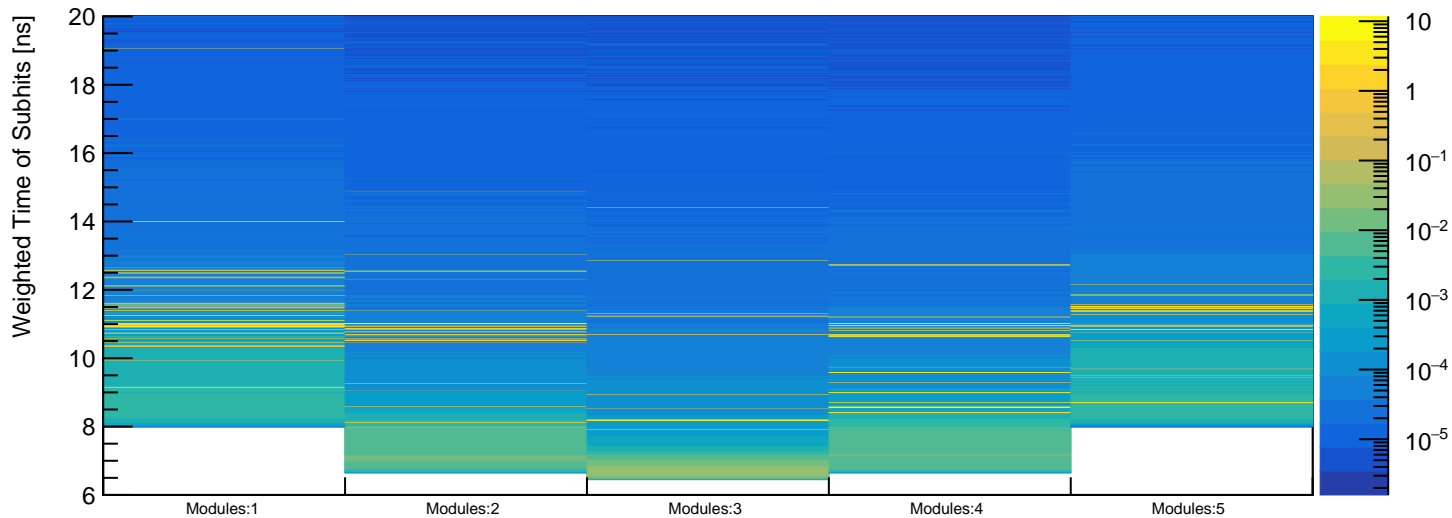


ScECALBarrel time Layers 20:29

Number of hits times Energy [GeV] per second



Mean: 1.15e+01 ns Std Dev: 9.80e-01 ns hits/second: 1.18e+02	Mean: 1.10e+01 ns Std Dev: 1.11e+00 ns hits/second: 8.36e+01	Mean: 1.01e+01 ns Std Dev: 2.34e+00 ns hits/second: 2.93e+01	Mean: 9.92e+00 ns Std Dev: 1.22e+00 ns hits/second: 8.65e+01	Mean: 1.09e+01 ns Std Dev: 9.69e-01 ns hits/second: 7.91e+01
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