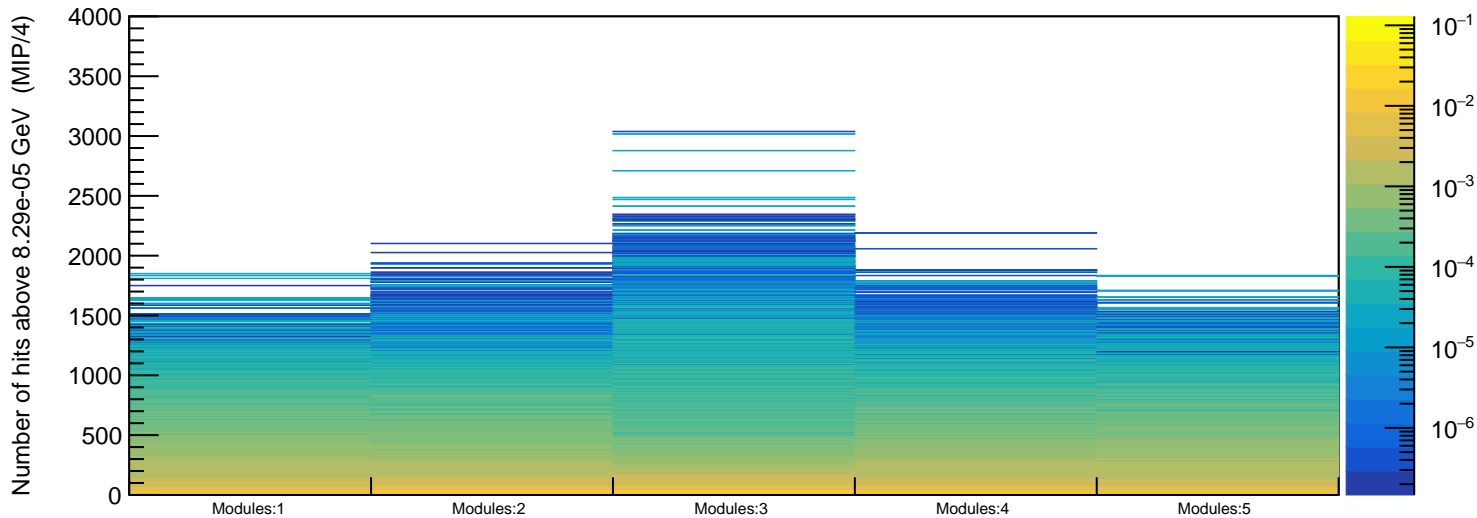


# ScECALBarrel all\_#Nhits Layers 0:9

Number of Events per second



Mean: $1.19 \times 10^2$ #hits	Mean: $1.19 \times 10^2$ #hits	Mean: $1.19 \times 10^2$ #hits	Mean: $1.19 \times 10^2$ #hits	Mean: $1.17 \times 10^2$ #hits
Std Dev: $2.13 \times 10^2$ #hits	Std Dev: $2.11 \times 10^2$ #hits	Std Dev: $2.44 \times 10^2$ #hits	Std Dev: $2.09 \times 10^2$ #hits	Std Dev: $2.10 \times 10^2$ #hits
events/second: $5.71 \times 10^{-1}$	events/second: $5.71 \times 10^{-1}$	events/second: $5.71 \times 10^{-1}$	events/second: $5.71 \times 10^{-1}$	events/second: $5.71 \times 10^{-1}$