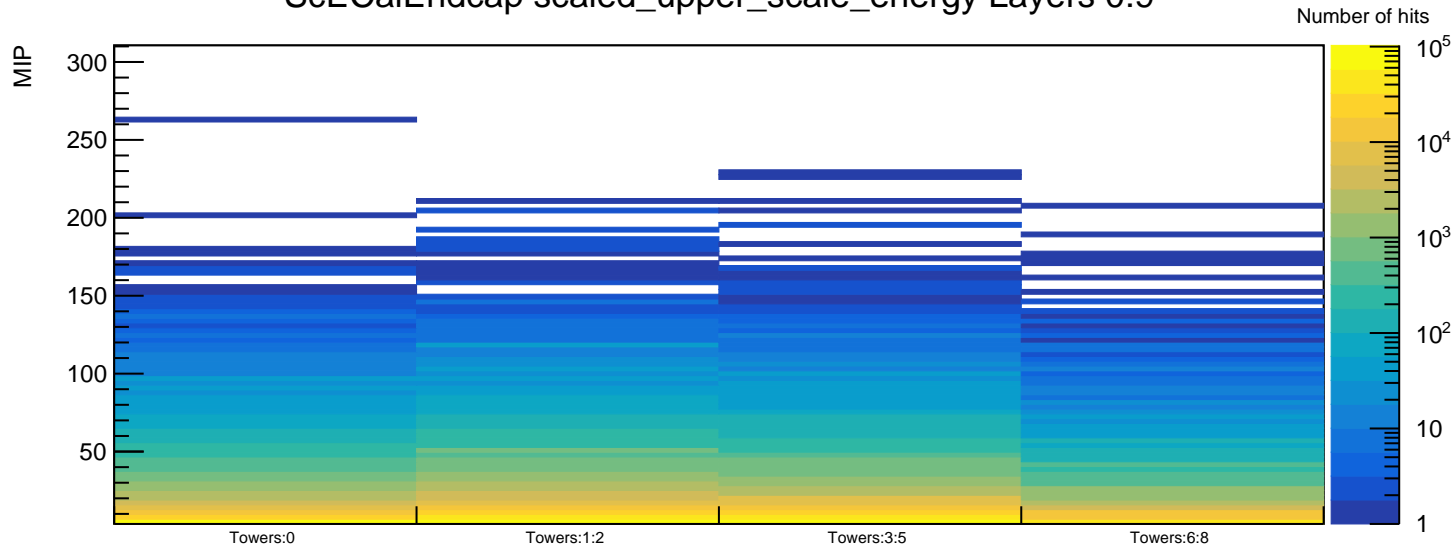


# ScECalEndcap scaled\_upper\_scale\_energy Layers 0:9



**Mean: 1.01e+01 MIP**  
**Std Dev: 1.01e+01 MIP**  
**hits: 1.22e+05**

**Mean: 1.02e+01 MIP**  
**Std Dev: 9.95e+00 MIP**  
**hits: 2.05e+05**

**Mean: 1.01e+01 MIP**  
**Std Dev: 9.44e+00 MIP**  
**hits: 2.06e+05**

**Mean: 9.63e+00 MIP**  
**Std Dev: 8.74e+00 MIP**  
**hits: 8.53e+04**