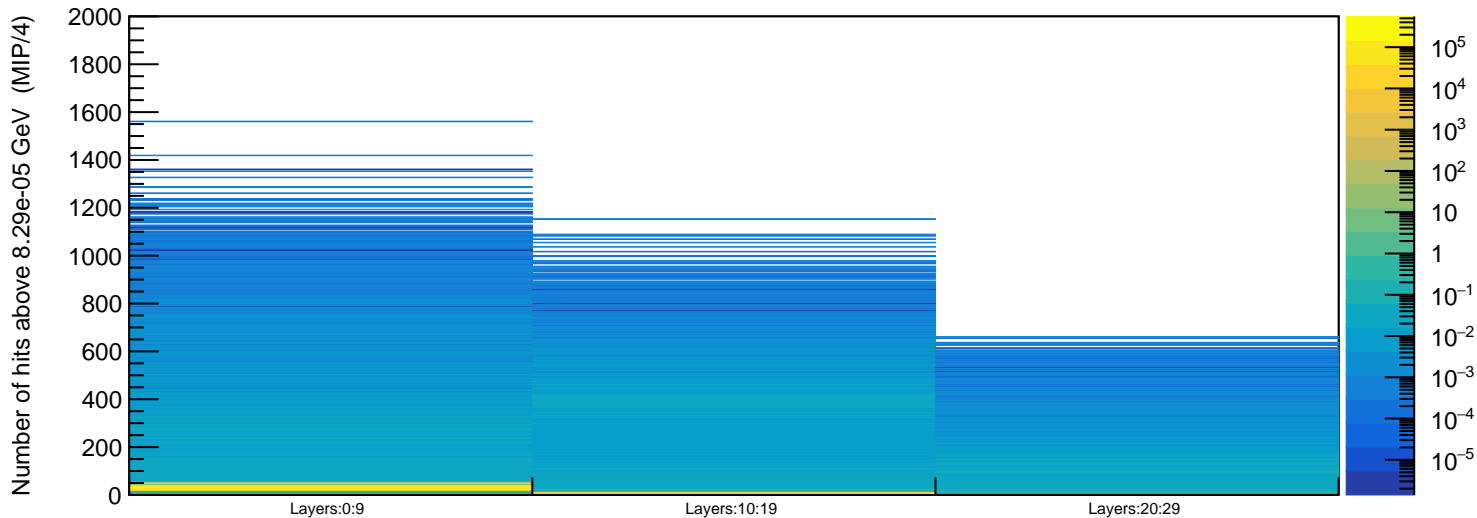


# ScECALBarrel all\_#Nhits Modules 5

Number of Events per second



**Mean: 3.40e+01 #hits**  
**Std Dev: 6.92e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 5.06e+00 #hits**  
**Std Dev: 2.88e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 1.01e+00 #hits**  
**Std Dev: 9.14e-01 #hits**  
**events/second: 8.55e+05**