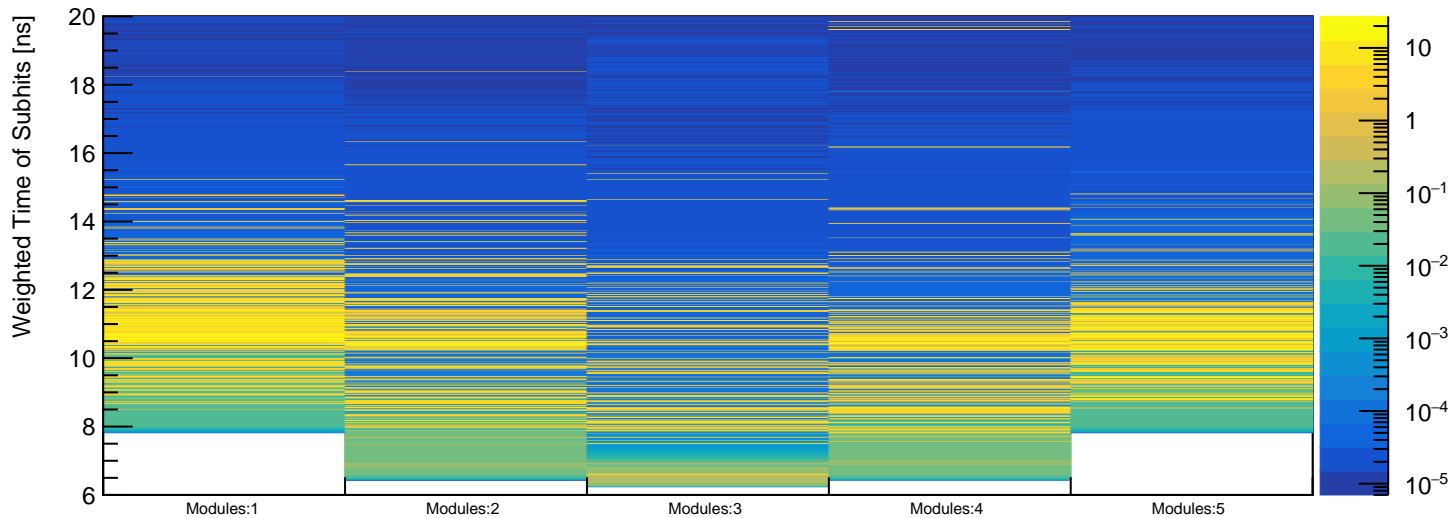


ScECALBarrel time Layers 10:19

Number of hits times Energy [GeV] per second



Mean: 1.11e+01 ns Std Dev: 1.18e+00 ns hits/second: 1.47e+03	Mean: 1.05e+01 ns Std Dev: 1.62e+00 ns hits/second: 9.60e+02	Mean: 9.61e+00 ns Std Dev: 1.74e+00 ns hits/second: 4.79e+02	Mean: 1.03e+01 ns Std Dev: 2.13e+00 ns hits/second: 7.92e+02	Mean: 1.06e+01 ns Std Dev: 1.05e+00 ns hits/second: 1.15e+03
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