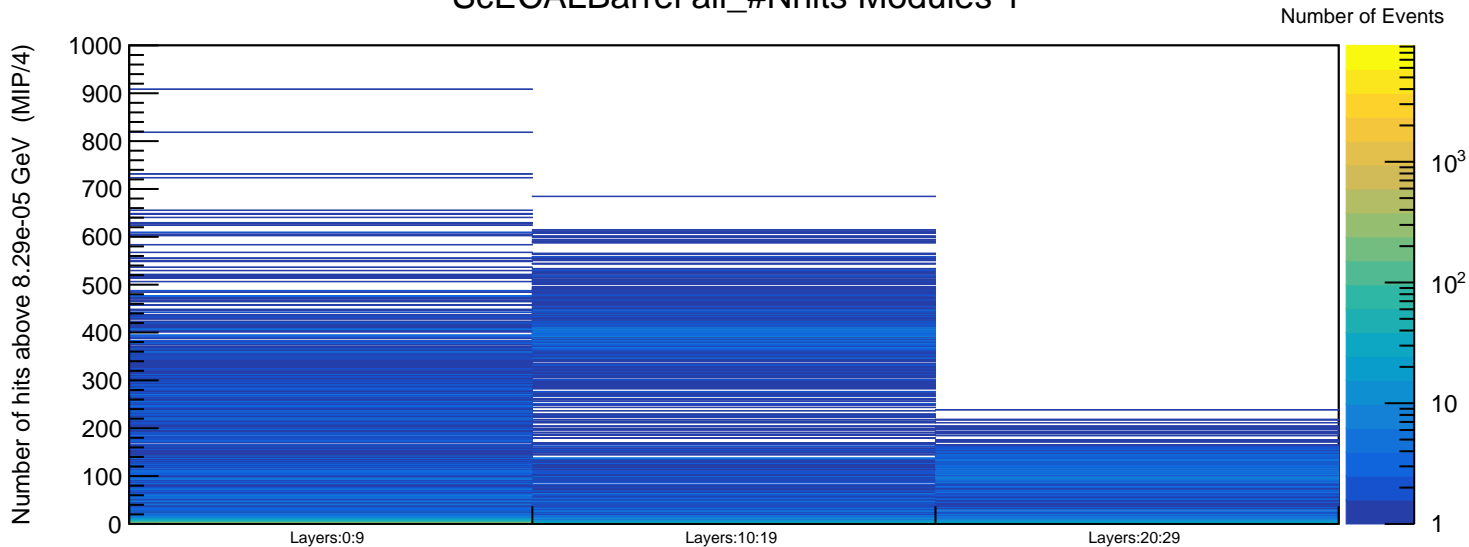


# ScECALBarrel all\_#Nhits Modules 1



**Mean: 1.55e+01 #hits**  
**Std Dev: 6.61e+01 #hits**  
**events: 1.00e+04**

**Mean: 1.77e+01 #hits**  
**Std Dev: 8.01e+01 #hits**  
**events: 1.00e+04**

**Mean: 4.29e+00 #hits**  
**Std Dev: 2.17e+01 #hits**  
**events: 1.00e+04**