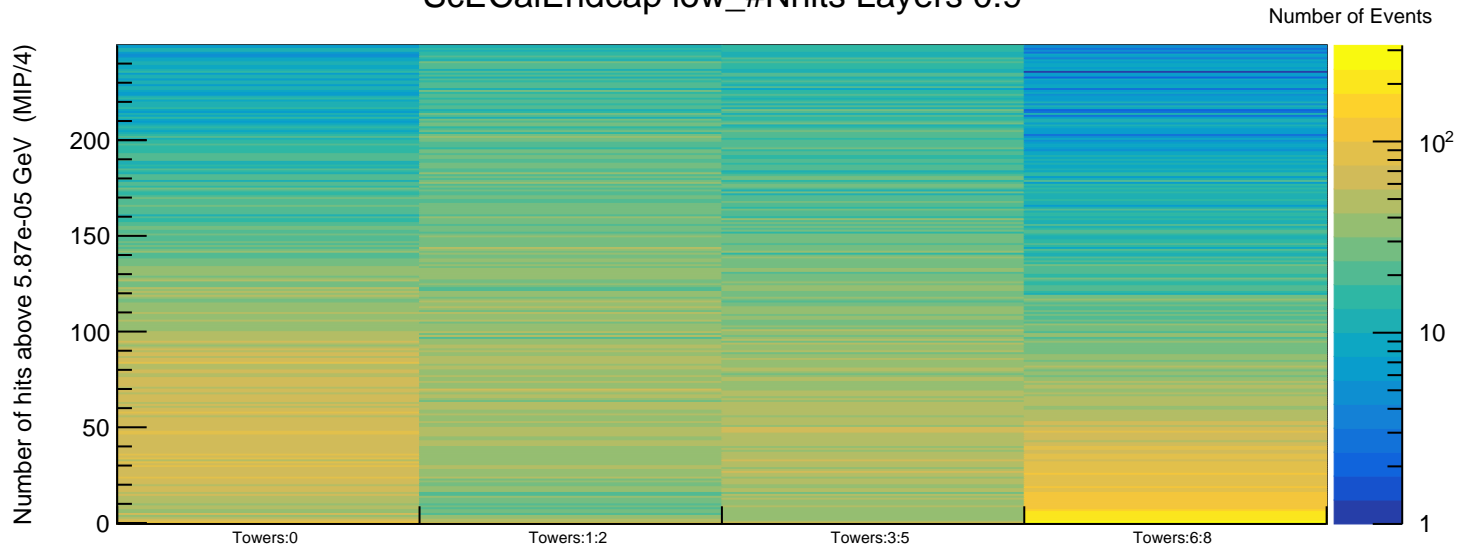


# ScECalEndcap low\_#Nhits Layers 0:9



<b>Mean: 8.39e+01 #hits</b> <b>Std Dev: 5.98e+01 #hits</b> <b>events: 9.33e+03</b>	<b>Mean: 1.07e+02 #hits</b> <b>Std Dev: 6.70e+01 #hits</b> <b>events: 7.90e+03</b>	<b>Mean: 9.79e+01 #hits</b> <b>Std Dev: 6.72e+01 #hits</b> <b>events: 7.84e+03</b>	<b>Mean: 5.81e+01 #hits</b> <b>Std Dev: 5.83e+01 #hits</b> <b>events: 9.44e+03</b>
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