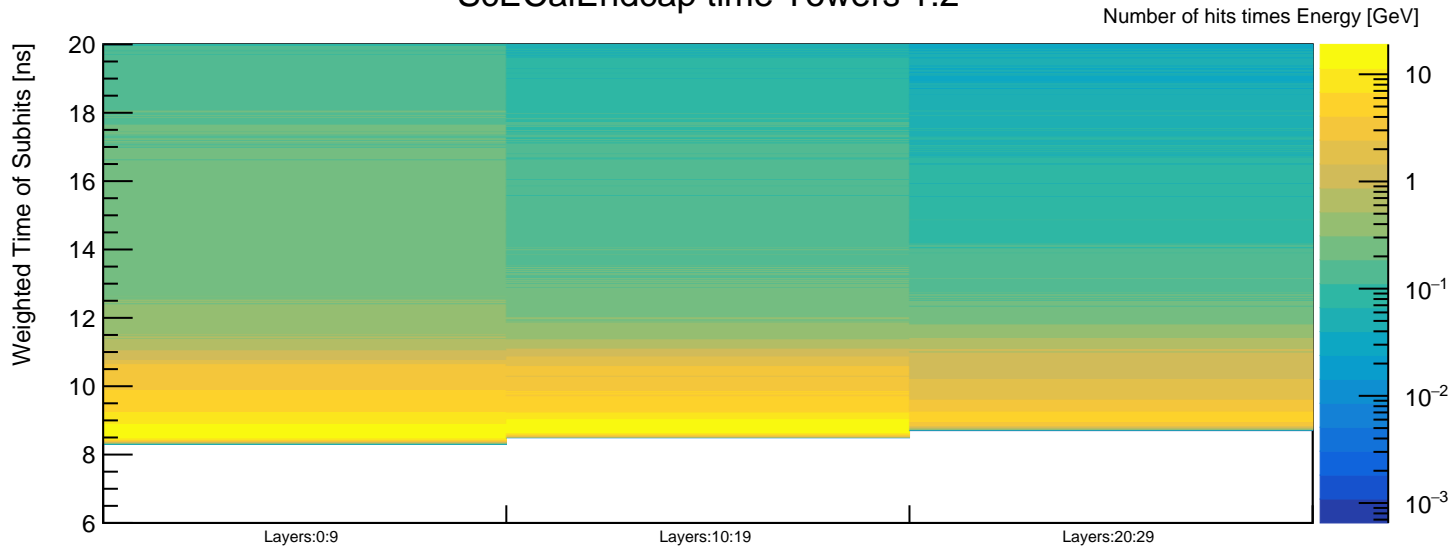


# ScECalEndcap time Towers 1:2



**Mean: 9.84e+00 ns**  
**Std Dev: 2.00e+00 ns**  
**hits\*energy [GeV]: 1.37e+03**

**Mean: 9.78e+00 ns**  
**Std Dev: 1.71e+00 ns**  
**hits\*energy [GeV]: 1.17e+03**

**Mean: 1.04e+01 ns**  
**Std Dev: 1.95e+00 ns**  
**hits\*energy [GeV]: 4.48e+02**