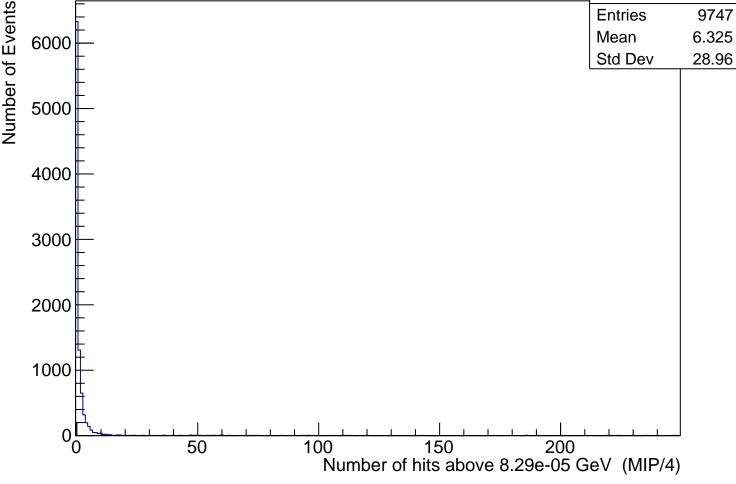
## ScECALBarrel\_M1\_L0:9



ScECALBarrel\_M1\_L0:9\_#hits