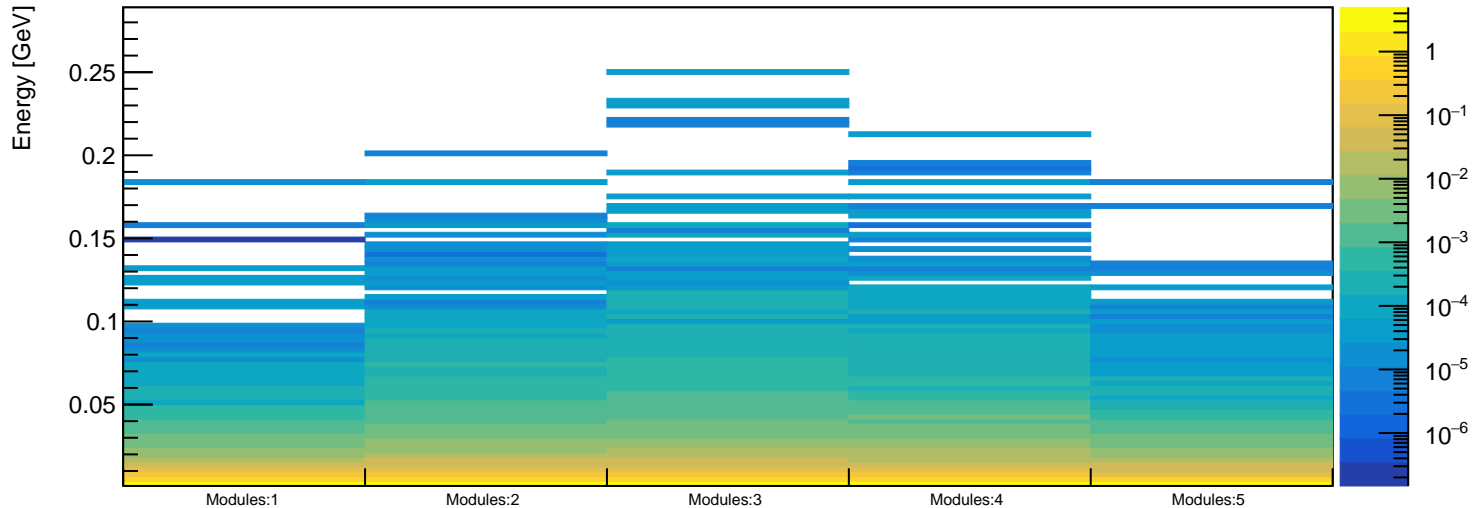


# ScECALBarrel upper\_scale\_energy Layers 20:29

Number of hits per second



Mean: 3.39e-03 GeV	Mean: 3.58e-03 GeV	Mean: 3.67e-03 GeV	Mean: 3.60e-03 GeV	Mean: 3.37e-03 GeV
Std Dev: 3.18e-03 GeV	Std Dev: 4.10e-03 GeV	Std Dev: 4.84e-03 GeV	Std Dev: 4.36e-03 GeV	Std Dev: 3.13e-03 GeV
hits/second: 4.61e+00	hits/second: 5.62e+00	hits/second: 6.04e+00	hits/second: 5.49e+00	hits/second: 4.59e+00