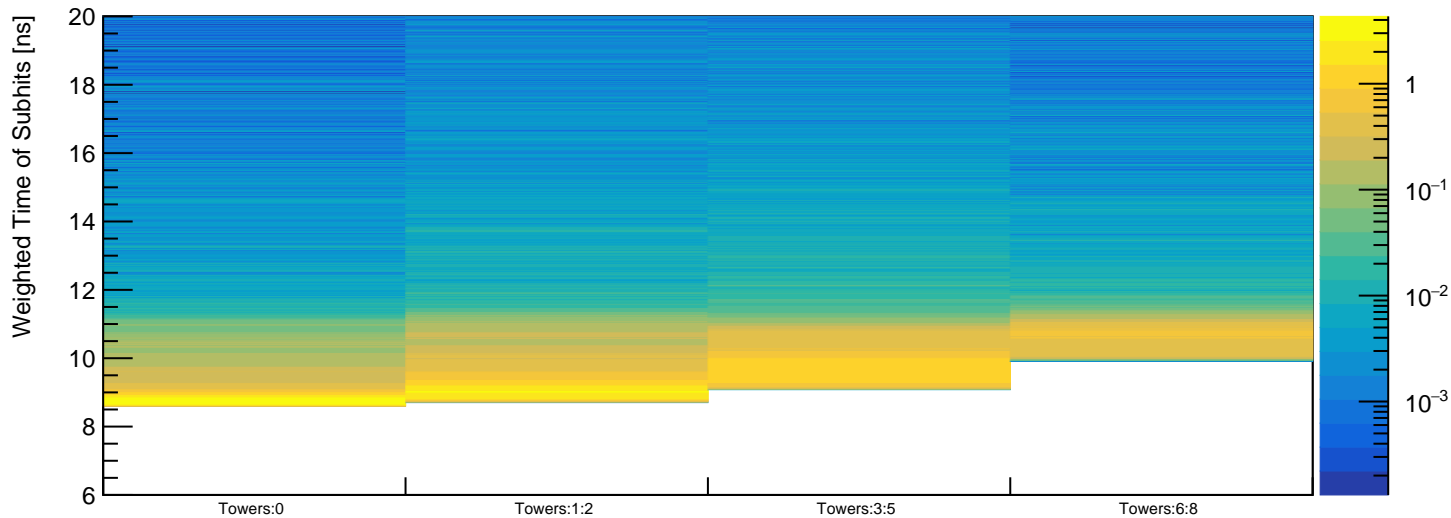


ScECalEndcap time Layers 20:29

Number of hits times Energy [GeV]



Mean: 9.13e+00 ns Std Dev: 8.91e-01 ns hits*energy [GeV]: 1.11e+02	Mean: 9.50e+00 ns Std Dev: 1.01e+00 ns hits*energy [GeV]: 1.28e+02	Mean: 1.00e+01 ns Std Dev: 9.97e-01 ns hits*energy [GeV]: 1.08e+02	Mean: 1.09e+01 ns Std Dev: 1.05e+00 ns hits*energy [GeV]: 4.44e+01
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