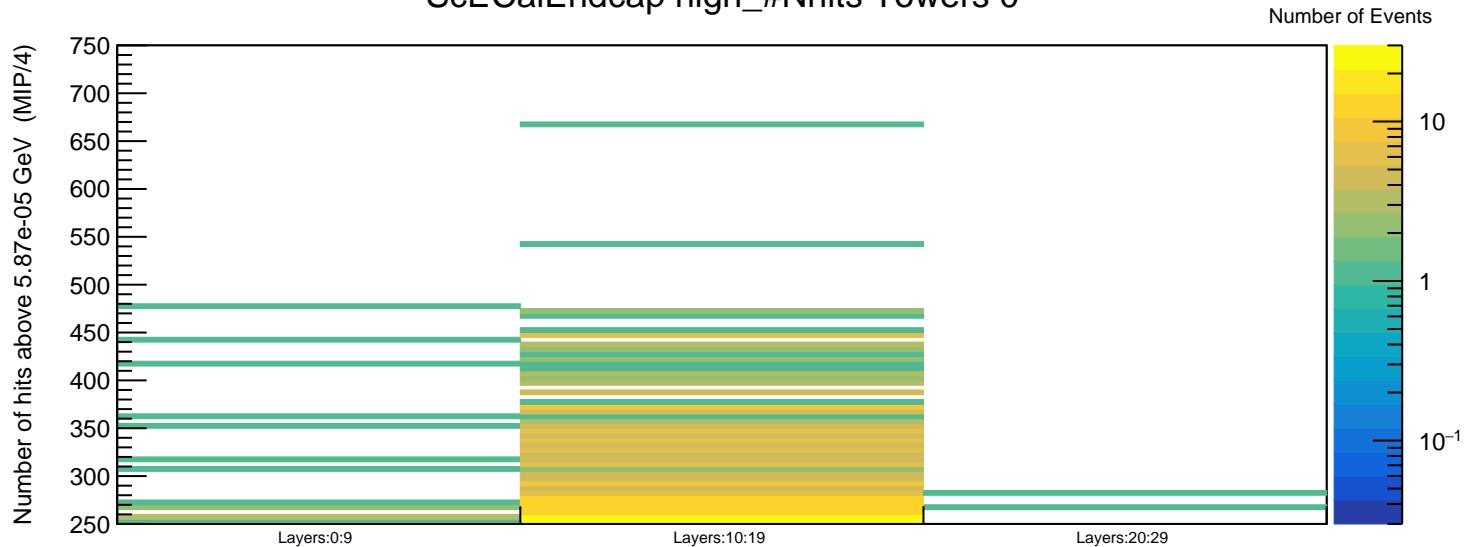


# ScECalEndcap high\_#Nhits Towers 0



**Mean: 3.22e+02 #hits**  
**Std Dev: 7.38e+01 #hits**  
**events: 1.40e+01**

**Mean: 3.15e+02 #hits**  
**Std Dev: 6.47e+01 #hits**  
**events: 2.36e+02**

**Mean: 2.75e+02 #hits**  
**Std Dev: 7.50e+00 #hits**  
**events: 2.00e+00**