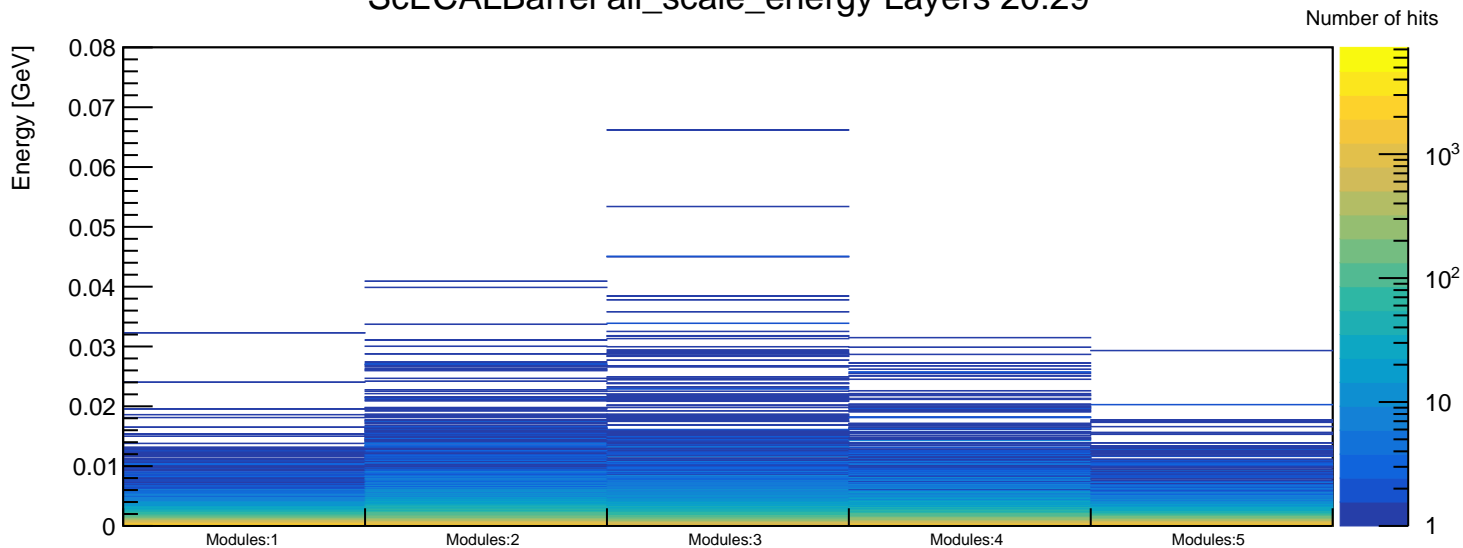


# ScECALBarrel all\_scale\_energy Layers 20:29



<b>Mean: 5.39e-04 GeV</b> <b>Std Dev: 9.08e-04 GeV</b> <b>hits: 2.81e+04</b>	<b>Mean: 8.00e-04 GeV</b> <b>Std Dev: 1.71e-03 GeV</b> <b>hits: 2.51e+04</b>	<b>Mean: 9.14e-04 GeV</b> <b>Std Dev: 2.21e-03 GeV</b> <b>hits: 1.71e+04</b>	<b>Mean: 7.67e-04 GeV</b> <b>Std Dev: 1.59e-03 GeV</b> <b>hits: 2.21e+04</b>	<b>Mean: 5.44e-04 GeV</b> <b>Std Dev: 9.57e-04 GeV</b> <b>hits: 2.64e+04</b>
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