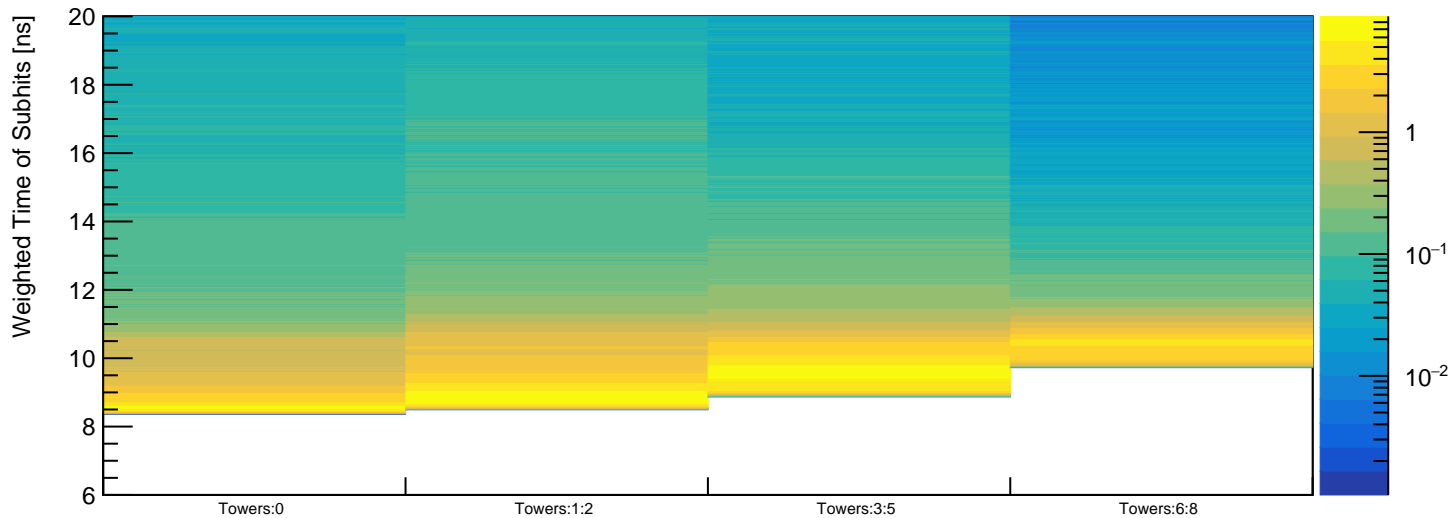


ScECalEndcap time Layers 10:19

Number of hits times Energy [GeV]



Mean: 1.00e+01 ns Std Dev: 2.24e+00 ns hits*energy [GeV]: 3.47e+02	Mean: 9.98e+00 ns Std Dev: 1.97e+00 ns hits*energy [GeV]: 6.11e+02	Mean: 1.02e+01 ns Std Dev: 1.53e+00 ns hits*energy [GeV]: 6.19e+02	Mean: 1.08e+01 ns Std Dev: 1.29e+00 ns hits*energy [GeV]: 2.84e+02
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