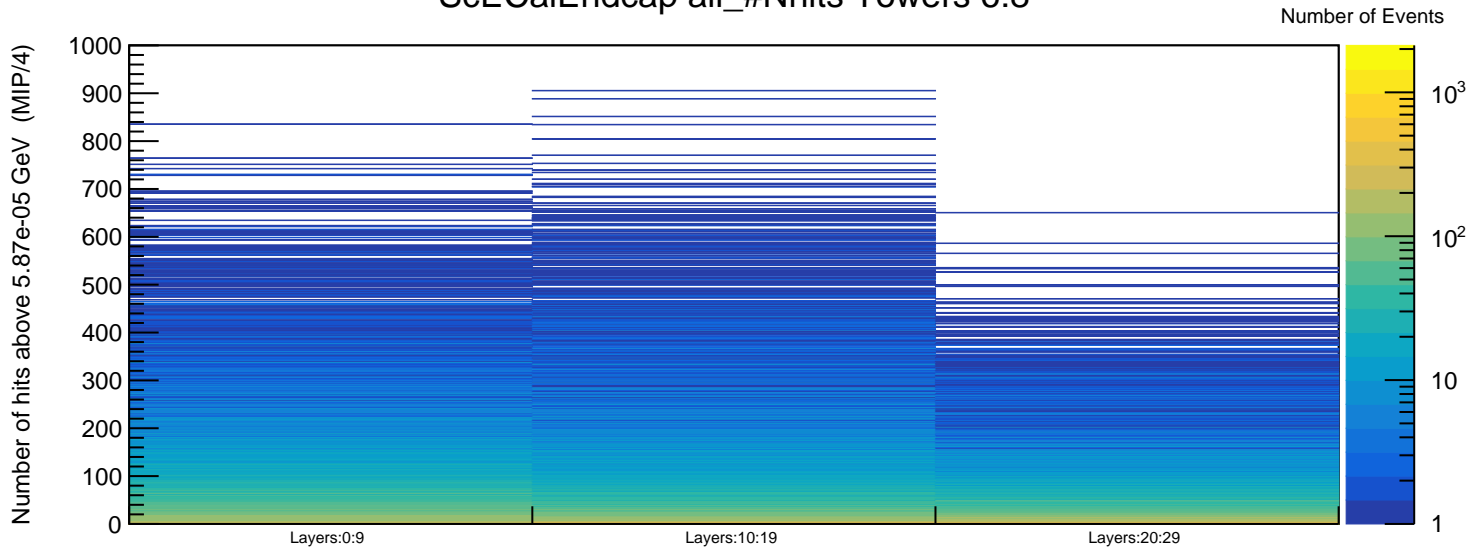


# ScECalEndcap all\_#Nhits Towers 6:8



**Mean: 7.36e+01 #hits**  
**Std Dev: 1.03e+02 #hits**  
**events: 1.00e+04**

**Mean: 6.58e+01 #hits**  
**Std Dev: 1.07e+02 #hits**  
**events: 1.00e+04**

**Mean: 3.83e+01 #hits**  
**Std Dev: 6.51e+01 #hits**  
**events: 1.00e+04**