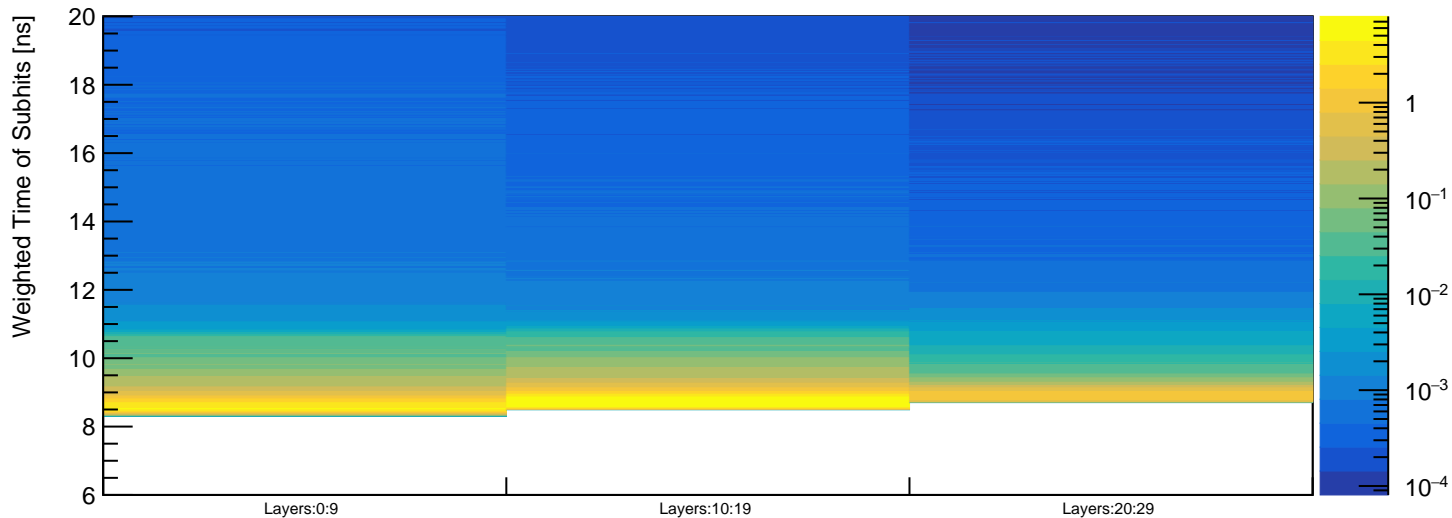


ScECalEndcap time Towers 1:2

Number of hits times Energy [GeV] per second



Mean: 8.76e+00 ns Std Dev: 4.94e-01 ns hits*energy [GeV]/second: 1.19e+02	Mean: 8.86e+00 ns Std Dev: 3.62e-01 ns hits*energy [GeV]/second: 2.10e+02	Mean: 9.06e+00 ns Std Dev: 5.12e-01 ns hits*energy [GeV]/second: 3.51e+01
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