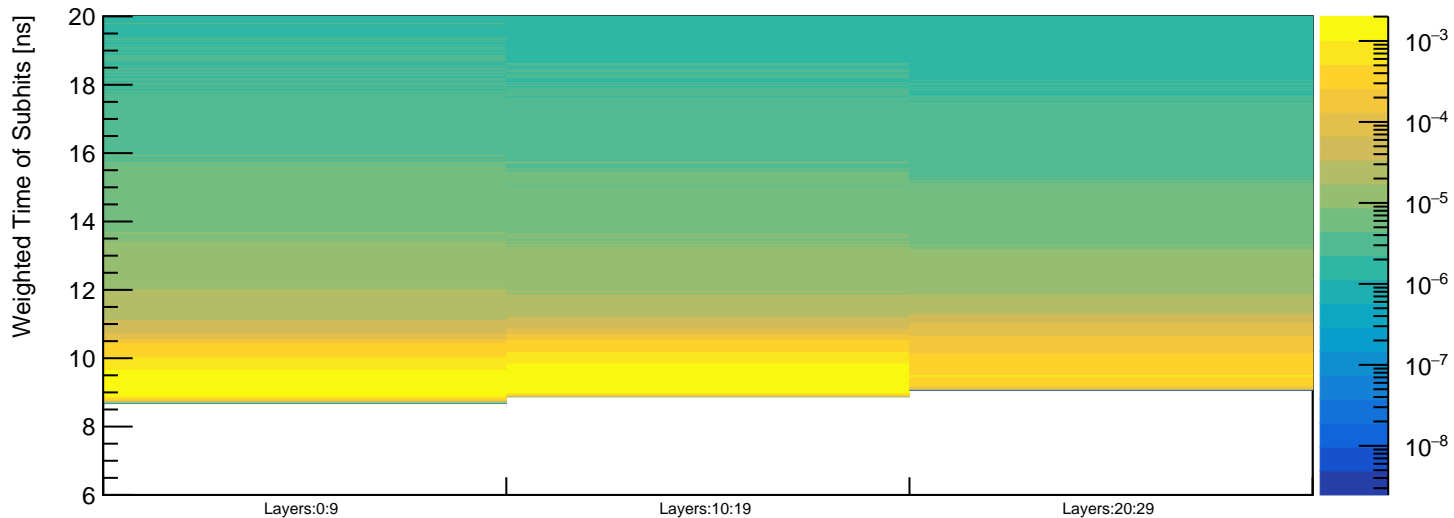


ScECalEndcap time Towers 3:5

Number of hits times Energy [GeV] per second



Mean: 9.67e+00 ns Std Dev: 1.02e+00 ns hits*energy [GeV]/second: 1.17e-01	Mean: 9.71e+00 ns Std Dev: 9.08e-01 ns hits*energy [GeV]/second: 1.39e-01	Mean: 1.02e+01 ns Std Dev: 1.34e+00 ns hits*energy [GeV]/second: 4.44e-02
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