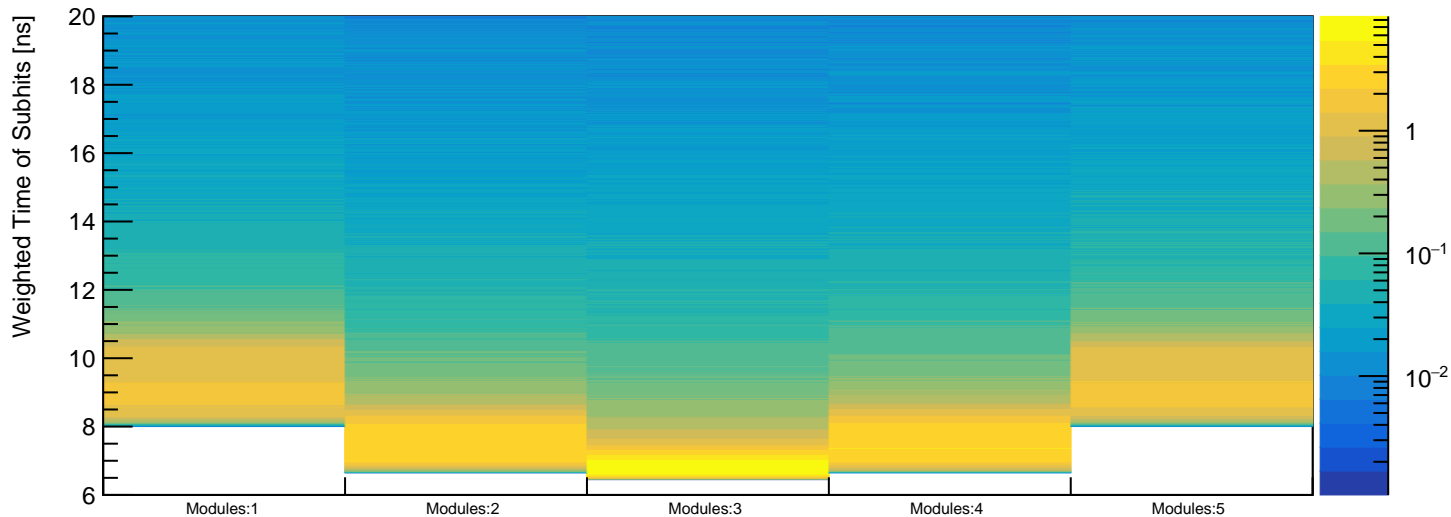


# ScECALBarrel time Layers 20:29

Number of hits times Energy [GeV]



Mean: 9.89e+00 ns Std Dev: 1.72e+00 ns hits*energy [GeV]: 2.51e+01	Mean: 8.15e+00 ns Std Dev: 1.69e+00 ns hits*energy [GeV]: 3.55e+01	Mean: 7.47e+00 ns Std Dev: 1.65e+00 ns hits*energy [GeV]: 4.34e+01	Mean: 8.16e+00 ns Std Dev: 1.69e+00 ns hits*energy [GeV]: 3.72e+01	Mean: 9.89e+00 ns Std Dev: 1.70e+00 ns hits*energy [GeV]: 2.54e+02
--	--	--	--	--