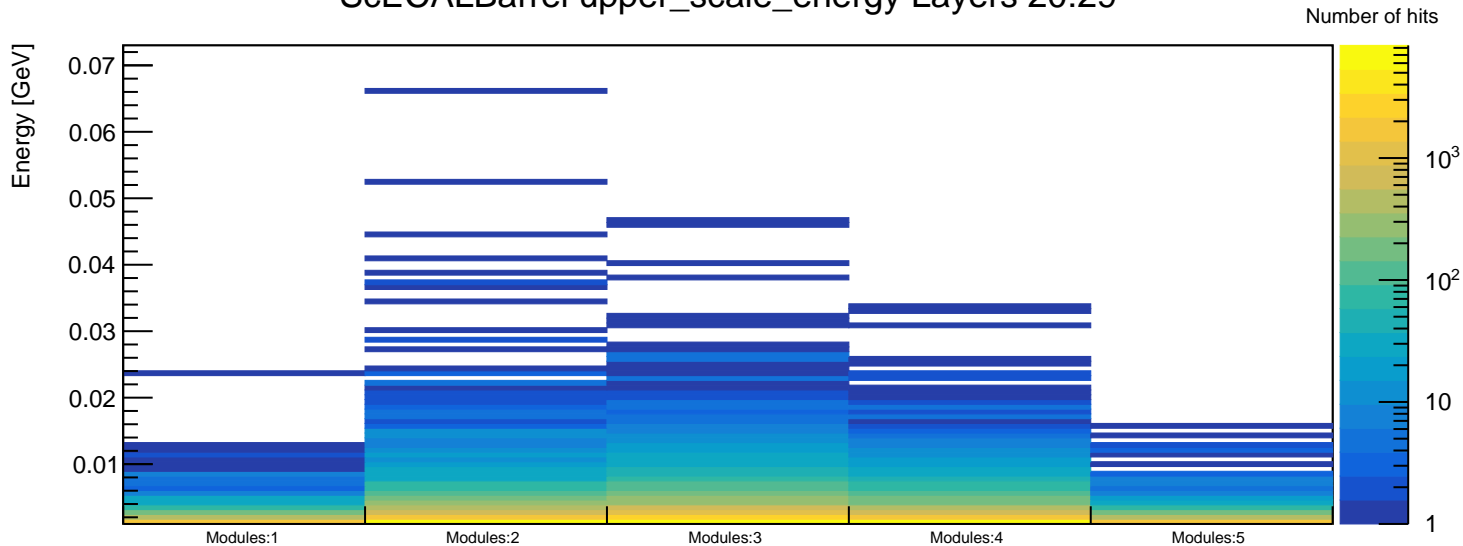


# ScECALBarrel upper\_scale\_energy Layers 20:29



|  |  |  |  |  |
|--|--|--|--|--|
| <b>Mean: 1.79e-03 GeV</b><br><b>Std Dev: 1.10e-03 GeV</b><br><b>hits: 2.77e+03</b> | <b>Mean: 2.25e-03 GeV</b><br><b>Std Dev: 2.33e-03 GeV</b><br><b>hits: 9.96e+03</b> | <b>Mean: 2.25e-03 GeV</b><br><b>Std Dev: 2.16e-03 GeV</b><br><b>hits: 1.41e+04</b> | <b>Mean: 2.20e-03 GeV</b><br><b>Std Dev: 1.89e-03 GeV</b><br><b>hits: 9.66e+03</b> | <b>Mean: 1.78e-03 GeV</b><br><b>Std Dev: 1.07e-03 GeV</b><br><b>hits: 2.78e+03</b> |
|--|--|--|--|--|