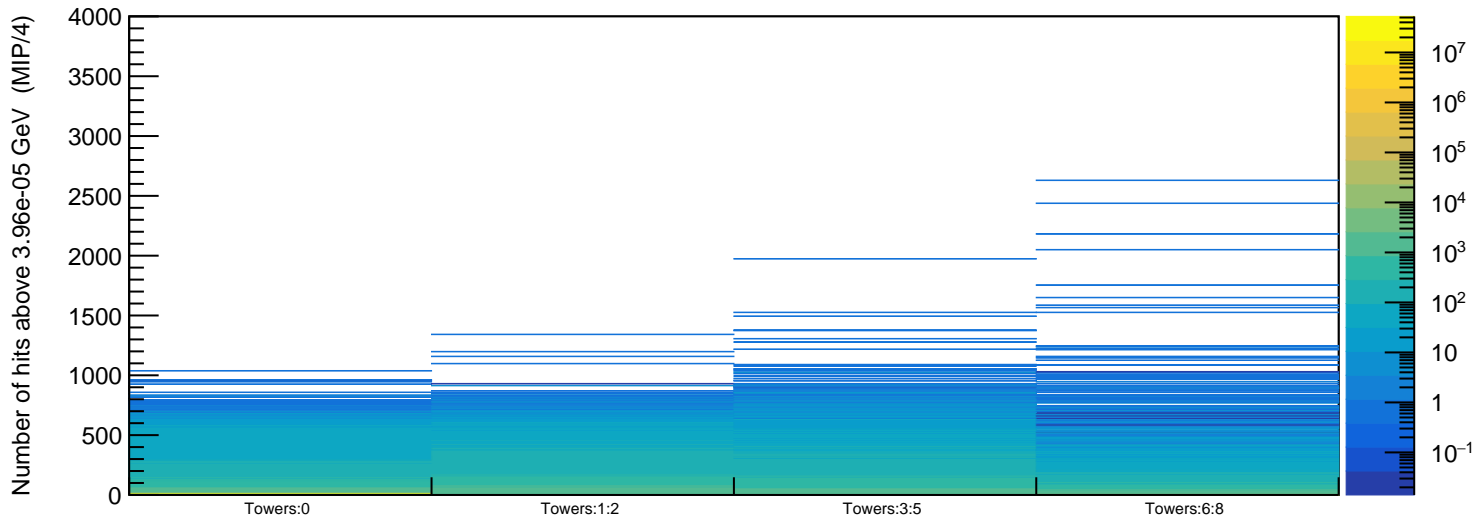


# SiECalEndcap all\_#Nhits Layers 0:9

Number of Events per second



**Mean:  $1.81 \times 10^1$  #hits**  
**Std Dev:  $4.94 \times 10^0$  #hits**  
**events/second:  $5.27 \times 10^7$**

**Mean:  $1.01 \times 10^1$  #hits**  
**Std Dev:  $5.73 \times 10^0$  #hits**  
**events/second:  $5.27 \times 10^7$**

**Mean:  $6.10 \times 10^0$  #hits**  
**Std Dev:  $5.48 \times 10^0$  #hits**  
**events/second:  $5.27 \times 10^7$**

**Mean:  $2.04 \times 10^0$  #hits**  
**Std Dev:  $3.04 \times 10^0$  #hits**  
**events/second:  $5.27 \times 10^7$**