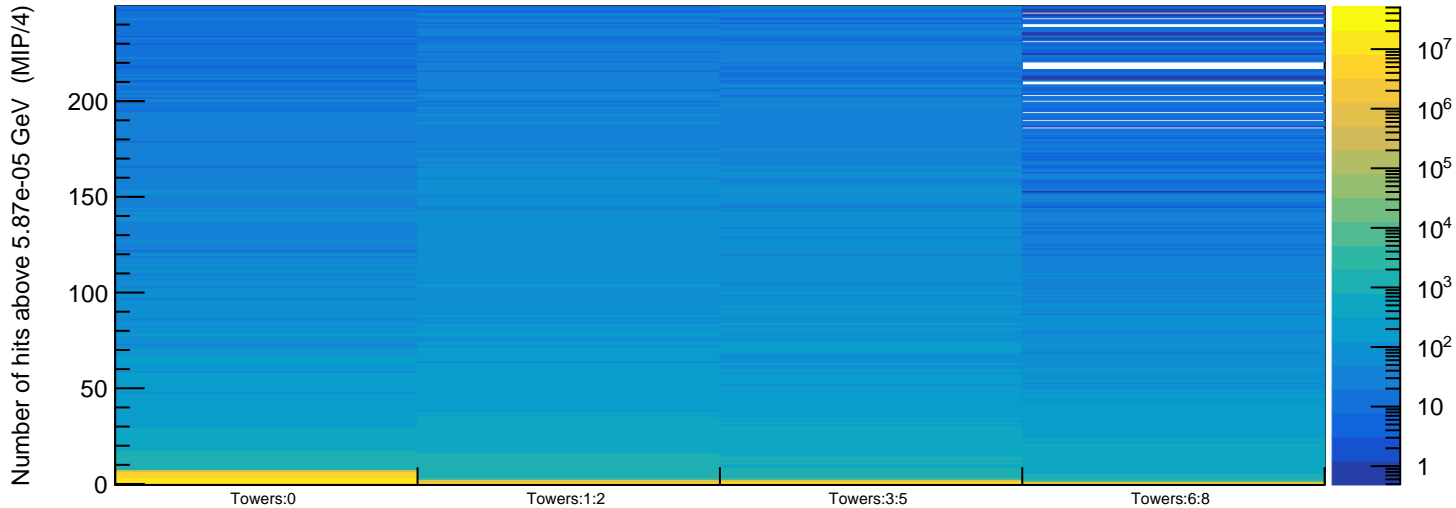


# ScECalEndcap low\_#Nhits Layers 20:29

Number of Events per second



<b>Mean: 2.89e+00 #hits</b> <b>Std Dev: 2.43e+00 #hits</b> <b>events/second: 5.27e+07</b>	<b>Mean: 1.41e-01 #hits</b> <b>Std Dev: 2.17e+00 #hits</b> <b>events/second: 5.27e+07</b>	<b>Mean: 1.26e-01 #hits</b> <b>Std Dev: 2.02e+00 #hits</b> <b>events/second: 5.27e+07</b>	<b>Mean: 2.72e-02 #hits</b> <b>Std Dev: 1.22e+00 #hits</b> <b>events/second: 5.27e+07</b>
-------------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------------