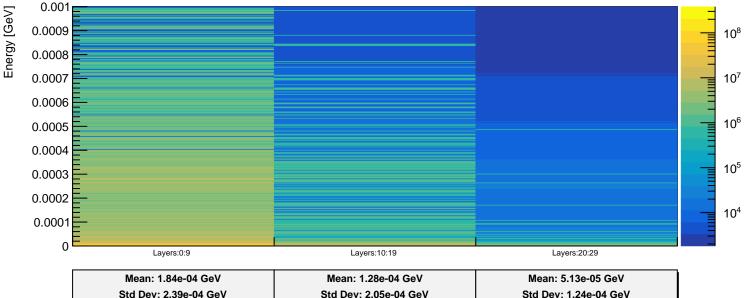
ScECalEndcap lower_scale_energy Towers 1:2

Number of hits per second

hits/second: 3.62e+07



hits/second: 2.44e+08

hits/second: 1.23e+09