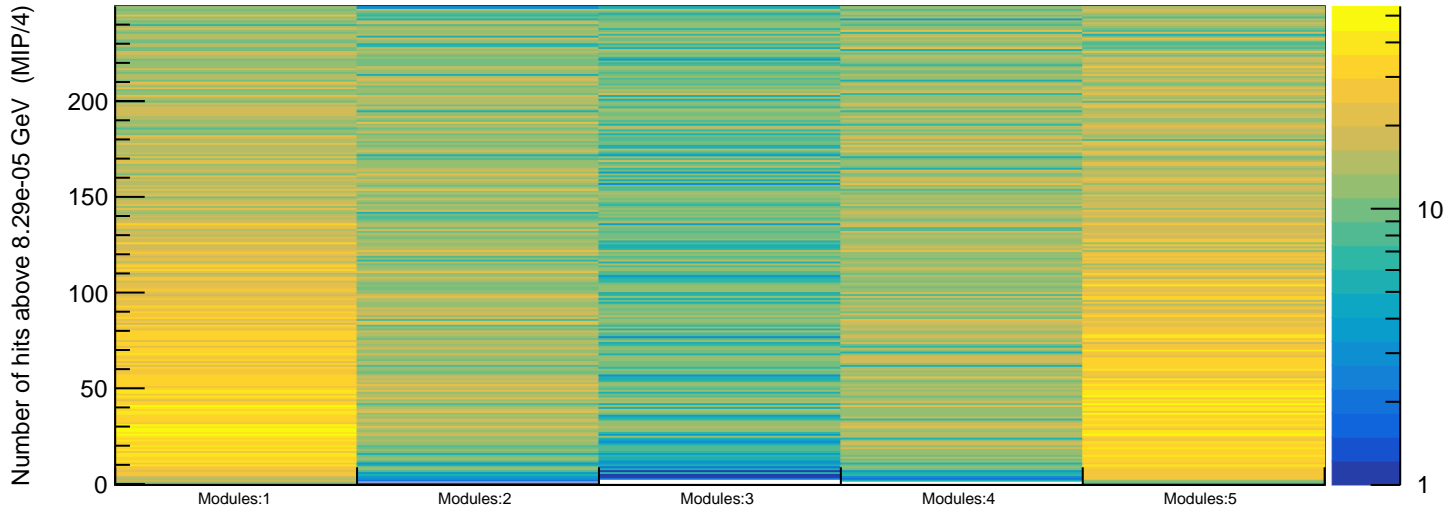


# ScECALBarrel low\_#Nhits Layers 0:9



Mean: 1.01e+02 #hits Std Dev: 6.86e+01 #hits events: 5.58e+03	Mean: 1.25e+02 #hits Std Dev: 6.86e+01 #hits events: 3.16e+03	Mean: 1.33e+02 #hits Std Dev: 6.86e+01 #hits events: 2.25e+03	Mean: 1.25e+02 #hits Std Dev: 6.93e+01 #hits events: 3.20e+03	Mean: 1.03e+02 #hits Std Dev: 6.94e+01 #hits events: 5.66e+03
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