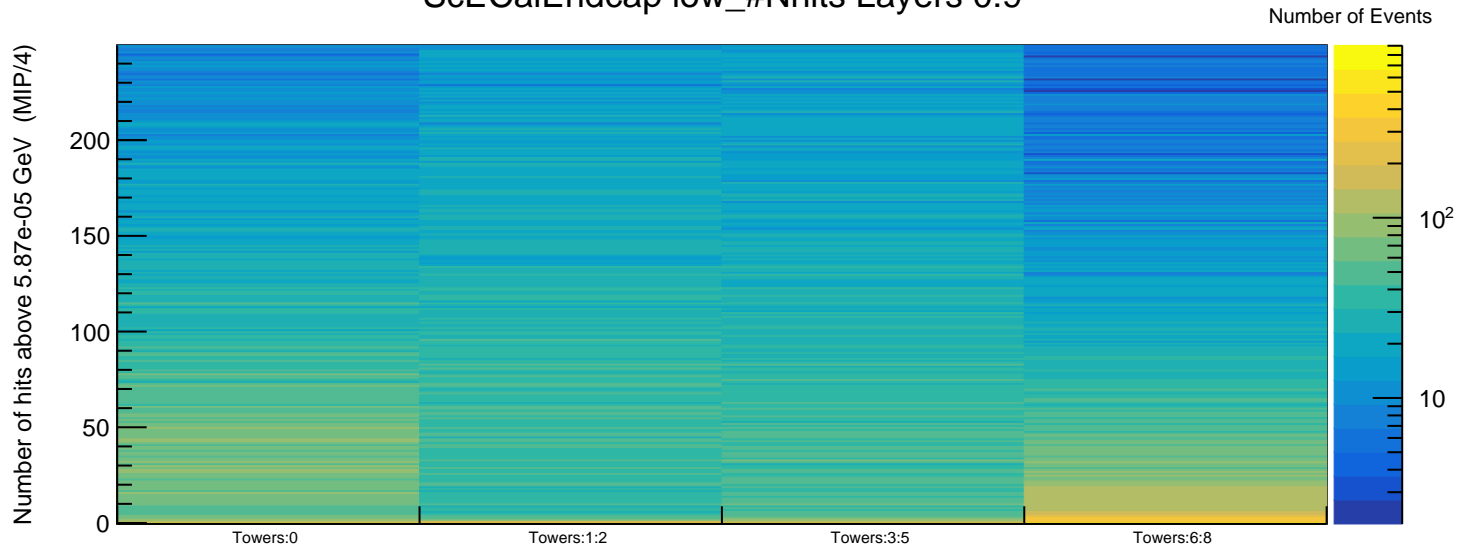


# ScECalEndcap low\_#Nhits Layers 0:9



**Mean: 7.58e+01 #hits**  
**Std Dev: 6.37e+01 #hits**  
**events: 9.12e+03**

**Mean: 9.51e+01 #hits**  
**Std Dev: 7.05e+01 #hits**  
**events: 7.71e+03**

**Mean: 9.11e+01 #hits**  
**Std Dev: 7.11e+01 #hits**  
**events: 7.76e+03**

**Mean: 5.06e+01 #hits**  
**Std Dev: 5.78e+01 #hits**  
**events: 9.30e+03**