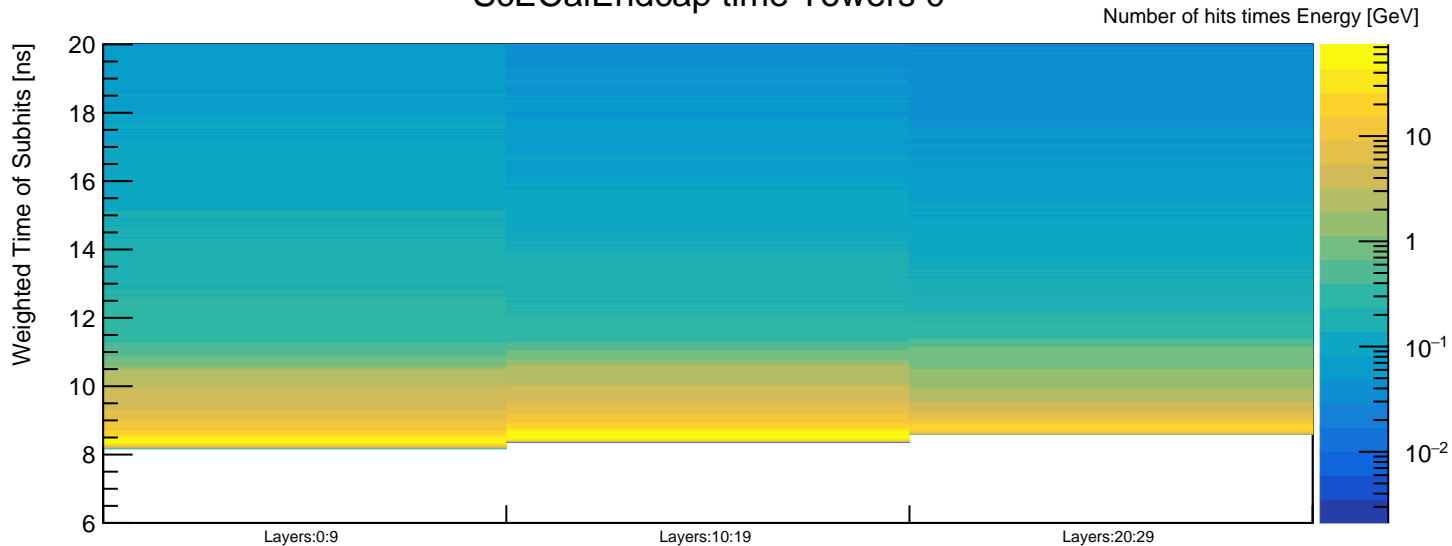


# ScECalEndcap time Towers 0



**Mean: 9.08e+00 ns**  
**Std Dev: 1.37e+00 ns**  
**hits\*energy [GeV]: 2.04e+03**

**Mean: 9.10e+00 ns**  
**Std Dev: 1.13e+00 ns**  
**hits\*energy [GeV]: 2.34e+03**

**Mean: 9.56e+00 ns**  
**Std Dev: 1.48e+00 ns**  
**hits\*energy [GeV]: 9.00e+02**