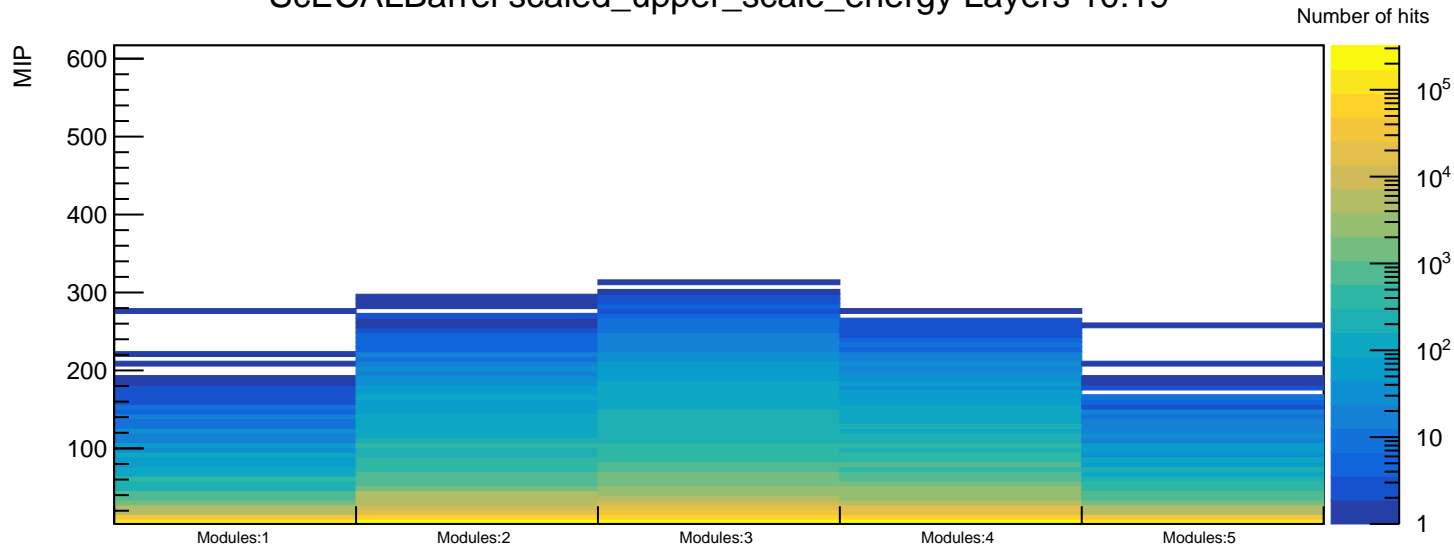


# ScECALBarrel scaled\_upper\_scale\_energy Layers 10:19



|  |  |  |  |  |
|--|--|--|--|--|
| <b>Mean: 7.98e+00 MIP</b><br><b>Std Dev: 9.16e+00 MIP</b><br><b>hits: 1.62e+05</b> | <b>Mean: 1.08e+01 MIP</b><br><b>Std Dev: 1.37e+01 MIP</b><br><b>hits: 3.44e+05</b> | <b>Mean: 1.20e+01 MIP</b><br><b>Std Dev: 1.58e+01 MIP</b><br><b>hits: 4.68e+05</b> | <b>Mean: 1.09e+01 MIP</b><br><b>Std Dev: 1.43e+01 MIP</b><br><b>hits: 3.49e+05</b> | <b>Mean: 7.96e+00 MIP</b><br><b>Std Dev: 9.23e+00 MIP</b><br><b>hits: 1.69e+05</b> |
|--|--|--|--|--|