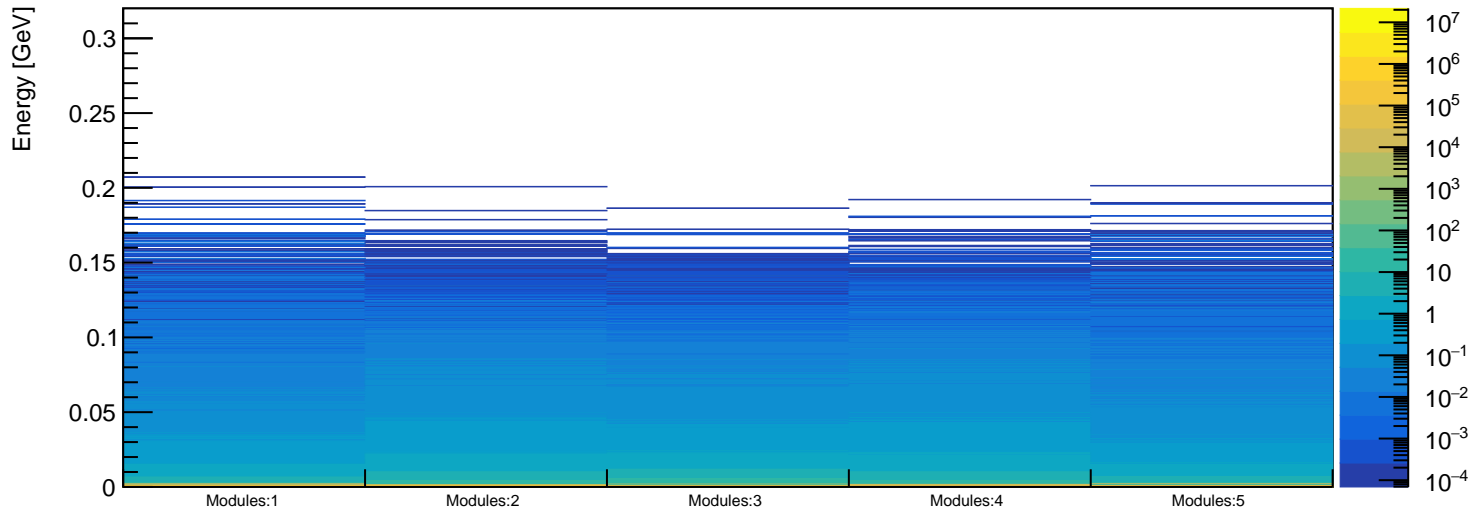


# ScECALBarrel all\_scale\_energy Layers 10:19

Number of hits per second



Mean: 2.21e-04 GeV Std Dev: 2.10e-04 GeV hits/second: 2.32e+07	Mean: 2.15e-04 GeV Std Dev: 2.08e-04 GeV hits/second: 2.40e+07	Mean: 2.07e-04 GeV Std Dev: 1.93e-04 GeV hits/second: 1.47e+07	Mean: 2.12e-04 GeV Std Dev: 2.04e-04 GeV hits/second: 1.79e+07	Mean: 2.26e-04 GeV Std Dev: 2.20e-04 GeV hits/second: 1.62e+07
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