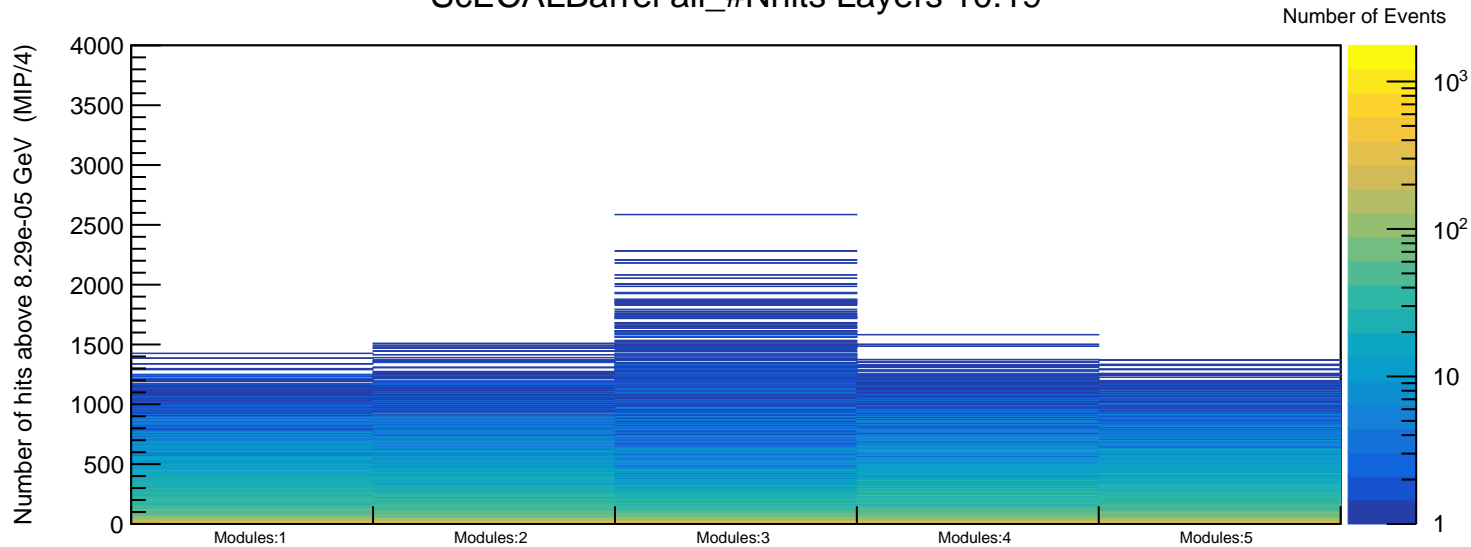


# ScECALBarrel all\_#Nhits Layers 10:19



Mean: 1.47e+02 #hits Std Dev: 2.19e+02 #hits events: 1.00e+04	Mean: 1.43e+02 #hits Std Dev: 2.25e+02 #hits events: 1.00e+04	Mean: 1.32e+02 #hits Std Dev: 2.60e+02 #hits events: 1.00e+04	Mean: 1.46e+02 #hits Std Dev: 2.28e+02 #hits events: 1.00e+04	Mean: 1.42e+02 #hits Std Dev: 2.15e+02 #hits events: 1.00e+04
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