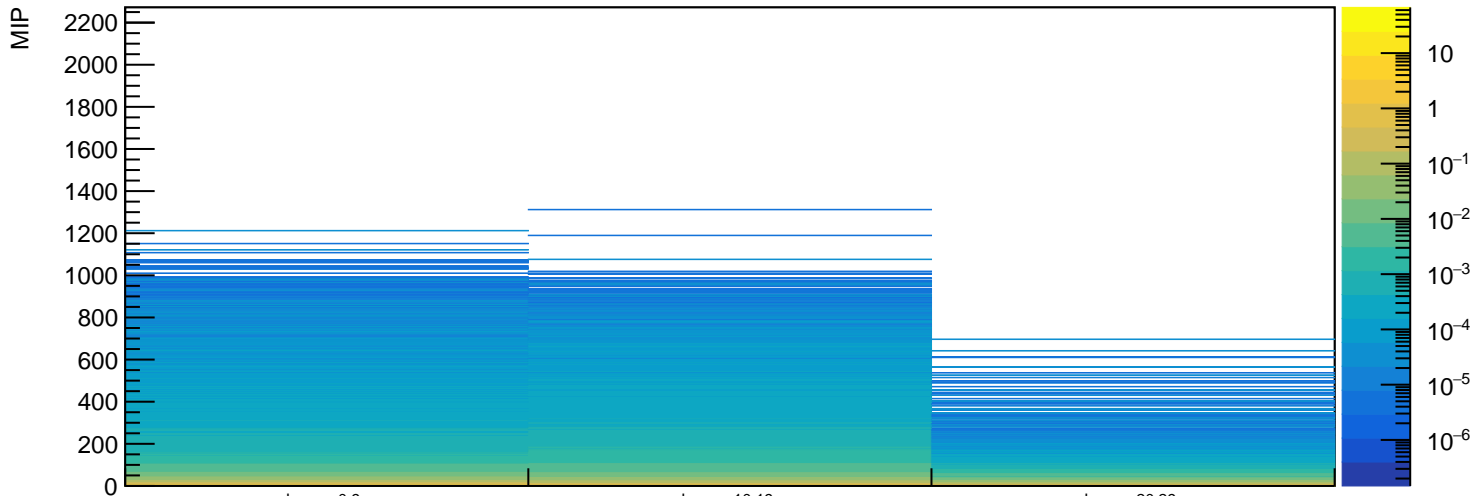


# ScECalEndcap scaled\_all\_scale\_energy Towers 6:8

Number of hits per second



Layers:0:9

Layers:10:19

Layers:20:29

Mean:  $2.73\text{e}+00$  MIP

Std Dev:  $1.27\text{e}+01$  MIP

hits/second:  $7.69\text{e}+01$

Mean:  $2.65\text{e}+00$  MIP

Std Dev:  $1.36\text{e}+01$  MIP

hits/second:  $7.88\text{e}+01$

Mean:  $1.70\text{e}+00$  MIP

Std Dev:  $3.81\text{e}+00$  MIP

hits/second:  $6.49\text{e}+01$