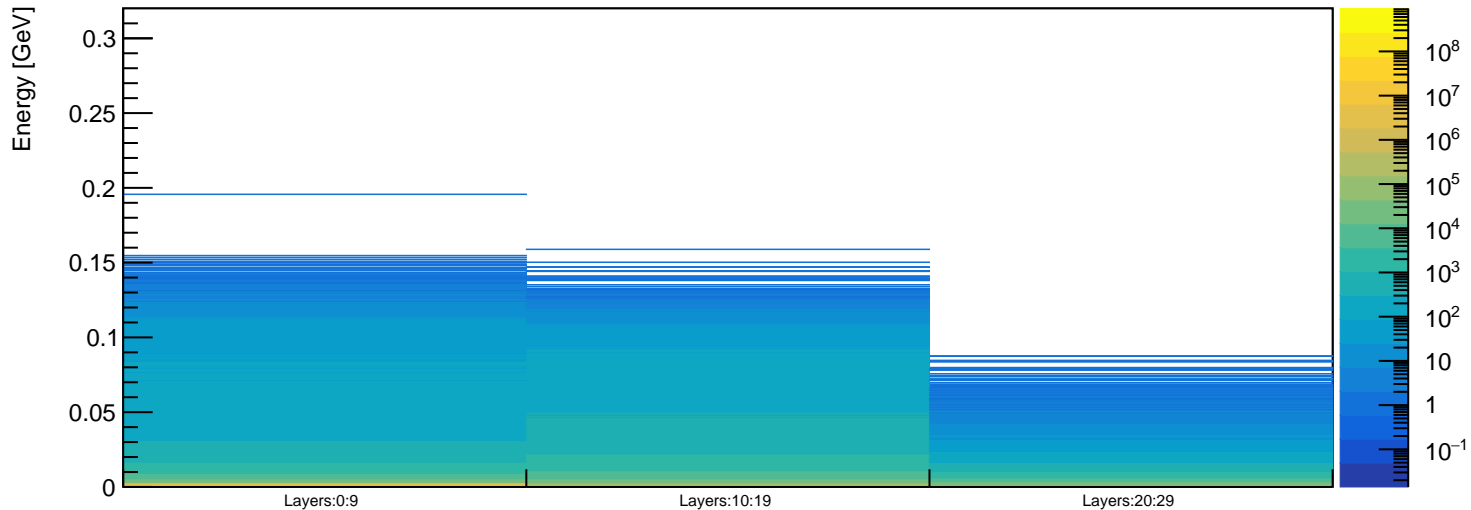


# ScECalEndcap all\_scale\_energy Towers 1:2

Number of hits per second



**Mean:  $3.09\text{e-}04$  GeV**  
**Std Dev:  $4.66\text{e-}04$  GeV**  
**hits/second:  $1.28\text{e+}09$**

**Mean:  $2.17\text{e-}04$  GeV**  
**Std Dev:  $9.63\text{e-}04$  GeV**  
**hits/second:  $2.48\text{e+}08$**

**Mean:  $1.78\text{e-}04$  GeV**  
**Std Dev:  $5.50\text{e-}04$  GeV**  
**hits/second:  $3.77\text{e+}07$**