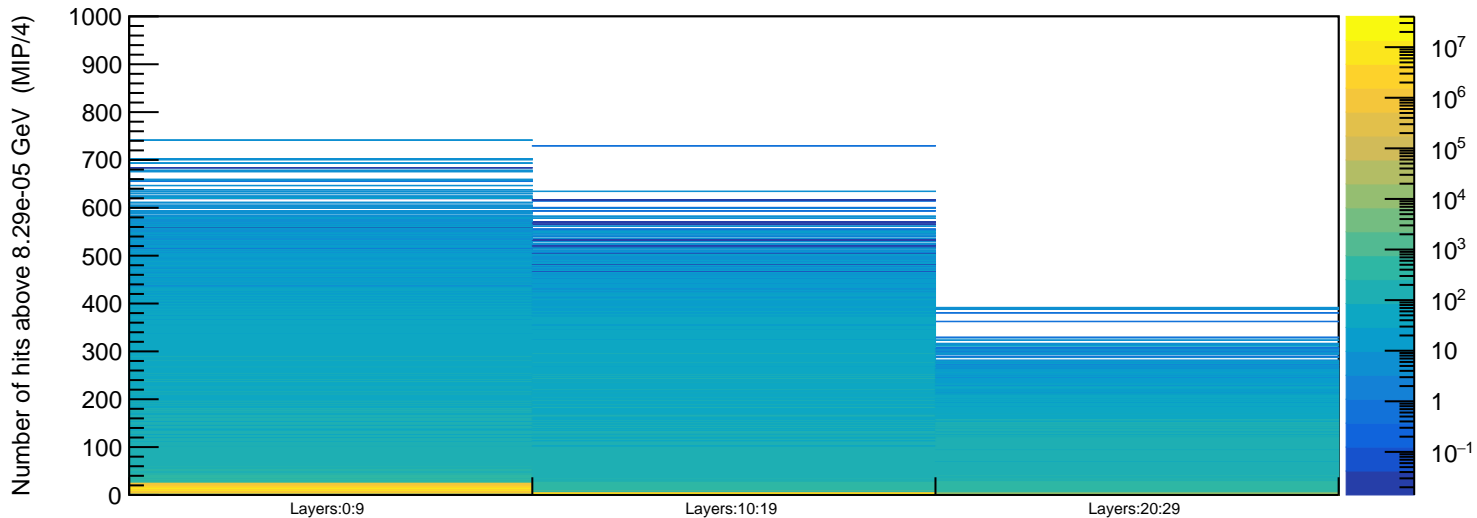


# ScECALBarrel all\_#Nhits Modules 2

Number of Events per second



**Mean: 1.49e+01 #hits**  
**Std Dev: 7.37e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 2.63e+00 #hits**  
**Std Dev: 5.34e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 6.67e-01 #hits**  
**Std Dev: 2.59e+00 #hits**  
**events/second: 5.27e+07**