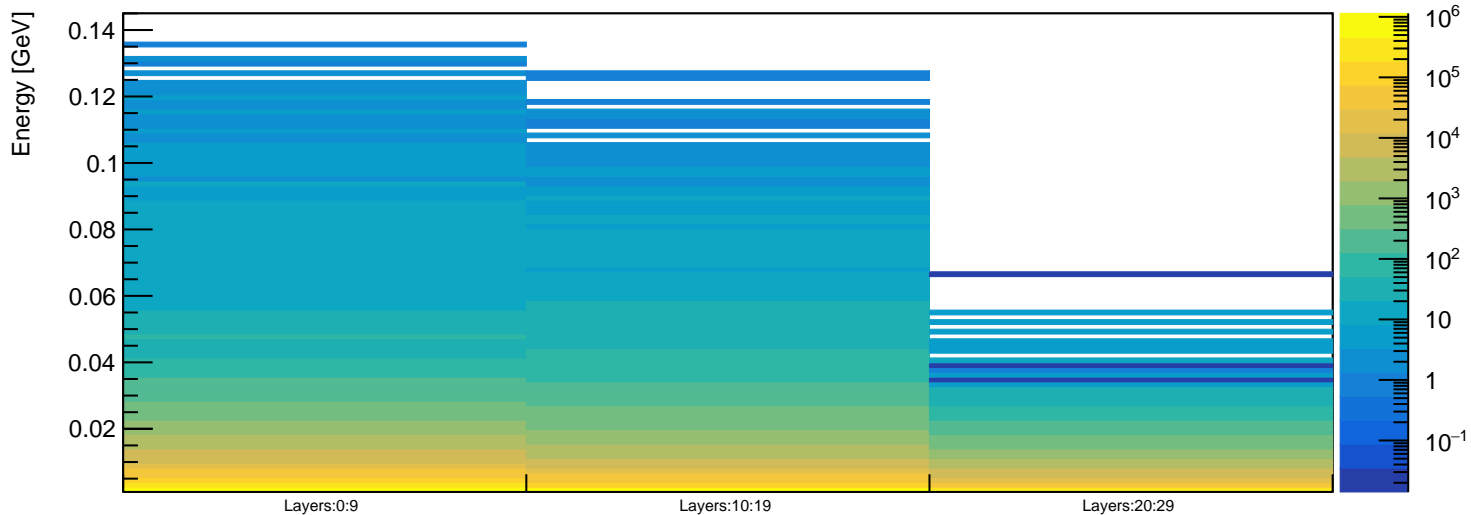


# ScECALBarrel upper\_scale\_energy Modules 2

Number of hits per second



**Mean: 2.82e-03 GeV**  
**Std Dev: 2.92e-03 GeV**  
**hits/second: 1.66e+06**

**Mean: 2.70e-03 GeV**  
**Std Dev: 2.89e-03 GeV**  
**hits/second: 1.09e+06**

**Mean: 2.65e-03 GeV**  
**Std Dev: 2.26e-03 GeV**  
**hits/second: 3.82e+05**