SiECalEndcap high_#Nhits Towers 1:2

Number of Events per second

Number of hits above 3.96e-05 GeV (MIP/4)

| Layers:0:9 | Layers:10:19 | Layers:20:29 |
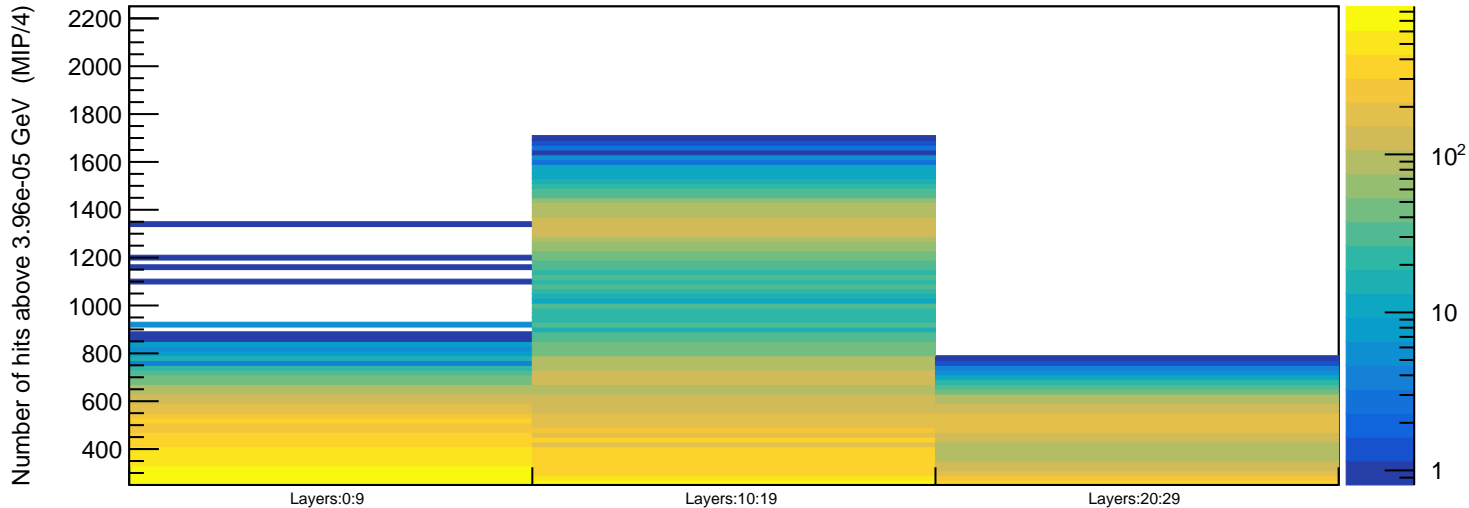
Mean: 3.98e+02 #hits	**Mean: 6.16e+02 #hits**	**Mean: 4.26e+02 #hits**
Std Dev: 1.18e+02 #hits	**Std Dev: 3.74e+02 #hits**	**Std Dev: 1.24e+02 #hits**
events/second: 8.52e+03	**events/second: 8.10e+03**	**events/second: 2.99e+03**