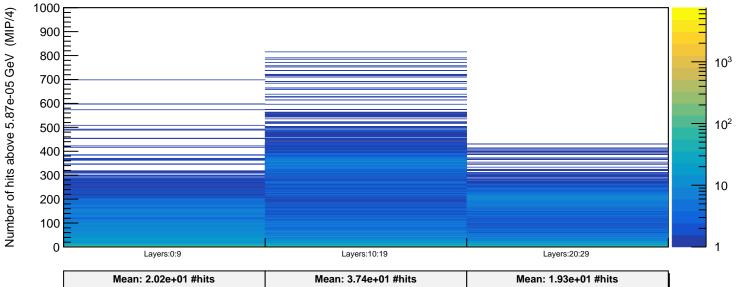
ScECalEndcap all_#Nhits Towers 1:2



Std Dev: 5.58e+01 #hits

events: 1.00e+04



Std Dev: 1.01e+02 #hits

events: 1.00e+04

Std Dev: 5.08e+01 #hits

events: 1.00e+04