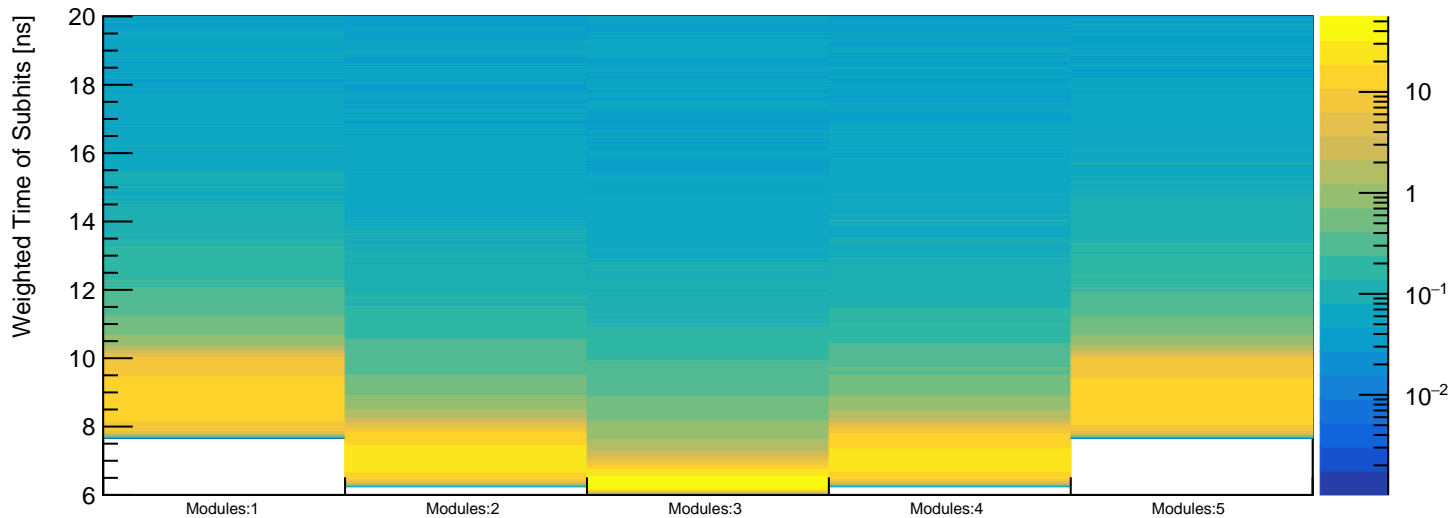


ScECALBarrel time Layers 0:9

Number of hits times Energy [GeV]



Mean: 9.20e+00 ns	Mean: 7.45e+00 ns	Mean: 6.77e+00 ns	Mean: 7.44e+00 ns	Mean: 9.19e+00 ns
Std Dev: 1.26e+00 ns	Std Dev: 1.26e+00 ns	Std Dev: 1.30e+00 ns	Std Dev: 1.27e+00 ns	Std Dev: 1.25e+00 ns
hits*energy [GeV]: 1.86e+01	hits*energy [GeV]: 2.23e+01	hits*energy [GeV]: 2.15e+01	hits*energy [GeV]: 2.17e+01	hits*energy [GeV]: 1.90e+01