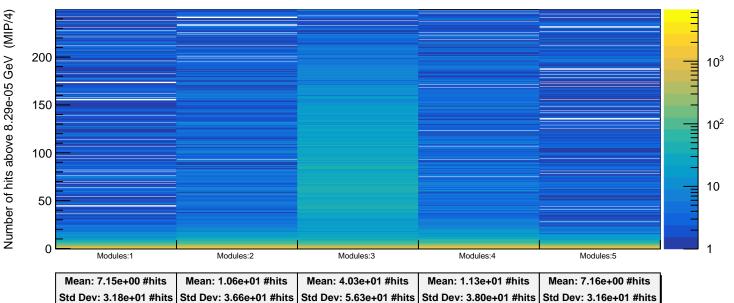
## ScECALBarrel low\_#Nhits Layers 0:9





events: 9.89e+03

events: 9.75e+03

events: 9.78e+03

events: 9.81e+03

events: 9.75e+03