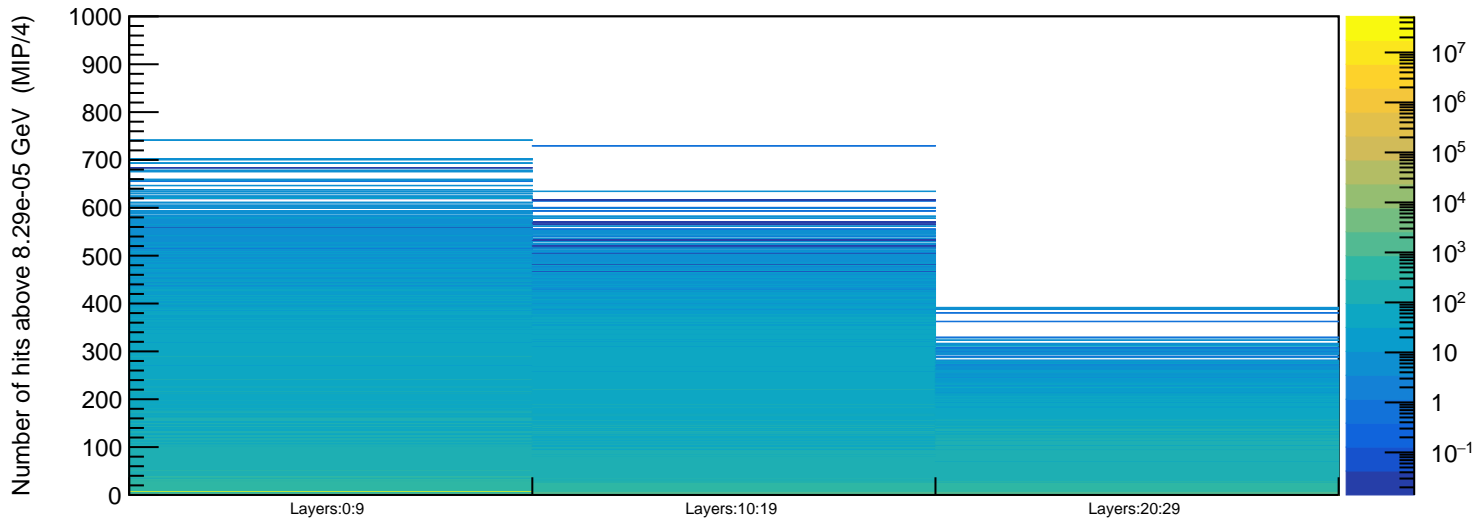


# ScECALBarrel all\_#Nhits Modules 2

Number of Events per second



**Mean: 8.63e+00 #hits**  
**Std Dev: 5.87e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 1.61e+00 #hits**  
**Std Dev: 5.12e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 5.48e-01 #hits**  
**Std Dev: 2.46e+00 #hits**  
**events/second: 5.27e+07**