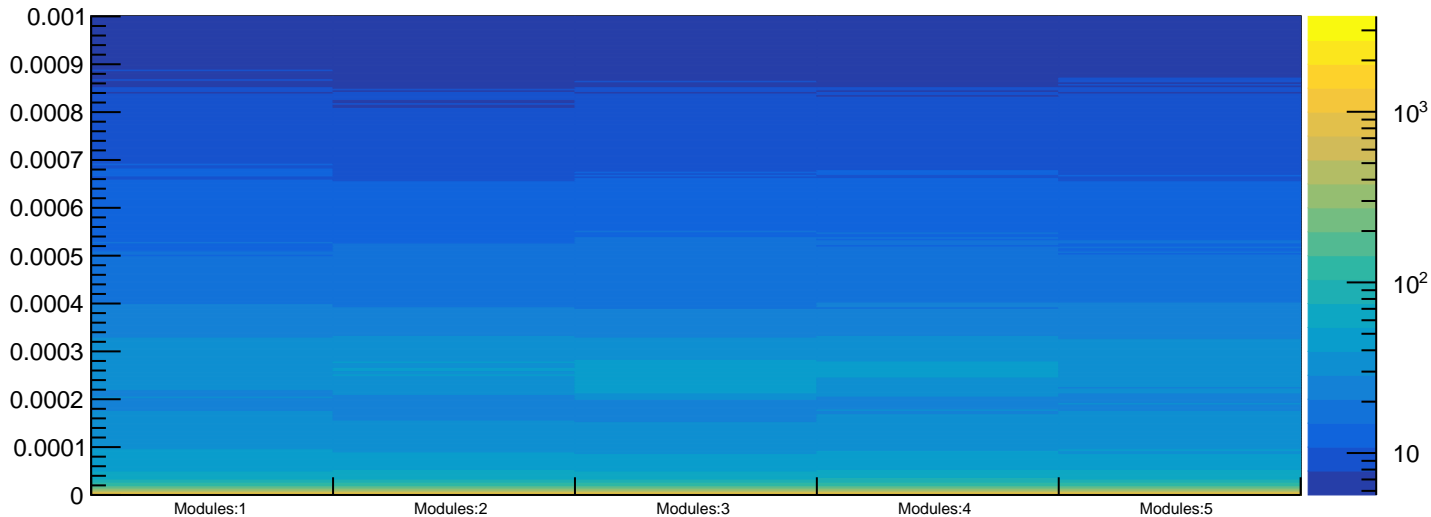


ScECALBarrel lower_scale_energy Layers 0:9

Number of hits per second

Energy [GeV]



Mean: 1.84e-04 GeV	Mean: 1.74e-04 GeV	Mean: 1.75e-04 GeV	Mean: 1.75e-04 GeV	Mean: 1.84e-04 GeV
Std Dev: 2.51e-04 GeV	Std Dev: 2.44e-04 GeV	Std Dev: 2.44e-04 GeV	Std Dev: 2.45e-04 GeV	Std Dev: 2.51e-04 GeV
hits/second: 1.10e+04	hits/second: 1.17e+04	hits/second: 1.21e+04	hits/second: 1.19e+04	hits/second: 1.10e+04