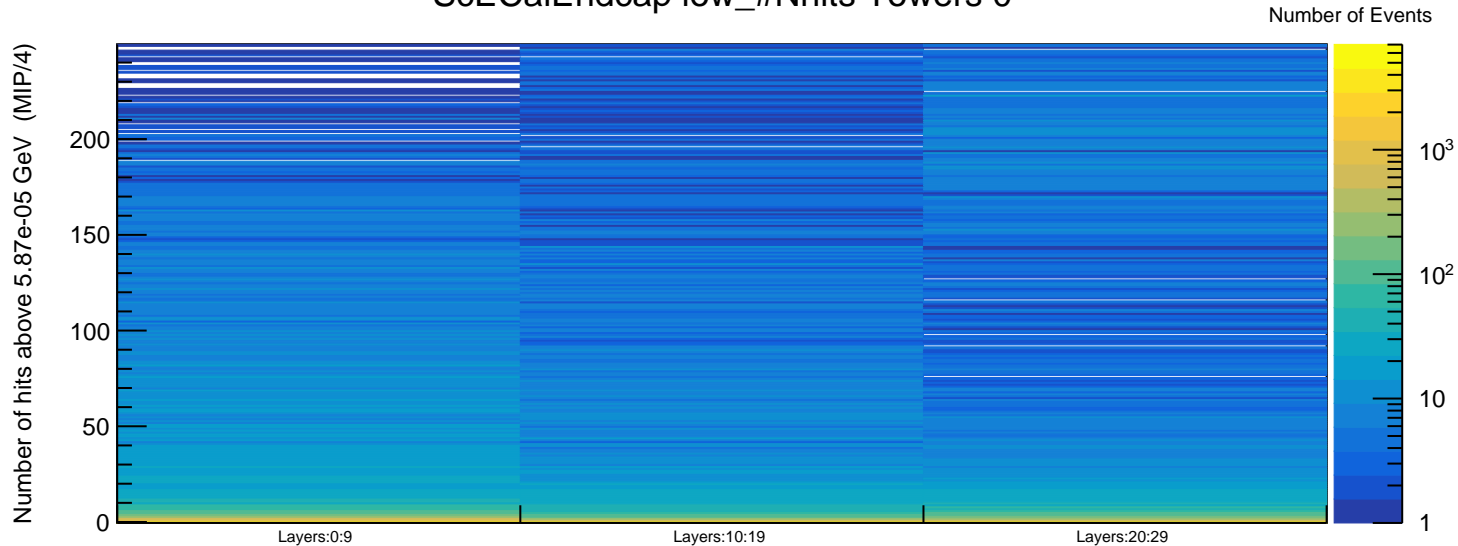


# ScECalEndcap low\_#Nhits Towers 0



**Mean: 1.67e+01 #hits**  
**Std Dev: 4.04e+01 #hits**  
**events: 9.97e+03**

**Mean: 1.43e+01 #hits**  
**Std Dev: 4.13e+01 #hits**  
**events: 9.38e+03**

**Mean: 1.77e+01 #hits**  
**Std Dev: 5.09e+01 #hits**  
**events: 9.92e+03**