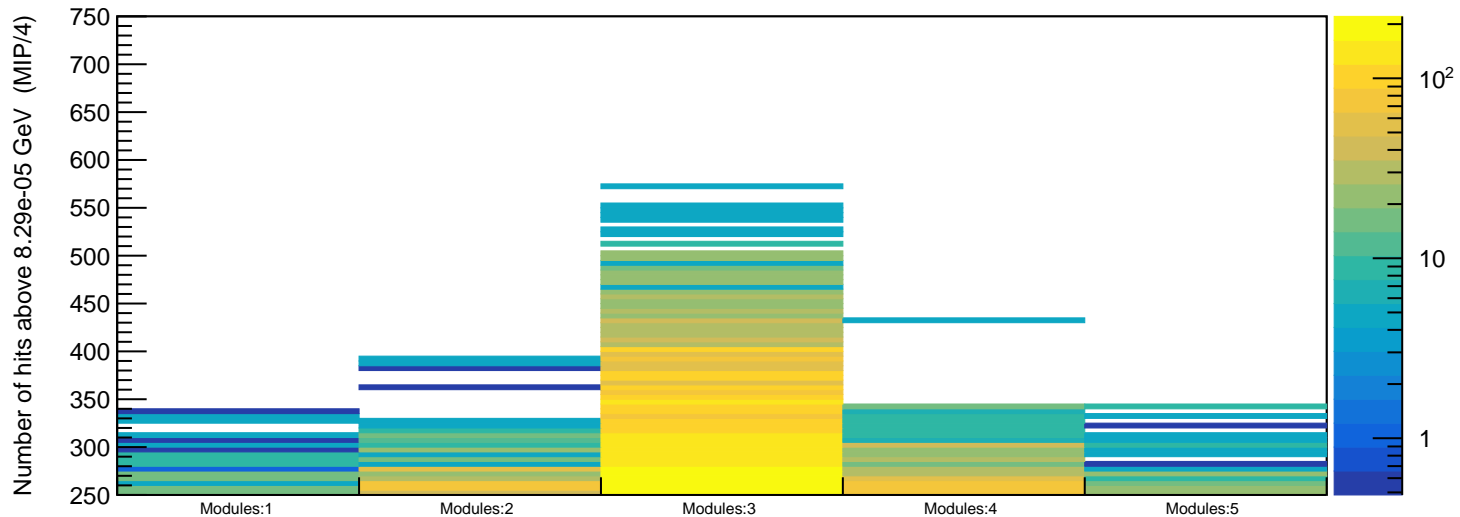


ScECALBarrel high_#Nhits Layers 20:29

Number of Events per second



Mean: 2.78e+02 #hits	Mean: 2.76e+02 #hits	Mean: 3.30e+02 #hits	Mean: 2.80e+02 #hits	Mean: 2.79e+02 #hits
Std Dev: 2.27e+01 #hits	Std Dev: 2.65e+01 #hits	Std Dev: 6.32e+01 #hits	Std Dev: 2.82e+01 #hits	Std Dev: 2.69e+01 #hits
events/second: 1.17e+02	events/second: 4.17e+02	events/second: 4.34e+03	events/second: 5.57e+02	events/second: 1.44e+02