ScECALBarrel all_#Nhits Layers 0:9

Number of Events per second
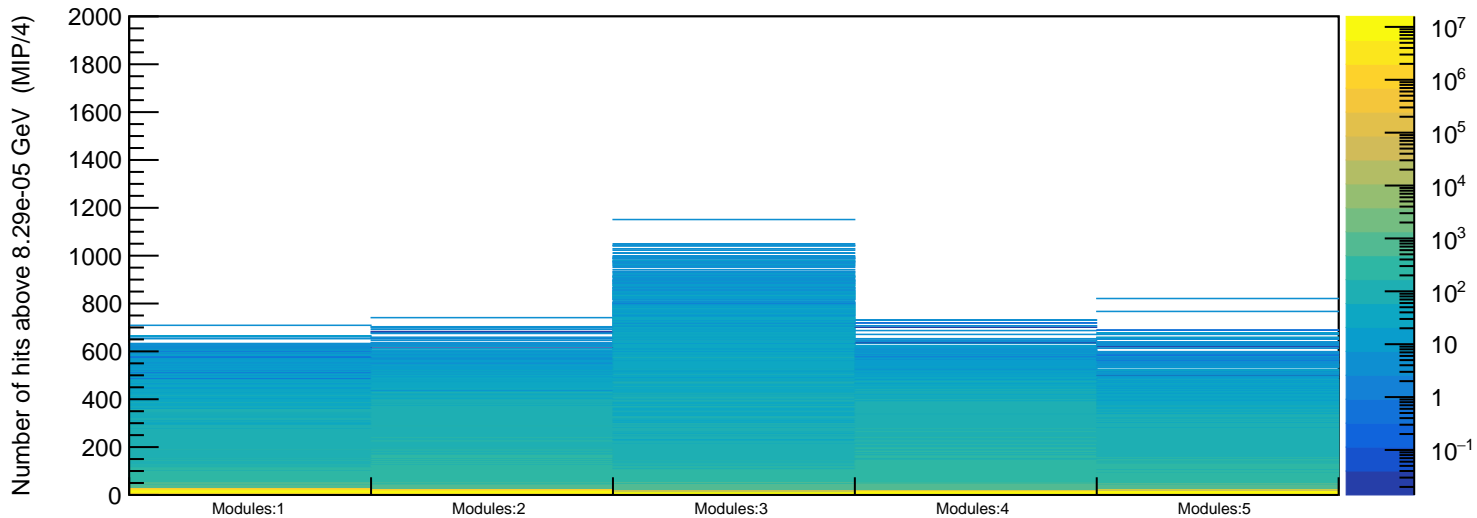
Mean: 1.71e+01 #hits	Mean: 1.49e+01 #hits	Mean: 8.66e+00 #hits	Mean: 1.10e+01 #hits	Mean: 1.29e+01 #hits
Std Dev: 6.73e+00 #hits	Std Dev: 7.37e+00 #hits	Std Dev: 8.58e+00 #hits	Std Dev: 7.05e+00 #hits	Std Dev: 6.17e+00 #hits
events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07