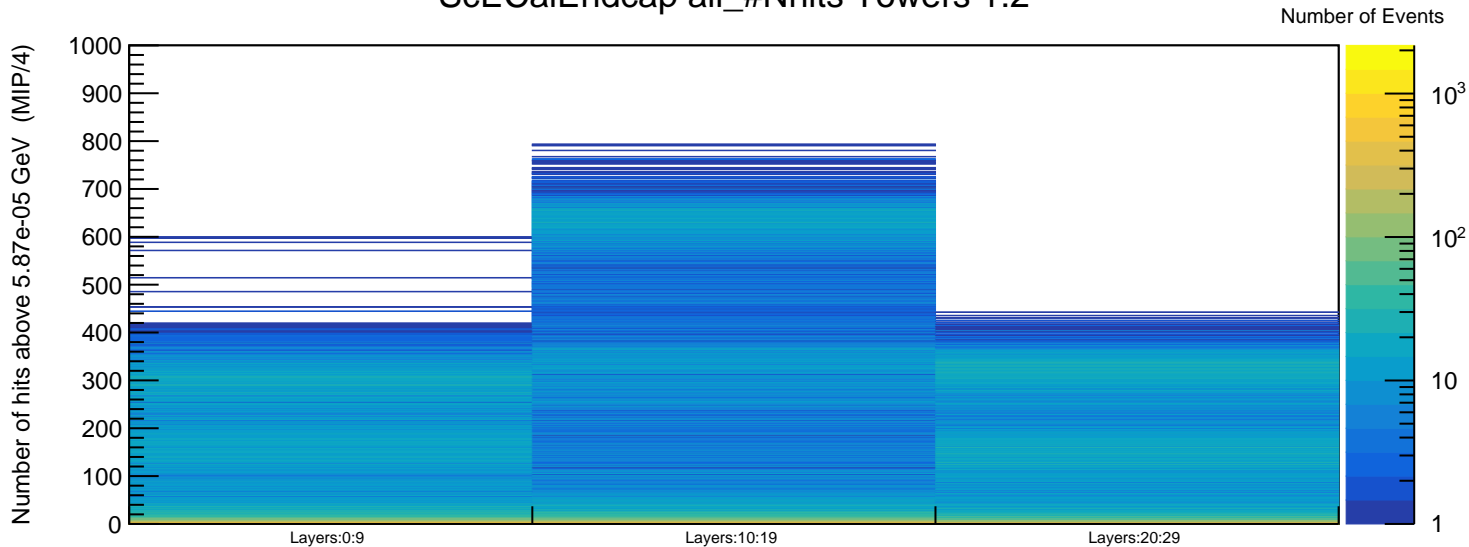


# ScECalEndcap all\_#Nhits Towers 1:2



**Mean: 8.91e+01 #hits**  
**Std Dev: 1.17e+02 #hits**  
**events: 1.00e+04**

**Mean: 1.86e+02 #hits**  
**Std Dev: 2.36e+02 #hits**  
**events: 1.00e+04**

**Mean: 9.78e+01 #hits**  
**Std Dev: 1.25e+02 #hits**  
**events: 1.00e+04**