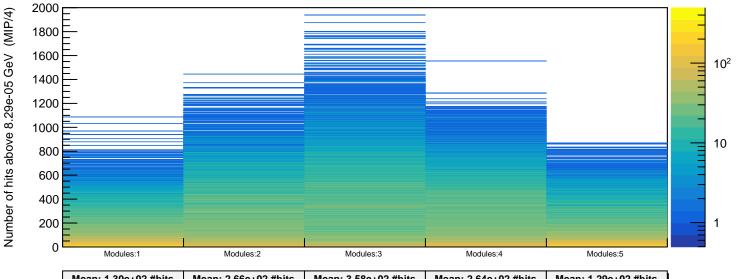
## ScECALBarrel all\_#Nhits Layers 10:19





Mean: 1.30e+02 #hits	Mean: 2.66e+02 #hits	Mean: 3.58e+02 #hits	Mean: 2.64e+02 #hits	Mean: 1.29e+02 #hits
Std Dev: 1.48e+02 #hits	Std Dev: 2.41e+02 #hits	Std Dev: 3.10e+02 #hits	Std Dev: 2.39e+02 #hits	Std Dev: 1.50e+02 #hits
events: 1.00e+04				