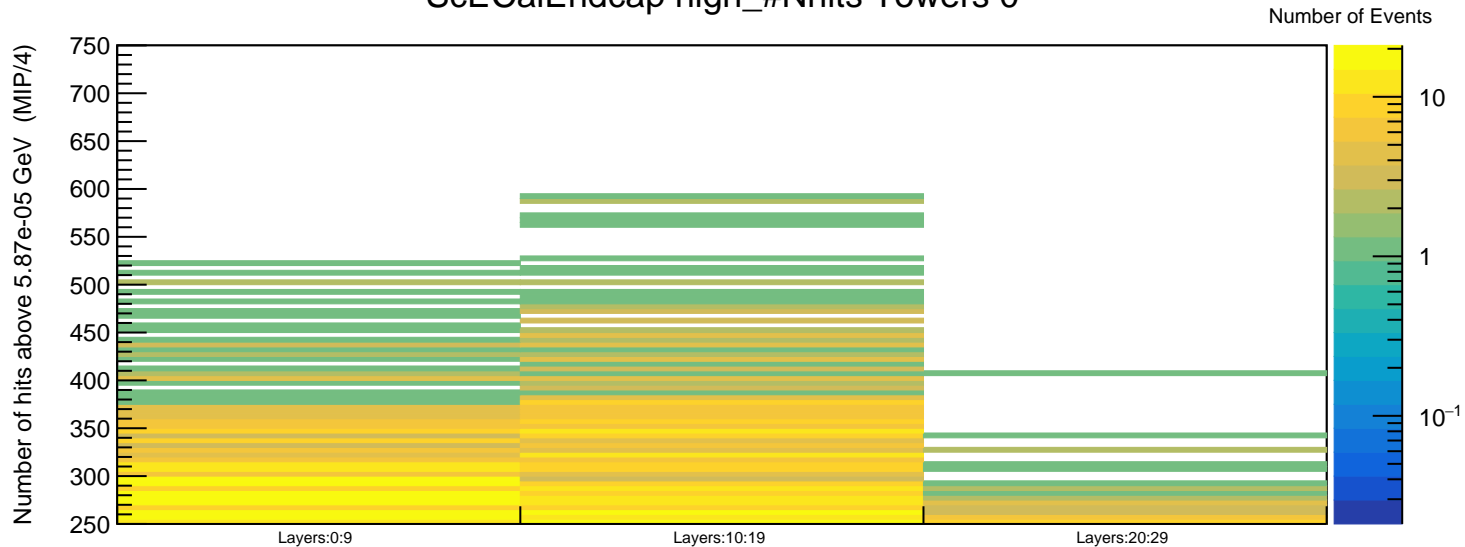


# ScECalEndcap high\_#Nhits Towers 0



**Mean: 3.13e+02 #hits**  
**Std Dev: 5.43e+01 #hits**  
**events: 2.84e+02**

**Mean: 3.37e+02 #hits**  
**Std Dev: 7.27e+01 #hits**  
**events: 2.97e+02**

**Mean: 2.77e+02 #hits**  
**Std Dev: 3.21e+01 #hits**  
**events: 3.60e+01**