ScECALBarrel lower_scale_energy Layers 0:9

Number of hits per second

Energy [GeV]
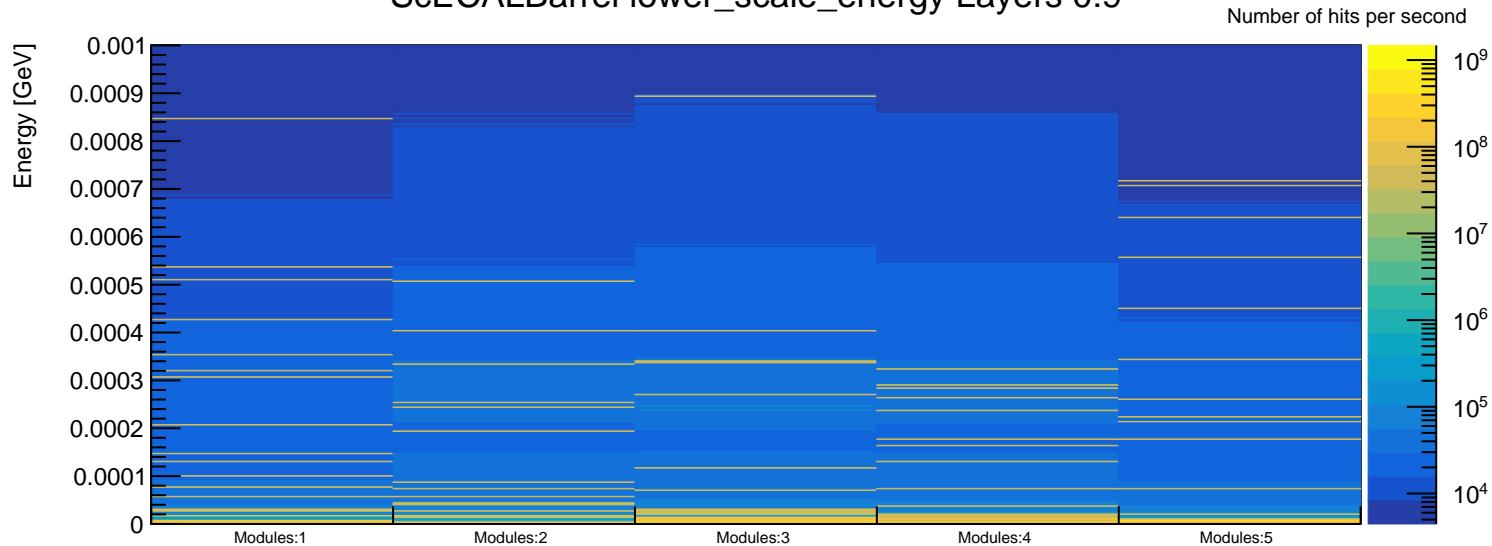
Mean: 8.06e-05 GeV	Mean: 6.87e-05 GeV	Mean: 5.66e-05 GeV	Mean: 6.36e-05 GeV	Mean: 9.43e-05 GeV
Std Dev: 1.71e-04 GeV	Std Dev: 1.28e-04 GeV	Std Dev: 1.53e-04 GeV	Std Dev: 1.04e-04 GeV	Std Dev: 1.96e-04 GeV
hits/second: 2.80e+09	hits/second: 1.85e+09	hits/second: 2.59e+09	hits/second: 1.80e+09	hits/second: 2.53e+09