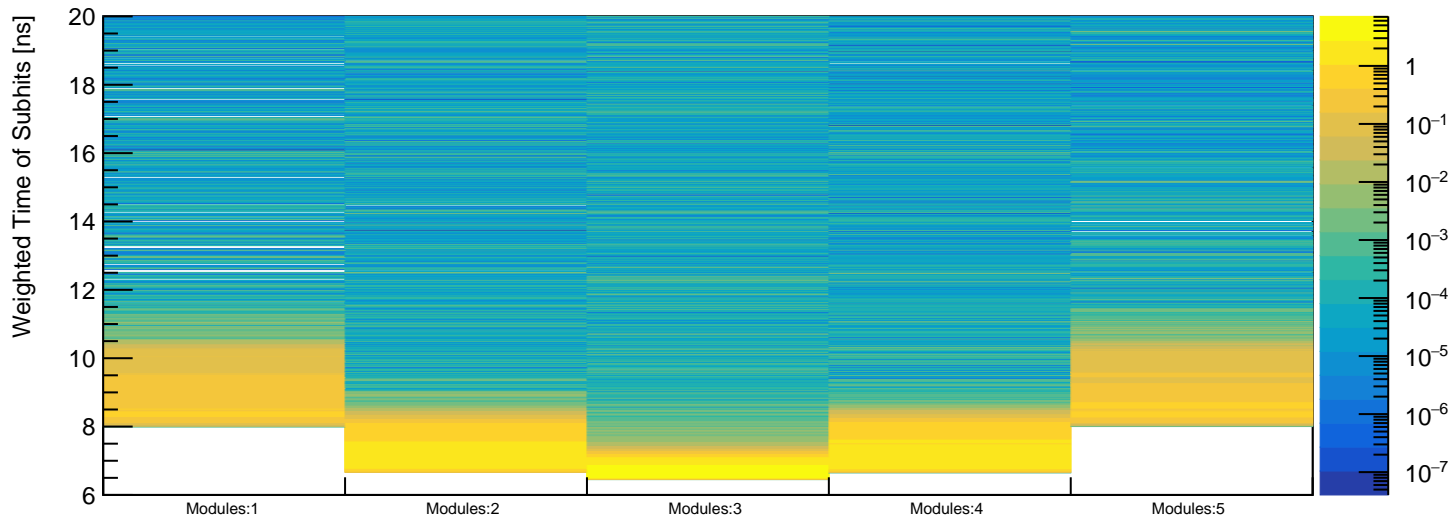


# ScECALBarrel time Layers 20:29

Number of hits times Energy [GeV]



Mean: 8.97e+00 ns	Mean: 7.33e+00 ns	Mean: 6.77e+00 ns	Mean: 7.34e+00 ns	Mean: 8.93e+00 ns
Std Dev: 6.66e-01 ns	Std Dev: 4.52e-01 ns	Std Dev: 2.90e-01 ns	Std Dev: 4.47e-01 ns	Std Dev: 6.58e-01 ns
hits*energy [GeV]: 3.86e+01	hits*energy [GeV]: 1.22e+01	hits*energy [GeV]: 1.82e+01	hits*energy [GeV]: 1.23e+01	hits*energy [GeV]: 3.71e+01