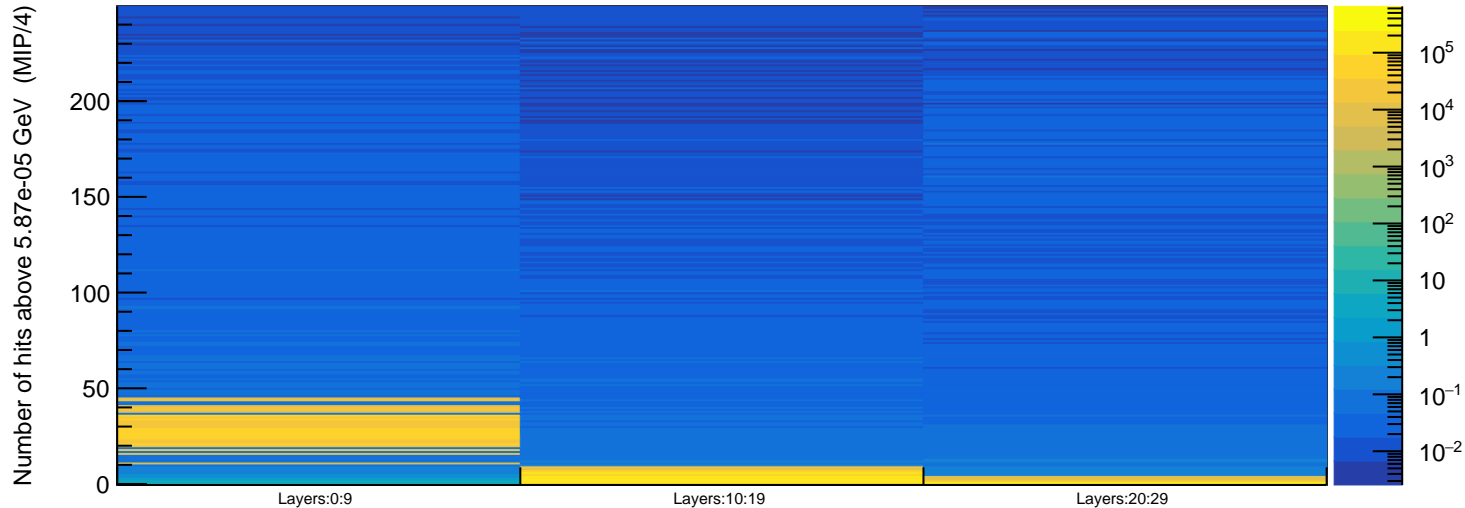


# ScECalEndcap low\_#Nhits Towers 3:5

Number of Events per second



**Mean: 2.91e+01 #hits**  
**Std Dev: 6.57e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 3.61e+00 #hits**  
**Std Dev: 2.17e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 3.21e-01 #hits**  
**Std Dev: 7.59e-01 #hits**  
**events/second: 8.55e+05**