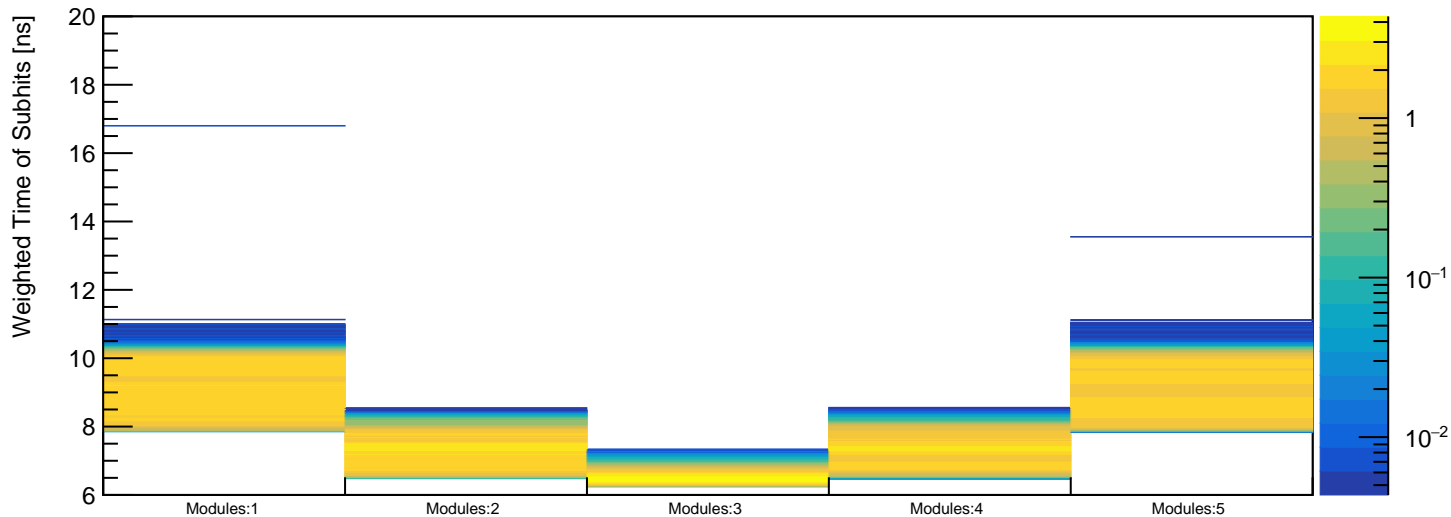


# ScECALBarrel time Layers 10:19

Number of hits times Energy [GeV]



<b>Mean: 9.11e+00 ns</b> <b>Std Dev: 6.68e-01 ns</b> <b>hits: 2.76e+02</b>	<b>Mean: 7.33e+00 ns</b> <b>Std Dev: 5.76e-01 ns</b> <b>hits: 1.85e+02</b>	<b>Mean: 6.57e+00 ns</b> <b>Std Dev: 5.71e-01 ns</b> <b>hits: 1.02e+02</b>	<b>Mean: 7.35e+00 ns</b> <b>Std Dev: 5.68e-01 ns</b> <b>hits: 1.68e+02</b>	<b>Mean: 9.07e+00 ns</b> <b>Std Dev: 6.81e-01 ns</b> <b>hits: 2.55e+02</b>
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