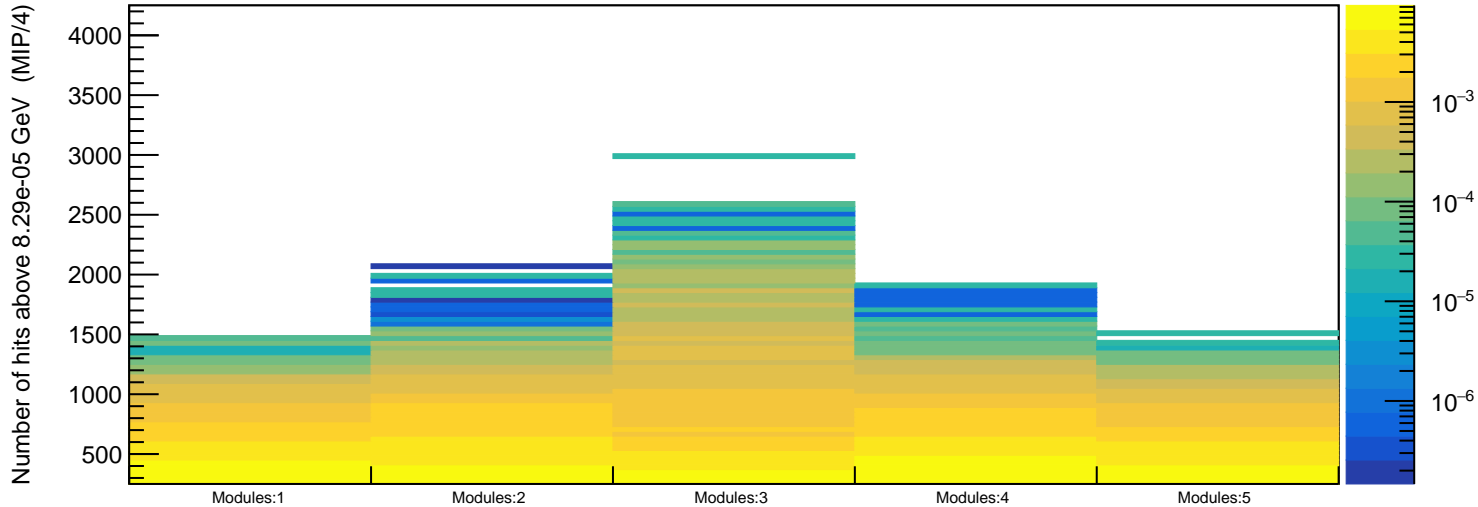


ScECALBarrel high_#Nhits Layers 10:19

Number of Events per second



Mean: 5.13e+02 #hits	Mean: 5.67e+02 #hits	Mean: 6.86e+02 #hits	Mean: 5.56e+02 #hits	Mean: 5.13e+02 #hits
Std Dev: 2.22e+02 #hits	Std Dev: 2.63e+02 #hits	Std Dev: 4.58e+02 #hits	Std Dev: 2.60e+02 #hits	Std Dev: 2.25e+02 #hits
events/second: 7.55e-02	events/second: 8.14e-02	events/second: 7.13e-02	events/second: 8.24e-02	events/second: 7.42e-02