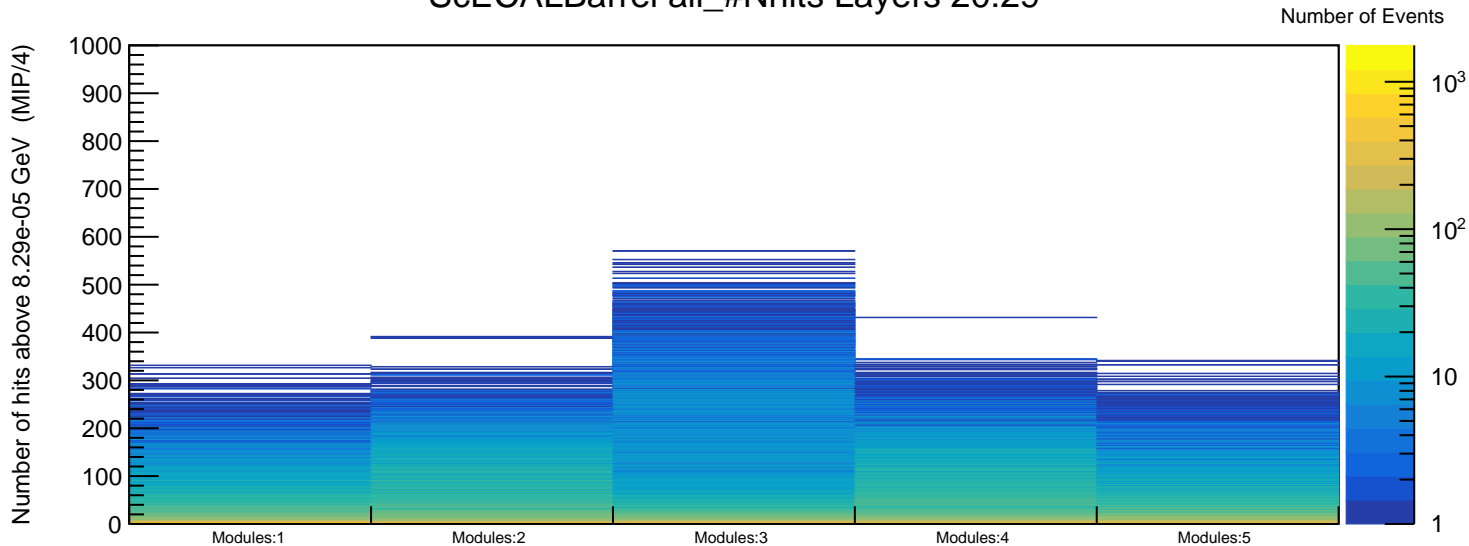


# ScECALBarrel all\_#Nhits Layers 20:29



Mean: 3.06e+01 #hits Std Dev: 4.79e+01 #hits events: 1.00e+04	Mean: 5.09e+01 #hits Std Dev: 6.25e+01 #hits events: 1.00e+04	Mean: 6.32e+01 #hits Std Dev: 1.03e+02 #hits events: 1.00e+04	Mean: 5.18e+01 #hits Std Dev: 6.33e+01 #hits events: 1.00e+04	Mean: 3.08e+01 #hits Std Dev: 4.84e+01 #hits events: 1.00e+04
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