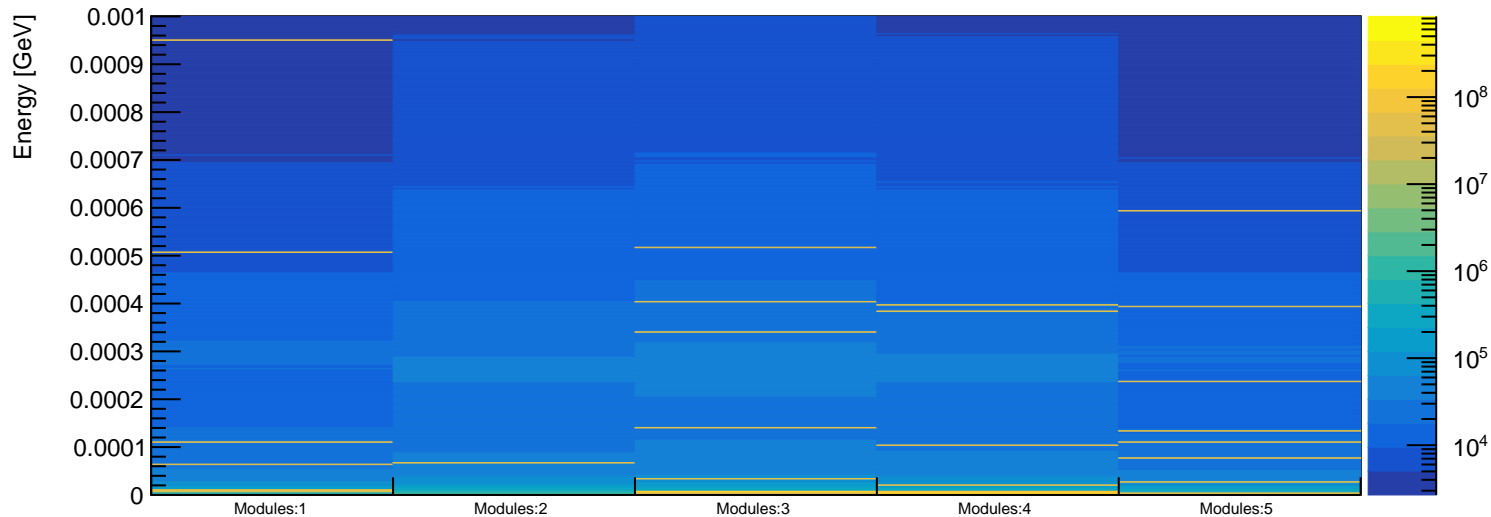


# ScECALBarrel lower\_scale\_energy Layers 10:19

Number of hits per second



Mean: 1.66e-04 GeV Std Dev: 3.00e-04 GeV hits/second: 5.34e+08	Mean: 4.65e-05 GeV Std Dev: 8.68e-05 GeV hits/second: 1.17e+08	Mean: 7.21e-05 GeV Std Dev: 1.50e-04 GeV hits/second: 1.12e+09	Mean: 3.97e-05 GeV Std Dev: 1.08e-04 GeV hits/second: 1.33e+09	Mean: 8.49e-05 GeV Std Dev: 1.58e-04 GeV hits/second: 1.01e+09
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