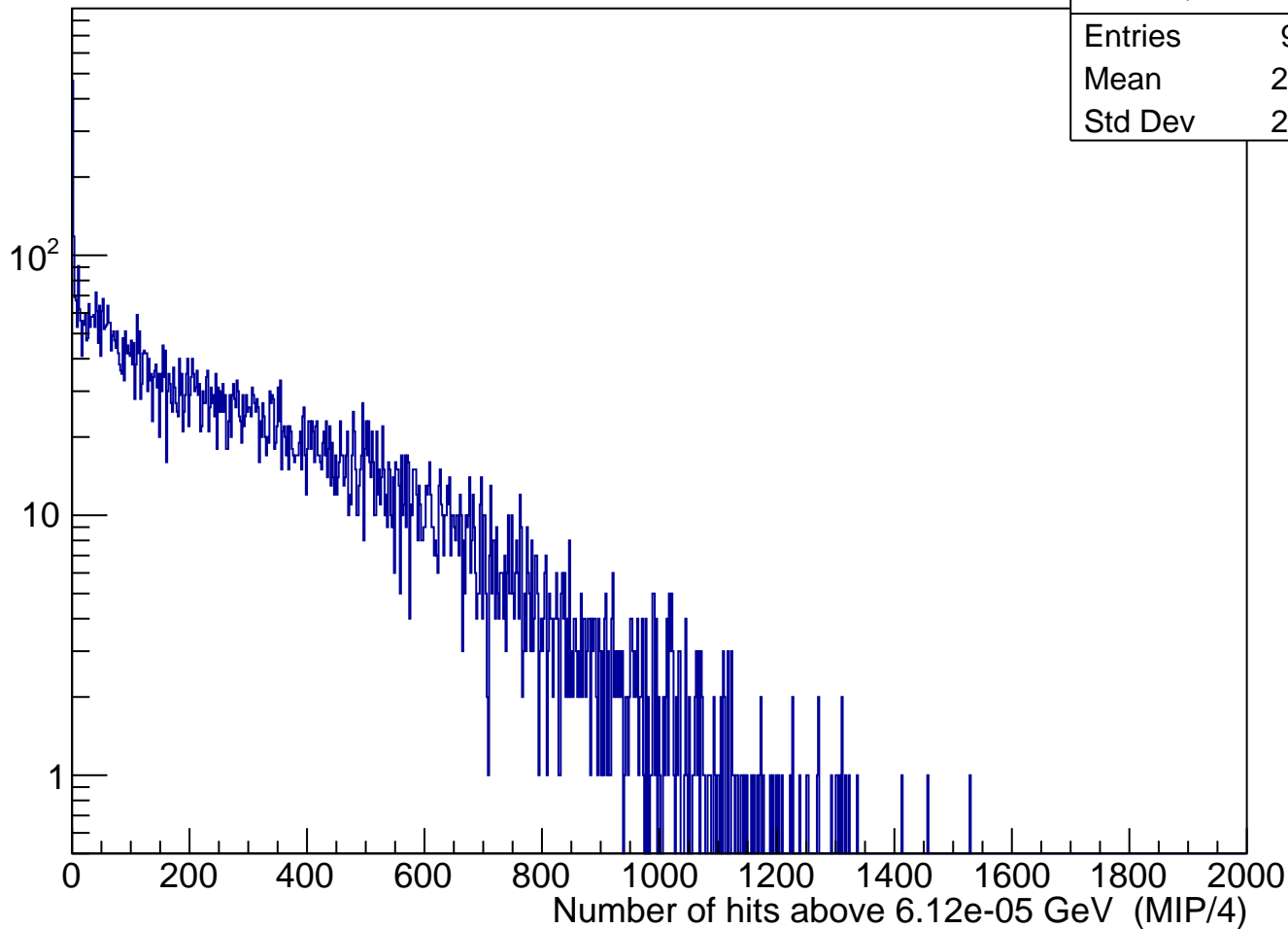


# ScECalEndcap\_T1:2\_L0:9

Number of Events



Number of hits above  $6.12 \times 10^{-5}$  GeV (MIP/4)