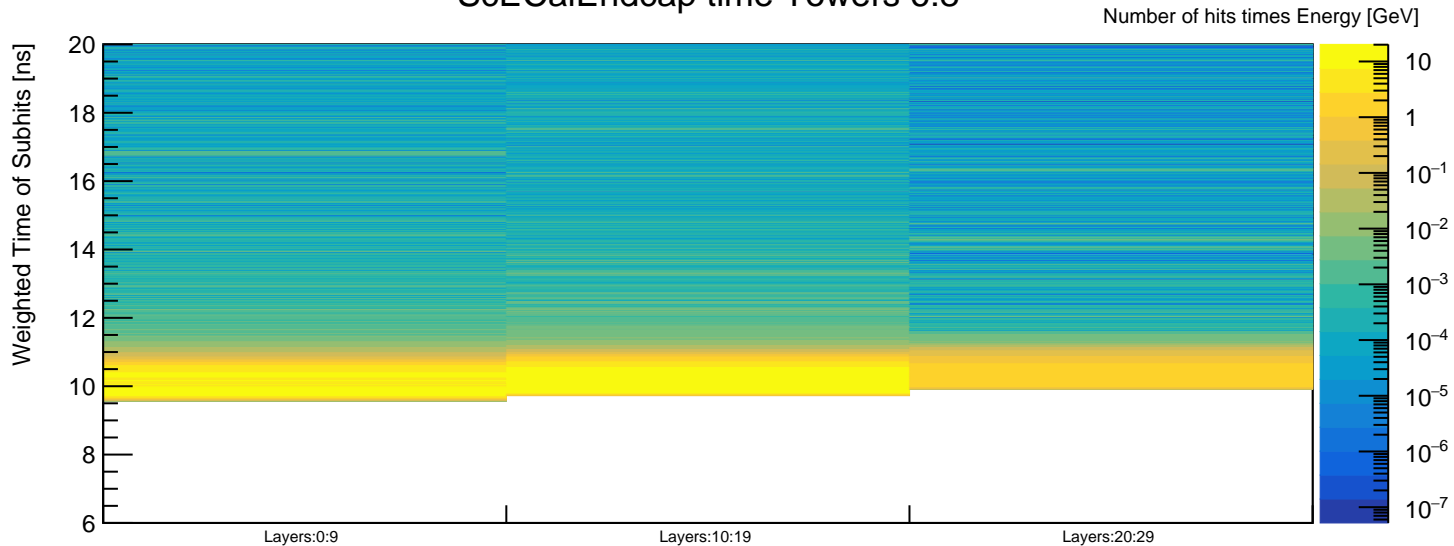


# ScECalEndcap time Towers 6:8



**Mean: 1.01e+01 ns**  
**Std Dev: 3.02e-01 ns**  
**hits\*energy [GeV]: 5.24e+02**

**Mean: 1.02e+01 ns**  
**Std Dev: 2.80e-01 ns**  
**hits\*energy [GeV]: 8.07e+02**

**Mean: 1.04e+01 ns**  
**Std Dev: 3.22e-01 ns**  
**hits\*energy [GeV]: 1.02e+02**