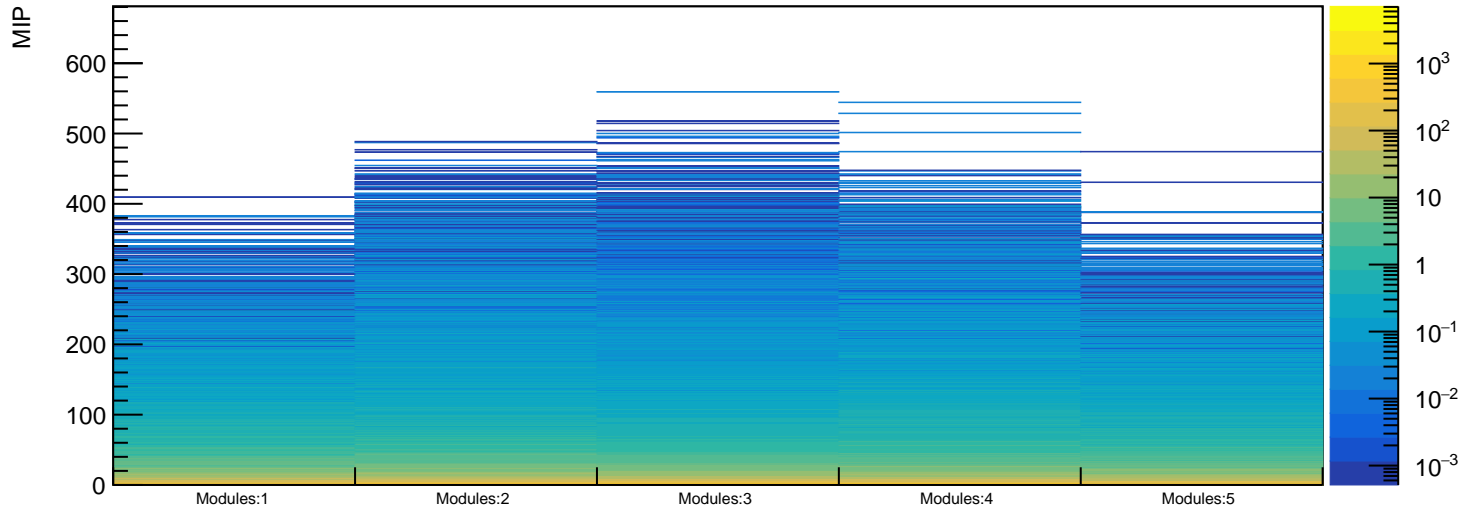


# ScECALBarrel scaled\_all\_scale\_energy Layers 10:19

Number of hits per second



Mean: 2.99e+00 MIP	Mean: 3.20e+00 MIP	Mean: 2.88e+00 MIP	Mean: 3.07e+00 MIP	Mean: 2.87e+00 MIP
Std Dev: 1.18e+01 MIP	Std Dev: 1.39e+01 MIP	Std Dev: 1.23e+01 MIP	Std Dev: 1.35e+01 MIP	Std Dev: 1.15e+01 MIP
hits/second: 1.10e+04	hits/second: 1.18e+04	hits/second: 1.26e+04	hits/second: 1.21e+04	hits/second: 1.09e+04