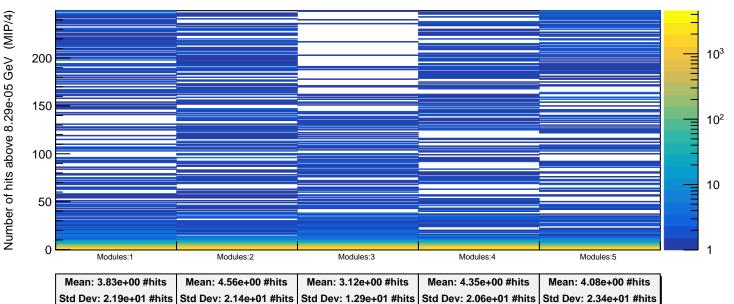
ScECALBarrel low_#Nhits Layers 0:9

Number of Events



events: 9.98e+03

events: 9.97e+03

events: 9.82e+03

events: 9.80e+03

events: 9.97e+03