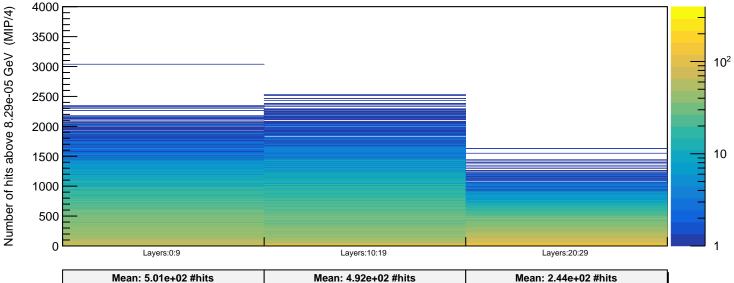
## ScECALBarrel all\_#Nhits Modules 3

Number of Events



Std Dev: 4.14e+02 #hits events: 1.00e+04 Std Dev: 4.47e+02 #hits events: 1.00e+04

Std Dev: 2.41e+02 #hits events: 1.00e+04