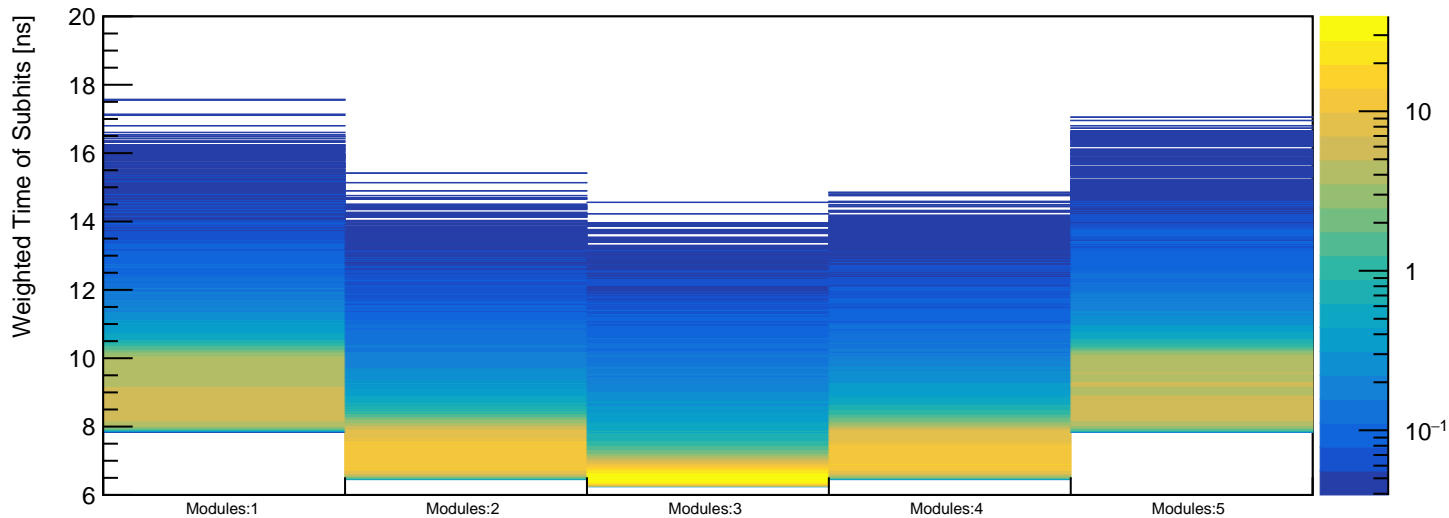


# ScECALBarrel time Layers 10:19

Number of hits times Energy [GeV]



<b>Mean: 9.31e+00 ns</b> <b>Std Dev: 1.31e+00 ns</b> <b>hits: 8.68e+02</b>	<b>Mean: 7.54e+00 ns</b> <b>Std Dev: 1.16e+00 ns</b> <b>hits: 1.24e+03</b>	<b>Mean: 6.85e+00 ns</b> <b>Std Dev: 1.11e+00 ns</b> <b>hits: 1.37e+03</b>	<b>Mean: 7.51e+00 ns</b> <b>Std Dev: 1.17e+00 ns</b> <b>hits: 1.20e+03</b>	<b>Mean: 9.32e+00 ns</b> <b>Std Dev: 1.31e+00 ns</b> <b>hits: 8.71e+02</b>
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