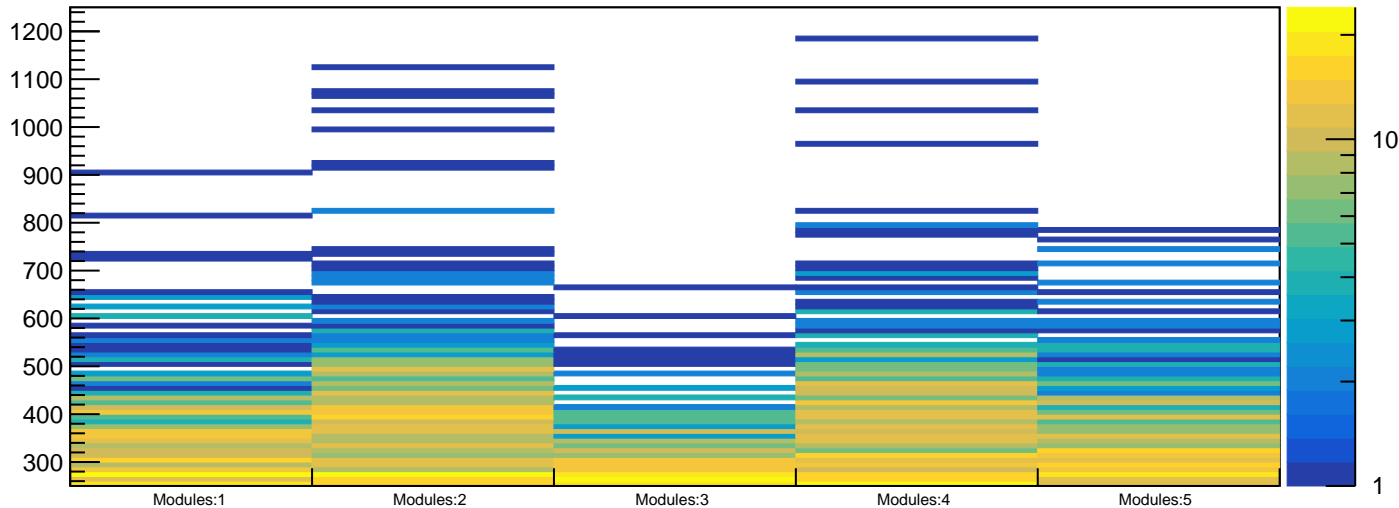


# ScECALBarrel high\_#Nhits Layers 0:9

Number of Events

Number of hits above 8.29e-05 GeV (MIP/4)



|                         |                         |                         |                         |                         |
|-------------------------|-------------------------|-------------------------|-------------------------|-------------------------|
| Mean: 3.69e+02 #hits    | Mean: 4.11e+02 #hits    | Mean: 3.24e+02 #hits    | Mean: 4.05e+02 #hits    | Mean: 3.77e+02 #hits    |
| Std Dev: 1.08e+02 #hits | Std Dev: 1.42e+02 #hits | Std Dev: 7.18e+01 #hits | Std Dev: 1.37e+02 #hits | Std Dev: 1.10e+02 #hits |
| events: 2.53e+02        | events: 3.34e+02        | events: 1.83e+02        | events: 3.33e+02        | events: 2.50e+02        |