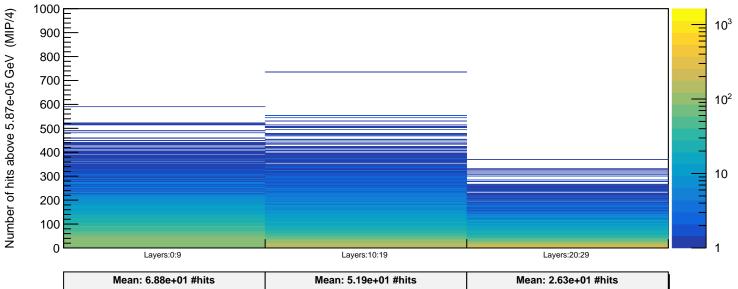
ScECalEndcap all_#Nhits Towers 0

Number of Events

Std Dev: 3.99e+01 #hits

events: 1.00e+04



Std Dev: 7.13e+01 #hits

events: 1.00e+04

Std Dev: 7.11e+01 #hits

events: 1.00e+04