ScECalEndcap high_#Nhits Layers 0:9

Mean: 3.53e+02 #hits	**Mean: 3.88e+02 #hits**	**Mean: 4.13e+02 #hits**	**Mean: 4.03e+02 #hits**
Std Dev: 9.55e+01 #hits	**Std Dev: 1.26e+02 #hits**	**Std Dev: 1.55e+02 #hits**	**Std Dev: 1.46e+02 #hits**
events: 1.26e+03	**events: 2.60e+03**	**events: 2.11e+03**	**events: 6.45e+02**