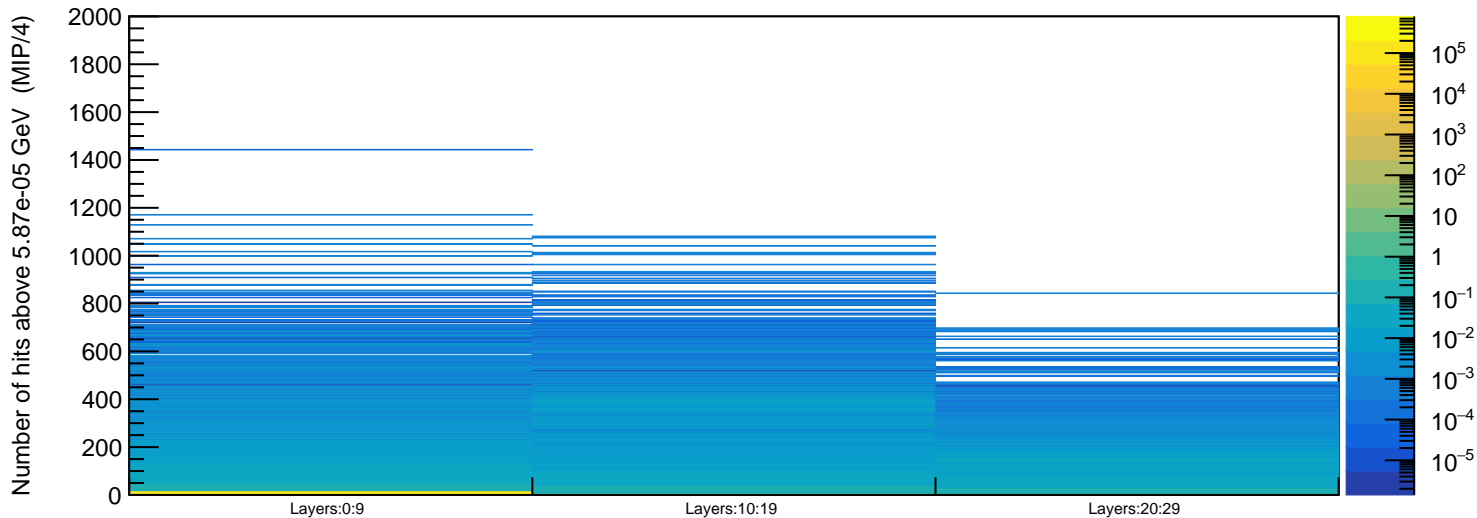


# ScECalEndcap all\_#Nhits Towers 6:8

Number of Events per second



**Mean: 8.82e+00 #hits**  
**Std Dev: 3.55e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 1.66e+00 #hits**  
**Std Dev: 1.26e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 5.70e-01 #hits**  
**Std Dev: 3.45e-01 #hits**  
**events/second: 8.55e+05**