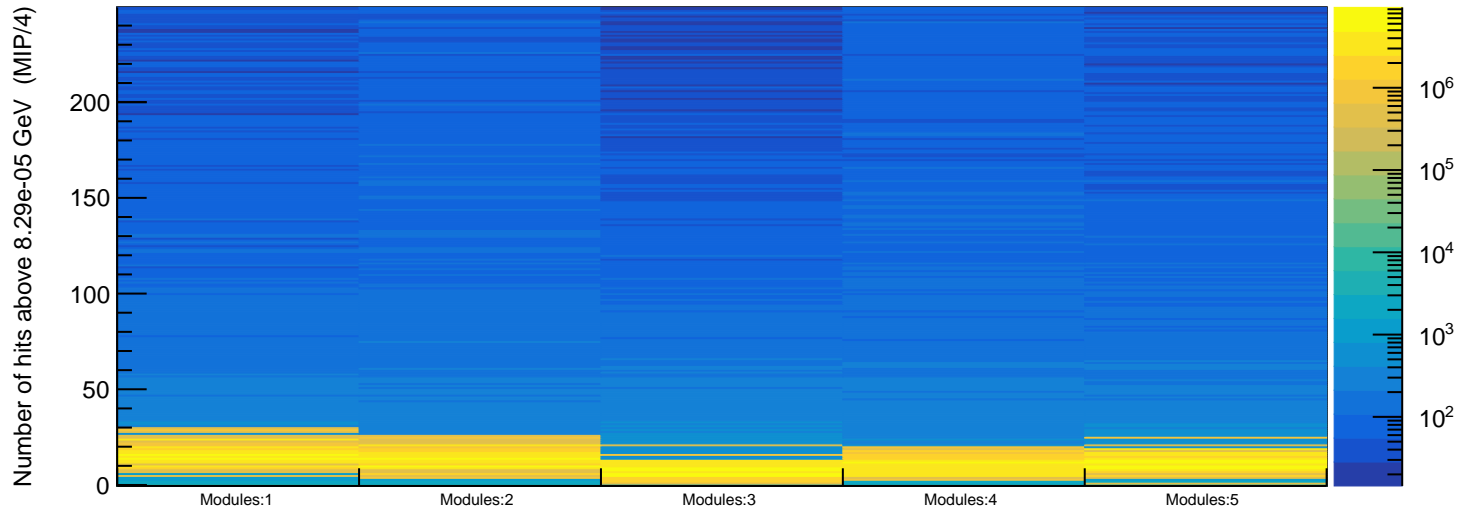


ScECALBarrel low_#Nhits Layers 0:9

Number of Events per second



Mean: 1.65e+01 #hits	Mean: 1.44e+01 #hits	Mean: 8.05e+00 #hits	Mean: 1.05e+01 #hits	Mean: 1.23e+01 #hits
Std Dev: 5.46e+00 #hits	Std Dev: 5.33e+00 #hits	Std Dev: 3.97e+00 #hits	Std Dev: 4.73e+00 #hits	Std Dev: 4.82e+00 #hits
events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07