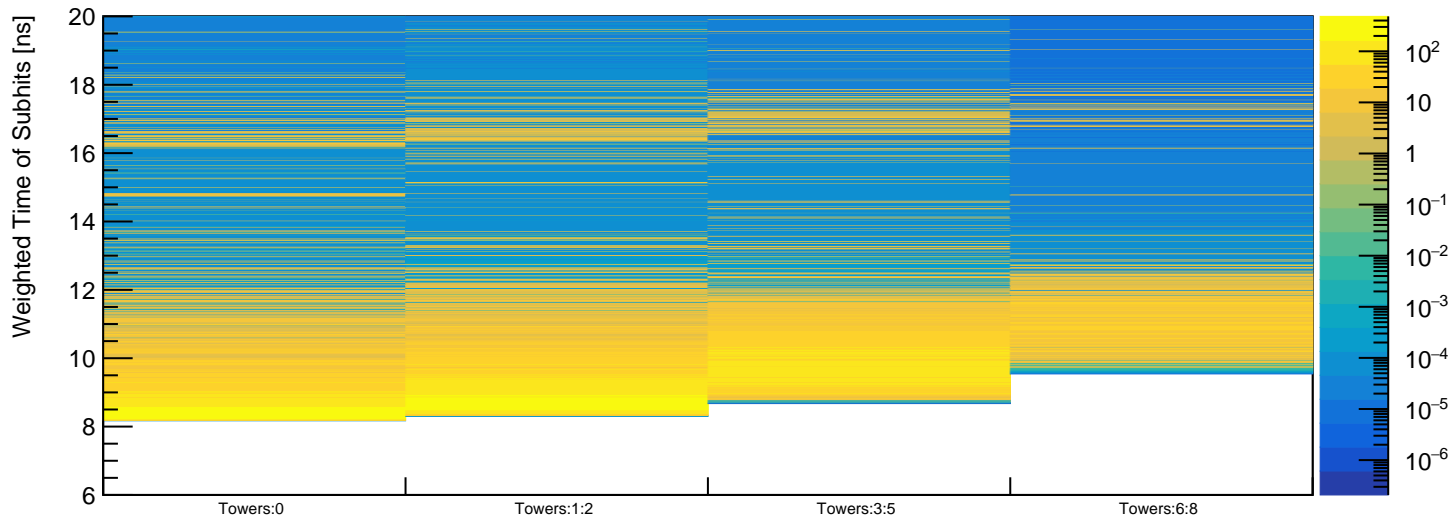


ScECalEndcap time Layers 0:9

Number of hits times Energy [GeV] per second



Mean: 8.91e+00 ns Std Dev: 1.17e+00 ns hits/second: 1.54e+04	Mean: 9.31e+00 ns Std Dev: 1.24e+00 ns hits/second: 1.49e+04	Mean: 1.02e+01 ns Std Dev: 1.41e+00 ns hits/second: 9.75e+03	Mean: 1.13e+01 ns Std Dev: 1.33e+00 ns hits/second: 2.67e+03
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