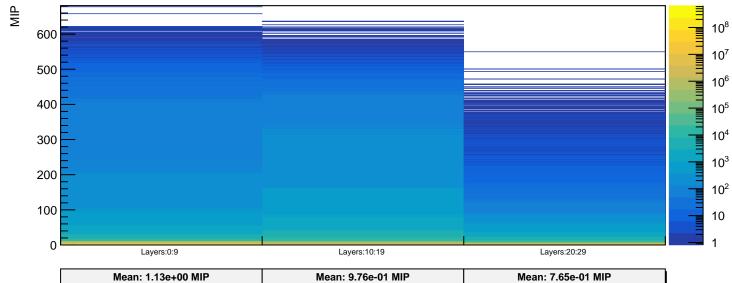
ScECalEndcap scaled_all_scale_energy Towers 0

Number of hits per second



Std Dev: 2.40e+00 MIP hits/second: 1.15e+09

Std Dev: 4.20e+00 MIP hits/second: 4.54e+08

Std Dev: 1.40e+00 MIP hits/second: 3.57e+08