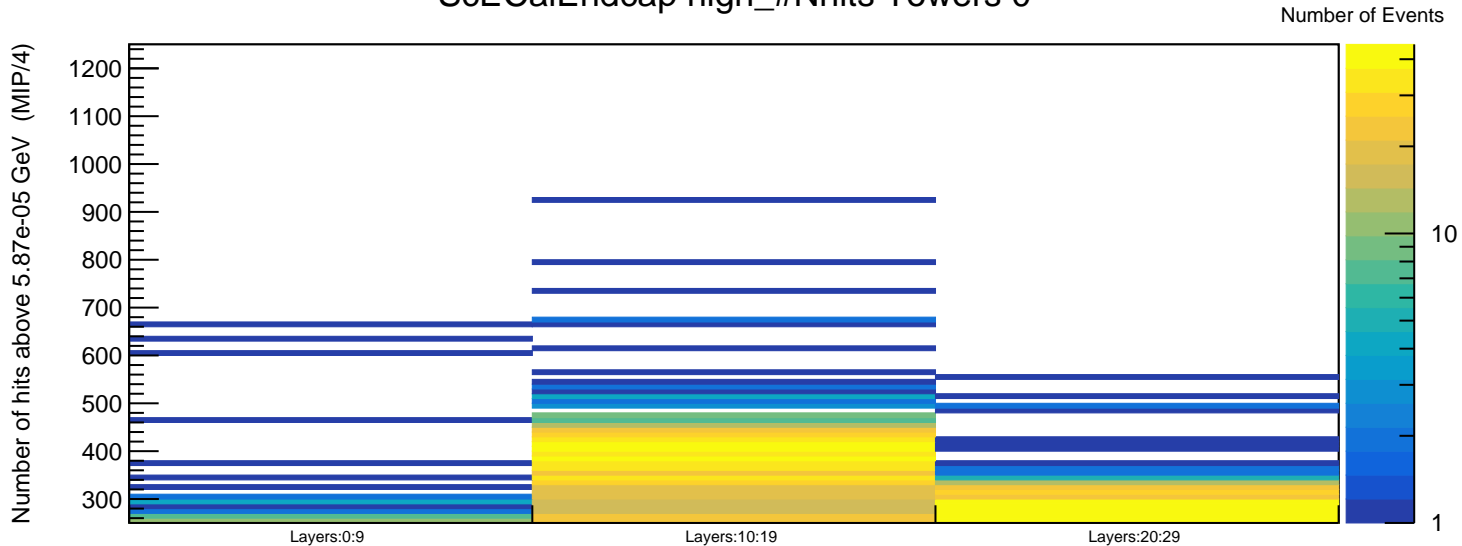


# ScECalEndcap high\_#Nhits Towers 0



**Mean: 3.14e+02 #hits**  
**Std Dev: 1.08e+02 #hits**  
**events: 3.40e+01**

**Mean: 3.74e+02 #hits**  
**Std Dev: 7.27e+01 #hits**  
**events: 6.05e+02**

**Mean: 2.90e+02 #hits**  
**Std Dev: 3.79e+01 #hits**  
**events: 3.57e+02**