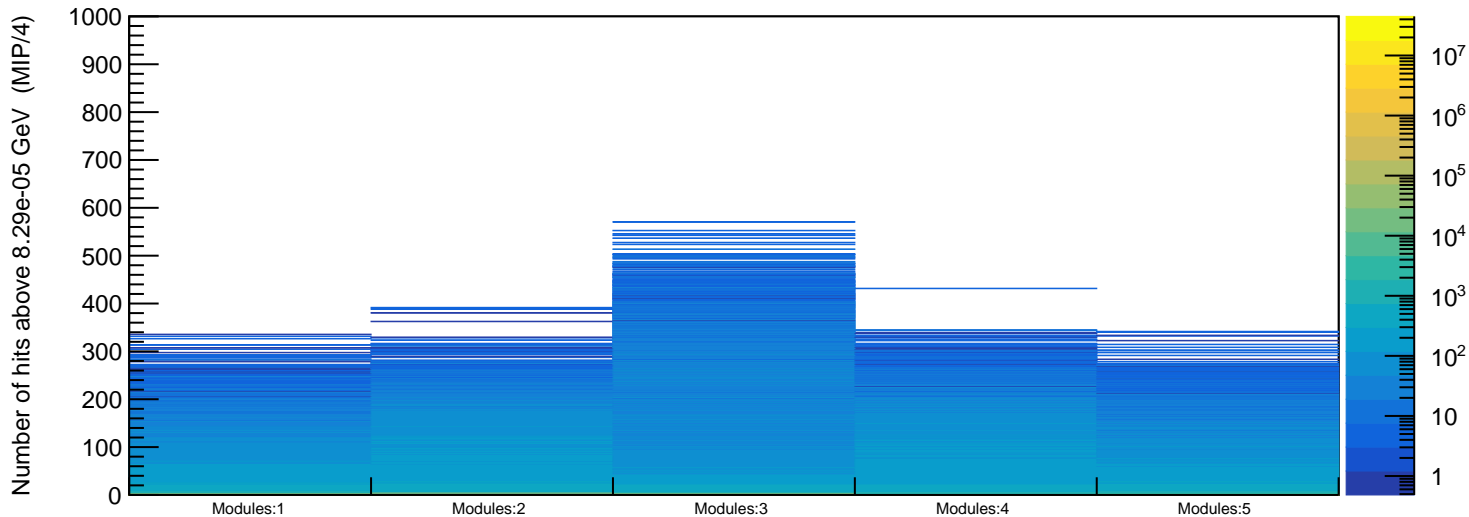


# ScECALBarrel all\_#Nhits Layers 20:29

Number of Events per second



Mean: 5.68e-01 #hits	Mean: 6.67e-01 #hits	Mean: 7.59e-01 #hits	Mean: 4.98e-01 #hits	Mean: 5.88e-01 #hits
Std Dev: 1.84e+00 #hits	Std Dev: 2.59e+00 #hits	Std Dev: 3.71e+00 #hits	Std Dev: 2.54e+00 #hits	Std Dev: 1.85e+00 #hits
events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.27e+07