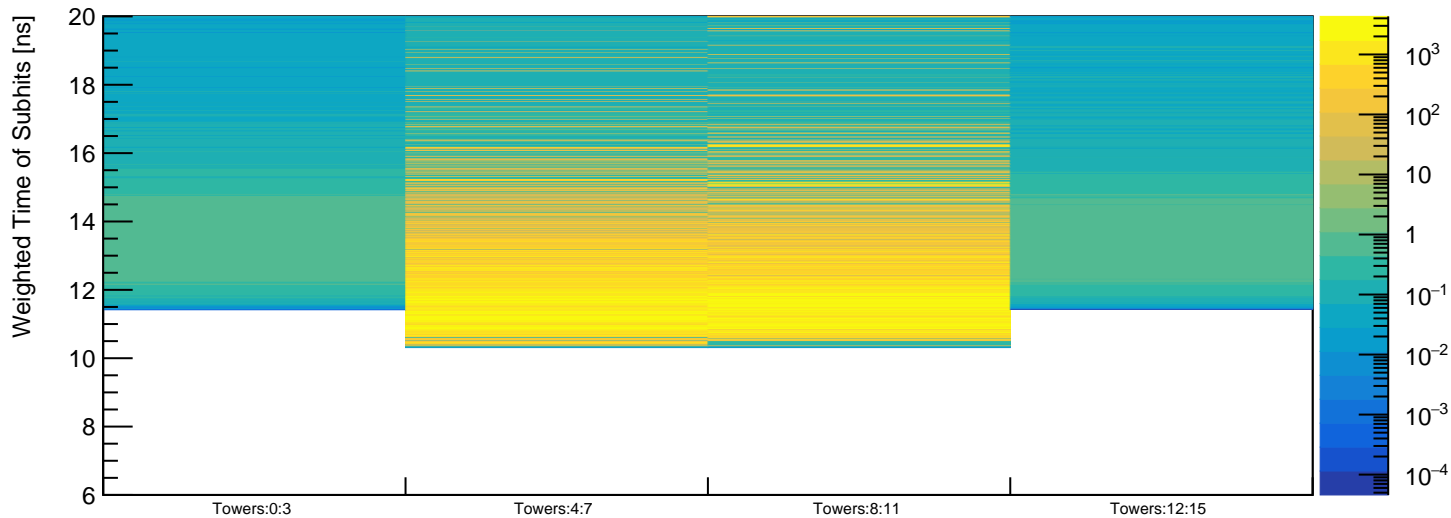


# ScHCalEndcap time Layers 16:31

Number of hits times Energy [GeV] per second



<b>Mean: 1.40e+01 ns</b> <b>Std Dev: 1.53e+00 ns</b> <b>hits*energy [GeV]/second: 1.79e+02</b>	<b>Mean: 1.19e+01 ns</b> <b>Std Dev: 1.04e+00 ns</b> <b>hits*energy [GeV]/second: 2.57e+02</b>	<b>Mean: 1.21e+01 ns</b> <b>Std Dev: 1.32e+00 ns</b> <b>hits*energy [GeV]/second: 2.75e+02</b>	<b>Mean: 1.40e+01 ns</b> <b>Std Dev: 1.61e+00 ns</b> <b>hits*energy [GeV]/second: 1.75e+02</b>
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