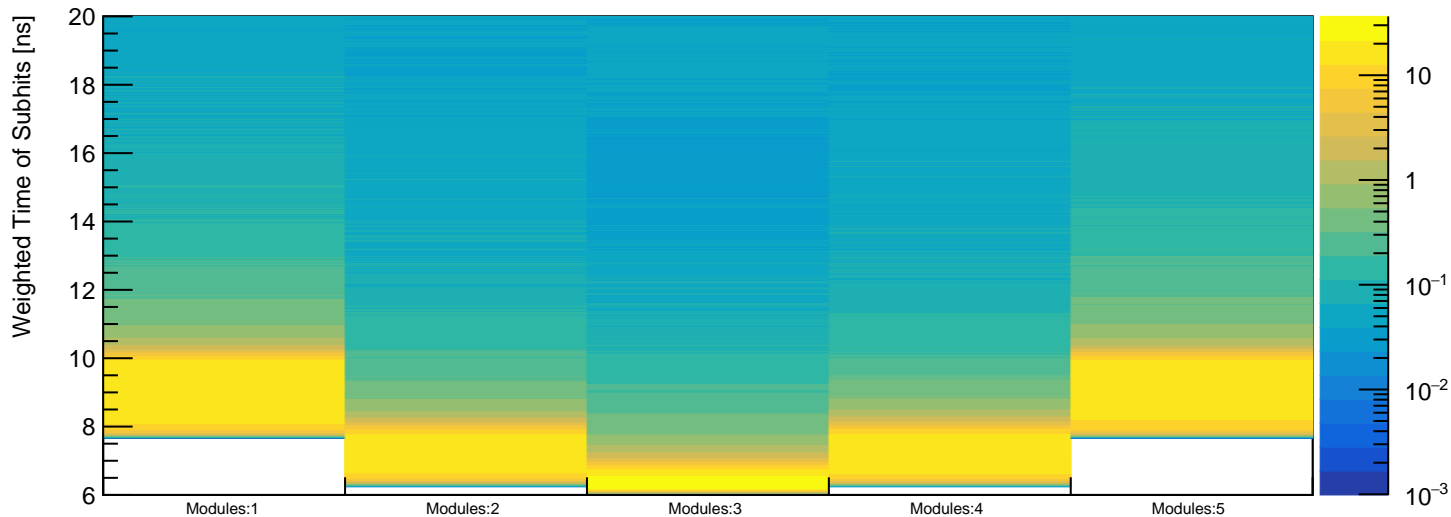


ScECALBarrel time Layers 0:9

Number of hits times Energy [GeV]



Mean: 9.20e+00 ns	Mean: 7.48e+00 ns	Mean: 6.76e+00 ns	Mean: 7.48e+00 ns	Mean: 9.23e+00 ns
Std Dev: 1.18e+00 ns	Std Dev: 1.28e+00 ns	Std Dev: 1.36e+00 ns	Std Dev: 1.27e+00 ns	Std Dev: 1.20e+00 ns
hits*energy [GeV]: 2.46e+01	hits*energy [GeV]: 1.77e+01	hits*energy [GeV]: 1.43e+01	hits*energy [GeV]: 1.83e+01	hits*energy [GeV]: 2.36e+01