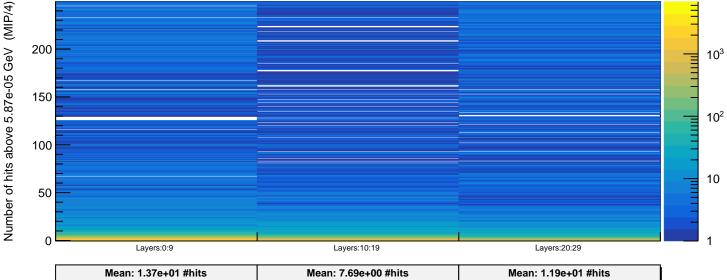
## ScECalEndcap low\_#Nhits Towers 3:5





Std Dev: 4.35e+01 #hits events: 9.23e+03

Std Dev: 3.15e+01 #hits events: 8.75e+03

Std Dev: 4.32e+01 #hits events: 9.10e+03