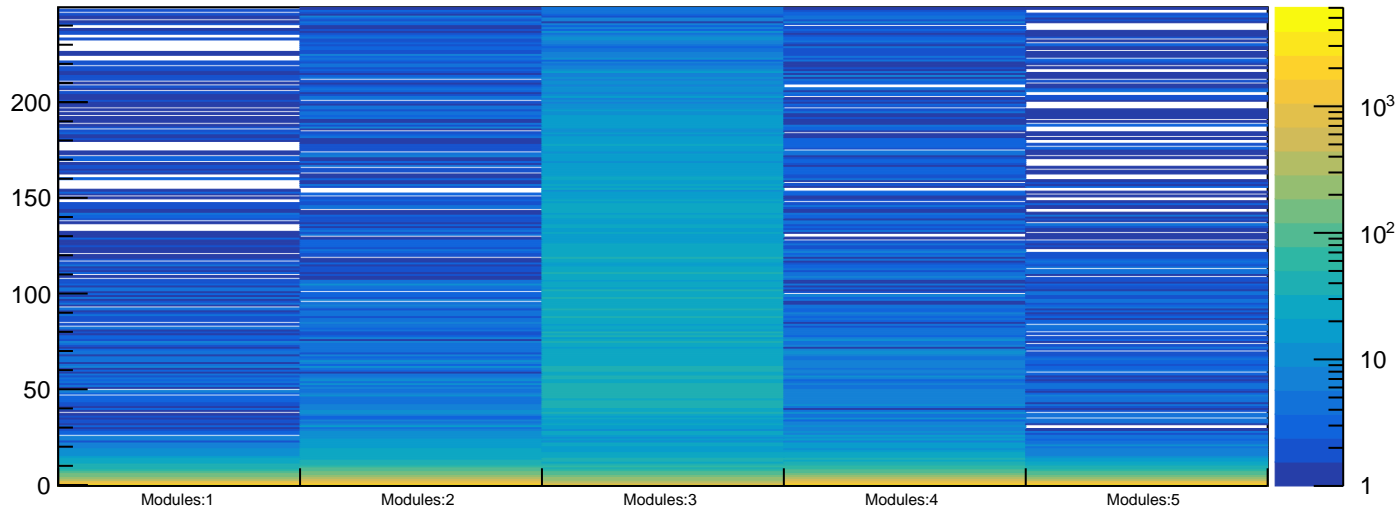


# ScECALBarrel low\_#Nhits Layers 0:9

Number of hits above 8.29e-05 GeV (MIP/4)



Mean: 5.20e+00 #hits	Mean: 1.07e+01 #hits	Mean: 5.27e+01 #hits	Mean: 1.06e+01 #hits	Mean: 5.08e+00 #hits
Std Dev: 2.37e+01 #hits	Std Dev: 3.59e+01 #hits	Std Dev: 6.65e+01 #hits	Std Dev: 3.54e+01 #hits	Std Dev: 2.36e+01 #hits
events: 9.66e+03	events: 9.59e+03	events: 9.67e+03	events: 9.60e+03	events: 9.68e+03