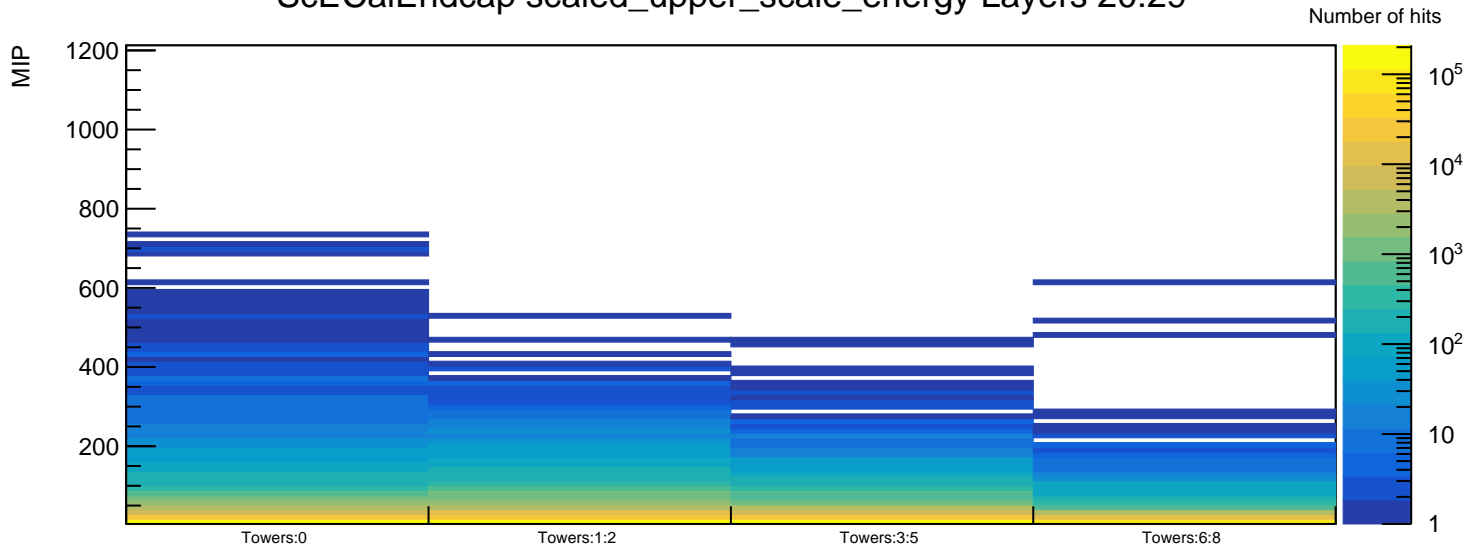


# ScECalEndcap scaled\_upper\_scale\_energy Layers 20:29



**Mean: 1.25e+01 MIP**  
**Std Dev: 1.71e+01 MIP**  
**hits: 2.06e+05**

**Mean: 1.20e+01 MIP**  
**Std Dev: 1.46e+01 MIP**  
**hits: 3.15e+05**

**Mean: 1.09e+01 MIP**  
**Std Dev: 1.25e+01 MIP**  
**hits: 2.61e+05**

**Mean: 9.95e+00 MIP**  
**Std Dev: 1.12e+01 MIP**  
**hits: 1.02e+05**