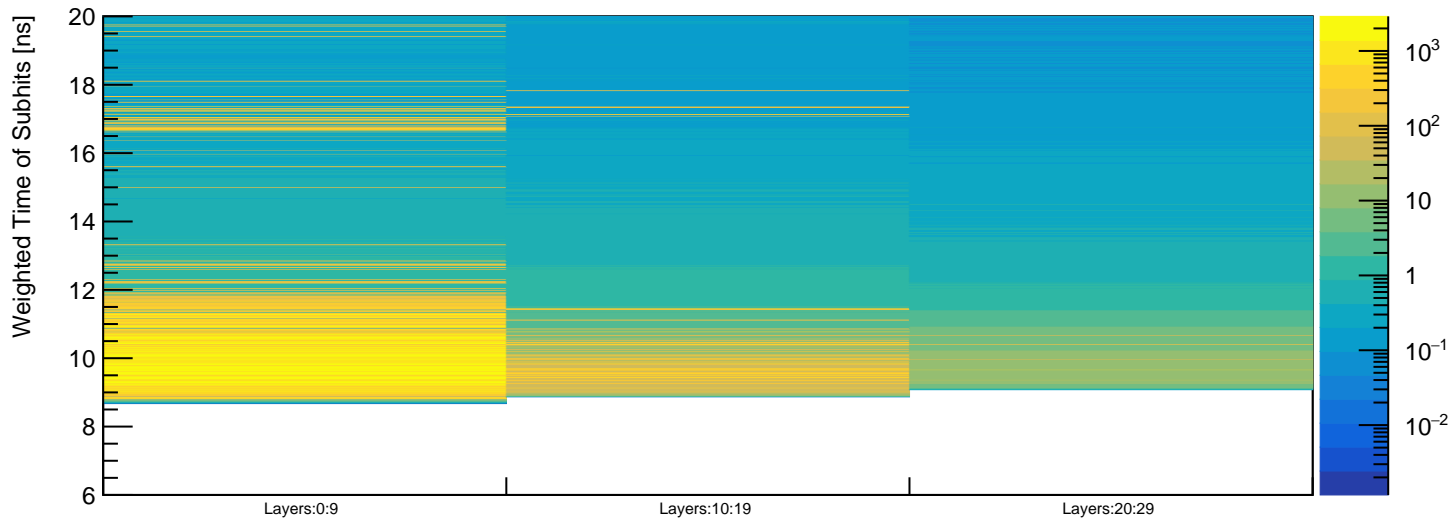


ScECalEndcap time Towers 3:5

Number of hits times Energy [GeV] per second



Mean: 1.05e+01 ns Std Dev: 1.69e+00 ns hits*energy [GeV]/second: 1.98e+05	Mean: 1.04e+01 ns Std Dev: 1.97e+00 ns hits*energy [GeV]/second: 1.89e+04	Mean: 1.04e+01 ns Std Dev: 1.46e+00 ns hits*energy [GeV]/second: 2.03e+03
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