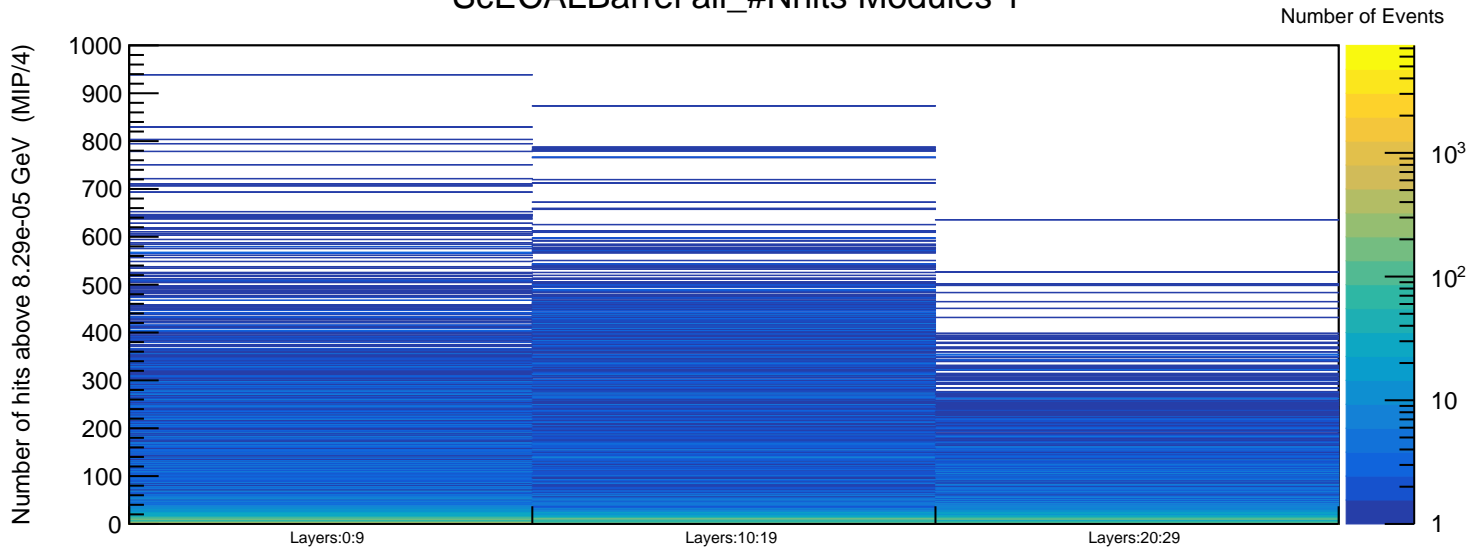


# ScECALBarrel all\_#Nhits Modules 1



**Mean: 2.35e+01 #hits**  
**Std Dev: 7.65e+01 #hits**  
**events: 1.00e+04**

**Mean: 2.51e+01 #hits**  
**Std Dev: 8.64e+01 #hits**  
**events: 1.00e+04**

**Mean: 1.09e+01 #hits**  
**Std Dev: 4.05e+01 #hits**  
**events: 1.00e+04**