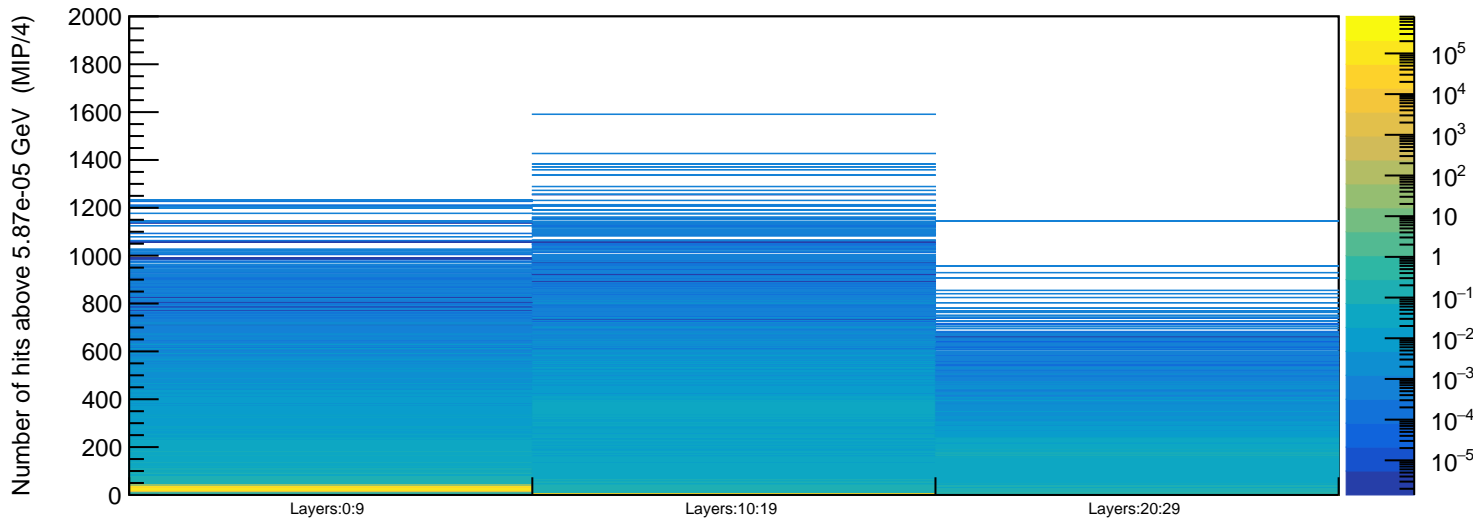


# ScECalEndcap all\_#Nhits Towers 3:5

Number of Events per second



**Mean: 2.97e+01 #hits**  
**Std Dev: 6.64e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 4.14e+00 #hits**  
**Std Dev: 2.32e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 1.12e+00 #hits**  
**Std Dev: 7.11e-01 #hits**  
**events/second: 8.55e+05**