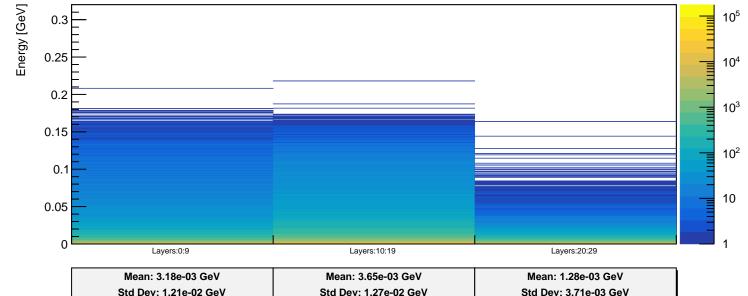
## ScECalEndcap all\_scale\_energy Towers 1:2



hits: 2.24e+05



hits: 4.32e+05

hits: 2.45e+05