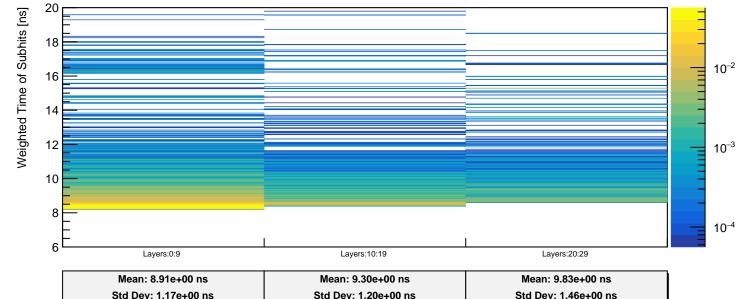
ScECalEndcap time Towers 0

Number of hits times Energy [GeV]

hits: 2.44e-01



hits: 3.92e-01

hits: 1.80e+00