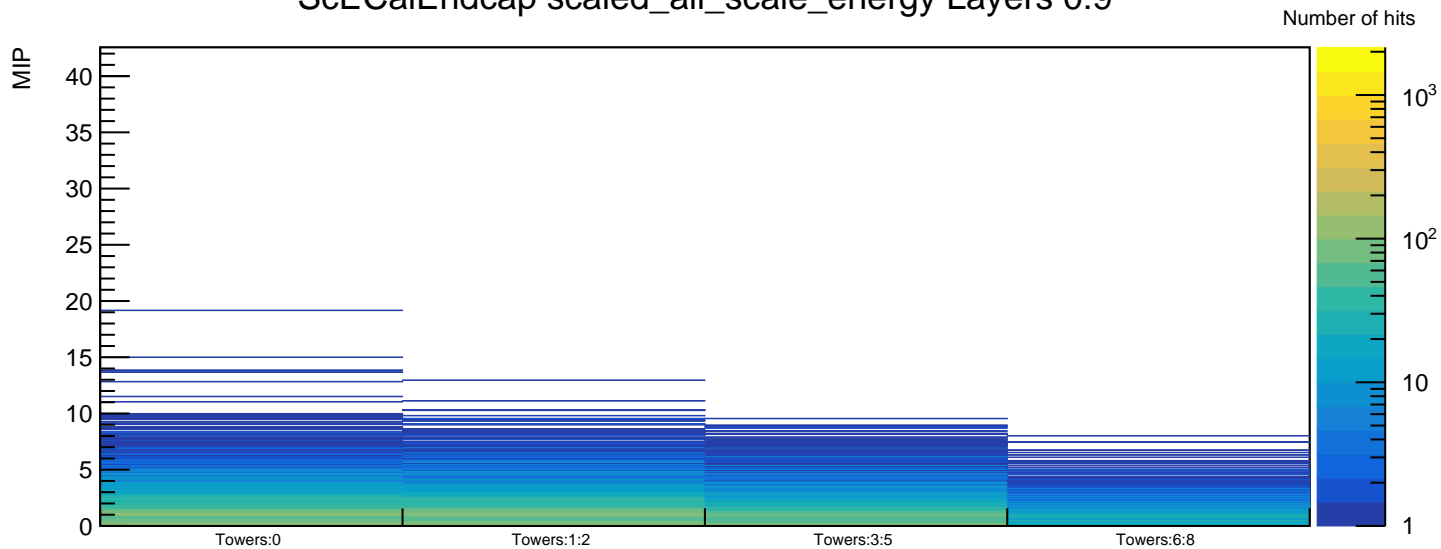


# ScECalEndcap scaled\_all\_scale\_energy Layers 0:9



<b>Mean: 1.20e+00 MIP</b> <b>Std Dev: 1.49e+00 MIP</b> <b>hits: 6.72e+03</b>	<b>Mean: 1.06e+00 MIP</b> <b>Std Dev: 1.38e+00 MIP</b> <b>hits: 7.16e+03</b>	<b>Mean: 8.78e-01 MIP</b> <b>Std Dev: 1.24e+00 MIP</b> <b>hits: 5.41e+03</b>	<b>Mean: 6.92e-01 MIP</b> <b>Std Dev: 1.05e+00 MIP</b> <b>hits: 1.81e+03</b>
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