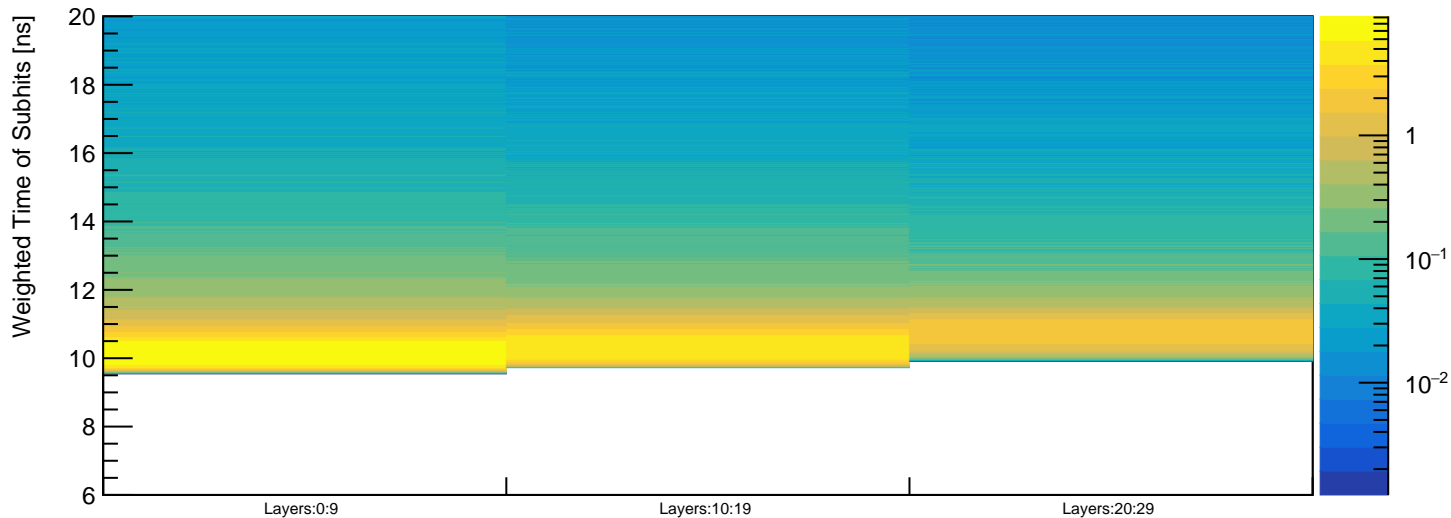


ScECalEndcap time Towers 6:8

Number of hits times Energy [GeV]



Mean: 1.06e+01 ns
Std Dev: 1.23e+00 ns
hits*energy [GeV]: 6.27e+02

Mean: 1.08e+01 ns
Std Dev: 1.29e+00 ns
hits*energy [GeV]: 4.36e+02

Mean: 1.14e+01 ns
Std Dev: 1.53e+00 ns
hits*energy [GeV]: 2.00e+02