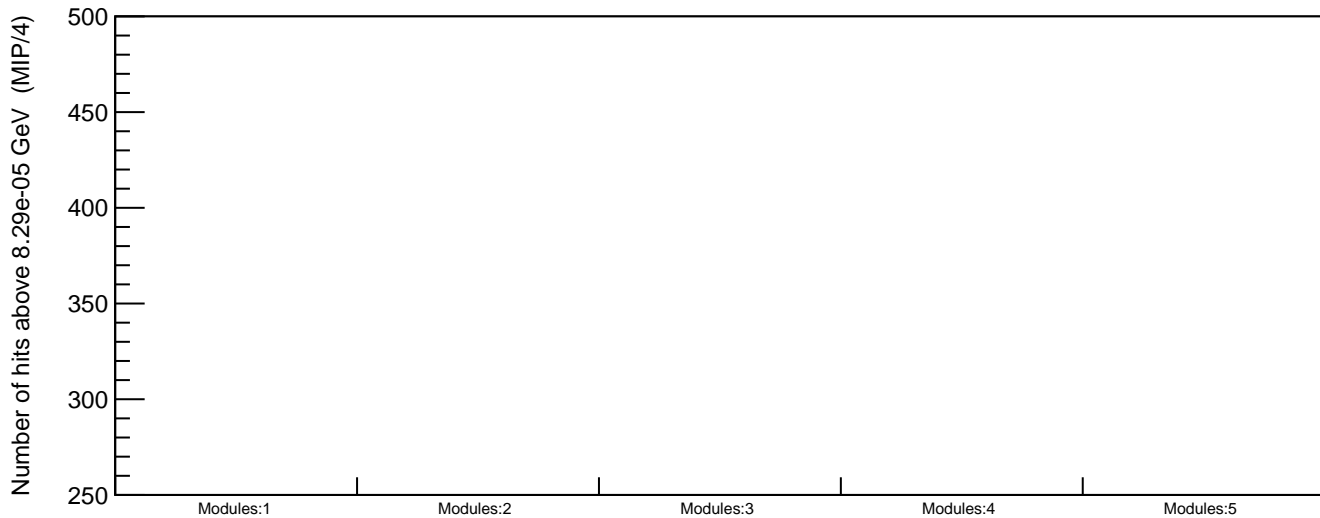


# ScECALBarrel high\_#Nhits Layers 0:9



Mean: 0.00e+00 #hits	Mean: 0.00e+00 #hits	Mean: 0.00e+00 #hits	Mean: 0.00e+00 #hits	Mean: 0.00e+00 #hits
Std Dev: 0.00e+00 #hits	Std Dev: 0.00e+00 #hits	Std Dev: 0.00e+00 #hits	Std Dev: 0.00e+00 #hits	Std Dev: 0.00e+00 #hits
events: 0.00e+00	events: 0.00e+00	events: 0.00e+00	events: 0.00e+00	events: 0.00e+00