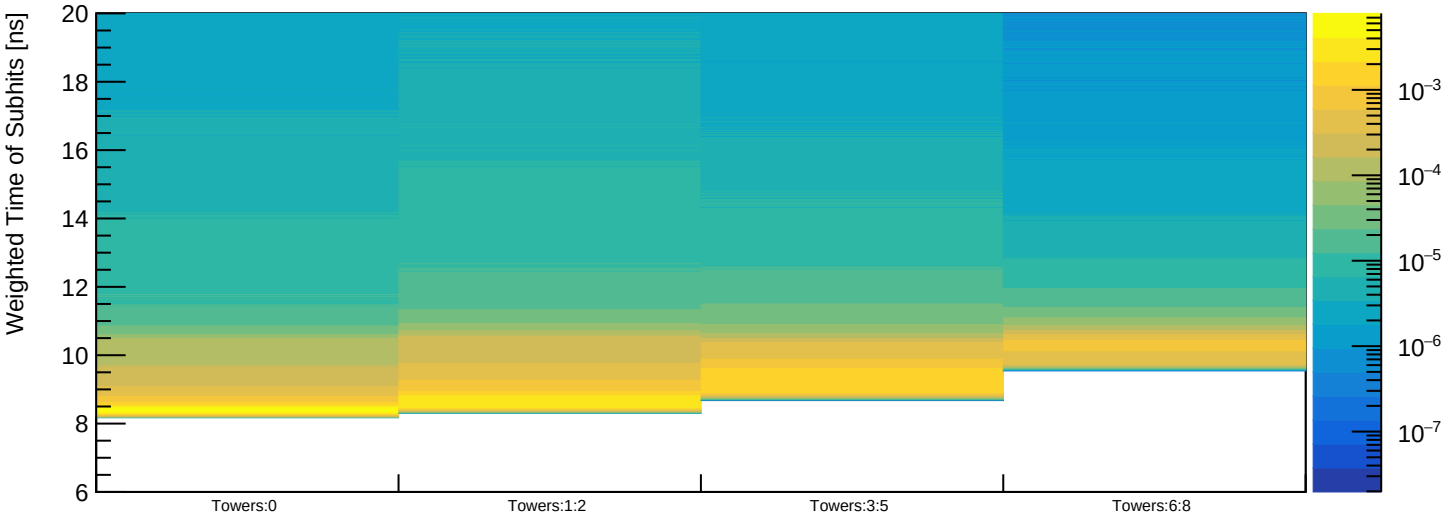
ScECalEndcap time Layers 0:9



Towers:0	Towers:1:2	Towers:3:5	Towers:6:8
Mean: 8.79e+00 ns	**Mean: 9.13e+00 ns**	**Mean: 9.67e+00 ns**	**Mean: 1.04e+01 ns**
Std Dev: 1.06e+00 ns	**Std Dev: 1.15e+00 ns**	**Std Dev: 1.02e+00 ns**	**Std Dev: 9.33e-01 ns**
hits*energy [GeV]/second: 1.47e-01	**hits*energy [GeV]/second: 1.61e-01**	**hits*energy [GeV]/second: 1.17e-01**	**hits*energy [GeV]/second: 4.37e-02**