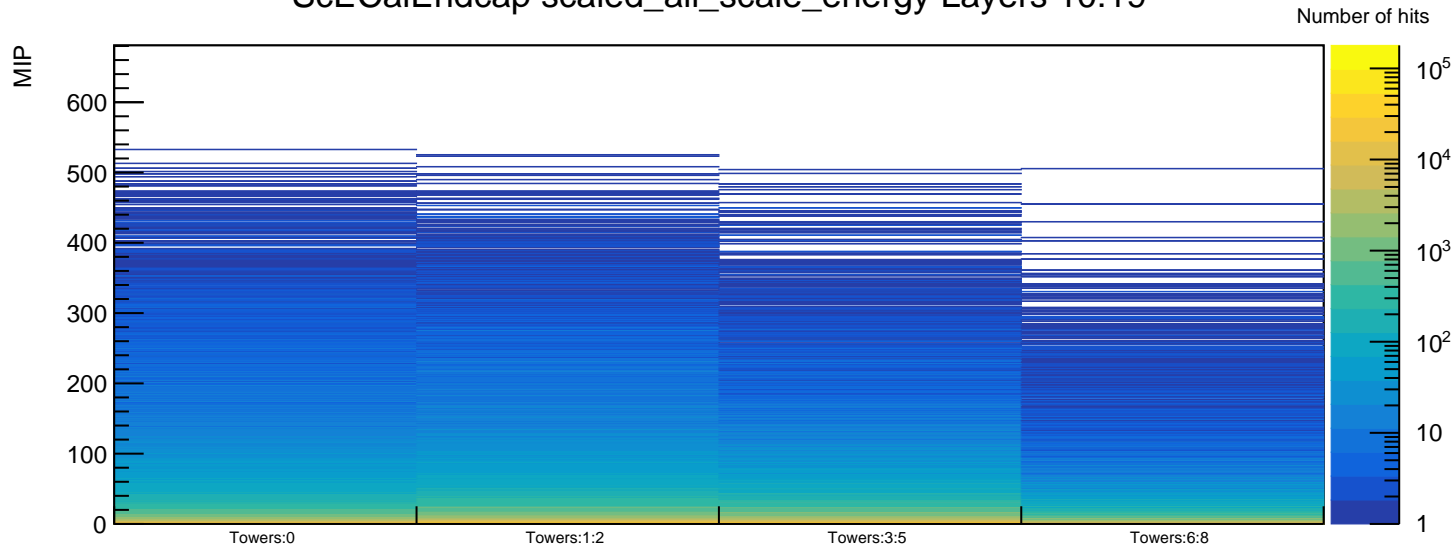


# ScECalEndcap scaled\_all\_scale\_energy Layers 10:19



<b>Mean: 6.48e+00 MIP</b> <b>Std Dev: 2.40e+01 MIP</b> <b>hits: 2.79e+05</b>	<b>Mean: 5.64e+00 MIP</b> <b>Std Dev: 2.11e+01 MIP</b> <b>hits: 4.24e+05</b>	<b>Mean: 4.60e+00 MIP</b> <b>Std Dev: 1.69e+01 MIP</b> <b>hits: 4.04e+05</b>	<b>Mean: 3.21e+00 MIP</b> <b>Std Dev: 1.26e+01 MIP</b> <b>hits: 2.01e+05</b>
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