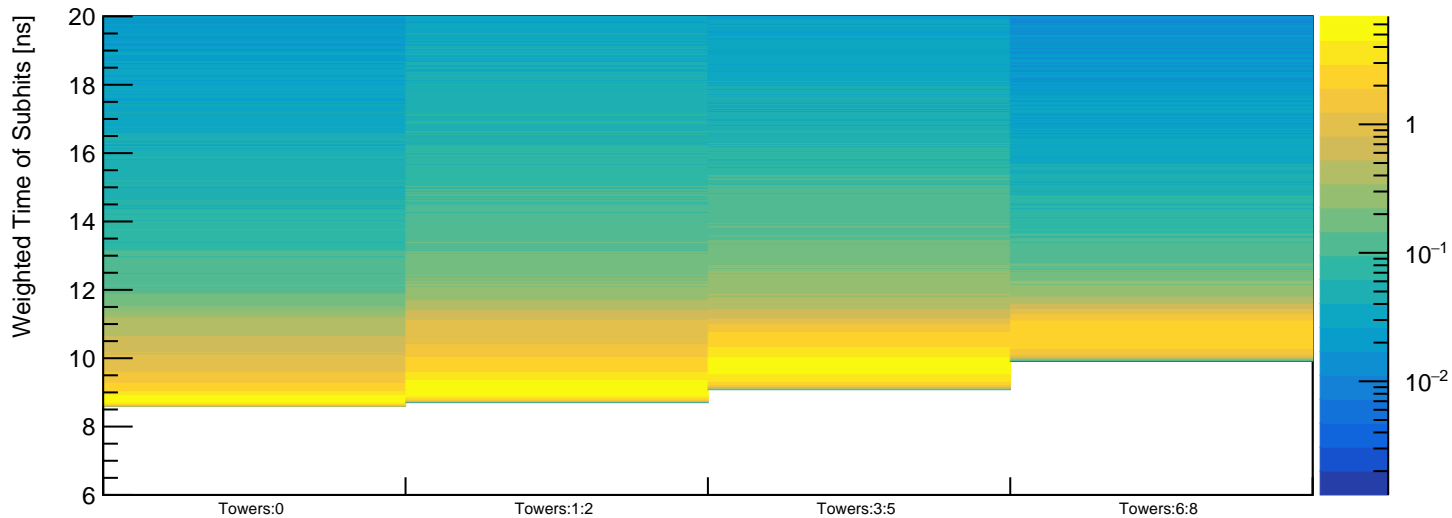


ScECalEndcap time Layers 20:29

Number of hits times Energy [GeV]



Mean: 9.95e+00 ns Std Dev: 1.85e+00 ns hits*energy [GeV]: 3.27e+02	Mean: 1.01e+01 ns Std Dev: 1.75e+00 ns hits*energy [GeV]: 5.32e+02	Mean: 1.05e+01 ns Std Dev: 1.56e+00 ns hits*energy [GeV]: 5.31e+02	Mean: 1.12e+01 ns Std Dev: 1.42e+00 ns hits*energy [GeV]: 2.57e+02
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