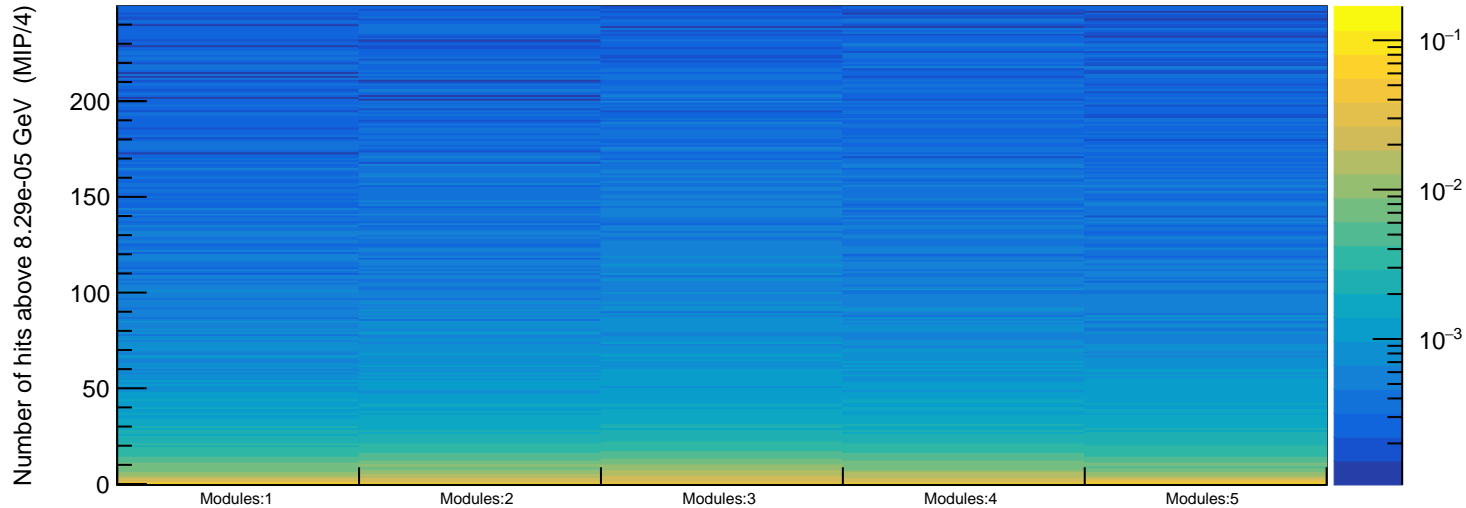


ScECALBarrel low_#Nhits Layers 10:19

Number of Events per second



Mean: 2.72e+01 #hits	Mean: 2.98e+01 #hits	Mean: 3.24e+01 #hits	Mean: 3.02e+01 #hits	Mean: 2.74e+01 #hits
Std Dev: 5.20e+01 #hits	Std Dev: 5.36e+01 #hits	Std Dev: 5.44e+01 #hits	Std Dev: 5.40e+01 #hits	Std Dev: 5.18e+01 #hits
events/second: 4.95e-01	events/second: 4.89e-01	events/second: 4.99e-01	events/second: 4.88e-01	events/second: 4.96e-01