ScECalEndcap time Towers 1:2

Number of hits times Energy [GeV]

Weighted Time of Subhits [ns]

Layers:0:9   Layers:10:19   Layers:20:29
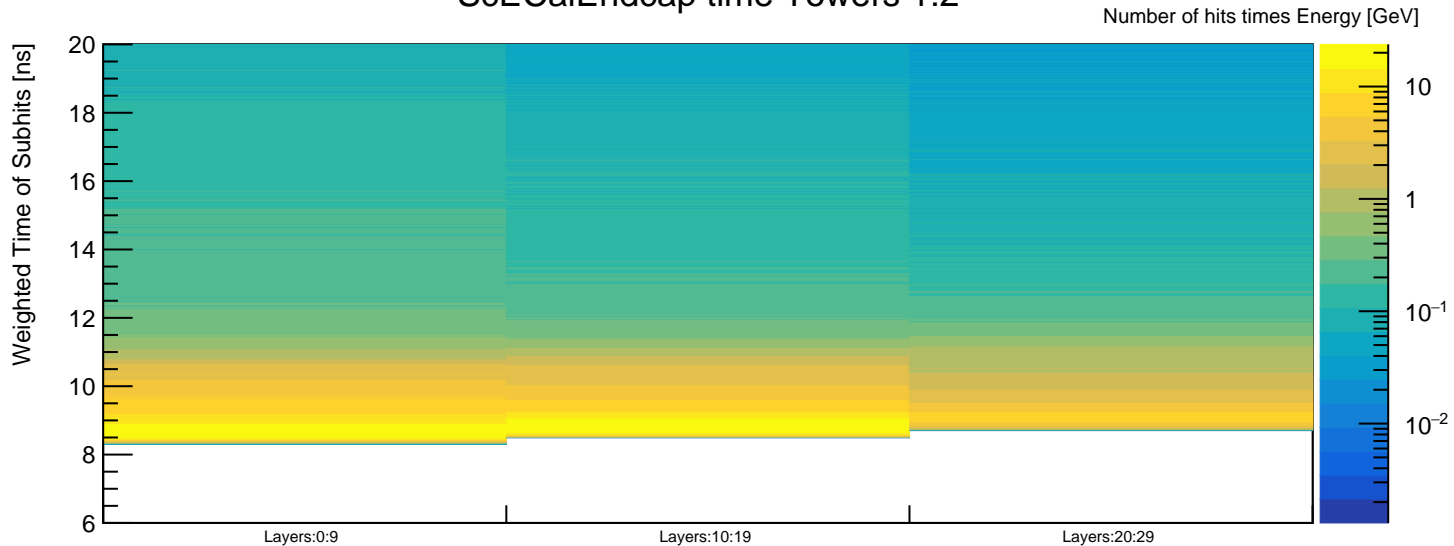
Mean: 9.58e+00 ns	**Mean: 9.57e+00 ns**	**Mean: 1.01e+01 ns**
Std Dev: 1.69e+00 ns	**Std Dev: 1.46e+00 ns**	**Std Dev: 1.75e+00 ns**
hits*energy [GeV]: 1.55e+03	**hits*energy [GeV]: 1.42e+03**	**hits*energy [GeV]: 5.32e+02**