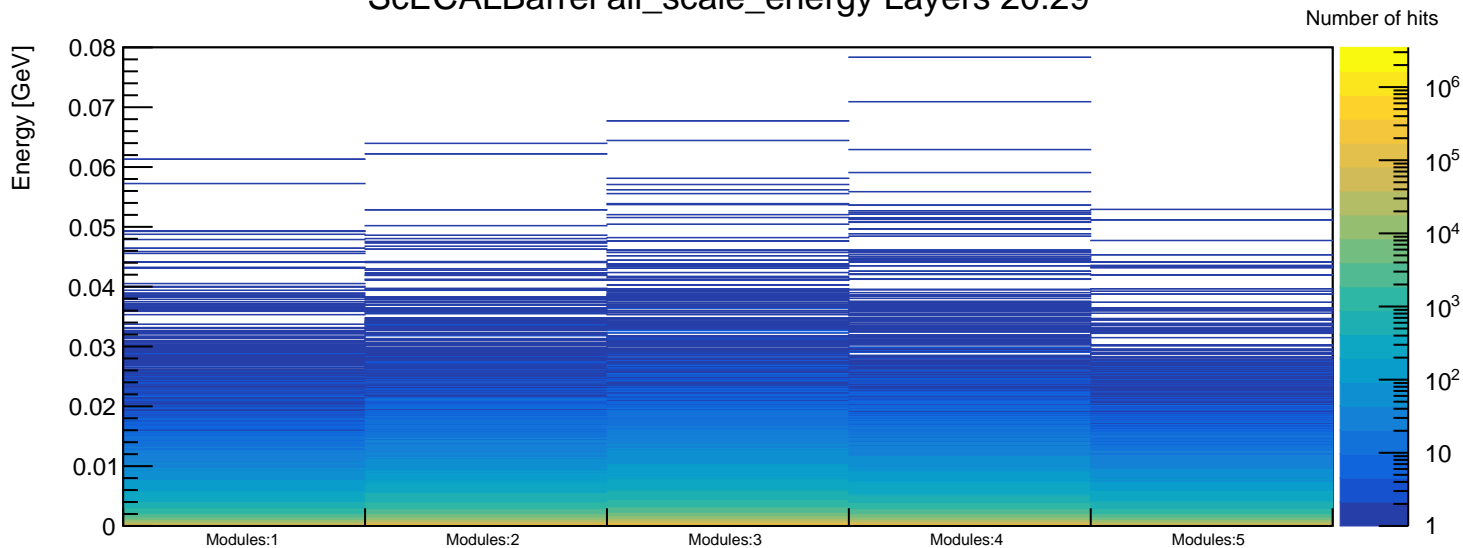


# ScECALBarrel all\_scale\_energy Layers 20:29



<b>Mean: 2.18e-04 GeV</b> <b>Std Dev: 7.41e-04 GeV</b> <b>hits: 2.33e+06</b>	<b>Mean: 2.35e-04 GeV</b> <b>Std Dev: 7.52e-04 GeV</b> <b>hits: 3.98e+06</b>	<b>Mean: 2.46e-04 GeV</b> <b>Std Dev: 7.70e-04 GeV</b> <b>hits: 5.04e+06</b>	<b>Mean: 2.34e-04 GeV</b> <b>Std Dev: 7.54e-04 GeV</b> <b>hits: 3.95e+06</b>	<b>Mean: 2.17e-04 GeV</b> <b>Std Dev: 7.28e-04 GeV</b> <b>hits: 2.31e+06</b>
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