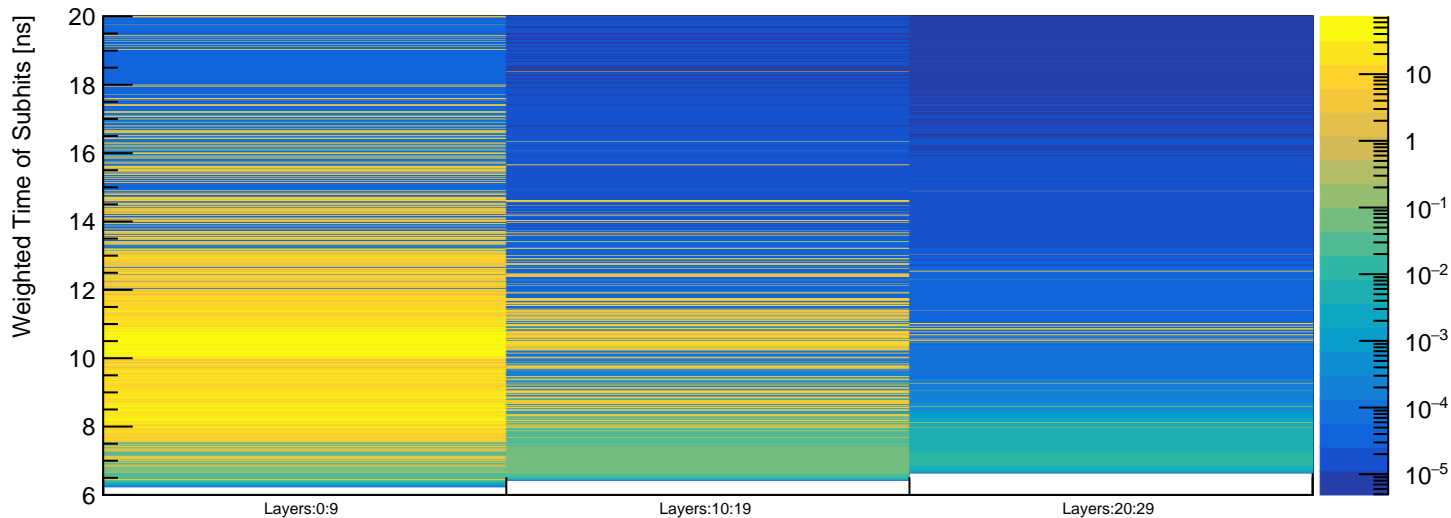


# ScECALBarrel time Modules 2

Number of hits times Energy [GeV] per second



<b>Mean: 1.03e+01 ns</b> <b>Std Dev: 1.84e+00 ns</b> <b>hits*energy [GeV]/second: 8.10e+03</b>	<b>Mean: 1.05e+01 ns</b> <b>Std Dev: 1.62e+00 ns</b> <b>hits*energy [GeV]/second: 9.60e+02</b>	<b>Mean: 1.10e+01 ns</b> <b>Std Dev: 1.11e+00 ns</b> <b>hits*energy [GeV]/second: 8.36e+01</b>
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