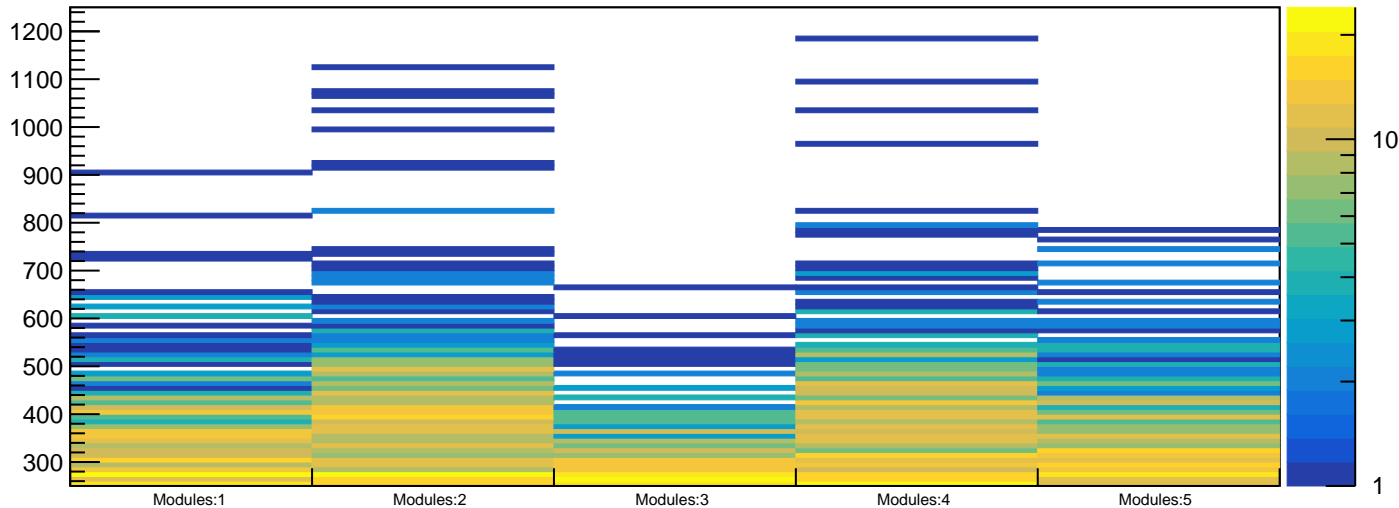


ScECALBarrel high_#Nhits Layers 0:9

Number of hits above 8.29e-05 GeV (MIP/4)

Number of Events



Mean: 3.69e+02 #hits	Mean: 4.11e+02 #hits	Mean: 3.24e+02 #hits	Mean: 4.05e+02 #hits	Mean: 3.77e+02 #hits
Std Dev: 1.08e+02 #hits	Std Dev: 1.42e+02 #hits	Std Dev: 7.18e+01 #hits	Std Dev: 1.37e+02 #hits	Std Dev: 1.10e+02 #hits
events: 2.53e+02	events: 3.34e+02	events: 1.83e+02	events: 3.33e+02	events: 2.50e+02