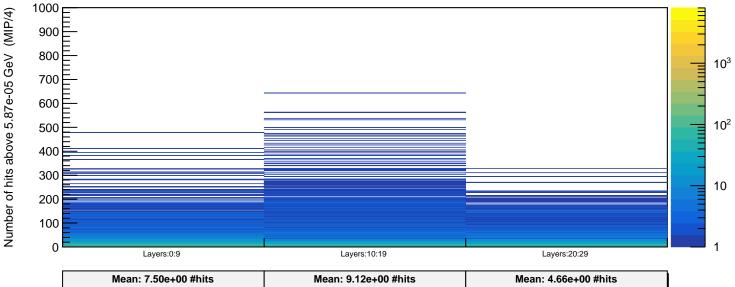
ScECalEndcap all_#Nhits Towers 0

Number of Events

Std Dev: 1.98e+01 #hits

events: 1.00e+04



Std Dev: 3.93e+01 #hits

events: 1.00e+04

Std Dev: 2.75e+01 #hits

events: 1.00e+04