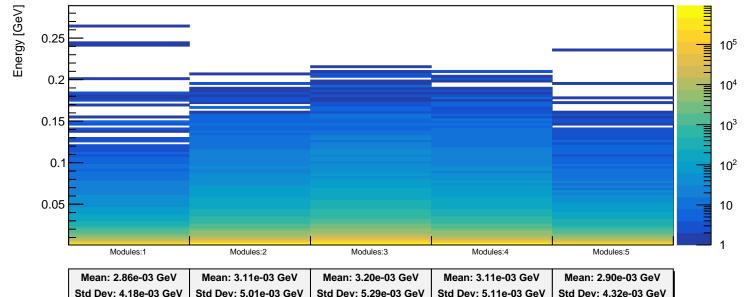
## ScECALBarrel upper\_scale\_energy Layers 10:19





hits: 1.14e+06

hits: 8.05e+05

hits: 3.75e+05

hits: 3.70e+05

hits: 8.12e+05