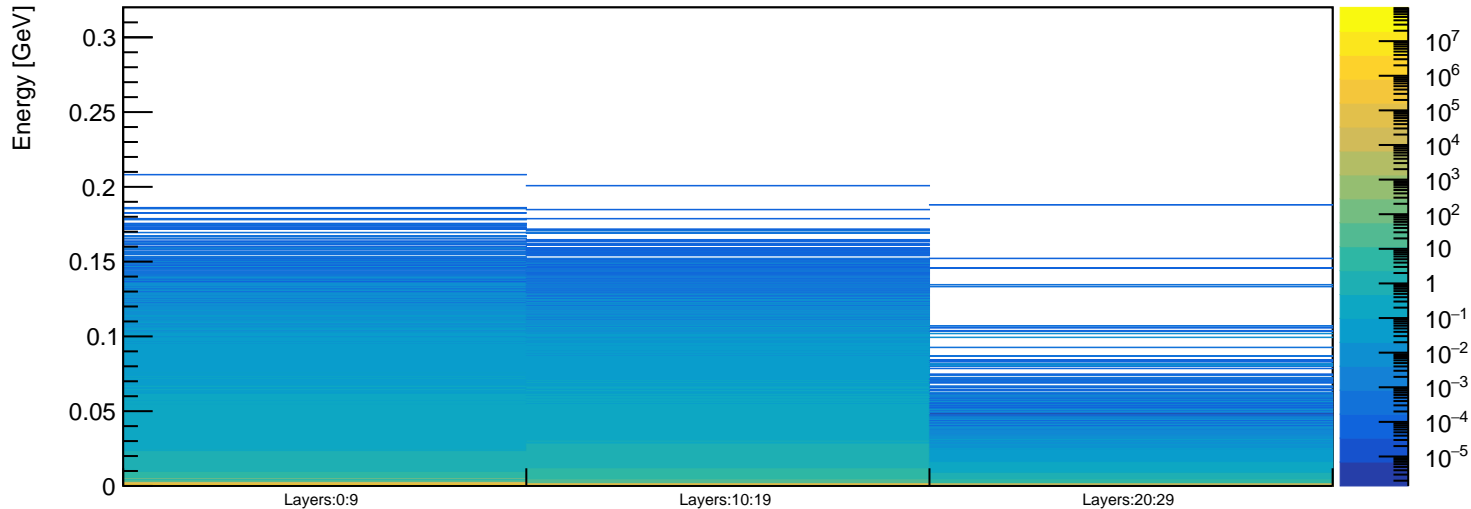


# ScECALBarrel all\_scale\_energy Modules 2

Number of hits per second



**Mean: 2.17e-04 GeV**  
**Std Dev: 2.00e-04 GeV**  
**hits/second: 1.06e+08**

**Mean: 2.15e-04 GeV**  
**Std Dev: 2.08e-04 GeV**  
**hits/second: 2.40e+07**

**Mean: 2.05e-04 GeV**  
**Std Dev: 1.82e-04 GeV**  
**hits/second: 3.46e+06**