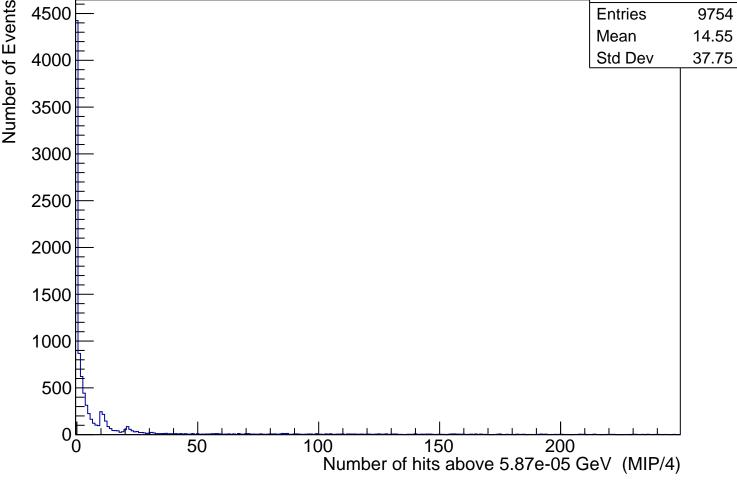
## ScECALBarrel\_M3\_L0:9



ScECALBarrel\_M3\_L0:9\_#hits