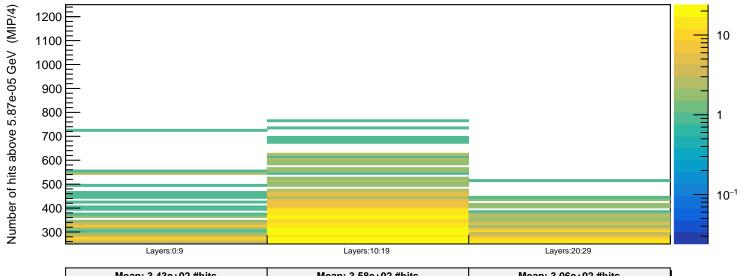
## ScECalEndcap high\_#Nhits Towers 0

Number of Events



		4
Std Dev: 9.59e+01 #hits	Std Dev: 9.28e+01 #hits	Std Dev: 5.38e+01 #hits
events: 5.60e+01	events: 3.30e+02	events: 9.10e+01