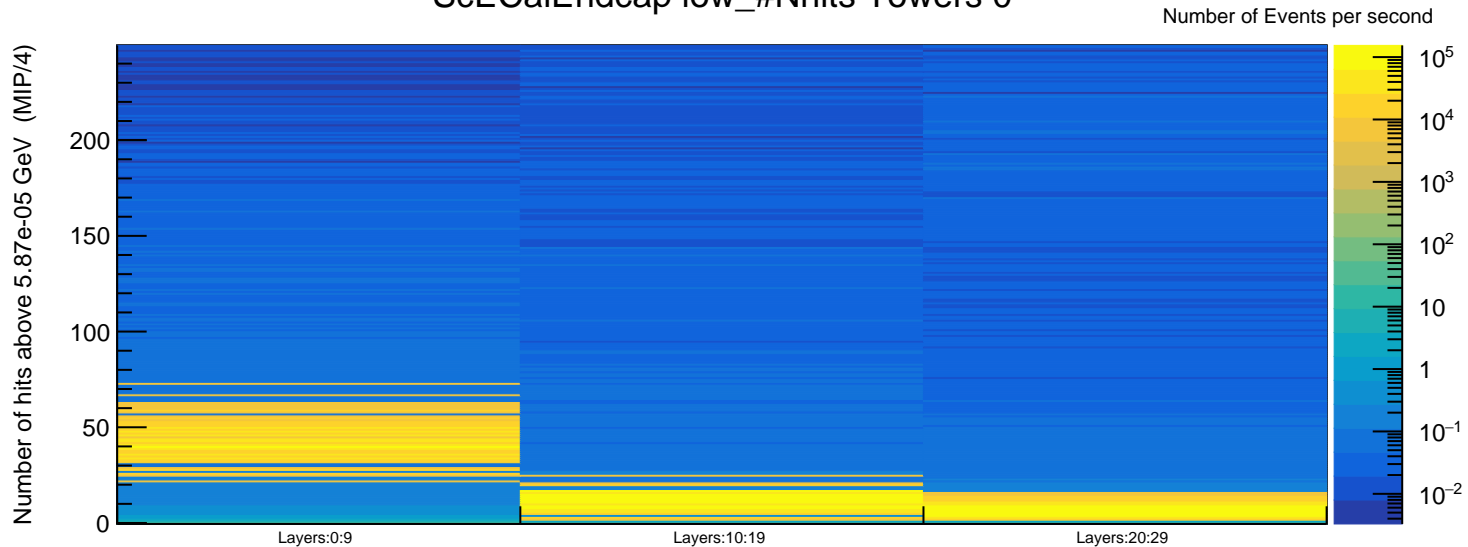


# ScECalEndcap low\_#Nhits Towers 0



**Mean: 4.34e+01 #hits**  
**Std Dev: 9.47e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 1.17e+01 #hits**  
**Std Dev: 4.09e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 7.21e+00 #hits**  
**Std Dev: 3.09e+00 #hits**  
**events/second: 8.55e+05**