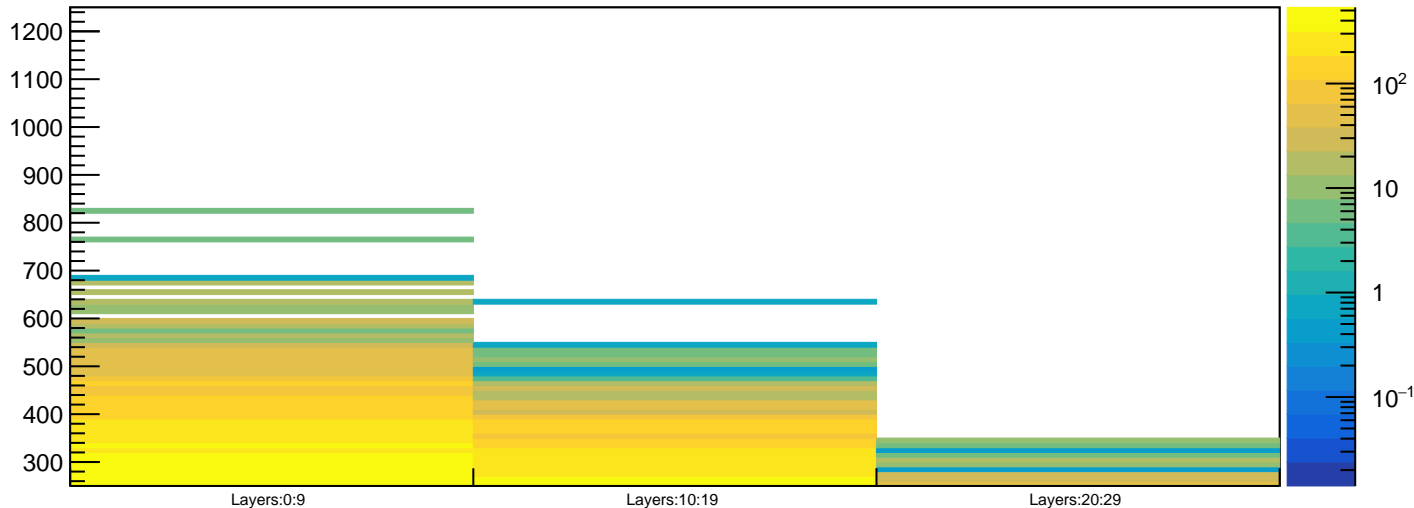


ScECALBarrel high_#Nhits Modules 5

Number of Events per second

Number of hits above 8.29e-05 GeV (MIP/4)



Mean: 3.52e+02 #hits
Std Dev: 8.23e+01 #hits
events/second: 6.41e+03

Mean: 3.16e+02 #hits
Std Dev: 5.29e+01 #hits
events/second: 3.44e+03

Mean: 2.80e+02 #hits
Std Dev: 2.75e+01 #hits
events/second: 1.44e+02