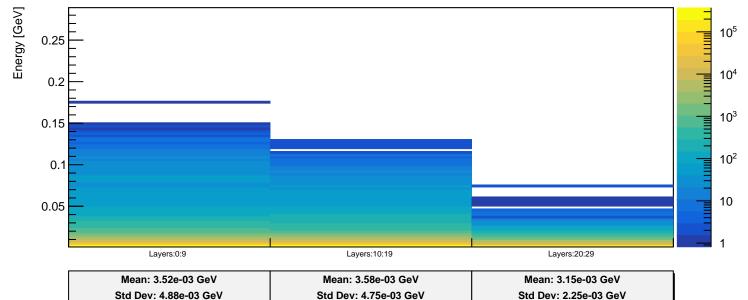
## ScECalEndcap upper\_scale\_energy Towers 6:8

Number of hits per second

hits/second: 1.43e+05



hits/second: 3.10e+05

hits/second: 4.44e+05