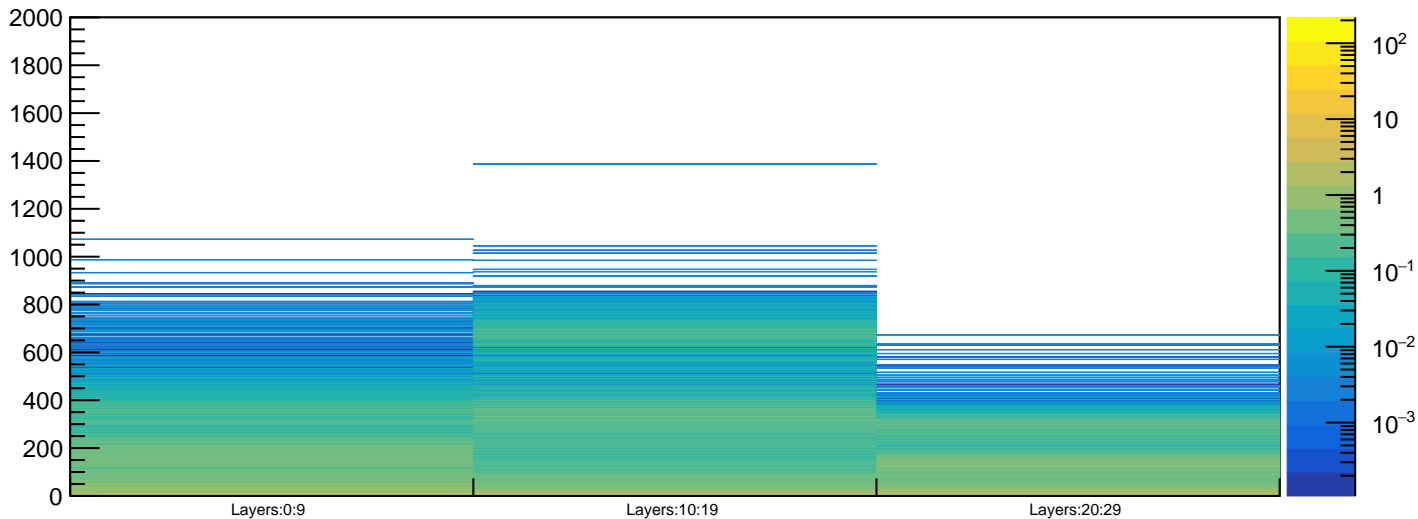


ScECalEndcap all_#Nhits Towers 3:5

Number of Events per second

Number of hits above 5.87e-05 GeV (MIP/4)



Mean: 4.16e+01 #hits
Std Dev: 9.57e+01 #hits
events/second: 3.21e+02

Mean: 6.37e+01 #hits
Std Dev: 1.56e+02 #hits
events/second: 3.21e+02

Mean: 3.01e+01 #hits
Std Dev: 7.20e+01 #hits
events/second: 3.21e+02