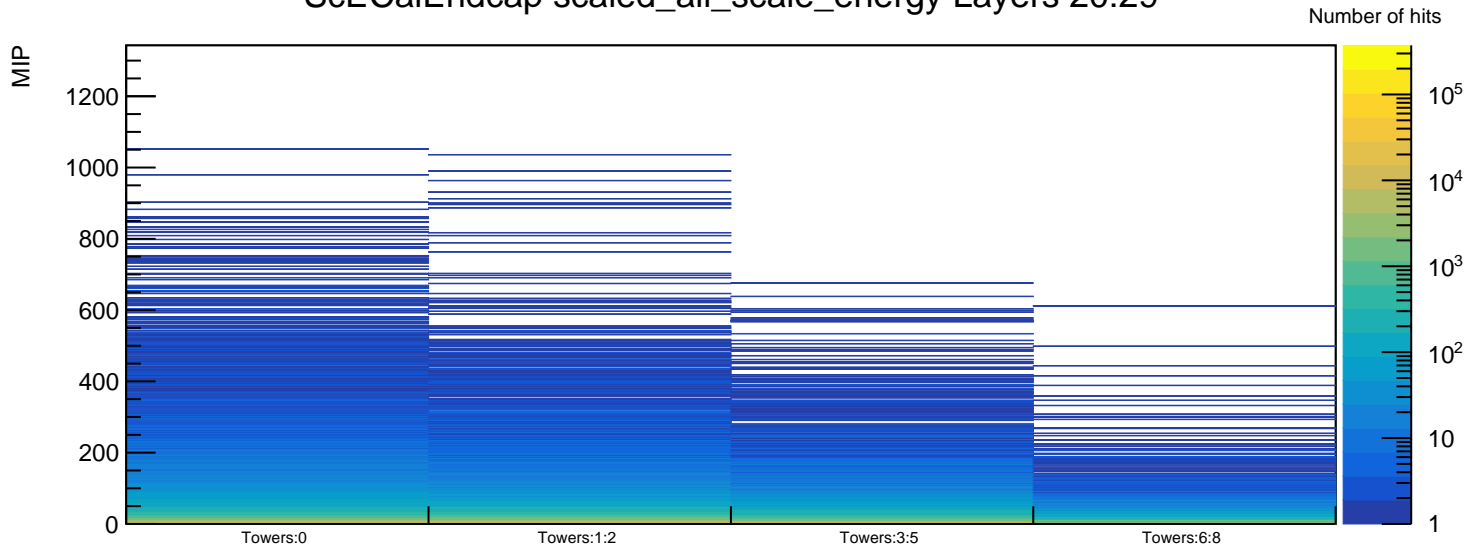


# ScECalEndcap scaled\_all\_scale\_energy Layers 20:29



**Mean:  $3.84\text{e}+00$  MIP**  
**Std Dev:  $1.91\text{e}+01$  MIP**  
**hits:  $4.41\text{e}+05$**

**Mean:  $2.97\text{e}+00$  MIP**  
**Std Dev:  $1.44\text{e}+01$  MIP**  
**hits:  $5.41\text{e}+05$**

**Mean:  $2.40\text{e}+00$  MIP**  
**Std Dev:  $1.11\text{e}+01$  MIP**  
**hits:  $4.28\text{e}+05$**

**Mean:  $1.69\text{e}+00$  MIP**  
**Std Dev:  $7.16\text{e}+00$  MIP**  
**hits:  $1.89\text{e}+05$**