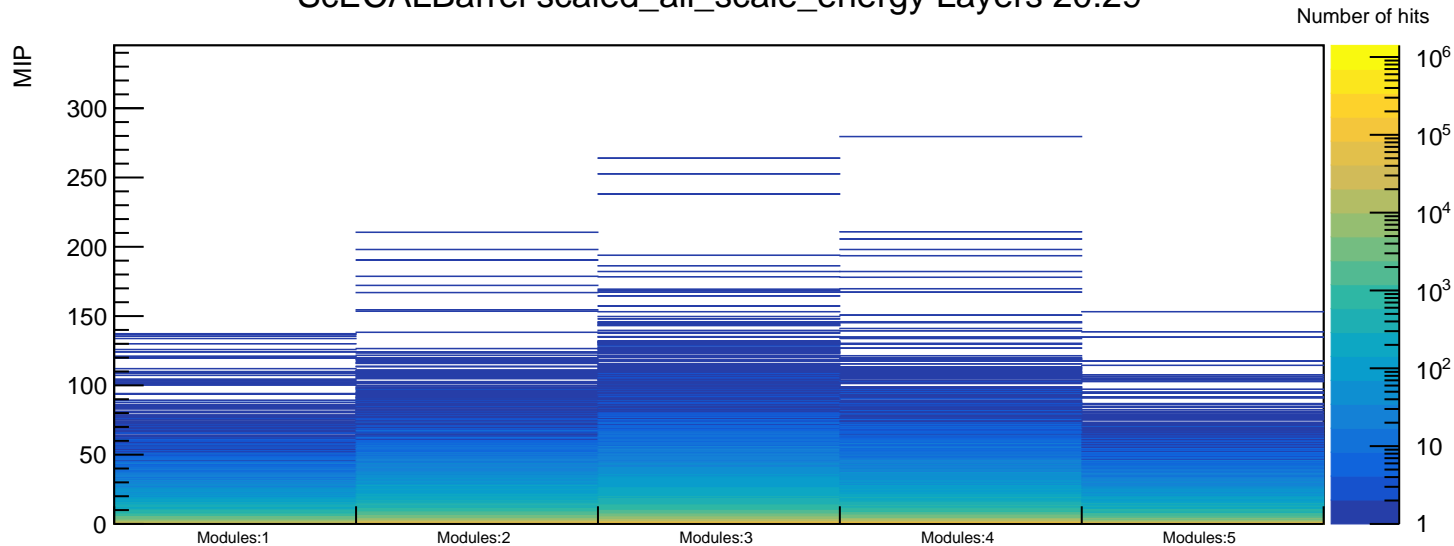


# ScECALBarrel scaled\_all\_scale\_energy Layers 20:29



<b>Mean: 6.93e-01 MIP</b> <b>Std Dev: 2.18e+00 MIP</b> <b>hits: 1.21e+06</b>	<b>Mean: 8.67e-01 MIP</b> <b>Std Dev: 2.68e+00 MIP</b> <b>hits: 1.73e+06</b>	<b>Mean: 9.95e-01 MIP</b> <b>Std Dev: 3.10e+00 MIP</b> <b>hits: 2.00e+06</b>	<b>Mean: 8.86e-01 MIP</b> <b>Std Dev: 2.77e+00 MIP</b> <b>hits: 1.77e+06</b>	<b>Mean: 7.04e-01 MIP</b> <b>Std Dev: 2.20e+00 MIP</b> <b>hits: 1.22e+06</b>
--	--	--	--	--