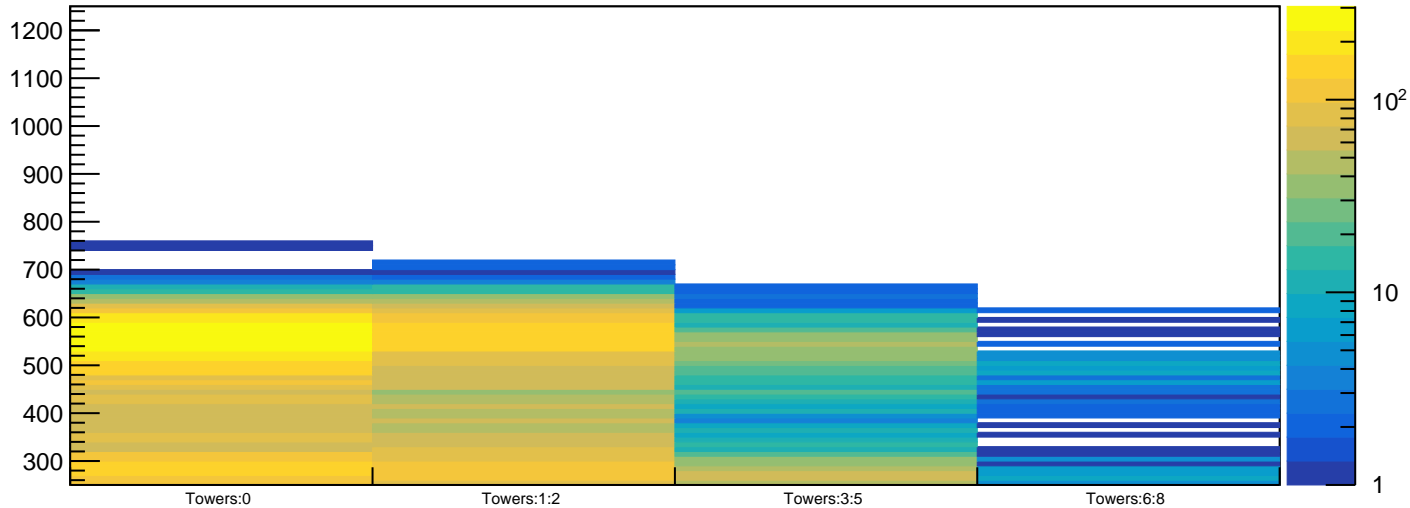


# ScECalEndcap high\_#Nhits Layers 20:29

Number of hits above 5.87e-05 GeV (MIP/4)



Towers:0

Towers:1:2

Towers:3:5

Towers:6:8

Mean: 4.77e+02 #hits

Std Dev: 1.15e+02 #hits

events: 5.18e+03

Mean: 4.60e+02 #hits

Std Dev: 1.23e+02 #hits

events: 3.32e+03

Mean: 4.20e+02 #hits

Std Dev: 1.23e+02 #hits

events: 8.92e+02

Mean: 4.13e+02 #hits

Std Dev: 1.07e+02 #hits

events: 1.01e+02