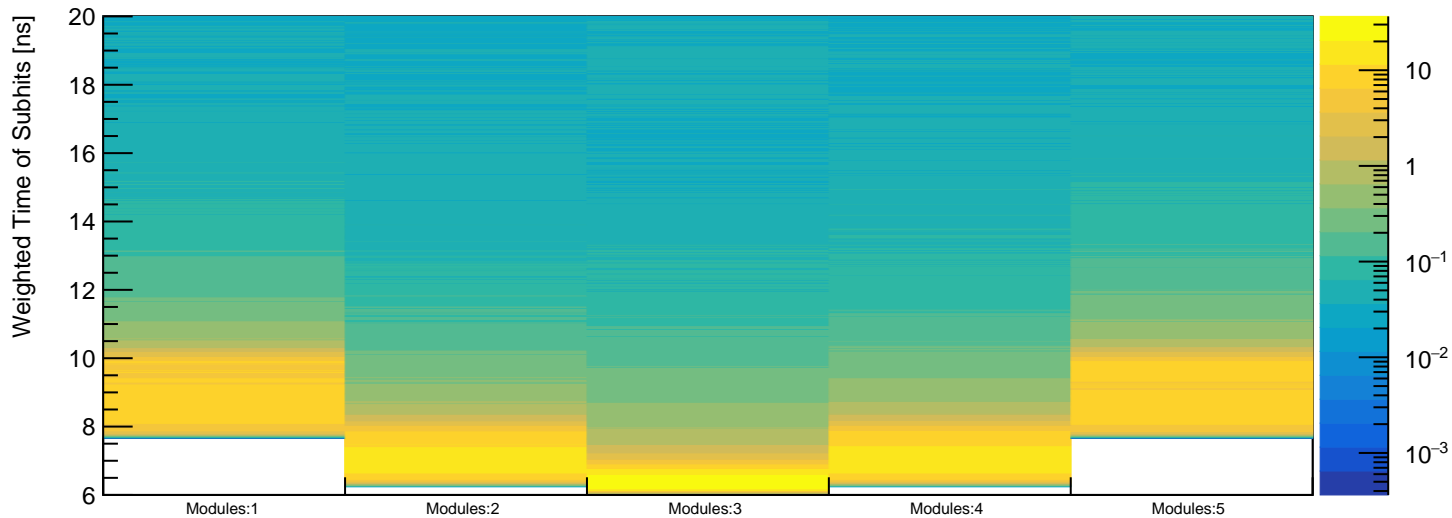


ScECALBarrel time Layers 0:9

Number of hits times Energy [GeV]



Mean: 9.26e+00 ns	Mean: 7.49e+00 ns	Mean: 6.81e+00 ns	Mean: 7.49e+00 ns	Mean: 9.25e+00 ns
Std Dev: 1.34e+00 ns	Std Dev: 1.36e+00 ns	Std Dev: 1.39e+00 ns	Std Dev: 1.36e+00 ns	Std Dev: 1.33e+00 ns
hits*energy [GeV]: 1.17e+03	hits*energy [GeV]: 1.37e+03	hits*energy [GeV]: 1.47e+03	hits*energy [GeV]: 1.43e+03	hits*energy [GeV]: 1.22e+03