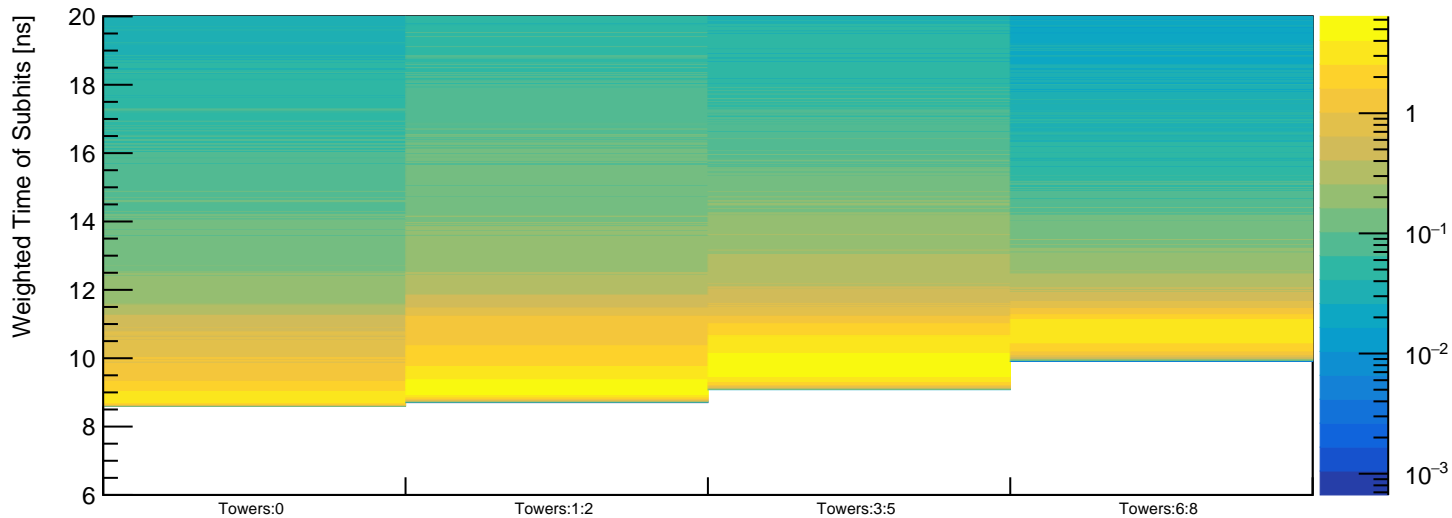


ScECalEndcap time Layers 20:29

Number of hits times Energy [GeV]



Mean: 1.04e+01 ns Std Dev: 2.18e+00 ns hits*energy [GeV]: 3.24e+02	Mean: 1.04e+01 ns Std Dev: 1.99e+00 ns hits*energy [GeV]: 5.66e+02	Mean: 1.07e+01 ns Std Dev: 1.72e+00 ns hits*energy [GeV]: 5.92e+02	Mean: 1.14e+01 ns Std Dev: 1.48e+00 ns hits*energy [GeV]: 3.14e+02
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