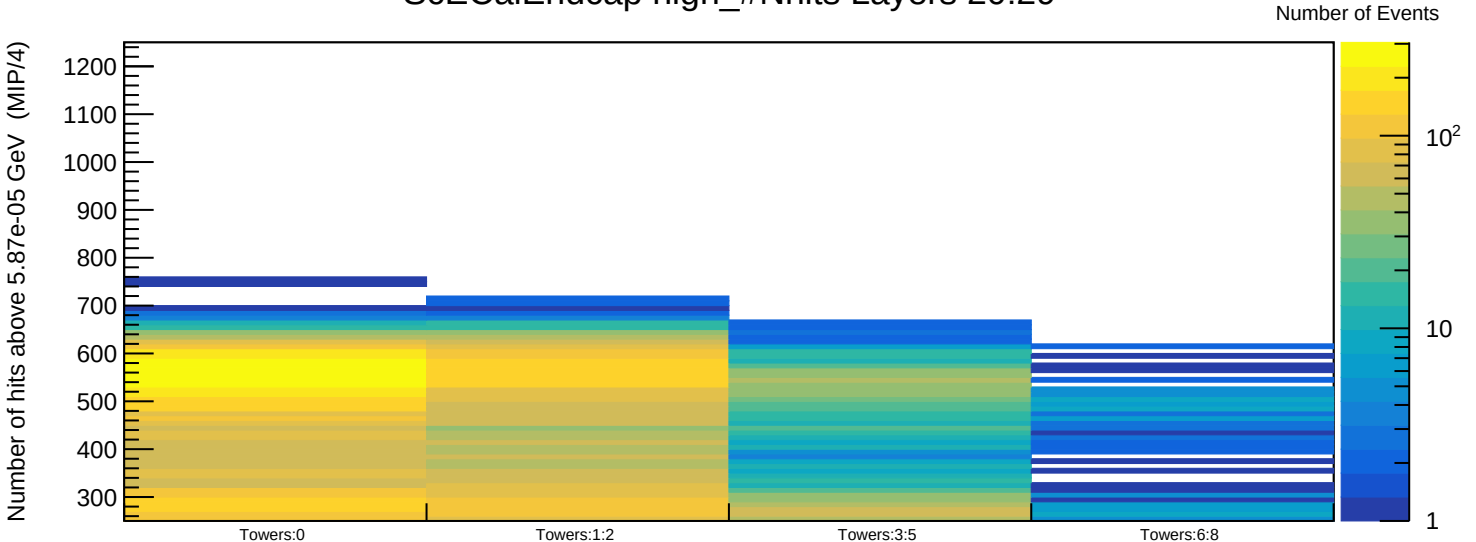
ScECalEndcap high_#Nhits Layers 20:29



Towers:0	Towers:1:2	Towers:3:5	Towers:6:8
Mean: 4.77e+02 #hits	**Mean: 4.59e+02 #hits**	**Mean: 4.20e+02 #hits**	**Mean: 4.12e+02 #hits**
Std Dev: 1.15e+02 #hits	**Std Dev: 1.23e+02 #hits**	**Std Dev: 1.23e+02 #hits**	**Std Dev: 1.06e+02 #hits**
events: 5.18e+03	**events: 3.32e+03**	**events: 8.92e+02**	**events: 1.01e+02**