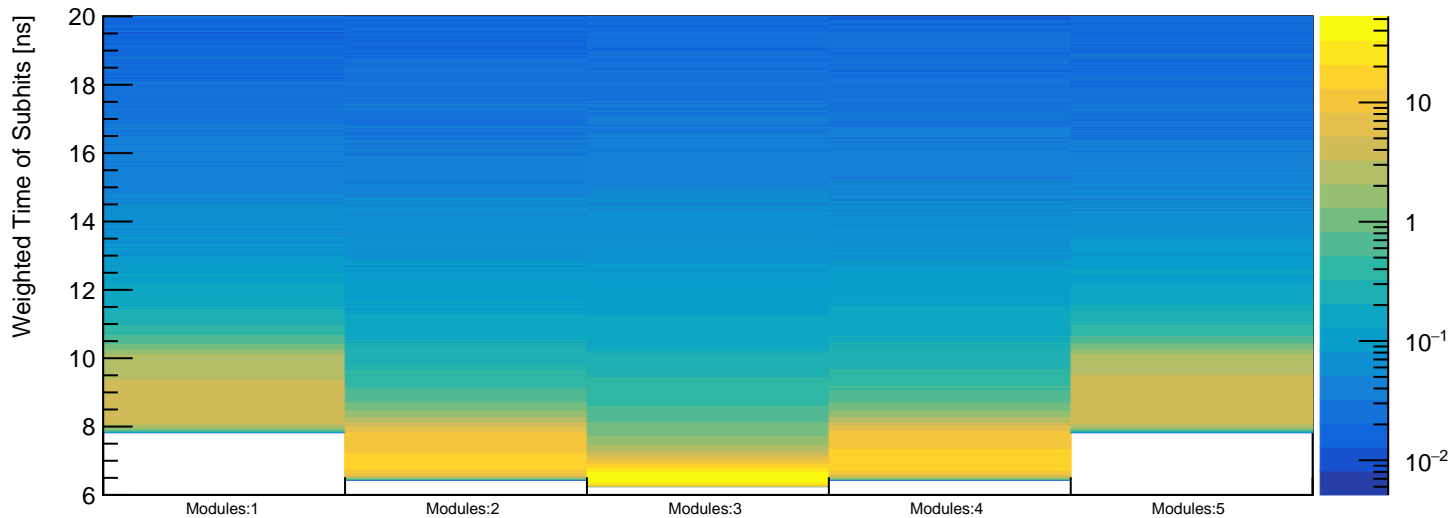


# ScECALBarrel time Layers 10:19

Number of hits times Energy [GeV]



Mean: 9.38e+00 ns	Mean: 7.56e+00 ns	Mean: 6.89e+00 ns	Mean: 7.56e+00 ns	Mean: 9.37e+00 ns
Std Dev: 1.43e+00 ns	Std Dev: 1.27e+00 ns	Std Dev: 1.18e+00 ns	Std Dev: 1.26e+00 ns	Std Dev: 1.42e+00 ns
hits*energy [GeV]: 6.46e+02	hits*energy [GeV]: 1.41e+03	hits*energy [GeV]: 1.94e+03	hits*energy [GeV]: 1.45e+03	hits*energy [GeV]: 6.70e+02