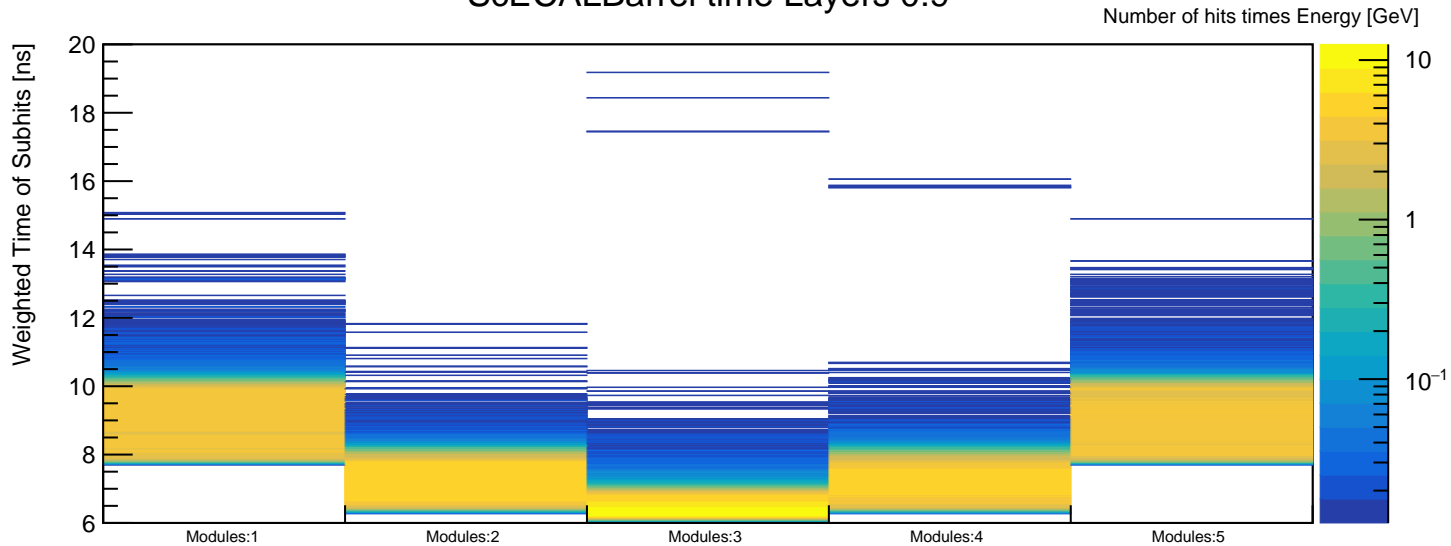


# ScECALBarrel time Layers 0:9



|  |  |  |  |  |
|--|--|--|--|--|
| <b>Mean: 9.06e+00 ns</b><br><b>Std Dev: 8.55e-01 ns</b><br><b>hits: 5.86e+02</b> | <b>Mean: 7.30e+00 ns</b><br><b>Std Dev: 8.33e-01 ns</b><br><b>hits: 5.54e+02</b> | <b>Mean: 6.58e+00 ns</b><br><b>Std Dev: 9.09e-01 ns</b><br><b>hits: 4.58e+02</b> | <b>Mean: 7.28e+00 ns</b><br><b>Std Dev: 8.68e-01 ns</b><br><b>hits: 4.91e+02</b> | <b>Mean: 9.02e+00 ns</b><br><b>Std Dev: 8.51e-01 ns</b><br><b>hits: 5.73e+02</b> |
|--|--|--|--|--|