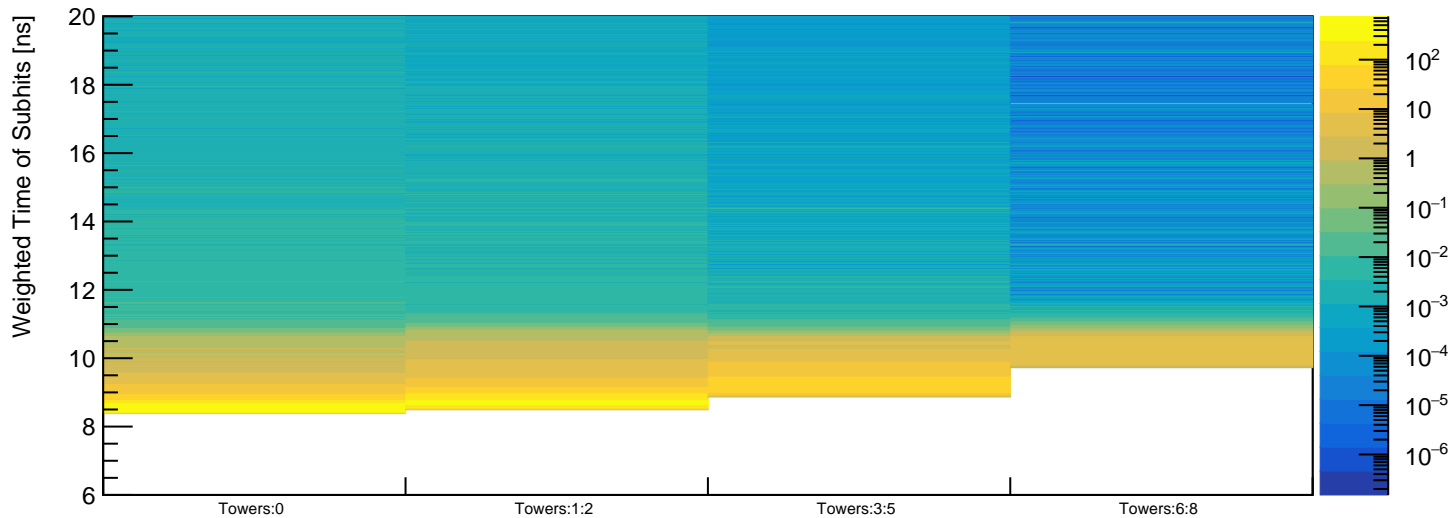


ScECalEndcap time Layers 10:19

Number of hits times Energy [GeV]



Mean: 8.61e+00 ns Std Dev: 2.03e-01 ns hits*energy [GeV]: 1.32e+04	Mean: 8.84e+00 ns Std Dev: 2.84e-01 ns hits*energy [GeV]: 7.44e+03	Mean: 9.43e+00 ns Std Dev: 3.67e-01 ns hits*energy [GeV]: 2.13e+03	Mean: 1.02e+01 ns Std Dev: 2.88e-01 ns hits*energy [GeV]: 3.29e+02
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