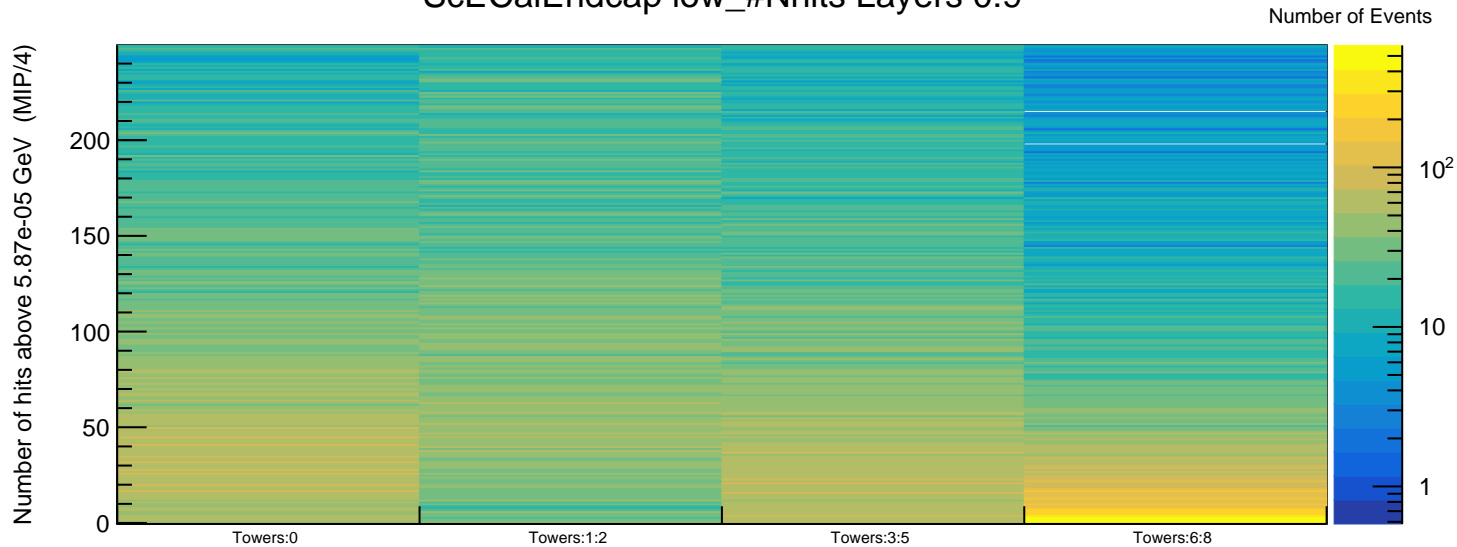


# ScECalEndcap low\_#Nhits Layers 0:9



<b>Mean: 8.69e+01 #hits</b> <b>Std Dev: 6.43e+01 #hits</b> <b>events: 8.73e+03</b>	<b>Mean: 1.06e+02 #hits</b> <b>Std Dev: 6.80e+01 #hits</b> <b>events: 7.38e+03</b>	<b>Mean: 8.60e+01 #hits</b> <b>Std Dev: 6.69e+01 #hits</b> <b>events: 7.88e+03</b>	<b>Mean: 4.10e+01 #hits</b> <b>Std Dev: 5.38e+01 #hits</b> <b>events: 9.35e+03</b>
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