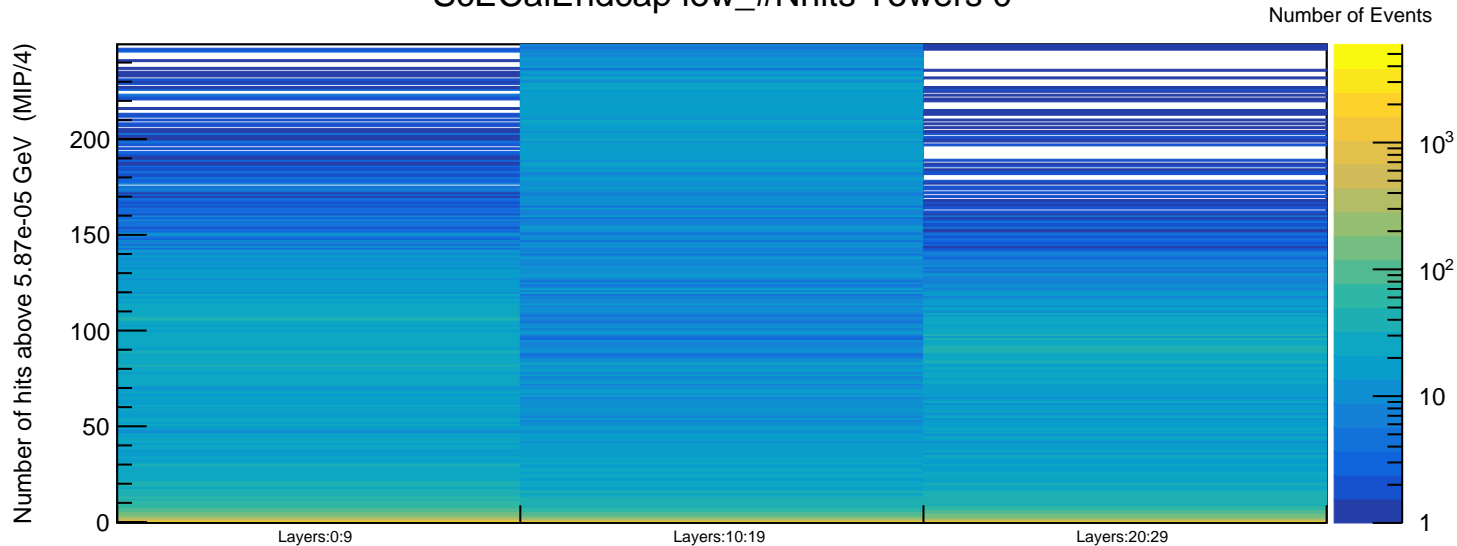


# ScECalEndcap low\_#Nhits Towers 0



**Mean: 2.65e+01 #hits**  
**Std Dev: 4.52e+01 #hits**  
**events: 9.99e+03**

**Mean: 4.06e+01 #hits**  
**Std Dev: 7.25e+01 #hits**  
**events: 9.76e+03**

**Mean: 2.01e+01 #hits**  
**Std Dev: 3.84e+01 #hits**  
**events: 1.00e+04**