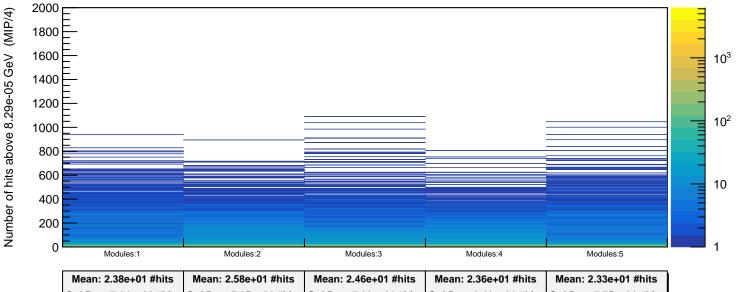
## ScECALBarrel all\_#Nhits Layers 0:9





 Mean: 2.38e+01 #hits
 Mean: 2.58e+01 #hits
 Mean: 2.46e+01 #hits
 Mean: 2.36e+01 #hits
 Mean: 2.36e+01 #hits
 Mean: 2.33e+01 #hits

 Std Dev: 7.64e+01 #hits
 Std Dev: 7.05e+01 #hits
 Std Dev: 7.33e+01 #hits
 Std Dev: 6.41e+01 #hits
 Std Dev: 7.75e+01 #hits

 events: 1.00e+04
 events: 1.00e+04
 events: 1.00e+04
 events: 1.00e+04
 events: 1.00e+04