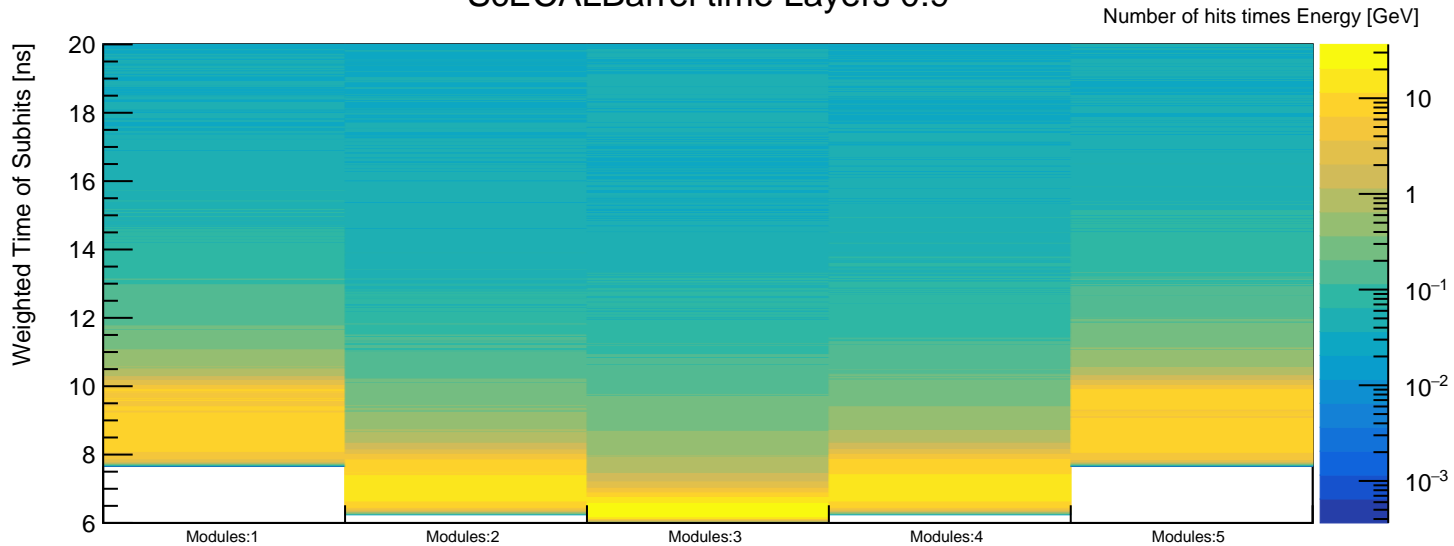


ScECALBarrel time Layers 0:9



Mean: 9.26e+00 ns Std Dev: 1.34e+00 ns hits*energy [GeV]: 1.17e+03	Mean: 7.49e+00 ns Std Dev: 1.36e+00 ns hits*energy [GeV]: 1.37e+03	Mean: 6.81e+00 ns Std Dev: 1.39e+00 ns hits*energy [GeV]: 1.47e+03	Mean: 7.49e+00 ns Std Dev: 1.36e+00 ns hits*energy [GeV]: 1.43e+03	Mean: 9.25e+00 ns Std Dev: 1.33e+00 ns hits*energy [GeV]: 1.22e+03
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