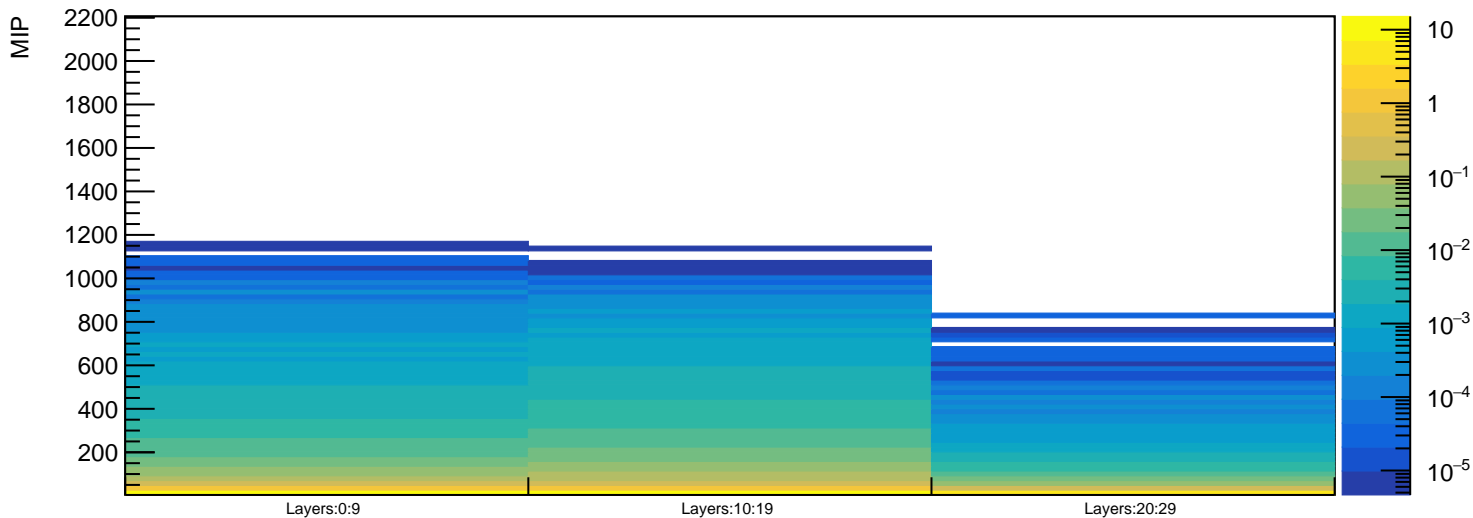


# ScECALBarrel scaled\_upper\_scale\_energy Modules 4

Number of hits per second



Mean: 2.05e+01 MIP

Std Dev: 3.14e+01 MIP

hits/second: 1.69e+01

Mean: 2.27e+01 MIP

Std Dev: 4.00e+01 MIP

hits/second: 1.47e+01

Mean: 1.79e+01 MIP

Std Dev: 1.58e+01 MIP

hits/second: 5.49e+00