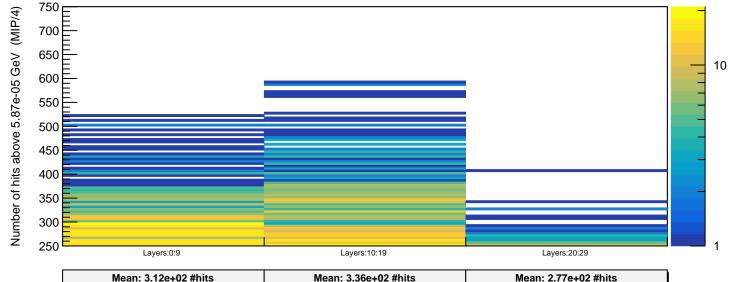
ScECalEndcap high_#Nhits Towers 0

Number of Events



Std Dev: 5.45e+01 #hits events: 2.84e+02 Std Dev: 7.26e+01 #hits events: 2.97e+02

Std Dev: 3.20e+01 #hits events: 3.60e+01