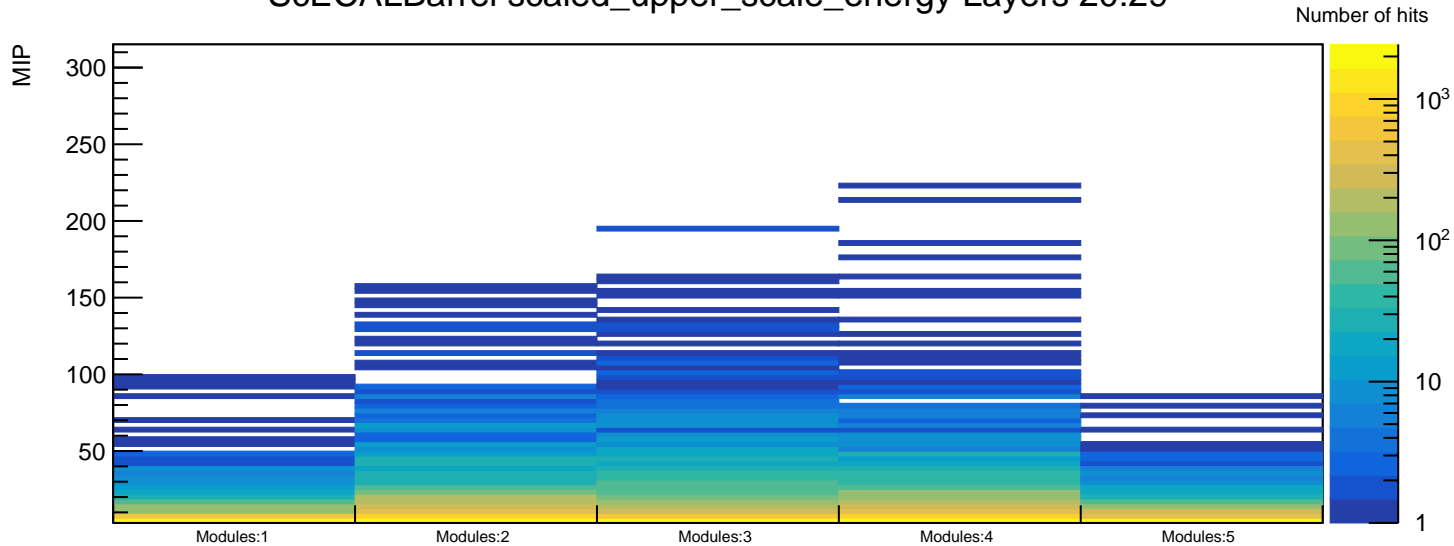


# ScECALBarrel scaled\_upper\_scale\_energy Layers 20:29



Mean: 6.60e+00 MIP Std Dev: 5.64e+00 MIP hits: 3.68e+03	Mean: 1.06e+01 MIP Std Dev: 1.26e+01 MIP hits: 4.76e+03	Mean: 1.26e+01 MIP Std Dev: 1.61e+01 MIP hits: 3.57e+03	Mean: 1.11e+01 MIP Std Dev: 1.37e+01 MIP hits: 4.48e+03	Mean: 6.76e+00 MIP Std Dev: 5.33e+00 MIP hits: 3.67e+03
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