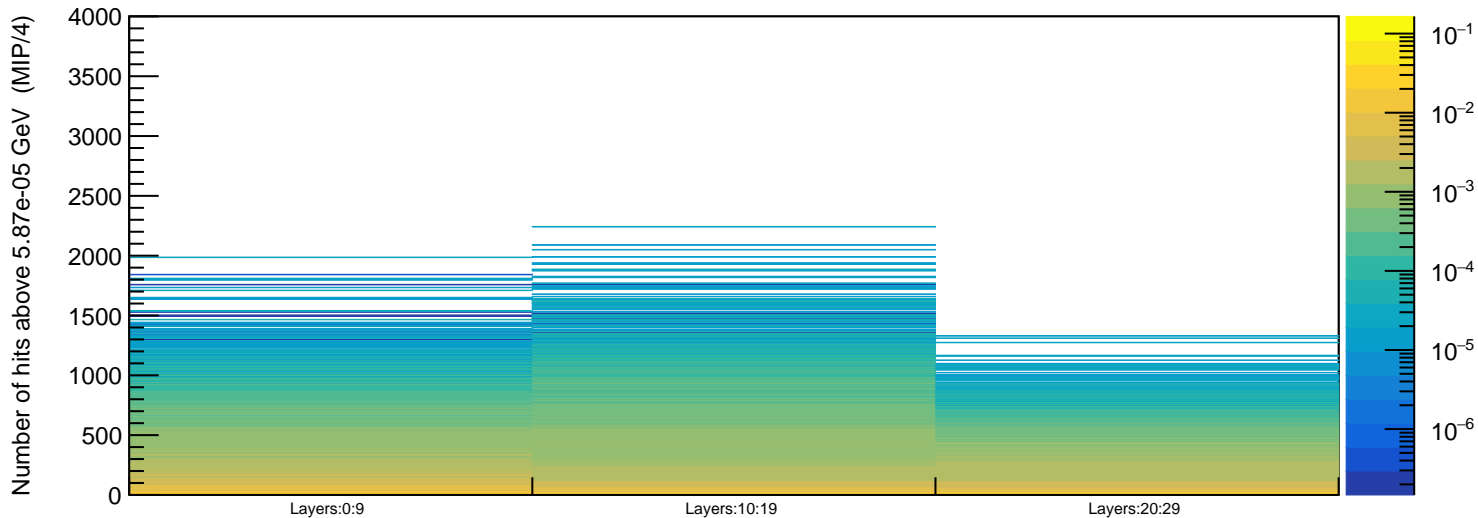


# ScECalEndcap all\_#Nhits Towers 3:5

Number of Events per second



Mean: 1.55e+02 #hits

Std Dev: 2.16e+02 #hits

events/second: 5.71e-01

Mean: 1.66e+02 #hits

Std Dev: 2.61e+02 #hits

events/second: 5.71e-01

Mean: 9.57e+01 #hits

Std Dev: 1.56e+02 #hits

events/second: 5.71e-01