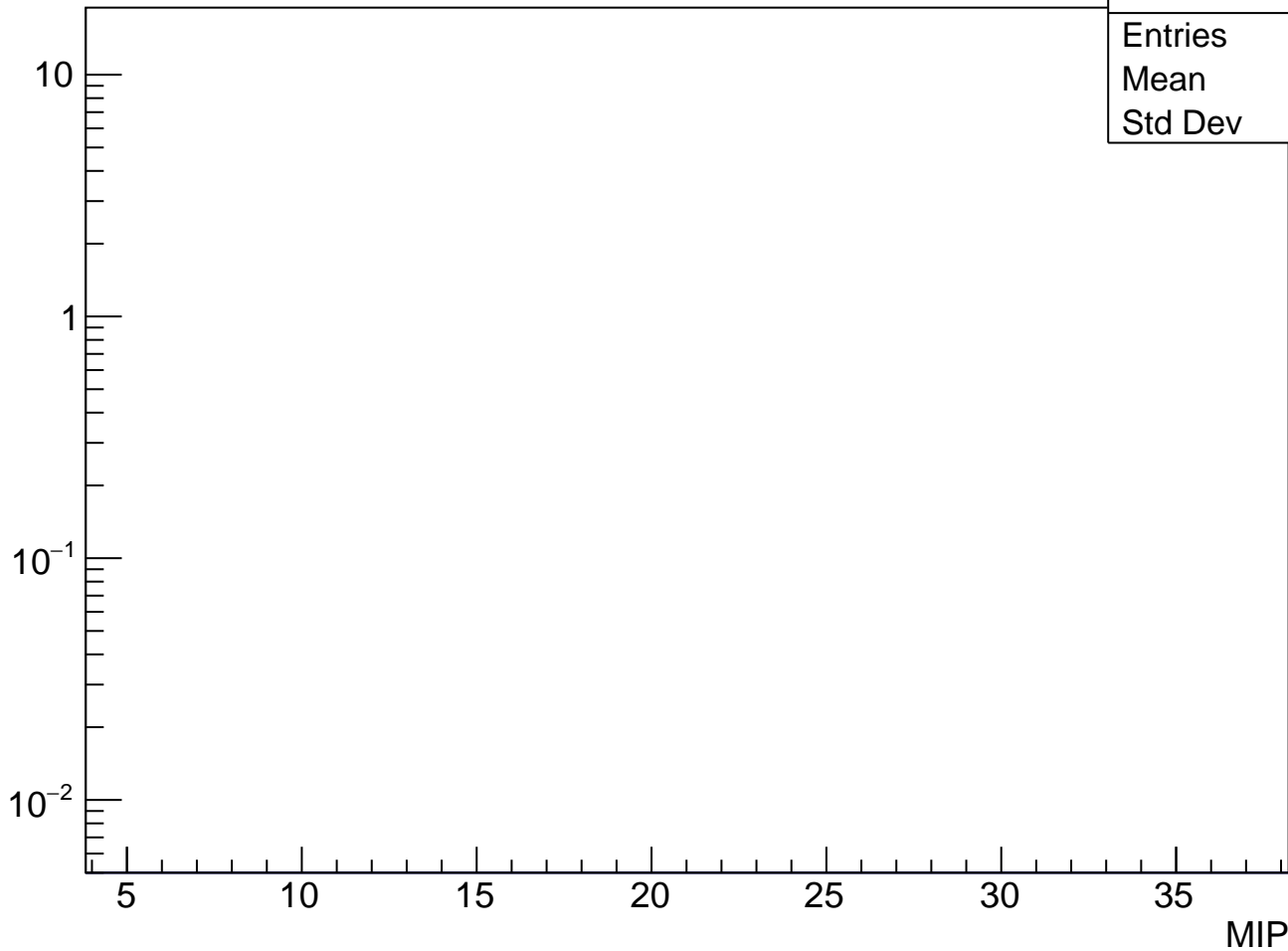


# ScECALBarrel\_M2\_L20:29

Number of hits



ScECALBarrel_M2_L20:29_scaled_upper_scale	
Entries	0
Mean	0
Std Dev	0