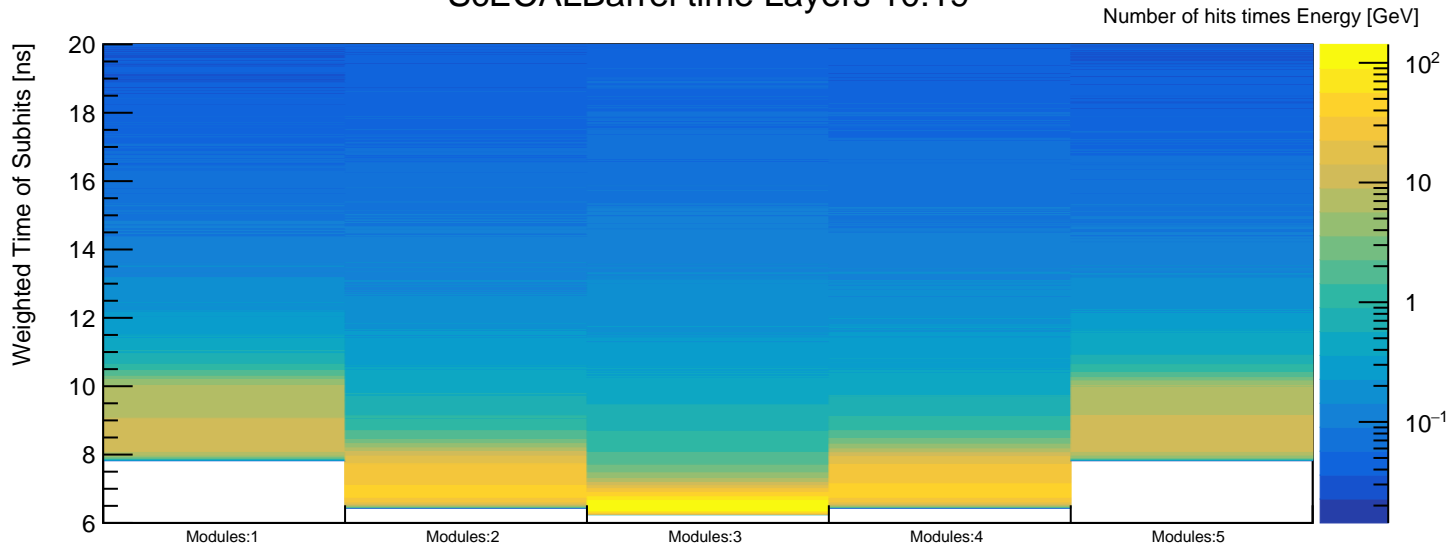


# ScECALBarrel time Layers 10:19



Mean: 9.26e+00 ns	Mean: 7.47e+00 ns	Mean: 6.82e+00 ns	Mean: 7.47e+00 ns	Mean: 9.24e+00 ns
Std Dev: 1.32e+00 ns	Std Dev: 1.14e+00 ns	Std Dev: 1.05e+00 ns	Std Dev: 1.15e+00 ns	Std Dev: 1.30e+00 ns
hits*energy [GeV]: 1.52e+03	hits*energy [GeV]: 3.48e+03	hits*energy [GeV]: 4.96e+03	hits*energy [GeV]: 3.45e+03	hits*energy [GeV]: 1.55e+03