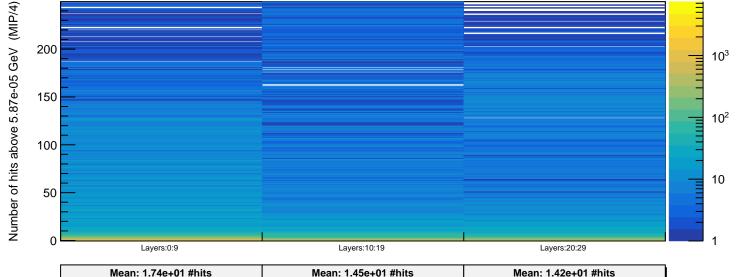
## ScECalEndcap low\_#Nhits Towers 1:2

Number of Events



Std Dev: 4.12e+01 #hits events: 9.94e+03 Std Dev: 4.33e+01 #hits events: 9.39e+03

Std Dev: 4.09e+01 #hits events: 9.98e+03