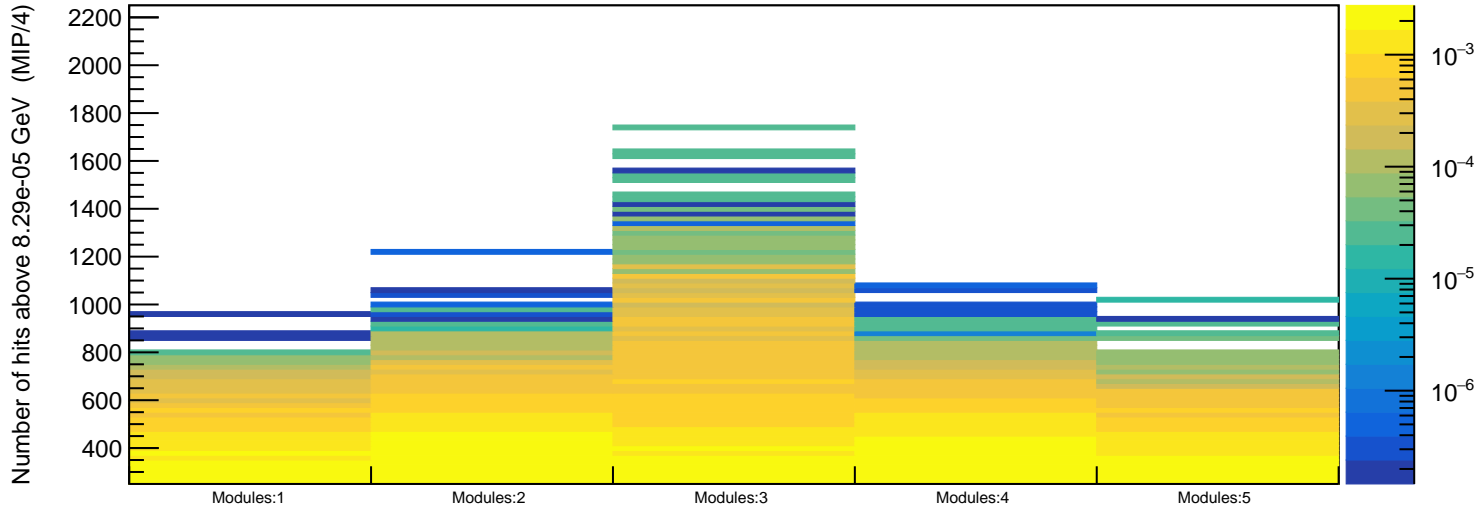


ScECALBarrel high_#Nhits Layers 20:29

Number of Events per second



Mean: 4.00e+02 #hits	Mean: 4.19e+02 #hits	Mean: 5.43e+02 #hits	Mean: 4.15e+02 #hits	Mean: 3.97e+02 #hits
Std Dev: 1.19e+02 #hits	Std Dev: 1.37e+02 #hits	Std Dev: 2.67e+02 #hits	Std Dev: 1.32e+02 #hits	Std Dev: 1.25e+02 #hits
events/second: 2.75e-02	events/second: 4.11e-02	events/second: 3.80e-02	events/second: 3.96e-02	events/second: 2.85e-02