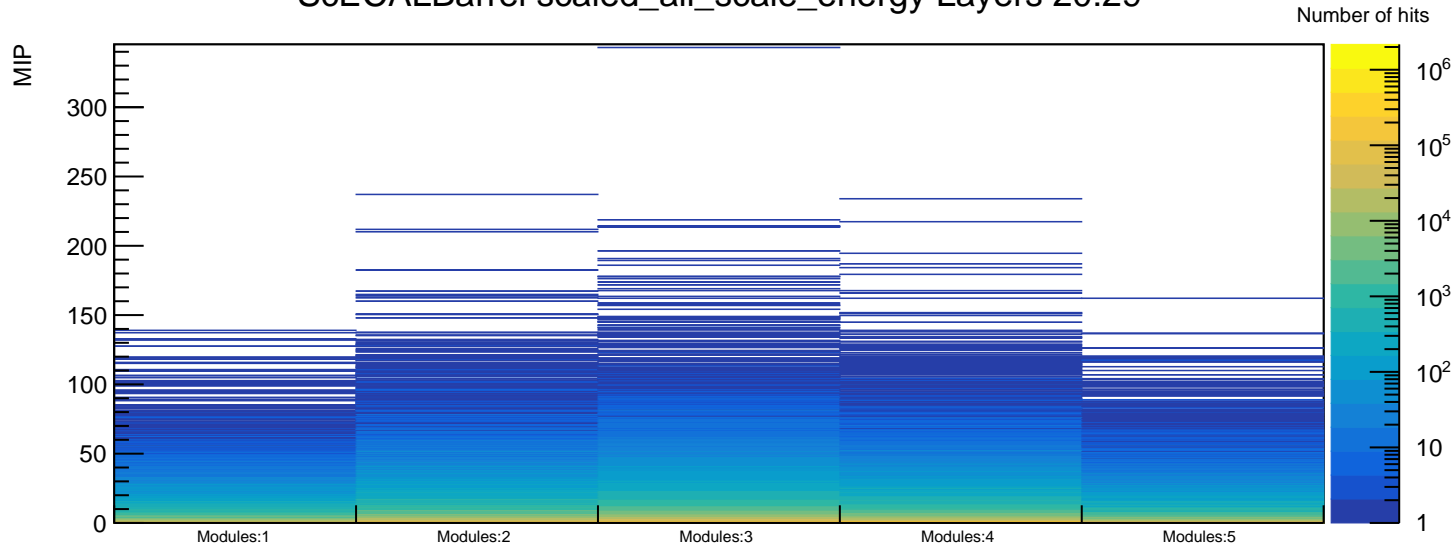


# ScECALBarrel scaled\_all\_scale\_energy Layers 20:29



Mean: $7.04\text{e-}01$ MIP Std Dev: $2.20\text{e+}00$ MIP hits: $1.48\text{e+}06$	Mean: $9.15\text{e-}01$ MIP Std Dev: $2.83\text{e+}00$ MIP hits: $2.50\text{e+}06$	Mean: $1.06\text{e+}00$ MIP Std Dev: $3.23\text{e+}00$ MIP hits: $3.14\text{e+}06$	Mean: $9.30\text{e-}01$ MIP Std Dev: $2.87\text{e+}00$ MIP hits: $2.53\text{e+}06$	Mean: $7.20\text{e-}01$ MIP Std Dev: $2.29\text{e+}00$ MIP hits: $1.48\text{e+}06$
--	--	--	--	--