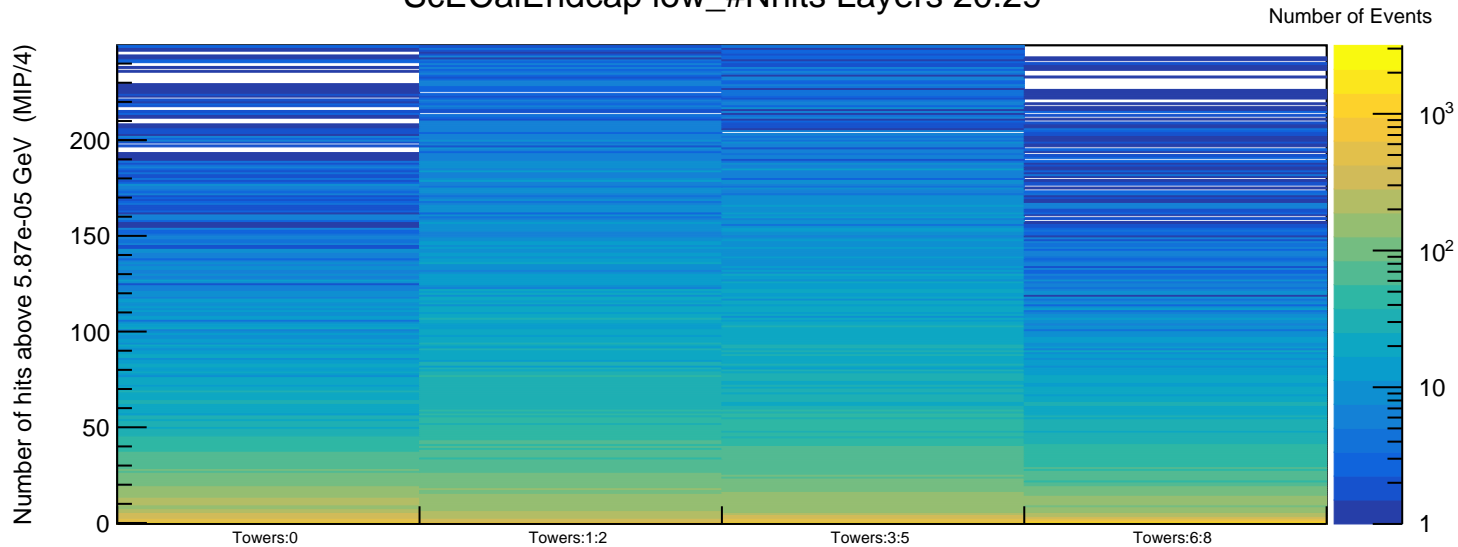


# ScECalEndcap low\_#Nhits Layers 20:29



<b>Mean: 2.57e+01 #hits</b> <b>Std Dev: 3.79e+01 #hits</b> <b>events: 9.98e+03</b>	<b>Mean: 4.00e+01 #hits</b> <b>Std Dev: 5.13e+01 #hits</b> <b>events: 9.87e+03</b>	<b>Mean: 3.86e+01 #hits</b> <b>Std Dev: 5.08e+01 #hits</b> <b>events: 9.87e+03</b>	<b>Mean: 1.97e+01 #hits</b> <b>Std Dev: 3.43e+01 #hits</b> <b>events: 9.98e+03</b>
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