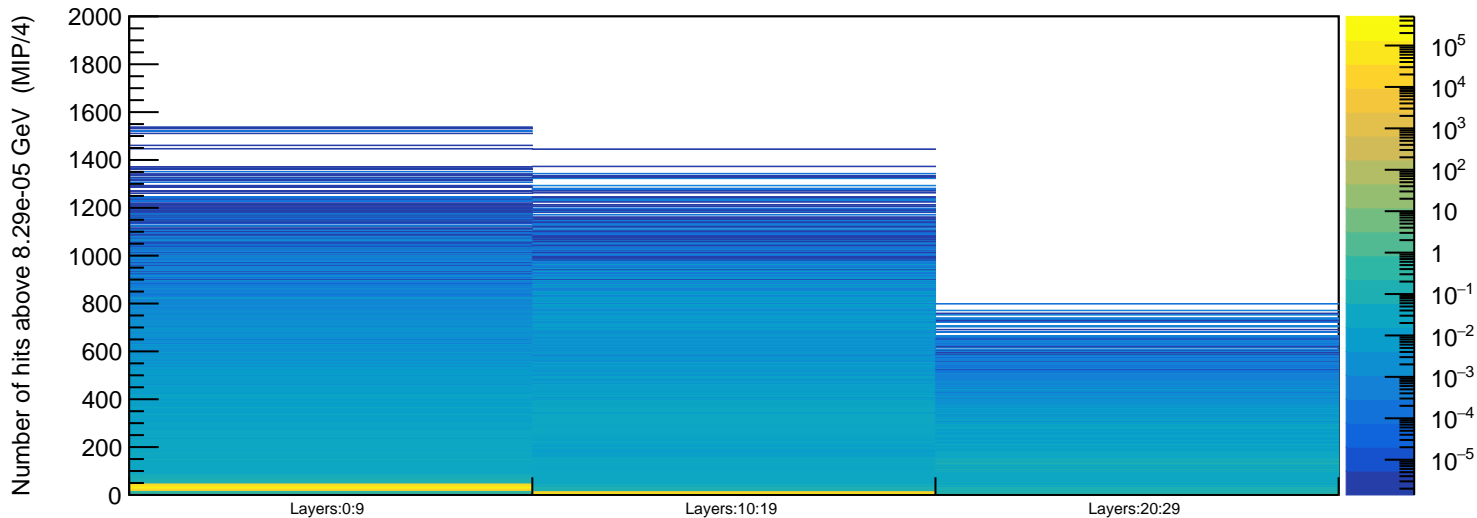


# ScECALBarrel all\_#Nhits Modules 2

Number of Events per second



**Mean: 3.42e+01 #hits**  
**Std Dev: 6.93e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 6.24e+00 #hits**  
**Std Dev: 3.25e+00 #hits**  
**events/second: 8.55e+05**

**Mean: 1.26e+00 #hits**  
**Std Dev: 8.99e-01 #hits**  
**events/second: 8.55e+05**