ScECALBarrel high_#Nhits Modules 1

Number of Events per second

Number of hits above 8.29e-05 GeV (MIP/4)
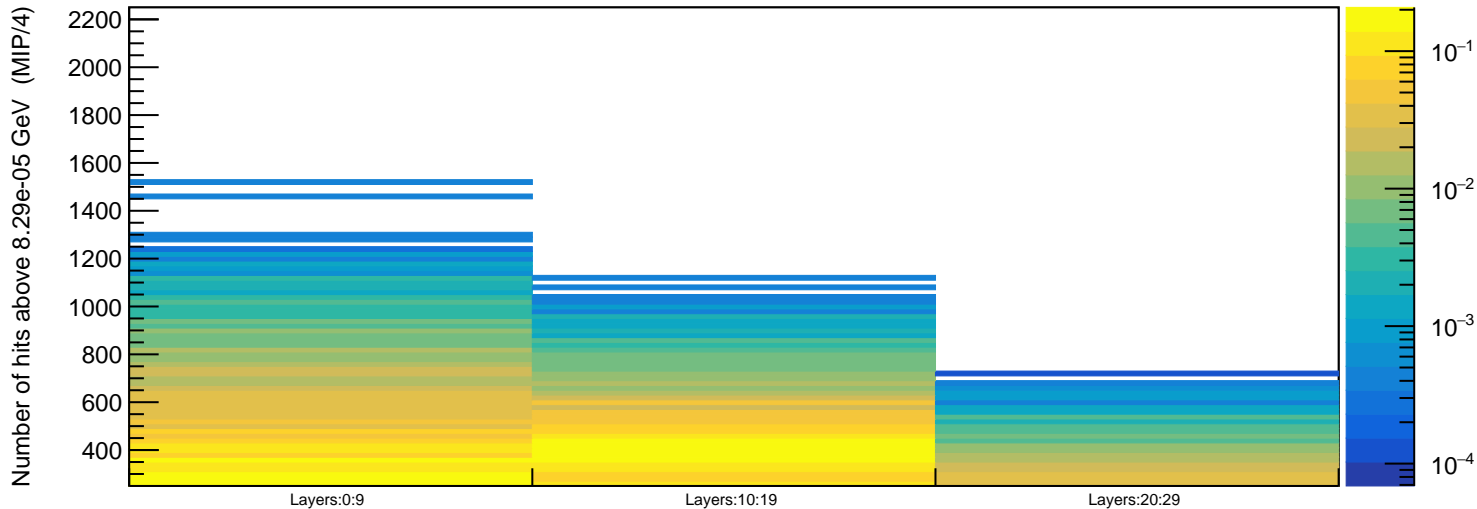
Mean: 4.31e+02 #hits	**Mean: 4.22e+02 #hits**	**Mean: 3.46e+02 #hits**
Std Dev: 1.71e+02 #hits	**Std Dev: 1.09e+02 #hits**	**Std Dev: 8.15e+01 #hits**
events/second: 2.02e+00	**events/second: 2.36e+00**	**events/second: 2.36e-01**