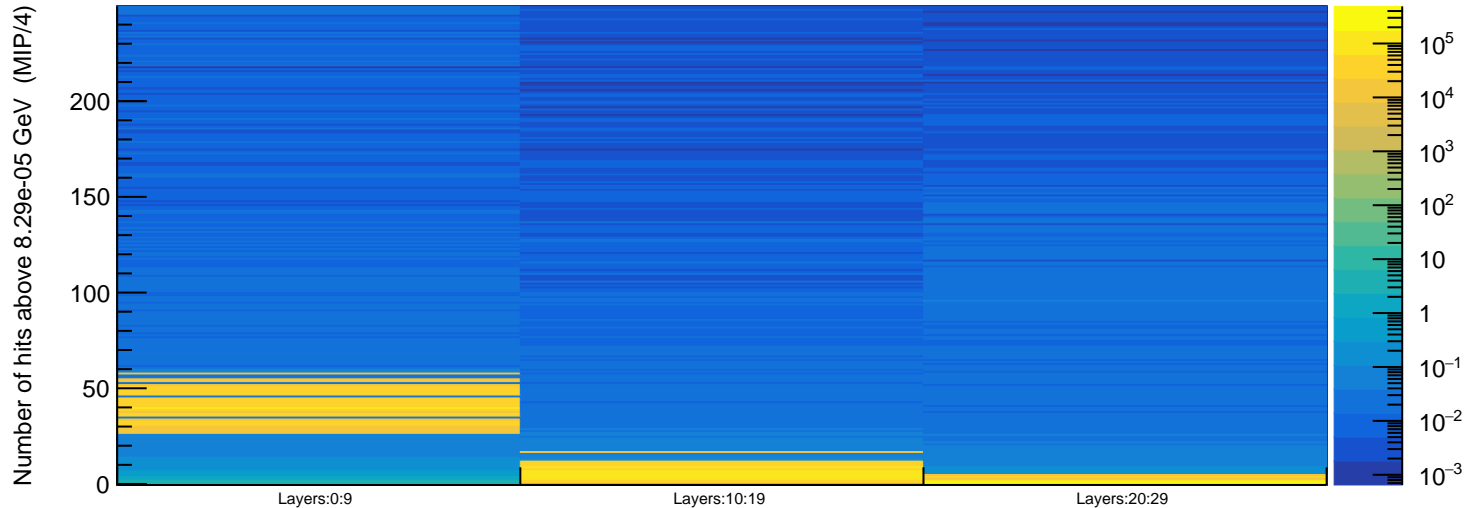


# ScECALBarrel low\_#Nhits Modules 1

Number of Events per second



**Mean: 4.06e+01 #hits**  
**Std Dev: 7.20e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 6.25e+00 #hits**  
**Std Dev: 3.07e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 7.00e-01 #hits**  
**Std Dev: 1.06e+00 #hits**  
**events/second: 8.55e+05**