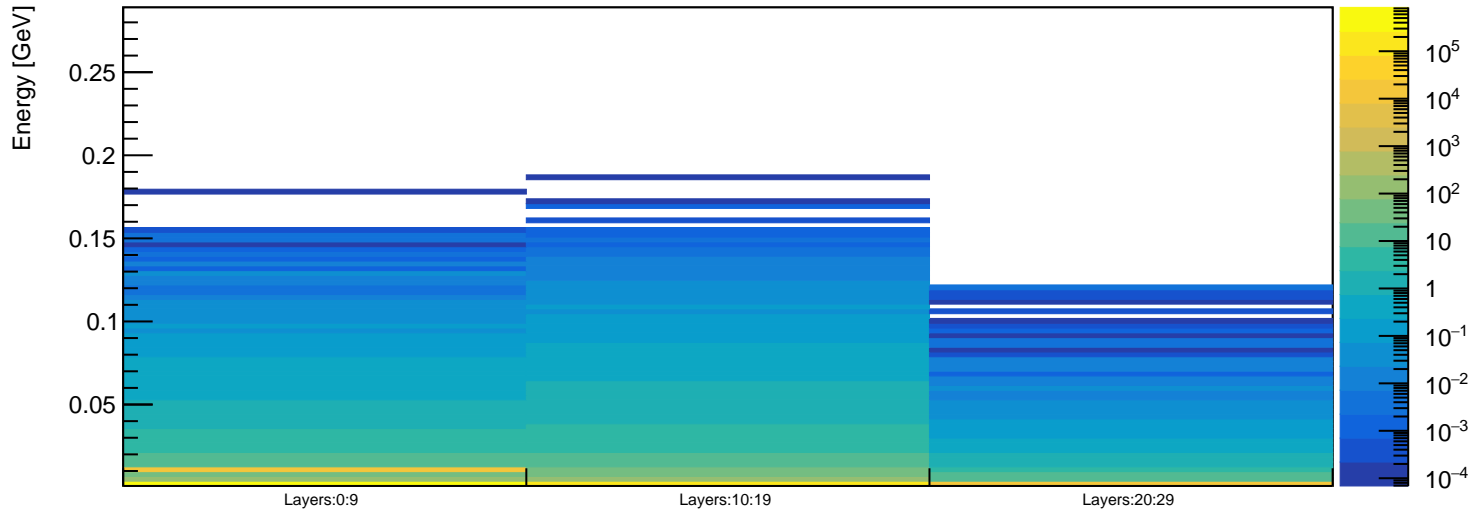


# ScECALBarrel upper\_scale\_energy Modules 3

Number of hits per second



**Mean: 2.53e-03 GeV**  
**Std Dev: 9.08e-04 GeV**  
**hits/second: 8.48e+05**

**Mean: 2.46e-03 GeV**  
**Std Dev: 6.83e-04 GeV**  
**hits/second: 1.98e+05**

**Mean: 1.74e-03 GeV**  
**Std Dev: 4.71e-04 GeV**  
**hits/second: 1.74e+04**