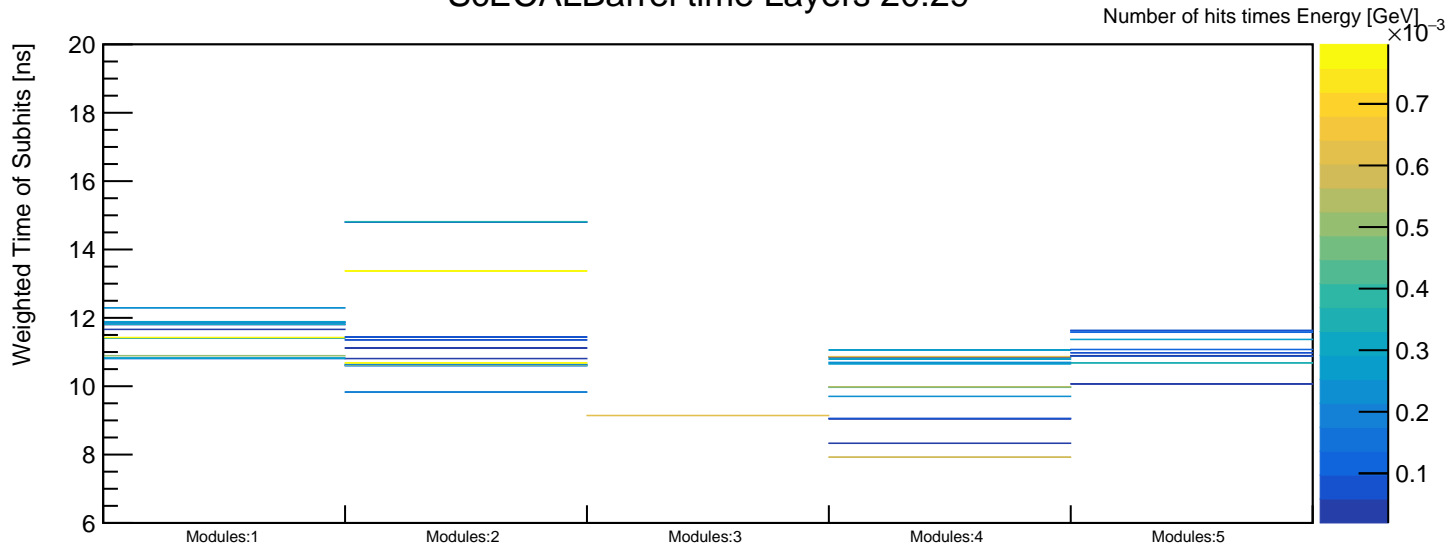


# ScECALBarrel time Layers 20:29



Mean: 1.15e+01 ns	Mean: 1.17e+01 ns	Mean: 9.14e+00 ns	Mean: 9.99e+00 ns	Mean: 1.11e+01 ns
Std Dev: 4.50e-01 ns	Std Dev: 1.58e+00 ns	Std Dev: 2.66e-03 ns	Std Dev: 1.06e+00 ns	Std Dev: 3.91e-01 ns
hits*energy [GeV]: 3.15e-01	hits*energy [GeV]: 3.63e-01	hits*energy [GeV]: 6.06e-01	hits*energy [GeV]: 3.50e-01	hits*energy [GeV]: 1.36e-01