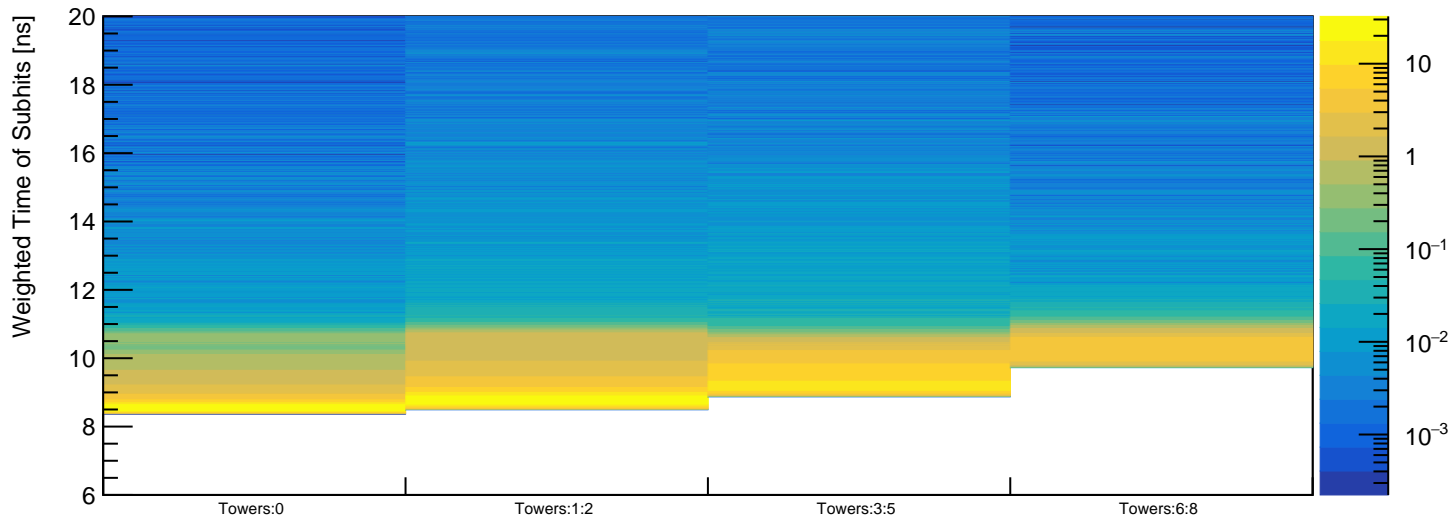


ScECalEndcap time Layers 10:19

Number of hits times Energy [GeV]



Mean: 8.80e+00 ns Std Dev: 5.54e-01 ns hits*energy [GeV]: 7.03e+02	Mean: 9.11e+00 ns Std Dev: 6.33e-01 ns hits*energy [GeV]: 9.48e+02	Mean: 9.60e+00 ns Std Dev: 5.75e-01 ns hits*energy [GeV]: 7.65e+02	Mean: 1.04e+01 ns Std Dev: 5.38e-01 ns hits*energy [GeV]: 2.81e+02
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