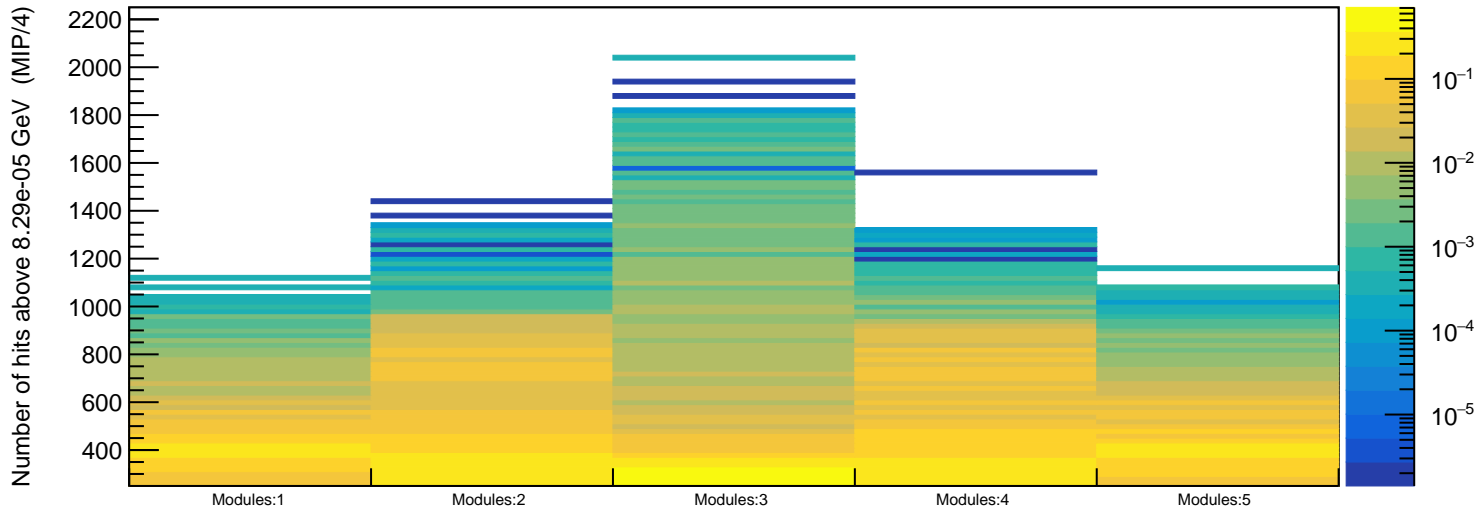


ScECALBarrel high_#Nhits Layers 10:19

Number of Events per second



Mean: 4.22e+02 #hits	Mean: 4.61e+02 #hits	Mean: 3.76e+02 #hits	Mean: 4.64e+02 #hits	Mean: 4.27e+02 #hits
Std Dev: 1.09e+02 #hits	Std Dev: 1.89e+02 #hits	Std Dev: 2.01e+02 #hits	Std Dev: 1.88e+02 #hits	Std Dev: 1.13e+02 #hits
events/second: 2.36e+00	events/second: 3.75e+00	events/second: 4.18e+00	events/second: 3.56e+00	events/second: 2.37e+00