ScECALBarrel all_#Nhits Layers 0:9

Number of Events

Number of hits above 8.29e-05 GeV (MIP/4)
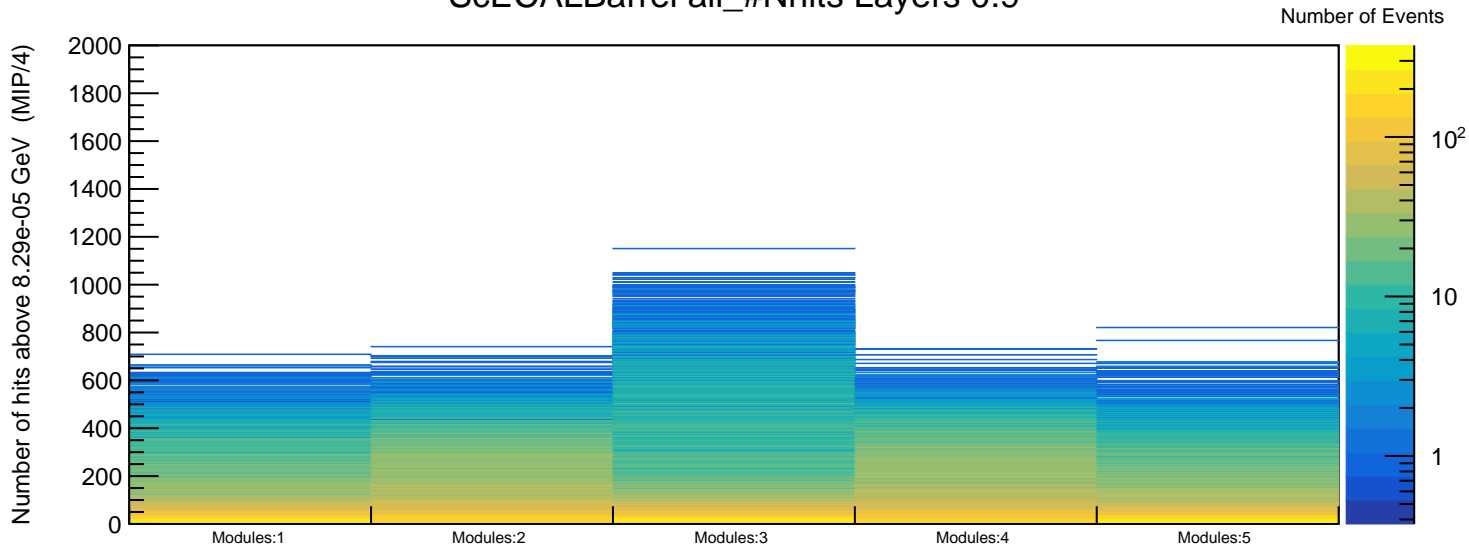
Mean: 1.03e+02 #hits	Mean: 1.46e+02 #hits	Mean: 1.64e+02 #hits	Mean: 1.47e+02 #hits	Mean: 1.02e+02 #hits
Std Dev: 1.20e+02 #hits	Std Dev: 1.36e+02 #hits	Std Dev: 2.08e+02 #hits	Std Dev: 1.37e+02 #hits	Std Dev: 1.17e+02 #hits
events: 1.00e+04	events: 1.00e+04	events: 1.00e+04	events: 1.00e+04	events: 1.00e+04