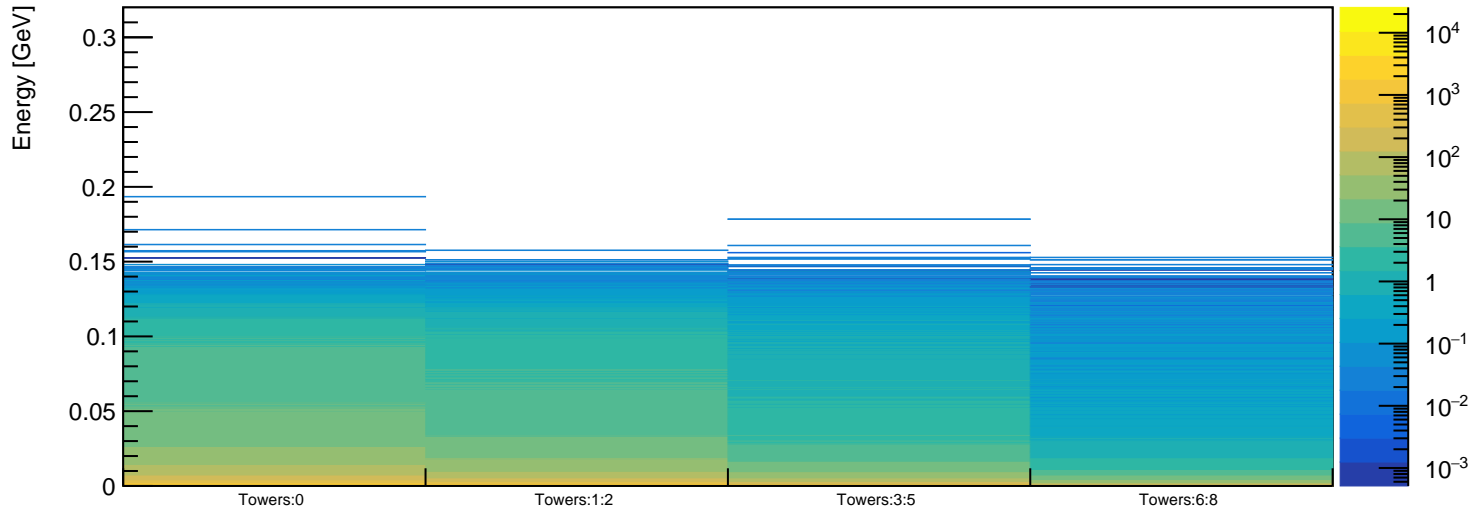


# ScECalEndcap all\_scale\_energy Layers 0:9

Number of hits per second



Mean: 3.77e-03 GeV Std Dev: 1.24e-02 GeV hits/second: 5.35e+04	Mean: 3.03e-03 GeV Std Dev: 1.10e-02 GeV hits/second: 3.98e+04	Mean: 2.27e-03 GeV Std Dev: 9.20e-03 GeV hits/second: 1.97e+04	Mean: 1.46e-03 GeV Std Dev: 6.84e-03 GeV hits/second: 6.87e+03
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