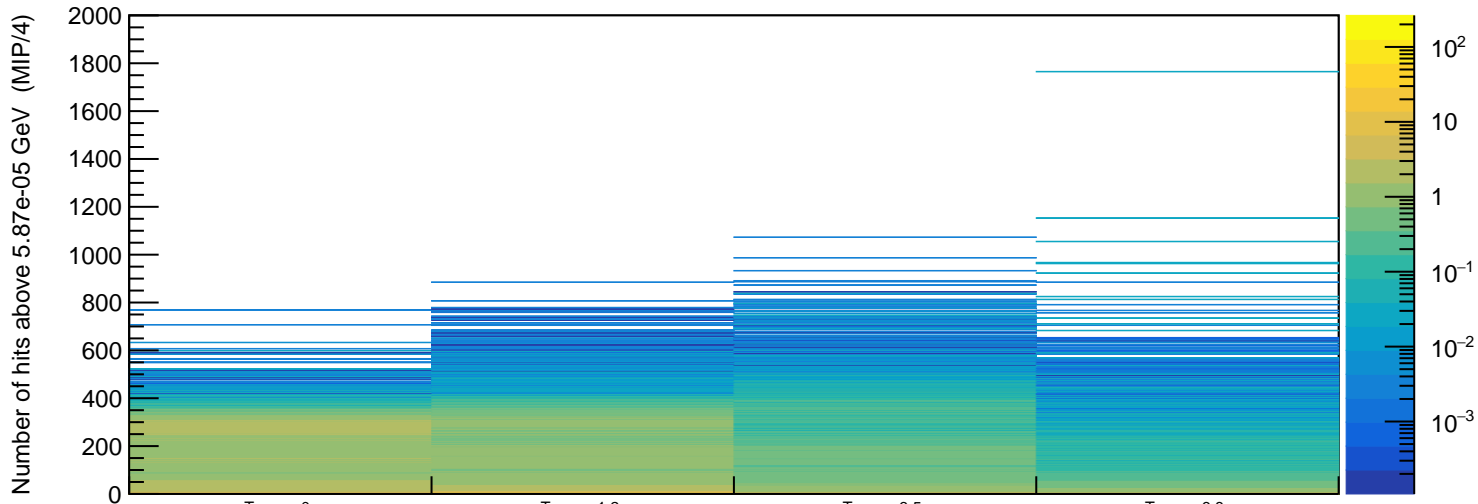


ScECalEndcap all_#Nhits Layers 0:9

Number of Events per second



Mean: 1.33e+02 #hits	Mean: 9.20e+01 #hits	Mean: 4.16e+01 #hits	Mean: 1.36e+01 #hits
Std Dev: 1.19e+02 #hits	Std Dev: 1.17e+02 #hits	Std Dev: 9.57e+01 #hits	Std Dev: 5.84e+01 #hits
events/second: 3.21e+02	events/second: 3.21e+02	events/second: 3.21e+02	events/second: 3.21e+02