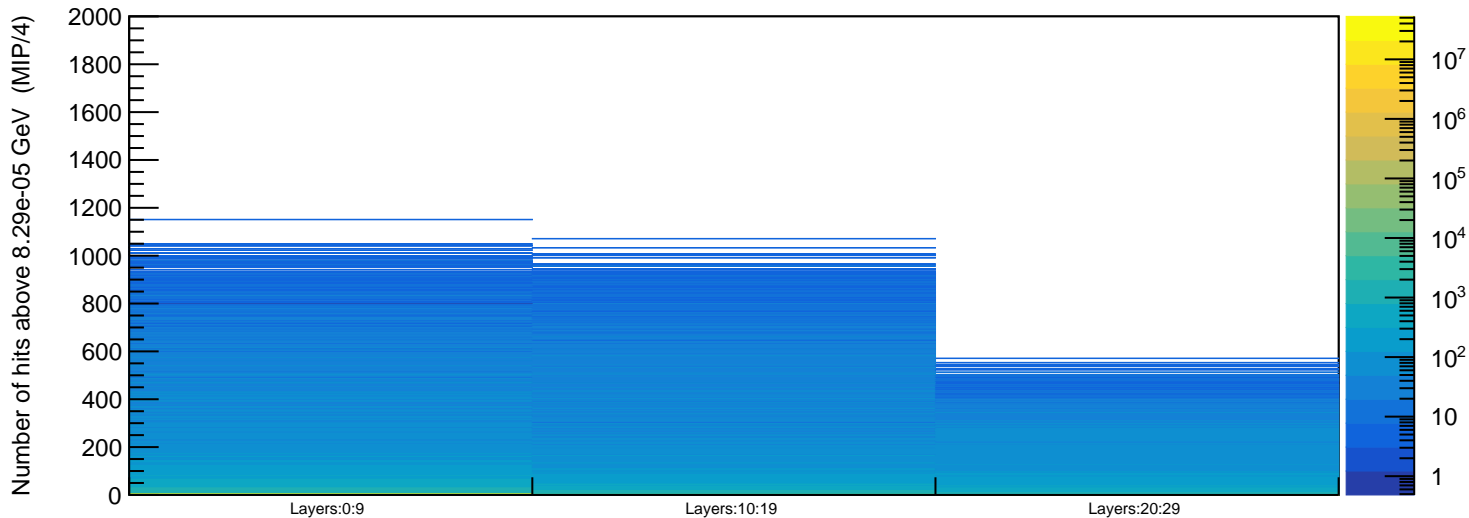


# ScECALBarrel all\_#Nhits Modules 3

Number of Events per second



**Mean: 9.14e+00 #hits**  
**Std Dev: 7.89e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 5.12e+00 #hits**  
**Std Dev: 7.51e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 1.06e+00 #hits**  
**Std Dev: 3.67e+00 #hits**  
**events/second: 5.27e+07**