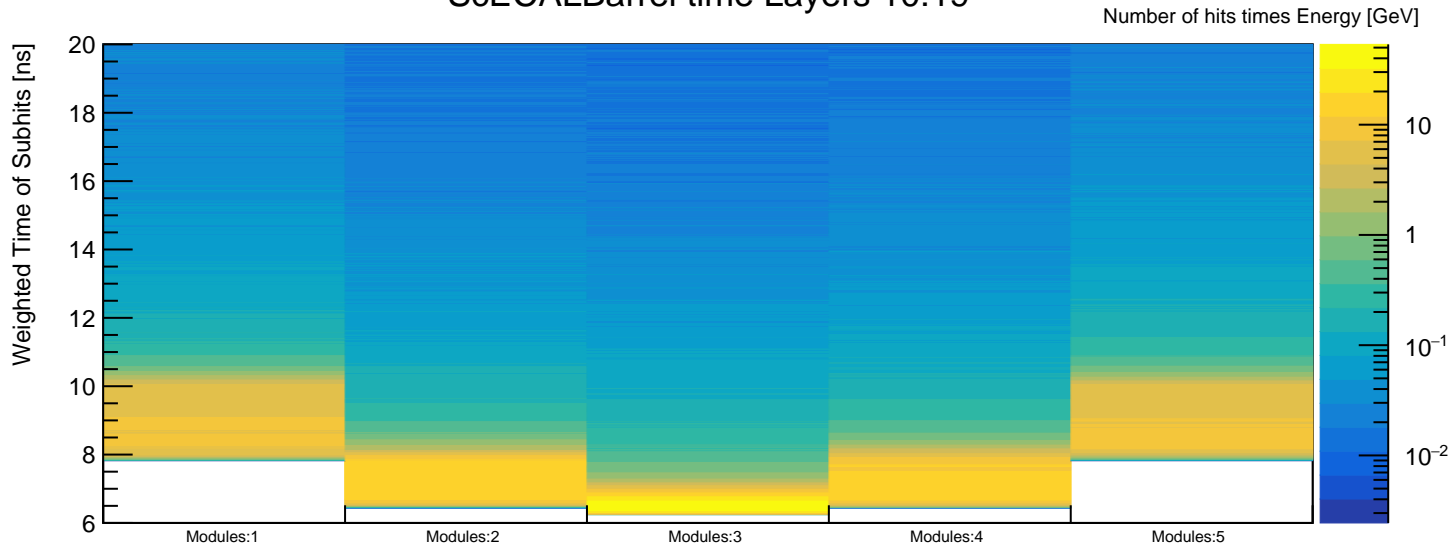


ScECALBarrel time Layers 10:19



Mean: 9.24e+00 ns Std Dev: 1.21e+00 ns hits*energy [GeV]: 1.17e+03	Mean: 7.48e+00 ns Std Dev: 1.06e+00 ns hits*energy [GeV]: 1.53e+03	Mean: 6.77e+00 ns Std Dev: 9.59e-01 ns hits*energy [GeV]: 1.72e+03	Mean: 7.46e+00 ns Std Dev: 1.07e+00 ns hits*energy [GeV]: 1.50e+03	Mean: 9.26e+00 ns Std Dev: 1.22e+00 ns hits*energy [GeV]: 1.15e+03
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