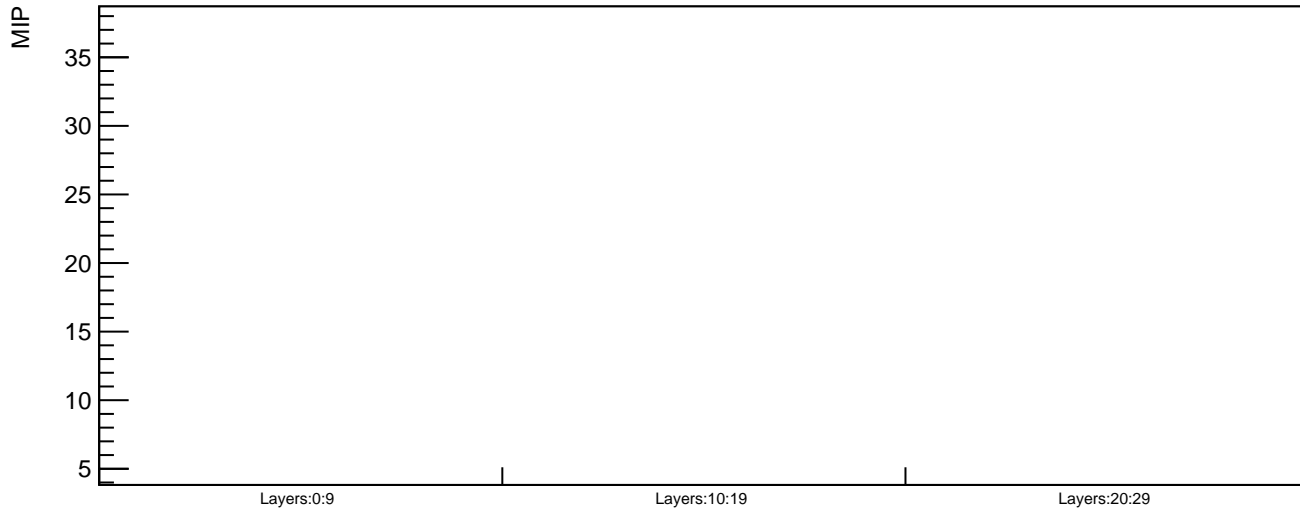


# ScECALBarrel scaled\_upper\_scale\_energy Modules 4



**Mean: 0.00e+00 MIP**  
**Std Dev: 0.00e+00 MIP**  
**hits: 0.00e+00**

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