ScECalEndcap time Towers 6:8

Number of hits times Energy [GeV]

Weighted Time of Subhits [ns]
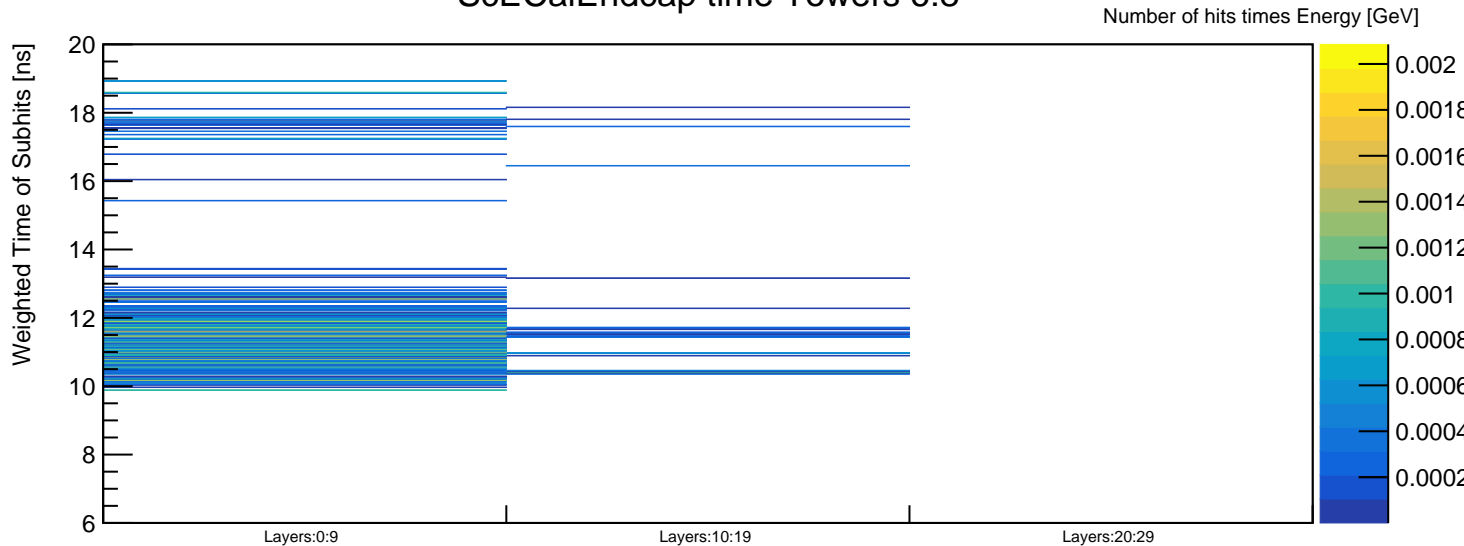
Layers:0:9	Layers:10:19	Layers:20:29
Mean: 1.17e+01 ns	**Mean: 1.16e+01 ns**	**Mean: 0.00e+00 ns**
Std Dev: 1.69e+00 ns	**Std Dev: 1.93e+00 ns**	**Std Dev: 0.00e+00 ns**
hits*energy [GeV]: 1.02e-01	**hits*energy [GeV]: 6.49e-03**	**hits*energy [GeV]: 0.00e+00**