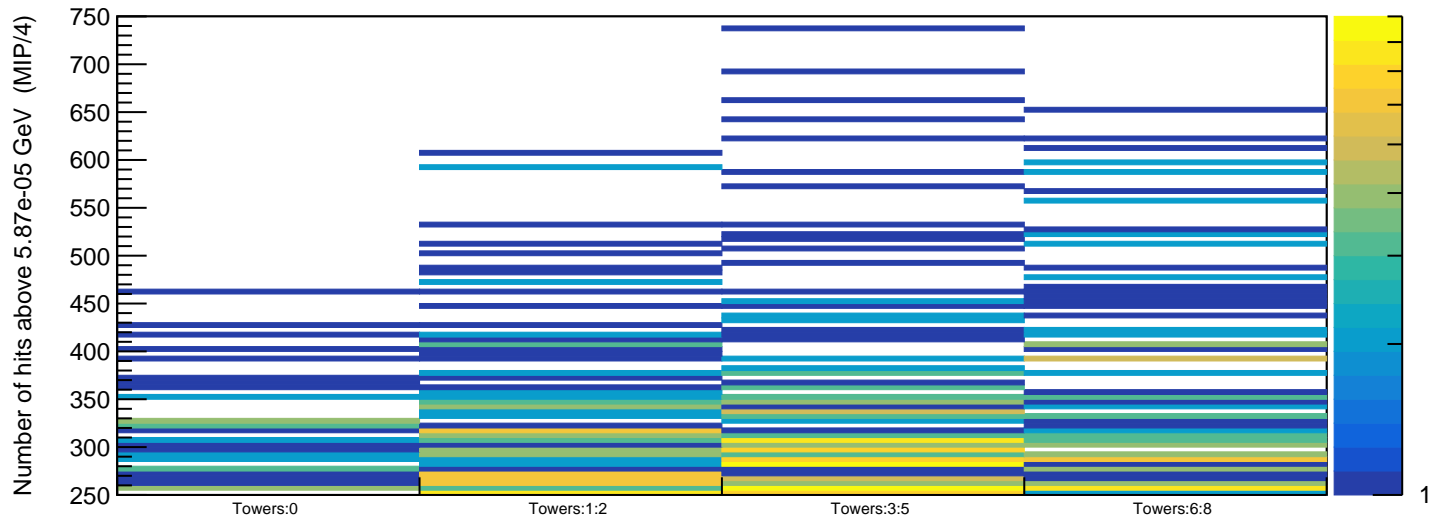


# ScECalEndcap high\_#Nhits Layers 0:9

Number of Events



Mean: 3.21e+02 #hits Std Dev: 5.18e+01 #hits events: 3.60e+01	Mean: 3.37e+02 #hits Std Dev: 8.26e+01 #hits events: 9.80e+01	Mean: 3.44e+02 #hits Std Dev: 9.98e+01 #hits events: 1.21e+02	Mean: 3.72e+02 #hits Std Dev: 1.07e+02 #hits events: 9.50e+01
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