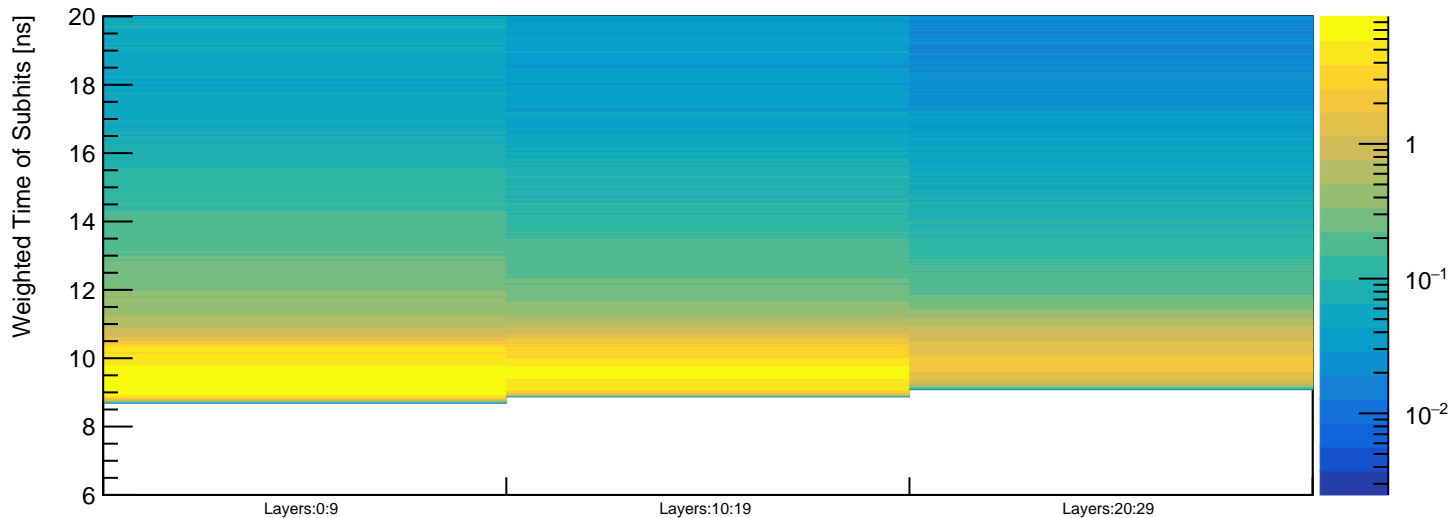


# ScECalEndcap time Towers 3:5

Number of hits times Energy [GeV]



Mean: 1.01e+01 ns

Std Dev: 1.58e+00 ns

hits\*energy [GeV]: 8.55e+02

Mean: 1.02e+01 ns

Std Dev: 1.53e+00 ns

hits\*energy [GeV]: 6.19e+02

Mean: 1.09e+01 ns

Std Dev: 1.81e+00 ns

hits\*energy [GeV]: 2.41e+02