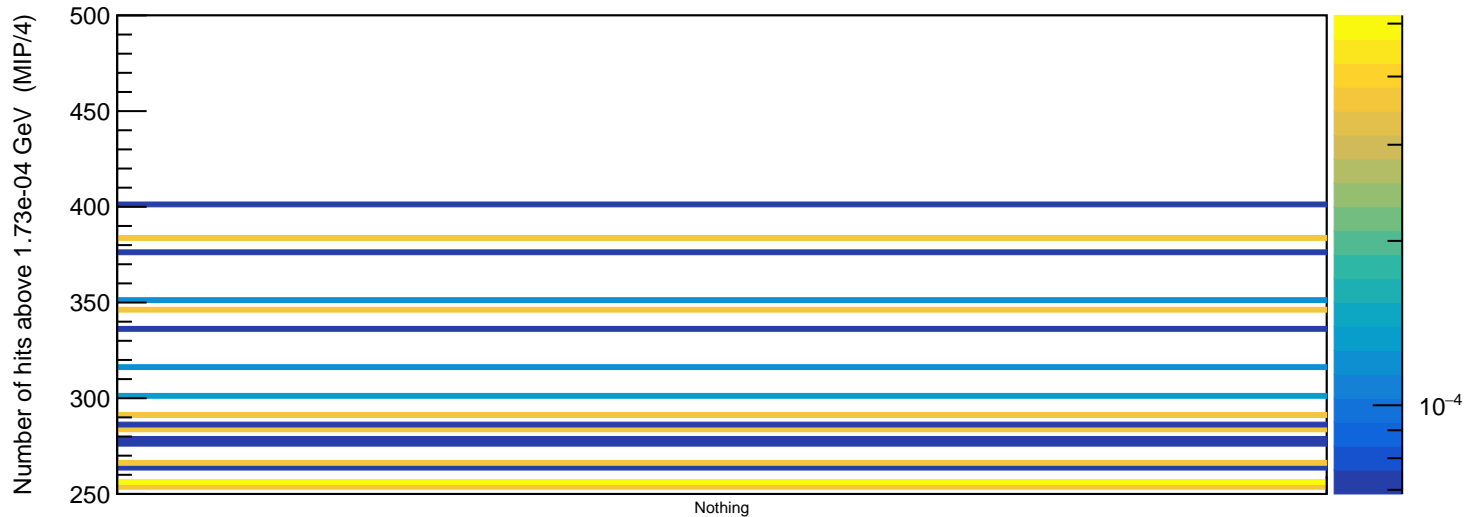


# ScHCalECRing\_no\_function\_high\_#Nhits

Number of Events per second



**Mean: 3.01e+02 #hits**

**Std Dev: 4.55e+01 #hits**

**events/second: 3.65e-03**