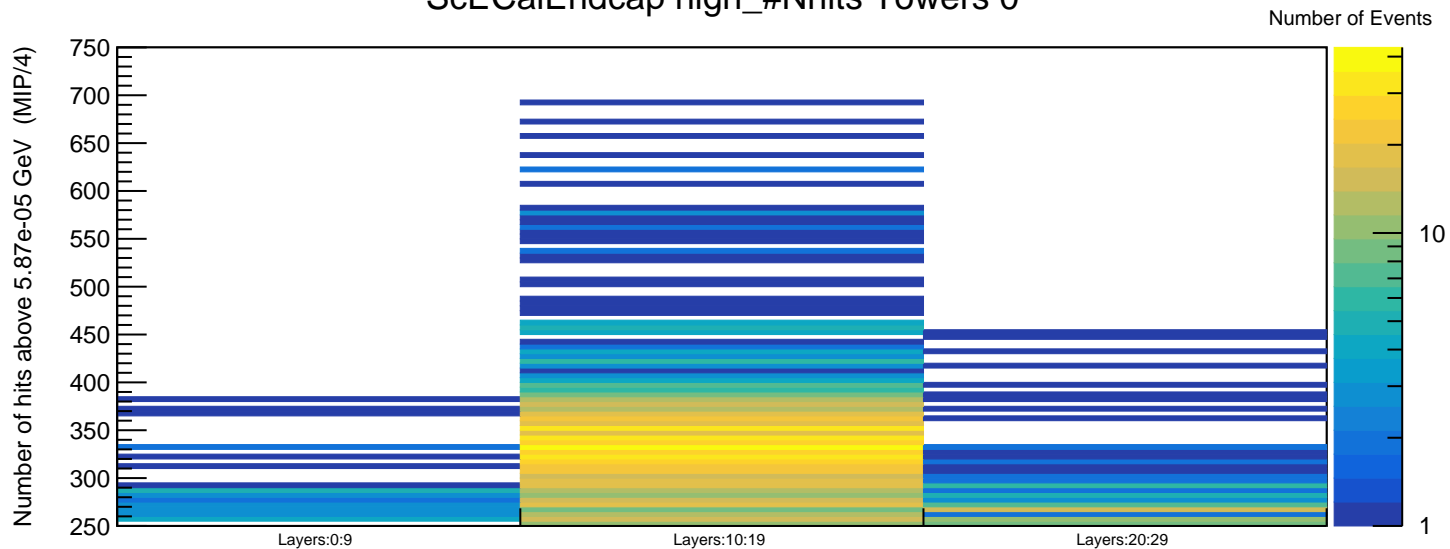


# ScECalEndcap high\_#Nhits Towers 0



**Mean: 2.90e+02 #hits**  
**Std Dev: 3.37e+01 #hits**  
**events: 3.10e+01**

**Mean: 3.43e+02 #hits**  
**Std Dev: 6.56e+01 #hits**  
**events: 6.21e+02**

**Mean: 2.91e+02 #hits**  
**Std Dev: 4.66e+01 #hits**  
**events: 7.90e+01**