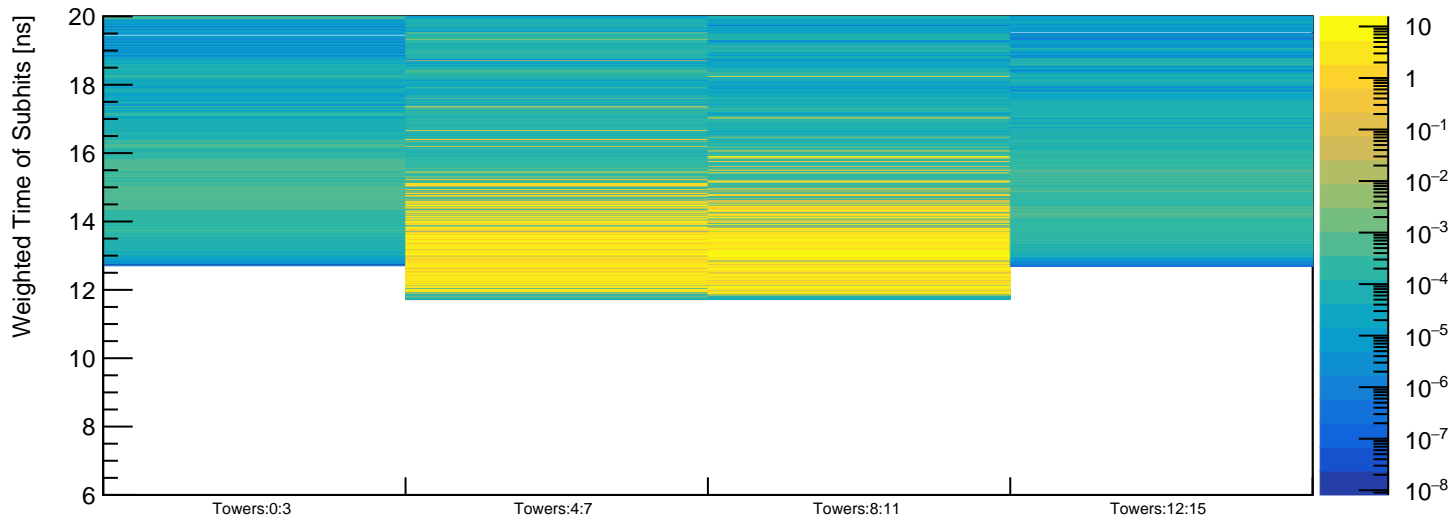


RPCHCalEndcap time Layers 32:48

Number of hits times Energy [GeV] per second



Mean: $1.54\text{e}+01$ ns Std Dev: $1.38\text{e}+00$ ns hits*energy [GeV]/second: $8.47\text{e}+01$	Mean: $1.33\text{e}+01$ ns Std Dev: $8.81\text{e}-01$ ns hits*energy [GeV]/second: $5.70\text{e}+01$	Mean: $1.33\text{e}+01$ ns Std Dev: $9.85\text{e}-01$ ns hits*energy [GeV]/second: $6.46\text{e}+01$	Mean: $1.52\text{e}+01$ ns Std Dev: $1.37\text{e}+00$ ns hits*energy [GeV]/second: $7.53\text{e}+02$
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