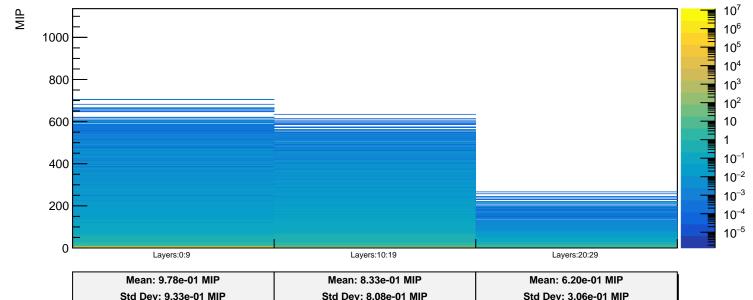
ScECalEndcap scaled_all_scale_energy Towers 6:8

Number of hits per second

hits/second: 3.86e+05



hits/second: 2.81e+06

hits/second: 1.55e+07