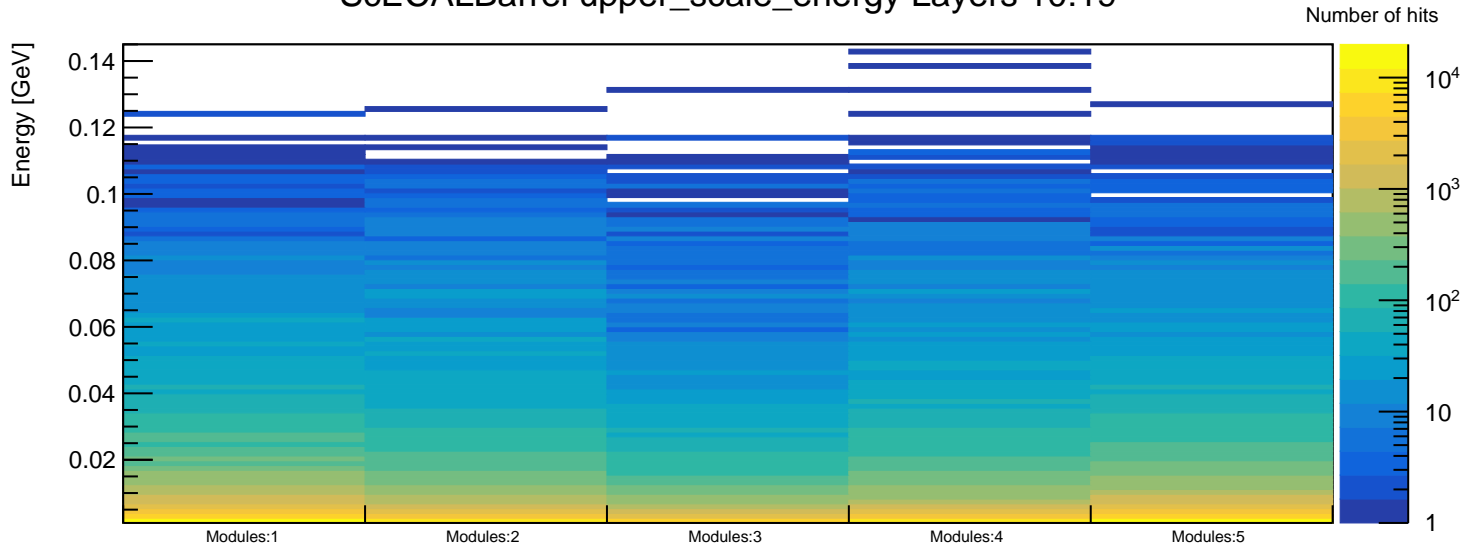


# ScECALBarrel upper\_scale\_energy Layers 10:19



<b>Mean: 6.06e-03 GeV</b> <b>Std Dev: 1.02e-02 GeV</b> <b>hits: 3.99e+04</b>	<b>Mean: 7.35e-03 GeV</b> <b>Std Dev: 1.25e-02 GeV</b> <b>hits: 2.26e+04</b>	<b>Mean: 7.02e-03 GeV</b> <b>Std Dev: 1.21e-02 GeV</b> <b>hits: 1.36e+04</b>	<b>Mean: 7.43e-03 GeV</b> <b>Std Dev: 1.27e-02 GeV</b> <b>hits: 2.12e+04</b>	<b>Mean: 6.06e-03 GeV</b> <b>Std Dev: 1.03e-02 GeV</b> <b>hits: 3.73e+04</b>
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