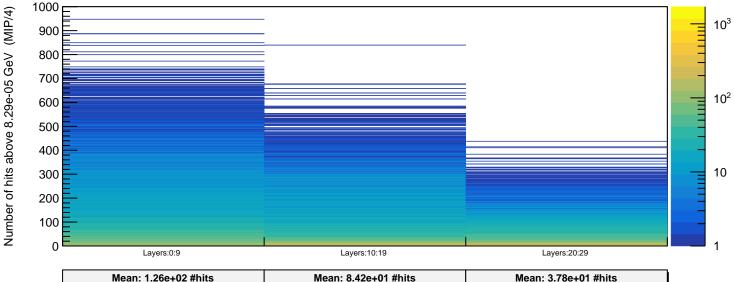
## ScECALBarrel all\_#Nhits Modules 5

Number of Events



Std Dev: 1.39e+02 #hits events: 1.00e+04 Std Dev: 1.07e+02 #hits events: 1.00e+04

Std Dev: 5.42e+01 #hits events: 1.00e+04