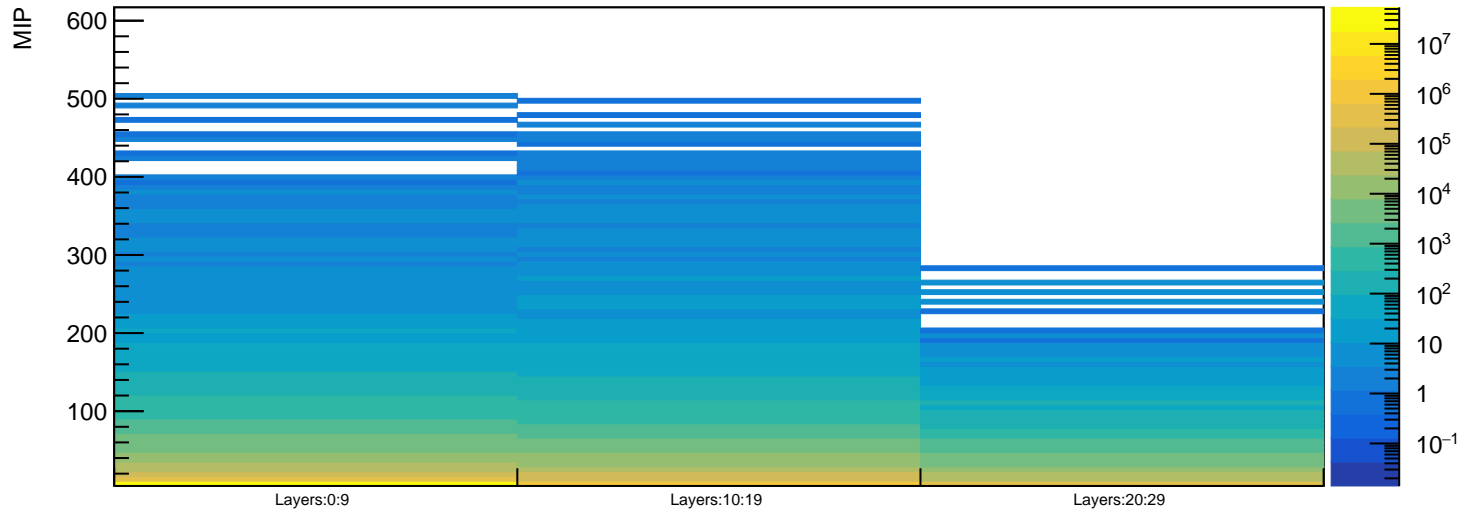


# ScECALBarrel scaled\_upper\_scale\_energy Modules 3

Number of hits per second



Mean: 7.46e+00 MIP  
Std Dev: 2.10e+00 MIP  
hits/second: 5.44e+07

Mean: 1.14e+01 MIP  
Std Dev: 1.09e+01 MIP  
hits/second: 1.33e+06

Mean: 1.12e+01 MIP  
Std Dev: 9.77e+00 MIP  
hits/second: 4.59e+05