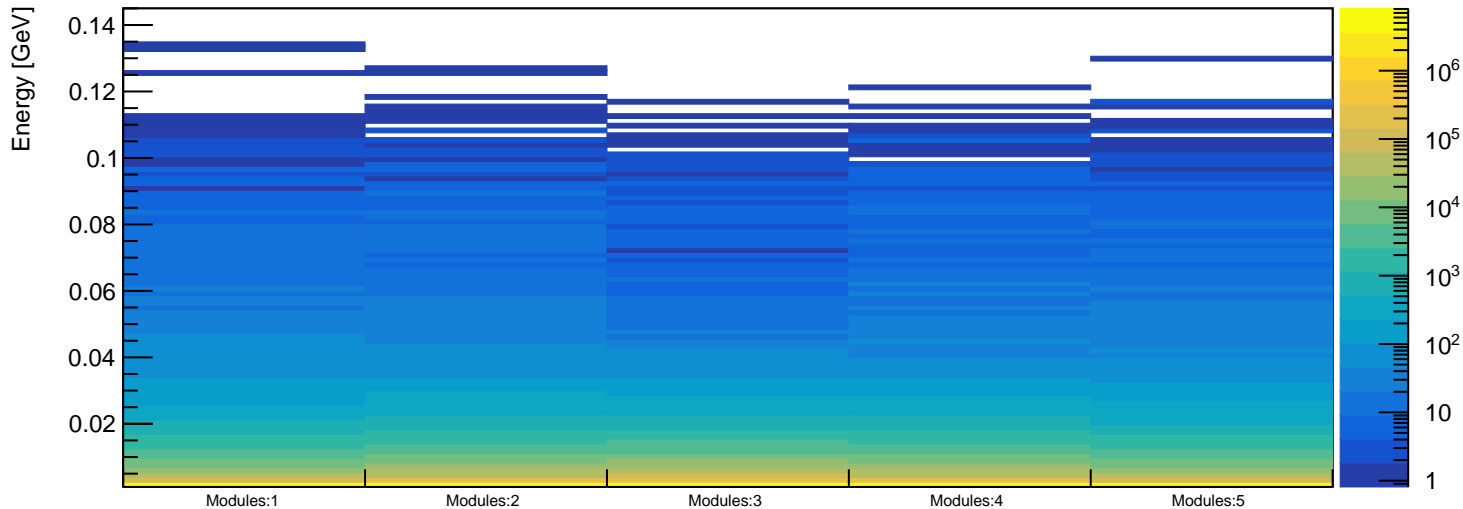


ScECALBarrel upper_scale_energy Layers 10:19

Number of hits per second



| | | | | |
|--|--|--|--|--|
| Mean: 1.81e-03 GeV Std Dev: 1.02e-03 GeV hits/second: 7.50e+06 | Mean: 1.89e-03 GeV Std Dev: 1.25e-03 GeV hits/second: 6.35e+06 | Mean: 1.95e-03 GeV Std Dev: 1.32e-03 GeV hits/second: 5.54e+06 | Mean: 1.85e-03 GeV Std Dev: 1.06e-03 GeV hits/second: 8.45e+06 | Mean: 1.81e-03 GeV Std Dev: 9.90e-04 GeV hits/second: 7.48e+06 |
|--|--|--|--|--|