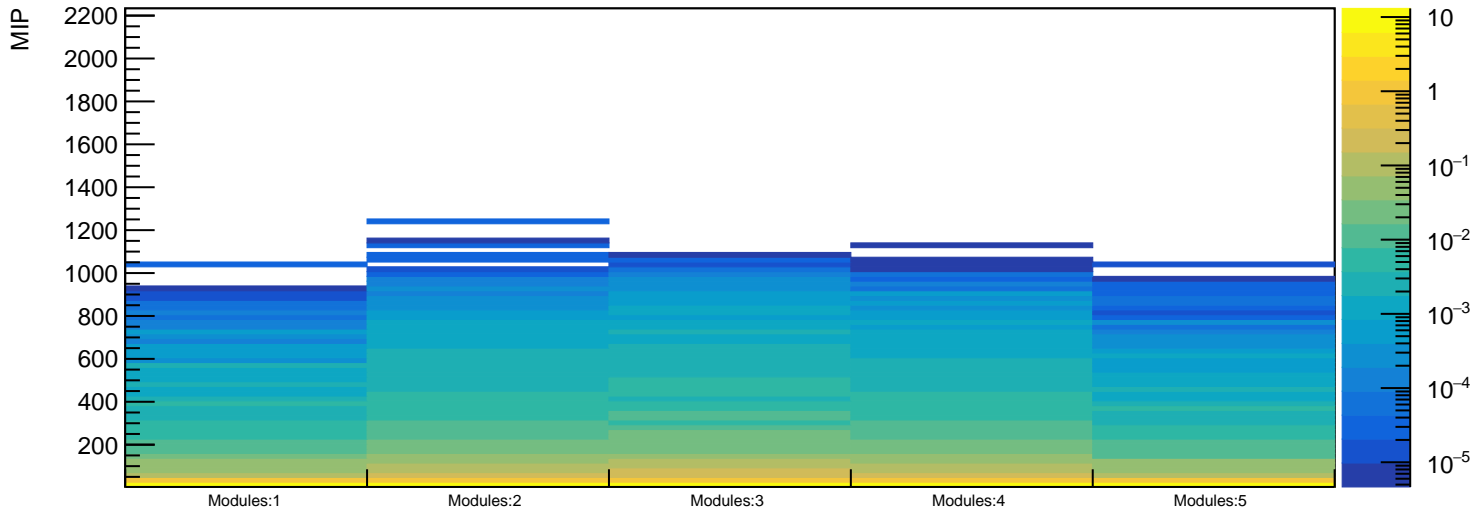


ScECALBarrel scaled_upper_scale_energy Layers 10:19

Number of hits per second



Mean: $1.95\text{e}+01$ MIP	Mean: $2.21\text{e}+01$ MIP	Mean: $2.30\text{e}+01$ MIP	Mean: $2.22\text{e}+01$ MIP	Mean: $1.92\text{e}+01$ MIP
Std Dev: $2.89\text{e}+01$ MIP	Std Dev: $4.05\text{e}+01$ MIP	Std Dev: $4.39\text{e}+01$ MIP	Std Dev: $4.05\text{e}+01$ MIP	Std Dev: $2.76\text{e}+01$ MIP
hits/second: $1.25\text{e}+01$	hits/second: $1.48\text{e}+01$	hits/second: $1.62\text{e}+01$	hits/second: $1.47\text{e}+01$	hits/second: $1.24\text{e}+01$