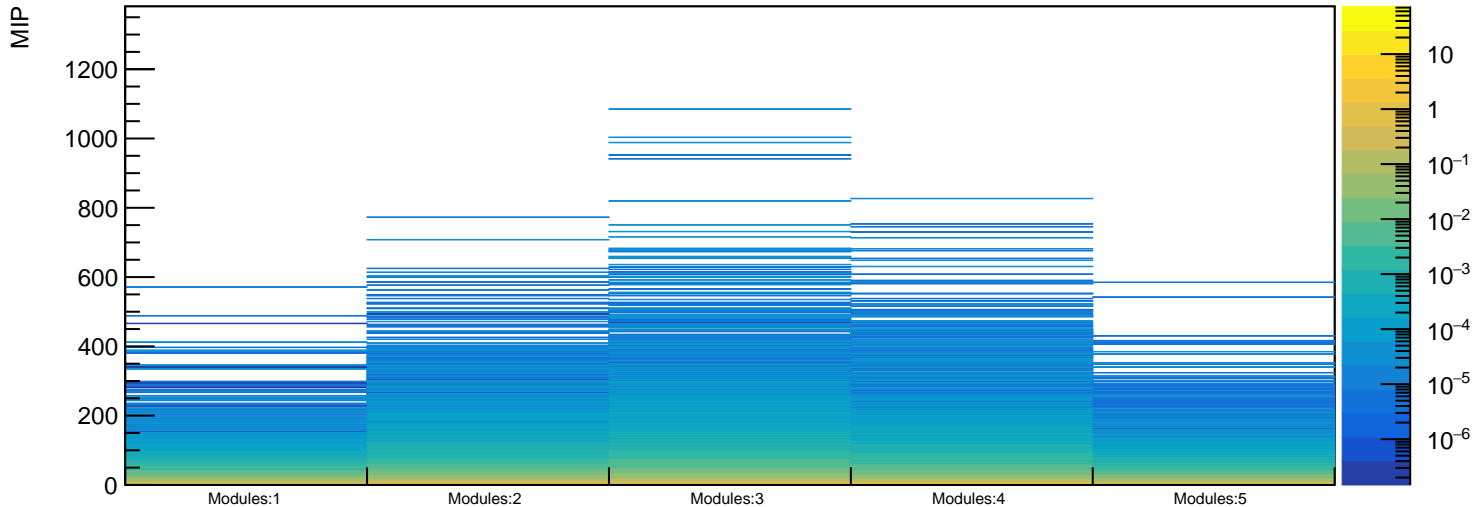


# ScECALBarrel scaled\_all\_scale\_energy Layers 20:29

Number of hits per second



Mean: 1.28e+00 MIP	Mean: 1.58e+00 MIP	Mean: 1.78e+00 MIP	Mean: 1.59e+00 MIP	Mean: 1.28e+00 MIP
Std Dev: 3.04e+00 MIP	Std Dev: 4.85e+00 MIP	Std Dev: 6.44e+00 MIP	Std Dev: 5.09e+00 MIP	Std Dev: 3.04e+00 MIP
hits/second: 8.61e+01	hits/second: 9.01e+01	hits/second: 8.94e+01	hits/second: 9.00e+01	hits/second: 8.73e+01