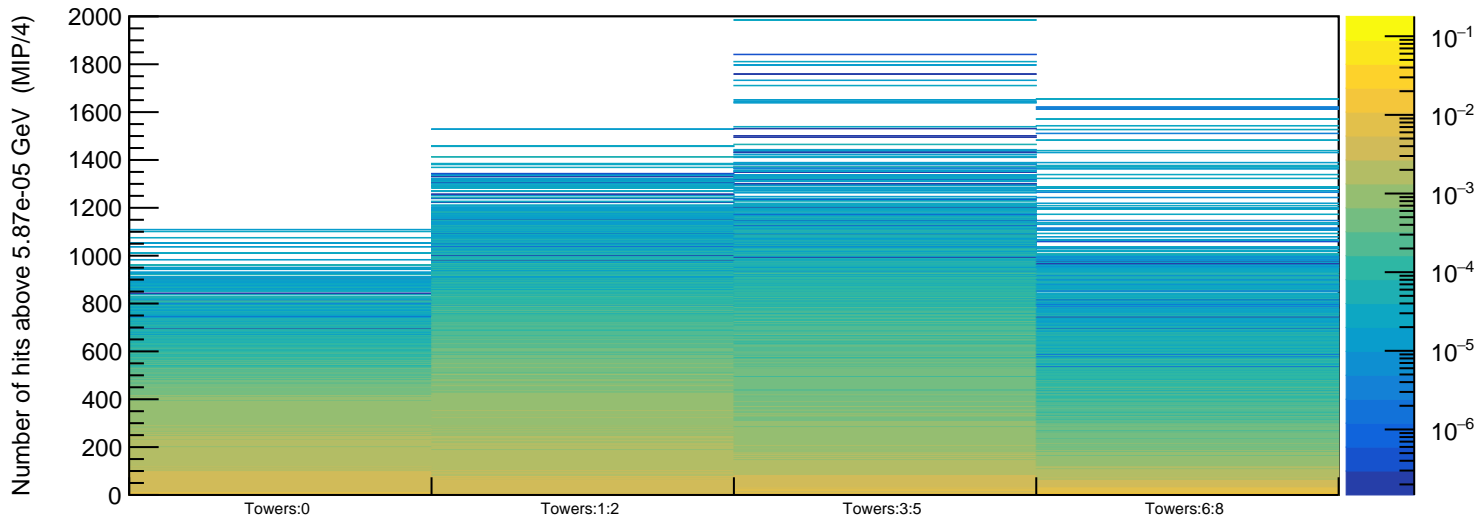


ScECalEndcap all_#Nhits Layers 0:9

Number of Events per second



Mean: 1.42e+02 #hits	Mean: 1.91e+02 #hits	Mean: 1.54e+02 #hits	Mean: 6.32e+01 #hits
Std Dev: 1.54e+02 #hits	Std Dev: 2.14e+02 #hits	Std Dev: 2.16e+02 #hits	Std Dev: 1.27e+02 #hits
events/second: 5.71e-01	events/second: 5.71e-01	events/second: 5.71e-01	events/second: 5.71e-01