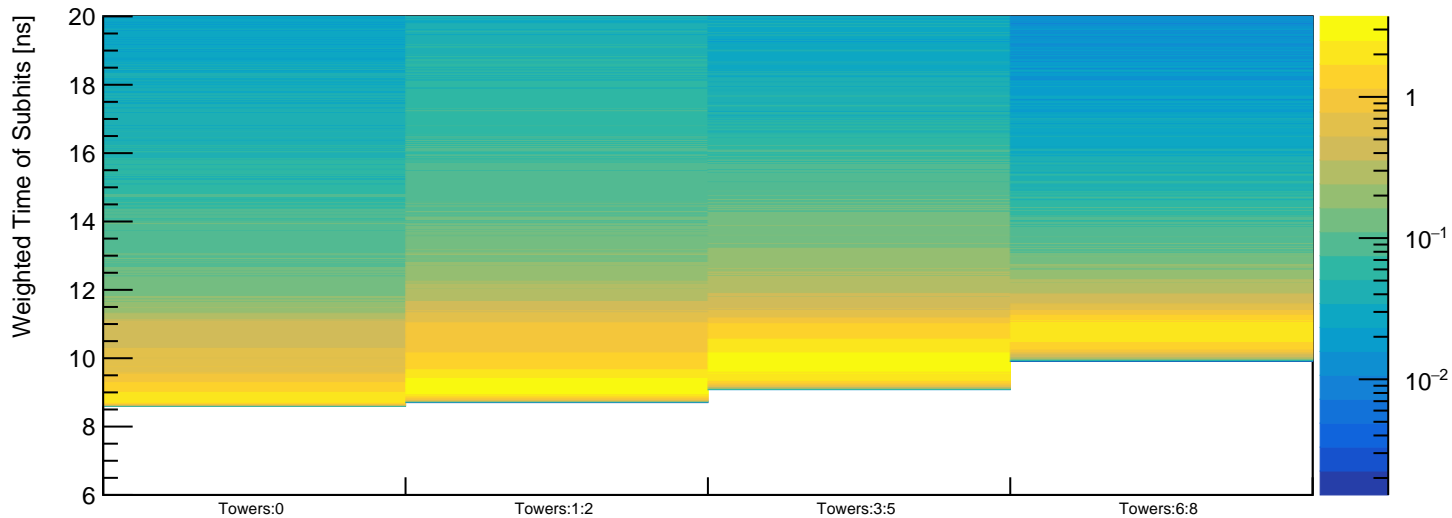


ScECalEndcap time Layers 20:29

Number of hits times Energy [GeV]



Mean: 1.05e+01 ns Std Dev: 2.25e+00 ns hits*energy [GeV]: 2.11e+02	Mean: 1.06e+01 ns Std Dev: 2.12e+00 ns hits*energy [GeV]: 3.58e+02	Mean: 1.08e+01 ns Std Dev: 1.78e+00 ns hits*energy [GeV]: 3.74e+02	Mean: 1.14e+01 ns Std Dev: 1.53e+00 ns hits*energy [GeV]: 2.00e+02
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