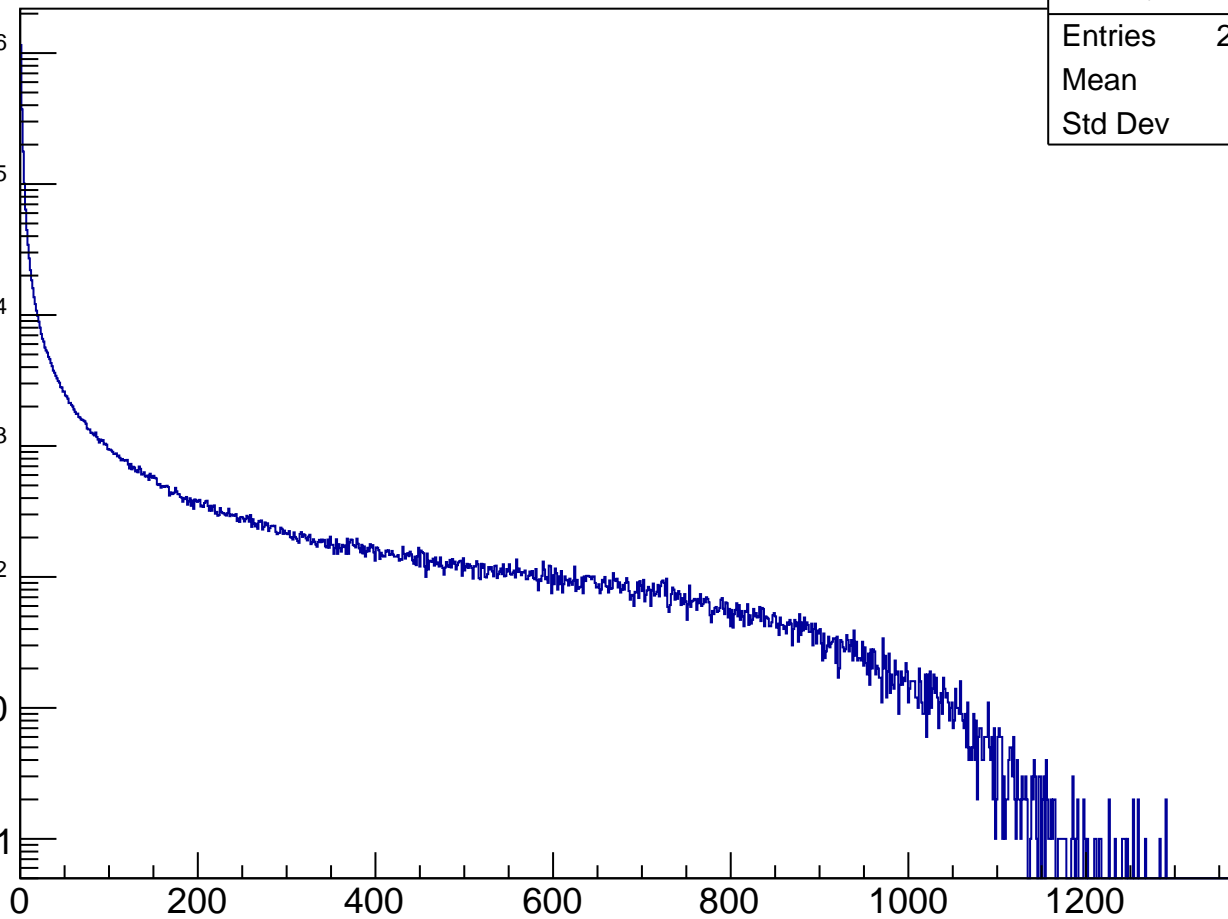


ScECalEndcap_T0_L0:9

Number of hits

10^6
 10^5
 10^4
 10^3
 10^2
10
1



MIP