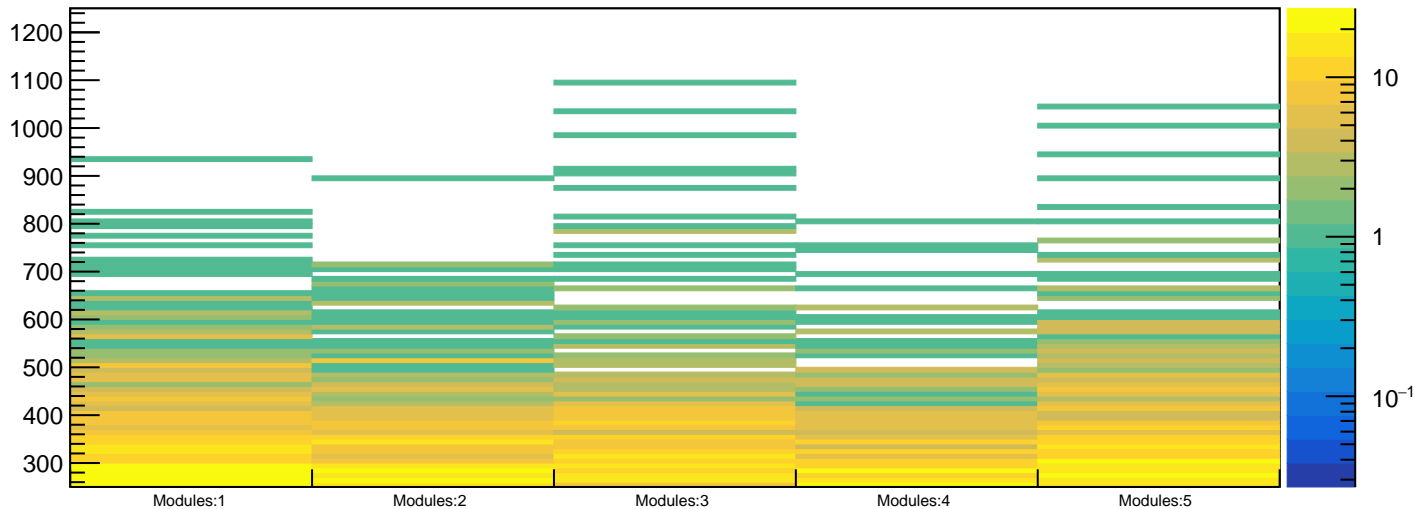


ScECALBarrel high_#Nhits Layers 0:9

Number of hits above 8.29e-05 GeV (MIP/4)

Number of Events



Mean: 3.75e+02 #hits	Mean: 3.70e+02 #hits	Mean: 3.94e+02 #hits	Mean: 3.57e+02 #hits	Mean: 3.93e+02 #hits
Std Dev: 1.22e+02 #hits	Std Dev: 1.15e+02 #hits	Std Dev: 1.49e+02 #hits	Std Dev: 1.08e+02 #hits	Std Dev: 1.38e+02 #hits
events: 3.21e+02	events: 2.41e+02	events: 2.46e+02	events: 1.94e+02	events: 2.98e+02