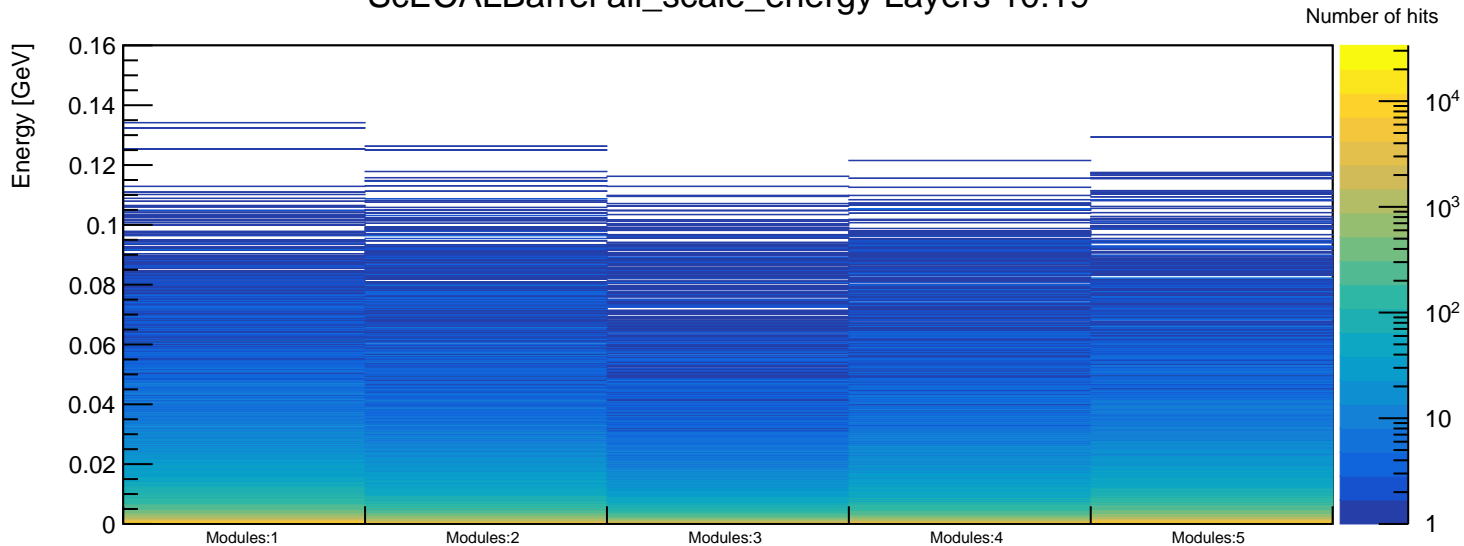


# ScECALBarrel all\_scale\_energy Layers 10:19



<b>Mean: 2.15e-03 GeV</b> <b>Std Dev: 6.45e-03 GeV</b> <b>hits: 1.29e+05</b>	<b>Mean: 2.55e-03 GeV</b> <b>Std Dev: 7.88e-03 GeV</b> <b>hits: 7.27e+04</b>	<b>Mean: 2.25e-03 GeV</b> <b>Std Dev: 7.17e-03 GeV</b> <b>hits: 4.54e+04</b>	<b>Mean: 2.48e-03 GeV</b> <b>Std Dev: 7.70e-03 GeV</b> <b>hits: 6.79e+04</b>	<b>Mean: 2.13e-03 GeV</b> <b>Std Dev: 6.48e-03 GeV</b> <b>hits: 1.20e+05</b>
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