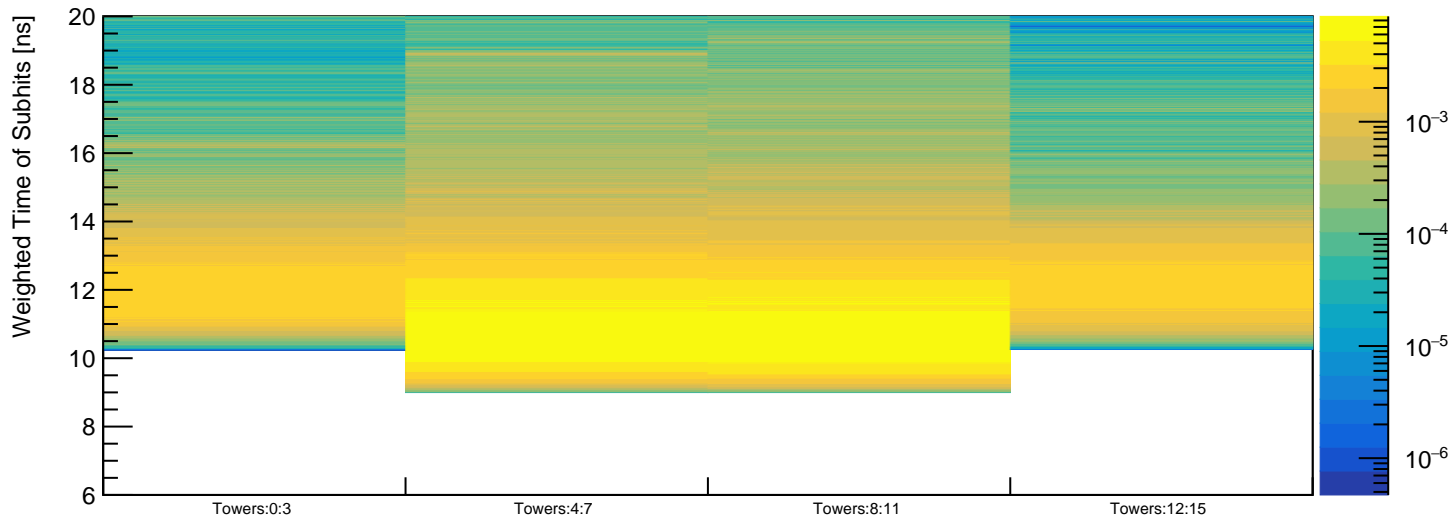


# RPCHCalEndcap time Layers 0:15

Number of hits times Energy [GeV]



<b>Mean: 1.27e+01 ns</b> <b>Std Dev: 1.52e+00 ns</b> <b>hits*energy [GeV]: 5.08e-01</b>	<b>Mean: 1.16e+01 ns</b> <b>Std Dev: 1.81e+00 ns</b> <b>hits*energy [GeV]: 1.53e+00</b>	<b>Mean: 1.15e+01 ns</b> <b>Std Dev: 1.78e+00 ns</b> <b>hits*energy [GeV]: 1.56e+00</b>	<b>Mean: 1.26e+01 ns</b> <b>Std Dev: 1.48e+00 ns</b> <b>hits*energy [GeV]: 4.73e-01</b>
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