ScECalEndcap all_#Nhits Towers 0

Number of Events per second

Number of hits above 5.87e-05 GeV (MIP/4)

Layers:0:9

Layers:10:19

Layers:20:29
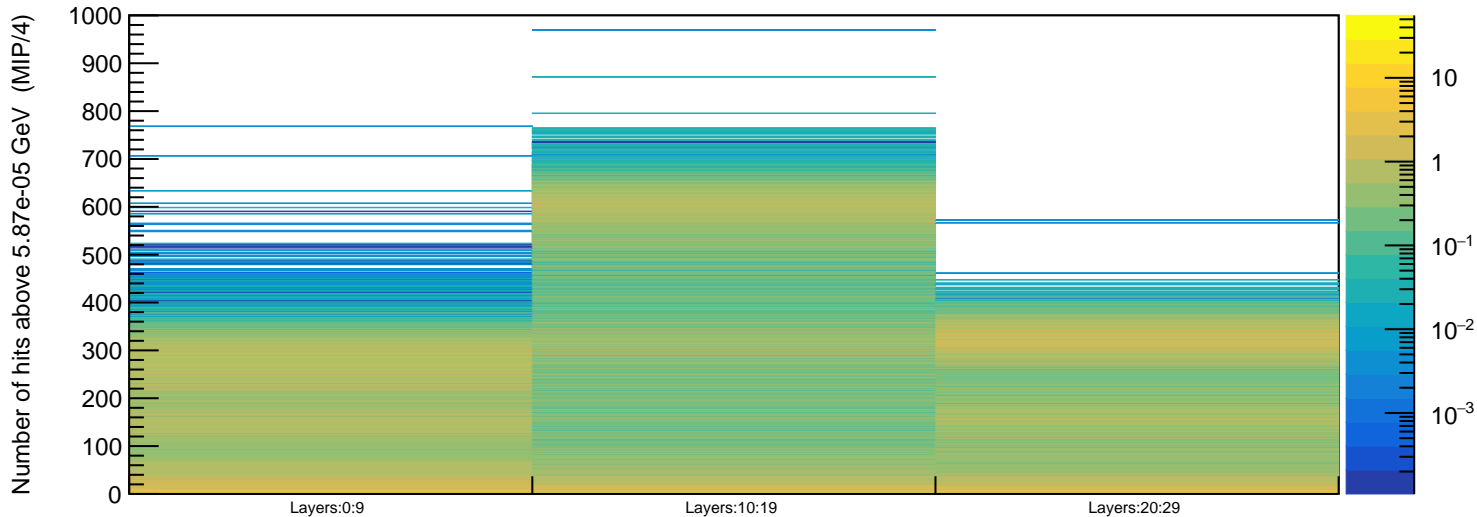
Mean: 1.33e+02 #hits	**Mean: 2.66e+02 #hits**	**Mean: 1.48e+02 #hits**
Std Dev: 1.19e+02 #hits	**Std Dev: 2.43e+02 #hits**	**Std Dev: 1.38e+02 #hits**
events/second: 3.21e+02	**events/second: 3.21e+02**	**events/second: 3.21e+02**