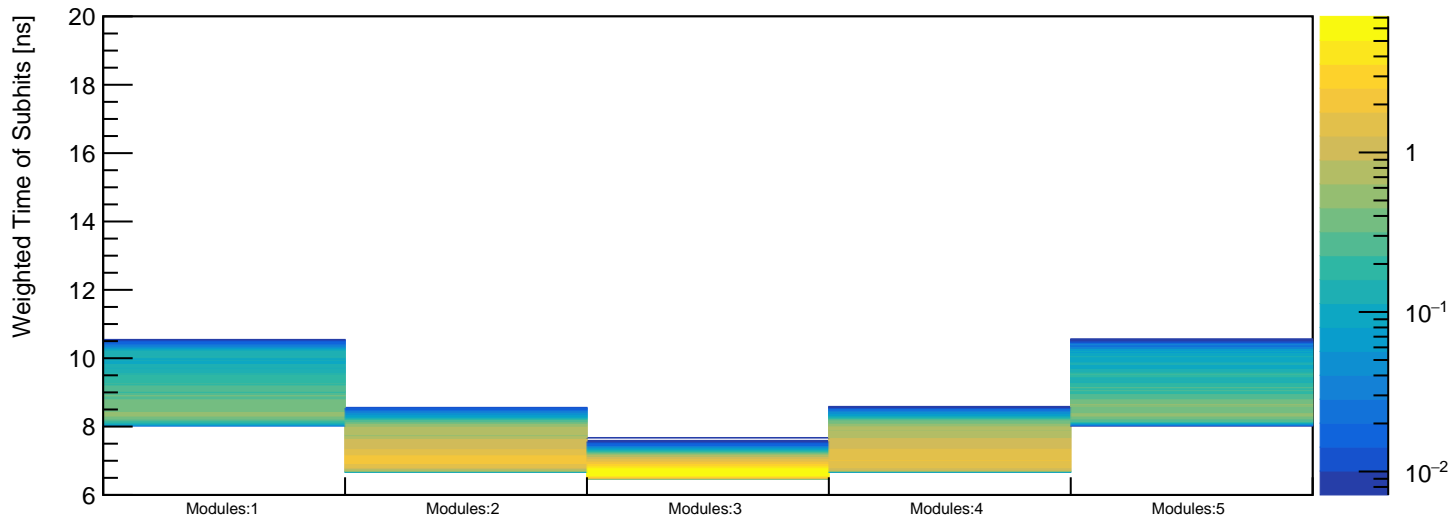


# ScECALBarrel time Layers 20:29

Number of hits times Energy [GeV]



<b>Mean: 8.97e+00 ns</b> <b>Std Dev: 6.66e-01 ns</b> <b>hits: 3.86e+01</b>	<b>Mean: 7.33e+00 ns</b> <b>Std Dev: 4.52e-01 ns</b> <b>hits: 1.22e+02</b>	<b>Mean: 6.77e+00 ns</b> <b>Std Dev: 2.90e-01 ns</b> <b>hits: 1.82e+02</b>	<b>Mean: 7.34e+00 ns</b> <b>Std Dev: 4.47e-01 ns</b> <b>hits: 1.23e+02</b>	<b>Mean: 8.93e+00 ns</b> <b>Std Dev: 6.58e-01 ns</b> <b>hits: 3.71e+01</b>
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