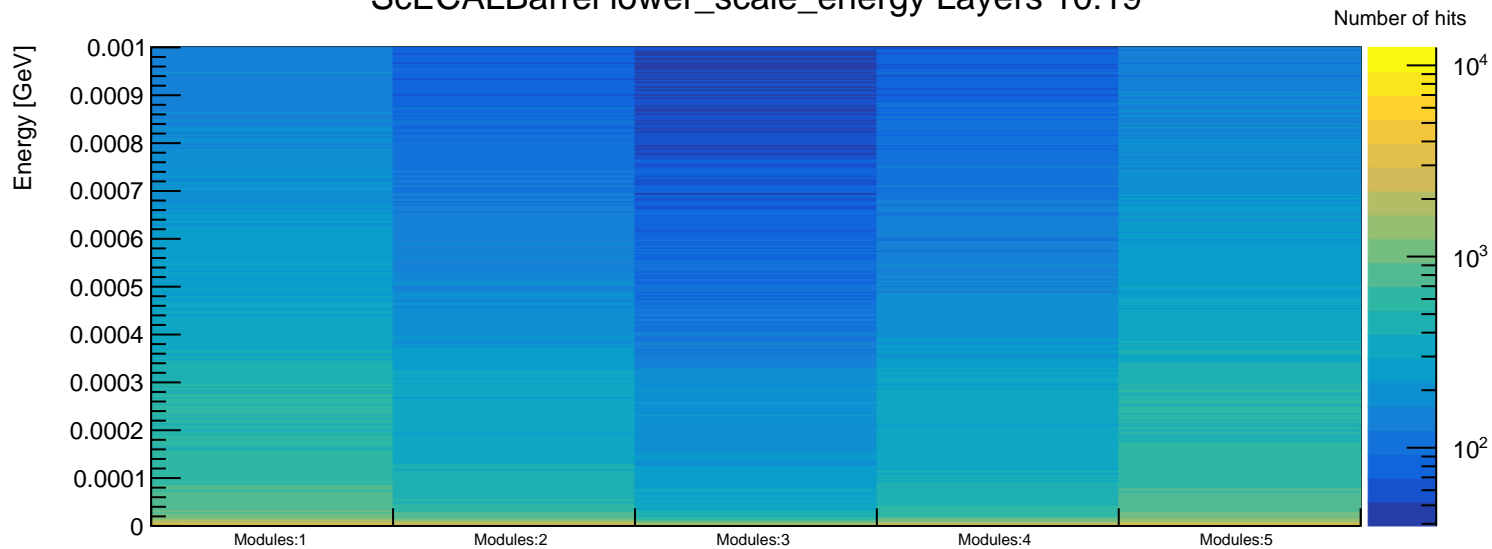


# ScECALBarrel lower\_scale\_energy Layers 10:19



<b>Mean: 2.97e-04 GeV</b> <b>Std Dev: 2.76e-04 GeV</b> <b>hits: 1.24e+05</b>	<b>Mean: 2.69e-04 GeV</b> <b>Std Dev: 2.72e-04 GeV</b> <b>hits: 8.23e+04</b>	<b>Mean: 2.56e-04 GeV</b> <b>Std Dev: 2.71e-04 GeV</b> <b>hits: 5.21e+04</b>	<b>Mean: 2.74e-04 GeV</b> <b>Std Dev: 2.73e-04 GeV</b> <b>hits: 7.94e+04</b>	<b>Mean: 3.00e-04 GeV</b> <b>Std Dev: 2.75e-04 GeV</b> <b>hits: 1.23e+05</b>
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