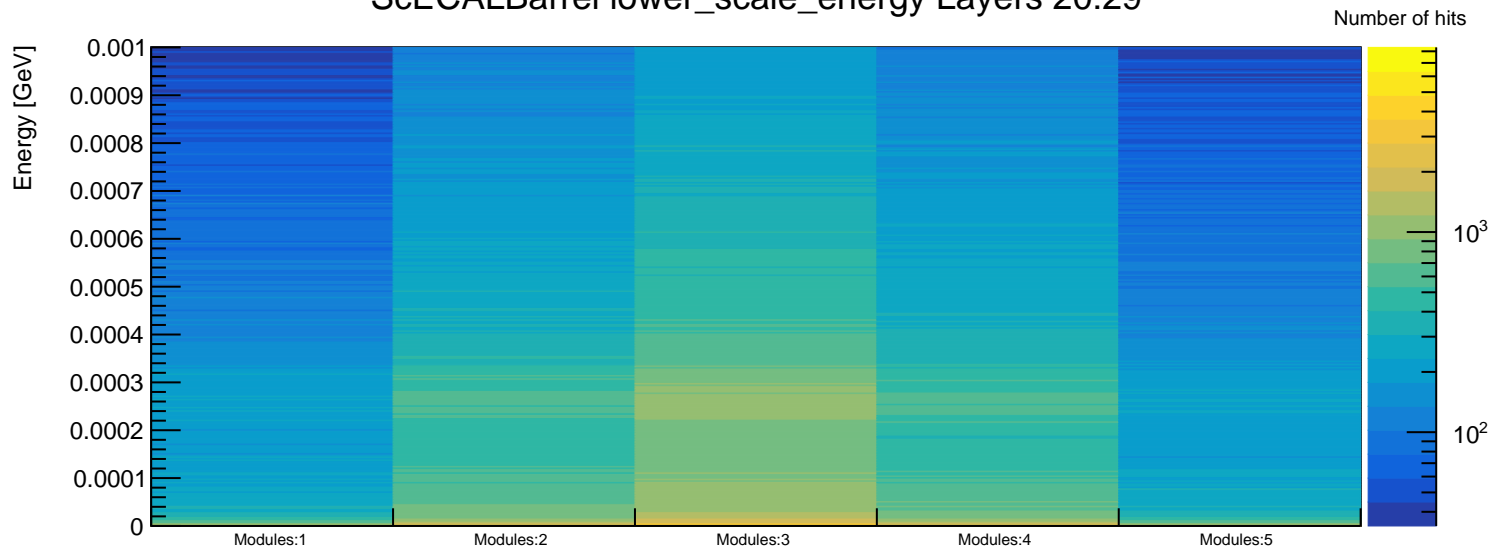


# ScECALBarrel lower\_scale\_energy Layers 20:29



<b>Mean: 3.06e-04 GeV</b> <b>Std Dev: 2.68e-04 GeV</b> <b>hits: 4.53e+04</b>	<b>Mean: 3.28e-04 GeV</b> <b>Std Dev: 2.71e-04 GeV</b> <b>hits: 1.07e+05</b>	<b>Mean: 3.29e-04 GeV</b> <b>Std Dev: 2.68e-04 GeV</b> <b>hits: 1.79e+05</b>	<b>Mean: 3.25e-04 GeV</b> <b>Std Dev: 2.70e-04 GeV</b> <b>hits: 1.06e+05</b>	<b>Mean: 3.08e-04 GeV</b> <b>Std Dev: 2.70e-04 GeV</b> <b>hits: 4.62e+04</b>
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