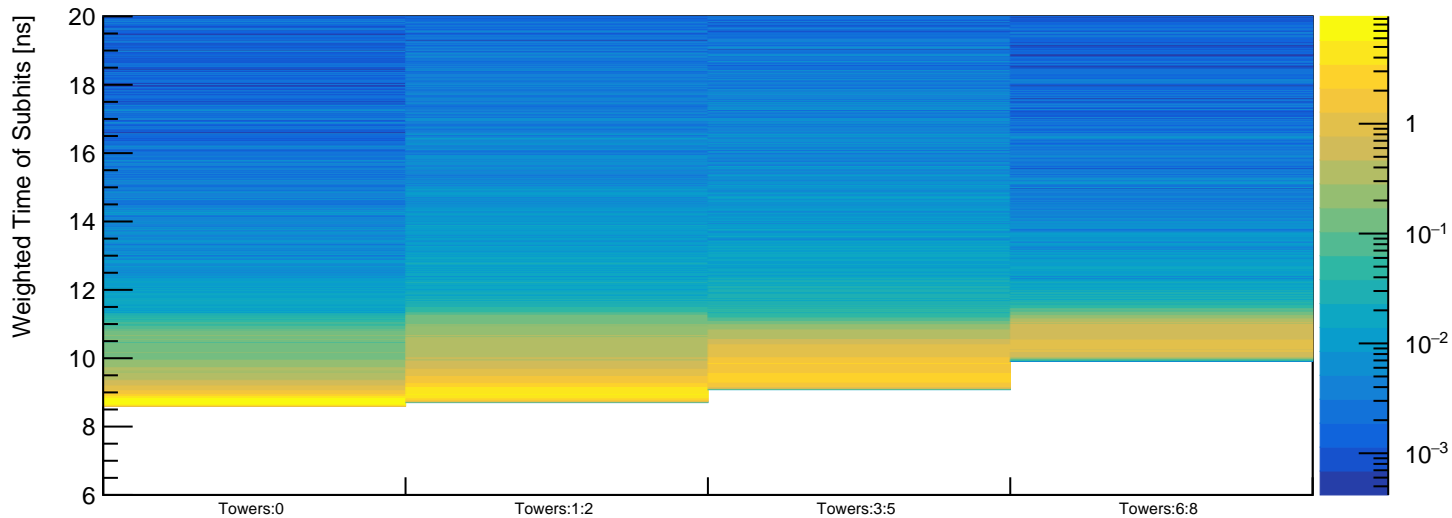


ScECalEndcap time Layers 20:29

Number of hits times Energy [GeV]



Mean: 9.04e+00 ns Std Dev: 7.90e-01 ns hits*energy [GeV]: 2.09e+02	Mean: 9.41e+00 ns Std Dev: 9.15e-01 ns hits*energy [GeV]: 2.38e+02	Mean: 9.94e+00 ns Std Dev: 9.40e-01 ns hits*energy [GeV]: 1.76e+02	Mean: 1.08e+01 ns Std Dev: 9.80e-01 ns hits*energy [GeV]: 6.37e+01
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