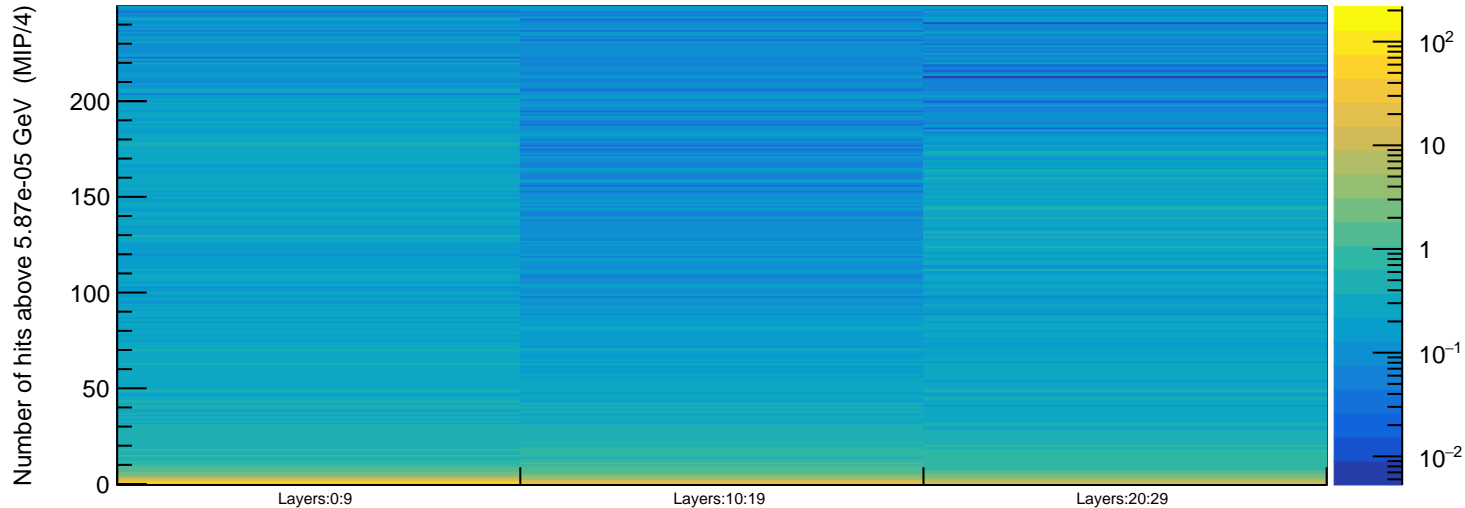


ScECalEndcap low_#Nhits Towers 3:5

Number of Events per second



Mean: 2.21e+01 #hits Std Dev: 5.26e+01 #hits events/second: 3.03e+02	Mean: 1.36e+01 #hits Std Dev: 4.13e+01 #hits events/second: 2.85e+02	Mean: 1.81e+01 #hits Std Dev: 4.67e+01 #hits events/second: 3.08e+02
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