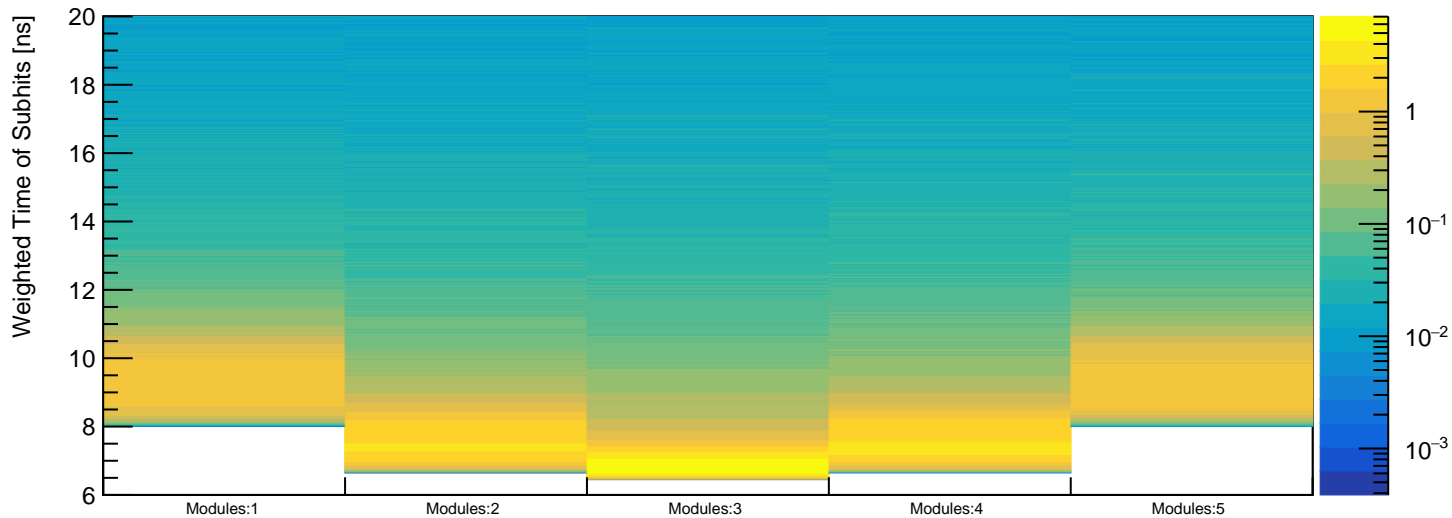


ScECALBarrel time Layers 20:29

Number of hits times Energy [GeV]



Mean: 9.99e+00 ns Std Dev: 1.74e+00 ns hits*energy [GeV]: 2.01e+02	Mean: 8.25e+00 ns Std Dev: 1.76e+00 ns hits*energy [GeV]: 3.14e+02	Mean: 7.57e+00 ns Std Dev: 1.75e+00 ns hits*energy [GeV]: 3.82e+02	Mean: 8.25e+00 ns Std Dev: 1.77e+00 ns hits*energy [GeV]: 3.22e+02	Mean: 9.97e+00 ns Std Dev: 1.74e+00 ns hits*energy [GeV]: 2.01e+02
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