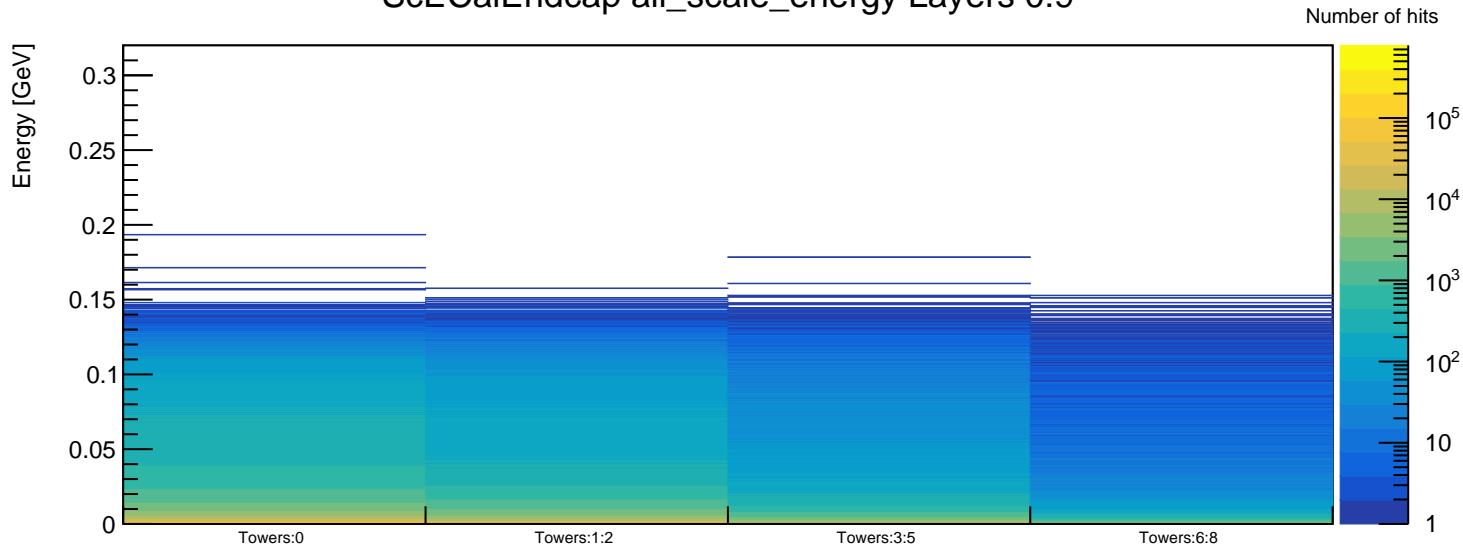


# ScECalEndcap all\_scale\_energy Layers 0:9



<b>Mean: 4.12e-03 GeV</b> <b>Std Dev: 1.30e-02 GeV</b> <b>hits: 1.73e+06</b>	<b>Mean: 3.73e-03 GeV</b> <b>Std Dev: 1.24e-02 GeV</b> <b>hits: 1.11e+06</b>	<b>Mean: 3.60e-03 GeV</b> <b>Std Dev: 1.21e-02 GeV</b> <b>hits: 3.94e+05</b>	<b>Mean: 2.85e-03 GeV</b> <b>Std Dev: 1.05e-02 GeV</b> <b>hits: 9.79e+04</b>
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