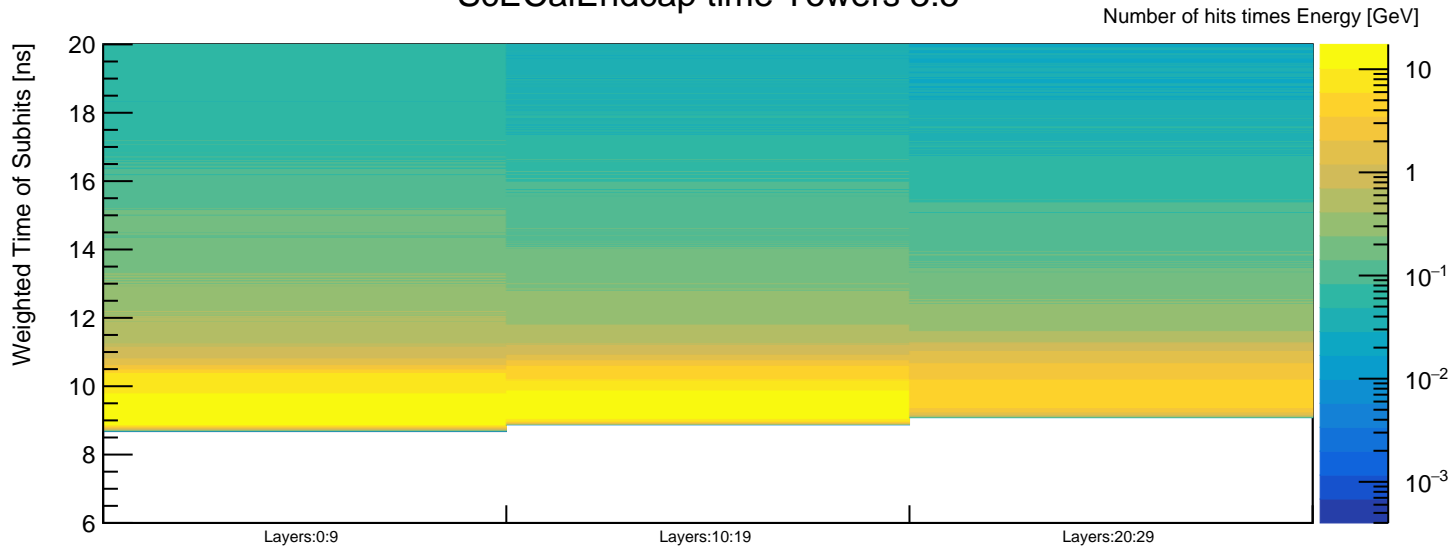


# ScECalEndcap time Towers 3:5



**Mean: 9.88e+00 ns**  
**Std Dev: 1.32e+00 ns**  
**hits\*energy [GeV]: 1.57e+03**

**Mean: 9.98e+00 ns**  
**Std Dev: 1.23e+00 ns**  
**hits\*energy [GeV]: 1.35e+03**

**Mean: 1.05e+01 ns**  
**Std Dev: 1.56e+00 ns**  
**hits\*energy [GeV]: 5.31e+02**