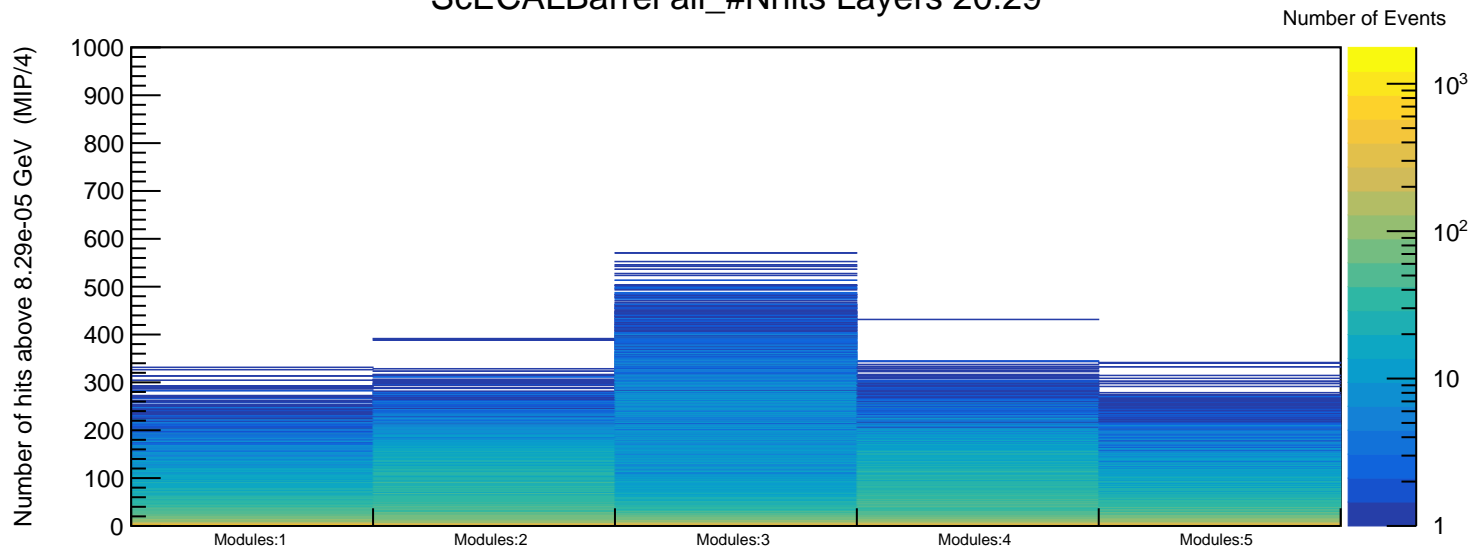


# ScECALBarrel all\_#Nhits Layers 20:29



Mean: 3.01e+01 #hits	Mean: 5.04e+01 #hits	Mean: 6.27e+01 #hits	Mean: 5.13e+01 #hits	Mean: 3.03e+01 #hits
Std Dev: 4.79e+01 #hits	Std Dev: 6.25e+01 #hits	Std Dev: 1.03e+02 #hits	Std Dev: 6.33e+01 #hits	Std Dev: 4.84e+01 #hits
events: 1.00e+04	events: 1.00e+04	events: 1.00e+04	events: 1.00e+04	events: 1.00e+04