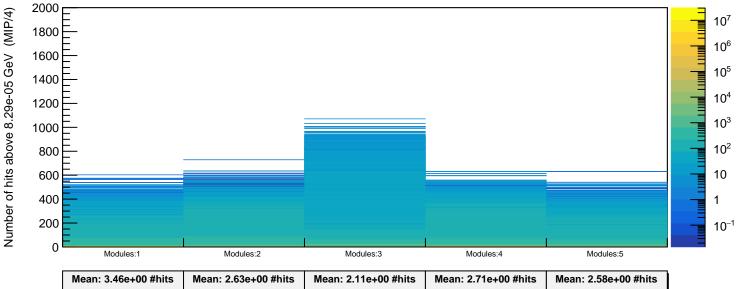
## ScECALBarrel all\_#Nhits Layers 10:19

Number of Events per second



 Mean: 3.46e+00 #hits
 Mean: 2.63e+00 #hits
 Mean: 2.11e+00 #hits
 Mean: 2.71e+00 #hits
 Mean: 2.71e+00 #hits
 Mean: 2.58e+00 #hits

 Std Dev: 4.01e+00 #hits
 Std Dev: 5.34e+00 #hits
 Std Dev: 7.66e+00 #hits
 Std Dev: 5.47e+00 #hits
 Std Dev: 3.86e+00 #hits

 events/second: 5.27e+07
 events/second: 5.27e+07
 events/second: 5.27e+07
 events/second: 5.27e+07