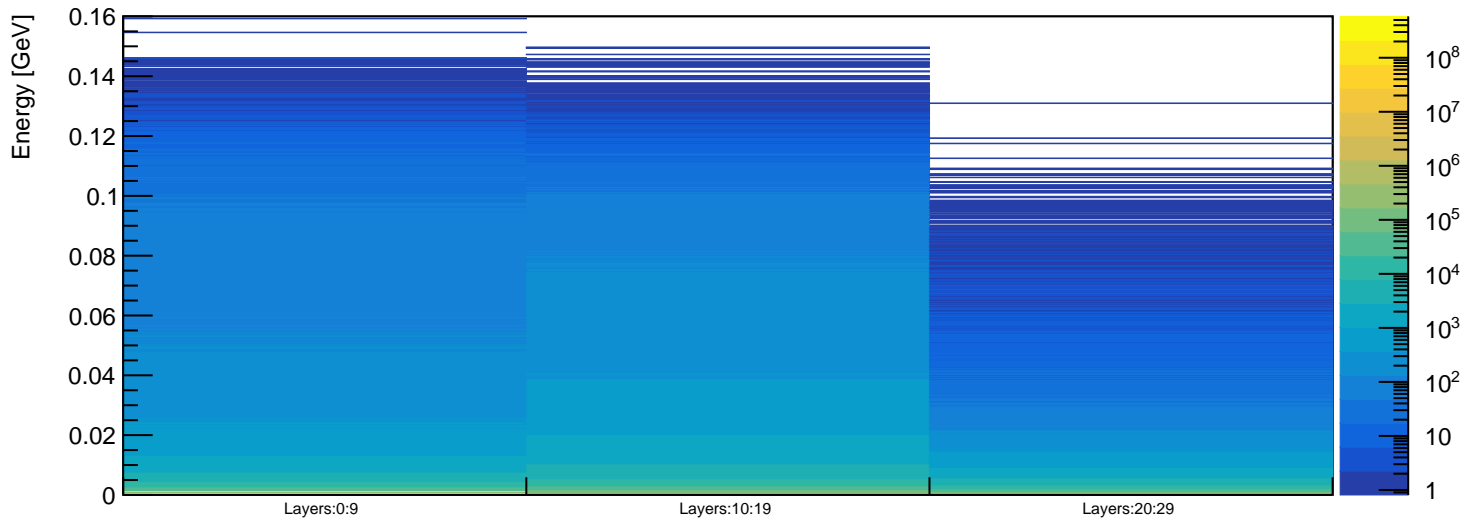


# ScECalEndcap all\_scale\_energy Towers 0

Number of hits per second



**Mean: 3.58e-04 GeV**

**Std Dev: 5.60e-04 GeV**

**hits/second: 1.48e+09**

**Mean: 2.48e-04 GeV**

**Std Dev: 1.23e-03 GeV**

**hits/second: 2.71e+08**

**Mean: 1.03e-04 GeV**

**Std Dev: 4.50e-04 GeV**

**hits/second: 1.11e+08**