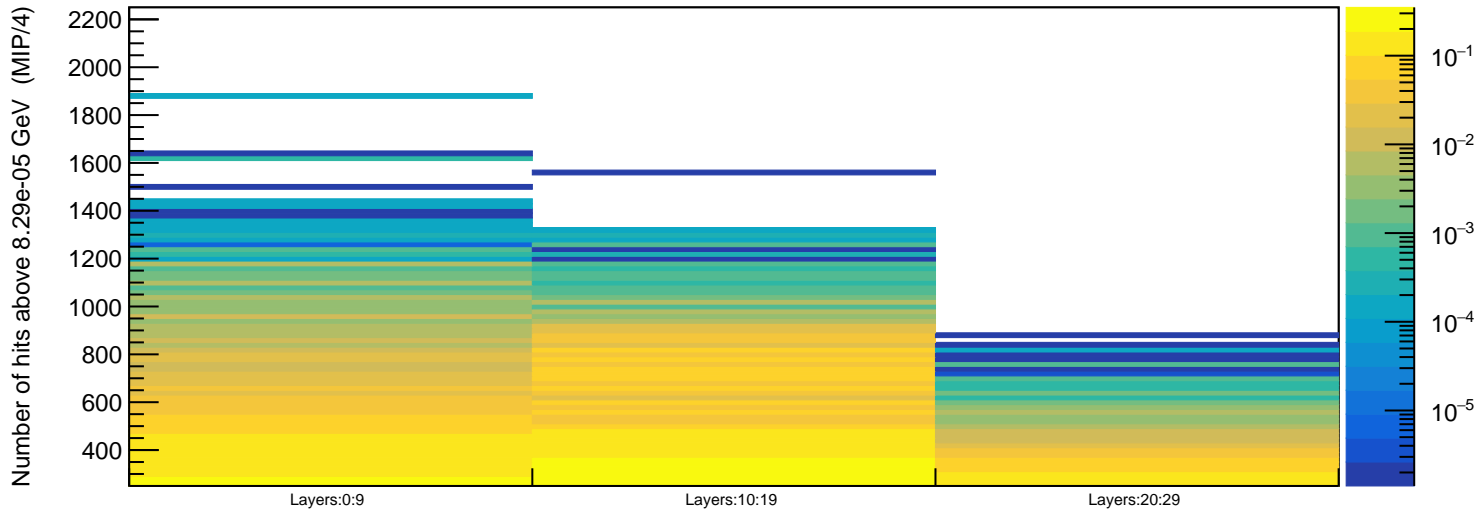


# ScECALBarrel high\_#Nhits Modules 4

Number of Events per second



**Mean: 4.32e+02 #hits**  
**Std Dev: 1.64e+02 #hits**  
**events/second: 2.55e+00**

**Mean: 4.64e+02 #hits**  
**Std Dev: 1.88e+02 #hits**  
**events/second: 3.56e+00**

**Mean: 3.29e+02 #hits**  
**Std Dev: 6.98e+01 #hits**  
**events/second: 7.76e-01**