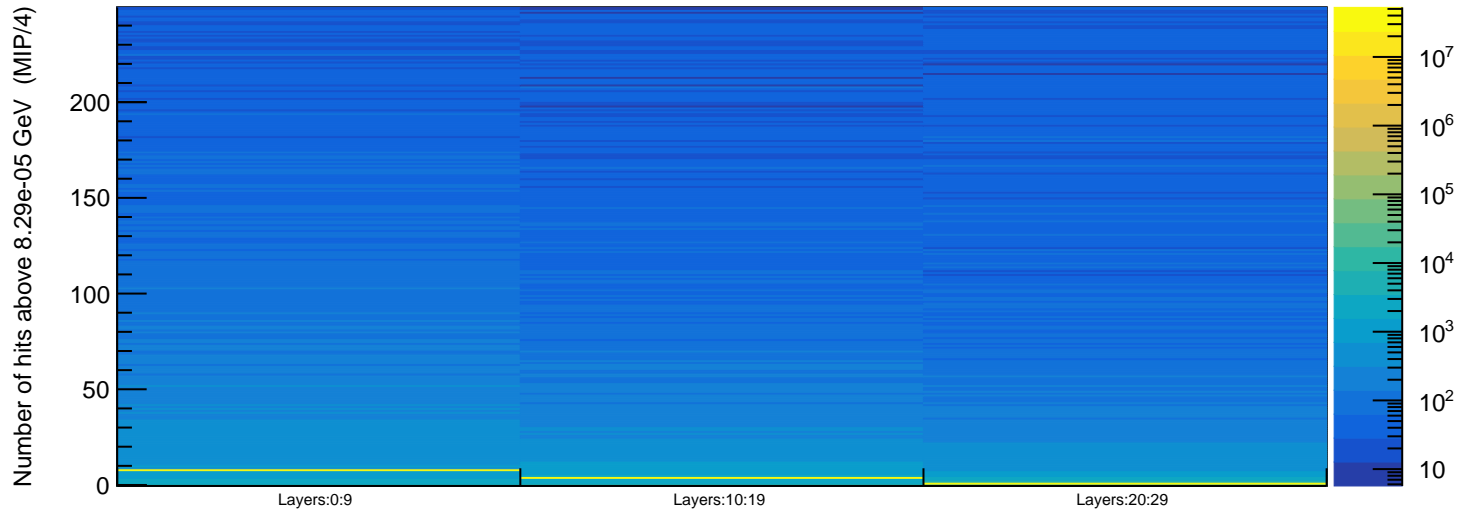


# ScECALBarrel low\_#Nhits Modules 3

Number of Events per second



**Mean: 8.04e+00 #hits**  
**Std Dev: 2.17e+00 #hits**  
**events/second: 5.26e+07**

**Mean: 4.03e+00 #hits**  
**Std Dev: 1.94e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 1.03e+00 #hits**  
**Std Dev: 2.04e+00 #hits**  
**events/second: 5.27e+07**