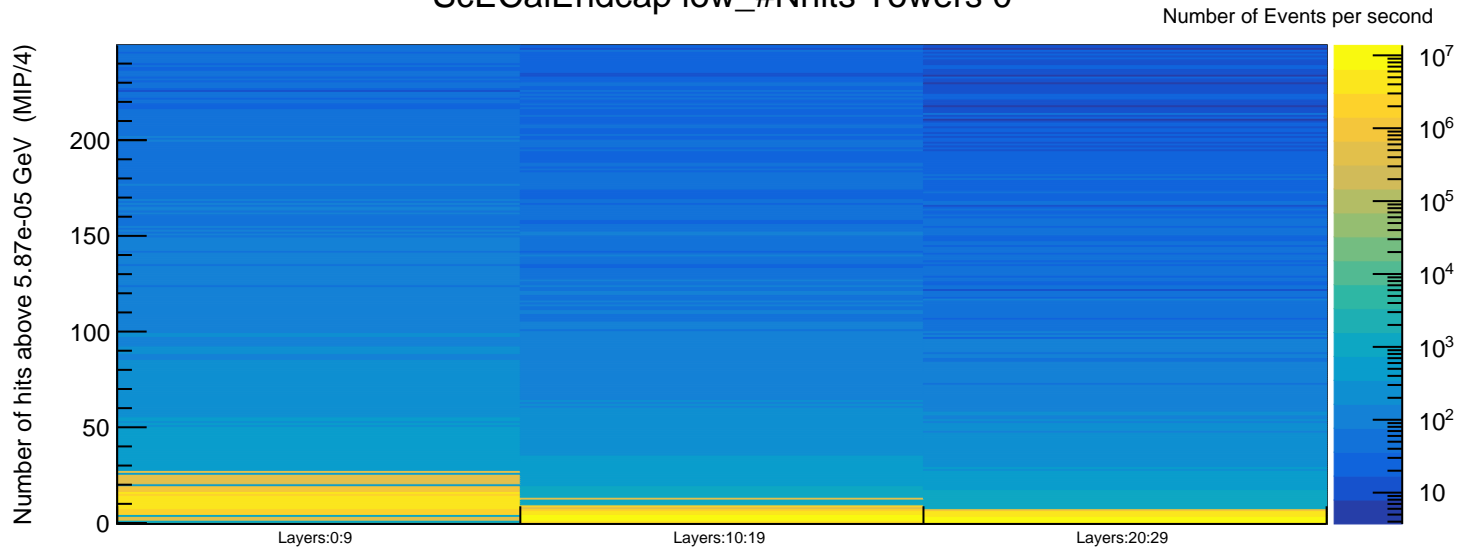


# ScECalEndcap low\_#Nhits Towers 0



**Mean: 1.18e+01 #hits**  
**Std Dev: 5.30e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 3.76e+00 #hits**  
**Std Dev: 3.07e+00 #hits**  
**events/second: 5.27e+07**

**Mean: 2.89e+00 #hits**  
**Std Dev: 2.43e+00 #hits**  
**events/second: 5.27e+07**