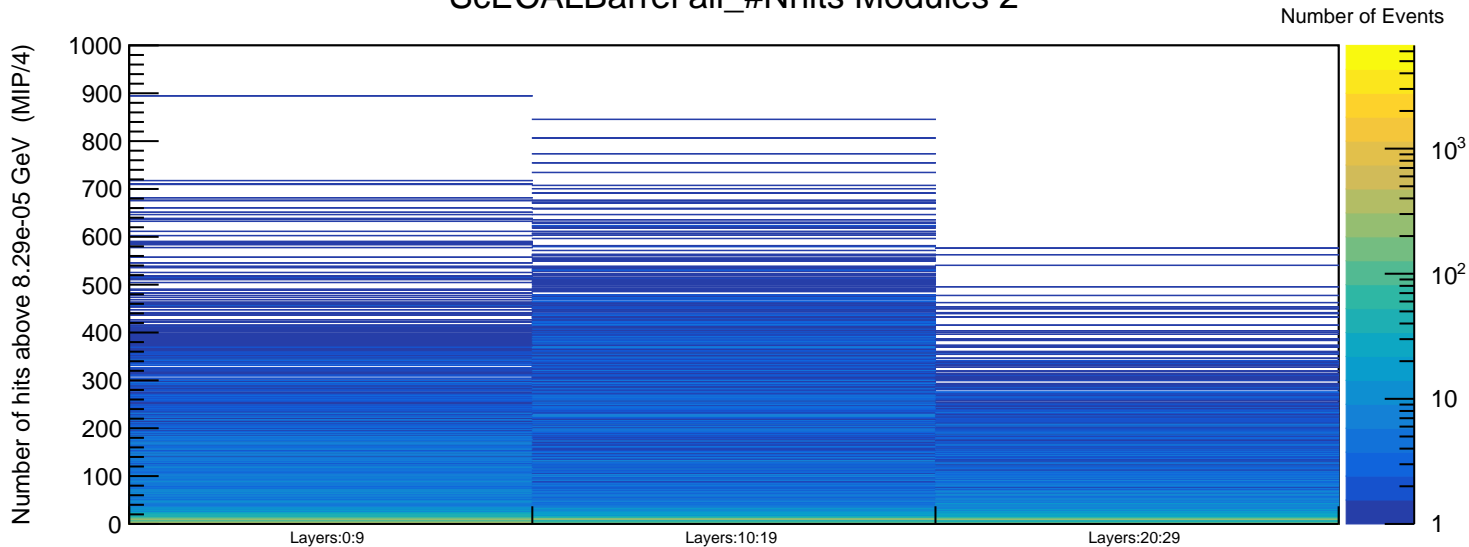


# ScECALBarrel all\_#Nhits Modules 2



**Mean: 2.56e+01 #hits**  
**Std Dev: 7.06e+01 #hits**  
**events: 1.00e+04**

**Mean: 3.15e+01 #hits**  
**Std Dev: 9.15e+01 #hits**  
**events: 1.00e+04**

**Mean: 1.49e+01 #hits**  
**Std Dev: 4.69e+01 #hits**  
**events: 1.00e+04**