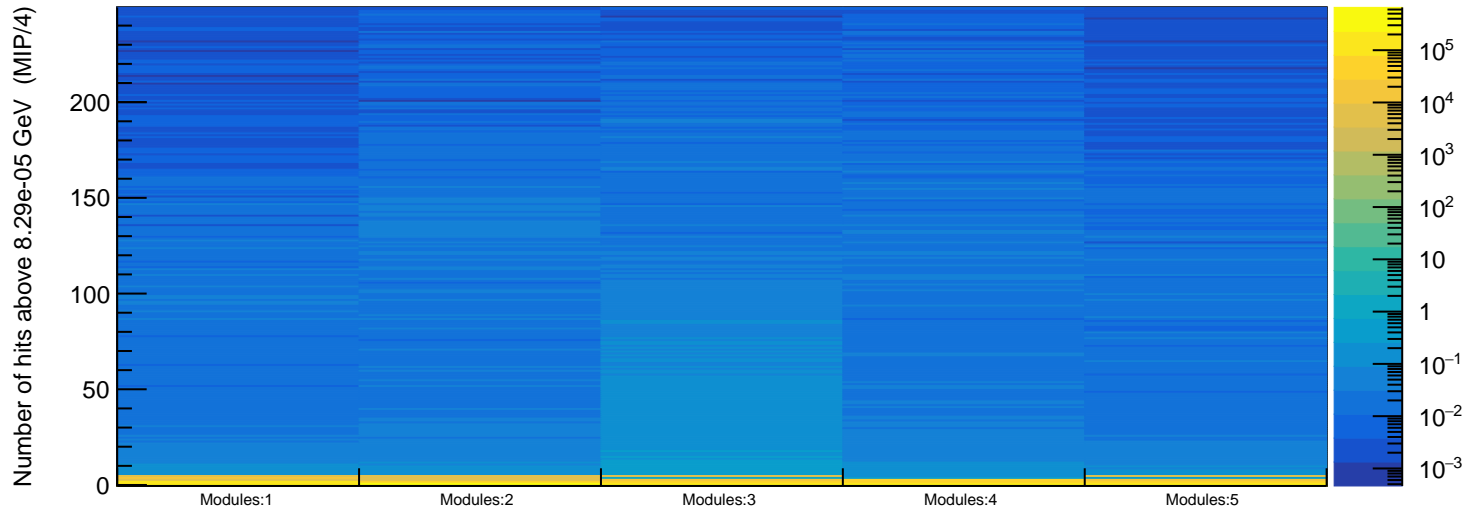


# ScECALBarrel low\_#Nhits Layers 20:29

Number of Events per second



Mean: 7.00e-01 #hits	Mean: 5.81e-01 #hits	Mean: 3.51e-01 #hits	Mean: 5.51e-01 #hits	Mean: 5.10e-01 #hits
Std Dev: 1.06e+00 #hits	Std Dev: 9.32e-01 #hits	Std Dev: 8.62e-01 #hits	Std Dev: 9.02e-01 #hits	Std Dev: 8.92e-01 #hits
events/second: 8.55e+05	events/second: 8.55e+05	events/second: 8.55e+05	events/second: 8.55e+05	events/second: 8.55e+05