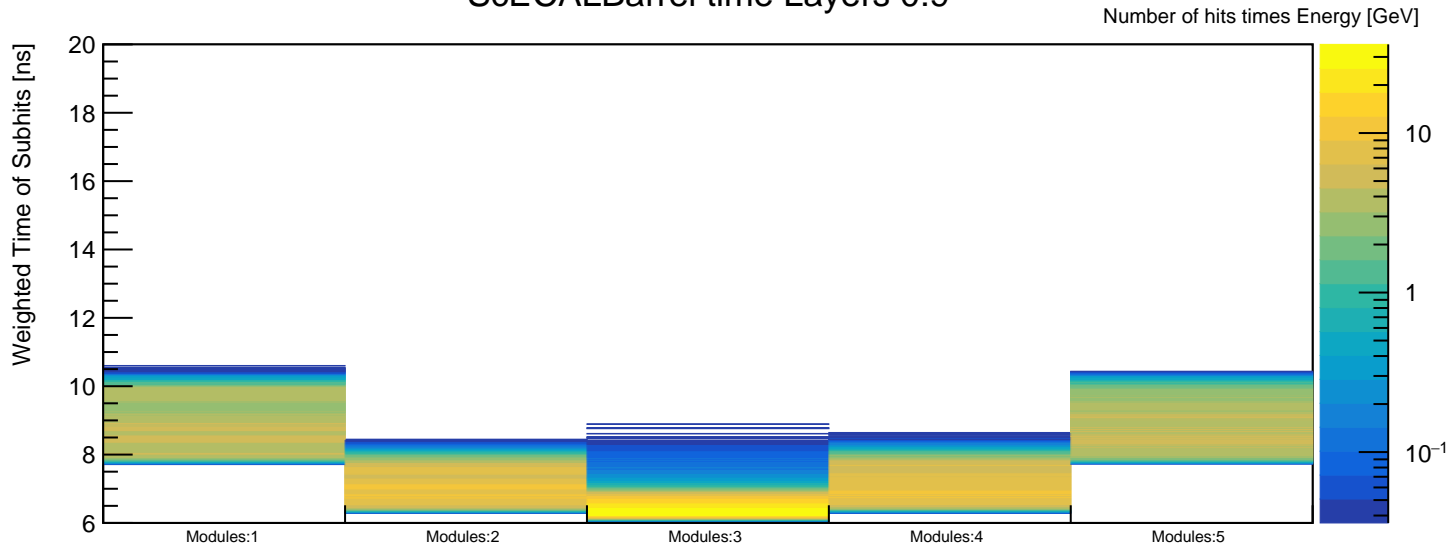


# ScECALBarrel time Layers 0:9



<b>Mean: 8.97e+00 ns</b> <b>Std Dev: 7.65e-01 ns</b> <b>hits: 6.35e+02</b>	<b>Mean: 7.18e+00 ns</b> <b>Std Dev: 7.56e-01 ns</b> <b>hits: 7.93e+02</b>	<b>Mean: 6.54e+00 ns</b> <b>Std Dev: 7.98e-01 ns</b> <b>hits: 1.14e+03</b>	<b>Mean: 7.21e+00 ns</b> <b>Std Dev: 7.75e-01 ns</b> <b>hits: 7.95e+02</b>	<b>Mean: 8.93e+00 ns</b> <b>Std Dev: 7.47e-01 ns</b> <b>hits: 6.16e+02</b>
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