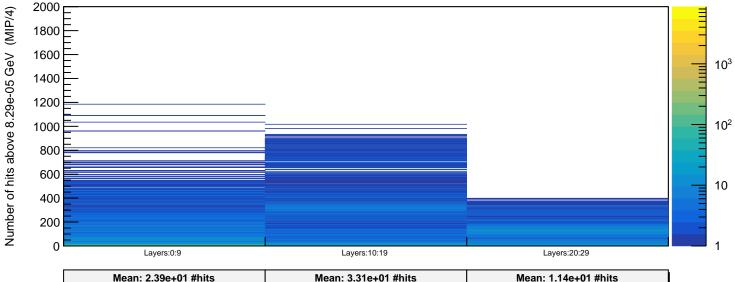
## ScECALBarrel all\_#Nhits Modules 4

Number of Events



Std Dev: 8.33e+01 #hits events: 1.00e+04 Std Dev: 1.22e+02 #hits events: 1.00e+04

Std Dev: 4.46e+01 #hits events: 1.00e+04