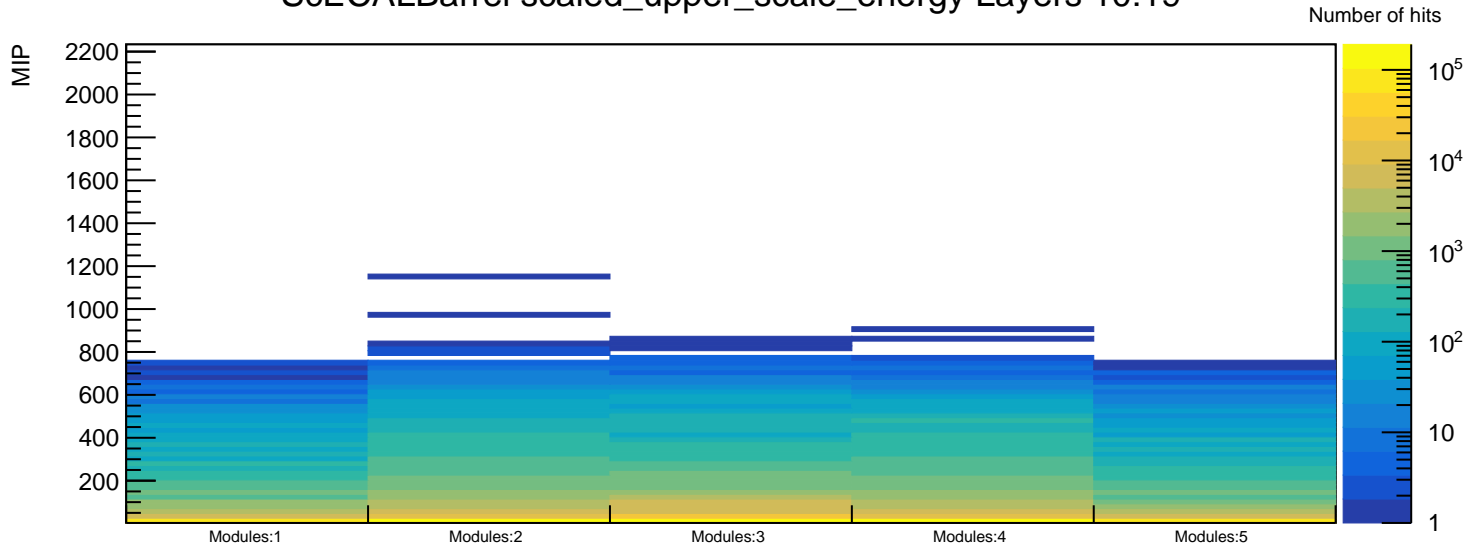


# ScECALBarrel scaled\_upper\_scale\_energy Layers 10:19



Mean: 3.23e+01 MIP Std Dev: 5.66e+01 MIP hits: 9.12e+04	Mean: 4.08e+01 MIP Std Dev: 7.11e+01 MIP hits: 1.56e+05	Mean: 3.09e+01 MIP Std Dev: 5.33e+01 MIP hits: 2.92e+05	Mean: 4.09e+01 MIP Std Dev: 7.10e+01 MIP hits: 1.54e+05	Mean: 3.21e+01 MIP Std Dev: 5.68e+01 MIP hits: 8.37e+04
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