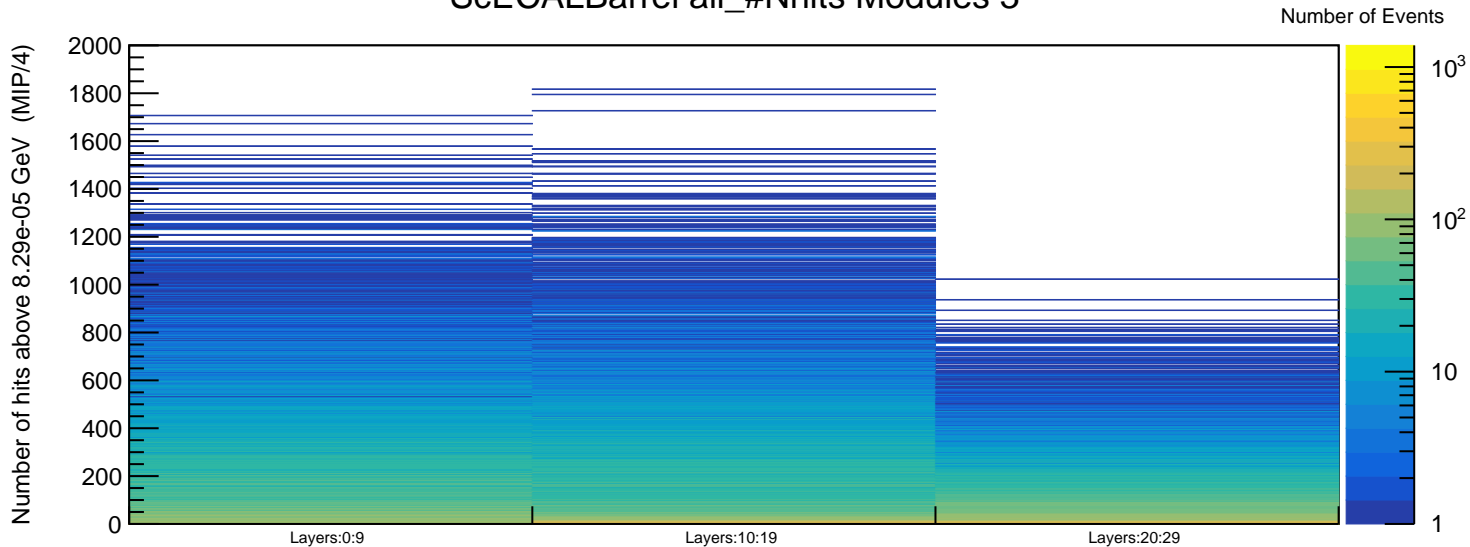


# ScECALBarrel all\_#Nhits Modules 3



**Mean: 2.26e+02 #hits**  
**Std Dev: 2.32e+02 #hits**  
**events: 1.00e+04**

**Mean: 2.10e+02 #hits**  
**Std Dev: 2.42e+02 #hits**  
**events: 1.00e+04**

**Mean: 1.01e+02 #hits**  
**Std Dev: 1.28e+02 #hits**  
**events: 1.00e+04**