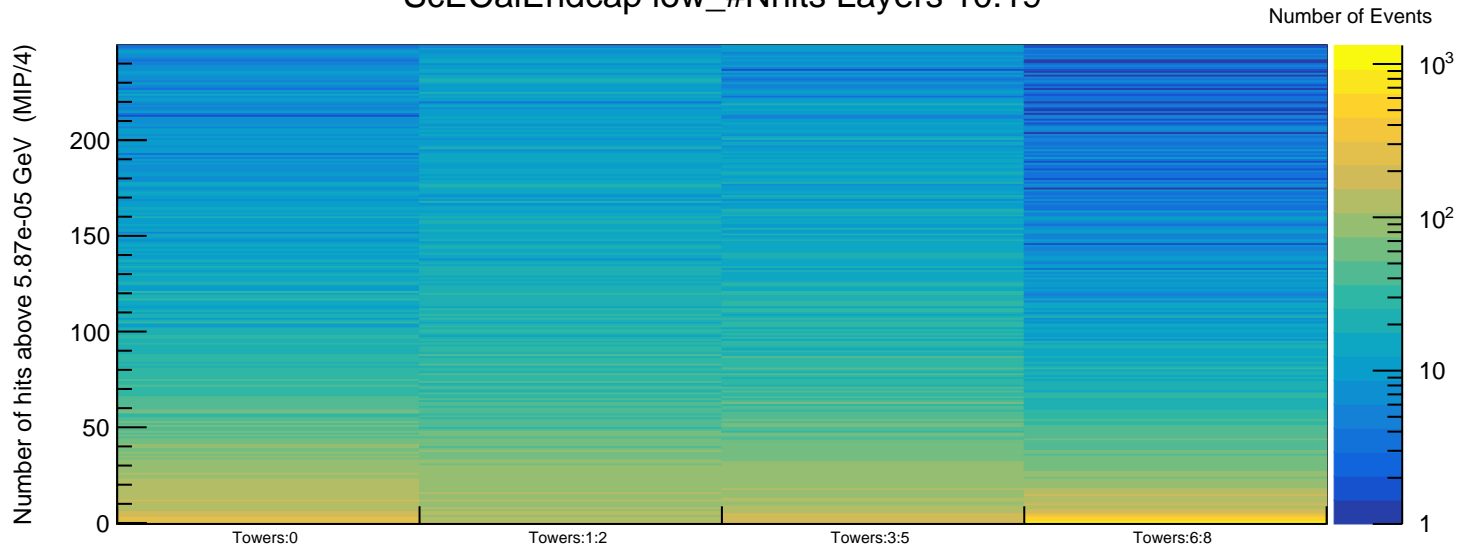


# ScECalEndcap low\_#Nhits Layers 10:19



<b>Mean: 5.49e+01 #hits</b> <b>Std Dev: 5.87e+01 #hits</b> <b>events: 9.17e+03</b>	<b>Mean: 7.13e+01 #hits</b> <b>Std Dev: 6.60e+01 #hits</b> <b>events: 8.34e+03</b>	<b>Mean: 6.48e+01 #hits</b> <b>Std Dev: 6.35e+01 #hits</b> <b>events: 8.59e+03</b>	<b>Mean: 3.28e+01 #hits</b> <b>Std Dev: 4.81e+01 #hits</b> <b>events: 9.62e+03</b>
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