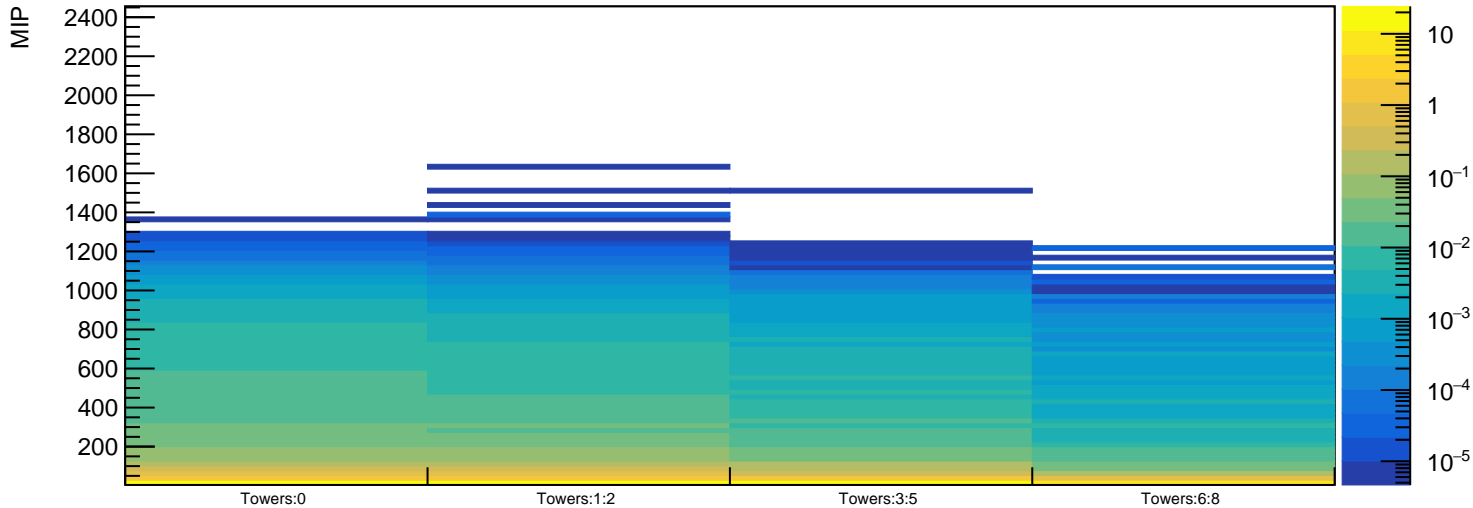


# ScECalEndcap scaled\_upper\_scale\_energy Layers 0:9

Number of hits per second



|                       |                       |                       |                       |
|-----------------------|-----------------------|-----------------------|-----------------------|
| Mean: 3.09e+01 MIP    | Mean: 2.60e+01 MIP    | Mean: 2.33e+01 MIP    | Mean: 2.20e+01 MIP    |
| Std Dev: 7.02e+01 MIP | Std Dev: 5.32e+01 MIP | Std Dev: 4.06e+01 MIP | Std Dev: 3.47e+01 MIP |
| hits/second: 2.11e+01 | hits/second: 2.77e+01 | hits/second: 2.24e+01 | hits/second: 8.62e+00 |