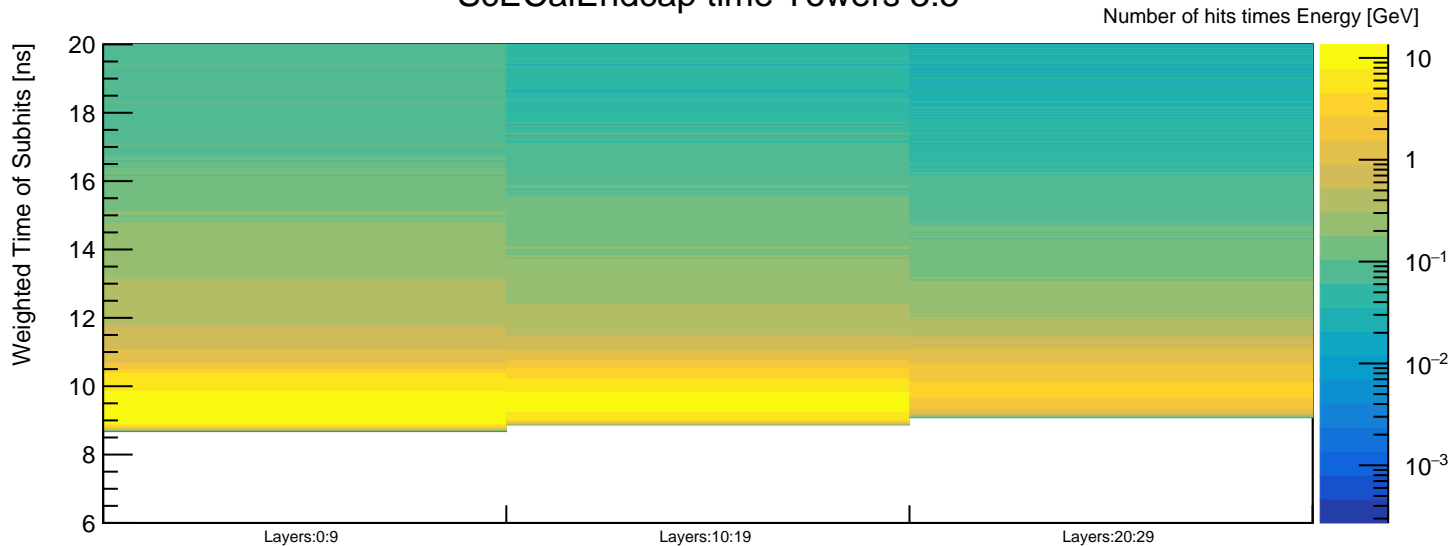


# ScECalEndcap time Towers 3:5



**Mean: 1.01e+01 ns**  
**Std Dev: 1.58e+00 ns**  
**hits\*energy [GeV]: 1.29e+03**

**Mean: 1.02e+01 ns**  
**Std Dev: 1.52e+00 ns**  
**hits\*energy [GeV]: 9.20e+02**

**Mean: 1.08e+01 ns**  
**Std Dev: 1.78e+00 ns**  
**hits\*energy [GeV]: 3.74e+02**