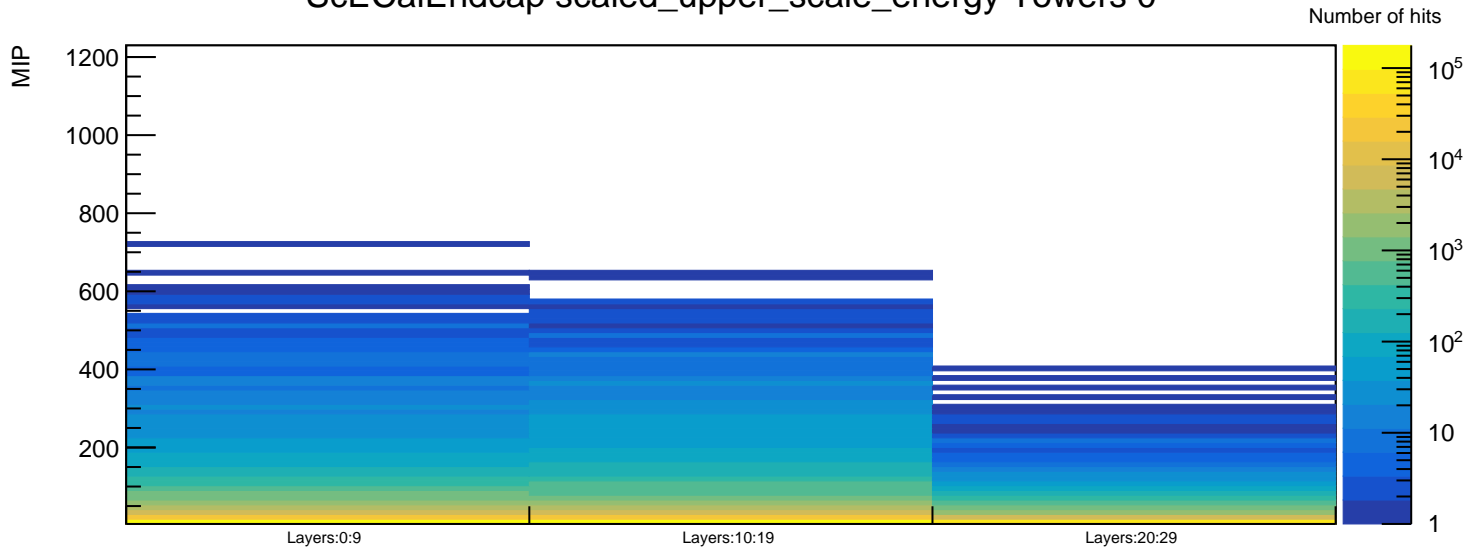


# ScECalEndcap scaled\_upper\_scale\_energy Towers 0



**Mean: 1.35e+01 MIP**  
**Std Dev: 2.08e+01 MIP**  
**hits: 2.19e+05**

**Mean: 1.42e+01 MIP**  
**Std Dev: 2.39e+01 MIP**  
**hits: 1.85e+05**

**Mean: 1.12e+01 MIP**  
**Std Dev: 1.25e+01 MIP**  
**hits: 7.64e+04**