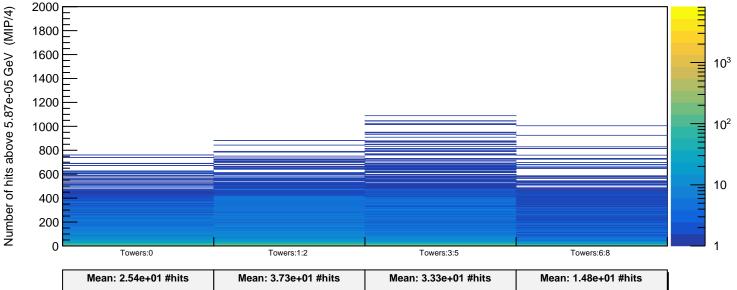
## ScECalEndcap all\_#Nhits Layers 10:19





 Mean: 2.54e+01 #hits
 Mean: 3.73e+01 #hits
 Mean: 3.33e+01 #hits
 Mean: 1.48e+01 #hits

 Std Dev: 7.39e+01 #hits
 Std Dev: 9.73e+01 #hits
 Std Dev: 1.01e+02 #hits
 Std Dev: 6.39e+01 #hits

 events: 1.00e+04
 events: 1.00e+04
 events: 1.00e+04
 events: 1.00e+04