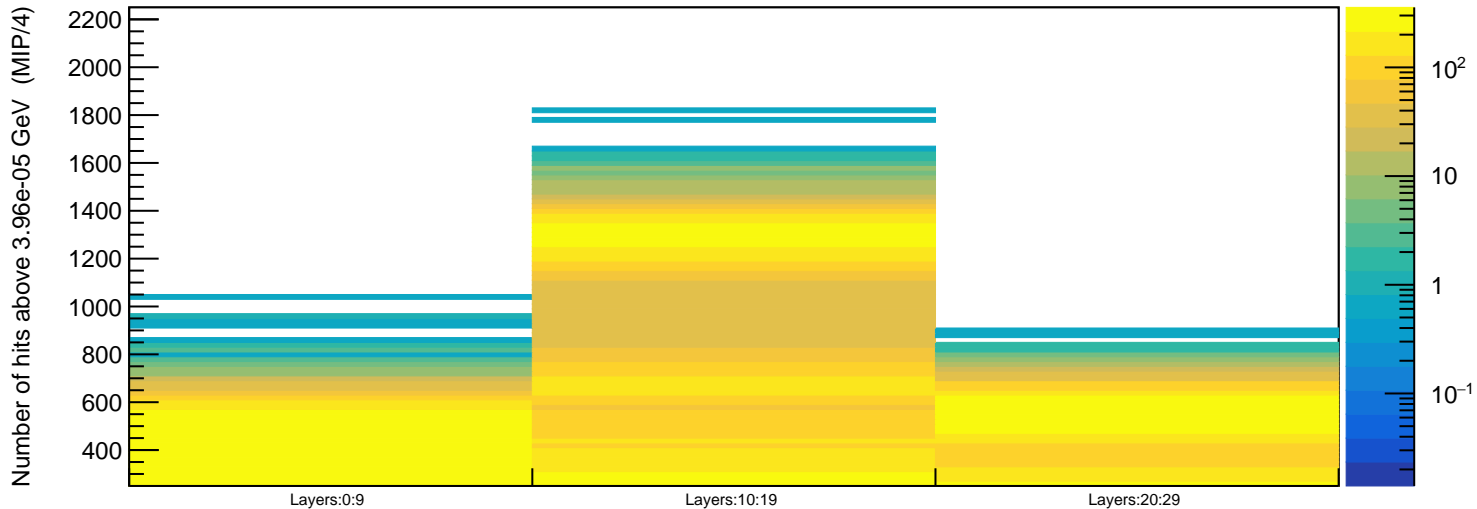


# SiECalEndcap high\_#Nhits Towers 0

Number of Events per second



**Mean: 4.16e+02 #hits**  
**Std Dev: 1.16e+02 #hits**  
**events/second: 6.18e+03**

**Mean: 8.29e+02 #hits**  
**Std Dev: 4.13e+02 #hits**  
**events/second: 7.01e+03**

**Mean: 4.86e+02 #hits**  
**Std Dev: 1.29e+02 #hits**  
**events/second: 4.41e+03**