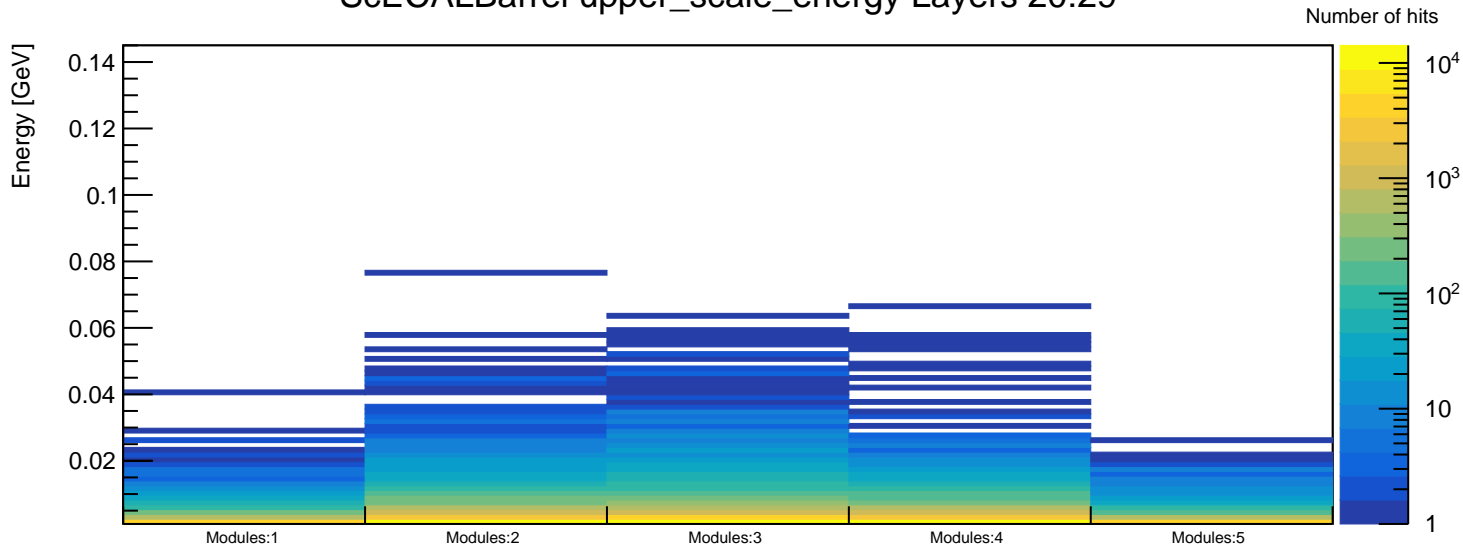


# ScECALBarrel upper\_scale\_energy Layers 20:29



<b>Mean: 2.11e-03 GeV</b> <b>Std Dev: 1.95e-03 GeV</b> <b>hits: 5.51e+03</b>	<b>Mean: 2.54e-03 GeV</b> <b>Std Dev: 2.91e-03 GeV</b> <b>hits: 1.83e+04</b>	<b>Mean: 2.50e-03 GeV</b> <b>Std Dev: 3.08e-03 GeV</b> <b>hits: 2.52e+04</b>	<b>Mean: 2.45e-03 GeV</b> <b>Std Dev: 2.63e-03 GeV</b> <b>hits: 1.90e+04</b>	<b>Mean: 2.04e-03 GeV</b> <b>Std Dev: 1.80e-03 GeV</b> <b>hits: 5.18e+03</b>
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