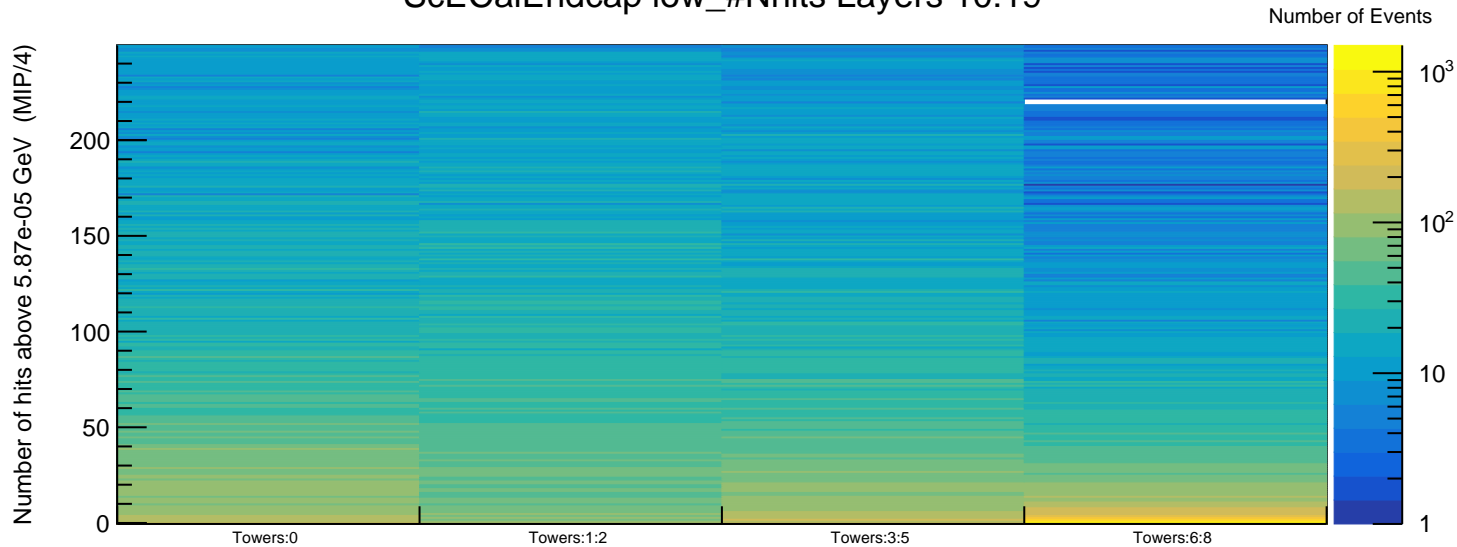


# ScECalEndcap low\_#Nhits Layers 10:19



<b>Mean: 7.03e+01 #hits</b> <b>Std Dev: 6.50e+01 #hits</b> <b>events: 8.30e+03</b>	<b>Mean: 8.40e+01 #hits</b> <b>Std Dev: 6.83e+01 #hits</b> <b>events: 7.18e+03</b>	<b>Mean: 6.81e+01 #hits</b> <b>Std Dev: 6.52e+01 #hits</b> <b>events: 7.82e+03</b>	<b>Mean: 3.31e+01 #hits</b> <b>Std Dev: 5.09e+01 #hits</b> <b>events: 9.33e+03</b>
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