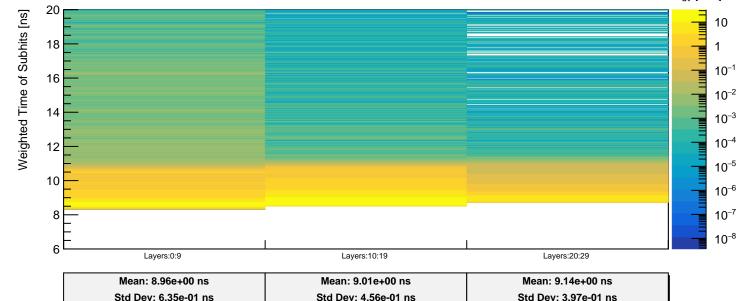
SiECalEndcap time Towers 1:2

Number of hits times Energy [GeV]

hits*energy [GeV]: 2.02e+02



hits*energy [GeV]: 1.12e+03

hits*energy [GeV]: 5.45e+02