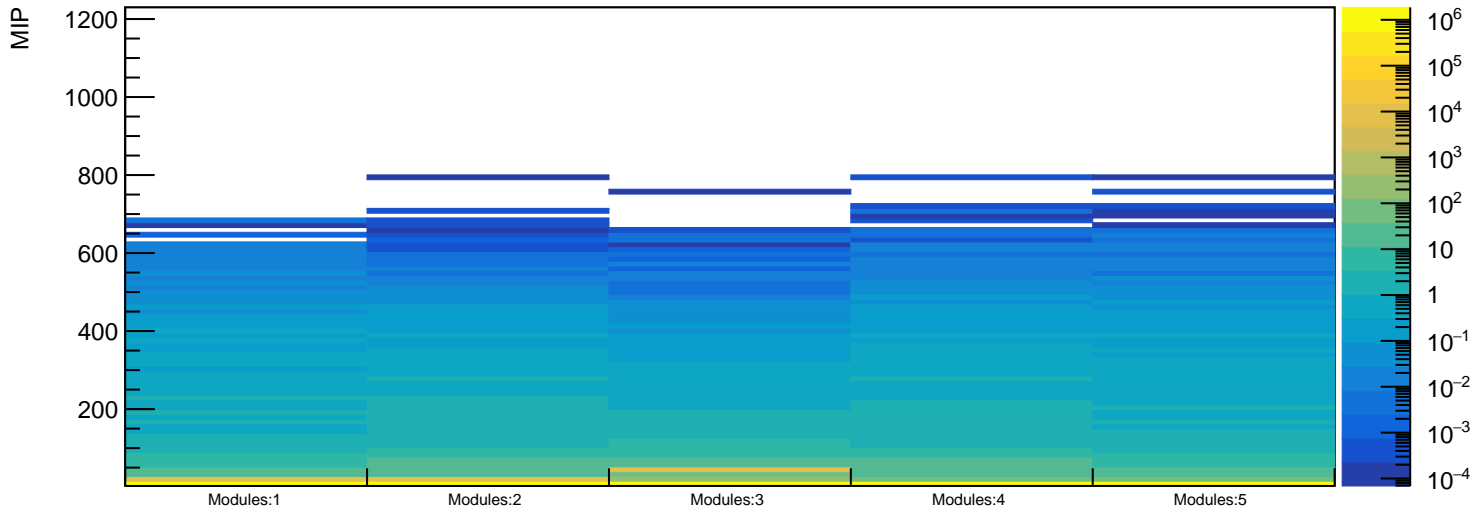


ScECALBarrel scaled_upper_scale_energy Layers 0:9

Number of hits per second



Mean: 7.40e+00 MIP Std Dev: 9.87e-01 MIP hits/second: 1.87e+06	Mean: 9.40e+00 MIP Std Dev: 1.32e+00 MIP hits/second: 1.45e+06	Mean: 1.08e+01 MIP Std Dev: 3.86e+00 MIP hits/second: 8.48e+05	Mean: 9.33e+00 MIP Std Dev: 1.16e+00 MIP hits/second: 1.17e+06	Mean: 7.44e+00 MIP Std Dev: 7.95e-01 MIP hits/second: 1.81e+06
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