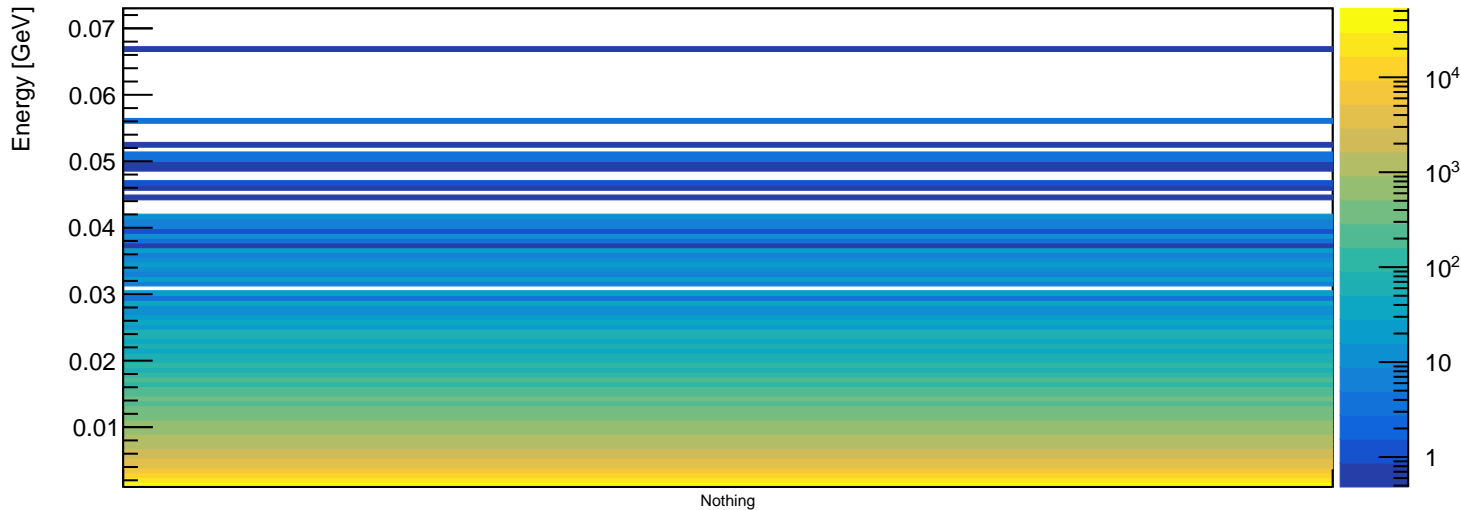


# SchCalECRing\_no\_function\_upper\_scale\_energy

Number of hits per second



Mean: 3.00e-03 GeV  
Std Dev: 3.27e-03 GeV  
hits/second: 1.15e+05