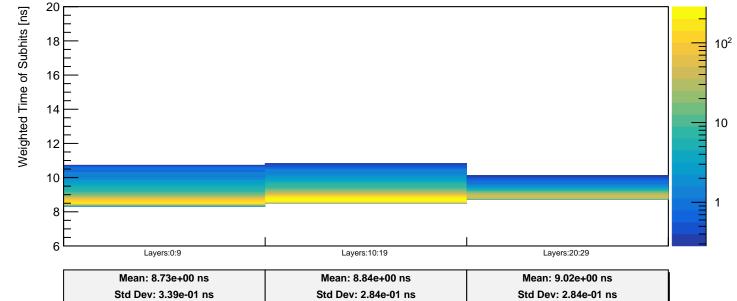
ScECalEndcap time Towers 1:2



hits: 1.23e+03



hits: 7.43e+03

hits: 4.13e+03