ScECalEndcap all_#Nhits Towers 0

Number of Events per second

Number of hits above 5.87e-05 GeV (MIP/4)
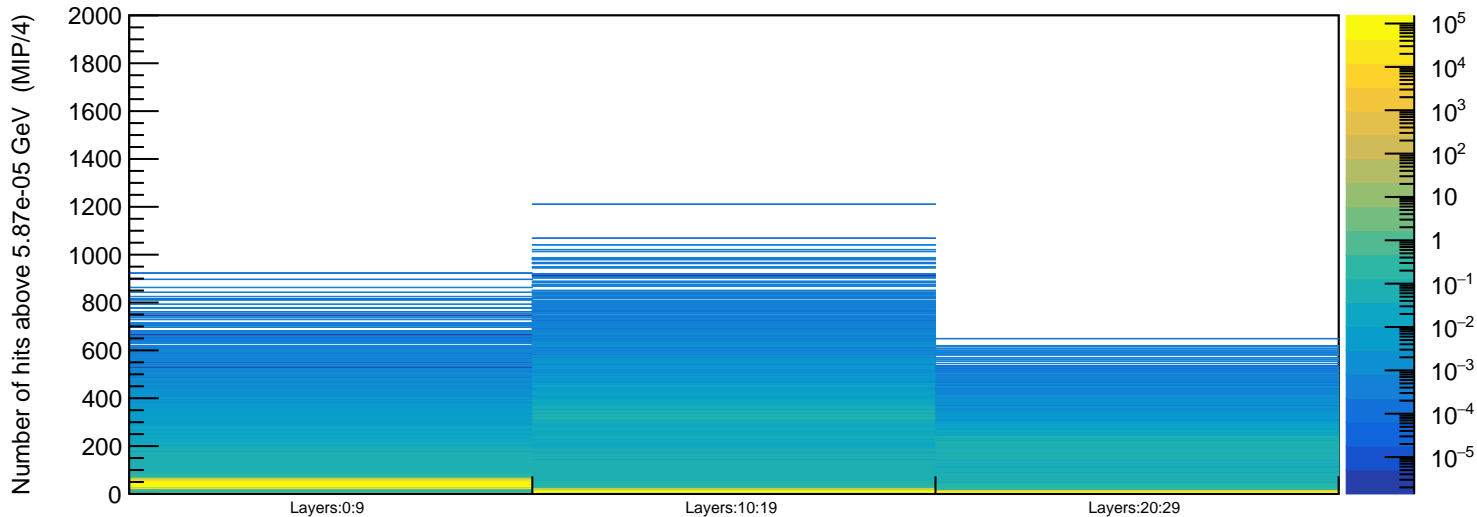
Mean: 4.40e+01 #hits	**Mean: 1.21e+01 #hits**	**Mean: 7.78e+00 #hits**
Std Dev: 9.41e+00 #hits	**Std Dev: 4.16e+00 #hits**	**Std Dev: 3.08e+00 #hits**
events/second: 8.55e+05	**events/second: 8.55e+05**	**events/second: 8.55e+05**