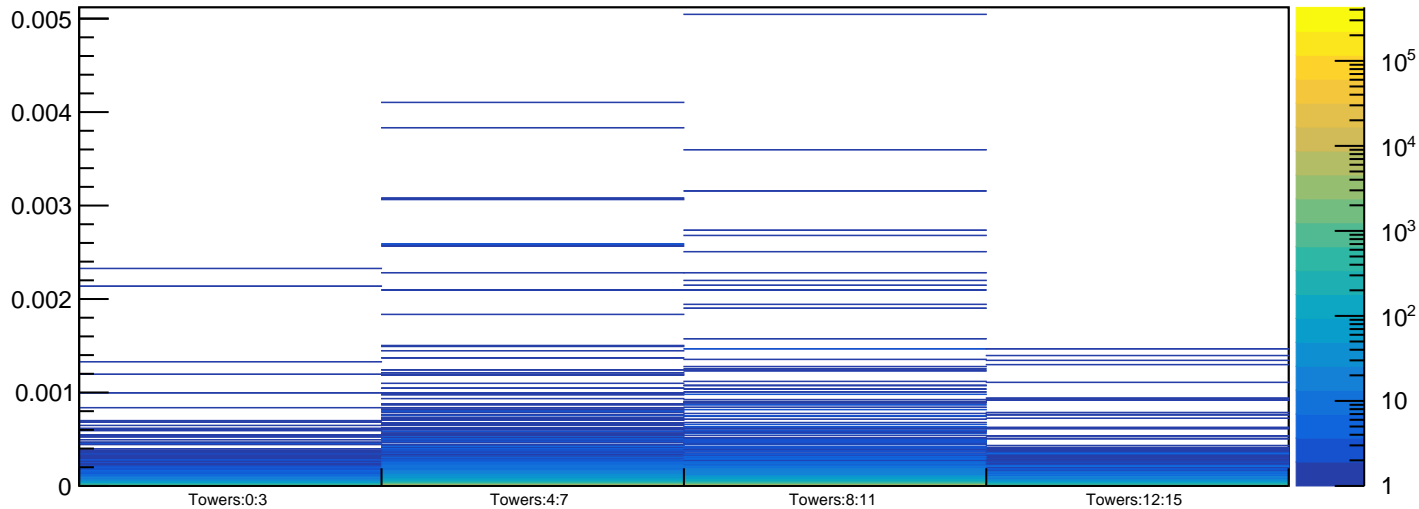


# RPCHCalEndcap all\_scale\_energy Layers 0:15

Number of hits

Energy [GeV]



**Mean:  $3.15\text{e-}06$  GeV**  
**Std Dev:  $1.67\text{e-}05$  GeV**  
**hits:  $9.96\text{e+}04$**

**Mean:  $2.99\text{e-}06$  GeV**  
**Std Dev:  $1.86\text{e-}05$  GeV**  
**hits:  $4.71\text{e+}05$**

**Mean:  $2.98\text{e-}06$  GeV**  
**Std Dev:  $1.92\text{e-}05$  GeV**  
**hits:  $4.78\text{e+}05$**

**Mean:  $3.16\text{e-}06$  GeV**  
**Std Dev:  $1.54\text{e-}05$  GeV**  
**hits:  $1.03\text{e+}05$**