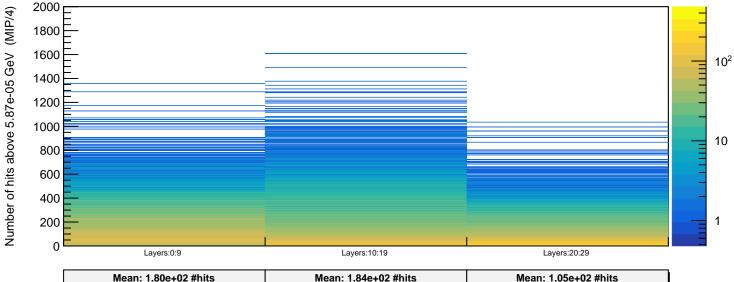
ScECalEndcap all_#Nhits Towers 1:2





 Std Dev: 1.51e+02 #hits
 Std Dev: 1.90e+02 #hits

 events: 1.00e+04
 events: 1.00e+04

Std Dev: 1.14e+02 #hits events: 1.00e+04