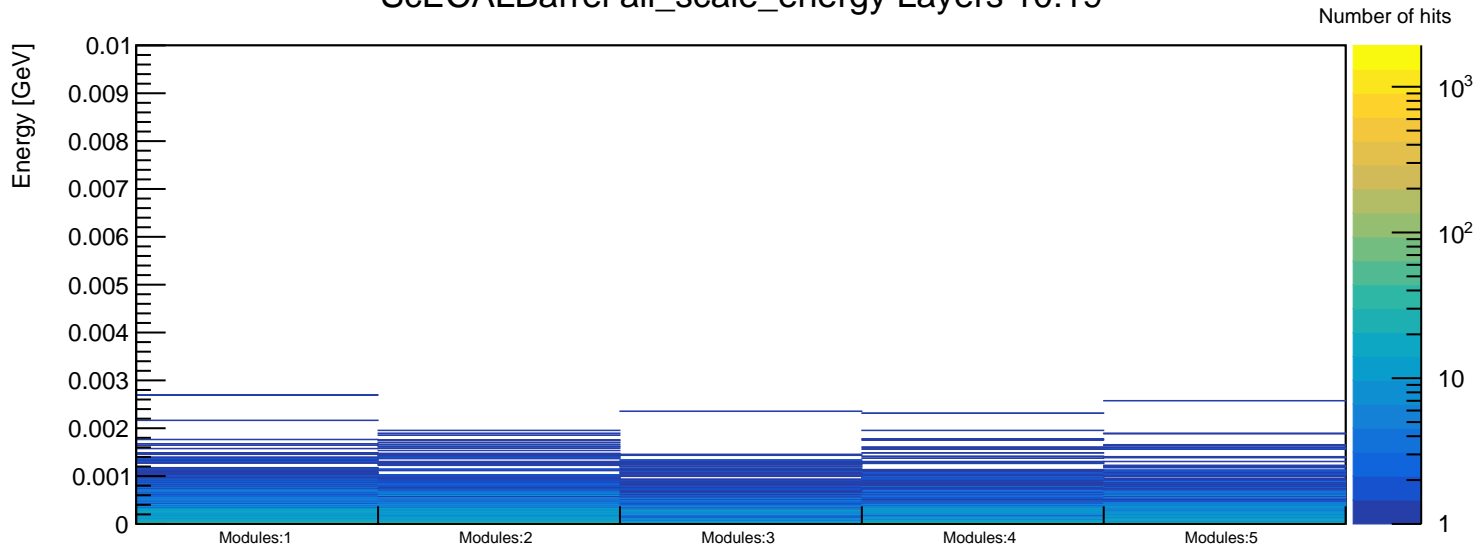


# ScECALBarrel all\_scale\_energy Layers 10:19



<b>Mean: 1.07e-04 GeV</b> <b>Std Dev: 2.39e-04 GeV</b> <b>hits: 2.72e+03</b>	<b>Mean: 9.28e-05 GeV</b> <b>Std Dev: 2.30e-04 GeV</b> <b>hits: 2.81e+03</b>	<b>Mean: 8.57e-05 GeV</b> <b>Std Dev: 2.12e-04 GeV</b> <b>hits: 1.72e+03</b>	<b>Mean: 9.16e-05 GeV</b> <b>Std Dev: 2.21e-04 GeV</b> <b>hits: 2.10e+03</b>	<b>Mean: 1.11e-04 GeV</b> <b>Std Dev: 2.48e-04 GeV</b> <b>hits: 1.89e+03</b>
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