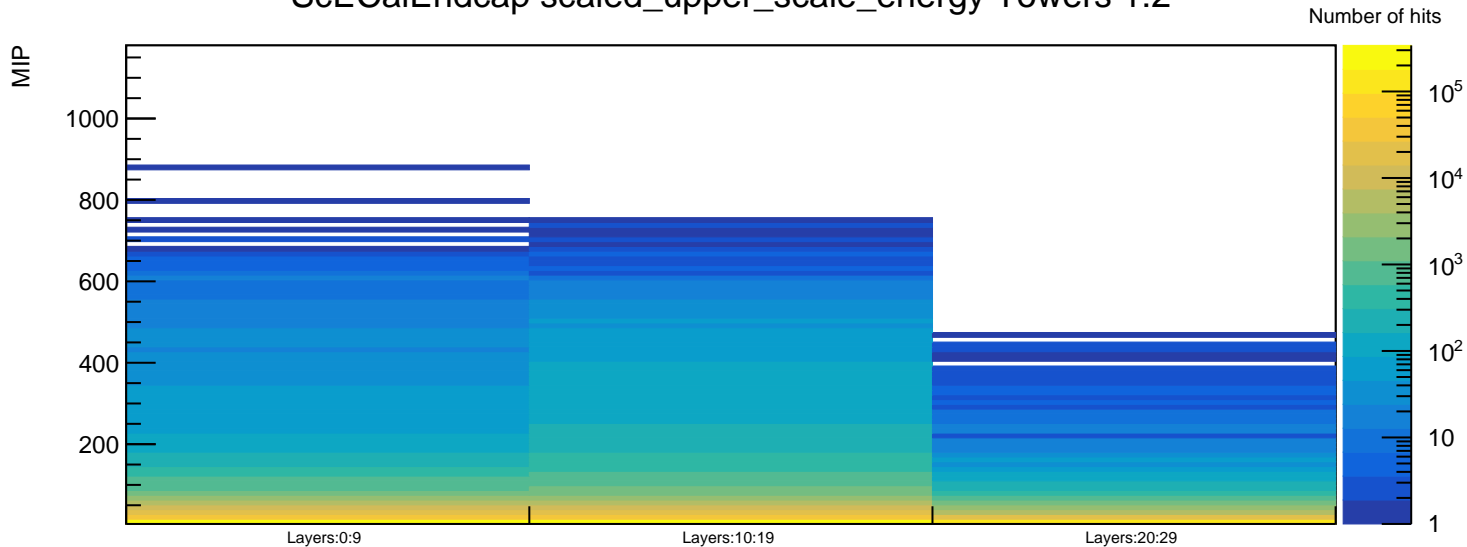


# ScECalEndcap scaled\_upper\_scale\_energy Towers 1:2



**Mean: 1.41e+01 MIP**  
**Std Dev: 2.58e+01 MIP**  
**hits: 4.29e+05**

**Mean: 1.60e+01 MIP**  
**Std Dev: 3.47e+01 MIP**  
**hits: 3.99e+05**

**Mean: 1.18e+01 MIP**  
**Std Dev: 1.51e+01 MIP**  
**hits: 1.72e+05**