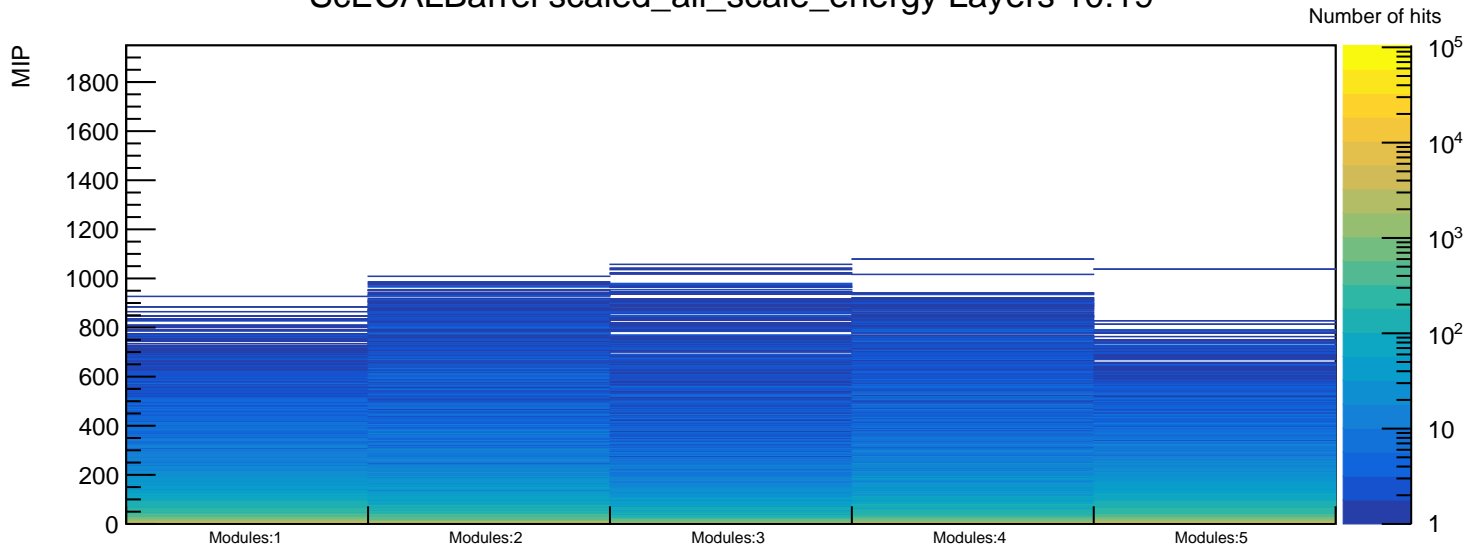


# ScECALBarrel scaled\_all\_scale\_energy Layers 10:19



Mean: 1.07e+01 MIP Std Dev: 4.18e+01 MIP hits: 1.82e+05	Mean: 1.51e+01 MIP Std Dev: 6.02e+01 MIP hits: 1.18e+05	Mean: 1.52e+01 MIP Std Dev: 6.29e+01 MIP hits: 7.27e+04	Mean: 1.50e+01 MIP Std Dev: 6.05e+01 MIP hits: 1.13e+05	Mean: 1.07e+01 MIP Std Dev: 4.08e+01 MIP hits: 1.82e+05
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