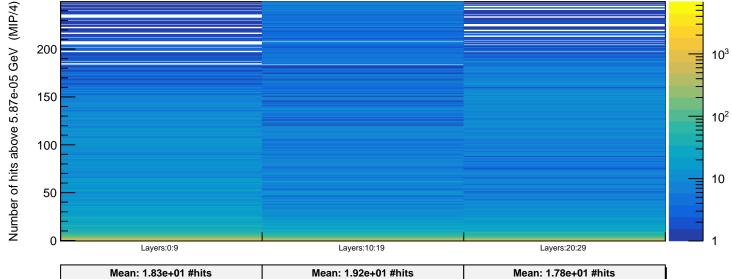
## ScECalEndcap low\_#Nhits Towers 0





Std Dev: 4.06e+01 #hits events: 9.97e+03 Std Dev: 5.03e+01 #hits events: 9.42e+03 Std Dev: 4.48e+01 #hits events: 9.99e+03