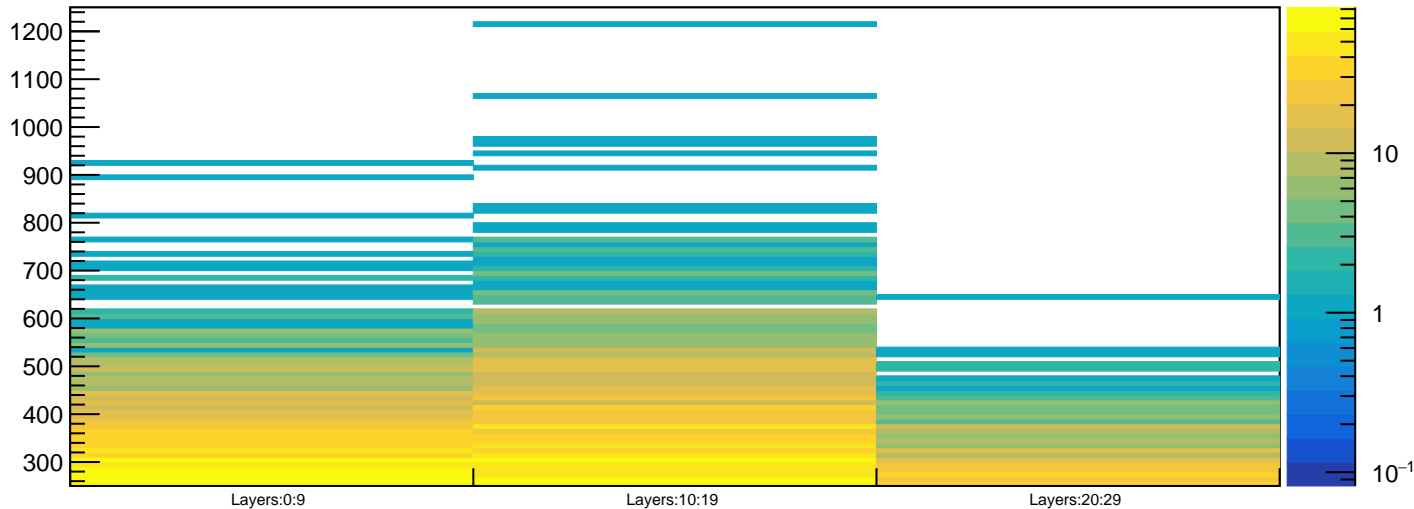


# ScECalEndcap high\_#Nhits Towers 0

Number of hits above 5.87e-05 GeV (MIP/4)

Number of Events



**Mean: 3.45e+02 #hits**  
**Std Dev: 9.29e+01 #hits**  
**events: 8.77e+02**

**Mean: 3.79e+02 #hits**  
**Std Dev: 1.20e+02 #hits**  
**events: 1.01e+03**

**Mean: 3.17e+02 #hits**  
**Std Dev: 6.33e+01 #hits**  
**events: 2.72e+02**