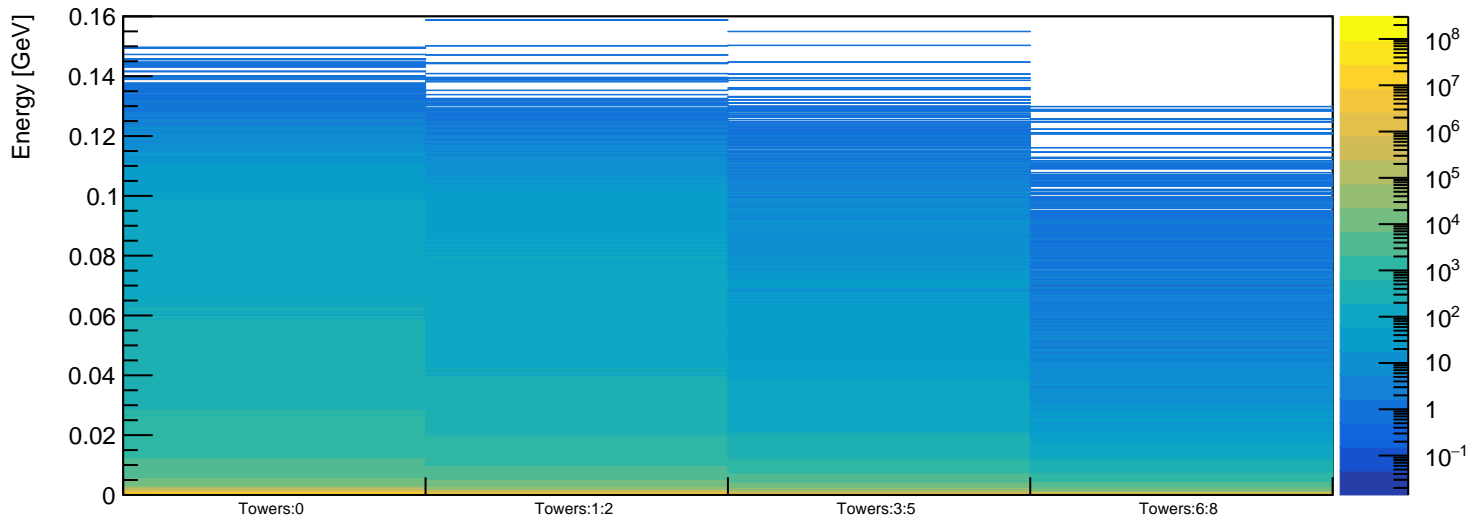


# ScECalEndcap all\_scale\_energy Layers 10:19

Number of hits per second



**Mean: 2.29e-04 GeV**

**Std Dev: 9.86e-04 GeV**

**hits/second: 4.54e+08**

**Mean: 2.17e-04 GeV**

**Std Dev: 9.63e-04 GeV**

**hits/second: 2.48e+08**

**Mean: 1.75e-04 GeV**

**Std Dev: 6.11e-04 GeV**

**hits/second: 1.81e+08**

**Mean: 1.89e-04 GeV**

**Std Dev: 5.10e-04 GeV**

**hits/second: 4.64e+07**