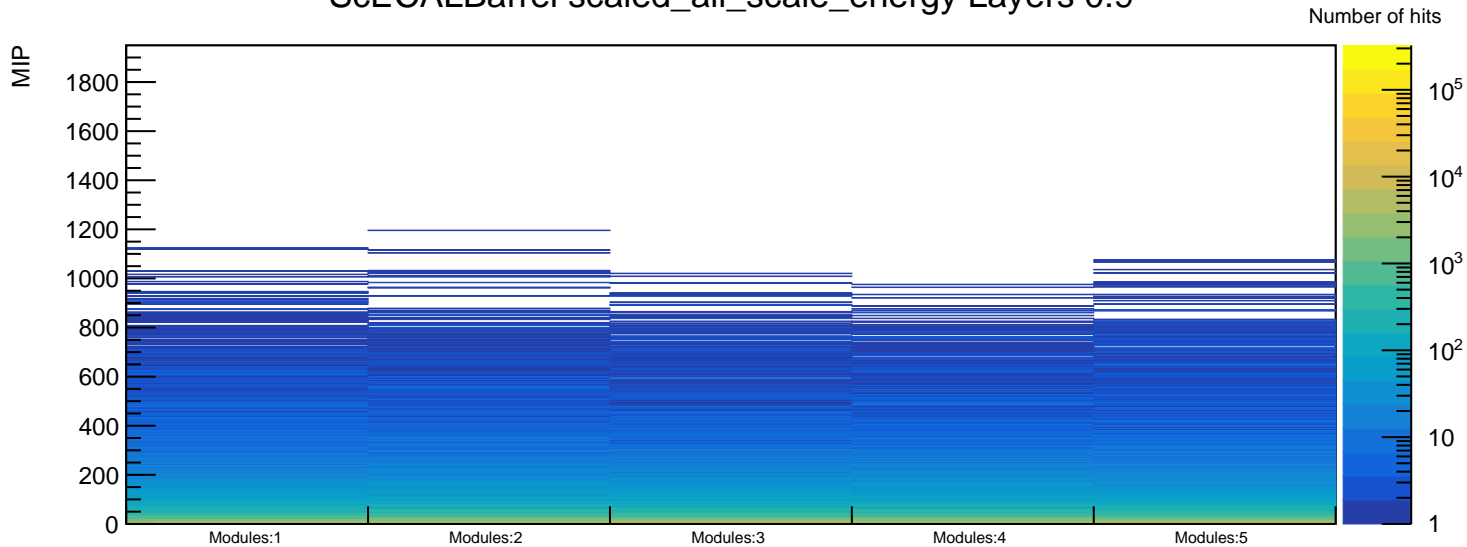


# ScECALBarrel scaled\_all\_scale\_energy Layers 0:9



Mean: 5.65e+00 MIP

Std Dev: 2.87e+01 MIP

hits: 4.31e+05

Mean: 6.03e+00 MIP

Std Dev: 2.86e+01 MIP

hits: 4.46e+05

Mean: 6.29e+00 MIP

Std Dev: 2.81e+01 MIP

hits: 4.28e+05

Mean: 5.96e+00 MIP

Std Dev: 2.72e+01 MIP

hits: 4.43e+05

Mean: 5.78e+00 MIP

Std Dev: 2.82e+01 MIP

hits: 4.27e+05