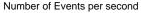
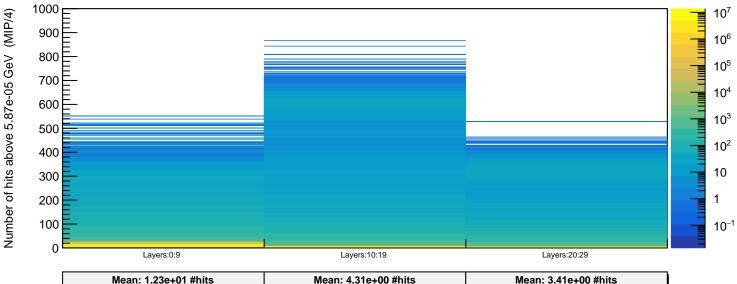
ScECalEndcap all_#Nhits Towers 0



Std Dev: 3.50e+00 #hits

events/second: 5.27e+07



Std Dev: 5.87e+00 #hits

events/second: 5.27e+07

Std Dev: 5.83e+00 #hits

events/second: 5.27e+07