ScECALBarrel high_#Nhits Layers 20:29

Number of Events per second

Number of hits above 8.29e-05 GeV (MIP/4)
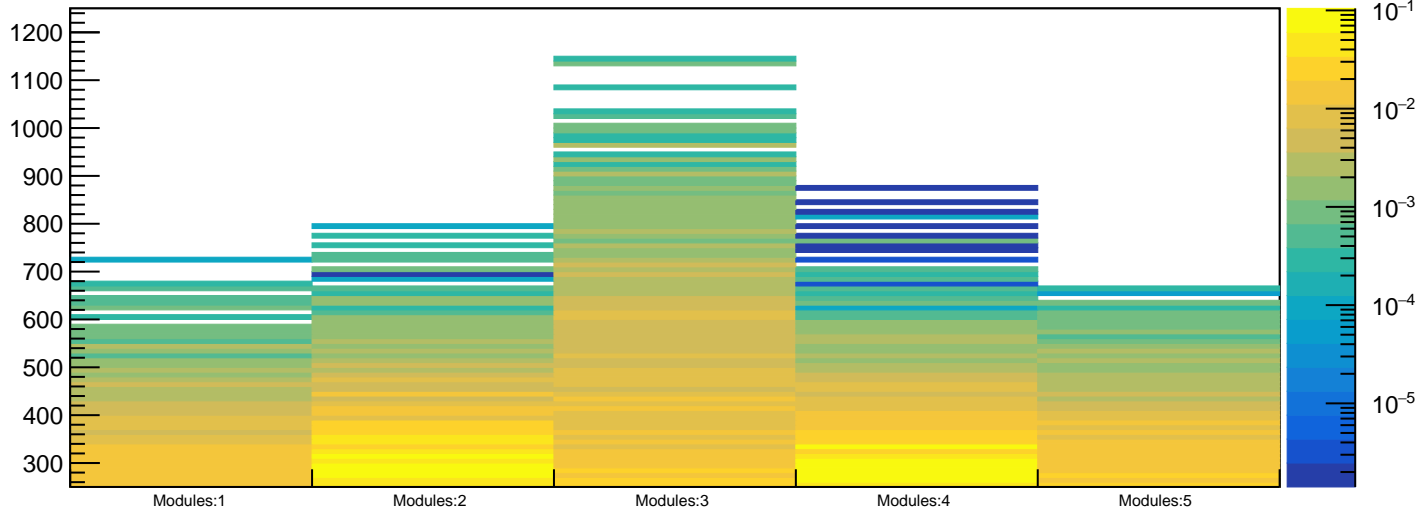
Mean: 3.46e+02 #hits	Mean: 3.32e+02 #hits	Mean: 4.54e+02 #hits	Mean: 3.28e+02 #hits	Mean: 3.49e+02 #hits
Std Dev: 8.16e+01 #hits	Std Dev: 7.17e+01 #hits	Std Dev: 1.79e+02 #hits	Std Dev: 6.96e+01 #hits	Std Dev: 8.21e+01 #hits
events/second: 2.36e-01	events/second: 8.25e-01	events/second: 4.67e-01	events/second: 7.76e-01	events/second: 2.67e-01