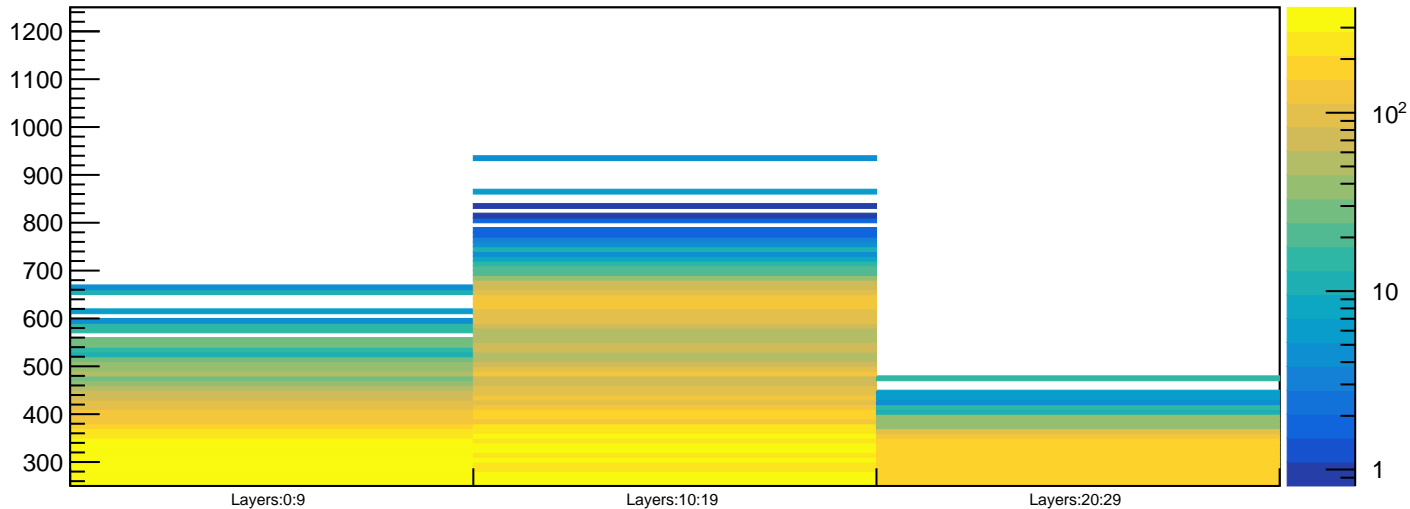


ScECalEndcap high_#Nhits Towers 1:2

Number of Events per second

Number of hits above 5.87e-05 GeV (MIP/4)



Mean: 3.31e+02 #hits
Std Dev: 6.76e+01 #hits
events/second: 6.30e+03

Mean: 4.07e+02 #hits
Std Dev: 1.31e+02 #hits
events/second: 6.98e+03

Mean: 3.14e+02 #hits
Std Dev: 4.12e+01 #hits
events/second: 2.14e+03