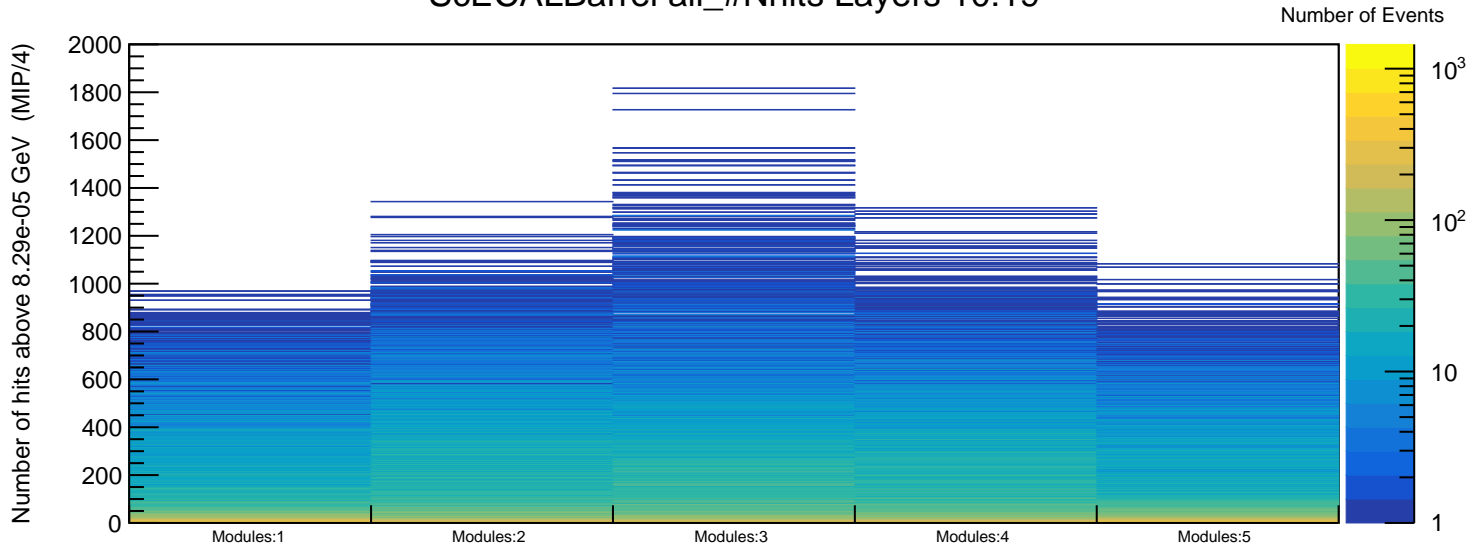


# ScECALBarrel all\_#Nhits Layers 10:19



Mean: 1.20e+02 #hits	Mean: 1.88e+02 #hits	Mean: 2.09e+02 #hits	Mean: 1.83e+02 #hits	Mean: 1.19e+02 #hits
Std Dev: 1.76e+02 #hits	Std Dev: 2.18e+02 #hits	Std Dev: 2.42e+02 #hits	Std Dev: 2.14e+02 #hits	Std Dev: 1.73e+02 #hits
events: 1.00e+04	events: 1.00e+04	events: 1.00e+04	events: 1.00e+04	events: 1.00e+04