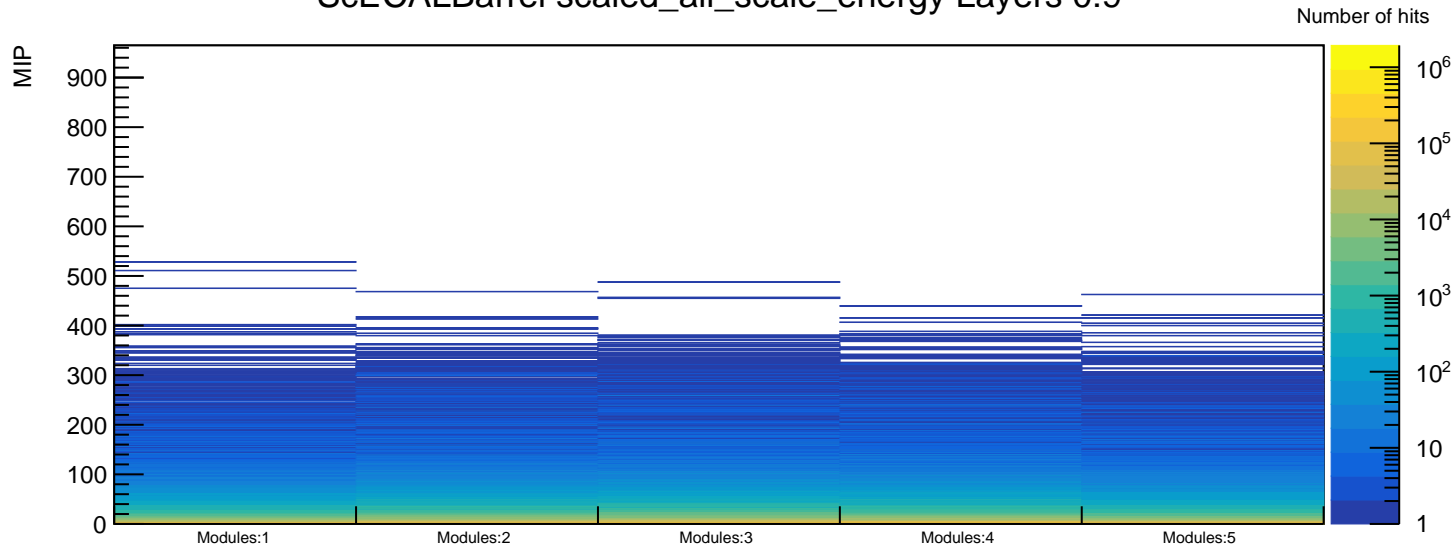


# ScECALBarrel scaled\_all\_scale\_energy Layers 0:9



Mean: 1.43e+00 MIP Std Dev: 5.22e+00 MIP hits: 2.61e+06	Mean: 1.77e+00 MIP Std Dev: 5.90e+00 MIP hits: 3.10e+06	Mean: 1.95e+00 MIP Std Dev: 6.16e+00 MIP hits: 3.35e+06	Mean: 1.80e+00 MIP Std Dev: 5.97e+00 MIP hits: 3.20e+06	Mean: 1.47e+00 MIP Std Dev: 5.41e+00 MIP hits: 2.66e+06
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