

# ScECalEndcap\_T1:2\_L10:19

Number of hits times Energy [GeV]

50  
40  
30  
20  
10  
0

20

40

60

80

100

120

140

160

Weighted Time of Subhits [ns]

$\times 10^3$

ScECalEndcap\_T1:2\_L10:19\_time\_high\_scale

Entries	3210300
Mean	460.5
Std Dev	1309