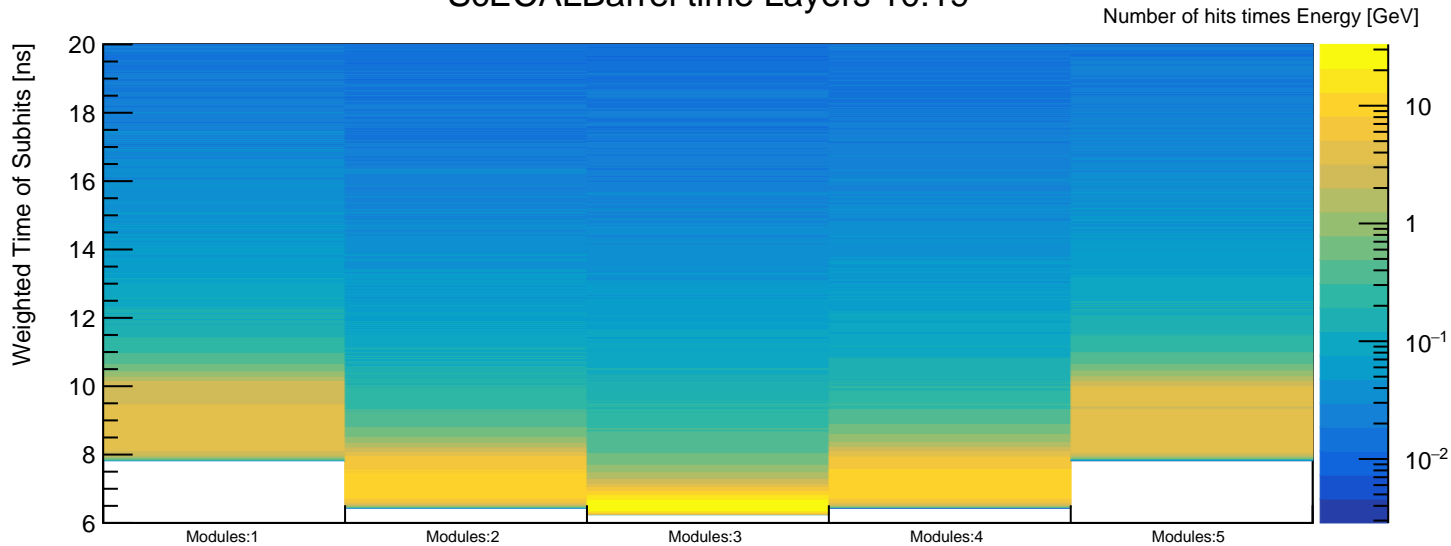


# ScECALBarrel time Layers 10:19



Mean: 9.38e+00 ns	Mean: 7.59e+00 ns	Mean: 6.90e+00 ns	Mean: 7.59e+00 ns	Mean: 9.38e+00 ns
Std Dev: 1.41e+00 ns	Std Dev: 1.26e+00 ns	Std Dev: 1.18e+00 ns	Std Dev: 1.26e+00 ns	Std Dev: 1.40e+00 ns
hits*energy [GeV]: 6.38e+01	hits*energy [GeV]: 1.01e+02	hits*energy [GeV]: 1.24e+02	hits*energy [GeV]: 1.05e+02	hits*energy [GeV]: 6.67e+02