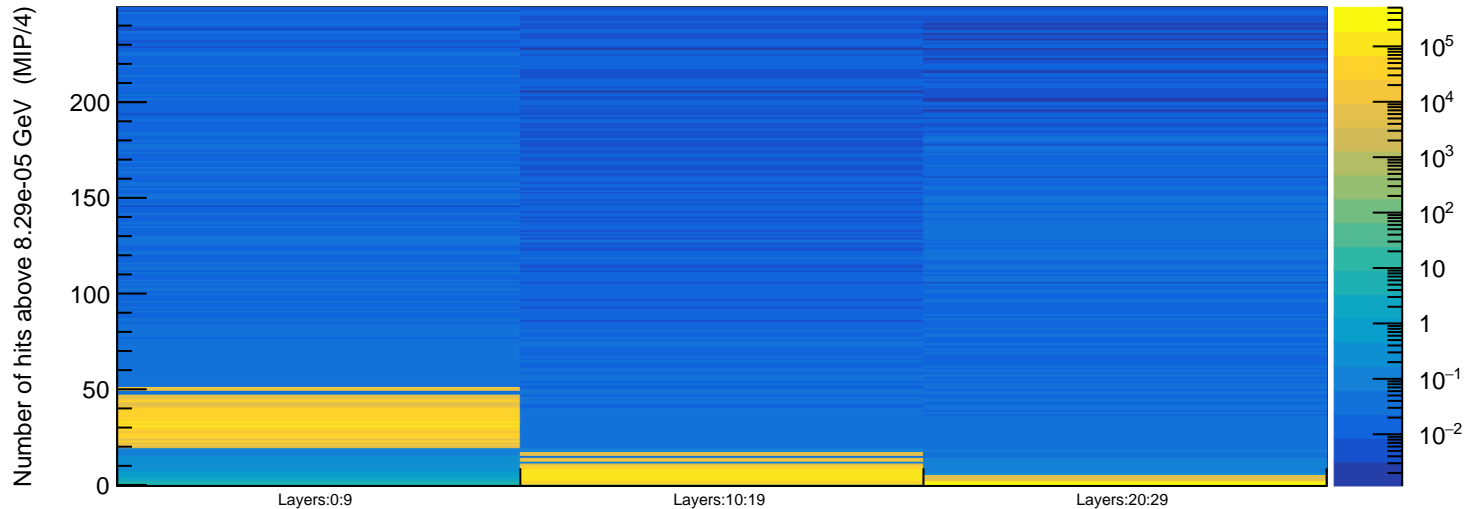


# ScECALBarrel low\_#Nhits Modules 2

Number of Events per second



**Mean: 3.38e+01 #hits**  
**Std Dev: 6.81e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 5.77e+00 #hits**  
**Std Dev: 2.99e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 5.81e-01 #hits**  
**Std Dev: 9.32e-01 #hits**  
**events/second: 8.55e+05**