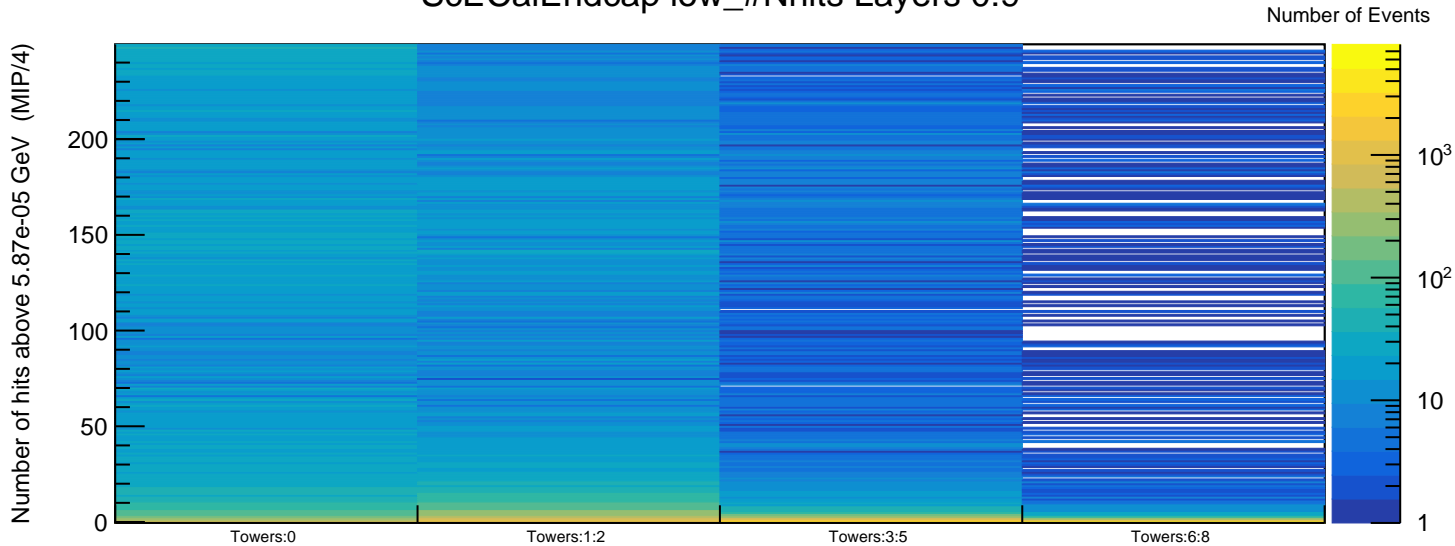


# ScECalEndcap low\_#Nhits Layers 0:9



<b>Mean: 8.34e+01 #hits</b> <b>Std Dev: 8.46e+01 #hits</b> <b>events: 7.23e+03</b>	<b>Mean: 4.69e+01 #hits</b> <b>Std Dev: 7.09e+01 #hits</b> <b>events: 8.40e+03</b>	<b>Mean: 1.57e+01 #hits</b> <b>Std Dev: 4.72e+01 #hits</b> <b>events: 9.54e+03</b>	<b>Mean: 3.65e+00 #hits</b> <b>Std Dev: 2.37e+01 #hits</b> <b>events: 9.90e+03</b>
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