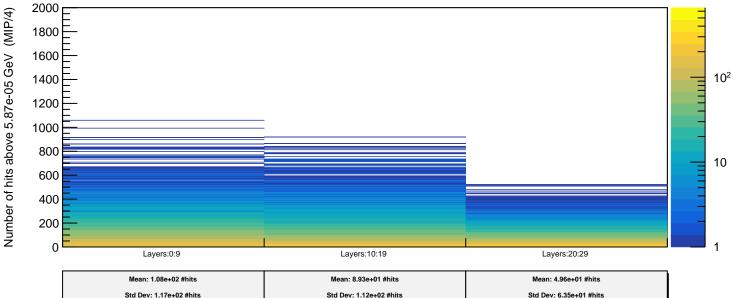
## ScECalEndcap all\_#Nhits Towers 6:8



events: 1.00e+04



events: 1.00e+04

events: 1.00e+04