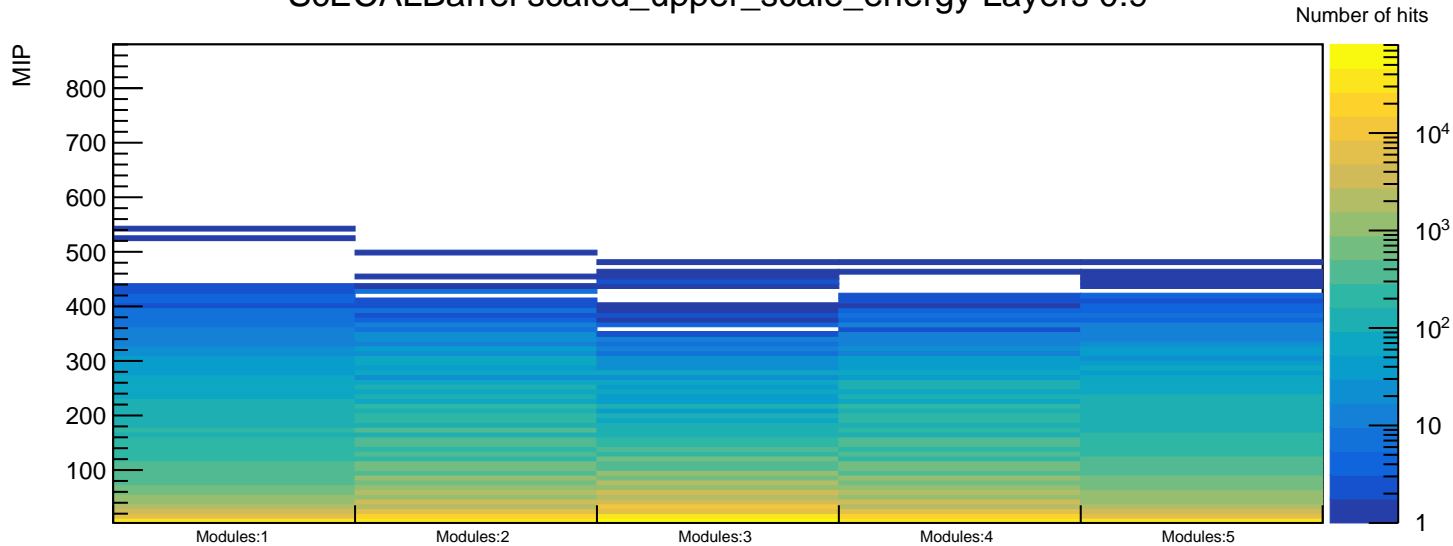


# ScECALBarrel scaled\_upper\_scale\_energy Layers 0:9



Mean: 2.75e+01 MIP	Mean: 2.92e+01 MIP	Mean: 2.04e+01 MIP	Mean: 2.88e+01 MIP	Mean: 2.75e+01 MIP
Std Dev: 4.68e+01 MIP	Std Dev: 4.48e+01 MIP	Std Dev: 2.83e+01 MIP	Std Dev: 4.36e+01 MIP	Std Dev: 4.68e+01 MIP
hits: 5.22e+04	hits: 7.49e+04	hits: 1.54e+05	hits: 7.43e+04	hits: 5.56e+04