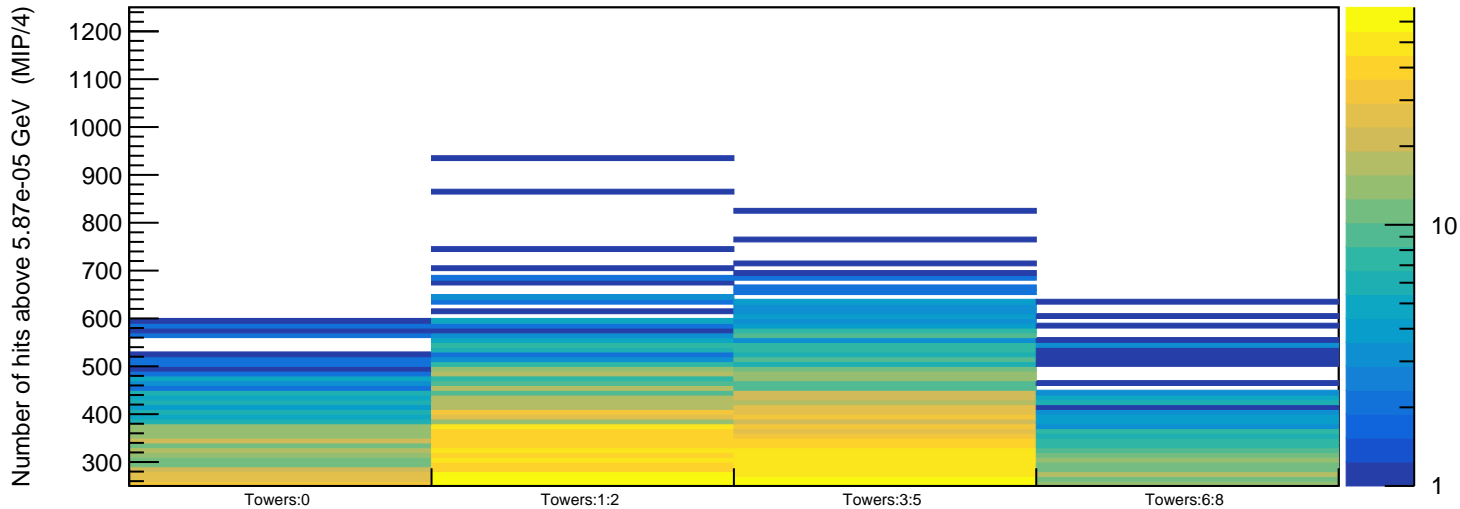


# ScECalEndcap high\_#Nhits Layers 10:19

Number of Events



<b>Mean: 3.36e+02 #hits</b> <b>Std Dev: 7.26e+01 #hits</b> <b>events: 2.97e+02</b>	<b>Mean: 3.54e+02 #hits</b> <b>Std Dev: 8.87e+01 #hits</b> <b>events: 8.66e+02</b>	<b>Mean: 3.61e+02 #hits</b> <b>Std Dev: 9.42e+01 #hits</b> <b>events: 9.23e+02</b>	<b>Mean: 3.36e+02 #hits</b> <b>Std Dev: 7.76e+01 #hits</b> <b>events: 1.71e+02</b>
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