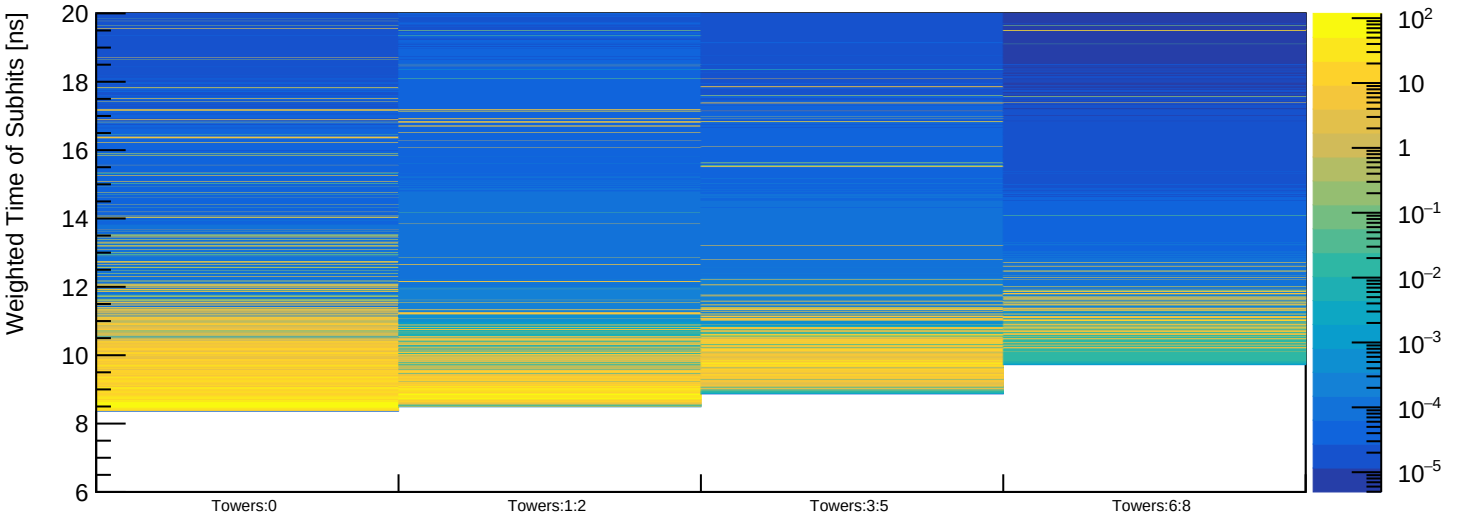
ScECalEndcap time Layers 10:19



Towers:0	Towers:1:2	Towers:3:5	Towers:6:8
Mean: 9.30e+00 ns	**Mean: 9.42e+00 ns**	**Mean: 1.02e+01 ns**	**Mean: 1.14e+01 ns**
Std Dev: 1.20e+00 ns	**Std Dev: 1.44e+00 ns**	**Std Dev: 1.26e+00 ns**	**Std Dev: 1.66e+00 ns**
hits*energy [GeV]/second: 3.36e+02	**hits*energy [GeV]/second: 1.62e+02**	**hits*energy [GeV]/second: 1.10e+02**	**hits*energy [GeV]/second: 2.57e+02**