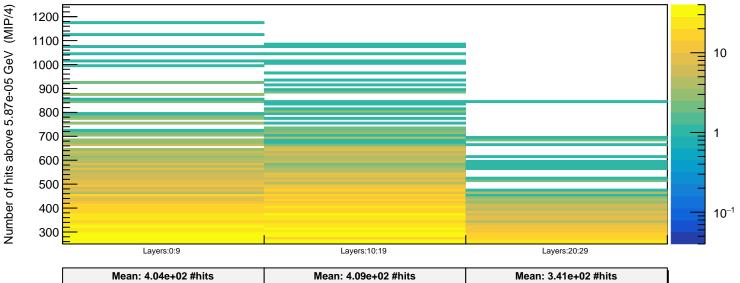
## ScECalEndcap high\_#Nhits Towers 6:8





Std Dev: 1.46e+02 #hits events: 6.45e+02

Std Dev: 1.42e+02 #hits events: 6.64e+02

Std Dev: 9.07e+01 #hits events: 2.29e+02