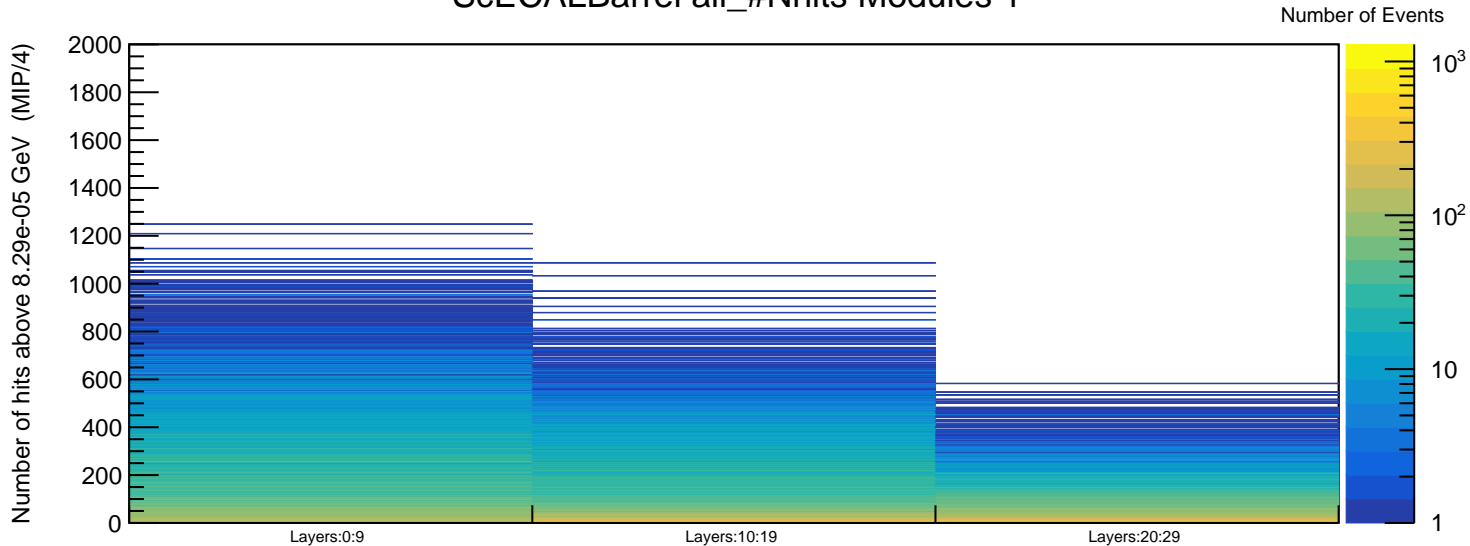


# ScECALBarrel all\_#Nhits Modules 1



**Mean: 1.95e+02 #hits**  
**Std Dev: 1.88e+02 #hits**  
**events: 1.00e+04**

**Mean: 1.30e+02 #hits**  
**Std Dev: 1.48e+02 #hits**  
**events: 1.00e+04**

**Mean: 6.00e+01 #hits**  
**Std Dev: 7.66e+01 #hits**  
**events: 1.00e+04**