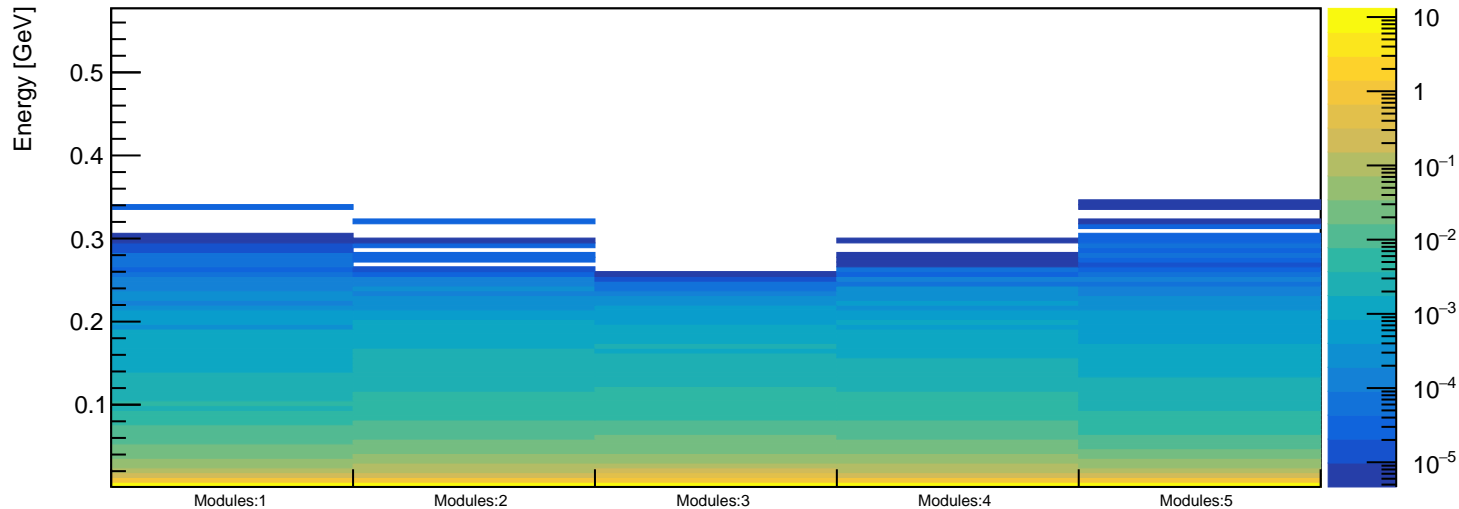


ScECALBarrel upper_scale_energy Layers 10:19

Number of hits per second



Mean: 5.63e-03 GeV Std Dev: 9.53e-03 GeV hits/second: 1.25e+01	Mean: 5.92e-03 GeV Std Dev: 1.05e-02 GeV hits/second: 1.48e+01	Mean: 5.96e-03 GeV Std Dev: 1.02e-02 GeV hits/second: 1.62e+01	Mean: 5.94e-03 GeV Std Dev: 1.05e-02 GeV hits/second: 1.47e+01	Mean: 5.54e-03 GeV Std Dev: 9.17e-03 GeV hits/second: 1.24e+01
--	--	--	--	--