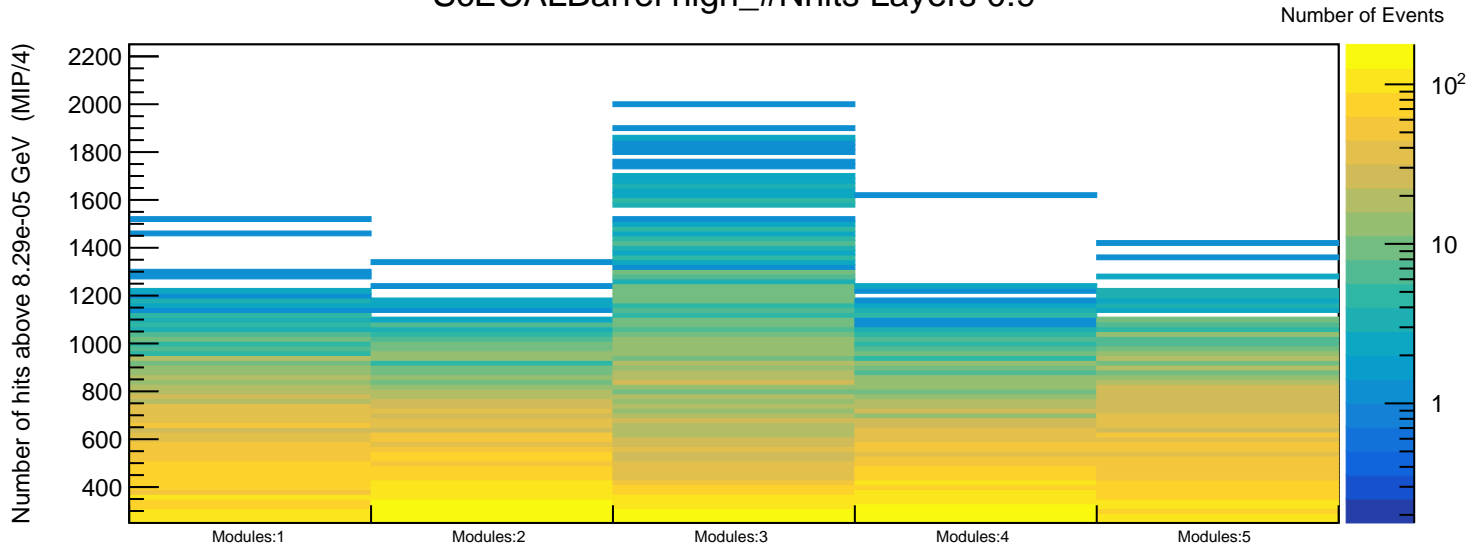


# ScECALBarrel high\_#Nhits Layers 0:9



|                                |                                |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <b>Mean: 5.09e+02 #hits</b>    | <b>Mean: 4.64e+02 #hits</b>    | <b>Mean: 5.37e+02 #hits</b>    | <b>Mean: 4.59e+02 #hits</b>    | <b>Mean: 5.22e+02 #hits</b>    |
| <b>Std Dev: 2.05e+02 #hits</b> | <b>Std Dev: 1.88e+02 #hits</b> | <b>Std Dev: 3.19e+02 #hits</b> | <b>Std Dev: 1.86e+02 #hits</b> | <b>Std Dev: 2.17e+02 #hits</b> |
| <b>events: 1.74e+03</b>        | <b>events: 2.11e+03</b>        | <b>events: 1.80e+03</b>        | <b>events: 2.00e+03</b>        | <b>events: 1.73e+03</b>        |