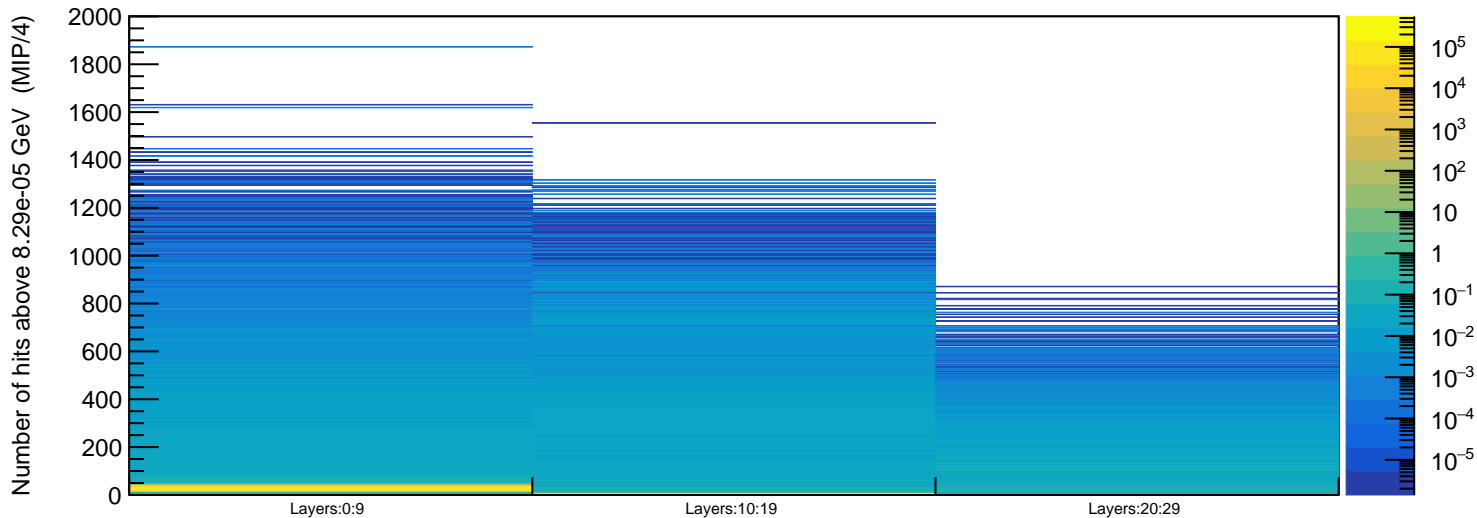


# ScECALBarrel all\_#Nhits Modules 4

Number of Events per second



**Mean: 3.03e+01 #hits**  
**Std Dev: 6.24e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 4.96e+00 #hits**  
**Std Dev: 2.44e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 1.28e+00 #hits**  
**Std Dev: 8.18e-01 #hits**  
**events/second: 8.55e+05**