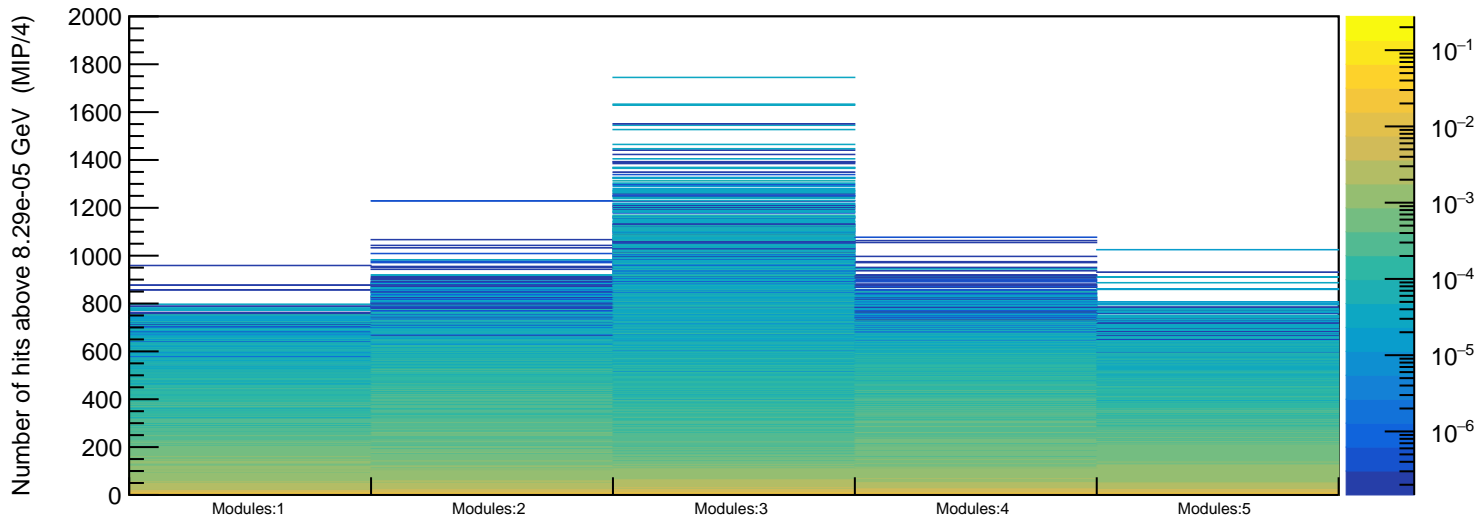


ScECALBarrel all_#Nhits Layers 20:29

Number of Events per second



Mean: 4.29e+01 #hits	Mean: 5.24e+01 #hits	Mean: 5.68e+01 #hits	Mean: 5.20e+01 #hits	Mean: 4.33e+01 #hits
Std Dev: 9.72e+01 #hits	Std Dev: 1.18e+02 #hits	Std Dev: 1.53e+02 #hits	Std Dev: 1.15e+02 #hits	Std Dev: 9.82e+01 #hits
events/second: 5.71e-01	events/second: 5.71e-01	events/second: 5.71e-01	events/second: 5.71e-01	events/second: 5.71e-01