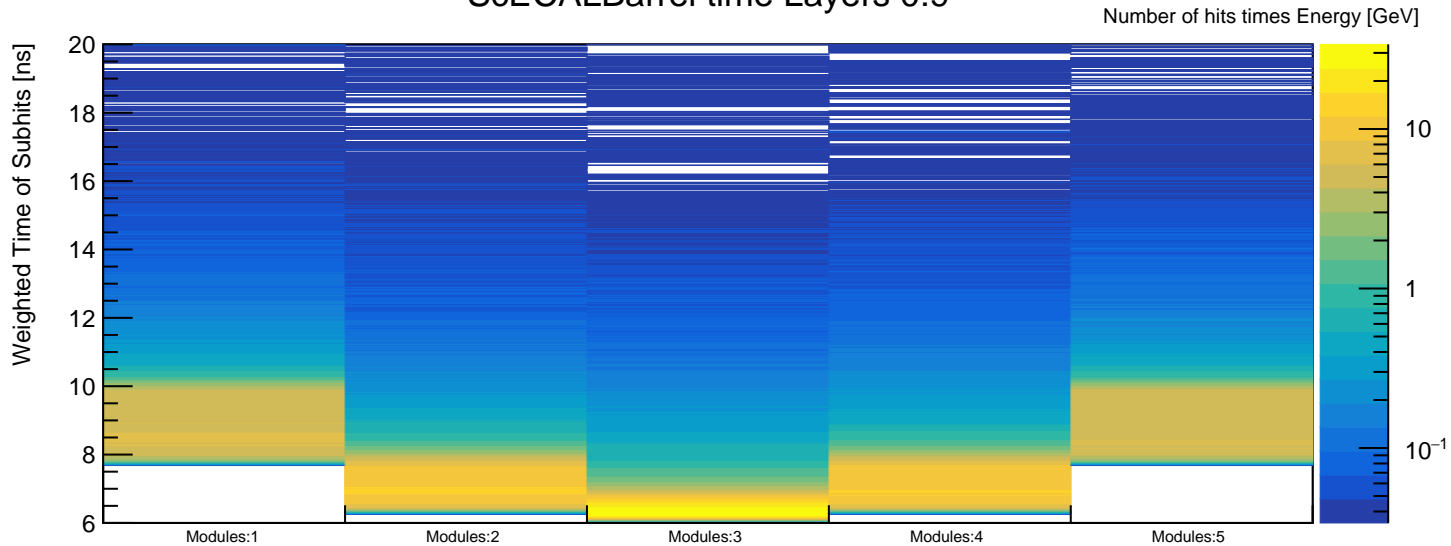


# ScECALBarrel time Layers 0:9



<b>Mean: 9.27e+00 ns</b> <b>Std Dev: 1.42e+00 ns</b> <b>hits: 9.43e+02</b>	<b>Mean: 7.52e+00 ns</b> <b>Std Dev: 1.42e+00 ns</b> <b>hits: 1.24e+03</b>	<b>Mean: 6.83e+00 ns</b> <b>Std Dev: 1.41e+00 ns</b> <b>hits: 1.34e+03</b>	<b>Mean: 7.52e+00 ns</b> <b>Std Dev: 1.42e+00 ns</b> <b>hits: 1.25e+03</b>	<b>Mean: 9.27e+00 ns</b> <b>Std Dev: 1.43e+00 ns</b> <b>hits: 9.14e+02</b>
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