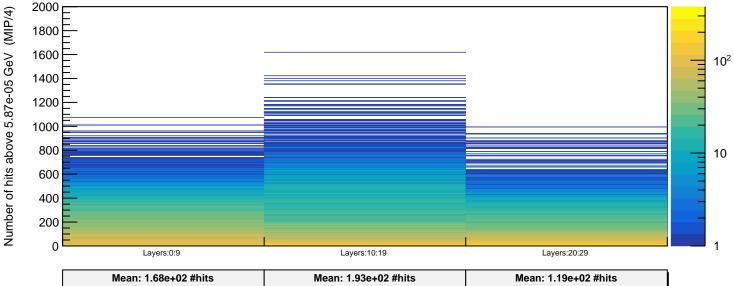
ScECalEndcap all_#Nhits Towers 0

Number of Events



Std Dev: 1.49e+02 #hits events: 1.00e+04 Std Dev: 2.03e+02 #hits events: 1.00e+04

Std Dev: 1.31e+02 #hits events: 1.00e+04