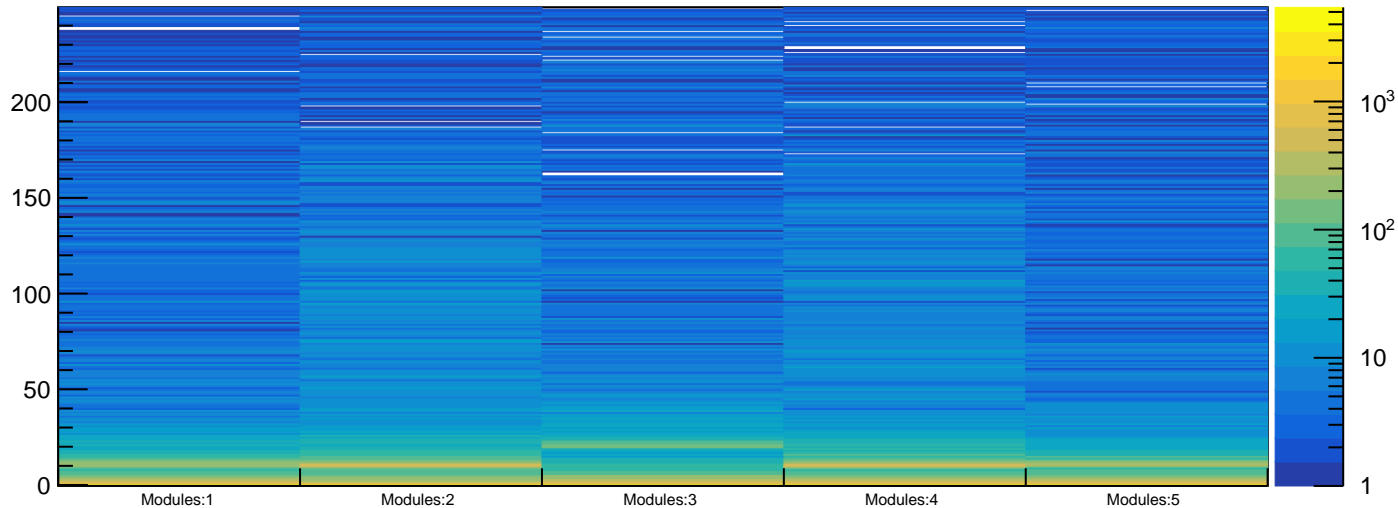


# ScECALBarrel low\_#Nhits Layers 0:9

Number of hits above 8.29e-05 GeV (MIP/4)



Mean: 1.35e+01 #hits	Mean: 1.95e+01 #hits	Mean: 1.55e+01 #hits	Mean: 1.86e+01 #hits	Mean: 1.33e+01 #hits
Std Dev: 3.81e+01 #hits	Std Dev: 4.36e+01 #hits	Std Dev: 4.12e+01 #hits	Std Dev: 4.23e+01 #hits	Std Dev: 3.85e+01 #hits
events: 9.84e+03	events: 9.84e+03	events: 9.70e+03	events: 9.86e+03	events: 9.85e+03