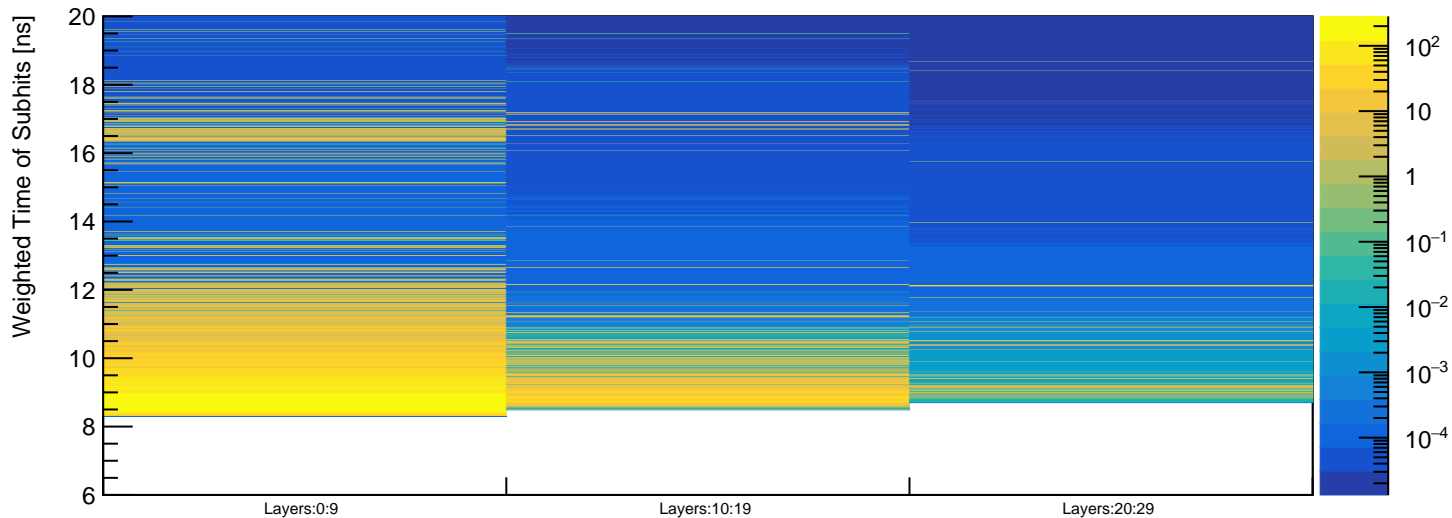


ScECalEndcap time Towers 1:2

Number of hits times Energy [GeV] per second



Mean: 9.31e+00 ns Std Dev: 1.24e+00 ns hits*energy [GeV]/second: 1.49e+04	Mean: 9.42e+00 ns Std Dev: 1.44e+00 ns hits*energy [GeV]/second: 1.62e+03	Mean: 1.11e+01 ns Std Dev: 1.75e+00 ns hits*energy [GeV]/second: 2.36e+02
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