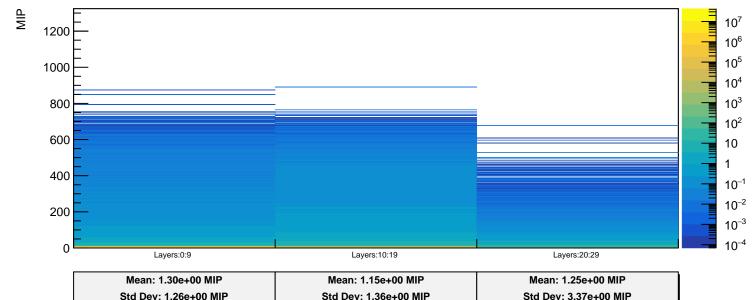
## ScECalEndcap scaled\_all\_scale\_energy Towers 1:2

Number of hits per second

hits/second: 1.41e+06



hits/second: 9.37e+06

hits/second: 6.12e+07