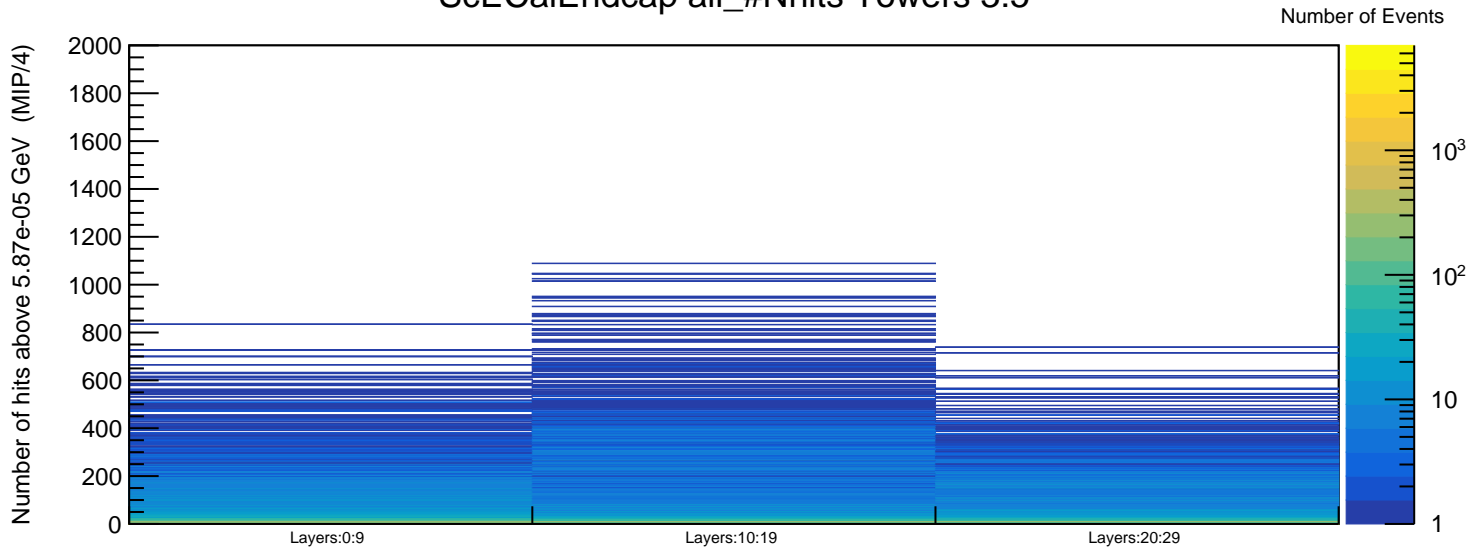


# ScECalEndcap all\_#Nhits Towers 3:5



**Mean: 2.32e+01 #hits**  
**Std Dev: 6.55e+01 #hits**  
**events: 1.00e+04**

**Mean: 3.33e+01 #hits**  
**Std Dev: 1.01e+02 #hits**  
**events: 1.00e+04**

**Mean: 1.88e+01 #hits**  
**Std Dev: 5.71e+01 #hits**  
**events: 1.00e+04**