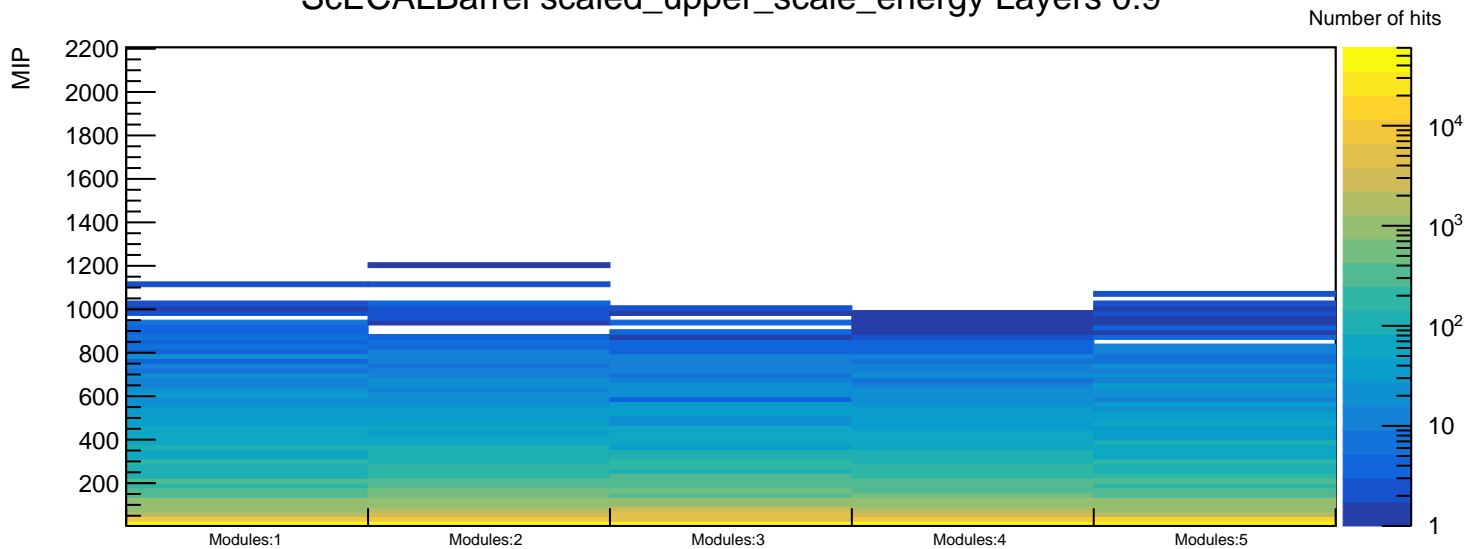


# ScECALBarrel scaled\_upper\_scale\_energy Layers 0:9



Mean: 2.62e+01 MIP Std Dev: 6.37e+01 MIP hits: 7.75e+04	Mean: 2.95e+01 MIP Std Dev: 6.38e+01 MIP hits: 7.69e+04	Mean: 3.09e+01 MIP Std Dev: 6.36e+01 MIP hits: 7.09e+04	Mean: 2.83e+01 MIP Std Dev: 5.99e+01 MIP hits: 7.83e+04	Mean: 2.59e+01 MIP Std Dev: 6.10e+01 MIP hits: 8.03e+04
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