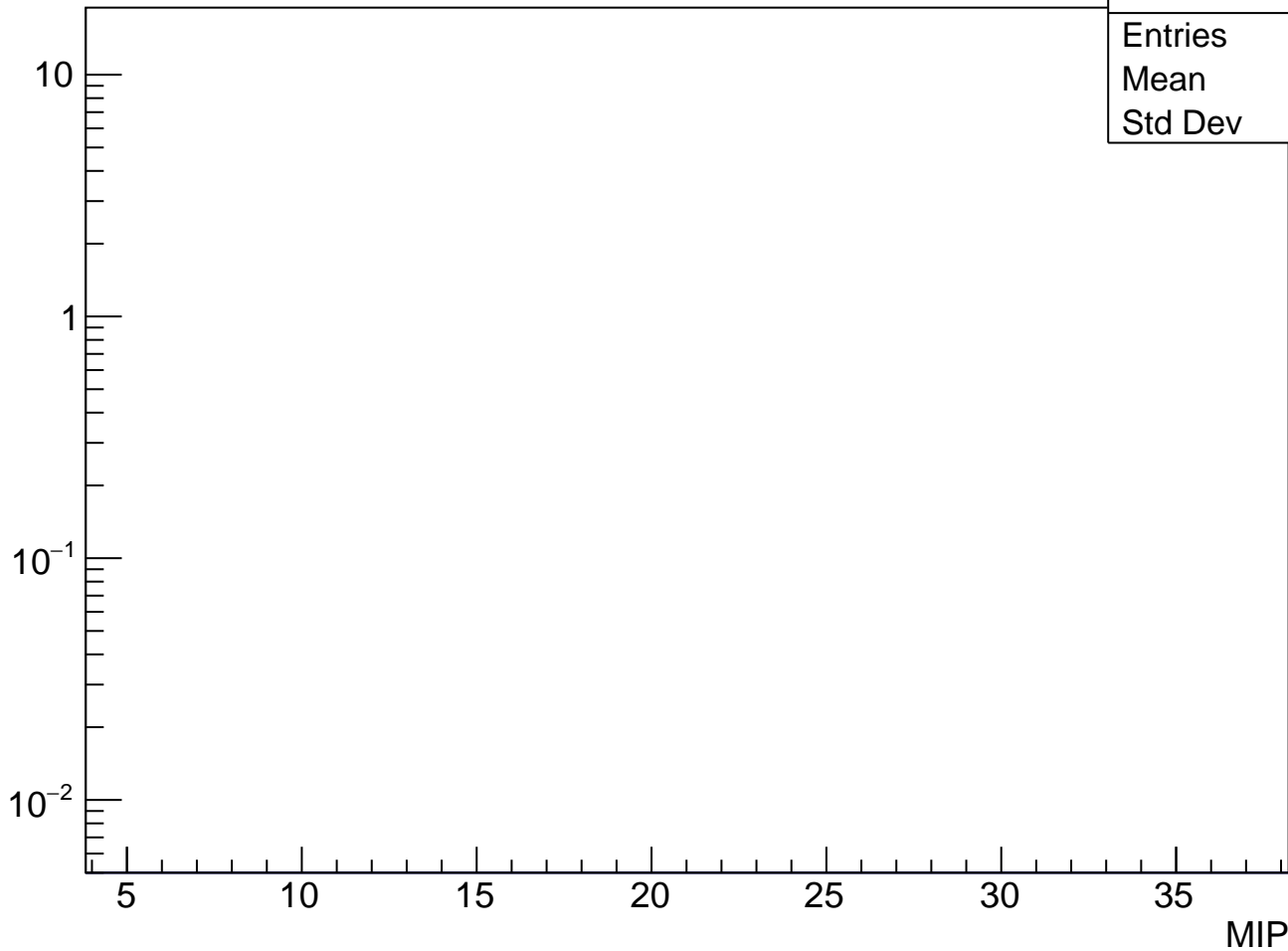


# ScECALBarrel\_M4\_L10:19

Number of hits



ScECALBarrel_M4_L10:19_scaled_upper_scale	
Entries	0
Mean	0
Std Dev	0