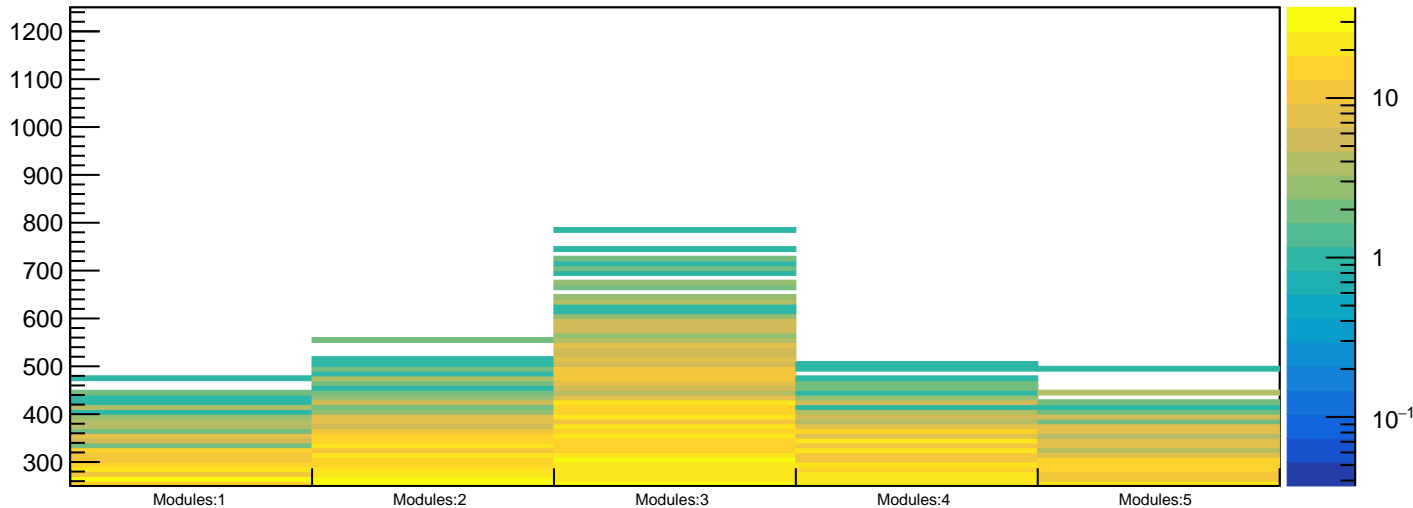


ScECALBarrel high_#Nhits Layers 10:19

Number of hits above 8.29e-05 GeV (MIP/4)

Number of Events



Mean: 3.08e+02 #hits Std Dev: 4.70e+01 #hits events: 1.71e+02	Mean: 3.23e+02 #hits Std Dev: 6.08e+01 #hits events: 2.83e+02	Mean: 3.86e+02 #hits Std Dev: 1.10e+02 #hits events: 5.17e+02	Mean: 3.21e+02 #hits Std Dev: 5.28e+01 #hits events: 2.58e+02	Mean: 3.14e+02 #hits Std Dev: 5.11e+01 #hits events: 1.56e+02
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