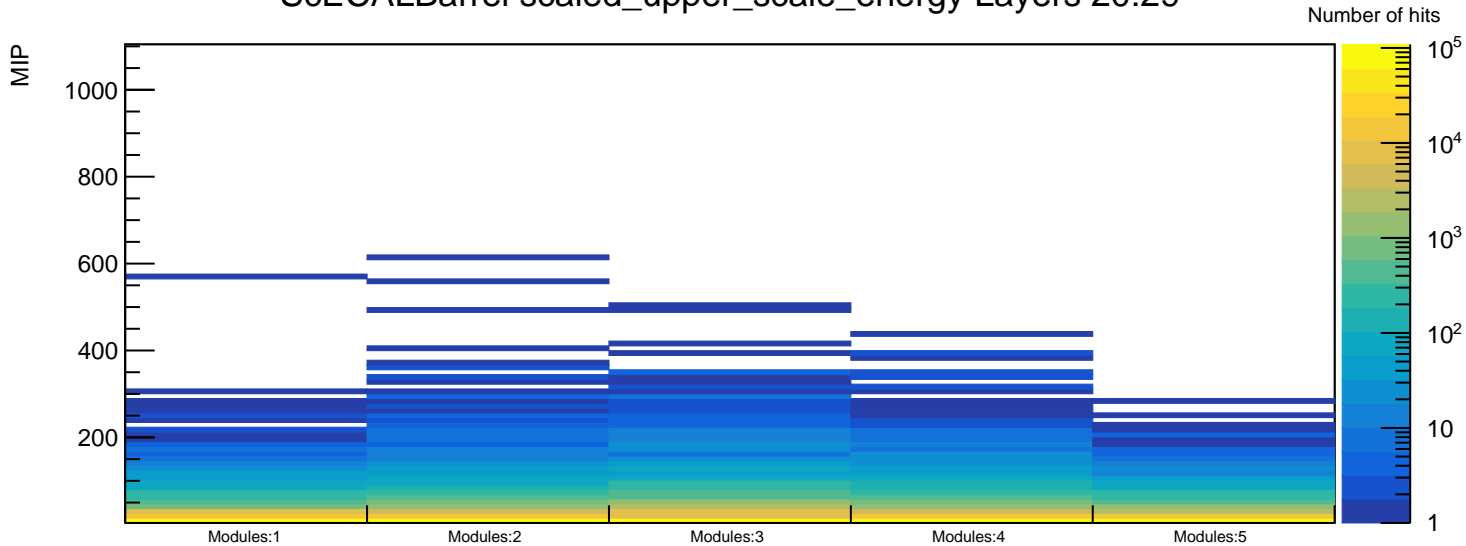


# ScECALBarrel scaled\_upper\_scale\_energy Layers 20:29



Mean: 1.17e+01 MIP Std Dev: 9.41e+00 MIP hits: 1.31e+05	Mean: 1.20e+01 MIP Std Dev: 1.19e+01 MIP hits: 1.21e+05	Mean: 1.29e+01 MIP Std Dev: 1.42e+01 MIP hits: 1.16e+05	Mean: 1.21e+01 MIP Std Dev: 1.17e+01 MIP hits: 1.22e+05	Mean: 1.15e+01 MIP Std Dev: 8.89e+00 MIP hits: 1.25e+05
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