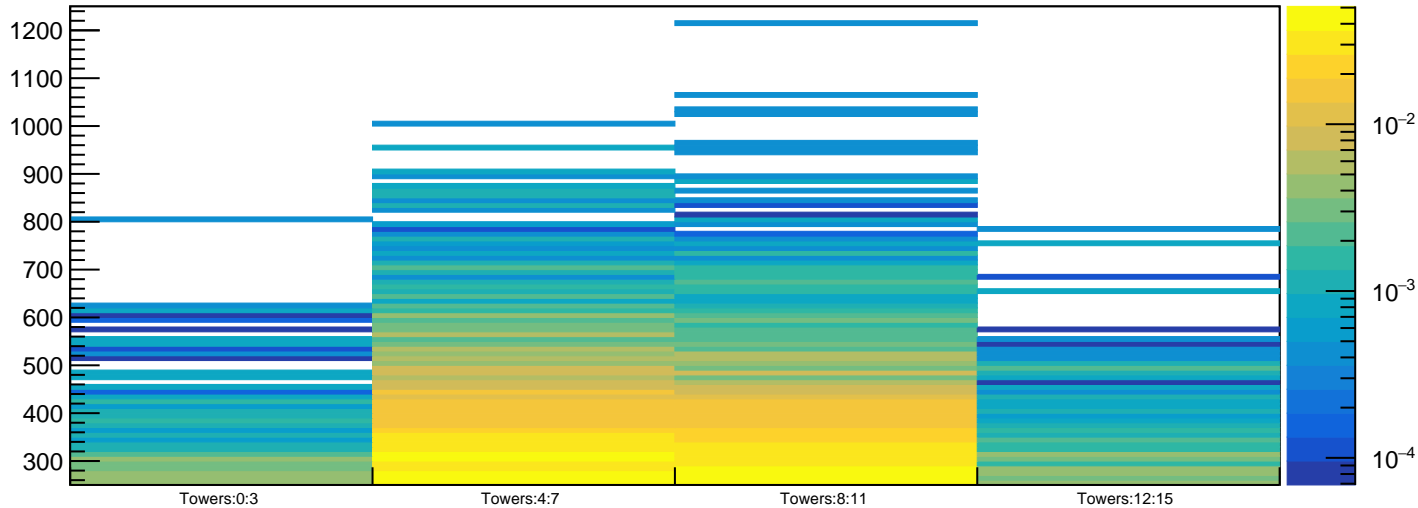


# SchCalEndcap high\_#Nhits Layers 0:15

Number of Events per second

Number of hits above 1.57e-04 GeV (MIP/4)



Towers:0:3

Towers:4:7

Towers:8:11

Towers:12:15

**Mean: 3.50e+02 #hits**

**Std Dev: 9.99e+01 #hits**

**events/second: 4.67e-02**

**Mean: 3.70e+02 #hits**

**Std Dev: 1.15e+02 #hits**

**events/second: 6.27e-01**

**Mean: 3.63e+02 #hits**

**Std Dev: 1.13e+02 #hits**

**events/second: 6.06e-01**

**Mean: 3.61e+02 #hits**

**Std Dev: 1.09e+02 #hits**

**events/second: 5.02e-02**