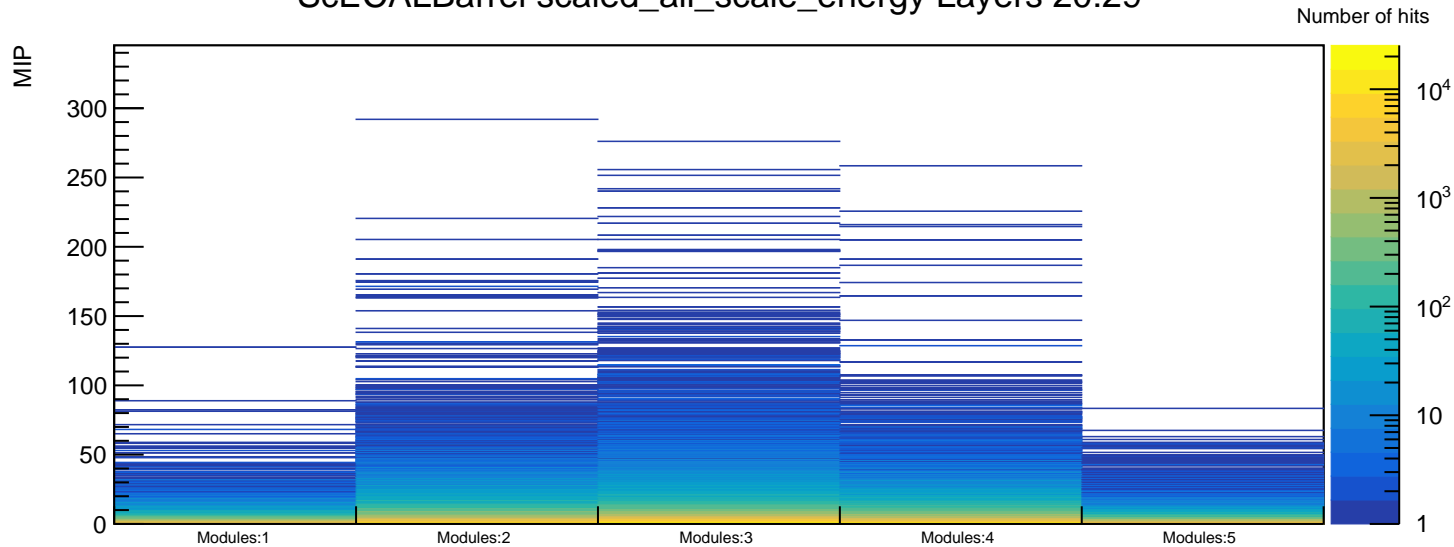


# ScECALBarrel scaled\_all\_scale\_energy Layers 20:29



|  |  |  |  |  |
|--|--|--|--|--|
| <b>Mean: 1.77e+00 MIP</b><br><b>Std Dev: 3.13e+00 MIP</b><br><b>hits: 3.80e+04</b> | <b>Mean: 2.89e+00 MIP</b><br><b>Std Dev: 6.00e+00 MIP</b><br><b>hits: 9.43e+04</b> | <b>Mean: 3.07e+00 MIP</b><br><b>Std Dev: 6.71e+00 MIP</b><br><b>hits: 1.43e+05</b> | <b>Mean: 2.88e+00 MIP</b><br><b>Std Dev: 5.65e+00 MIP</b><br><b>hits: 9.65e+04</b> | <b>Mean: 1.75e+00 MIP</b><br><b>Std Dev: 3.00e+00 MIP</b><br><b>hits: 3.62e+04</b> |
|--|--|--|--|--|