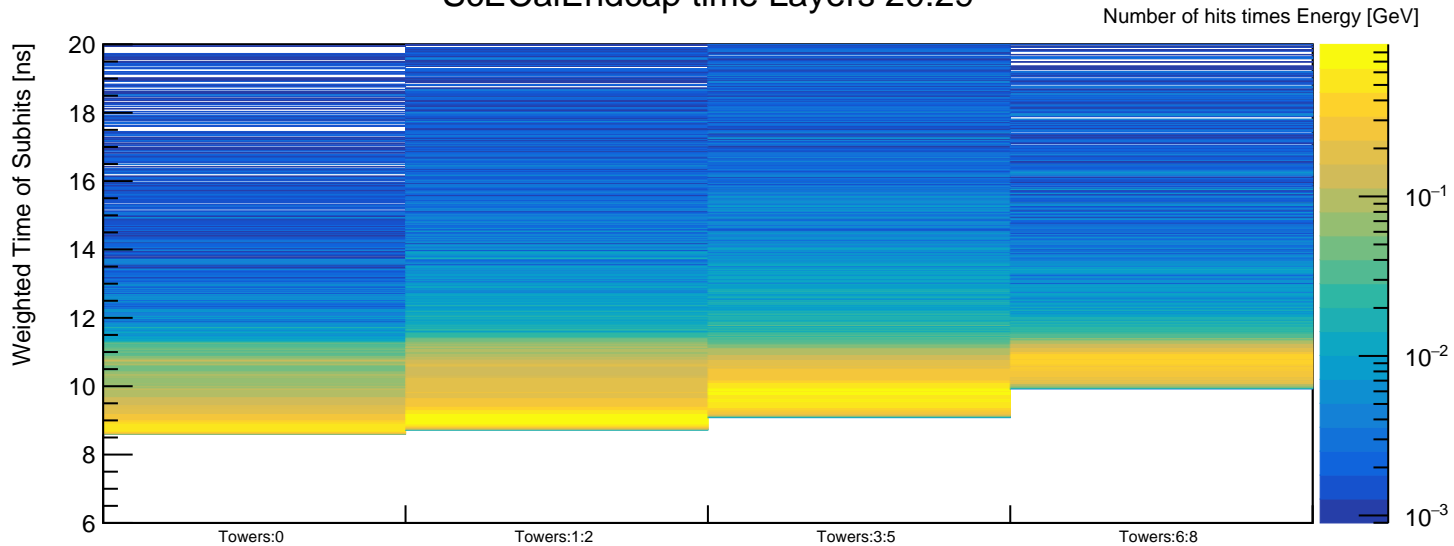


# ScECalEndcap time Layers 20:29



Mean: 9.55e+00 ns

Std Dev: 1.22e+00 ns

hits: 3.17e+01

Mean: 9.80e+00 ns

Std Dev: 1.27e+00 ns

hits: 5.38e+01

Mean: 1.02e+01 ns

Std Dev: 1.23e+00 ns

hits: 5.64e+01

Mean: 1.10e+01 ns

Std Dev: 1.18e+00 ns

hits: 2.67e+01