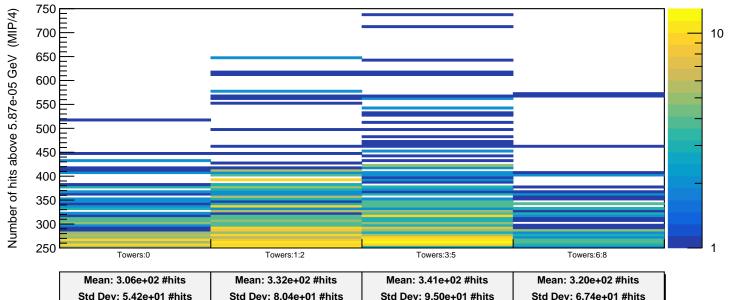
ScECalEndcap high_#Nhits Layers 20:29

Number of Events



events: 1.61e+02

events: 5.40e+01

events: 1.80e+02

events: 9.10e+01