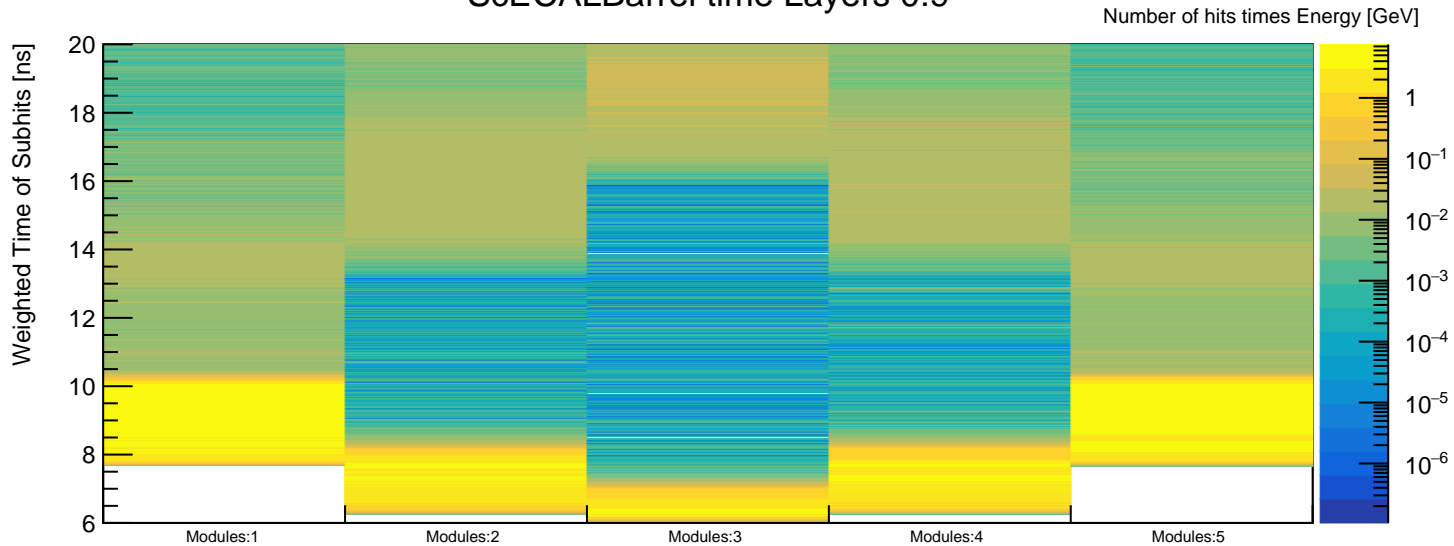


# ScECALBarrel time Layers 0:9



Mean: 9.18e+00 ns Std Dev: 7.51e-01 ns hits*energy [GeV]: 7.53e+02	Mean: 7.53e+00 ns Std Dev: 1.48e+00 ns hits*energy [GeV]: 2.92e+02	Mean: 7.20e+00 ns Std Dev: 2.82e+00 ns hits*energy [GeV]: 1.33e+02	Mean: 7.51e+00 ns Std Dev: 1.49e+00 ns hits*energy [GeV]: 2.95e+02	Mean: 9.19e+00 ns Std Dev: 7.53e-01 ns hits*energy [GeV]: 7.38e+02
--	--	--	--	--