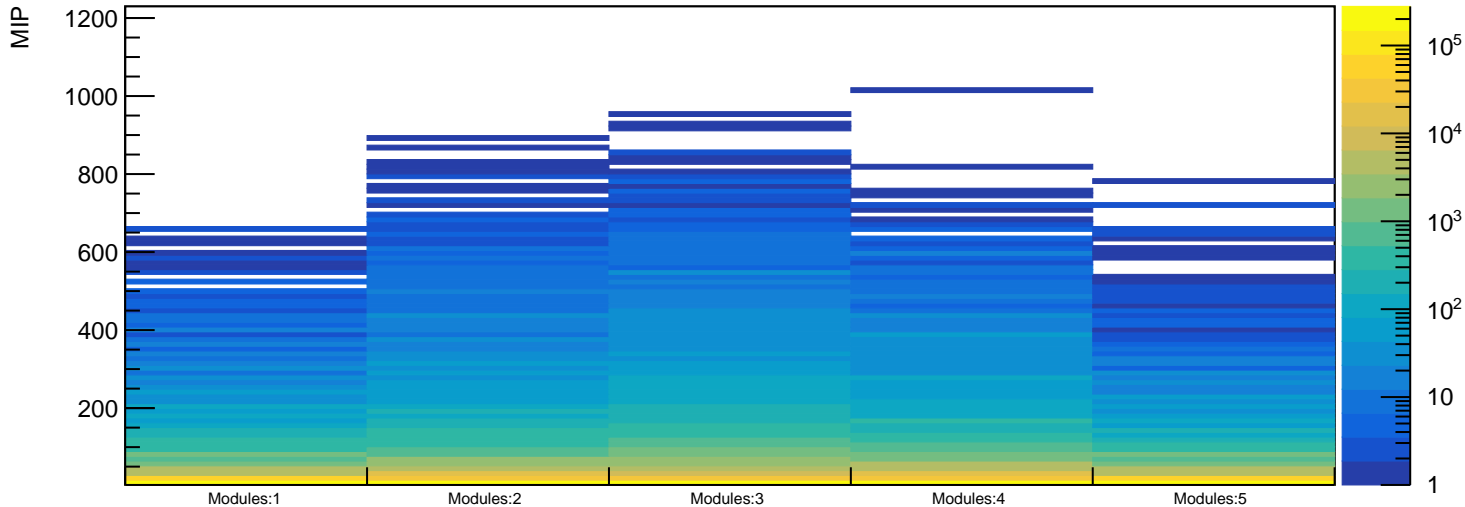


ScECALBarrel scaled_upper_scale_energy Layers 10:19

Number of hits



<p>Mean: $1.34\text{e}+01$ MIP</p> <p>Std Dev: $1.64\text{e}+01$ MIP</p> <p>hits: $3.42\text{e}+05$</p>	<p>Mean: $1.54\text{e}+01$ MIP</p> <p>Std Dev: $2.41\text{e}+01$ MIP</p> <p>hits: $3.29\text{e}+05$</p>	<p>Mean: $1.67\text{e}+01$ MIP</p> <p>Std Dev: $3.02\text{e}+01$ MIP</p> <p>hits: $3.04\text{e}+05$</p>	<p>Mean: $1.55\text{e}+01$ MIP</p> <p>Std Dev: $2.43\text{e}+01$ MIP</p> <p>hits: $3.39\text{e}+05$</p>	<p>Mean: $1.33\text{e}+01$ MIP</p> <p>Std Dev: $1.54\text{e}+01$ MIP</p> <p>hits: $3.29\text{e}+05$</p>
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