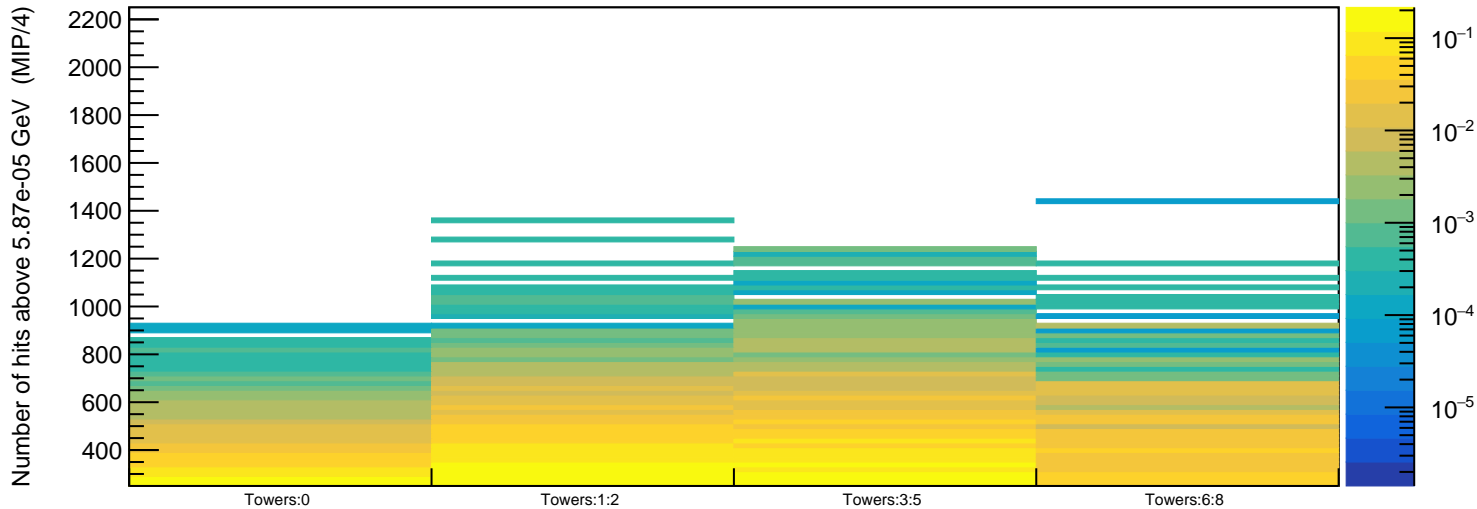


ScECalEndcap high_#Nhits Layers 0:9

Number of Events per second



Mean: 3.41e+02 #hits
Std Dev: 9.05e+01 #hits
events/second: 7.15e-01

Mean: 3.76e+02 #hits
Std Dev: 1.21e+02 #hits
events/second: 1.55e+00

Mean: 3.95e+02 #hits
Std Dev: 1.41e+02 #hits
events/second: 1.44e+00

Mean: 4.18e+02 #hits
Std Dev: 1.41e+02 #hits
events/second: 5.81e-01