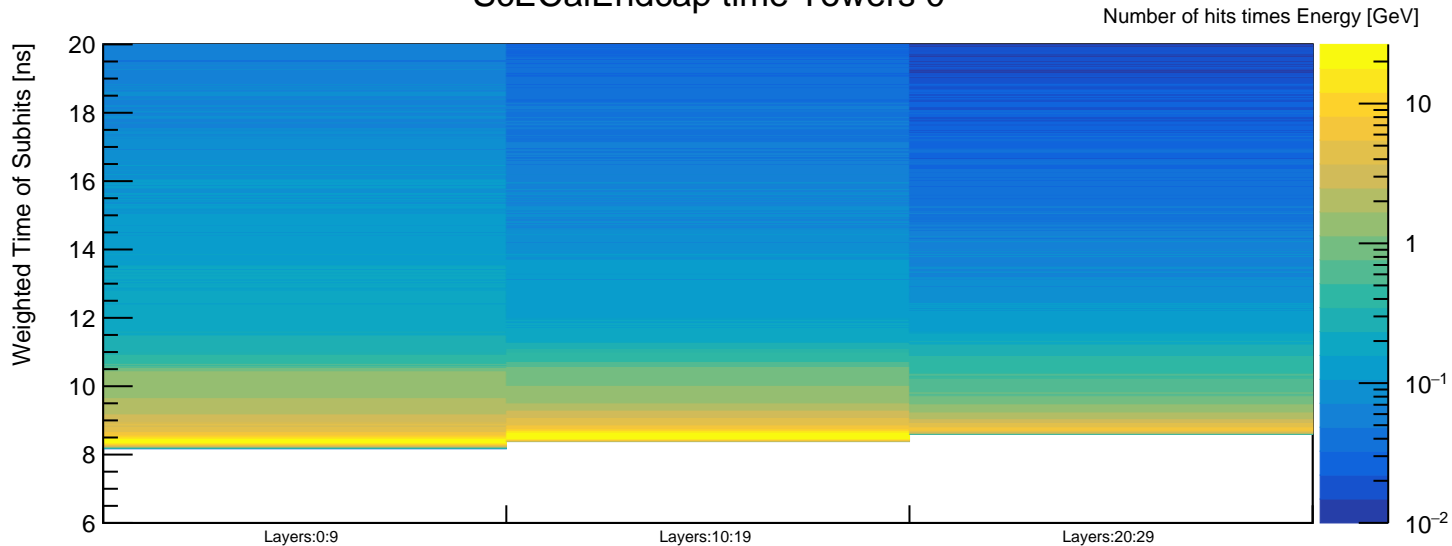


# ScECalEndcap time Towers 0



**Mean: 9.43e+00 ns**  
**Std Dev: 1.93e+00 ns**  
**hits\*energy [GeV]: 7.73e+02**

**Mean: 9.27e+00 ns**  
**Std Dev: 1.54e+00 ns**  
**hits\*energy [GeV]: 8.05e+02**

**Mean: 9.84e+00 ns**  
**Std Dev: 1.82e+00 ns**  
**hits\*energy [GeV]: 2.87e+02**