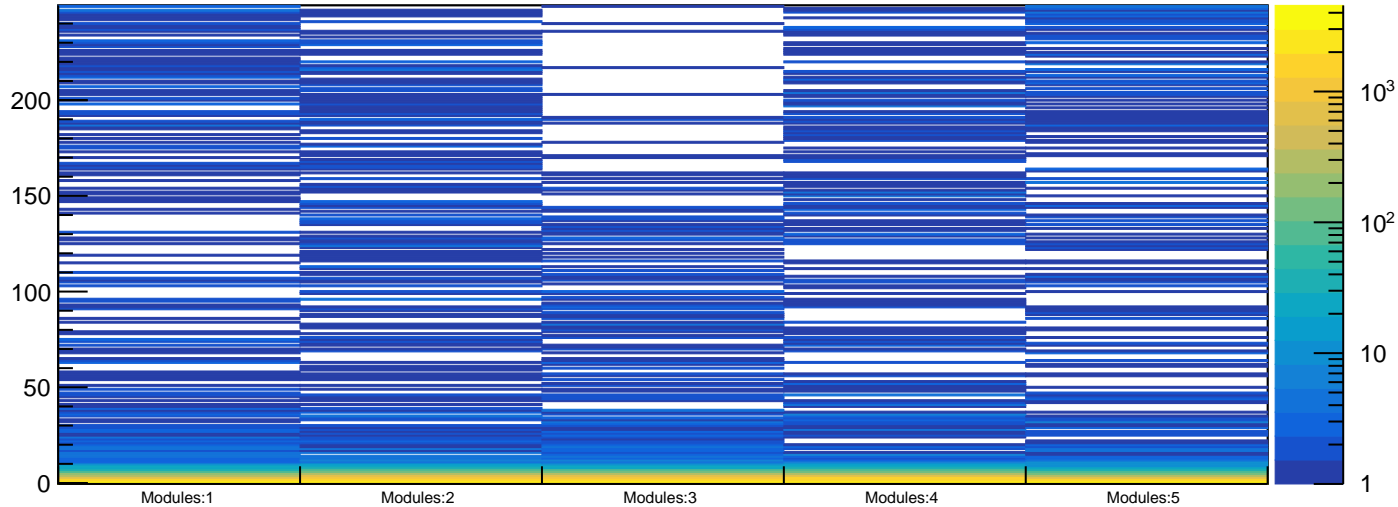


ScECALBarrel low_#Nhits Layers 0:9

Number of hits above 8.29e-05 GeV (MIP/4)



Mean: 3.83e+00 #hits Std Dev: 2.19e+01 #hits events: 9.80e+03	Mean: 4.56e+00 #hits Std Dev: 2.14e+01 #hits events: 9.97e+03	Mean: 3.12e+00 #hits Std Dev: 1.29e+01 #hits events: 9.98e+03	Mean: 4.35e+00 #hits Std Dev: 2.06e+01 #hits events: 9.97e+03	Mean: 4.08e+00 #hits Std Dev: 2.34e+01 #hits events: 9.82e+03
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