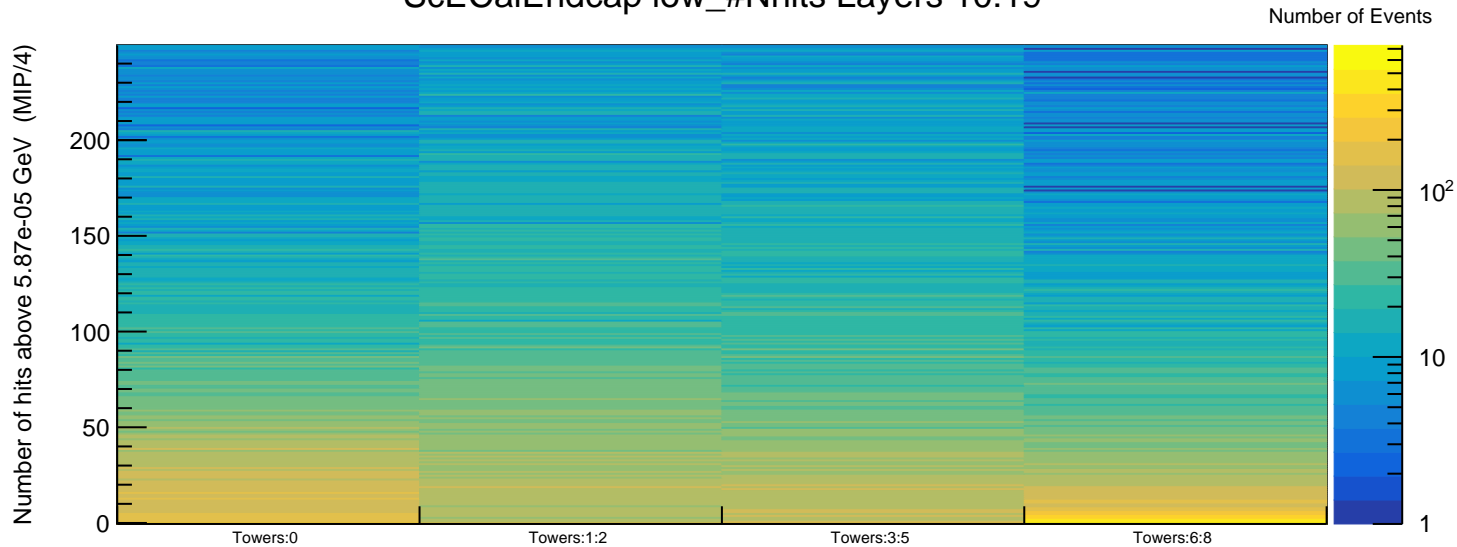


# ScECalEndcap low\_#Nhits Layers 10:19



<b>Mean: 5.60e+01 #hits</b> <b>Std Dev: 5.67e+01 #hits</b> <b>events: 9.21e+03</b>	<b>Mean: 7.37e+01 #hits</b> <b>Std Dev: 6.35e+01 #hits</b> <b>events: 8.28e+03</b>	<b>Mean: 6.97e+01 #hits</b> <b>Std Dev: 6.39e+01 #hits</b> <b>events: 8.06e+03</b>	<b>Mean: 4.31e+01 #hits</b> <b>Std Dev: 5.40e+01 #hits</b> <b>events: 9.22e+03</b>
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