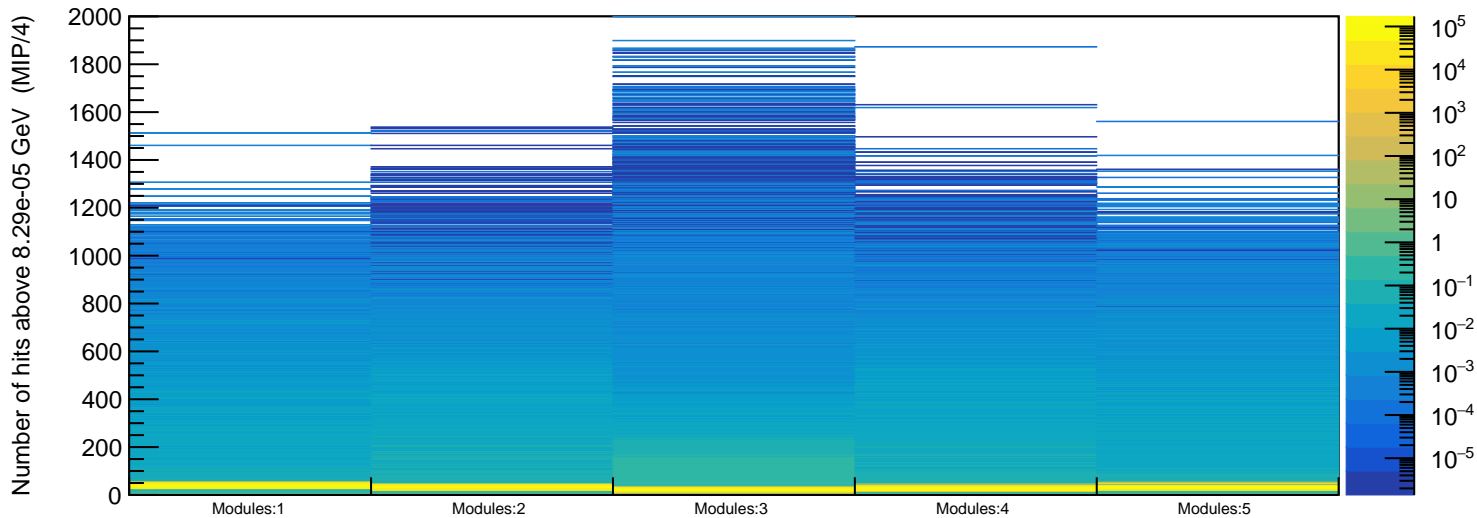


ScECALBarrel all_#Nhits Layers 0:9

Number of Events per second



Mean: 4.11e+01 #hits	Mean: 3.42e+01 #hits	Mean: 2.31e+01 #hits	Mean: 3.03e+01 #hits	Mean: 3.40e+01 #hits
Std Dev: 7.28e+00 #hits	Std Dev: 6.93e+00 #hits	Std Dev: 5.65e+00 #hits	Std Dev: 6.24e+00 #hits	Std Dev: 6.92e+00 #hits
events/second: 8.55e+05	events/second: 8.55e+05	events/second: 8.55e+05	events/second: 8.55e+05	events/second: 8.55e+05