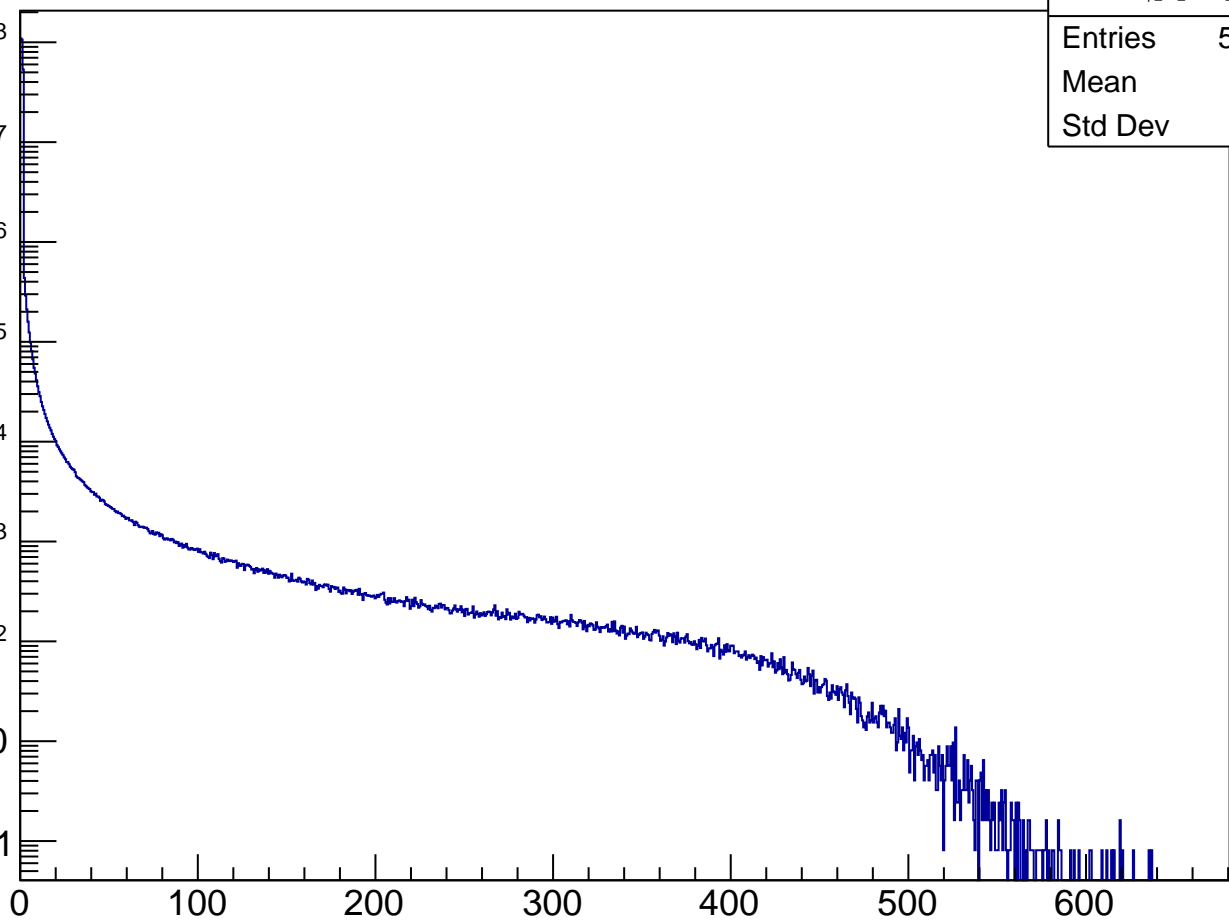


ScECalEndcap_T0_L10:19

Number of hits per second

10^8
 10^7
 10^6
 10^5
 10^4
 10^3
 10^2
 10
 1



MIP