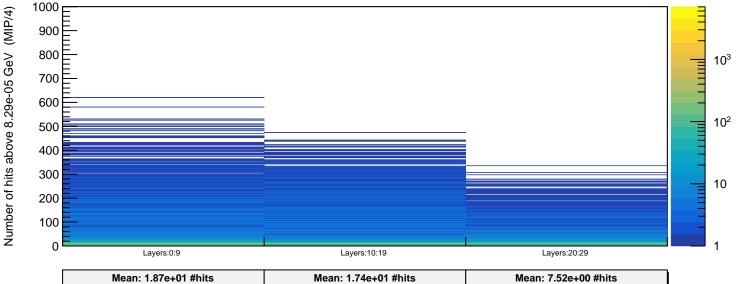
## ScECALBarrel all\_#Nhits Modules 1

Number of Events



Std Dev: 5.61e+01 #hits events: 1.00e+04 Std Dev: 5.41e+01 #hits events: 1.00e+04

Std Dev: 2.58e+01 #hits events: 1.00e+04