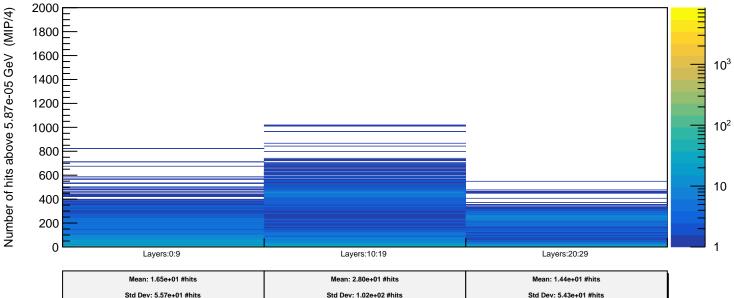
## ScECalEndcap all\_#Nhits Towers 3:5



events: 1.00e+04



events: 1.00e+04

events: 1.00e+04