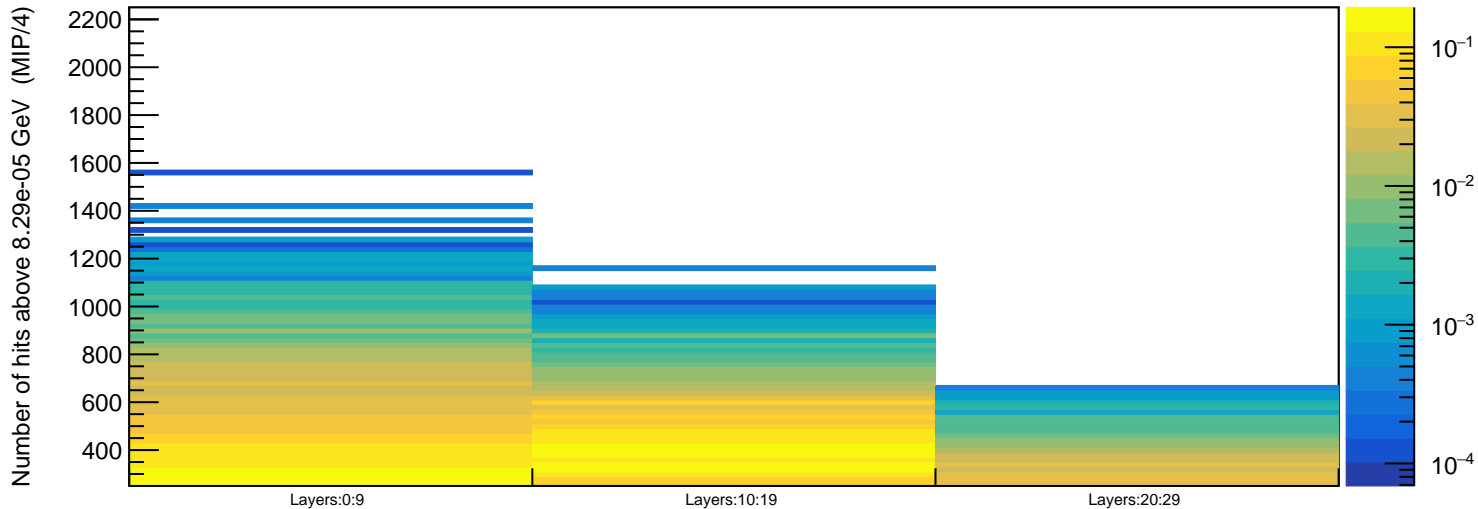


# ScECALBarrel high\_#Nhits Modules 5

Number of Events per second



**Mean: 4.39e+02 #hits**  
**Std Dev: 1.77e+02 #hits**  
**events/second: 2.00e+00**

**Mean: 4.26e+02 #hits**  
**Std Dev: 1.13e+02 #hits**  
**events/second: 2.37e+00**

**Mean: 3.50e+02 #hits**  
**Std Dev: 8.19e+01 #hits**  
**events/second: 2.67e-01**