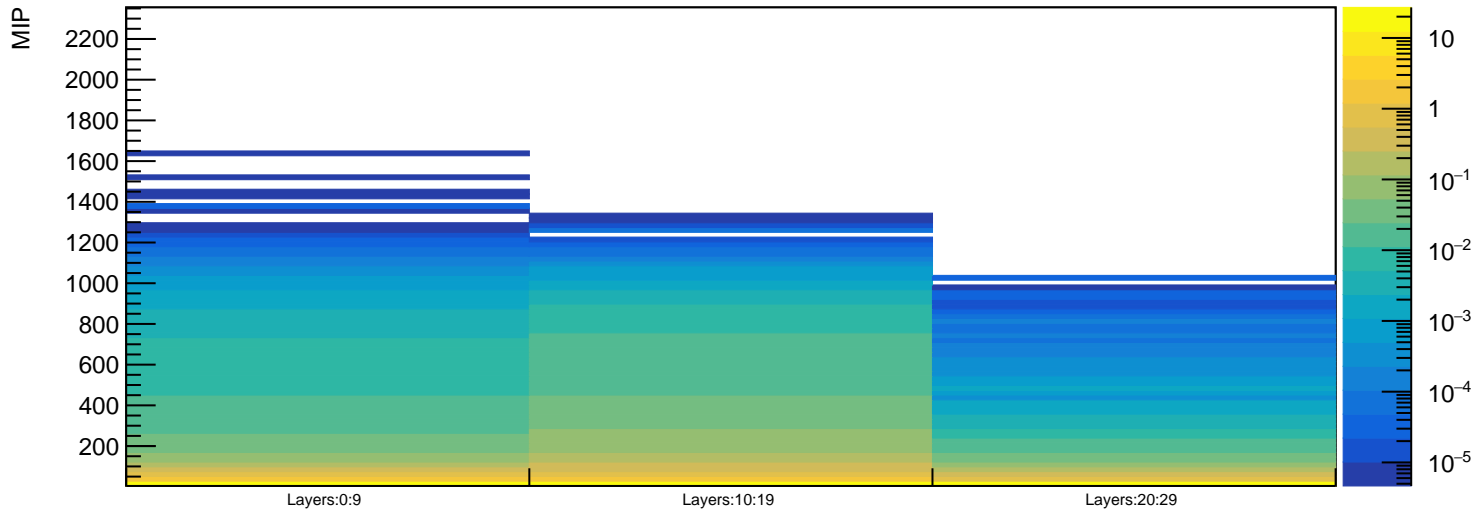


# ScECalEndcap scaled\_upper\_scale\_energy Towers 1:2

Number of hits per second



Mean: 2.58e+01 MIP

Std Dev: 5.29e+01 MIP

hits/second: 2.77e+01

Mean: 3.25e+01 MIP

Std Dev: 7.39e+01 MIP

hits/second: 3.20e+01

Mean: 2.12e+01 MIP

Std Dev: 2.49e+01 MIP

hits/second: 1.49e+01