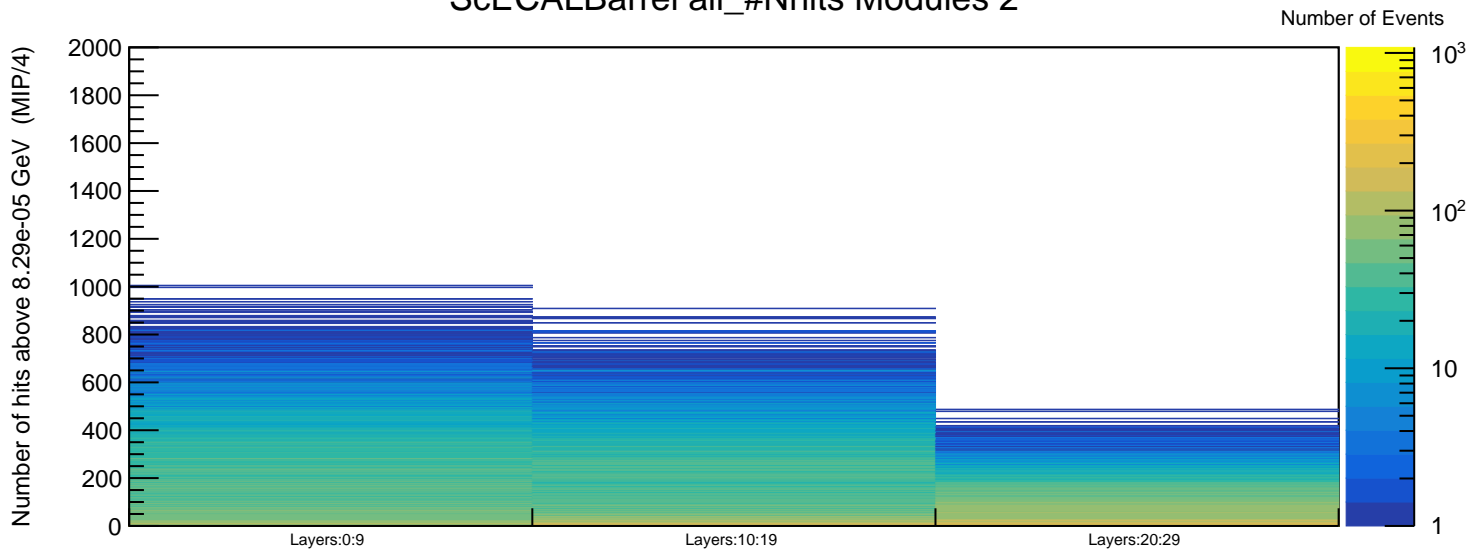


# ScECALBarrel all\_#Nhits Modules 2



**Mean: 2.05e+02 #hits**  
**Std Dev: 1.75e+02 #hits**  
**events: 1.00e+04**

**Mean: 1.68e+02 #hits**  
**Std Dev: 1.59e+02 #hits**  
**events: 1.00e+04**

**Mean: 7.58e+01 #hits**  
**Std Dev: 7.86e+01 #hits**  
**events: 1.00e+04**