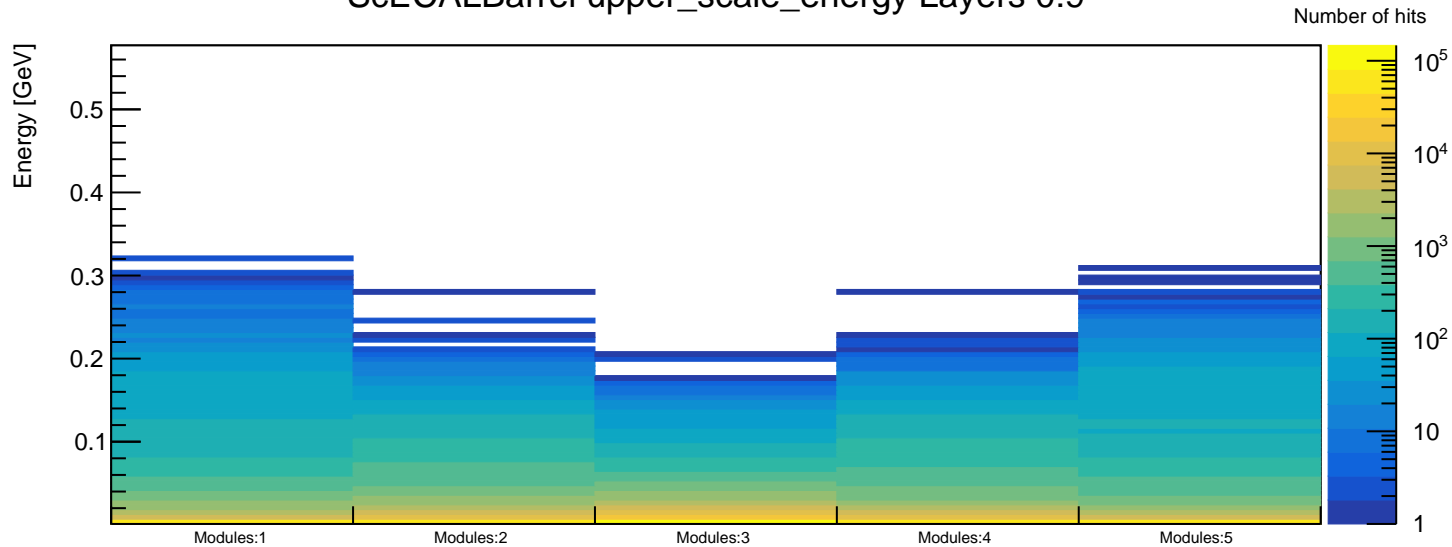


# ScECALBarrel upper\_scale\_energy Layers 0:9



Mean: 1.38e-02 GeV Std Dev: 2.88e-02 GeV hits: 6.95e+04	Mean: 1.12e-02 GeV Std Dev: 2.06e-02 GeV hits: 1.01e+05	Mean: 7.58e-03 GeV Std Dev: 1.12e-02 GeV hits: 2.27e+05	Mean: 1.13e-02 GeV Std Dev: 2.05e-02 GeV hits: 9.79e+04	Mean: 1.36e-02 GeV Std Dev: 2.82e-02 GeV hits: 6.64e+04
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