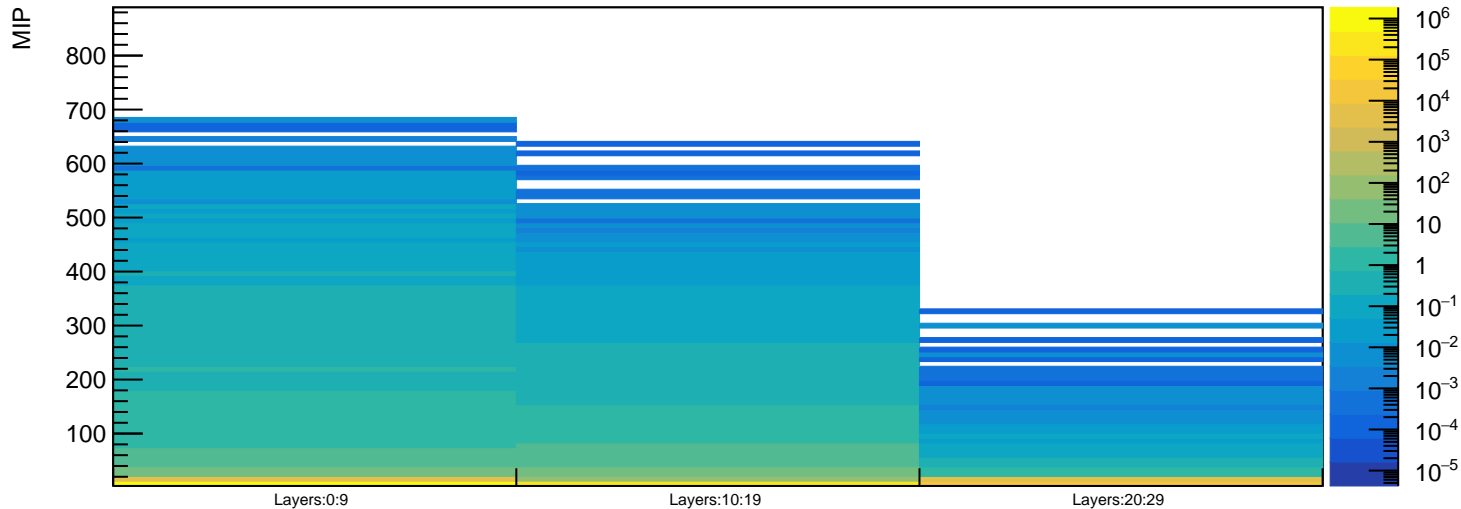


# ScECALBarrel scaled\_upper\_scale\_energy Modules 1

Number of hits per second



<b>Mean: 7.49e+00 MIP</b> <b>Std Dev: 9.95e-01 MIP</b> <b>hits/second: 1.87e+06</b>	<b>Mean: 7.46e+00 MIP</b> <b>Std Dev: 1.29e+00 MIP</b> <b>hits/second: 3.51e+05</b>	<b>Mean: 1.04e+01 MIP</b> <b>Std Dev: 4.20e+00 MIP</b> <b>hits/second: 2.57e+04</b>
---	---	---