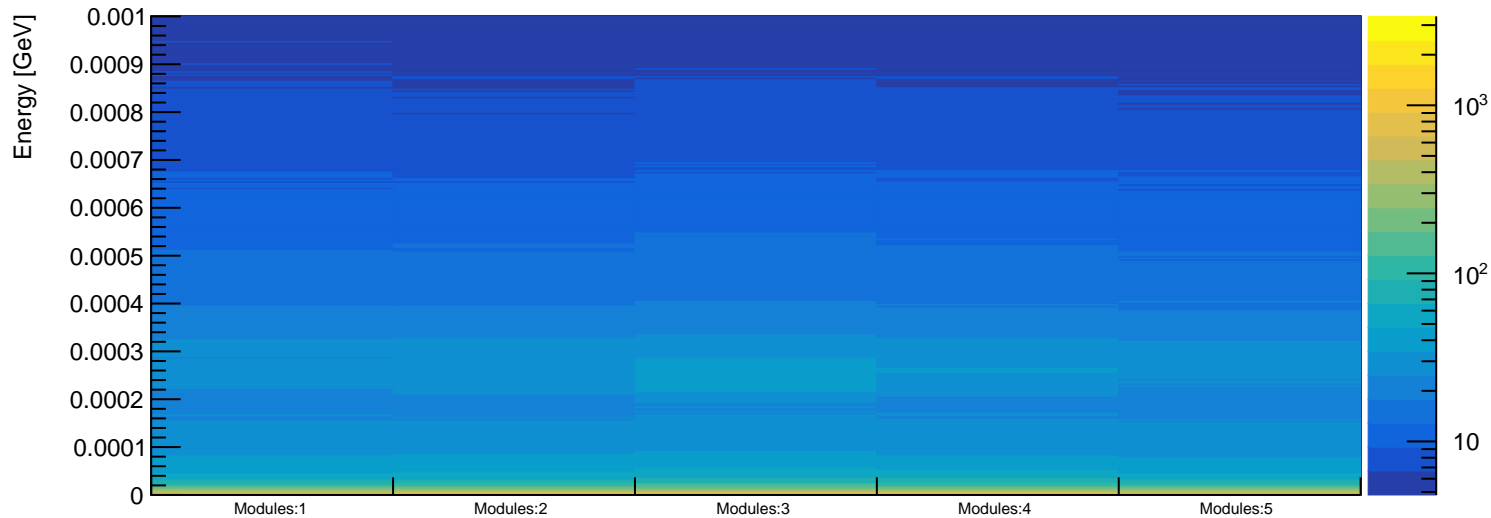


ScECALBarrel lower_scale_energy Layers 10:19

Number of hits per second



Mean: $1.83\text{e-}04$ GeV Std Dev: $2.52\text{e-}04$ GeV hits/second: $9.31\text{e}+03$	Mean: $1.71\text{e-}04$ GeV Std Dev: $2.43\text{e-}04$ GeV hits/second: $1.03\text{e}+04$	Mean: $1.71\text{e-}04$ GeV Std Dev: $2.42\text{e-}04$ GeV hits/second: $1.10\text{e}+04$	Mean: $1.70\text{e-}04$ GeV Std Dev: $2.43\text{e-}04$ GeV hits/second: $1.05\text{e}+04$	Mean: $1.81\text{e-}04$ GeV Std Dev: $2.50\text{e-}04$ GeV hits/second: $9.28\text{e}+03$
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