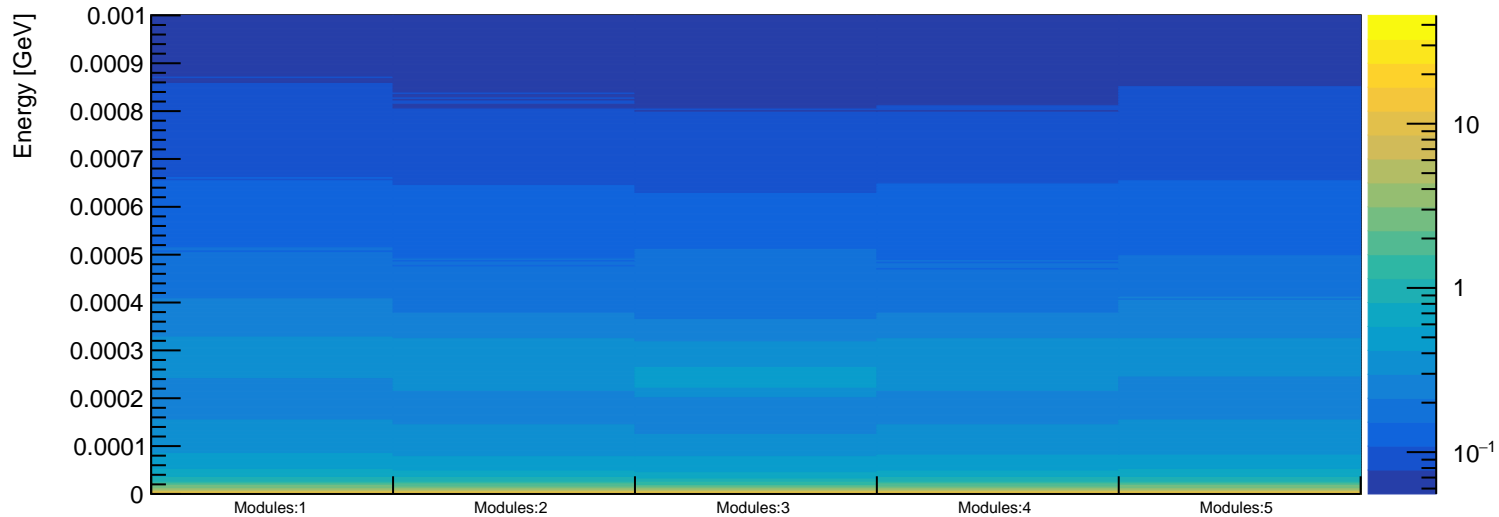


ScECALBarrel lower_scale_energy Layers 0:9

Number of hits per second



Mean: 1.53e-04 GeV Std Dev: 2.37e-04 GeV hits/second: 1.34e+02	Mean: 1.51e-04 GeV Std Dev: 2.33e-04 GeV hits/second: 1.32e+02	Mean: 1.53e-04 GeV Std Dev: 2.33e-04 GeV hits/second: 1.29e+02	Mean: 1.50e-04 GeV Std Dev: 2.33e-04 GeV hits/second: 1.33e+02	Mean: 1.52e-04 GeV Std Dev: 2.37e-04 GeV hits/second: 1.34e+02
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