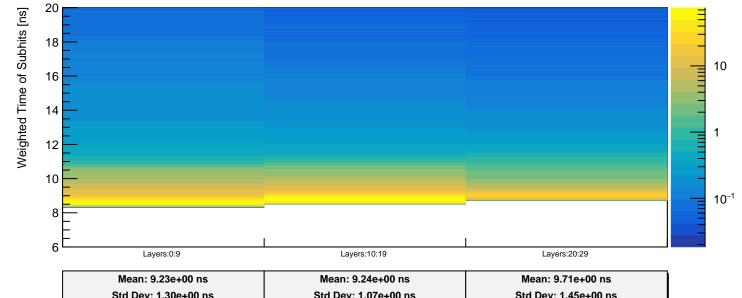
## ScECalEndcap time Towers 1:2





Std Dev: 1.30e+00 ns hits\*energy [GeV]: 2.63e+03 Std Dev: 1.07e+00 ns hits\*energy [GeV]: 3.20e+03 Std Dev: 1.45e+00 ns hits\*energy [GeV]: 1.20e+03