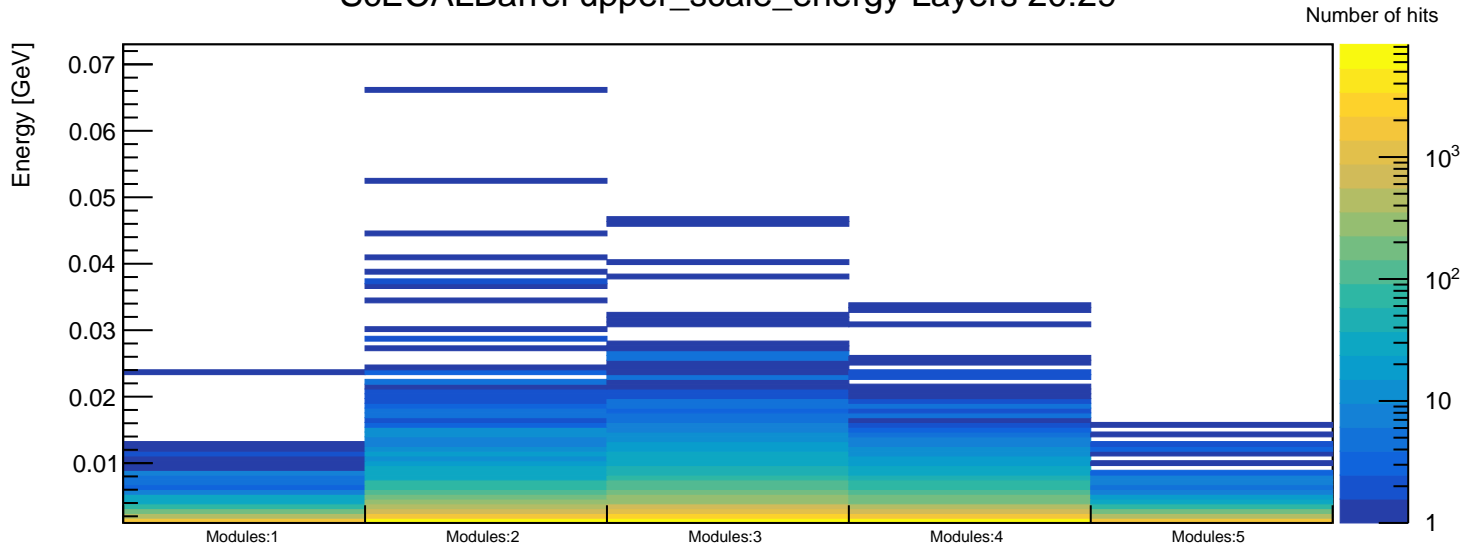


# ScECALBarrel upper\_scale\_energy Layers 20:29



<b>Mean: 1.71e-03 GeV</b> <b>Std Dev: 1.14e-03 GeV</b> <b>hits: 2.77e+03</b>	<b>Mean: 2.18e-03 GeV</b> <b>Std Dev: 2.36e-03 GeV</b> <b>hits: 9.96e+03</b>	<b>Mean: 2.19e-03 GeV</b> <b>Std Dev: 2.18e-03 GeV</b> <b>hits: 1.41e+04</b>	<b>Mean: 2.13e-03 GeV</b> <b>Std Dev: 1.92e-03 GeV</b> <b>hits: 9.66e+03</b>	<b>Mean: 1.70e-03 GeV</b> <b>Std Dev: 1.11e-03 GeV</b> <b>hits: 2.78e+03</b>
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