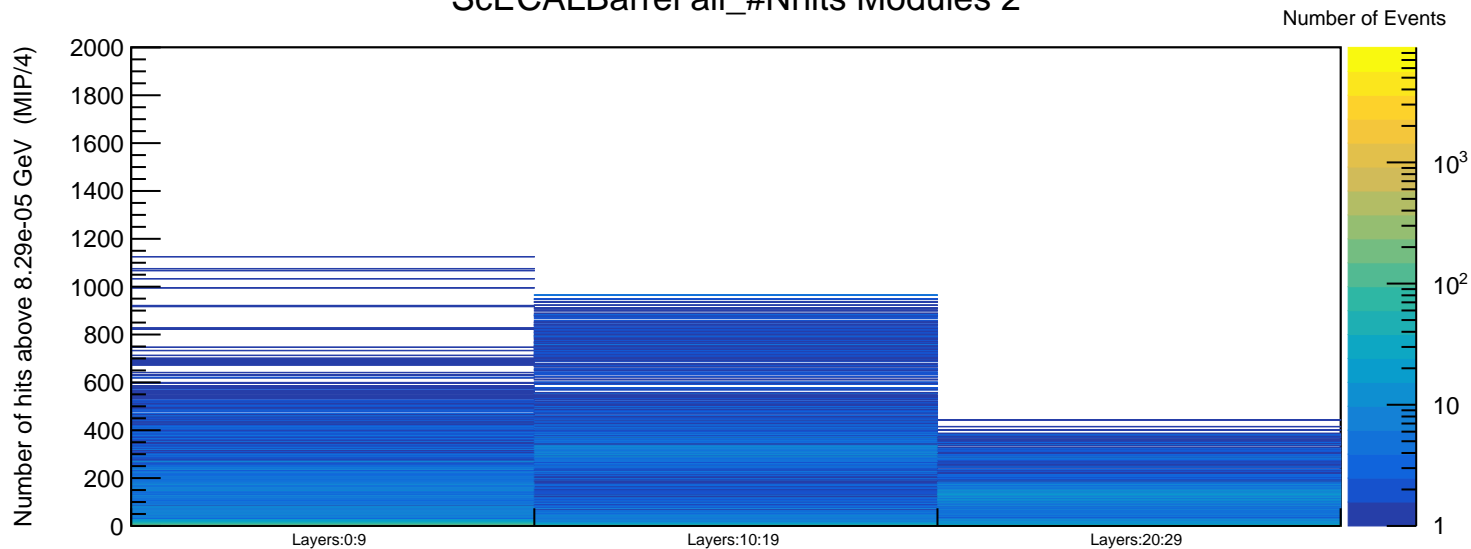


# ScECALBarrel all\_#Nhits Modules 2



**Mean: 2.48e+01 #hits**  
**Std Dev: 8.47e+01 #hits**  
**events: 1.00e+04**

**Mean: 3.42e+01 #hits**  
**Std Dev: 1.23e+02 #hits**  
**events: 1.00e+04**

**Mean: 1.24e+01 #hits**  
**Std Dev: 4.51e+01 #hits**  
**events: 1.00e+04**