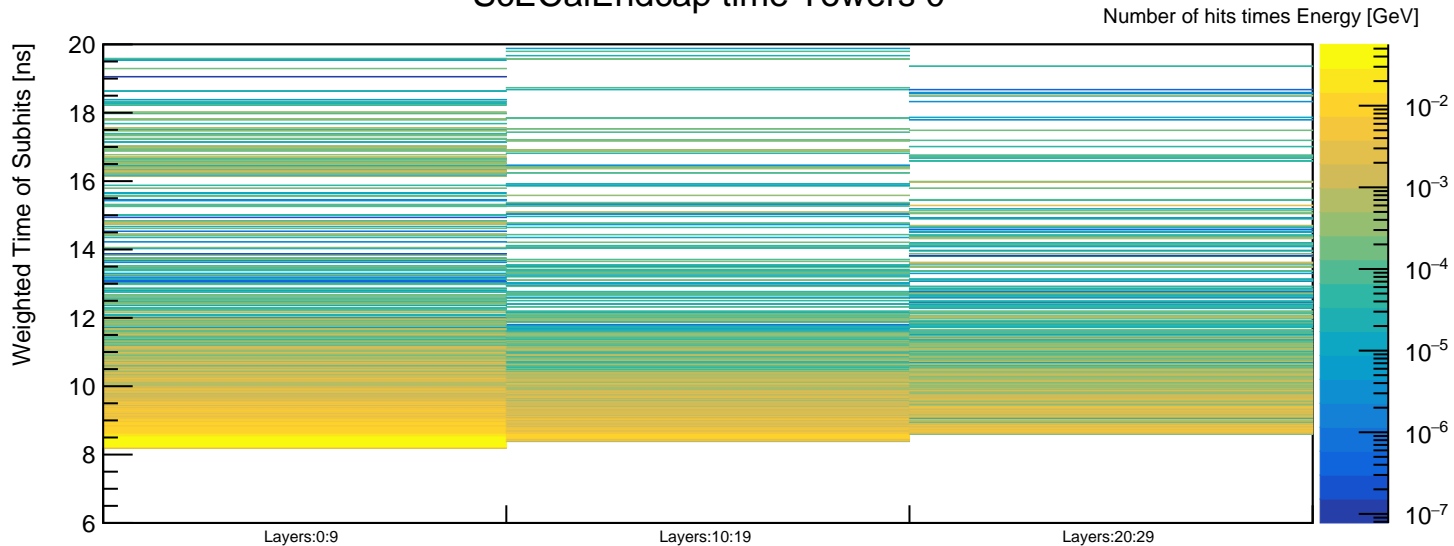


# ScECalEndcap time Towers 0



**Mean: 8.91e+00 ns**  
**Std Dev: 1.17e+00 ns**  
**hits\*energy [GeV]: 1.80e+00**

**Mean: 9.30e+00 ns**  
**Std Dev: 1.20e+00 ns**  
**hits\*energy [GeV]: 3.92e-01**

**Mean: 9.83e+00 ns**  
**Std Dev: 1.46e+00 ns**  
**hits\*energy [GeV]: 2.44e-01**