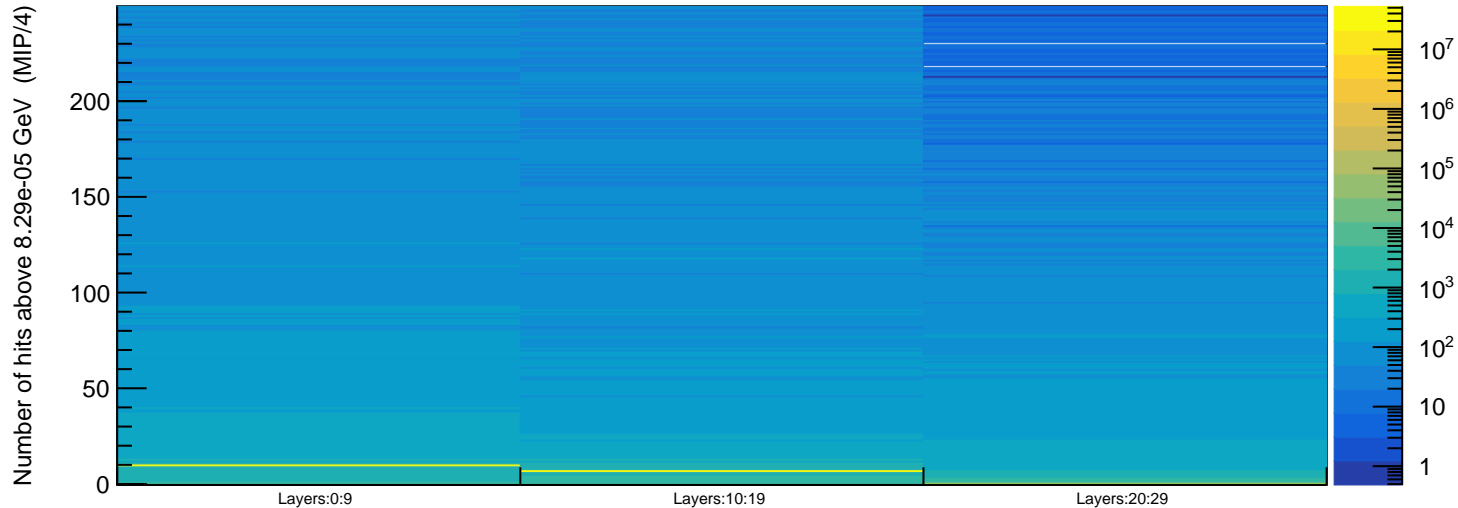


# ScECALBarrel low\_#Nhits Modules 5

Number of Events per second



**Mean: 1.00e+01 #hits**  
**Std Dev: 2.42e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 7.03e+00 #hits**  
**Std Dev: 2.21e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 2.79e-02 #hits**  
**Std Dev: 1.69e+00 #hits**  
**events/second: 5.27e+07**