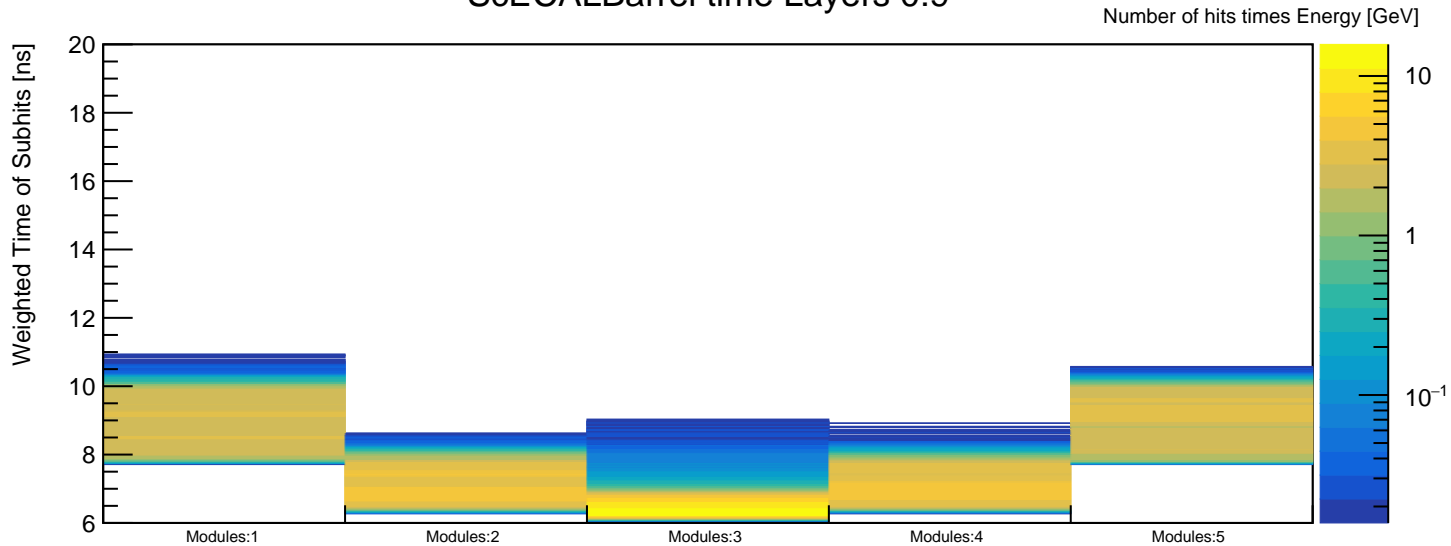


# ScECALBarrel time Layers 0:9



<b>Mean: 9.00e+00 ns</b> <b>Std Dev: 7.46e-01 ns</b> <b>hits: 3.94e+02</b>	<b>Mean: 7.22e+00 ns</b> <b>Std Dev: 7.97e-01 ns</b> <b>hits: 4.32e+02</b>	<b>Mean: 6.57e+00 ns</b> <b>Std Dev: 8.70e-01 ns</b> <b>hits: 5.25e+02</b>	<b>Mean: 7.19e+00 ns</b> <b>Std Dev: 8.04e-01 ns</b> <b>hits: 4.04e+02</b>	<b>Mean: 9.03e+00 ns</b> <b>Std Dev: 7.47e-01 ns</b> <b>hits: 4.11e+02</b>
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