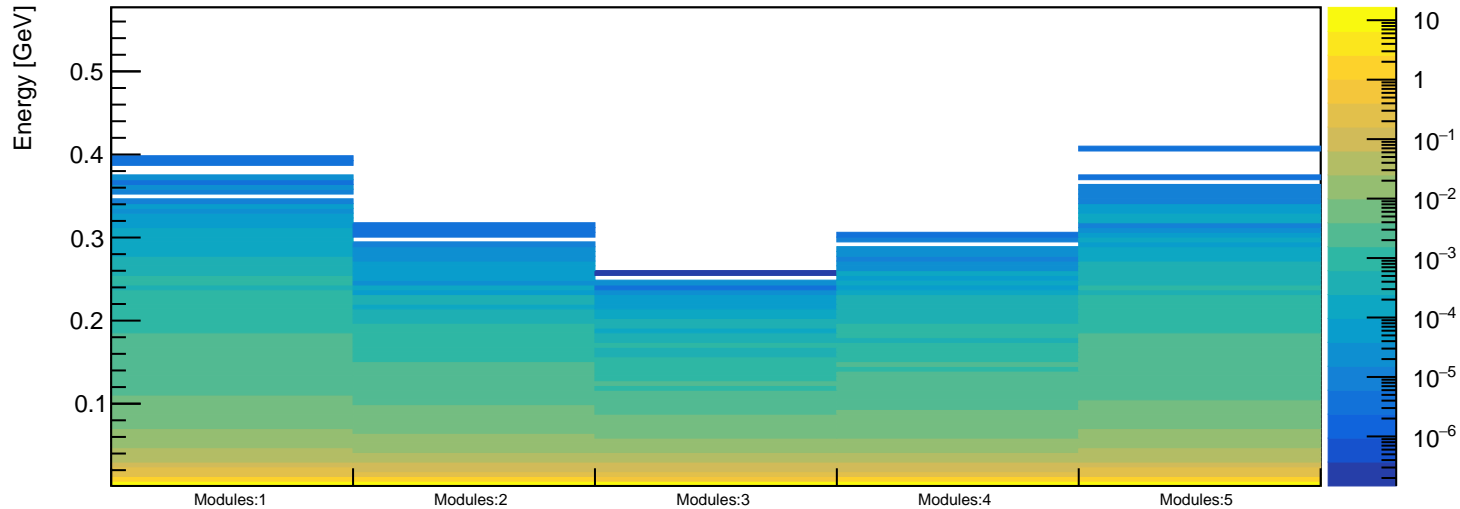


ScECALBarrel upper_scale_energy Layers 0:9

Number of hits per second



Mean: 5.70e-03 GeV Std Dev: 1.04e-02 GeV hits/second: 1.85e+01	Mean: 5.38e-03 GeV Std Dev: 8.24e-03 GeV hits/second: 1.69e+01	Mean: 5.26e-03 GeV Std Dev: 7.05e-03 GeV hits/second: 1.65e+01	Mean: 5.37e-03 GeV Std Dev: 8.22e-03 GeV hits/second: 1.69e+01	Mean: 5.71e-03 GeV Std Dev: 1.05e-02 GeV hits/second: 1.82e+01
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