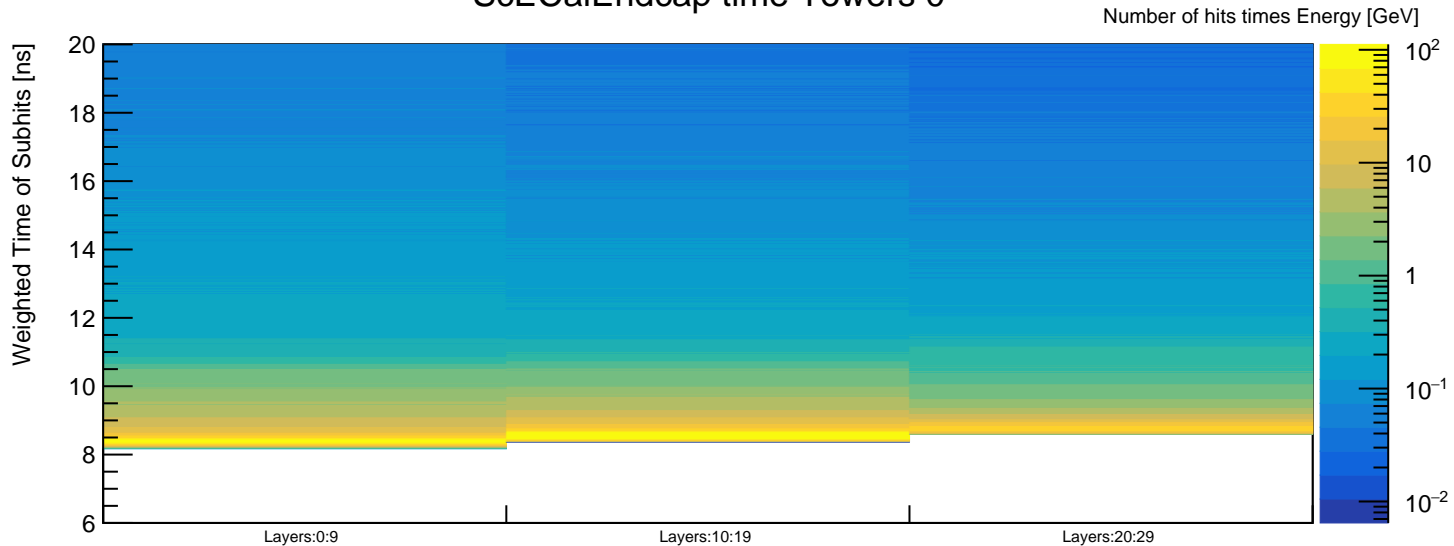


# ScECalEndcap time Towers 0



**Mean: 8.94e+00 ns**  
**Std Dev: 1.30e+00 ns**  
**hits\*energy [GeV]: 2.04e+03**

**Mean: 8.94e+00 ns**  
**Std Dev: 1.02e+00 ns**  
**hits\*energy [GeV]: 2.72e+03**

**Mean: 9.37e+00 ns**  
**Std Dev: 1.36e+00 ns**  
**hits\*energy [GeV]: 1.04e+03**