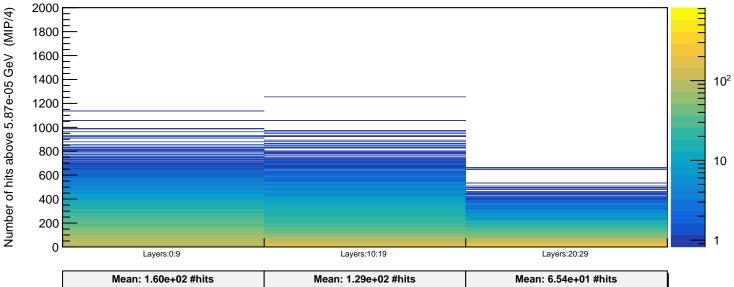
## ScECalEndcap all\_#Nhits Towers 3:5



Std Dev: 7.68e+01 #hits

events: 1.00e+04



Std Dev: 1.42e+02 #hits

events: 1.00e+04

Std Dev: 1.43e+02 #hits

events: 1.00e+04