ScECalEndcap all_#Nhits Towers 1:2

Number of Events per second

Number of hits above 5.87e-05 GeV (MIP/4)

Mean: 1.91e+02 #hits	Mean: 2.23e+02 #hits	Mean: 1.34e+02 #hits
Std Dev: 2.14e+02 #hits	Std Dev: 2.75e+02 #hits	Std Dev: 1.70e+02 #hits
events/second: 5.71e-01	events/second: 5.71e-01	events/second: 5.71e-01