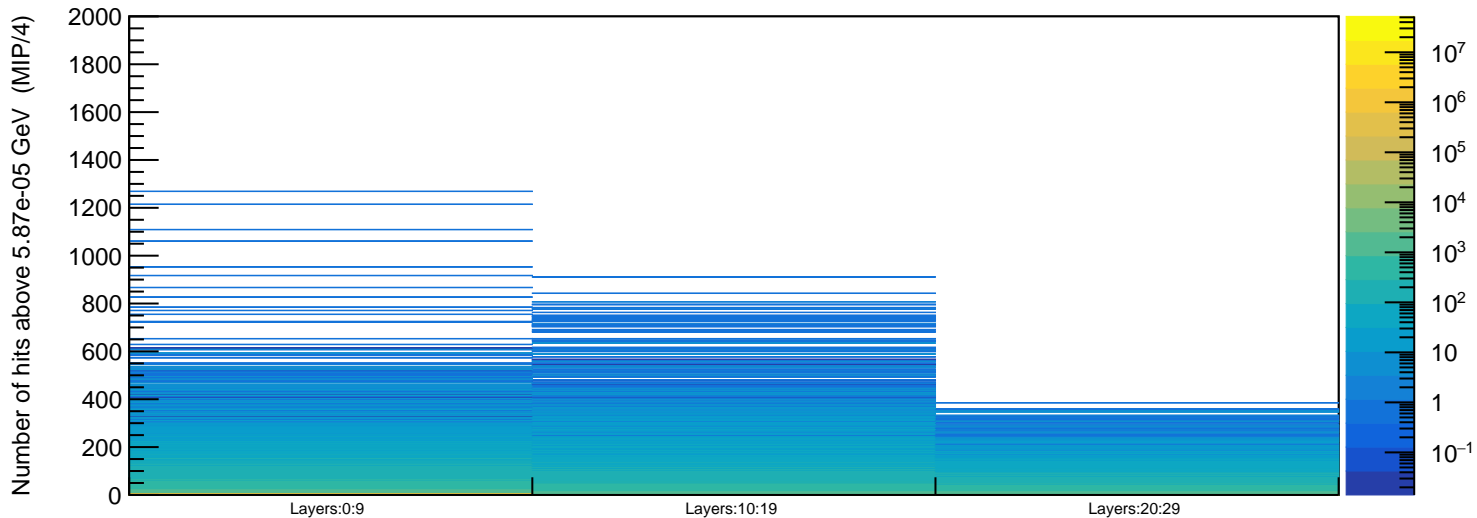


# ScECalEndcap all\_#Nhits Towers 6:8

Number of Events per second



**Mean: 3.30e+00 #hits**  
**Std Dev: 3.10e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 7.32e-01 #hits**  
**Std Dev: 2.34e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 2.78e-01 #hits**  
**Std Dev: 1.30e+00 #hits**  
**events/second: 5.27e+07**