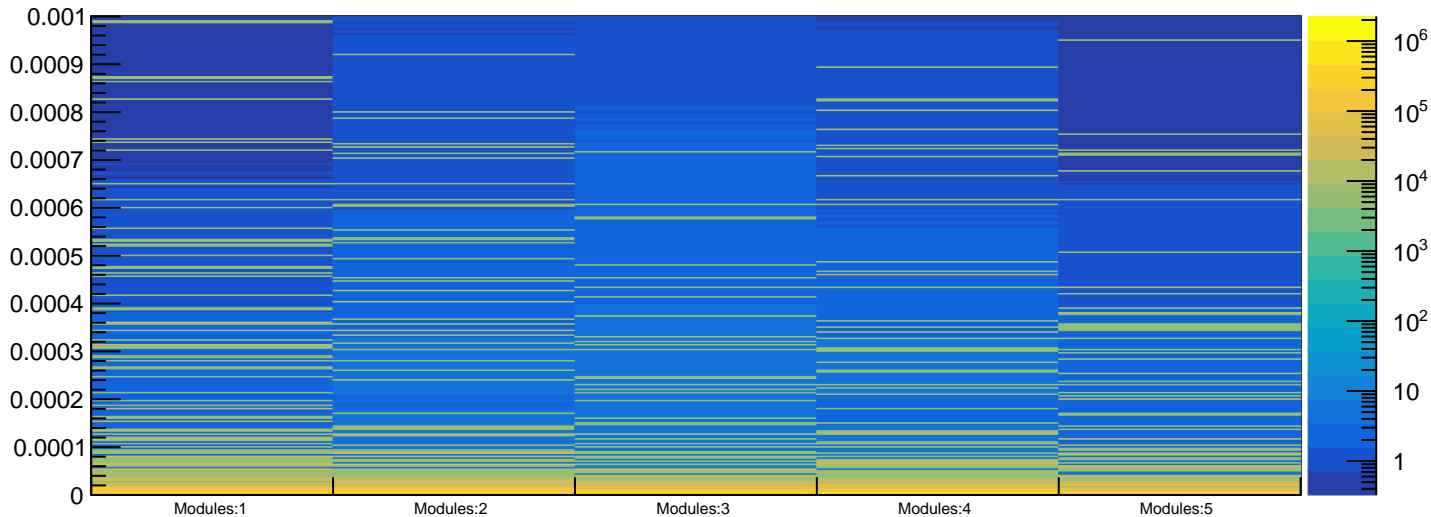


ScECALBarrel lower_scale_energy Layers 20:29

Number of hits per second

Energy [GeV]



Mean: 5.82e-05 GeV Std Dev: 1.56e-04 GeV hits/second: 3.99e+06	Mean: 5.45e-05 GeV Std Dev: 1.52e-04 GeV hits/second: 3.41e+06	Mean: 3.66e-05 GeV Std Dev: 1.03e-04 GeV hits/second: 2.47e+06	Mean: 4.96e-05 GeV Std Dev: 1.50e-04 GeV hits/second: 3.55e+06	Mean: 5.22e-05 GeV Std Dev: 1.37e-04 GeV hits/second: 2.76e+06
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