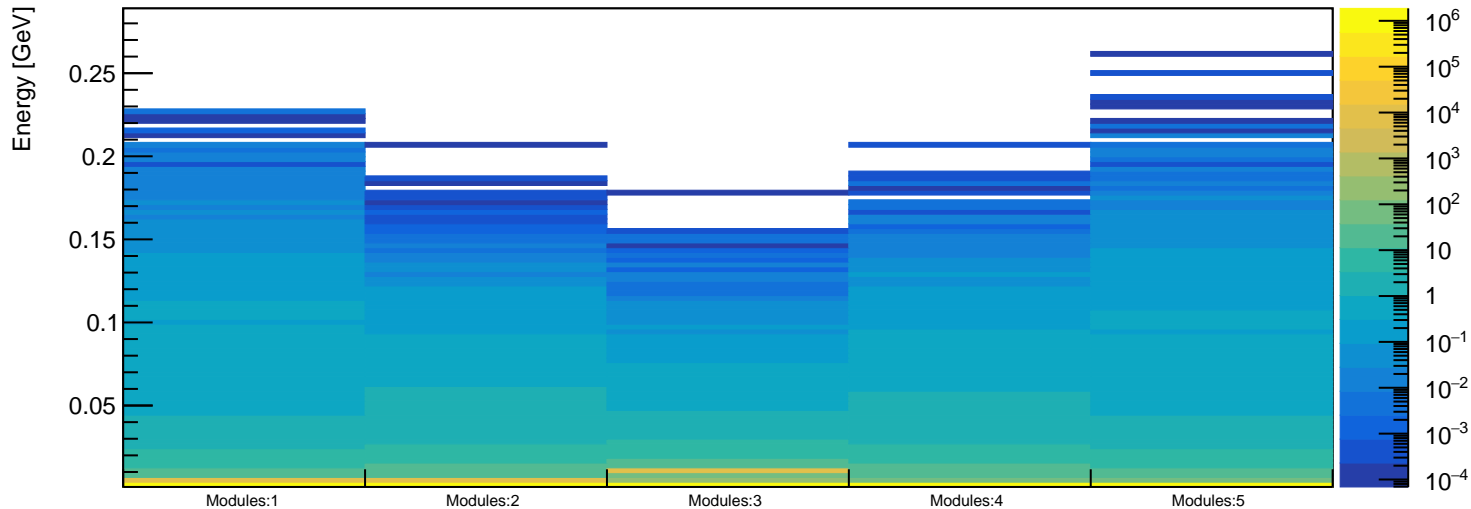


ScECALBarrel upper_scale_energy Layers 0:9

Number of hits per second



Mean: 2.45e-03 GeV Std Dev: 3.27e-04 GeV hits/second: 1.87e+06	Mean: 2.46e-03 GeV Std Dev: 3.45e-04 GeV hits/second: 1.45e+06	Mean: 2.53e-03 GeV Std Dev: 9.08e-04 GeV hits/second: 8.48e+05	Mean: 2.44e-03 GeV Std Dev: 3.04e-04 GeV hits/second: 1.17e+06	Mean: 2.44e-03 GeV Std Dev: 2.61e-04 GeV hits/second: 1.81e+06
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