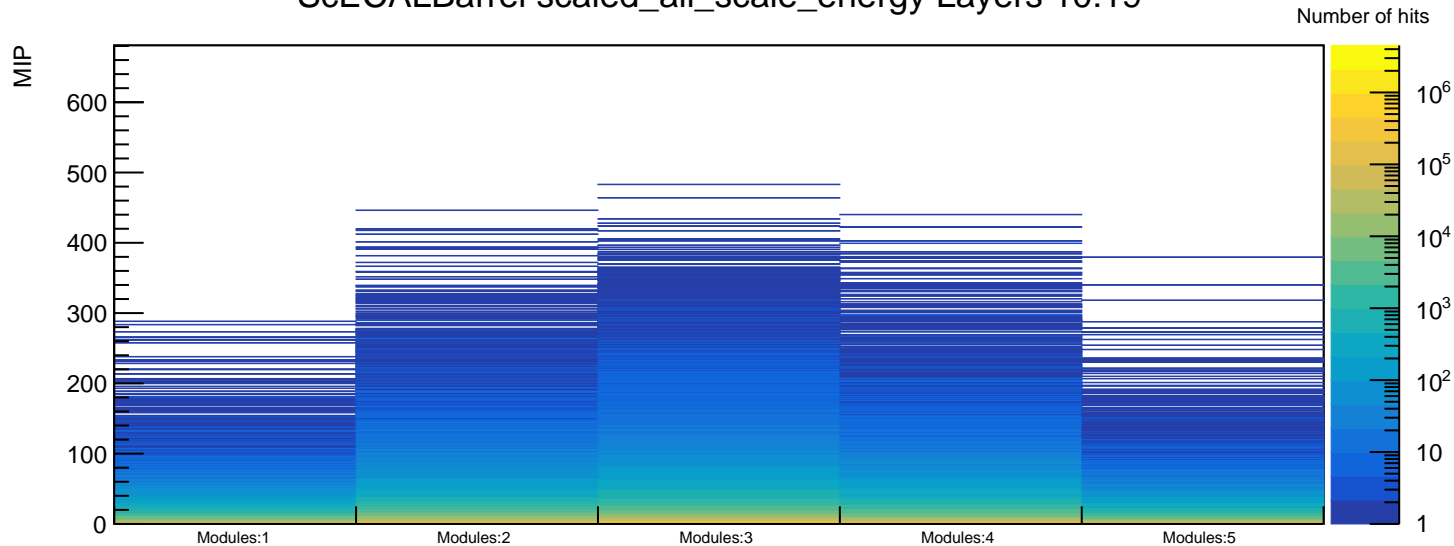


# ScECALBarrel scaled\_all\_scale\_energy Layers 10:19



|  |  |  |  |  |
|--|--|--|--|--|
| <b>Mean: 1.15e+00 MIP</b><br><b>Std Dev: 3.11e+00 MIP</b><br><b>hits: 3.49e+06</b> | <b>Mean: 1.68e+00 MIP</b><br><b>Std Dev: 4.90e+00 MIP</b><br><b>hits: 5.94e+06</b> | <b>Mean: 1.91e+00 MIP</b><br><b>Std Dev: 5.83e+00 MIP</b><br><b>hits: 7.52e+06</b> | <b>Mean: 1.67e+00 MIP</b><br><b>Std Dev: 4.86e+00 MIP</b><br><b>hits: 5.90e+06</b> | <b>Mean: 1.15e+00 MIP</b><br><b>Std Dev: 3.09e+00 MIP</b><br><b>hits: 3.44e+06</b> |
|--|--|--|--|--|