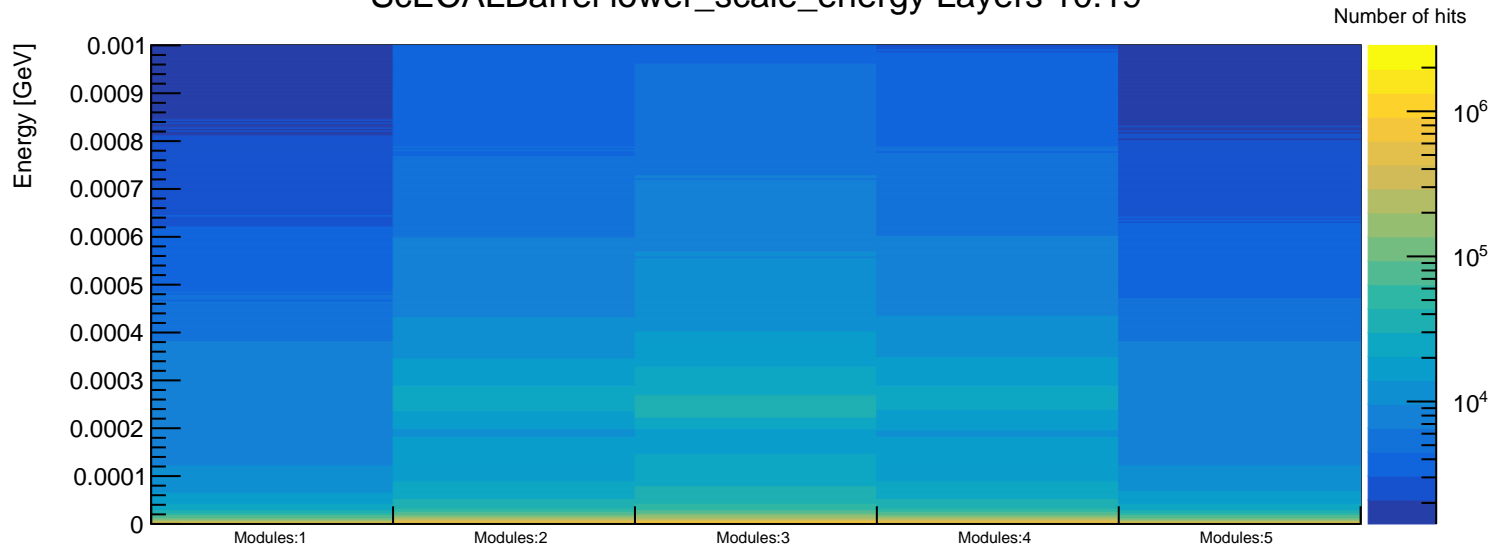


# ScECALBarrel lower\_scale\_energy Layers 10:19



<b>Mean: 1.36e-04 GeV</b> <b>Std Dev: 2.25e-04 GeV</b> <b>hits: 4.03e+06</b>	<b>Mean: 1.56e-04 GeV</b> <b>Std Dev: 2.36e-04 GeV</b> <b>hits: 6.94e+06</b>	<b>Mean: 1.63e-04 GeV</b> <b>Std Dev: 2.39e-04 GeV</b> <b>hits: 8.93e+06</b>	<b>Mean: 1.54e-04 GeV</b> <b>Std Dev: 2.35e-04 GeV</b> <b>hits: 6.98e+06</b>	<b>Mean: 1.36e-04 GeV</b> <b>Std Dev: 2.25e-04 GeV</b> <b>hits: 4.03e+06</b>
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