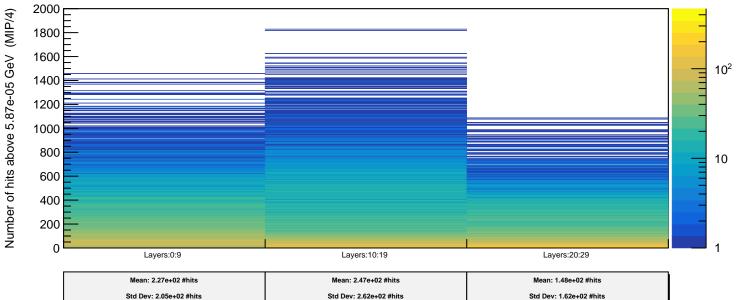
ScECalEndcap all_#Nhits Towers 1:2



events: 1.00e+04



events: 1.00e+04

events: 1.00e+04