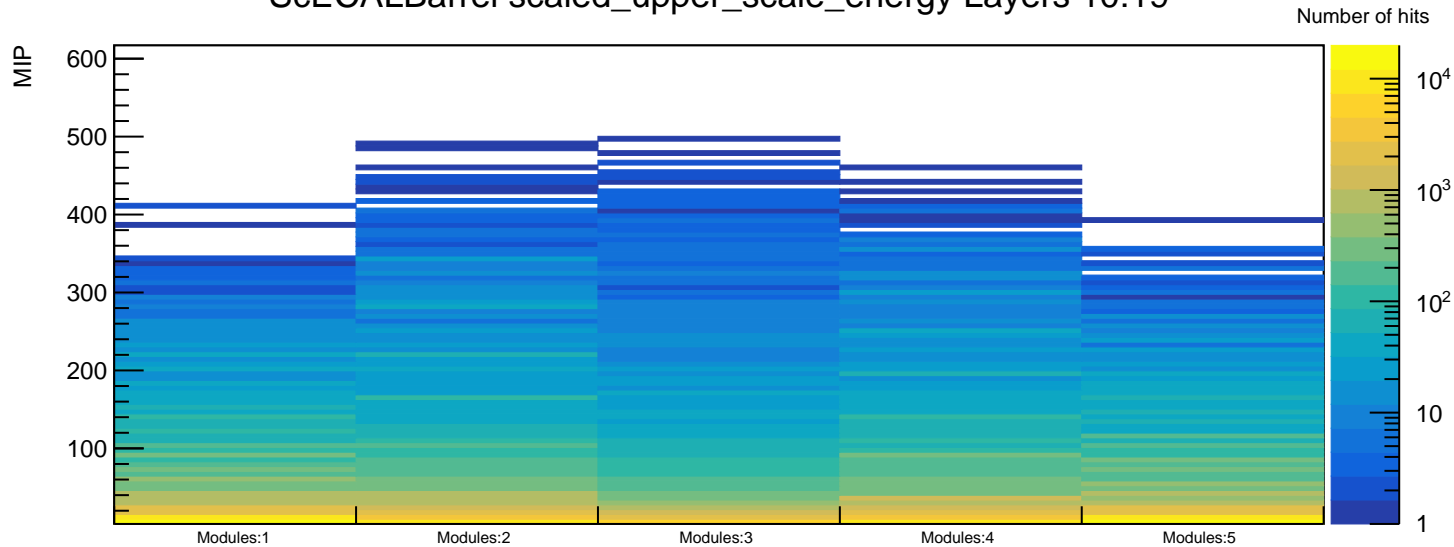


# ScECALBarrel scaled\_upper\_scale\_energy Layers 10:19



Mean: 2.00e+01 MIP Std Dev: 3.18e+01 MIP hits: 4.03e+04	Mean: 2.95e+01 MIP Std Dev: 4.93e+01 MIP hits: 2.27e+04	Mean: 2.88e+01 MIP Std Dev: 5.07e+01 MIP hits: 1.34e+04	Mean: 2.89e+01 MIP Std Dev: 4.80e+01 MIP hits: 2.07e+04	Mean: 1.99e+01 MIP Std Dev: 3.18e+01 MIP hits: 3.72e+04
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