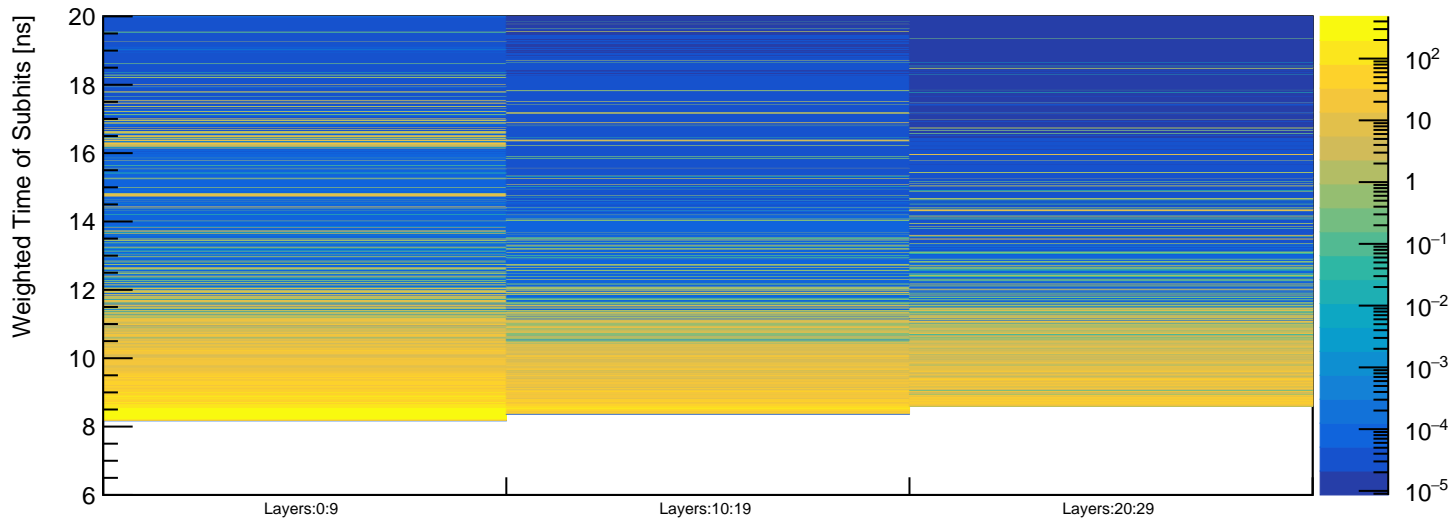


ScECalEndcap time Towers 0

Number of hits times Energy [GeV] per second



Mean: 8.91e+00 ns Std Dev: 1.17e+00 ns hits*energy [GeV]/second: 1.54e+04	Mean: 9.30e+00 ns Std Dev: 1.20e+00 ns hits*energy [GeV]/second: 3.36e+03	Mean: 9.83e+00 ns Std Dev: 1.46e+00 ns hits*energy [GeV]/second: 2.09e+03
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