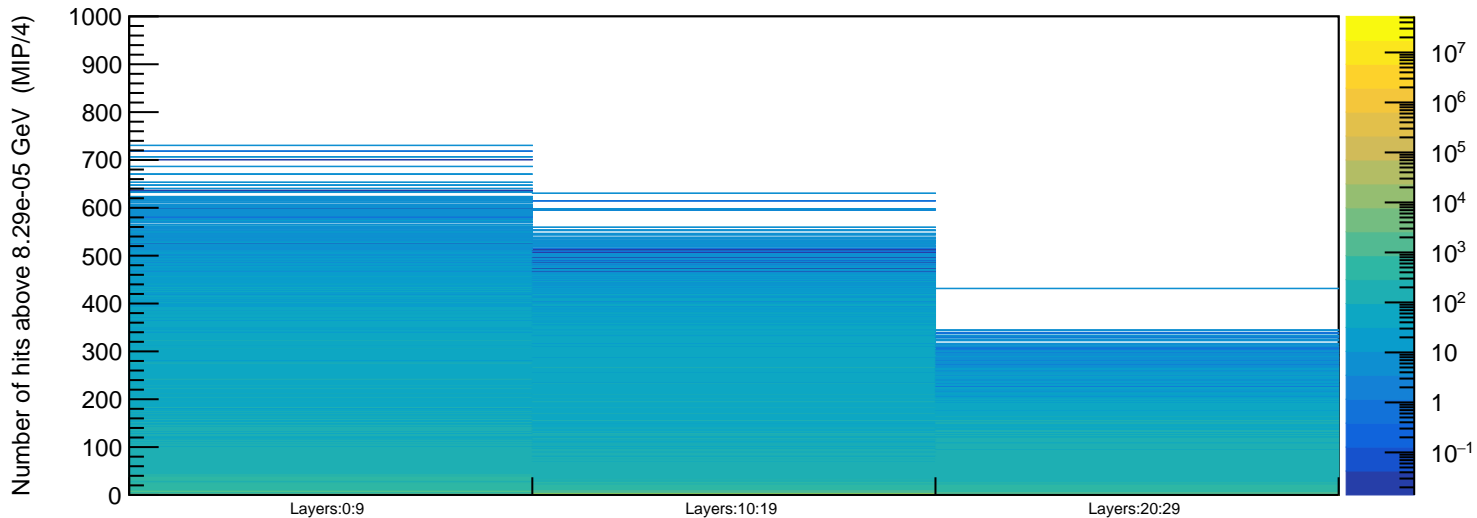


# ScECALBarrel all\_#Nhits Modules 4

Number of Events per second



**Mean: 9.63e+00 #hits**  
**Std Dev: 5.92e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 3.60e+00 #hits**  
**Std Dev: 5.11e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 5.48e-01 #hits**  
**Std Dev: 2.50e+00 #hits**  
**events/second: 5.27e+07**