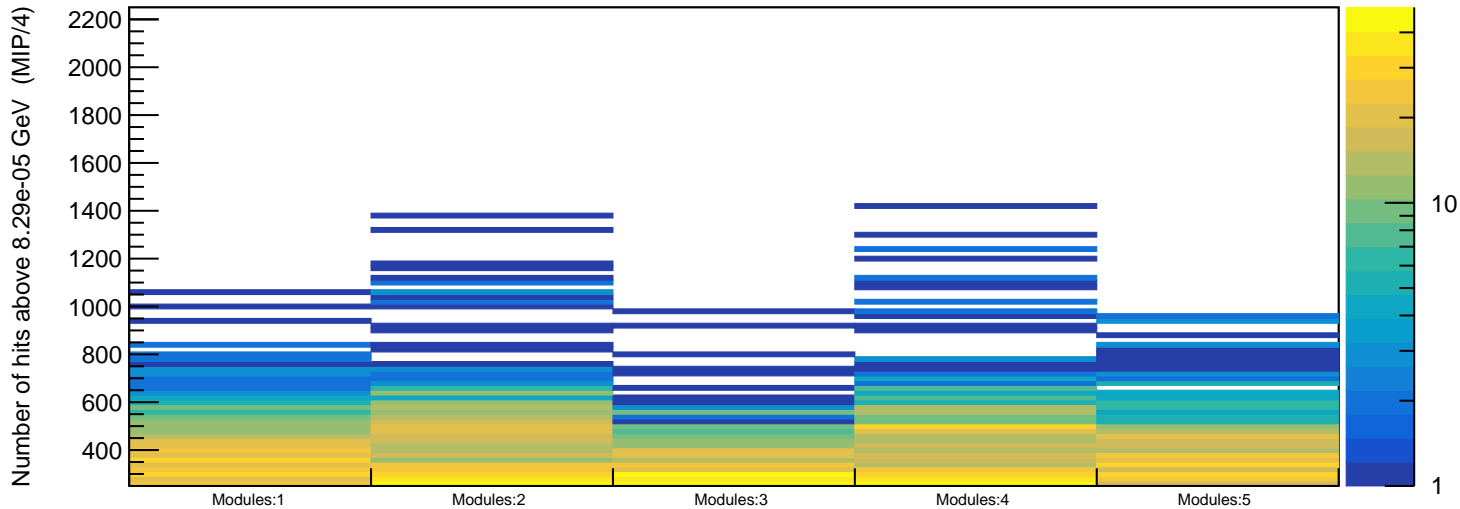


# ScECALBarrel high\_#Nhits Layers 0:9

Number of Events



Mean: 4.17e+02 #hits	Mean: 4.46e+02 #hits	Mean: 3.55e+02 #hits	Mean: 4.41e+02 #hits	Mean: 4.24e+02 #hits
Std Dev: 1.36e+02 #hits	Std Dev: 1.84e+02 #hits	Std Dev: 1.07e+02 #hits	Std Dev: 1.87e+02 #hits	Std Dev: 1.42e+02 #hits
events: 3.42e+02	events: 4.08e+02	events: 3.21e+02	events: 3.99e+02	events: 3.17e+02