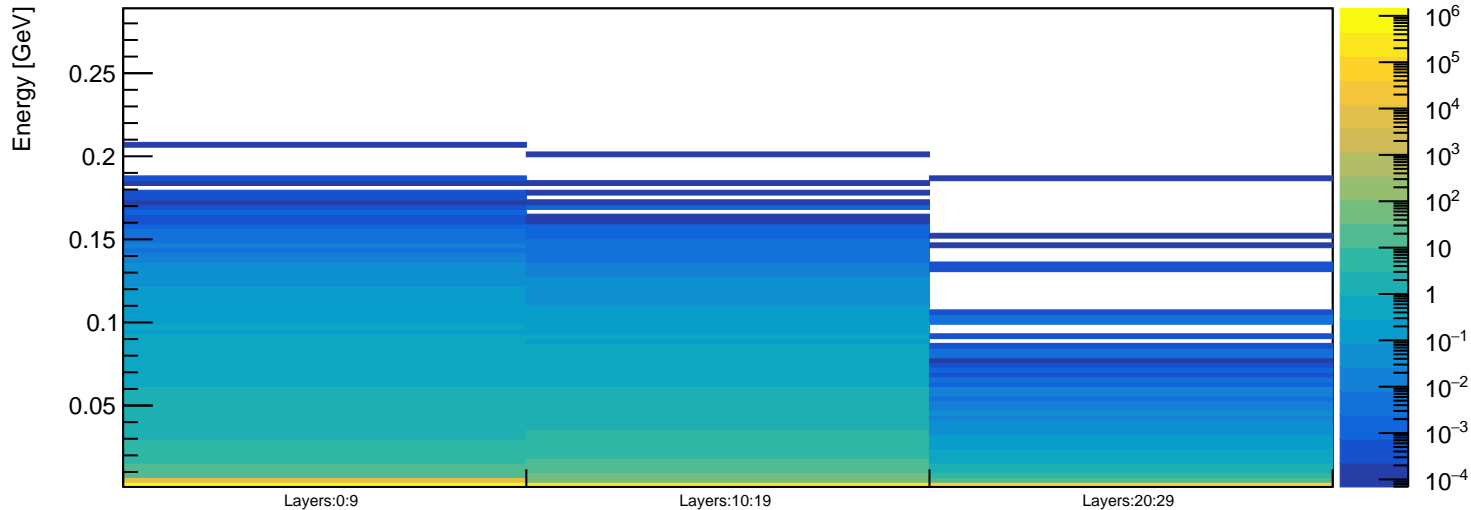


# ScECALBarrel upper\_scale\_energy Modules 2

Number of hits per second



**Mean: 2.46e-03 GeV**  
**Std Dev: 3.45e-04 GeV**  
**hits/second: 1.45e+06**

**Mean: 2.45e-03 GeV**  
**Std Dev: 5.87e-04 GeV**  
**hits/second: 3.09e+05**

**Mean: 2.44e-03 GeV**  
**Std Dev: 2.25e-04 GeV**  
**hits/second: 4.30e+04**