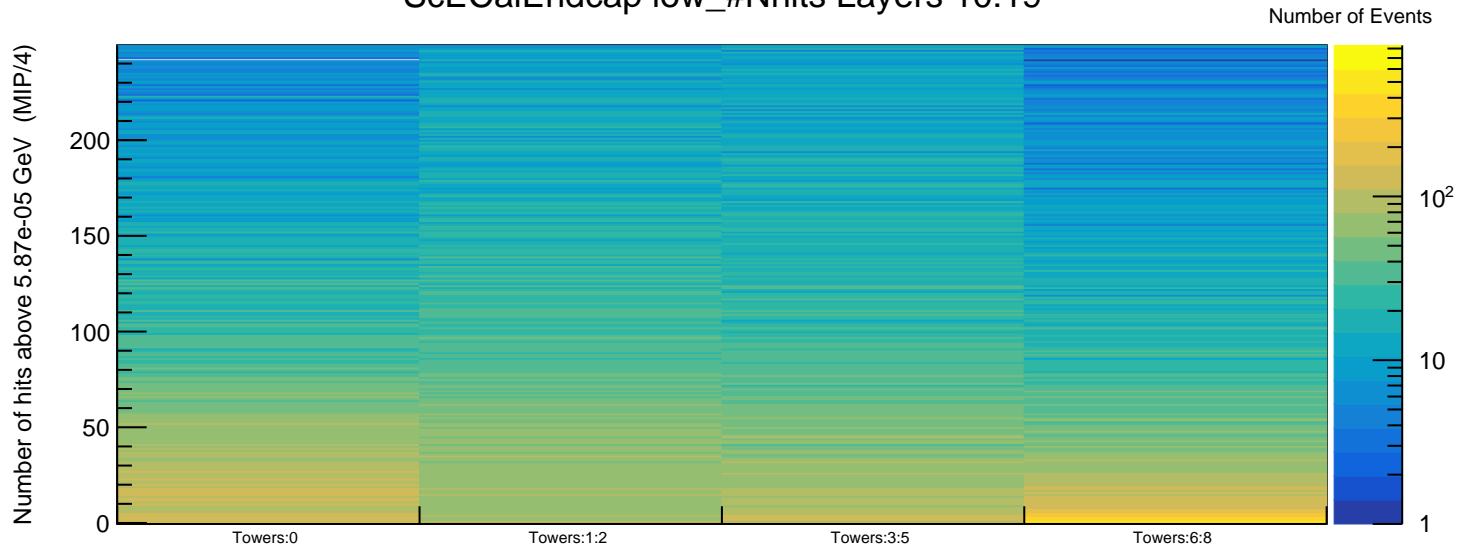


# ScECalEndcap low\_#Nhits Layers 10:19



<b>Mean: 6.10e+01 #hits</b> <b>Std Dev: 5.76e+01 #hits</b> <b>events: 9.45e+03</b>	<b>Mean: 7.97e+01 #hits</b> <b>Std Dev: 6.56e+01 #hits</b> <b>events: 8.41e+03</b>	<b>Mean: 7.58e+01 #hits</b> <b>Std Dev: 6.69e+01 #hits</b> <b>events: 8.32e+03</b>	<b>Mean: 4.63e+01 #hits</b> <b>Std Dev: 5.58e+01 #hits</b> <b>events: 9.58e+03</b>
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