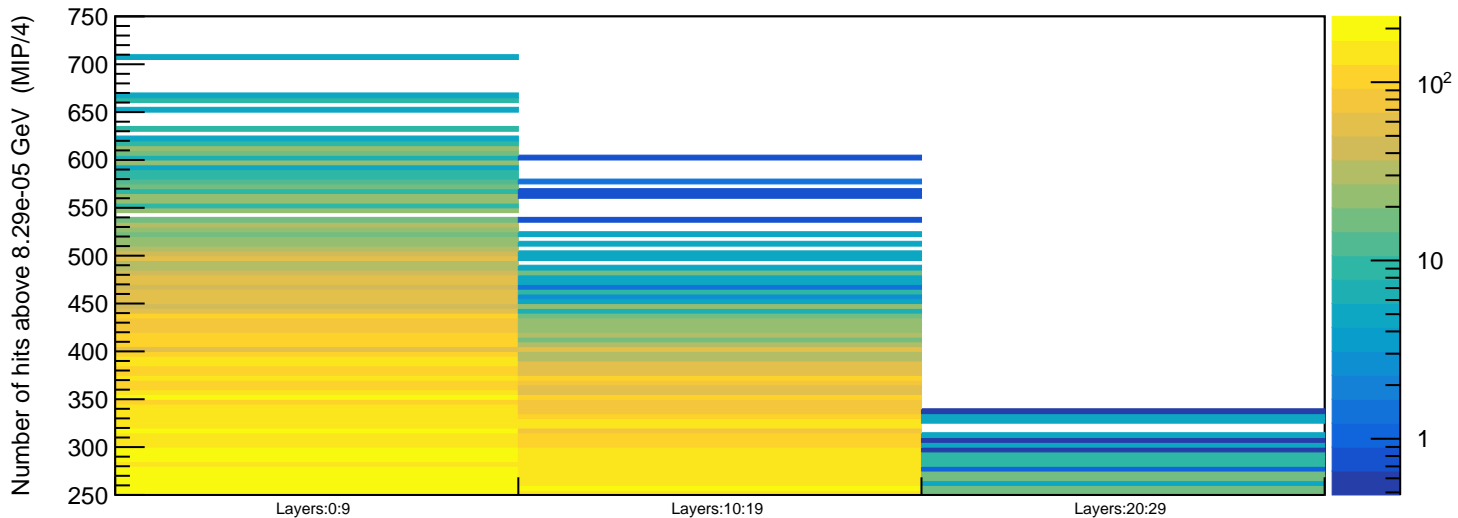


# ScECALBarrel high\_#Nhits Modules 1

Number of Events per second



**Mean: 3.58e+02 #hits**  
**Std Dev: 8.42e+01 #hits**  
**events/second: 6.61e+03**

**Mean: 3.21e+02 #hits**  
**Std Dev: 5.40e+01 #hits**  
**events/second: 3.55e+03**

**Mean: 2.78e+02 #hits**  
**Std Dev: 2.27e+01 #hits**  
**events/second: 1.17e+02**