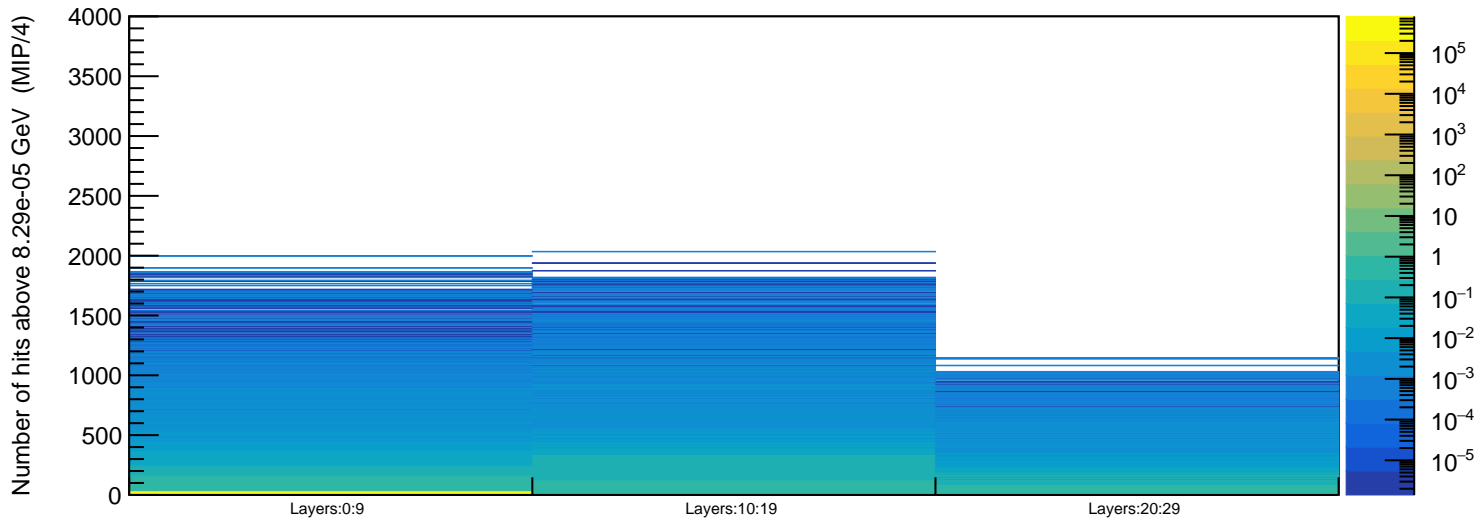


# ScECALBarrel all\_#Nhits Modules 3

Number of Events per second



**Mean: 2.29e+01 #hits**  
**Std Dev: 5.77e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 3.92e+00 #hits**  
**Std Dev: 2.84e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 2.04e+00 #hits**  
**Std Dev: 6.33e-01 #hits**  
**events/second: 8.55e+05**