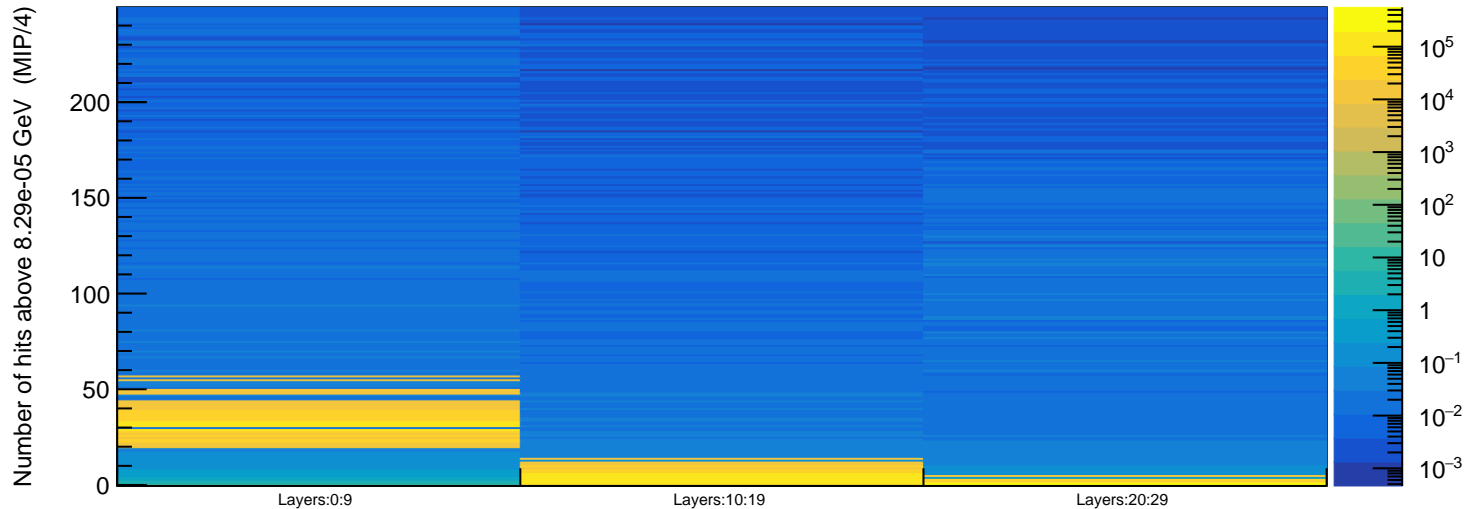


# ScECALBarrel low\_#Nhits Modules 5

Number of Events per second



**Mean: 3.35e+01 #hits**  
**Std Dev: 6.89e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 4.55e+00 #hits**  
**Std Dev: 2.66e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 5.10e-01 #hits**  
**Std Dev: 8.92e-01 #hits**  
**events/second: 8.55e+05**