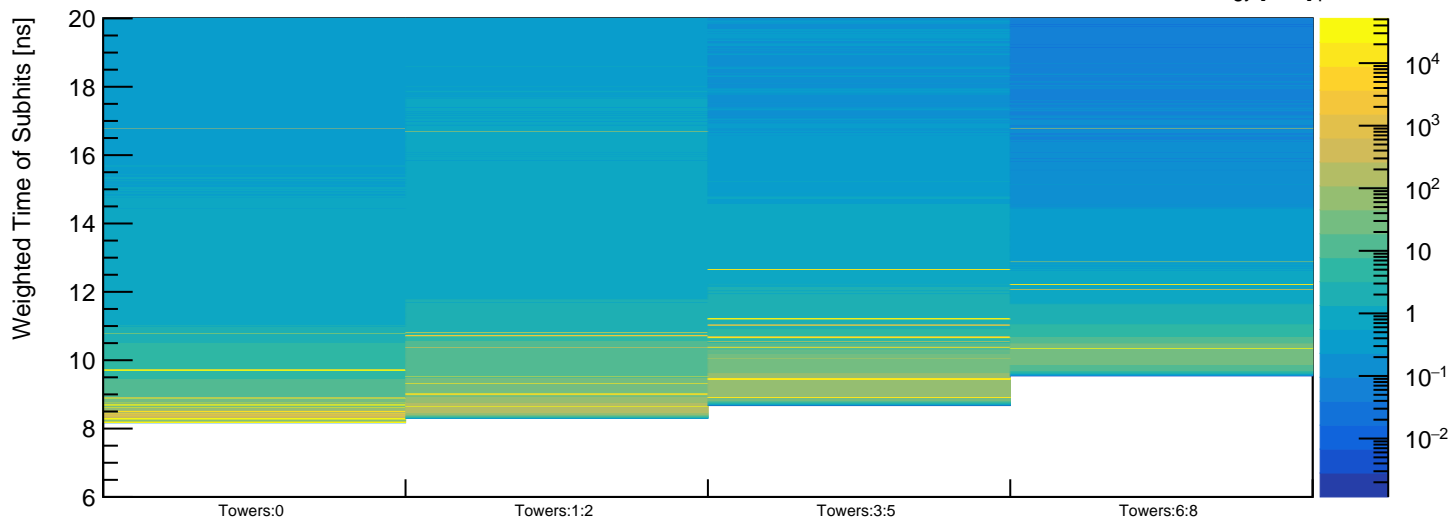


ScECalEndcap time Layers 0:9

Number of hits times Energy [GeV] per second



Mean: 8.84e+00 ns Std Dev: 7.84e-01 ns hits/second: 4.60e+05	Mean: 9.79e+00 ns Std Dev: 1.81e+00 ns hits/second: 1.38e+05	Mean: 1.07e+01 ns Std Dev: 1.18e+00 ns hits/second: 3.11e+05	Mean: 1.21e+01 ns Std Dev: 1.74e+00 ns hits/second: 8.68e+04
---	---	---	---