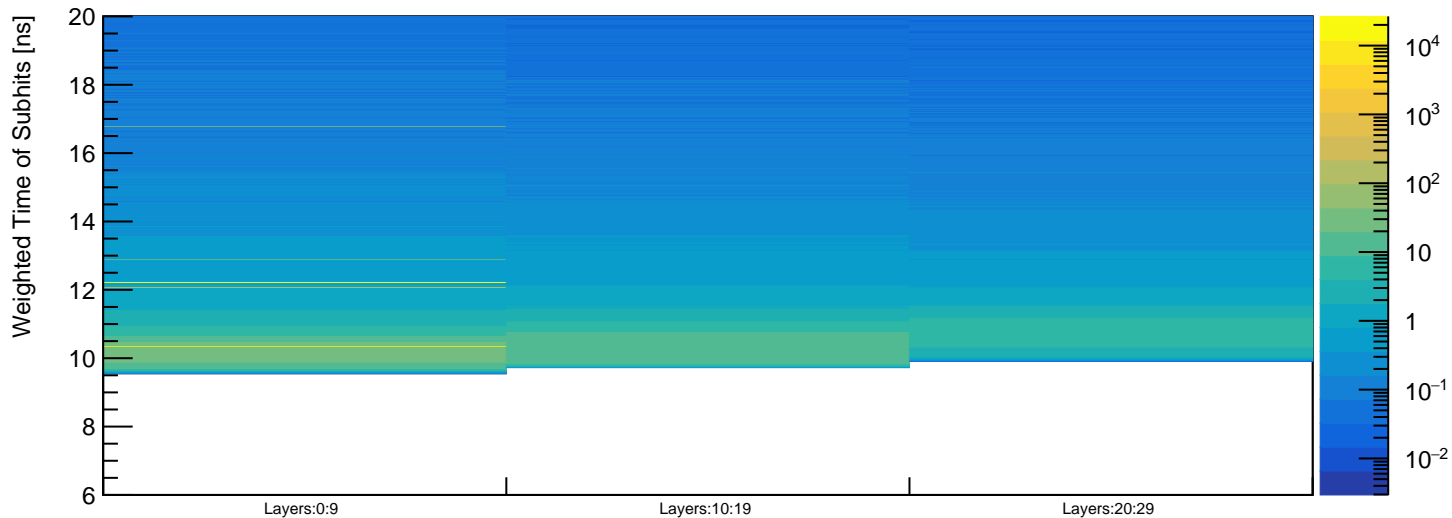


# ScECalEndcap time Towers 6:8

Number of hits times Energy [GeV] per second



**Mean: 1.21e+01 ns**  
**Std Dev: 1.74e+00 ns**  
**hits/second: 8.68e+04**

**Mean: 1.08e+01 ns**  
**Std Dev: 1.23e+00 ns**  
**hits/second: 1.37e+03**

**Mean: 1.14e+01 ns**  
**Std Dev: 1.52e+00 ns**  
**hits/second: 5.95e+02**