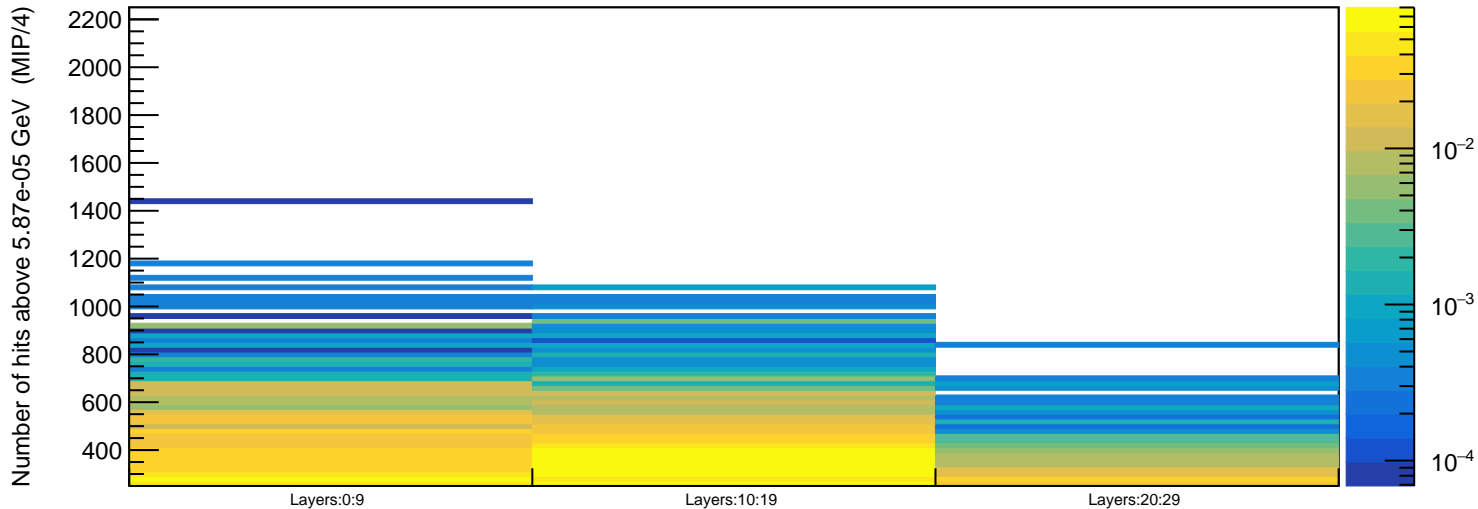


# ScECalEndcap high\_#Nhits Towers 6:8

Number of Events per second



**Mean: 4.18e+02 #hits**  
**Std Dev: 1.41e+02 #hits**  
**events/second: 5.81e-01**

**Mean: 3.90e+02 #hits**  
**Std Dev: 1.10e+02 #hits**  
**events/second: 9.77e-01**

**Mean: 3.32e+02 #hits**  
**Std Dev: 8.35e+01 #hits**  
**events/second: 1.27e-01**