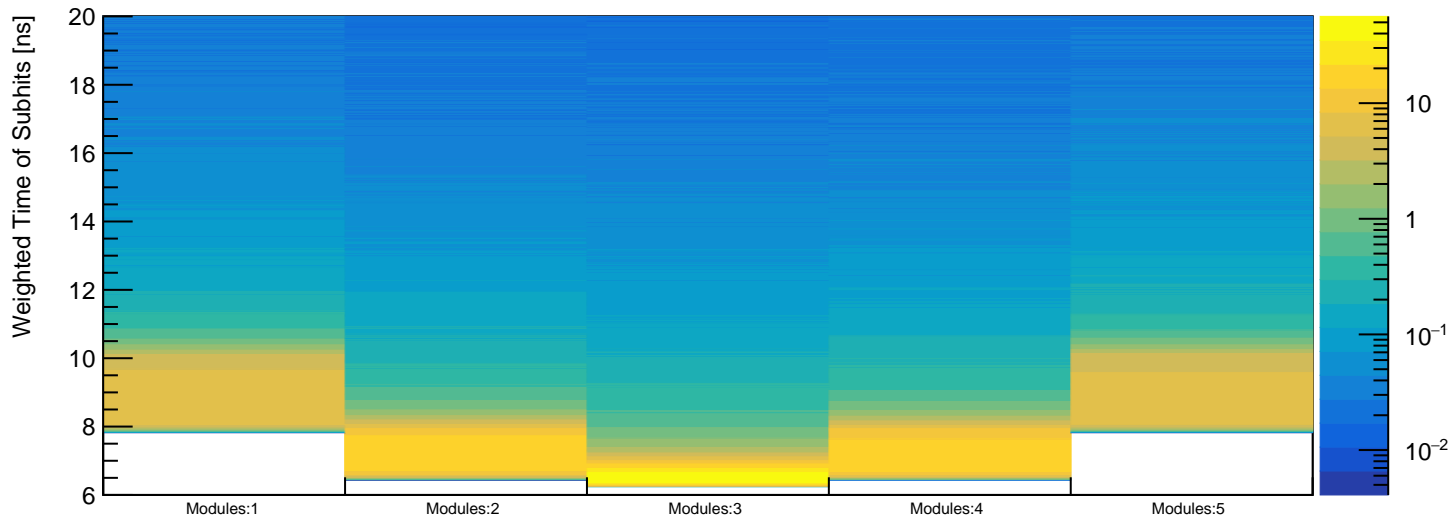


ScECALBarrel time Layers 10:19

Number of hits times Energy [GeV]



Mean: 9.32e+00 ns Std Dev: 1.34e+00 ns hits*energy [GeV]: 1.05e+03	Mean: 7.53e+00 ns Std Dev: 1.15e+00 ns hits*energy [GeV]: 1.78e+03	Mean: 6.85e+00 ns Std Dev: 1.11e+00 ns hits*energy [GeV]: 1.97e+03	Mean: 7.52e+00 ns Std Dev: 1.17e+00 ns hits*energy [GeV]: 1.73e+03	Mean: 9.32e+00 ns Std Dev: 1.32e+00 ns hits*energy [GeV]: 1.08e+03
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