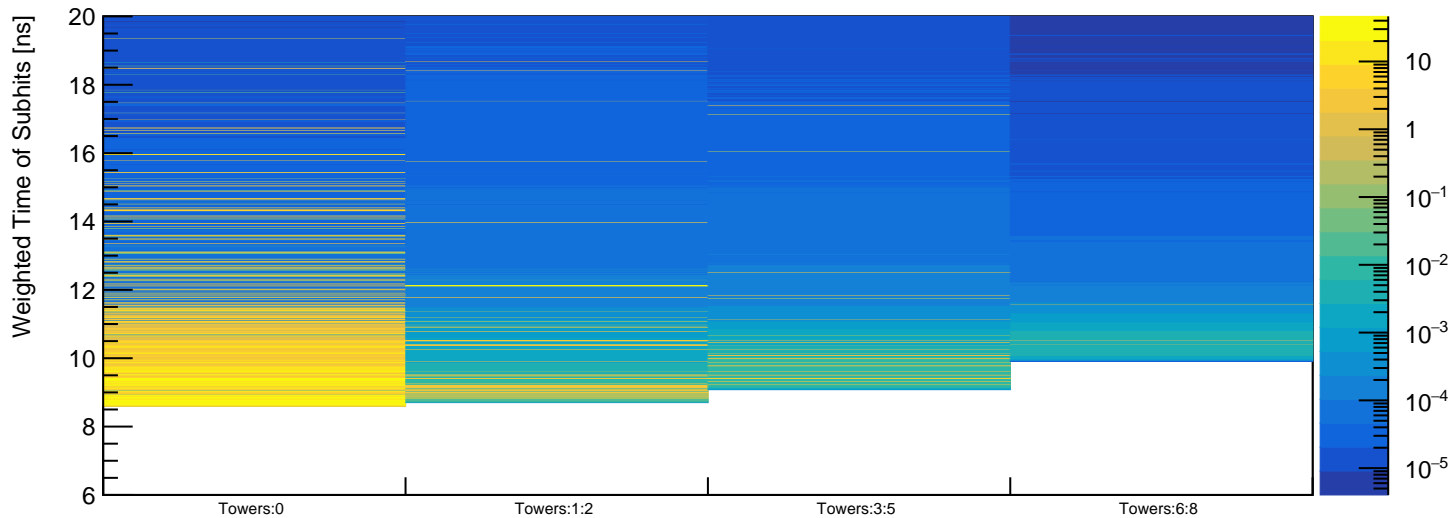


ScECalEndcap time Layers 20:29

Number of hits times Energy [GeV] per second



Mean: 9.83e+00 ns	Mean: 1.11e+01 ns	Mean: 1.04e+01 ns	Mean: 1.09e+01 ns
Std Dev: 1.46e+00 ns	Std Dev: 1.75e+00 ns	Std Dev: 1.60e+00 ns	Std Dev: 5.96e-01 ns
hits*energy [GeV]/second: 2.09e+00	hits*energy [GeV]/second: 2.36e+00	hits*energy [GeV]/second: 5.05e+00	hits*energy [GeV]/second: 4.33e+00