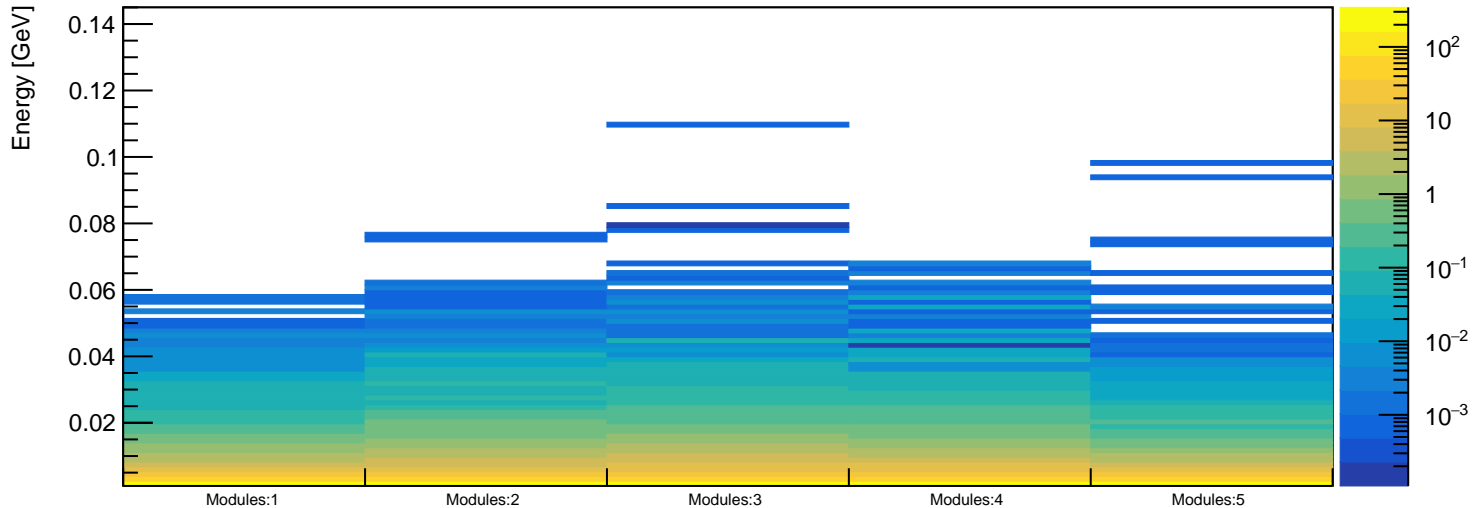


ScECALBarrel upper_scale_energy Layers 20:29

Number of hits per second



Mean: 2.61e-03 GeV	Mean: 2.80e-03 GeV	Mean: 2.85e-03 GeV	Mean: 2.82e-03 GeV	Mean: 2.60e-03 GeV
Std Dev: 2.32e-03 GeV	Std Dev: 2.73e-03 GeV	Std Dev: 2.82e-03 GeV	Std Dev: 2.77e-03 GeV	Std Dev: 2.25e-03 GeV
hits/second: 3.27e+02	hits/second: 4.54e+02	hits/second: 4.93e+02	hits/second: 4.60e+02	hits/second: 3.28e+02