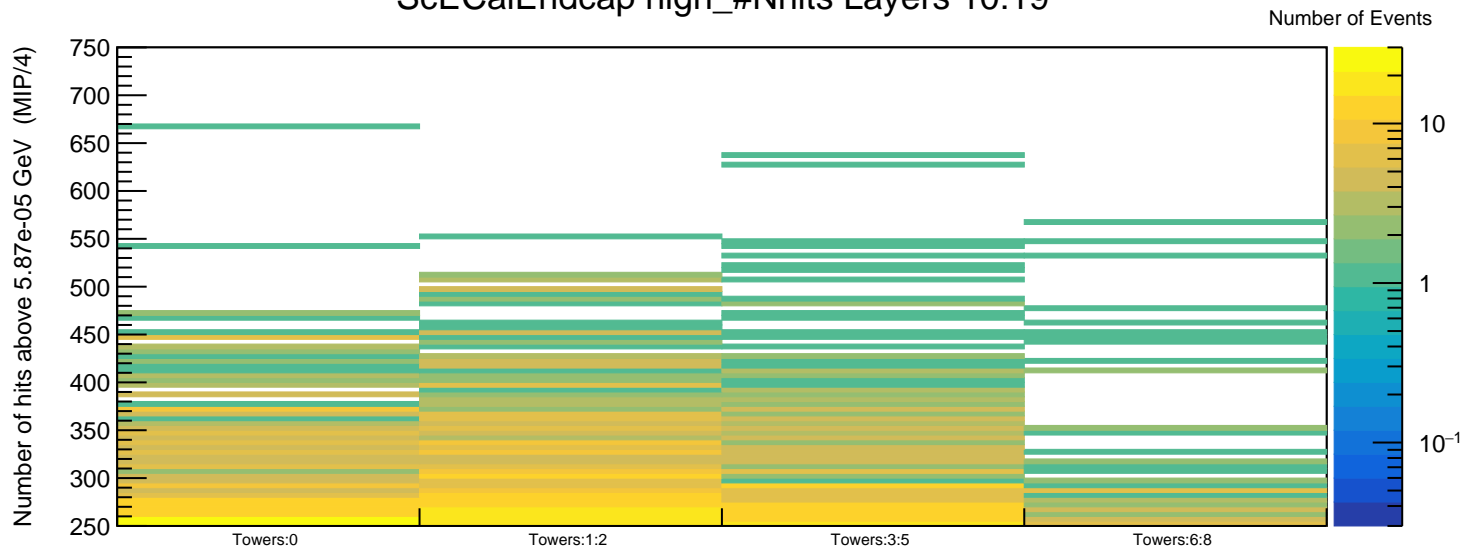


# ScECalEndcap high\_#Nhits Layers 10:19



**Mean: 3.15e+02 #hits**  
**Std Dev: 6.47e+01 #hits**  
**events: 2.36e+02**

**Mean: 3.24e+02 #hits**  
**Std Dev: 6.76e+01 #hits**  
**events: 2.81e+02**

**Mean: 3.24e+02 #hits**  
**Std Dev: 7.50e+01 #hits**  
**events: 1.90e+02**

**Mean: 3.22e+02 #hits**  
**Std Dev: 8.43e+01 #hits**  
**events: 5.20e+01**