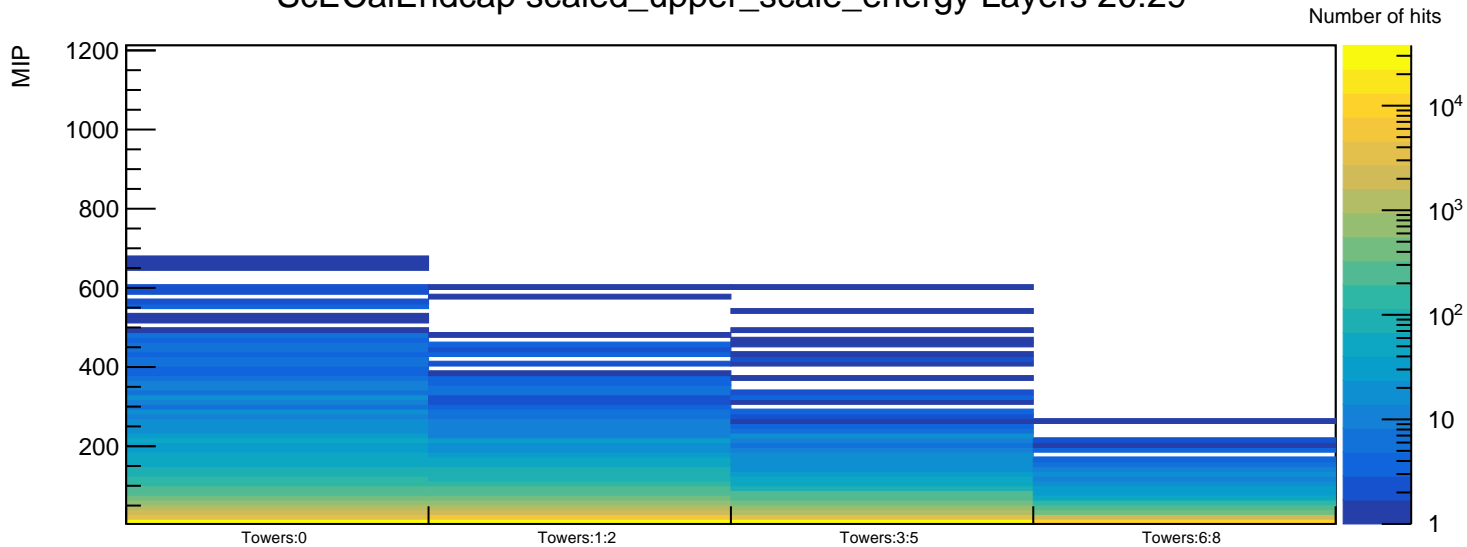


# ScECalEndcap scaled\_upper\_scale\_energy Layers 20:29



**Mean: 2.01e+01 MIP**  
**Std Dev: 3.45e+01 MIP**  
**hits: 3.77e+04**

**Mean: 1.70e+01 MIP**  
**Std Dev: 2.33e+01 MIP**  
**hits: 4.89e+04**

**Mean: 1.54e+01 MIP**  
**Std Dev: 1.90e+01 MIP**  
**hits: 3.81e+04**

**Mean: 1.39e+01 MIP**  
**Std Dev: 1.33e+01 MIP**  
**hits: 1.43e+04**