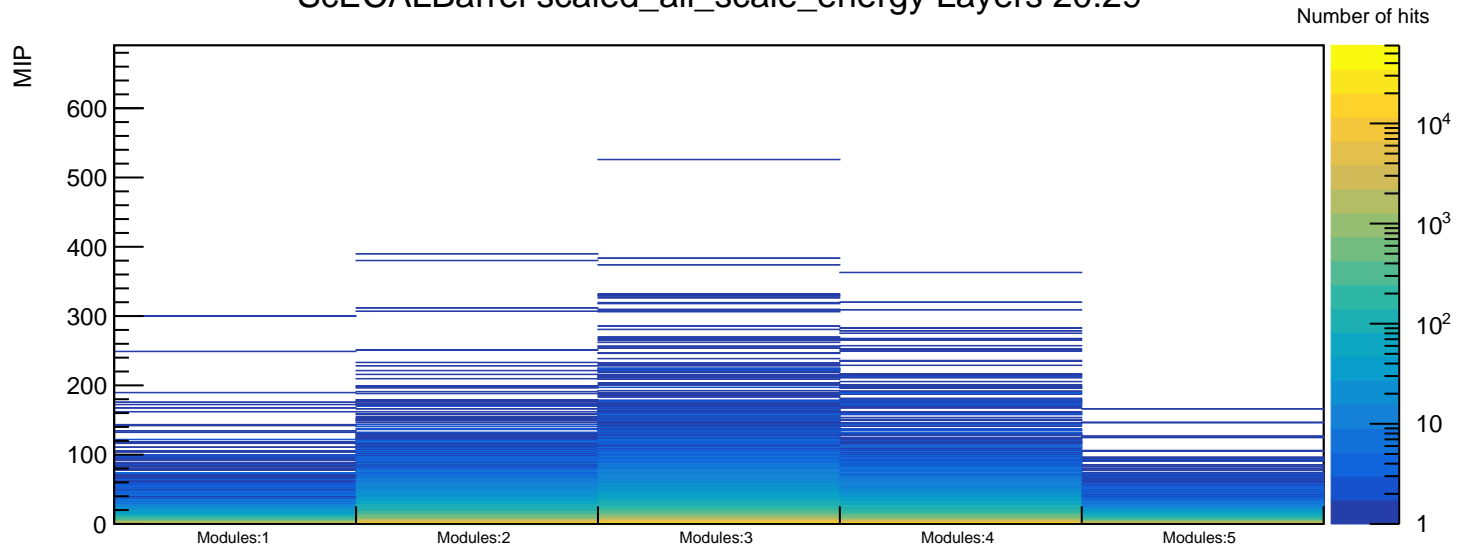


# ScECALBarrel scaled\_all\_scale\_energy Layers 20:29



<b>Mean: 2.28e+00 MIP</b> <b>Std Dev: 5.27e+00 MIP</b> <b>hits: 5.49e+04</b>	<b>Mean: 3.48e+00 MIP</b> <b>Std Dev: 7.80e+00 MIP</b> <b>hits: 1.36e+05</b>	<b>Mean: 3.57e+00 MIP</b> <b>Std Dev: 8.75e+00 MIP</b> <b>hits: 2.23e+05</b>	<b>Mean: 3.61e+00 MIP</b> <b>Std Dev: 8.43e+00 MIP</b> <b>hits: 1.36e+05</b>	<b>Mean: 2.17e+00 MIP</b> <b>Std Dev: 4.28e+00 MIP</b> <b>hits: 5.58e+04</b>
--	--	--	--	--