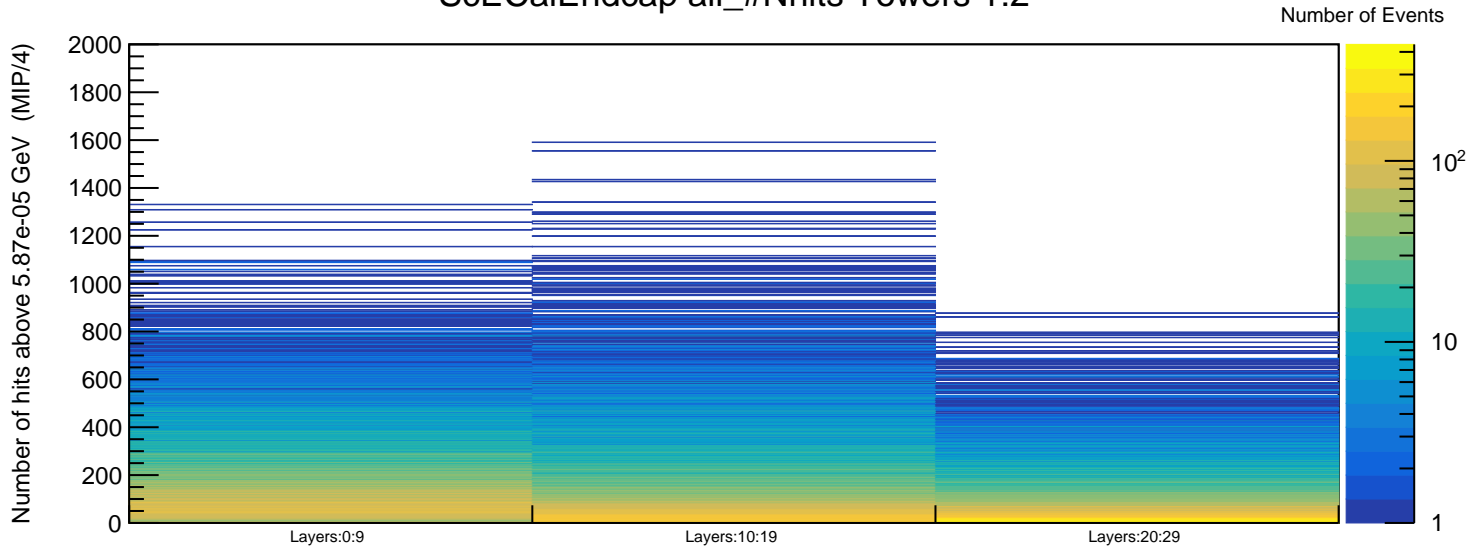


# ScECalEndcap all\_#Nhits Towers 1:2



**Mean: 1.66e+02 #hits**  
**Std Dev: 1.57e+02 #hits**  
**events: 1.00e+04**

**Mean: 1.39e+02 #hits**  
**Std Dev: 1.72e+02 #hits**  
**events: 1.00e+04**

**Mean: 7.30e+01 #hits**  
**Std Dev: 9.91e+01 #hits**  
**events: 1.00e+04**