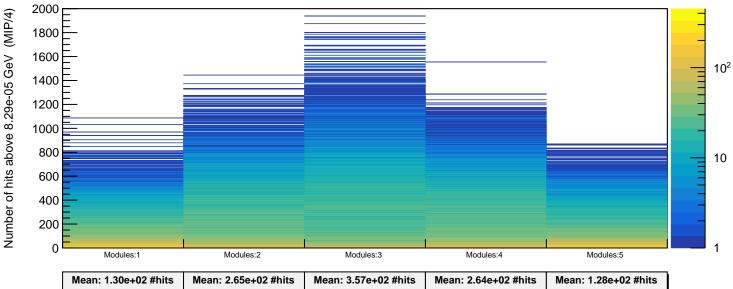
## ScECALBarrel all\_#Nhits Layers 10:19





 Mean: 1.30e+02 #hits
 Mean: 2.65e+02 #hits
 Mean: 3.57e+02 #hits
 Mean: 2.64e+02 #hits
 Mean: 1.28e+02 #hits
 Mean: 1.28e+02 #hits
 Mean: 1.28e+02 #hits
 Std Dev: 3.10e+02 #hits
 Std Dev: 2.39e+02 #hits
 Std Dev: 1.50e+02 #hits