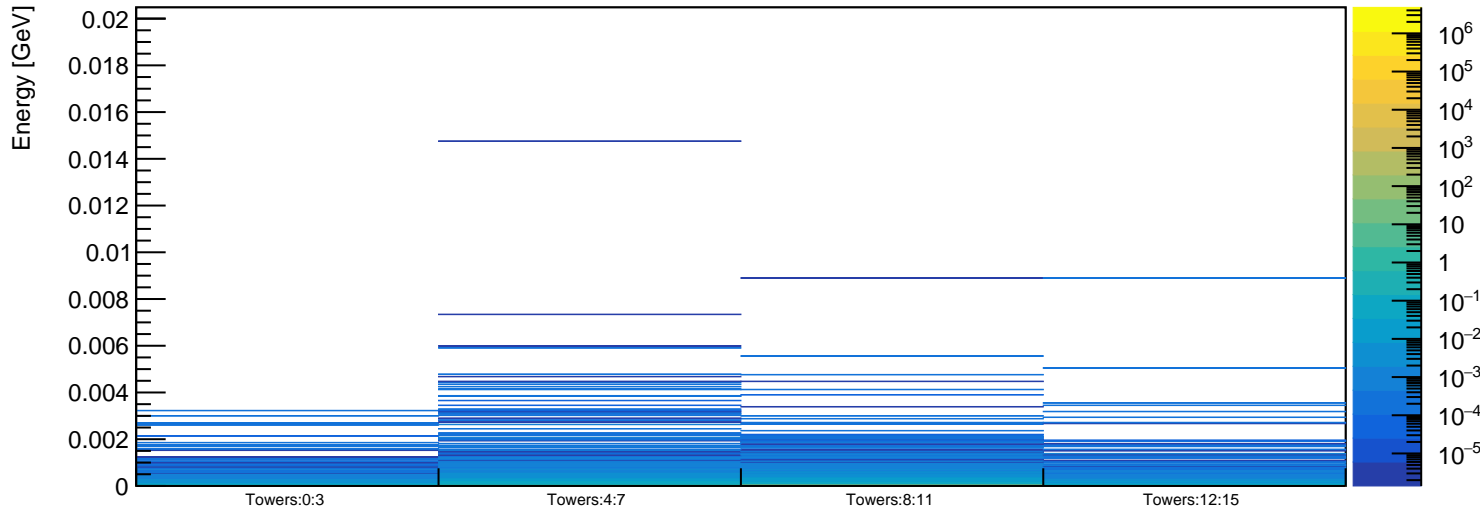


# RPCHCalEndcap all\_scale\_energy Layers 0:15

Number of hits per second



<b>Mean: 1.02e-05 GeV</b> <b>Std Dev: 1.51e-06 GeV</b> <b>hits/second: 8.63e+03</b>	<b>Mean: 1.06e-05 GeV</b> <b>Std Dev: 2.82e-06 GeV</b> <b>hits/second: 4.88e+06</b>	<b>Mean: 1.09e-05 GeV</b> <b>Std Dev: 4.15e-06 GeV</b> <b>hits/second: 4.68e+06</b>	<b>Mean: 1.02e-05 GeV</b> <b>Std Dev: 2.02e-06 GeV</b> <b>hits/second: 1.72e+04</b>
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