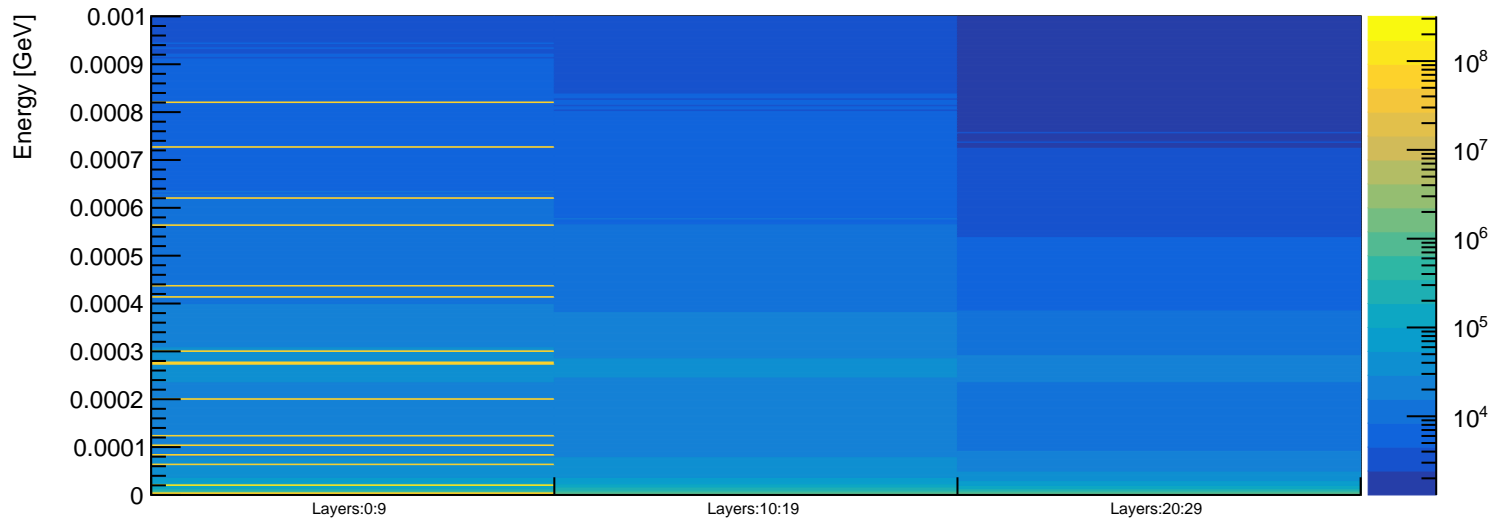


# ScECalEndcap lower\_scale\_energy Towers 3:5

Number of hits per second



**Mean: 2.21e-04 GeV**  
**Std Dev: 2.53e-04 GeV**  
**hits/second: 1.22e+09**

**Mean: 1.48e-04 GeV**  
**Std Dev: 2.25e-04 GeV**  
**hits/second: 8.89e+06**

**Mean: 1.01e-04 GeV**  
**Std Dev: 1.90e-04 GeV**  
**hits/second: 6.82e+06**