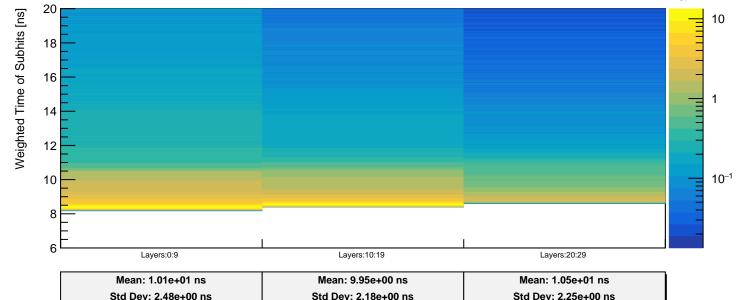
ScECalEndcap time Towers 0



hits: 2.11e+02



hits: 5.09e+02

hits: 6.84e+02