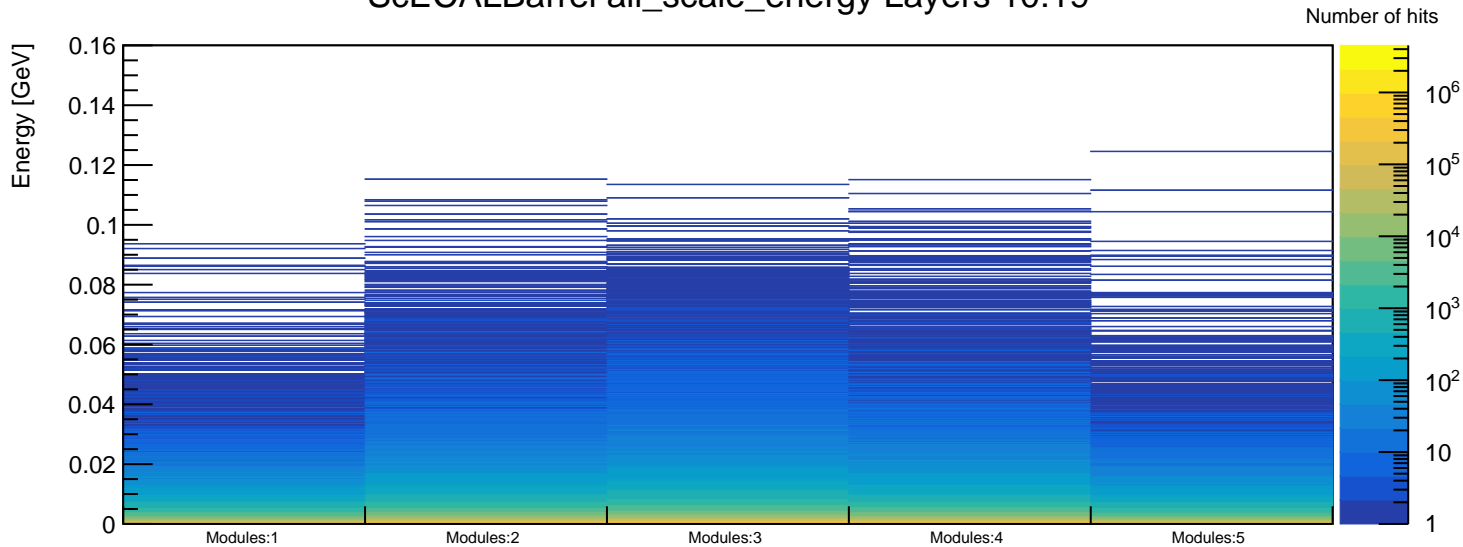


# ScECALBarrel all\_scale\_energy Layers 10:19



<b>Mean: 3.07e-04 GeV</b> <b>Std Dev: 1.03e-03 GeV</b> <b>hits: 3.49e+06</b>	<b>Mean: 3.80e-04 GeV</b> <b>Std Dev: 1.28e-03 GeV</b> <b>hits: 5.94e+06</b>	<b>Mean: 4.13e-04 GeV</b> <b>Std Dev: 1.38e-03 GeV</b> <b>hits: 7.52e+06</b>	<b>Mean: 3.83e-04 GeV</b> <b>Std Dev: 1.28e-03 GeV</b> <b>hits: 5.90e+06</b>	<b>Mean: 3.08e-04 GeV</b> <b>Std Dev: 1.03e-03 GeV</b> <b>hits: 3.44e+06</b>
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