ScECalEndcap time Towers 1:2

Number of hits times Energy [GeV]

Weighted Time of Subhits [ns]

Layers:0:9 | Layers:10:19 | Layers:20:29
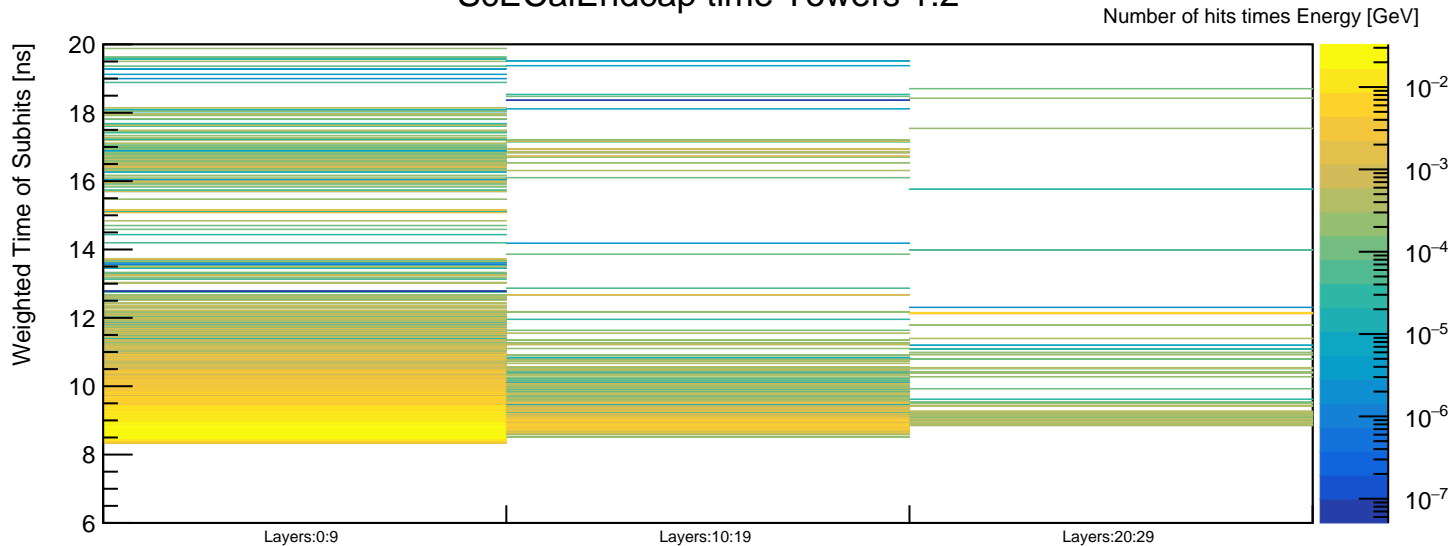
Mean: 9.31e+00 ns	**Mean: 9.42e+00 ns**	**Mean: 1.11e+01 ns**
Std Dev: 1.24e+00 ns	**Std Dev: 1.45e+00 ns**	**Std Dev: 1.75e+00 ns**
hits*energy [GeV]: 1.74e+00	**hits*energy [GeV]: 1.89e-01**	**hits*energy [GeV]: 2.74e-02**