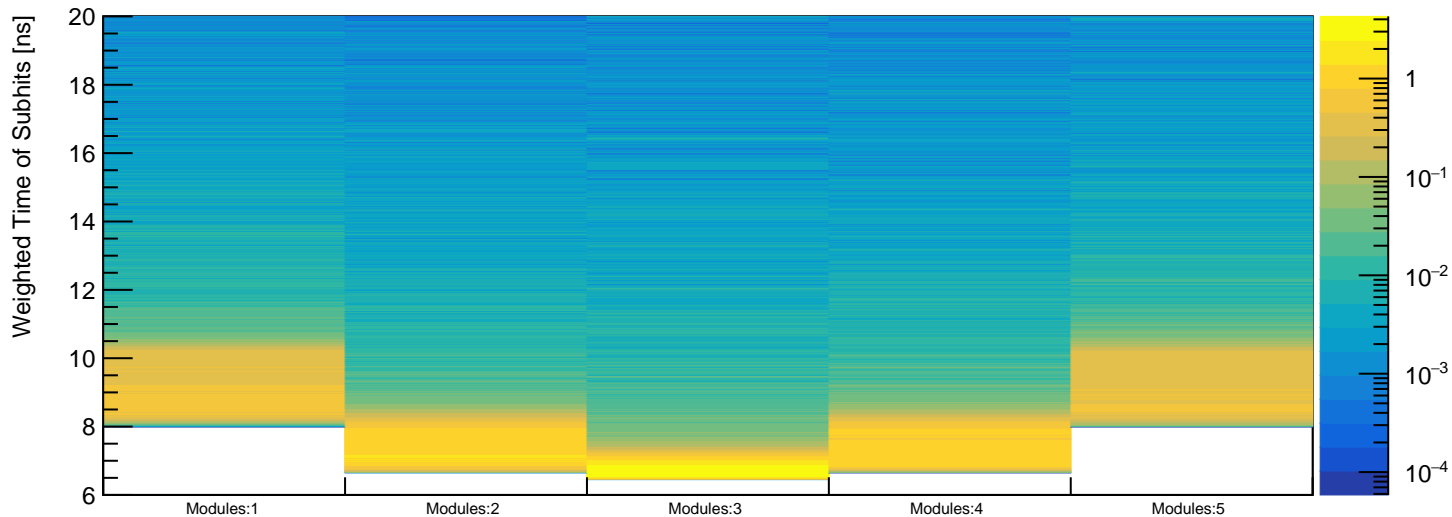


ScECALBarrel time Layers 20:29

Number of hits times Energy [GeV]



Mean: 9.46e+00 ns Std Dev: 1.25e+00 ns hits*energy [GeV]: 7.01e+01	Mean: 7.63e+00 ns Std Dev: 1.10e+00 ns hits*energy [GeV]: 1.10e+01	Mean: 6.98e+00 ns Std Dev: 1.02e+00 ns hits*energy [GeV]: 1.39e+01	Mean: 7.66e+00 ns Std Dev: 1.13e+00 ns hits*energy [GeV]: 1.06e+01	Mean: 9.46e+00 ns Std Dev: 1.29e+00 ns hits*energy [GeV]: 6.53e+01
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