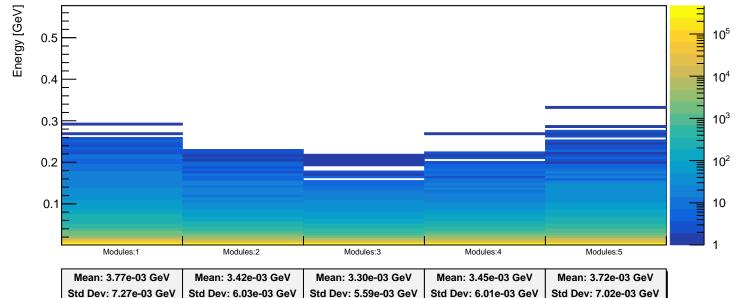
ScECALBarrel upper_scale_energy Layers 0:9





hits: 3.33e+05

hits: 4.16e+05

hits: 5.10e+05

hits: 5.26e+05

hits: 4.03e+05