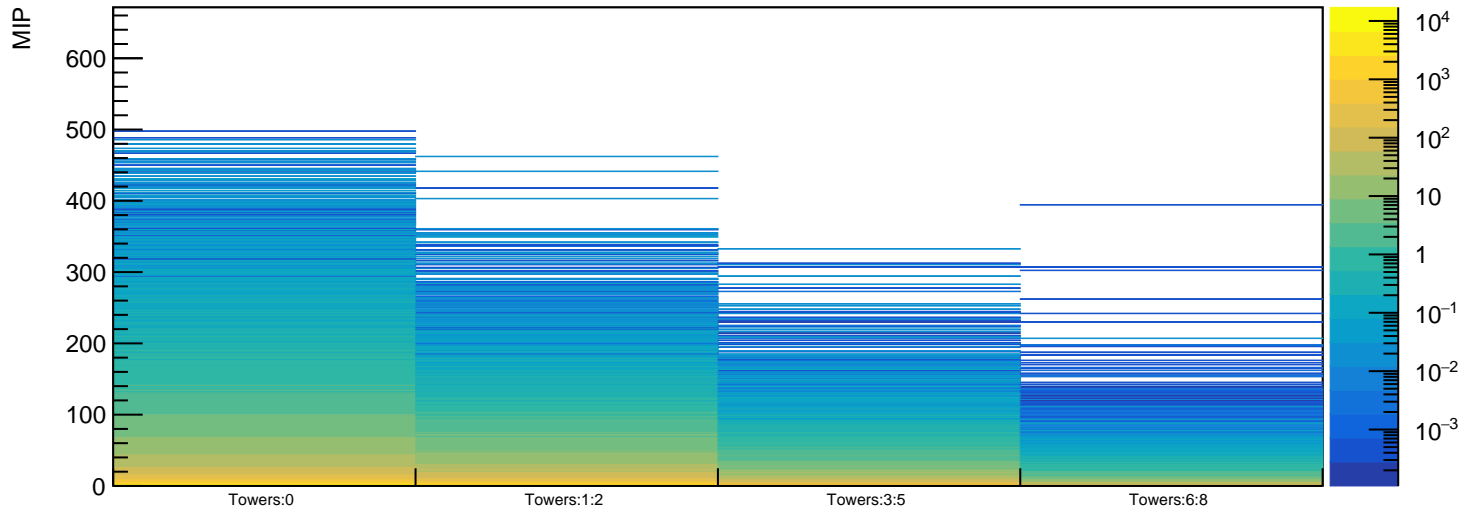


# ScECalEndcap scaled\_all\_scale\_energy Layers 20:29

Number of hits per second



|   |   |   |   |
|---|---|---|---|
| <p>Mean: 5.04e+00 MIP</p> <p>Std Dev: 1.39e+01 MIP</p> <p>hits/second: 5.79e+04</p> | <p>Mean: 3.82e+00 MIP</p> <p>Std Dev: 9.68e+00 MIP</p> <p>hits/second: 3.92e+04</p> | <p>Mean: 2.52e+00 MIP</p> <p>Std Dev: 6.57e+00 MIP</p> <p>hits/second: 1.54e+04</p> | <p>Mean: 1.49e+00 MIP</p> <p>Std Dev: 3.74e+00 MIP</p> <p>hits/second: 4.50e+03</p> |
|---|---|---|---|