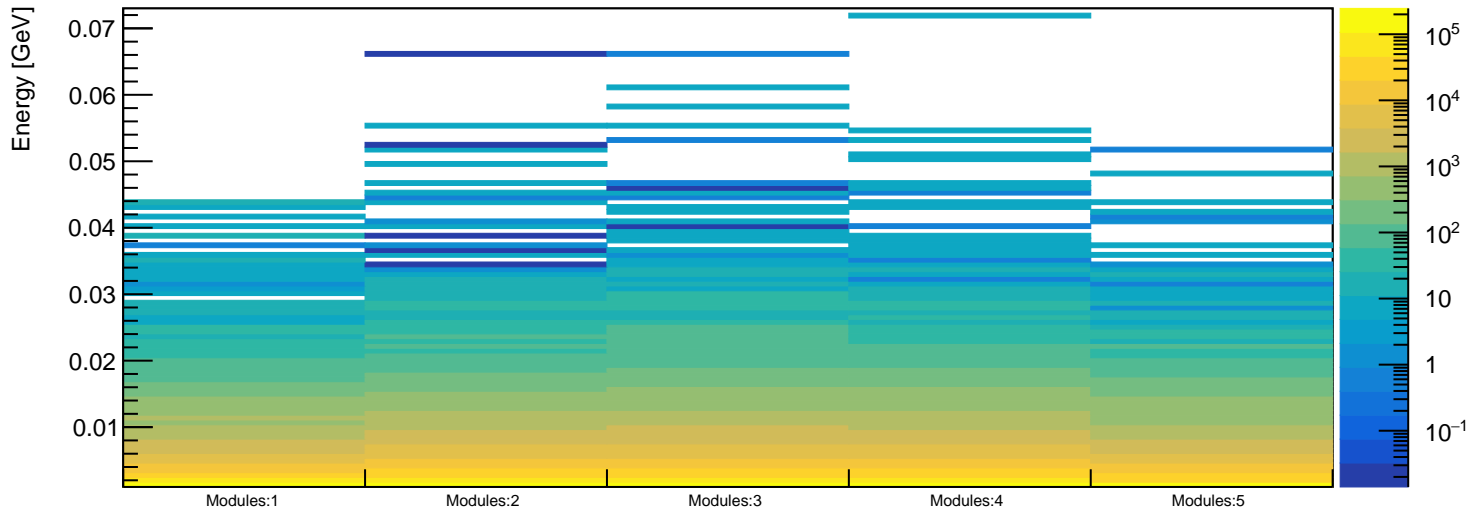


ScECALBarrel upper_scale_energy Layers 20:29

Number of hits per second



Mean: 2.55e-03 GeV Std Dev: 2.39e-03 GeV hits/second: 2.51e+05	Mean: 2.51e-03 GeV Std Dev: 2.32e-03 GeV hits/second: 3.82e+05	Mean: 2.49e-03 GeV Std Dev: 2.34e-03 GeV hits/second: 4.59e+05	Mean: 2.52e-03 GeV Std Dev: 2.39e-03 GeV hits/second: 3.91e+05	Mean: 2.56e-03 GeV Std Dev: 2.37e-03 GeV hits/second: 2.50e+05
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