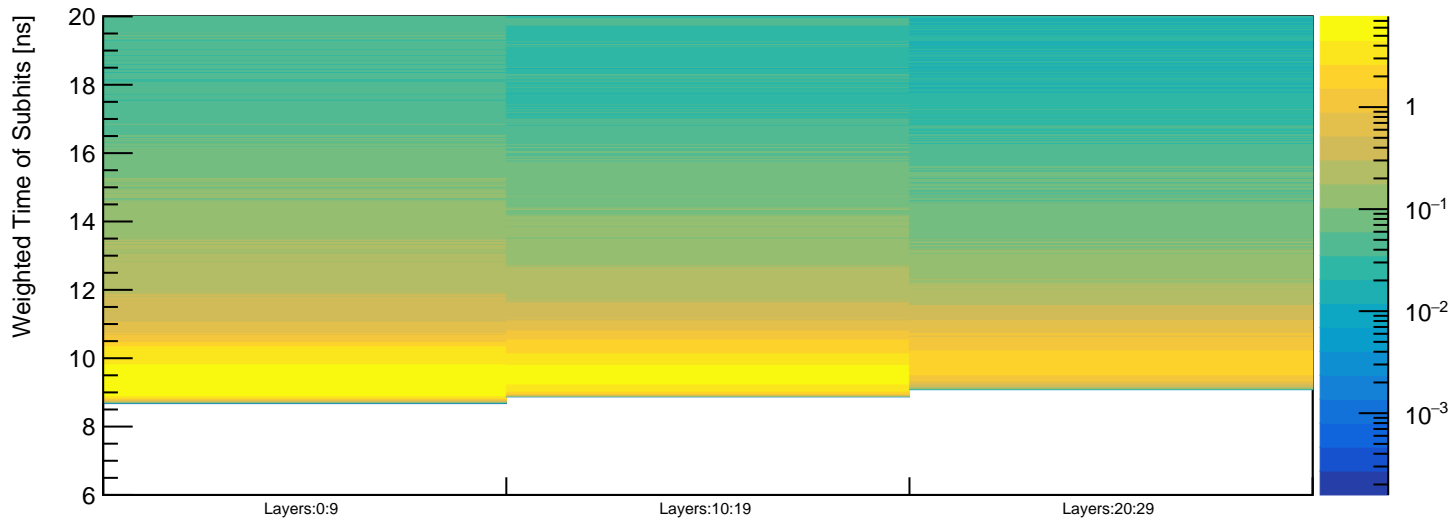


# ScECalEndcap time Towers 3:5

Number of hits times Energy [GeV]



**Mean: 1.01e+01 ns**  
**Std Dev: 1.56e+00 ns**  
**hits\*energy [GeV]: 7.45e+02**

**Mean: 1.02e+01 ns**  
**Std Dev: 1.56e+00 ns**  
**hits\*energy [GeV]: 5.23e+02**

**Mean: 1.08e+01 ns**  
**Std Dev: 1.78e+00 ns**  
**hits\*energy [GeV]: 2.38e+02**