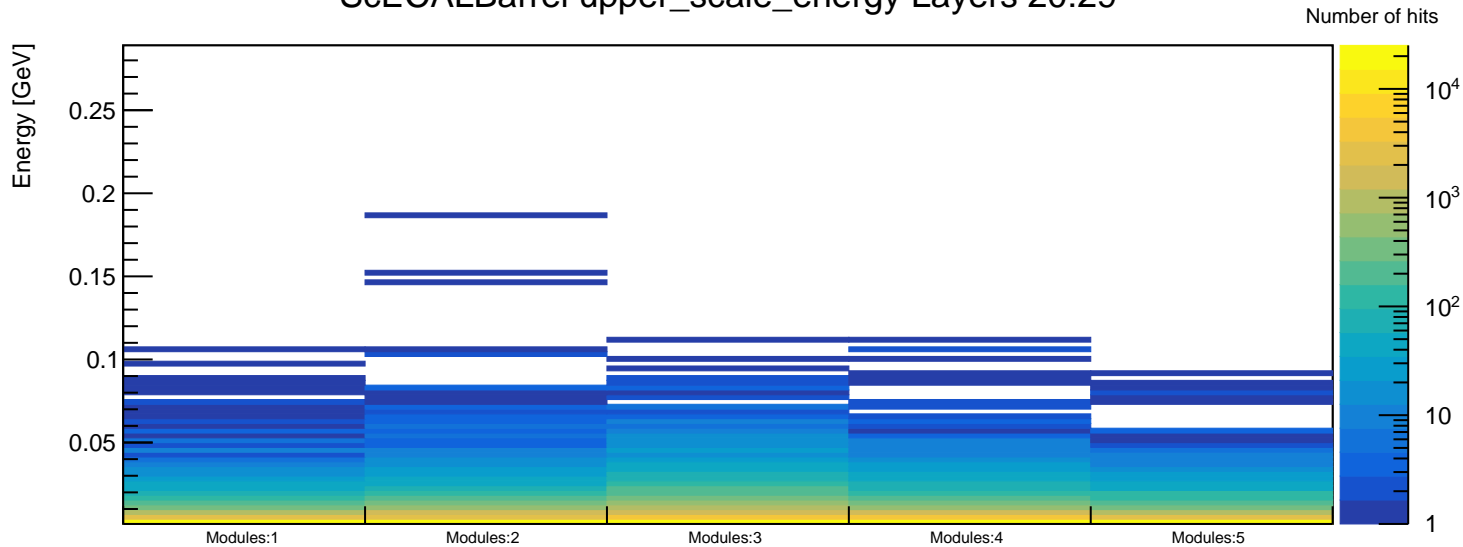


# ScECALBarrel upper\_scale\_energy Layers 20:29



<b>Mean: 3.05e-03 GeV</b> <b>Std Dev: 4.29e-03 GeV</b> <b>hits: 2.15e+04</b>	<b>Mean: 3.18e-03 GeV</b> <b>Std Dev: 4.77e-03 GeV</b> <b>hits: 3.10e+04</b>	<b>Mean: 3.51e-03 GeV</b> <b>Std Dev: 5.22e-03 GeV</b> <b>hits: 3.96e+04</b>	<b>Mean: 3.24e-03 GeV</b> <b>Std Dev: 4.57e-03 GeV</b> <b>hits: 3.15e+04</b>	<b>Mean: 3.06e-03 GeV</b> <b>Std Dev: 4.15e-03 GeV</b> <b>hits: 2.15e+04</b>
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