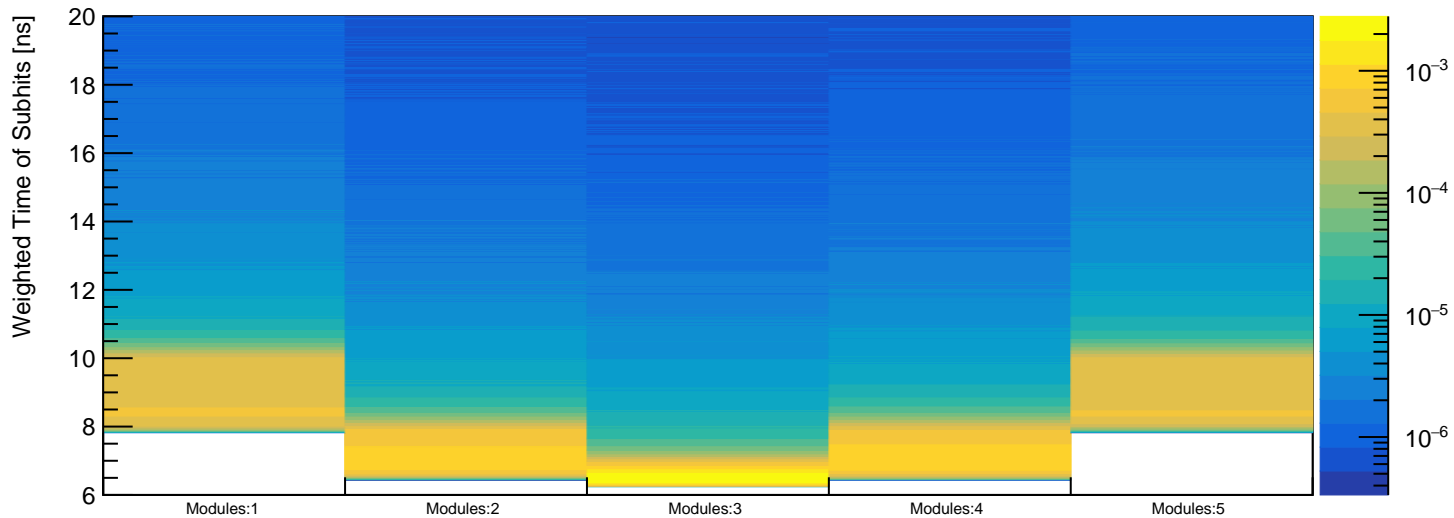


ScECALBarrel time Layers 10:19

Number of hits times Energy [GeV] per second



Mean: 9.21e+00 ns	Mean: 7.45e+00 ns	Mean: 6.74e+00 ns	Mean: 7.44e+00 ns	Mean: 9.23e+00 ns
Std Dev: 1.15e+00 ns	Std Dev: 9.89e-01 ns	Std Dev: 8.91e-01 ns	Std Dev: 9.93e-01 ns	Std Dev: 1.16e+00 ns
hits*energy [GeV]/second: 6.47e-02	hits*energy [GeV]/second: 8.04e-02	hits*energy [GeV]/second: 8.84e-02	hits*energy [GeV]/second: 8.05e-02	hits*energy [GeV]/second: 6.26e-02