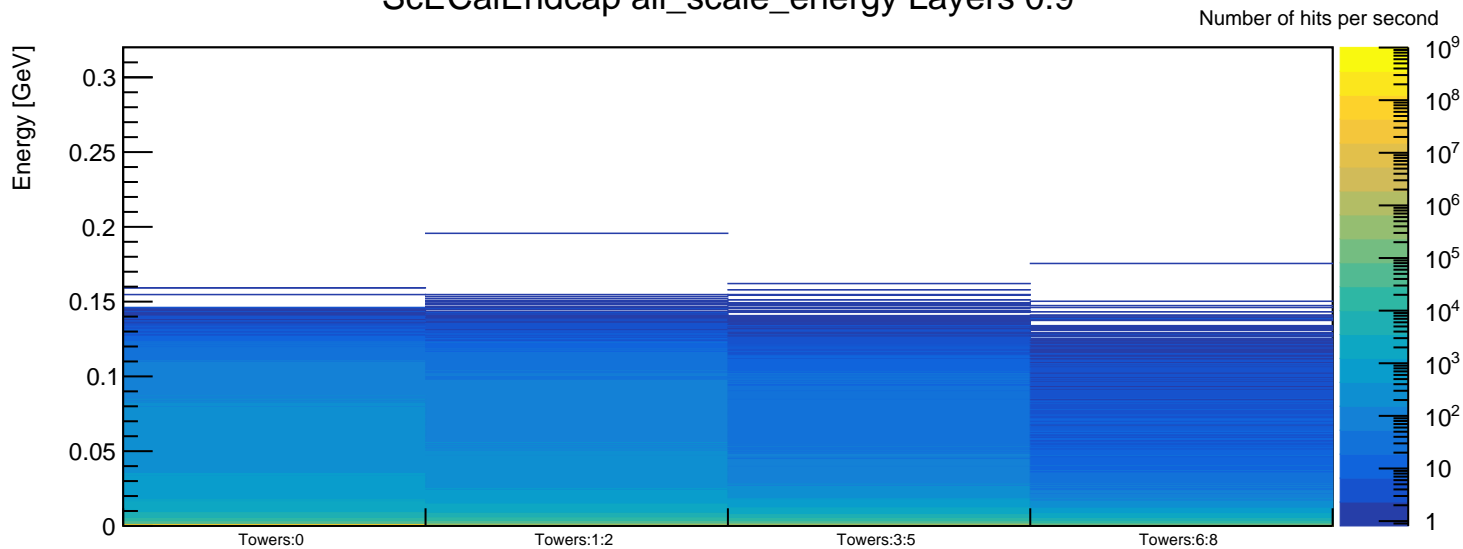


# ScECalEndcap all\_scale\_energy Layers 0:9



**Mean: 3.93e-04 GeV**

**Std Dev: 5.61e-04 GeV**

**hits/second: 1.48e+09**

**Mean: 2.62e-04 GeV**

**Std Dev: 4.33e-04 GeV**

**hits/second: 1.22e+09**

**Mean: 3.09e-04 GeV**

**Std Dev: 3.41e-04 GeV**

**hits/second: 1.27e+09**

**Mean: 2.69e-04 GeV**

**Std Dev: 2.75e-04 GeV**

**hits/second: 4.78e+08**