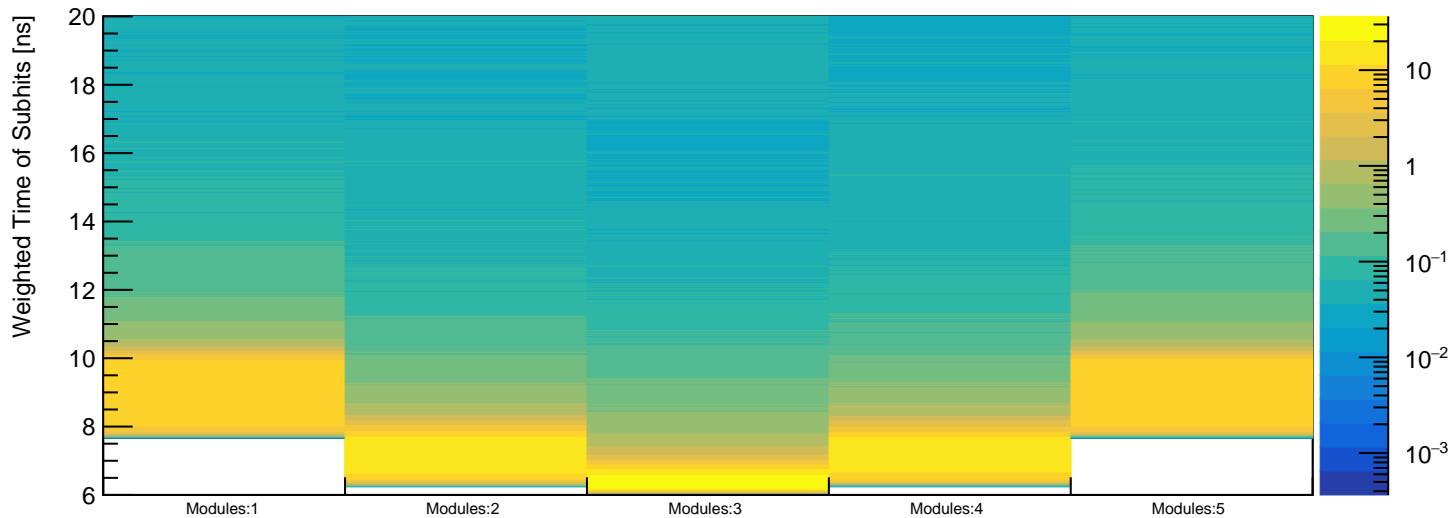


ScECALBarrel time Layers 0:9

Number of hits times Energy [GeV]



| | | | | |
|-----------------------------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|
| Mean: 9.23e+00 ns | Mean: 7.49e+00 ns | Mean: 6.79e+00 ns | Mean: 7.48e+00 ns | Mean: 9.24e+00 ns |
| Std Dev: 1.29e+00 ns | Std Dev: 1.34e+00 ns | Std Dev: 1.39e+00 ns | Std Dev: 1.34e+00 ns | Std Dev: 1.28e+00 ns |
| hits*energy [GeV]: 1.43e+03 | hits*energy [GeV]: 1.49e+03 | hits*energy [GeV]: 1.43e+03 | hits*energy [GeV]: 1.43e+03 | hits*energy [GeV]: 1.45e+03 |