ScECALBarrel high_#Nhits Layers 0:9
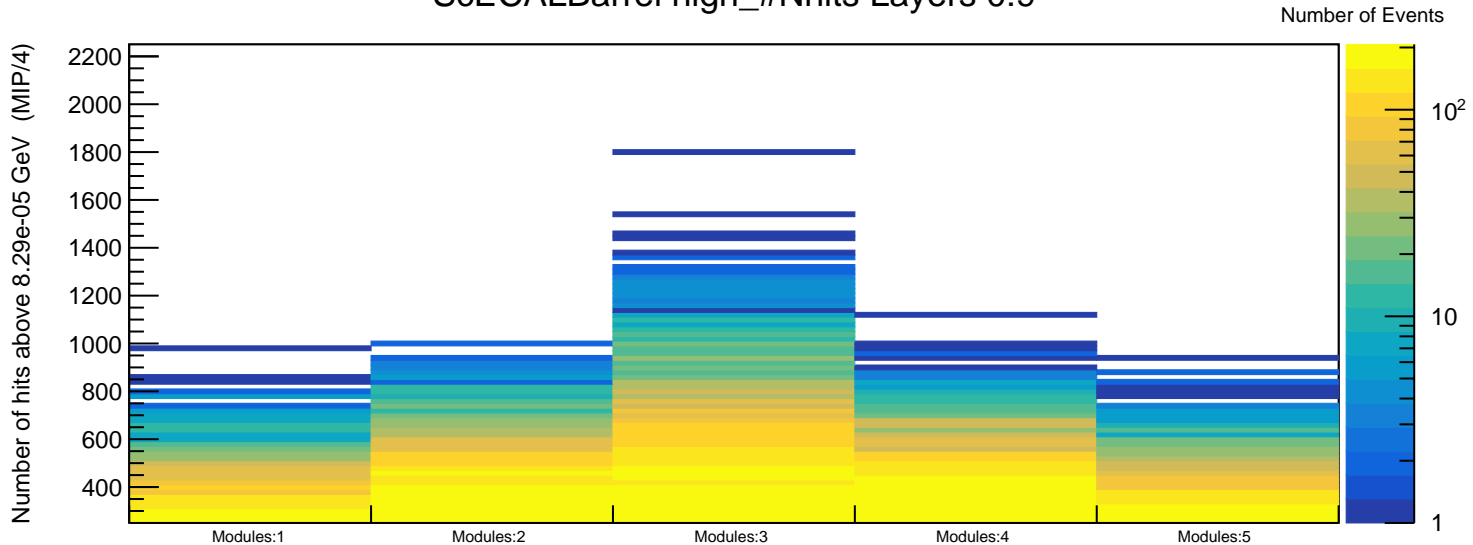
Mean: 3.71e+02 #hits	**Mean: 4.04e+02 #hits**	**Mean: 5.10e+02 #hits**	**Mean: 4.06e+02 #hits**	**Mean: 3.75e+02 #hits**
Std Dev: 1.04e+02 #hits	**Std Dev: 1.25e+02 #hits**	**Std Dev: 2.02e+02 #hits**	**Std Dev: 1.26e+02 #hits**	**Std Dev: 1.04e+02 #hits**
events: 1.68e+03	**events: 3.47e+03**	**events: 4.03e+03**	**events: 3.50e+03**	**events: 1.79e+03**