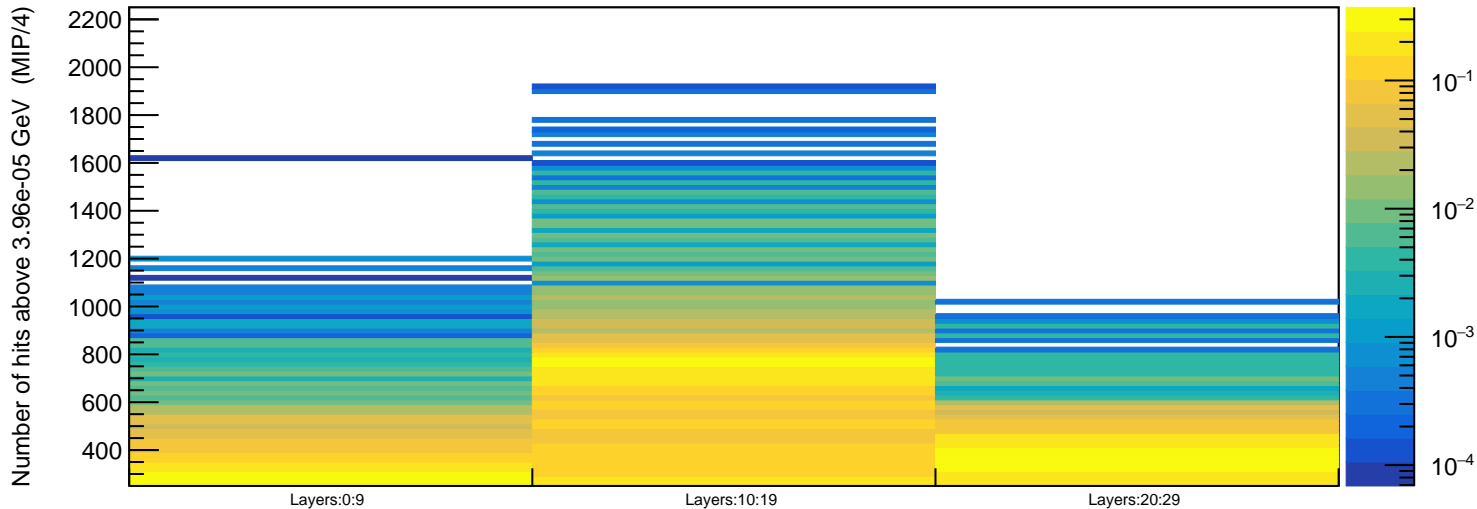


# SiECalEndcap high\_#Nhits Towers 0

Number of Events per second



**Mean: 3.59e+02 #hits**  
**Std Dev: 1.13e+02 #hits**  
**events/second: 2.36e+00**

**Mean: 6.22e+02 #hits**  
**Std Dev: 2.30e+02 #hits**  
**events/second: 4.80e+00**

**Mean: 3.86e+02 #hits**  
**Std Dev: 9.15e+01 #hits**  
**events/second: 3.45e+00**