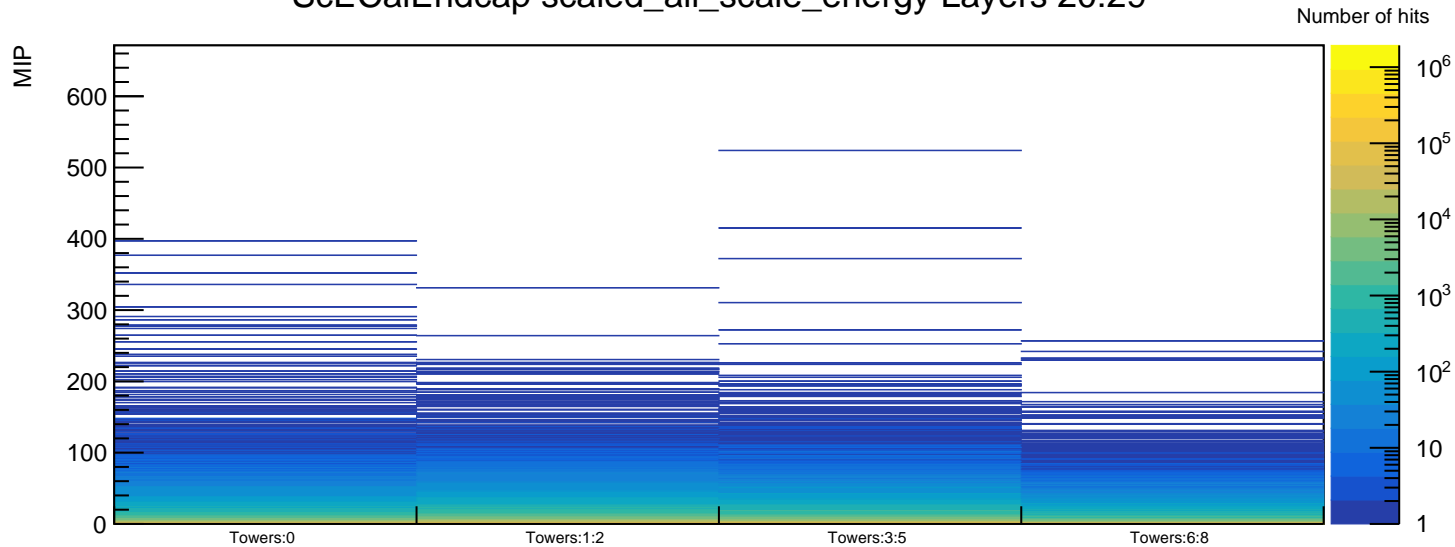


# ScECalEndcap scaled\_all\_scale\_energy Layers 20:29



<b>Mean: 1.18e+00 MIP</b> <b>Std Dev: 3.69e+00 MIP</b> <b>hits: 1.53e+06</b>	<b>Mean: 1.16e+00 MIP</b> <b>Std Dev: 3.49e+00 MIP</b> <b>hits: 2.54e+06</b>	<b>Mean: 1.10e+00 MIP</b> <b>Std Dev: 3.24e+00 MIP</b> <b>hits: 2.58e+06</b>	<b>Mean: 9.96e-01 MIP</b> <b>Std Dev: 2.88e+00 MIP</b> <b>hits: 1.30e+06</b>
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