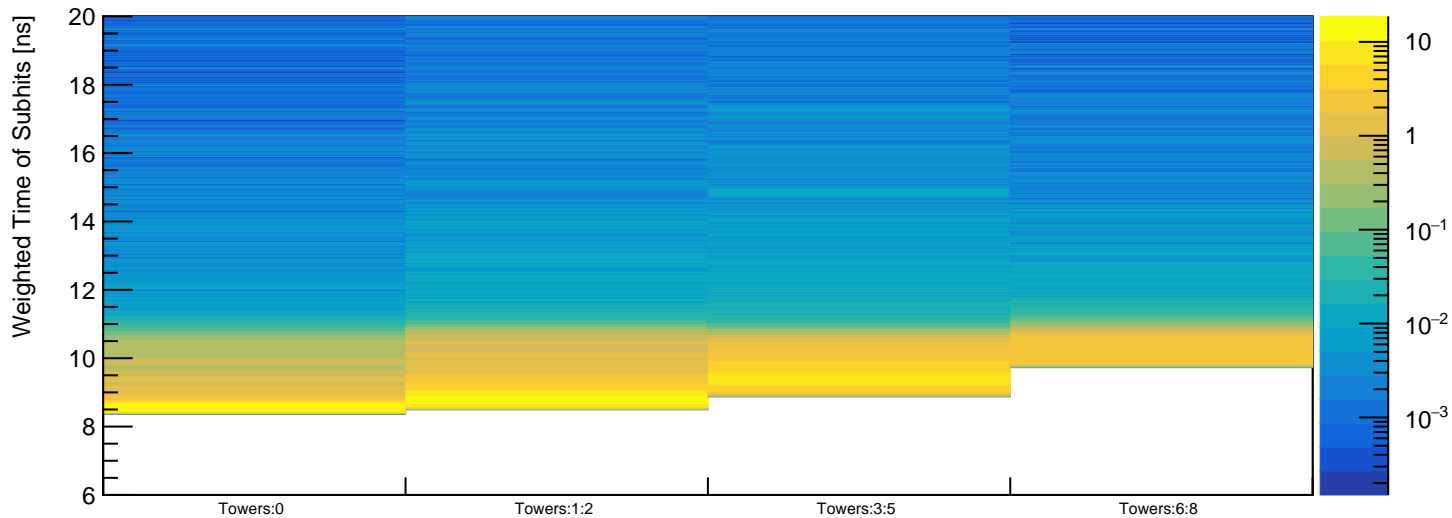


ScECalEndcap time Layers 10:19

Number of hits times Energy [GeV]



Mean: 8.84e+00 ns Std Dev: 6.18e-01 ns hits*energy [GeV]: 4.22e+02	Mean: 9.16e+00 ns Std Dev: 6.58e-01 ns hits*energy [GeV]: 5.81e+02	Mean: 9.67e+00 ns Std Dev: 6.14e-01 ns hits*energy [GeV]: 4.75e+02	Mean: 1.04e+01 ns Std Dev: 6.08e-01 ns hits*energy [GeV]: 1.79e+02
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