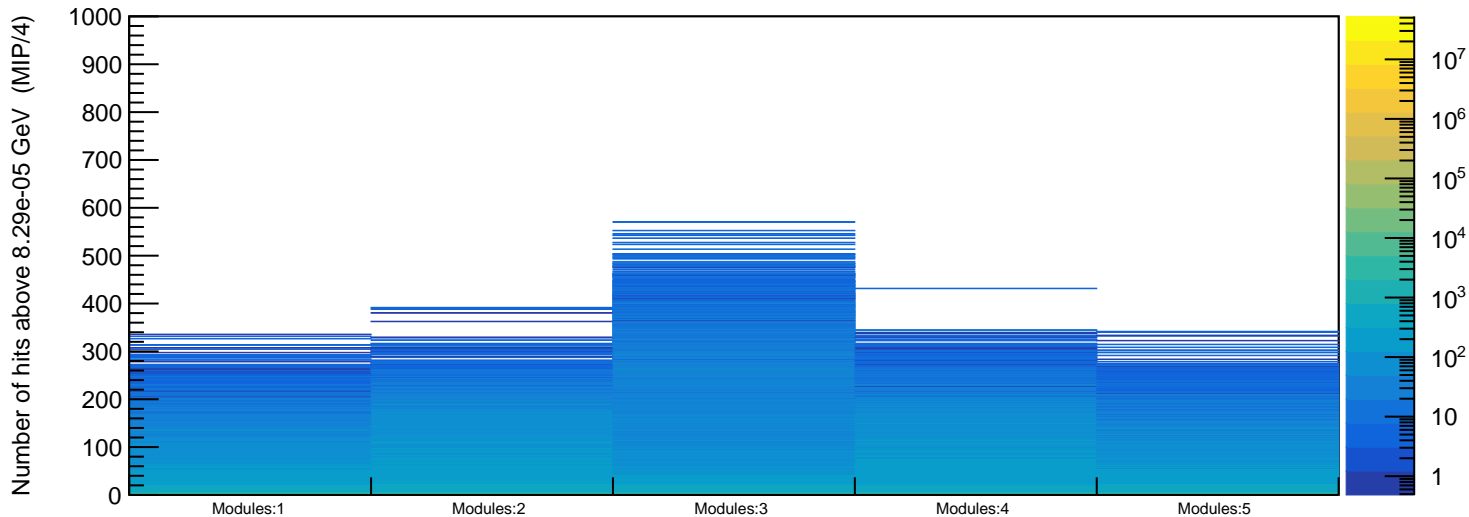


# ScECALBarrel all\_#Nhits Layers 20:29

Number of Events per second



Mean: 5.29e-01 #hits	Mean: 5.48e-01 #hits	Mean: 1.56e+00 #hits	Mean: 5.48e-01 #hits	Mean: 5.29e-01 #hits
Std Dev: 1.74e+00 #hits	Std Dev: 2.46e+00 #hits	Std Dev: 3.67e+00 #hits	Std Dev: 2.50e+00 #hits	Std Dev: 1.75e+00 #hits
events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07