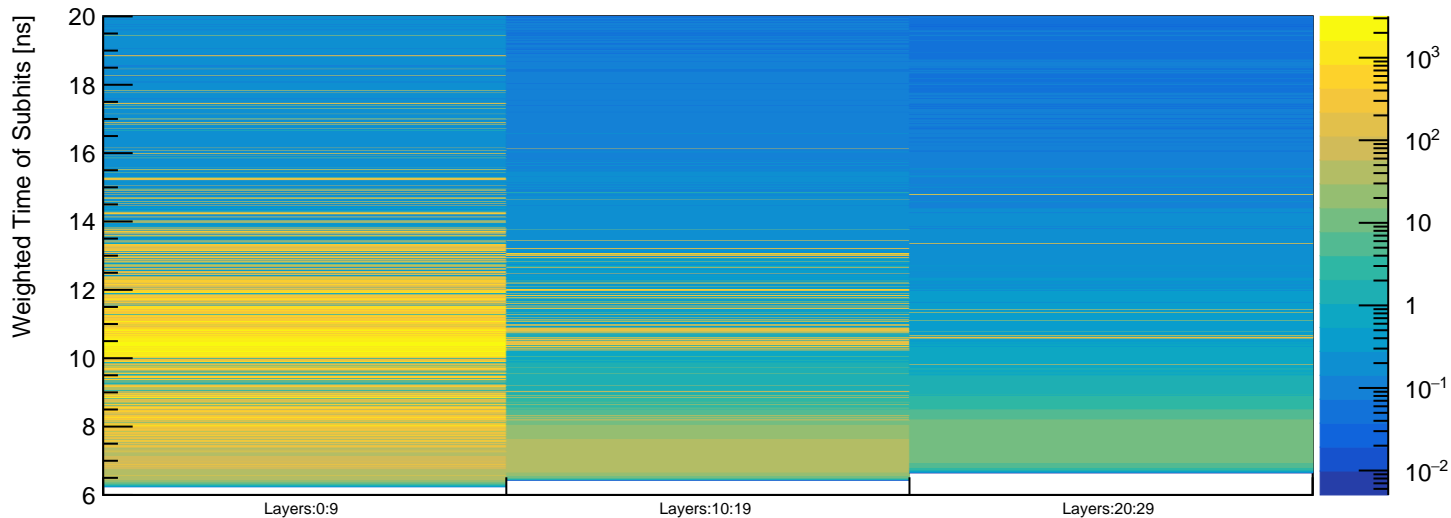


# ScECALBarrel time Modules 2

Number of hits times Energy [GeV] per second



<b>Mean: 1.05e+01 ns</b> <b>Std Dev: 1.67e+00 ns</b> <b>hits*energy [GeV]/second: 2.09e+05</b>	<b>Mean: 1.06e+01 ns</b> <b>Std Dev: 1.99e+00 ns</b> <b>hits*energy [GeV]/second: 2.14e+04</b>	<b>Mean: 1.01e+01 ns</b> <b>Std Dev: 2.40e+00 ns</b> <b>hits*energy [GeV]/second: 3.48e+03</b>
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