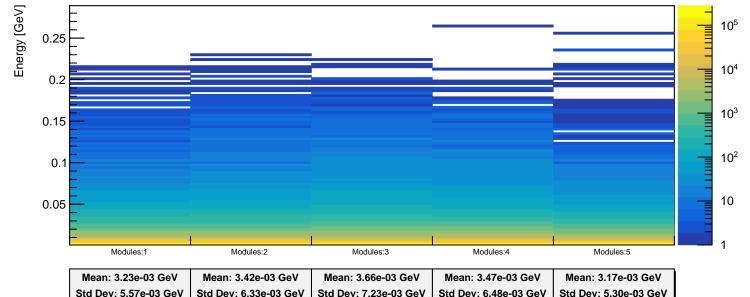
## ScECALBarrel upper\_scale\_energy Layers 10:19





hits: 3.04e+05

hits: 3.39e+05

hits: 3.29e+05

hits: 3.42e+05

hits: 3.29e+05