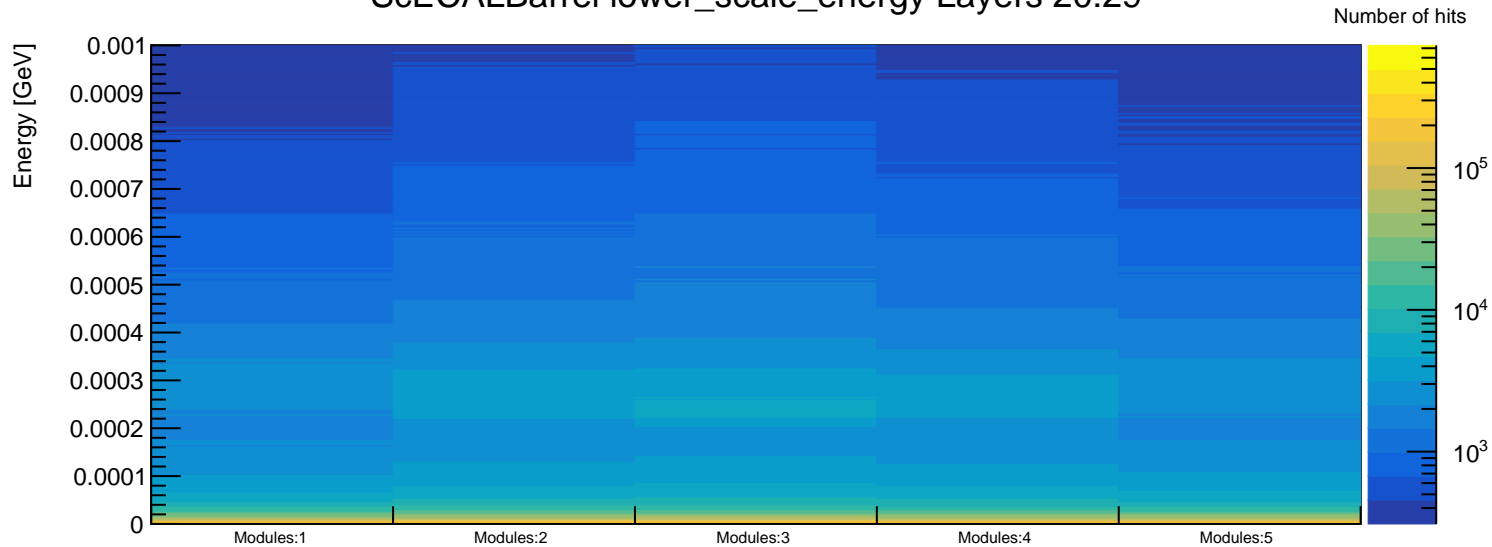


# ScECALBarrel lower\_scale\_energy Layers 20:29



<b>Mean: 9.17e-05 GeV</b> <b>Std Dev: 1.87e-04 GeV</b> <b>hits: 1.53e+06</b>	<b>Mean: 1.02e-04 GeV</b> <b>Std Dev: 1.95e-04 GeV</b> <b>hits: 1.82e+06</b>	<b>Mean: 1.08e-04 GeV</b> <b>Std Dev: 1.99e-04 GeV</b> <b>hits: 1.89e+06</b>	<b>Mean: 1.01e-04 GeV</b> <b>Std Dev: 1.94e-04 GeV</b> <b>hits: 1.73e+06</b>	<b>Mean: 9.18e-05 GeV</b> <b>Std Dev: 1.87e-04 GeV</b> <b>hits: 1.57e+06</b>
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