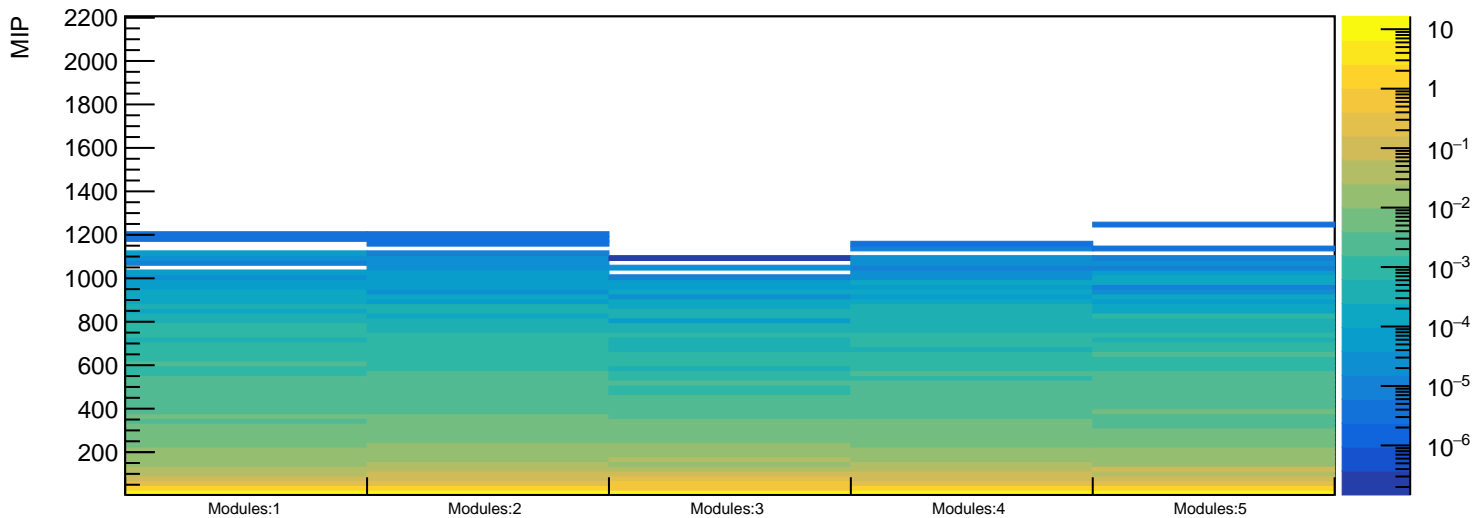


ScECALBarrel scaled_upper_scale_energy Layers 0:9

Number of hits per second



Mean: 1.95e+01 MIP	Mean: 1.97e+01 MIP	Mean: 2.03e+01 MIP	Mean: 1.97e+01 MIP	Mean: 1.95e+01 MIP
Std Dev: 3.12e+01 MIP	Std Dev: 3.15e+01 MIP	Std Dev: 3.07e+01 MIP	Std Dev: 3.14e+01 MIP	Std Dev: 3.14e+01 MIP
hits/second: 1.85e+01	hits/second: 1.69e+01	hits/second: 1.65e+01	hits/second: 1.69e+01	hits/second: 1.82e+01