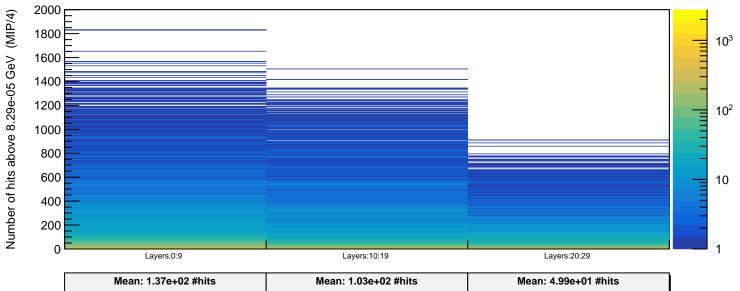
## ScECALBarrel all\_#Nhits Modules 5

Number of Events

Std Dev: 1.08e+02 #hits

events: 1.00e+04



Std Dev: 2.02e+02 #hits

events: 1.00e+04

Std Dev: 2.24e+02 #hits

events: 1.00e+04