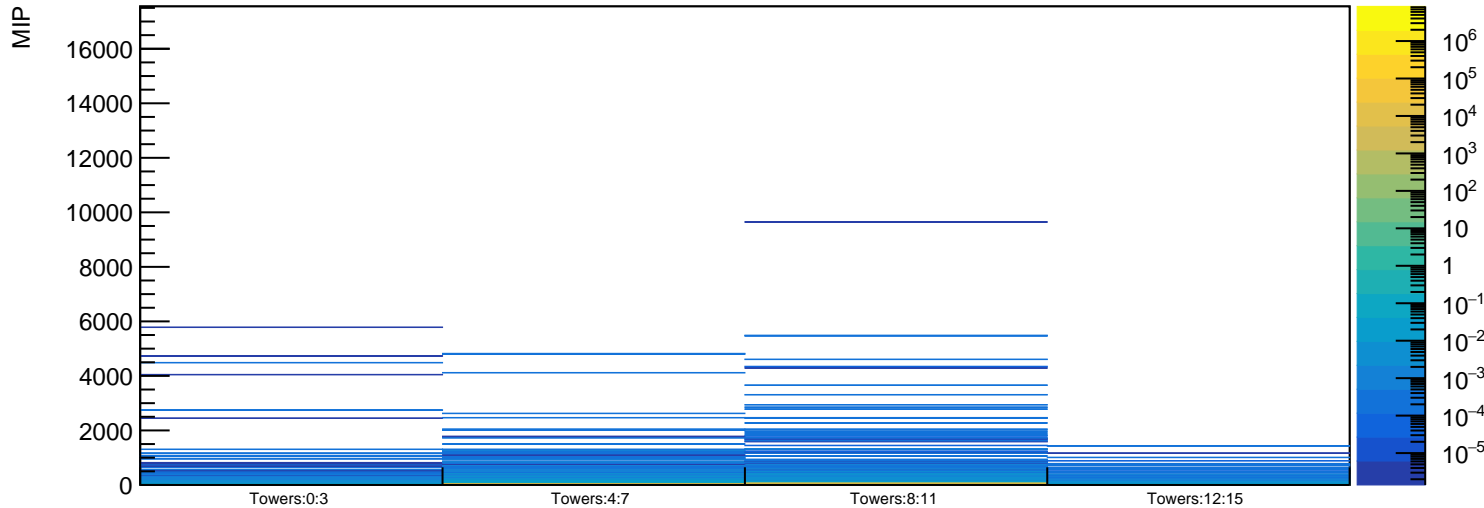


# RPCHCalEndcap scaled\_all\_scale\_energy Layers 32:48

Number of hits per second



|  |  |  |  |
|--|--|--|--|
| <b>Mean: <math>1.08 \times 10^1</math> MIP</b><br><b>Std Dev: <math>2.71 \times 10^1</math> MIP</b><br><b>hits/second: <math>9.69 \times 10^0</math></b> | <b>Mean: <math>1.03 \times 10^1</math> MIP</b><br><b>Std Dev: <math>6.87 \times 10^0</math> MIP</b><br><b>hits/second: <math>8.15 \times 10^6</math></b> | <b>Mean: <math>1.05 \times 10^1</math> MIP</b><br><b>Std Dev: <math>8.13 \times 10^0</math> MIP</b><br><b>hits/second: <math>8.94 \times 10^6</math></b> | <b>Mean: <math>1.05 \times 10^1</math> MIP</b><br><b>Std Dev: <math>1.69 \times 10^1</math> MIP</b><br><b>hits/second: <math>9.79 \times 10^0</math></b> |
|--|--|--|--|