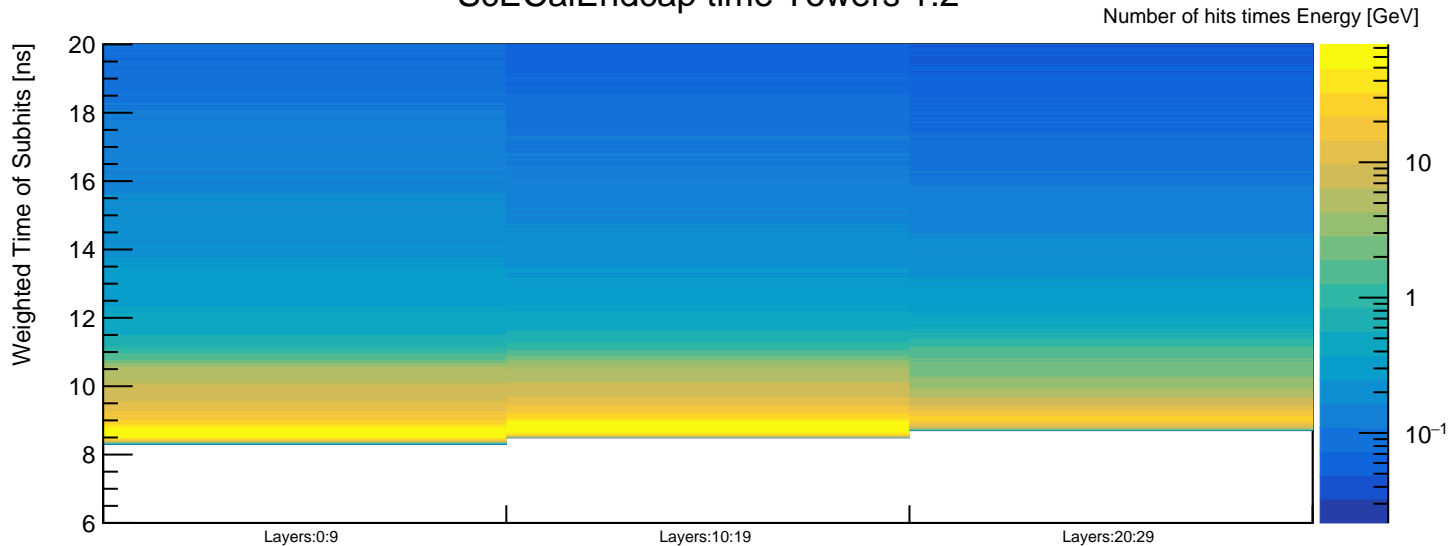


# ScECalEndcap time Towers 1:2



**Mean: 9.28e+00 ns**  
**Std Dev: 1.27e+00 ns**  
**hits\*energy [GeV]: 3.25e+03**

**Mean: 9.32e+00 ns**  
**Std Dev: 1.11e+00 ns**  
**hits\*energy [GeV]: 3.55e+03**

**Mean: 9.82e+00 ns**  
**Std Dev: 1.46e+00 ns**  
**hits\*energy [GeV]: 1.36e+03**