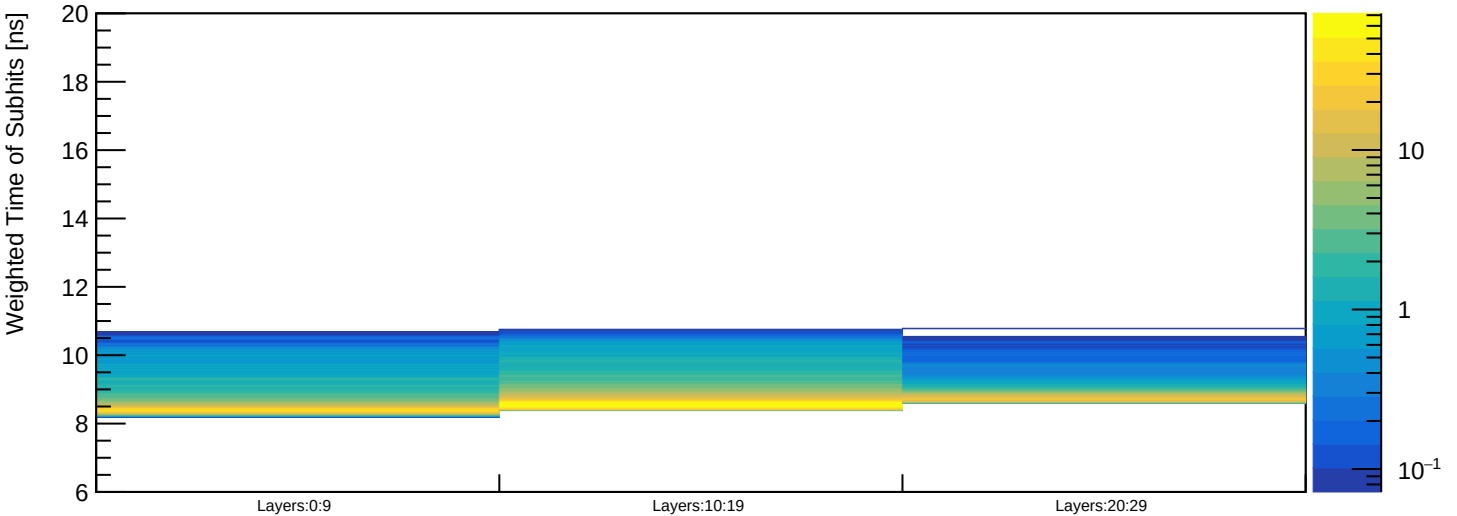
# ScECalEndcap time Towers 0




| Layers:0:9 | Layers:10:19 | Layers:20:29 |
|---|---|---|
| **Mean: 8.65e+00 ns** | **Mean: 8.73e+00 ns** | **Mean: 8.87e+00 ns** |
| **Std Dev: 5.49e-01 ns** | **Std Dev: 3.79e-01 ns** | **Std Dev: 3.33e-01 ns** |
| **hits: 6.78e+02** | **hits: 1.51e+03** | **hits: 3.66e+02** |