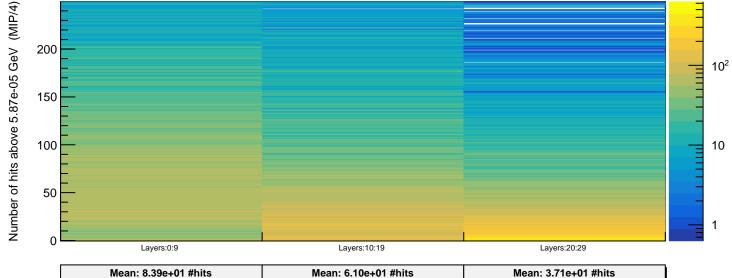
## ScECalEndcap low\_#Nhits Towers 0





Std Dev: 5.98e+01 #hits events: 9.33e+03 Std Dev: 5.76e+01 #hits events: 9.45e+03 Std Dev: 4.40e+01 #hits events: 9.94e+03