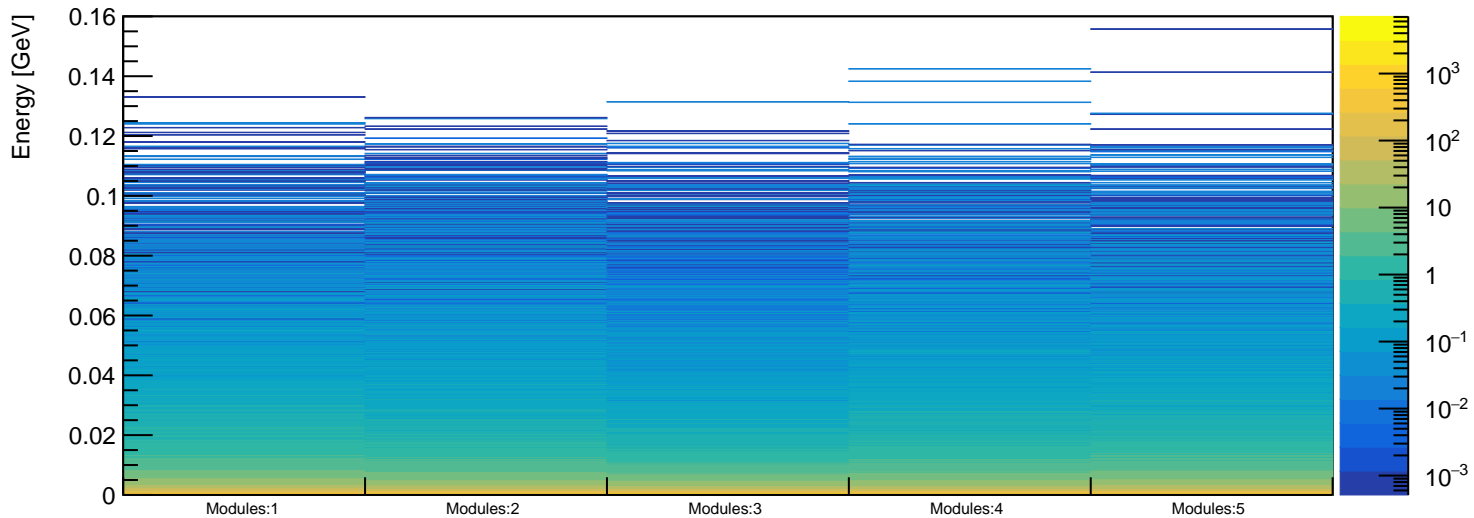


ScECALBarrel all_scale_energy Layers 10:19

Number of hits per second



| | | | | |
|---|---|---|---|---|
| Mean: $9.51\text{e-}04$ GeV Std Dev: $3.84\text{e-}03$ GeV hits/second: $1.10\text{e+}04$ | Mean: $8.11\text{e-}04$ GeV Std Dev: $3.60\text{e-}03$ GeV hits/second: $1.18\text{e+}04$ | Mean: $6.76\text{e-}04$ GeV Std Dev: $2.89\text{e-}03$ GeV hits/second: $1.26\text{e+}04$ | Mean: $7.89\text{e-}04$ GeV Std Dev: $3.52\text{e-}03$ GeV hits/second: $1.21\text{e+}04$ | Mean: $9.22\text{e-}04$ GeV Std Dev: $3.78\text{e-}03$ GeV hits/second: $1.09\text{e+}04$ |
|---|---|---|---|---|