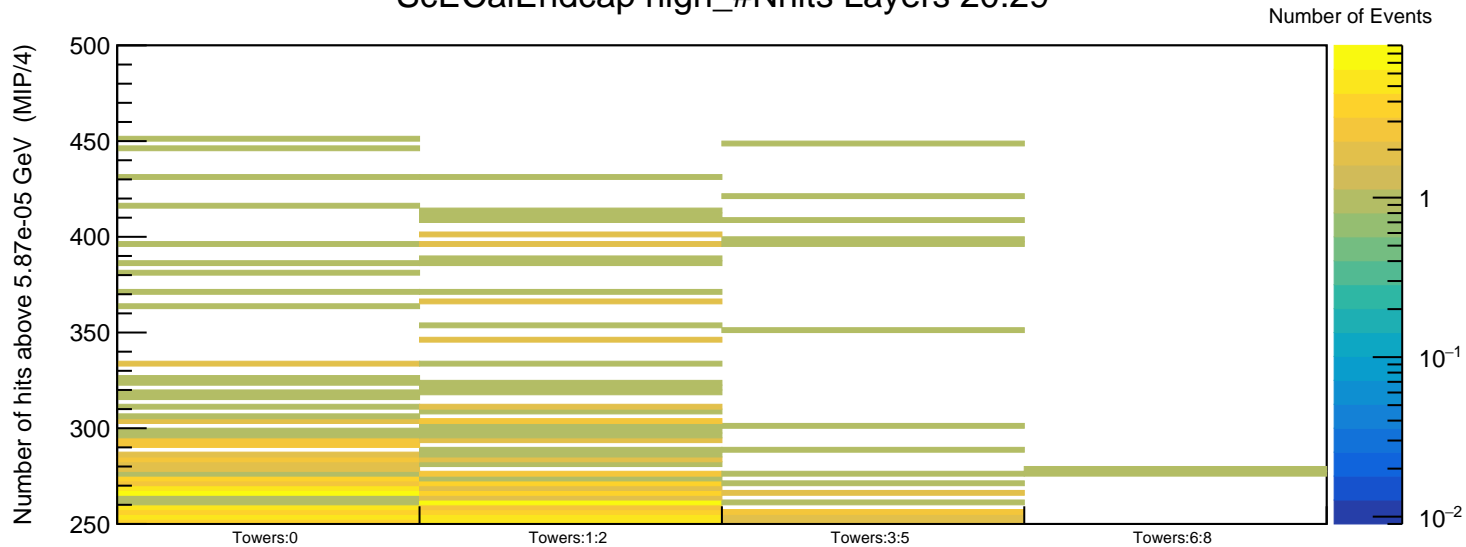


# ScECalEndcap high\_#Nhits Layers 20:29



**Mean: 2.91e+02 #hits**

**Std Dev: 4.65e+01 #hits**

**events: 7.90e+01**

**Mean: 2.98e+02 #hits**

**Std Dev: 5.04e+01 #hits**

**events: 7.80e+01**

**Mean: 3.07e+02 #hits**

**Std Dev: 6.69e+01 #hits**

**events: 2.00e+01**

**Mean: 2.78e+02 #hits**

**Std Dev: 1.25e+00 #hits**

**events: 2.00e+00**