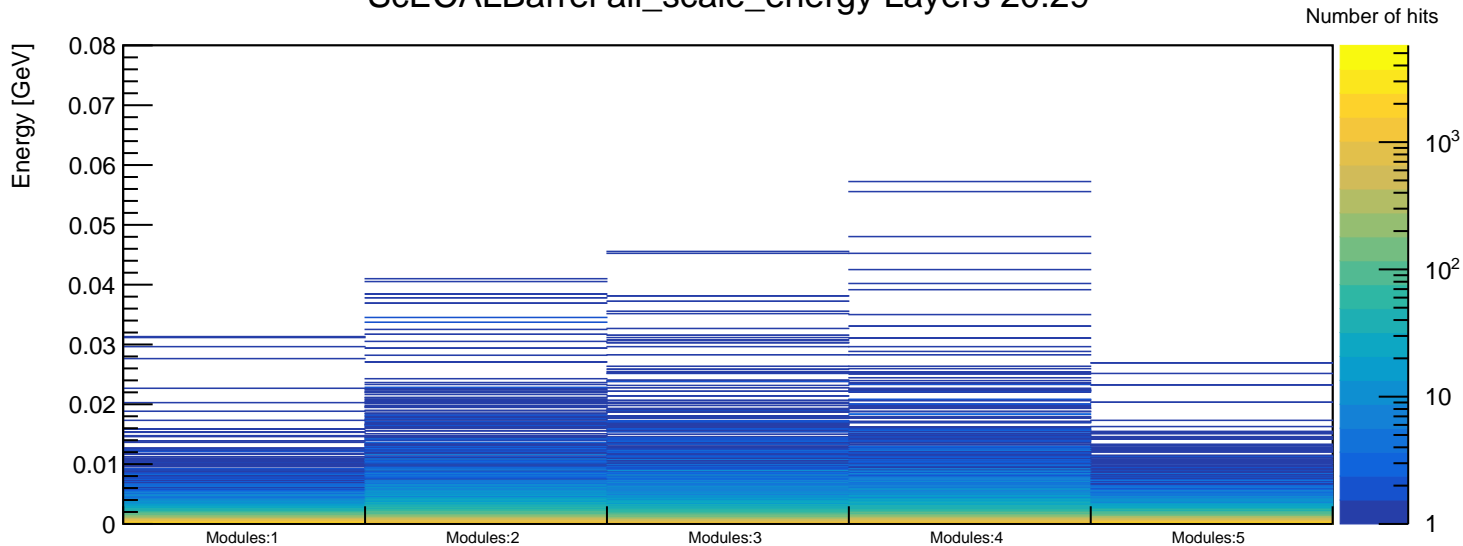


# ScECALBarrel all\_scale\_energy Layers 20:29



<b>Mean: 5.22e-04 GeV</b> <b>Std Dev: 9.36e-04 GeV</b> <b>hits: 2.74e+04</b>	<b>Mean: 7.89e-04 GeV</b> <b>Std Dev: 1.77e-03 GeV</b> <b>hits: 2.43e+04</b>	<b>Mean: 8.64e-04 GeV</b> <b>Std Dev: 2.04e-03 GeV</b> <b>hits: 1.77e+04</b>	<b>Mean: 8.03e-04 GeV</b> <b>Std Dev: 1.88e-03 GeV</b> <b>hits: 2.29e+04</b>	<b>Mean: 5.23e-04 GeV</b> <b>Std Dev: 9.11e-04 GeV</b> <b>hits: 2.66e+04</b>
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