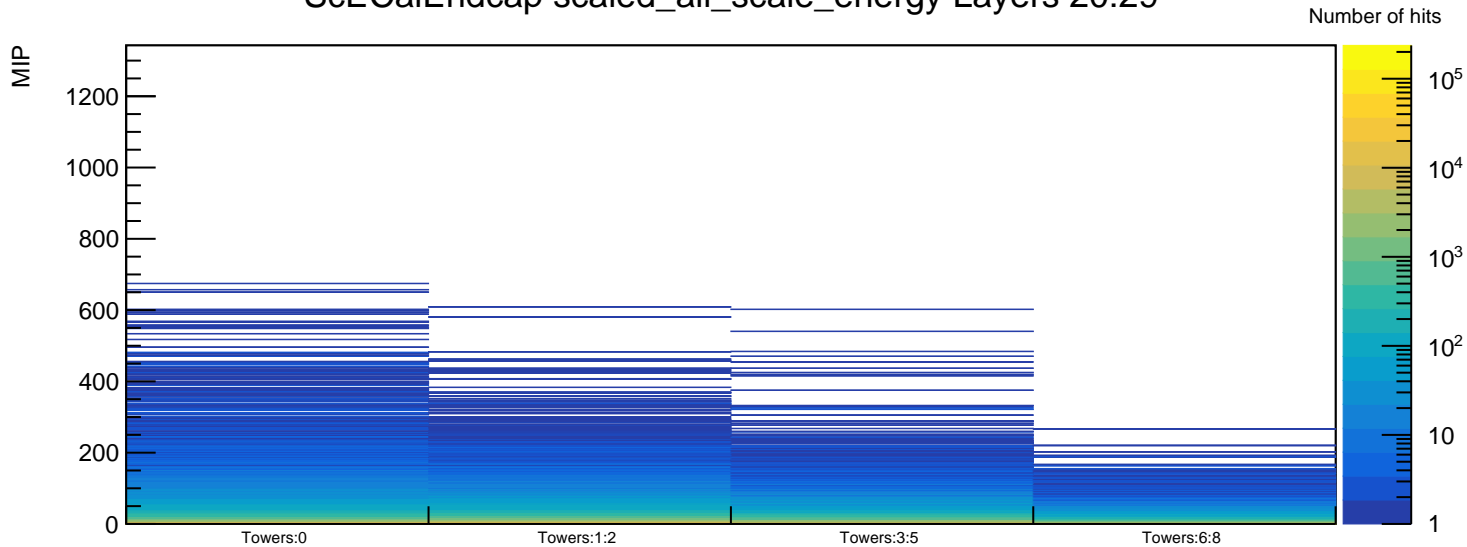


# ScECalEndcap scaled\_all\_scale\_energy Layers 20:29



**Mean:  $3.05\text{e}+00$  MIP**  
**Std Dev:  $1.40\text{e}+01$  MIP**  
**hits:  $2.92\text{e}+05$**

**Mean:  $2.40\text{e}+00$  MIP**  
**Std Dev:  $9.38\text{e}+00$  MIP**  
**hits:  $4.20\text{e}+05$**

**Mean:  $1.86\text{e}+00$  MIP**  
**Std Dev:  $7.24\text{e}+00$  MIP**  
**hits:  $3.76\text{e}+05$**

**Mean:  $1.40\text{e}+00$  MIP**  
**Std Dev:  $5.11\text{e}+00$  MIP**  
**hits:  $1.70\text{e}+05$**