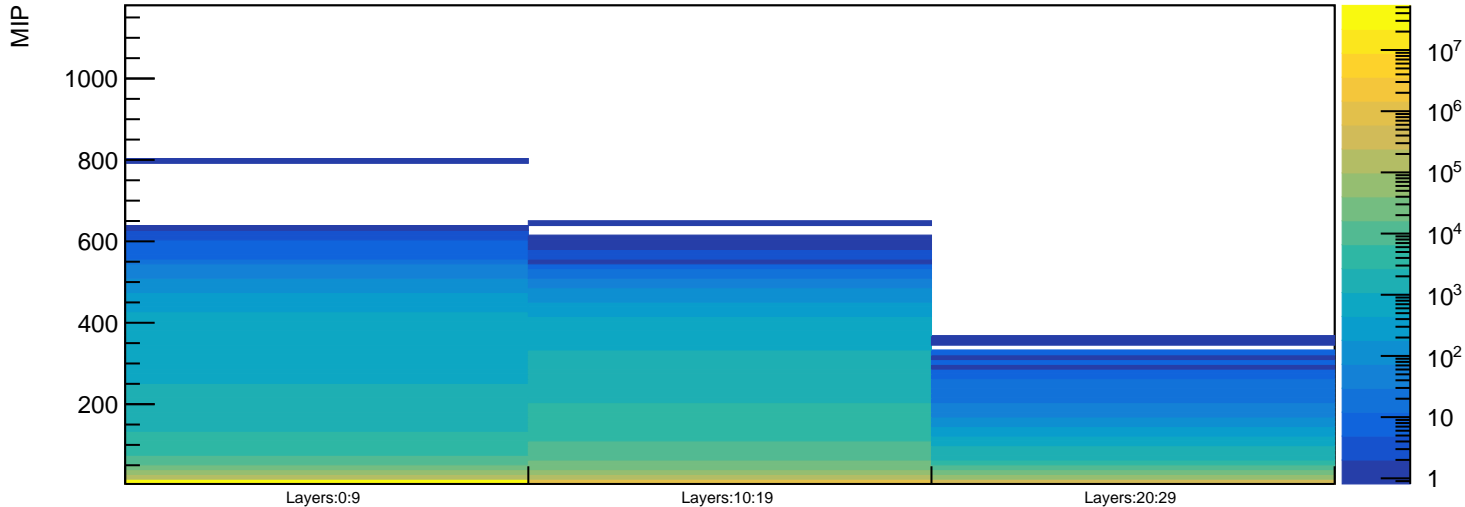


# ScECalEndcap scaled\_upper\_scale\_energy Towers 1:2

Number of hits per second



Mean:  $1.02\text{e}+01$  MIP

Std Dev:  $6.61\text{e}+00$  MIP

hits/second:  $5.39\text{e}+07$

Mean:  $2.62\text{e}+01$  MIP

Std Dev:  $4.85\text{e}+01$  MIP

hits/second:  $1.22\text{e}+06$

Mean:  $1.44\text{e}+01$  MIP

Std Dev:  $1.35\text{e}+01$  MIP

hits/second:  $4.85\text{e}+05$