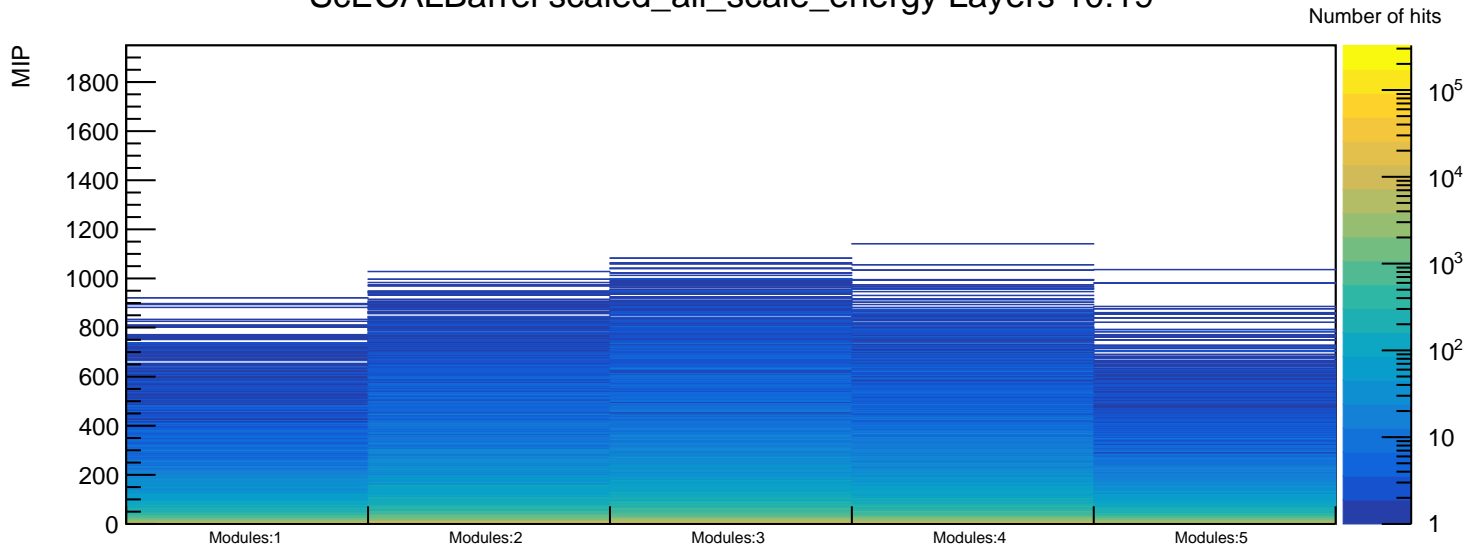


# ScECALBarrel scaled\_all\_scale\_energy Layers 10:19



Mean: 4.80e+00 MIP Std Dev: 2.17e+01 MIP hits: 4.72e+05	Mean: 7.33e+00 MIP Std Dev: 3.32e+01 MIP hits: 5.30e+05	Mean: 8.66e+00 MIP Std Dev: 3.73e+01 MIP hits: 5.36e+05	Mean: 7.32e+00 MIP Std Dev: 3.26e+01 MIP hits: 5.28e+05	Mean: 4.78e+00 MIP Std Dev: 2.15e+01 MIP hits: 4.49e+05
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