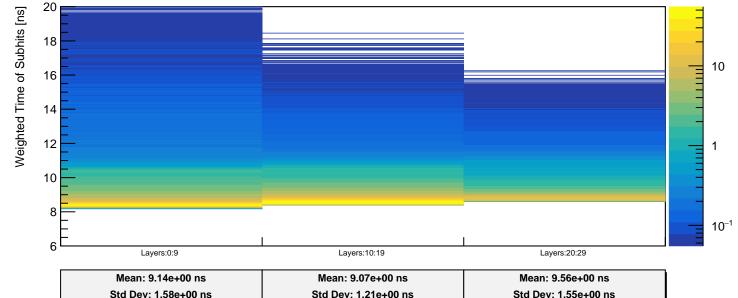
ScECalEndcap time Towers 0



hits: 5.61e+02



hits: 1.54e+03

hits: 1.29e+03