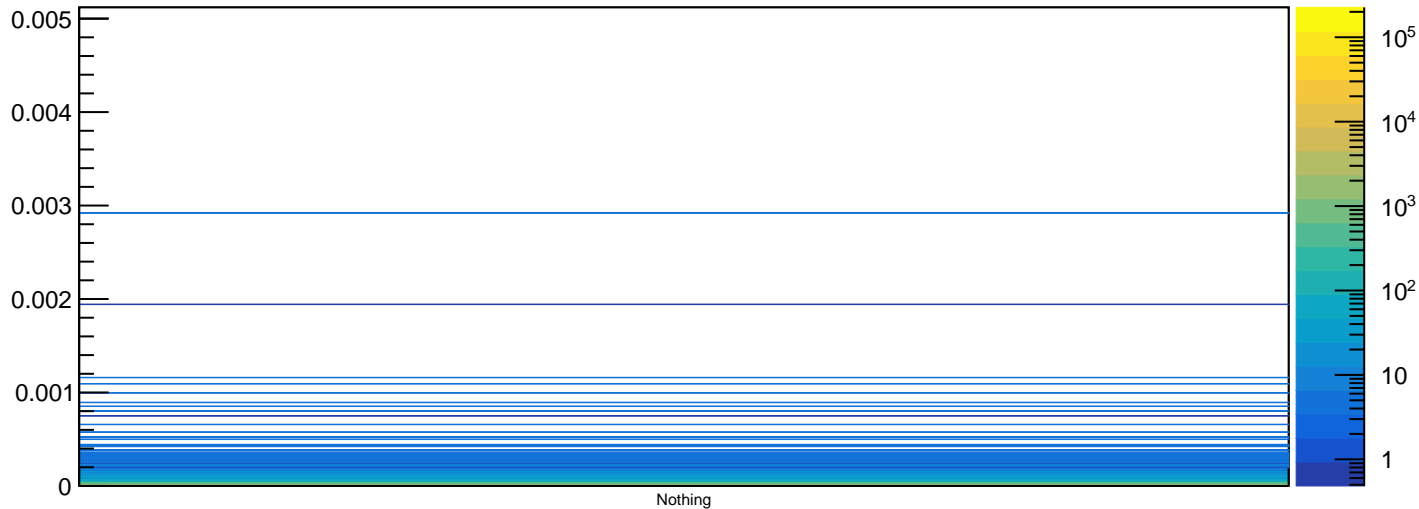


# RPCHCalECRing\_no\_function\_all\_scale\_energy

Number of hits per second

Energy [GeV]



Nothing

**Mean: 4.50e-06 GeV**  
**Std Dev: 2.02e-05 GeV**  
**hits/second: 2.57e+05**