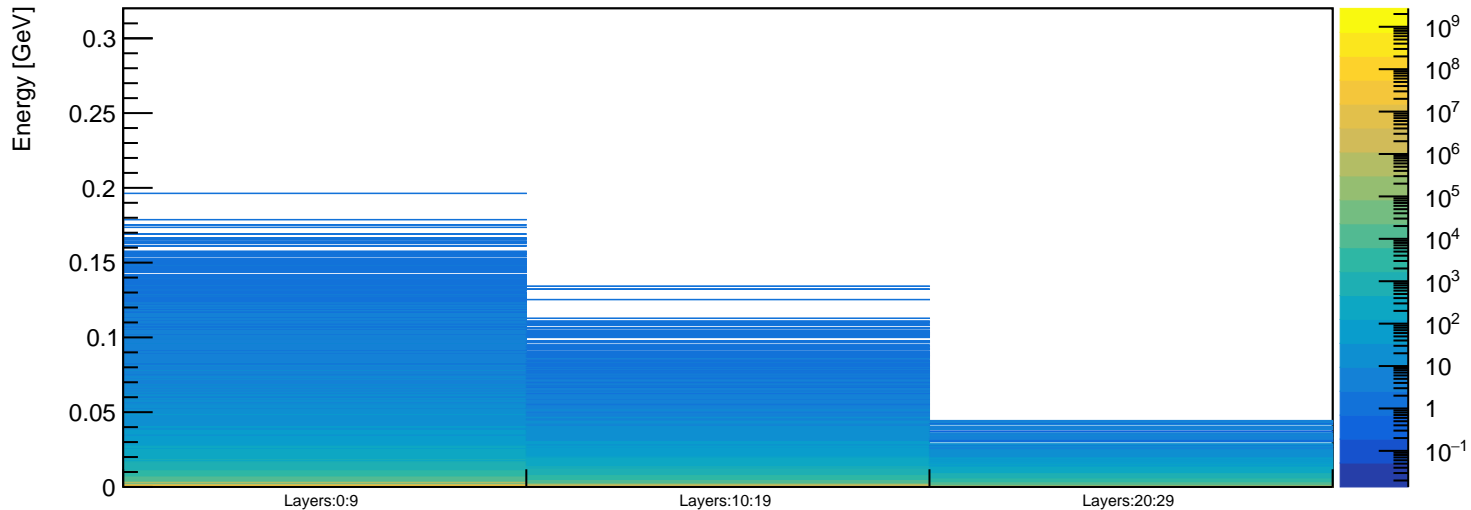


# ScECALBarrel all\_scale\_energy Modules 1

Number of hits per second



**Mean: 2.30e-04 GeV**  
**Std Dev: 2.38e-04 GeV**  
**hits/second: 3.12e+09**

**Mean: 1.59e-04 GeV**  
**Std Dev: 2.44e-04 GeV**  
**hits/second: 6.41e+08**

**Mean: 1.35e-04 GeV**  
**Std Dev: 2.89e-04 GeV**  
**hits/second: 8.33e+07**