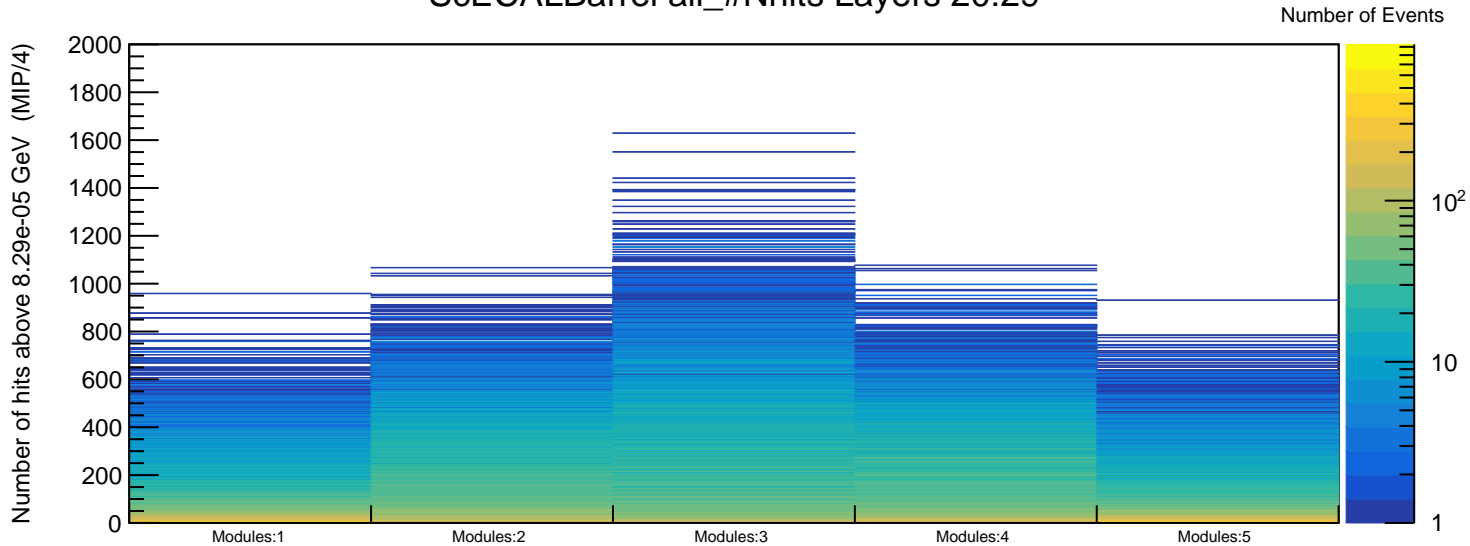


# ScECALBarrel all\_#Nhits Layers 20:29



Mean: 8.10e+01 #hits	Mean: 1.73e+02 #hits	Mean: 2.44e+02 #hits	Mean: 1.74e+02 #hits	Mean: 8.15e+01 #hits
Std Dev: 1.18e+02 #hits	Std Dev: 1.77e+02 #hits	Std Dev: 2.41e+02 #hits	Std Dev: 1.80e+02 #hits	Std Dev: 1.19e+02 #hits
events: 1.00e+04	events: 1.00e+04	events: 1.00e+04	events: 1.00e+04	events: 1.00e+04