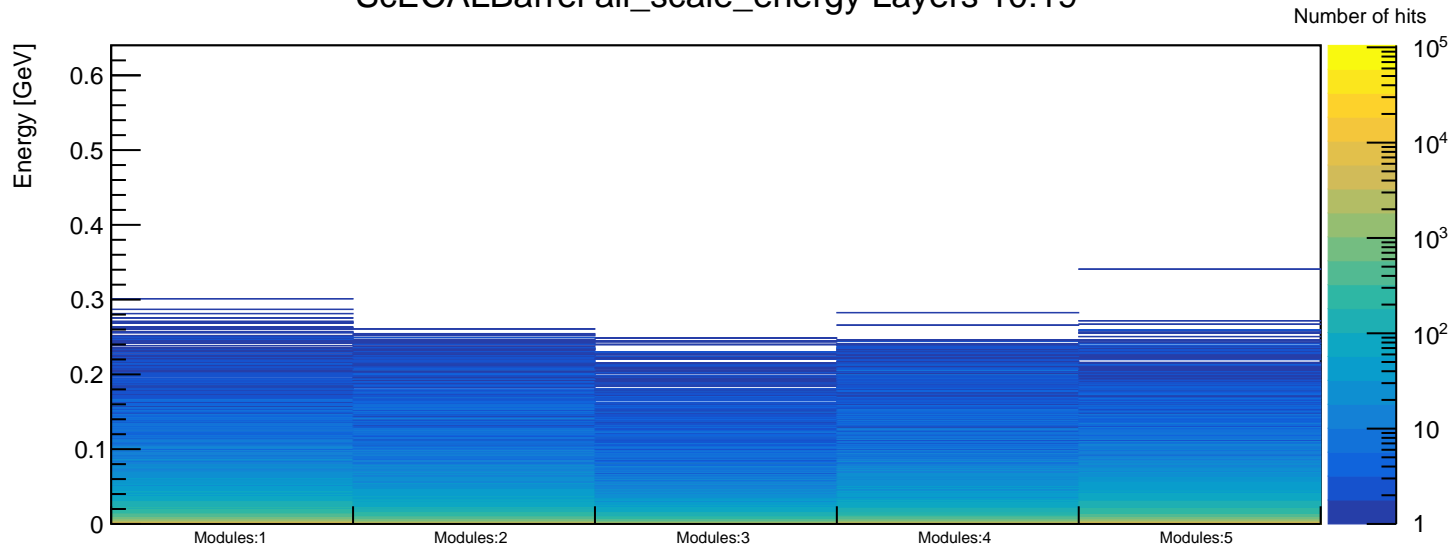


# ScECALBarrel all\_scale\_energy Layers 10:19



<b>Mean: 3.48e-03 GeV</b> <b>Std Dev: 1.36e-02 GeV</b> <b>hits: 1.82e+05</b>	<b>Mean: 3.89e-03 GeV</b> <b>Std Dev: 1.55e-02 GeV</b> <b>hits: 1.18e+05</b>	<b>Mean: 3.56e-03 GeV</b> <b>Std Dev: 1.48e-02 GeV</b> <b>hits: 7.27e+04</b>	<b>Mean: 3.92e-03 GeV</b> <b>Std Dev: 1.58e-02 GeV</b> <b>hits: 1.13e+05</b>	<b>Mean: 3.50e-03 GeV</b> <b>Std Dev: 1.34e-02 GeV</b> <b>hits: 1.82e+05</b>
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