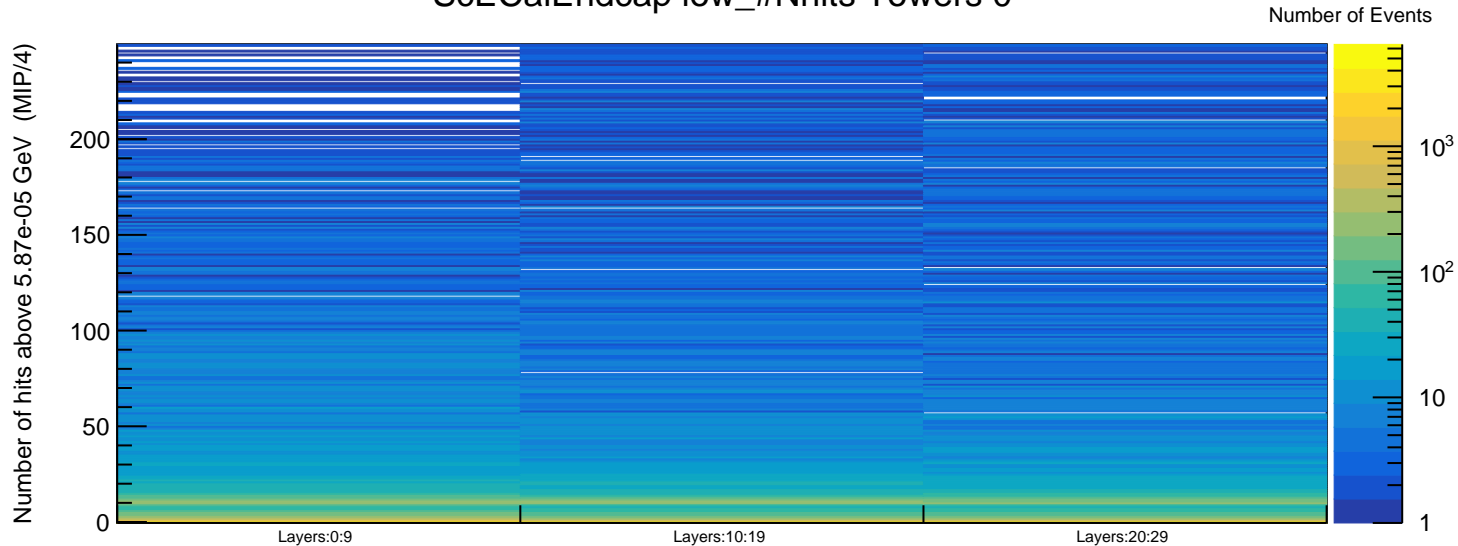


# ScECalEndcap low\_#Nhits Towers 0



**Mean: 1.31e+01 #hits**  
**Std Dev: 3.39e+01 #hits**  
**events: 9.94e+03**

**Mean: 1.32e+01 #hits**  
**Std Dev: 3.83e+01 #hits**  
**events: 9.67e+03**

**Mean: 1.30e+01 #hits**  
**Std Dev: 3.84e+01 #hits**  
**events: 9.91e+03**