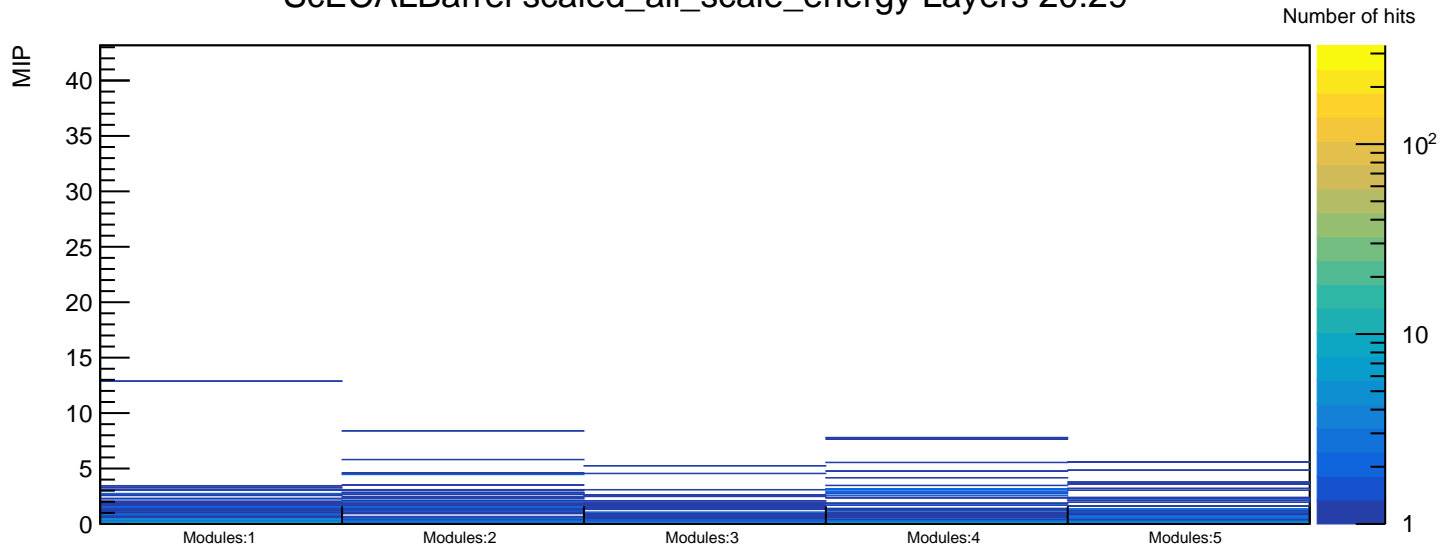


# ScECALBarrel scaled\_all\_scale\_energy Layers 20:29



<b>Mean: 2.19e-01 MIP</b> <b>Std Dev: 7.87e-01 MIP</b> <b>hits: 4.69e+02</b>	<b>Mean: 2.72e-01 MIP</b> <b>Std Dev: 8.43e-01 MIP</b> <b>hits: 4.04e+02</b>	<b>Mean: 1.88e-01 MIP</b> <b>Std Dev: 5.93e-01 MIP</b> <b>hits: 2.90e+02</b>	<b>Mean: 2.59e-01 MIP</b> <b>Std Dev: 8.69e-01 MIP</b> <b>hits: 4.20e+02</b>	<b>Mean: 2.25e-01 MIP</b> <b>Std Dev: 6.66e-01 MIP</b> <b>hits: 3.28e+02</b>
--	--	--	--	--