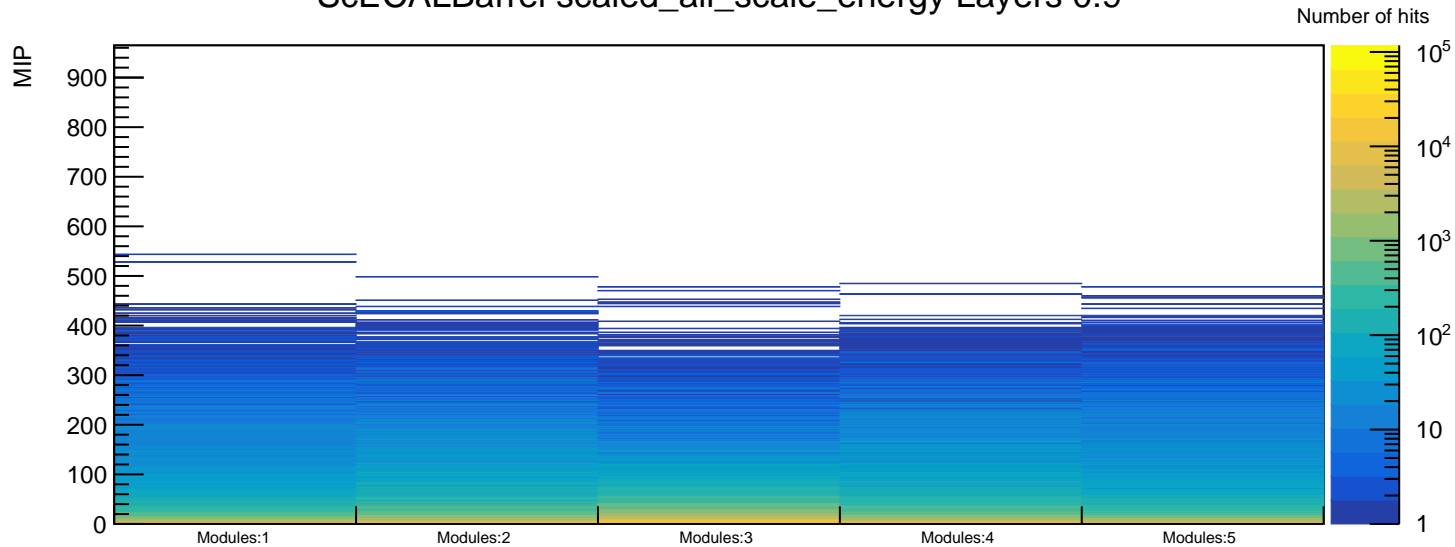


# ScECALBarrel scaled\_all\_scale\_energy Layers 0:9



Mean:  $8.49\text{e}+00$  MIP

Std Dev:  $2.81\text{e}+01$  MIP

hits:  $1.75\text{e}+05$

Mean:  $9.27\text{e}+00$  MIP

Std Dev:  $2.78\text{e}+01$  MIP

hits:  $2.48\text{e}+05$

Mean:  $7.19\text{e}+00$  MIP

Std Dev:  $1.80\text{e}+01$  MIP

hits:  $4.98\text{e}+05$

Mean:  $9.09\text{e}+00$  MIP

Std Dev:  $2.70\text{e}+01$  MIP

hits:  $2.48\text{e}+05$

Mean:  $8.63\text{e}+00$  MIP

Std Dev:  $2.84\text{e}+01$  MIP

hits:  $1.85\text{e}+05$