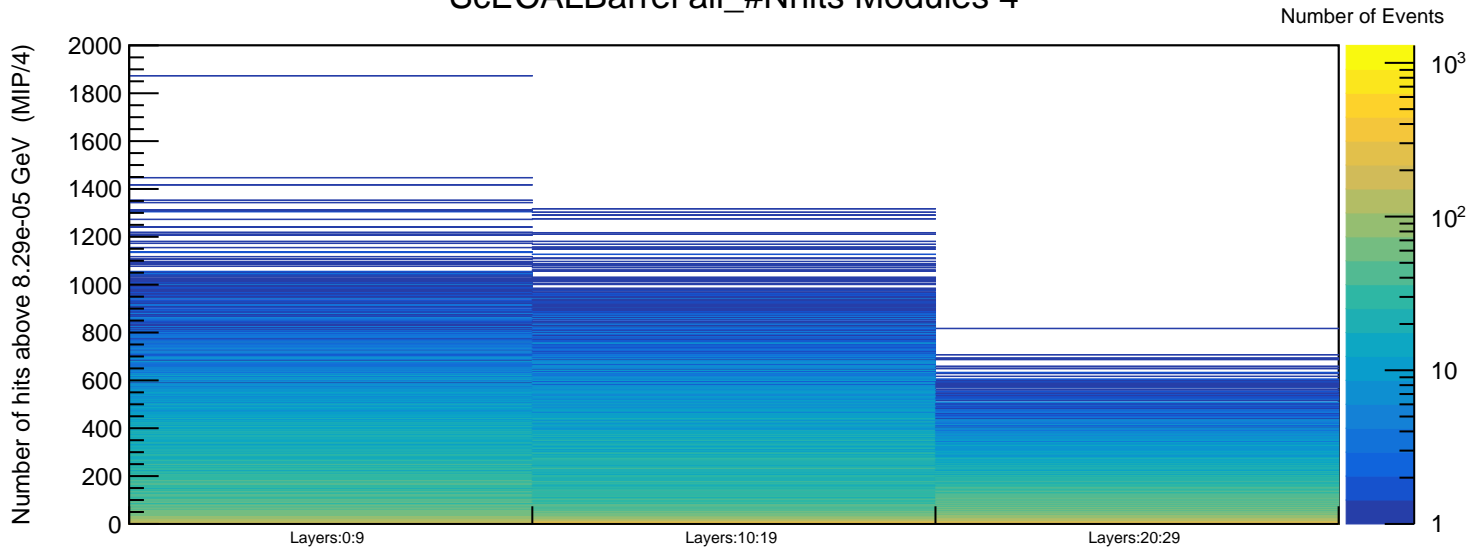


# ScECALBarrel all\_#Nhits Modules 4



**Mean: 2.11e+02 #hits**  
**Std Dev: 2.21e+02 #hits**  
**events: 1.00e+04**

**Mean: 1.83e+02 #hits**  
**Std Dev: 2.14e+02 #hits**  
**events: 1.00e+04**

**Mean: 8.64e+01 #hits**  
**Std Dev: 1.11e+02 #hits**  
**events: 1.00e+04**