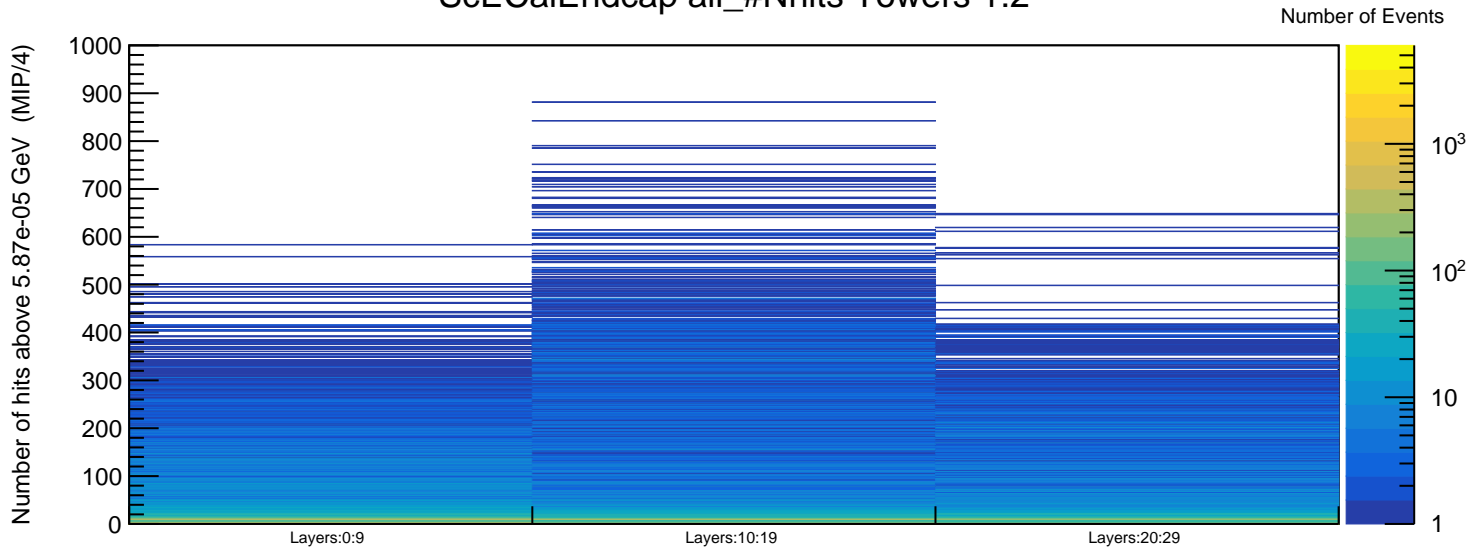


# ScECalEndcap all\_#Nhits Towers 1:2



**Mean: 2.31e+01 #hits**  
**Std Dev: 5.69e+01 #hits**  
**events: 1.00e+04**

**Mean: 3.65e+01 #hits**  
**Std Dev: 9.74e+01 #hits**  
**events: 1.00e+04**

**Mean: 2.17e+01 #hits**  
**Std Dev: 6.07e+01 #hits**  
**events: 1.00e+04**