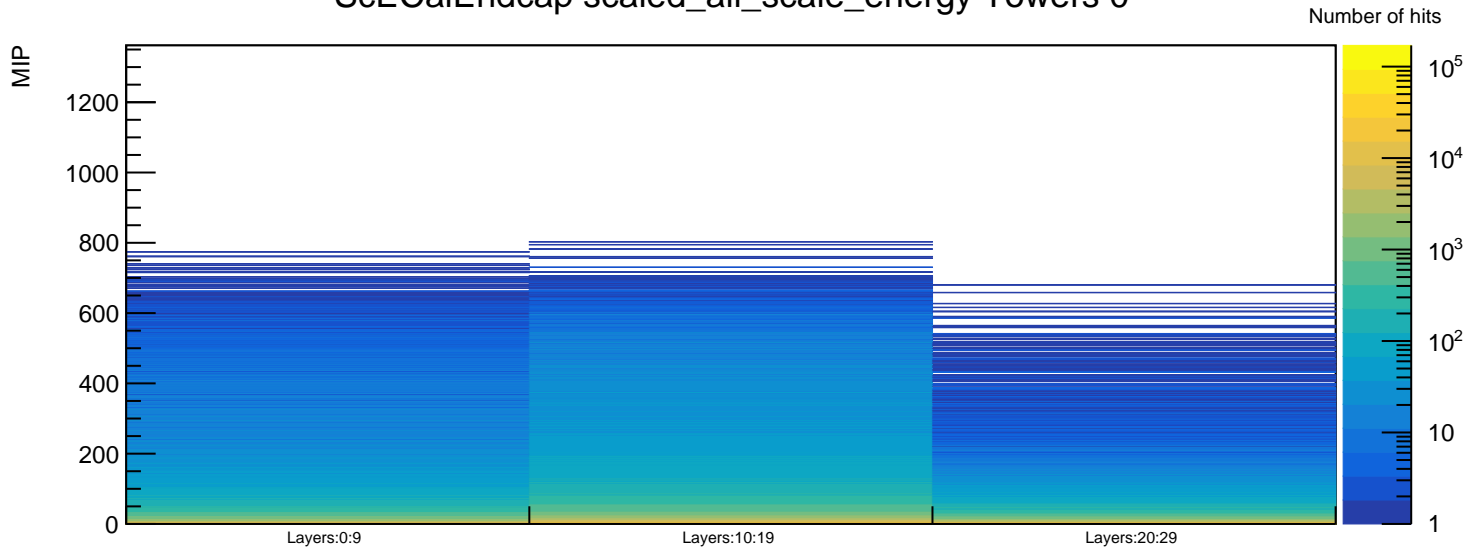


# ScECalEndcap scaled\_all\_scale\_energy Towers 0



**Mean:  $1.35\text{e}+01$  MIP**  
**Std Dev:  $5.02\text{e}+01$  MIP**  
**hits:  $2.17\text{e}+05$**

**Mean:  $1.58\text{e}+01$  MIP**  
**Std Dev:  $5.57\text{e}+01$  MIP**  
**hits:  $4.08\text{e}+05$**

**Mean:  $6.59\text{e}+00$  MIP**  
**Std Dev:  $2.19\text{e}+01$  MIP**  
**hits:  $2.39\text{e}+05$**