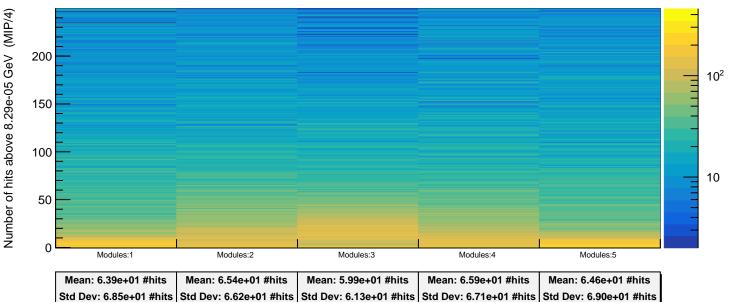
ScECALBarrel low_#Nhits Layers 0:9





events: 8.34e+03

events: 7.70e+03

events: 7.34e+03

events: 7.23e+03

events: 7.74e+03