ScECalEndcap high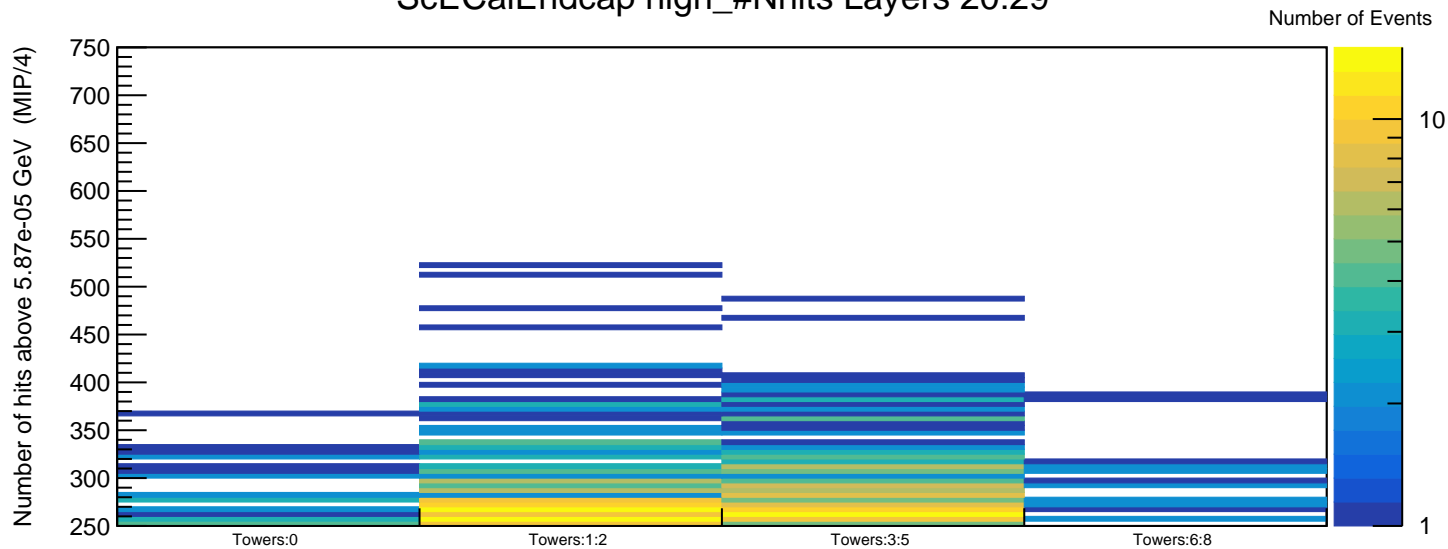_#Nhits Layers 20:29