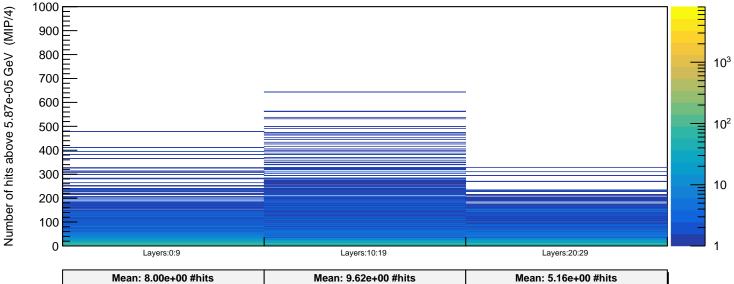
ScECalEndcap all_#Nhits Towers 0

Number of Events



Std Dev: 2.75e+01 #hits events: 1.00e+04 Std Dev: 3.93e+01 #hits events: 1.00e+04

Std Dev: 1.98e+01 #hits events: 1.00e+04