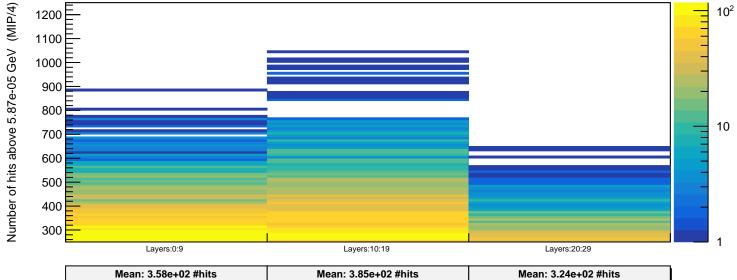
## ScECalEndcap high\_#Nhits Towers 1:2





Std Dev: 9.59e+01 #hits events: 1.55e+03 Std Dev: 1.23e+02 #hits events: 1.65e+03

Std Dev: 7.10e+01 #hits events: 4.16e+02