ScECalEndcap low_#Nhits Towers 0

Number of Events per second
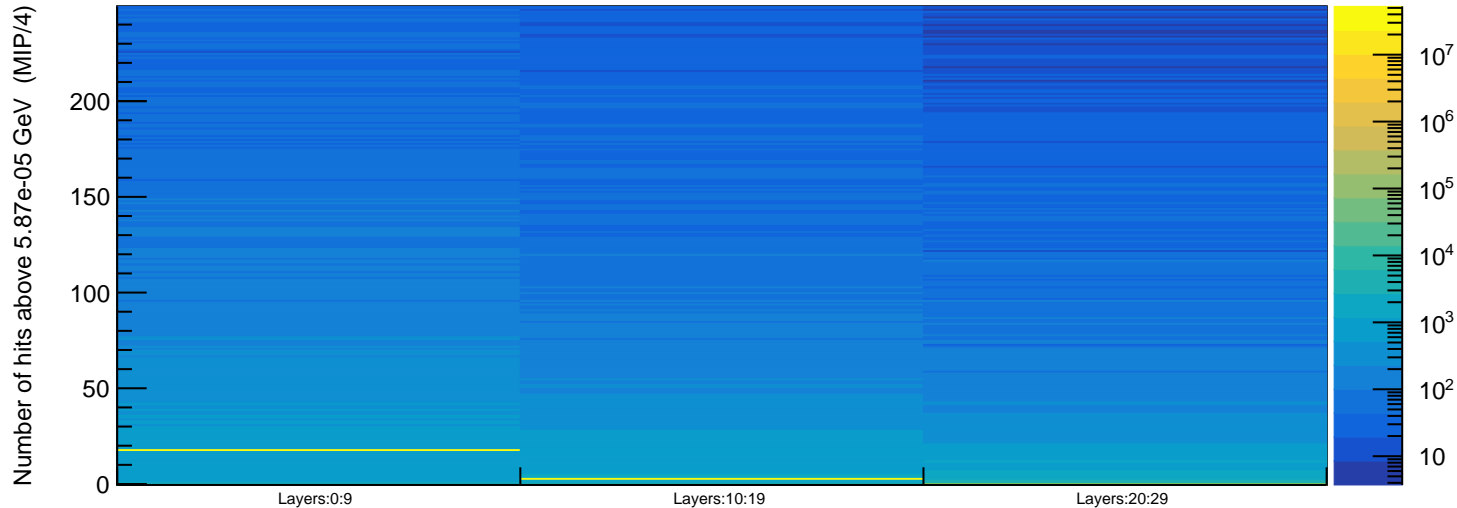
Mean: 1.80e+01 #hits	Mean: 3.04e+00 #hits	Mean: 3.00e-02 #hits
Std Dev: 2.25e+00 #hits	Std Dev: 2.07e+00 #hits	Std Dev: 1.73e+00 #hits
events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07