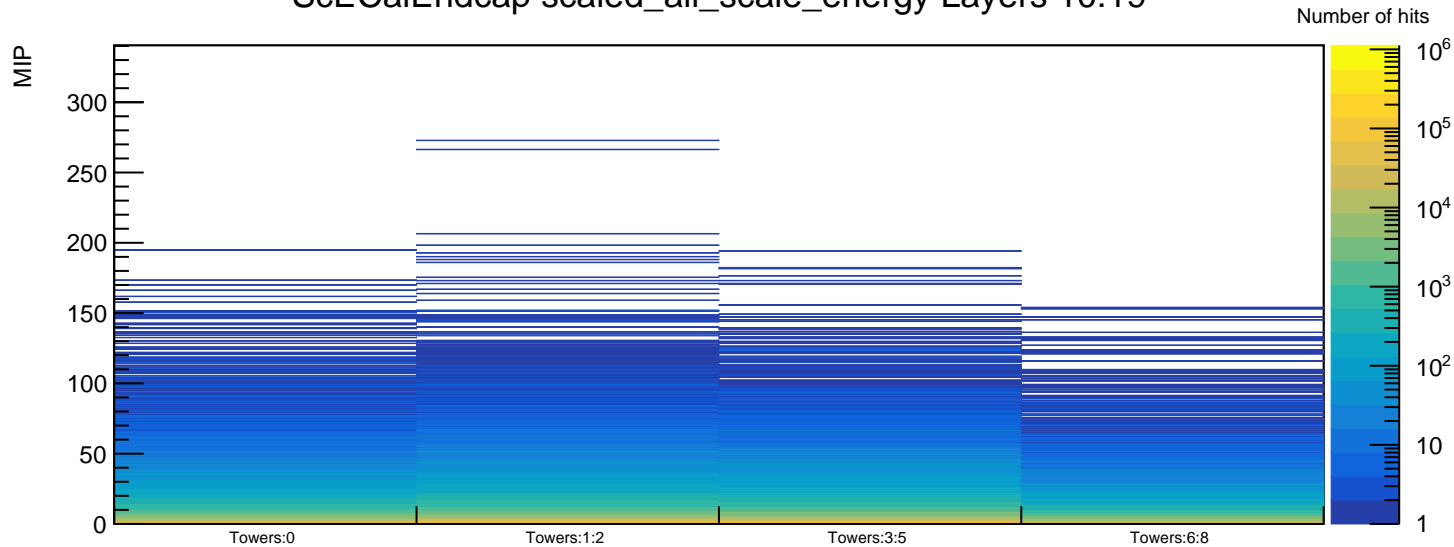


# ScECalEndcap scaled\_all\_scale\_energy Layers 10:19



<b>Mean: 1.29e+00 MIP</b> <b>Std Dev: 3.71e+00 MIP</b> <b>hits: 1.15e+06</b>	<b>Mean: 1.24e+00 MIP</b> <b>Std Dev: 3.59e+00 MIP</b> <b>hits: 1.86e+06</b>	<b>Mean: 1.18e+00 MIP</b> <b>Std Dev: 3.41e+00 MIP</b> <b>hits: 1.88e+06</b>	<b>Mean: 9.88e-01 MIP</b> <b>Std Dev: 2.98e+00 MIP</b> <b>hits: 8.56e+05</b>
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