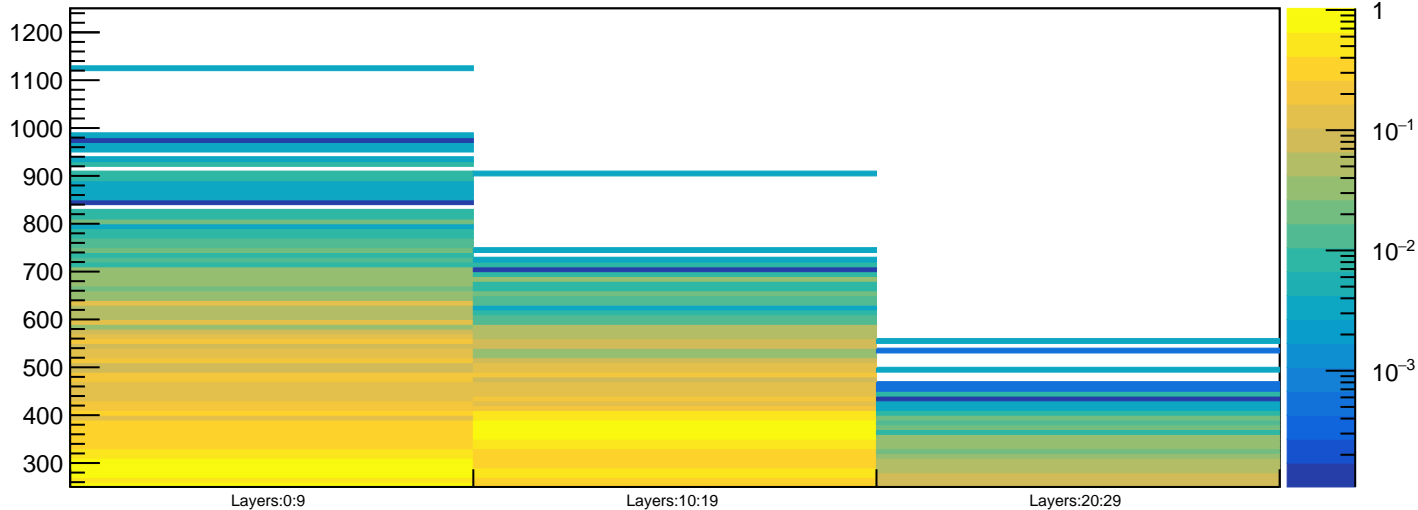


ScECALBarrel high_#Nhits Modules 1

Number of Events per second

Number of hits above 8.29e-05 GeV (MIP/4)



Mean: 3.77e+02 #hits

Std Dev: 1.22e+02 #hits

events/second: 1.11e+01

Mean: 3.72e+02 #hits

Std Dev: 7.65e+01 #hits

events/second: 1.07e+01

Mean: 3.09e+02 #hits

Std Dev: 5.09e+01 #hits

events/second: 6.65e-01