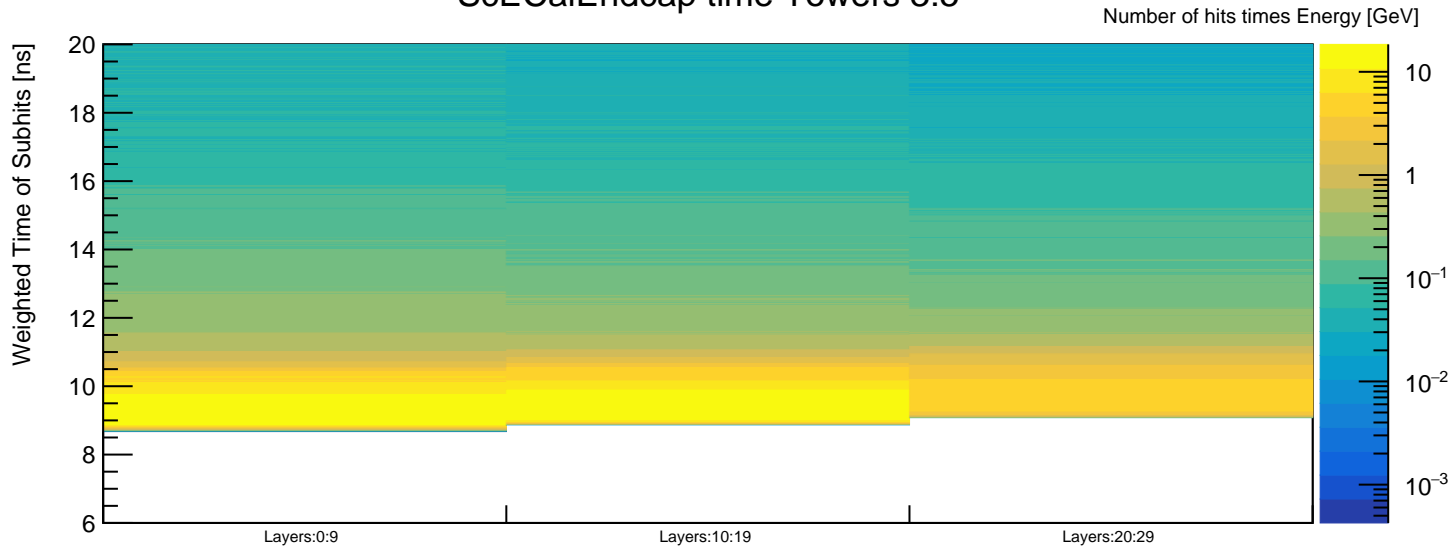


# ScECalEndcap time Towers 3:5



**Mean: 9.79e+00 ns**  
**Std Dev: 1.20e+00 ns**  
**hits\*energy [GeV]: 1.61e+03**

**Mean: 9.87e+00 ns**  
**Std Dev: 1.14e+00 ns**  
**hits\*energy [GeV]: 1.54e+03**

**Mean: 1.04e+01 ns**  
**Std Dev: 1.49e+00 ns**  
**hits\*energy [GeV]: 6.01e+02**