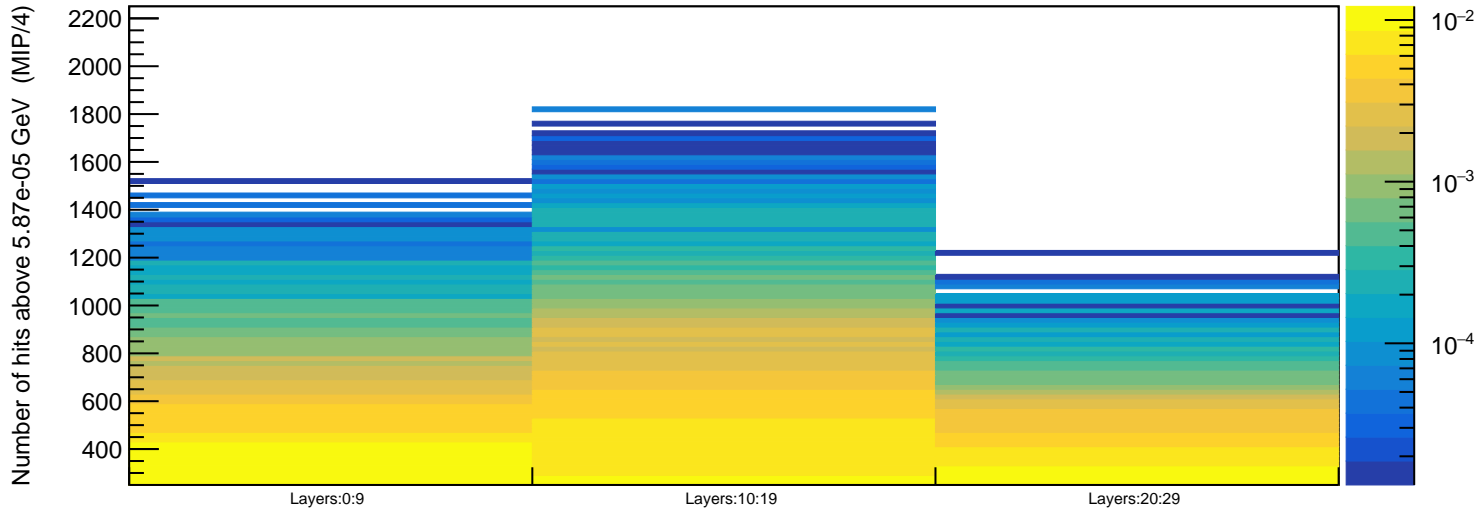


# ScECalEndcap high\_#Nhits Towers 1:2

Number of Events per second



Mean: 4.62e+02 #hits

Std Dev: 1.83e+02 #hits

events/second: 1.71e-01

Mean: 5.49e+02 #hits

Std Dev: 2.40e+02 #hits

events/second: 1.90e-01

Mean: 4.12e+02 #hits

Std Dev: 1.36e+02 #hits

events/second: 1.23e-01