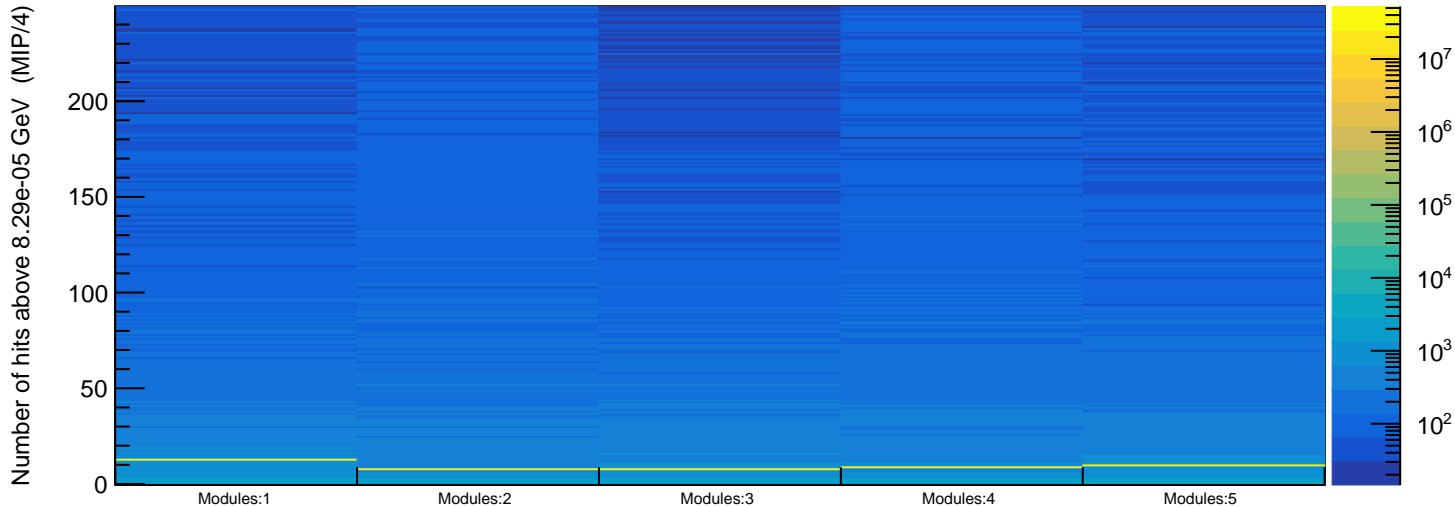


ScECALBarrel low_#Nhits Layers 0:9

Number of Events per second



Mean: 1.30e+01 #hits	Mean: 8.05e+00 #hits	Mean: 8.04e+00 #hits	Mean: 9.05e+00 #hits	Mean: 1.00e+01 #hits
Std Dev: 2.35e+00 #hits	Std Dev: 2.78e+00 #hits	Std Dev: 2.17e+00 #hits	Std Dev: 2.75e+00 #hits	Std Dev: 2.42e+00 #hits
events/second: 5.27e+07	events/second: 5.27e+07	events/second: 5.26e+07	events/second: 5.27e+07	events/second: 5.27e+07