ScECalEndcap time Layers 20:29

Number of hits times Energy [GeV]

Weighted Time of Subhits [ns]
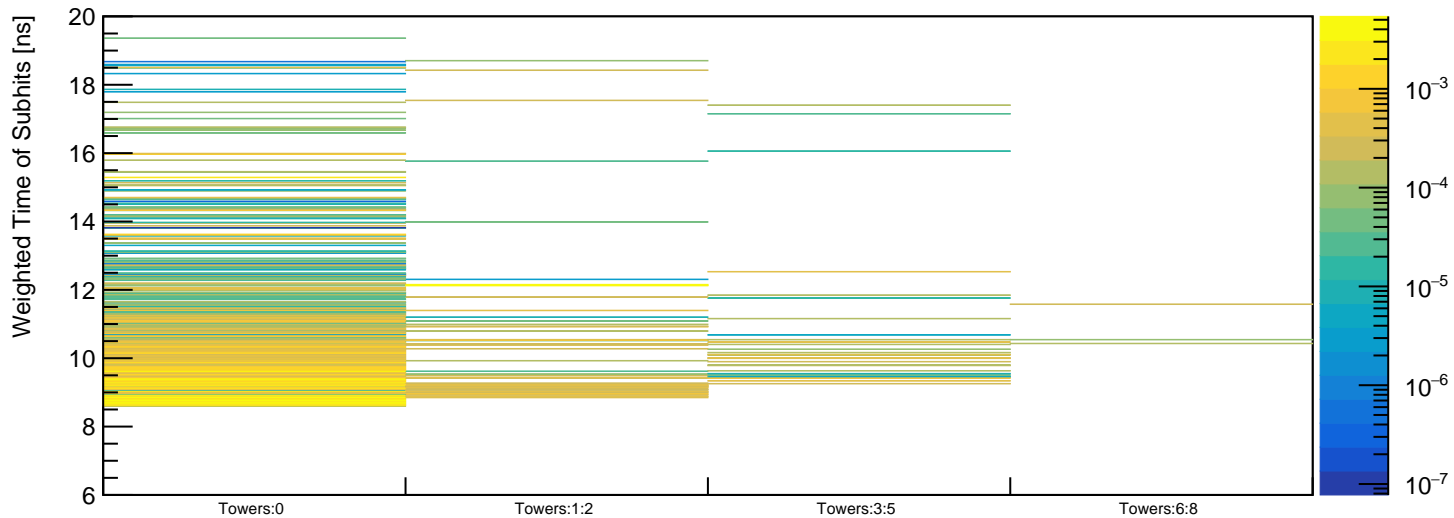
Towers:0	Towers:1:2	Towers:3:5	Towers:6:8
Mean: 9.83e+00 ns	**Mean: 1.11e+01 ns**	**Mean: 1.04e+01 ns**	**Mean: 1.09e+01 ns**
Std Dev: 1.46e+00 ns	**Std Dev: 1.75e+00 ns**	**Std Dev: 1.61e+00 ns**	**Std Dev: 5.54e-01 ns**
hits*energy [GeV]: 2.44e-01	**hits*energy [GeV]: 2.74e-02**	**hits*energy [GeV]: 5.80e-03**	**hits*energy [GeV]: 4.76e-04**