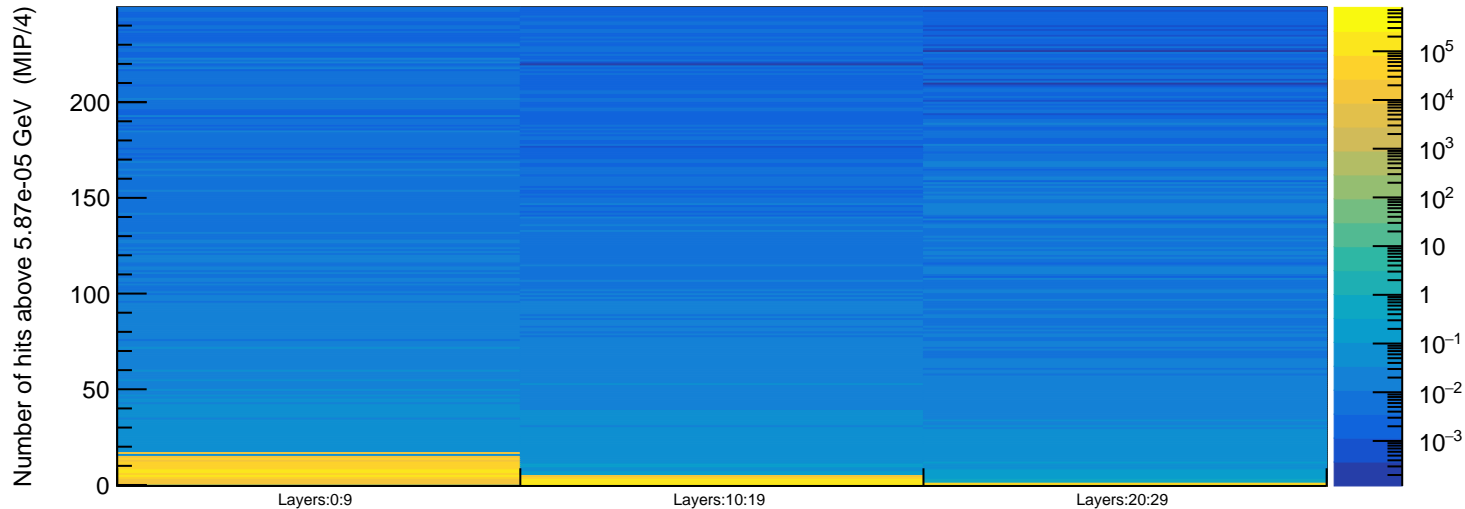


# ScECalEndcap low\_#Nhits Towers 6:8

Number of Events per second



**Mean: 8.34e+00 #hits**  
**Std Dev: 3.46e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 1.07e+00 #hits**  
**Std Dev: 1.27e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 7.03e-02 #hits**  
**Std Dev: 3.18e-01 #hits**  
**events/second: 8.55e+05**