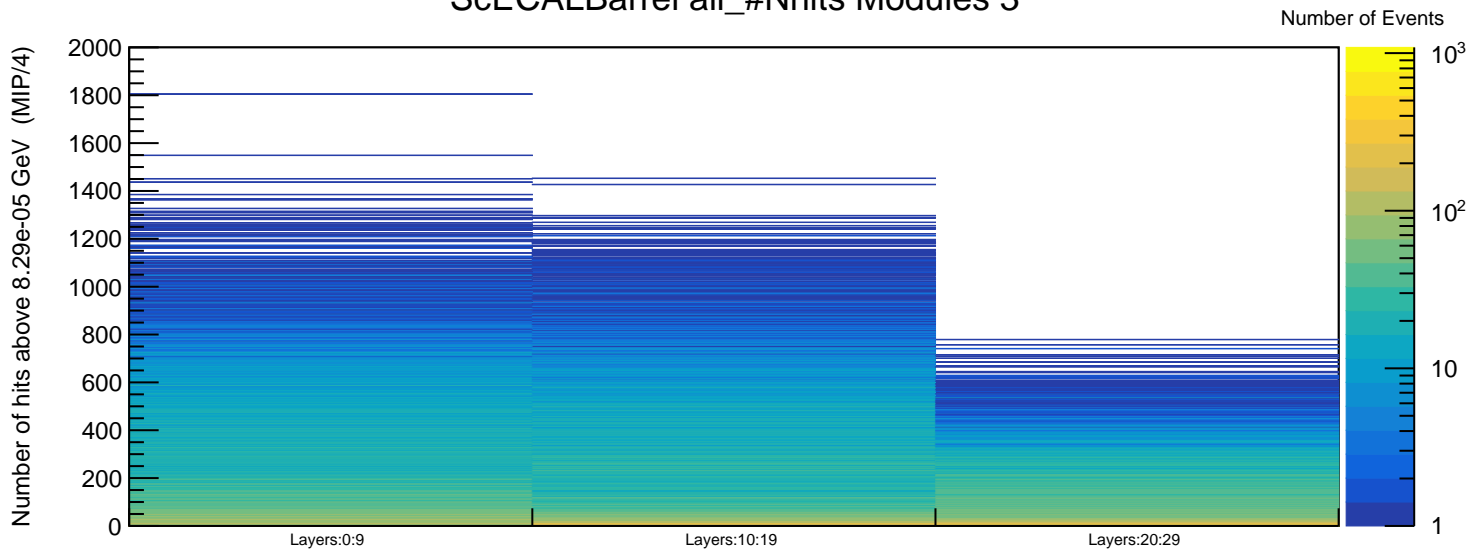


# ScECALBarrel all\_#Nhits Modules 3



**Mean: 2.56e+02 #hits**  
**Std Dev: 2.51e+02 #hits**  
**events: 1.00e+04**

**Mean: 2.27e+02 #hits**  
**Std Dev: 2.44e+02 #hits**  
**events: 1.00e+04**

**Mean: 1.03e+02 #hits**  
**Std Dev: 1.21e+02 #hits**  
**events: 1.00e+04**