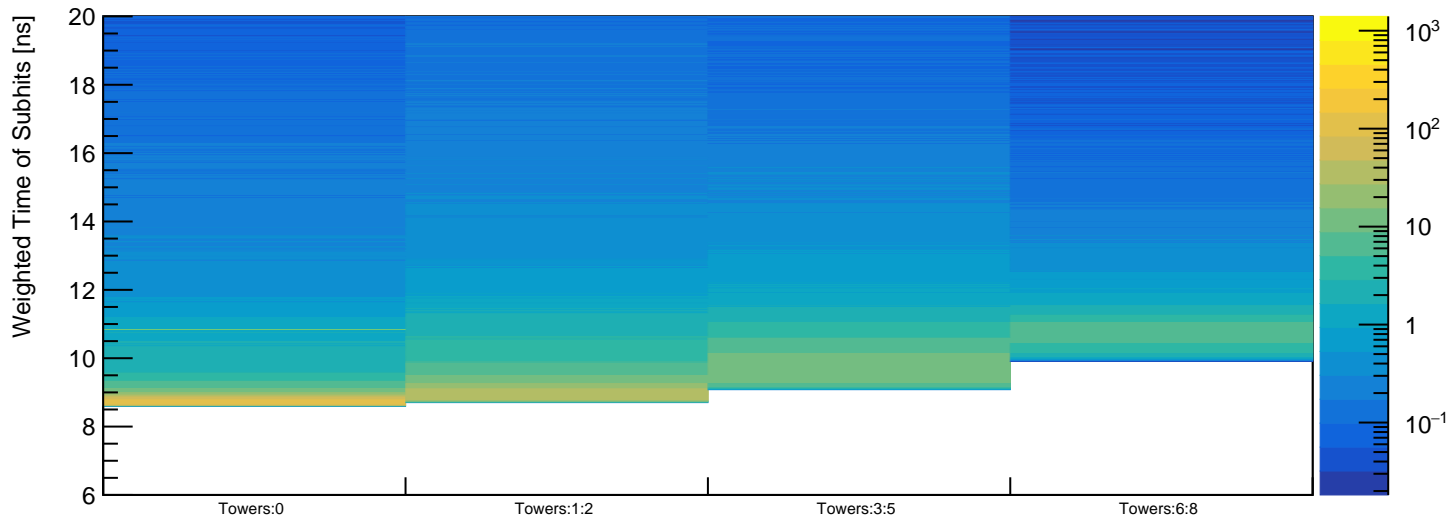


ScECalEndcap time Layers 20:29

Number of hits times Energy [GeV] per second



Mean: 9.78e+00 ns Std Dev: 1.34e+00 ns hits/second: 4.09e+03	Mean: 9.82e+00 ns Std Dev: 1.71e+00 ns hits/second: 2.13e+03	Mean: 1.06e+01 ns Std Dev: 1.69e+00 ns hits/second: 1.41e+03	Mean: 1.14e+01 ns Std Dev: 1.52e+00 ns hits/second: 5.95e+02
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