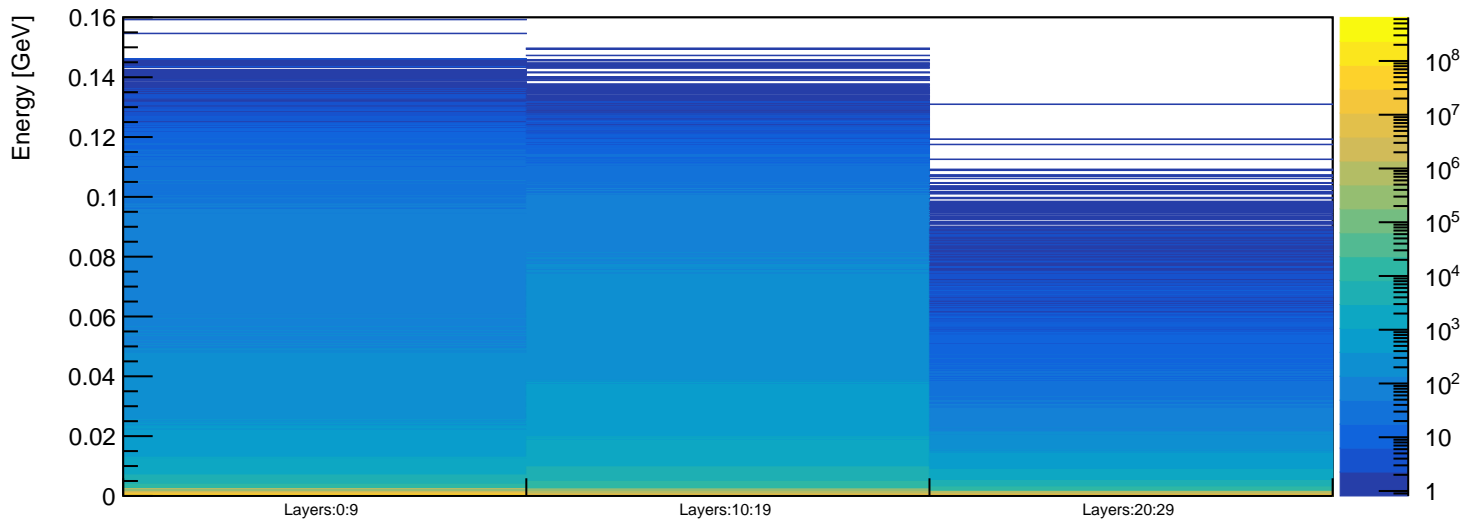


# ScECalEndcap all\_scale\_energy Towers 0

Number of hits per second



**Mean: 2.65e-04 GeV**  
**Std Dev: 5.65e-04 GeV**  
**hits/second: 1.15e+09**

**Mean: 2.29e-04 GeV**  
**Std Dev: 9.86e-04 GeV**  
**hits/second: 4.54e+08**

**Mean: 1.82e-04 GeV**  
**Std Dev: 3.35e-04 GeV**  
**hits/second: 3.57e+08**