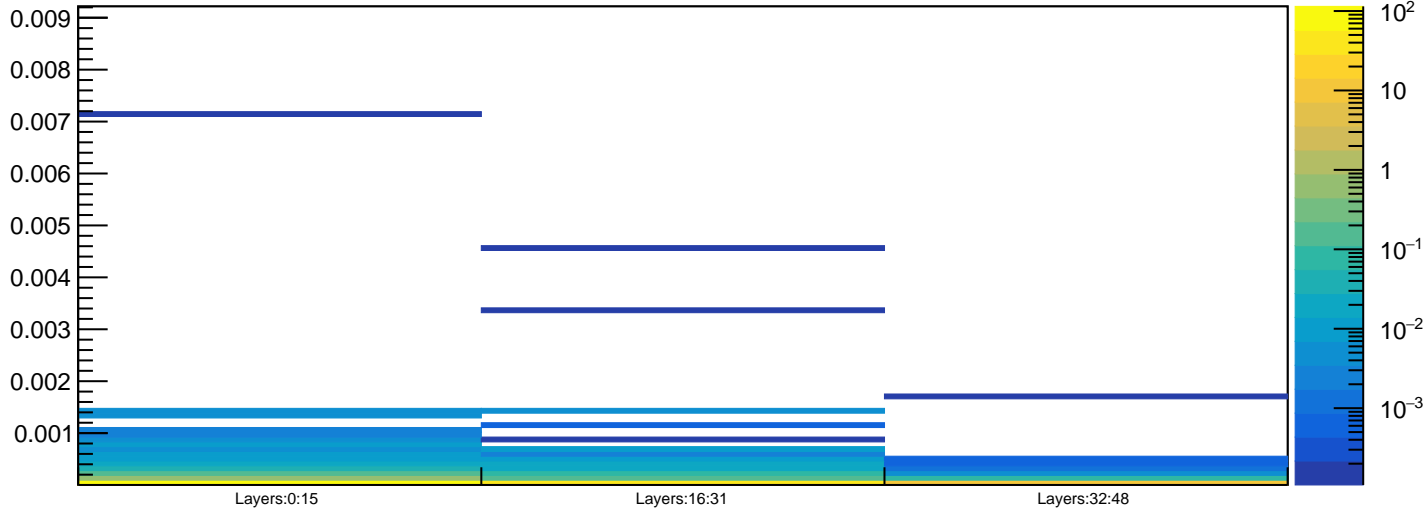


# RPCHCalEndcap upper\_scale\_energy Towers 12:15

Number of hits per second

Energy [GeV]



Layers:0:15

Layers:16:31

Layers:32:48

Mean:  $4.93\text{e-}05$  GeV

Std Dev:  $2.38\text{e-}05$  GeV

hits/second:  $1.15\text{e+}02$

Mean:  $4.95\text{e-}05$  GeV

Std Dev:  $2.69\text{e-}05$  GeV

hits/second:  $4.36\text{e+}01$

Mean:  $4.87\text{e-}05$  GeV

Std Dev:  $1.05\text{e-}05$  GeV

hits/second:  $1.18\text{e+}01$