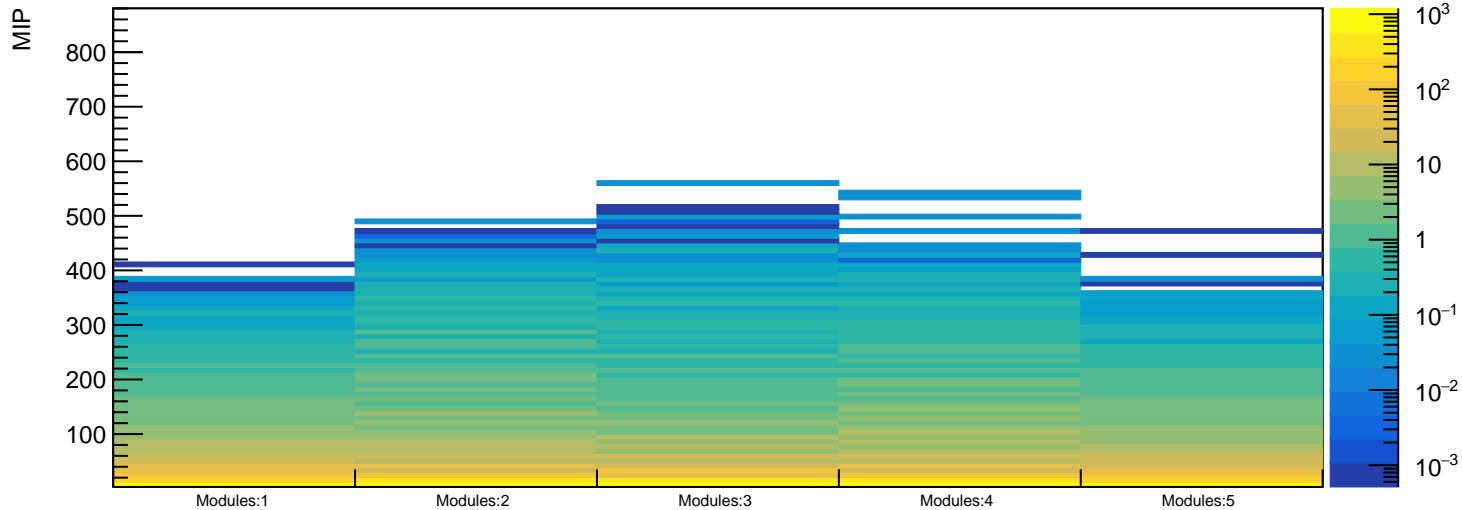


ScECALBarrel scaled_upper_scale_energy Layers 10:19

Number of hits per second



Mean: 1.65e+01 MIP	Mean: 2.00e+01 MIP	Mean: 1.81e+01 MIP	Mean: 1.96e+01 MIP	Mean: 1.63e+01 MIP
Std Dev: 2.62e+01 MIP	Std Dev: 3.42e+01 MIP	Std Dev: 3.13e+01 MIP	Std Dev: 3.33e+01 MIP	Std Dev: 2.60e+01 MIP
hits/second: 1.70e+03	hits/second: 1.56e+03	hits/second: 1.53e+03	hits/second: 1.57e+03	hits/second: 1.65e+03