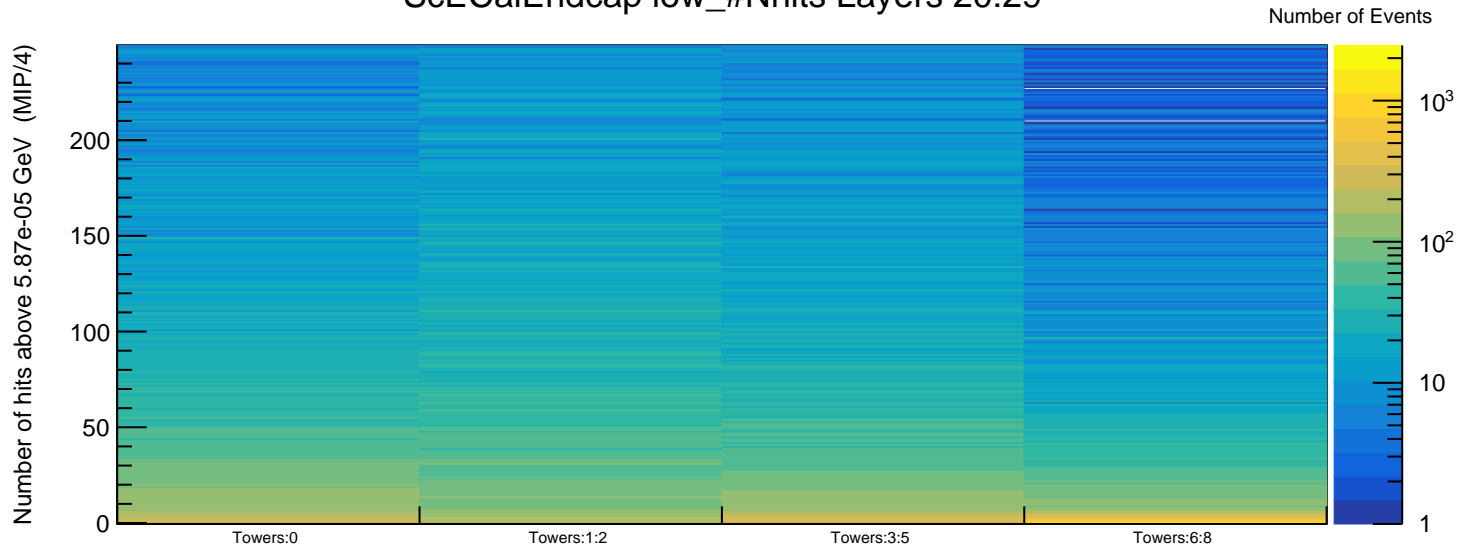


# ScECalEndcap low\_#Nhits Layers 20:29



<b>Mean: 5.64e+01 #hits</b> <b>Std Dev: 6.15e+01 #hits</b> <b>events: 9.40e+03</b>	<b>Mean: 7.16e+01 #hits</b> <b>Std Dev: 6.71e+01 #hits</b> <b>events: 8.81e+03</b>	<b>Mean: 5.78e+01 #hits</b> <b>Std Dev: 6.40e+01 #hits</b> <b>events: 9.10e+03</b>	<b>Mean: 2.66e+01 #hits</b> <b>Std Dev: 4.59e+01 #hits</b> <b>events: 9.77e+03</b>
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