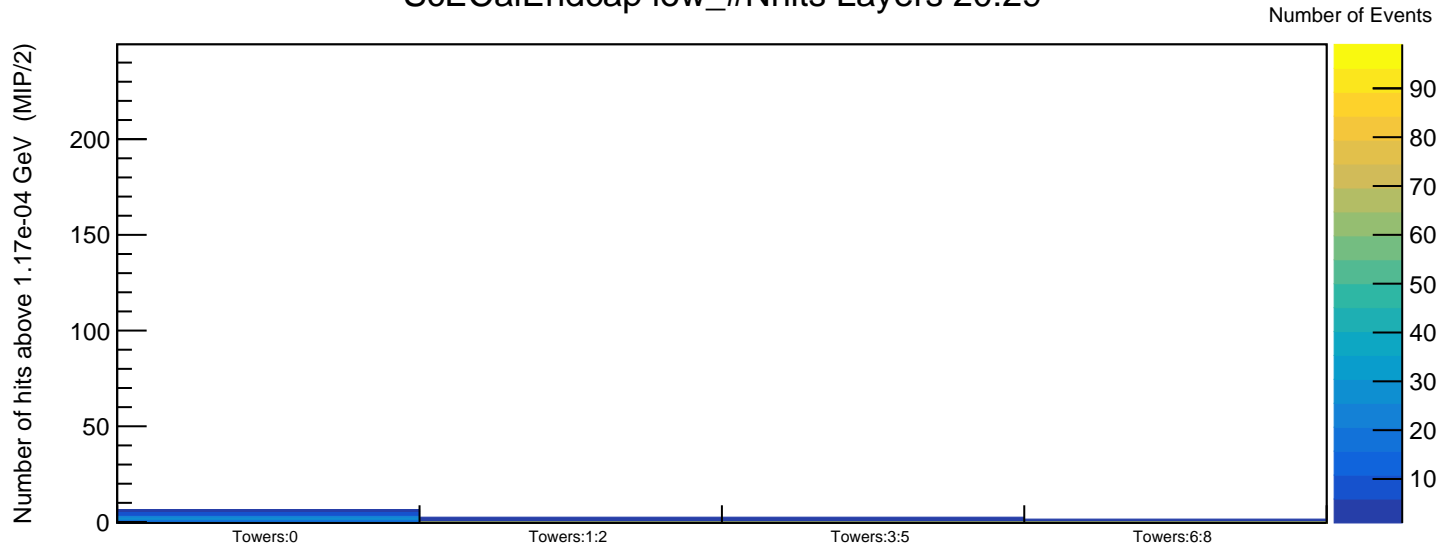


# ScECalEndcap low\_#Nhits Layers 20:29



Mean: 2.08e+00 #hits

Std Dev: 1.50e+00 #hits

events: 1.00e+02

Mean: 6.00e-02 #hits

Std Dev: 2.76e-01 #hits

events: 1.00e+02

Mean: 6.00e-02 #hits

Std Dev: 2.76e-01 #hits

events: 1.00e+02

Mean: 1.00e-02 #hits

Std Dev: 9.95e-02 #hits

events: 1.00e+02